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Details

Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	-
Connectivity	I ² C, IrDA, LINbus, QEI, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, I ² S, Motor Control PWM, POR, PWM, WDT
Number of I/O	35
Program Memory Size	512KB (170K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	48K x 8
Voltage - Supply (Vcc/Vdd)	-
Data Converters	A/D 18x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 150°C (TA)
Mounting Type	Surface Mount
Package / Case	44-TQFP
Supplier Device Package	44-TQFP (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33ep512gm304-h-pt

3.5 Programmer's Model

The programmer's model for the dsPIC33EPXXXGM3XX/6XX/7XX devices is shown in Figure 3-2. All registers in the programmer's model are memory-mapped and can be manipulated directly by instructions. Table 3-1 lists a description of each register.

In addition to the registers contained in the programmer's model, the dsPIC33EPXXXGM3XX/6XX/7XX devices contain control registers for Modulo

Addressing and Bit-Reversed Addressing, and interrupts. These registers are described in subsequent sections of this document.

All registers associated with the programmer's model are memory-mapped, as shown in Table 4-1.

TABLE 3-1: PROGRAMMER'S MODEL REGISTER DESCRIPTIONS

Register(s) Name	Description
W0 through W15	Working Register Array
ACCA, ACCB	40-Bit DSP Accumulators
PC	23-Bit Program Counter
SR	ALU and DSP Engine Status register
SPLIM	Stack Pointer Limit Value register
TBLPAG	Table Memory Page Address register
DSRPAG	Extended Data Space (EDS) Read Page register
DSWPAG	Extended Data Space (EDS) Write Page register
RCOUNT	REPEAT Loop Count register
DCOUNT	D0 Loop Count register
DOSTARTH ⁽¹⁾ , DOSTARTL ⁽¹⁾	D0 Loop Start Address register (High and Low)
DOENDH, DOENDL	D0 Loop End Address register (High and Low)
CORCON	Contains DSP Engine, D0 Loop Control and Trap Status bits

Note 1: The DOSTARTH and DOSTARTL registers are read-only.

FIGURE 3-2: PROGRAMMER'S MODEL

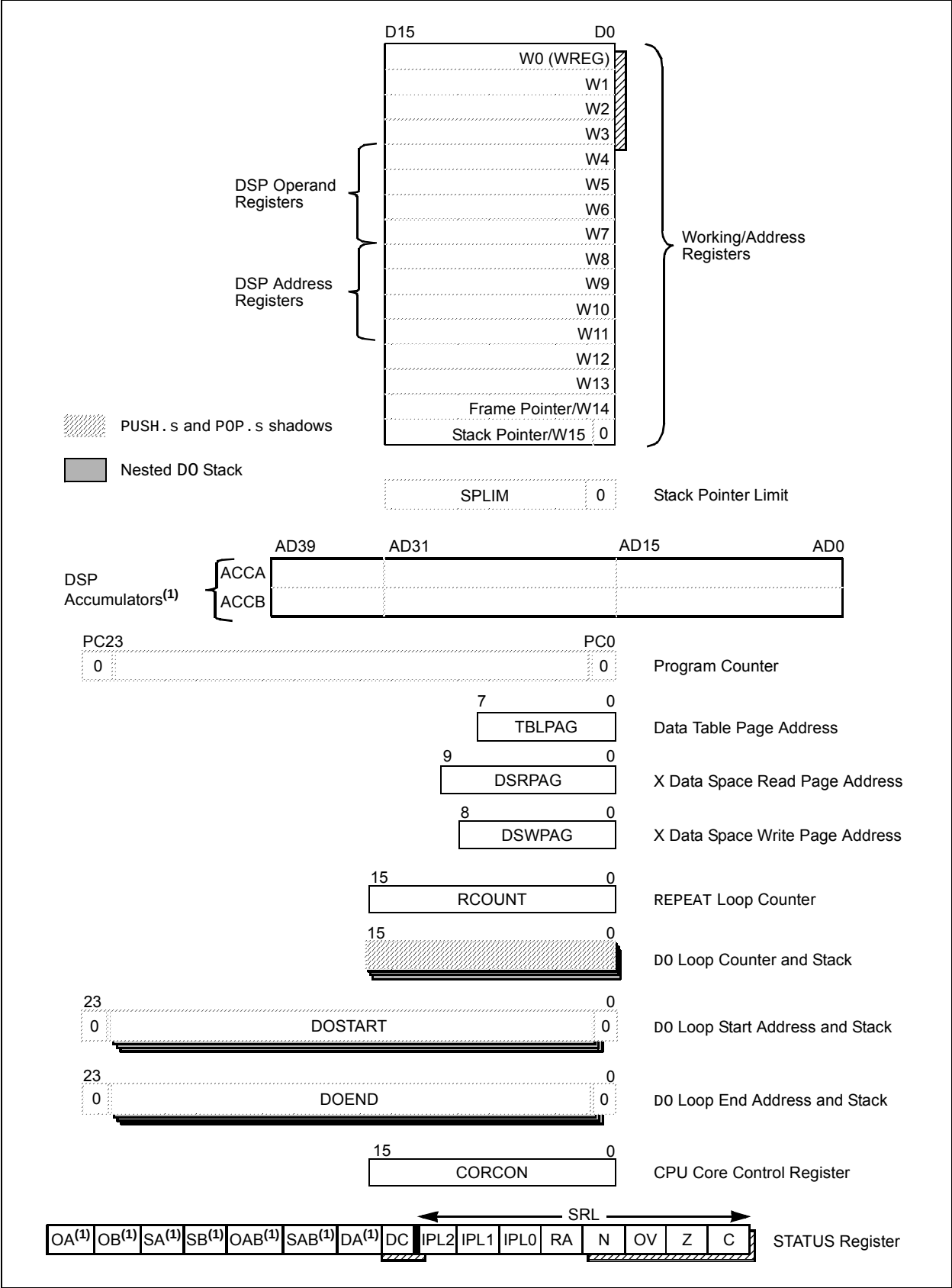


TABLE 4-4: TIMERS REGISTER MAP

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
TMR1	0100	Timer1 Register																0000
PR1	0102	Period Register 1																FFFF
T1CON	0104	TON	—	TSIDL	—	—	—	—	—	—	TGATE	TCKPS1	TCKPS0	—	TSYNC	TCS	—	0000
TMR2	0106	Timer2 Register																0000
TMR3HLD	0108	Timer3 Holding Register (For 32-bit timer operations only)																xxxx
TMR3	010A	Timer3 Register																0000
PR2	010C	Period Register 2																FFFF
PR3	010E	Period Register 3																FFFF
T2CON	0110	TON	—	TSIDL	—	—	—	—	—	—	TGATE	TCKPS1	TCKPS0	T32	—	TCS	—	0000
T3CON	0112	TON	—	TSIDL	—	—	—	—	—	—	TGATE	TCKPS1	TCKPS0	—	—	TCS	—	0000
TMR4	0114	Timer4 Register																0000
TMR5HLD	0116	Timer5 Holding Register (For 32-bit timer operations only)																xxxx
TMR5	0118	Timer5 Register																0000
PR4	011A	Period Register 4																FFFF
PR5	011C	Period Register 5																FFFF
T4CON	011E	TON	—	TSIDL	—	—	—	—	—	—	TGATE	TCKPS1	TCKPS0	T32	—	TCS	—	0000
T5CON	0120	TON	—	TSIDL	—	—	—	—	—	—	TGATE	TCKPS1	TCKPS0	—	—	TCS	—	0000
TMR6	0122	Timer6 Register																0000
TMR7HLD	0124	Timer7 Holding Register (For 32-bit timer operations only)																xxxx
TMR7	0126	Timer7 Register																0000
PR6	0128	Period Register 6																FFFF
PR7	012A	Period Register 7																FFFF
T6CON	012C	TON	—	TSIDL	—	—	—	—	—	—	TGATE	TCKPS1	TCKPS0	T32	—	TCS	—	0000
T7CON	012E	TON	—	TSIDL	—	—	—	—	—	—	TGATE	TCKPS1	TCKPS0	—	—	TCS	—	0000
TMR8	0130	Timer8 Register																0000
TMR9HLD	0132	Timer9 Holding Register (For 32-bit timer operations only)																xxxx
TMR9	0134	Timer9 Register																0000
PR8	0136	Period Register 8																FFFF
PR9	0138	Period Register 9																FFFF
T8CON	013A	TON	—	TSIDL	—	—	—	—	—	—	TGATE	TCKPS1	TCKPS0	T32	—	TCS	—	0000
T9CON	013C	TON	—	TSIDL	—	—	—	—	—	—	TGATE	TCKPS1	TCKPS0	—	—	TCS	—	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-42: CTMU REGISTER MAP

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
CTMUCON1	033A	CTMUEN	—	CTMUSIDL	TGEN	EDGEN	EDGSEQEN	IDISSEN	CTTRIG	—	—	—	—	—	—	—	—	0000
CTMUCON2	033C	EDG1MOD	EDG1POL	EDG1SEL3	EDG1SEL2	EDG1SEL1	EDG1SEL0	EDG2STAT	EDG1STAT	EDG2MOD	EDG2POL	EDG2SEL3	EDG2SEL2	EDG2SEL1	EDG2SEL0	—	—	0000
CTMUICON	033E	ITRIM5	ITRIM4	ITRIM3	ITRIM2	ITRIM1	ITRIM0	IRNG1	IRNG0	—	—	—	—	—	—	—	—	0000

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-43: JTAG INTERFACE REGISTER MAP

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
JDATAH	0FF0	—	—	—	—	JDATAH<27:16>												xxxx
JDATAL	0FF2	JDATAL<15:0>																0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-44: REAL-TIME CLOCK AND CALENDAR REGISTER MAP

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
ALRMVAL	0620	Alarm Value Register Window Based on ALRMPTR<1:0>																xxxx
ALCFGRPT	0622	ALRMEN	CHIME	AMASK3	AMASK2	AMASK1	AMASK0	ALRMPTR1	ALRMPTR0	ARPT7	ARPT6	ARPT5	ARPT4	ARPT3	ARPT2	ARPT1	ARPT0	0000
RTCVAL	0624	RTCC Value Register Window Based on RTCPTR<1:0>																xxxx
RCFGCAL	0626	RTCEN	—	RTCWREN	RTCSYNC	HALFSEC	RTC0E	RTCPTR1	RTCPTR0	CAL7	CAL6	CAL5	CAL4	CAL3	CAL2	CAL1	CAL0	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

REGISTER 5-2: NVMADRU: NONVOLATILE MEMORY UPPER ADDRESS REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
NVMADRU<23:16>							
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-8 **Unimplemented:** Read as '0'

bit 7-0 **NVMADRU<23:16>:** Nonvolatile Memory Upper Write Address bits

Selects the upper 8 bits of the location to program or erase in program Flash memory. This register may be read or written to by the user application.

REGISTER 5-3: NVMADR: NONVOLATILE MEMORY LOWER ADDRESS REGISTER

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
NVMADR<15:8>							
bit 15							bit 8

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
NVMADR<7:0>							
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 **NVMADR<15:0>:** Nonvolatile Memory Lower Write Address bits

Selects the lower 16 bits of the location to program or erase in program Flash memory. This register may be read or written to by the user application.

REGISTER 7-3: INTCON1: INTERRUPT CONTROL REGISTER 1

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
NSTDIS	OVAERR	OVBERR	COVAERR	COVBERR	OVATE	OVBTE	COVTE
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0
SFTACERR	DIV0ERR	DMACERR	MATHERR	ADDRERR	STKERR	OSCFAIL	—
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15 **NSTDIS:** Interrupt Nesting Disable bit
1 = Interrupt nesting is disabled
0 = Interrupt nesting is enabled
- bit 14 **OVAERR:** Accumulator A Overflow Trap Flag bit
1 = Trap was caused by overflow of Accumulator A
0 = Trap was not caused by overflow of Accumulator A
- bit 13 **OVBERR:** Accumulator B Overflow Trap Flag bit
1 = Trap was caused by overflow of Accumulator B
0 = Trap was not caused by overflow of Accumulator B
- bit 12 **COVAERR:** Accumulator A Catastrophic Overflow Trap Flag bit
1 = Trap was caused by catastrophic overflow of Accumulator A
0 = Trap was not caused by catastrophic overflow of Accumulator A
- bit 11 **COVBERR:** Accumulator B Catastrophic Overflow Trap Flag bit
1 = Trap was caused by catastrophic overflow of Accumulator B
0 = Trap was not caused by catastrophic overflow of Accumulator B
- bit 10 **OVATE:** Accumulator A Overflow Trap Enable bit
1 = Trap overflow of Accumulator A
0 = Trap is disabled
- bit 9 **OVBTE:** Accumulator B Overflow Trap Enable bit
1 = Trap overflow of Accumulator B
0 = Trap is disabled
- bit 8 **COVTE:** Catastrophic Overflow Trap Enable bit
1 = Trap on catastrophic overflow of Accumulator A or B is enabled
0 = Trap is disabled
- bit 7 **SFTACERR:** Shift Accumulator Error Status bit
1 = Math error trap was caused by an invalid accumulator shift
0 = Math error trap was not caused by an invalid accumulator shift
- bit 6 **DIV0ERR:** Divide-by-Zero Error Status bit
1 = Math error trap was caused by a divide-by-zero
0 = Math error trap was not caused by a divide-by-zero
- bit 5 **DMACERR:** DMA Controller Trap Flag bit
1 = DMA Controller trap has occurred
0 = DMA Controller trap has not occurred
- bit 4 **MATHERR:** Math Error Status bit
1 = Math error trap has occurred
0 = Math error trap has not occurred

REGISTER 7-3: INTCON1: INTERRUPT CONTROL REGISTER 1 (CONTINUED)

bit 3	ADDRERR: Address Error Trap Status bit 1 = Address error trap has occurred 0 = Address error trap has not occurred
bit 2	STKERR: Stack Error Trap Status bit 1 = Stack error trap has occurred 0 = Stack error trap has not occurred
bit 1	OSCFAIL: Oscillator Failure Trap Status bit 1 = Oscillator failure trap has occurred 0 = Oscillator failure trap has not occurred
bit 0	Unimplemented: Read as '0'

dsPIC33EPXXXGM3XX/6XX/7XX

REGISTER 15-2: OCxCON2: OUTPUT COMPARE x CONTROL REGISTER 2

R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	R/W-0
FLTMD	FLTOUT	FLTTRIEN	OCINV	—	—	—	OC32
bit 15							bit 8

R/W-0	R/W-0, HS	R/W-0	R/W-0	R/W-1	R/W-1	R/W-0	R/W-0
OCTRIG	TRIGSTAT	OCTRIIS	SYNCSEL4	SYNCSEL3	SYNCSEL2	SYNCSEL1	SYNCSEL0
bit 7							bit 0

Legend:	HS = Hardware Settable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15 **FLTMD:** Fault Mode Select bit
1 = Fault mode is maintained until the Fault source is removed; the corresponding OCFLTx bit is cleared in software and a new PWM period starts
0 = Fault mode is maintained until the Fault source is removed and a new PWM period starts
- bit 14 **FLTOUT:** Fault Out bit
1 = PWM output is driven high on a Fault
0 = PWM output is driven low on a Fault
- bit 13 **FLTTRIEN:** Fault Output State Select bit
1 = OCx pin is tri-stated on a Fault condition
0 = OCx pin I/O state is defined by the FLTOUT bit on a Fault condition
- bit 12 **OCINV:** OCx Invert bit
1 = OCx output is inverted
0 = OCx output is not inverted
- bit 11-9 **Unimplemented:** Read as '0'
- bit 8 **OC32:** Cascade Two OCx Modules Enable bit (32-bit operation)
1 = Cascade module operation is enabled
0 = Cascade module operation is disabled
- bit 7 **OCTRIG:** OCx Trigger/Sync Select bit
1 = Triggers OCx from source designated by the SYNCSELx bits
0 = Synchronizes OCx with source designated by the SYNCSELx bits
- bit 6 **TRIGSTAT:** Timer Trigger Status bit
1 = Timer source has been triggered and is running
0 = Timer source has not been triggered and is being held clear
- bit 5 **OCTRIIS:** OCx Output Pin Direction Select bit
1 = Output Compare x is tri-stated
0 = Output Compare x module drives the OCx pin

- Note 1:** Do not use the OCx module as its own synchronization or trigger source.
- Note 2:** When the OCy module is turned off, it sends a trigger out signal. If the OCx module uses the OCy module as a trigger source, the OCy module must be unselected as a trigger source prior to disabling it.
- Note 3:** Each Output Compare x module (OCx) has one PTG Trigger/Sync source. See **Section 25.0 “Peripheral Trigger Generator (PTG) Module”** for more information.
PTGO4 = OC1, OC5
PTGO5 = OC2, OC6
PTGO6 = OC3, OC7
PTGO7 = OC4, OC8

REGISTER 16-9: CHOP: PWMx CHOP CLOCK GENERATOR REGISTER

R/W-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
CHPCLKEN	—	—	—	—	—	CHOPCLK9	CHOPCLK8
bit 15						bit 8	

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CHOPCLK7	CHOPCLK6	CHOPCLK5	CHOPCLK4	CHOPCLK3	CHOPCLK2	CHOPCLK1	CHOPCLK0
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **CHPCLKEN:** Enable Chop Clock Generator bit

1 = Chop clock generator is enabled

0 = Chop clock generator is disabled

bit 14-10 **Unimplemented:** Read as '0'

bit 9-0 **CHOPCLK<9:0>:** Chop Clock Divider bits

The frequency of the chop clock signal is given by the following expression:

Chop Frequency = $(F_P/PCLKDIV_{<2:0>})/(CHOP_{<9:0>} + 1)$

REGISTER 16-10: MDC: PWMx MASTER DUTY CYCLE REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
MDC<15:8>							
bit 15						bit 8	

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
MDC<7:0>							
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0 **MDC<15:0>:** PWMx Master Duty Cycle Value bits

REGISTER 17-8: INDXXCNTH: INDEX COUNTER x HIGH WORD REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
INDXCNT<31:24>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
INDXCNT<23:16>							
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0 **INDXCNT<31:16>**: High Word Used to Form 32-Bit Index Counter x Register (INDXxCNT) bits

REGISTER 17-9: INDXXCNTL: INDEX COUNTER x LOW WORD REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
INDXCNT<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
INDXCNT<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0 **INDXCNT<15:0>**: Low Word Used to Form 32-Bit Index Counter x Register (INDXxCNT) bits

18.0 SERIAL PERIPHERAL INTERFACE (SPI)

Note 1: This data sheet summarizes the features of the dsPIC33EPXXXGM3XX/6XX/7XX family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to the “dsPIC33/PIC24 Family Reference Manual”, “Serial Peripheral Interface (SPI)” (DS70005185), which is available from the Microchip web site (www.microchip.com).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

The SPI module is a synchronous serial interface, useful for communicating with other peripheral or microcontroller devices. These peripheral devices can be serial EEPROMs, shift registers, display drivers, A/D Converters, etc. The SPI module is compatible with the Motorola® SPI and SIOP interfaces.

The dsPIC33EPXXXGM3XX/6XX/7XX device family offers three SPI modules on a single device. These modules, which are designated as SPI1, SPI2 and SPI3, are functionally identical. Each SPI module includes an eight-word FIFO buffer and allows DMA bus connections. When using the SPI module with DMA, FIFO operation can be disabled.

Note: In this section, the SPI modules are referred to together as SPIx, or separately as SPI1, SPI2 and SPI3. Special Function Registers follow a similar notation. For example, SPIxCON refers to the control register for the SPI1, SPI2 and SPI3 modules.

The SPI1 module uses dedicated pins which allow for a higher speed when using SPI1. The SPI2 and SPI3 modules take advantage of the Peripheral Pin Select (PPS) feature to allow for greater flexibility in pin configuration of these modules, but results in a lower maximum speed. See **Section 33.0 “Electrical Characteristics”** for more information.

The SPIx serial interface consists of four pins, as follows:

- SDIx: Serial Data Input
- SDOx: Serial Data Output
- SCKx: Shift Clock Input or Output
- $\overline{\text{SSx}}$ /FSYNCx: Active-Low Slave Select or Frame Synchronization I/O Pulse

The SPIx module can be configured to operate with two, three or four pins. In 3-pin mode, $\overline{\text{SSx}}$ is not used. In 2-pin mode, neither SDOx nor $\overline{\text{SSx}}$ is used.

Figure 18-1 illustrates the block diagram of the SPIx module in Standard and Enhanced modes.

dsPIC33EPXXXGM3XX/6XX/7XX

BUFFER 21-5: CANx MESSAGE BUFFER WORD 4

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
Byte 3<15:8>							
bit 15				bit 8			

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
Byte 2<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-8 **Byte 3<15:8>**: CANx Message Byte 3

bit 7-0 **Byte 2<7:0>**: CANx Message Byte 2

BUFFER 21-6: CANx MESSAGE BUFFER WORD 5

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
Byte 5<15:8>							
bit 15				bit 8			

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
Byte 4<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-8 **Byte 5<15:8>**: CANx Message Byte 5

bit 7-0 **Byte 4<7:0>**: CANx Message Byte 4

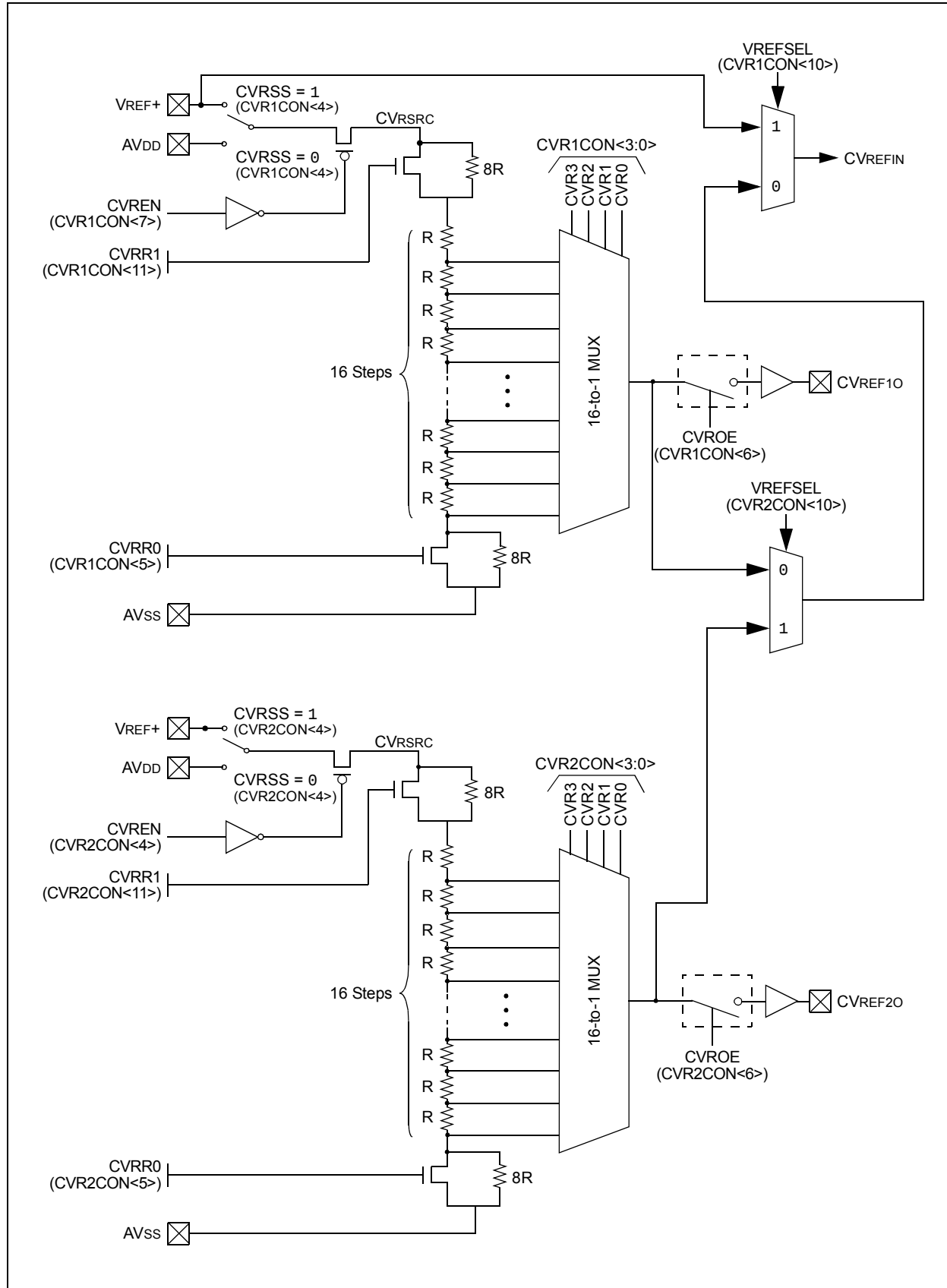
REGISTER 25-3: PTGBTE: PTG BROADCAST TRIGGER ENABLE REGISTER^(1,2) (CONTINUED)

bit 4	OC1CS: Clock Source for OC1 bit 1 = Generates clock pulse when the broadcast command is executed 0 = Does not generate clock pulse when the broadcast command is executed
bit 3	OC4TSS: Trigger/Synchronization Source for OC4 bit 1 = Generates trigger/synchronization when the broadcast command is executed 0 = Does not generate trigger/synchronization when the broadcast command is executed
bit 2	OC3TSS: Trigger/Synchronization Source for OC3 bit 1 = Generates trigger/synchronization when the broadcast command is executed 0 = Does not generate trigger/synchronization when the broadcast command is executed
bit 1	OC2TSS: Trigger/Synchronization Source for OC2 bit 1 = Generates trigger/synchronization when the broadcast command is executed 0 = Does not generate trigger/synchronization when the broadcast command is executed
bit 0	OC1TSS: Trigger/Synchronization Source for OC1 bit 1 = Generates trigger/synchronization when the broadcast command is executed 0 = Does not generate trigger/synchronization when the broadcast command is executed

Note 1: This register is read-only when the PTG module is executing Step commands (PTGEN = 1 and PTGSTRT = 1).

2: This register is only used with the PTGCTRL OPTION = 1111 Step command.

FIGURE 26-2: OP AMP/COMPARATOR VOLTAGE REFERENCE BLOCK DIAGRAM



REGISTER 26-4: CMxMSKSRCA: COMPARATOR x MASK SOURCE SELECT CONTROL REGISTER (CONTINUED)

bit 3-0 **SELSRCA<3:0>**: Mask A Input Select bits

1111 = FLT4
1110 = FLT2
1101 = PTGO19
1100 = PTGO18
1011 = PWM6H
1010 = PWM6L
1001 = PWM5H
1000 = PWM5L
0111 = PWM4H
0110 = PWM4L
0101 = PWM3H
0100 = PWM3L
0011 = PWM2H
0010 = PWM2L
0001 = PWM1H
0000 = PWM1L

NOTES:

REGISTER 28-2: PMMODE: PARALLEL MASTER PORT MODE REGISTER⁽⁴⁾ (CONTINUED)

- bit 5-2 **WAITM<3:0>**: Read to Byte Enable Strobe Wait State Configuration bits
1111 = Wait of additional 15 TP
•
•
•
0001 = Wait of additional 1 TP
0000 = No additional Wait cycles (operation forced into one TP)
- bit 1-0 **WAITE<1:0>**: Data Hold After Strobe Wait State Configuration bits^(1,2,3)
11 = Wait of 4 TP
10 = Wait of 3 TP
01 = Wait of 2 TP
00 = Wait of 1 TP

Note 1: The applied Wait state depends on whether data and address are multiplexed or demultiplexed. See **Section 4.1.8 “Wait States”** in the **“Parallel Master Port (PMP)”** (DS70576) in the *“dsPIC33/PIC24 Family Reference Manual”* for more information.

2: WAITB<1:0> and WAITE<1:0> bits are ignored whenever WAITM<3:0> = 0000.

3: TP = 1/Fp.

4: This register is not available on 44-pin devices.

dsPIC33EPXXXGM3XX/6XX/7XX

TABLE 33-23: TIMER2 AND TIMER4 (TYPE B TIMER) EXTERNAL CLOCK TIMING REQUIREMENTS

AC CHARACTERISTICS				Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Symbol	Characteristic ⁽¹⁾		Min.	Typ.	Max.	Units	Conditions
TB10	TtXH	TxCK High Time	Synchronous mode	Greater of: 20 or (TcY + 20)/N	—	—	ns	Must also meet Parameter TB15, N = Prescale value (1, 8, 64, 256)
TB11	TtXL	TxCK Low Time	Synchronous mode	Greater of: 20 or (TcY + 20)/N	—	—	ns	Must also meet Parameter TB15, N = Prescale value (1, 8, 64, 256)
TB15	TtXP	TxCK Input Period	Synchronous mode	Greater of: 40 or (2 TcY + 40)/N	—	—	ns	N = Prescale value (1, 8, 64, 256)
TB20	TCKEXTMRL	Delay from External TxCK Clock Edge to Timer Increment		0.75 TcY + 40	—	1.75 TcY + 40	ns	

Note 1: These parameters are characterized, but are not tested in manufacturing.

TABLE 33-24: TIMER3 AND TIMER5 (TYPE C TIMER) EXTERNAL CLOCK TIMING REQUIREMENTS

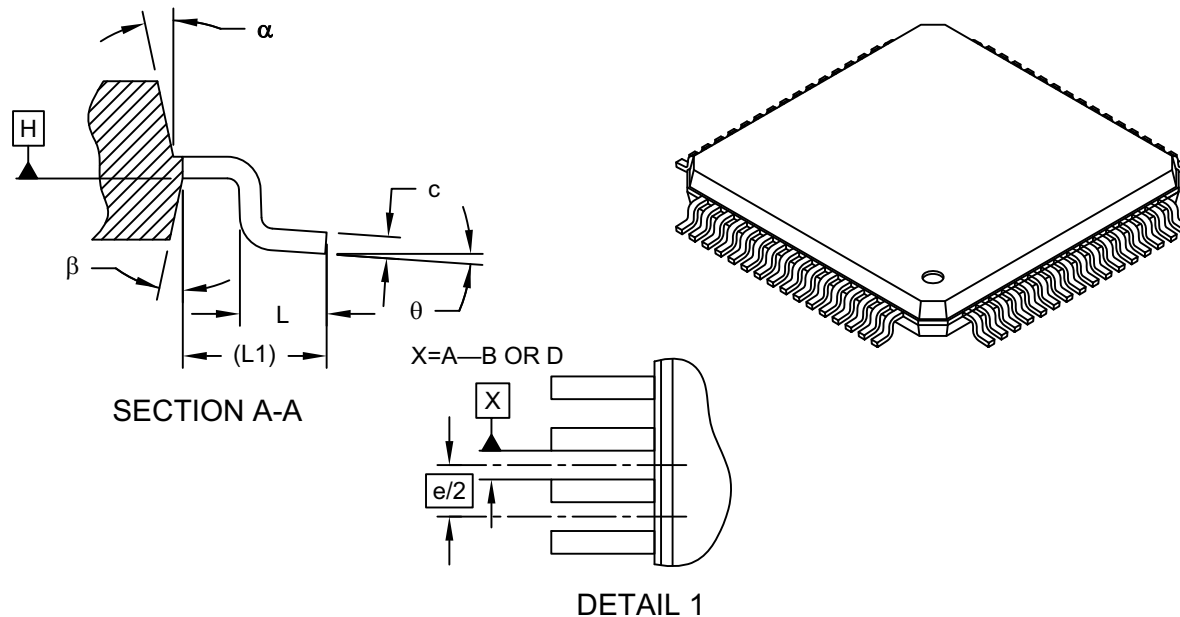
AC CHARACTERISTICS				Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Symbol	Characteristic ⁽¹⁾		Min.	Typ.	Max.	Units	Conditions
TC10	TtXH	TxCK High Time	Synchronous	TcY + 20	—	—	ns	Must also meet Parameter TC15
TC11	TtXL	TxCK Low Time	Synchronous	TcY + 20	—	—	ns	Must also meet Parameter TC15
TC15	TtXP	TxCK Input Period	Synchronous, with Prescaler	2 TcY + 40	—	—	ns	N = Prescale value (1, 8, 64, 256)
TC20	TCKEXTMRL	Delay from External TxCK Clock Edge to Timer Increment		0.75 TcY + 40	—	1.75 TcY + 40	ns	

Note 1: These parameters are characterized, but are not tested in manufacturing.

dsPIC33EPXXXGM3XX/6XX/7XX

64-Lead Plastic Thin Quad Flatpack (PT)-10x10x1 mm Body, 2.00 mm Footprint [TQFP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Number of Leads	N	64		
Lead Pitch	e	0.50 BSC		
Overall Height	A	-	-	1.20
Molded Package Thickness	A2	0.95	1.00	1.05
Standoff	A1	0.05	-	0.15
Foot Length	L	0.45	0.60	0.75
Footprint	L1	1.00 REF		
Foot Angle	phi	0°	3.5°	7°
Overall Width	E	12.00 BSC		
Overall Length	D	12.00 BSC		
Molded Package Width	E1	10.00 BSC		
Molded Package Length	D1	10.00 BSC		
Lead Thickness	c	0.09	-	0.20
Lead Width	b	0.17	0.22	0.27
Mold Draft Angle Top	alpha	11°	12°	13°
Mold Draft Angle Bottom	beta	11°	12°	13°

Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Chamfers at corners are optional; size may vary.
- Dimensions D1 and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.25mm per side.
- Dimensioning and tolerancing per ASME Y14.5M

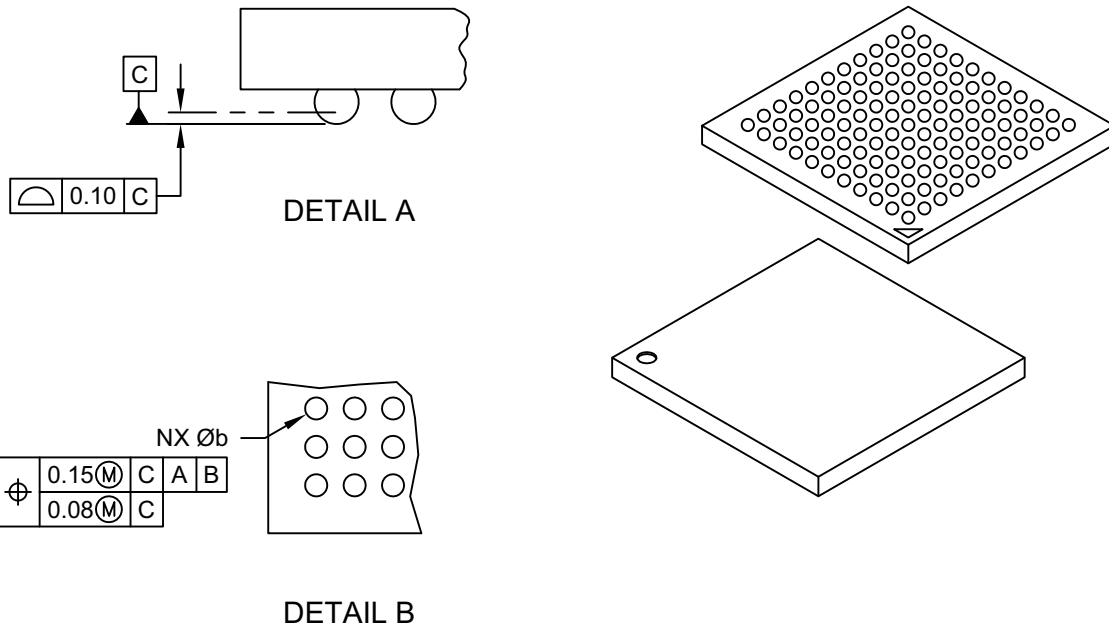
BSC: Basic Dimension. Theoretically exact value shown without tolerances.

REF: Reference Dimension, usually without tolerance, for information purposes only.

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121-Ball Plastic Thin Profile Fine Pitch Ball Grid Array (BG) - 10x10x1.10 mm Body [TFBGA]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Number of Contacts	N	121		
Contact Pitch	e	0.80 BSC		
Overall Height	A	1.00	1.10	1.20
Ball Height	A1	0.25	0.30	0.35
Overall Width	E	10.00 BSC		
Array Width	E1	8.00 BSC		
Overall Length	D	10.00 BSC		
Array Length	D1	8.00 BSC		
Contact Diameter	b	0.35	0.40	0.45

Notes:

- Ball A1 visual index feature may vary, but must be located within the hatched area.
- Dimensioning and tolerancing per ASME Y14.5M.
BSC: Basic Dimension. Theoretically exact value shown without tolerances.
REF: Reference Dimension, usually without tolerance, for information purposes only.
- The outer rows and columns of balls are located with respect to datums A and B.
- Ball interface to package body: 0.37mm nominal diameter.

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