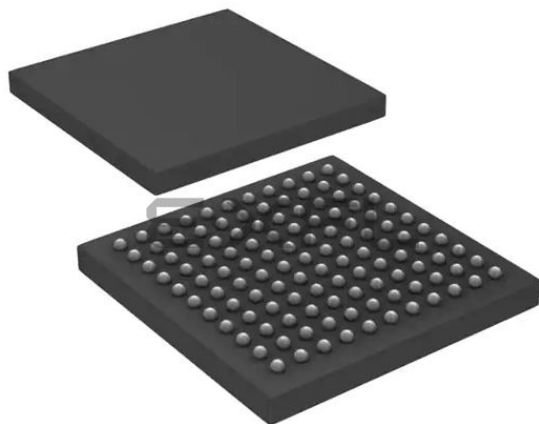




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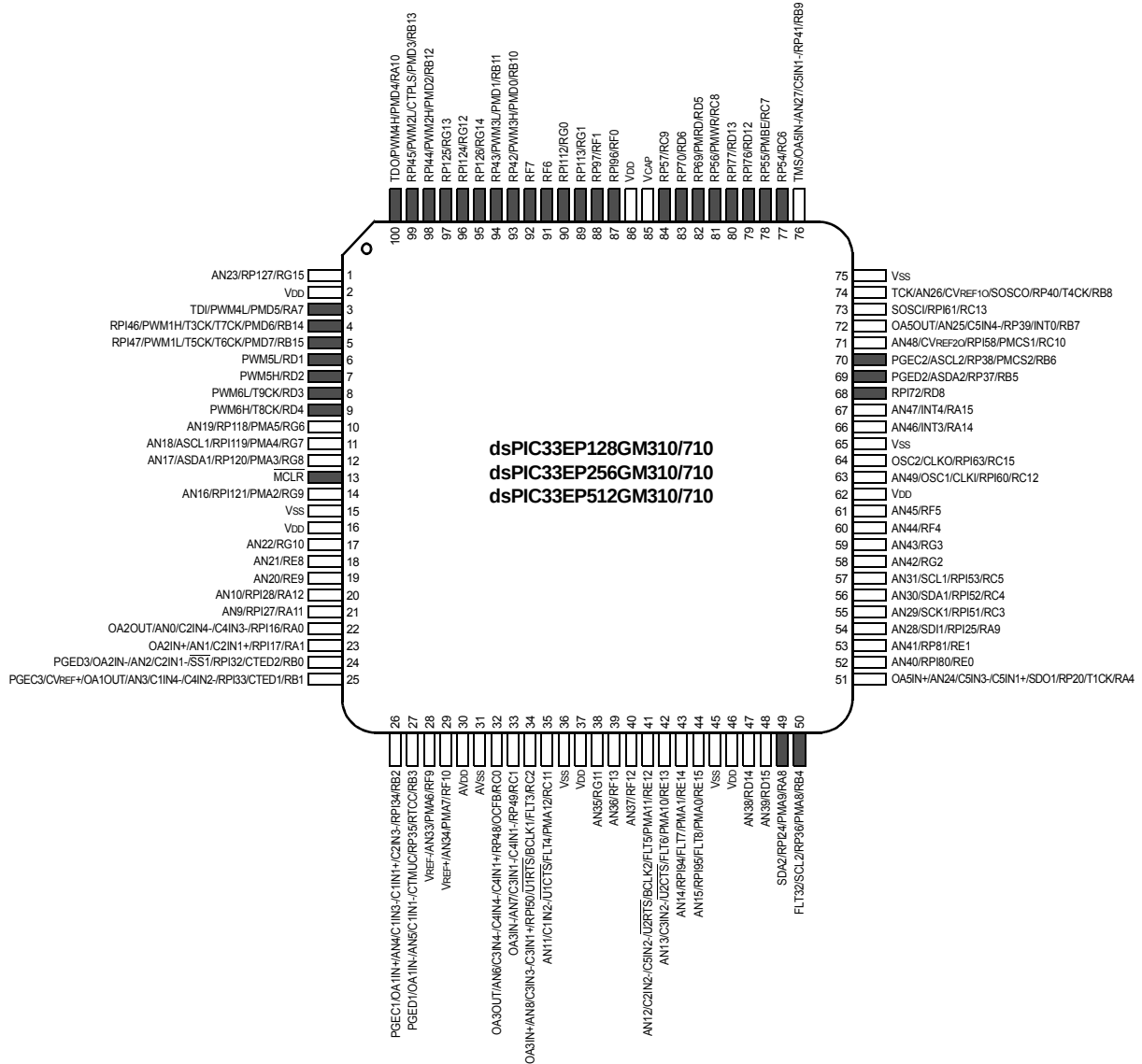
Details

Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	-
Connectivity	I ² C, IrDA, LINbus, QEI, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, I ² S, Motor Control PWM, POR, PWM, WDT
Number of I/O	85
Program Memory Size	512KB (170K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	48K x 8
Voltage - Supply (Vcc/Vdd)	-
Data Converters	A/D 49x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 150°C (TA)
Mounting Type	Surface Mount
Package / Case	121-TFBGA
Supplier Device Package	121-TFBGA (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33ep512gm310-h-bg

Pin Diagrams (Continued)

100-Pin TQFP^(1,2,3)

■ = Pins are up to 5V tolerant



- Note 1:** The RPN/RPIN pins can be used by any remappable peripheral with some limitation. See **Section 11.4 “Peripheral Pin Select (PPS)”** for available peripherals and for information on limitations.
- Note 2:** Every I/O port pin (RAX-RGX) can be used as a Change Notification pin (CNAX-CNGX). See **Section 11.0 “I/O Ports”** for more information.
- Note 3:** This pin is not available as an input when OPMODE (CMxCON<10>) = 1.

TABLE 4-6: OUTPUT COMPARE REGISTER MAP

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
OC1CON1	0900	—	—	OCSIDL	OCTSEL2	OCTSEL1	OCTSEL0	—	ENFLTB	ENFLTA	—	OCFLTB	OCFLTA	TRIGMODE	OCM2	OCM1	OCM0	0000
OC1CON2	0902	FLTMD	FLTOUT	FLTTRIEN	OCINV	—	—	—	OC32	OCTRIG	TRIGSTAT	OCTRIS	SYNCSEL4	SYNCSEL3	SYNCSEL2	SYNCSEL1	SYNCSEL0	000C
OC1RS	0904	Output Compare 1 Secondary Register																xxxx
OC1R	0906	Output Compare 1 Register																xxxx
OC1TMR	0908	Output Compare 1 Timer Value Register																xxxx
OC2CON1	090A	—	—	OCSIDL	OCTSEL2	OCTSEL1	OCTSEL0	—	ENFLTB	ENFLTA	—	OCFLTB	OCFLTA	TRIGMODE	OCM2	OCM1	OCM0	0000
OC2CON2	090C	FLTMD	FLTOUT	FLTTRIEN	OCINV	—	—	—	OC32	OCTRIG	TRIGSTAT	OCTRIS	SYNCSEL4	SYNCSEL3	SYNCSEL2	SYNCSEL1	SYNCSEL0	000C
OC2RS	090E	Output Compare 2 Secondary Register																xxxx
OC2R	0910	Output Compare 2 Register																xxxx
OC2TMR	0912	Output Compare 2 Timer Value Register																xxxx
OC3CON1	0914	—	—	OCSIDL	OCTSEL2	OCTSEL1	OCTSEL0	—	ENFLTB	ENFLTA	—	OCFLTB	OCFLTA	TRIGMODE	OCM2	OCM1	OCM0	0000
OC3CON2	0916	FLTMD	FLTOUT	FLTTRIEN	OCINV	—	—	—	OC32	OCTRIG	TRIGSTAT	OCTRIS	SYNCSEL4	SYNCSEL3	SYNCSEL2	SYNCSEL1	SYNCSEL0	000C
OC3RS	0918	Output Compare 3 Secondary Register																xxxx
OC3R	091A	Output Compare 3 Register																xxxx
OC3TMR	091C	Output Compare 3 Timer Value Register																xxxx
OC4CON1	091E	—	—	OCSIDL	OCTSEL2	OCTSEL1	OCTSEL0	—	ENFLTB	ENFLTA	—	OCFLTB	OCFLTA	TRIGMODE	OCM2	OCM1	OCM0	0000
OC4CON2	0920	FLTMD	FLTOUT	FLTTRIEN	OCINV	—	—	—	OC32	OCTRIG	TRIGSTAT	OCTRIS	SYNCSEL4	SYNCSEL3	SYNCSEL2	SYNCSEL1	SYNCSEL0	000C
OC4RS	0922	Output Compare 4 Secondary Register																xxxx
OC4R	0924	Output Compare 4 Register																xxxx
OC4TMR	0926	Output Compare 4 Timer Value Register																xxxx
OC5CON1	0928	—	—	OCSIDL	OCTSEL2	OCTSEL1	OCTSEL0	—	ENFLTB	ENFLTA	—	OCFLTB	OCFLTA	TRIGMODE	OCM2	OCM1	OCM0	0000
OC5CON2	092A	FLTMD	FLTOUT	FLTTRIEN	OCINV	—	—	—	OC32	OCTRIG	TRIGSTAT	OCTRIS	SYNCSEL4	SYNCSEL3	SYNCSEL2	SYNCSEL1	SYNCSEL0	000C
OC5RS	092C	Output Compare 5 Secondary Register																xxxx
OC5R	092E	Output Compare 5 Register																xxxx
OC5TMR	0930	Output Compare 5 Timer Value Register																xxxx
OC6CON1	0932	—	—	OCSIDL	OCTSEL2	OCTSEL1	OCTSEL0	—	ENFLTB	ENFLTA	—	OCFLTB	OCFLTA	TRIGMODE	OCM2	OCM1	OCM0	0000
OC6CON2	0934	FLTMD	FLTOUT	FLTTRIEN	OCINV	—	—	—	OC32	OCTRIG	TRIGSTAT	OCTRIS	SYNCSEL4	SYNCSEL3	SYNCSEL2	SYNCSEL1	SYNCSEL0	000C
OC6RS	0936	Output Compare 6 Secondary Register																xxxx
OC6R	0938	Output Compare 6 Register																xxxx
OC6TMR	093A	Output Compare 6 Timer Value Register																xxxx

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

5.2 RTSP Operation

RTSP allows the user application to erase a single page of memory, program a row and to program two instruction words at a time. See Table 1 in the “dsPIC33EPXXXGM3XX/6XX/7XX Product Family” section for the page sizes of each device.

The Flash program memory array is organized into rows of 64 instructions or 192 bytes. RTSP allows the user application to erase a page of program memory, which consists of eight rows (512 instructions) at a time, and to program one row or two adjacent words at a time. The 8-row erase pages and single row write rows are edge-aligned, from the beginning of program memory, on boundaries of 1536 bytes and 192 bytes, respectively.

For more information on erasing and programming Flash memory, refer to the “dsPIC33/PIC24 Family Reference Manual”, “Flash Programming” (DS70609).

5.3 Programming Operations

A complete programming sequence is necessary for programming or erasing the internal Flash in RTSP mode. The processor stalls (waits) until the programming operation is finished.

For erase and program times, refer to Parameters D137a and D137b (Page Erase Time), and D138a and D138b (Word Write Cycle Time), in Table 33-13.

Setting the WR bit (NVMCON<15>) starts the operation and the WR bit is automatically cleared when the operation is finished.

5.3.1 PROGRAMMING ALGORITHM FOR FLASH PROGRAM MEMORY

Programmers can program two adjacent words (24 bits x 2) of program Flash memory at a time on every other word address boundary (0x000002, 0x000006, 0x00000A, etc.). To do this, it is necessary to erase the page that contains the desired address of the location the user wants to change. Programmers can also program a row of data (64 instruction words/192 bytes) at a time using the row programming feature present in these devices. For row programming, the source data is fetched directly from the data memory (RAM) on these devices. Two new registers have been provided to point to the RAM location where the source data resides. The page that has the row to be programmed must first be erased before the programming operation.

For protection against accidental operations, the write initiate sequence for NVMKEY must be used to allow any erase or program operation to proceed. After the programming command has been executed, the user application must wait for the programming time until programming is complete. The two instructions following the start of the programming sequence should be NOPs.

Refer to the “dsPIC33/PIC24 Family Reference Manual”, “Flash Programming” (DS70609) for details and code examples on programming using RTSP.

5.4 Control Registers

Six SFRs are used to read and write the program Flash memory: NVMCON, NVMKEY, NVMADR, NVMADRU, NVMSRCADRL and NVMSRCADRH.

The NVMCON register (Register 5-1) controls which blocks are to be erased, which memory type is to be programmed and the start of the programming cycle.

NVMKEY (Register 5-4) is a write-only register that is used for write protection. To start a programming or erase sequence, the user application must consecutively write 0x55 and 0xAA to the NVMKEY register.

There are two NVM Address registers: NVMADRU and NVMADR. These two registers, when concatenated, form the 24-bit Effective Address (EA) of the selected word for programming operations, or the selected page for erase operations.

The NVMADRU register is used to hold the upper 8 bits of the EA, while the NVMADR register is used to hold the lower 16 bits of the EA.

The NVMSRCADRH and NVMSRCADRL registers are used to hold the source address of the data in the data memory that needs to be written to Flash memory.

REGISTER 5-1: NVMCON: NONVOLATILE MEMORY (NVM) CONTROL REGISTER

R/SO-0 ⁽¹⁾	R/W-0 ⁽¹⁾	R/W-0 ⁽¹⁾	R/W-0	U-0	U-0	R/W-0	R/W-0
WR	WREN	WRERR	NVMSIDL ⁽²⁾	—	—	RPDF	URERR ⁽⁶⁾
bit 15				bit 8			

U-0	U-0	U-0	U-0	R/W-0 ⁽¹⁾	R/W-0 ⁽¹⁾	R/W-0 ⁽¹⁾	R/W-0 ⁽¹⁾
—	—	—	—	NVMOP3 ^(3,4)	NVMOP2 ^(3,4)	NVMOP1 ^(3,4)	NVMOP0 ^(3,4)
bit 7				bit 0			

Legend:	SO = Settable Only bit
R = Readable bit	W = Writable bit
U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set
	'0' = Bit is cleared
	x = Bit is unknown

- bit 15 **WR:** NVM Write Control bit⁽¹⁾
1 = Initiates a Flash memory program or erase operation; the operation is self-timed and the bit is cleared by hardware once the operation is complete
0 = Program or erase operation is complete and inactive
- bit 14 **WREN:** NVM Write Enable bit⁽¹⁾
1 = Enables Flash program/erase operations
0 = Inhibits Flash program/erase operations
- bit 13 **WRERR:** NVM Write Sequence Error Flag bit⁽¹⁾
1 = An improper program or erase sequence attempt, or termination has occurred (bit is set automatically on any set attempt of the WR bit)
0 = The program or erase operation completed normally
- bit 12 **NVMSIDL:** NVM Stop in Idle Control bit⁽²⁾
1 = Flash voltage regulator goes into Standby mode during Idle mode
0 = Flash voltage regulator is active during Idle mode
- bit 11-10 **Unimplemented:** Read as '0'
- bit 9 **RPDF:** Bus Mastered Row Programming Data Format Control bit
1 = Row data to be stored in RAM in compressed format
0 = Row data to be stored in RAM in uncompressed format
- bit 8 **URERR:** Bus Mastered Row Programming Data Underrun Error Flag bit⁽⁶⁾
1 = Indicates that a bus mastered row programming operation has been termination due to a data underrun error
0 = Indicates no data underrun error is detected
- bit 7-4 **Unimplemented:** Read as '0'

- Note 1:** These bits can only be reset on POR.
- 2:** If this bit is set, there will be minimal power savings (IDLE), and upon exiting Idle mode, there is a delay (TVREG) before Flash memory becomes operational.
- 3:** All other combinations of NVMOP<3:0> are unimplemented.
- 4:** Execution of the PWRSAV instruction is ignored while any of the NVM operations are in progress.
- 5:** Two adjacent words on a 4-word boundary are programmed during execution of this operation.
- 6:** When URERR is set, the bus mastered row programming operation will terminate with the WRERR bit still set.

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REGISTER 6-1: RCON: RESET CONTROL REGISTER⁽¹⁾

R/W-0	R/W-0	U-0	U-0	R/W-0	U-0	R/W-0	R/W-0
TRAPR	IOPUWR	—	—	VREGSF	—	CM	VREGS
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-1	R/W-1
EXTR	SWR	SWDTEN ⁽²⁾	WDTO	SLEEP	IDLE	BOR	POR
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15 **TRAPR:** Trap Reset Flag bit
1 = A Trap Conflict Reset has occurred
0 = A Trap Conflict Reset has not occurred
- bit 14 **IOPUWR:** Illegal Opcode or Uninitialized W Access Reset Flag bit
1 = An illegal opcode detection, an illegal address mode or Uninitialized W register used as an Address Pointer caused a Reset
0 = An illegal opcode or Uninitialized W Register Reset has not occurred
- bit 13-12 **Unimplemented:** Read as '0'
- bit 11 **VREGSF:** Flash Voltage Regulator Standby During Sleep bit
1 = Flash Voltage regulator is active during Sleep
0 = Flash Voltage regulator goes into Standby mode during Sleep
- bit 10 **Unimplemented:** Read as '0'
- bit 9 **CM:** Configuration Mismatch Flag bit
1 = A Configuration Mismatch Reset has occurred.
0 = A Configuration Mismatch Reset has NOT occurred
- bit 8 **VREGS:** Voltage Regulator Standby During Sleep bit
1 = Voltage regulator is active during Sleep
0 = Voltage regulator goes into Standby mode during Sleep
- bit 7 **EXTR:** External Reset ($\overline{\text{MCLR}}$) Pin bit
1 = A Master Clear (pin) Reset has occurred
0 = A Master Clear (pin) Reset has not occurred
- bit 6 **SWR:** Software RESET (Instruction) Flag bit
1 = A RESET instruction has been executed
0 = A RESET instruction has not been executed
- bit 5 **SWDTEN:** Software Enable/Disable of WDT bit⁽²⁾
1 = WDT is enabled
0 = WDT is disabled
- bit 4 **WDTO:** Watchdog Timer Time-out Flag bit
1 = WDT time-out has occurred
0 = WDT time-out has not occurred

Note 1: All of the Reset status bits can be set or cleared in software. Setting one of these bits in software does not cause a device Reset.

2: If the FWDTEN Configuration bit is '1' (unprogrammed), the WDT is always enabled, regardless of the SWDTEN bit setting.

11.0 I/O PORTS

Note 1: This data sheet summarizes the features of the dsPIC33EPXXXGM3XX/6XX/7XX family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to the “dsPIC33/PIC24 Family Reference Manual”, “I/O Ports” (DS70000598) which is available from the Microchip web site (www.microchip.com).

- 2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

Many of the device pins are shared among the peripherals and the Parallel I/O ports. All I/O input ports feature Schmitt Trigger inputs for improved noise immunity.

11.1 Parallel I/O (PIO) Ports

Generally, a Parallel I/O port that shares a pin with a peripheral is subservient to the peripheral. The peripheral’s output buffer data and control signals are provided to a pair of multiplexers. The multiplexers select whether the peripheral or the associated port has ownership of the output data and control signals of

the I/O pin. The logic also prevents “loop through”, in which a port’s digital output can drive the input of a peripheral that shares the same pin. Figure 11-1 illustrates how ports are shared with other peripherals and the associated I/O pin to which they are connected.

When a peripheral is enabled and the peripheral is actively driving an associated pin, the use of the pin as a general purpose output pin is disabled. The I/O pin can be read, but the output driver for the parallel port bit is disabled. If a peripheral is enabled, but the peripheral is not actively driving a pin, that pin can be driven by a port.

All port pins have eight registers directly associated with their operation as digital I/O. The Data Direction register (TRISx) determines whether the pin is an input or an output. If the Data Direction register bit is a ‘1’, then the pin is an input. All port pins are defined as inputs after a Reset. Reads from the latch (LATx) read the latch. Writes to the latch write the latch. Reads from the port (PORTx) read the port pins, while writes to the port pins write the latch.

Any bit and its associated data and control registers that are not valid for a particular device are disabled. This means the corresponding LATx and TRISx registers, and the port pin are read as zeros.

When a pin is shared with another peripheral or function that is defined as an input only, it is nevertheless regarded as a dedicated port because there is no other competing source of outputs.

FIGURE 11-1: BLOCK DIAGRAM OF A TYPICAL SHARED PORT STRUCTURE

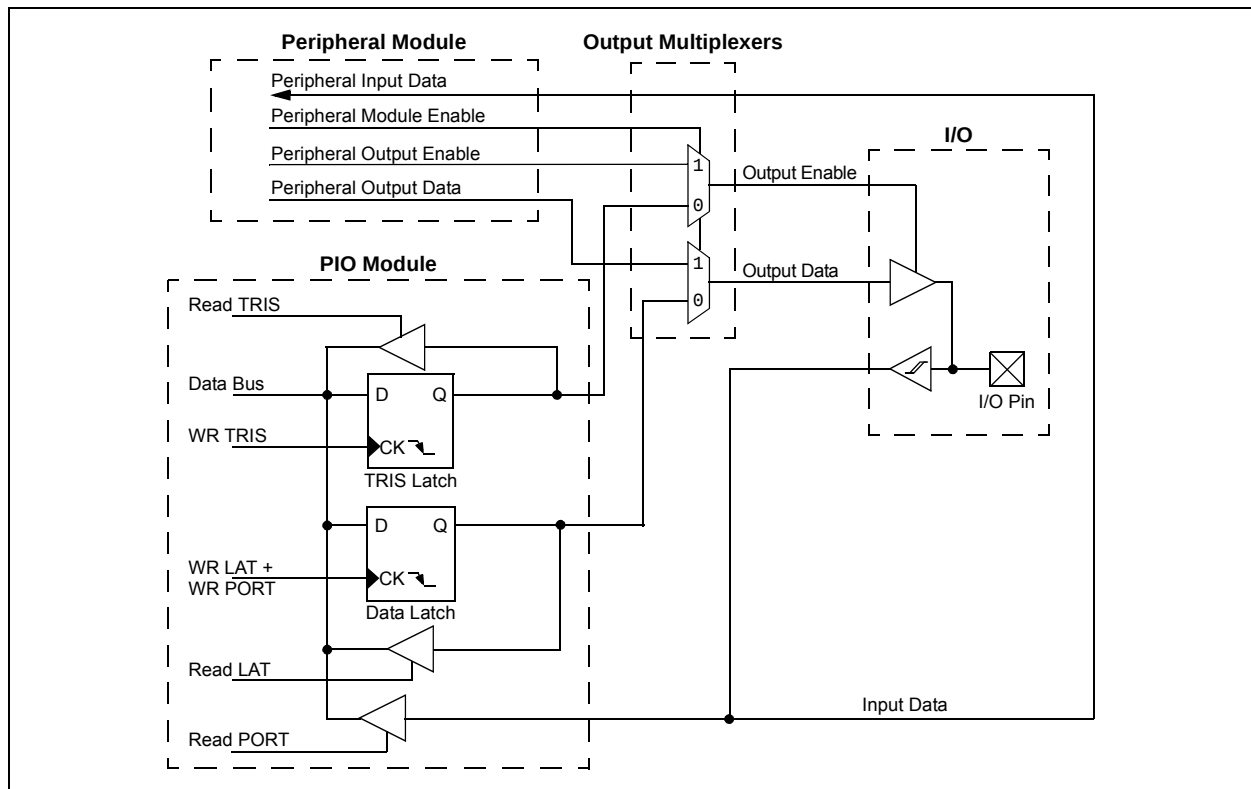
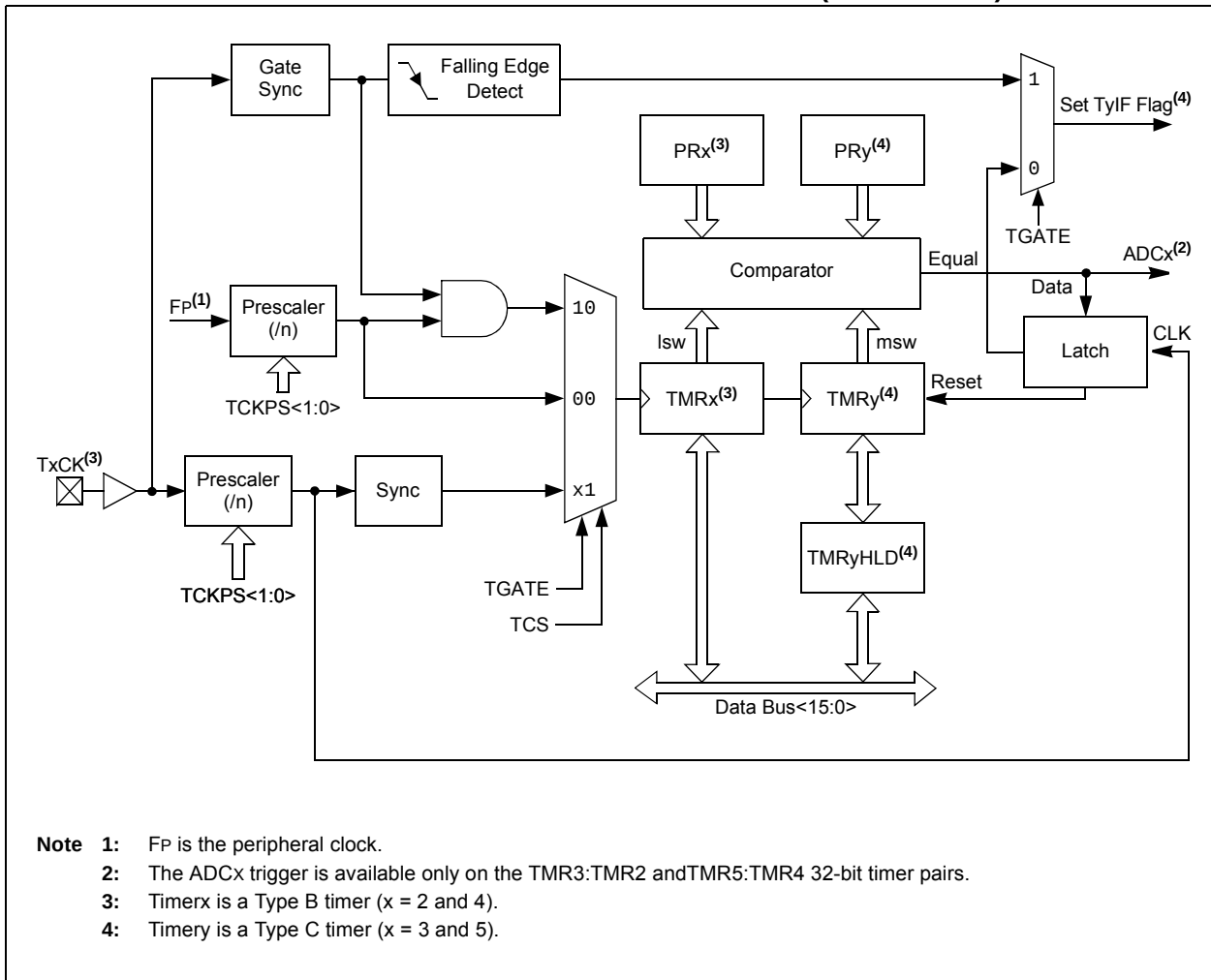


FIGURE 13-3: TYPE B/TIME C TIMER PAIR BLOCK DIAGRAM (32-BIT TIMER)



NOTES:

REGISTER 17-4: POSxCNTH: POSITION COUNTER x HIGH WORD REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
POSCNT<31:24>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
POSCNT<23:16>							
bit 7				bit 0			

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 **POSCNT<31:16>**: High Word Used to Form 32-Bit Position Counter x Register (POSxCNT) bits

REGISTER 17-5: POSxCNTL: POSITION COUNTER x LOW WORD REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
POSCNT<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
POSCNT<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 **POSCNT<15:0>**: Low Word Used to Form 32-Bit Position Counter x Register (POSxCNT) bits

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REGISTER 17-10: INDXxHLD: INDEX COUNTER x HOLD REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
INDXHLD<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
INDXHLD<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0 **INDXHLD<15:0>**: Holding Register for Reading and Writing INDXxCNT bits

REGISTER 17-11: QEIxICH: QEIx INITIALIZATION/CAPTURE HIGH WORD REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
QEIIC<31:24>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
QEIIC<23:16>							
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0 **QEIIC<31:16>**: High Word Used to Form 32-Bit Initialization/Capture Register (QEIxIC) bits

REGISTER 17-12: QEIxICL: QEIx INITIALIZATION/CAPTURE LOW WORD REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
QEIIC<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
QEIIC<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0 **QEIIC<15:0>**: Low Word Used to Form 32-Bit Initialization/Capture Register (QEIxIC) bits

19.1 I²C Control Registers

REGISTER 19-1: I2CxCON: I2Cx CONTROL REGISTER

R/W-0	U-0	R/W-0	R/W-1, HC	R/W-0	R/W-0	R/W-0	R/W-0
I2CEN	—	I2CSIDL	SCLREL	IPMIEN ⁽¹⁾	A10M	DISSLW	SMEN
bit 15				bit 8			

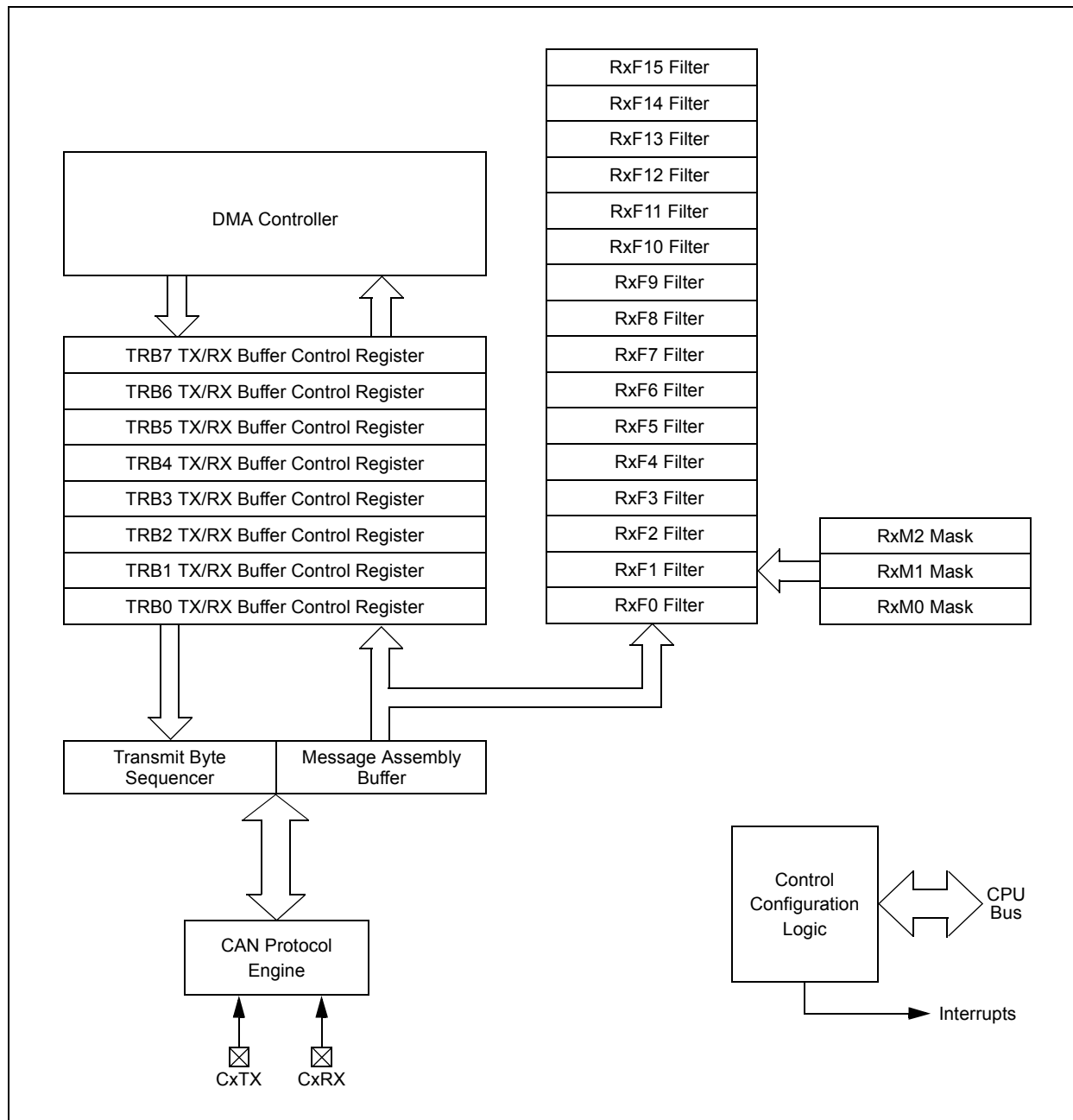
R/W-0	R/W-0	R/W-0	R/W-0, HC	R/W-0, HC	R/W-0, HC	R/W-0, HC	R/W-0, HC
GCEN	STREN	ACKDT	ACKEN	RCEN	PEN	RSEN	SEN
bit 7				bit 0			

Legend:	HC = Hardware Clearable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15 **I2CEN:** I2Cx Enable bit
1 = Enables the I2Cx module and configures the SDAx and SCLx pins as serial port pins
0 = Disables the I2Cx module; all I²C™ pins are controlled by port functions
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **I2CSIDL:** I2Cx Stop in Idle Mode bit
1 = Discontinues module operation when device enters an Idle mode
0 = Continues module operation in Idle mode
- bit 12 **SCLREL:** SCLx Release Control bit (when operating as I²C™ slave)
1 = Releases SCLx clock
0 = Holds SCLx clock low (clock stretch)
If STREN = 1:
Bit is R/W (i.e., software can write '0' to initiate stretch and write '1' to release clock). Hardware clears at the beginning of every slave data byte transmission. Hardware clears at the end of every slave address byte reception. Hardware clears at the end of every slave data byte reception.
If STREN = 0:
Bit is R/S (i.e., software can only write '1' to release clock). Hardware clears at the beginning of every slave data byte transmission. Hardware clears at the end of every slave address byte reception.
- bit 11 **IPMIEN:** Intelligent Peripheral Management Interface (IPMI) Enable bit⁽¹⁾
1 = IPMI mode is enabled; all addresses are Acknowledged
0 = IPMI mode is disabled
- bit 10 **A10M:** 10-Bit Slave Address bit
1 = I2CxADD is a 10-bit slave address
0 = I2CxADD is a 7-bit slave address
- bit 9 **DISSLW:** Disable Slew Rate Control bit
1 = Slew rate control is disabled
0 = Slew rate control is enabled
- bit 8 **SMEN:** SMBus Input Levels bit
1 = Enables I/O pin thresholds compliant with the SMBus specification
0 = Disables SMBus input thresholds
- bit 7 **GCEN:** General Call Enable bit (when operating as I²C slave)
1 = Enables interrupt when a general call address is received in the I2CxRSR (module is enabled for reception)
0 = General call address is disabled

Note 1: When performing master operations, ensure that the IPMIEN bit is set to '0'.

FIGURE 21-1: CANx MODULE BLOCK DIAGRAM



21.2 Modes of Operation

The CANx module can operate in one of several operation modes selected by the user. These modes include:

- Initialization mode
- Disable mode
- Normal Operation mode
- Listen Only mode
- Listen All Messages mode
- Loopback mode

Modes are requested by setting the REQOP<2:0> bits (CxCTRL1<10:8>). Entry into a mode is Acknowledged by monitoring the OPMODE<2:0> bits (CxCTRL1<7:5>). The module does not change the mode and the OPMODEx bits until a change in mode is acceptable, generally during bus Idle time, which is defined as at least 11 consecutive recessive bits.

REGISTER 25-1: PTGCST: PTG CONTROL/STATUS REGISTER (CONTINUED)

- bit 1-0 **PTGITM<1:0>**: PTG Input Trigger Command Operating Mode bits⁽¹⁾
- 11 = Single level detect with step delay is not executed on exit of command (regardless of PTGCTRL command)
 - 10 = Single level detect with step delay is executed on exit of command
 - 01 = Continuous edge detect with step delay is not executed on exit of command (regardless of PTGCTRL command)
 - 00 = Continuous edge detect with step delay is executed on exit of command

- Note 1:** These bits apply to the PTGWHI and PTGWLO commands only.
- 2:** This bit is only used with the PTGCTRL Step command software trigger option.

REGISTER 28-6: PADCFG1: PAD CONFIGURATION CONTROL REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
—	—	—	—	—	—	RTSECSEL	PMPTTL
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-2

Unimplemented: Read as '0'

bit 1

Not used by the PMP module.

bit 0

PMPTTL: PMP Module TTL Input Buffer Select bit

1 = PMP module uses TTL input buffers

0 = PMP module uses Schmitt Trigger input buffers

REGISTER 29-3: CRCXORH: CRC XOR POLYNOMIAL HIGH REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
X<31:24>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
X<23:16>							
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0 **X<31:16>**: XOR of Polynomial Term X^n Enable bits

REGISTER 29-4: CRCXORL: CRC XOR POLYNOMIAL LOW REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
X<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0
X<7:1>							—
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-1 **X<15:1>**: XOR of Polynomial Term X^n Enable bits

bit 0 **Unimplemented**: Read as '0'

TABLE 31-2: INSTRUCTION SET OVERVIEW (CONTINUED)

Base Instr #	Assembly Mnemonic	Assembly Syntax	Description	# of Words	# of Cycles	Status Flags Affected
72	SL	SL f	f = Left Shift f	1	1	C,N,OV,Z
		SL f, WREG	WREG = Left Shift f	1	1	C,N,OV,Z
		SL ws, wd	Wd = Left Shift Ws	1	1	C,N,OV,Z
		SL wb, wns, wnd	Wnd = Left Shift Wb by Wns	1	1	N,Z
		SL wb, #lit5, wnd	Wnd = Left Shift Wb by lit5	1	1	N,Z
73	SUB	SUB Acc	Subtract Accumulators	1	1	OA,OB,OAB,SA,SB,SAB
		SUB f	f = f – WREG	1	1	C,DC,N,OV,Z
		SUB f, WREG	WREG = f – WREG	1	1	C,DC,N,OV,Z
		SUB #lit10, Wn	Wn = Wn – lit10	1	1	C,DC,N,OV,Z
		SUB wb, ws, wd	Wd = Wb – Ws	1	1	C,DC,N,OV,Z
		SUB wb, #lit5, wd	Wd = Wb – lit5	1	1	C,DC,N,OV,Z
74	SUBB	SUBB f	f = f – WREG – ($\overline{C}$)	1	1	C,DC,N,OV,Z
		SUBB f, WREG	WREG = f – WREG – ($\overline{C}$)	1	1	C,DC,N,OV,Z
		SUBB #lit10, Wn	Wn = Wn – lit10 – ($\overline{C}$)	1	1	C,DC,N,OV,Z
		SUBB wb, ws, wd	Wd = Wb – Ws – ($\overline{C}$)	1	1	C,DC,N,OV,Z
		SUBB wb, #lit5, wd	Wd = Wb – lit5 – ($\overline{C}$)	1	1	C,DC,N,OV,Z
75	SUBR	SUBR f	f = WREG – f	1	1	C,DC,N,OV,Z
		SUBR f, WREG	WREG = WREG – f	1	1	C,DC,N,OV,Z
		SUBR wb, ws, wd	Wd = Ws – Wb	1	1	C,DC,N,OV,Z
		SUBR wb, #lit5, wd	Wd = lit5 – Wb	1	1	C,DC,N,OV,Z
76	SUBBR	SUBBR f	f = WREG – f – ($\overline{C}$)	1	1	C,DC,N,OV,Z
		SUBBR f, WREG	WREG = WREG – f – ($\overline{C}$)	1	1	C,DC,N,OV,Z
		SUBBR wb, ws, wd	Wd = Ws – Wb – ($\overline{C}$)	1	1	C,DC,N,OV,Z
		SUBBR wb, #lit5, wd	Wd = lit5 – Wb – ($\overline{C}$)	1	1	C,DC,N,OV,Z
77	SWAP	SWAP.b Wn	Wn = nibble swap Wn	1	1	None
		SWAP Wn	Wn = byte swap Wn	1	1	None
78	TBLRDH	TBLRDH ws, wd	Read Prog<23:16> to Wd<7:0>	1	5	None
79	TBLRDL	TBLRDL ws, wd	Read Prog<15:0> to Wd	1	5	None
80	TBLWTH	TBLWTH ws, wd	Write Ws<7:0> to Prog<23:16>	1	2	None
81	TBLWTL	TBLWTL ws, wd	Write Ws to Prog<15:0>	1	2	None
82	ULNK	ULNK	Unlink Frame Pointer	1	1	SFA
83	XOR	XOR f	f = f .XOR. WREG	1	1	N,Z
		XOR f, WREG	WREG = f .XOR. WREG	1	1	N,Z
		XOR #lit10, Wn	Wd = lit10 .XOR. Wd	1	1	N,Z
		XOR wb, ws, wd	Wd = Wb .XOR. Ws	1	1	N,Z
		XOR wb, #lit5, wd	Wd = Wb .XOR. lit5	1	1	N,Z
84	ZE	ZE ws, wnd	Wnd = Zero-extend Ws	1	1	C,Z,N

Note: Read and Read-Modify-Write (e.g., bit operations and logical operations) on non-CPU SFRs incur an additional instruction cycle.

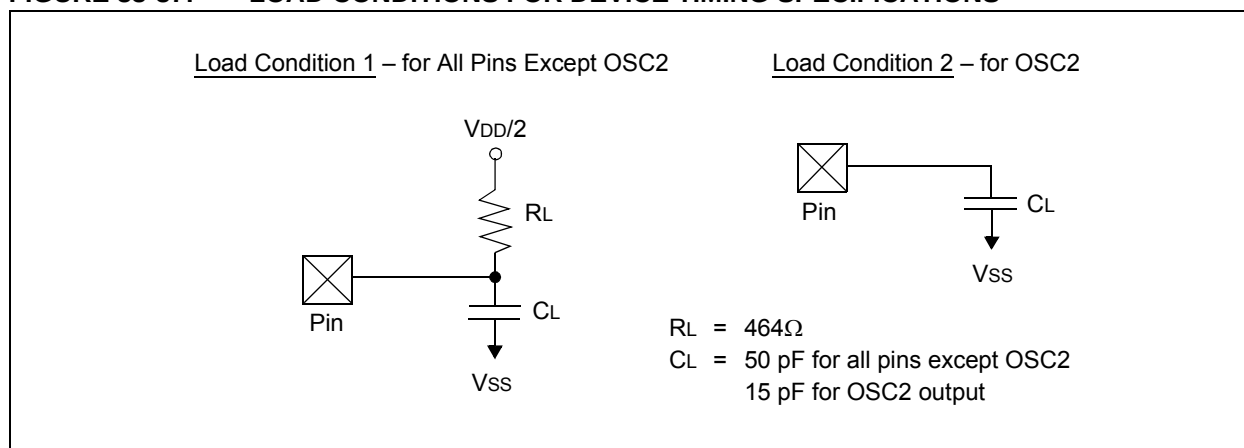
dsPIC33EPXXXGM3XX/6XX/7XX

TABLE 33-55: CTMU CURRENT SOURCE SPECIFICATIONS

DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Symbol	Characteristic ⁽¹⁾	Min.	Typ.	Max.	Units	Conditions
CTMU Current Source							
CTMUI1	IOUT1	Base Range	280	550	830	nA	CTMUICON<9:8> = 01
CTMUI2	IOUT2	10x Range	2.8	5.5	8.3	μA	CTMUICON<9:8> = 10
CTMUI3	IOUT3	100x Range	28	55	83	μA	CTMUICON<9:8> = 11
CTMUI4	IOUT4	1000x Range	280	550	830	μA	CTMUICON<9:8> = 00
CTMUFV1	VF		—	0.77	—	V	
CTMUFV2	VFVR		—	-1.38	—	mV/°C	

Note 1: Nominal value at center point of current trim range (CTMUICON<15:10> = 000000).

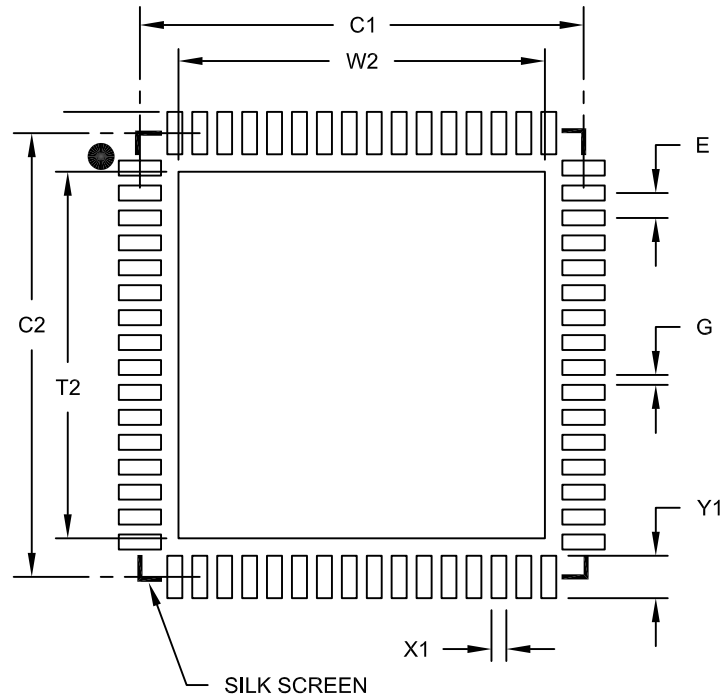
FIGURE 33-37: LOAD CONDITIONS FOR DEVICE TIMING SPECIFICATIONS



dsPIC33EPXXXGM3XX/6XX/7XX

64-Lead Plastic Quad Flat, No Lead Package (MR) – 9x9x0.9 mm Body [QFN]
With 0.40 mm Contact Length

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E	0.50 BSC		
Optional Center Pad Width	W2			7.35
Optional Center Pad Length	T2			7.35
Contact Pad Spacing	C1		8.90	
Contact Pad Spacing	C2		8.90	
Contact Pad Width (X64)	X1			0.30
Contact Pad Length (X64)	Y1			0.85
Distance Between Pads	G	0.20		

Notes:

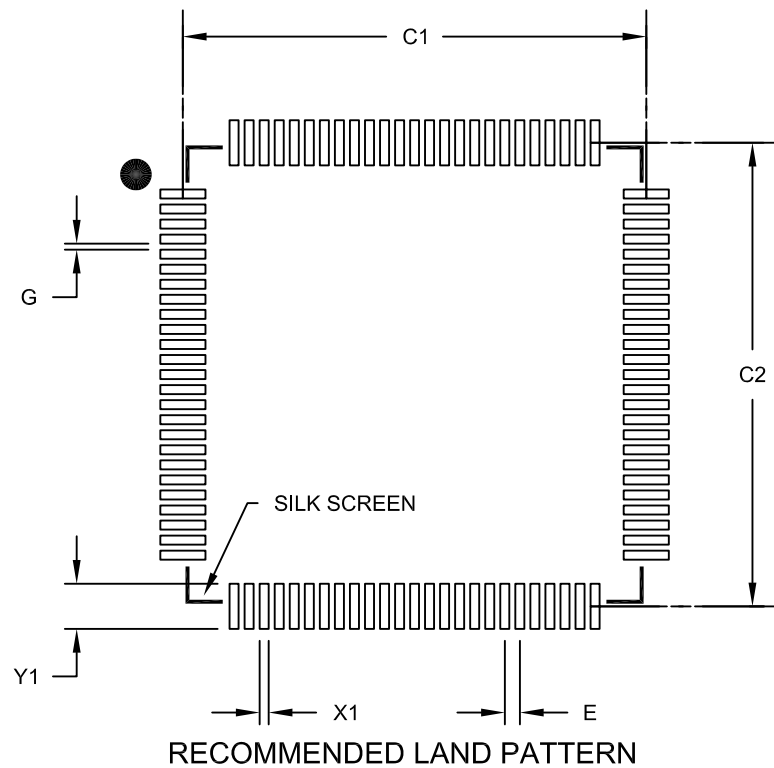
1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2149A

100-Lead Plastic Thin Quad Flatpack (PF) - 14x14x1 mm Body 2.00 mm Footprint [TQFP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Dimension Limits	Units	MILLIMETERS		
		MIN	NOM	MAX
Contact Pitch	E	0.50 BSC		
Contact Pad Spacing	C1		15.40	
Contact Pad Spacing	C2		15.40	
Contact Pad Width (X100)	X1			0.30
Contact Pad Length (X100)	Y1			1.50
Distance Between Pads	G	0.20		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

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