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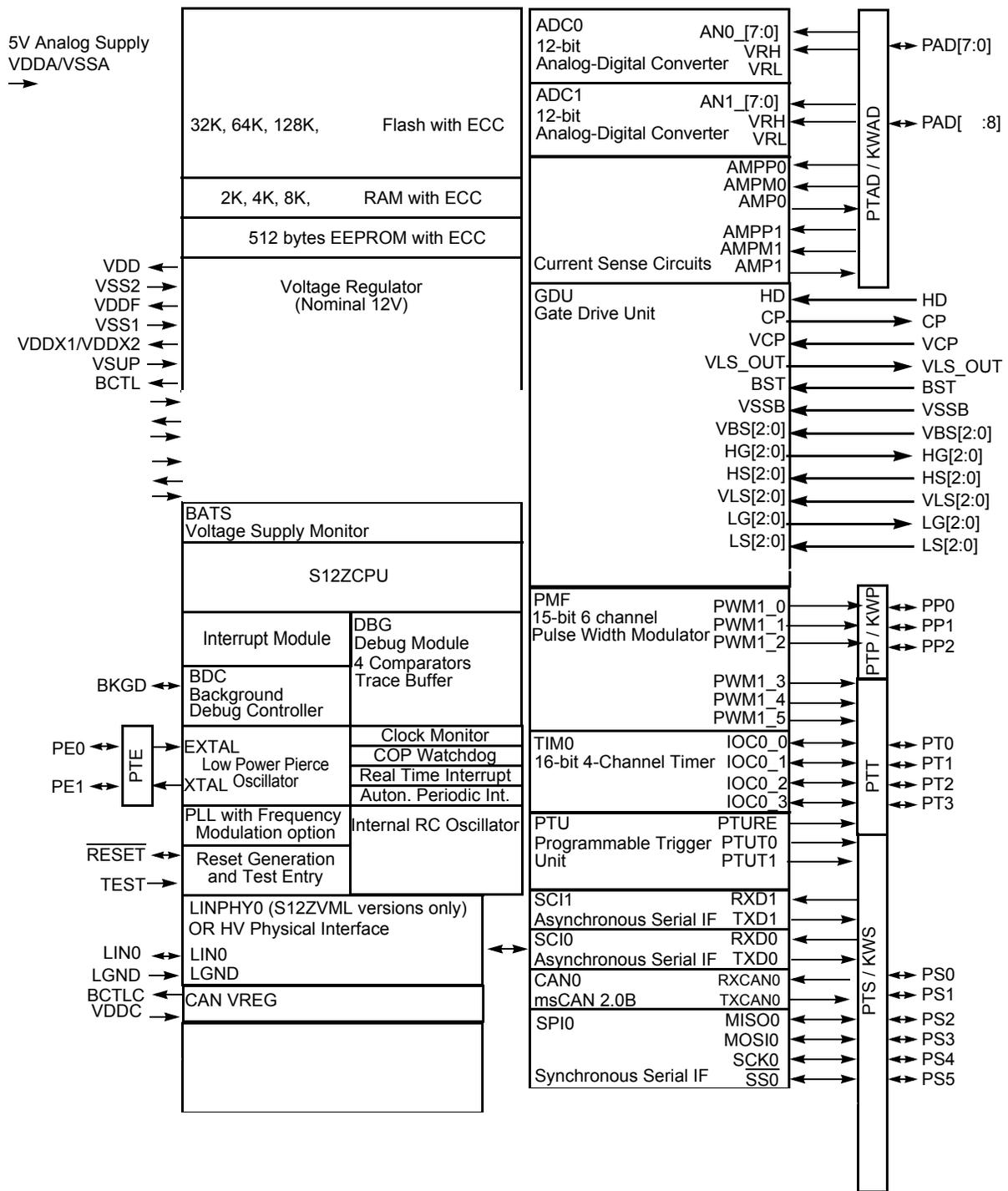
"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	S12Z
Core Size	16-Bit
Speed	50MHz
Connectivity	CANbus, SCI, SPI
Peripherals	DMA, POR, PWM, WDT
Number of I/O	31
Program Memory Size	128KB (128K x 8)
Program Memory Type	FLASH
EEPROM Size	512 x 8
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	3.5V ~ 40V
Data Converters	A/D 9x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	64-LQFP Exposed Pad
Supplier Device Package	64-HLQFP (10x10)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/nxp-semiconductors/s912zvmc12f3mkh">https://www.e-xfl.com/product-detail/nxp-semiconductors/s912zvmc12f3mkh</a>

# 1.5 Block Diagram



Block Diagram shows the maximum configuration  
 Not all pins or all peripherals are available on all devices and packages.  
 Rerouting options are not shown.

Figure 1-1. MC9S12ZVM-Family Block Diagram

Global Address	Register Name		Bit 7	6	5	4	3	2	1	Bit 0
0x0338– 0x0339	Reserved	R	0	0	0	0	0	0	0	0
		W								
0x033A	PTABYPL <sup>2</sup>	R	0	0	0	0	0	0	0	PTABYPL0
		W								
0x033B	PTADIRL <sup>2</sup>	R	0	0	0	0	0	0	0	PTADIRL0
		W								
0x033C	DIENL <sup>2</sup>	R	0	0	0	0	0	0	0	DIENL0
		W								
0x033D	PTAENL <sup>2</sup>	R	0	0	0	0	0	0	0	PTAENL0
		W								
0x033E	PIRL <sup>2</sup>	R	0	0	0	0	0	0	0	PIRL0
		W								
0x033F	PTTEL <sup>2</sup>	R	0	0	0	0	0	0	0	PTTEL0
		W								

1. Only available for ZVML128, ZVML64, ZVML32, and ZVML31
2. Only available for ZVMC256
3. PWMPRR[1] only writable for ZVMC256
4. Only available for ZVMC256, ZVML31, ZVM32, ZVM16
5. Not available for ZVMC256

### 2.3.2 PIM Registers 0x0200-0x020F

This section details the specific purposes of register implemented in address range 0x0200-0x020F. These registers serve for specific PIM related functions not part of the generic port registers.

- If not stated differently, writing to reserved bits has no effect and read returns zero.
- All register read accesses are synchronous to internal clocks.
- Register bits can be written at any time if not stated differently.

Write: Anytime

Table 4-5. INT\_CFADDR Field Descriptions

Field	Description
6–3 INT_CFADDR[6:3]	<b>Interrupt Request Configuration Data Register Select Bits</b> — These bits determine which of the 128 configuration data registers are accessible in the 8 register window at INT_CFDATA0–7. The hexadecimal value written to this register corresponds to the upper 4 bits of the vector number (multiply with 4 to get the vector address offset). If, for example, the value 0x70 is written to this register, the configuration data register block for the 8 interrupt vector requests starting with vector at address (vector base + (0x70*4 = 0x0001C0)) is selected and can be accessed as INT_CFDATA0–7.

### 4.3.2.3 Interrupt Request Configuration Data Registers (INT\_CFDATA0–7)

The eight register window visible at addresses INT\_CFDATA0–7 contains the configuration data for the block of eight interrupt requests (out of 128) selected by the interrupt configuration address register (INT\_CFADDR) in ascending order. INT\_CFDATA0 represents the interrupt configuration data register of the vector with the lowest address in this block, while INT\_CFDATA7 represents the interrupt configuration data register of the vector with the highest address, respectively.

Address: 0x000018

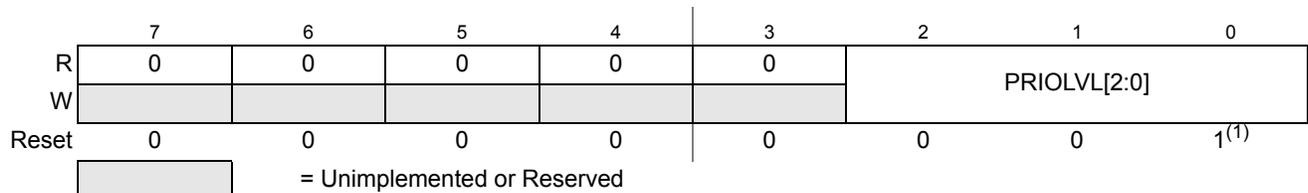


Figure 4-5. Interrupt Request Configuration Data Register 0 (INT\_CFDATA0)

1. Please refer to the notes following the PRIOLVL[2:0] description below.

Address: 0x000019

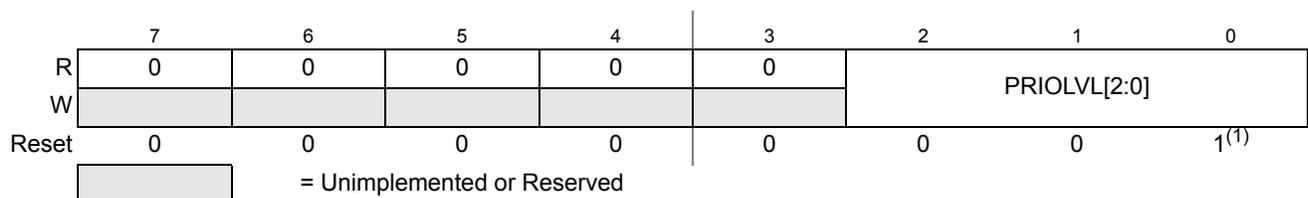


Figure 4-6. Interrupt Request Configuration Data Register 1 (INT\_CFDATA1)

1. Please refer to the notes following the PRIOLVL[2:0] description below.

Table 6-9. DBGTCRH Field Descriptions

Field	Description
6 TSOURCE	<b>Trace Control Bits</b> — The TSOURCE enables the tracing session. 0 No CPU tracing/profiling selected 1 CPU tracing/profiling selected
5–4 TRANGE	<b>Trace Range Bits</b> — The TRANGE bits allow filtering of trace information from a selected address range when tracing from the CPU in Detail mode. These bits have no effect in other tracing modes. To use a comparator for range filtering, the corresponding COMPE bit must remain cleared. If the COMPE bit is set then the comparator is used to generate events and the TRANGE bits have no effect. See Table 6-10 for range boundary definition.
3–2 TRCMOD	<b>Trace Mode Bits</b> — See Section 6.4.5.2 for detailed Trace Mode descriptions. In Normal Mode, change of flow information is stored. In Loop1 Mode, change of flow information is stored but redundant entries into trace memory are inhibited. In Detail Mode, address and data for all memory and register accesses is stored. See Table 6-11.
1–0 TALIGN	<b>Trigger Align Bits</b> — These bits control whether the trigger is aligned to the beginning, end or the middle of a tracing or profiling session. See Table 6-12.

Table 6-10. TRANGE Trace Range Encoding

TRANGE	Tracing Range
00	Trace from all addresses (No filter)
01	Trace only in address range from \$00000 to Comparator D
10	Trace only in address range from Comparator C to \$FFFFFF
11	Trace only in range from Comparator C to Comparator D

Table 6-11. TRCMOD Trace Mode Bit Encoding

TRCMOD	Description
00	Normal
01	Loop1
10	Detail
11	Pure PC

Table 6-12. TALIGN Trace Alignment Encoding

TALIGN	Description
00	Trigger ends data trace
01	Trigger starts data trace
10	32 lines of data trace follow trigger
11 <sup>(1)</sup>	Reserved

1. Tracing/Profiling disabled.

### 6.4.3.1.2 Data Access Comparator Match

Data access matches are generated when an access occurs at the address contained in the comparator address register. The match can be qualified by the access data and by the access type (read/write). The breakpoint occurs a maximum of 2 instructions after the access in the CPU flow. Note, if a COF occurs between access and breakpoint, the opcode address of the breakpoint can be elsewhere in the memory map.

Opcode fetches are not classed as data accesses. Thus data access matches are not possible on opcode fetches.

### 6.4.3.2 External Event

The DBGEEV input signal can force a state sequencer transition, independent of internal comparator matches. The DBGEEV is an input signal mapped directly to a device pin and configured by the EEVE field in DBGC1. The external events can change the state sequencer state, or force a trace buffer entry, or gate trace buffer entries.

If configured to change the state sequencer state, then the external match is mapped to DBGSCRx bits C3SC[1:0]. In this configuration, internal comparator channel3 is de-coupled from the state sequencer but can still be used for timestamps. The DBGEFR bit EEVF is set when an external event occurs.

### 6.4.3.3 Setting The TRIG Bit

Independent of comparator matches it is possible to initiate a tracing session and/or breakpoint by writing the TRIG bit in DBGC1 to a logic “1”. This forces the state sequencer into the Final State. If configured for End aligned tracing or for no tracing, the transition to Final State is followed immediately by a transition to State0. If configured for Begin- or Mid Aligned tracing, the state sequencer remains in Final State until tracing is complete, then it transitions to State0.

Breakpoints, if enabled, are issued on the transition to State0.

### 6.4.3.4 Profiling Trace Buffer Overflow Event

During code profiling a trace buffer overflow forces the state sequencer into the disarmed State0 and, if breakpoints are enabled, issues a breakpoint request to the CPU.

### 6.4.3.5 Event Priorities

If simultaneous events occur, the priority is resolved according to Table 6-46. Lower priority events are suppressed. It is thus possible to miss a lower priority event if it occurs simultaneously with an event of a higher priority. The event priorities dictate that in the case of simultaneous matches, the match on the higher comparator channel number (3,2,1,0) has priority.

If a write access to DBGC1 with the ARM bit position set occurs simultaneously to a hardware disarm from an internal event, then the ARM bit is cleared due to the hardware disarm.

**Table 6-46. Event Priorities**

Priority	Source	Action
Highest	TB Overflow	Immediate force to state 0, generate breakpoint and terminate tracing

Table 9-10. ADCFLWCTL Field Descriptions (continued)

Field	Description
5 RSTA	<p><b>Restart Event (Restart from Top of Command Sequence List)</b> — This bit indicates that a Restart Event is executed. The ADC loads the conversion command from top of the active Sequence Command List when no conversion or conversion sequence is ongoing. This bit is cleared when the first conversion command of the sequence from top of active Sequence Command List has been loaded into the ADCCMD register.</p> <p>This bit can only be set if bit ADC_EN is set. This bit is cleared if bit ADC_EN is clear.</p> <p>Data Bus Control: This bit can be controlled via the data bus if access control is configured accordingly via ACC_CFG[1:0]. Writing a value of 1'b0 does not clear the flag. Writing a one to this bit does not clear it but causes an overrun if the bit has already been set. See also Section 9.6.3.2.6, "Conversion flow control in case of conversion sequence control bit overrun scenarios for more details.</p> <p>Internal Interface Control: This bit can be controlled via the internal interface Signal "Restart" if access control is configured accordingly via ACC_CFG[1:0]. After being set an additional request via internal interface Signal "Restart" causes an overrun. See conversion flow control in case of overrun situations for more details.</p> <p>General: In conversion flow control mode "Trigger Mode" when bit RSTA gets set bit TRIG is set simultaneously if one of the following has been executed:</p> <ul style="list-style-type: none"> <li>- "End Of List" command type has been executed or is about to be executed</li> <li>- Sequence Abort Event</li> </ul> <p>0 Continue with commands from active Sequence Command List. 1 Restart from top of active Sequence Command List.</p>
4 LDOK	<p><b>Load OK for alternative Command Sequence List</b> — This bit indicates if the preparation of the alternative Sequence Command List is done and Command Sequence List must be swapped with the Restart Event. This bit is cleared when bit RSTA is set (Restart Event executed) and the Command Sequence List got swapped.</p> <p>This bit can only be set if bit ADC_EN is set. This bit is cleared if bit ADC_EN is clear. This bit is forced to zero if bit CSL_BMOD is clear.</p> <p>Data Bus Control: This bit can be controlled via the data bus if access control is configured accordingly via ACC_CFG[1:0]. Writing a value of 1'b0 does not clear the flag. To set bit LDOK the bits LDOK and RSTA must be written simultaneously. After being set this bit can not be cleared by writing a value of 1'b1. See also Section 9.6.3.2.6, "Conversion flow control in case of conversion sequence control bit overrun scenarios for more details.</p> <p>Internal Interface Control: This bit can be controlled via the internal interface Signal "LoadOK" and "Restart" if access control is configured accordingly via ACC_CFG[1:0]. With the assertion of Interface Signal "Restart" the interface Signal "LoadOK" is evaluated and bit LDOK set accordingly (bit LDOK set if Interface Signal "LoadOK" asserted when Interface Signal "Restart" asserts).</p> <p>General: Only in "Restart Mode" if a Restart Event occurs without bit LDOK being set the error flag LDOK_EIF is set except when the respective Restart Request occurred after or simultaneously with a Sequence Abort Request. The LDOK_EIF error flag is also not set in "Restart Mode" if the first Restart Event occurs after:</p> <ul style="list-style-type: none"> <li>- ADC got enabled</li> <li>- Exit from Stop Mode</li> <li>- ADC Soft-Reset</li> </ul> <p>0 Load of alternative list done. 1 Load alternative list.</p>

Register Name		Bit 7	6	5	4	3	2	1	Bit 0
0x000E CANRXERR	R	RXERR7	RXERR6	RXERR5	RXERR4	RXERR3	RXERR2	RXERR1	RXERR0
	W								
0x000F CANTXERR	R	TXERR7	TXERR6	TXERR5	TXERR4	TXERR3	TXERR2	TXERR1	TXERR0
	W								
0x0010–0x0013 CANIDAR0–3	R								
	W	AC7	AC6	AC5	AC4	AC3	AC2	AC1	AC0
0x0014–0x0017 CANIDMRx	R								
	W	AM7	AM6	AM5	AM4	AM3	AM2	AM1	AM0
0x0018–0x001B CANIDAR4–7	R								
	W	AC7	AC6	AC5	AC4	AC3	AC2	AC1	AC0
0x001C–0x001F CANIDMR4–7	R								
	W	AM7	AM6	AM5	AM4	AM3	AM2	AM1	AM0
0x0020–0x002F CANRXFG	R	See Section 13.3.3, “Programmer’s Model of Message Storage”							
	W								
0x0030–0x003F CANTXFG	R	See Section 13.3.3, “Programmer’s Model of Message Storage”							
	W								

= Unimplemented or Reserved

Figure 13-3. MSCAN Register Summary (continued)

## 13.3.2 Register Descriptions

This section describes in detail all the registers and register bits in the MSCAN module. Each description includes a standard register diagram with an associated figure number. Details of register bit and field function follow the register diagrams, in bit order. All bits of all registers in this module are completely synchronous to internal clocks during a register read.

### 13.3.2.1 MSCAN Control Register 0 (CANCTL0)

The CANCTL0 register provides various control bits of the MSCAN module as described below.

Table 13-2. CANCTL0 Register Field Descriptions (continued)

Field	Description
2 WUPE <sup>(3)</sup>	<p><b>Wake-Up Enable</b> — This configuration bit allows the MSCAN to restart from sleep mode or from power down mode (entered from sleep) when traffic on CAN is detected (see Section 13.4.5.5, “MSCAN Sleep Mode”). This bit must be configured before sleep mode entry for the selected function to take effect.</p> <p>0 Wake-up disabled — The MSCAN ignores traffic on CAN 1 Wake-up enabled — The MSCAN is able to restart</p>
1 SLPRQ <sup>(4)</sup>	<p><b>Sleep Mode Request</b> — This bit requests the MSCAN to enter sleep mode, which is an internal power saving mode (see Section 13.4.5.5, “MSCAN Sleep Mode”). The sleep mode request is serviced when the CAN bus is idle, i.e., the module is not receiving a message and all transmit buffers are empty. The module indicates entry to sleep mode by setting SLPK = 1 (see Section 13.3.2.2, “MSCAN Control Register 1 (CANCTL1)”). SLPRQ cannot be set while the WUIF flag is set (see Section 13.3.2.5, “MSCAN Receiver Flag Register (CANRFLG)”). Sleep mode will be active until SLPRQ is cleared by the CPU or, depending on the setting of WUPE, the MSCAN detects activity on the CAN bus and clears SLPRQ itself.</p> <p>0 Running — The MSCAN functions normally 1 Sleep mode request — The MSCAN enters sleep mode when CAN bus idle</p>
0 INITRQ <sup>(5),(6)</sup>	<p><b>Initialization Mode Request</b> — When this bit is set by the CPU, the MSCAN skips to initialization mode (see Section 13.4.4.5, “MSCAN Initialization Mode”). Any ongoing transmission or reception is aborted and synchronization to the CAN bus is lost. The module indicates entry to initialization mode by setting INITAK = 1 (Section 13.3.2.2, “MSCAN Control Register 1 (CANCTL1)”).</p> <p>The following registers enter their hard reset state and restore their default values: CANCTL0<sup>(7)</sup>, CANRFLG<sup>(8)</sup>, CANRIER<sup>(9)</sup>, CANTFLG, CANTIER, CANTARQ, CANTAACK, and CANTBSEL.</p> <p>The registers CANCTL1, CANBTR0, CANBTR1, CANIDAC, CANIDAR0-7, and CANIDMR0-7 can only be written by the CPU when the MSCAN is in initialization mode (INITRQ = 1 and INITAK = 1). The values of the error counters are not affected by initialization mode.</p> <p>When this bit is cleared by the CPU, the MSCAN restarts and then tries to synchronize to the CAN bus. If the MSCAN is not in bus-off state, it synchronizes after 11 consecutive recessive bits on the CAN bus; if the MSCAN is in bus-off state, it continues to wait for 128 occurrences of 11 consecutive recessive bits.</p> <p>Writing to other bits in CANCTL0, CANRFLG, CANRIER, CANTFLG, or CANTIER must be done only after initialization mode is exited, which is INITRQ = 0 and INITAK = 0.</p> <p>0 Normal operation 1 MSCAN in initialization mode</p>

1. See the Bosch CAN 2.0A/B specification for a detailed definition of transmitter and receiver states.
2. In order to protect from accidentally violating the CAN protocol, TXCAN is immediately forced to a recessive state when the CPU enters wait (CSWAI = 1) or stop mode (see Section 13.4.5.2, “Operation in Wait Mode” and Section 13.4.5.3, “Operation in Stop Mode”).
3. The CPU has to make sure that the WUPE register and the WUIE wake-up interrupt enable register (see Section 13.3.2.6, “MSCAN Receiver Interrupt Enable Register (CANRIER)”) is enabled, if the recovery mechanism from stop or wait is required.
4. The CPU cannot clear SLPRQ before the MSCAN has entered sleep mode (SLPRQ = 1 and SLPK = 1).
5. The CPU cannot clear INITRQ before the MSCAN has entered initialization mode (INITRQ = 1 and INITAK = 1).
6. In order to protect from accidentally violating the CAN protocol, TXCAN is immediately forced to a recessive state when the initialization mode is requested by the CPU. Thus, the recommended procedure is to bring the MSCAN into sleep mode (SLPRQ = 1 and SLPK = 1) before requesting initialization mode.
7. Not including WUPE, INITRQ, and SLPRQ.
8. TSTAT1 and TSTAT0 are not affected by initialization mode.
9. RSTAT1 and RSTAT0 are not affected by initialization mode.

### 13.3.3.1.2 IDR0–IDR3 for Standard Identifier Mapping

Module Base + 0x00X0

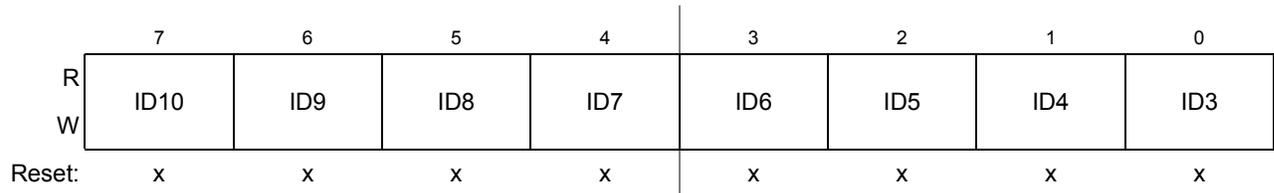


Figure 13-30. Identifier Register 0 — Standard Mapping

Table 13-30. IDR0 Register Field Descriptions — Standard

Field	Description
7-0 ID[10:3]	<b>Standard Format Identifier</b> — The identifiers consist of 11 bits (ID[10:0]) for the standard format. ID10 is the most significant bit and is transmitted first on the CAN bus during the arbitration procedure. The priority of an identifier is defined to be highest for the smallest binary number. See also ID bits in Table 13-31.

Module Base + 0x00X1

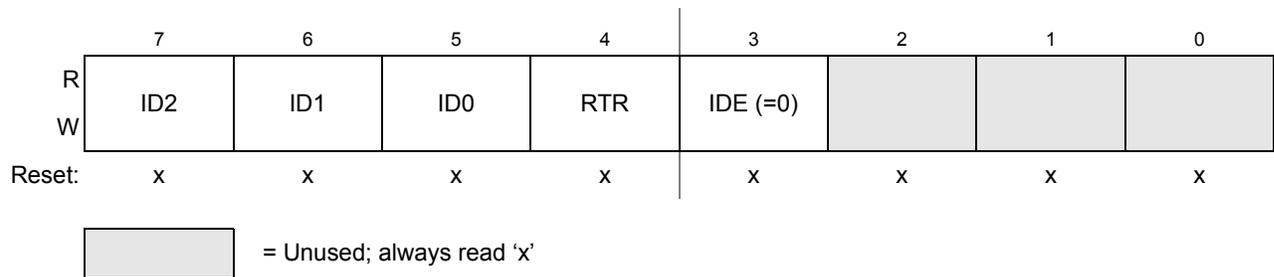


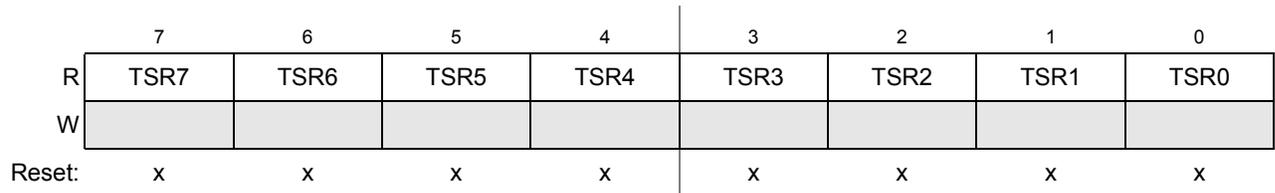
Figure 13-31. Identifier Register 1 — Standard Mapping

Table 13-31. IDR1 Register Field Descriptions

Field	Description
7-5 ID[2:0]	<b>Standard Format Identifier</b> — The identifiers consist of 11 bits (ID[10:0]) for the standard format. ID10 is the most significant bit and is transmitted first on the CAN bus during the arbitration procedure. The priority of an identifier is defined to be highest for the smallest binary number. See also ID bits in Table 13-30.
4 RTR	<b>Remote Transmission Request</b> — This flag reflects the status of the Remote Transmission Request bit in the CAN frame. In the case of a receive buffer, it indicates the status of the received frame and supports the transmission of an answering frame in software. In the case of a transmit buffer, this flag defines the setting of the RTR bit to be sent. 0 Data frame 1 Remote frame
3 IDE	<b>ID Extended</b> — This flag indicates whether the extended or standard identifier format is applied in this buffer. In the case of a receive buffer, the flag is set as received and indicates to the CPU how to process the buffer identifier registers. In the case of a transmit buffer, the flag indicates to the MSCAN what type of identifier to send. 0 Standard format (11 bit) 1 Extended format (29 bit)

Module Base + 0x00XF

Access: User read/write<sup>(1)</sup>



**Figure 13-38. Time Stamp Register — Low Byte (TSRL)**

1. Read: or transmit buffers: Anytime when TXEx flag is set (see Section 13.3.2.7, “MSCAN Transmitter Flag Register (CANTFLG)”) and the corresponding transmit buffer is selected in CANTBSEL (see Section 13.3.2.11, “MSCAN Transmit Buffer Selection Register (CANTBSEL)”). For receive buffers: Anytime when RXF is set.  
Write: Unimplemented

Table 15-16. PMFOUTC Field Descriptions

Field	Description
5–0 OUTCTL[5:0]	<p><b>OUTCTL<math>n</math> Bits</b> — These bits enable software control of their corresponding PWM output. When OUTCTL<math>n</math> is set, the OUT<math>n</math> bit takes over the directly controls the level of the PWM<math>n</math> output.</p> <p><b>Note:</b> OUTCTL<math>n</math> is buffered if ENCE is set. If ENCE is set, then the value written does not take effect until the next commutation cycle begins. Reading OUTCTL<math>n</math> returns the value in the buffer and not necessarily the value the output control is currently using. If ENCE is not set, then the OUT<math>n</math> bits take immediately effect when OUTCTL<math>n</math> bit is set. If the OUTCTL<math>n</math> bit is cleared then the OUT<math>n</math> control is disabled at the next PMF cycle start.</p> <p>When operating the PWM in complementary mode, these bits must be switched in pairs for proper operation. That is OUTCTL0 and OUTCTL1 must have the same value; OUTCTL2 and OUTCTL3 must have the same value; and OUTCTL4 and OUTCTL5 must have the same value. Otherwise see the behavior described on chapter Section 15.8.2, “BLDC 6-Step Commutation”.</p> <p>0 Software control disabled 1 Software control enabled <math>n</math> is 0, 1, 2, 3, 4 and 5.</p>

### 15.3.2.11 PMF Output Control Bit Register (PMFOUTB)

Address: Module Base + 0x000D

Access: User read/write<sup>(1)</sup>

	7	6	5	4	3	2	1	0
R	0	0	OUT5	OUT4	OUT3	OUT2	OUT1	OUT0
W								
Reset	0	0	0	0	0	0	0	0

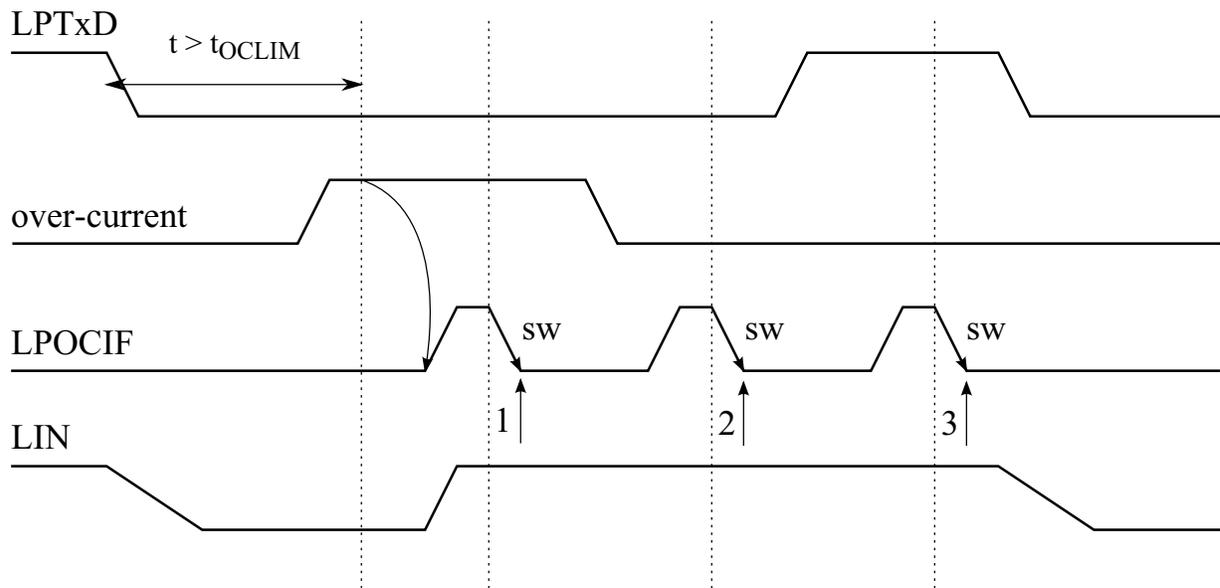
Figure 15-14. PMF Output Control Bit Register (PMFOUTB)

1. Read: Anytime  
Write: Anytime

Table 15-17. PMFOUTB Field Descriptions

Field	Description
5–0 OUT[5:0]	<p><b>OUT<math>n</math> Bits</b> — If the corresponding OUTCTL<math>n</math> bit is set, these bits control the PWM outputs, illustrated in Table 15-18.</p> <p>If the related OUTCTL<math>n</math>=1 a read returns the register contents OUT<math>n</math> else the current PWM output states are returned<sup>(1)</sup> On module version V3 the read returns always the register value.</p> <p><b>Note:</b> OUT<math>n</math> is buffered if ENCE is set. The value written does not take effect until the next commutation cycle begins. Reading OUT<math>n</math> (with OUTCTL<math>n</math>=1) returns the value in the buffer and not necessarily the value the output control is currently using.</p> <p><math>n</math> is 0, 1, 2, 3, 4 and 5.</p>

1. only valid for module version V4



- 1: Flag cleared, transmitter re-enable not successful because over-current is still present
- 2: Flag cleared, transmitter re-enable not successful because LPTxD is dominant
- 3: Flag cleared, transmitter re-enable successful

Figure 19-12. Overcurrent interrupt handling

#### 19.4.4.2 TxD-dominant timeout Interrupt

##### NOTE

In order to perform PWM communication, the TxD-dominant timeout feature must be disabled.

To protect the LIN bus from a network lock-up, the LIN Physical Layer implements a TxD-dominant timeout mechanism. When the LPTxD signal has been dominant for more than  $t_{DTLIM}$  the transmitter is disabled and the LPDT status flag and the LPDTIF interrupt flag are set.

In order to re-enable the transmitter again, the following prerequisites must be met:

- 1) TxD-dominant condition is over (LPDT=0)
- 2) LPTxD is recessive or the LIN Physical Layer is in shutdown or receive only mode for a minimum of a transmit bit time

### 21.5.4.1 Voltage Failure Interrupts

A voltage failure error is detected if voltage levels on the CAN bus lines exceed the specified limits.

The voltages on both lines CANH and CANL are monitored continuously for crossing the lower and higher thresholds,  $V_{H0}$ ,  $V_{H5}$  and  $V_{L0}$ ,  $V_{L5}$ , respectively.

A comparator output transition to error level results in setting the corresponding status bit in CAN Physical Layer Status Register (CPSR). A change of a status bit sets the related interrupt flag in CAN Physical Layer Interrupt Flag Register (CPIF).

The flags are used as interrupt sources of which either of the four can generate a CPI interrupt if the common enable bit CPVFIE in CAN Physical Layer Interrupt Enable Register (CPIE) is set.

### 21.5.4.2 CPTXD-Dominant Timeout Interrupt

For network lock-up protection of the CAN bus, the CAN physical layer features a permanent CPTXD-dominant timeout monitor. When the CPTXD signal has been dominant for more than  $t_{CPTXDDT}$  the transmitter is disabled by entering listen-only mode and the bus is released to recessive state. The CPDT status and CPDTIF interrupt flags are both set.

To re-enable the transmitter, the CPDTIF flag must be cleared. If the CPTXD input is dominant or dominant timeout status is still active (CPDT=1), the CAN Physical Layer stays in listen-only mode and CPDTIF is set again after some microseconds to indicate that the attempt has failed. If CPTXD is recessive and CPDT=0 it takes 1 to 2  $\mu$ s after clearing CPDTIF for returning to normal mode.

The flag is used as an interrupt source to generate a CPI interrupt if the enable bit CPDTIE in CAN Physical Layer Interrupt Enable Register (CPIE) is set.

### 21.5.4.3 Over-Current Interrupt

An over-current error is detected if current levels on the CAN bus lines exceed the specified limits while driving a dominant bit.

The current levels on both lines CANH and CANL are monitored continuously for crossing the thresholds  $I_{CANHOC}$  and  $I_{CANLOC}$ , respectively.

A comparator output transition to error level results in setting the corresponding interrupt flag in CAN Physical Layer Interrupt Flag Register (CPIF).

The flags are the direct interrupt sources of which either of the two can generate a CPI interrupt if the common enable bit CPOCIE in CAN Physical Layer Interrupt Enable Register (CPIE) is set.

## 21.6 Initialization/Application Information

### 21.6.1 Initialization Sequence

Setup for immediate CAN communication:

1. Enable and configure MSCAN

Table 22-7. PWMPRCLK Field Descriptions

Field	Description
6–4 PCKB[2:0]	<b>Prescaler Select for Clock B</b> — Clock B is one of two clock sources which can be used for all channels. These three bits determine the rate of clock B, as shown in Table 22-8.
2–0 PCKA[2:0]	<b>Prescaler Select for Clock A</b> — Clock A is one of two clock sources which can be used for all channels. These three bits determine the rate of clock A, as shown in Table 22-8.

Table 22-8. Clock A or Clock B Prescaler Selects

PCKA/B2	PCKA/B1	PCKA/B0	Value of Clock A/B
0	0	0	bus clock
0	0	1	bus clock / 2
0	1	0	bus clock / 4
0	1	1	bus clock / 8
1	0	0	bus clock / 16
1	0	1	bus clock / 32
1	1	0	bus clock / 64
1	1	1	bus clock / 128

### 22.3.2.5 PWM Center Align Enable Register (PWMCAE)

The PWMCAE register contains eight control bits for the selection of center aligned outputs or left aligned outputs for each PWM channel. If the CAEx bit is set to a one, the corresponding PWM output will be center aligned. If the CAEx bit is cleared, the corresponding PWM output will be left aligned. See Section 22.4.2.5, “Left Aligned Outputs” and Section 22.4.2.6, “Center Aligned Outputs” for a more detailed description of the PWM output modes.

Module Base + 0x0004

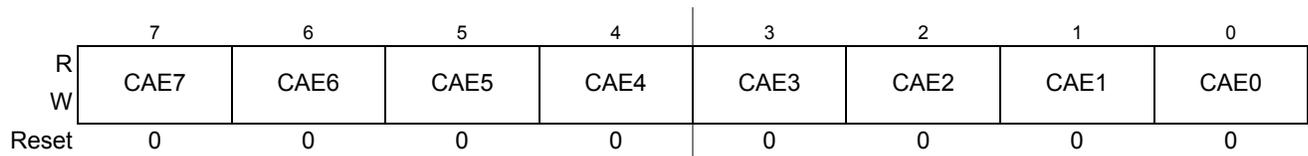


Figure 22-7. PWM Center Align Enable Register (PWMCAE)

Read: Anytime

Write: Anytime

#### NOTE

Write these bits only when the corresponding channel is disabled.

A device will be defined as a failure if after exposure to ESD pulses the device no longer meets the device specification. Complete DC parametric and functional testing is performed per the applicable device specification at room temperature followed by hot temperature, unless specified otherwise.

For better immunity to ESD events, the PCB test point for the BST pin should be located at a distance from the device to increase the track length to the BST pin, but the diode should be located close to the device. This may require a track branch on the PCB to ensure that the test point is further away from the device than the diode.

Table A-3. ESD and Latch-up Test Conditions

Model	Spec	Description	Symbol	Value	Unit
Human Body	JESD22-A114	Series Resistance	R	1500	$\Omega$
		Storage Capacitance	C	100	pF
		Number of Pulses per pin positive negative	-	- 1 1	
Charged-Device	JESD22-C101	Series Resistance	R	0	$\Omega$
		Storage Capacitance	C	4	pF
Latch-up for 5V GPIOs		Minimum Input Voltage Limit		-2.5	V
		Maximum Input Voltage Limit		+7.5	V
Latch-up for HD, VCP, BST, LIN, BCTL, BCTLC		Minimum Input Voltage Limit		-7	V
		Maximum Input Voltage Limit		+27	V
Latch-up for CANH, CANL, SPLIT		Minimum Input Voltage Limit		-7	V
		Maximum Input Voltage Limit		+21	V
Latch-up for HG, HS		Minimum Input Voltage Limit		-5	V
		Maximum Input Voltage Limit (VBS=10V)		15	V
Latch-up for LG, LS, LD		Minimum Input Voltage Limit		-5	V
		Maximum Input Voltage Limit (VLS=10V)		15	V

Table A-4. ESD Protection and Latch-up Characteristics

Num	C	Rating	Symbol	Min	Max	Unit
1		Human Body Model (HBM): - LIN versus LGND - CANH, CANL, SPLIT, PLO - All other pins	$V_{HBM}$ $V_{HBM}$ $V_{HBM}$	+/-6 +/-4 +/-2	- - -	KV
2		Charged-Device Model (CDM): Corner Pins	$V_{CDM}$	+/-750	-	V
3		Charged-Device Model (CDM): All other pins	$V_{CDM}$	+/-500	-	V
4		Direct Contact Discharge IEC61000-4-2 with and with out 220pF capacitor (R=330, C=150pF): LIN versus LGND, CANH, CANL	$V_{ESDIEC}$	+/-6	-	KV

## A.2 General Purpose I/O Characteristics

Table A-12. 5V I/O Characteristics

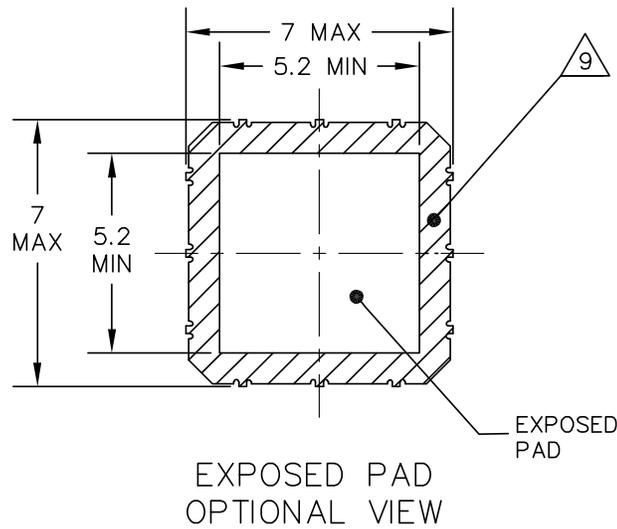
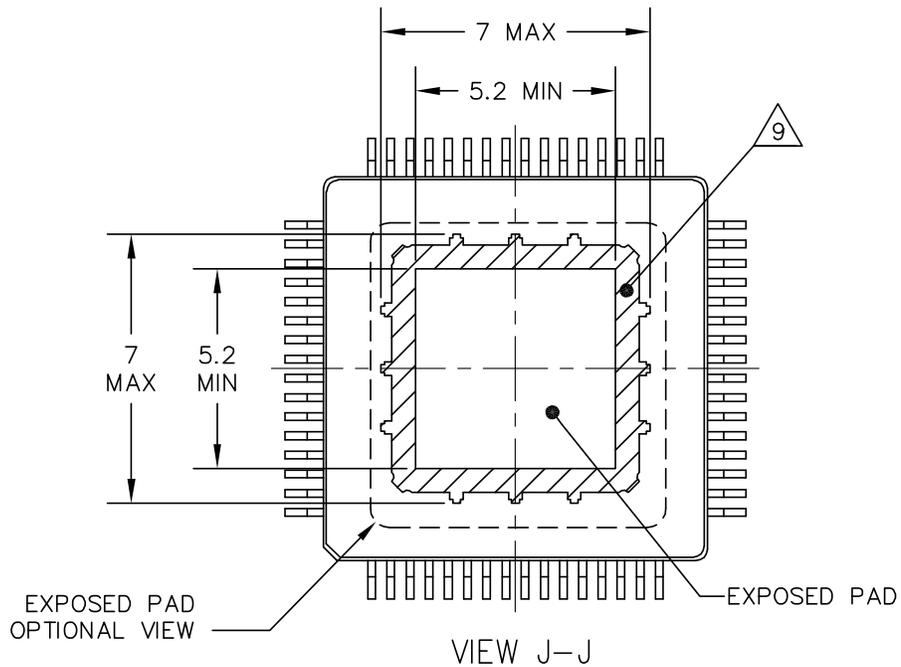
Conditions are $4.5\text{ V} < V_{DDX} < 5.5\text{ V}$ , $-40^\circ\text{C} < T_j < 175^\circ\text{C}$ for all GPIO pins (defined in A.1.2.1/A-876) unless otherwise noted.						
Num	Rating	Symbol	Min	Typ	Max	Unit
1	Input high voltage, $3.13\text{ V} < V_{DDX} < 5.5\text{ V}$	$V_{IH}$	$0.65 \cdot V_{DDX}$	—	—	V
2	Input high voltage	$V_{IH}$	—	—	$V_{DDX} + 0.3$	V
3	Input low voltage, $3.13\text{ V} < V_{DDX} < 5.5\text{ V}$	$V_{IL}$	—	—	$0.35 \cdot V_{DDX}$	V
4	Input low voltage	$V_{IL}$	$V_{SSX} - 0.3$	—	—	V
5	Input hysteresis	$V_{HYS}$	—	250	—	mV
6a	Input leakage current. All cases except 6b,6c,6d. <sup>(1)</sup> $V_{in} = V_{DDX}$ or $V_{SSX}$	$I_{in}$	-1	—	1	$\mu\text{A}$
6b	Input leakage current PAD[15:0], ZVMC256 <sup>(1)</sup> $V_{in} = V_{DDX}$ or $V_{SSX}$ , $T_j = 125^\circ\text{C}$	$I_{in}$	-0.3	—	0.3	$\mu\text{A}$
6c	Input leakage current. PAD8 (all devices except ZVMC256), PP0 <sup>(1)</sup> $V_{in} = V_{DDX}$ or $V_{SSX}$	$I_{in}$	-2.5	—	2.5	$\mu\text{A}$
6d	Input leakage current. PAD8, PP0 <sup>(1)</sup> $-40^\circ\text{C} < T_j < 150^\circ\text{C}$ , $V_{in} = V_{DDX}$ or $V_{SSX}$	$I_{in}$	-1	—	1	$\mu\text{A}$
7	Output high voltage (All GPIO except EVDD1) $I_{OH} = -4\text{ mA}$	$V_{OH}$	$V_{DDX} - 0.8$	—	—	V
8a	Output high voltage (EVDD1), $V_{DDX} > 4.85\text{V}$ Partial Drive $I_{OH} = -2\text{ mA}$ Full Drive $I_{OH} = -20\text{ mA}$	$V_{OH}$	$V_{DDX} - 0.8$	—	—	V
8b	Output high voltage (EVDD1), $V_{DDX} > 4.85\text{V}$ Full Drive $I_{OH} = -10\text{ mA}$	$V_{OH}$	$V_{DDX} - 0.1$	—	—	V
9	Output low voltage (All GPIO except EVDD1) $I_{OL} = +4\text{ mA}$	$V_{OL}$	—	—	0.8	V
10	Output low voltage (EVDD1) Partial drive $I_{OL} = +2\text{ mA}$ or Full drive $I_{OL} = +20\text{ mA}$	$V_{OL}$	—	—	0.8	V
11	Maximum allowed continuous current on EVDD1	$I_{EVDD1}$	-20	—	10	mA
12	Over-current Detect Threshold EVDD1	$I_{OCD}$	-80	—	-40	mA
13	Internal pull up current (All GPIO except RESET) $V_{IH\text{ min}} > \text{input voltage} > V_{IL\text{ max}}$	$I_{PUL}$	-10	—	-130	$\mu\text{A}$
14	Internal pull up resistance (RESET pin)	$R_{PUL}$	2.5	5	10	$\text{K}\Omega$
15	Internal pull down current, $V_{IH\text{ min}} > V_{in} > V_{IL\text{ max}}$	$I_{PDH}$	10	—	130	$\mu\text{A}$
16	Input capacitance	$C_{in}$	—	7	—	pF
17a	Injection current <sup>(2)</sup> Single pin limit (all GPIO pins) Total device limit, sum of all injected currents	$I_{ICS}$ $I_{ICP}$	-2.5 -25	—	2.5 25	mA
17b	Injection current single pin (HG,HS,LS pins) <sup>(3)</sup>	$I_{ICS}$	-2.5	—	2.5	mA

1. Pins in high impedance input mode. Maximum leakage current occurs at maximum operating temperature. Current decreases by approximately one-half for each  $8^\circ\text{C}$  to  $12^\circ\text{C}$  in the temperature range from  $50^\circ\text{C}$  to  $125^\circ\text{C}$ .



Table H-2. Static Electrical Characteristics

Characteristics noted under conditions $5.5V \leq V_{SUP} \leq 18V$ , $-40^{\circ}C \leq T_J \leq 150^{\circ}C$ unless otherwise noted. Typical values noted reflect the approximate parameter mean at $T_A = 25^{\circ}C$ under nominal conditions unless otherwise noted.						
Num	Ratings	Symbol	Min	Typ	Max	Unit
17	CANL to 5.0 V Threshold	$V_{L5}$	VDDC	VDDC +0.15	VDDC + 0.75	V
18	CANH to 5.0 V Threshold	$V_{H5}$	VDDC	VDDC +0.15	VDDC +0.75	V
SPLIT						
19	Output voltage Loaded condition $I_{SPLIT} = \pm 500 \mu A$ Unloaded condition $R_{measure} > 1 M\Omega$	$V_{SPLIT}$	0.3 0.45	0.5 0.5	0.7 0.55	VDDC
20	Leakage current $-12V < V_{SPLIT} < +12V$ $-22V < V_{SPLIT} < +35V$	$I_{LSPLIT}$	- -	0 -	5 25	$\mu A$ $\mu A$



TITLE: LQFP, 10 X 10 X 1.4 PKG,  
0.5 PITCH, 64LD,  
6.1 x 6.1 EXPOSED PAD

CASE NUMBER:	1899-03
STANDARD:	JEDEC MS-026 BCD
SHEET:	2

NOTES:

1. DIMENSIONS ARE IN MILLIMETERS.
2. INTERPRET DIMENSIONS AND TOLERANCES PER ASME Y14.5M-1994.
3. DATUMS A, B AND D TO BE DETERMINED AT DATUM PLANE H.
4. DIMENSIONS TO BE DETERMINED AT SEATING PLANE C.
5. DIMENSION DOES NOT INCLUDE DAMBAR PROTRUSION. ALLOWABLE DAMBAR PROTRUSION SHALL NOT CAUSE THE LEAD WIDTH TO EXCEED THE MAXIMUM DIMENSION BY MORE THAN 0.08 MM. DAMBAR CANNOT BE LOCATED ON THE LOWER RADIUS OR THE FOOT. MINIMUM SPACE BETWEEN PROTRUSION AND ADJACENT LEAD OR PROTRUSION 0.07 MM.
6. DIMENSIONS DO NOT INCLUDE MOLD PROTRUSION. ALLOWABLE PROTRUSION IS 0.25 MM PER SIDE. DIMENSIONS ARE MAXIMUM PLASTIC BODY SIZE DIMENSIONS INCLUDING MOLD MISMATCH.
7. EXACT SHAPE OF EACH CORNER IS OPTIONAL.
8. THESE DIMENSIONS APPLY TO THE FLAT SECTION OF THE LEAD BETWEEN 0.10 MM AND 0.25 MM FROM THE LEAD TIP.
9. HATCHED AREA TO BE KEEP OUT ZONE FOR PCB ROUTING.

TITLE: LQFP, 10 X 10 X 1.4 PKG, 0.5 PITCH, 64LD, 6.1 x 6.1 EXPOSED PAD	CASE NUMBER: 1899-03
	STANDARD: JEDEC MS-026 BCD
	SHEET: 4