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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	PIC
Core Size	16-Bit
Speed	40 MIPs
Connectivity	I <sup>2</sup> C, PMP, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	21
Program Memory Size	32KB (11K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	4K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 10x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-VQFN Exposed Pad
Supplier Device Package	28-QFN-S (6x6)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic24hj32gp302-i-mm">https://www.e-xfl.com/product-detail/microchip-technology/pic24hj32gp302-i-mm</a>

## 2.0 GUIDELINES FOR GETTING STARTED WITH 16-BIT MICROCONTROLLERS

**Note 1:** This data sheet summarizes the features of the PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to the “*dsPIC33F/PIC24H Family Reference Manual*”. Please see the Microchip web site ([www.microchip.com](http://www.microchip.com)) for the latest dsPIC33F/PIC24H Family Reference Manual sections.

**2:** Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

### 2.1 Basic Connection Requirements

Getting started with the PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 family of 16-bit Microcontrollers (MCUs) requires attention to a minimal set of device pin connections before proceeding with development. The following is a list of pin names, which must always be connected:

- All VDD and VSS pins  
(see **Section 2.2 “Decoupling Capacitors”**)
- All AVDD and AVSS pins (regardless if ADC module is not used)  
(see **Section 2.2 “Decoupling Capacitors”**)
- VCAP  
(see **Section 2.3 “CPU Logic Filter Capacitor Connection (VCAP)”**)
- MCLR pin  
(see **Section 2.4 “Master Clear (MCLR) Pin”**)
- PGECx/PGEDx pins used for In-Circuit Serial Programming™ (ICSP™) and debugging purposes  
(see **Section 2.5 “ICSP Pins”**)
- OSC1 and OSC2 pins when external oscillator source is used  
(see **Section 2.6 “External Oscillator Pins”**)

Additionally, the following pins may be required:

- VREF+/VREF- pins used when external voltage reference for ADC module is implemented

**Note:** The AVDD and AVSS pins must be connected independent of the ADC voltage reference source.

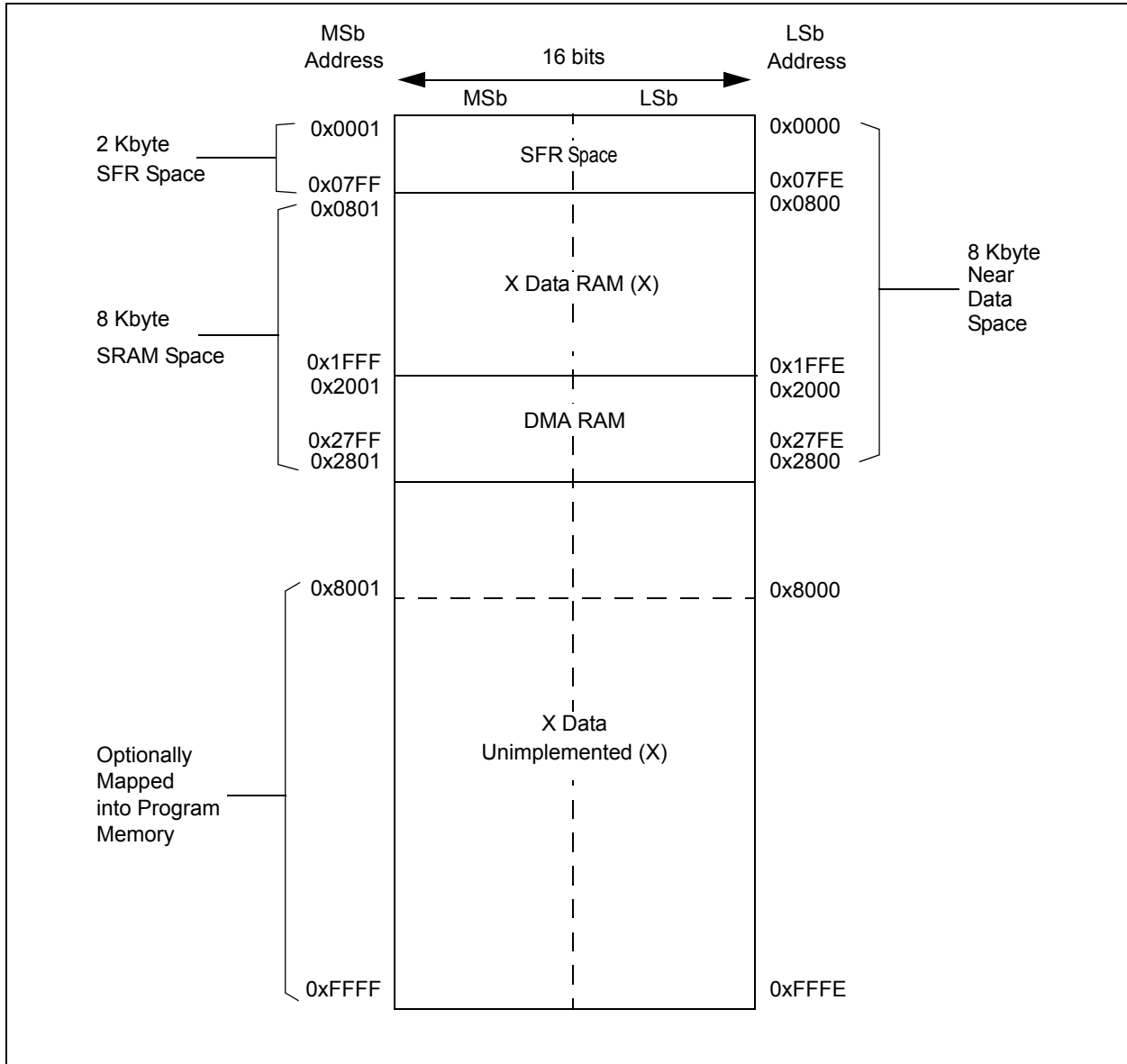
### 2.2 Decoupling Capacitors

The use of decoupling capacitors on every pair of power supply pins, such as VDD, VSS, AVDD and AVSS is required.

Consider the following criteria when using decoupling capacitors:

- **Value and type of capacitor:** Recommendation of 0.1  $\mu$ F (100 nF), 10-20V. This capacitor should be a low-ESR and have resonance frequency in the range of 20 MHz and higher. It is recommended that ceramic capacitors be used.
- **Placement on the printed circuit board:** The decoupling capacitors should be placed as close to the pins as possible. It is recommended to place the capacitors on the same side of the board as the device. If space is constricted, the capacitor can be placed on another layer on the PCB using a via; however, ensure that the trace length from the pin to the capacitor is within one-quarter inch (6 mm) in length.
- **Handling high frequency noise:** If the board is experiencing high frequency noise, upward of tens of MHz, add a second ceramic-type capacitor in parallel to the above described decoupling capacitor. The value of the second capacitor can be in the range of 0.01  $\mu$ F to 0.001  $\mu$ F. Place this second capacitor next to the primary decoupling capacitor. In high-speed circuit designs, consider implementing a decade pair of capacitances as close to the power and ground pins as possible. For example, 0.1  $\mu$ F in parallel with 0.001  $\mu$ F.
- **Maximizing performance:** On the board layout from the power supply circuit, run the power and return traces to the decoupling capacitors first, and then to the device pins. This ensures that the decoupling capacitors are first in the power chain. Equally important is to keep the trace length between the capacitor and the power pins to a minimum thereby reducing PCB track inductance.

**FIGURE 4-4: DATA MEMORY MAP FOR PIC24HJ128GP202/204, PIC24HJ64GP202/204, PIC24HJ128GP502/504 AND PIC24HJ64GP502/504 DEVICES WITH 8 KB RAM**



### 4.3 Memory Organization Resources

Many useful resources related to Memory Organization are provided on the main product page of the Microchip web site for the devices listed in this data sheet. This product page, which can be accessed using this [link](http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en534555), contains the latest updates and additional information.

**Note:** In the event you are not able to access the product page using the link above, enter this URL in your browser:  
<http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en534555>

#### 4.3.1 KEY RESOURCES

- **Section 4. “Program Memory”** (DS70203)
- Code Samples
- Application Notes
- Software Libraries
- Webinars
- All related dsPIC33F/PIC24H Family Reference Manuals Sections
- Development Tools

## 5.6 Flash Memory Control Registers

**REGISTER 5-1: NVMCON: FLASH MEMORY CONTROL REGISTER**

R/SO-0 <sup>(1)</sup>		R/W-0 <sup>(1)</sup>		R/W-0 <sup>(1)</sup>		U-0		U-0		U-0		U-0		U-0	
WR		WREN		WRERR		—		—		—		—		—	
bit 15														bit 8	
U-0		R/W-0 <sup>(1)</sup>		U-0		U-0		R/W-0 <sup>(1)</sup>		R/W-0 <sup>(1)</sup>		R/W-0 <sup>(1)</sup>		R/W-0 <sup>(1)</sup>	
—		ERASE		—		—		NVMOP<3:0> <sup>(2)</sup>							
bit 7														bit 0	

<b>Legend:</b>	SO = Settable only bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15      **WR:** Write Control bit  
1 = Initiates a Flash memory program or erase operation. The operation is self-timed and the bit is cleared by hardware once operation is complete  
0 = Program or erase operation is complete and inactive
- bit 14      **WREN:** Write Enable bit  
1 = Enable Flash program/erase operations  
0 = Inhibit Flash program/erase operations
- bit 13      **WRERR:** Write Sequence Error Flag bit  
1 = An improper program or erase sequence attempt or termination has occurred (bit is set automatically on any set attempt of the WR bit)  
0 = The program or erase operation completed normally
- bit 12-7    **Unimplemented:** Read as '0'
- bit 6      **ERASE:** Erase/Program Enable bit  
1 = Perform the erase operation specified by NVMOP<3:0> on the next WR command  
0 = Perform the program operation specified by NVMOP<3:0> on the next WR command
- bit 5-4    **Unimplemented:** Read as '0'
- bit 3-0    **NVMOP<3:0>:** NVM Operation Select bits<sup>(2)</sup>  
If ERASE = 1:  
1111 = Memory bulk erase operation  
1110 = Reserved  
1101 = Erase General Segment  
1100 = Erase Secure Segment  
1011 = Reserved  
0011 = No operation  
0010 = Memory page erase operation  
0001 = No operation  
0000 = Erase a single Configuration register byte  
  
If ERASE = 0:  
1111 = No operation  
1110 = Reserved  
1101 = No operation  
1100 = No operation  
1011 = Reserved  
0011 = Memory word program operation  
0010 = No operation  
0001 = Memory row program operation  
0000 = Program a single Configuration register byte

**Note 1:** These bits can only be reset on a POR.

**2:** All other combinations of NVMOP<3:0> are unimplemented.

## 7.5 Interrupt Control Registers

**REGISTER 7-1: SR: CPU STATUS REGISTER<sup>(1)</sup>**

U-0	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0
—	—	—	—	—	—	—	DC
bit 15							bit 8

R/W-0 <sup>(3)</sup>	R/W-0 <sup>(3)</sup>	R/W-0 <sup>(3)</sup>	R-0	R/W-0	R/W-0	R/W-0	R/W-0
IPL<2:0> <sup>(2)</sup>			RA	N	OV	Z	C
bit 7							bit 0

**Legend:**

C = Clear only bit	R = Readable bit	U = Unimplemented bit, read as '0'
S = Set only bit	W = Writable bit	-n = Value at POR
'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 7-5 **IPL<2:0>**: CPU Interrupt Priority Level Status bits<sup>(2)</sup>

- 111 = CPU Interrupt Priority Level is 7 (15), user interrupts disabled
- 110 = CPU Interrupt Priority Level is 6 (14)
- 101 = CPU Interrupt Priority Level is 5 (13)
- 100 = CPU Interrupt Priority Level is 4 (12)
- 011 = CPU Interrupt Priority Level is 3 (11)
- 010 = CPU Interrupt Priority Level is 2 (10)
- 001 = CPU Interrupt Priority Level is 1 (9)
- 000 = CPU Interrupt Priority Level is 0 (8)

**Note 1:** For complete register details, see [Register 3-1](#).

**2:** The IPL<2:0> bits are concatenated with the IPL<3> bit (CORCON<3>) to form the CPU Interrupt Priority Level. The value in parentheses indicates the IPL if IPL<3> = 1. User interrupts are disabled when IPL<3> = 1.

**3:** The IPL<2:0> Status bits are read-only when the NSTDIS bit (INTCON1<15>) = 1.

**REGISTER 7-2: CORCON: CORE CONTROL REGISTER<sup>(1)</sup>**

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	R/C-0	R/W-0	U-0	U-0
—	—	—	—	IPL3 <sup>(2)</sup>	PSV	—	—
bit 7							bit 0

**Legend:**

C = Clear only bit	W = Writable bit	-n = Value at POR	'1' = Bit is set
R = Readable bit	'x' = Bit is unknown	U = Unimplemented bit, read as '0'	

bit 3 **IPL3**: CPU Interrupt Priority Level Status bit 3<sup>(2)</sup>

- 1 = CPU interrupt priority level is greater than 7
- 0 = CPU interrupt priority level is 7 or less

**Note 1:** For complete register details, see [Register 3-2](#).

**2:** The IPL3 bit is concatenated with the IPL<2:0> bits (SR<7:5>) to form the CPU Interrupt Priority Level.

**REGISTER 7-20: IPC5: INTERRUPT PRIORITY CONTROL REGISTER 5**

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
—	IC8IP<2:0>			—	IC7IP<2:0>		
bit 15				bit 8			

U-0	U-1	U-0	U-0	U-0	R/W-1	R/W-0	R/W-0
—	—	—	—	—	INT1IP<2:0>		
bit 7					bit 0		

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-12 **IC8IP<2:0>:** Input Capture Channel 8 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•  
•  
•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 11 **Unimplemented:** Read as '0'

bit 10-8 **IC7IP<2:0>:** Input Capture Channel 7 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•  
•  
•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 7-3 **Unimplemented:** Read as '0'

bit 2-0 **INT1IP<2:0>:** External Interrupt 1 Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•  
•  
•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

### 9.3 Oscillator Control Registers

#### REGISTER 9-1: OSCCON: OSCILLATOR CONTROL REGISTER<sup>(1,3)</sup>

U-0	R-0	R-0	R-0	U-0	R/W-y	R/W-y	R/W-y
—	COSC<2:0>			—	NOSC<2:0> <sup>(2)</sup>		
bit 15							bit 8

R/W-0	R/W-0	R-0	U-0	R/C-0	U-0	R/W-0	R/W-0
CLKLOCK	IOLOCK	LOCK	—	CF	—	LPOSCEN	OSWEN
bit 7				bit 0			

<b>Legend:</b>	y = Value set from Configuration bits on POR	C = Clear only bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-12 **COSC<2:0>:** Current Oscillator Selection bits (read-only)

- 111 = Fast RC oscillator (FRC) with Divide-by-n
- 110 = Fast RC oscillator (FRC) with Divide-by-16
- 101 = Low-Power RC oscillator (LPRC)
- 100 = Secondary oscillator (Sosc)
- 011 = Primary oscillator (XT, HS, EC) with PLL
- 010 = Primary oscillator (XT, HS, EC)
- 001 = Fast RC Oscillator (FRC) with divide-by-N and PLL (FRCDIVN + PLL)
- 000 = Fast RC oscillator (FRC)

bit 11 **Unimplemented:** Read as '0'

bit 10-8 **NOSC<2:0>:** New Oscillator Selection bits<sup>(2)</sup>

- 111 = Fast RC oscillator (FRC) with Divide-by-n
- 110 = Fast RC oscillator (FRC) with Divide-by-16
- 101 = Low-Power RC oscillator (LPRC)
- 100 = Secondary oscillator (Sosc)
- 011 = Primary oscillator (XT, HS, EC) with PLL
- 010 = Primary oscillator (XT, HS, EC)
- 001 = Fast RC Oscillator (FRC) with divide-by-N and PLL (FRCDIVN + PLL)
- 000 = Fast RC oscillator (FRC)

bit 7 **CLKLOCK:** Clock Lock Enable bit

If clock switching is enabled and FSCM is disabled, FCKSM<1:0>(FOSC<7:6>) = 0b01)

- 1 = Clock switching is disabled, system clock source is locked
- 0 = Clock switching is enabled, system clock source can be modified by clock switching

bit 6 **IOLOCK:** Peripheral Pin Select Lock bit

- 1 = Peripheral pin select is locked, write to peripheral pin select registers not allowed
- 0 = Peripheral pin select is not locked, write to peripheral pin select registers allowed

bit 5 **LOCK:** PLL Lock Status bit (read-only)

- 1 = Indicates that PLL is in lock, or PLL start-up timer is satisfied
- 0 = Indicates that PLL is out of lock, start-up timer is in progress or PLL is disabled

bit 4 **Unimplemented:** Read as '0'

**Note 1:** Writes to this register require an unlock sequence. Refer to **Section 39. "Oscillator (Part III)"** (DS70308) in the *dsPIC33F/PIC24H Family Reference Manual* (available from the Microchip web site) for details.

**2:** Direct clock switches between any primary oscillator mode with PLL and FRCPLL mode are not permitted. This applies to clock switches in either direction. In these instances, the application must switch to FRC mode as a transition clock source between the two PLL modes.

**3:** This register is reset only on a Power-on Reset (POR).

**REGISTER 11-7: RPNR11: PERIPHERAL PIN SELECT INPUT REGISTER 11**

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	—	OCFAR<4:0>				
bit 7							bit 0

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-5 **Unimplemented:** Read as '0'

bit 4-0 **OCFAR<4:0>:** Assign Output Compare A (OCFA) to the corresponding RPN pin

11111 = Input tied to Vss

11001 = Input tied to RP25

•

•

•

00001 = Input tied to RP1

00000 = Input tied to RP0



**REGISTER 18-2: UxSTA: UARTx STATUS AND CONTROL REGISTER (CONTINUED)**

bit 5	<b>ADDEN:</b> Address Character Detect bit (bit 8 of received data = 1) 1 = Address Detect mode enabled. If 9-bit mode is not selected, this does not take effect 0 = Address Detect mode disabled
bit 4	<b>RIDLE:</b> Receiver Idle bit (read-only) 1 = Receiver is Idle 0 = Receiver is active
bit 3	<b>PERR:</b> Parity Error Status bit (read-only) 1 = Parity error has been detected for the current character (character at the top of the receive FIFO) 0 = Parity error has not been detected
bit 2	<b>FERR:</b> Framing Error Status bit (read-only) 1 = Framing error has been detected for the current character (character at the top of the receive FIFO) 0 = Framing error has not been detected
bit 1	<b>OERR:</b> Receive Buffer Overrun Error Status bit (read/clear only) 1 = Receive buffer has overflowed 0 = Receive buffer has not overflowed. Clearing a previously set OERR bit (1 → 0 transition) resets the receiver buffer and the UxRSR to the empty state
bit 0	<b>URXDA:</b> Receive Buffer Data Available bit (read-only) 1 = Receive buffer has data, at least one more character can be read 0 = Receive buffer is empty

**Note 1:** Refer to **Section 17. “UART”** (DS70232) in the “*dsPIC33F/PIC24H Family Reference Manual*” for information on enabling the UART module for transmit operation.

**REGISTER 19-11: CIfEN1: ECAN™ ACCEPTANCE FILTER ENABLE REGISTER**

R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
FLTEN15	FLTEN14	FLTEN13	FLTEN12	FLTEN11	FLTEN10	FLTEN9	FLTEN8
bit 15							bit 8

R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
FLTEN7	FLTEN6	FLTEN5	FLTEN4	FLTEN3	FLTEN2	FLTEN1	FLTEN0
bit 7							bit 0

<b>Legend:</b>	C = Writeable bit, but only '0' can be written to clear the bit
R = Readable bit	W = Writable bit
-n = Value at POR	'1' = Bit is set
	'0' = Bit is cleared
	x = Bit is unknown

bit 15-0 **FLTENn**: Enable Filter n to Accept Messages bits  
 1 = Enable Filter n  
 0 = Disable Filter n

**REGISTER 19-12: CIBUFPNT1: ECAN™ FILTER 0-3 BUFFER POINTER REGISTER**

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
F3BP<3:0>				F2BP<3:0>			
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
F1BP<3:0>				F0BP<3:0>			
bit 7							bit 0

<b>Legend:</b>	C = Writeable bit, but only '0' can be written to clear the bit
R = Readable bit	W = Writable bit
-n = Value at POR	'1' = Bit is set
	'0' = Bit is cleared
	x = Bit is unknown

bit 15-12 **F3BP<3:0>**: RX Buffer mask for Filter 3  
 1111 = Filter hits received in RX FIFO buffer  
 1110 = Filter hits received in RX Buffer 14  
 •  
 •  
 •  
 0001 = Filter hits received in RX Buffer 1  
 0000 = Filter hits received in RX Buffer 0

bit 11-8 **F2BP<3:0>**: RX Buffer mask for Filter 2 (same values as bit 15-12)

bit 7-4 **F1BP<3:0>**: RX Buffer mask for Filter 1 (same values as bit 15-12)

bit 3-0 **F0BP<3:0>**: RX Buffer mask for Filter 0 (same values as bit 15-12)

**REGISTER 19-24: CIRXOVF1: ECAN™ RECEIVE BUFFER OVERFLOW REGISTER 1**

R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0
RXOVF15	RXOVF14	RXOVF13	RXOVF12	RXOVF11	RXOVF10	RXOVF9	RXOVF8
bit 15							bit 8

R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0
RXOVF7	RXOVF6	RXOVF5	RXOVF4	RXOVF3	RXOVF2	RXOVF1	RXOVF0
bit 7							bit 0

**Legend:** C = Writeable bit, but only '0' can be written to clear the bit  
R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'  
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 **RXOVF<15:0>:** Receive Buffer n Overflow bits  
1 = Module attempted to write to a full buffer (set by module)  
0 = No overflow condition

**REGISTER 19-25: CIRXOVF2: ECAN™ RECEIVE BUFFER OVERFLOW REGISTER 2**

R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0
RXOVF31	RXOVF30	RXOVF29	RXOVF28	RXOVF27	RXOVF26	RXOVF25	RXOVF24
bit 15							bit 8

R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0
RXOVF23	RXOVF22	RXOVF21	RXOVF20	RXOVF19	RXOVF18	RXOVF17	RXOVF16
bit 7							bit 0

**Legend:** C = Writeable bit, but only '0' can be written to clear the bit  
R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'  
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 **RXOVF<31:16>:** Receive Buffer n Overflow bits  
1 = Module attempted to write to a full buffer (set by module)  
0 = No overflow condition

**REGISTER 19-26: CiTRmnCON: ECAN™ TX/RX BUFFER m CONTROL REGISTER**  
**(m = 0,2,4,6; n = 1,3,5,7)**

R/W-0	R-0	R-0	R-0	R/W-0	R/W-0	R/W-0	R/W-0
TXENn	TXABTn	TXLARBn	TXERRn	TXREQn	RTRENn	TXnPRI<1:0>	
bit 15							bit 8

R/W-0	R-0	R-0	R-0	R/W-0	R/W-0	R/W-0	R/W-0
TXENm	TXABTm <sup>(1)</sup>	TXLARBm <sup>(1)</sup>	TXERRm <sup>(1)</sup>	TXREQm	RTRENm	TXmPRI<1:0>	
bit 7							bit 0

<b>Legend:</b>	C = Writeable bit, but only '0' can be written to clear the bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15-8 See Definition for Bits 7-0, Controls Buffer n
- bit 7 **TXENm**: TX/RX Buffer Selection bit  
 1 = Buffer TRBn is a transmit buffer  
 0 = Buffer TRBn is a receive buffer
- bit 6 **TXABTm**: Message Aborted bit<sup>(1)</sup>  
 1 = Message was aborted  
 0 = Message completed transmission successfully
- bit 5 **TXLARBm**: Message Lost Arbitration bit<sup>(1)</sup>  
 1 = Message lost arbitration while being sent  
 0 = Message did not lose arbitration while being sent
- bit 4 **TXERRm**: Error Detected During Transmission bit<sup>(1)</sup>  
 1 = A bus error occurred while the message was being sent  
 0 = A bus error did not occur while the message was being sent
- bit 3 **TXREQm**: Message Send Request bit  
 1 = Requests that a message be sent. The bit automatically clears when the message is successfully sent  
 0 = Clearing the bit to '0' while set requests a message abort
- bit 2 **RTRENm**: Auto-Remote Transmit Enable bit  
 1 = When a remote transmit is received, TXREQ will be set  
 0 = When a remote transmit is received, TXREQ will be unaffected
- bit 1-0 **TXmPRI<1:0>**: Message Transmission Priority bits  
 11 = Highest message priority  
 10 = High intermediate message priority  
 01 = Low intermediate message priority  
 00 = Lowest message priority

**Note 1:** This bit is cleared when the TXREQ bit is set.

**Note:** The buffers, SID, EID, DLC, Data Field and Receive Status registers are located in DMA RAM.

**BUFFER 19-5: ECAN™ MESSAGE BUFFER WORD 4**

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
Byte 3							
bit 15							
bit 8							
R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
Byte 2							
bit 7							
bit 0							
<b>Legend:</b> R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0' -n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown							

bit 15-8                      **Byte 3<15:8>:** ECAN™ Message Byte 3

bit 7-0                      **Byte 2<7:0>:** ECAN Message Byte 2

**BUFFER 19-6: ECAN™ MESSAGE BUFFER WORD 5**

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
Byte 5							
bit 15							
bit 8							
R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
Byte 4							
bit 7							
bit 0							
<b>Legend:</b> R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0' -n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown							

bit 15-8                      **Byte 5<15:8>:** ECAN™ Message Byte 5

bit 7-0                      **Byte 4<7:0>:** ECAN Message Byte 4

**REGISTER 20-2: AD1CON2: ADC1 CONTROL REGISTER 2**

R/W-0	R/W-0	R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0
VCFG<2:0>			—	—	CSCNA	CHPS<1:0>	
bit 15							bit 8

R-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
BUFS	—	SMPI<3:0>				BUFM	ALTS
bit 7							bit 0

**Legend:**

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
-n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

bit 15-13      **VCFG<2:0>**: Converter Voltage Reference Configuration bits

	ADREF+	ADREF-
000	AVDD	AVSS
001	External VREF+	AVSS
010	AVDD	External VREF-
011	External VREF+	External VREF-
1xx	AVDD	AVSS

bit 12-11      **Unimplemented:** Read as '0'

bit 10      **CSCNA**: Scan Input Selections for CH0+ during Sample A bit

1 = Scan inputs  
0 = Do not scan inputs

bit 9-8      **CHPS<1:0>**: Selects Channels Utilized bits

**When AD12B = 1, CHPS<1:0> is: U-0, Unimplemented, Read as '0'**

1x = Converts CH0, CH1, CH2 and CH3  
01 = Converts CH0 and CH1  
00 = Converts CH0

bit 7      **BUFS**: Buffer Fill Status bit (only valid when BUFM = 1)

1 = ADC is currently filling buffer 0x8-0xF, user should access data in 0x0-0x7  
0 = ADC is currently filling buffer 0x0-0x7, user should access data in 0x8-0xF

bit 6      **Unimplemented:** Read as '0'

bit 5-2      **SMPI<3:0>**: Selects Increment Rate for DMA Addresses bits or number of sample/conversion operations per interrupt

1111 = Increments the DMA address or generates interrupt after completion of every 16th sample/conversion operation  
1110 = Increments the DMA address or generates interrupt after completion of every 15th sample/conversion operation

•  
•  
•

0001 = Increments the DMA address after completion of every 2nd sample/conversion operation  
0000 = Increments the DMA address after completion of every sample/conversion operation

bit 1      **BUFM**: Buffer Fill Mode Select bit

1 = Starts buffer filling at address 0x0 on first interrupt and 0x8 on next interrupt  
0 = Always starts filling buffer at address 0x0

bit 0      **ALTS**: Alternate Input Sample Mode Select bit

1 = Uses channel input selects for Sample A on first sample and Sample B on next sample  
0 = Always uses channel input selects for Sample A

## 24.0 PARALLEL MASTER PORT (PMP)

**Note 1:** This data sheet summarizes the features of the PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 families of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 35. "Parallel Master Port (PMP)"** (DS70299) of the "dsPIC33F/PIC24H Family Reference Manual", which is available from the Microchip web site ([www.microchip.com](http://www.microchip.com)).

**2:** Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 "Memory Organization"** in this data sheet for device-specific register and bit information.

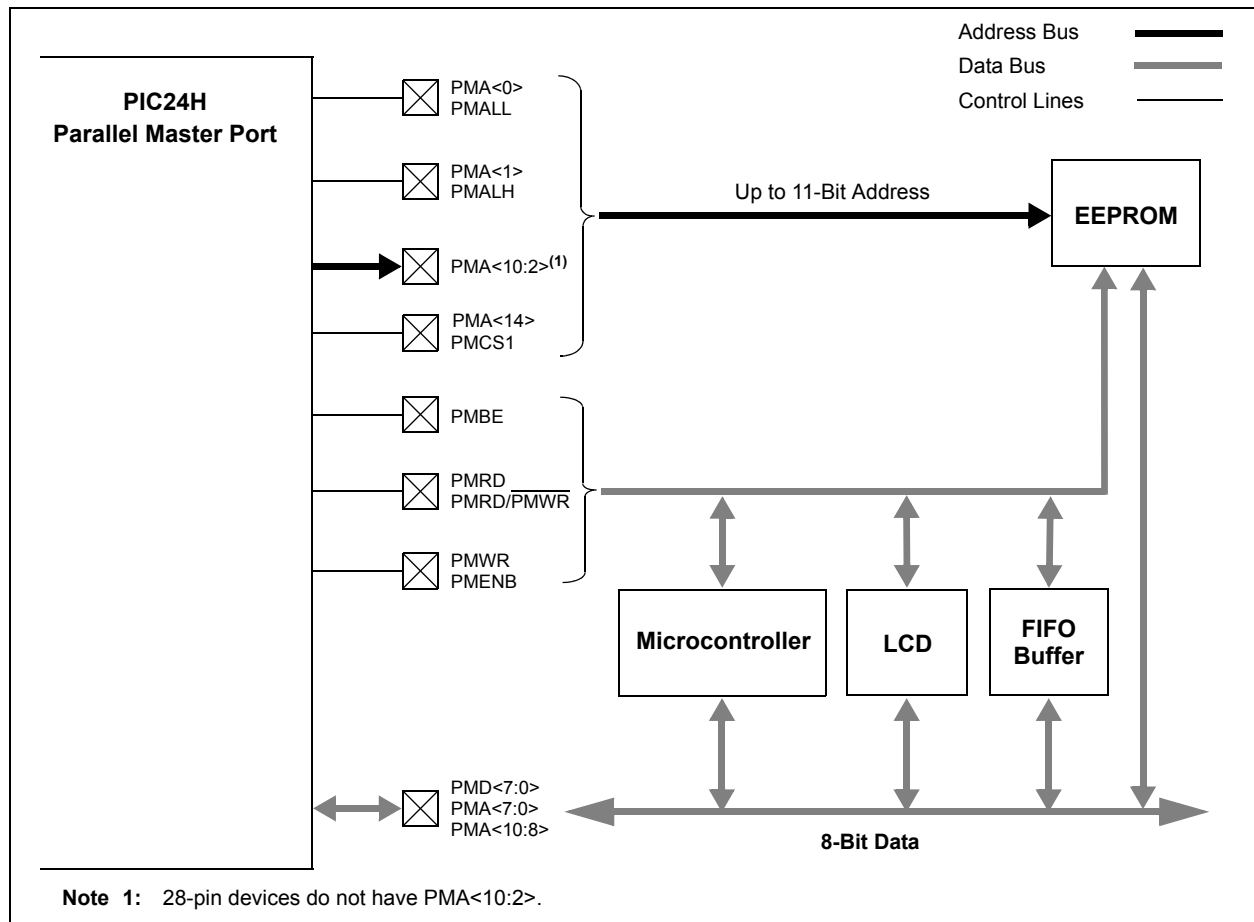
The Parallel Master Port (PMP) module is a parallel 8-bit I/O module, specifically designed to communicate with a wide variety of parallel devices, such as communication peripherals, LCDs, external memory

devices and microcontrollers. Because the interface to parallel peripherals varies significantly, the PMP is highly configurable.

Key features of the PMP module include:

- Fully Multiplexed Address/Data Mode
- Demultiplexed or Partially Multiplexed Address/Data Mode:
  - Up to 11 address lines with single Chip Select
  - Up to 12 address lines without Chip Select
- Single Chip Select Line
- Programmable Strobe Options:
  - Individual Read and Write Strobes or;
  - Read/Write Strobe with Enable Strobe
- Address Auto-Increment/Auto-Decrement
- Programmable Address/Data Multiplexing
- Programmable Polarity on Control Signals
- Legacy Parallel Slave Port Support
- Enhanced Parallel Slave Support:
  - Address Support
  - 4-Byte Deep Auto-Incrementing Buffer
- Programmable Wait States
- Selectable Input Voltage Levels

**FIGURE 24-1: PMP MODULE OVERVIEW**



### 24.1 PMP Resources

Many useful resources related to PMP are provided on the main product page of the Microchip web site for the devices listed in this data sheet. This product page, which can be accessed using this [link](#), contains the latest updates and additional information.

<p><b>Note:</b> In the event you are not able to access the product page using the link above, enter this URL in your browser: <a href="http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en534555">http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en534555</a></p>
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#### 24.1.1 KEY RESOURCES

- **Section 35. “Parallel Master Port”** (DS70299)
- Code Samples
- Application Notes
- Software Libraries
- Webinars
- All related dsPIC33F/PIC24H Family Reference Manuals Sections
- Development Tools



FIGURE 28-3: CLKO AND I/O TIMING CHARACTERISTICS

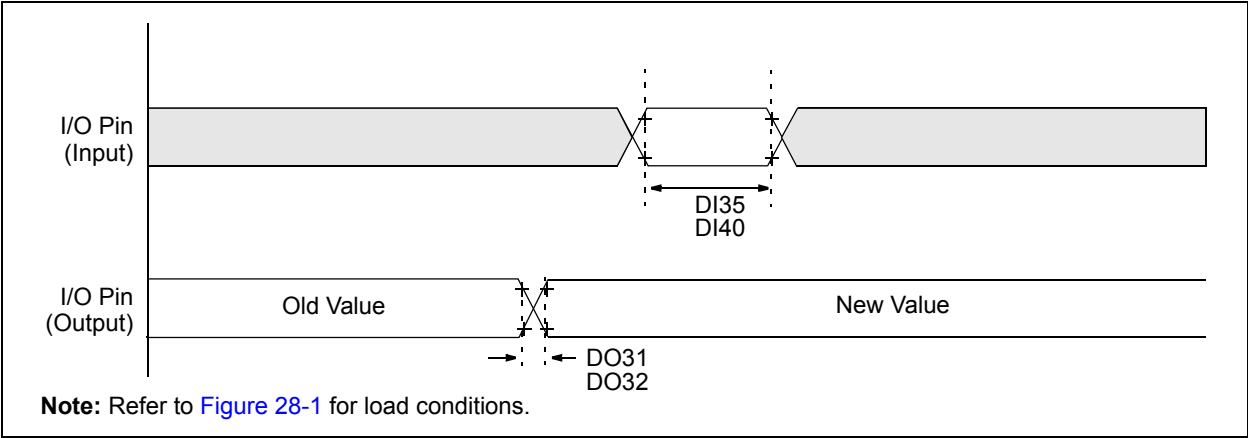


TABLE 28-20: I/O TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Symbol	Characteristic	Min	Typ <sup>(1)</sup>	Max	Units	Conditions
DO31	TioR	Port Output Rise Time	—	10	25	ns	—
DO32	TioF	Port Output Fall Time	—	10	25	ns	—
DI35	TINP	INTx Pin High or Low Time (input)	20	—	—	ns	—
DI40	TRBP	CNx High or Low Time (input)	2	—	—	TcY	—

**Note 1:** Data in “Typ” column is at 3.3V, 25°C unless otherwise stated.

**TABLE 28-23: TIMER2 AND TIMER 4 EXTERNAL CLOCK TIMING REQUIREMENTS**

AC CHARACTERISTICS				Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤TA ≤+85°C for Industrial -40°C ≤TA ≤+125°C for Extended				
Param No.	Symbol	Characteristic <sup>(1)</sup>		Min	Typ	Max	Units	Conditions
TB10	TtxH	TxCK High Time	Synchronous mode	Greater of: 20 or (Tcy + 20)/N	—	—	ns	Must also meet parameter TB15 N = prescale value (1, 8, 64, 256)
TB11	TtxL	TxCK Low Time	Synchronous mode	Greater of: 20 or (Tcy + 20)/N	—	—	ns	Must also meet parameter TB15 N = prescale value (1, 8, 64, 256)
TB15	TtxP	TxCK Input Period	Synchronous mode	Greater of: 40 or (2 Tcy + 40)/N	—	—	ns	N = prescale value (1, 8, 64, 256)
TB20	TCKEXTMRL	Delay from External TxCK Clock Edge to Timer Increment		0.75 Tcy + 40	—	1.75 Tcy + 40	ns	

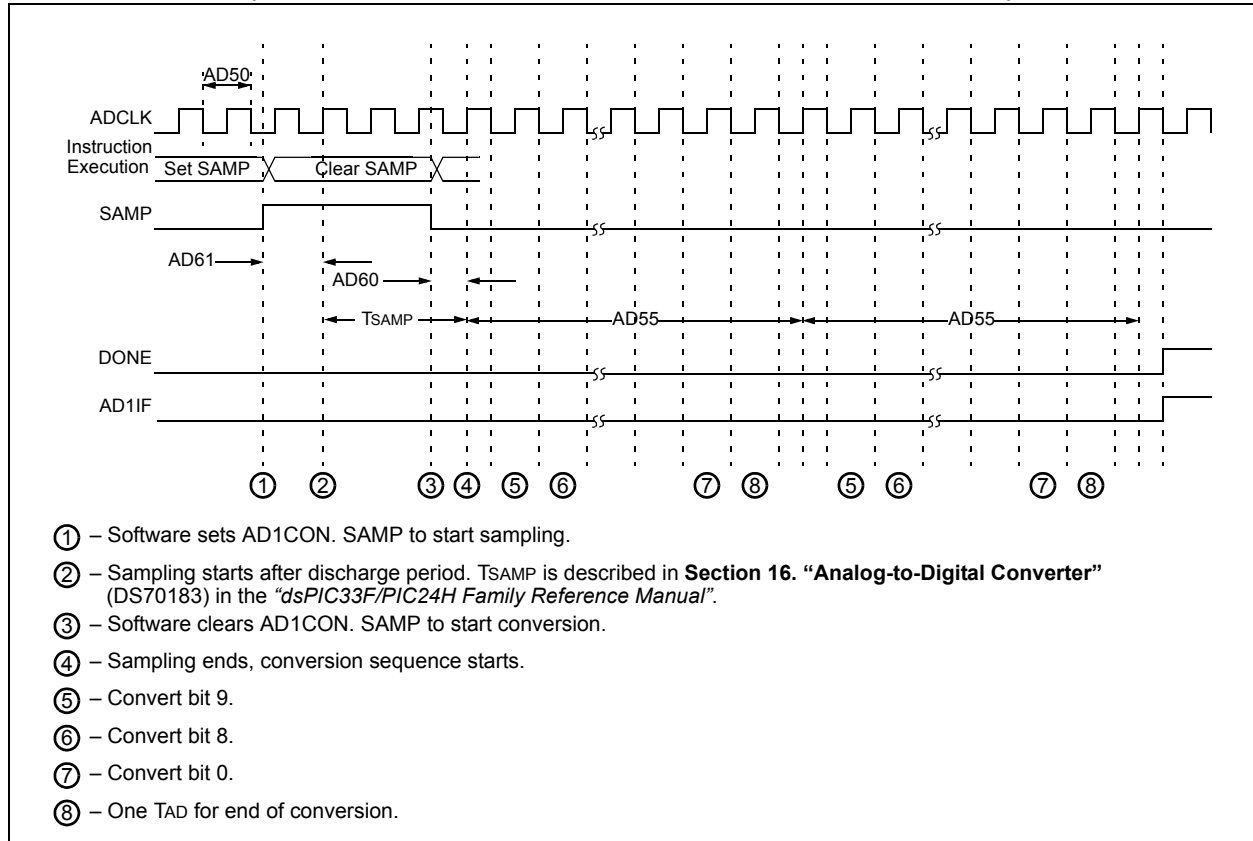
**Note 1:** These parameters are characterized, but are not tested in manufacturing.

**TABLE 28-24: TIMER3 AND TIMER5 EXTERNAL CLOCK TIMING REQUIREMENTS**

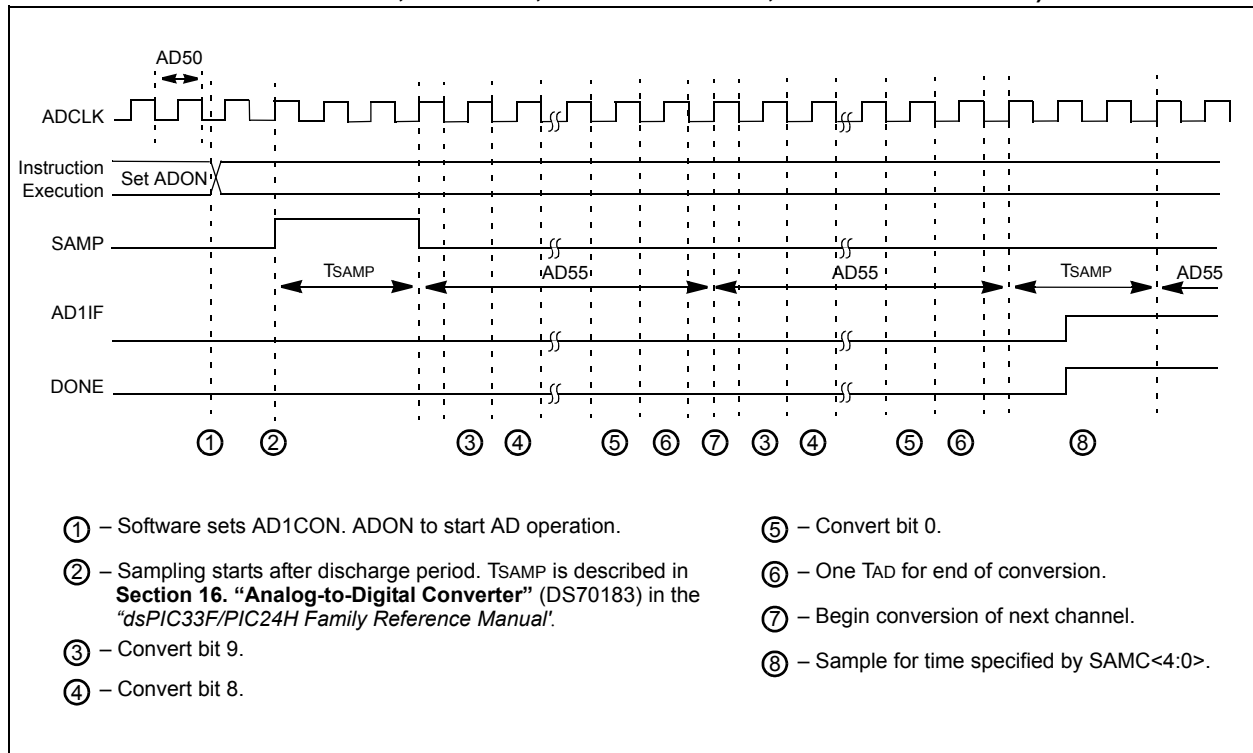
AC CHARACTERISTICS				Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤TA ≤+85°C for Industrial -40°C ≤TA ≤+125°C for Extended				
Param No.	Symbol	Characteristic <sup>(1)</sup>		Min	Typ	Max	Units	Conditions
TC10	TtxH	TxCK High Time	Synchronous	Tcy + 20	—	—	ns	Must also meet parameter TC15
TC11	TtxL	TxCK Low Time	Synchronous	Tcy + 20	—	—	ns	Must also meet parameter TC15
TC15	TtxP	TxCK Input Period	Synchronous, with prescaler	2 Tcy + 40	—	—	ns	N = prescale value (1, 8, 64, 256)
TC20	TCKEXTMRL	Delay from External TxCK Clock Edge to Timer Increment		0.75 Tcy + 40	—	1.75 Tcy + 40	ns	

**Note 1:** These parameters are characterized, but are not tested in manufacturing.

**FIGURE 28-23: ADC CONVERSION (10-BIT MODE) TIMING CHARACTERISTICS (CHPS<1:0> = 01, SIMSAM = 0, ASAM = 0, SSRC<2:0> = 000)**



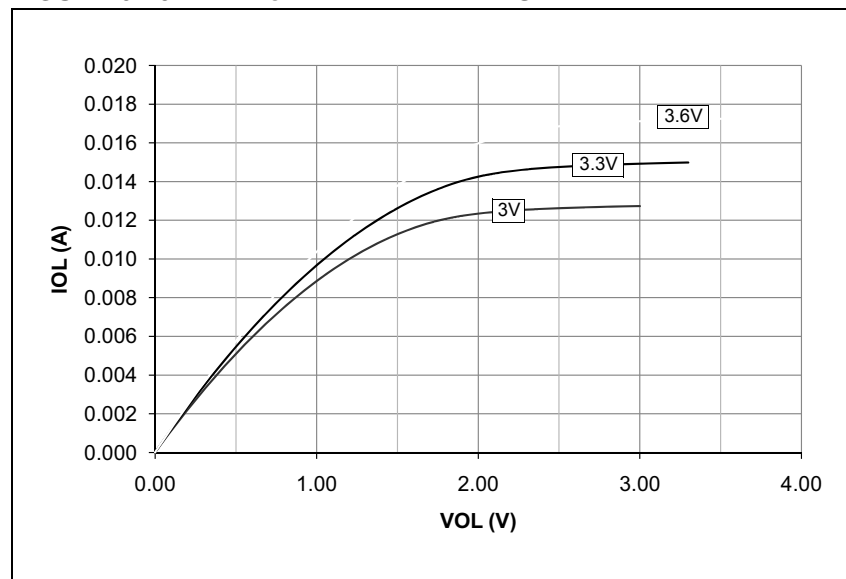
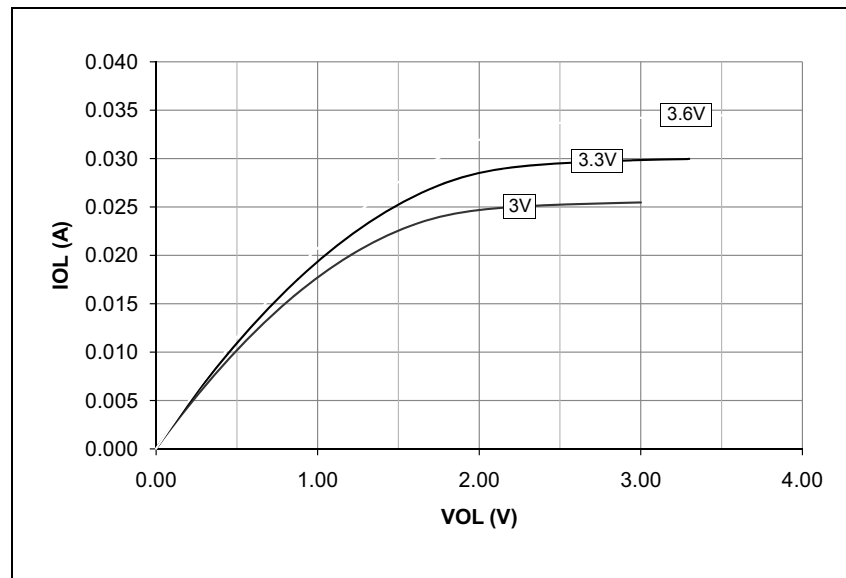
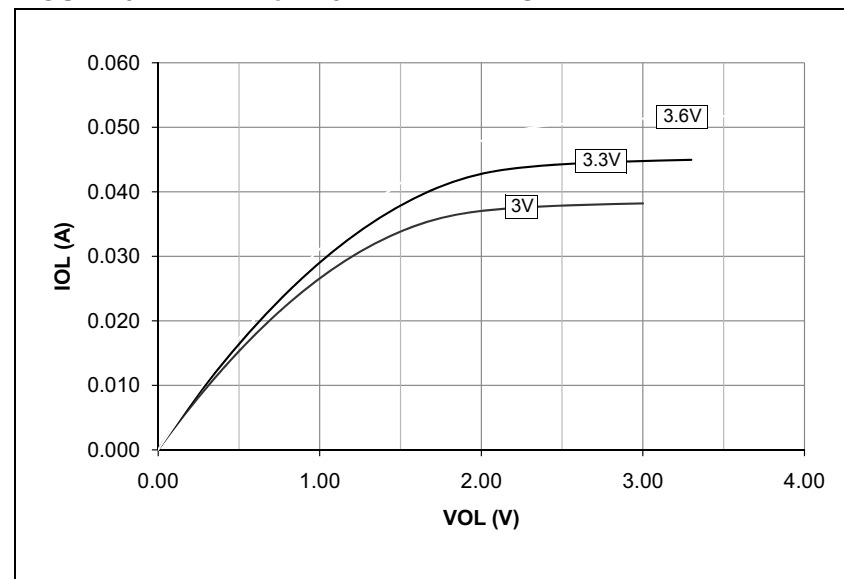
**FIGURE 28-24: ADC CONVERSION (10-BIT MODE) TIMING CHARACTERISTICS (CHPS<1:0> = 01, SIMSAM = 0, ASAM = 1, SSRC<2:0> = 111, SAMC<4:0> = 00001)**



**TABLE 29-6: DC CHARACTERISTICS: I/O PIN OUTPUT SPECIFICATIONS**

DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +150°C for High Temperature				
Param.	Symbol	Characteristic	Min.	Typ.	Max.	Units	Conditions
DO10	VOL	<b>Output Low Voltage</b> I/O Pins: 2x Sink Driver Pins - RA2, RA7- RA10, RB10, RB11, RB7, RB4, RC3-RC9	—	—	0.4	V	IOL ≤ 1.8 mA, VDD = 3.3V See <b>Note 1</b>
		<b>Output Low Voltage</b> I/O Pins: 4x Sink Driver Pins - RA0, RA1, RB0-RB3, RB5, RB6, RB8, RB9, RB12-RB15, RC0-RC2	—	—	0.4	V	IOL ≤ 3.6 mA, VDD = 3.3V See <b>Note 1</b>
		<b>Output Low Voltage</b> I/O Pins: 8x Sink Driver Pins - RA3, RA4	—	—	0.4	V	IOL ≤ 6 mA, VDD = 3.3V See <b>Note 1</b>
DO20	VOH	<b>Output High Voltage</b> I/O Pins: 2x Source Driver Pins - RA2, RA7-RA10, RB4, RB7, RB10, RB11, RC3-RC9	2.4	—	—	V	IOL ≥ -1.8 mA, VDD = 3.3V See <b>Note 1</b>
		<b>Output High Voltage</b> I/O Pins: 4x Source Driver Pins - RA0, RA1, RB0-RB3, RB5, RB6, RB8, RB9, RB12-RB15, RC0-RC2	2.4	—	—	V	IOL ≥ -3 mA, VDD = 3.3V See <b>Note 1</b>
		<b>Output High Voltage</b> I/O Pins: 8x Source Driver Pins - RA4, RA3	2.4	—	—	V	IOL ≥ -6 mA, VDD = 3.3V See <b>Note 1</b>
DO20A	VOH1	<b>Output High Voltage</b> I/O Pins: 2x Source Driver Pins - RA2, RA7-RA10, RB4, RB7, RB10, RB11, RC3-RC9	1.5	—	—	V	IOL ≥ -1.9 mA, VDD = 3.3V See <b>Note 1</b>
			2.0	—	—		IOL ≥ -1.85 mA, VDD = 3.3V See <b>Note 1</b>
			3.0	—	—		IOL ≥ -1.4 mA, VDD = 3.3V See <b>Note 1</b>
		<b>Output High Voltage</b> 4x Source Driver Pins - RA0, RA1, RB0-RB3, RB5, RB6, RB8, RB9, RB12-RB15, RC0-RC2	1.5	—	—	V	IOL ≥ -3.9 mA, VDD = 3.3V See <b>Note 1</b>
			2.0	—	—		IOL ≥ -3.7 mA, VDD = 3.3V See <b>Note 1</b>
			3.0	—	—		IOL ≥ -2 mA, VDD = 3.3V See <b>Note 1</b>
		<b>Output High Voltage</b> I/O Pins: 8x Source Driver Pins - RA3, RA4	1.5	—	—	V	IOL ≥ -7.5 mA, VDD = 3.3V See <b>Note 1</b>
			2.0	—	—		IOL ≥ -6.8 mA, VDD = 3.3V See <b>Note 1</b>
			3.0	—	—		IOL ≥ -3 mA, VDD = 3.3V See <b>Note 1</b>

**Note 1:** Parameters are characterized, but not tested.

**FIGURE 32-5: VOL – 2x DRIVER PINS****FIGURE 32-6: VOL – 4x DRIVER PINS****FIGURE 32-7: VOL – 8x DRIVER PINS****FIGURE 32-8: VOL – 16x DRIVER PINS**