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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

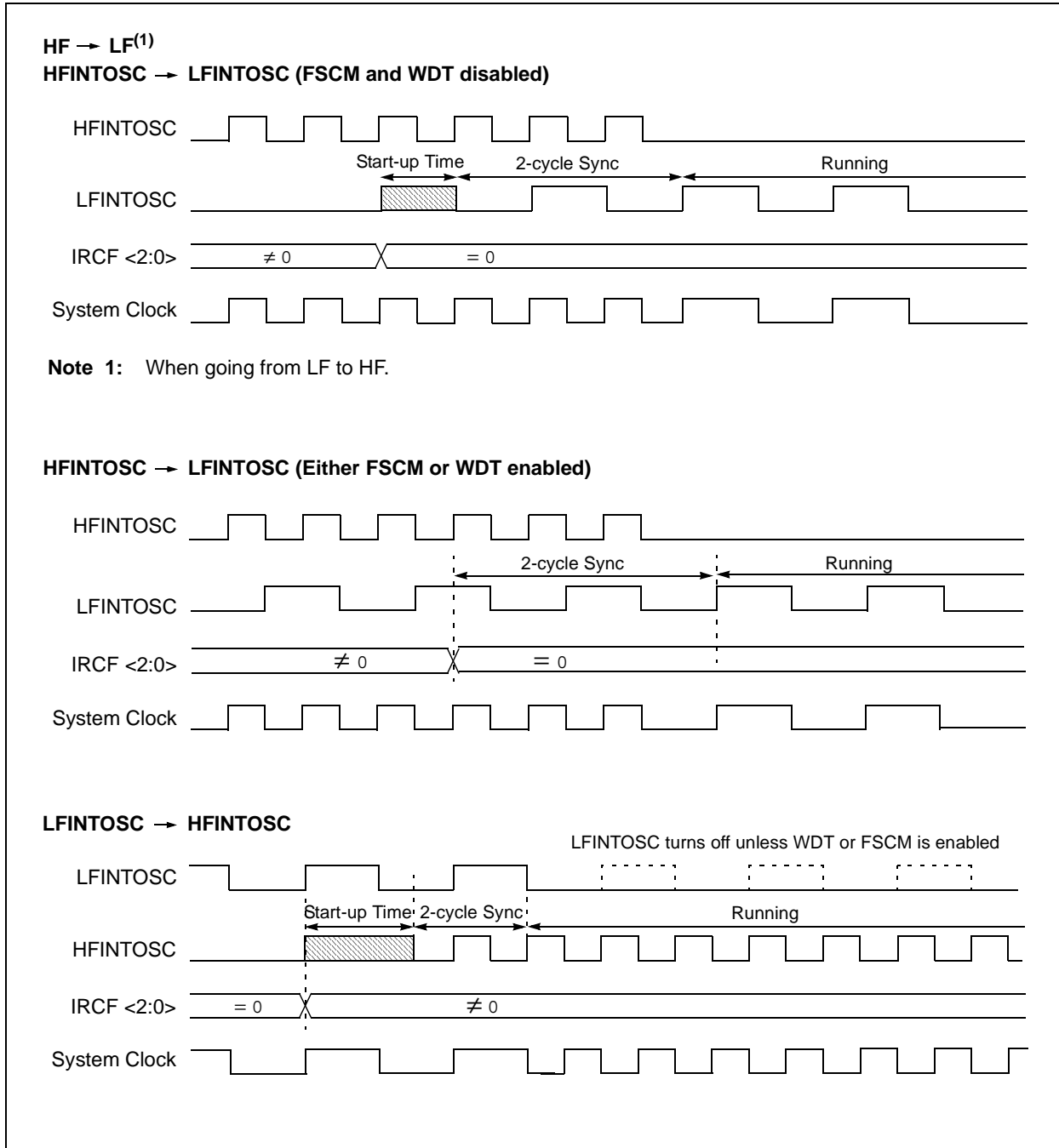
### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	-
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	5
Program Memory Size	3.5KB (2K x 14)
Program Memory Type	FLASH
EEPROM Size	256 x 8
RAM Size	128 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 5.5V
Data Converters	A/D 4x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	8-SOIC (0.154", 3.90mm Width)
Supplier Device Package	8-SOIC
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic12f683-i-sn">https://www.e-xfl.com/product-detail/microchip-technology/pic12f683-i-sn</a>

# PIC12F683

**FIGURE 3-6: INTERNAL OSCILLATOR SWITCH TIMING**



## 4.0 GPIO PORT

There are as many as six general purpose I/O pins available. Depending on which peripherals are enabled, some or all of the pins may not be available as general purpose I/O. In general, when a peripheral is enabled, the associated pin may not be used as a general purpose I/O pin.

### 4.1 GPIO and the TRISIO Registers

GPIO is a 6-bit wide, bidirectional port. The corresponding data direction register is TRISIO. Setting a TRISIO bit (= 1) will make the corresponding GPIO pin an input (i.e., put the corresponding output driver in a High-Impedance mode). Clearing a TRISIO bit (= 0) will make the corresponding GPIO pin an output (i.e., put the contents of the output latch on the selected pin). An exception is GP3, which is input only and its TRISIO bit will always read as '1'. Example 4-1 shows how to initialize GPIO.

Reading the GPIO register reads the status of the pins, whereas writing to it will write to the PORT latch. All write operations are read-modify-write operations.

Therefore, a write to a port implies that the port pins are read, this value is modified and then written to the PORT data latch. GP3 reads '0' when MCLRE = 1.

The TRISIO register controls the direction of the GPIO pins, even when they are being used as analog inputs. The user must ensure the bits in the TRISIO register are maintained set when using them as analog inputs. I/O pins configured as analog input always read '0'.

**Note:** The ANSEL and CMCON0 registers must be initialized to configure an analog channel as a digital input. Pins configured as analog inputs will read '0'.

#### EXAMPLE 4-1: INITIALIZING GPIO

```
BANKSEL GPIO      ;
CLRF  GPIO        ;Init GPIO
MOVLW 07h         ;Set GP<2:0> to
MOVWF CMCON0      ;digital I/O
BANKSEL ANSEL     ;
CLRF  ANSEL       ;digital I/O
MOVLW 0Ch         ;Set GP<3:2> as inputs
MOVWF TRISIO      ;and set GP<5:4,1:0>
                  ;as outputs
```

#### REGISTER 4-1: GPIO: GENERAL PURPOSE I/O REGISTER

U-0	U-0	R/W-x	R/W-0	R-x	R/W-0	R/W-0	R/W-0
—	—	GP5	GP4	GP3	GP2	GP1	GP0
bit 7							bit 0

##### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

bit 7-6      **Unimplemented:** Read as '0'

bit 5-0      **GP<5:0>:** GPIO I/O Pin bit

             1 = Port pin is > V<sub>IH</sub>

             0 = Port pin is < V<sub>IL</sub>



## 8.3 Comparator Configuration

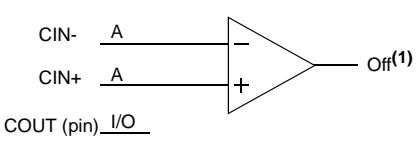
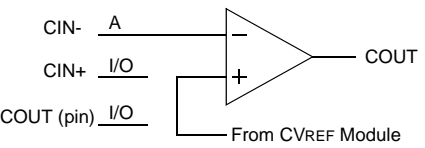
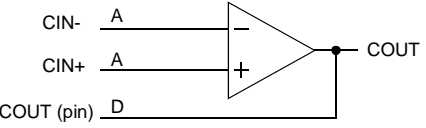
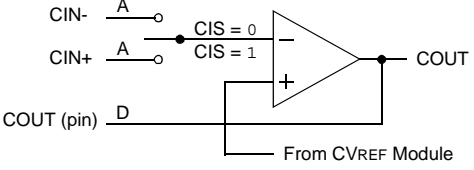
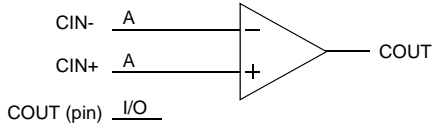
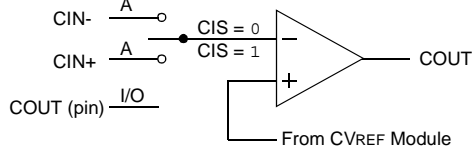
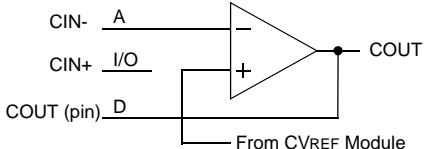
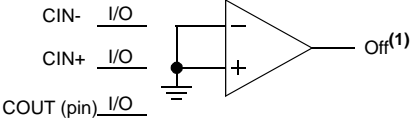
There are eight modes of operation for the comparator. The CM<2:0> bits of the CMCON0 register are used to select these modes as shown in Figure 8-4.

- Analog function (A): digital input buffer is disabled
- Digital function (D): comparator digital output, overrides port function
- Normal port function (I/O): independent of comparator

The port pins denoted as “A” will read as a ‘0’ regardless of the state of the I/O pin or the I/O control TRIS bit. Pins used as analog inputs should also have the corresponding TRIS bit set to ‘1’ to disable the digital output driver. Pins denoted as “D” should have the corresponding TRIS bit set to ‘0’ to enable the digital output driver.

**Note:** Comparator interrupts should be disabled during a Comparator mode change to prevent unintended interrupts.

**FIGURE 8-4: COMPARATOR I/O OPERATING MODES**

<p>Comparator Reset (POR Default Value – low power) CM&lt;2:0&gt; = 000</p> 	<p>Comparator w/o Output and with Internal Reference CM&lt;2:0&gt; = 100</p> 
<p>Comparator with Output CM&lt;2:0&gt; = 001</p> 	<p>Multiplexed Input with Internal Reference and Output CM&lt;2:0&gt; = 101</p> 
<p>Comparator without Output CM&lt;2:0&gt; = 010</p> 	<p>Multiplexed Input with Internal Reference CM&lt;2:0&gt; = 110</p> 
<p>Comparator with Output and Internal Reference CM&lt;2:0&gt; = 011</p> 	<p>Comparator Off (Lowest power) CM&lt;2:0&gt; = 111</p> 
<p><b>Legend:</b> A = Analog Input, ports always reads ‘0’ I/O = Normal port I/O</p> <p><b>Note 1:</b> Reads as ‘0’, unless CINV = 1.</p>	
<p>CIS = Comparator Input Switch (CMCON0&lt;3&gt;) D = Comparator Digital Output</p>	

**TABLE 9-2: SUMMARY OF ASSOCIATED ADC REGISTERS**

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other Resets
ADCON0	ADFM	VCFG	—	—	CHS1	CHS0	GO/DONE	ADON	00-- 0000	0000 0000
ANSEL	—	ADCS2	ADCS1	ADCS0	ANS3	ANS2	ANS1	ANS0	-000 1111	-000 1111
ADRESH	A/D Result Register High Byte								xxxx xxxx	uuuu uuuu
ADRESL	A/D Result Register Low Byte								xxxx xxxx	uuuu uuuu
INTCON	GIE	PEIE	T0IE	INTE	GPIE	T0IF	INTF	GPIF	0000 0000	0000 000x
PIE1	EEIE	ADIE	CCP1IE	—	CMIE	OSFIE	TMR2IE	TMR1IE	000- 0000	0000 0000
PIR1	EEIF	ADIF	CCP1IF	—	CMIF	OSFIF	TMR2IF	TMR1IF	000- 0000	000- 0000
GPIO	—	—	GP5	GP4	GP3	GP2	GP1	GP0	--xx xxxx	--uu uuuu
TRISIO	—	—	TRISIO5	TRISIO4	TRISIO3	TRISIO2	TRISIO1	TRISIO0	--11 1111	--11 1111

**Legend:** x = unknown, u = unchanged, — = unimplemented read as '0'. Shaded cells are not used for ADC module.

## 12.0 SPECIAL FEATURES OF THE CPU

The PIC12F683 has a host of features intended to maximize system reliability, minimize cost through elimination of external components, provide power saving features and offer code protection.

These features are:

- Reset
  - Power-on Reset (POR)
  - Power-up Timer (PWRT)
  - Oscillator Start-up Timer (OST)
  - Brown-out Reset (BOR)
- Interrupts
- Watchdog Timer (WDT)
- Oscillator Selection
- Sleep
- Code Protection
- ID Locations
- In-Circuit Serial Programming™

The PIC12F683 has two timers that offer necessary delays on power-up. One is the Oscillator Start-up Timer (OST), intended to keep the chip in Reset until the crystal oscillator is stable. The other is the Power-up Timer (PWRT), which provides a fixed delay of 64 ms (nominal) on power-up only, designed to keep the part in Reset while the power supply stabilizes. There is also circuitry to reset the device if a brown-out occurs, which can use the Power-up Timer to provide at least a 64 ms Reset. With these three functions on-chip, most applications need no external Reset circuitry.

The Sleep mode is designed to offer a very low-current Power-down mode. The user can wake-up from Sleep through:

- External Reset
- Watchdog Timer Wake-up
- An interrupt

Several oscillator options are also made available to allow the part to fit the application. The INTOSC option saves system cost while the LP crystal option saves power. A set of Configuration bits are used to select various options (see Register 12-1).

<p><b>Note:</b> Address 2007h is beyond the user program memory space. It belongs to the special configuration memory space (2000h-3FFFh), which can be accessed only during programming. See “PIC12F6XX/16F6XX Memory Programming Specification” (DS41204) for more information.</p>
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### 12.1 Configuration Bits

The Configuration bits can be programmed (read as ‘0’), or left unprogrammed (read as ‘1’) to select various device configurations as shown in Register 12-1. These bits are mapped in program memory location 2007h.

# PIC12F683

<b>MOVF</b>	<b>Move f</b>
Syntax:	[ <i>label</i> ] MOVF f,d
Operands:	$0 \leq f \leq 127$ $d \in [0,1]$
Operation:	$(f) \rightarrow (\text{dest})$
Status Affected:	Z
Description:	The contents of register f is moved to a destination dependent upon the status of d. If d = 0, destination is W register. If d = 1, the destination is file register f itself. d = 1 is useful to test a file register since status flag Z is affected.
Words:	1
Cycles:	1
Example:	<pre>MOVF    FSR, 0</pre> <p>After Instruction</p> <p>W = value in FSR register Z = 1</p>

<b>MOVLW</b>	<b>Move literal to W</b>
Syntax:	[ <i>label</i> ] MOVLW k
Operands:	$0 \leq k \leq 255$
Operation:	$k \rightarrow (W)$
Status Affected:	None
Description:	The eight-bit literal 'k' is loaded into W register. The "don't cares" will assemble as '0's.
Words:	1
Cycles:	1
Example:	<pre>MOVLW    0x5A</pre> <p>After Instruction</p> <p>W = 0x5A</p>

<b>MOVWF</b>	<b>Move W to f</b>
Syntax:	[ <i>label</i> ] MOVWF f
Operands:	$0 \leq f \leq 127$
Operation:	$(W) \rightarrow (f)$
Status Affected:	None
Description:	Move data from W register to register 'f'.
Words:	1
Cycles:	1
Example:	<pre>MOVWF    OPTION F</pre> <p>Before Instruction</p> <p>OPTION = 0xFF W = 0x4F</p> <p>After Instruction</p> <p>OPTION = 0x4F W = 0x4F</p>

<b>NOP</b>	<b>No Operation</b>
Syntax:	[ <i>label</i> ] NOP
Operands:	None
Operation:	No operation
Status Affected:	None
Description:	No operation.
Words:	1
Cycles:	1
Example:	<pre>NOP</pre>



<b>RETFIE</b>	<b>Return from Interrupt</b>
Syntax:	[ <i>label</i> ] RETFIE
Operands:	None
Operation:	TOS → PC, 1 → GIE
Status Affected:	None
Description:	Return from Interrupt. Stack is POPed and Top-of-Stack (TOS) is loaded in the PC. Interrupts are enabled by setting Global Interrupt Enable bit, GIE (INTCON<7>). This is a two-cycle instruction.
Words:	1
Cycles:	2
<u>Example:</u>	RETFIE  After Interrupt PC = TOS GIE = 1

<b>RETLW</b>	<b>Return with literal in W</b>
Syntax:	[ <i>label</i> ] RETLW k
Operands:	0 ≤ k ≤ 255
Operation:	k → (W); TOS → PC
Status Affected:	None
Description:	The W register is loaded with the eight bit literal 'k'. The program counter is loaded from the top of the stack (the return address). This is a two-cycle instruction.
Words:	1
Cycles:	2
<u>Example:</u>	CALL TABLE;W contains table ;offset value • ;W now has table value • • ADDWF PC ;W = offset RETLW k1 ;Begin table RETLW k2 ; • • • RETLW kn ; End of table  Before Instruction W = 0x07 After Instruction W = value of k8

<b>RETURN</b>	<b>Return from Subroutine</b>
Syntax:	[ <i>label</i> ] RETURN
Operands:	None
Operation:	TOS → PC
Status Affected:	None
Description:	Return from subroutine. The stack is POPed and the top of the stack (TOS) is loaded into the program counter. This is a two-cycle instruction.

# PIC12F683

## RLF Rotate Left f through Carry

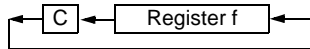
Syntax: `[label] RLF f,d`

Operands:  $0 \leq f \leq 127$   
 $d \in [0,1]$

Operation: See description below

Status Affected: C

Description: The contents of register 'f' are rotated one bit to the left through the Carry flag. If 'd' is '0', the result is placed in the W register. If 'd' is '1', the result is stored back in register 'f'.



Words: 1

Cycles: 1

Example: `RLF REG1,0`

Before Instruction

REG1 = 1110 0110  
 C = 0

After Instruction

REG1 = 1110 0110  
 W = 1100 1100  
 C = 1

## SLEEP Enter Sleep mode

Syntax: `[label] SLEEP`

Operands: None

Operation: 00h → WDT,  
 0 → WDT prescaler,  
 1 →  $\overline{TO}$ ,  
 0 →  $\overline{PD}$

Status Affected:  $\overline{TO}$ ,  $\overline{PD}$

Description: The power-down Status bit,  $\overline{PD}$  is cleared. Time-out Status bit,  $\overline{TO}$  is set. Watchdog Timer and its prescaler are cleared. The processor is put into Sleep mode with the oscillator stopped.

## RRF Rotate Right f through Carry

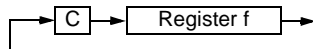
Syntax: `[label] RRF f,d`

Operands:  $0 \leq f \leq 127$   
 $d \in [0,1]$

Operation: See description below

Status Affected: C

Description: The contents of register 'f' are rotated one bit to the right through the Carry flag. If 'd' is '0', the result is placed in the W register. If 'd' is '1', the result is placed back in register 'f'.



## SUBLW Subtract W from literal

Syntax: `[label] SUBLW k`

Operands:  $0 \leq k \leq 255$

Operation:  $k - (W) \rightarrow (W)$

Status Affected: C, DC, Z

Description: The W register is subtracted (2's complement method) from the eight-bit literal 'k'. The result is placed in the W register.

C = 0	$W > k$
C = 1	$W \leq k$
DC = 0	$W<3:0> > k<3:0>$
DC = 1	$W<3:0> \leq k<3:0>$

## 15.1 DC Characteristics: PIC12F683-I (Industrial) PIC12F683-E (Extended)

DC CHARACTERISTICS			Standard Operating Conditions (unless otherwise stated)				
			Operating temperature -40°C ≤ TA ≤ +85°C for industrial -40°C ≤ TA ≤ +125°C for extended				
Param No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
D001 D001C D001D	VDD	Supply Voltage	2.0 2.0 3.0 4.5	— — — —	5.5 5.5 5.5 5.5	V V V V	FOSC ≤ 8 MHz: HFINTOSC, EC FOSC ≤ 4 MHz FOSC ≤ 10 MHz FOSC ≤ 20 MHz
D002*	VDR	RAM Data Retention Voltage <sup>(1)</sup>	1.5	—	—	V	Device in Sleep mode
D003	VPOR	VDD Start Voltage to ensure internal Power-on Reset signal	—	VSS	—	V	See Section 12.3.1 “Power-on Reset” for details.
D004*	SVDD	VDD Rise Rate to ensure internal Power-on Reset signal	0.05	—	—	V/ms	See Section 12.3.1 “Power-on Reset” for details.

\* These parameters are characterized but not tested.

† Data in “Typ” column is at 5.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

**Note 1:** This is the limit to which VDD can be lowered in Sleep mode without losing RAM data.

# PIC12F683

## 15.4 DC Characteristics: PIC12F683-E (Extended)

DC CHARACTERISTICS		Standard Operating Conditions (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for extended					
Param No.	Device Characteristics	Min	Typ†	Max	Units	Conditions	
						VDD	Note
D020E	Power-down Base Current (IPD) <sup>(2)</sup>	—	0.05	9	μA	2.0	WDT, BOR, Comparators, VREF and T1OSC disabled
		—	0.15	11	μA	3.0	
		—	0.35	15	μA	5.0	
D021E		—	1	17.5	μA	2.0	WDT Current <sup>(1)</sup>
		—	2	19	μA	3.0	
		—	3	22	μA	5.0	
D022E		—	42	65	μA	3.0	BOR Current <sup>(1)</sup>
		—	85	127	μA	5.0	
D023E		—	32	45	μA	2.0	Comparator Current <sup>(1)</sup> , both comparators enabled
		—	60	78	μA	3.0	
		—	120	160	μA	5.0	
D024E		—	30	70	μA	2.0	CVREF Current <sup>(1)</sup> (high range)
		—	45	90	μA	3.0	
		—	75	120	μA	5.0	
D025E*		—	39	91	μA	2.0	CVREF Current <sup>(1)</sup> (low range)
		—	59	117	μA	3.0	
		—	98	156	μA	5.0	
D026E		—	4.5	25	μA	2.0	T1OSC Current <sup>(1)</sup> , 32.768 kHz
		—	5	30	μA	3.0	
		—	6	40	μA	5.0	
D027E		—	0.30	12	μA	3.0	A/D Current <sup>(1)</sup> , no conversion in progress
		—	0.36	16	μA	5.0	

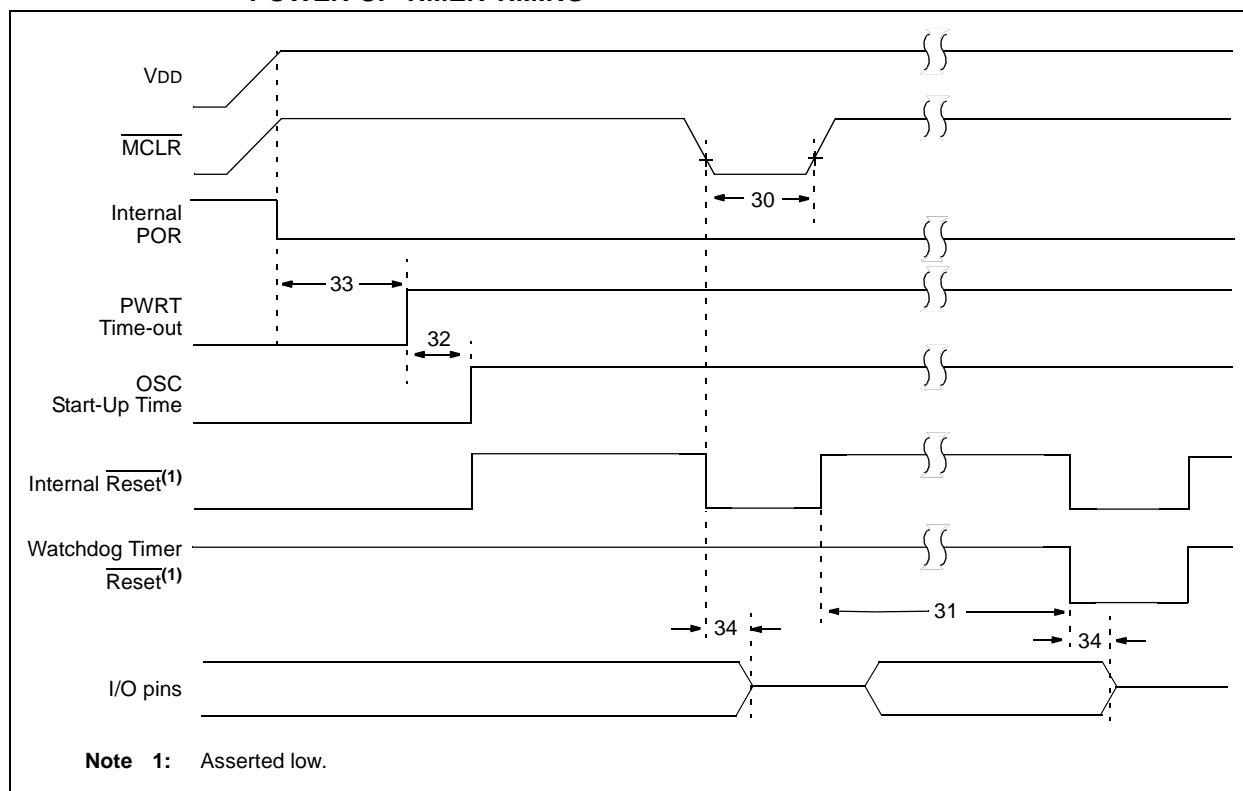
\* These parameters are characterized but not tested.

† Data in "Typ" column is at 5.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

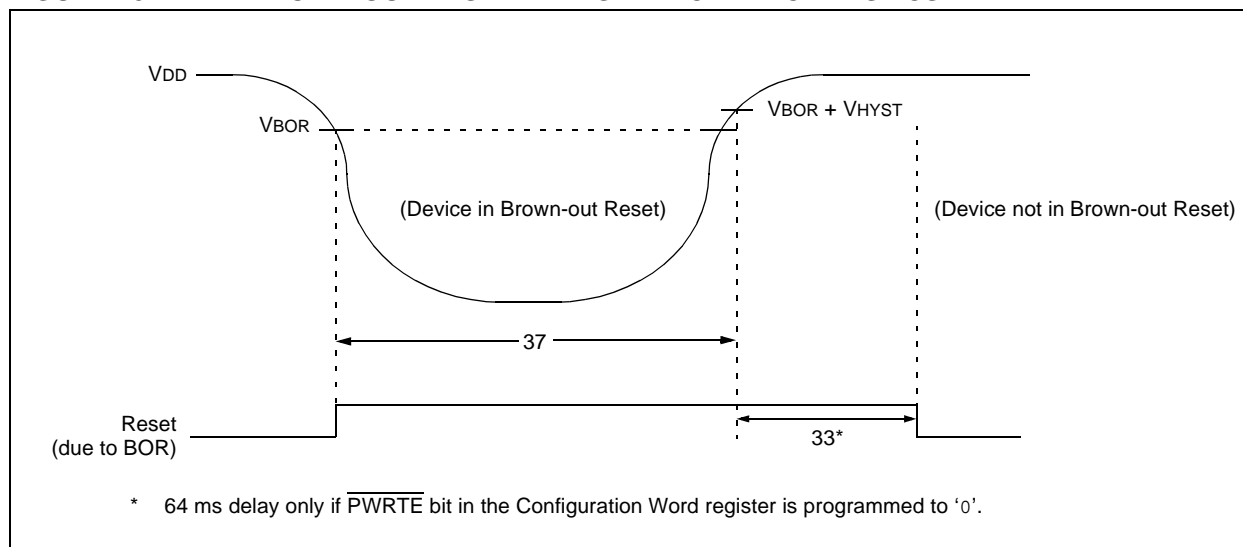
- Note 1:** The peripheral current is the sum of the base IDD or IPD and the additional current consumed when this peripheral is enabled. The peripheral Δ current can be determined by subtracting the base IDD or IPD current from this limit. Max values should be used when calculating total current consumption.
- 2:** The power-down current in Sleep mode does not depend on the oscillator type. Power-down current is measured with the part in Sleep mode, with all I/O pins in high-impedance state and tied to VDD.

# PIC12F683

**FIGURE 15-6: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER AND POWER-UP TIMER TIMING**



**FIGURE 15-7: BROWN-OUT RESET TIMING AND CHARACTERISTICS**



# PIC12F683

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NOTES:

# PIC12F683

FIGURE 16-2: MAXIMUM I<sub>DD</sub> vs. F<sub>osc</sub> OVER V<sub>DD</sub> (EC MODE)

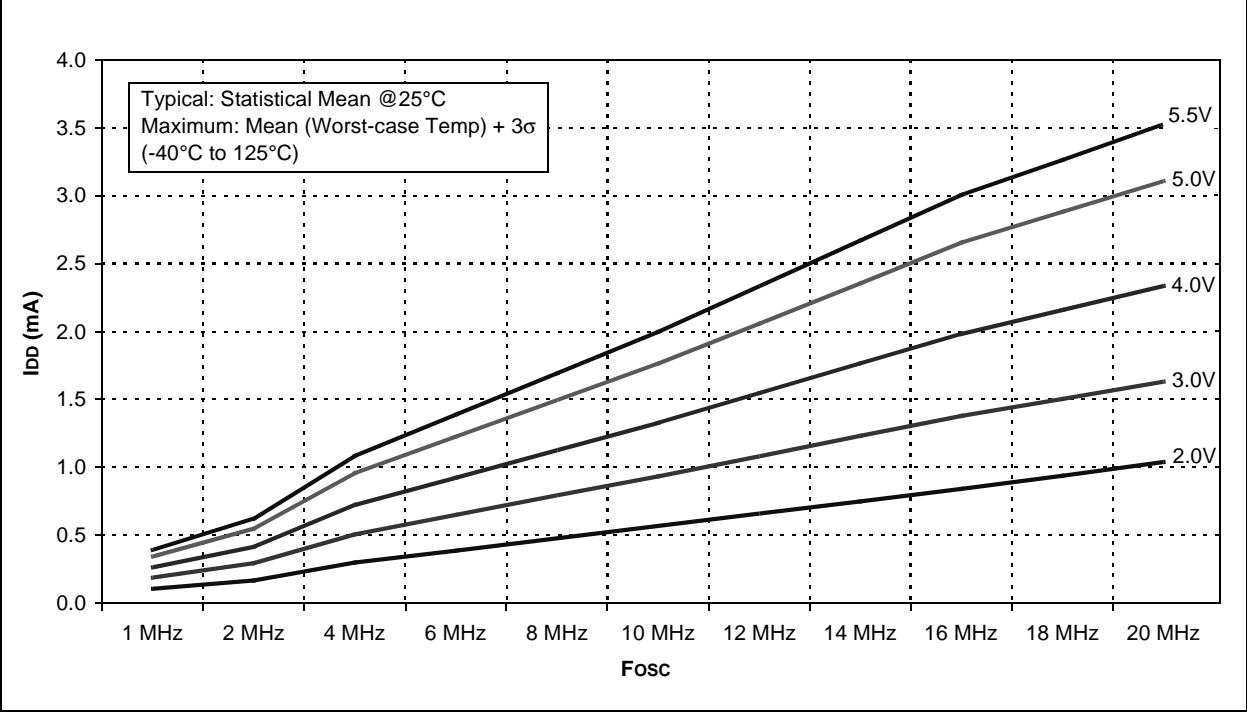
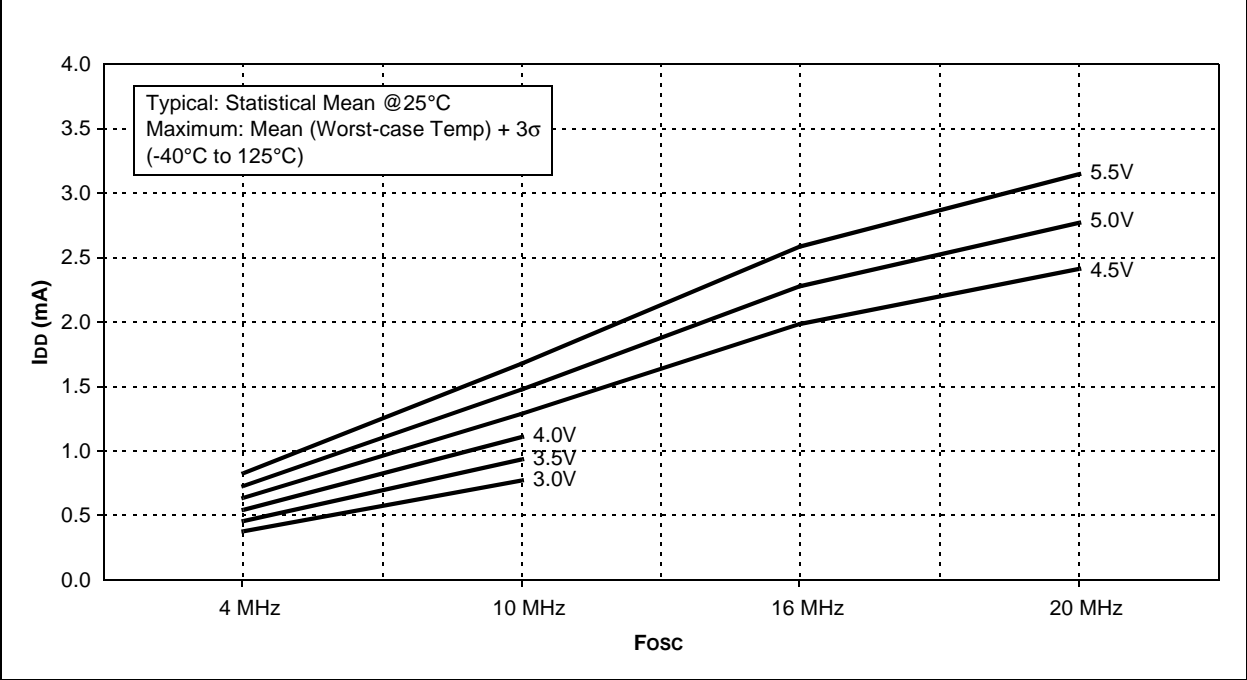


FIGURE 16-3: TYPICAL I<sub>DD</sub> vs. F<sub>osc</sub> OVER V<sub>DD</sub> (HS MODE)



# PIC12F683

FIGURE 16-6: MAXIMUM  $I_{DD}$  vs.  $V_{DD}$  OVER  $F_{osc}$  (XT MODE)

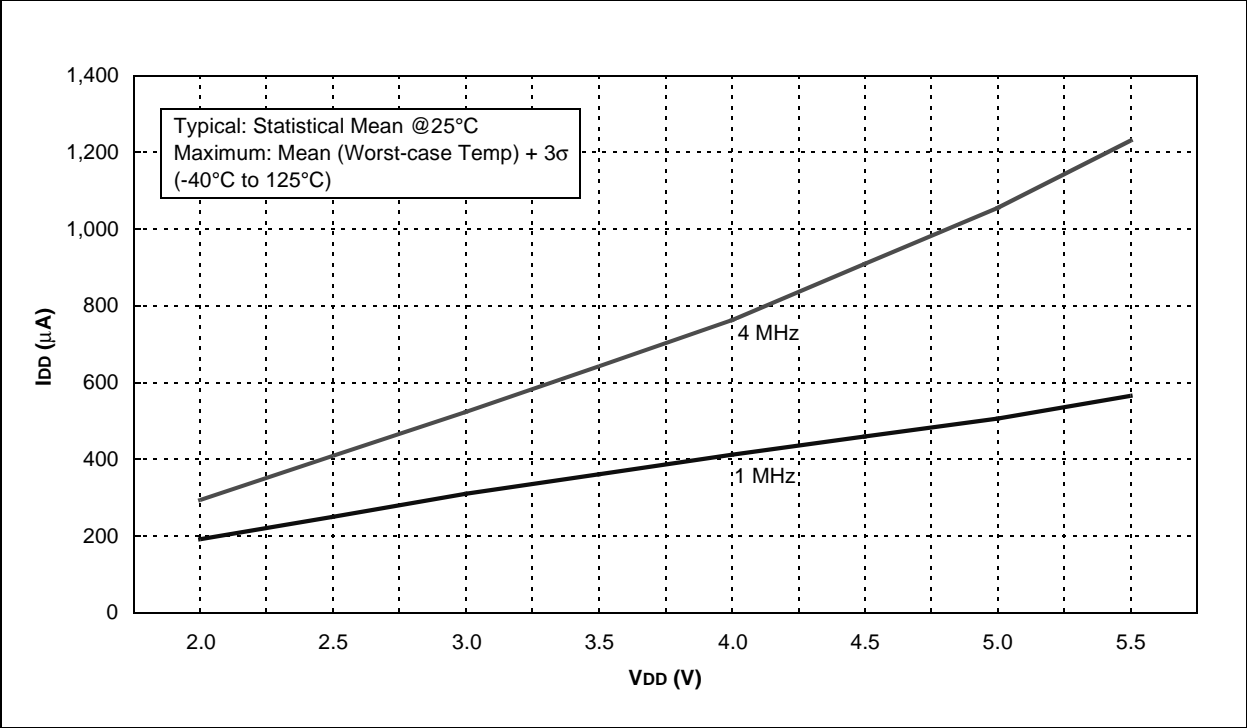


FIGURE 16-7: TYPICAL  $I_{DD}$  vs.  $V_{DD}$  OVER  $F_{osc}$  (EXTRC MODE)

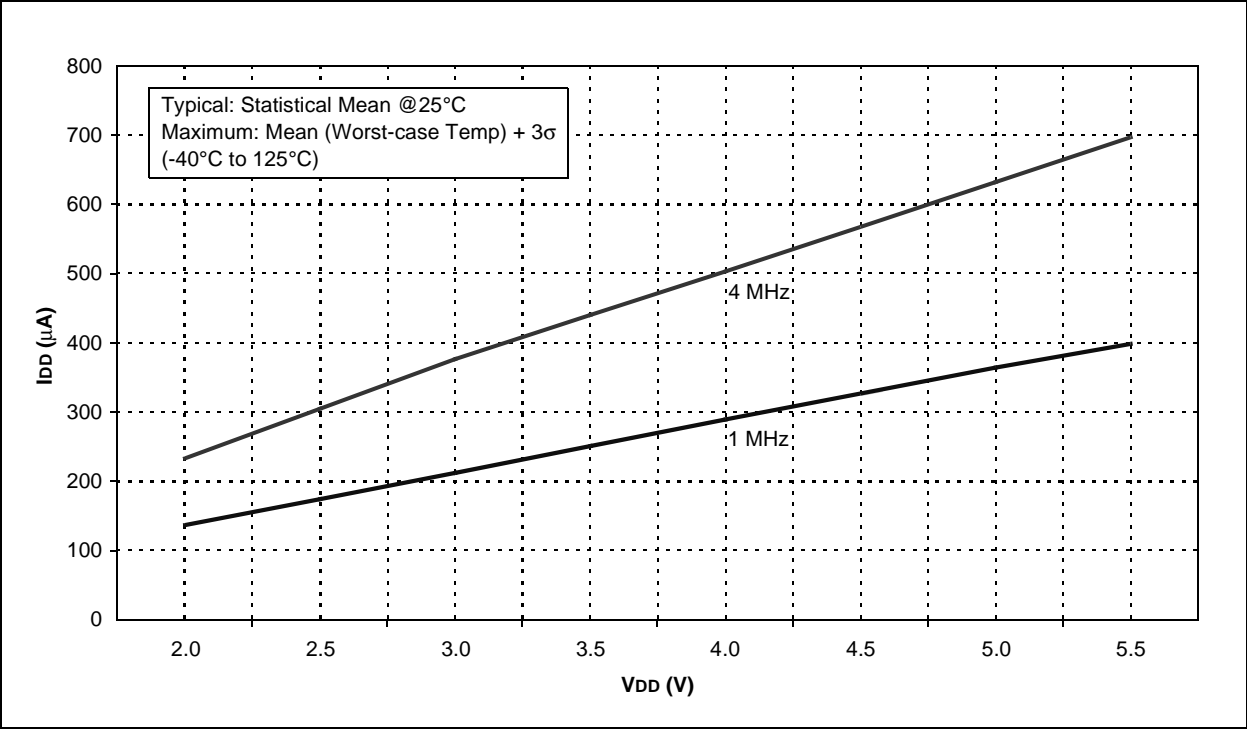




FIGURE 16-8: MAXIMUM  $I_{DD}$  vs.  $V_{DD}$  (EXTRC MODE)

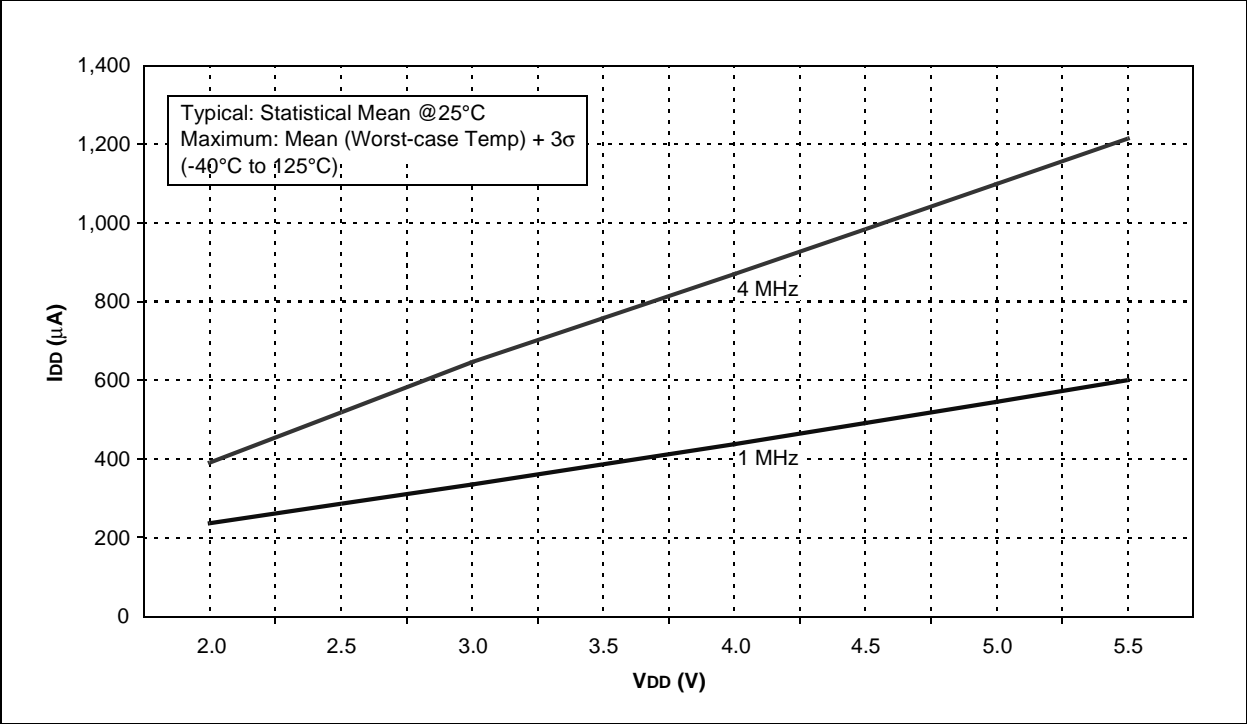
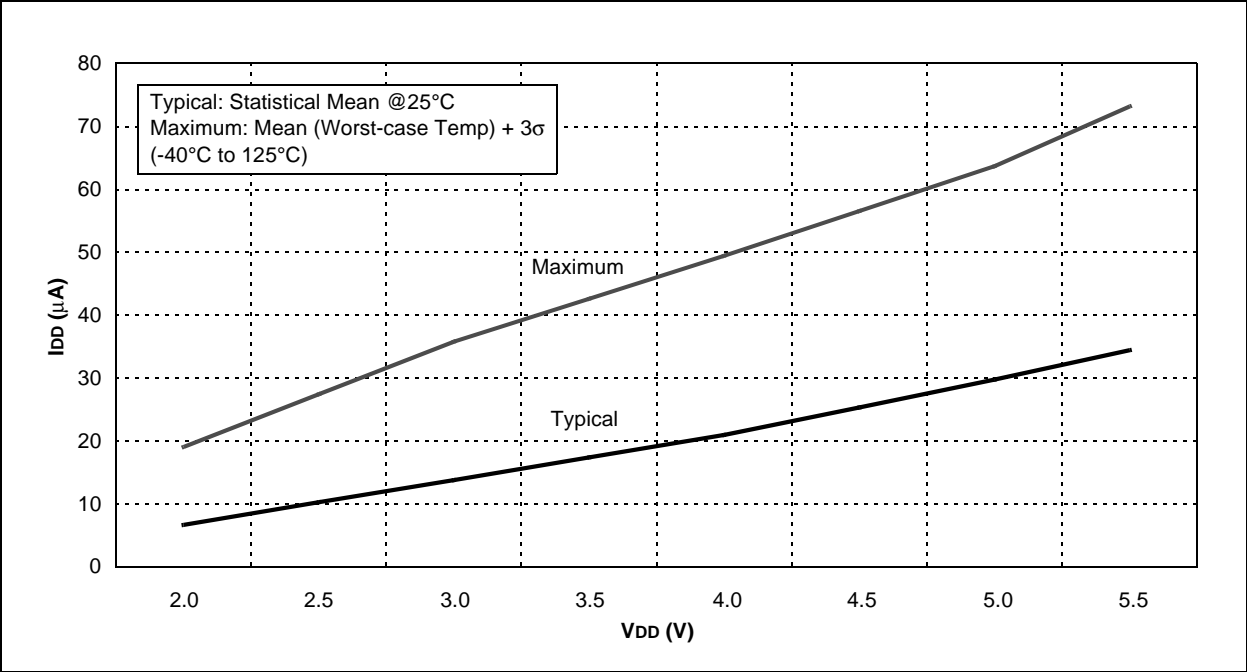


FIGURE 16-9:  $I_{DD}$  vs.  $V_{DD}$  OVER  $F_{osc}$  (LFINTOSC MODE, 31 kHz)



# PIC12F683

FIGURE 16-22: CVREF IPD vs. VDD OVER TEMPERATURE (LOW RANGE)

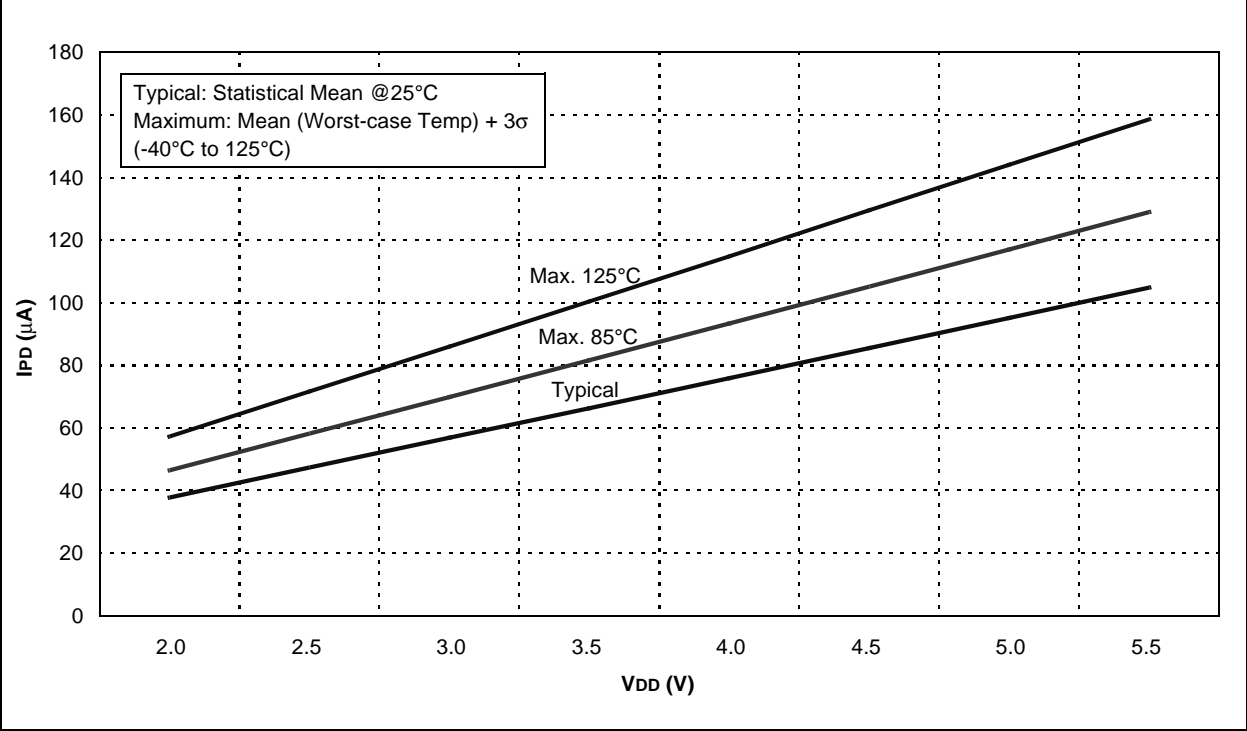


FIGURE 16-23: VOL vs. IOL OVER TEMPERATURE (VDD = 3.0V)

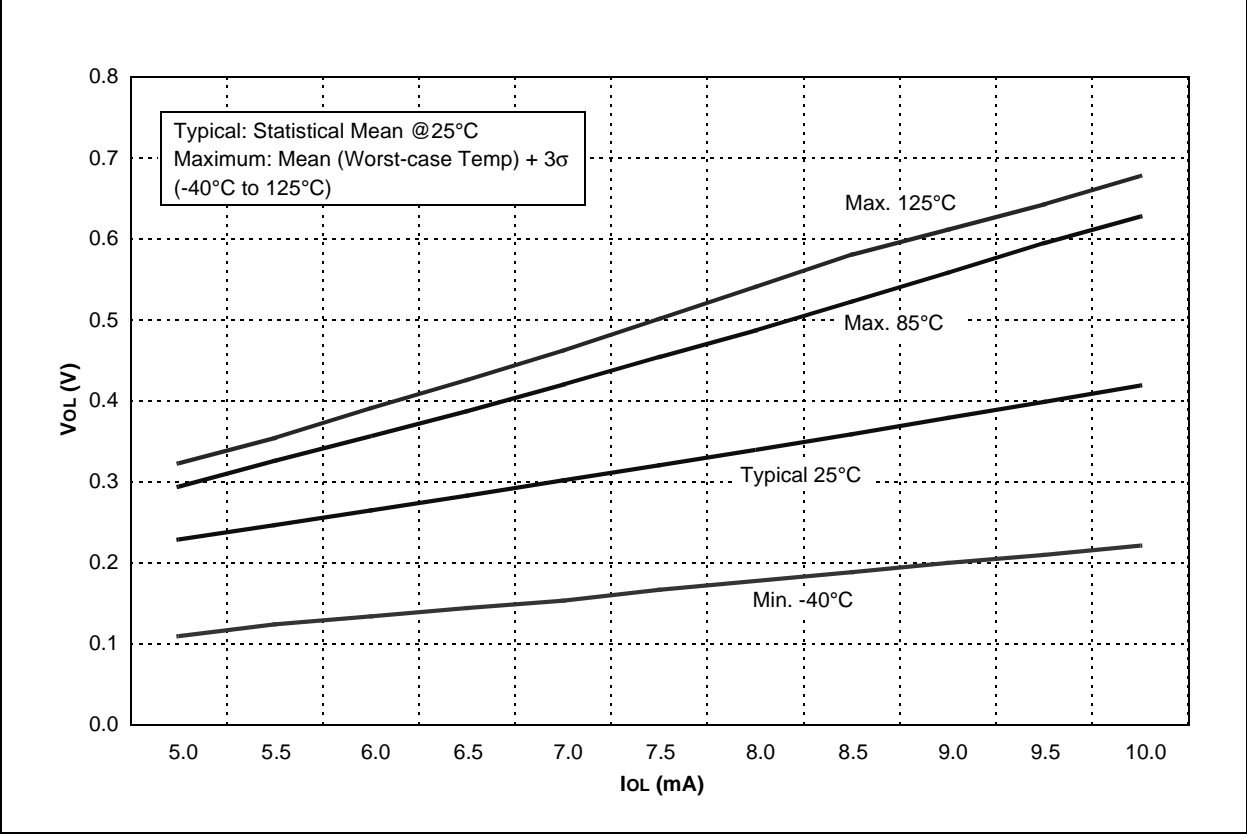


FIGURE 16-28: SCHMITT TRIGGER INPUT THRESHOLD VIN vs. VDD OVER TEMPERATURE

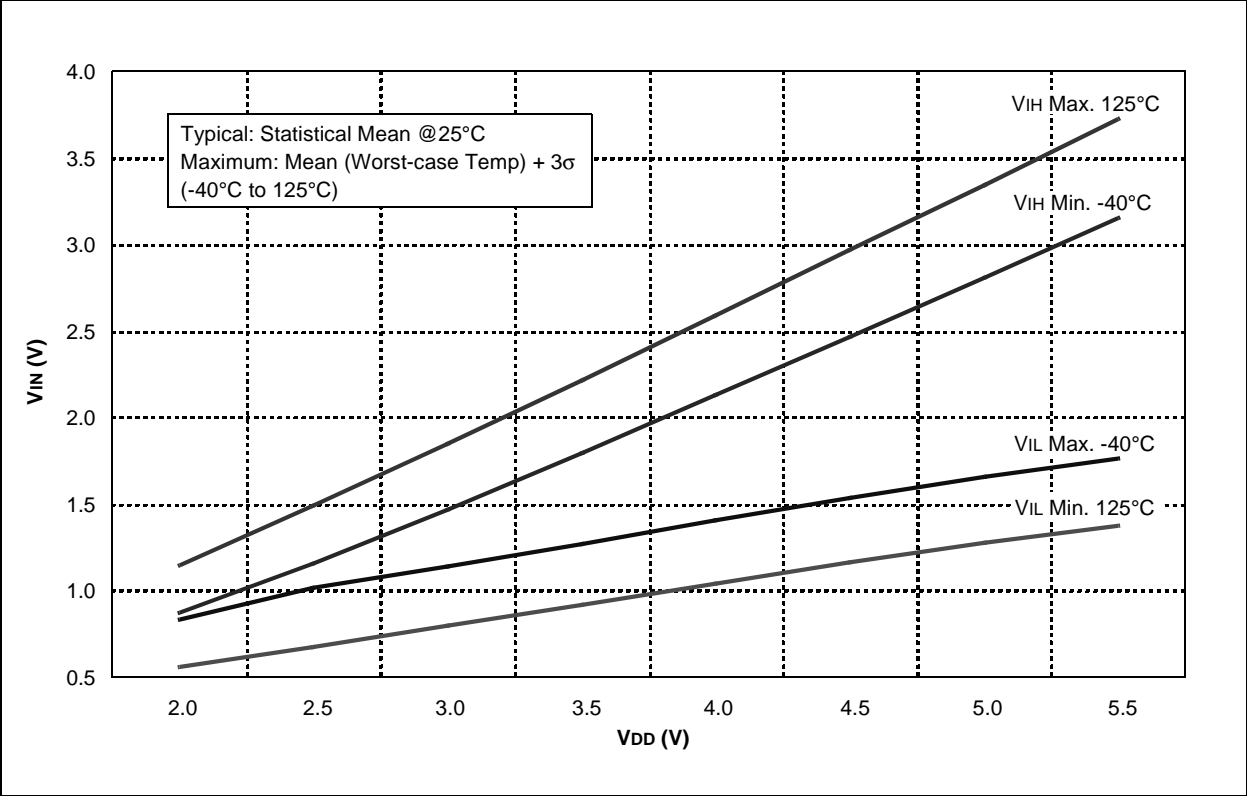
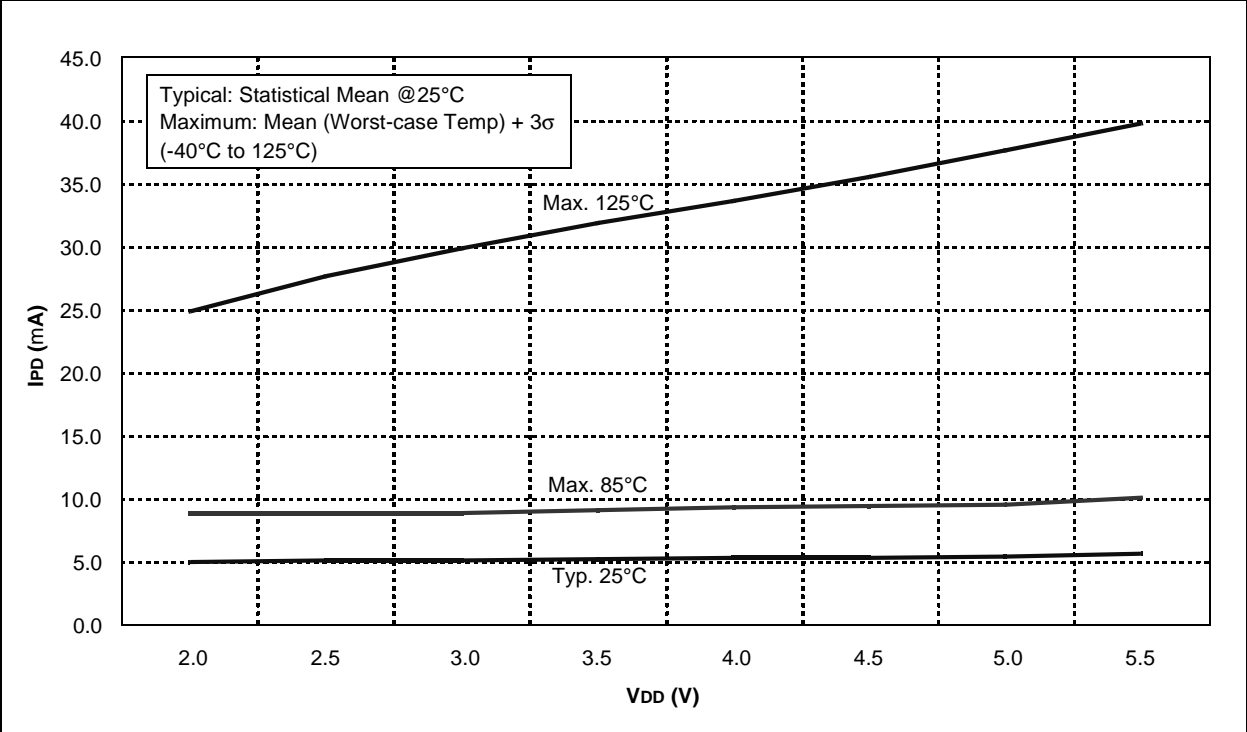


FIGURE 16-29: T1OSC IPD vs. VDD OVER TEMPERATURE (32 kHz)



# PIC12F683

FIGURE 16-30: COMPARATOR RESPONSE TIME (RISING EDGE)

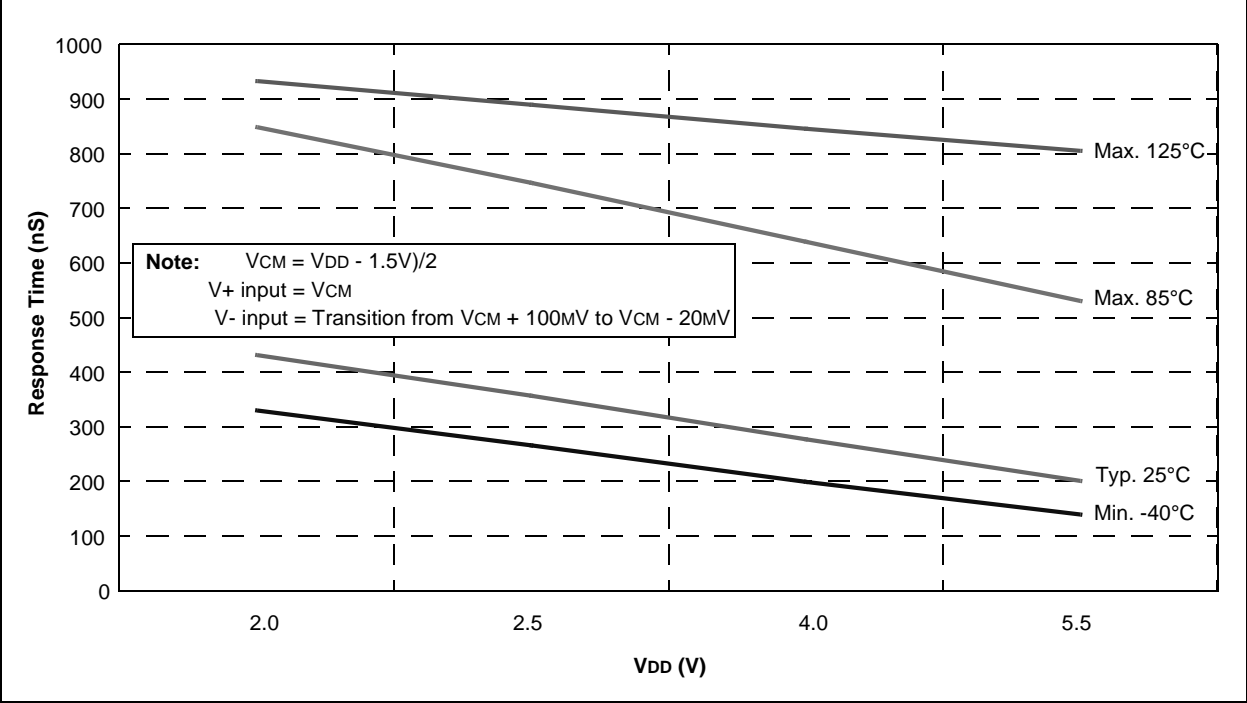
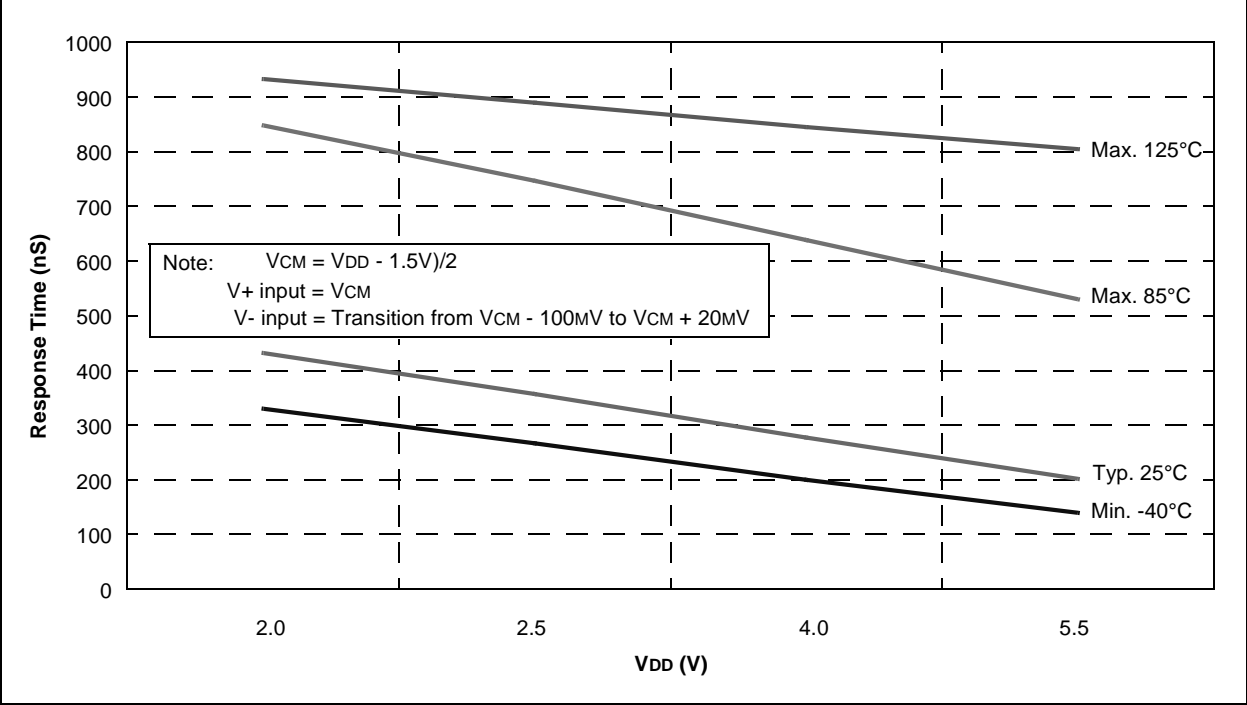


FIGURE 16-31: COMPARATOR RESPONSE TIME (FALLING EDGE)





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