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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

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Details

Product Status	Active
Core Processor	PIC
Core Size	16-Bit
Speed	40 MIPS
Connectivity	CANbus, I ² C, IrDA, LINbus, PMP, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	21
Program Memory Size	128KB (43K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 10x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	28-VQFN Exposed Pad
Supplier Device Package	28-QFN-S (6x6)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic24hj128gp502-e-mm

3.0 CPU

- Note 1:** This data sheet summarizes the features of the PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 families of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 2. “CPU”** (DS70204) of the *“dsPIC33F/PIC24H Family Reference Manual”*, which is available from the Microchip web site (www.microchip.com).
- 2:** Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

3.1 Overview

The PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 CPU module has a 16-bit (data) modified Harvard architecture with an enhanced instruction set and addressing modes. The CPU has a 24-bit instruction word with a variable length opcode field. The Program Counter (PC) is 23 bits wide and addresses up to 4M x 24 bits of user program memory space. The actual amount of program memory implemented varies by device. A single-cycle instruction prefetch mechanism is used to help maintain throughput and provides predictable execution. All instructions execute in a single cycle, with the exception of instructions that change the program flow, the double word move (*MOV.D*) instruction and the table instructions. Overhead-free, single-cycle program loop constructs are supported using the *REPEAT* instruction, which is interruptible at any point.

The PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 devices have sixteen, 16-bit working registers in the programmer's model. Each of the working registers can serve as a data, address or address offset register. The 16th working register (W15) operates as a software Stack Pointer (SP) for interrupts and calls.

The PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 instruction set includes many addressing modes and is designed for optimum C compiler efficiency. For most instructions, the PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 is capable of executing a data (or program data) memory read, a working register (data) read, a data memory write and a program (instruction) memory read per instruction cycle. As a result, three parameter instructions can be supported, allowing $A + B = C$ operations to be executed in a single cycle.

A block diagram of the CPU is shown in [Figure 3-1](#), and the programmer's model for the PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 is shown in [Figure 3-2](#).

3.2 Data Addressing Overview

The data space can be linearly addressed as 32K words or 64 Kbytes using an Address Generation Unit (AGU). The upper 32 Kbytes of the data space memory map can optionally be mapped into program space at any 16K program word boundary defined by the 8-bit Program Space Visibility Page (PSVPAG) register. The program to data space mapping feature lets any instruction access program space as if it were data space.

The data space also includes 2 Kbytes of DMA RAM, which is primarily used for DMA data transfers, but may be used as general purpose RAM.

3.6 Arithmetic Logic Unit (ALU)

The PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 ALU is 16 bits wide and is capable of addition, subtraction, bit shifts and logic operations. Unless otherwise mentioned, arithmetic operations are two's complement in nature. Depending on the operation, the ALU can affect the values of the Carry (C), Zero (Z), Negative (N), Overflow (OV) and Digit Carry (DC) Status bits in the SR register. The C and DC Status bits operate as Borrow and Digit Borrow bits, respectively, for subtraction operations.

The ALU can perform 8-bit or 16-bit operations, depending on the mode of the instruction that is used. Data for the ALU operation can come from the W register array or data memory, depending on the addressing mode of the instruction. Likewise, output data from the ALU can be written to the W register array or a data memory location.

For information on the SR bits affected by each instruction, refer to the “*16-bit MCU and DSC Programmer's Reference Manual*” (DS70157).

The PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 CPU incorporates hardware support for both multiplication and division. This includes a dedicated hardware multiplier and support hardware for 16-bit-divisor division.

3.6.1 MULTIPLIER

Using the high-speed 17-bit x 17-bit multiplier, the ALU supports unsigned, signed or mixed-sign operation in several MCU multiplication modes:

- 16-bit x 16-bit signed
- 16-bit x 16-bit unsigned
- 16-bit signed x 5-bit (literal) unsigned
- 16-bit unsigned x 16-bit unsigned
- 16-bit unsigned x 5-bit (literal) unsigned
- 16-bit unsigned x 16-bit signed
- 8-bit unsigned x 8-bit unsigned

3.6.2 DIVIDER

The divide block supports 32-bit/16-bit and 16-bit/16-bit signed and unsigned integer divide operations with the following data sizes:

- 32-bit signed/16-bit signed divide
- 32-bit unsigned/16-bit unsigned divide
- 16-bit signed/16-bit signed divide
- 16-bit unsigned/16-bit unsigned divide

The quotient for all divide instructions ends up in W0 and the remainder in W1. 16-bit signed and unsigned `DIV` instructions can specify any W register for both the 16-bit divisor (Wn) and any W register (aligned) pair (W(m + 1):Wm) for the 32-bit dividend. The divide algorithm takes one cycle per bit of divisor, so both 32-bit/16-bit and 16-bit/16-bit instructions take the same number of cycles to execute.

3.6.3 MULTI-BIT DATA SHIFTER

The multi-bit data shifter is capable of performing up to 16-bit arithmetic or logic right shifts, or up to 16-bit left shifts in a single cycle. The source can be either a working register or a memory location.

The shifter requires a signed binary value to determine both the magnitude (number of bits) and direction of the shift operation. A positive value shifts the operand right. A negative value shifts the operand left. A value of '0' does not modify the operand.

4.2 Data Address Space

The PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 CPU has a separate 16-bit wide data memory space. The data space is accessed using separate Address Generation Units (AGUs) for read and write operations. The data memory maps are shown in [Figure 4-3](#) and [Figure 4-4](#).

All Effective Addresses (EAs) in the data memory space are 16 bits wide and point to bytes within the data space. This arrangement gives a data space address range of 64 Kbytes or 32K words. The lower half of the data memory space (that is, when $EA<15> = 0$) is used for implemented memory addresses, while the upper half ($EA<15> = 1$) is reserved for the Program Space Visibility area (see [Section 4.6.3 “Reading Data from Program Memory Using Program Space Visibility”](#)).

PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 devices implement up to 8 Kbytes of data memory. Should an EA point to a location outside of this area, an all-zero word or byte is returned.

4.2.1 DATA SPACE WIDTH

The data memory space is organized in byte addressable, 16-bit wide blocks. Data is aligned in data memory and registers as 16-bit words, but all data space EAs resolve to bytes. The Least Significant Bytes (LSBs) of each word have even addresses, while the Most Significant Bytes (MSBs) have odd addresses.

4.2.2 DATA MEMORY ORGANIZATION AND ALIGNMENT

To maintain backward compatibility with PIC® MCU devices and improve data space memory usage efficiency, the PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 instruction set supports both word and byte operations. As a consequence of byte accessibility, all effective address calculations are internally scaled to step through word-aligned memory. For example, the core recognizes that Post-Modified Register Indirect Addressing mode [Ws++] results in a value of Ws + 1 for byte operations and Ws + 2 for word operations.

A data byte read, reads the complete word that contains the byte, using the LSB of any EA to determine which byte to select. The selected byte is placed onto the LSB of the data path. That is, data memory and registers are organized as two parallel byte-wide entities with shared (word) address decode but separate write lines. Data byte writes only write to the corresponding side of the array or register that matches the byte address.

All word accesses must be aligned to an even address. Misaligned word data fetches are not supported, so care must be taken when mixing byte and word operations, or translating from 8-bit MCU code. If a misaligned read or write is attempted, an address error trap is generated. If the error occurred on a read, the instruction underway is completed. If the error occurred on a write, the instruction is executed but the write does not occur. In either case, a trap is then executed, allowing the system and/or user application to examine the machine state prior to execution of the address Fault.

All byte loads into any W register are loaded into the Least Significant Byte. The Most Significant Byte is not modified.

A sign-extend instruction (SE) is provided to allow user applications to translate 8-bit signed data to 16-bit signed values. Alternatively, for 16-bit unsigned data, user applications can clear the MSB of any W register by executing a zero-extend (ZE) instruction on the appropriate address.

4.2.3 SFR SPACE

The first 2 Kbytes of the Near Data Space, from 0x0000 to 0x07FF, is primarily occupied by Special Function Registers (SFRs). These are used by the PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 core and peripheral modules for controlling the operation of the device.

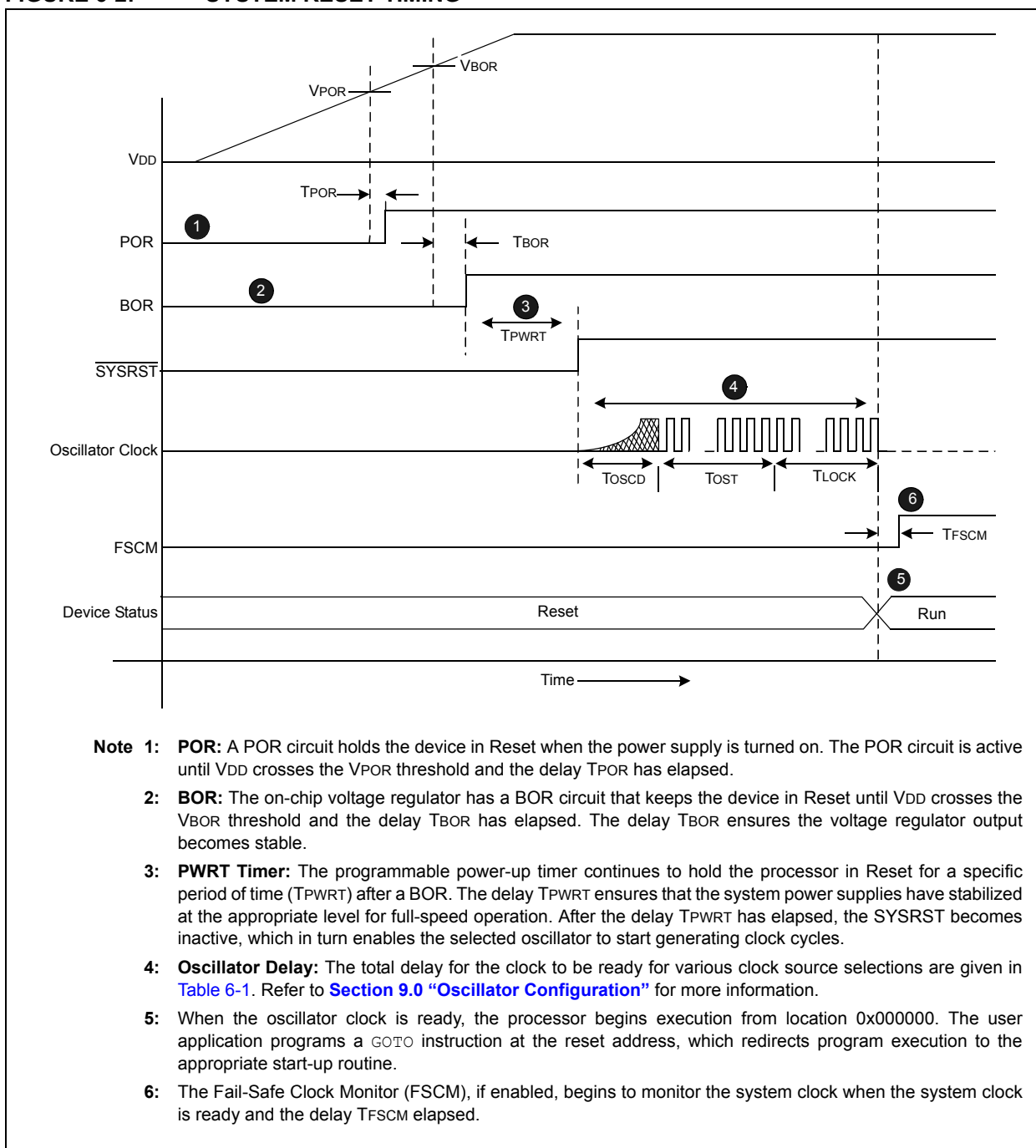
SFRs are distributed among the modules that they control, and are generally grouped together by module. Much of the SFR space contains unused addresses; these are read as '0'.

Note: The actual set of peripheral features and interrupts varies by the device. Refer to the corresponding device tables and pinout diagrams for device-specific information.

4.2.4 NEAR DATA SPACE

The 8 Kbyte area between 0x0000 and 0x1FFF is referred to as the near data space. Locations in this space are directly addressable via a 13-bit absolute address field within all memory direct instructions. Additionally, the whole data space is addressable using MOV instructions, which support Memory Direct Addressing mode with a 16-bit address field, or by using Indirect Addressing mode using a working register as an address pointer.

FIGURE 6-2: SYSTEM RESET TIMING



REGISTER 8-3: DMAxSTA: DMA CHANNEL x RAM START ADDRESS REGISTER A⁽¹⁾

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
STA<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
STA<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 **STA<15:0>**: Primary DMA RAM Start Address bits (source or destination)

Note 1: A read of this address register returns the current contents of the DMA RAM Address register, not the contents written to STA<15:0>. If the channel is enabled (i.e., active), writes to this register may result in unpredictable behavior of the DMA channel and should be avoided.

REGISTER 8-4: DMAxSTB: DMA CHANNEL x RAM START ADDRESS REGISTER B⁽¹⁾

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
STB<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
STB<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 **STB<15:0>**: Secondary DMA RAM Start Address bits (source or destination)

Note 1: A read of this address register returns the current contents of the DMA RAM Address register, not the contents written to STB<15:0>. If the channel is enabled (i.e., active), writes to this register may result in unpredictable behavior of the DMA channel and should be avoided.

REGISTER 11-4: RPNR4: PERIPHERAL PIN SELECT INPUT REGISTER 4

U-0	U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	—	T5CKR<4:0>				
bit 15							bit 8

U-0	U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	—	T4CKR<4:0>				
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-13 **Unimplemented:** Read as '0'

bit 12-8 **T5CKR<4:0>:** Assign Timer5 External Clock (T5CK) to the corresponding RPN pin

11111 = Input tied to Vss

11001 = Input tied to RP25

•
•
•

00001 = Input tied to RP1

00000 = Input tied to RP0

bit 7-5 **Unimplemented:** Read as '0'

bit 4-0 **T4CKR<4:0>:** Assign Timer4 External Clock (T4CK) to the corresponding RPN pin

11111 = Input tied to Vss

11001 = Input tied to RP25

•
•
•

00001 = Input tied to RP1

00000 = Input tied to RP0

The Timer2/3 and Timer4/5 modules can operate in one of the following modes:

- Timer mode
- Gated Timer mode
- Synchronous Counter mode

In Timer and Gated Timer modes, the input clock is derived from the internal instruction cycle clock (FCY). In Synchronous Counter mode, the input clock is derived from the external clock input at TxCK pin.

The timer modes are determined by the following bits:

- TCS (TxCON<1>): Timer Clock Source Control bit
- TGATE (TxCON<6>): Timer Gate Control bit

Timer control bit settings for different operating modes are given in the [Table 13-1](#).

TABLE 13-1: TIMER MODE SETTINGS

Mode	TCS	TGATE
Timer	0	0
Gated timer	0	1
Synchronous counter	1	x

13.1 16-Bit Operation

To configure any of the timers for individual 16-bit operation:

1. Clear the T32 bit corresponding to that timer.
2. Select the timer prescaler ratio using the TCKPS<1:0> bits.
3. Set the Clock and Gating modes using the TCS and TGATE bits.
4. Load the timer period value into the PRx register.
5. If interrupts are required, set the interrupt enable bit, TxIE. Use the priority bits, TxIP<2:0>, to set the interrupt priority.
6. Set the TON bit.

Note: Only Timer2 and Timer3 can trigger a DMA data transfer.

13.2 32-Bit Operation

A 32-bit timer module can be formed by combining a Type B and a Type C 16-bit timer module. For 32-bit timer operation, the T32 control bit in the Type B Timer Control register (TxCON<3>) must be set. The Type C timer holds the most significant word (msw) and the Type B timer holds the least significant word (lsw) for 32-bit operation.

When configured for 32-bit operation, only the Type B Timer Control register (TxCON) bits are required for setup and control. Type C timer control register bits are ignored (except TSIDL bit).

For interrupt control, the combined 32-bit timer uses the interrupt enable, interrupt flag and interrupt priority control bits of the Type C timer. The interrupt control and status bits for the Type B timer are ignored during 32-bit timer operation.

The Type B and Type C timers that can be combined to form a 32-bit timer are listed in [Table 13-2](#).

TABLE 13-2: 32-BIT TIMER

TYPE B Timer (lsw)	TYPE C Timer (msw)
Timer2	Timer3
Timer4	Timer5

A block diagram representation of the 32-bit timer module is shown in [Figure 13-3](#). The 32-timer module can operate in one of the following modes:

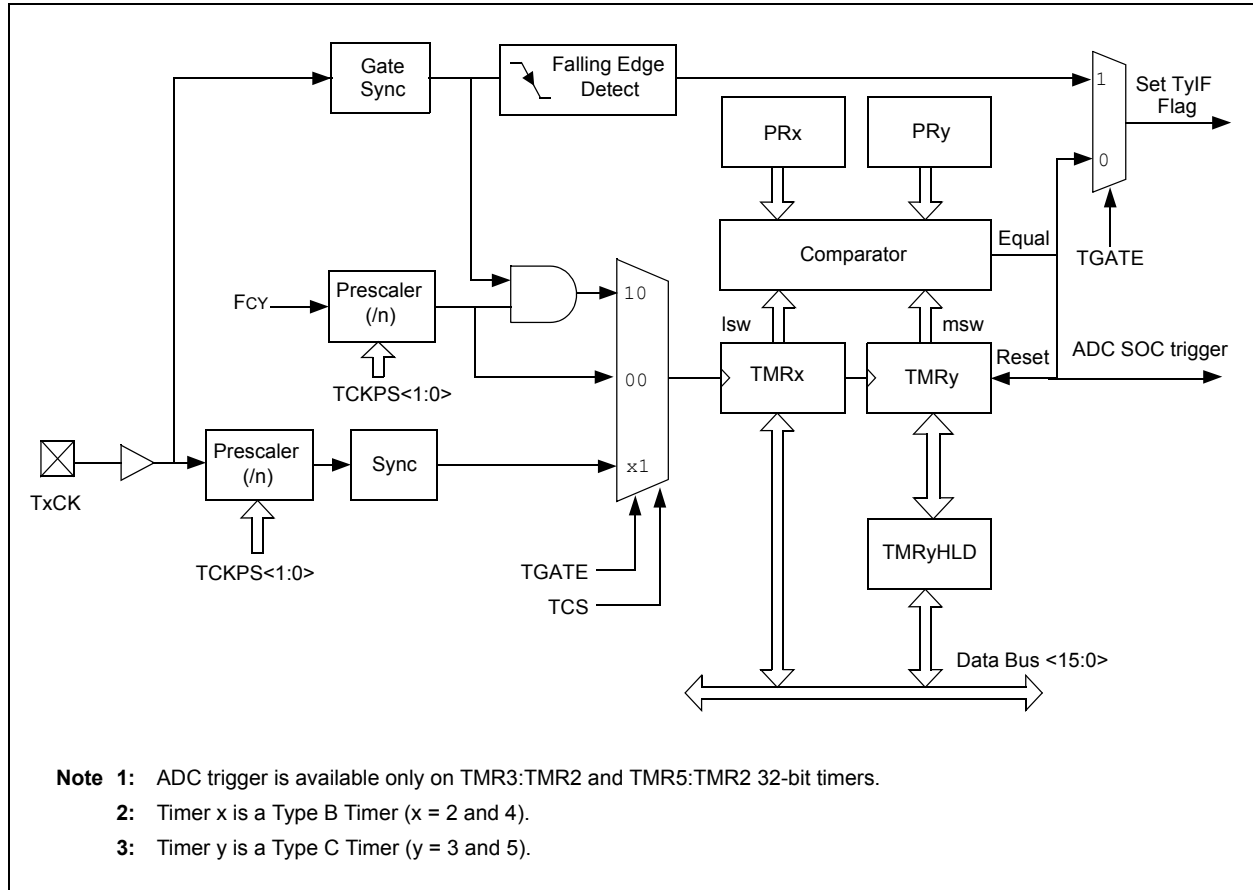
- Timer mode
- Gated Timer mode
- Synchronous Counter mode

To configure the features of Timer2/3 or Timer4/5 for 32-bit operation:

1. Set the T32 control bit.
2. Select the prescaler ratio for Timer2 or Timer4 using the TCKPS<1:0> bits.
3. Set the Clock and Gating modes using the corresponding TCS and TGATE bits.
4. Load the timer period value. PR3 or PR5 contains the most significant word of the value, while PR2 or PR4 contains the least significant word.
5. If interrupts are required, set the interrupt enable bits, T3IE or T5IE. Use the priority bits, T3IP<2:0> or T5IP<2:0> to set the interrupt priority. While Timer2 or Timer4 controls the timer, the interrupt appears as a Timer3 or Timer5 interrupt.
6. Set the corresponding TON bit.

The timer value at any point is stored in the register pair, TMR3:TMR2 or TMR5:TMR4, which always contains the most significant word of the count, while TMR2 or TMR4 contains the least significant word.

FIGURE 13-3: 32-BIT TIMER BLOCK DIAGRAM



13.3 Timer Resources

Many useful resources related to Timers are provided on the main product page of the Microchip web site for the devices listed in this data sheet. This product page, which can be accessed using this [link](http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en532315), contains the latest updates and additional information.

Note: In the event you are not able to access the product page using the link above, enter this URL in your browser:
<http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en532315>

13.3.1 KEY RESOURCES

- **Section 11. “Timers”** (DS70205)
- Code Samples
- Application Notes
- Software Libraries
- Webinars
- All related dsPIC33F/PIC24H Family Reference Manuals Sections
- Development Tools

REGISTER 17-1: I2CxCON: I2Cx CONTROL REGISTER (CONTINUED)

- bit 5 **ACKDT:** Acknowledge Data bit (when operating as I²C master, applicable during master receive)
Value that is transmitted when the software initiates an Acknowledge sequence.
1 = Send NACK during Acknowledge
0 = Send ACK during Acknowledge
- bit 4 **ACKEN:** Acknowledge Sequence Enable bit
(when operating as I²C master, applicable during master receive)
1 = Initiate Acknowledge sequence on SDAx and SCLx pins and transmit ACKDT data bit.
Hardware clear at end of master Acknowledge sequence
0 = Acknowledge sequence not in progress
- bit 3 **RCEN:** Receive Enable bit (when operating as I²C master)
1 = Enables Receive mode for I²C. Hardware clear at end of eighth bit of master receive data byte
0 = Receive sequence not in progress
- bit 2 **PEN:** Stop Condition Enable bit (when operating as I²C master)
1 = Initiate Stop condition on SDAx and SCLx pins. Hardware clear at end of master Stop sequence
0 = Stop condition not in progress
- bit 1 **RSEN:** Repeated Start Condition Enable bit (when operating as I²C master)
1 = Initiate Repeated Start condition on SDAx and SCLx pins. Hardware clear at end of
master Repeated Start sequence
0 = Repeated Start condition not in progress
- bit 0 **SEN:** Start Condition Enable bit (when operating as I²C master)
1 = Initiate Start condition on SDAx and SCLx pins. Hardware clear at end of master Start sequence
0 = Start condition not in progress

REGISTER 19-4: CifCTRL: ECAN™ FIFO CONTROL REGISTER

R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	U-0	U-0
DMABS<2:0>			—	—	—	—	—
bit 15							
			bit 8				

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	FSA<4:0>				
bit 7							
			bit 0				

Legend:	C = Writeable bit, but only '0' can be written to clear the bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-13 **DMABS<2:0>**: DMA Buffer Size bits

111 = Reserved
 110 = 32 buffers in DMA RAM
 101 = 24 buffers in DMA RAM
 100 = 16 buffers in DMA RAM
 011 = 12 buffers in DMA RAM
 010 = 8 buffers in DMA RAM
 001 = 6 buffers in DMA RAM
 000 = 4 buffers in DMA RAM

bit 12-5 **Unimplemented**: Read as '0'

bit 4-0 **FSA<4:0>**: FIFO Area Starts with Buffer bits

11111 = Read buffer RB31
 11110 = Read buffer RB30
 •
 •
 •
 00001 = TX/RX buffer TRB1
 00000 = TX/RX buffer TRB0

REGISTER 19-26: CiTRmnCON: ECAN™ TX/RX BUFFER m CONTROL REGISTER
(m = 0,2,4,6; n = 1,3,5,7)

R/W-0	R-0	R-0	R-0	R/W-0	R/W-0	R/W-0	R/W-0
TXENn	TXABTn	TXLARBn	TXERRn	TXREQn	RTRENn	TXnPRI<1:0>	
bit 15							bit 8

R/W-0	R-0	R-0	R-0	R/W-0	R/W-0	R/W-0	R/W-0
TXENm	TXABTm ⁽¹⁾	TXLARBm ⁽¹⁾	TXERRm ⁽¹⁾	TXREQm	RTRENm	TXmPRI<1:0>	
bit 7							bit 0

Legend:	C = Writeable bit, but only '0' can be written to clear the bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15-8 See Definition for Bits 7-0, Controls Buffer n
- bit 7 **TXENm**: TX/RX Buffer Selection bit
1 = Buffer TRBn is a transmit buffer
0 = Buffer TRBn is a receive buffer
- bit 6 **TXABTm**: Message Aborted bit⁽¹⁾
1 = Message was aborted
0 = Message completed transmission successfully
- bit 5 **TXLARBm**: Message Lost Arbitration bit⁽¹⁾
1 = Message lost arbitration while being sent
0 = Message did not lose arbitration while being sent
- bit 4 **TXERRm**: Error Detected During Transmission bit⁽¹⁾
1 = A bus error occurred while the message was being sent
0 = A bus error did not occur while the message was being sent
- bit 3 **TXREQm**: Message Send Request bit
1 = Requests that a message be sent. The bit automatically clears when the message is successfully sent
0 = Clearing the bit to '0' while set requests a message abort
- bit 2 **RTRENm**: Auto-Remote Transmit Enable bit
1 = When a remote transmit is received, TXREQ will be set
0 = When a remote transmit is received, TXREQ will be unaffected
- bit 1-0 **TXmPRI<1:0>**: Message Transmission Priority bits
11 = Highest message priority
10 = High intermediate message priority
01 = Low intermediate message priority
00 = Lowest message priority

Note 1: This bit is cleared when the TXREQ bit is set.

Note: The buffers, SID, EID, DLC, Data Field and Receive Status registers are located in DMA RAM.

REGISTER 24-3: PMADDR: PARALLEL PORT ADDRESS REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ADDR15	CS1	ADDR<13:8>					
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ADDR<7:0>							
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15 **ADDR15:** Parallel Port Destination Address bits
bit 14 **CS1:** Chip Select 1 bit
 1 = Chip select 1 is active
 0 = Chip select 1 is inactive
bit 13-0 **ADDR13:ADDR0:** Parallel Port Destination Address bits

REGISTER 24-4: PMAEN: PARALLEL PORT ENABLE REGISTER

U-0	R/W-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0
—	PTEN14	—	—	—	PTEN<10:8> ⁽¹⁾		
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PTEN<7:2> ⁽¹⁾						PTEN<1:0>	
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'
bit 14 **PTEN14:** PMCS1 Strobe Enable bit
 1 = PMA14 functions as either PMA<14> bit or PMCS1
 0 = PMA14 pin functions as port I/O
bit 13-11 **Unimplemented:** Read as '0'
bit 10-2 **PTEN<10:2>:** PMP Address Port Enable bits⁽¹⁾
 1 = PMA<10:2> function as PMP address lines
 0 = PMA<10:2> function as port I/O
bit 1-0 **PTEN<1:0>:** PMALH/PMALL Strobe Enable bits
 1 = PMA1 and PMA0 function as either PMA<1:0> or PMALH and PMALL
 0 = PMA1 and PMA0 pads functions as port I/O

Note 1: Devices with 28 pins do not have PMA<10:2>.

25.2 On-Chip Voltage Regulator

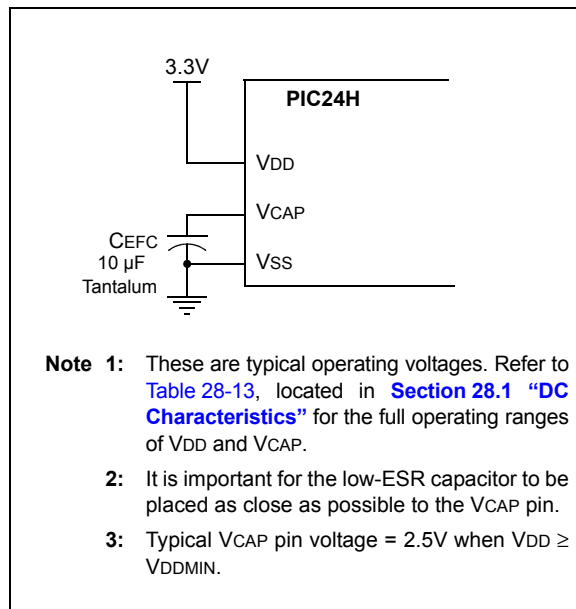
All of the PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 devices power their core digital logic at a nominal 2.5V. This can create a conflict for designs that are required to operate at a higher typical voltage, such as 3.3V. To simplify system design, all devices in the PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 family incorporate an on-chip voltage regulator that allows the device to run its core logic from VDD.

The regulator provides power to the core from the other VDD pins. When the regulator is enabled, a low-ESR (less than 5 Ohms) capacitor (such as tantalum or ceramic) must be connected to the VCAP pin (Figure 25-1). This helps to maintain the stability of the regulator. The recommended value for the filter capacitor is provided in Table 28-13 located in Section 28.1 “DC Characteristics”.

Note: It is important for the low-ESR capacitor to be placed as close as possible to the VCAP pin.

On a POR, it takes approximately 20 μ s for the on-chip voltage regulator to generate an output voltage. During this time, designated as TSTARTUP, code execution is disabled. TSTARTUP is applied every time the device resumes operation after any power-down.

FIGURE 25-1: CONNECTIONS FOR THE ON-CHIP VOLTAGE REGULATOR^(1,2,3)



25.3 Brown-out Reset (BOR)

The Brown-out Reset (BOR) module is based on an internal voltage reference circuit that monitors the regulated supply voltage VCAP. The main purpose of the BOR module is to generate a device Reset when a brown-out condition occurs. Brown-out conditions are generally caused by glitches on the AC mains (for example, missing portions of the AC cycle waveform due to bad power transmission lines, or voltage sags due to excessive current draw when a large inductive load is turned on).

A BOR generates a Reset pulse, which resets the device. The BOR selects the clock source, based on the device Configuration bit values (FNOSC<2:0> and POSCMD<1:0>).

If an oscillator mode is selected, the BOR activates the Oscillator Start-up Timer (OST). The system clock is held until OST expires. If the PLL is used, the clock is held until the LOCK bit (OSCCON<5>) is ‘1’.

Concurrently, the PWRT time-out (TPWRT) is applied before the internal Reset is released. If TPWRT = 0 and a crystal oscillator is being used, then a nominal delay of TFSCM = 100 is applied. The total delay in this case is TFSCM.

The BOR Status bit (RCON<1>) is set to indicate that a BOR has occurred. The BOR circuit continues to operate while in Sleep or Idle modes and resets the device should VDD fall below the BOR threshold voltage.

25.4 Watchdog Timer (WDT)

For PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 devices, the WDT is driven by the LPRC oscillator. When the WDT is enabled, the clock source is also enabled.

25.4.1 PRESCALER/POSTSCALER

The nominal WDT clock source from LPRC is 32 kHz. This feeds a prescaler that can be configured for either 5-bit (divide-by-32) or 7-bit (divide-by-128) operation. The prescaler is set by the WDTPRE Configuration bit. With a 32 kHz input, the prescaler yields a nominal WDT time-out period (TWDT) of 1 ms in 5-bit mode, or 4 ms in 7-bit mode.

A variable postscaler divides down the WDT prescaler output and allows for a wide range of time-out periods. The postscaler is controlled by the WDTPOST<3:0> Configuration bits (FWDT<3:0>), which allow the selection of 16 settings, from 1:1 to 1:32,768. Using the prescaler and postscaler, time-out periods ranging from 1 ms to 131 seconds can be achieved.

The WDT, prescaler and postscaler are reset:

- On any device Reset
- On the completion of a clock switch, whether invoked by software (i.e., setting the OSWEN bit after changing the NOSC bits) or by hardware (i.e., Fail-Safe Clock Monitor)
- When a PWRSAV instruction is executed (i.e., Sleep or Idle mode is entered)
- When the device exits Sleep or Idle mode to resume normal operation
- By a CLRWDT instruction during normal execution

Note: The CLRWDT and PWRSAV instructions clear the prescaler and postscaler counts when executed.

25.4.2 SLEEP AND IDLE MODES

If the WDT is enabled, it continues to run during Sleep or Idle modes. When the WDT time-out occurs, the device wakes the device and code execution continues from where the PWRSAV instruction was executed. The corresponding SLEEP or IDLE bits (RCON<3,2>) needs to be cleared in software after the device wakes up.

25.4.3 ENABLING WDT

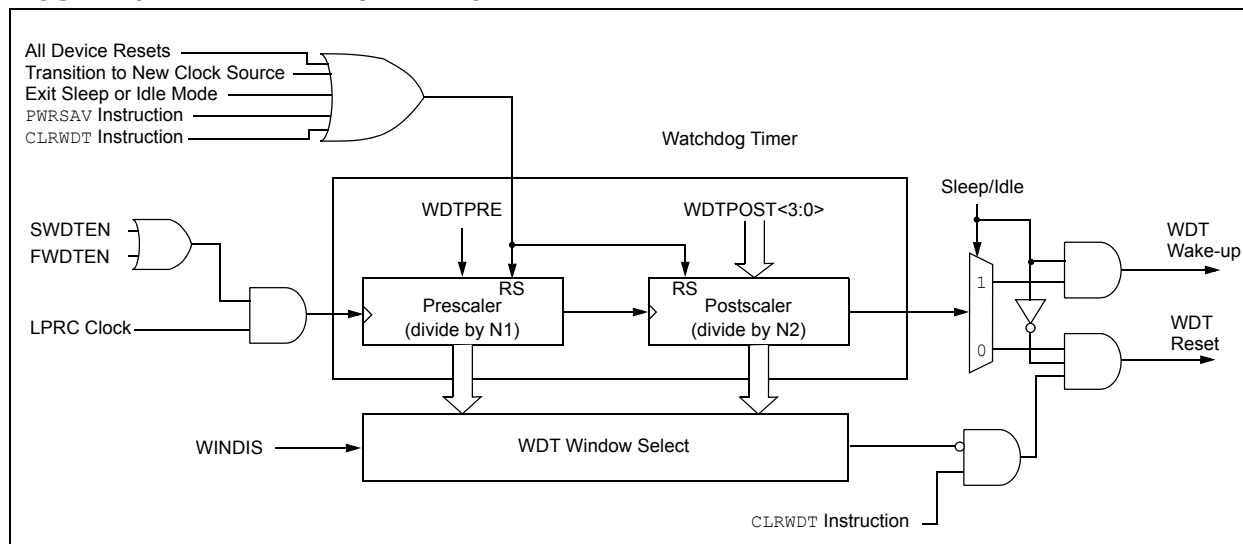
The WDT is enabled or disabled by the FWDTEN Configuration bit in the FWDT Configuration register. When the FWDTEN Configuration bit is set, the WDT is always enabled.

The WDT can be optionally controlled in software when the FWDTEN Configuration bit has been programmed to '0'. The WDT is enabled in software by setting the SWDTEN control bit (RCON<5>). The SWDTEN control bit is cleared on any device Reset. The software WDT option allows the user application to enable the WDT for critical code segments and disable the WDT during non-critical segments for maximum power savings.

Note: If the WINDIS bit (FWDT<6>) is cleared, the CLRWDT instruction should be executed by the application software only during the last 1/4 of the WDT period. This CLRWDT window can be determined by using a timer. If a CLRWDT instruction is executed before this window, a WDT Reset occurs.

The WDT flag bit, WDTO (RCON<4>), is not automatically cleared following a WDT time-out. To detect subsequent WDT events, the flag must be cleared in software.

FIGURE 25-2: WDT BLOCK DIAGRAM



29.1 High Temperature DC Characteristics

TABLE 29-1: OPERATING MIPS VS. VOLTAGE

Characteristic	VDD Range (in Volts)	Temperature Range (in °C)	Max MIPS
			PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04
—	3.0V to 3.6V ⁽¹⁾	-40°C to +150°C	20

Note 1: Device is functional at $V_{BORMIN} < V_{DD} < V_{DDMIN}$. Analog modules such as the ADC will have degraded performance. Device functionality is tested but not characterized.

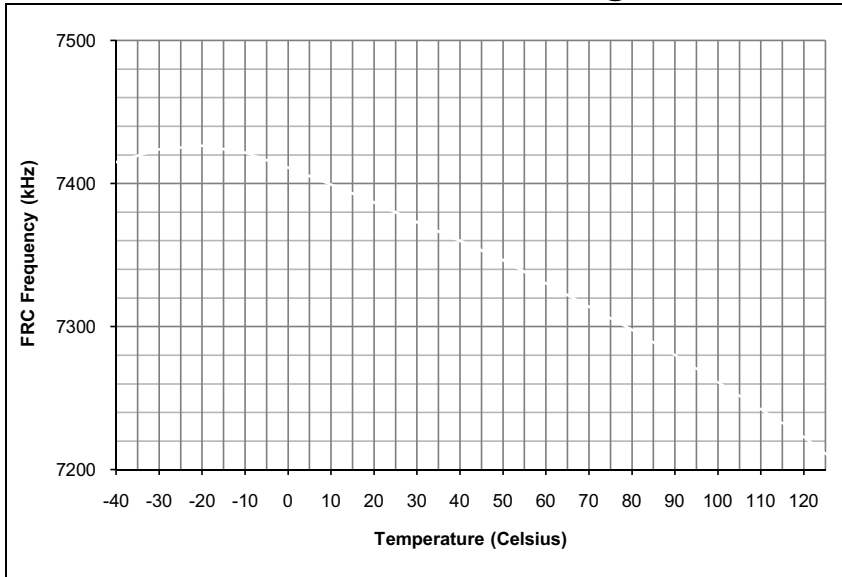
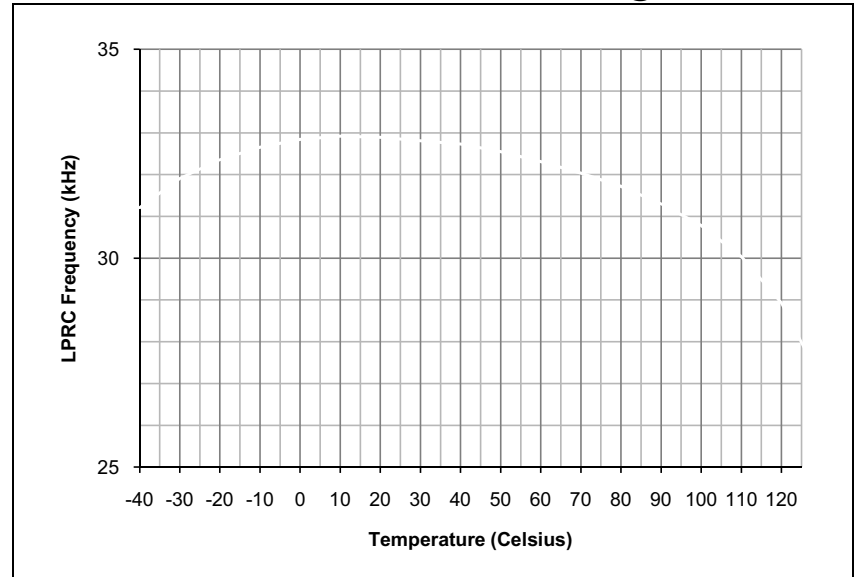
TABLE 29-2: THERMAL OPERATING CONDITIONS

Rating	Symbol	Min	Typ	Max	Unit
High Temperature Devices					
Operating Junction Temperature Range	TJ	-40	—	+155	°C
Operating Ambient Temperature Range	TA	-40	—	+150	°C
Power Dissipation: Internal chip power dissipation: $P_{INT} = V_{DD} \times (I_{DD} - \Sigma I_{OH})$ I/O Pin Power Dissipation: $I/O = \Sigma (\{V_{DD} - V_{OH}\} \times I_{OH}) + \Sigma (V_{OL} \times I_{OL})$	PD	PINT + PI/O			W
Maximum Allowed Power Dissipation	PDMAX	$(T_J - T_A)/\theta_{JA}$			W

TABLE 29-3: DC TEMPERATURE AND VOLTAGE SPECIFICATIONS

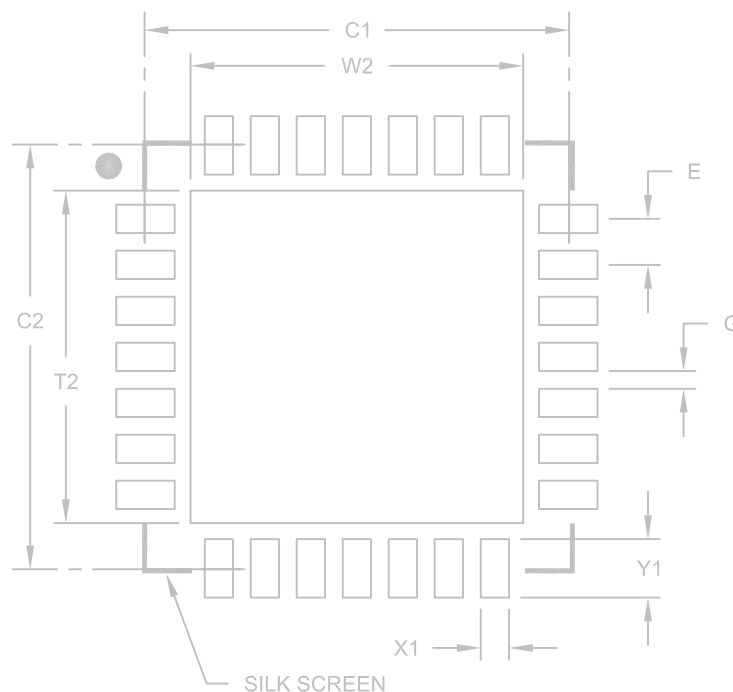
DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^\circ\text{C} \leq T_A \leq +150^\circ\text{C}$ for High Temperature				
Parameter No.	Symbol	Characteristic	Min	Typ	Max	Units	Conditions
Operating Voltage							
HDC10	Supply Voltage						
	VDD	—	3.0	3.3	3.6	V	-40°C to +140°C

Note 1: Device is functional at $V_{BORMIN} < V_{DD} < V_{DDMIN}$. Analog modules such as the ADC will have degraded performance. Device functionality is tested but not characterized.

FIGURE 32-13: TYPICAL FRC FREQUENCY @ $V_{DD} = 3.3V$ **FIGURE 32-14: TYPICAL LPRC FREQUENCY @ $V_{DD} = 3.3V$** 

**28-Lead Plastic Quad Flat, No Lead Package (MM) – 6x6x0.9 mm Body [QFN-S]
with 0.40 mm Contact Length**

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E	0.65 BSC		
Optional Center Pad Width	W2			4.70
Optional Center Pad Length	T2			4.70
Contact Pad Spacing	C1		6.00	
Contact Pad Spacing	C2		6.00	
Contact Pad Width (X28)	X1			0.40
Contact Pad Length (X28)	Y1			0.85
Distance Between Pads	G	0.25		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2124A

TABLE A-4: MAJOR SECTION UPDATES (CONTINUED)

Section Name	Update Description
Section 29.0 “High Temperature Electrical Characteristics”	<p>Updated all ambient temperature end range values to +150°C throughout the chapter.</p> <p>Updated the storage temperature end range to +160°C.</p> <p>Updated the maximum junction temperature from +145°C to +155°C.</p> <p>Updated the maximum values for High Temperature Devices in the Thermal Operating Conditions (see Table 29-2).</p> <p>Updated the ADC Module Specifications (12-bit Mode), removing all parameters with the exception of HAD33a (see Table 29-14).</p> <p>Updated the ADC Module Specifications (10-bit Mode), removing all parameters with the exception of HAD33b (see Table 29-16).</p>
“Product Identification System”	Updated the end range temperature value for H (High) devices.

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