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Details

Product Status	Active
Core Processor	PIC
Core Size	16-Bit
Speed	40 MIPs
Connectivity	I ² C, IrDA, LINbus, PMP, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	35
Program Memory Size	128KB (43K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 13x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	44-TQFP
Supplier Device Package	44-TQFP (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic24hj128gp204t-i-pt

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TABLE 4-16: ECAN1 REGISTER MAP WHEN C1CTRL1.WIN = 0 OR 1 (FOR PIC24HJ128GP502/504 AND PIC24HJ64GP502/504)

File Name	Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
C1CTRL1	0400	—	—	CSIDL	ABAT	—	REQOP<2:0>			OPMODE<2:0>			—	CANCAP	—	—	WIN	0480
C1CTRL2	0402	—	—	—	—	—	—	—	—	—	—	—	DNCNT<4:0>					0000
C1VEC	0404	—	—	—	FILHIT<4:0>					—	ICODE<6:0>						0000	
C1FCTRL	0406	DMABS<2:0>			—	—	—	—	—	—	—	—	FSA<4:0>					0000
C1FIFO	0408	—	—	FBP<5:0>						—	—	FNRB<5:0>						0000
C1INTF	040A	—	—	TXBO	TXBP	RXBP	TXWAR	RXWAR	EWARN	IVRIF	WAKIF	ERRIF	—	FIFOIF	RBOVIF	RBIF	TBIF	0000
C1INTE	040C	—	—	—	—	—	—	—	—	IVRIE	WAKIE	ERRIE	—	FIFOIE	RBOVIE	RBIE	TBIE	0000
C1EC	040E	TERRCNT<7:0>								RERRCNT<7:0>								0000
C1CFG1	0410	—	—	—	—	—	—	—	—	SJW<1:0>		BRP<5:0>						0000
C1CFG2	0412	—	WAKFIL	—	—	—	SEG2PH<2:0>			SEG2PHTS	SAM	SEG1PH<2:0>			PRSEG<2:0>			0000
C1FEN1	0414	FLTEN15	FLTEN14	FLTEN13	FLTEN12	FLTEN11	FLTEN10	FLTEN9	FLTEN8	FLTEN7	FLTEN6	FLTEN5	FLTEN4	FLTEN3	FLTEN2	FLTEN1	FLTEN0	FFFF
C1FMSKSEL1	0418	F7MSK<1:0>		F6MSK<1:0>		F5MSK<1:0>		F4MSK<1:0>		F3MSK<1:0>		F2MSK<1:0>		F1MSK<1:0>		F0MSK<1:0>		0000
C1FMSKSEL2	041A	F15MSK<1:0>		F14MSK<1:0>		F13MSK<1:0>		F12MSK<1:0>		F11MSK<1:0>		F10MSK<1:0>		F9MSK<1:0>		F8MSK<1:0>		0000

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-17: ECAN1 REGISTER MAP WHEN C1CTRL1.WIN = 0 (FOR PIC24HJ128GP502/504 AND PIC24HJ64GP502/504)

File Name	Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
	0400-041E	See definition when WIN = x																
C1RXFUL1	0420	RXFUL15	RXFUL14	RXFUL13	RXFUL12	RXFUL11	RXFUL10	RXFUL9	RXFUL8	RXFUL7	RXFUL6	RXFUL5	RXFUL4	RXFUL3	RXFUL2	RXFUL1	RXFUL0	0000
C1RXFUL2	0422	RXFUL31	RXFUL30	RXFUL29	RXFUL28	RXFUL27	RXFUL26	RXFUL25	RXFUL24	RXFUL23	RXFUL22	RXFUL21	RXFUL20	RXFUL19	RXFUL18	RXFUL17	RXFUL16	0000
C1RXOVF1	0428	RXOVF15	RXOVF14	RXOVF13	RXOVF12	RXOVF11	RXOVF10	RXOVF9	RXOVF8	RXOVF7	RXOVF6	RXOVF5	RXOVF4	RXOVF3	RXOVF2	RXOVF1	RXOVF0	0000
C1RXOVF2	042A	RXOVF31	RXOVF30	RXOVF29	RXOVF28	RXOVF27	RXOVF26	RXOVF25	RXOVF24	RXOVF23	RXOVF22	RXOVF21	RXOVF20	RXOVF19	RXOVF18	RXOVF17	RXOVF16	0000
C1TR01CON	0430	TXEN1	TXABT1	TXLARB1	TXERR1	TXREQ1	RTREN1	TX1PRI<1:0>		TXEN0	TXABT0	TXLARB0	TXERR0	TXREQ0	RTREN0	TX0PRI<1:0>		0000
C1TR23CON	0432	TXEN3	TXABT3	TXLARB3	TXERR3	TXREQ3	RTREN3	TX3PRI<1:0>		TXEN2	TXABT2	TXLARB2	TXERR2	TXREQ2	RTREN2	TX2PRI<1:0>		0000
C1TR45CON	0434	TXEN5	TXABT5	TXLARB5	TXERR5	TXREQ5	RTREN5	TX5PRI<1:0>		TXEN4	TXABT4	TXLARB4	TXERR4	TXREQ4	RTREN4	TX4PRI<1:0>		0000
C1TR67CON	0436	TXEN7	TXABT7	TXLARB7	TXERR7	TXREQ7	RTREN7	TX7PRI<1:0>		TXEN6	TXABT6	TXLARB6	TXERR6	TXREQ6	RTREN6	TX6PRI<1:0>		0000
C1RXD	0440	Received Data Word																xxxx
C1TXD	0442	Transmit Data Word																xxxx

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

4.6 Interfacing Program and Data Memory Spaces

The PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 architecture uses a 24-bit-wide program space and a 16-bit-wide data space. The architecture is also a modified Harvard scheme, meaning that data can also be present in the program space. To use this data successfully, it must be accessed in a way that preserves the alignment of information in both spaces.

Aside from normal execution, the PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 architecture provides two methods by which program space can be accessed during operation:

- Using table instructions to access individual bytes or words anywhere in the program space
- Remapping a portion of the program space into the data space (Program Space Visibility)

Table instructions allow an application to read or write to small areas of the program memory. This capability makes the method ideal for accessing data tables that need to be updated periodically. It also allows access to all bytes of the program word. The remapping method allows an application to access a large block of data on a read-only basis, which is ideal for look-ups from a large table of static data. The application can only access the least significant word of the program word.

4.6.1 ADDRESSING PROGRAM SPACE

Since the address ranges for the data and program spaces are 16 and 24 bits, respectively, a method is needed to create a 23-bit or 24-bit program address from 16-bit data registers. The solution depends on the interface method to be used.

For table operations, the 8-bit Table Page register (TBLPAG) is used to define a 32K word region within the program space. This is concatenated with a 16-bit EA to arrive at a full 24-bit program space address. In this format, the Most Significant bit (MSb) of TBLPAG is used to determine if the operation occurs in the user memory (TBLPAG<7> = 0) or the configuration memory (TBLPAG<7> = 1).

For remapping operations, the 8-bit Program Space Visibility register (PSVPAG) is used to define a 16K word page in the program space. When the MSb of the EA is '1', PSVPAG is concatenated with the lower 15 bits of the EA to form a 23-bit program space address. Unlike table operations, this limits remapping operations strictly to the user memory area.

Table 4-36 and Figure 4-6 show how the program EA is created for table operations and remapping accesses from the data EA. Here, P<23:0> refers to a program space word, and D<15:0> refers to a data space word.

TABLE 4-36: PROGRAM SPACE ADDRESS CONSTRUCTION

Access Type	Access Space	Program Space Address				
		<23>	<22:16>	<15>	<14:1>	<0>
Instruction Access (Code Execution)	User	0	PC<22:1>			0
		0xx xxxx xxxx xxxx xxxx xxx0				
TBLRD/TBLWT (Byte/Word Read/Write)	User	TBLPAG<7:0>		Data EA<15:0>		
		0xxx xxxx		xxxx xxxx xxxx xxxx		
	Configuration	TBLPAG<7:0>		Data EA<15:0>		
		1xxx xxxx		xxxx xxxx xxxx xxxx		
Program Space Visibility (Block Remap/Read)	User	0	PSVPAG<7:0>		Data EA<14:0> ⁽¹⁾	
		0	xxxx xxxx		xxx xxxx xxxx xxxx	

Note 1: Data EA<15> is always '1' in this case, but is not used in calculating the program space address. Bit 15 of the address is PSVPAG<0>.

REGISTER 7-15: IPC0: INTERRUPT PRIORITY CONTROL REGISTER 0

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
—	T1IP<2:0>			—	OC1IP<2:0>		
bit 15				bit 8			

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
—	IC1IP<2:0>			—	INT0IP<2:0>		
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-12 **T1IP<2:0>:** Timer1 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 11 **Unimplemented:** Read as '0'

bit 10-8 **OC1IP<2:0>:** Output Compare Channel 1 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 7 **Unimplemented:** Read as '0'

bit 6-4 **IC1IP<2:0>:** Input Capture Channel 1 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 3 **Unimplemented:** Read as '0'

bit 2-0 **INT0IP<2:0>:** External Interrupt 0 Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

REGISTER 8-7: DMACS0: DMA CONTROLLER STATUS REGISTER 0 (CONTINUED)

- bit 3 **XWCOL3:** Channel 3 DMA RAM Write Collision Flag bit
 1 = Write collision detected
 0 = No write collision detected
- bit 2 **XWCOL2:** Channel 2 DMA RAM Write Collision Flag bit
 1 = Write collision detected
 0 = No write collision detected
- bit 1 **XWCOL1:** Channel 1 DMA RAM Write Collision Flag bit
 1 = Write collision detected
 0 = No write collision detected
- bit 0 **XWCOL0:** Channel 0 DMA RAM Write Collision Flag bit
 1 = Write collision detected
 0 = No write collision detected

REGISTER 11-7: RPNR11: PERIPHERAL PIN SELECT INPUT REGISTER 11

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	—	OCFAR<4:0>				
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-5 **Unimplemented:** Read as '0'

bit 4-0 **OCFAR<4:0>:** Assign Output Compare A (OCFA) to the corresponding RPN pin

11111 = Input tied to Vss

11001 = Input tied to RP25

-
-
-

00001 = Input tied to RP1

00000 = Input tied to RP0

NOTES:

13.4 Timerx/y Control Registers

REGISTER 13-1: TXCON: TIMER CONTROL REGISTER (X = 2 OR 4, Y = 3 OR 5)

R/W-0	U-0	R/W-0	U-0	U-0	U-0	U-0	U-0
TON	—	TSIDL	—	—	—	—	—
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	U-0
—	TGATE	TCKPS<1:0>		T32	—	TCS	—
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **TON:** Timerx On bit

When T32 = 1 (in 32-bit Timer mode):

1 = Starts 32-bit TMRx:TMRy timer pair

0 = Stops 32-bit TMRx:TMRy timer pair

When T32 = 0 (in 16-bit Timer mode):

1 = Starts 16-bit timer

0 = Stops 16-bit timer

bit 14 **Unimplemented:** Read as '0'

bit 13 **TSIDL:** Stop in Idle Mode bit

1 = Discontinue timer operation when device enters Idle mode

0 = Continue timer operation in Idle mode

bit 12-7 **Unimplemented:** Read as '0'

bit 6 **TGATE:** Timerx Gated Time Accumulation Enable bit

When TCS = 1:

This bit is ignored.

When TCS = 0:

1 = Gated time accumulation enabled

0 = Gated time accumulation disabled

bit 5-4 **TCKPS<1:0>:** Timerx Input Clock Prescale Select bits

11 = 1:256 prescale value

10 = 1:64 prescale value

01 = 1:8 prescale value

00 = 1:1 prescale value

bit 3 **T32:** 32-bit Timerx Mode Select bit

1 = TMRx and TMRy form a 32-bit timer

0 = TMRx and TMRy form separate 16-bit timer

bit 2 **Unimplemented:** Read as '0'

bit 1 **TCS:** Timerx Clock Source Select bit

1 = External clock from TxCK pin

0 = Internal clock (Fosc/2)

bit 0 **Unimplemented:** Read as '0'

REGISTER 20-4: AD1CON4: ADC1 CONTROL REGISTER 4

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15						bit 8	

U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0
—	—	—	—	—	DMABL<2:0>		
bit 7						bit 0	

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-3

Unimplemented: Read as '0'

bit 2-0

DMABL<2:0>: Selects Number of DMA Buffer Locations per Analog Input bits

111 = Allocates 128 words of buffer to each analog input

110 = Allocates 64 words of buffer to each analog input

101 = Allocates 32 words of buffer to each analog input

100 = Allocates 16 words of buffer to each analog input

011 = Allocates 8 words of buffer to each analog input

010 = Allocates 4 words of buffer to each analog input

001 = Allocates 2 words of buffer to each analog input

000 = Allocates 1 word of buffer to each analog input

NOTES:

REGISTER 22-4: RTCVAL (WHEN RTCPTR<1:0> = 11): YEAR VALUE REGISTER⁽¹⁾

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15						bit 8	

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
YRTEN<3:0>				YRONE<3:0>			
bit 7						bit 0	

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-8 **Unimplemented:** Read as '0'
 bit 7-4 **YRTEN<3:0>:** Binary Coded Decimal Value of Year's Tens Digit; contains a value from 0 to 9
 bit 3-0 **YRONE<3:0>:** Binary Coded Decimal Value of Year's Ones Digit; contains a value from 0 to 9

Note 1: A write to the YEAR register is only allowed when RTCWREN = 1.

REGISTER 22-5: RTCVAL (WHEN RTCPTR<1:0> = 10): MONTH AND DAY VALUE REGISTER⁽¹⁾

U-0	U-0	U-0	R-x	R-x	R-x	R-x	R-x
—	—	—	MHTEN0	MTHONE<3:0>			
bit 15						bit 8	

U-0	U-0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
—	—	DAYTEN<1:0>		DAYONE<3:0>			
bit 7		bit 0					

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-13 **Unimplemented:** Read as '0'
 bit 12 **MHTEN0:** Binary Coded Decimal Value of Month's Tens Digit; contains a value of 0 or 1
 bit 11-8 **MTHONE<3:0>:** Binary Coded Decimal Value of Month's Ones Digit; contains a value from 0 to 9
 bit 7-6 **Unimplemented:** Read as '0'
 bit 5-4 **DAYTEN<1:0>:** Binary Coded Decimal Value of Day's Tens Digit; contains a value from 0 to 3
 bit 3-0 **DAYONE<3:0>:** Binary Coded Decimal Value of Day's Ones Digit; contains a value from 0 to 9

Note 1: A write to this register is only allowed when RTCWREN = 1.

23.5 Programmable CRC Registers

REGISTER 23-1: CRCCON: CRC CONTROL REGISTER

U-0	U-0	R/W-0	R-0	R-0	R-0	R-0	R-0
—	—	CSIDL	VWORD<4:0>				
bit 15							bit 8

R-0	R-1	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CRCFUL	CRCMPT	—	CRCGO	PLEN<3:0>			
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15-14 **Unimplemented:** Read as '0'
- bit 13 **CSIDL:** CRC Stop in Idle Mode bit
 1 = Discontinue module operation when device enters Idle mode
 0 = Continue module operation in Idle mode
- bit 12-8 **VWORD<4:0>:** Pointer Value bits
 Indicates the number of valid words in the FIFO. Has a maximum value of 8 when PLEN<3:0> is greater than 7, or 16 when PLEN<3:0> is less than or equal to 7.
- bit 7 **CRCFUL:** FIFO Full bit
 1 = FIFO is full
 0 = FIFO is not full
- bit 6 **CRCMPT:** FIFO Empty Bit
 1 = FIFO is empty
 0 = FIFO is not empty
- bit 5 **Unimplemented:** Read as '0'
- bit 4 **CRCGO:** Start CRC bit
 1 = Start CRC serial shifter
 0 = Turn off CRC serial shifter after FIFO is empty
- bit 3-0 **PLEN<3:0>:** Polynomial Length bits
 Denotes the length of the polynomial to be generated minus 1.

REGISTER 23-2: CRCXOR: CRC XOR POLYNOMIAL REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
X<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0
X<7:1>							—
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-1 **X<15:1>**: XOR of Polynomial Term X^n Enable bits

bit 0 **Unimplemented**: Read as '0'

NOTES:

REGISTER 24-6: PADCFG1: PAD CONFIGURATION CONTROL REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
—	—	—	—	—	—	RTSECSEL ⁽¹⁾	PMPTTL
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-2 **Unimplemented:** Read as '0'

bit 1 **RTSECSEL:** RTCC Seconds Clock Output Select bit⁽¹⁾

1 = RTCC seconds clock is selected for the RTCC pin

0 = RTCC alarm pulse is selected for the RTCC pin

bit 0 **PMPTTL:** PMP Module TTL Input Buffer Select bit

1 = PMP module uses TTL input buffers

0 = PMP module uses Schmitt Trigger input buffers

Note 1: To enable the actual RTCC output, the RTCOE bit (RCFGCAL<10>) needs to be set.

TABLE 25-3: CODE FLASH SECURITY SEGMENT SIZES FOR 32 KB DEVICES

CONFIG BITS	BSS<2:0> = x11 0K		BSS<2:0> = x10 1K		BSS<2:0> = x01 4K		BSS<2:0> = x00 8K	
SSS<2:0> = x11 0K	VS = 256 IW	0x000000h 0x0001FEh 0x000200h 0x0007FEh 0x000800h 0x001FFEh 0x002000h 0x003FFEh 0x004000h 0x0057FEh	VS = 256 IW	0x000000h 0x0001FEh 0x000200h 0x0007FEh 0x000800h 0x001FFEh 0x002000h 0x003FFEh 0x004000h 0x0057FEh	VS = 256 IW	0x000000h 0x0001FEh 0x000200h 0x0007FEh 0x000800h 0x001FFEh 0x002000h 0x003FFEh 0x004000h 0x0057FEh	VS = 256 IW	0x000000h 0x0001FEh 0x000200h 0x0007FEh 0x000800h 0x001FFEh 0x002000h 0x003FFEh 0x004000h 0x0057FEh
			BS = 768 IW		BS = 3840 IW		BS = 7936 IW	
	GS = 11008 IW		GS = 10240 IW		GS = 7168 IW		GS = 3072 IW	
		0x0157FEh		0x0157FEh		0x0157FEh		0x0157FEh

TABLE 26-2: INSTRUCTION SET OVERVIEW (CONTINUED)

Base Instr #	Assembly Mnemonic	Assembly Syntax	Description	# of Words	# of Cycles	Status Flags Affected
12	BTST	BTST <i>f</i> , #bit4	Bit Test <i>f</i>	1	1	Z
		BTST.C <i>Ws</i> , #bit4	Bit Test <i>Ws</i> to C	1	1	C
		BTST.Z <i>Ws</i> , #bit4	Bit Test <i>Ws</i> to Z	1	1	Z
		BTST.C <i>Ws</i> , <i>Wb</i>	Bit Test <i>Ws</i> < <i>Wb</i> > to C	1	1	C
		BTST.Z <i>Ws</i> , <i>Wb</i>	Bit Test <i>Ws</i> < <i>Wb</i> > to Z	1	1	Z
13	BTSTS	BTSTS <i>f</i> , #bit4	Bit Test then Set <i>f</i>	1	1	Z
		BTSTS.C <i>Ws</i> , #bit4	Bit Test <i>Ws</i> to C, then Set	1	1	C
		BTSTS.Z <i>Ws</i> , #bit4	Bit Test <i>Ws</i> to Z, then Set	1	1	Z
14	CALL	CALL <i>lit</i> 23	Call subroutine	2	2	None
		CALL <i>Wn</i>	Call indirect subroutine	1	2	None
15	CLR	CLR <i>f</i>	<i>f</i> = 0x0000	1	1	None
		CLR WREG	WREG = 0x0000	1	1	None
		CLR <i>Ws</i>	<i>Ws</i> = 0x0000	1	1	None
16	CLRWDT	CLRWDT	Clear Watchdog Timer	1	1	WDTO, Sleep
17	COM	COM <i>f</i>	<i>f</i> = $\bar{f}$	1	1	N, Z
		COM <i>f</i> , WREG	WREG = $\bar{f}$	1	1	N, Z
		COM <i>Ws</i> , <i>Wd</i>	<i>Wd</i> = $\overline{Ws}$	1	1	N, Z
18	CP	CP <i>f</i>	Compare <i>f</i> with WREG	1	1	C, DC, N, OV, Z
		CP <i>Wb</i> , #lit5	Compare <i>Wb</i> with lit5	1	1	C, DC, N, OV, Z
		CP <i>Wb</i> , <i>Ws</i>	Compare <i>Wb</i> with <i>Ws</i> (<i>Wb</i> – <i>Ws</i>)	1	1	C, DC, N, OV, Z
19	CP0	CP0 <i>f</i>	Compare <i>f</i> with 0x0000	1	1	C, DC, N, OV, Z
		CP0 <i>Ws</i>	Compare <i>Ws</i> with 0x0000	1	1	C, DC, N, OV, Z
20	CPB	CPB <i>f</i>	Compare <i>f</i> with WREG, with Borrow	1	1	C, DC, N, OV, Z
		CPB <i>Wb</i> , #lit5	Compare <i>Wb</i> with lit5, with Borrow	1	1	C, DC, N, OV, Z
		CPB <i>Wb</i> , <i>Ws</i>	Compare <i>Wb</i> with <i>Ws</i> , with Borrow (<i>Wb</i> – <i>Ws</i> – C)	1	1	C, DC, N, OV, Z
21	CPSEQ	CPSEQ <i>Wb</i> , <i>Wn</i>	Compare <i>Wb</i> with <i>Wn</i> , skip if =	1	1 (2 or 3)	None
22	CPSGT	CPSGT <i>Wb</i> , <i>Wn</i>	Compare <i>Wb</i> with <i>Wn</i> , skip if >	1	1 (2 or 3)	None
23	CPSLT	CPSLT <i>Wb</i> , <i>Wn</i>	Compare <i>Wb</i> with <i>Wn</i> , skip if <	1	1 (2 or 3)	None
24	CPSNE	CPSNE <i>Wb</i> , <i>Wn</i>	Compare <i>Wb</i> with <i>Wn</i> , skip if ≠	1	1 (2 or 3)	None
25	DAW	DAW <i>Wn</i>	<i>Wn</i> = decimal adjust <i>Wn</i>	1	1	C
26	DEC	DEC <i>f</i>	<i>f</i> = <i>f</i> – 1	1	1	C, DC, N, OV, Z
		DEC <i>f</i> , WREG	WREG = <i>f</i> – 1	1	1	C, DC, N, OV, Z
		DEC <i>Ws</i> , <i>Wd</i>	<i>Wd</i> = <i>Ws</i> – 1	1	1	C, DC, N, OV, Z
27	DEC2	DEC2 <i>f</i>	<i>f</i> = <i>f</i> – 2	1	1	C, DC, N, OV, Z
		DEC2 <i>f</i> , WREG	WREG = <i>f</i> – 2	1	1	C, DC, N, OV, Z
		DEC2 <i>Ws</i> , <i>Wd</i>	<i>Wd</i> = <i>Ws</i> – 2	1	1	C, DC, N, OV, Z
28	DISI	DISI #lit14	Disable Interrupts for <i>k</i> instruction cycles	1	1	None
29	DIV	DIV.S <i>Wm</i> , <i>Wn</i>	Signed 16/16-bit Integer Divide	1	18	N, Z, C, OV
		DIV.SD <i>Wm</i> , <i>Wn</i>	Signed 32/16-bit Integer Divide	1	18	N, Z, C, OV
		DIV.U <i>Wm</i> , <i>Wn</i>	Unsigned 16/16-bit Integer Divide	1	18	N, Z, C, OV
		DIV.UD <i>Wm</i> , <i>Wn</i>	Unsigned 32/16-bit Integer Divide	1	18	N, Z, C, OV
30	EXCH	EXCH <i>Wns</i> , <i>Wnd</i>	Swap <i>Wns</i> with <i>Wnd</i>	1	1	None
31	FBCL	FBCL <i>Ws</i> , <i>Wnd</i>	Find Bit Change from Left (MSb) Side	1	1	C
32	FF1L	FF1L <i>Ws</i> , <i>Wnd</i>	Find First One from Left (MSb) Side	1	1	C
33	FF1R	FF1R <i>Ws</i> , <i>Wnd</i>	Find First One from Right (LSb) Side	1	1	C
34	GOTO	GOTO <i>Expr</i>	Go to address	2	2	None
		GOTO <i>Wn</i>	Go to indirect	1	2	None

TABLE 28-6: DC CHARACTERISTICS: IDLE CURRENT (IDLE)

DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended		
Parameter No. ⁽³⁾	Typical ⁽²⁾	Max	Units	Conditions	
Idle Current (IDLE): Core OFF Clock ON Base Current ⁽¹⁾					
DC40d	8	10	mA	-40°C	3.3V 10 MIPS
DC40a	8	10	mA	+25°C	
DC40b	9	10	mA	+85°C	
DC40c	10	13	mA	+125°C	
DC41d	13	15	mA	-40°C	3.3V 16 MIPS
DC41a	13	15	mA	+25°C	
DC41b	13	16	mA	+85°C	
DC41c	13	19	mA	+125°C	
DC42d	15	18	mA	-40°C	3.3V 20 MIPS
DC42a	16	18	mA	+25°C	
DC42b	16	19	mA	+85°C	
DC42c	17	22	mA	+125°C	
DC43a	23	27	mA	+25°C	3.3V 30 MIPS
DC43d	23	26	mA	-40°C	
DC43b	24	28	mA	+85°C	
DC43c	25	31	mA	+125°C	
DC44d	31	42	mA	-40°C	3.3V 40 MIPS
DC44a	31	36	mA	+25°C	
DC44b	32	39	mA	+85°C	
DC44c	34	43	mA	+125°C	

Note 1: Base IDLE current is measured as follows:

- CPU core is off (i.e., Idle mode), oscillator is configured in EC mode and external clock active, OSC1 is driven with external square wave from rail-to-rail (EC clock overshoot/undershoot < 250 mV required)
- CLK0 is configured as an I/O input pin in the Configuration word
- External Secondary Oscillator disabled (i.e., SOSCO and SOSCI pins configured as digital I/O inputs)
- All I/O pins are configured as inputs and pulled to Vss
- MCLR = VDD, WDT and FSCM are disabled
- No peripheral modules are operating; however, every peripheral is being clocked (defined PMDx bits are set to zero)
- JTAG is disabled

2: Data in "Typ" column is at 3.3V, +25°C unless otherwise stated.

3: These parameters are characterized but not tested in manufacturing.

FIGURE 28-6: INPUT CAPTURE (CAPx) TIMING CHARACTERISTICS

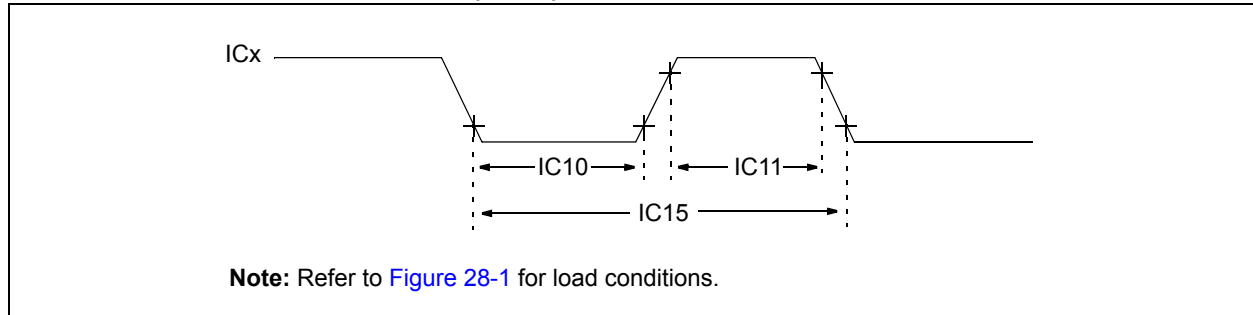


TABLE 28-25: INPUT CAPTURE TIMING REQUIREMENTS

AC CHARACTERISTICS		Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended					
Param No.	Symbol	Characteristic ⁽¹⁾		Min	Max	Units	Conditions
IC10	TccL	ICx Input Low Time	No Prescaler	0.5 Tcy + 20	—	ns	—
			With Prescaler	10	—	ns	
IC11	TccH	ICx Input High Time	No Prescaler	0.5 Tcy + 20	—	ns	—
			With Prescaler	10	—	ns	
IC15	TccP	ICx Input Period		(Tcy + 40)/N	—	ns	N = prescale value (1, 4, 16)

Note 1: These parameters are characterized but not tested in manufacturing.

FIGURE 28-7: OUTPUT COMPARE MODULE (OCx) TIMING CHARACTERISTICS

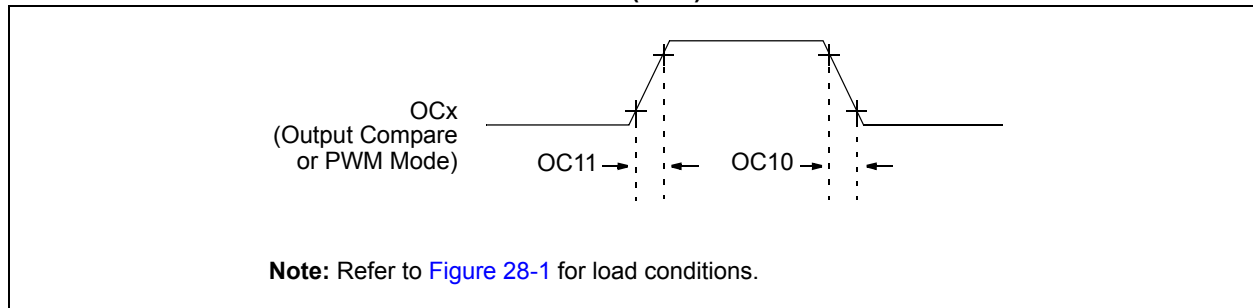


TABLE 28-26: OUTPUT COMPARE MODULE TIMING REQUIREMENTS

AC CHARACTERISTICS		Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended					
Param No.	Symbol	Characteristic ⁽¹⁾	Min	Typ	Max	Units	Conditions
OC10	TccF	OCx Output Fall Time	—	—	—	ns	See parameter DO32
OC11	TccR	OCx Output Rise Time	—	—	—	ns	See parameter DO31

Note 1: These parameters are characterized but not tested in manufacturing.

FIGURE 28-25: PARALLEL SLAVE PORT TIMING DIAGRAM

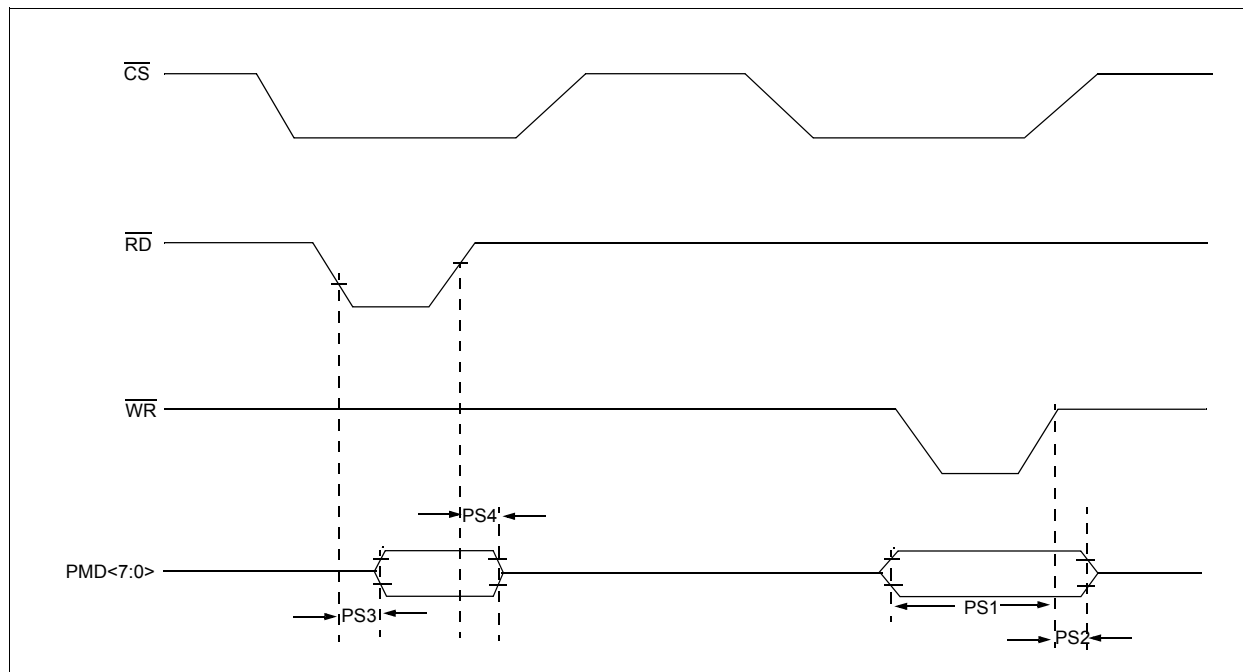


TABLE 28-48: SETTING TIME SPECIFICATIONS

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Symbol	Characteristic	Min.	Typ	Max.	Units	Conditions
PS1	TdtV2wrH	Data in Valid before WR or CS Inactive (setup time)	20	—	—	ns	—
PS2	TwrH2dtI	WR or CS Inactive to Data-In Invalid (hold time)	20	—	—	ns	—
PS3	TrdL2dtV	RD and CS to Active Data-Out Valid	—	—	80	ns	—
PS4	TrdH2dtI	RD Active or CS Inactive to Data-Out Invalid	10	—	30	ns	—