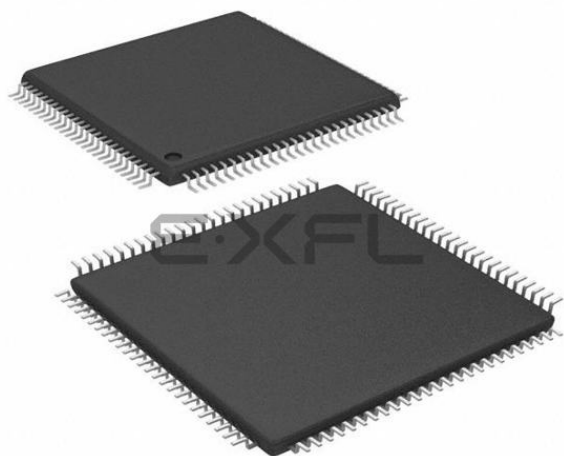




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Core Processor	dsPIC
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Peripherals	Brown-out Detect/Reset, DMA, I ² S, Motor Control PWM, POR, PWM, WDT
Number of I/O	85
Program Memory Size	256KB (85.5K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	32K x 8
Voltage - Supply (Vcc/Vdd)	-
Data Converters	A/D 49x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	100-TQFP
Supplier Device Package	100-TQFP (14x14)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33ep256gm710t-i-pf

FIGURE 4-6: DATA MEMORY MAP FOR 256-KBYTE DEVICES

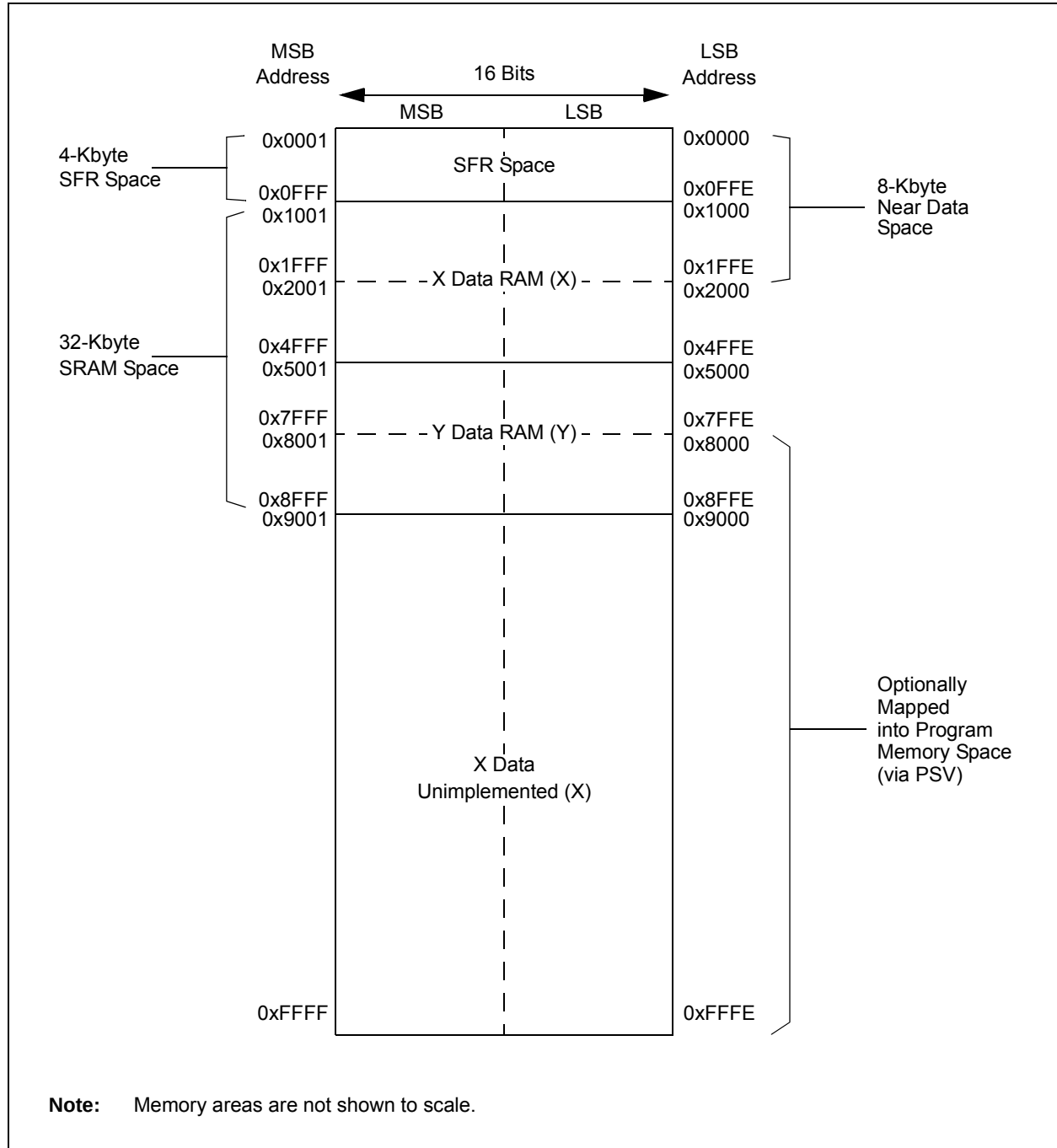


TABLE 4-3: INTERRUPT CONTROLLER REGISTER MAP FOR dsPIC33EPXXXGM3XX DEVICES

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
INTCON1	08C0	NSTDIS	OVAERR	OVBERR	COVAERR	COVBERR	OVATE	OVATE	COVTE	SFTACERR	DIV0ERR	DMACERR	MATHERR	ADDRERR	STKERR	OSCFAIL	—	0000
INTCON2	08C2	GIE	DISI	SWTRAP	—	—	—	—	—	—	—	—	—	—	INT2EP	INT1EP	INT0EP	0000
INTCON3	08C4	—	—	—	—	—	—	—	—	—	—	DAE	DOOVR	—	—	—	—	0000
INTCON4	08C6	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	SGHT	0000
IFS0	0800	—	DMA1IF	AD1IF	U1TXIF	U1RXIF	SPI1IF	SPI1EIF	T3IF	T2IF	OC2IF	IC2IF	DMA0IF	T1IF	OC1IF	IC1IF	INT0IF	0000
IFS1	0802	U2TXIF	U2RXIF	INT2IF	T5IF	T4IF	OC4IF	OC3IF	DMA2IF	IC8IF	IC7IF	AD2IF	INT1IF	CNIF	CMPIF	MI2C1IF	SI2C1IF	0000
IFS2	0804	T6IF	—	PMPIF ⁽¹⁾	OC8IF	OC7IF	OC6IF	OC5IF	IC6IF	IC5IF	IC4IF	IC3IF	DMA3IF	—	—	SPI2IF	SPI2EIF	0000
IFS3	0806	FLT1IF	RTCCIF ⁽²⁾	—	DCIIF	DCIEIF	QE1IF	PSEMIF	—	—	INT4IF	INT3IF	T9IF	T8IF	MI2C2IF	SI2C2IF	T7IF	0000
IFS4	0808	—	—	CTMUIF	FLT4IF	QE12IF	FLT3IF	PSESMIF	—	—	—	—	—	CRCIF	U2EIF	U1EIF	FLT2IF	0000
IFS5	080A	PWM2IF	PWM1IF	—	—	SPI3IF	SPI3EIF	U4TXIF	U4RXIF	U4EIF	—	—	—	U3TXIF	U3RXIF	U3EIF	—	0000
IFS6	080C	—	—	—	—	—	—	—	—	—	—	—	—	PWM6IF	PWM5IF	PWM4IF	PWM3IF	0000
IFS8	0810	JTAGIF	ICDIF	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
IFS9	0812	—	—	—	—	—	—	—	—	—	PTG3IF	PTG2IF	PTG1IF	PTG0IF	PTGWDTIF	PTGSTIEIF	—	0000
IEC0	0820	—	DMA1IE	AD1IE	U1TXIE	U1RXIE	SPI1IE	SPI1EIE	T3IE	T2IE	OC2IE	IC2IE	DMA0IE	T1IE	OC1IE	IC1IE	INT0IE	0000
IEC1	0822	U2TXIE	U2RXIE	INT2IE	T5IE	T4IE	OC4IE	OC3IE	DMA2IE	IC8IE	IC7IE	AD2IE	INT1IE	CNIE	CMPIE	MI2C1IE	SI2C1IE	0000
IEC2	0824	T6IE	—	PMPIE ⁽¹⁾	OC8IE	OC7IE	OC6IE	OC5IE	IC6IE	IC5IE	IC4IE	IC3IE	DMA3IE	—	—	SPI2IE	SPI2EIE	0000
IEC3	0826	FLT1IE	RTCCIE ⁽²⁾	—	DCIE	DCIEIE	QE1IE	PSEIE	—	—	INT4IE	INT3IE	T9IE	T8IE	MI2C2IE	SI2C2IE	T7IE	0000
IEC4	0828	—	—	CTMUIE	FLT4IE	QE12IE	FLT3IE	PSESMIE	—	—	—	—	—	CRCIE	U2EIE	U1EIE	FLT2IE	0000
IEC5	082A	PWM2IE	PWM1IE	—	—	SPI3IE	SPI3EIE	U4TXIE	U4RXIE	U4EIE	—	—	—	U3TXIE	U3RXIE	U3EIE	—	0000
IEC6	082C	—	—	—	—	—	—	—	—	—	—	—	—	PWM6IE	PWM5IE	PWM4IE	PWM3IE	0000
IEC8	0830	JTAGIE	ICDIE	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
IEC9	0832	—	—	—	—	—	—	—	—	—	PTG3IE	PTG2IE	PTG1IE	PTG0IE	PTGWDTIE	PTGSTIEIE	—	0000
IPC0	0840	—	T1IP2	T1IP1	T1IP0	—	OC1IP2	OC1IP1	OC1IP0	—	IC1IP2	IC1IP1	IC1IP0	—	INT0IP2	INT0IP1	INT0IP2	4444
IPC1	0842	—	T2IP2	T2IP1	T2IP0	—	OC2IP2	OC2IP1	OC2IP0	—	IC2IP2	IC2IP1	IC2IP0	—	DMA0IP2	DMA0IP1	DMA0IP2	4444
IPC2	0844	—	U1RXIP2	U1RXIP1	U1RXIP0	—	SPI1IP2	SPI1IP1	SPI1IP0	—	SPI1EIP2	SPI1EIP1	SPI1EIP0	—	T3IP2	T3IP1	T3IP0	4444
IPC3	0846	—	—	—	—	—	DMA1IP2	DMA1IP1	DMA1IP0	—	AD1IP2	AD1IP1	AD1IP0	—	U1TXIP2	U1TXIP1	U1TXIP0	4444
IPC4	0848	—	CNIP2	CNIP1	CNIP0	—	CMPIP2	CMPIP1	CMPIP0	—	MI2C1IP2	MI2C1IP1	MI2C1IP0	—	SI2C1IP2	SI2C1IP1	SI2C1IP0	4444
IPC5	084A	—	IC8IP2	IC8IP1	IC8IP0	—	IC7IP2	IC7IP1	IC7IP0	—	AD2IP2	AD2IP1	AD2IP0	—	INT1IP2	INT1IP1	INT1IP0	4444
IPC6	084C	—	T4IP2	T4IP1	T4IP0	—	OC4IP2	OC4IP1	OC4IP0	—	OC3IP2	OC3IP1	OC3IP0	—	DMA2IP2	DMA2IP1	DMA2IP0	4444
IPC7	084E	—	U2TXIP2	U2TXIP1	U2TXIP0	—	U2RXIP2	U2RXIP1	U2RXIP0	—	INT2IP2	INT2IP1	INT2IP0	—	T5IP2	T5IP1	T5IP0	4444
IPC8	0850	—	—	—	—	—	—	—	—	—	SPI2IP2	SPI2IP1	SPI2IP0	—	SPI2EIP2	SPI2EIP1	SPI2EIP0	4444
IPC9	0852	—	IC5IP2	IC5IP1	IC5IP0	—	IC4IP2	IC4IP1	IC4IP0	—	IC3IP2	IC3IP1	IC3IP0	—	DMA3IP2	DMA3IP1	DMA3IP0	4444
IPC10	0854	—	OC7IP2	OC7IP1	OC7IP0	—	OC6IP2	OC6IP1	OC6IP0	—	OC5IP2	OC5IP1	OC5IP0	—	IC6IP2	IC6IP1	IC6IP0	4444

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: The PMPIF/PMPIE/PMPIP flags are not available on 44-pin devices.

Note 2: The RTCCIF/RTCCIE/RTCCIP flags are not available on 44-pin devices.

TABLE 4-35: NVM REGISTER MAP

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
NVMCON	0728	WR	WREN	WRERR	NVMSIDL	—	—	RPDF	URERR	—	—	—	—	NVMOP3	NVMOP2	NVMOP1	NVMOP0	0000
NVMADR	072A	NVMADR<15:0>																0000
NVMADRU	072C	—	—	—	—	—	—	—	—	NVMADRU<23:16>								0000
NVMKEY	072E	—	—	—	—	—	—	—	—	NVMKEY<7:0>								0000
NVMSRCADR1	0730	NVMSRCADR<15:1>															0	0000
NVMSRCADRH	0732									NVMSRCADRH<23:16>								0000

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-36: SYSTEM CONTROL REGISTER MAP

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
RCON	0740	TRAPR	IOPUWR	—	—	VREGSF	—	CM	VREGS	EXTR	SWR	SWDTEN	WDTO	SLEEP	IDLE	BOR	POR	Note 1
OSCCON	0742	—	COSC2	COSC1	COSC0	—	NOSC2	NOSC1	NOSC0	CLKLOCK	IOLOCK	LOCK	—	CF	—	LPOSCEN	OSWEN	Note 2
CLKDIV	0744	ROI	DOZE2	DOZE1	DOZE0	DOZEN	FRCDIV2	FRCDIV1	FRCDIV0	PLLPOST1	PLLPOST0	—	PLLPRE4	PLLPRE3	PLLPRE2	PLLPRE1	PLLPRE0	0030
PLLFBD	0746	—	—	—	—	—	—	PLLDIV<8:0>										0030
OSCTUN	0748	—	—	—	—	—	—	—	—	—	TUN<5:0>							0000

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: RCON register Reset values are dependent on the type of Reset.

2: OSCCON register Reset values are dependent on the configuration fuses.

TABLE 4-37: REFERENCE CLOCK REGISTER MAP

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
REFOCON	074E	ROON	—	ROSSLP	ROSEL	RODIV3	RODIV2	RODIV1	RODIV0	—	—	—	—	—	—	—	—	0000

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-58: PORTE REGISTER MAP FOR dsPIC33EPXXXGM306/706 DEVICES

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
TRISE	0E40	TRISE<15:12>				—	—	—	—	—	—	—	—	—	—	—	—	F000
PORTE	0E42	RE<15:12>				—	—	—	—	—	—	—	—	—	—	—	—	xxxx
LATE	0E44	LATE<15:12>				—	—	—	—	—	—	—	—	—	—	—	—	xxxx
ODCE	0E46	ODCE<15:12>				—	—	—	—	—	—	—	—	—	—	—	—	0000
CNENE	0E48	CNIEE<15:12>				—	—	—	—	—	—	—	—	—	—	—	—	0000
CNPUE	0E4A	CNPUE<15:12>				—	—	—	—	—	—	—	—	—	—	—	—	0000
CNPDE	0E4C	CNPDE<15:12>				—	—	—	—	—	—	—	—	—	—	—	—	0000
ANSELE	0E4E	ANSE<15:12>				—	—	—	—	—	—	—	—	—	—	—	—	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-59: PORTF REGISTER MAP FOR dsPIC33EPXXXGM310/710 DEVICES

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
TRISF	0E50	—	—	TRISF<13:12>		—	TRISF<10:9>		—	TRISF<7:4>				—	—	TRISF<1:0>		F303
PORTF	0E52	—	—	RF<13:12>		—	RF<10:9>		—	RF<7:4>				—	—	RF<1:0>		xxxx
LATF	0E54	—	—	LATF<13:12>		—	LATF<10:9>		—	LATF<7:4>				—	—	LATF<1:0>		xxxx
ODCF	0E56	—	—	ODCF<13:12>		—	ODCF<10:9>		—	ODCF<7:4>				—	—	ODCF<1:0>		0000
CNENF	0E58	—	—	CNIEF<13:12>		—	CNIEF<10:9>		—	CNIEF<7:4>				—	—	CNIEF<1:0>		0000
CNPUF	0E5A	—	—	CNPUF<13:12>		—	CNPUF<10:9>		—	CNPUF<7:4>				—	—	CNPUF<1:0>		0000
CNPDF	0E5C	—	—	CNPDF<13:12>		—	CNPDF<10:9>		—	CNPDF<7:4>				—	—	CNPDF<1:0>		0000
ANSELF	0E4E	—	—	ANSF<13:12>		—	ANSF<10:9>		—	—	—	ANSF<5:4>		—	—	—	—	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-60: PORTF REGISTER MAP FOR dsPIC33EPXXXGM306/706 DEVICES

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
TRISF	0E50	—	—	—	—	—	—	—	—	—	—	—	—	—	—	TRISF<1:0>		0003
PORTF	0E52	—	—	—	—	—	—	—	—	—	—	—	—	—	—	RF<1:0>		xxxx
LATF	0E54	—	—	—	—	—	—	—	—	—	—	—	—	—	—	LATF<1:0>		xxxx
ODCF	0E56	—	—	—	—	—	—	—	—	—	—	—	—	—	—	ODCF<1:0>		0000
CNENF	0E58	—	—	—	—	—	—	—	—	—	—	—	—	—	—	CNIEF<1:0>		0000
CNPUF	0E5A	—	—	—	—	—	—	—	—	—	—	—	—	—	—	CNPUF<1:0>		0000
CNPDF	0E5C	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Allocating different Page registers for read and write access allows the architecture to support data movement between different pages in data memory. This is accomplished by setting the DSRPAG register value to the page from which you want to read and configuring the DSWPAG register to the page to which it needs to be written. Data can also be moved from different PSV to EDS pages by configuring the DSRPAG and DSWPAG registers to address PSV and EDS space, respectively. The data can be moved between pages by a single instruction.

When an EDS or PSV page overflow or underflow occurs, EA<15> is cleared as a result of the register indirect EA calculation. An overflow or underflow of the EA in the EDS or PSV pages can occur at the page boundaries when:

- The initial address, prior to modification, addresses an EDS or PSV page
- The EA calculation uses Pre- or Post-Modified Register Indirect Addressing. However, this does not include Register Offset Addressing

In general, when an overflow is detected, the DSxPAG register is incremented and the EA<15> bit is set to keep the base address within the EDS or PSV window. When an underflow is detected, the DSxPAG register is decremented and the EA<15> bit is set to keep the base address within the EDS or PSV window. This creates a linear EDS and PSV address space, but only when using Register Indirect Addressing modes.

Exceptions to the operation described above arise when entering and exiting the boundaries of Page 0, EDS and PSV spaces. Table 4-64 lists the effects of overflow and underflow scenarios at different boundaries.

In the following cases, when overflow or underflow occurs, the EA<15> bit is set and the DSxPAG is not modified; therefore, the EA will wrap to the beginning of the current page:

- Register Indirect with Register Offset Addressing
- Modulo Addressing
- Bit-Reversed Addressing

TABLE 4-64: OVERFLOW AND UNDERFLOW SCENARIOS AT PAGE 0, EDS AND PSV SPACE BOUNDARIES^(2,3,4)

O/U, R/W	Operation	Before			After		
		DSxPAG	DS EA<15>	Page Description	DSxPAG	DS EA<15>	Page Description
O, Read	[++Wn] or [Wn++]	DSRPAG = 0x1FF	1	EDS: Last Page	DSRPAG = 0x1FF	0	See Note 1
O, Read		DSRPAG = 0x2FF	1	PSV: Last lsw Page	DSRPAG = 0x300	1	PSV: First MSB Page
O, Read		DSRPAG = 0x3FF	1	PSV: Last MSB Page	DSRPAG = 0x3FF	0	See Note 1
O, Write		DSWPAG = 0x1FF	1	EDS: Last Page	DSWPAG = 0x1FF	0	See Note 1
U, Read	[- -Wn] or [Wn - -]	DSRPAG = 0x001	1	PSV Page	DSRPAG = 0x001	0	See Note 1
U, Read		DSRPAG = 0x200	1	PSV: First lsw Page	DSRPAG = 0x200	0	See Note 1
U, Read		DSRPAG = 0x300	1	PSV: First MSB Page	DSRPAG = 0x2FF	1	PSV: Last lsw Page

Legend: O = Overflow, U = Underflow, R = Read, W = Write

Note 1: The Register Indirect Addressing now addresses a location in the Base Data Space (0x0000-0x8000).

2: An EDS access with DSxPAG = 0x000 will generate an address error trap.

3: Only reads from PS are supported using DSRPAG. An attempt to write to PS using DSWPAG will generate an address error trap.

4: Pseudo Linear Addressing is not supported for large offsets.

4.5 Modulo Addressing

Modulo Addressing mode is a method of providing an automated means to support circular data buffers using hardware. The objective is to remove the need for software to perform data address boundary checks when executing tightly looped code, as is typical in many DSP algorithms.

Modulo Addressing can operate in either Data or Program Space (since the Data Pointer mechanism is essentially the same for both). One circular buffer can be supported in each of the X (which also provides the pointers into Program Space) and Y Data Spaces. Modulo Addressing can operate on any W Register Pointer. However, it is not advisable to use W14 or W15 for Modulo Addressing since these two registers are used as the Stack Frame Pointer and Stack Pointer, respectively.

In general, any particular circular buffer can be configured to operate in only one direction, as there are certain restrictions on the buffer start address (for incrementing buffers) or end address (for decrementing buffers), based upon the direction of the buffer.

The only exception to the usage restrictions is for buffers that have a power-of-two length. As these buffers satisfy the start and end address criteria, they can operate in a Bidirectional mode (that is, address boundary checks are performed on both the lower and upper address boundaries).

4.5.1 START AND END ADDRESS

The Modulo Addressing scheme requires that a starting and ending address be specified and loaded into the 16-bit Modulo Buffer Address registers: XMODSRT, XMODEND, YMODSRT and YMODEND (see Table 4-1).

Note: Y space Modulo Addressing EA calculations assume word-sized data (LSb of every EA is always clear).

The length of a circular buffer is not directly specified. It is determined by the difference between the corresponding start and end addresses. The maximum possible length of the circular buffer is 32K words (64 Kbytes).

4.5.2 W ADDRESS REGISTER SELECTION

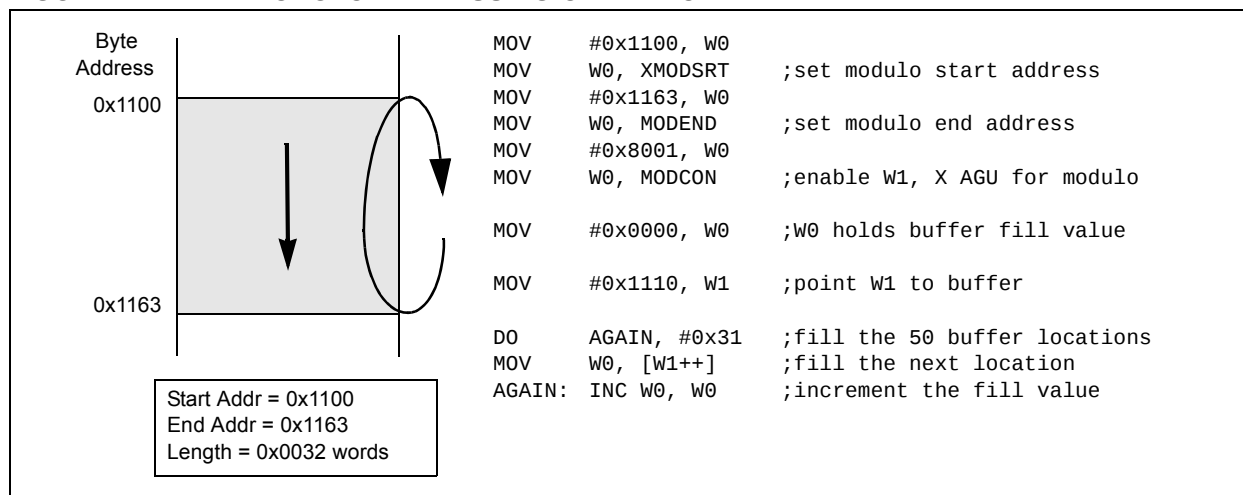
The Modulo and Bit-Reversed Addressing Control register bits, MODCON<15:0>, contain enable flags as well as a W register field to specify the W Address registers. The XWM and YWM fields select the registers that operate with Modulo Addressing:

- If XWM = 1111, X RAGU and X WAGU Modulo Addressing is disabled
- If YWM = 1111, Y AGU Modulo Addressing is disabled

The X Address Space Pointer W register (XWM) to which Modulo Addressing is to be applied is stored in MODCON<3:0> (see Table 4-1). Modulo Addressing is enabled for X Data Space when XWM is set to any value other than '1111' and the XMODEN bit is set (MODCON<15>).

The Y Address Space Pointer W register (YWM) to which Modulo Addressing is to be applied is stored in MODCON<7:4>. Modulo Addressing is enabled for Y Data Space when YWM is set to any value other than '1111' and the YMODEN bit is set (MODCON<14>).

FIGURE 4-14: MODULO ADDRESSING OPERATION EXAMPLE



REGISTER 5-1: NVMCON: NONVOLATILE MEMORY (NVM) CONTROL REGISTER (CONTINUED)

bit 3-0 **NVMOP<3:0>**: NVM Operation Select bits^(1,3,4)

- 1111 = Reserved
- 1110 = Reserved
- 1101 = Bulk erase primary program Flash memory
- 1100 = Reserved
- 1011 = Reserved
- 1010 = Reserved
- 0011 = Memory page erase operation
- 0010 = Memory row program operation with source data from RAM
- 0001 = Memory double-word program operation⁽⁵⁾
- 0000 = Reserved

Note 1: These bits can only be reset on POR.

- 2:** If this bit is set, there will be minimal power savings (IDLE), and upon exiting Idle mode, there is a delay (TVREG) before Flash memory becomes operational.
- 3:** All other combinations of NVMOP<3:0> are unimplemented.
- 4:** Execution of the PWRSAV instruction is ignored while any of the NVM operations are in progress.
- 5:** Two adjacent words on a 4-word boundary are programmed during execution of this operation.
- 6:** When URERR is set, the bus mastered row programming operation will terminate with the WRERR bit still set.

REGISTER 8-12: DMARQC: DMA REQUEST COLLISION STATUS REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	R-0	R-0	R-0	R-0
—	—	—	—	RQCOL3	RQCOL2	RQCOL1	RQCOL0
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-4 **Unimplemented:** Read as '0'

bit 3 **RQCOL3:** Channel 3 Transfer Request Collision Flag bit

1 = User FORCE and interrupt-based request collision are detected

0 = No request collision is detected

bit 2 **RQCOL2:** Channel 2 Transfer Request Collision Flag bit

1 = User FORCE and interrupt-based request collision are detected

0 = No request collision is detected

bit 1 **RQCOL1:** Channel 1 Transfer Request Collision Flag bit

1 = User FORCE and interrupt-based request collision are detected

0 = No request collision is detected

bit 0 **RQCOL0:** Channel 0 Transfer Request Collision Flag bit

1 = User FORCE and interrupt-based request collision are detected

0 = No request collision is detected

REGISTER 11-18: RPINR24: PERIPHERAL PIN SELECT INPUT REGISTER 24

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	CSCK2R<6:0>						
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	CSDIR<6:0>						
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-8 **CSCK2R<6:0>:** Assign DCI Clock Input (CSCK) to the Corresponding RPn Pin bits (see Table 11-2 for input pin selection numbers)

1111100 = Input tied to RPI124

•

•

•

0000001 = Input tied to CMP1

0000000 = Input tied to Vss

bit 7 **Unimplemented:** Read as '0'

bit 6-0 **CSDIR<6:0>:** Assign DCI Data Input (CSDI) to the Corresponding RPn Pin bits (see Table 11-2 for input pin selection numbers)

1111100 = Input tied to RPI124

•

•

•

0000001 = Input tied to CMP1

0000000 = Input tied to Vss

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14.1 Input Capture Control Registers

REGISTER 14-1: ICxCON1: INPUT CAPTURE x CONTROL REGISTER 1

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0
—	—	ICSIDL	ICTSEL2	ICTSEL1	ICTSEL0	—	—
bit 15						bit 8	

U-0	R/W-0	R/W-0	R/HC/HS-0	R/HC/HS-0	R/W-0	R/W-0	R/W-0
—	ICI1	ICI0	ICOV	ICBNE	ICM2	ICM1	ICM0
bit 7						bit 0	

Legend:	HC = Hardware Clearable bit	HS = Hardware Settable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13 **ICSIDL:** Input Capture x Stop in Idle Mode Control bit
 1 = Input Capture x halts in CPU Idle mode
 0 = Input Capture x continues to operate in CPU Idle mode

bit 12-10 **ICTSEL<2:0>:** Input Capture x Timer Select bits
 111 = Peripheral clock (FP) is the clock source of ICx
 110 = Reserved
 101 = Reserved
 100 = T1CLK is the clock source of ICx (only the synchronous clock is supported)
 011 = T5CLK is the clock source of ICx
 010 = T4CLK is the clock source of ICx
 001 = T2CLK is the clock source of ICx
 000 = T3CLK is the clock source of ICx

bit 9-7 **Unimplemented:** Read as '0'

bit 6-5 **ICI<1:0>:** Number of Captures per Interrupt Select bits
 (this field is not used if ICM<2:0> = 001 or 111)
 11 = Interrupts on every fourth capture event
 10 = Interrupts on every third capture event
 01 = Interrupts on every second capture event
 00 = Interrupts on every capture event

bit 4 **ICOV:** Input Capture x Overflow Status Flag bit (read-only)
 1 = Input Capture x buffer overflow occurred
 0 = No Input Capture x buffer overflow occurred

bit 3 **ICBNE:** Input Capture x Buffer Not Empty Status bit (read-only)
 1 = Input Capture x buffer is not empty, at least one more capture value can be read
 0 = Input Capture x buffer is empty

bit 2-0 **ICM<2:0>:** Input Capture x Mode Select bits
 111 = Input Capture x functions as an interrupt pin only in CPU Sleep and Idle modes (rising edge detect only, all other control bits are not applicable)
 110 = Unused (module disabled)
 101 = Capture mode, every 16th rising edge (Prescaler Capture mode)
 100 = Capture mode, every 4th rising edge (Prescaler Capture mode)
 011 = Capture mode, every rising edge (Simple Capture mode)
 010 = Capture mode, every falling edge (Simple Capture mode)
 001 = Capture mode, every edge, rising and falling (Edge Detect mode, ICI<1:0>), is not used in this mode)
 000 = Input Capture x module is turned off

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REGISTER 16-11: PWMCONx: PWMx CONTROL REGISTER

HS/HC-0	HS/HC-0	HS/HC-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
FLTSTAT ⁽¹⁾	CLSTAT ⁽¹⁾	TRGSTAT	FLTIE	CLIE	TRGIE	ITB ⁽²⁾	MDCS ⁽²⁾
bit 15							bit 8

R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
DTC1	DTC0	DTCP ⁽³⁾	—	MTBS	CAM ^(2,4)	XPRES ⁽⁵⁾	IUE ⁽²⁾
bit 7							bit 0

Legend:	HC = Hardware Clearable bit	HS = Hardware Settable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

- bit 15 **FLTSTAT:** Fault Interrupt Status bit⁽¹⁾
 1 = Fault interrupt is pending
 0 = No Fault interrupt is pending
 This bit is cleared by setting: FLTIE = 0.
- bit 14 **CLSTAT:** Current-Limit Interrupt Status bit⁽¹⁾
 1 = Current-limit interrupt is pending
 0 = No current-limit interrupt is pending
 This bit is cleared by setting: CLIE = 0.
- bit 13 **TRGSTAT:** Trigger Interrupt Status bit
 1 = Trigger interrupt is pending
 0 = No trigger interrupt is pending
 This bit is cleared by setting: TRGIE = 0.
- bit 12 **FLTIE:** Fault Interrupt Enable bit
 1 = Fault interrupt is enabled
 0 = Fault interrupt is disabled and the FLTSTAT bit is cleared
- bit 11 **CLIE:** Current-Limit Interrupt Enable bit
 1 = Current-limit interrupt is enabled
 0 = Current-limit interrupt is disabled and the CLSTAT bit is cleared
- bit 10 **TRGIE:** Trigger Interrupt Enable bit
 1 = A trigger event generates an interrupt request
 0 = Trigger event interrupts are disabled and the TRGSTAT bit is cleared
- bit 9 **ITB:** Independent Time Base Mode bit⁽²⁾
 1 = PHASEx register provides the time base period for this PWMx generator
 0 = PTPER register provides timing for this PWMx generator
- bit 8 **MDCS:** Master Duty Cycle Register Select bit⁽²⁾
 1 = MDC register provides duty cycle information for this PWMx generator
 0 = PDCx register provides duty cycle information for this PWMx generator

- Note 1:** Software must clear the interrupt status here and in the corresponding IFSx bit in the interrupt controller.
- Note 2:** These bits should not be changed after the PWMx is enabled (PTEN = 1).
- Note 3:** DTC<1:0> = 11 for DTCP to be effective; otherwise, DTCP is ignored.
- Note 4:** The Independent Time Base (ITB = 1) mode must be enabled to use Center-Aligned mode. If ITB = 0, the CAM bit is ignored.
- Note 5:** To operate in External Period Reset mode, the ITB bit must be '1' and the CLMOD bit in the FCLCONx register must be '0'.

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REGISTER 17-10: INDXxHLD: INDEX COUNTER x HOLD REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
INDXHLD<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
INDXHLD<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0 **INDXHLD<15:0>**: Holding Register for Reading and Writing INDXxCNT bits

REGISTER 17-11: QEIxICH: QEIx INITIALIZATION/CAPTURE HIGH WORD REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
QEIIIC<31:24>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
QEIIIC<23:16>							
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0 **QEIIIC<31:16>**: High Word Used to Form 32-Bit Initialization/Capture Register (QEIxIC) bits

REGISTER 17-12: QEIxICL: QEIx INITIALIZATION/CAPTURE LOW WORD REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
QEIIIC<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
QEIIIC<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

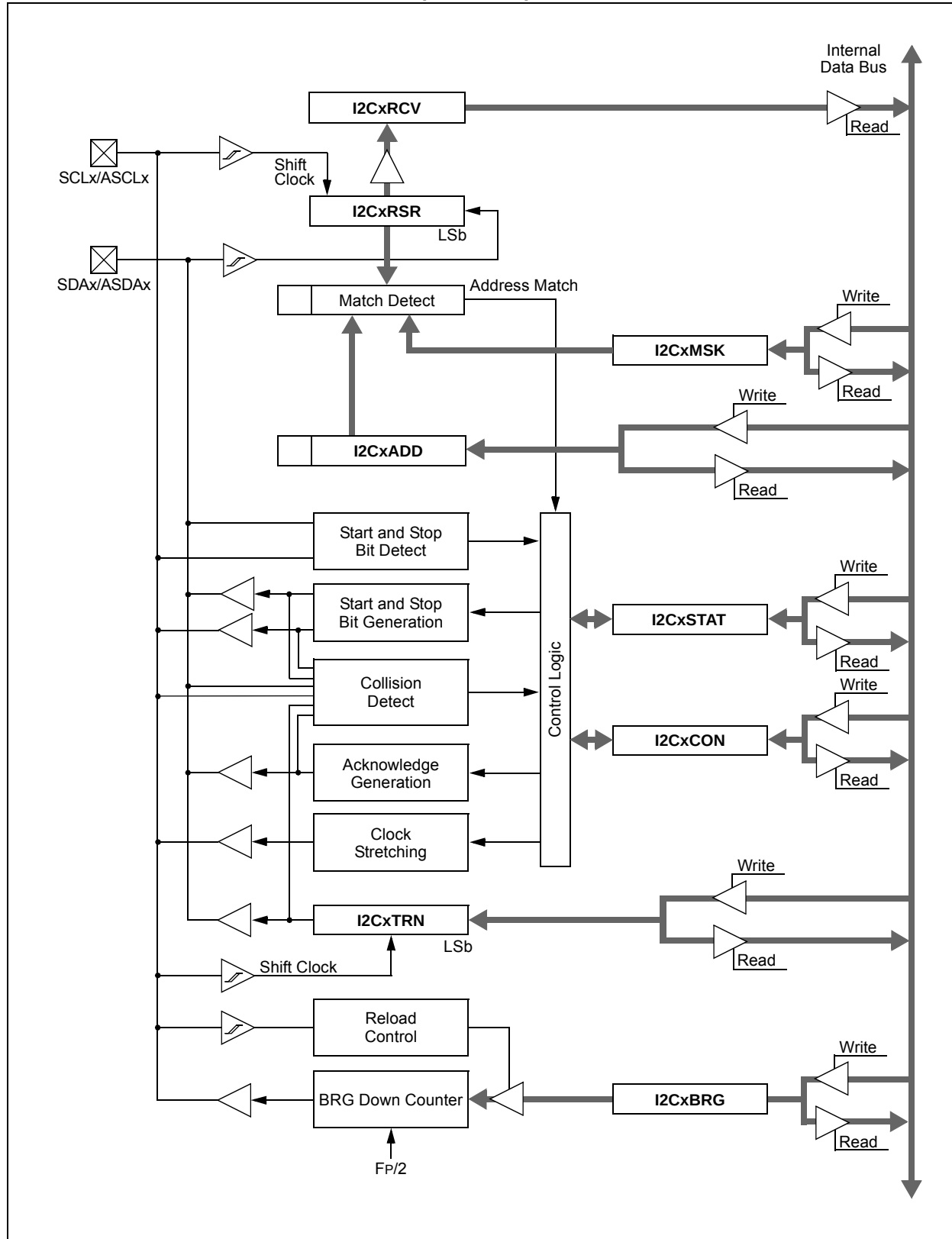
'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0 **QEIIIC<15:0>**: Low Word Used to Form 32-Bit Initialization/Capture Register (QEIxIC) bits

FIGURE 19-1: I2Cx BLOCK DIAGRAM (x = 1 OR 2)



REGISTER 21-16: CxRXFnSID: CANx ACCEPTANCE FILTER n STANDARD IDENTIFIER REGISTER (n = 0-15)

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3
bit 15							bit 8

R/W-x	R/W-x	R/W-x	U-0	R/W-x	U-0	R/W-x	R/W-x
SID2	SID1	SID0	—	EXIDE	—	EID17	EID16
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15-5 **SID<10:0>**: Standard Identifier bits
1 = Message address bit, SIDx, must be '1' to match filter
0 = Message address bit, SIDx, must be '0' to match filter
- bit 4 **Unimplemented**: Read as '0'
- bit 3 **EXIDE**: Extended Identifier Enable bit
If MIDE = 1:
1 = Matches only messages with Extended Identifier addresses
0 = Matches only messages with Standard Identifier addresses
If MIDE = 0:
Ignores EXIDE bit.
- bit 2 **Unimplemented**: Read as '0'
- bit 1-0 **EID<17:16>**: Extended Identifier bits
1 = Message address bit, EIDx, must be '1' to match filter
0 = Message address bit, EIDx, must be '0' to match filter

REGISTER 21-17: CxRXFnEID: CANx ACCEPTANCE FILTER n EXTENDED IDENTIFIER REGISTER (n = 0-15)

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
EID<15:8>							
bit 15							bit 8

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
EID<7:0>							
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15-0 **EID<15:0>**: Extended Identifier bits
1 = Message address bit, EIDx, must be '1' to match filter
0 = Message address bit, EIDx, must be '0' to match filter

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REGISTER 22-2: CTMUCON2: CTMU CONTROL REGISTER 2

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
EDG1MOD	EDG1POL	EDG1SEL3	EDG1SEL2	EDG1SEL1	EDG1SEL0	EDG2STAT	EDG1STAT
bit 15						bit 8	

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0
EDG2MOD	EDG2POL	EDG2SEL3	EDG2SEL2	EDG2SEL1	EDG2SEL0	—	—
bit 7						bit 0	

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **EDG1MOD:** Edge 1 Edge Sampling Mode Selection bit

1 = Edge 1 is edge-sensitive

0 = Edge 1 is level-sensitive

bit 14 **EDG1POL:** Edge 1 Polarity Select bit

1 = Edge 1 is programmed for a positive edge response

0 = Edge 1 is programmed for a negative edge response

bit 13-10 **EDG1SEL<3:0>:** Edge 1 Source Select bits

1111 = FOSC

1110 = OSCI pin

1101 = FRC oscillator

1100 = Reserved

1011 = Internal LPRC oscillator

1010 = Reserved

100x = Reserved

01xx = Reserved

0011 = CTED1 pin

0010 = CTED2 pin

0001 = OC1 module

0000 = Timer1 module

bit 9 **EDG2STAT:** Edge 2 Status bit

Indicates the status of Edge 2 and can be written to control the edge source.

1 = Edge 2 has occurred

0 = Edge 2 has not occurred

bit 8 **EDG1STAT:** Edge 1 Status bit

Indicates the status of Edge 1 and can be written to control the edge source.

1 = Edge 1 has occurred

0 = Edge 1 has not occurred

bit 7 **EDG2MOD:** Edge 2 Edge Sampling Mode Selection bit

1 = Edge 2 is edge-sensitive

0 = Edge 2 is level-sensitive

bit 6 **EDG2POL:** Edge 2 Polarity Select bit

1 = Edge 2 is programmed for a positive edge response

0 = Edge 2 is programmed for a negative edge response

Note 1: If the TGEN bit is set to '1', then the CMP1 module should be selected as the Edge 2 source in the EDG2SELx bits field; otherwise, the module will not function.

32.11 Demonstration/Development Boards, Evaluation Kits and Starter Kits

A wide variety of demonstration, development and evaluation boards for various PIC MCUs and dsPIC DSCs allows quick application development on fully functional systems. Most boards include prototyping areas for adding custom circuitry and provide application firmware and source code for examination and modification.

The boards support a variety of features, including LEDs, temperature sensors, switches, speakers, RS-232 interfaces, LCD displays, potentiometers and additional EEPROM memory.

The demonstration and development boards can be used in teaching environments, for prototyping custom circuits and for learning about various microcontroller applications.

In addition to the PICDEM™ and dsPICDEM™ demonstration/development board series of circuits, Microchip has a line of evaluation kits and demonstration software for analog filter design, KEELOQ® security ICs, CAN, IrDA®, PowerSmart battery management, SEEVAL® evaluation system, Sigma-Delta ADC, flow rate sensing, plus many more.

Also available are starter kits that contain everything needed to experience the specified device. This usually includes a single application and debug capability, all on one board.

Check the Microchip web page (www.microchip.com) for the complete list of demonstration, development and evaluation kits.

32.12 Third-Party Development Tools

Microchip also offers a great collection of tools from third-party vendors. These tools are carefully selected to offer good value and unique functionality.

- Device Programmers and Gang Programmers from companies, such as SoftLog and CCS
- Software Tools from companies, such as Gimpel and Trace Systems
- Protocol Analyzers from companies, such as Saleae and Total Phase
- Demonstration Boards from companies, such as MikroElektronika, Digilent® and Olimex
- Embedded Ethernet Solutions from companies, such as EZ Web Lynx, WIZnet and IPLogika®

TABLE 33-7: DC CHARACTERISTICS: IDLE CURRENT (I_{IDLE})

DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended			
Parameter No.	Typ. ⁽²⁾	Max.	Units	Conditions		
Idle Current (IDLE) ⁽¹⁾						
DC40d	1.5	8.0	mA	-40°C	3.3V	10 MIPS
DC40a	1.5	8.0	mA	+25°C		
DC40b	1.5	8.0	mA	+85°C		
DC40c	1.5	8.0	mA	+125°C		
DC41d	2.0	12.0	mA	-40°C	3.3V	20 MIPS
DC41a	2.0	12.0	mA	+25°C		
DC41b	2.0	12.0	mA	+85°C		
DC41c	2.0	12.0	mA	+125°C		
DC42d	5.5	15.0	mA	-40°C	3.3V	40 MIPS
DC42a	5.5	15.0	mA	+25°C		
DC42b	5.5	15.0	mA	+85°C		
DC42c	5.5	15.0	mA	+125°C		
DC43d	9.0	20.0	mA	-40°C	3.3V	60 MIPS
DC43a	9.0	20.0	mA	+25°C		
DC43b	9.0	20.0	mA	+85°C		
DC43c	9.0	20.0	mA	+125°C		
DC44d	10.0	25.0	mA	-40°C	3.3V	70 MIPS
DC44a	10.0	25.0	mA	+25°C		
DC44b	10.0	25.0	mA	+85°C		

Note 1: Base Idle current (I_{IDLE}) is measured as follows:

- CPU core is off, oscillator is configured in EC mode and external clock is active, OSC1 is driven with external square wave from rail-to-rail (EC clock overshoot/undershoot < 250 mV required)
- CLKO is configured as an I/O input pin in the Configuration Word
- All I/O pins are configured as outputs and driving low
- MCLR = V_{DD}, WDT and FSCM are disabled
- No peripheral modules are operating or being clocked (defined PMDx bits are all ones)
- The NVMSIDL bit (NVMCON<12>) = 1 (i.e., Flash regulator is set to standby while the device is in Idle mode)
- The VREGSF bit (RCON<11>) = 0 (i.e., Flash regulator is set to standby while the device is in Sleep mode)
- JTAG is disabled

2: Data in the "Typical" column is at 3.3V, +25°C unless otherwise specified.

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FIGURE 33-3: I/O TIMING CHARACTERISTICS

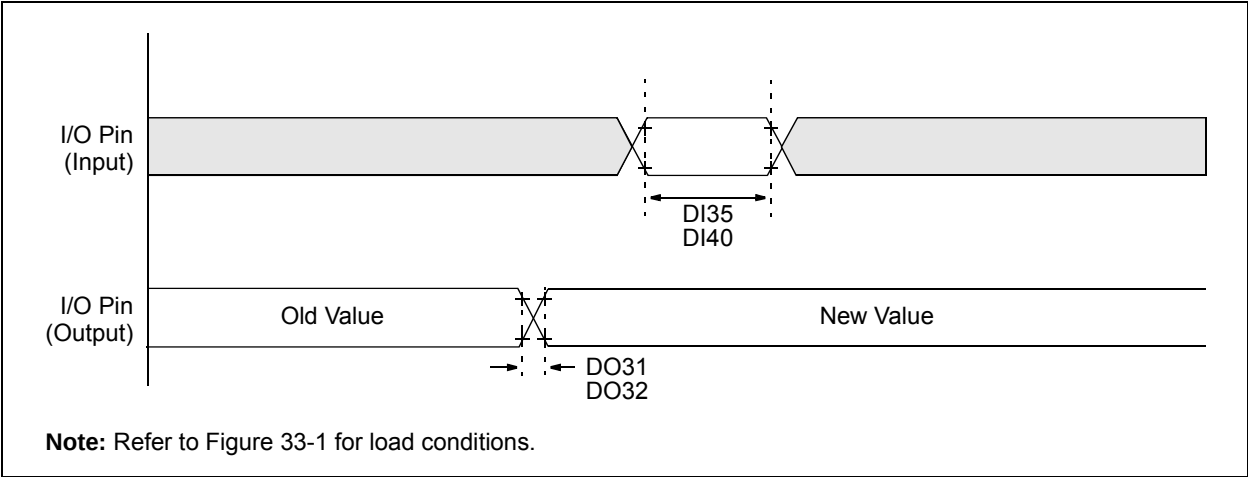
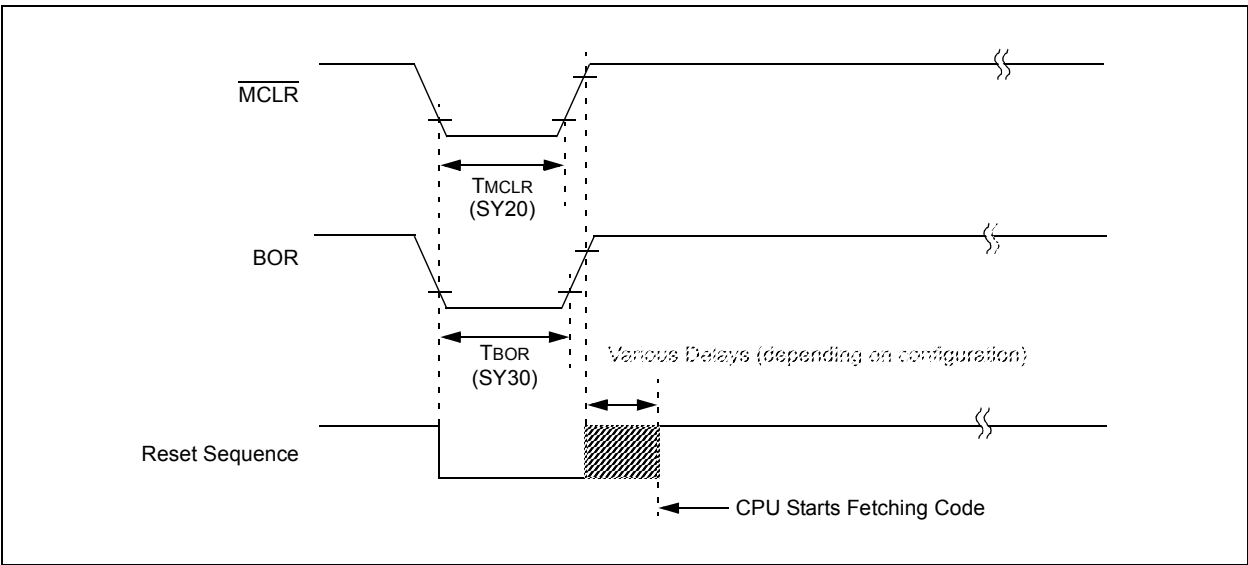


TABLE 33-20: I/O TIMING REQUIREMENTS

AC CHARACTERISTICS				Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended			
Param No.	Symbol	Characteristic	Min.	Typ. ⁽¹⁾	Max.	Units	Conditions
DO31	TioR	Port Output Rise Time	—	5	10	ns	
DO32	TioF	Port Output Fall Time	—	5	10	ns	
DI35	TINP	INTx Pin High or Low Time (input)	20	—	—	ns	
DI40	TRBP	CNx High or Low Time (input)	2	—	—	Tcy	

Note 1: Data in “Typical” column is at 3.3V, +25°C unless otherwise stated.

FIGURE 33-4: BOR AND MASTER CLEAR RESET TIMING CHARACTERISTICS



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**TABLE 33-45: SPI1 SLAVE MODE (FULL-DUPLEX, CKE = 1, CKP = 1, SMP = 0)
TIMING REQUIREMENTS**

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param.	Symbol	Characteristic ⁽¹⁾	Min.	Typ. ⁽²⁾	Max.	Units	Conditions
SP70	FscP	Maximum SCK1 Input Frequency	—	—	25	MHz	(Note 3)
SP72	TscF	SCK1 Input Fall Time	—	—	—	ns	See Parameter DO32 (Note 4)
SP73	TscR	SCK1 Input Rise Time	—	—	—	ns	See Parameter DO31 (Note 4)
SP30	TdoF	SDO1 Data Output Fall Time	—	—	—	ns	See Parameter DO32 (Note 4)
SP31	TdoR	SDO1 Data Output Rise Time	—	—	—	ns	See Parameter DO31 (Note 4)
SP35	Tsch2doV, TscL2doV	SDO1 Data Output Valid after SCK1 Edge	—	6	20	ns	
SP36	TdoV2sch, TdoV2scL	SDO1 Data Output Setup to First SCK1 Edge	20	—	—	ns	
SP40	TdiV2sch, TdiV2scL	Setup Time of SDI1 Data Input to SCK1 Edge	20	—	—	ns	
SP41	Tsch2diL, TscL2diL	Hold Time of SDI1 Data Input to SCK1 Edge	15	—	—	ns	
SP50	TssL2sch, TssL2scL	$\overline{SS1} \downarrow$ to SCK1 $\uparrow$ or SCK1 $\downarrow$ Input	120	—	—	ns	
SP51	TssH2doZ	$\overline{SS1} \uparrow$ to SDO1 Output High-Impedance	10	—	50	ns	(Note 4)
SP52	Tsch2ssH, TscL2ssH	$\overline{SS1} \uparrow$ after SCK1 Edge	1.5 TCY + 40	—	—	ns	(Note 4)
SP60	TssL2doV	SDO1 Data Output Valid after $\overline{SS1}$ Edge	—	—	50	ns	

Note 1: These parameters are characterized, but are not tested in manufacturing.

2: Data in "Typical" column is at 3.3V, +25°C unless otherwise stated.

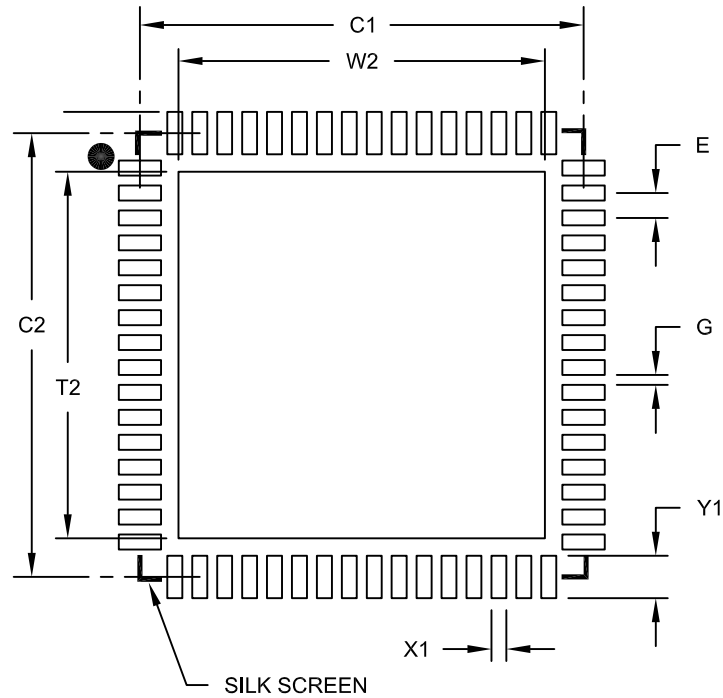
3: The minimum clock period for SCK1 is 91 ns. Therefore, the SCK1 clock generated by the master must not violate this specification.

4: Assumes 50 pF load on all SPI1 pins.

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64-Lead Plastic Quad Flat, No Lead Package (MR) – 9x9x0.9 mm Body [QFN]
With 0.40 mm Contact Length

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E	0.50 BSC		
Optional Center Pad Width	W2			7.35
Optional Center Pad Length	T2			7.35
Contact Pad Spacing	C1		8.90	
Contact Pad Spacing	C2		8.90	
Contact Pad Width (X64)	X1			0.30
Contact Pad Length (X64)	Y1			0.85
Distance Between Pads	G	0.20		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2149A