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What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

| | |
|----------------------------|---|
| Product Status | Active |
| Core Processor | AVR |
| Core Size | 8-Bit |
| Speed | 12MHz |
| Connectivity | I ² C, SPI |
| Peripherals | Brown-out Detect/Reset, POR, WDT |
| Number of I/O | 28 |
| Program Memory Size | 8KB (4K x 16) |
| Program Memory Type | FLASH |
| EEPROM Size | 64 x 8 |
| RAM Size | 512 x 8 |
| Voltage - Supply (Vcc/Vdd) | 1.8V ~ 5.5V |
| Data Converters | A/D 8x10b |
| Oscillator Type | Internal |
| Operating Temperature | -40°C ~ 85°C (TA) |
| Mounting Type | Surface Mount |
| Package / Case | 32-TQFP |
| Supplier Device Package | 32-TQFP (7x7) |
| Purchase URL | https://www.e-xfl.com/product-detail/microchip-technology/attiny88-au |

1.1 Pin Descriptions

1.1.1 VCC

Digital supply voltage.

1.1.2 AVCC

AV_{CC} is the supply voltage pin for the A/D converter and a selection of I/O pins. This pin should be externally connected to V_{CC} even if the ADC is not used. If the ADC is used, it is recommended this pin is connected to V_{CC} through a low-pass filter, as described in [“Analog Noise Canceling Techniques” on page 172](#).

The following pins receive their supply voltage from AV_{CC}: PC7, PC[5:0] and (in 32-lead packages) PA[1:0]. All other I/O pins take their supply voltage from V_{CC}.

1.1.3 GND

Ground.

1.1.4 Port A (PA3:0)

Port A is a 4-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The PA[3:0] output buffers have symmetrical drive characteristics with both sink and source capability. As inputs, Port A pins that are externally pulled low will source current if the pull-up resistors are activated. The Port A pins are tri-stated when a reset condition becomes active, even if the clock is not running.

This port is available in 32-lead TQFP, 32-pad QFN and 32-ball UFBGA packages, only.

1.1.5 Port B (PB7:0)

Port B is an 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port B output buffers have symmetrical drive characteristics with both sink and source capability. As inputs, Port B pins that are externally pulled low will source current if the pull-up resistors are activated. The Port B pins are tri-stated when a reset condition becomes active, even if the clock is not running.

Depending on the clock selection fuse settings, PB6 can be used as input to the internal clock operating circuit.

The various special features of Port B are elaborated in [“Alternate Functions of Port B” on page 69](#).

1.1.6 Port C (PC7, PC5:0)

Port C is a 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The PC7 and PC[5:0] output buffers have symmetrical drive characteristics with both sink and source capability. As inputs, Port C pins that are externally pulled low will source current if the pull-up resistors are activated. The Port C pins are tri-stated when a reset condition becomes active, even if the clock is not running.

1.1.7 PC6/ $\overline{\text{RESET}}$

If the RSTDISBL Fuse is programmed, PC6 is used as an I/O pin. Note that the electrical characteristics of PC6 differ from those of the other pins of Port C.

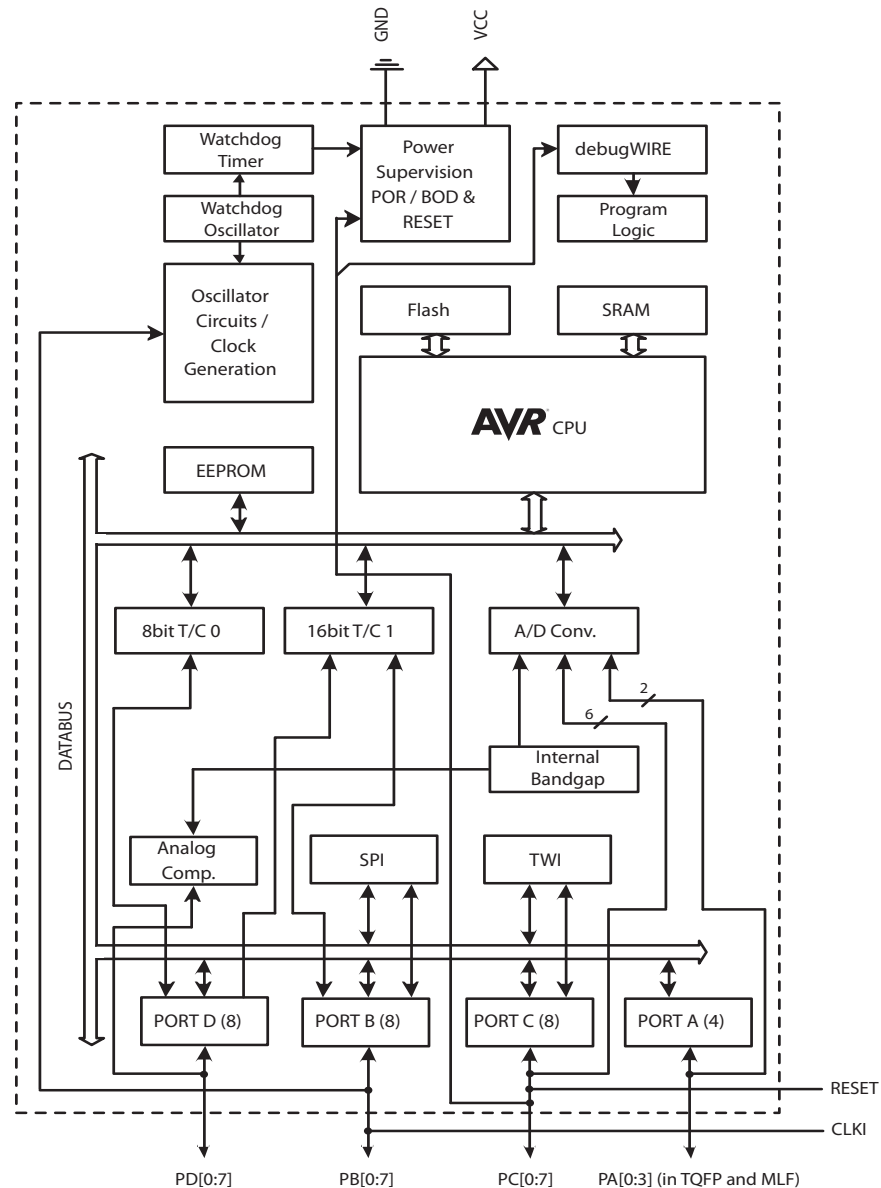
If the RSTDISBL Fuse is unprogrammed, PC6 is used as a reset input. A low level on this pin for longer than the minimum pulse width will generate a reset, even if the clock is not running. The

2. Overview

The ATtiny48/88 is a low-power CMOS 8-bit microcontroller based on the AVR enhanced RISC architecture. By executing powerful instructions in a single clock cycle, the ATtiny48/88 achieves throughputs approaching 1 MIPS per MHz allowing the system designer to optimize power consumption versus processing speed.

2.1 Block Diagram

Figure 2-1. Block Diagram



The AVR core combines a rich instruction set with 32 general purpose working registers. All the 32 registers are directly connected to the Arithmetic Logic Unit (ALU), allowing two independent registers to be accessed in one single instruction executed in one clock cycle. The resulting architecture is more code efficient while achieving throughputs up to ten times faster than conventional CISC microcontrollers.

The ATtiny48/88 provides the following features:

- 4/8K bytes of In-System Programmable Flash
- 64/64 bytes EEPROM
- 256/512 bytes SRAM
- 24 general purpose I/O lines
 - 28 in 32-lead TQFP, 32-pad QFN, and 32-ball UFBGA packages
- 32 general purpose working registers
- Two flexible Timer/Counters with compare modes
- Internal and external interrupts
- A byte-oriented, 2-wire serial interface
- An SPI serial port
- A 6-channel, 10-bit ADC
 - 8 in 32-lead TQFP, 32-pad QFN, and 32-ball UFBGA packages
- A programmable Watchdog Timer with internal oscillator
- Three software selectable power saving modes.

The device includes the following modes for saving power:

- Idle mode: stops the CPU while allowing the timer/counter, ADC, analog comparator, SPI, TWI, and interrupt system to continue functioning
- ADC Noise Reduction mode: minimizes switching noise during ADC conversions by stopping the CPU and all I/O modules except the ADC
- Power-down mode: registers keep their contents and all chip functions are disabled until the next interrupt or hardware reset

The device is manufactured using Atmel's high density non-volatile memory technology. The On-chip ISP Flash allows the program memory to be reprogrammed In-System through an SPI serial interface, by a conventional non-volatile memory programmer, or by an on-chip boot program running on the AVR core. The boot program can use any interface to download the application program in the Flash memory. By combining an 8-bit RISC CPU with In-System Self-Programmable Flash on a monolithic chip, the Atmel ATtiny48/88 is a powerful microcontroller that provides a highly flexible and cost effective solution to many embedded control applications.

The ATtiny48/88 AVR is supported by a full suite of program and system development tools including: C compilers, macro assemblers, program debugger/simulators and evaluation kits.

2.2 Comparison Between ATtiny48 and ATtiny88

The ATtiny48 and ATtiny88 differ only in memory sizes, as summarised in [Table 2-1](#), below.

Table 2-1. Memory Size Summary

| Device | Flash | EEPROM | RAM |
|----------|----------|----------|-----------|
| ATtiny48 | 4K Bytes | 64 Bytes | 256 Bytes |
| ATtiny88 | 8K Bytes | 64 Bytes | 512 Bytes |

3. General Information

3.1 Resources

A comprehensive set of development tools, application notes and datasheets are available for download at <http://www.atmel.com/avr>.

3.2 About Code Examples

This documentation contains simple code examples that briefly show how to use various parts of the device. These code examples assume that the part specific header file is included before compilation. Be aware that not all C compiler vendors include bit definitions in the header files and interrupt handling in C is compiler dependent. Please confirm with the C compiler documentation for more details.

For I/O Registers located in extended I/O map, “IN”, “OUT”, “SBIS”, “SBIC”, “CBI”, and “SBI” instructions must be replaced with instructions that allow access to extended I/O. Typically “LDS” and “STS” combined with “SBR”, “SBRC”, “SBR”, and “CBR”.

3.3 Capacitive Touch Sensing

Atmel QTouch Library provides a simple to use solution for touch sensitive interfaces on Atmel AVR microcontrollers. The QTouch Library includes support for QTouch® and QMatrix® acquisition methods.

Touch sensing is easily added to any application by linking the QTouch Library and using the Application Programming Interface (API) of the library to define the touch channels and sensors. The application then calls the API to retrieve channel information and determine the state of the touch sensor.

The QTouch Library is free and can be downloaded from the Atmel website. For more information and details of implementation, refer to the QTouch Library User Guide – also available from the Atmel website.

3.4 Data Retention

Reliability Qualification results show that the projected data retention failure rate is much less than 1 PPM over 20 years at 85°C or 100 years at 25°C.

3.5 Disclaimer

Typical values contained in this datasheet are based on simulations and characterization of other AVR microcontrollers manufactured on the same process technology.



4. Register Summary

[illegible]

| Address | Name | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 | Page |
|---------|----------|--|--------|--------|--------|-------|-------|-------|-------|------|
| (0xBE) | TWHSR | – | – | – | – | – | – | – | TWHS | 160 |
| (0xBD) | TWAMR | TWAM6 | TWAM5 | TWAM4 | TWAM3 | TWAM2 | TWAM1 | TWAM0 | – | 160 |
| (0xBC) | TWCR | TWINT | TWEA | TWSTA | TWSTO | TWWC | TWEN | – | TWIE | 156 |
| (0xBB) | TWDR | 2-wire Serial Interface Data Register | | | | | | | | 159 |
| (0xBA) | TWAR | TWA6 | TWA5 | TWA4 | TWA3 | TWA2 | TWA1 | TWA0 | TWGCE | 159 |
| (0xB9) | TWSR | TWS7 | TWS6 | TWS5 | TWS4 | TWS3 | – | TWPS1 | TWPS0 | 158 |
| (0xB8) | TWBR | 2-wire Serial Interface Bit Rate Register | | | | | | | | 156 |
| (0xB7) | Reserved | – | – | – | – | – | – | – | – | |
| (0xB6) | Reserved | – | – | – | – | – | – | – | – | |
| (0xB5) | Reserved | – | – | – | – | – | – | – | – | |
| (0xB4) | Reserved | – | – | – | – | – | – | – | – | |
| (0xB3) | Reserved | – | – | – | – | – | – | – | – | |
| (0xB2) | Reserved | – | – | – | – | – | – | – | – | |
| (0xB1) | Reserved | – | – | – | – | – | – | – | – | |
| (0xB0) | Reserved | – | – | – | – | – | – | – | – | |
| (0xAF) | Reserved | – | – | – | – | – | – | – | – | |
| (0xAE) | Reserved | – | – | – | – | – | – | – | – | |
| (0xAD) | Reserved | – | – | – | – | – | – | – | – | |
| (0xAC) | Reserved | – | – | – | – | – | – | – | – | |
| (0xAB) | Reserved | – | – | – | – | – | – | – | – | |
| (0xAA) | Reserved | – | – | – | – | – | – | – | – | |
| (0xA9) | Reserved | – | – | – | – | – | – | – | – | |
| (0xA8) | Reserved | – | – | – | – | – | – | – | – | |
| (0xA7) | Reserved | – | – | – | – | – | – | – | – | |
| (0xA6) | Reserved | – | – | – | – | – | – | – | – | |
| (0xA5) | Reserved | – | – | – | – | – | – | – | – | |
| (0xA4) | Reserved | – | – | – | – | – | – | – | – | |
| (0xA3) | Reserved | – | – | – | – | – | – | – | – | |
| (0xA2) | Reserved | – | – | – | – | – | – | – | – | |
| (0xA1) | Reserved | – | – | – | – | – | – | – | – | |
| (0xA0) | Reserved | – | – | – | – | – | – | – | – | |
| (0x9F) | Reserved | – | – | – | – | – | – | – | – | |
| (0x9E) | Reserved | – | – | – | – | – | – | – | – | |
| (0x9D) | Reserved | – | – | – | – | – | – | – | – | |
| (0x9C) | Reserved | – | – | – | – | – | – | – | – | |
| (0x9B) | Reserved | – | – | – | – | – | – | – | – | |
| (0x9A) | Reserved | – | – | – | – | – | – | – | – | |
| (0x99) | Reserved | – | – | – | – | – | – | – | – | |
| (0x98) | Reserved | – | – | – | – | – | – | – | – | |
| (0x97) | Reserved | – | – | – | – | – | – | – | – | |
| (0x96) | Reserved | – | – | – | – | – | – | – | – | |
| (0x95) | Reserved | – | – | – | – | – | – | – | – | |
| (0x94) | Reserved | – | – | – | – | – | – | – | – | |
| (0x93) | Reserved | – | – | – | – | – | – | – | – | |
| (0x92) | Reserved | – | – | – | – | – | – | – | – | |
| (0x91) | Reserved | – | – | – | – | – | – | – | – | |
| (0x90) | Reserved | – | – | – | – | – | – | – | – | |
| (0x8F) | Reserved | – | – | – | – | – | – | – | – | |
| (0x8E) | Reserved | – | – | – | – | – | – | – | – | |
| (0x8D) | Reserved | – | – | – | – | – | – | – | – | |
| (0x8C) | Reserved | – | – | – | – | – | – | – | – | |
| (0x8B) | OCR1BH | Timer/Counter1 — Output Compare Register B High Byte | | | | | | | | 114 |
| (0x8A) | OCR1BL | Timer/Counter1 — Output Compare Register B Low Byte | | | | | | | | 114 |
| (0x89) | OCR1AH | Timer/Counter1 — Output Compare Register A High Byte | | | | | | | | 114 |
| (0x88) | OCR1AL | Timer/Counter1 — Output Compare Register A Low Byte | | | | | | | | 114 |
| (0x87) | ICR1H | Timer/Counter1 — Input Capture Register High Byte | | | | | | | | 114 |
| (0x86) | ICR1L | Timer/Counter1 — Input Capture Register Low Byte | | | | | | | | 114 |
| (0x85) | TCNT1H | Timer/Counter1 — Counter Register High Byte | | | | | | | | 113 |
| (0x84) | TCNT1L | Timer/Counter1 — Counter Register Low Byte | | | | | | | | 113 |
| (0x83) | Reserved | – | – | – | – | – | – | – | – | |
| (0x82) | TCCR1C | FOC1A | FOC1B | – | – | – | – | – | – | 113 |
| (0x81) | TCCR1B | ICNC1 | ICES1 | – | WGM13 | WGM12 | CS12 | CS11 | CS10 | 112 |
| (0x80) | TCCR1A | COM1A1 | COM1A0 | COM1B1 | COM1B0 | – | – | WGM11 | WGM10 | 110 |
| (0x7F) | DIDR1 | – | – | – | – | – | – | AIN1D | AIN0D | 163 |
| (0x7E) | DIDR0 | ADC7D | ADC6D | ADC5D | ADC4D | ADC3D | ADC2D | ADC1D | ADC0D | 180 |
| (0x7D) | Reserved | – | – | – | – | – | – | – | – | |

| Address | Name | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 | Page |
|-------------|----------|--|---------|---------|---------|---------|---------|---------|-----------|----------|
| (0x7C) | ADMUX | – | REFS0 | ADLAR | – | MUX3 | MUX2 | MUX1 | MUX0 | 176 |
| (0x7B) | ADCSRB | – | ACME | – | – | – | ADTS2 | ADTS1 | ADTS0 | 162, 179 |
| (0x7A) | ADCSRA | ADEN | ADSC | ADATE | ADIF | ADIE | ADPS2 | ADPS1 | ADPS0 | 178 |
| (0x79) | ADCH | ADC Data Register High byte | | | | | | | | 179 |
| (0x78) | ADCL | ADC Data Register Low byte | | | | | | | | 179 |
| (0x77) | Reserved | – | – | – | – | – | – | – | – | |
| (0x76) | Reserved | – | – | – | – | – | – | – | – | |
| (0x75) | Reserved | – | – | – | – | – | – | – | – | |
| (0x74) | Reserved | – | – | – | – | – | – | – | – | |
| (0x73) | Reserved | – | – | – | – | – | – | – | – | |
| (0x72) | Reserved | – | – | – | – | – | – | – | – | |
| (0x71) | Reserved | – | – | – | – | – | – | – | – | |
| (0x70) | Reserved | – | – | – | – | – | – | – | – | |
| (0x6F) | TIMSK1 | – | – | ICIE1 | – | – | OCIE1B | OCIE1A | TOIE1 | 114 |
| (0x6E) | TIMSK0 | – | – | – | – | – | OCIE0B | OCIE0A | TOIE0 | 87 |
| (0x6D) | PCMSK2 | PCINT23 | PCINT22 | PCINT21 | PCINT20 | PCINT19 | PCINT18 | PCINT17 | PCINT16 | 59 |
| (0x6C) | PCMSK1 | PCINT15 | PCINT14 | PCINT13 | PCINT12 | PCINT11 | PCINT10 | PCINT9 | PCINT8 | 59 |
| (0x6B) | PCMSK0 | PCINT7 | PCINT6 | PCINT5 | PCINT4 | PCINT3 | PCINT2 | PCINT1 | PCINT0 | 59 |
| (0x6A) | PCMSK3 | – | – | – | – | PCINT27 | PCINT26 | PCINT25 | PCINT24 | 59 |
| (0x69) | EICRA | – | – | – | – | ISC11 | ISC10 | ISC01 | ISC00 | 55 |
| (0x68) | PCICR | – | – | – | – | PCIE3 | PCIE2 | PCIE1 | PCIE0 | 57 |
| (0x67) | Reserved | – | – | – | – | – | – | – | – | |
| (0x66) | OSCCAL | Oscillator Calibration Register | | | | | | | | 34 |
| (0x65) | Reserved | – | – | – | – | – | – | – | – | |
| (0x64) | PRR | PRTWI | – | PRTIM0 | – | PRTIM1 | PRSPI | – | PRADC | 40 |
| (0x63) | Reserved | – | – | – | – | – | – | – | – | |
| (0x62) | Reserved | – | – | – | – | – | – | – | – | |
| (0x61) | CLKPR | CLKPCE | – | – | – | CLKPS3 | CLKPS2 | CLKPS1 | CLKPS0 | 34 |
| (0x60) | WDTCR | WDIF | WDIE | WDP3 | WDCE | WDE | WDP2 | WDP1 | WDP0 | 49 |
| 0x3F (0x5F) | SREG | I | T | H | S | V | N | Z | C | 9 |
| 0x3E (0x5E) | SPH | – | – | – | – | – | – | SP9 | SP8 | 11 |
| 0x3D (0x5D) | SPL | SP7 | SP6 | SP5 | SP4 | SP3 | SP2 | SP1 | SP0 | 11 |
| 0x3C (0x5C) | Reserved | – | – | – | – | – | – | – | – | |
| 0x3B (0x5B) | Reserved | – | – | – | – | – | – | – | – | |
| 0x3A (0x5A) | Reserved | – | – | – | – | – | – | – | – | |
| 0x39 (0x59) | Reserved | – | – | – | – | – | – | – | – | |
| 0x38 (0x58) | Reserved | – | – | – | – | – | – | – | – | |
| 0x37 (0x57) | SPMCSR | – | RWWBSB | – | CTPB | RFLB | PGWRT | PGERS | SELFPRGEN | 186 |
| 0x36 (0x56) | Reserved | – | – | – | – | – | – | – | – | |
| 0x35 (0x55) | MCUCR | – | BODS | BODSE | PUD | – | – | – | – | 40, 77 |
| 0x34 (0x54) | MCUSR | – | – | – | – | WDRF | BORF | EXTRF | PORF | 49 |
| 0x33 (0x53) | SMCR | – | – | – | – | – | SM1 | SM0 | SE | 39 |
| 0x32 (0x52) | Reserved | – | – | – | – | – | – | – | – | |
| 0x31 (0x51) | DWDR | debugWire Data Register | | | | | | | | 182 |
| 0x30 (0x50) | ACSR | ACD | ACBG | ACO | ACI | ACIE | ACIC | ACIS1 | ACIS0 | 162 |
| 0x2F (0x4F) | Reserved | – | – | – | – | – | – | – | – | |
| 0x2E (0x4E) | SPDR | SPI Data Register | | | | | | | | 128 |
| 0x2D (0x4D) | SPSR | SPIF | WCOL | – | – | – | – | – | SPI2X | 127 |
| 0x2C (0x4C) | SPCR | SPIE | SPE | DORD | MSTR | CPOL | CPHA | SPR1 | SPR0 | 126 |
| 0x2B (0x4B) | GPOR2 | General Purpose I/O Register 2 | | | | | | | | 27 |
| 0x2A (0x4A) | GPOR1 | General Purpose I/O Register 1 | | | | | | | | 27 |
| 0x29 (0x49) | Reserved | – | – | – | – | – | – | – | – | |
| 0x28 (0x48) | OCR0B | Timer/Counter0 Output Compare Register B | | | | | | | | 87 |
| 0x27 (0x47) | OCR0A | Timer/Counter0 Output Compare Register A | | | | | | | | 86 |
| 0x26 (0x46) | TCNT0 | Timer/Counter0 (8-bit) | | | | | | | | 86 |
| 0x25 (0x45) | TCCR0A | – | – | – | – | CTC0 | CS02 | CS01 | CS00 | 85 |
| 0x24 (0x44) | Reserved | – | – | – | – | – | – | – | – | |
| 0x23 (0x43) | GTCCR | TSM | – | – | – | – | – | – | PSRSYNC | 118 |
| 0x22 (0x42) | Reserved | – | – | – | – | – | – | – | – | |
| 0x21 (0x41) | EEARL | EEPROM Address Register Low Byte | | | | | | | | 25 |
| 0x20 (0x40) | EEDR | EEPROM Data Register | | | | | | | | 25 |
| 0x1F (0x3F) | EEDR | – | – | EEP1 | EEP0 | EERIE | EEMPE | EEPE | EERE | 25 |
| 0x1E (0x3E) | GPOR0 | General Purpose I/O Register 0 | | | | | | | | 27 |
| 0x1D (0x3D) | EIMSK | – | – | – | – | – | – | INT1 | INT0 | 56 |
| 0x1C (0x3C) | EIFR | – | – | – | – | – | – | INTF1 | INTF0 | 56 |
| 0x1B (0x3B) | PCIFR | – | – | – | – | PCIF3 | PCIF2 | PCIF1 | PCIF0 | 58 |

5. Instruction Set Summary

| Mnemonics | Operands | Description | Operation | Flags | #Clocks |
|--|----------|--|--|------------|---------|
| ARITHMETIC AND LOGIC INSTRUCTIONS | | | | | |
| ADD | Rd, Rr | Add two Registers | $Rd \leftarrow Rd + Rr$ | Z,C,N,V,H | 1 |
| ADC | Rd, Rr | Add with Carry two Registers | $Rd \leftarrow Rd + Rr + C$ | Z,C,N,V,H | 1 |
| ADIW | RdI,K | Add Immediate to Word | $Rdh:Rdl \leftarrow Rdh:Rdl + K$ | Z,C,N,V,S | 2 |
| SUB | Rd, Rr | Subtract two Registers | $Rd \leftarrow Rd - Rr$ | Z,C,N,V,H | 1 |
| SUBI | Rd, K | Subtract Constant from Register | $Rd \leftarrow Rd - K$ | Z,C,N,V,H | 1 |
| SBC | Rd, Rr | Subtract with Carry two Registers | $Rd \leftarrow Rd - Rr - C$ | Z,C,N,V,H | 1 |
| SBCI | Rd, K | Subtract with Carry Constant from Reg. | $Rd \leftarrow Rd - K - C$ | Z,C,N,V,H | 1 |
| SBIW | RdI,K | Subtract Immediate from Word | $Rdh:Rdl \leftarrow Rdh:Rdl - K$ | Z,C,N,V,S | 2 |
| AND | Rd, Rr | Logical AND Registers | $Rd \leftarrow Rd \bullet Rr$ | Z,N,V | 1 |
| ANDI | Rd, K | Logical AND Register and Constant | $Rd \leftarrow Rd \bullet K$ | Z,N,V | 1 |
| OR | Rd, Rr | Logical OR Registers | $Rd \leftarrow Rd \vee Rr$ | Z,N,V | 1 |
| ORI | Rd, K | Logical OR Register and Constant | $Rd \leftarrow Rd \vee K$ | Z,N,V | 1 |
| EOR | Rd, Rr | Exclusive OR Registers | $Rd \leftarrow Rd \oplus Rr$ | Z,N,V | 1 |
| COM | Rd | One's Complement | $Rd \leftarrow 0xFF - Rd$ | Z,C,N,V | 1 |
| NEG | Rd | Two's Complement | $Rd \leftarrow 0x00 - Rd$ | Z,C,N,V,H | 1 |
| SBR | Rd,K | Set Bit(s) in Register | $Rd \leftarrow Rd \vee K$ | Z,N,V | 1 |
| CBR | Rd,K | Clear Bit(s) in Register | $Rd \leftarrow Rd \bullet (0xFF - K)$ | Z,N,V | 1 |
| INC | Rd | Increment | $Rd \leftarrow Rd + 1$ | Z,N,V | 1 |
| DEC | Rd | Decrement | $Rd \leftarrow Rd - 1$ | Z,N,V | 1 |
| TST | Rd | Test for Zero or Minus | $Rd \leftarrow Rd \bullet Rd$ | Z,N,V | 1 |
| CLR | Rd | Clear Register | $Rd \leftarrow Rd \oplus Rd$ | Z,N,V | 1 |
| SER | Rd | Set Register | $Rd \leftarrow 0xFF$ | None | 1 |
| BRANCH INSTRUCTIONS | | | | | |
| RJMP | k | Relative Jump | $PC \leftarrow PC + k + 1$ | None | 2 |
| IJMP | | Indirect Jump to (Z) | $PC \leftarrow Z$ | None | 2 |
| RCALL | k | Relative Subroutine Call | $PC \leftarrow PC + k + 1$ | None | 3 |
| ICALL | | Indirect Call to (Z) | $PC \leftarrow Z$ | None | 3 |
| RET | | Subroutine Return | $PC \leftarrow STACK$ | None | 4 |
| RETI | | Interrupt Return | $PC \leftarrow STACK$ | I | 4 |
| CPSE | Rd,Rr | Compare, Skip if Equal | if (Rd = Rr) $PC \leftarrow PC + 2$ or 3 | None | 1/2/3 |
| CP | Rd,Rr | Compare | $Rd - Rr$ | Z, N,V,C,H | 1 |
| CPC | Rd,Rr | Compare with Carry | $Rd - Rr - C$ | Z, N,V,C,H | 1 |
| CPI | Rd,K | Compare Register with Immediate | $Rd - K$ | Z, N,V,C,H | 1 |
| SBRC | Rr, b | Skip if Bit in Register Cleared | if (Rr(b)=0) $PC \leftarrow PC + 2$ or 3 | None | 1/2/3 |
| SBRS | Rr, b | Skip if Bit in Register is Set | if (Rr(b)=1) $PC \leftarrow PC + 2$ or 3 | None | 1/2/3 |
| SBIC | P, b | Skip if Bit in I/O Register Cleared | if (P(b)=0) $PC \leftarrow PC + 2$ or 3 | None | 1/2/3 |
| SBIS | P, b | Skip if Bit in I/O Register is Set | if (P(b)=1) $PC \leftarrow PC + 2$ or 3 | None | 1/2/3 |
| BRBS | s, k | Branch if Status Flag Set | if (SREG(s) = 1) then $PC \leftarrow PC + k + 1$ | None | 1/2 |
| BRBC | s, k | Branch if Status Flag Cleared | if (SREG(s) = 0) then $PC \leftarrow PC + k + 1$ | None | 1/2 |
| BREQ | k | Branch if Equal | if (Z = 1) then $PC \leftarrow PC + k + 1$ | None | 1/2 |
| BRNE | k | Branch if Not Equal | if (Z = 0) then $PC \leftarrow PC + k + 1$ | None | 1/2 |
| BRCS | k | Branch if Carry Set | if (C = 1) then $PC \leftarrow PC + k + 1$ | None | 1/2 |
| BRCC | k | Branch if Carry Cleared | if (C = 0) then $PC \leftarrow PC + k + 1$ | None | 1/2 |
| BRSH | k | Branch if Same or Higher | if (C = 0) then $PC \leftarrow PC + k + 1$ | None | 1/2 |
| BRLO | k | Branch if Lower | if (C = 1) then $PC \leftarrow PC + k + 1$ | None | 1/2 |
| BRMI | k | Branch if Minus | if (N = 1) then $PC \leftarrow PC + k + 1$ | None | 1/2 |
| BRPL | k | Branch if Plus | if (N = 0) then $PC \leftarrow PC + k + 1$ | None | 1/2 |
| BRGE | k | Branch if Greater or Equal, Signed | if (N \oplus V = 0) then $PC \leftarrow PC + k + 1$ | None | 1/2 |
| BRLT | k | Branch if Less Than Zero, Signed | if (N \oplus V = 1) then $PC \leftarrow PC + k + 1$ | None | 1/2 |
| BRHS | k | Branch if Half Carry Flag Set | if (H = 1) then $PC \leftarrow PC + k + 1$ | None | 1/2 |
| BRHC | k | Branch if Half Carry Flag Cleared | if (H = 0) then $PC \leftarrow PC + k + 1$ | None | 1/2 |
| BRTS | k | Branch if T Flag Set | if (T = 1) then $PC \leftarrow PC + k + 1$ | None | 1/2 |
| BRTC | k | Branch if T Flag Cleared | if (T = 0) then $PC \leftarrow PC + k + 1$ | None | 1/2 |
| BRVS | k | Branch if Overflow Flag is Set | if (V = 1) then $PC \leftarrow PC + k + 1$ | None | 1/2 |
| BRVC | k | Branch if Overflow Flag is Cleared | if (V = 0) then $PC \leftarrow PC + k + 1$ | None | 1/2 |
| BRIE | k | Branch if Interrupt Enabled | if (I = 1) then $PC \leftarrow PC + k + 1$ | None | 1/2 |
| BRID | k | Branch if Interrupt Disabled | if (I = 0) then $PC \leftarrow PC + k + 1$ | None | 1/2 |
| BIT AND BIT-TEST INSTRUCTIONS | | | | | |
| SBI | P,b | Set Bit in I/O Register | $I/O(P,b) \leftarrow 1$ | None | 2 |
| CBI | P,b | Clear Bit in I/O Register | $I/O(P,b) \leftarrow 0$ | None | 2 |
| LSL | Rd | Logical Shift Left | $Rd(n+1) \leftarrow Rd(n), Rd(0) \leftarrow 0$ | Z,C,N,V | 1 |
| LSR | Rd | Logical Shift Right | $Rd(n) \leftarrow Rd(n+1), Rd(7) \leftarrow 0$ | Z,C,N,V | 1 |
| ROL | Rd | Rotate Left Through Carry | $Rd(0) \leftarrow C, Rd(n+1) \leftarrow Rd(n), C \leftarrow Rd(7)$ | Z,C,N,V | 1 |
| ROR | Rd | Rotate Right Through Carry | $Rd(7) \leftarrow C, Rd(n) \leftarrow Rd(n+1), C \leftarrow Rd(0)$ | Z,C,N,V | 1 |

| Mnemonics | Operands | Description | Operation | Flags | #Clocks |
|-----------------------------------|----------|----------------------------------|--|---------|---------|
| ASR | Rd | Arithmetic Shift Right | $Rd(n) \leftarrow Rd(n+1), n=0..6$ | Z,C,N,V | 1 |
| SWAP | Rd | Swap Nibbles | $Rd(3..0) \leftarrow Rd(7..4), Rd(7..4) \leftarrow Rd(3..0)$ | None | 1 |
| BSET | s | Flag Set | $SREG(s) \leftarrow 1$ | SREG(s) | 1 |
| BCLR | s | Flag Clear | $SREG(s) \leftarrow 0$ | SREG(s) | 1 |
| BST | Rr, b | Bit Store from Register to T | $T \leftarrow Rr(b)$ | T | 1 |
| BLD | Rd, b | Bit load from T to Register | $Rd(b) \leftarrow T$ | None | 1 |
| SEC | | Set Carry | $C \leftarrow 1$ | C | 1 |
| CLC | | Clear Carry | $C \leftarrow 0$ | C | 1 |
| SEN | | Set Negative Flag | $N \leftarrow 1$ | N | 1 |
| CLN | | Clear Negative Flag | $N \leftarrow 0$ | N | 1 |
| SEZ | | Set Zero Flag | $Z \leftarrow 1$ | Z | 1 |
| CLZ | | Clear Zero Flag | $Z \leftarrow 0$ | Z | 1 |
| SEI | | Global Interrupt Enable | $I \leftarrow 1$ | I | 1 |
| CLI | | Global Interrupt Disable | $I \leftarrow 0$ | I | 1 |
| SES | | Set Signed Test Flag | $S \leftarrow 1$ | S | 1 |
| CLS | | Clear Signed Test Flag | $S \leftarrow 0$ | S | 1 |
| SEV | | Set Twos Complement Overflow. | $V \leftarrow 1$ | V | 1 |
| CLV | | Clear Twos Complement Overflow | $V \leftarrow 0$ | V | 1 |
| SET | | Set T in SREG | $T \leftarrow 1$ | T | 1 |
| CLT | | Clear T in SREG | $T \leftarrow 0$ | T | 1 |
| SEH | | Set Half Carry Flag in SREG | $H \leftarrow 1$ | H | 1 |
| CLH | | Clear Half Carry Flag in SREG | $H \leftarrow 0$ | H | 1 |
| DATA TRANSFER INSTRUCTIONS | | | | | |
| MOV | Rd, Rr | Move Between Registers | $Rd \leftarrow Rr$ | None | 1 |
| MOVW | Rd, Rr | Copy Register Word | $Rd+1:Rd \leftarrow Rr+1:Rr$ | None | 1 |
| LDI | Rd, K | Load Immediate | $Rd \leftarrow K$ | None | 1 |
| LD | Rd, X | Load Indirect | $Rd \leftarrow (X)$ | None | 2 |
| LD | Rd, X+ | Load Indirect and Post-Inc. | $Rd \leftarrow (X), X \leftarrow X + 1$ | None | 2 |
| LD | Rd, -X | Load Indirect and Pre-Dec. | $X \leftarrow X - 1, Rd \leftarrow (X)$ | None | 2 |
| LD | Rd, Y | Load Indirect | $Rd \leftarrow (Y)$ | None | 2 |
| LD | Rd, Y+ | Load Indirect and Post-Inc. | $Rd \leftarrow (Y), Y \leftarrow Y + 1$ | None | 2 |
| LD | Rd, -Y | Load Indirect and Pre-Dec. | $Y \leftarrow Y - 1, Rd \leftarrow (Y)$ | None | 2 |
| LDD | Rd, Y+q | Load Indirect with Displacement | $Rd \leftarrow (Y + q)$ | None | 2 |
| LD | Rd, Z | Load Indirect | $Rd \leftarrow (Z)$ | None | 2 |
| LD | Rd, Z+ | Load Indirect and Post-Inc. | $Rd \leftarrow (Z), Z \leftarrow Z + 1$ | None | 2 |
| LD | Rd, -Z | Load Indirect and Pre-Dec. | $Z \leftarrow Z - 1, Rd \leftarrow (Z)$ | None | 2 |
| LDD | Rd, Z+q | Load Indirect with Displacement | $Rd \leftarrow (Z + q)$ | None | 2 |
| LDS | Rd, k | Load Direct from SRAM | $Rd \leftarrow (k)$ | None | 2 |
| ST | X, Rr | Store Indirect | $(X) \leftarrow Rr$ | None | 2 |
| ST | X+, Rr | Store Indirect and Post-Inc. | $(X) \leftarrow Rr, X \leftarrow X + 1$ | None | 2 |
| ST | -X, Rr | Store Indirect and Pre-Dec. | $X \leftarrow X - 1, (X) \leftarrow Rr$ | None | 2 |
| ST | Y, Rr | Store Indirect | $(Y) \leftarrow Rr$ | None | 2 |
| ST | Y+, Rr | Store Indirect and Post-Inc. | $(Y) \leftarrow Rr, Y \leftarrow Y + 1$ | None | 2 |
| ST | -Y, Rr | Store Indirect and Pre-Dec. | $Y \leftarrow Y - 1, (Y) \leftarrow Rr$ | None | 2 |
| STD | Y+q, Rr | Store Indirect with Displacement | $(Y + q) \leftarrow Rr$ | None | 2 |
| ST | Z, Rr | Store Indirect | $(Z) \leftarrow Rr$ | None | 2 |
| ST | Z+, Rr | Store Indirect and Post-Inc. | $(Z) \leftarrow Rr, Z \leftarrow Z + 1$ | None | 2 |
| ST | -Z, Rr | Store Indirect and Pre-Dec. | $Z \leftarrow Z - 1, (Z) \leftarrow Rr$ | None | 2 |
| STD | Z+q, Rr | Store Indirect with Displacement | $(Z + q) \leftarrow Rr$ | None | 2 |
| STS | k, Rr | Store Direct to SRAM | $(k) \leftarrow Rr$ | None | 2 |
| LPM | | Load Program Memory | $R0 \leftarrow (Z)$ | None | 3 |
| LPM | Rd, Z | Load Program Memory | $Rd \leftarrow (Z)$ | None | 3 |
| LPM | Rd, Z+ | Load Program Memory and Post-Inc | $Rd \leftarrow (Z), Z \leftarrow Z + 1$ | None | 3 |
| SPM | | Store Program Memory | $(Z) \leftarrow R1:R0$ | None | - |
| IN | Rd, P | In Port | $Rd \leftarrow P$ | None | 1 |
| OUT | P, Rr | Out Port | $P \leftarrow Rr$ | None | 1 |
| PUSH | Rr | Push Register on Stack | $STACK \leftarrow Rr$ | None | 2 |
| POP | Rd | Pop Register from Stack | $Rd \leftarrow STACK$ | None | 2 |
| MCU CONTROL INSTRUCTIONS | | | | | |
| NOP | | No Operation | | None | 1 |
| SLEEP | | Sleep | (see specific descr. for Sleep function) | None | 1 |
| WDR | | Watchdog Reset | (see specific descr. for WDR/timer) | None | 1 |
| BREAK | | Break | For On-chip Debug Only | None | N/A |

6. Ordering Information

6.1 ATtiny48

| Speed (MHz) | Power Supply | Ordering Code ⁽¹⁾ | Package ⁽²⁾ | Operational Range |
|-------------|--------------|--|--|---|
| 12 | 1.8 – 5.5V | ATtiny48-MMU ATtiny48-MMUR ATtiny48-MMH ATtiny48-MMHR ATtiny48-PU ATtiny48-AU ATtiny48-AUR ATtiny48-CCU ATtiny48-CCUR ATtiny48-MU ATtiny48-MUR | 28M1 28M1 28M1 28M1 28P3 32A 32A 32CC1 32CC1 32M1-A 32M1-A | Industrial (-40°C to +85°C) ⁽³⁾ |

Notes: 1. Code indicators:

- H: NiPdAu lead finish
- U: matte tin
- R: tape & reel

2. All packages are Pb-free, halide-free and fully green and they comply with the European directive for Restriction of Hazardous Substances (RoHS).
3. These devices can also be supplied in wafer form. Please contact your local Atmel sales office for detailed ordering information and minimum quantities.

| Package Type | |
|---------------|--|
| 28M1 | 28-pad, 4 x 4 x 1.0 body, Lead Pitch 0.45 mm, Quad Flat No-Lead (QFN) |
| 28P3 | 28-lead, 0.300" Wide, Plastic Dual Inline Package (PDIP) |
| 32A | 32-lead, Thin (1.0 mm) Plastic Quad Flat Package (TQFP) |
| 32CC1 | 32-ball (6 x 6 Array), 0.50 mm Pitch, 4 x 4 x 0.6 mm, Ultra Thin, Fine-Pitch Ball Grid Array Package (UFBGA) |
| 32M1-A | 32-pad, 5 x 5 x 1.0 body, Lead Pitch 0.50 mm, Quad Flat No-Lead (QFN) |

6.2 ATtiny88

| Speed (MHz) | Power Supply | Ordering Code ⁽¹⁾ | Package ⁽²⁾ | Operational Range |
|-------------|--------------|--|--|---|
| 12 | 1.8 – 5.5V | ATtiny88-MMU ATtiny88-MMUR ATtiny88-MMH ATtiny88-MMHR ATtiny88-PU ATtiny88-AU ATtiny88-AUR ATtiny88-CCU ATtiny88-CCUR ATtiny88-MU ATtiny88-MUR | 28M1 28M1 28M1 28M1 28P3 32A 32A 32CC1 32CC1 32M1-A 32M1-A | Industrial (-40°C to +85°C) ⁽³⁾ |

Notes: 1. Code indicators:

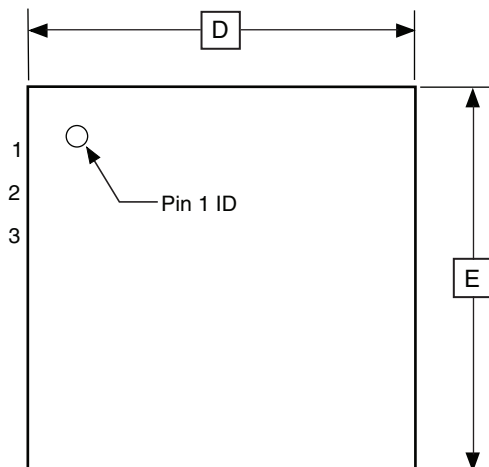
- H: NiPdAu lead finish
- U: matte tin
- R: tape & reel

2. All packages are Pb-free, halide-free and fully green and they comply with the European directive for Restriction of Hazardous Substances (RoHS).
3. These devices can also be supplied in wafer form. Please contact your local Atmel sales office for detailed ordering information and minimum quantities.

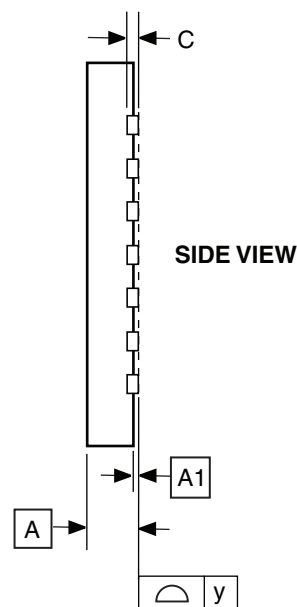
| Package Type | |
|---------------|--|
| 28M1 | 28-pad, 4 x 4 x 1.0 body, Lead Pitch 0.45 mm, Quad Flat No-Lead (QFN) |
| 28P3 | 28-lead, 0.300" Wide, Plastic Dual Inline Package (PDIP) |
| 32A | 32-lead, Thin (1.0 mm) Plastic Quad Flat Package (TQFP) |
| 32CC1 | 32-ball (6 x 6 Array), 0.50 mm Pitch, 4 x 4 x 0.6 mm, Ultra Thin, Fine-Pitch Ball Grid Array Package (UFBGA) |
| 32M1-A | 32-pad, 5 x 5 x 1.0 body, Lead Pitch 0.50 mm, Quad Flat No-Lead (QFN) |

7. Packaging Information

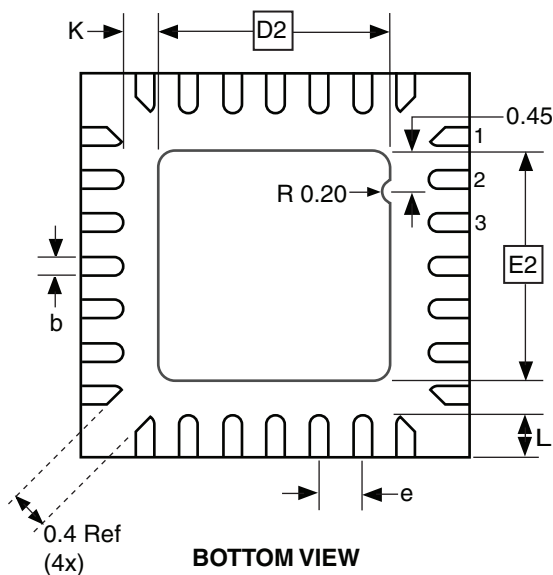
7.1 28M1



TOP VIEW



SIDE VIEW



BOTTOM VIEW

Note: The terminal #1 ID is a Laser-marked Feature.

COMMON DIMENSIONS
(Unit of Measure = mm)

| SYMBOL | MIN | NOM | MAX | NOTE |
|--------|----------|------|------|------|
| A | 0.80 | 0.90 | 1.00 | |
| A1 | 0.00 | 0.02 | 0.05 | |
| b | 0.17 | 0.22 | 0.27 | |
| C | 0.20 REF | | | |
| D | 3.95 | 4.00 | 4.05 | |
| D2 | 2.35 | 2.40 | 2.45 | |
| E | 3.95 | 4.00 | 4.05 | |
| E2 | 2.35 | 2.40 | 2.45 | |
| e | 0.45 | | | |
| L | 0.35 | 0.40 | 0.45 | |
| y | 0.00 | — | 0.08 | |
| K | 0.20 | — | — | |

10/24/08



Package Drawing Contact:
packagedrawings@atmel.com

TITLE

28M1, 28-pad, 4 x 4 x 1.0 mm Body, Lead Pitch 0.45 mm,
2.4 x 2.4 mm Exposed Pad, Thermally Enhanced
Plastic Very Thin Quad Flat No Lead Package (VQFN)

GPC

ZBV

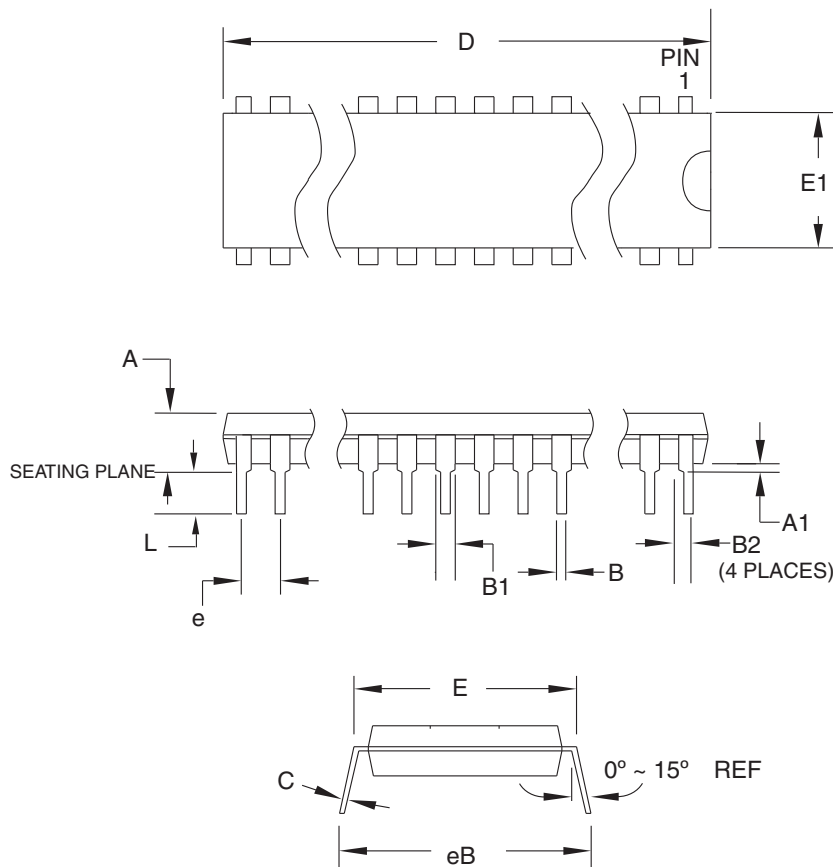
DRAWING NO.

28M1

REV.

B

7.2 28P3



COMMON DIMENSIONS
(Unit of Measure = mm)

| SYMBOL | MIN | NOM | MAX | NOTE |
|--------|-----------|-----|--------|--------|
| A | — | — | 4.5724 | |
| A1 | 0.508 | — | — | |
| D | 34.544 | — | 34.798 | Note 1 |
| E | 7.620 | — | 8.255 | |
| E1 | 7.112 | — | 7.493 | Note 1 |
| B | 0.381 | — | 0.533 | |
| B1 | 1.143 | — | 1.397 | |
| B2 | 0.762 | — | 1.143 | |
| L | 3.175 | — | 3.429 | |
| C | 0.203 | — | 0.356 | |
| eB | — | — | 10.160 | |
| e | 2.540 TYP | | | |

Note: 1. Dimensions D and E1 do not include mold Flash or Protrusion.
Mold Flash or Protrusion shall not exceed 0.25 mm (0.010").

09/28/01



2325 Orchard Parkway
San Jose, CA 95131

TITLE

28P3, 28-lead (0.300"/7.62 mm Wide) Plastic Dual
Inline Package (PDIP)

DRAWING NO.

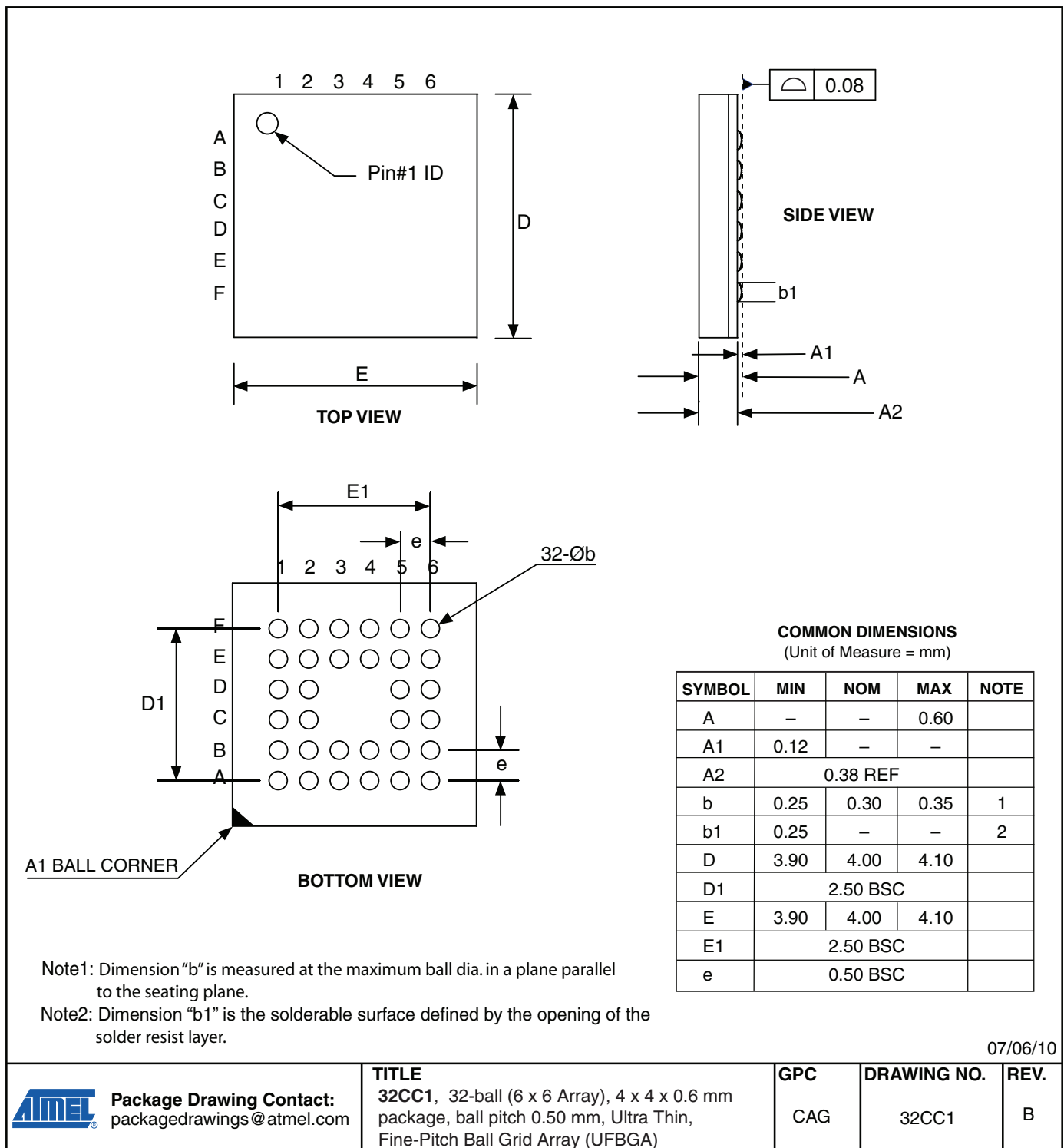
28P3

REV.

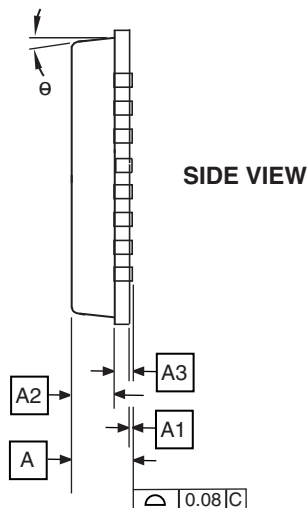
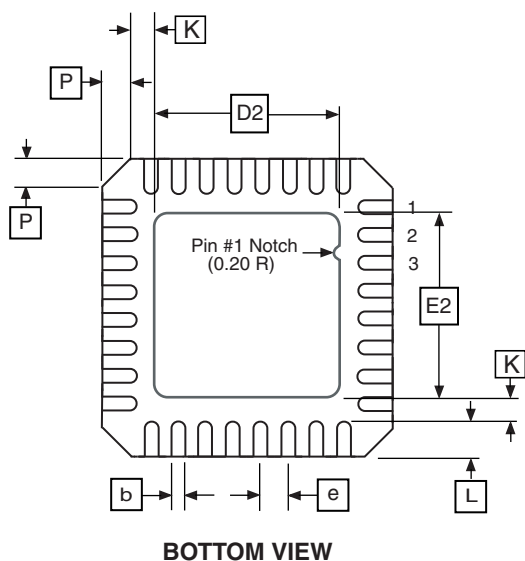
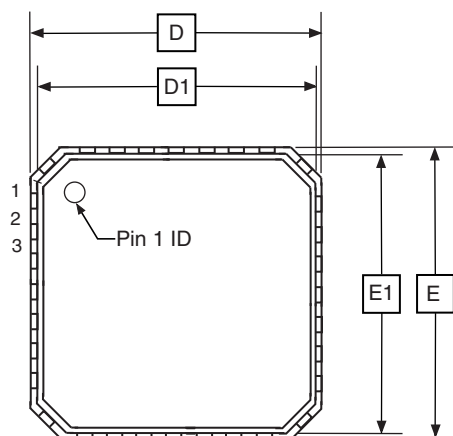
B



7.4 32CC1



7.5 32M1-A



COMMON DIMENSIONS
(Unit of Measure = mm)

| SYMBOL | MIN | NOM | MAX | NOTE |
|--------|----------|------|------|------|
| A | 0.80 | 0.90 | 1.00 | |
| A1 | — | 0.02 | 0.05 | |
| A2 | — | 0.65 | 1.00 | |
| A3 | 0.20 REF | | | |
| b | 0.18 | 0.23 | 0.30 | |
| D | 4.90 | 5.00 | 5.10 | |
| D1 | 4.70 | 4.75 | 4.80 | |
| D2 | 2.95 | 3.10 | 3.25 | |
| E | 4.90 | 5.00 | 5.10 | |
| E1 | 4.70 | 4.75 | 4.80 | |
| E2 | 2.95 | 3.10 | 3.25 | |
| e | 0.50 BSC | | | |
| L | 0.30 | 0.40 | 0.50 | |
| P | — | — | 0.60 | |
| θ | — | — | 12° | |
| K | 0.20 | — | — | |

Note: JEDEC Standard MO-220, Fig. 2 (Anvil Singulation), VHHD-2.

5/25/06



2325 Orchard Parkway
San Jose, CA 95131

TITLE

32M1-A, 32-pad, 5 x 5 x 1.0 mm Body, Lead Pitch 0.50 mm,
3.10 mm Exposed Pad, Micro Lead Frame Package (MLF)

DRAWING NO.

32M1-A

REV.

E

8. Errata

8.1 ATtiny48

8.1.1 Rev. C

No known errata.

8.1.2 Rev. B

Not sampled.

8.1.3 Rev. A

Not sampled.

8.2 ATtiny88

8.2.1 Rev. C

No known errata.

8.2.2 Rev. B

No known errata.

8.2.3 Rev. A

Not sampled.

9. Datasheet Revision History

9.1 Rev. 8008H - 04/11

1. Updated:
 - [“Ordering Information” on page 283](#), added tape & reel code -MMUR

9.2 Rev. 8008G - 04/11

1. Updated:
 - [“Block Diagram” on page 5](#)
 - [“Memories” on page 17](#)
 - [“Clock System” on page 28](#)
 - [“Lock Bits, Fuse Bits and Device Signature” on page 188](#)
 - [“External Programming” on page 191](#)
 - [“Speed” on page 208](#)
 - [“Two-Wire Serial Interface Characteristics” on page 212](#)
2. Added:
 - [“Capacitive Touch Sensing” on page 7](#)
 - [“Register Description” on page 15](#)
 - [“Overview” on page 129](#)
 - [“Compatibility with SMBus” on page 156](#)
3. Changed document status from “Preliminary” to “Final”.

9.3 Rev. 8008F - 06/10

1. Updated notes 1 and 10 in table in [Section 22.2 “DC Characteristics” on page 206](#).
2. Updated package drawing in [Section 27.4 “32CC1” on page 288](#).
3. Updated bit syntax throughout the datasheet, e.g. from CS02:0 to CS0[2:0].

9.4 Rev. 8008E - 05/10

1. [Section 24. “Register Summary” on page 277](#), added SPH at address 0x3E.
2. [Section 27.1 “28M1” on page 285](#) updated with correct package drawing.

9.5 Rev. 8008D - 03/10

1. Separated Typical Characteristic plots, added [Section 23.2 “ATtiny88” on page 248](#).
2. Updated:
 - [Section 1.1 “Pin Descriptions” on page 3](#), Port D, adjusted texts ‘sink and source’ and ‘high sink’.
 - [Table 6-3 on page 28](#) adjusted, to fix TBD.
 - [Section 6.2.3 “Internal 128 kHz Oscillator” on page 31](#) adjusted, to fix TBD.
 - [Section 8.4 “Watchdog Timer” on page 46](#), updated.
 - [Section 22.2 “DC Characteristics” on page 206](#), updated TBD in notes 5 and 8.
3. Added:



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