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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

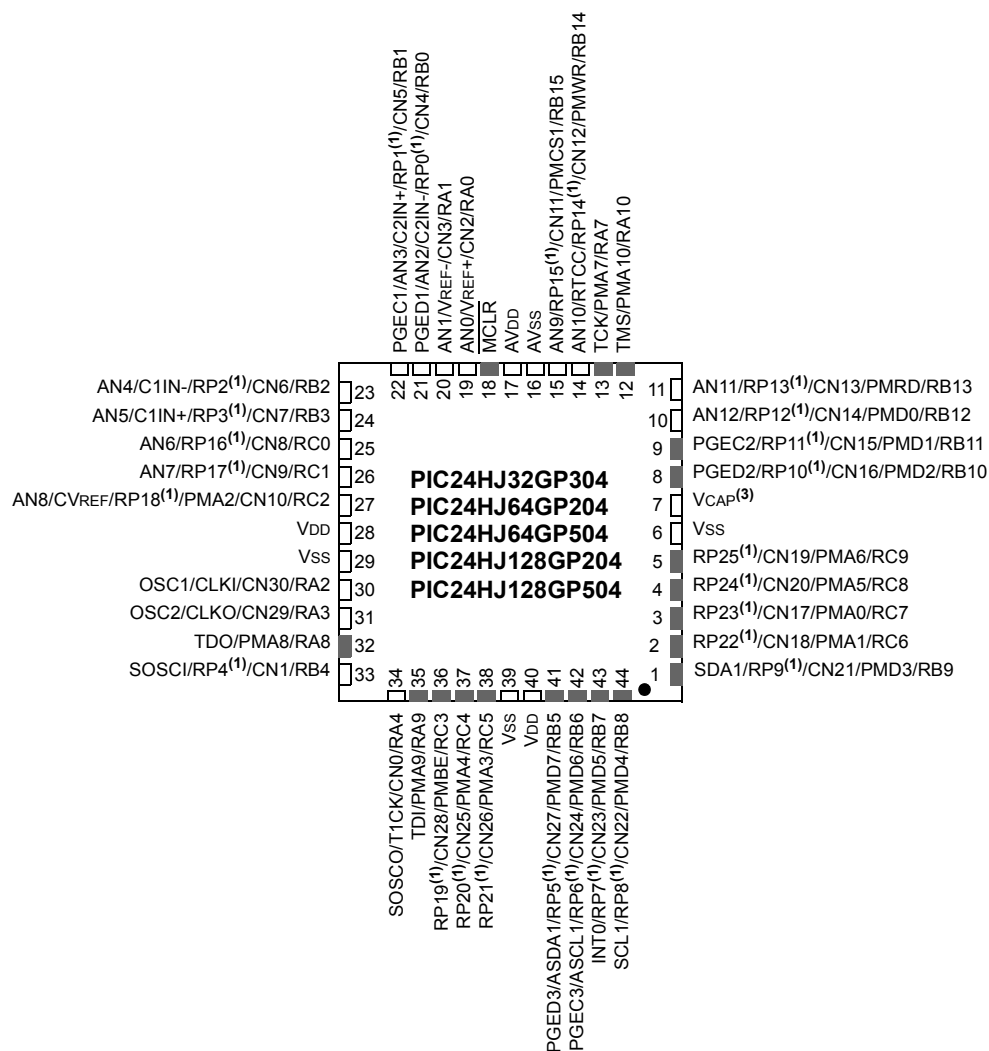
#### Details

Product Status	Active
Core Processor	PIC
Core Size	16-Bit
Speed	40 MIPS
Connectivity	I <sup>2</sup> C, PMP, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	21
Program Memory Size	32KB (11K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	4K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 10x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	28-VQFN Exposed Pad
Supplier Device Package	28-QFN-S (6x6)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic24hj32gp302-e-mm">https://www.e-xfl.com/product-detail/microchip-technology/pic24hj32gp302-e-mm</a>

## Pin Diagrams (Continued)

### 44-Pin QFN<sup>(2)</sup>

■ Pins are up to 5V tolerant



- Note** 1: The RPx pins can be used by any remappable peripheral. See [Table 1](#) in this section for the list of available peripherals.
- 2: The metal plane at the bottom of the device is not connected to any pins and is recommended to be connected to VSS externally.
- 3: Refer to [Section 2.3 "CPU Logic Filter Capacitor Connection \(VCAP\)"](#) for proper connection to this pin.

## 6.9 Configuration Mismatch Reset

To maintain the integrity of the peripheral pin select control registers, they are constantly monitored with shadow registers in hardware. If an unexpected change in any of the registers occur (such as cell disturbances caused by ESD or other external events), a configuration mismatch Reset occurs.

The Configuration Mismatch Flag bit (CM) in the Reset Control register (RCON<9>) is set to indicate the configuration mismatch Reset. Refer to [Section 11.0 “I/O Ports”](#) for more information on the configuration mismatch Reset.

**Note:** The configuration mismatch feature and associated reset flag is not available on all devices.

## 6.10 Illegal Condition Device Reset

An illegal condition device Reset occurs due to the following sources:

- Illegal Opcode Reset
- Uninitialized W Register Reset
- Security Reset

The Illegal Opcode or Uninitialized W Access Reset Flag bit (IOPUWR) in the Reset Control register (RCON<14>) is set to indicate the illegal condition device Reset.

### 6.10.1 ILLEGAL OPCODE RESET

A device Reset is generated if the device attempts to execute an illegal opcode value that is fetched from program memory.

The illegal opcode Reset function can prevent the device from executing program memory sections that are used to store constant data. To take advantage of the illegal opcode Reset, use only the lower 16 bits of

each program memory section to store the data values. The upper 8 bits should be programmed with 3Fh, which is an illegal opcode value.

### 6.10.2 UNINITIALIZED W REGISTER RESET

Any attempts to use the uninitialized W register as an address pointer will Reset the device. The W register array (with the exception of W15) is cleared during all resets and is considered uninitialized until written to.

### 6.10.3 SECURITY RESET

If a Program Flow Change (PFC) or Vector Flow Change (VFC) targets a restricted location in a protected segment (Boot and Secure Segment), that operation will cause a security Reset.

The PFC occurs when the Program Counter is reloaded as a result of a Call, Jump, Computed Jump, Return, Return from Subroutine, or other form of branch instruction.

The VFC occurs when the Program Counter is reloaded with an Interrupt or Trap vector.

Refer to [Section 25.8 “Code Protection and CodeGuard™ Security”](#) for more information on Security Reset.

## 6.11 Using the RCON Status Bits

The user application can read the Reset Control register (RCON) after any device Reset to determine the cause of the reset.

**Note:** The status bits in the RCON register should be cleared after they are read so that the next RCON register value after a device Reset will be meaningful.

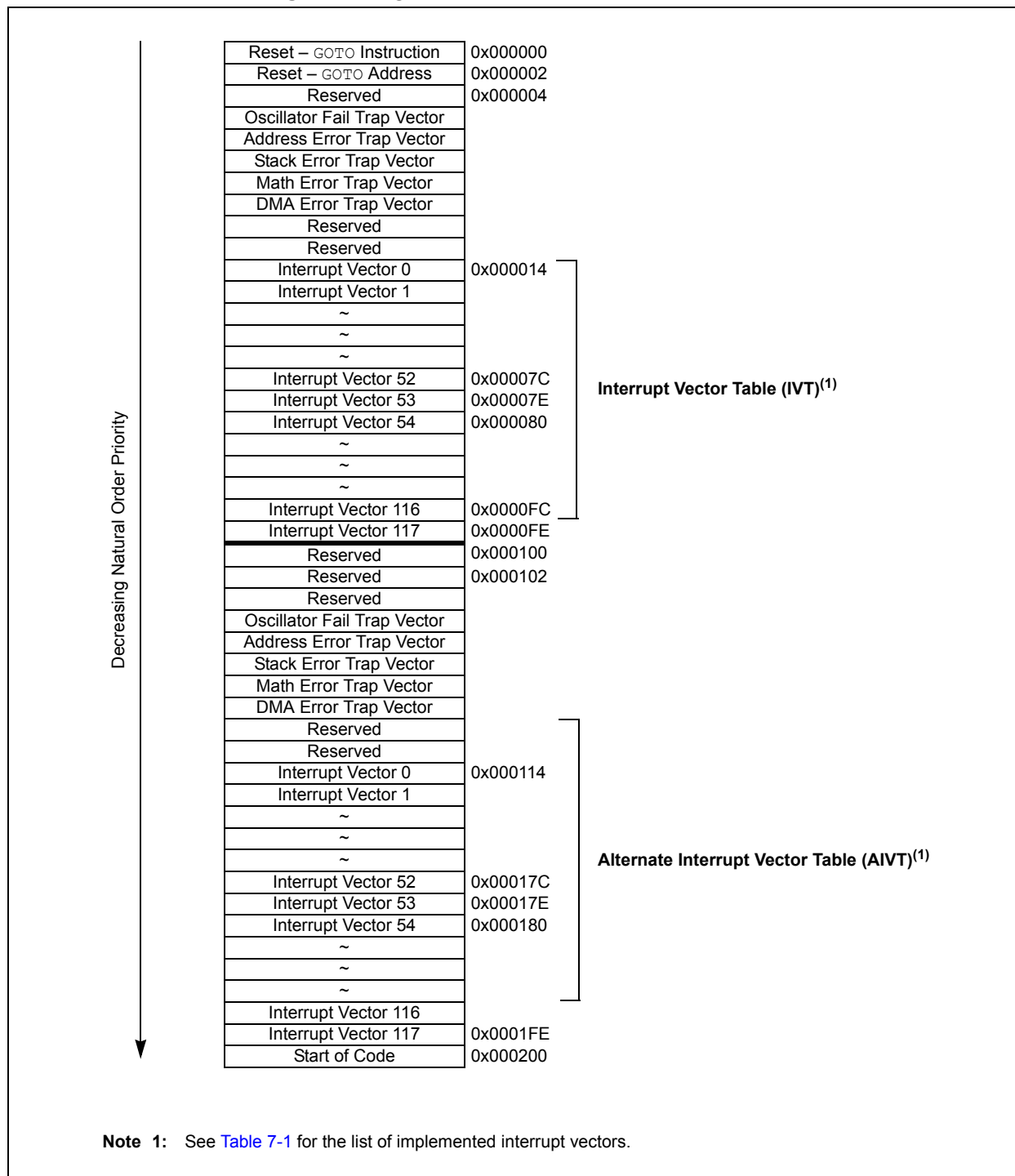
[Table 6-3](#) provides a summary of the reset flag bit operation.

**TABLE 6-3: RESET FLAG BIT OPERATION**

Flag Bit	Set by:	Cleared by:
TRAPR (RCON<15>)	Trap conflict event	POR, BOR
IOPWR (RCON<14>)	Illegal opcode or uninitialized W register access or Security Reset	POR, BOR
CM (RCON<9>)	Configuration Mismatch	POR, BOR
EXTR (RCON<7>)	MCLR Reset	POR
SWR (RCON<6>)	RESET instruction	POR, BOR
WDTO (RCON<4>)	WDT time-out	PWRSV instruction, CLRWD instruction, POR, BOR
SLEEP (RCON<3>)	PWRSV #SLEEP instruction	POR, BOR
IDLE (RCON<2>)	PWRSV #IDLE instruction	POR, BOR
BOR (RCON<1>)	POR, BOR	—
POR (RCON<0>)	POR	—

**Note:** All Reset flag bits can be set or cleared by user software.

**FIGURE 7-1: PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 INTERRUPT VECTOR TABLE**



**REGISTER 7-26: IPC15: INTERRUPT PRIORITY CONTROL REGISTER 15**

U-0	U-0	U-0	U-0	U-0	R/W-1	R/W-0	R/W-0
—	—	—	—	—	RTCIP<2:0>		
bit 15						bit 8	

U-0	R/W-1	R/W-0	R/W-0	U-0	U-0	U-0	U-0
—	DMA5IP<2:0>			—	—	—	—
bit 7				bit 0			

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-11 **Unimplemented:** Read as '0'

bit 10-8 **RTCIP<2:0>:** Real-Time Clock and Calendar Interrupt Flag Status bits

111 = Interrupt is priority 7 (highest priority interrupt)

•  
•  
•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 7 **Unimplemented:** Read as '0'

bit 6-4 **DMA5IP<2:0>:** DMA Channel 5 Data Transfer Complete Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•  
•  
•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 3-0 **Unimplemented:** Read as '0'

**REGISTER 8-8: DMACS1: DMA CONTROLLER STATUS REGISTER 1**

U-0	U-0	U-0	U-0	R-1	R-1	R-1	R-1
—	—	—	—	LSTCH<3:0>			
bit 15				bit 8			

R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
PPST7	PPST6	PPST5	PPST4	PPST3	PPST2	PPST1	PPST0
bit 7				bit 0			

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-12 **Unimplemented:** Read as '0'

bit 11-8 **LSTCH<3:0>:** Last DMA Channel Active bits

1111 = No DMA transfer has occurred since system Reset

1110-1000 = Reserved

0111 = Last data transfer was by DMA Channel 7

0110 = Last data transfer was by DMA Channel 6

0101 = Last data transfer was by DMA Channel 5

0100 = Last data transfer was by DMA Channel 4

0011 = Last data transfer was by DMA Channel 3

0010 = Last data transfer was by DMA Channel 2

0001 = Last data transfer was by DMA Channel 1

0000 = Last data transfer was by DMA Channel 0

bit 7 **PPST7:** Channel 7 Ping-Pong Mode Status Flag bit

1 = DMA7STB register selected

0 = DMA7STA register selected

bit 6 **PPST6:** Channel 6 Ping-Pong Mode Status Flag bit

1 = DMA6STB register selected

0 = DMA6STA register selected

bit 5 **PPST5:** Channel 5 Ping-Pong Mode Status Flag bit

1 = DMA5STB register selected

0 = DMA5STA register selected

bit 4 **PPST4:** Channel 4 Ping-Pong Mode Status Flag bit

1 = DMA4STB register selected

0 = DMA4STA register selected

bit 3 **PPST3:** Channel 3 Ping-Pong Mode Status Flag bit

1 = DMA3STB register selected

0 = DMA3STA register selected

bit 2 **PPST2:** Channel 2 Ping-Pong Mode Status Flag bit

1 = DMA2STB register selected

0 = DMA2STA register selected

bit 1 **PPST1:** Channel 1 Ping-Pong Mode Status Flag bit

1 = DMA1STB register selected

0 = DMA1STA register selected

bit 0 **PPST0:** Channel 0 Ping-Pong Mode Status Flag bit

1 = DMA0STB register selected

0 = DMA0STA register selected

TABLE 9-1: CONFIGURATION BIT VALUES FOR CLOCK SELECTION

Oscillator Mode	Oscillator Source	POSCMD<1:0>	FNOSC<2:0>	See Note
Fast RC Oscillator with Divide-by-N (FRCDIVN)	Internal	xx	111	1, 2
Fast RC Oscillator with Divide-by-16 (FRCDIV16)	Internal	xx	110	1
Low-Power RC Oscillator (LPRC)	Internal	xx	101	1
Secondary (Timer1) Oscillator (SOSC)	Secondary	xx	100	1
Primary Oscillator (HS) with PLL (HSPLL)	Primary	10	011	—
Primary Oscillator (XT) with PLL (XTPLL)	Primary	01	011	—
Primary Oscillator (EC) with PLL (ECPPL)	Primary	00	011	1
Primary Oscillator (HS)	Primary	10	010	—
Primary Oscillator (XT)	Primary	01	010	—
Primary Oscillator (EC)	Primary	00	010	1
Fast RC Oscillator with PLL (FRCPLL)	Internal	xx	001	1
Fast RC Oscillator (FRC)	Internal	xx	000	1

**Note 1:** OSC2 pin function is determined by the OSCIOFNC Configuration bit.

**2:** This is the default oscillator mode for an unprogrammed (erased) device.

## 9.2 Oscillator Resources

Many useful resources related to Oscillators are provided on the main product page of the Microchip web site for the devices listed in this data sheet. This product page, which can be accessed using this [link](#), contains the latest updates and additional information.

**Note:** In the event you are not able to access the product page using the link above, enter this URL in your browser:  
<http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en532315>

### 9.2.1 KEY RESOURCES

- **Section 39. “Oscillator (Part III)”** (DS70216)
- Code Samples
- Application Notes
- Software Libraries
- Webinars
- All related dsPIC33F/PIC24H Family Reference Manuals Sections
- Development Tools

## 10.0 POWER-SAVING FEATURES

**Note 1:** This data sheet summarizes the features of the PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 families of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 9. “Watchdog Timer and Power-Saving Modes”** (DS70196) of the “dsPIC33F/PIC24H Family Reference Manual”, which is available from the Microchip web site ([www.microchip.com](http://www.microchip.com)).

**2:** Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

The PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 devices provide the ability to manage power consumption by selectively managing clocking to the CPU and the peripherals. In general, a lower clock frequency and a reduction in the number of circuits being clocked constitutes lower consumed power. PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 devices can manage power consumption in four ways:

- Clock frequency
- Instruction-based Sleep and Idle modes
- Software-controlled Doze mode
- Selective peripheral control in software

Combinations of these methods can be used to selectively tailor an application’s power consumption while still maintaining critical application features, such as timing-sensitive communications.

### 10.1 Clock Frequency and Clock Switching

PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 devices allow a wide range of clock frequencies to be selected under application control. If the system clock configuration is not locked, users can choose low-power or high-precision oscillators by simply changing the NOSC bits (OSCCON<10:8>). The process of changing a system clock during operation, as well as limitations to the process, are discussed in more detail in **Section 9.0 “Oscillator Configuration”**.

#### EXAMPLE 10-1: PWRSAV INSTRUCTION SYNTAX

```
PWRSAV #SLEEP_MODE    ; Put the device into SLEEP mode
PWRSAV #IDLE_MODE      ; Put the device into IDLE mode
```

## 10.2 Instruction-Based Power-Saving Modes

PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 devices have two special power-saving modes that are entered through the execution of a special PWRSAV instruction. Sleep mode stops clock operation and halts all code execution. Idle mode halts the CPU and code execution, but allows peripheral modules to continue operation. The assembler syntax of the PWRSAV instruction is shown in **Example 10-1**.

**Note:** SLEEP\_MODE and IDLE\_MODE are constants defined in the assembler include file for the selected device.

Sleep and Idle modes can be exited as a result of an enabled interrupt, WDT time-out or a device Reset. When the device exits these modes, it is said to wake up.

### 10.2.1 SLEEP MODE

The following occur in Sleep mode:

- The system clock source is shut down. If an on-chip oscillator is used, it is turned off.
- The device current consumption is reduced to a minimum, provided that no I/O pin is sourcing current.
- The Fail-Safe Clock Monitor does not operate, since the system clock source is disabled.
- The LPRC clock continues to run in Sleep mode if the WDT is enabled.
- The WDT, if enabled, is automatically cleared prior to entering Sleep mode.
- Some device features or peripherals can continue to operate. This includes items such as the input change notification on the I/O ports, or peripherals that use an external clock input.
- Any peripheral that requires the system clock source for its operation is disabled.

The device wakes up from Sleep mode on any of the these events:

- Any interrupt source that is individually enabled
- Any form of device Reset
- A WDT time-out

On wake-up from Sleep mode, the processor restarts with the same clock source that was active when Sleep mode was entered.



## 15.0 OUTPUT COMPARE

**Note 1:** This data sheet summarizes the features of the PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 families of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 13. “Output Compare”** (DS70209) of the “*dsPIC33F/PIC24H Family Reference Manual*”, which is available from the Microchip web site ([www.microchip.com](http://www.microchip.com)).

**2:** Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

The Output Compare module can select either Timer2 or Timer3 for its time base. The module compares the value of the timer with the value of one or two compare registers depending on the operating mode selected. The state of the output pin changes when the timer value matches the compare register value. The Output Compare module generates either a single output pulse or a sequence of output pulses, by changing the state of the output pin on the compare match events. The Output Compare module can also generate interrupts on compare match events.

The Output Compare module has multiple operating modes:

- Active-Low One-Shot mode
- Active-High One-Shot mode
- Toggle mode
- Delayed One-Shot mode
- Continuous Pulse mode
- PWM mode without fault protection
- PWM mode with fault protection

**FIGURE 15-1: OUTPUT COMPARE MODULE BLOCK DIAGRAM**

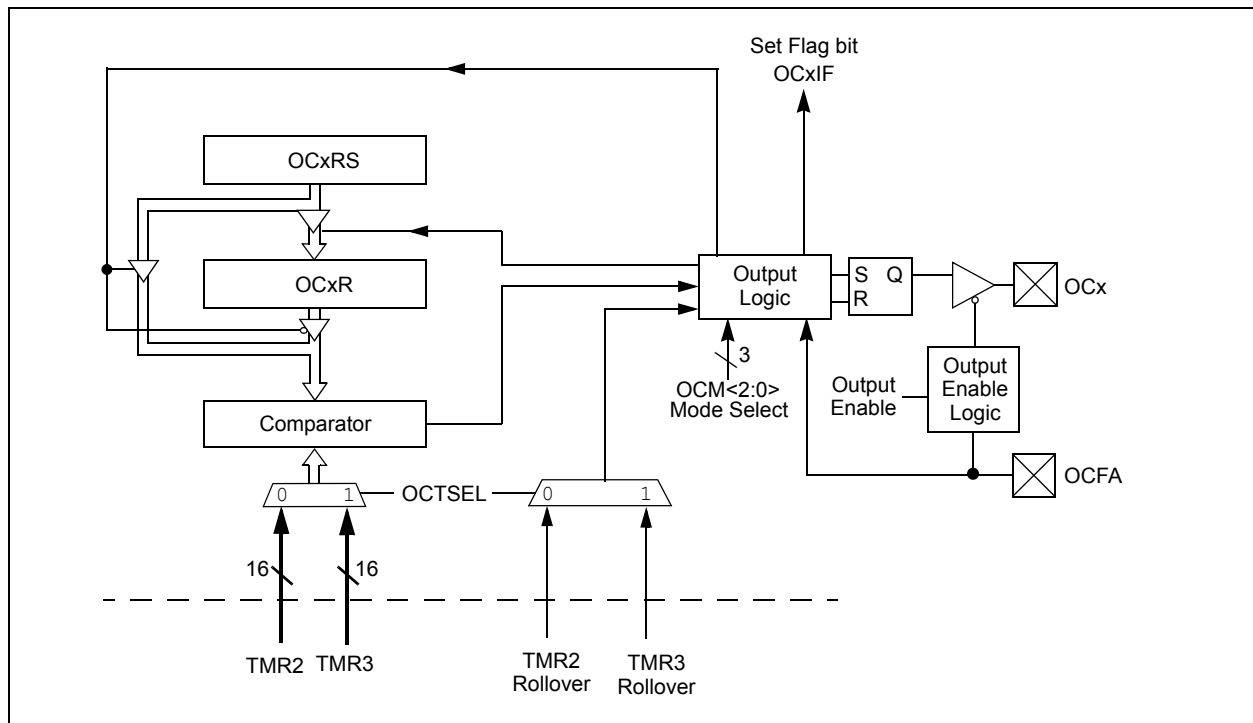
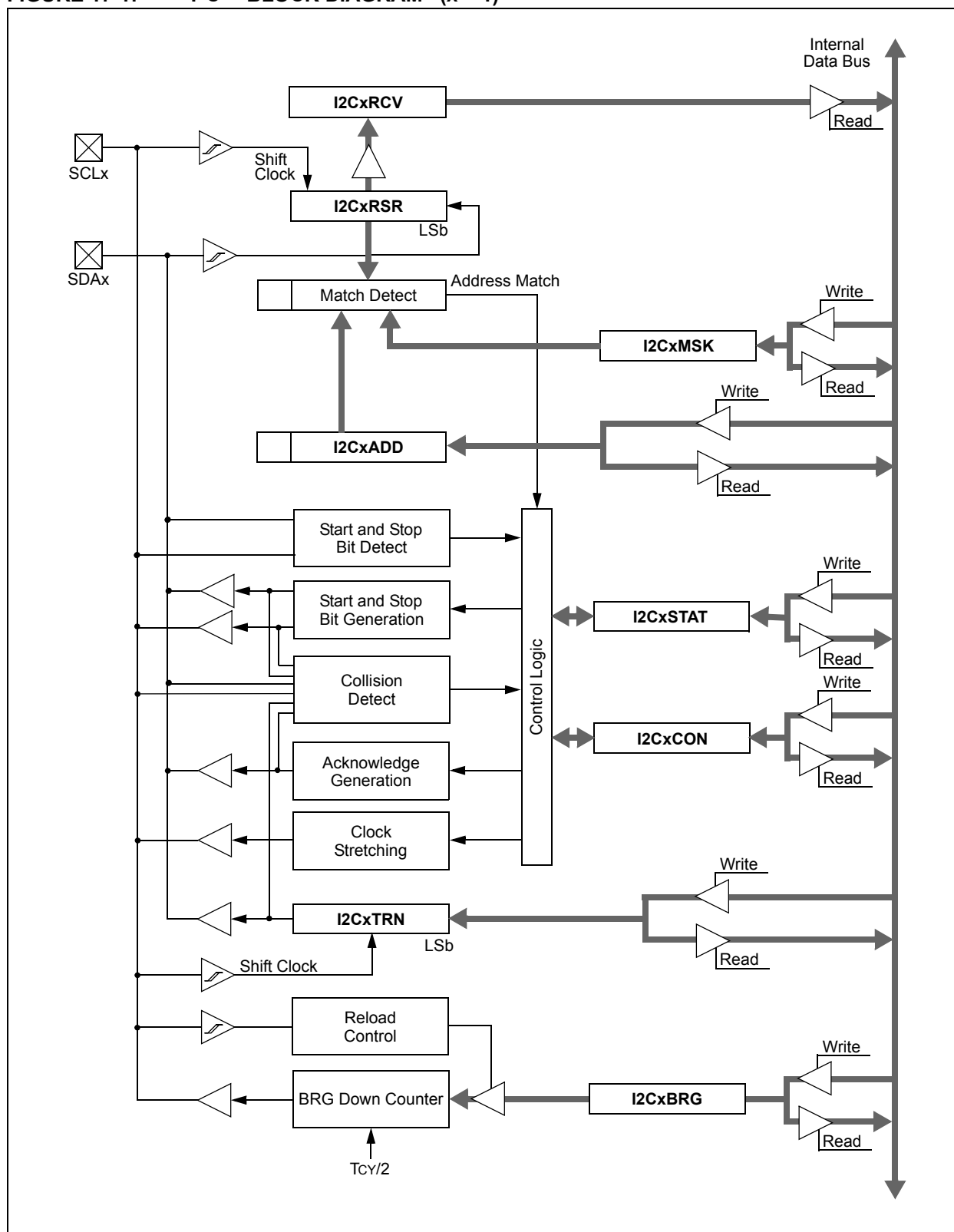


FIGURE 17-1: I<sup>2</sup>C™ BLOCK DIAGRAM (x = 1)



**REGISTER 18-2: UxSTA: UARTx STATUS AND CONTROL REGISTER**

R/W-0	R/W-0	R/W-0	U-0	R/W-0 HC	R/W-0	R-0	R-1
UTXISEL1	UTXINV	UTXISEL0	—	UTXBRK	UTXEN <sup>(1)</sup>	UTXBF	TRMT
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R-1	R-0	R-0	R/C-0	R-0
URXISEL<1:0>		ADDEN	RIDLE	PERR	FERR	OERR	URXDA
bit 7							bit 0

<b>Legend:</b>	HC = Hardware cleared	C = Clear only bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared      x = Bit is unknown

- bit 15,13      **UTXISEL<1:0>:** Transmission Interrupt Mode Selection bits  
                  11 = Reserved; do not use  
                  10 = Interrupt when a character is transferred to the Transmit Shift Register, and as a result, the transmit buffer becomes empty  
                  01 = Interrupt when the last character is shifted out of the Transmit Shift Register; all transmit operations are completed  
                  00 = Interrupt when a character is transferred to the Transmit Shift Register (this implies there is at least one character open in the transmit buffer)
- bit 14      **UTXINV:** Transmit Polarity Inversion bit  
                  If IREN = 0:  
                  1 = UxTX Idle state is '0'  
                  0 = UxTX Idle state is '1'  
                  If IREN = 1:  
                  1 = IrDA<sup>®</sup> encoded UxTX Idle state is '1'  
                  0 = IrDA<sup>®</sup> encoded UxTX Idle state is '0'
- bit 12      **Unimplemented:** Read as '0'
- bit 11      **UTXBRK:** Transmit Break bit  
                  1 = Send Sync Break on next transmission – Start bit, followed by twelve '0' bits, followed by Stop bit; cleared by hardware upon completion  
                  0 = Sync Break transmission disabled or completed
- bit 10      **UTXEN:** Transmit Enable bit<sup>(1)</sup>  
                  1 = Transmit enabled, UxTX pin controlled by UARTx  
                  0 = Transmit disabled, any pending transmission is aborted and buffer is reset. UxTX pin controlled by port
- bit 9      **UTXBF:** Transmit Buffer Full Status bit (read-only)  
                  1 = Transmit buffer is full  
                  0 = Transmit buffer is not full, at least one more character can be written
- bit 8      **TRMT:** Transmit Shift Register Empty bit (read-only)  
                  1 = Transmit Shift Register is empty and transmit buffer is empty (the last transmission has completed)  
                  0 = Transmit Shift Register is not empty, a transmission is in progress or queued
- bit 7-6      **URXISEL<1:0>:** Receive Interrupt Mode Selection bits  
                  11 = Interrupt is set on UxRSR transfer making the receive buffer full (i.e., has 4 data characters)  
                  10 = Interrupt is set on UxRSR transfer making the receive buffer 3/4 full (i.e., has 3 data characters)  
                  0x = Interrupt is set when any character is received and transferred from the UxRSR to the receive buffer. Receive buffer has one or more characters

**Note 1:** Refer to **Section 17. “UART”** (DS70232) in the “*dsPIC33F/PIC24H Family Reference Manual*” for information on enabling the UART module for transmit operation.

**REGISTER 19-26: CiTRmnCON: ECAN™ TX/RX BUFFER m CONTROL REGISTER**  
**(m = 0,2,4,6; n = 1,3,5,7)**

R/W-0	R-0	R-0	R-0	R/W-0	R/W-0	R/W-0	R/W-0
TXENn	TXABTn	TXLARBn	TXERRn	TXREQn	RTRENn	TXnPRI<1:0>	
bit 15							bit 8

R/W-0	R-0	R-0	R-0	R/W-0	R/W-0	R/W-0	R/W-0
TXENm	TXABTm <sup>(1)</sup>	TXLARBm <sup>(1)</sup>	TXERRm <sup>(1)</sup>	TXREQm	RTRENm	TXmPRI<1:0>	
bit 7							bit 0

<b>Legend:</b>	C = Writeable bit, but only '0' can be written to clear the bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15-8 See Definition for Bits 7-0, Controls Buffer n
- bit 7 **TXENm**: TX/RX Buffer Selection bit  
 1 = Buffer TRBn is a transmit buffer  
 0 = Buffer TRBn is a receive buffer
- bit 6 **TXABTm**: Message Aborted bit<sup>(1)</sup>  
 1 = Message was aborted  
 0 = Message completed transmission successfully
- bit 5 **TXLARBm**: Message Lost Arbitration bit<sup>(1)</sup>  
 1 = Message lost arbitration while being sent  
 0 = Message did not lose arbitration while being sent
- bit 4 **TXERRm**: Error Detected During Transmission bit<sup>(1)</sup>  
 1 = A bus error occurred while the message was being sent  
 0 = A bus error did not occur while the message was being sent
- bit 3 **TXREQm**: Message Send Request bit  
 1 = Requests that a message be sent. The bit automatically clears when the message is successfully sent  
 0 = Clearing the bit to '0' while set requests a message abort
- bit 2 **RTRENm**: Auto-Remote Transmit Enable bit  
 1 = When a remote transmit is received, TXREQ will be set  
 0 = When a remote transmit is received, TXREQ will be unaffected
- bit 1-0 **TXmPRI<1:0>**: Message Transmission Priority bits  
 11 = Highest message priority  
 10 = High intermediate message priority  
 01 = Low intermediate message priority  
 00 = Lowest message priority

**Note 1:** This bit is cleared when the TXREQ bit is set.

**Note:** The buffers, SID, EID, DLC, Data Field and Receive Status registers are located in DMA RAM.

## 20.0 10-BIT/12-BIT ANALOG-TO-DIGITAL CONVERTER (ADC1)

**Note 1:** This data sheet summarizes the features of the PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 families of devices. It is not intended to be a comprehensive reference source. To complete the information in this data sheet, refer to **Section 16. “Analog-to-Digital Converter (ADC)”** (DS70183) of the “dsPIC33F/PIC24H Family Reference Manual”, which is available from the Microchip web site ([www.microchip.com](http://www.microchip.com)).

**2:** Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

The PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 devices have up to 13 ADC input channels.

The AD12B bit (AD1CON1<10>) allows each of the ADC modules to be configured by the user as either a 10-bit, 4-sample/hold ADC (default configuration) or a 12-bit, 1-sample/hold ADC.

**Note:** The ADC module needs to be disabled before modifying the AD12B bit.

### 20.1 Key Features

The 10-bit ADC configuration has the following key features:

- Successive Approximation (SAR) conversion
- Conversion speeds of up to 1.1 Msps
- Up to 13 analog input pins
- External voltage reference input pins
- Simultaneous sampling of up to four analog input pins
- Automatic Channel Scan mode
- Selectable conversion trigger source
- Selectable Buffer Fill modes
- Operation during CPU Sleep and Idle modes

The 12-bit ADC configuration supports all the above features, except:

- In the 12-bit configuration, conversion speeds of up to 500 ksps are supported
- There is only one sample/hold amplifier in the 12-bit configuration, so simultaneous sampling of multiple channels is not supported.

Depending on the particular device pinout, the ADC can have up to 13 analog input pins, designated AN0 through AN12. In addition, there are two analog input pins for external voltage reference connections. These voltage reference inputs can be shared with other analog input pins. The actual number of analog input pins and external voltage reference input configuration depends on the specific device.

Block diagrams of the ADC module are shown in [Figure 20-1](#) and [Figure 20-2](#).

### 20.2 ADC Initialization

The following configuration steps should be performed.

1. Configure the ADC module:
  - a) Select port pins as analog inputs (AD1PCFGH<15:0> or AD1PCFGL<15:0>)
  - b) Select voltage reference source to match expected range on analog inputs (AD1CON2<15:13>)
  - c) Select the analog conversion clock to match desired data rate with processor clock (AD1CON3<7:0>)
  - d) Determine how many S/H channels are used (AD1CON2<9:8> and AD1PCFGH<15:0> or AD1PCFGL<15:0>)
  - e) Select the appropriate sample/conversion sequence (AD1CON1<7:5> and AD1CON3<12:8>)
  - f) Select how conversion results are presented in the buffer (AD1CON1<9:8>)
  - g) Turn on ADC module (AD1CON1<15>)
2. Configure ADC interrupt (if required):
  - a) Clear the AD1IF bit
  - b) Select ADC interrupt priority

### 20.3 ADC and DMA

If more than one conversion result needs to be buffered before triggering an interrupt, DMA data transfers can be used. ADC1 can trigger a DMA data transfer. If ADC1 is selected as the DMA IRQ source, a DMA transfer occurs when the AD1IF bit gets set as a result of an ADC1 sample conversion sequence.

The SMPI<3:0> bits (AD1CON2<5:2>) are used to select how often the DMA RAM buffer pointer is incremented.

The ADDMABM bit (AD1CON1<12>) determines how the conversion results are filled in the DMA RAM buffer area being used for ADC. If this bit is set, DMA buffers are written in the order of conversion. The module provides an address to the DMA channel that is the same as the address used for the non-DMA stand-alone buffer. If the ADDMABM bit is cleared, then DMA buffers are written in Scatter/Gather mode. The module provides a scatter/gather address to the DMA channel, based on the index of the analog input and the size of the DMA buffer.

**NOTES:**

## 25.4 Watchdog Timer (WDT)

For PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 devices, the WDT is driven by the LPRC oscillator. When the WDT is enabled, the clock source is also enabled.

### 25.4.1 PRESCALER/POSTSCALER

The nominal WDT clock source from LPRC is 32 kHz. This feeds a prescaler that can be configured for either 5-bit (divide-by-32) or 7-bit (divide-by-128) operation. The prescaler is set by the WDTPRE Configuration bit. With a 32 kHz input, the prescaler yields a nominal WDT time-out period (TWDT) of 1 ms in 5-bit mode, or 4 ms in 7-bit mode.

A variable postscaler divides down the WDT prescaler output and allows for a wide range of time-out periods. The postscaler is controlled by the WDTPOST<3:0> Configuration bits (FWDT<3:0>), which allow the selection of 16 settings, from 1:1 to 1:32,768. Using the prescaler and postscaler, time-out periods ranging from 1 ms to 131 seconds can be achieved.

The WDT, prescaler and postscaler are reset:

- On any device Reset
- On the completion of a clock switch, whether invoked by software (i.e., setting the OSWEN bit after changing the NOSC bits) or by hardware (i.e., Fail-Safe Clock Monitor)
- When a PWRSAV instruction is executed (i.e., Sleep or Idle mode is entered)
- When the device exits Sleep or Idle mode to resume normal operation
- By a CLRWDT instruction during normal execution

**Note:** The CLRWDT and PWRSAV instructions clear the prescaler and postscaler counts when executed.

### 25.4.2 SLEEP AND IDLE MODES

If the WDT is enabled, it continues to run during Sleep or Idle modes. When the WDT time-out occurs, the device wakes the device and code execution continues from where the PWRSAV instruction was executed. The corresponding SLEEP or IDLE bits (RCON<3,2>) needs to be cleared in software after the device wakes up.

### 25.4.3 ENABLING WDT

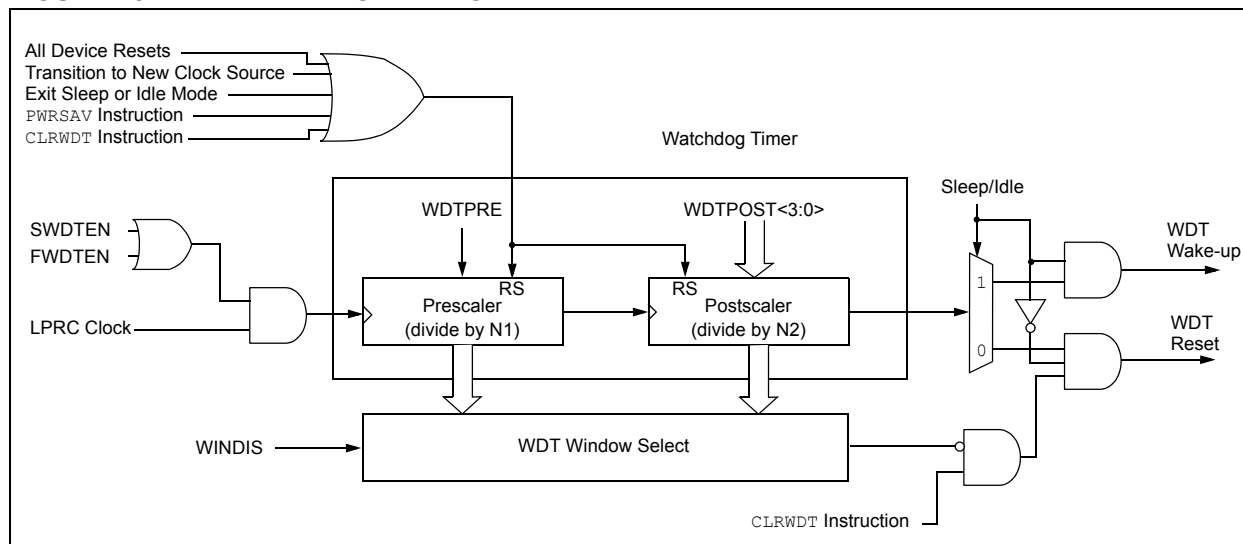
The WDT is enabled or disabled by the FWDTEN Configuration bit in the FWDT Configuration register. When the FWDTEN Configuration bit is set, the WDT is always enabled.

The WDT can be optionally controlled in software when the FWDTEN Configuration bit has been programmed to '0'. The WDT is enabled in software by setting the SWDTEN control bit (RCON<5>). The SWDTEN control bit is cleared on any device Reset. The software WDT option allows the user application to enable the WDT for critical code segments and disable the WDT during non-critical segments for maximum power savings.

**Note:** If the WINDIS bit (FWDT<6>) is cleared, the CLRWDT instruction should be executed by the application software only during the last 1/4 of the WDT period. This CLRWDT window can be determined by using a timer. If a CLRWDT instruction is executed before this window, a WDT Reset occurs.

The WDT flag bit, WDTO (RCON<4>), is not automatically cleared following a WDT time-out. To detect subsequent WDT events, the flag must be cleared in software.

FIGURE 25-2: WDT BLOCK DIAGRAM



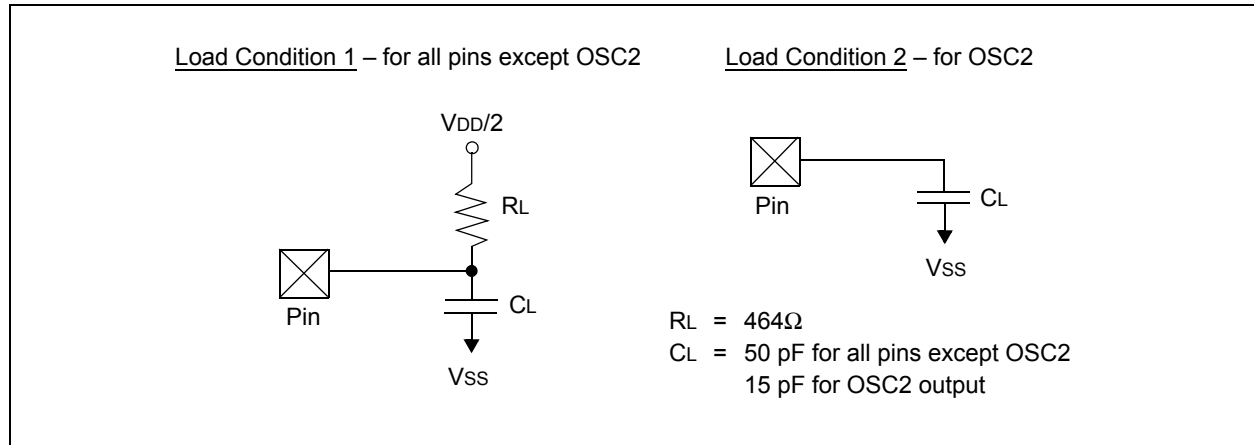
## 28.2 AC Characteristics and Timing Parameters

This section defines PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 AC characteristics and timing parameters.

**TABLE 28-14: TEMPERATURE AND VOLTAGE SPECIFICATIONS – AC**

<b>AC CHARACTERISTICS</b>	<b>Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated)</b> Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended Operating voltage $V_{DD}$ range as described in <a href="#">Table 28-1</a> .

**FIGURE 28-1: LOAD CONDITIONS FOR DEVICE TIMING SPECIFICATIONS**



**TABLE 28-15: CAPACITIVE LOADING REQUIREMENTS ON OUTPUT PINS**

Param No.	Symbol	Characteristic	Min	Typ	Max	Units	Conditions
DO50	Cosc2	OSC2/SOSC2 pin	—	—	15	pF	In XT and HS modes when external clock is used to drive OSC1
DO56	Cio	All I/O pins and OSC2	—	—	50	pF	EC mode
DO58	Cb	SCLx, SDAx	—	—	400	pF	In I <sup>2</sup> C™ mode



**TABLE 28-21: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER, POWER-UP TIMER TIMING REQUIREMENTS**

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Symbol	Characteristic <sup>(1)</sup>	Min	Typ <sup>(2)</sup>	Max	Units	Conditions
SY10	TMCL	MCLR Pulse Width (low)	2	—	—	μs	-40°C to +85°C
SY11	TPWRT	Power-up Timer Period	—	2 4 8 16 32 64 128	—	ms	-40°C to +85°C User programmable
SY12	TPOR	Power-on Reset Delay	3	10	30	μs	-40°C to +85°C
SY13	TIOZ	I/O High-Impedance from MCLR Low or Watchdog Timer Reset	0.68	0.72	1.2	μs	—
SY20	TWDT1	Watchdog Timer Time-out Period	—	—	—	—	See <a href="#">Section 25.4 “Watchdog Timer (WDT)”</a> and LPRC specification F21 ( <a href="#">Table 28-19</a> )
SY30	TOST	Oscillator Start-up Timer Period	—	1024 TOSC	—	—	TOSC = OSC1 period
SY35	TFSCM	Fail-Safe Clock Monitor Delay	—	500	900	μs	-40°C to +85°C

**Note 1:** These parameters are characterized but not tested in manufacturing.

**2:** Data in “Typ” column is at 3.3V, 25°C unless otherwise stated.

**FIGURE 28-15: SPIx SLAVE MODE (FULL-DUPLEX CKE = 0, CKP = 1, SMP = 0) TIMING CHARACTERISTICS**

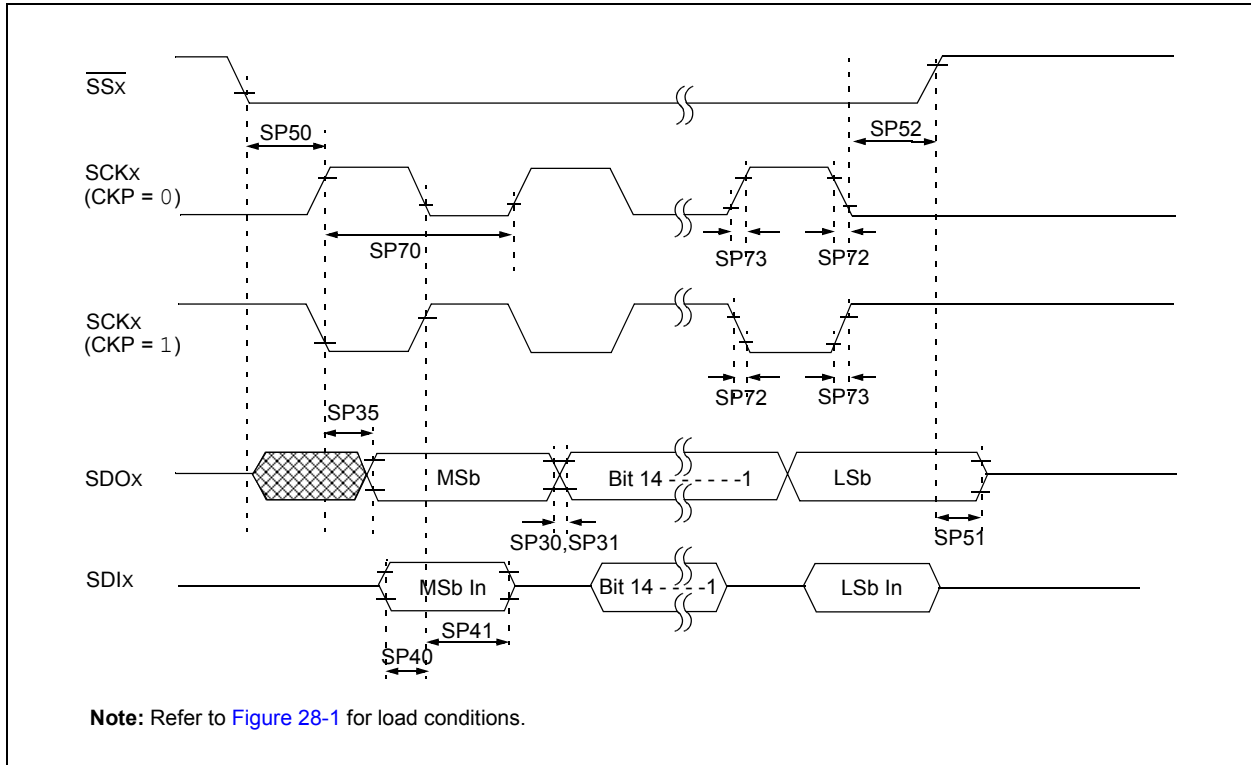


FIGURE 32-9: TYPICAL I<sub>PD</sub> CURRENT @ V<sub>DD</sub> = 3.3V, +85°C

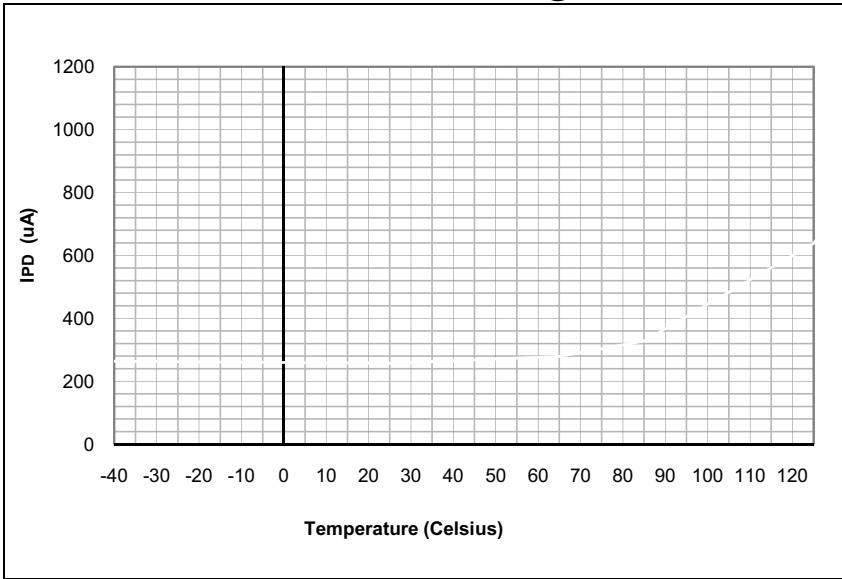


FIGURE 32-10: TYPICAL I<sub>DD</sub> CURRENT @ V<sub>DD</sub> = 3.3V, +85°C

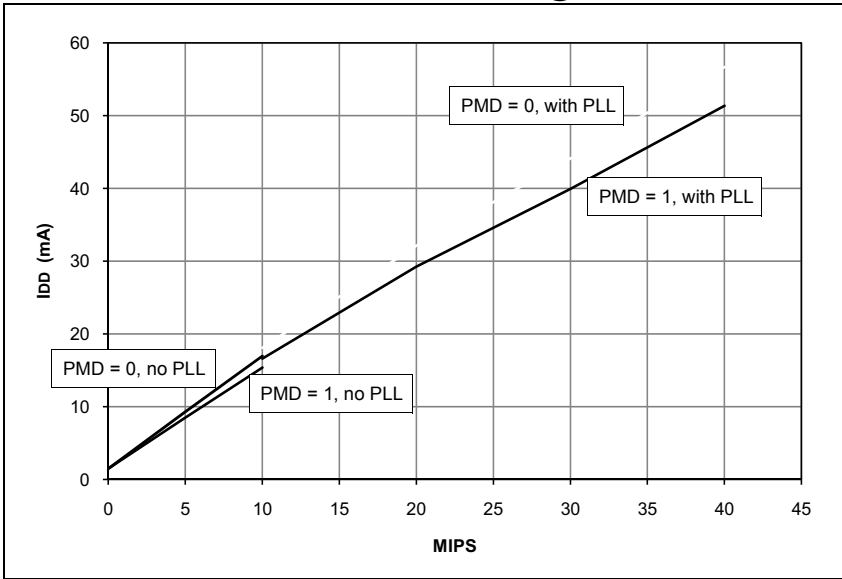


FIGURE 32-11: TYPICAL I<sub>DOZE</sub> CURRENT @ V<sub>DD</sub> = 3.3V, +85°C

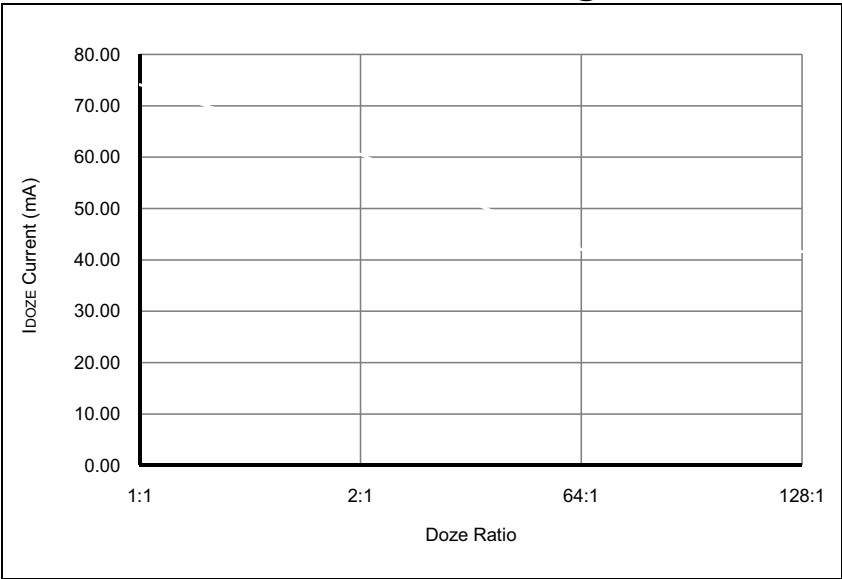
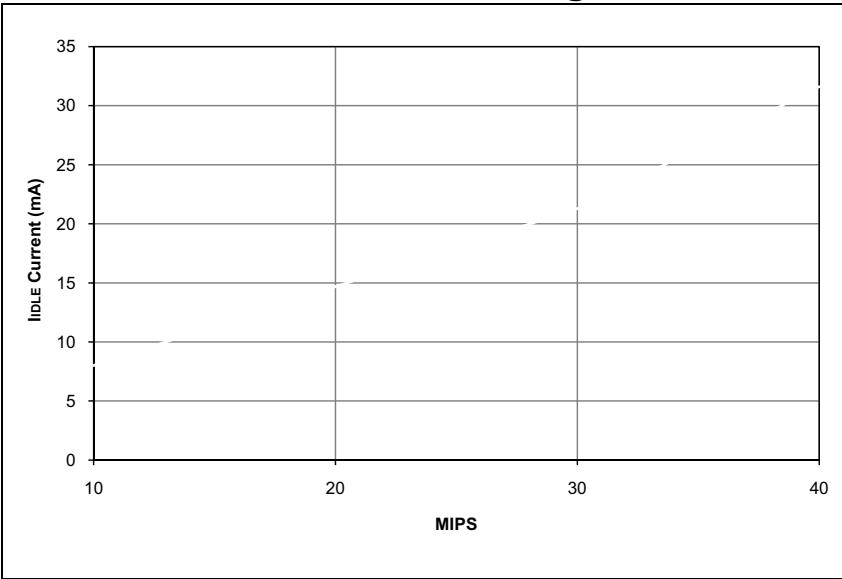


FIGURE 32-12: TYPICAL I<sub>IDLE</sub> CURRENT @ V<sub>DD</sub> = 3.3V, +85°C



**Revision F (August 2011)**

This revision includes typographical and formatting changes throughout the data sheet text.

All other major changes are referenced by their respective section in the following table.

**TABLE A-5: MAJOR SECTION UPDATES**

Section Name	Update Description
<b>Section 25.0 “Special Features”</b>	Added Note 3 to the Connections for the On-chip Voltage Regulator diagram (see <a href="#">Figure 25-1</a> ).
<b>Section 28.0 “Electrical Characteristics”</b>	Removed Voltage on VCAP with respect to Vss from the Absolute Maximum Ratings.  Removed Note 3 and parameter DC10 (V <sub>CORE</sub> ) from the DC Temperature and Voltage Specifications (see <a href="#">Table 28-4</a> ).  Updated the Characteristics definition and Conditions for parameter BO10 in the Electrical Characteristics: BOR (see <a href="#">Table 28-11</a> ).  Added Note 1 to the Internal Voltage Regulator Specifications (see <a href="#">Table 28-13</a> ).

**Revision G (April 2012)**

This revision includes typographical and formatting changes throughout the data sheet text.

In addition, where applicable, new sections were added to each peripheral chapter that provide information and links to related resources, as well as helpful tips. For examples, see [Section 9.2 “Oscillator Resources”](#) and [Section 20.4 “ADC Helpful Tips”](#).

All other major changes are referenced by their respective section in the following table.

**TABLE A-6: MAJOR SECTION UPDATES**

Section Name	Update Description
<b>Section 2.0 “Guidelines for Getting Started with 16-bit Microcontrollers”</b>	Added two new tables: <ul style="list-style-type: none"><li>• Crystal Recommendations (see <a href="#">Table 2-1</a>)</li><li>• Resonator Recommendations (see <a href="#">Table 2-2</a>)</li></ul>
<b>Section 28.0 “Electrical Characteristics”</b>	Updated parameters DO10 and DO20 and removed parameters DO16 and DO26 in the DC Characteristics: I/O Pin Output Specifications (see <a href="#">Table 28-10</a> )

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