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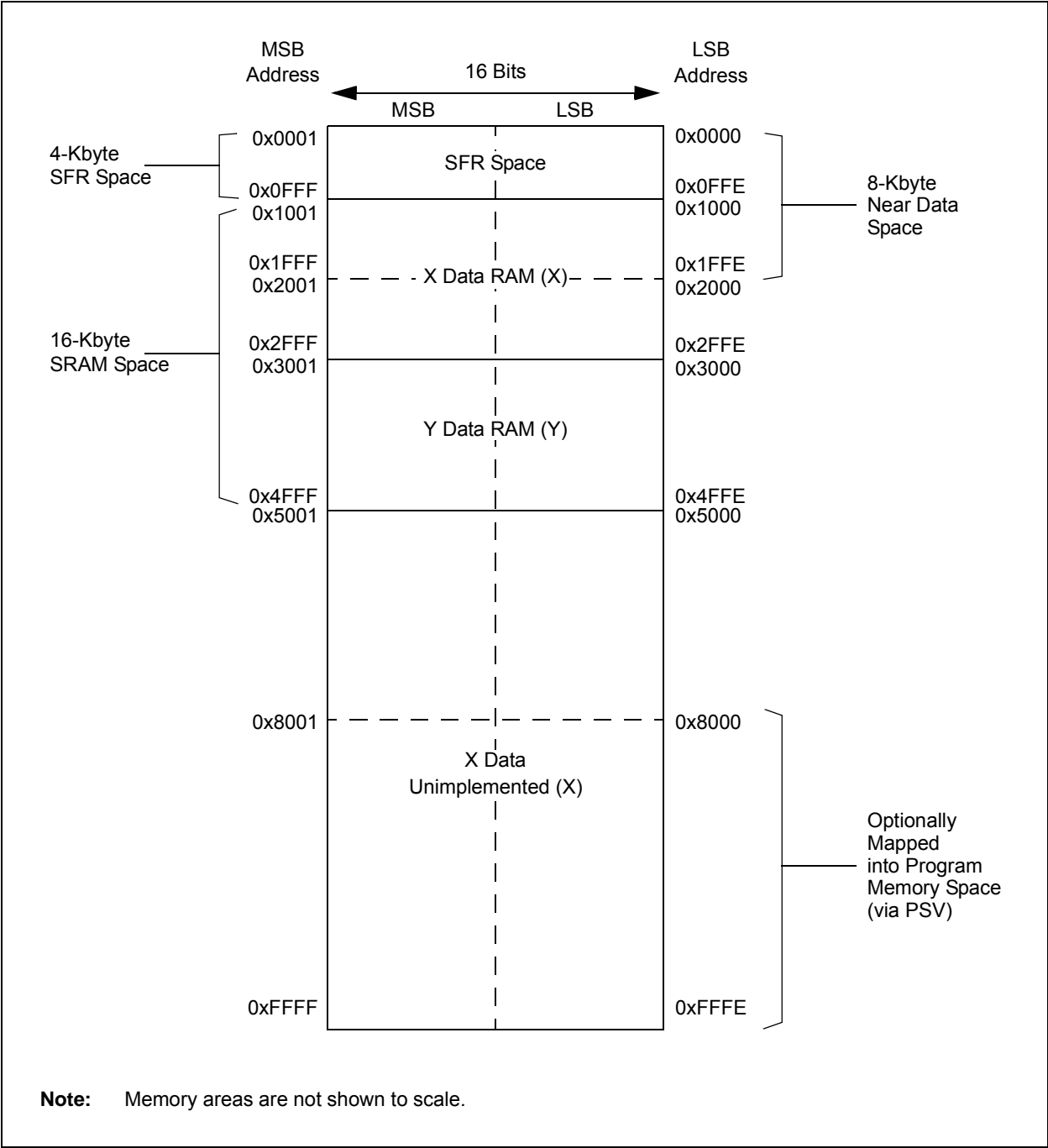
### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	-
Connectivity	CANbus, I <sup>2</sup> C, IrDA, LINbus, QEI, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, I <sup>2</sup> S, Motor Control PWM, POR, PWM, WDT
Number of I/O	85
Program Memory Size	256KB (85.5K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	32K x 8
Voltage - Supply (Vcc/Vdd)	-
Data Converters	A/D 49x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 150°C (TA)
Mounting Type	Surface Mount
Package / Case	121-TFBGA
Supplier Device Package	121-TFBGA (10x10)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/dspic33ep256gm710-h-bg">https://www.e-xfl.com/product-detail/microchip-technology/dspic33ep256gm710-h-bg</a>

# dsPIC33EPXXXGM3XX/6XX/7XX

FIGURE 4-5: DATA MEMORY MAP FOR 128-KBYTE DEVICES



**TABLE 4-22: ADC1 AND ADC2 REGISTER MAP (CONTINUED)**

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets	
ADC2BUF9	0352	ADC2 Data Buffer 9																	xxxx
ADC2BUFA	0354	ADC2 Data Buffer 10																	xxxx
ADC2BUFB	0356	ADC2 Data Buffer 11																	xxxx
ADC2BUFC	0358	ADC2 Data Buffer 12																	xxxx
ADC2BUFD	035A	ADC2 Data Buffer 13																	xxxx
ADC2BUFE	035C	ADC2 Data Buffer 14																	xxxx
ADC2BUFF	035E	ADC2 Data Buffer 15																	xxxx
AD2CON1	0360	ADON	—	ADSIDL	ADDMABM	—	AD12B	FORM1	FORM0	SSRC2	SSRC1	SSRC0	SSRCG	SIMSAM	ASAM	SAMP	DONE	0000	
AD2CON2	0362	VCFG2	VCFG1	VCFG0	OFFCAL	—	CSCNA	CHPS1	CHPS0	BUFS	SMPI4	SMPI3	SMPI2	SMPI1	SMPI0	BUFM	ALTS	0000	
AD2CON3	0364	ADRC	—	—	SAMC4	SAMC3	SAMC2	SAMC1	SAMC0	ADCS7	ADCS6	ADCS5	ADCS4	ADCS3	ADCS2	ADCS1	ADCS0	0000	
AD2CHS123	0366	—	—	—	CH123SB2	CH123SB1	CH123NB1	CH123NB0	CH123SB0	—	—	—	CH123SA2	CH123SA1	CH123NA1	CH123NA0	CH123SA0	0000	
AD2CHS0	0368	CH0NB	—	CH0SB5 <sup>(1)</sup>	CH0SB4	CH0SB3	CH0SB2	CH0SB1	CH0SB0	CH0NA	—	CH0SA5 <sup>(1)</sup>	CH0SA4	CH0SA3	CH0SA2	CH0SA1	CH0SA0	0000	
AD2CSSH	036E	CSS<31:16>																	0000
AD2CSSL	0370	CSS<15:0>																	0000
AD2CON4	0372	—	—	—	—	—	—	—	ADDMAEN	—	—	—	—	—	DMABL2	DMABL1	DMABL0	0000	

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

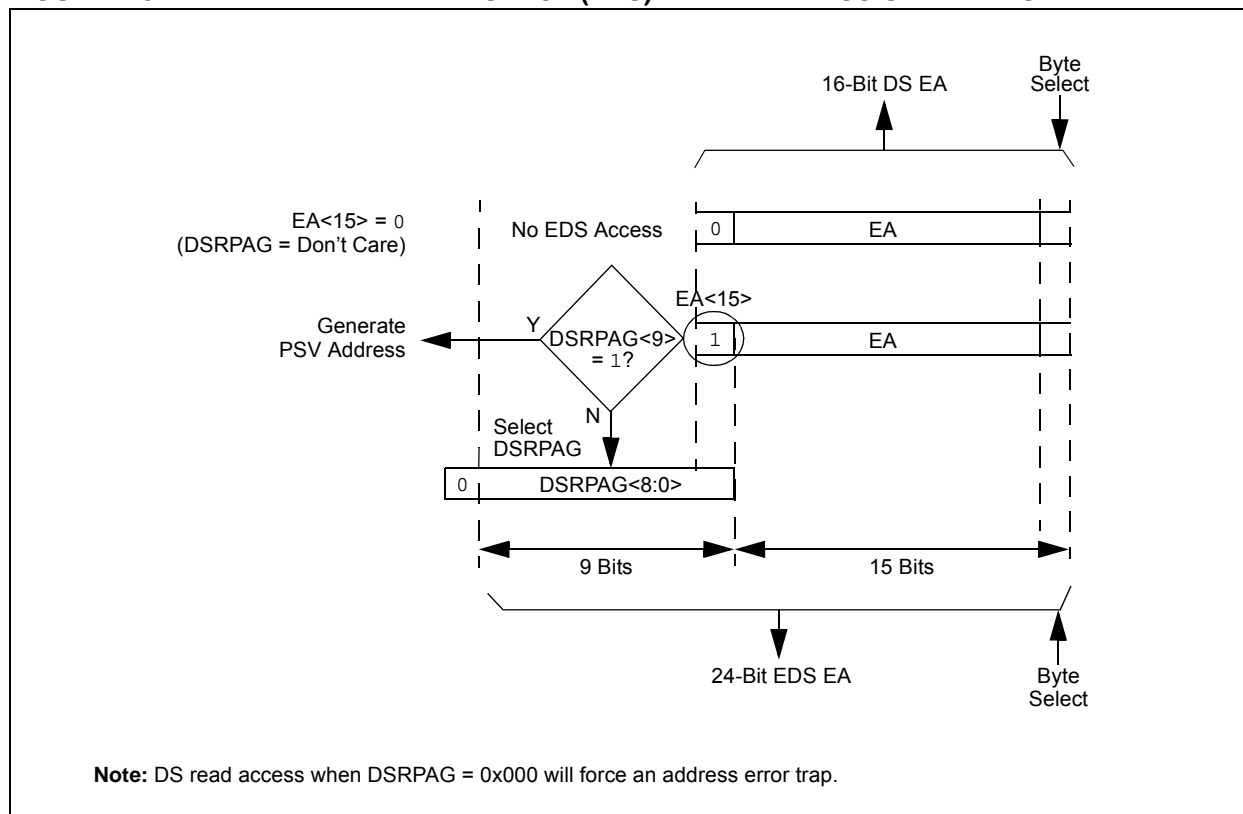
**Note 1:** Bits 13 and bit 5 are reserved in the AD2CHS0 register, unlike the AD1CHS0 register.

## 4.3.1 PAGED MEMORY SCHEME

The dsPIC33EPXXXGM3XX/6XX/7XX architecture extends the available Data Space through a paging scheme, which allows the available Data Space to be accessed using MOV instructions in a linear fashion for pre- and post-modified Effective Addresses (EA). The upper half of the Base Data Space address is used in conjunction with the Data Space Page registers, the 10-bit Data Space Read Page register (DSRPAG) or the 9-bit Data Space Write Page register (DSWPAG), to form an Extended Data Space (EDS) address, or Program Space Visibility (PSV) address. The Data Space Page registers are located in the SFR space.

Construction of the EDS address is shown in Figure 4-8. When DSRPAG<9> = 0 and the base address bit, EA<15> = 1, the DSRPAG<8:0> bits are concatenated onto EA<14:0> to form the 24-bit EDS read address. Similarly, when the base address bit, EA<15> = 1, the DSWPAG<8:0> bits are concatenated onto EA<14:0> to form the 24-bit EDS write address.

**FIGURE 4-8: EXTENDED DATA SPACE (EDS) READ ADDRESS GENERATION**



# dsPIC33EPXXXGM3XX/6XX/7XX

## REGISTER 9-2: CLKDIV: CLOCK DIVISOR REGISTER<sup>(2)</sup>

R/W-0	R/W-0	R/W-1	R/W-1	R/W-0	R/W-0	R/W-0	R/W-0
ROI	DOZE2 <sup>(3)</sup>	DOZE1 <sup>(3)</sup>	DOZE0 <sup>(3)</sup>	DOZEN <sup>(1,4)</sup>	FRCDIV2	FRCDIV1	FRCDIV0
bit 15				bit 8			

R/W-0	R/W-1	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PLLPOST1	PLLPOST0	—	PLLPRE4	PLLPRE3	PLLPRE2	PLLPRE1	PLLPRE0
bit 7				bit 0			

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
 -n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

- bit 15                      **ROI:** Recover on Interrupt bit  
                                  1 = Interrupts will clear the DOZEN bit  
                                  0 = Interrupts will have no effect on the DOZEN bit
- bit 14-12                      **DOZE<2:0>:** Processor Clock Reduction Select bits<sup>(3)</sup>  
                                  111 = Fcy divided by 128  
                                  110 = Fcy divided by 64  
                                  101 = Fcy divided by 32  
                                  100 = Fcy divided by 16  
                                  011 = Fcy divided by 8 (default)  
                                  010 = Fcy divided by 4  
                                  001 = Fcy divided by 2  
                                  000 = Fcy divided by 1
- bit 11                      **DOZEN:** Doze Mode Enable bit<sup>(1,4)</sup>  
                                  1 = DOZE<2:0> field specifies the ratio between the peripheral clocks and the processor clocks  
                                  0 = Processor clock and peripheral clock ratio are forced to 1:1
- bit 10-8                      **FRCDIV<2:0>:** Internal Fast RC Oscillator Postscaler bits  
                                  111 = FRC divided by 256  
                                  110 = FRC divided by 64  
                                  101 = FRC divided by 32  
                                  100 = FRC divided by 16  
                                  011 = FRC divided by 8  
                                  010 = FRC divided by 4  
                                  001 = FRC divided by 2  
                                  000 = FRC divided by 1 (default)
- bit 7-6                      **PLLPOST<1:0>:** PLL VCO Output Divider Select bits (also denoted as 'N2', PLL postscaler)  
                                  11 = Output divided by 8  
                                  10 = Reserved  
                                  01 = Output divided by 4 (default)  
                                  00 = Output divided by 2
- bit 5                      **Unimplemented:** Read as '0'

- Note 1:** This bit is cleared when the ROI bit is set and an interrupt occurs.  
**Note 2:** This register resets only on a Power-on Reset (POR).  
**Note 3:** The DOZE<2:0> bits can only be written to when the DOZEN bit is clear. If DOZEN = 1, any writes to DOZE<2:0> are ignored.  
**Note 4:** The DOZEN bit cannot be set if DOZE<2:0> = 000. If DOZE<2:0> = 000, any attempt by user software to set the DOZEN bit is ignored.

## REGISTER 11-7: RPINR10: PERIPHERAL PIN SELECT INPUT REGISTER 10

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	IC8R<6:0>						
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	IC7R<6:0>						
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-8 **IC8R<6:0>:** Assign Input Capture 8 (IC8) to the Corresponding RPn Pin bits (see Table 11-2 for input pin selection numbers)

1111100 = Input tied to RPI124

•

•

•

0000001 = Input tied to CMP1

0000000 = Input tied to Vss

bit 7 **Unimplemented:** Read as '0'

bit 6-0 **IC7R<6:0>:** Assign Input Capture 7 (IC7) to the Corresponding RPn Pin bits (see Table 11-2 for input pin selection numbers)

1111100 = Input tied to RPI124

•

•

•

0000001 = Input tied to CMP1

0000000 = Input tied to Vss

# dsPIC33EPXXXGM3XX/6XX/7XX

## REGISTER 11-8: RPINR11: PERIPHERAL PIN SELECT INPUT REGISTER 11

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	OCFAR<6:0>						
bit 7							bit 0

<b>Legend:</b>			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-7	<b>Unimplemented:</b> Read as '0'
bit 6-0	<b>OCFAR&lt;6:0&gt;:</b> Assign Output Compare Fault A (OCFA) to the Corresponding RPn Pin bits (see Table 11-2 for input pin selection numbers)
	1111100 = Input tied to RPI124
	•
	•
	•
	0000001 = Input tied to CMP1
	0000000 = Input tied to Vss

# dsPIC33EPXXXGM3XX/6XX/7XX

## 12.1 Timer1 Control Register

REGISTER 12-1: T1CON: TIMER1 CONTROL REGISTER

R/W-0	U-0	R/W-0	U-0	U-0	U-0	U-0	U-0
TON <sup>(1)</sup>	—	TSIDL	—	—	—	—	—
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	U-0
—	TGATE	TCKPS1	TCKPS1	—	TSYNC <sup>(1)</sup>	TCS <sup>(1)</sup>	—
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15 **TON:** Timer1 On bit<sup>(1)</sup>  
 1 = Starts 16-bit Timer1  
 0 = Stops 16-bit Timer1
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **TSIDL:** Timer1 Stop in Idle Mode bit  
 1 = Discontinues module operation when device enters Idle mode  
 0 = Continues module operation in Idle mode
- bit 12-7 **Unimplemented:** Read as '0'
- bit 6 **TGATE:** Timer1 Gated Time Accumulation Enable bit  
 When TCS = 1:  
 This bit is ignored.  
 When TCS = 0:  
 1 = Gated time accumulation is enabled  
 0 = Gated time accumulation is disabled
- bit 5-4 **TCKPS<1:0>:** Timer1 Input Clock Prescale Select bits  
 11 = 1:256  
 10 = 1:64  
 01 = 1:8  
 00 = 1:1
- bit 3 **Unimplemented:** Read as '0'
- bit 2 **TSYNC:** Timer1 External Clock Input Synchronization Select bit<sup>(1)</sup>  
 When TCS = 1:  
 1 = Synchronizes external clock input  
 0 = Does not synchronize external clock input  
 When TCS = 0:  
 This bit is ignored.
- bit 1 **TCS:** Timer1 Clock Source Select bit<sup>(1)</sup>  
 1 = External clock is from pin, T1CK (on the rising edge)  
 0 = Internal clock (Fp)
- bit 0 **Unimplemented:** Read as '0'

**Note 1:** When Timer1 is enabled in External Synchronous Counter mode (TCS = 1, TSYNC = 1, TON = 1), any attempts by user software to write to the TMR1 register are ignored.



## 16.0 HIGH-SPEED PWM MODULE

**Note 1:** This data sheet summarizes the features of the dsPIC33EPXXXGM3XX/6XX/7XX family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to the “dsPIC33/PIC24 Family Reference Manual”, “High-Speed PWM” (DS70645), which is available from the Microchip web site (www.microchip.com).

**2:** Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

The dsPIC33EPXXXGM3XX/6XX/7XX devices support a dedicated Pulse-Width Modulation (PWM) module with up to 12 outputs.

The high-speed PWMx module consists of the following major features:

- Six PWM generators
- Two PWM outputs per PWM generator
- Individual period and duty cycle for each PWM pair
- Duty cycle, dead time, phase shift and a frequency resolution of 7.14 ns
- Independent Fault and current-limit inputs for six PWM outputs
- Redundant output
- Center-Aligned PWM mode
- Output override control
- Chop mode (also known as Gated mode)
- Special Event Trigger
- Prescaler for input clock
- PWMxL and PWMxH output pin swapping
- Independent PWM frequency, duty cycle and phase-shift changes for each PWM generator
- Dead-time compensation
- Enhanced Leading-Edge Blanking (LEB) functionality
- Frequency resolution enhancement
- PWM capture functionality

**Note:** In Edge-Aligned PWM mode, the duty cycle, dead time, phase shift and frequency resolution are 7.14 ns.

The high-speed PWMx module contains up to six PWM generators. Each PWMx generator provides two PWM outputs: PWMxH and PWMxL. The master time base generator provides a synchronous signal as a common time base to synchronize the various PWM outputs. The individual PWM outputs are available on the output pins of the device. The input Fault signals and current-limit signals, when enabled, can monitor and protect the system by placing the PWM outputs into a known “safe” state.

Each PWMx can generate a trigger to the ADCx module to sample the analog signal at a specific instance during the PWM period. In addition, the high-speed PWMx module also generates a Special Event Trigger to the ADCx module, based on either of the two master time bases.

The high-speed PWMx module can synchronize itself with an external signal or can act as a synchronizing source to any external device. The SYNC11 and SYNC12 input pins that utilize PPS, can synchronize the high-speed PWMx module with an external signal. The SYNCO1 and SYNCO2 pins are output pins that provides a synchronous signal to an external device.

Figure 16-1 illustrates an architectural overview of the high-speed PWMx module and its interconnection with the CPU and other peripherals.

### 16.1 PWM Faults

The PWMx module incorporates multiple external Fault inputs, which include FLT1 and FLT2. The inputs are remappable using the PPS feature. FLT3 is available on 44-pin, 64-pin and 100-pin packages; FLT4 through FLT8 are available on specific pins on 64-pin and 100-pin packages, and FLT32, which has been implemented with Class B safety features, and is available on a fixed pin on all devices.

These Faults provide a safe and reliable way to safely shut down the PWM outputs when the Fault input is asserted.

#### 16.1.1 PWM FAULTS AT RESET

During any Reset event, the PWMx module maintains ownership of the Class B Fault, FLT32. At Reset, this Fault is enabled in Latched mode to ensure the fail-safe power-up of the application. The application software must clear the PWM Fault before enabling the high-speed motor control PWMx module. To clear the Fault condition, the FLT32 pin must first be pulled high externally or the internal pull-up resistor in the CNPUX register can be enabled.

**Note:** The Fault mode may be changed using the FLTMOD<1:0> bits (FCLCONx<1:0>), regardless of the state of FLT32.

## REGISTER 16-21: FCLCONx: PWMx FAULT CURRENT-LIMIT CONTROL REGISTER (CONTINUED)

bit 7-3	<b>FLTSRC&lt;4:0&gt;:</b> Fault Control Signal Source Select for PWMx Generator # bits 11111 = Fault 32 ( <b>default</b> ) 11110 = Reserved • • • 01100 = Op Amp/Comparator 5 01011 = Comparator 4 01010 = Op Amp/Comparator 3 01001 = Op Amp/Comparator 2 01000 = Op Amp/Comparator 1 00111 = Fault 8 00110 = Fault 7 00101 = Fault 6 00100 = Fault 5 00011 = Fault 4 00010 = Fault 3 00001 = Fault 2 00000 = Fault 1
bit 2	<b>FLTPOL:</b> Fault Polarity for PWMx Generator # bit <sup>(1)</sup> 1 = The selected Fault source is active-low 0 = The selected Fault source is active-high
bit 1-0	<b>FLTMOD&lt;1:0&gt;:</b> Fault Mode for PWMx Generator # bits 11 = Fault input is disabled 10 = Reserved 01 = The selected Fault source forces the PWMxH, PWMxL pins to FLTDATx values (cycle) 00 = The selected Fault source forces the PWMxH, PWMxL pins to FLTDATx values (latched condition)

**Note 1:** These bits should be changed only when PTEN = 0. Changing the clock selection during operation will yield unpredictable results.

## REGISTER 17-3: QEIXSTAT: QEIX STATUS REGISTER

U-0	U-0	HS, R/C-0	R/W-0	HS, R/C-0	R/W-0	HS, R/C-0	R/W-0
—	—	PCHEQIRQ	PCHEQIEN	PCLEQIRQ	PCLEQIEN	POSOVIRQ	POSOVIEN
bit 15						bit 8	

HS, R/C-0	R/W-0	HS, R/C-0	R/W-0	HS, R/C-0	R/W-0	HS, R/C-0	R/W-0
PCIIIRQ <sup>(1)</sup>	PCIIEN	VELOVIRQ	VELOVIEN	HOMIRQ	HOMIEN	IDXIRQ	IDXIEN
bit 7						bit 0	

<b>Legend:</b>	HS = Hardware Settable bit	C = Clearable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

- bit 15-14     **Unimplemented:** Read as '0'
- bit 13     **PCHEQIRQ:** Position Counter Greater Than or Equal Compare Status bit  
              1 = POSxCNT ≥ QEIXGEC  
              0 = POSxCNT < QEIXGEC
- bit 12     **PCHEQIEN:** Position Counter Greater Than or Equal Compare Interrupt Enable bit  
              1 = Interrupt is enabled  
              0 = Interrupt is disabled
- bit 11     **PCLEQIRQ:** Position Counter Less Than or Equal Compare Status bit  
              1 = POSxCNT ≤ QEIXLEC  
              0 = POSxCNT > QEIXLEC
- bit 10     **PCLEQIEN:** Position Counter Less Than or Equal Compare Interrupt Enable bit  
              1 = Interrupt is enabled  
              0 = Interrupt is disabled
- bit 9     **POSOVIRQ:** Position Counter Overflow Status bit  
              1 = Overflow has occurred  
              0 = No overflow has occurred
- bit 8     **POSOVIEN:** Position Counter Overflow Interrupt Enable bit  
              1 = Interrupt is enabled  
              0 = Interrupt is disabled
- bit 7     **PCIIIRQ:** Position Counter (Homing) Initialization Process Complete Status bit<sup>(1)</sup>  
              1 = POSxCNT was reinitialized  
              0 = POSxCNT was not reinitialized
- bit 6     **PCIIEN:** Position Counter (Homing) Initialization Process Complete interrupt Enable bit  
              1 = Interrupt is enabled  
              0 = Interrupt is disabled
- bit 5     **VELOVIRQ:** Velocity Counter Overflow Status bit  
              1 = Overflow has occurred  
              0 = No overflow has occurred
- bit 4     **VELOVIEN:** Velocity Counter Overflow Interrupt Enable bit  
              1 = Interrupt is enabled  
              0 = Interrupt is disabled
- bit 3     **HOMIRQ:** Status Flag for Home Event Status bit  
              1 = Home event has occurred  
              0 = No home event has occurred

**Note 1:** This status bit is only applicable to PIMOD<2:0> = 011 and 100 modes.

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## REGISTER 17-6: POSxHLD: POSITION COUNTER x HOLD REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
POSHLD<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
POSHLD<7:0>							
bit 7				bit 0			

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0 **POSHLD<15:0>**: Holding Register for Reading and Writing POSxCNT bits

## REGISTER 17-7: VELxCNT: VELOCITY COUNTER x REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
VELCNT<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
VELCNT<7:0>							
bit 7				bit 0			

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0 **VELCNT<15:0>**: Velocity Counter x bits

NOTES:

## 22.1 CTMU Control Registers

**REGISTER 22-1: CTMUCON1: CTMU CONTROL REGISTER 1**

R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CTMUEN	—	CTMUSIDL	TGEN	EDGEN	EDGSEQEN	IDISSEN <sup>(1)</sup>	CTTRIG
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 7							bit 0

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15      **CTMUEN:** CTMU Enable bit  
               1 = Module is enabled  
               0 = Module is disabled
- bit 14      **Unimplemented:** Read as '0'
- bit 13      **CTMUSIDL:** CTMU Stop in Idle Mode bit  
               1 = Discontinues module operation when device enters Idle mode  
               0 = Continues module operation in Idle mode
- bit 12      **TGEN:** Time Generation Enable bit  
               1 = Enables edge delay generation  
               0 = Disables edge delay generation
- bit 11      **EDGEN:** Edge Enable bit  
               1 = Hardware modules are used to trigger edges (TMRx, CTEDx, etc.)  
               0 = Software is used to trigger edges (manual set of EDGxSTAT)
- bit 10      **EDGSEQEN:** Edge Sequence Enable bit  
               1 = Edge 1 event must occur before Edge 2 event can occur  
               0 = No edge sequence is needed
- bit 9        **IDISSEN:** Analog Current Source Control bit<sup>(1)</sup>  
               1 = Analog current source output is grounded  
               0 = Analog current source output is not grounded
- bit 8        **CTTRIG:** ADCx Trigger Control bit  
               1 = CTMU triggers ADCx start of conversion  
               0 = CTMU does not trigger ADCx start of conversion
- bit 7-0     **Unimplemented:** Read as '0'

**Note 1:** The ADCx module Sample-and-Hold (S&H) capacitor is not automatically discharged between sample/conversion cycles. Any software using the ADCx as part of a capacitance measurement must discharge the ADCx capacitor before conducting the measurement. The IDISSEN bit, when set to '1', performs this function. The ADCx must be sampling while the IDISSEN bit is active to connect the discharge sink to the capacitor array.

## REGISTER 26-3: CM4CON: OP AMP/COMPARATOR 4 CONTROL REGISTER (CONTINUED)

- bit 7-6      **EVPOL<1:0>**: Trigger/Event/Interrupt Polarity Select bits<sup>(2)</sup>
- 11 = Trigger/event/interrupt generated on any change of the comparator output (while CEVT = 0)
  - 10 = Trigger/event/interrupt generated only on high-to-low transition of the polarity selected comparator output (while CEVT = 0)
    - If CPOL = 1 (inverted polarity):  
Low-to-high transition of the comparator output.
    - If CPOL = 0 (non-inverted polarity):  
High-to-low transition of the comparator output.
  - 01 = Trigger/event/interrupt generated only on low-to-high transition of the polarity selected comparator output (while CEVT = 0)
    - If CPOL = 1 (inverted polarity):  
High-to-low transition of the comparator output.
    - If CPOL = 0 (non-inverted polarity):  
Low-to-high transition of the comparator output.
  - 00 = Trigger/event/interrupt generation is disabled
- bit 5      **Unimplemented**: Read as '0'
- bit 4      **CREF**: Comparator Reference Select bit (VIN+ input)<sup>(1)</sup>
- 1 = VIN+ input connects to internal CVREFIN voltage
  - 0 = VIN+ input connects to C4IN1+ pin
- bit 3-2      **Unimplemented**: Read as '0'
- bit 1-0      **CCH<1:0>**: Comparator Channel Select bits<sup>(1)</sup>
- 11 = VIN- input of comparator connects to OA3/AN6
  - 10 = VIN- input of comparator connects to OA2/AN0
  - 01 = VIN- input of comparator connects to OA1/AN3
  - 00 = VIN- input of comparator connects to C4IN1-

- Note 1:** Inputs that are selected and not available will be tied to VSS. See the “Pin Diagrams” section for available inputs for each package.
- 2:** After configuring the comparator, either for a high-to-low or low-to-high COUT transition (EVPOL<1:0> (CMxCON<7:6>) = 10 or 01), the Comparator Event bit, CEVT (CMxCON<9>), and the Comparator Combined Interrupt Flag, CMPIF (IFS1<2>), **must be cleared** before enabling the Comparator Interrupt Enable bit, CMPIE (IEC1<2>).

NOTES:



## 27.3 RTCC Registers

**REGISTER 27-1: RCFGAL: RTCC CALIBRATION AND CONFIGURATION REGISTER<sup>(1)</sup>**

R/W-0	U-0	R/W-0	R-0	R-0	R/W-0	R/W-0	R/W-0
RTCEN <sup>(2)</sup>	—	RTCWREN	RTCSYNC	HALFSEC <sup>(3)</sup>	RTCOE	RTCPTR1	RTCPTR0
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CAL7	CAL6	CAL5	CAL4	CAL3	CAL2	CAL1	CAL0
bit 7							bit 0

**Legend:**

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
-n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

- bit 15            **RTCEN:** RTCC Enable bit<sup>(2)</sup>  
1 = RTCC module is enabled  
0 = RTCC module is disabled
- bit 14            **Unimplemented:** Read as '0'
- bit 13            **RTCWREN:** RTCC Value Register Write Enable bit  
1 = RTCVAL register can be written to by the user application  
0 = RTCVAL register is locked out from being written to by the user application
- bit 12            **RTCSYNC:** RTCC Value Register Read Synchronization bit  
1 = A rollover is about to occur in 32 clock edges (approximately 1 ms)  
0 = A rollover will not occur
- bit 11            **HALFSEC:** Half-Second Status bit<sup>(3)</sup>  
1 = Second half period of a second  
0 = First half period of a second
- bit 10            **RTCOE:** RTCC Output Enable bit  
1 = RTCC output is enabled  
0 = RTCC output is disabled
- bit 9-8           **RTCPTR<1:0>:** RTCC Value Register Pointer bits  
Points to the corresponding RTCC Value register when reading the RTCVAL register; the RTCPTR<1:0> value decrements on every access of the RTCVAL register until it reaches '00'.
- bit 7-0           **CAL<7:0>:** RTCC Drift Calibration bits  
01111111 = Maximum positive adjustment; adds 508 RTCC clock pulses every one minute  
•  
•  
•  
00000001 = Minimum positive adjustment; adds 4 RTCC clock pulses every one minute  
00000000 = No adjustment  
11111111 = Minimum negative adjustment; subtracts 4 RTCC clock pulses every one minute  
•  
•  
•  
10000000 = Maximum negative adjustment; subtracts 512 RTCC clock pulses every one minute

- Note 1:** The RCFGAL register is only affected by a POR.  
**2:** A write to the RTCEN bit is only allowed when RTCWREN = 1.  
**3:** This bit is read-only. It is cleared when the lower half of the MINSEC register is written.

## REGISTER 27-8: ALRMVAL (WHEN ALRMPTR<1:0> = 10): ALARM MONTH AND DAY VALUE REGISTER<sup>(1)</sup>

U-0	U-0	U-0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
—	—	—	MHTTEN0	MTHONE3	MTHONE2	MTHONE1	MTHONE0
bit 15							bit 8

U-0	U-0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
—	—	DAYTEN1	DAYTEN0	DAYONE3	DAYONE2	DAYONE1	DAYONE0
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-13 **Unimplemented:** Read as '0'

bit 12 **MHTTEN0:** Binary Coded Decimal Value of Month's Tens Digit bit  
Contains a value of 0 or 1.

bit 11-8 **MTHONE<3:0>:** Binary Coded Decimal Value of Month's Ones Digit bits  
Contains a value from 0 to 9.

bit 7-6 **Unimplemented:** Read as '0'

bit 5-4 **DAYTEN<1:0>:** Binary Coded Decimal Value of Day's Tens Digit bits  
Contains a value from 0 to 3.

bit 3-0 **DAYONE<3:0>:** Binary Coded Decimal Value of Day's Ones Digit bits  
Contains a value from 0 to 9.

**Note 1:** A write to this register is only allowed when RTCWREN = 1.

TABLE 33-11: DC CHARACTERISTICS: I/O PIN OUTPUT SPECIFICATIONS

DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param.	Symbol	Characteristic	Min.	Typ.	Max.	Units	Conditions
DO10	VOL	Output Low Voltage 4x Sink Driver Pins <sup>(1)</sup>	—	—	0.4	V	VDD = 3.3V, IOL ≤ 6 mA, -40°C ≤ TA ≤ +85°C, IOL ≤ 5 mA, +85°C < TA ≤ +125°C
		Output Low Voltage 8x Sink Driver Pins <sup>(2)</sup>	—	—	0.4	V	VDD = 3.3V, IOL ≤ 12 mA, -40°C ≤ TA ≤ +85°C, IOL ≤ 8 mA, +85°C < TA ≤ +125°C
DO20	VOH	Output High Voltage 4x Source Driver Pins <sup>(1)</sup>	2.4	—	—	V	IOH ≥ -10 mA, VDD = 3.3V
		Output High Voltage 8x Source Driver Pins <sup>(2)</sup>	2.4	—	—	V	IOH ≥ -15 mA, VDD = 3.3V
DO20A	VOH1	Output High Voltage 4x Source Driver Pins <sup>(1)</sup>	1.5	—	—	V	IOH ≥ -14 mA, VDD = 3.3V
			2.0	—	—		IOH ≥ -12 mA, VDD = 3.3V
			3.0	—	—		IOH ≥ -7 mA, VDD = 3.3V
		Output High Voltage 8x Source Driver Pins <sup>(2)</sup>	1.5	—	—	V	IOH ≥ -22 mA, VDD = 3.3V
			2.0	—	—		IOH ≥ -18 mA, VDD = 3.3V
			3.0	—	—		IOH ≥ -10 mA, VDD = 3.3V

**Note 1:** Includes all I/O pins that are not 8x Sink Driver pins (see below).

**Note 2:** Includes the following pins:

**For 44-pin devices:** RA3, RA4, RA7, RA9, RA10, RB7, RB<15:9>, RC1 and RC<9:3>

**For 64-pin devices:** RA4, RA7, RA<10:9>, RB7, RB<15:9>, RC1, RC<9:3>, RC15 and RG<8:7>

**For 100-pin devices:** RA4, RA7, RA9, RA10, RB7, RB<15:9>, RC1, RC<9:3>, RC15, RD<3:1> and RG<8:6>

TABLE 33-12: ELECTRICAL CHARACTERISTICS: BOR

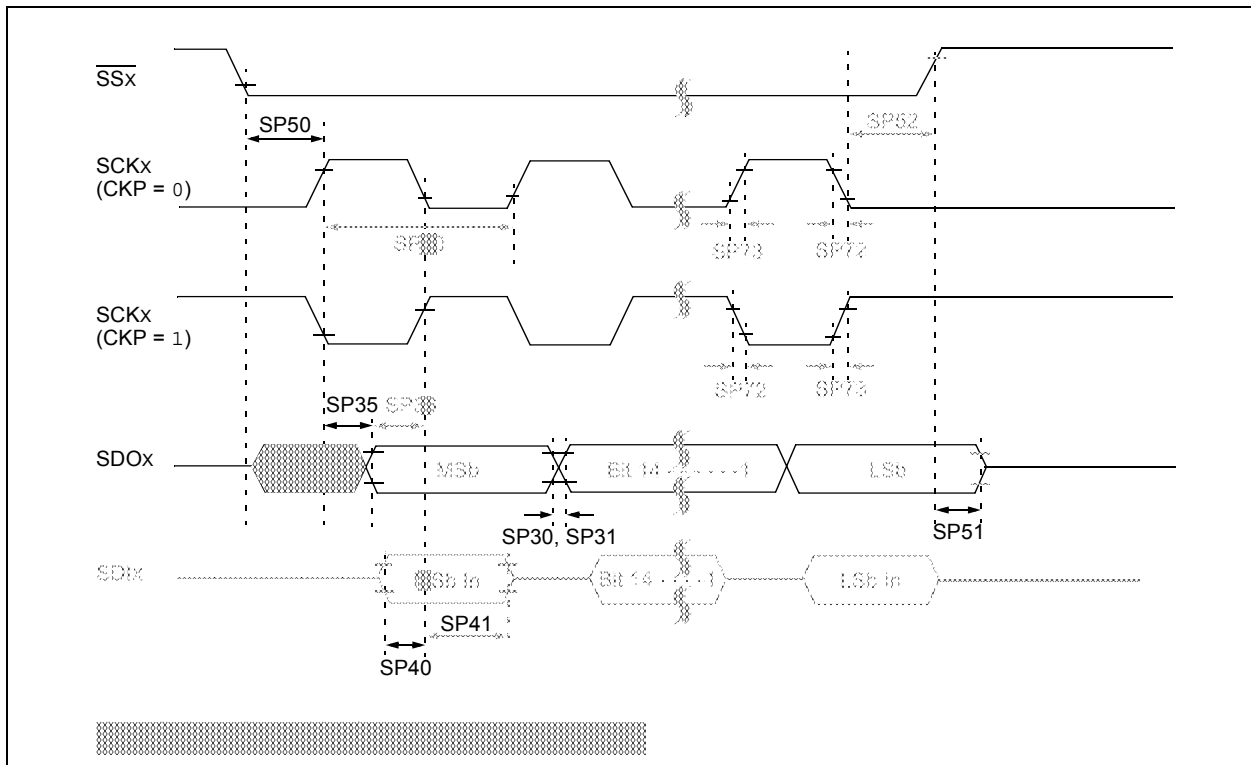
DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Symbol	Characteristic	Min. <sup>(1)</sup>	Typ.	Max.	Units	Conditions
BO10	VBOR	BOR Event on VDD Transition High-to-Low	2.7	—	2.95	V	VDD (Note 2, Note 3)
PO10	VPOR	POR Event on VDD Transition High-to-Low	1.75	—	1.95	V	(Note 2)

**Note 1:** Parameters are for design guidance only and are not tested in manufacturing.

**Note 2:** The VBOR specification is relative to VDD.

**Note 3:** The device is functional at VBORMIN < VDD < VDDMIN. Analog modules: ADC, op amp/comparator and comparator voltage reference will have degraded performance. Device functionality is tested but not characterized.

**FIGURE 33-21: SPI2 AND SPI3 SLAVE MODE (FULL-DUPLEX, CKE = 0, CKP = 1, SMP = 0)**  
**TIMING CHARACTERISTICS**



NOTES: