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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

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Details

Product Status	Active
Core Processor	PIC
Core Size	16-Bit
Speed	40 MIPS
Connectivity	I ² C, PMP, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	35
Program Memory Size	32KB (11K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	4K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 13x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	44-VQFN Exposed Pad
Supplier Device Package	44-QFN (8x8)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic24hj32gp304-i-ml

TABLE 4-18: ECAN1 REGISTER MAP WHEN C1CTRL1.WIN = 1 (FOR PIC24HJ128GP502/504 AND PIC24HJ64GP502/504)

File Name	Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets		
	0400-041E	See definition when WIN = x																		
C1BUFPNT1	0420	F3BP<3:0>				F2BP<3:0>				F1BP<3:0>				F0BP<3:0>				0000		
C1BUFPNT2	0422	F7BP<3:0>				F6BP<3:0>				F5BP<3:0>				F4BP<3:0>				0000		
C1BUFPNT3	0424	F11BP<3:0>				F10BP<3:0>				F9BP<3:0>				F8BP<3:0>				0000		
C1BUFPNT4	0426	F15BP<3:0>				F14BP<3:0>				F13BP<3:0>				F12BP<3:0>				0000		
C1RXM0SID	0430	SID<10:3>								SID<2:0>		—	MIDE	—	EID<17:16>			xxxx		
C1RXM0EID	0432	EID<15:8>								EID<7:0>								xxxx		
C1RXM1SID	0434	SID<10:3>								SID<2:0>		—	MIDE	—	EID<17:16>			xxxx		
C1RXM1EID	0436	EID<15:8>								EID<7:0>								xxxx		
C1RXM2SID	0438	SID<10:3>								SID<2:0>		—	MIDE	—	EID<17:16>			xxxx		
C1RXM2EID	043A	EID<15:8>								EID<7:0>								xxxx		
C1RXF0SID	0440	SID<10:3>								SID<2:0>		—	EXIDE	—	EID<17:16>			xxxx		
C1RXF0EID	0442	EID<15:8>								EID<7:0>								xxxx		
C1RXF1SID	0444	SID<10:3>								SID<2:0>		—	EXIDE	—	EID<17:16>			xxxx		
C1RXF1EID	0446	EID<15:8>								EID<7:0>								xxxx		
C1RXF2SID	0448	SID<10:3>								SID<2:0>		—	EXIDE	—	EID<17:16>			xxxx		
C1RXF2EID	044A	EID<15:8>								EID<7:0>								xxxx		
C1RXF3SID	044C	SID<10:3>								SID<2:0>		—	EXIDE	—	EID<17:16>			xxxx		
C1RXF3EID	044E	EID<15:8>								EID<7:0>								xxxx		
C1RXF4SID	0450	SID<10:3>								SID<2:0>		—	EXIDE	—	EID<17:16>			xxxx		
C1RXF4EID	0452	EID<15:8>								EID<7:0>								xxxx		
C1RXF5SID	0454	SID<10:3>								SID<2:0>		—	EXIDE	—	EID<17:16>			xxxx		
C1RXF5EID	0456	EID<15:8>								EID<7:0>								xxxx		
C1RXF6SID	0458	SID<10:3>								SID<2:0>		—	EXIDE	—	EID<17:16>			xxxx		
C1RXF6EID	045A	EID<15:8>								EID<7:0>								xxxx		
C1RXF7SID	045C	SID<10:3>								SID<2:0>		—	EXIDE	—	EID<17:16>			xxxx		
C1RXF7EID	045E	EID<15:8>								EID<7:0>								xxxx		
C1RXF8SID	0460	SID<10:3>								SID<2:0>		—	EXIDE	—	EID<17:16>			xxxx		
C1RXF8EID	0462	EID<15:8>								EID<7:0>								xxxx		
C1RXF9SID	0464	SID<10:3>								SID<2:0>		—	EXIDE	—	EID<17:16>			xxxx		
C1RXF9EID	0466	EID<15:8>								EID<7:0>								xxxx		
C1RXF10SID	0468	SID<10:3>								SID<2:0>		—	EXIDE	—	EID<17:16>			xxxx		
C1RXF10EID	046A	EID<15:8>								EID<7:0>								xxxx		

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

The DMA controller features eight identical data transfer channels.

Each channel has its own set of control and status registers. Each DMA channel can be configured to copy data either from buffers stored in dual port DMA RAM to peripheral SFRs, or from peripheral SFRs to buffers in DMA RAM.

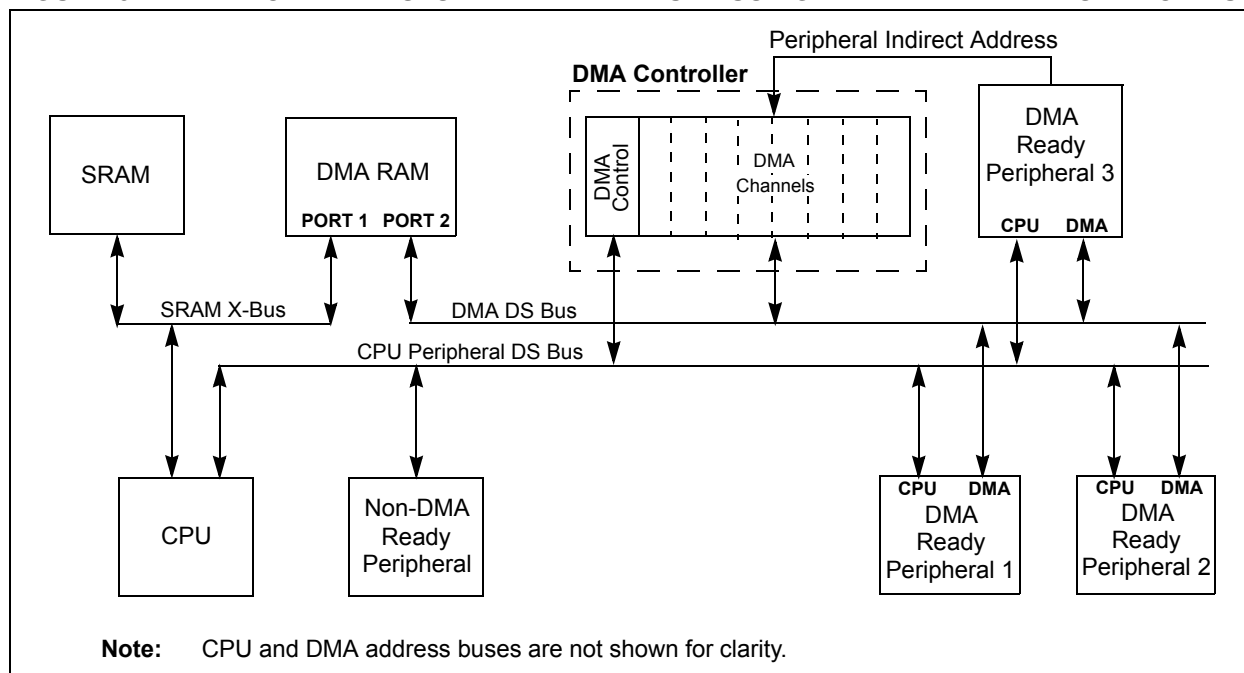
The DMA controller supports the following features:

- Eight DMA channels
- Register Indirect with Post-increment Addressing mode
- Register Indirect without Post-increment Addressing mode
- Peripheral Indirect Addressing mode (peripheral generates destination address)
- CPU interrupt after half or full block transfer complete

- Byte or word transfers
- Fixed priority channel arbitration
- Manual (software) or Automatic (peripheral DMA requests) transfer initiation
- One-Shot or Auto-Repeat block transfer modes
- Ping-Pong mode (automatic switch between two DPSRAM start addresses after each block transfer complete)
- DMA request for each channel can be selected from any supported interrupt source
- Debug support features

For each DMA channel, a DMA interrupt request is generated when a block transfer is complete. Alternatively, an interrupt can be generated when half of the block has been filled.

FIGURE 8-1: TOP LEVEL SYSTEM ARCHITECTURE USING A DEDICATED TRANSACTION BUS



8.3 DMA Control Registers

REGISTER 8-1: DMAxCON: DMA CHANNEL x CONTROL REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0	U-0
CHEN	SIZE	DIR	HALF	NULLW	—	—	—
bit 15				bit 8			

U-0	U-0	R/W-0	R/W-0	U-0	U-0	R/W-0	R/W-0
—	—	AMODE<1:0>		—	—	MODE<1:0>	
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **CHEN:** Channel Enable bit

1 = Channel enabled

0 = Channel disabled

bit 14 **SIZE:** Data Transfer Size bit

1 = Byte

0 = Word

bit 13 **DIR:** Transfer Direction bit (source/destination bus select)

1 = Read from DMA RAM address, write to peripheral address

0 = Read from peripheral address, write to DMA RAM address

bit 12 **HALF:** Early Block Transfer Complete Interrupt Select bit

1 = Initiate block transfer complete interrupt when half of the data has been moved

0 = Initiate block transfer complete interrupt when all of the data has been moved

bit 11 **NULLW:** Null Data Peripheral Write Mode Select bit

1 = Null data write to peripheral in addition to DMA RAM write (DIR bit must also be clear)

0 = Normal operation

bit 10-6 **Unimplemented:** Read as '0'

bit 5-4 **AMODE<1:0>:** DMA Channel Operating Mode Select bits

11 = Reserved (acts as Peripheral Indirect Addressing mode)

10 = Peripheral Indirect Addressing mode

01 = Register Indirect without Post-Increment mode

00 = Register Indirect with Post-Increment mode

bit 3-2 **Unimplemented:** Read as '0'

bit 1-0 **MODE<1:0>:** DMA Channel Operating Mode Select bits

11 = One-Shot, Ping-Pong modes enabled (one block transfer from/to each DMA RAM buffer)

10 = Continuous, Ping-Pong modes enabled

01 = One-Shot, Ping-Pong modes disabled

00 = Continuous, Ping-Pong modes disabled

10.0 POWER-SAVING FEATURES

Note 1: This data sheet summarizes the features of the PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 families of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 9. “Watchdog Timer and Power-Saving Modes”** (DS70196) of the “dsPIC33F/PIC24H Family Reference Manual”, which is available from the Microchip web site (www.microchip.com).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

The PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 devices provide the ability to manage power consumption by selectively managing clocking to the CPU and the peripherals. In general, a lower clock frequency and a reduction in the number of circuits being clocked constitutes lower consumed power. PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 devices can manage power consumption in four ways:

- Clock frequency
- Instruction-based Sleep and Idle modes
- Software-controlled Doze mode
- Selective peripheral control in software

Combinations of these methods can be used to selectively tailor an application’s power consumption while still maintaining critical application features, such as timing-sensitive communications.

10.1 Clock Frequency and Clock Switching

PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 devices allow a wide range of clock frequencies to be selected under application control. If the system clock configuration is not locked, users can choose low-power or high-precision oscillators by simply changing the NOSC bits (OSCCON<10:8>). The process of changing a system clock during operation, as well as limitations to the process, are discussed in more detail in **Section 9.0 “Oscillator Configuration”**.

EXAMPLE 10-1: PWRSAV INSTRUCTION SYNTAX

```
PWRSAV #SLEEP_MODE    ; Put the device into SLEEP mode
PWRSAV #IDLE_MODE      ; Put the device into IDLE mode
```

10.2 Instruction-Based Power-Saving Modes

PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 devices have two special power-saving modes that are entered through the execution of a special PWRSAV instruction. Sleep mode stops clock operation and halts all code execution. Idle mode halts the CPU and code execution, but allows peripheral modules to continue operation. The assembler syntax of the PWRSAV instruction is shown in **Example 10-1**.

Note: SLEEP_MODE and IDLE_MODE are constants defined in the assembler include file for the selected device.

Sleep and Idle modes can be exited as a result of an enabled interrupt, WDT time-out or a device Reset. When the device exits these modes, it is said to wake up.

10.2.1 SLEEP MODE

The following occur in Sleep mode:

- The system clock source is shut down. If an on-chip oscillator is used, it is turned off.
- The device current consumption is reduced to a minimum, provided that no I/O pin is sourcing current.
- The Fail-Safe Clock Monitor does not operate, since the system clock source is disabled.
- The LPRC clock continues to run in Sleep mode if the WDT is enabled.
- The WDT, if enabled, is automatically cleared prior to entering Sleep mode.
- Some device features or peripherals can continue to operate. This includes items such as the input change notification on the I/O ports, or peripherals that use an external clock input.
- Any peripheral that requires the system clock source for its operation is disabled.

The device wakes up from Sleep mode on any of the these events:

- Any interrupt source that is individually enabled
- Any form of device Reset
- A WDT time-out

On wake-up from Sleep mode, the processor restarts with the same clock source that was active when Sleep mode was entered.

11.2 Open-Drain Configuration

In addition to the PORT, LAT and TRIS registers for data control, some port pins can also be individually configured for either digital or open-drain output. This is controlled by the Open-Drain Control register, ODCx, associated with each port. Setting any of the bits configures the corresponding pin to act as an open-drain output.

The open-drain feature allows the generation of outputs higher than VDD (e.g., 5V) on any desired 5V tolerant pins by using external pull-up resistors. The maximum open-drain voltage allowed is the same as the maximum VIH specification.

See “[Pin Diagrams](#)” for the available pins and their functionality.

11.3 Configuring Analog Port Pins

The AD1PCFGL and TRIS registers control the operation of the analog-to-digital (A/D) port pins. The port pins that are to function as analog inputs must have their corresponding TRIS bit set (input). If the TRIS bit is cleared (output), the digital output level (VOH or VOL) is converted.

The AD1PCFGL register has a default value of 0x0000; therefore, all pins that share ANx functions are analog (not digital) by default.

When the PORT register is read, all pins configured as analog input channels are read as cleared (a low level).

Pins configured as digital inputs do not convert an analog input. Analog levels on any pin defined as a digital input (including the ANx pins) can cause the input buffer to consume current that exceeds the device specifications.

11.4 I/O Port Write/Read Timing

One instruction cycle is required between a port direction change or port write operation and a read operation of the same port. Typically this instruction would be an NOP, as shown in [Example 11-1](#).

11.5 Input Change Notification

The input change notification function of the I/O ports allows the PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 devices to generate interrupt requests to the processor in response to a change-of-state on selected input pins. This feature can detect input change-of-states even in Sleep mode, when the clocks are disabled. Depending on the device pin count, up to 21 external signals (CNx pin) can be selected (enabled) for generating an interrupt request on a change-of-state.

Four control registers are associated with the CN module. The CNEN1 and CNEN2 registers contain the interrupt enable control bits for each of the CN input pins. Setting any of these bits enables a CN interrupt for the corresponding pins.

Each CN pin also has a weak pull-up connected to it. The pull-ups act as a current source connected to the pin, and eliminate the need for external resistors when push-button or keypad devices are connected. The pull-ups are enabled separately using the CNPU1 and CNPU2 registers, which contain the control bits for each of the CN pins. Setting any of the control bits enables the weak pull-ups for the corresponding pins.

Note: Pull-ups on change notification pins should always be disabled when the port pin is configured as a digital output.

EXAMPLE 11-1: PORT WRITE/READ EXAMPLE

```
MOV    0xFF00, W0        ; Configure PORTB<15:8> as inputs
MOV    W0, TRISBB        ; and PORTB<7:0> as outputs
NOP                                ; Delay 1 cycle
btss   PORTB, #13        ; Next Instruction
```

REGISTER 11-7: RPNR11: PERIPHERAL PIN SELECT INPUT REGISTER 11

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	—	OCFAR<4:0>				
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-5 **Unimplemented:** Read as '0'

bit 4-0 **OCFAR<4:0>:** Assign Output Compare A (OCFA) to the corresponding RPN pin

11111 = Input tied to Vss

11001 = Input tied to RP25

•

•

•

00001 = Input tied to RP1

00000 = Input tied to RP0

REGISTER 11-9: RPINR19: PERIPHERAL PIN SELECT INPUT REGISTER 19

U-0	U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	—	U2CTSR<4:0>				
bit 15							bit 8

U-0	U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	—	U2RXR<4:0>				
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-13 **Unimplemented:** Read as '0'

bit 12-8 **U2CTSR<4:0>:** Assign UART2 Clear to Send (U2CTS) to the corresponding RPn pin

11111 = Input tied to Vss

11001 = Input tied to RP25

•
•
•

00001 = Input tied to RP1

00000 = Input tied to RP0

bit 7-5 **Unimplemented:** Read as '0'

bit 4-0 **U2RXR<4:0>:** Assign UART2 Receive (U2RX) to the corresponding RPn pin

11111 = Input tied to Vss

11001 = Input tied to RP25

•
•
•

00001 = Input tied to RP1

00000 = Input tied to RP0

REGISTER 11-19: RPOR4: PERIPHERAL PIN SELECT OUTPUT REGISTERS 4

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	RP9R<4:0>				
bit 15							bit 8

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	RP8R<4:0>				
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-13 **Unimplemented:** Read as '0'

bit 12-8 **RP9R<4:0>:** Peripheral Output Function is Assigned to RP9 Output Pin bits (see [Table 11-2](#) for peripheral function numbers)

bit 7-5 **Unimplemented:** Read as '0'

bit 4-0 **RP8R<4:0>:** Peripheral Output Function is Assigned to RP8 Output Pin bits (see [Table 11-2](#) for peripheral function numbers)

REGISTER 11-20: RPOR5: PERIPHERAL PIN SELECT OUTPUT REGISTERS 5

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	RP11R<4:0>				
bit 15							bit 8

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	RP10R<4:0>				
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-13 **Unimplemented:** Read as '0'

bit 12-8 **RP11R<4:0>:** Peripheral Output Function is Assigned to RP11 Output Pin bits (see [Table 11-2](#) for peripheral function numbers)

bit 7-5 **Unimplemented:** Read as '0'

bit 4-0 **RP10R<4:0>:** Peripheral Output Function is Assigned to RP10 Output Pin bits (see [Table 11-2](#) for peripheral function numbers)

12.2 Timer1 Control Register

REGISTER 12-1: T1CON: TIMER1 CONTROL REGISTER

R/W-0	U-0	R/W-0	U-0	U-0	U-0	U-0	U-0
TON	—	TSIDL	—	—	—	—	—
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	U-0
—	TGATE	TCKPS<1:0>		—	TSYNC	TCS	—
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15 **TON:** Timer1 On bit
1 = Starts 16-bit Timer1
0 = Stops 16-bit Timer1
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **TSIDL:** Stop in Idle Mode bit
1 = Discontinue module operation when device enters Idle mode
0 = Continue module operation in Idle mode
- bit 12-7 **Unimplemented:** Read as '0'
- bit 6 **TGATE:** Timer1 Gated Time Accumulation Enable bit
When TCS = 1:
This bit is ignored.
When TCS = 0:
1 = Gated time accumulation enabled
0 = Gated time accumulation disabled
- bit 5-4 **TCKPS<1:0>:** Timer1 Input Clock Prescaler Select bits
11 = 1:256
10 = 1:64
01 = 1:8
00 = 1:1
- bit 3 **Unimplemented:** Read as '0'
- bit 2 **TSYNC:** Timer1 External Clock Input Synchronization Select bit
When TCS = 1:
1 = Synchronize external clock input
0 = Do not synchronize external clock input
When TCS = 0:
This bit is ignored.
- bit 1 **TCS:** Timer1 Clock Source Select bit
1 = External clock from pin T1CK (on the rising edge)
0 = Internal clock (Fcy)
- bit 0 **Unimplemented:** Read as '0'

NOTES:

REGISTER 17-2: I2CxSTAT: I2Cx STATUS REGISTER (CONTINUED)

bit 3	<p>S: Start bit</p> <p>1 = Indicates that a Start (or Repeated Start) bit has been detected last 0 = Start bit was not detected last</p> <p>Hardware set or clear when Start, Repeated Start or Stop detected.</p>
bit 2	<p>R_W: Read/Write Information bit (when operating as I²C slave)</p> <p>1 = Read – indicates data transfer is output from slave 0 = Write – indicates data transfer is input to slave</p> <p>Hardware set or clear after reception of I²C device address byte.</p>
bit 1	<p>RBF: Receive Buffer Full Status bit</p> <p>1 = Receive complete, I2CxRCV is full 0 = Receive not complete, I2CxRCV is empty</p> <p>Hardware set when I2CxRCV is written with received byte. Hardware clear when software reads I2CxRCV.</p>
bit 0	<p>TBF: Transmit Buffer Full Status bit</p> <p>1 = Transmit in progress, I2CxTRN is full 0 = Transmit complete, I2CxTRN is empty</p> <p>Hardware set when software writes I2CxTRN. Hardware clear at completion of data transmission.</p>

25.0 SPECIAL FEATURES

Note 1: This data sheet summarizes the features of the PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 families of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to the “dsPIC33F/PIC24H Family Reference Manual”. Please see the Microchip web site (www.microchip.com) for the latest dsPIC33F/PIC24H Family Reference Manual sections.

2: Some registers and associated bits described in this section may not be available on all devices. Refer to [Section 4.0 “Memory Organization”](#) in this data sheet for device-specific register and bit information.

The PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 devices include the following features that are intended to maximize application flexibility and reliability, and minimize cost through elimination of external components:

- Flexible configuration
- Watchdog Timer (WDT)
- Code Protection and CodeGuard™ Security
- JTAG Boundary Scan Interface
- In-Circuit Serial Programming™ (ICSP™)
- In-Circuit Emulation

25.1 Configuration Bits

The PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 devices provide nonvolatile memory implementation for device configuration bits. Refer to [Section 25. “Device Configuration”](#) (DS70194), in the “dsPIC33F/PIC24H Family Reference Manual” for more information on this implementation.

The Configuration bits can be programmed (read as ‘0’), or left unprogrammed (read as ‘1’), to select various device configurations. These bits are mapped starting at program memory location 0xF80000.

The individual Configuration bit descriptions for the Configuration registers are shown in [Table 25-1](#).

Note that address 0xF80000 is beyond the user program memory space. It belongs to the configuration memory space (0x800000-0xFFFFF), which can only be accessed using table reads and table writes.

The Device Configuration register map is shown in [Table 25-1](#).

TABLE 25-1: DEVICE CONFIGURATION REGISTER MAP

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0xF80000	FBS	RBS<1:0>		—	—	BSS<2:0>			BWRP
0xF80002	FSS ⁽¹⁾	RSS<1:0>		—	—	SSS<2:0>			SWRP
0xF80004	FGS	—	—	—	—	—	GSS<1:0>		GWRP
0xF80006	FOSCSEL	IESO	—	—	—		FNOSC<2:0>		
0xF80008	FOSC	FCKSM<1:0>		IOL1WAY	—	—	OSCIOFNC	POSCMD<1:0>	
0xF8000A	FWDT	FWDTEN	WINDIS	—	WDTPRE	WDTPOST<3:0>			
0xF8000C	FPOR	Reserved ⁽²⁾			ALTI2C	—	FPWRT<2:0>		
0xF8000E	FICD	Reserved ⁽³⁾		JTAGEN	—	—	—	ICS<1:0>	
0xF80010	FUID0	User Unit ID Byte 0							
0xF80012	FUID1	User Unit ID Byte 1							
0xF80014	FUID2	User Unit ID Byte 2							
0xF80016	FUID3	User Unit ID Byte 3							

Legend: — = unimplemented bit, read as ‘0’.

Note 1: This Configuration register is not available and reads as 0xFF on PIC24HJ32GP302/304 devices.

2: These bits are reserved and always read as ‘1’.

3: These bits are reserved for use by development tools and must be programmed as ‘1’.

TABLE 25-2: PIC24H CONFIGURATION BITS DESCRIPTION

Bit Field	Register	RTSP Effect	Description
BWRP	FBS	Immediate	Boot Segment Program Flash Write Protection 1 = Boot segment can be written 0 = Boot segment is write-protected
BSS<2:0>	FBS	Immediate	Boot Segment Program Flash Code Protection Size x11 = No Boot program Flash segment Boot space is 1K Instruction Words (except interrupt vectors) 110 = Standard security; boot program Flash segment ends at 0x0007FE 010 = High security; boot program Flash segment ends at 0x0007FE Boot space is 4K Instruction Words (except interrupt vectors) 101 = Standard security; boot program Flash segment, ends at 0x001FFE 001 = High security; boot program Flash segment ends at 0x001FFE Boot space is 8K Instruction Words (except interrupt vectors) 100 = Standard security; boot program Flash segment ends at 0x003FFE 000 = High security; boot program Flash segment ends at 0x003FFE
RBS<1:0> ⁽¹⁾	FBS	Immediate	Boot Segment RAM Code Protection Size 11 = No Boot RAM defined 10 = Boot RAM is 128 bytes 01 = Boot RAM is 256 bytes 00 = Boot RAM is 1024 bytes
SWRP ⁽¹⁾	FSS ⁽¹⁾	Immediate	Secure Segment Program Flash Write-Protect bit 1 = Secure Segment can bet written 0 = Secure Segment is write-protected
SSS<2:0> ⁽¹⁾	FSS ⁽¹⁾	Immediate	Secure Segment Program Flash Code Protection Size (Secure segment is not implemented on 32K devices) x11 = No Secure program flash segment Secure space is 4K IW less BS 110 = Standard security; secure program flash segment starts at End of BS, ends at 0x001FFE 010 = High security; secure program flash segment starts at End of BS, ends at 0x001FFE Secure space is 8K IW less BS 101 = Standard security; secure program flash segment starts at End of BS, ends at 0x003FFE 001 = High security; secure program flash segment starts at End of BS, ends at 0x003FFE Secure space is 16K IW less BS 100 = Standard security; secure program flash segment starts at End of BS, ends at 007FFEH 000 = High security; secure program flash segment starts at End of BS, ends at 0x007FFE

Note 1: This Configuration register is not available on PIC24HJ32GP302/304 devices.

FIGURE 28-14: SPIx SLAVE MODE (FULL-DUPLEX, CKE = 1, CKP = 1, SMP = 0) TIMING CHARACTERISTICS

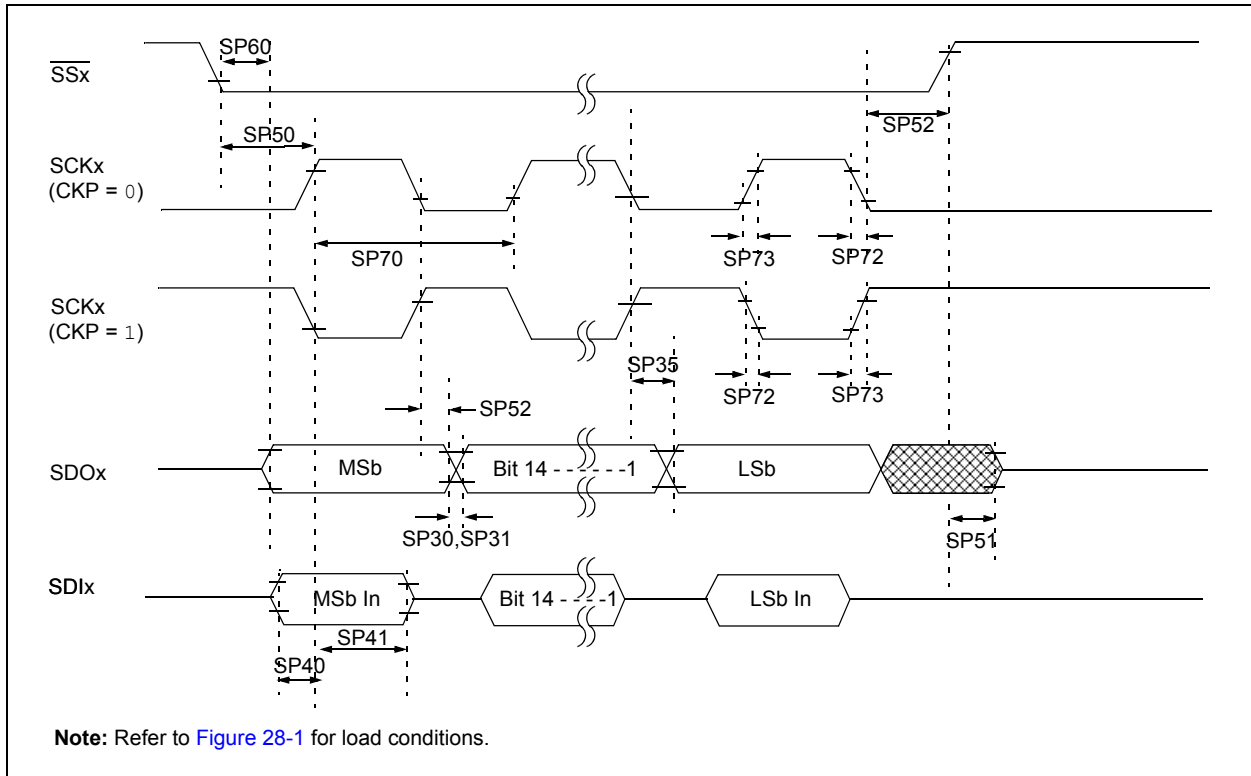


TABLE 28-35: SPIx SLAVE MODE (FULL-DUPLEX, CKE = 0, CKP = 0, SMP = 0) TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Symbol	Characteristic ⁽¹⁾	Min	Typ ⁽²⁾	Max	Units	Conditions
SP70	TscP	Maximum SCK Input Frequency	—	—	11	MHz	See Note 3
SP72	TscF	SCKx Input Fall Time	—	—	—	ns	See parameter DO32 and Note 4
SP73	TscR	SCKx Input Rise Time	—	—	—	ns	See parameter DO31 and Note 4
SP30	TdoF	SDOx Data Output Fall Time	—	—	—	ns	See parameter DO32 and Note 4
SP31	TdoR	SDOx Data Output Rise Time	—	—	—	ns	See parameter DO31 and Note 4
SP35	Tsch2doV, TscL2doV	SDOx Data Output Valid after SCKx Edge	—	6	20	ns	—
SP36	TdoV2sch, TdoV2scL	SDOx Data Output Setup to First SCKx Edge	30	—	—	ns	—
SP40	TdiV2sch, TdiV2scL	Setup Time of SDIx Data Input to SCKx Edge	30	—	—	ns	—
SP41	Tsch2diL, TscL2diL	Hold Time of SDIx Data Input to SCKx Edge	30	—	—	ns	—
SP50	TssL2sch, TssL2scL	$\overline{SSx} \downarrow$ to SCKx \uparrow or SCKx Input	120	—	—	ns	—
SP51	TssH2doZ	$\overline{SSx} \uparrow$ to SDOx Output High-Impedance ⁽⁴⁾	10	—	50	ns	—
SP52	Tsch2ssH TscL2ssH	\overline{SSx} after SCKx Edge	1.5 TCY + 40	—	—	ns	See Note 4

Note 1: These parameters are characterized, but are not tested in manufacturing.

2: Data in “Typ” column is at 3.3V, 25°C unless otherwise stated.

3: The minimum clock period for SCKx is 91 ns. Therefore, the SCK clock generated by the Master must not violate this specification.

4: Assumes 50 pF load on all SPIx pins.

TABLE 28-36: I2Cx BUS DATA TIMING REQUIREMENTS (MASTER MODE)

AC CHARACTERISTICS				Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended			
Param No.	Symbol	Characteristic		Min ⁽¹⁾	Max	Units	Conditions
IM10	TLO:SCL	Clock Low Time	100 kHz mode	Tcy/2 (BRG + 1)	—	μs	—
			400 kHz mode	Tcy/2 (BRG + 1)	—	μs	—
			1 MHz mode ⁽²⁾	Tcy/2 (BRG + 1)	—	μs	—
IM11	THI:SCL	Clock High Time	100 kHz mode	Tcy/2 (BRG + 1)	—	μs	—
			400 kHz mode	Tcy/2 (BRG + 1)	—	μs	—
			1 MHz mode ⁽²⁾	Tcy/2 (BRG + 1)	—	μs	—
IM20	TF:SCL	SDAx and SCLx Fall Time	100 kHz mode	—	300	ns	Cb is specified to be from 10 to 400 pF
			400 kHz mode	20 + 0.1 Cb	300	ns	
			1 MHz mode ⁽²⁾	—	100	ns	
IM21	TR:SCL	SDAx and SCLx Rise Time	100 kHz mode	—	1000	ns	Cb is specified to be from 10 to 400 pF
			400 kHz mode	20 + 0.1 Cb	300	ns	
			1 MHz mode ⁽²⁾	—	300	ns	
IM25	TSU:DAT	Data Input Setup Time	100 kHz mode	250	—	ns	—
			400 kHz mode	100	—	ns	
			1 MHz mode ⁽²⁾	40	—	ns	
IM26	THD:DAT	Data Input Hold Time	100 kHz mode	0	—	μs	—
			400 kHz mode	0	0.9	μs	
			1 MHz mode ⁽²⁾	0.2	—	μs	
IM30	TSU:STA	Start Condition Setup Time	100 kHz mode	Tcy/2 (BRG + 1)	—	μs	Only relevant for Repeated Start condition
			400 kHz mode	Tcy/2 (BRG + 1)	—	μs	
			1 MHz mode ⁽²⁾	Tcy/2 (BRG + 1)	—	μs	
IM31	THD:STA	Start Condition Hold Time	100 kHz mode	Tcy/2 (BRG + 1)	—	μs	After this period the first clock pulse is generated
			400 kHz mode	Tcy/2 (BRG + 1)	—	μs	
			1 MHz mode ⁽²⁾	Tcy/2 (BRG + 1)	—	μs	
IM33	TSU:STO	Stop Condition Setup Time	100 kHz mode	Tcy/2 (BRG + 1)	—	μs	—
			400 kHz mode	Tcy/2 (BRG + 1)	—	μs	
			1 MHz mode ⁽²⁾	Tcy/2 (BRG + 1)	—	μs	
IM34	THD:STO	Stop Condition Hold Time	100 kHz mode	Tcy/2 (BRG + 1)	—	ns	—
			400 kHz mode	Tcy/2 (BRG + 1)	—	ns	
			1 MHz mode ⁽²⁾	Tcy/2 (BRG + 1)	—	ns	
IM40	TAA:SCL	Output Valid From Clock	100 kHz mode	—	3500	ns	—
			400 kHz mode	—	1000	ns	—
			1 MHz mode ⁽²⁾	—	400	ns	—
IM45	TBF:SDA	Bus Free Time	100 kHz mode	4.7	—	μs	Time the bus must be free before a new transmission can start
			400 kHz mode	1.3	—	μs	
			1 MHz mode ⁽²⁾	0.5	—	μs	
IM50	CB	Bus Capacitive Loading		—	400	pF	—
IM51	TPGD	Pulse Gobbler Delay		65	390	ns	See Note 3

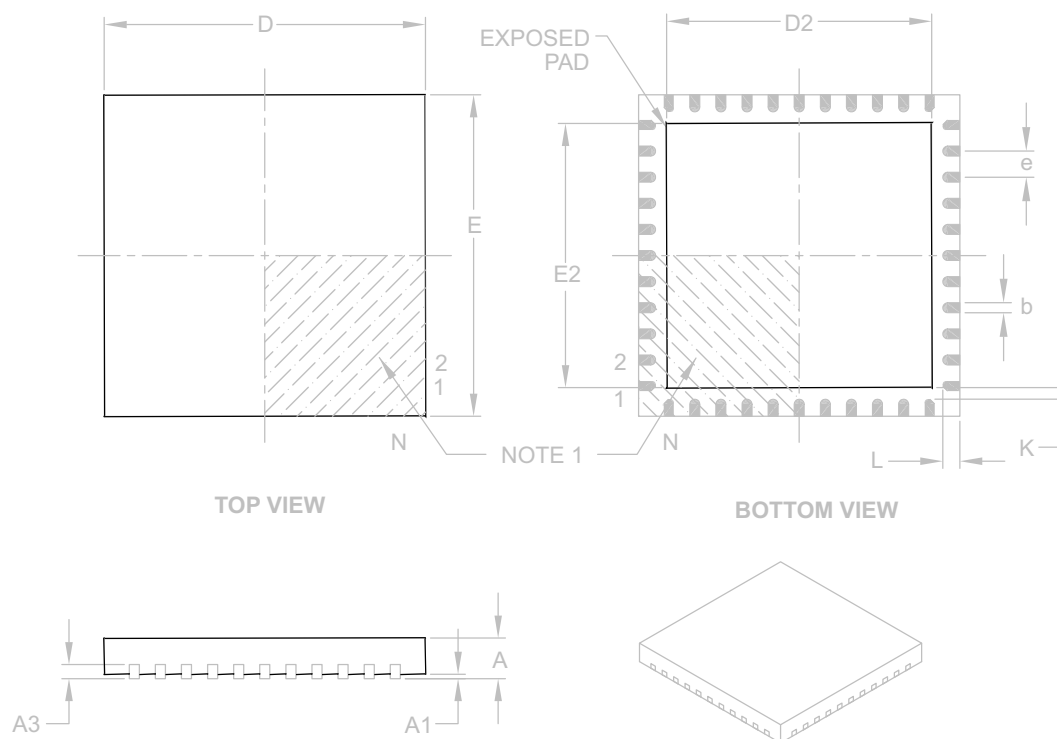
Note 1: BRG is the value of the I²C Baud Rate Generator. Refer to **Section 19. “Inter-Integrated Circuit (I²C™)”** (DS70235) in the “dsPIC33F/PIC24H Family Reference Manual”. Please see the Microchip web site (www.microchip.com) for the latest dsPIC33F/PIC24H Family Reference Manual chapters.

2: Maximum pin capacitance = 10 pF for all I2Cx pins (for 1 MHz mode only).

3: Typical value for this parameter is 130 ns.

44-Lead Plastic Quad Flat, No Lead Package (ML) – 8x8 mm Body [QFN]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



		Units	MILLIMETERS		
Dimension Limits			MIN	NOM	MAX
Number of Pins	N		44		
Pitch	e		0.65 BSC		
Overall Height	A		0.80	0.90	1.00
Standoff	A1		0.00	0.02	0.05
Contact Thickness	A3		0.20 REF		
Overall Width	E		8.00 BSC		
Exposed Pad Width	E2		6.30	6.45	6.80
Overall Length	D		8.00 BSC		
Exposed Pad Length	D2		6.30	6.45	6.80
Contact Width	b		0.25	0.30	0.38
Contact Length	L		0.30	0.40	0.50
Contact-to-Exposed Pad	K		0.20	–	–

Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Package is saw singulated.
- Dimensioning and tolerancing per ASME Y14.5M.

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-103B

TABLE A-2: MAJOR SECTION UPDATES (CONTINUED)

Section Name	Update Description
Section 10.0 “Power-Saving Features”	Added the following registers: <ul style="list-style-type: none"> • PMD1: Peripheral Module Disable Control Register 1 (Register 10-1) • PMD2: Peripheral Module Disable Control Register 2 (Register 10-2) • PMD3: Peripheral Module Disable Control Register 3 (Register 10-3)
Section 11.0 “I/O Ports”	Removed Table 11-1 and added reference to pin diagrams for I/O pin availability and functionality. Added paragraph on ADPCFG register default values to Section 11.3 “Configuring Analog Port Pins” . Added Note box regarding PPS functionality with input mapping to Section 11.6.2.1 “Input Mapping” .
Section 16.0 “Serial Peripheral Interface (SPI)”	Added Note 2 and 3 to the SPIxCON1 register (see Register 16-2).
Section 18.0 “Universal Asynchronous Receiver Transmitter (UART)”	Updated the Notes in the UxMode register (see Register 18-1). Updated the UTXINV bit settings in the UxSTA register (see Register 18-2).
Section 19.0 “Enhanced CAN (ECAN™) Module”	Changed bit 11 in the ECAN Control Register 1 (CiCTRL1) to Reserved (see Register 19-1).
Section 20.0 “10-bit/12-bit Analog-to-Digital Converter (ADC1)”	Replaced the ADC1 Module Block Diagrams with new diagrams (see Figure 20-1 and Figure 20-2). Updated bit values for ADCS<7:0> and added Notes 1 and 2 to the ADC1 Control Register 3 (AD1CON3) (see Register 20-3). Added Note 2 to the ADC1 Input Scan Select Register Low (AD1CSSL) (see Register 20-7). Added Note 2 to the ADC1 Port Configuration Register Low (AD1PCFGL) (see Register 20-8).
Section 21.0 “Comparator Module”	Updated the Comparator Voltage Reference Block Diagram (see Figure 21-2).
Section 22.0 “Real-Time Clock and Calendar (RTCC)”	Updated the minimum positive adjust value for CAL<7:0> in the RTCC Calibration and Configuration (RCFGCAL) Register (see Register 22-1).
Section 25.0 “Special Features”	Added Note 1 to the Device Configuration Register Map (see Table 25-1). Updated Note 1 in the PIC24H Configuration Bits Description (see Table 25-2).

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PRODUCT IDENTIFICATION SYSTEM

To order or obtain information, e.g., on pricing or delivery, refer to the factory or the listed sales office.

<div style="text-align: center; margin-bottom: 10px;"> PIC 24 HJ 32 GP3 02 T E / SP - XXX </div> <div style="display: flex; justify-content: space-between;"> <div style="width: 45%;"> <p>Microchip Trademark _____</p> <p>Architecture _____</p> <p>Flash Memory Family _____</p> <p>Program Memory Size (KB) _____</p> <p>Product Group _____</p> <p>Pin Count _____</p> <p>Tape and Reel Flag (if applicable) _____</p> <p>Temperature Range _____</p> <p>Package _____</p> <p>Pattern _____</p> </div> <div style="width: 5%; text-align: center;"> </div> <div style="width: 50%; border-left: 1px solid black; padding-left: 5px;"> <p>PIC</p> <p>24</p> <p>HJ</p> <p>32</p> <p>GP3</p> <p>02</p> <p>T</p> <p>E</p> <p>/</p> <p>SP</p> <p>-</p> <p>XXX</p> </div> </div>	<p>Examples:</p> <p>a) PIC24HJ32GP302-E/SP: General Purpose PIC24H, 32 KB program memory, 28-pin, Extended temperature, SPDIP package.</p>
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Architecture:	24	=	16-bit Microcontroller
Flash Memory Family:	HJ	=	Flash program memory, 3.3V
Product Group:	GP2	=	General Purpose family
	GP3	=	General Purpose family
	GP8	=	General Purpose family
Pin Count:	02	=	28-pin
	04	=	44-pin
Temperature Range:	I	=	-40° C to +85° C (Industrial)
	E	=	-40° C to +125° C (Extended)
	H	=	-40° C to +150° C (High)
Package:	SP	=	Skinny Plastic Dual In-Line - 300 mil body (SPDIP)
	SO	=	Plastic Small Outline - Wide - 300 mil body (SOIC)
	ML	=	Plastic Quad, No Lead Package - 8x8 mm body (QFN)
	MM	=	Plastic Quad, No Lead Package - 6x6x0.9 mm body (QFN-S)
	PT	=	Plastic Thin Quad Flatpack - 10x10x1 mm body (TQFP)