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Details

Product Status	Active
Core Processor	PIC
Core Size	16-Bit
Speed	40 MIPS
Connectivity	CANbus, I ² C, IrDA, LINbus, PMP, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	35
Program Memory Size	64KB (22K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 13x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	44-TQFP
Supplier Device Package	44-TQFP (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic24hj64gp504-e-pt

TABLE 4-22: PARALLEL MASTER/SLAVE PORT REGISTER MAP FOR PIC24HPIC24HJ128GP202/502, PIC24HJ64GP202/502 AND PIC24HJ32GP302

File Name	Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
PMCON	0600	PMPEN	—	PSIDL	ADRMUX<1:0>		PTBEEN	PTWREN	PTRDEN	CSF1	CSF0	ALP	—	CS1P	BEP	WRSP	RDSP	0000
PMMODE	0602	BUSY	IRQM<1:0>		INCM<1:0>		MODE16	MODE<1:0>		WAITB<1:0>		WAITM<3:0>			WAITE<1:0>			0000
PMADDR	0604	ADDR15	CS1	ADDR<13:0>														0000
PMDOUT1		Parallel Port Data Out Register 1 (Buffers 0 and 1)																0000
PMDOUT2	0606	Parallel Port Data Out Register 2 (Buffers 2 and 3)																0000
PMDIN1	0608	Parallel Port Data In Register 1 (Buffers 0 and 1)																0000
PMPDIN2	060A	Parallel Port Data In Register 2 (Buffers 2 and 3)																0000
PMAEN	060C	—	PTEN14	—	—	—	—	—	—	—	—	—	—	—	—	PTEN<1:0>		0000
PMSTAT	060E	IBF	IBOV	—	—	IB3F	IB2F	IB1F	IB0F	OBE	OBUF	—	—	OB3E	OB2E	OB1E	OB0E	008F

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-23: PARALLEL MASTER/SLAVE PORT REGISTER MAP FOR PIC24HJ128GP204/504, PIC24HJ64GP204/504 AND PIC24HJ32GP304

File Name	Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
PMCON	0600	PMPEN	—	PSIDL	ADRMUX<1:0>		PTBEEN	PTWREN	PTRDEN	CSF1	CSF0	ALP	—	CS1P	BEP	WRSP	RDSP	0000
PMMODE	0602	BUSY	IRQM<1:0>		INCM<1:0>		MODE16	MODE<1:0>		WAITB<1:0>		WAITM<3:0>			WAITE<1:0>			0000
PMADDR	0604	ADDR15	CS1	ADDR<13:0>														0000
PMDOUT1		Parallel Port Data Out Register 1 (Buffers 0 and 1)																0000
PMDOUT2	0606	Parallel Port Data Out Register 2 (Buffers 2 and 3)																0000
PMDIN1	0608	Parallel Port Data In Register 1 (Buffers 0 and 1)																0000
PMPDIN2	060A	Parallel Port Data In Register 2 (Buffers 2 and 3)																0000
PMAEN	060C	—	PTEN14	—	—	—	PTEN<10:0>											0000
PMSTAT	060E	IBF	IBOV	—	—	IB3F	IB2F	IB1F	IB0F	OBE	OBUF	—	—	OB3E	OB2E	OB1E	OB0E	008F

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

5.6 Flash Memory Control Registers

REGISTER 5-1: NVMCON: FLASH MEMORY CONTROL REGISTER

R/SO-0 ⁽¹⁾		R/W-0 ⁽¹⁾		R/W-0 ⁽¹⁾		U-0		U-0		U-0		U-0		U-0	
WR		WREN		WRERR		—		—		—		—		—	
bit 15														bit 8	
U-0		R/W-0 ⁽¹⁾		U-0		U-0		R/W-0 ⁽¹⁾		R/W-0 ⁽¹⁾		R/W-0 ⁽¹⁾		R/W-0 ⁽¹⁾	
—		ERASE		—		—		NVMOP<3:0> ⁽²⁾							
bit 7														bit 0	

Legend:	SO = Settable only bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15 **WR:** Write Control bit
1 = Initiates a Flash memory program or erase operation. The operation is self-timed and the bit is cleared by hardware once operation is complete
0 = Program or erase operation is complete and inactive
- bit 14 **WREN:** Write Enable bit
1 = Enable Flash program/erase operations
0 = Inhibit Flash program/erase operations
- bit 13 **WRERR:** Write Sequence Error Flag bit
1 = An improper program or erase sequence attempt or termination has occurred (bit is set automatically on any set attempt of the WR bit)
0 = The program or erase operation completed normally
- bit 12-7 **Unimplemented:** Read as '0'
- bit 6 **ERASE:** Erase/Program Enable bit
1 = Perform the erase operation specified by NVMOP<3:0> on the next WR command
0 = Perform the program operation specified by NVMOP<3:0> on the next WR command
- bit 5-4 **Unimplemented:** Read as '0'
- bit 3-0 **NVMOP<3:0>:** NVM Operation Select bits⁽²⁾
If ERASE = 1:
1111 = Memory bulk erase operation
1110 = Reserved
1101 = Erase General Segment
1100 = Erase Secure Segment
1011 = Reserved
0011 = No operation
0010 = Memory page erase operation
0001 = No operation
0000 = Erase a single Configuration register byte

If ERASE = 0:
1111 = No operation
1110 = Reserved
1101 = No operation
1100 = No operation
1011 = Reserved
0011 = Memory word program operation
0010 = No operation
0001 = Memory row program operation
0000 = Program a single Configuration register byte

Note 1: These bits can only be reset on a POR.

2: All other combinations of NVMOP<3:0> are unimplemented.

EXAMPLE 5-2: LOADING THE WRITE BUFFERS

```

; Set up NVMCON for row programming operations
MOV    #0x4001, W0          ;
MOV     W0, NVMCON          ; Initialize NVMCON
; Set up a pointer to the first program memory location to be written
; program memory selected, and writes enabled
MOV     #0x0000, W0          ;
MOV     W0, TBLPAG          ; Initialize PM Page Boundary SFR
MOV     #0x6000, W0          ; An example program memory address
; Perform the TBLWT instructions to write the latches
; 0th_program_word
MOV     #LOW_WORD_0, W2      ;
MOV     #HIGH_BYTE_0, W3     ;
TBLWTL  W2, [W0]             ; Write PM low word into program latch
TBLWTH  W3, [W0++]           ; Write PM high byte into program latch
; 1st_program_word
MOV     #LOW_WORD_1, W2      ;
MOV     #HIGH_BYTE_1, W3     ;
TBLWTL  W2, [W0]             ; Write PM low word into program latch
TBLWTH  W3, [W0++]           ; Write PM high byte into program latch
; 2nd_program_word
MOV     #LOW_WORD_2, W2      ;
MOV     #HIGH_BYTE_2, W3     ;
TBLWTL  W2, [W0]             ; Write PM low word into program latch
TBLWTH  W3, [W0++]           ; Write PM high byte into program latch
.
.
.
; 63rd_program_word
MOV     #LOW_WORD_31, W2     ;
MOV     #HIGH_BYTE_31, W3    ;
TBLWTL  W2, [W0]             ; Write PM low word into program latch
TBLWTH  W3, [W0++]           ; Write PM high byte into program latch

```

EXAMPLE 5-3: INITIATING A PROGRAMMING SEQUENCE

```

DISI    #5                  ; Block all interrupts with priority <7
                                ; for next 5 instructions
MOV     #0x55, W0
MOV     W0, NVMKEY           ; Write the 55 key
MOV     #0xAA, W1
MOV     W1, NVMKEY           ; Write the AA key
BSET    NVMCON, #WR          ; Start the erase sequence
NOP     ; Insert two NOPs after the
NOP     ; erase command is asserted

```

NOTES:

REGISTER 9-1: OSCCON: OSCILLATOR CONTROL REGISTER^(1,3) (CONTINUED)

- bit 3 **CF:** Clock Fail Detect bit (read/clear by application)
 1 = FSCM has detected clock failure
 0 = FSCM has not detected clock failure
- bit 2 **Unimplemented:** Read as '0'
- bit 1 **LPOSCEN:** Secondary (LP) Oscillator Enable bit
 1 = Enable secondary oscillator
 0 = Disable secondary oscillator
- bit 0 **OSWEN:** Oscillator Switch Enable bit
 1 = Request oscillator switch to selection specified by NOSC<2:0> bits
 0 = Oscillator switch is complete

- Note 1:** Writes to this register require an unlock sequence. Refer to **Section 39. "Oscillator (Part III)"** (DS70308) in the *"dsPIC33F/PIC24H Family Reference Manual"* (available from the Microchip web site) for details.
- 2:** Direct clock switches between any primary oscillator mode with PLL and FRCPLL mode are not permitted. This applies to clock switches in either direction. In these instances, the application must switch to FRC mode as a transition clock source between the two PLL modes.
- 3:** This register is reset only on a Power-on Reset (POR).

REGISTER 11-5: RPINR7: PERIPHERAL PIN SELECT INPUT REGISTER 7

U-0	U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	—	IC2R<4:0>				
bit 15							bit 8

U-0	U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	—	IC1R<4:0>				
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-13 **Unimplemented:** Read as '0'

bit 12-8 **IC2R<4:0>:** Assign Input Capture 2 (IC2) to the corresponding RPn pin

11111 = Input tied to Vss

11001 = Input tied to RP25

•

•

•

00001 = Input tied to RP1

00000 = Input tied to RP0

bit 7-5 **Unimplemented:** Read as '0'

bit 4-0 **IC1R<4:0>:** Assign Input Capture 1 (IC1) to the corresponding RPn pin

11111 = Input tied to Vss

11001 = Input tied to RP25

•

•

•

00001 = Input tied to RP1

00000 = Input tied to RP0

REGISTER 11-8: RPINR18: PERIPHERAL PIN SELECT INPUT REGISTER 18

U-0	U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	—	U1CTSR<4:0>				
bit 15							bit 8

U-0	U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	—	U1RXR<4:0>				
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-13 **Unimplemented:** Read as '0'

bit 12-8 **U1CTSR<4:0>:** Assign UART1 Clear to Send (U1CTS) to the corresponding RPn pin

11111 = Input tied to Vss

11001 = Input tied to RP25

•
•
•

00001 = Input tied to RP1

00000 = Input tied to RP0

bit 7-5 **Unimplemented:** Read as '0'

bit 4-0 **U1RXR<4:0>:** Assign UART1 Receive (U1RX) to the corresponding RPn pin

11111 = Input tied to Vss

11001 = Input tied to RP25

•
•
•

00001 = Input tied to RP1

00000 = Input tied to RP0

REGISTER 17-1: I2CxCON: I2Cx CONTROL REGISTER

R/W-0	U-0	R/W-0	R/W-1 HC	R/W-0	R/W-0	R/W-0	R/W-0
I2CEN	—	I2CSIDL	SCLREL	IPMIEN	A10M	DISSLW	SMEN
bit 15						bit 8	

R/W-0	R/W-0	R/W-0	R/W-0 HC	R/W-0 HC	R/W-0 HC	R/W-0 HC	R/W-0 HC
GCEN	STREN	ACKDT	ACKEN	RCEN	PEN	RSEN	SEN
bit 7						bit 0	

Legend:	U = Unimplemented bit, read as '0'		
R = Readable bit	W = Writable bit	HS = Set in hardware	HC = Cleared in hardware
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15 **I2CEN:** I2Cx Enable bit
1 = Enables the I2Cx module and configures the SDAx and SCLx pins as serial port pins
0 = Disables the I2Cx module. All I²C pins are controlled by port functions
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **I2CSIDL:** Stop in Idle Mode bit
1 = Discontinue module operation when device enters an Idle mode
0 = Continue module operation in Idle mode
- bit 12 **SCLREL:** SCLx Release Control bit (when operating as I²C slave)
1 = Release SCLx clock
0 = Hold SCLx clock low (clock stretch)
If STREN = 1:
Bit is R/W (i.e., software can write '0' to initiate stretch and write '1' to release clock). Hardware clear at beginning of slave transmission. Hardware clear at end of slave reception.
If STREN = 0:
Bit is R/S (i.e., software can only write '1' to release clock). Hardware clear at beginning of slave transmission.
- bit 11 **IPMIEN:** Intelligent Peripheral Management Interface (IPMI) Enable bit
1 = IPMI mode is enabled; all addresses Acknowledged
0 = IPMI mode disabled
- bit 10 **A10M:** 10-bit Slave Address bit
1 = I2CxADD is a 10-bit slave address
0 = I2CxADD is a 7-bit slave address
- bit 9 **DISSLW:** Disable Slew Rate Control bit
1 = Slew rate control disabled
0 = Slew rate control enabled
- bit 8 **SMEN:** SMBus Input Levels bit
1 = Enable I/O pin thresholds compliant with SMBus specification
0 = Disable SMBus input thresholds
- bit 7 **GCEN:** General Call Enable bit (when operating as I²C slave)
1 = Enable interrupt when a general call address is received in the I2CxRSR (module is enabled for reception)
0 = General call address disabled
- bit 6 **STREN:** SCLx Clock Stretch Enable bit (when operating as I²C slave)
Used in conjunction with SCLREL bit.
1 = Enable software or receive clock stretching
0 = Disable software or receive clock stretching

19.0 ENHANCED CAN (ECAN™) MODULE

Note 1: This data sheet summarizes the features of the PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 families of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 21. “Enhanced Controller Area Network (ECAN™)”** (DS70185) of the “*dsPIC33F/PIC24H Family Reference Manual*”, which is available from the Microchip web site (www.microchip.com).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

19.1 Overview

The Enhanced Controller Area Network (ECAN) module is a serial interface, useful for communicating with other CAN modules or microcontroller devices. This interface/protocol was designed to allow communications within noisy environments. The PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 devices contain up to two ECAN modules.

The ECAN module is a communication controller implementing the CAN 2.0 A/B protocol, as defined in the BOSCH CAN specification. The module supports CAN 1.2, CAN 2.0A, CAN 2.0B Passive and CAN 2.0B Active versions of the protocol. The module implementation is a full CAN system. The CAN specification is not covered within this data sheet. The reader can refer to the BOSCH CAN specification for further details.

The module features are as follows:

- Implementation of the CAN protocol, CAN 1.2, CAN 2.0A and CAN 2.0B
- Standard and extended data frames
- Data length of 0-8 bytes
- Programmable bit rate up to 1 Mbit/sec
- Automatic response to remote transmission requests
- Up to eight transmit buffers with application specified prioritization and abort capability (each buffer can contain up to 8 bytes of data)
- Up to 32 receive buffers (each buffer can contain up to 8 bytes of data)
- Up to 16 full (standard/extended identifier) acceptance filters
- Three full acceptance filter masks
- DeviceNet™ addressing support
- Programmable wake-up functionality with integrated low-pass filter
- Programmable Loopback mode supports self-test operation
- Signaling via interrupt capabilities for all CAN receiver and transmitter error states
- Programmable clock source
- Programmable link to input capture module (IC2 for CAN1) for time-stamping and network synchronization
- Low-power Sleep and Idle mode

The CAN bus module consists of a protocol engine and message buffering/control. The CAN protocol engine handles all functions for receiving and transmitting messages on the CAN bus. Messages are transmitted by first loading the appropriate data registers. Status and errors can be checked by reading the appropriate registers. Any message detected on the CAN bus is checked for errors and then matched against filters to see if it should be received and stored in one of the receive registers.

22.1 RTCC Module Registers

The RTCC module registers are organized into three categories:

- RTCC Control Registers
- RTCC Value Registers
- Alarm Value Registers

22.1.1 REGISTER MAPPING

To limit the register interface, the RTCC Timer and Alarm Time registers are accessed through corresponding register pointers. The RTCC Value register window (RTCVALH and RTCVALL) uses the RTCPTR bits (RCFGCAL<9:8>) to select the desired timer register pair (see [Table 22-1](#)).

By writing the RTCVALH byte, the RTCC Pointer value, RTCPTR<1:0> bits, decrement by one until they reach '00'. Once they reach '00', the MINUTES and SECONDS value will be accessible through RTCVALH and RTCVALL until the pointer value is manually changed.

TABLE 22-1: RTCVAL REGISTER MAPPING

RTCPTR <1:0>	RTCC Value Register Window	
	RTCVAL<15:8>	RTCVAL<7:0>
00	MINUTES	SECONDS
01	WEEKDAY	HOURS
10	MONTH	DAY
11	—	YEAR

The Alarm Value register window (ALRMVALH and ALRMVALL) uses the ALRMPTR bits (ALCFGPRPT<9:8>) to select the desired Alarm register pair (see [Table 22-2](#)).

By writing the ALRMVALH byte, the Alarm Pointer value, ALRMPTR<1:0> bits, decrement by one until they reach '00'. Once they reach '00', the ALRMMIN and ALRMSEC value will be accessible through ALRMVALH and ALRMVALL until the pointer value is manually changed.

TABLE 22-2: ALRMVAL REGISTER MAPPING

ALRMPTR <1:0>	Alarm Value Register Window	
	ALRMVAL<15:8>	ALRMVAL<7:0>
00	ALRMMIN	ALRMSEC
01	ALRMWD	ALRMHR
10	ALRMMNTH	ALRMDAY
11	—	—

Considering that the 16-bit core does not distinguish between 8-bit and 16-bit read operations, the user must be aware that when reading either the ALRMVALH or ALRMVALL bytes will decrement the ALRMPTR<1:0> value. The same applies to the RTCVALH or RTCVALL bytes with the RTCPTR<1:0> being decremented.

Note: This only applies to read operations and not write operations.

22.1.2 WRITE LOCK

In order to perform a write to any of the RTCC Timer registers, the RTCWREN bit (RCFGCAL<13>) must be set (refer to [Example 22-1](#)).

Note: To avoid accidental writes to the timer, it is recommended that the RTCWREN bit (RCFGCAL<13>) is kept clear at any other time. For the RTCWREN bit to be set, there is only 1 instruction cycle time window allowed between the 55h/AA sequence and the setting of RTCWREN; therefore, it is recommended that code follow the procedure in [Example 22-1](#).

EXAMPLE 22-1: SETTING THE RTCWREN BIT

```

MOV    #NVMKEY, W1      ;move the address of NVMKEY into W1
MOV    #0x55, W2
MOV    #0xAA, W3
MOV    W2, [W1]          ;start 55/AA sequence
MOV    W3, [W1]
BSET   RCFGCAL, #13      ;set the RTCWREN bit
    
```

REGISTER 22-8: ALRMVAL (WHEN ALRMPTR<1:0> = 10): ALARM MONTH AND DAY VALUE REGISTER⁽¹⁾

U-0	U-0	U-0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
—	—	—	MTHTEN0	MTHONE<3:0>			
bit 15				bit 8			

U-0	U-0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
—	—	DAYTEN<1:0>		DAYONE<3:0>			
bit 7				bit 0			

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15-13 **Unimplemented:** Read as '0'
- bit 12 **MTHTEN0:** Binary Coded Decimal Value of Month's Tens Digit; contains a value of 0 or 1
- bit 11-8 **MTHONE<3:0>:** Binary Coded Decimal Value of Month's Ones Digit; contains a value from 0 to 9
- bit 7-6 **Unimplemented:** Read as '0'
- bit 5-4 **DAYTEN<1:0>:** Binary Coded Decimal Value of Day's Tens Digit; contains a value from 0 to 3
- bit 3-0 **DAYONE<3:0>:** Binary Coded Decimal Value of Day's Ones Digit; contains a value from 0 to 9

Note 1: A write to this register is only allowed when RTCWREN = 1.

REGISTER 22-9: ALRMVAL (WHEN ALRMPTR<1:0> = 01): ALARM WEEKDAY AND HOURS VALUE REGISTER⁽¹⁾

U-0	U-0	U-0	U-0	U-0	R/W-x	R/W-x	R/W-x
—	—	—	—	—	WDAY2	WDAY1	WDAY0
bit 15							
			bit 8				

U-0	U-0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
—	—	HRTEN<1:0>		HRONE<3:0>			
bit 7		bit 0					

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15-11 **Unimplemented:** Read as '0'
- bit 10-8 **WDAY<2:0>:** Binary Coded Decimal Value of Weekday Digit; contains a value from 0 to 6
- bit 7-6 **Unimplemented:** Read as '0'
- bit 5-4 **HRTEN<1:0>:** Binary Coded Decimal Value of Hour's Tens Digit; contains a value from 0 to 2
- bit 3-0 **HRONE<3:0>:** Binary Coded Decimal Value of Hour's Ones Digit; contains a value from 0 to 9

Note 1: A write to this register is only allowed when RTCWREN = 1.

TABLE 26-2: INSTRUCTION SET OVERVIEW (CONTINUED)

Base Instr #	Assembly Mnemonic	Assembly Syntax	Description	# of Words	# of Cycles	Status Flags Affected
35	INC	INC <i>f</i>	$f = f + 1$	1	1	C,DC,N,OV,Z
		INC <i>f</i> , WREG	WREG = $f + 1$	1	1	C,DC,N,OV,Z
		INC <i>Ws</i> , <i>Wd</i>	$Wd = Ws + 1$	1	1	C,DC,N,OV,Z
36	INC2	INC2 <i>f</i>	$f = f + 2$	1	1	C,DC,N,OV,Z
		INC2 <i>f</i> , WREG	WREG = $f + 2$	1	1	C,DC,N,OV,Z
		INC2 <i>Ws</i> , <i>Wd</i>	$Wd = Ws + 2$	1	1	C,DC,N,OV,Z
37	IOR	IOR <i>f</i>	$f = f .IOR. WREG$	1	1	N,Z
		IOR <i>f</i> , WREG	WREG = $f .IOR. WREG$	1	1	N,Z
		IOR #lit10, <i>Wn</i>	$Wd = lit10 .IOR. Wd$	1	1	N,Z
		IOR <i>Wb</i> , <i>Ws</i> , <i>Wd</i>	$Wd = Wb .IOR. Ws$	1	1	N,Z
		IOR <i>Wb</i> , #lit5, <i>Wd</i>	$Wd = Wb .IOR. lit5$	1	1	N,Z
38	LNK	LNK #lit14	Link Frame Pointer	1	1	None
39	LSR	LSR <i>f</i>	$f = \text{Logical Right Shift } f$	1	1	C,N,OV,Z
		LSR <i>f</i> , WREG	WREG = Logical Right Shift f	1	1	C,N,OV,Z
		LSR <i>Ws</i> , <i>Wd</i>	$Wd = \text{Logical Right Shift } Ws$	1	1	C,N,OV,Z
		LSR <i>Wb</i> , <i>Wns</i> , <i>Wnd</i>	$Wnd = \text{Logical Right Shift } Wb \text{ by } Wns$	1	1	N,Z
		LSR <i>Wb</i> , #lit5, <i>Wnd</i>	$Wnd = \text{Logical Right Shift } Wb \text{ by } lit5$	1	1	N,Z
40	MOV	MOV <i>f</i> , <i>Wn</i>	Move f to Wn	1	1	None
		MOV <i>f</i>	Move f to f	1	1	None
		MOV <i>f</i> , WREG	Move f to WREG	1	1	N,Z
		MOV #lit16, <i>Wn</i>	Move 16-bit literal to Wn	1	1	None
		MOV.b #lit8, <i>Wn</i>	Move 8-bit literal to Wn	1	1	None
		MOV <i>Wn</i> , <i>f</i>	Move Wn to f	1	1	None
		MOV <i>Wso</i> , <i>Wdo</i>	Move Ws to Wd	1	1	None
		MOV WREG, <i>f</i>	Move WREG to f	1	1	None
		MOV.D <i>Wns</i> , <i>Wd</i>	Move Double from $W(ns):W(ns + 1)$ to Wd	1	2	None
		MOV.D <i>Ws</i> , <i>Wnd</i>	Move Double from Ws to $W(nd + 1):W(nd)$	1	2	None
41	MUL	MUL.SS <i>Wb</i> , <i>Ws</i> , <i>Wnd</i>	$\{Wnd + 1, Wnd\} = \text{signed}(Wb) * \text{signed}(Ws)$	1	1	None
		MUL.SU <i>Wb</i> , <i>Ws</i> , <i>Wnd</i>	$\{Wnd + 1, Wnd\} = \text{signed}(Wb) * \text{unsigned}(Ws)$	1	1	None
		MUL.US <i>Wb</i> , <i>Ws</i> , <i>Wnd</i>	$\{Wnd + 1, Wnd\} = \text{unsigned}(Wb) * \text{signed}(Ws)$	1	1	None
		MUL.UU <i>Wb</i> , <i>Ws</i> , <i>Wnd</i>	$\{Wnd + 1, Wnd\} = \text{unsigned}(Wb) * \text{unsigned}(Ws)$	1	1	None
		MUL.SU <i>Wb</i> , #lit5, <i>Wnd</i>	$\{Wnd + 1, Wnd\} = \text{signed}(Wb) * \text{unsigned}(lit5)$	1	1	None
		MUL.UU <i>Wb</i> , #lit5, <i>Wnd</i>	$\{Wnd + 1, Wnd\} = \text{unsigned}(Wb) * \text{unsigned}(lit5)$	1	1	None
		MUL <i>f</i>	$W3:W2 = f * WREG$	1	1	None
42	NEG	NEG <i>f</i>	$f = \bar{f} + 1$	1	1	C,DC,N,OV,Z
		NEG <i>f</i> , WREG	WREG = $\bar{f} + 1$	1	1	C,DC,N,OV,Z
		NEG <i>Ws</i> , <i>Wd</i>	$Wd = \bar{Ws} + 1$	1	1	C,DC,N,OV,Z
43	NOP	NOP	No Operation	1	1	None
		NOPR	No Operation	1	1	None
44	POP	POP <i>f</i>	Pop f from Top-of-Stack (TOS)	1	1	None
		POP <i>Wdo</i>	Pop from Top-of-Stack (TOS) to Wdo	1	1	None
		POP.D <i>Wnd</i>	Pop from Top-of-Stack (TOS) to $W(nd):W(nd + 1)$	1	2	None
		POP.S	Pop Shadow Registers	1	1	All
45	PUSH	PUSH <i>f</i>	Push f to Top-of-Stack (TOS)	1	1	None
		PUSH <i>Wso</i>	Push Wso to Top-of-Stack (TOS)	1	1	None
		PUSH.D <i>Wns</i>	Push $W(ns):W(ns + 1)$ to Top-of-Stack (TOS)	1	2	None
		PUSH.S	Push Shadow Registers	1	1	None
46	PWRSAB	PWRSAB #lit1	Go into Sleep or Idle mode	1	1	WDTO,Sleep
47	RCALL	RCALL <i>Expr</i>	Relative Call	1	2	None
		RCALL <i>Wn</i>	Computed Call	1	2	None

TABLE 26-2: INSTRUCTION SET OVERVIEW (CONTINUED)

Base Instr #	Assembly Mnemonic	Assembly Syntax	Description	# of Words	# of Cycles	Status Flags Affected
69	ULNK	ULNK	Unlink Frame Pointer	1	1	None
70	XOR	XOR <i>f</i>	<i>f</i> = <i>f</i> .XOR. WREG	1	1	N,Z
		XOR <i>f</i> , WREG	WREG = <i>f</i> .XOR. WREG	1	1	N,Z
		XOR #lit10, <i>Wn</i>	<i>Wd</i> = lit10 .XOR. <i>Wd</i>	1	1	N,Z
		XOR <i>Wb</i> , <i>Ws</i> , <i>Wd</i>	<i>Wd</i> = <i>Wb</i> .XOR. <i>Ws</i>	1	1	N,Z
		XOR <i>Wb</i> , #lit5, <i>Wd</i>	<i>Wd</i> = <i>Wb</i> .XOR. lit5	1	1	N,Z
71	ZE	ZE <i>Ws</i> , <i>Wnd</i>	<i>Wnd</i> = Zero-extend <i>Ws</i>	1	1	C,Z,N

TABLE 28-37: I2Cx BUS DATA TIMING REQUIREMENTS (SLAVE MODE)

AC CHARACTERISTICS				Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended			
Param.	Symbol	Characteristic		Min	Max	Units	Conditions
IS10	TLO:SCL	Clock Low Time	100 kHz mode	4.7	—	μs	Device must operate at a minimum of 1.5 MHz
			400 kHz mode	1.3	—	μs	Device must operate at a minimum of 10 MHz
			1 MHz mode ⁽¹⁾	0.5	—	μs	—
IS11	THI:SCL	Clock High Time	100 kHz mode	4.0	—	μs	Device must operate at a minimum of 1.5 MHz
			400 kHz mode	0.6	—	μs	Device must operate at a minimum of 10 MHz
			1 MHz mode ⁽¹⁾	0.5	—	μs	—
IS20	TF:SCL	SDAx and SCLx Fall Time	100 kHz mode	—	300	ns	CB is specified to be from 10 to 400 pF
			400 kHz mode	20 + 0.1 CB	300	ns	
			1 MHz mode ⁽¹⁾	—	100	ns	
IS21	TR:SCL	SDAx and SCLx Rise Time	100 kHz mode	—	1000	ns	CB is specified to be from 10 to 400 pF
			400 kHz mode	20 + 0.1 CB	300	ns	
			1 MHz mode ⁽¹⁾	—	300	ns	
IS25	TSU:DAT	Data Input Setup Time	100 kHz mode	250	—	ns	—
			400 kHz mode	100	—	ns	
			1 MHz mode ⁽¹⁾	100	—	ns	
IS26	THD:DAT	Data Input Hold Time	100 kHz mode	0	—	μs	—
			400 kHz mode	0	0.9	μs	
			1 MHz mode ⁽¹⁾	0	0.3	μs	
IS30	TSU:STA	Start Condition Setup Time	100 kHz mode	4.7	—	μs	Only relevant for Repeated Start condition
			400 kHz mode	0.6	—	μs	
			1 MHz mode ⁽¹⁾	0.25	—	μs	
IS31	THD:STA	Start Condition Hold Time	100 kHz mode	4.0	—	μs	After this period, the first clock pulse is generated
			400 kHz mode	0.6	—	μs	
			1 MHz mode ⁽¹⁾	0.25	—	μs	
IS33	TSU:STO	Stop Condition Setup Time	100 kHz mode	4.7	—	μs	—
			400 kHz mode	0.6	—	μs	
			1 MHz mode ⁽¹⁾	0.6	—	μs	
IS34	THD:STO	Stop Condition Hold Time	100 kHz mode	4000	—	ns	—
			400 kHz mode	600	—	ns	
			1 MHz mode ⁽¹⁾	250	—	ns	
IS40	TAA:SCL	Output Valid From Clock	100 kHz mode	0	3500	ns	—
			400 kHz mode	0	1000	ns	
			1 MHz mode ⁽¹⁾	0	350	ns	
IS45	TBF:SDA	Bus Free Time	100 kHz mode	4.7	—	μs	Time the bus must be free before a new transmission can start
			400 kHz mode	1.3	—	μs	
			1 MHz mode ⁽¹⁾	0.5	—	μs	
IS50	CB	Bus Capacitive Loading		—	400	pF	—

Note 1: Maximum pin capacitance = 10 pF for all I2Cx pins (for 1 MHz mode only).

TABLE 28-41: ADC MODULE SPECIFICATIONS (10-BIT MODE)

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Symbol	Characteristic	Min.	Typ	Max.	Units	Conditions
ADC Accuracy (10-bit Mode) – Measurements with external VREF+/VREF-							
AD20b	Nr	Resolution ⁽¹⁾	10 data bits			bits	
AD21b	INL	Integral Nonlinearity	-1.5	—	+1.5	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.6V
AD22b	DNL	Differential Nonlinearity	> -1	—	< 1	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.6V
AD23b	GERR	Gain Error	—	3	6	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.6V
AD24b	EOFF	Offset Error	—	2	5	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.6V
AD25b	—	Monotonicity	—	—	—	—	Guaranteed
ADC Accuracy (10-bit Mode) – Measurements with internal VREF+/VREF-							
AD20b	Nr	Resolution ⁽¹⁾	10 data bits			bits	
AD21b	INL	Integral Nonlinearity	-1	—	+1	LSb	VINL = AVSS = 0V, AVDD = 3.6V
AD22b	DNL	Differential Nonlinearity	> -1	—	< 1	LSb	VINL = AVSS = 0V, AVDD = 3.6V
AD23b	GERR	Gain Error	3	7	15	LSb	VINL = AVSS = 0V, AVDD = 3.6V
AD24b	EOFF	Offset Error	1.5	3	7	LSb	VINL = AVSS = 0V, AVDD = 3.6V
AD25b	—	Monotonicity	—	—	—	—	Guaranteed
Dynamic Performance (10-bit Mode)							
AD30b	THD	Total Harmonic Distortion	—	—	-64	dB	—
AD31b	SINAD	Signal to Noise and Distortion	57	58.5	—	dB	—
AD32b	SFDR	Spurious Free Dynamic Range	72	—	—	dB	—
AD33b	FNYQ	Input Signal Bandwidth	—	—	550	kHz	—
AD34b	ENOB	Effective Number of Bits	9.16	9.4	—	bits	—

Note 1: Injection currents > |0| can affect the ADC results by approximately 4-6 counts.

FIGURE 28-27: PARALLEL MASTER PORT WRITE TIMING DIAGRAM

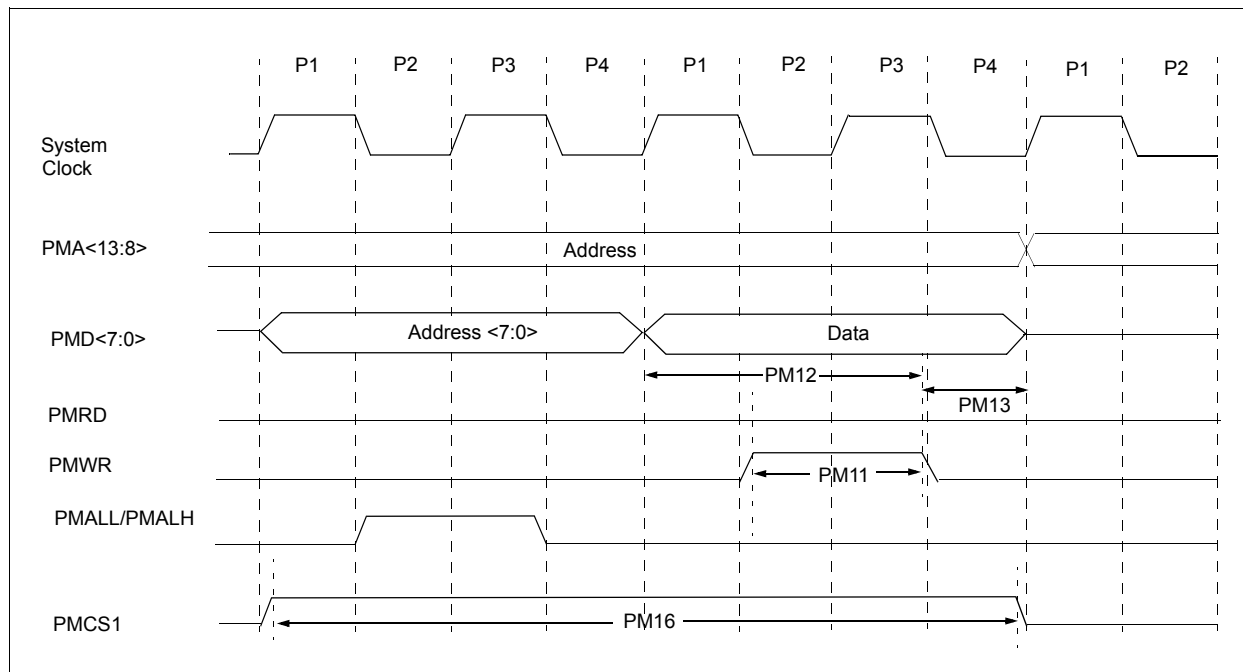


TABLE 28-50: PARALLEL MASTER PORT WRITE TIMING REQUIREMENTS

AC CHARACTERISTICS		Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Characteristic	Min.	Typ	Max.	Units	Conditions
PM11	PMWR Pulse Width	—	0.5 TCY	—	ns	—
PM12	Data Out Valid before PMWR or PMENB goes Inactive (data setup time)	—	—	—	ns	—
PM13	PMWR or PMEMB Invalid to Data Out Invalid (data hold time)	—	—	—	ns	—
PM16	PMCSx Pulse Width	TCY - 5	—	—	ns	—

TABLE 28-51: DMA READ/WRITE TIMING REQUIREMENTS

AC CHARACTERISTICS		Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Characteristic	Min.	Typ	Max.	Units	Conditions
DM1	DMA Read/Write Cycle Time	—	—	1 TCY	ns	—

29.2 AC Characteristics and Timing Parameters

The information contained in this section defines PIC24HJ32GP302/304, PIC24HJ64GPX02/X04 and PIC24HJ128GPX02/X04 AC characteristics and timing parameters for high temperature devices. However, all AC timing specifications in this section are the same as those in [Section 28.2 “AC Characteristics and Timing Parameters”](#), with the exception of the parameters listed in this section.

Parameters in this section begin with an H, which denotes High temperature. For example, parameter OS53 in [Section 28.2 “AC Characteristics and Timing Parameters”](#) is the Industrial and Extended temperature equivalent of HOS53.

TABLE 29-8: TEMPERATURE AND VOLTAGE SPECIFICATIONS – AC

AC CHARACTERISTICS	Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +150^{\circ}\text{C}$ for High Temperature Operating voltage V_{DD} range as described in Table 29-1 .
---------------------------	--

FIGURE 29-1: LOAD CONDITIONS FOR DEVICE TIMING SPECIFICATIONS

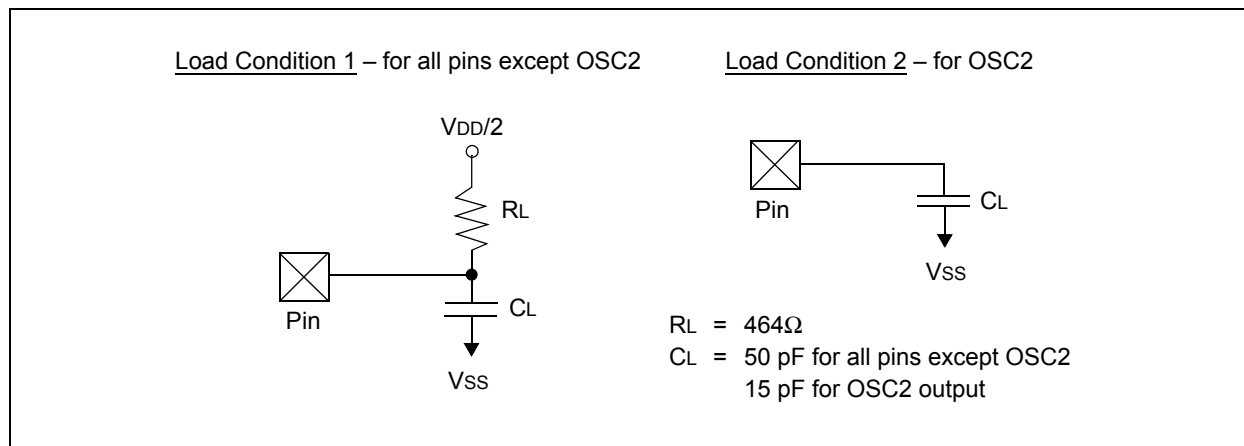


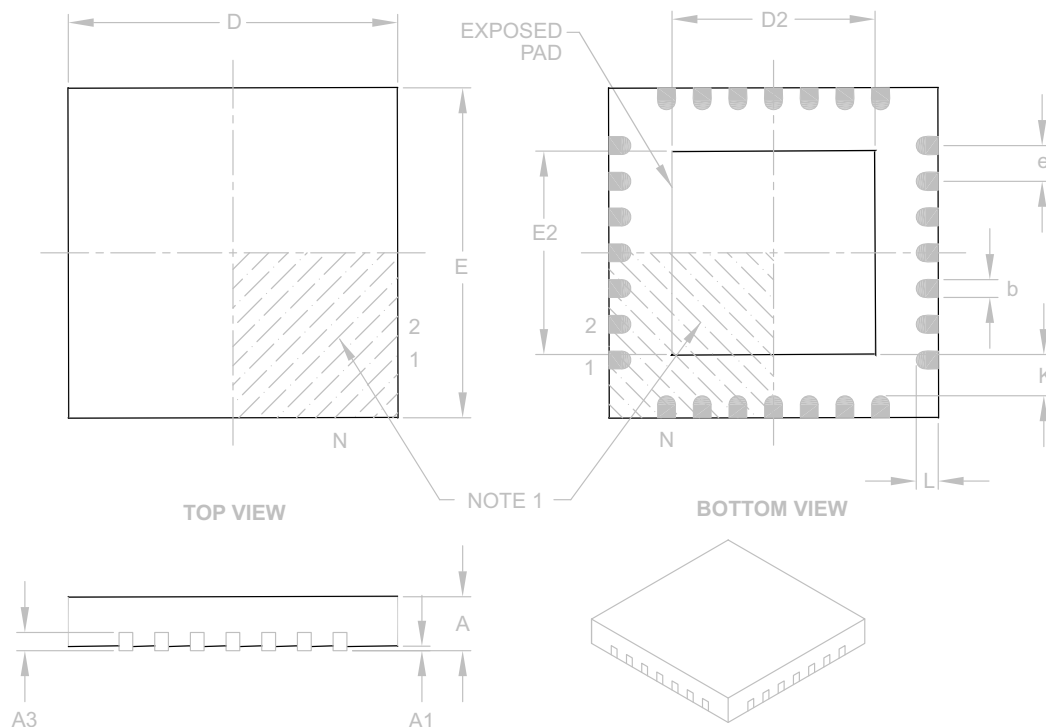
TABLE 29-9: PLL CLOCK TIMING SPECIFICATIONS

AC CHARACTERISTICS		Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +150^{\circ}\text{C}$ for High Temperature					
Param No.	Symbol	Characteristic	Min	Typ	Max	Units	Conditions
HOS53	DCLK	CLKO Stability (Jitter) ⁽¹⁾	-5	0.5	5	%	Measured over 100 ms period

Note 1: These parameters are characterized, but are not tested in manufacturing.

**28-Lead Plastic Quad Flat, No Lead Package (MM) – 6x6x0.9 mm Body [QFN-S]
with 0.40 mm Contact Length**

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



		Units	MILLIMETERS		
Dimension Limits			MIN	NOM	MAX
Number of Pins	N		28		
Pitch	e		0.65 BSC		
Overall Height	A		0.80	0.90	1.00
Standoff	A1		0.00	0.02	0.05
Contact Thickness	A3		0.20 REF		
Overall Width	E		6.00 BSC		
Exposed Pad Width	E2		3.65	3.70	4.70
Overall Length	D		6.00 BSC		
Exposed Pad Length	D2		3.65	3.70	4.70
Contact Width	b		0.23	0.38	0.43
Contact Length	L		0.30	0.40	0.50
Contact-to-Exposed Pad	K		0.20	–	–

Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Package is saw singulated.
- Dimensioning and tolerancing per ASME Y14.5M.
BSC: Basic Dimension. Theoretically exact value shown without tolerances.
REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-124B

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