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Details

Product Status	Obsolete
Core Processor	ARM® Cortex®-M3
Core Size	32-Bit Single-Core
Speed	64MHz
Connectivity	I ² C, MMC, SPI, SSC, UART/USART, USB
Peripherals	Brown-out Detect/Reset, DMA, I ² S, POR, PWM, WDT
Number of I/O	47
Program Memory Size	64KB (64K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	16K x 8
Voltage - Supply (Vcc/Vdd)	1.62V ~ 3.6V
Data Converters	A/D 10x10/12b; D/A 2x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-VFQFN Exposed Pad
Supplier Device Package	64-QFN (9x9)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/atsam3s1ba-mur

Table 3-1. Signal Description List (Continued)

Signal Name	Function	Type	Active Level	Voltage reference	Comments
Fast Flash Programming Interface - FFPI					
PGMEN0-PGMEN2	Programming Enabling	Input		VDDIO	
PGMM0-PGMM3	Programming Mode	Input		VDDIO	
PGMD0-PGMD15	Programming Data	I/O			
PGMRDY	Programming Ready	Output	High		
PGMNVALID	Data Direction	Output	Low		
PGMNOE	Programming Read	Input	Low		
PGMCK	Programming Clock	Input			
PGMNCMD	Programming Command	Input	Low		
USB Full Speed Device					
DDM	USB Full Speed Data -	Analog, Digital		VDDIO	Reset State:
DDP	USB Full Speed Data +				- USB Mode - Internal Pull-down ⁽³⁾

- Notes:
1. Schmitt Triggers can be disabled through PIO registers.
 2. Some PIO lines are shared with System IOs.
 3. Refer to the USB sub section in the product Electrical Characteristics Section for Pull-down value in USB Mode.
 4. See [Section 5.3 "Typical Powering Schematics"](#) for restriction on voltage range of Analog Cells.

4.3.1 48-Lead LQFP and QFN Pinout

Table 4-4. 48-pin SAM3S4/2/1A Pinout

1	ADVREF	13	VDDIO	25	TDI/PB4	37	TDO/TRACESWO/ PB5
2	GND	14	PA16/PGMD4	26	PA6/PGMNOE	38	JTAGSEL
3	PB0/AD4	15	PA15/PGMD3	27	PA5/PGMRDY	39	TMS/SWDIO/PB6
4	PB1/AD5	16	PA14/PGMD2	28	PA4/PGMNCMD	40	TCK/SWCLK/PB7
5	PB2/AD6	17	PA13/PGMD1	29	NRST	41	VDDCORE
6	PB3/AD7	18	VDDCORE	30	TST	42	ERASE/PB12
7	VDDIN	19	PA12/PGMD0	31	PA3	43	DDM/PB10
8	VDDOUT	20	PA11/PGMM3	32	PA2/PGMEN2	44	DDP/PB11
9	PA17/PGMD5/ AD0	21	PA10/PGMM2	33	VDDIO	45	XOUT/PB8
10	PA18/PGMD6/ AD1	22	PA9/PGMM1	34	GND	46	XIN/PB9/PGMCK
11	PA19/PGMD7/ AD2	23	PA8/XOUT32/ PGMM0	35	PA1/PGMEN1	47	VDDIO
12	PA20/AD3	24	PA7/XIN32/ PGMNVALID	36	PA0/PGMEN0	48	VDDPLL

Note: The bottom pad of the QFN package must be connected to ground.

5. Power Considerations

5.1 Power Supplies

The SAM3S product has several types of power supply pins:

- VDDCORE pins: Power the core, the embedded memories and the peripherals; voltage ranges from 1.62V and 1.95V.
- VDDIO pins: Power the Peripherals I/O lines (Input/Output Buffers); USB transceiver; Backup part, 32kHz crystal oscillator and oscillator pads; ranges from 1.62V and 3.6V
- VDDIN pin: Voltage Regulator Input, ADC, DAC and Analog Comparator Power Supply; Voltage ranges from 1.8V to 3.6V
- VDDPLL pin: Powers the PLLA, PLLB, the Fast RC and the 3 to 20 MHz oscillator; voltage ranges from 1.62V and 1.95V.

5.2 Voltage Regulator

The SAM3S embeds a voltage regulator that is managed by the Supply Controller.

This internal regulator is intended to supply the internal core of SAM3S. It features two different operating modes:

- In Normal mode, the voltage regulator consumes less than 700 μ A static current and draws 80 mA of output current. Internal adaptive biasing adjusts the regulator quiescent current depending on the required load current. In Wait Mode quiescent current is only 7 μ A.
- In Backup mode, the voltage regulator consumes less than 1 μ A while its output (VDDOUT) is driven internally to GND. The default output voltage is 1.80V and the start-up time to reach Normal mode is inferior to 100 μ s.

For adequate input and output power supply decoupling/bypassing, refer to the Voltage Regulator section in the Electrical Characteristics section of the datasheet.

5.3 Typical Powering Schematics

The SAM3S supports a 1.62V-3.6V single supply mode. The internal regulator input connected to the source and its output feeds VDDCORE. [Figure 5-1](#) shows the power schematics.

As VDDIN powers the voltage regulator, the ADC/DAC and the analog comparator, when the user does not want to use the embedded voltage regulator, it can be disabled by software via the SUPC (note that it is different from Backup mode).

- WKUPEN0-15 pins (level transition, configurable debouncing)
- Supply Monitor alarm
- RTC alarm
- RTT alarm

5.5.2 Wait Mode

The purpose of the wait mode is to achieve very low power consumption while maintaining the whole device in a powered state for a startup time of less than 10 μ s. Current Consumption in Wait mode is typically 15 μ A (total current consumption) if the internal voltage regulator is used or 8 μ A if an external regulator is used.

In this mode, the clocks of the core, peripherals and memories are stopped. However, the core, peripherals and memories power supplies are still powered. From this mode, a fast start up is available.

This mode is entered via Wait for Event (WFE) instructions with LPM = 1 (Low Power Mode bit in PMC_FSMR). The Cortex-M3 is able to handle external events or internal events in order to wake-up the core (WFE). This is done by configuring the external lines WUP0-15 as fast startup wake-up pins (refer to [Section 5.7 “Fast Startup”](#)). RTC or RTT Alarm and USB wake-up events can be used to wake up the CPU (exit from WFE).

Entering Wait Mode:

- Select the 4/8/12 MHz fast RC oscillator as Main Clock
- Set the LPM bit in the PMC Fast Startup Mode Register (PMC_FSMR)
- Execute the Wait-For-Event (WFE) instruction of the processor

Note: Internal Main clock resynchronization cycles are necessary between the writing of MOSCRNEN bit and the effective entry in Wait mode. Depending on the user application, Waiting for MOSCRNEN bit to be cleared is recommended to ensure that the core will not execute undesired instructions.

5.5.3 Sleep Mode

The purpose of sleep mode is to optimize power consumption of the device versus response time. In this mode, only the core clock is stopped. The peripheral clocks can be enabled. The current consumption in this mode is application dependent.

This mode is entered via Wait for Interrupt (WFI) or Wait for Event (WFE) instructions with LPM = 0 in PMC_FSMR.

The processor can be woke up from an interrupt if WFI instruction of the Cortex M3 is used, or from an event if the WFE instruction is used to enter this mode.

6. Input/Output Lines

The SAM3S has several kinds of input/output (I/O) lines such as general purpose I/Os (GPIO) and system I/Os. GPIOs can have alternate functionality due to multiplexing capabilities of the PIO controllers. The same PIO line can be used whether in IO mode or by the multiplexed peripheral. System I/Os include pins such as test pins, oscillators, erase or analog inputs.

6.1 General Purpose I/O Lines

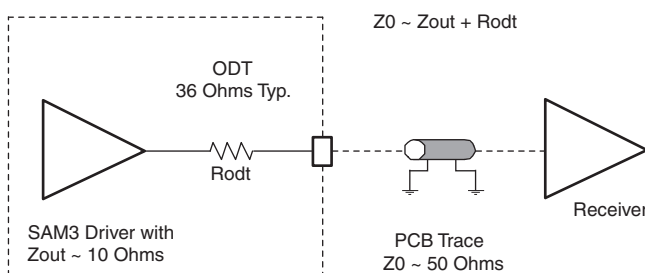
GPIO Lines are managed by PIO Controllers. All I/Os have several input or output modes such as pull-up or pull-down, input Schmitt triggers, multi-drive (open-drain), glitch filters, debouncing or input change interrupt. Programming of these modes is performed independently for each I/O line through the PIO controller user interface. For more details, refer to the product PIO controller section.

The input output buffers of the PIO lines are supplied through VDDIO power supply rail.

The SAM3S embeds high speed pads able to handle up to 32 MHz for HSMCI (MCK/2), 45 MHz for SPI clock lines and 35 MHz on other lines. See AC Characteristics Section in the Electrical Characteristics Section of the datasheet for more details. Typical pull-up and pull-down value is 100 k Ω for all I/Os.

Each I/O line also embeds an ODT (On-Die Termination), see [Figure 6-1](#). It consists of an internal series resistor termination scheme for impedance matching between the driver output (SAM3S) and the PCB trace impedance preventing signal reflection. The series resistor helps to reduce IOs switching current (di/dt) thereby reducing in turn, EMI. It also decreases overshoot and undershoot (ringing) due to inductance of interconnect between devices or between boards. In conclusion ODT helps diminish signal integrity issues.

Figure 6-1. On-Die Termination



6.2 System I/O Lines

System I/O lines are pins used by oscillators, test mode, reset and JTAG to name but a few. Described below are the SAM3S system I/O lines shared with PIO lines:

These pins are software configurable as general purpose I/O or system pins. At startup the default function of these pins is always used.

Table 6-1. System I/O Configuration Pin List.

SYSTEM_IO bit number	Default function after reset	Other function	Constraints for normal start	Configuration
12	ERASE	PB12	Low Level at startup ⁽¹⁾	In Matrix User Interface Registers (Refer to the SystemIO Configuration Register in the Bus Matrix section of the product datasheet.)
10	DDM	PB10	-	
11	DDP	PB11	-	
7	TCK/SWCLK	PB7	-	
6	TMS/SWDIO	PB6	-	
5	TDO/TRACESWO	PB5	-	
4	TDI	PB4	-	
-	PA7	XIN32	-	See footnote ⁽²⁾ below
-	PA8	XOUT32	-	
-	PB9	XIN	-	See footnote ⁽³⁾ below
-	PB8	XOUT	-	

- Notes:
1. If PB12 is used as PIO input in user applications, a low level must be ensured at startup to prevent Flash erase before the user application sets PB12 into PIO mode,
 2. In the product Datasheet Refer to: Slow Clock Generator of the Supply Controller section.
 3. In the product Datasheet Refer to: 3 to 20 MHZ Crystal Oscillator information in PMC section.

6.2.1 Serial Wire JTAG Debug Port (SWJ-DP) Pins

The SWJ-DP pins are TCK/SWCLK, TMS/SWDIO, TDO/SWO, TDI and commonly provided on a standard 20-pin JTAG connector defined by ARM. For more details about voltage reference and reset state, refer to [Table 3-1 on page 6](#).

At startup, SWJ-DP pins are configured in SWJ-DP mode to allow connection with debugging probe. Please refer to the Debug and Test Section of the product datasheet.

SWJ-DP pins can be used as standard I/Os to provide users more general input/output pins when the debug port is not needed in the end application. Mode selection between SWJ-DP mode (System IO mode) and general IO mode is performed through the AHB Matrix Special Function Registers (MATRIX_SFR). Configuration of the pad for pull-up, triggers, debouncing and glitch filters is possible regardless of the mode.

The JTAGSEL pin is used to select the JTAG boundary scan when asserted at a high level. It integrates a permanent pull-down resistor of about 15 kΩ to GND, so that it can be left unconnected for normal operations.

By default, the JTAG Debug Port is active. If the debugger host wants to switch to the Serial Wire Debug Port, it must provide a dedicated JTAG sequence on TMS/SWDIO and TCK/SWCLK which disables the JTAG-DP and enables the SW-DP. When the Serial Wire Debug Port is active, TDO/TRACESWO can be used for trace.

The asynchronous TRACE output (TRACESWO) is multiplexed with TDO. So the asynchronous trace can only be used with SW-DP, not JTAG-DP. For more information about SW-DP and JTAG-DP switching, please refer to the Debug and Test Section.

6.3 Test Pin

The TST pin is used for JTAG Boundary Scan Manufacturing Test or Fast Flash programming mode of the SAM3S series. The TST pin integrates a permanent pull-down resistor of about 15 k Ω to GND, so that it can be left unconnected for normal operations. To enter fast programming mode, see the Fast Flash Programming Interface (FFPI) section. For more on the manufacturing and test mode, refer to the “Debug and Test” section of the product datasheet.

6.4 NRST Pin

The NRST pin is bidirectional. It is handled by the on-chip reset controller and can be driven low to provide a reset signal to the external components or asserted low externally to reset the microcontroller. It will reset the Core and the peripherals except the Backup region (RTC, RTT and Supply Controller). There is no constraint on the length of the reset pulse and the reset controller can guarantee a minimum pulse length. The NRST pin integrates a permanent pull-up resistor to VDDIO of about 100 k Ω . By default, the NRST pin is configured as an input.

6.5 ERASE Pin

The ERASE pin is used to reinitialize the Flash content (and some of its NVM bits) to an erased state (all bits read as logic level 1). It integrates a pull-down resistor of about 100 k Ω to GND, so that it can be left unconnected for normal operations.

This pin is debounced by SCLK to improve the glitch tolerance. When the ERASE pin is tied high during less than 100 ms, it is not taken into account. The pin must be tied high during more than 220 ms to perform a Flash erase operation.

The ERASE pin is a system I/O pin and can be used as a standard I/O. At startup, the ERASE pin is not configured as a PIO pin. If the ERASE pin is used as a standard I/O, startup level of this pin must be low to prevent unwanted erasing. Please refer to [Section 11.2 “Peripheral Signal Multiplexing on I/O Lines” on page 43](#). Also, if the ERASE pin is used as a standard I/O output, asserting the pin to low does not erase the Flash.

7. Processor and Architecture

7.1 ARM Cortex-M3 Processor

- Version 2.0
- Thumb-2 (ISA) subset consisting of all base Thumb-2 instructions, 16-bit and 32-bit
- Harvard processor architecture enabling simultaneous instruction fetch with data load/store
- Three-stage pipeline
- Single cycle 32-bit multiply
- Hardware divide
- Thumb and Debug states
- Handler and Thread modes
- Low latency ISR entry and exit

7.2 APB/AHB bridge

The SAM3S product embeds one peripheral bridge:

The peripherals of the bridge are clocked by MCK.

7.3 Matrix Masters

The Bus Matrix of the SAM3S product manages 4 masters, which means that each master can perform an access concurrently with others, to an available slave.

Each master has its own decoder, which is defined specifically for each master. In order to simplify the addressing, all the masters have the same decodings.

Table 7-1. List of Bus Matrix Masters

Master 0	Cortex-M3 Instruction/Data
Master 1	Cortex-M3 System
Master 2	Peripheral DMA Controller (PDC)
Master 3	CRC Calculation Unit

7.4 Matrix Slaves

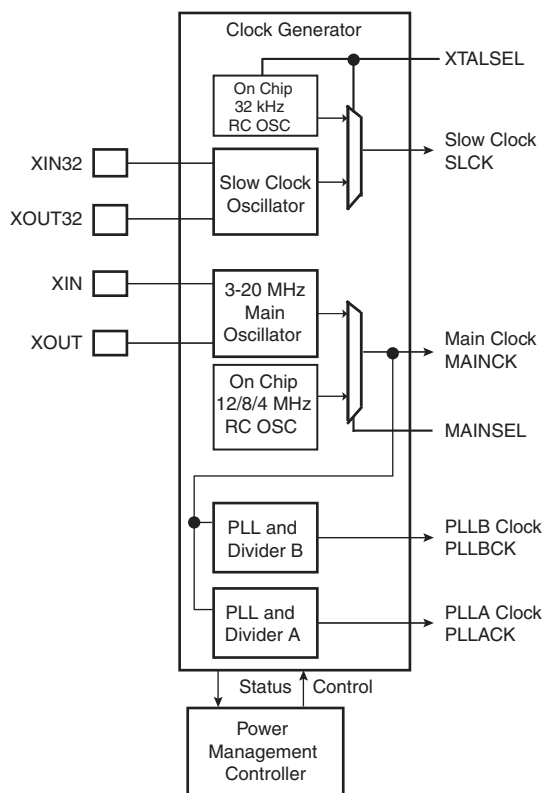
The Bus Matrix of the SAM3S product manages 5 slaves. Each slave has its own arbiter, allowing a different arbitration per slave.

Table 7-2. List of Bus Matrix Slaves

Slave 0	Internal SRAM
Slave 1	Internal ROM
Slave 2	Internal Flash
Slave 3	External Bus Interface
Slave 4	Peripheral Bridge

- Asynchronous read in Page Mode supported (4- up to 32-byte page size)
- Multiple device adaptability
 - Control signals programmable setup, pulse and hold time for each Memory Bank
- Multiple Wait State Management
 - Programmable Wait State Generation
 - External Wait Request
 - Programmable Data Float Time
- Slow Clock mode supported
- Additional Logic for NAND Flash

Figure 10-2. Clock Generator Block Diagram



10.6 Power Management Controller

The Power Management Controller provides all the clock signals to the system. It provides:

- the Processor Clock, HCLK
- the Free running processor clock, FCLK
- the Cortex SysTick external clock
- the Master Clock, MCK, in particular to the Matrix and the memory interfaces
- the USB Clock, UDPCK
- independent peripheral clocks, typically at the frequency of MCK
- three programmable clock outputs: PCK0, PCK1 and PCK2

The Supply Controller selects between the 32 kHz RC oscillator or the crystal oscillator. The unused oscillator is disabled automatically so that power consumption is optimized.

By default, at startup the chip runs out of the Master Clock using the fast RC oscillator running at 4 MHz.

The user can trim the 8 and 12 MHz RC Oscillator frequency by software.

10.14 UART

- Two-pin UART
 - Implemented features are 100% compatible with the standard Atmel USART
 - Independent receiver and transmitter with a common programmable Baud Rate Generator
 - Even, Odd, Mark or Space Parity Generation
 - Parity, Framing and Overrun Error Detection
 - Automatic Echo, Local Loopback and Remote Loopback Channel Modes
 - Support for two PDC channels with connection to receiver and transmitter

10.15 PIO Controllers

- 3 PIO Controllers, PIOA, PIOB and PIOC (100-pin version only) controlling a maximum of 79 I/O Lines
- Fully programmable through Set/Clear Registers

Table 10-2. PIO available according to pin count

Version	48 pin	64 pin	100 pin
PIOA	21	32	32
PIOB	13	15	15
PIOC	-	-	32

- Multiplexing of four peripheral functions per I/O Line
- For each I/O Line (whether assigned to a peripheral or used as general purpose I/O)
 - Input change, rising edge, falling edge, low level and level interrupt
 - Debouncing and Glitch filter
 - Multi-drive option enables driving in open drain
 - Programmable pull-up or pull-down on each I/O line
 - Pin data status register, supplies visibility of the level on the pin at any time
- Synchronous output, provides Set and Clear of several I/O lines in a single write

11.2 Peripheral Signal Multiplexing on I/O Lines

The SAM3S product features 2 PIO controllers on 48-pin and 64-pin versions (PIOA, PIOB) or 3 PIO controllers on the 100-pin version, (PIOA, PIOB, PIOC), that multiplex the I/O lines of the peripheral set.

The SAM3S 64-pin and 100-pin PIO Controllers control up to 32 lines. (See, [Table 10-2](#).) Each line can be assigned to one of three peripheral functions: A, B or C. The multiplexing tables in the following pages define how the I/O lines of the peripherals A, B and C are multiplexed on the PIO Controllers. The column “Comments” has been inserted in this table for the user’s own comments; it may be used to track how pins are defined in an application.

Note that some peripheral functions which are output only, might be duplicated within the tables.

12.4 Universal Synchronous Asynchronous Receiver Transceiver (USART)

- Programmable Baud Rate Generator with Fractional Baud rate support
- 5- to 9-bit full-duplex synchronous or asynchronous serial communications
 - 1, 1.5 or 2 stop bits in Asynchronous Mode or 1 or 2 stop bits in Synchronous Mode
 - Parity generation and error detection
 - Framing error detection, overrun error detection
 - MSB- or LSB-first
 - Optional break generation and detection
 - By 8 or by-16 over-sampling receiver frequency
 - Hardware handshaking RTS-CTS
 - Receiver time-out and transmitter timeguard
 - Optional Multi-drop Mode with address generation and detection
 - Optional Manchester Encoding
 - Full modem line support on USART1 (DCD-DSR-DTR-R1)
- RS485 with driver control signal
- ISO7816, T = 0 or T = 1 Protocols for interfacing with smart cards
 - NACK handling, error counter with repetition and iteration limit
- SPI Mode
 - Master or Slave
 - Serial Clock programmable Phase and Polarity
 - SPI Serial Clock (SCK) Frequency up to MCK/4
- IrDA modulation and demodulation
 - Communication at up to 115.2 Kbps
- Test Modes
 - Remote Loopback, Local Loopback, Automatic Echo

12.5 Synchronous Serial Controller (SSC)

- Provides serial synchronous communication links used in audio and telecom applications (with CODECs in Master or Slave Modes, I²S, TDM Buses, Magnetic Card Reader)
- Contains an independent receiver and transmitter and a common clock divider
- Offers configurable frame sync and data length
- Receiver and transmitter can be programmed to start automatically or on detection of different event on the frame sync signal
- Receiver and transmitter include a data signal, a clock signal and a frame synchronization signal

12.6 Timer Counter (TC)

- Six 16-bit Timer Counter Channels
- Wide range of functions including:
 - Frequency Measurement
 - Event Counting

- output selection:
 - Internal signal
 - external pin
 - selectable inverter
- Interrupt on:
 - Rising edge, Falling edge, toggle

12.14 Cyclic Redundancy Check Calculation Unit (CRCCU)

- 32-bit cyclic redundancy check automatic calculation
- CRC calculation between two addresses of the memory

Table 13-2. 64-lead LQFP Package Dimensions (in mm)

Symbol	Millimeter			Inch		
	Min	Nom	Max	Min	Nom	Max
A	—	—	1.60	—	—	0.063
A1	0.05	—	0.15	0.002	—	0.006
A2	1.35	1.40	1.45	0.053	0.055	0.057
D	12.00 BSC			0.472 BSC		
D1	10.00 BSC			0.383 BSC		
E	12.00 BSC			0.472 BSC		
E1	10.00 BSC			0.383 BSC		
R2	0.08	—	0.20	0.003	—	0.008
R1	0.08	—	—	0.003	—	—
q	0°	3.5°	7°	0°	3.5°	7°
θ ₁	0°	—	—	0°	—	—
θ ₂	11°	12°	13°	11°	12°	13°
θ ₃	11°	12°	13°	11°	12°	13°
c	0.09	—	0.20	0.004	—	0.008
L	0.45	0.60	0.75	0.018	0.024	0.030
L1	1.00 REF			0.039 REF		
S	0.20	—	—	0.008	—	—
b	0.17	0.20	0.27	0.007	0.008	0.011
e	0.50 BSC.			0.020 BSC.		
D2	7.50			0.285		
E2	7.50			0.285		
Tolerances of Form and Position						
aaa	0.20			0.008		
bbb	0.20			0.008		
ccc	0.08			0.003		
ddd	0.08			0.003		

Figure 13-4. 48-pad QFN Package

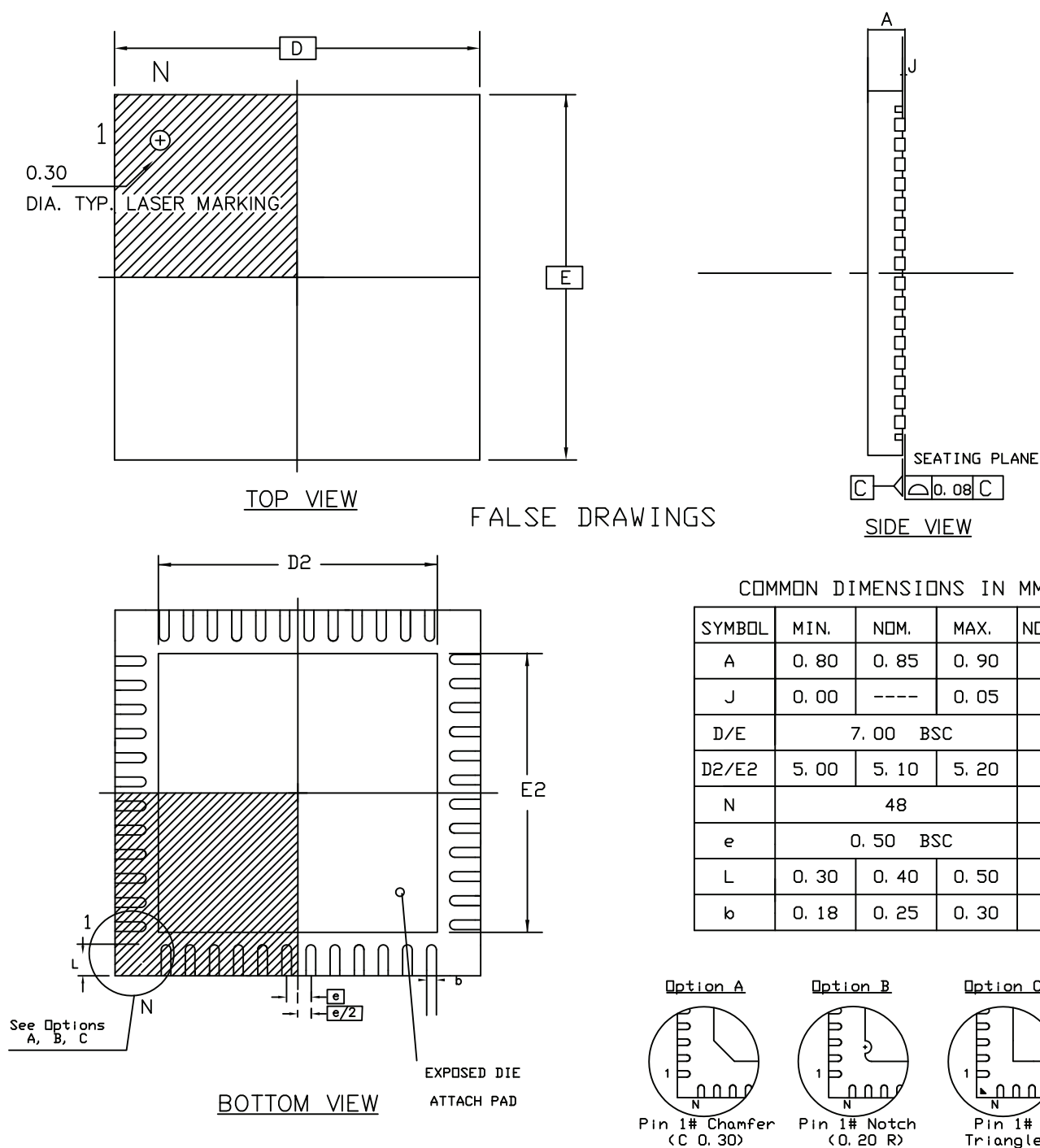
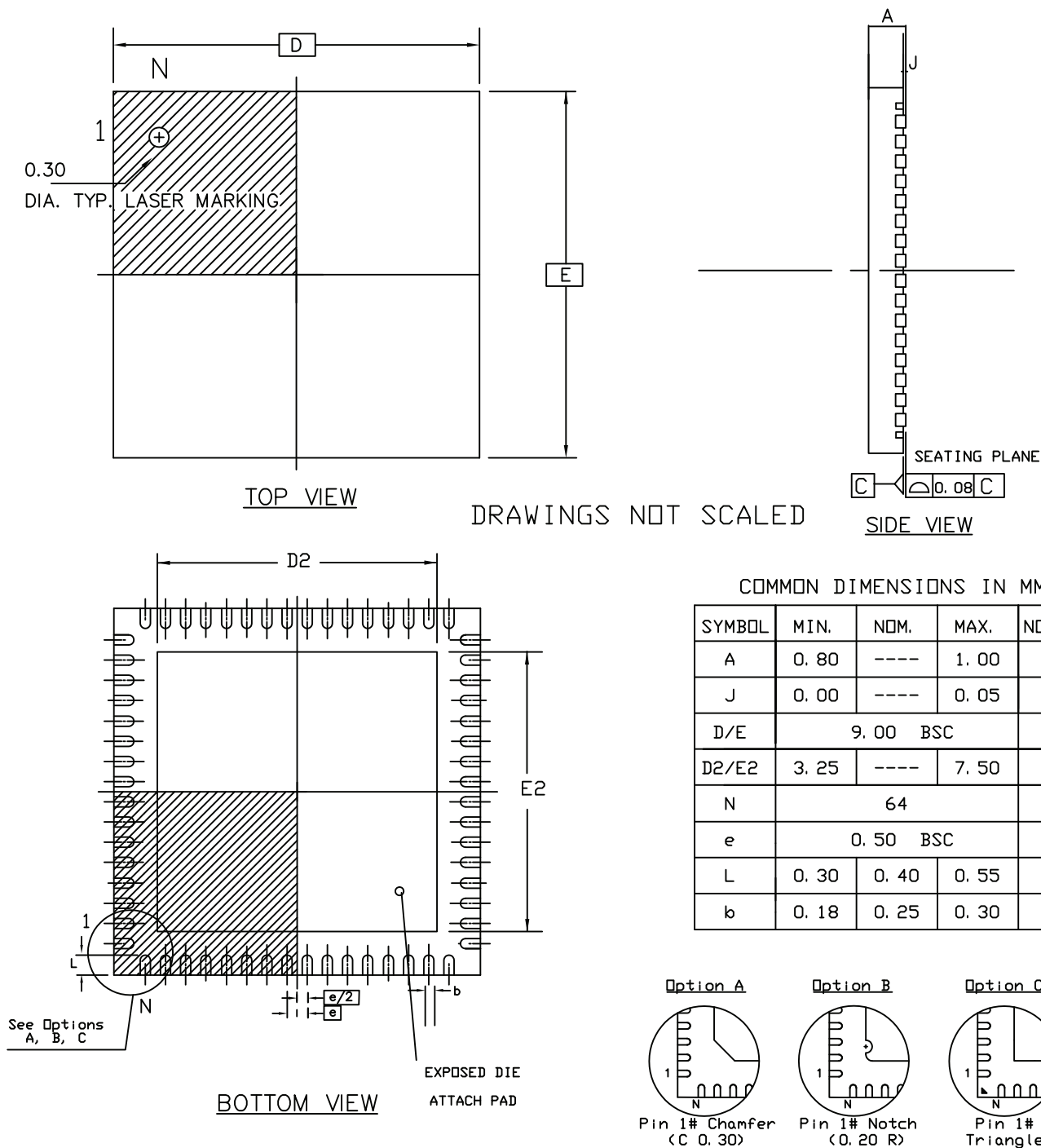


Figure 13-5. 64-pad QFN Package Drawing



Revision History

Doc. Rev	Comments	Change Request Ref.
6500CS	Missing PGMD8 to 15 added to Table 4-1 , "100-lead LQFP SAM3S4/2/1C Pinout" and Table 4-2 , "100-ball LFBGA SAM3S4/2/1C Pinout".	rfo
	Section 5.7 "Fast Startup" updated.	
	Typo fixed on back page: 'techincal' --> 'technical'.	7536
	Typos fixed in Section 1. "SAM3S Description" .	7524
	Missing title added to Table 14-1 .	
	PLLA input frequency range updated in Section 10.5 "Clock Generator" .	7494
	A sentence completed in Section 5.5.2 "Wait Mode" .	7492
6500BS	Last sentence removed from Section 9.1.3.10 "SAM-BA® Boot" .	7428
	'three GPNVM bits' replaced by 'two GPNVM bits' in Section 9.1.3.11 "GPNVM Bits" .	
	Leftover sentence removed from Section 4.1 "SAM3S4/2/1C Package and Pinout" .	7394
	"Packages" on page 1 , package size or pitch updated.	
	Table 1-1, "Configuration Summary" , ADC column updated, footnote gives precision on reserved channel.	7214
	Table 4-2, "100-ball LFBGA SAM3S4/2/1C Pinout" , pinout information is available.	6981
	Figure 5-1, "Single Supply" , Figure 5-2, "Core Externally Supplied" , updated notes below figures.	7201
6500AS	Figure 5-2, "Core Externally Supplied" , Figure 5-3, "Backup Battery" , ADC, DAC, Analog Comparator supply is 2.0V-3.6V.	7243/rfo
	Section 12.13 "Analog Comparator" , "Peripherals" on page 1 , reference to "window function" removed.	7103
	Section 9.1.3.8 "Unique Identifier" , Each device integrates its own 128-bit unique identifier.	7307
6500AS	First issue	



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