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Embedded - System On Chip (SoC): The Heart of Modern Embedded Systems

Embedded - System On Chip (SoC) refers to an integrated circuit that consolidates all the essential components of a computer system into a single chip. This includes a microprocessor, memory, and other peripherals, all packed into one compact and efficient package. SoCs are designed to provide a complete computing solution, optimizing both space and power consumption, making them ideal for a wide range of embedded applications.

What are Embedded - System On Chip (SoC)?

System On Chip (SoC) integrates multiple functions of a computer or electronic system onto a single chip. Unlike traditional multi-chip solutions, SoCs combine a central

Details

| | |
|-------------------------|---|
| Product Status | Active |
| Architecture | MCU, FPGA |
| Core Processor | Quad ARM® Cortex®-A53 MPCore™ with CoreSight™, Dual ARM®Cortex™-R5 with CoreSight™, ARM Mali™ -400 MP2 |
| Flash Size | - |
| RAM Size | 256KB |
| Peripherals | DMA, WDT |
| Connectivity | CANbus, EBI/EMI, Ethernet, I²C, MMC/SD/SDIO, SPI, UART/USART, USB OTG |
| Speed | 500MHz, 600MHz, 1.2GHz |
| Primary Attributes | Zynq®UltraScale+™ FPGA, 599K+ Logic Cells |
| Operating Temperature | -40°C ~ 100°C (TJ) |
| Package / Case | 1156-BBGA, FCBGA |
| Supplier Device Package | 1156-FCBGA (35x35) |
| Purchase URL | https://www.e-xfl.com/product-detail/xilinx/xczu9eg-1ffvb1156i |

ARM Mali-400 Based GPU

- Supports OpenGL ES 1.1 and 2.0
- Supports OpenVG 1.1
- GPU frequency: Up to 667MHz
- Single Geometry Processor, Two Pixel Processors
- Pixel Fill Rate: 2 Mpixels/sec/MHz
- Triangle Rate: 0.11 Mtriangles/sec/MHz
- 64KB L2 Cache
- Power island gating

External Memory Interfaces

- Multi-protocol dynamic memory controller
- 32-bit or 64-bit interfaces to DDR4, DDR3, DDR3L, or LPDDR3 memories, and 32-bit interface to LPDDR4 memory
- ECC support in 64-bit and 32-bit modes
- Up to 32GB of address space using single or dual rank of 8-, 16-, or 32-bit-wide memories
- Static memory interfaces
 - eMMC4.51 Managed NAND flash support
 - ONFI3.1 NAND flash with 24-bit ECC
 - 1-bit SPI, 2-bit SPI, 4-bit SPI (Quad-SPI), or two Quad-SPI (8-bit) serial NOR flash

8-Channel DMA Controller

- Two DMA controllers of 8-channels each
- Memory-to-memory, memory-to-peripheral, peripheral-to-memory, and scatter-gather transaction support

Serial Transceivers

- Four dedicated PS-GTR receivers and transmitters supports up to 6.0Gb/s data rates
 - Supports SGMII tri-speed Ethernet, PCI Express® Gen2, Serial-ATA (SATA), USB3.0, and DisplayPort

Dedicated I/O Peripherals and Interfaces

- PCI Express — Compliant with PCIe® 2.1 base specification
 - Root complex and End Point configurations
 - x1, x2, and x4 at Gen1 or Gen2 rates
- SATA Host
 - 1.5, 3.0, and 6.0Gb/s data rates as defined by SATA Specification, revision 3.1
 - Supports up to two channels
- DisplayPort Controller
 - Up to 5.4Gb/s rate
 - Up to two TX lanes (no RX support)

- Four 10/100/1000 tri-speed Ethernet MAC peripherals with IEEE Std 802.3 and IEEE Std 1588 revision 2.0 support
 - Scatter-gather DMA capability
 - Recognition of IEEE Std 1588 rev.2 PTP frames
 - GMII, RGMII, and SGMII interfaces
 - Jumbo frames
- Two USB 3.0/2.0 Device, Host, or OTG peripherals, each supporting up to 12 endpoints
 - USB 3.0/2.0 compliant device IP core
 - Super-speed, high-speed, full-speed, and low-speed modes
 - Intel XHCI- compliant USB host
- Two full CAN 2.0B-compliant CAN bus interfaces
 - CAN 2.0-A and CAN 2.0-B and ISO 118981-1 standard compliant
- Two SD/SDIO 2.0/eMMC4.51 compliant controllers
- Two full-duplex SPI ports with three peripheral chip selects
- Two high-speed UARTs (up to 1Mb/s)
- Two master and slave I2C interfaces
- Up to 78 flexible multiplexed I/O (MIO) (up to three banks of 26 I/Os) for peripheral pin assignment
- Up to 96 EMIOs (up to three banks of 32 I/Os) connected to the PL

Interconnect

- High-bandwidth connectivity within PS and between PS and PL
- ARM AMBA® AXI4-based
- QoS support for latency and bandwidth control
- Cache Coherent Interconnect (CCI)

System Memory Management

- System Memory Management Unit (SMMU)
- Xilinx Memory Protection Unit (XMPU)

Platform Management Unit

- Power gates PS peripherals, power islands, and power domains
- Clock gates PS peripheral user firmware option

Configuration and Security Unit

- Boots PS and configures PL
- Supports secure and non-secure boot modes

System Monitor in PS

- On-chip voltage and temperature sensing

Feature Summary

Table 1: Zynq UltraScale+ MPSoC: CG Device Feature Summary

| | ZU2CG | ZU3CG | ZU4CG | ZU5CG | ZU6CG | ZU7CG | ZU9CG |
|---|---|---------|---------|---------|---------|---------|---------|
| Application Processing Unit | Dual-core ARM Cortex-A53 MPCore with CoreSight; NEON & Single/Double Precision Floating Point; 32KB/32KB L1 Cache, 1MB L2 Cache | | | | | | |
| Real-Time Processing Unit | Dual-core ARM Cortex-R5 with CoreSight; Single/Double Precision Floating Point; 32KB/32KB L1 Cache, and TCM | | | | | | |
| Embedded and External Memory | 256KB On-Chip Memory w/ECC; External DDR4; DDR3; DDR3L; LPDDR4; LPDDR3; External Quad-SPI; NAND; eMMC | | | | | | |
| General Connectivity | 214 PS I/O; UART; CAN; USB 2.0; I2C; SPI; 32b GPIO; Real Time Clock; WatchDog Timers; Triple Timer Counters | | | | | | |
| High-Speed Connectivity | 4 PS-GTR; PCIe Gen1/2; Serial ATA 3.1; DisplayPort 1.2a; USB 3.0; SGMII | | | | | | |
| System Logic Cells | 103,320 | 154,350 | 192,150 | 256,200 | 469,446 | 504,000 | 599,550 |
| CLB Flip-Flops | 94,464 | 141,120 | 175,680 | 234,240 | 429,208 | 460,800 | 548,160 |
| CLB LUTs | 47,232 | 70,560 | 87,840 | 117,120 | 214,604 | 230,400 | 274,080 |
| Distributed RAM (Mb) | 1.2 | 1.8 | 2.6 | 3.5 | 6.9 | 6.2 | 8.8 |
| Block RAM Blocks | 150 | 216 | 128 | 144 | 714 | 312 | 912 |
| Block RAM (Mb) | 5.3 | 7.6 | 4.5 | 5.1 | 25.1 | 11.0 | 32.1 |
| UltraRAM Blocks | 0 | 0 | 48 | 64 | 0 | 96 | 0 |
| UltraRAM (Mb) | 0 | 0 | 14.0 | 18.0 | 0 | 27.0 | 0 |
| DSP Slices | 240 | 360 | 728 | 1,248 | 1,973 | 1,728 | 2,520 |
| CMTs | 3 | 3 | 4 | 4 | 4 | 8 | 4 |
| Max. HP I/O ⁽¹⁾ | 156 | 156 | 156 | 156 | 208 | 416 | 208 |
| Max. HD I/O ⁽²⁾ | 96 | 96 | 96 | 96 | 120 | 48 | 120 |
| System Monitor | 2 | 2 | 2 | 2 | 2 | 2 | 2 |
| GTH Transceiver 16.3Gb/s ⁽³⁾ | 0 | 0 | 16 | 16 | 24 | 24 | 24 |
| GTY Transceivers 32.75Gb/s | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Transceiver Fractional PLLs | 0 | 0 | 8 | 8 | 12 | 12 | 12 |
| PCIe Gen3 x16 and Gen4 x8 | 0 | 0 | 2 | 2 | 0 | 2 | 0 |
| 150G Interlaken | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 100G Ethernet w/ RS-FEC | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Notes:

1. HP = High-performance I/O with support for I/O voltage from 1.0V to 1.8V.
2. HD = High-density I/O with support for I/O voltage from 1.2V to 3.3V.
3. GTH transceivers in the SFVC784 package support data rates up to 12.5Gb/s. See [Table 2](#).

Table 3: Zynq UltraScale+ MPSoC: EG Device Feature Summary

| | ZU2EG | ZU3EG | ZU4EG | ZU5EG | ZU6EG | ZU7EG | ZU9EG | ZU11EG | ZU15EG | ZU17EG | ZU19EG |
|---|---|---------|---------|---------|---------|---------|---------|---------|---------|---------|-----------|
| Application Processing Unit | Quad-core ARM Cortex-A53 MPCore with CoreSight; NEON & Single/Double Precision Floating Point; 32KB/32KB L1 Cache, 1MB L2 Cache | | | | | | | | | | |
| Real-Time Processing Unit | Dual-core ARM Cortex-R5 with CoreSight; Single/Double Precision Floating Point; 32KB/32KB L1 Cache, and TCM | | | | | | | | | | |
| Embedded and External Memory | 256KB On-Chip Memory w/ECC; External DDR4; DDR3; DDR3L; LPDDR4; LPDDR3; External Quad-SPI; NAND; eMMC | | | | | | | | | | |
| General Connectivity | 214 PS I/O; UART; CAN; USB 2.0; I2C; SPI; 32b GPIO; Real Time Clock; WatchDog Timers; Triple Timer Counters | | | | | | | | | | |
| High-Speed Connectivity | 4 PS-GTR; PCIe Gen1/2; Serial ATA 3.1; DisplayPort 1.2a; USB 3.0; SGMII | | | | | | | | | | |
| Graphic Processing Unit | ARM Mali™-400 MP2; 64KB L2 Cache | | | | | | | | | | |
| System Logic Cells | 103,320 | 154,350 | 192,150 | 256,200 | 469,446 | 504,000 | 599,550 | 653,100 | 746,550 | 926,194 | 1,143,450 |
| CLB Flip-Flops | 94,464 | 141,120 | 175,680 | 234,240 | 429,208 | 460,800 | 548,160 | 597,120 | 682,560 | 846,806 | 1,045,440 |
| CLB LUTs | 47,232 | 70,560 | 87,840 | 117,120 | 214,604 | 230,400 | 274,080 | 298,560 | 341,280 | 423,403 | 522,720 |
| Distributed RAM (Mb) | 1.2 | 1.8 | 2.6 | 3.5 | 6.9 | 6.2 | 8.8 | 9.1 | 11.3 | 8.0 | 9.8 |
| Block RAM Blocks | 150 | 216 | 128 | 144 | 714 | 312 | 912 | 600 | 744 | 796 | 984 |
| Block RAM (Mb) | 5.3 | 7.6 | 4.5 | 5.1 | 25.1 | 11.0 | 32.1 | 21.1 | 26.2 | 28.0 | 34.6 |
| UltraRAM Blocks | 0 | 0 | 48 | 64 | 0 | 96 | 0 | 80 | 112 | 102 | 128 |
| UltraRAM (Mb) | 0 | 0 | 14.0 | 18.0 | 0 | 27.0 | 0 | 22.5 | 31.5 | 28.7 | 36.0 |
| DSP Slices | 240 | 360 | 728 | 1,248 | 1,973 | 1,728 | 2,520 | 2,928 | 3,528 | 1,590 | 1,968 |
| CMTs | 3 | 3 | 4 | 4 | 4 | 8 | 4 | 8 | 4 | 11 | 11 |
| Max. HP I/O ⁽¹⁾ | 156 | 156 | 156 | 156 | 208 | 416 | 208 | 416 | 208 | 572 | 572 |
| Max. HD I/O ⁽²⁾ | 96 | 96 | 96 | 96 | 120 | 48 | 120 | 96 | 120 | 96 | 96 |
| System Monitor | 2 | 2 | 2 | 2 | 2 | 2 | 2 | 2 | 2 | 2 | 2 |
| GTH Transceiver 16.3Gb/s ⁽³⁾ | 0 | 0 | 16 | 16 | 24 | 24 | 24 | 32 | 24 | 44 | 44 |
| GTY Transceivers 32.75Gb/s | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 16 | 0 | 28 | 28 |
| Transceiver Fractional PLLs | 0 | 0 | 8 | 8 | 12 | 12 | 12 | 24 | 12 | 36 | 36 |
| PCIe Gen3 x16 and Gen4 x8 | 0 | 0 | 2 | 2 | 0 | 2 | 0 | 4 | 0 | 4 | 5 |
| 150G Interlaken | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 2 | 4 |
| 100G Ethernet w/ RS-FEC | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 2 | 0 | 2 | 4 |

Notes:

1. HP = High-performance I/O with support for I/O voltage from 1.0V to 1.8V.
2. HD = High-density I/O with support for I/O voltage from 1.2V to 3.3V.
3. GTH transceivers in the SFVC784 package support data rates up to 12.5Gb/s. See [Table 4](#).

Table 4: Zynq UltraScale+ MPSoC: EG Device-Package Combinations and Maximum I/Os

| Package (1)(2)(3)(4)(5) | Package Dimensions (mm) | ZU2EG | ZU3EG | ZU4EG | ZU5EG | ZU6EG | ZU7EG | ZU9EG | ZU11EG | ZU15EG | ZU17EG | ZU19EG |
|----------------------------|-------------------------------|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|
| | | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY |
| SBVA484(6) | 19x19 | 24, 58 0, 0 | 24, 58 0, 0 | | | | | | | | | |
| SFVA625 | 21x21 | 24, 156 0, 0 | 24, 156 0, 0 | | | | | | | | | |
| SFVC784(7) | 23x23 | 96, 156 0, 0 | 96, 156 0, 0 | 96, 156 4, 0 | 96, 156 4, 0 | | | | | | | |
| FBVB900 | 31x31 | | | 48, 156 16, 0 | 48, 156 16, 0 | | 48, 156 16, 0 | | | | | |
| FFVC900 | 31x31 | | | | | 48, 156 16, 0 | | 48, 156 16, 0 | | 48, 156 16, 0 | | |
| FFVB1156 | 35x35 | | | | | 120, 208 24, 0 | | 120, 208 24, 0 | | 120, 208 24, 0 | | |
| FFVC1156 | 35x35 | | | | | | 48, 312 20, 0 | | 48, 312 20, 0 | | | |
| FFVB1517 | 40x40 | | | | | | | | 72, 416 16, 0 | | 72, 572 16, 0 | 72, 572 16, 0 |
| FFVF1517 | 40x40 | | | | | | 48, 416 24, 0 | | 48, 416 32, 0 | | | |
| FFVC1760 | 42.5x42.5 | | | | | | | | 96, 416 32, 16 | | 96, 416 32, 16 | 96, 416 32, 16 |
| FFVD1760 | 42.5x42.5 | | | | | | | | | | 48, 260 44, 28 | 48, 260 44, 28 |
| FFVE1924 | 45x45 | | | | | | | | | | 96, 572 44, 0 | 96, 572 44, 0 |

Notes:

- Go to [Ordering Information](#) for package designation details.(5)
- FB/FF packages have 1.0mm ball pitch. SB/SF packages have 0.8mm ball pitch.
- All device package combinations bond out 4 PS-GTR transceivers.
- All device package combinations bond out 214 PS I/O except ZU2EG and ZU3EG in the SBVA484 and SFVA625 packages, which bond out 170 PS I/Os.
- Packages with the same last letter and number sequence, e.g., A484, are footprint compatible with all other UltraScale devices with the same sequence. The footprint compatible devices within this family are outlined.
- All 58 HP I/O pins are powered by the same V_{CCO} supply.
- GTH transceivers in the SFVC784 package support data rates up to 12.5Gb/s.

Table 5: Zynq UltraScale+ MPSoC: EV Device Feature Summary

| | ZU4EV | ZU5EV | ZU7EV |
|---|---|---------|---------|
| Application Processing Unit | Quad-core ARM Cortex-A53 MPCore with CoreSight; NEON & Single/Double Precision Floating Point; 32KB/32KB L1 Cache, 1MB L2 Cache | | |
| Real-Time Processing Unit | Dual-core ARM Cortex-R5 with CoreSight; Single/Double Precision Floating Point; 32KB/32KB L1 Cache, and TCM | | |
| Embedded and External Memory | 256KB On-Chip Memory w/ECC; External DDR4; DDR3; DDR3L; LPDDR4; LPDDR3; External Quad-SPI; NAND; eMMC | | |
| General Connectivity | 214 PS I/O; UART; CAN; USB 2.0; I2C; SPI; 32b GPIO; Real Time Clock; WatchDog Timers; Triple Timer Counters | | |
| High-Speed Connectivity | 4 PS-GTR; PCIe Gen1/2; Serial ATA 3.1; DisplayPort 1.2a; USB 3.0; SGMII | | |
| Graphic Processing Unit | ARM Mali™-400 MP2; 64KB L2 Cache | | |
| Video Codec | 1 | 1 | 1 |
| System Logic Cells | 192,150 | 256,200 | 504,000 |
| CLB Flip-Flops | 175,680 | 234,240 | 460,800 |
| CLB LUTs | 87,840 | 117,120 | 230,400 |
| Distributed RAM (Mb) | 2.6 | 3.5 | 6.2 |
| Block RAM Blocks | 128 | 144 | 312 |
| Block RAM (Mb) | 4.5 | 5.1 | 11.0 |
| UltraRAM Blocks | 48 | 64 | 96 |
| UltraRAM (Mb) | 14.0 | 18.0 | 27.0 |
| DSP Slices | 728 | 1,248 | 1,728 |
| CMTs | 4 | 4 | 8 |
| Max. HP I/O ⁽¹⁾ | 156 | 156 | 416 |
| Max. HD I/O ⁽²⁾ | 96 | 96 | 48 |
| System Monitor | 2 | 2 | 2 |
| GTH Transceiver 16.3Gb/s ⁽³⁾ | 16 | 16 | 24 |
| GTY Transceivers 32.75Gb/s | 0 | 0 | 0 |
| Transceiver Fractional PLLs | 8 | 8 | 12 |
| PCIe Gen3 x16 and Gen4 x8 | 2 | 2 | 2 |
| 150G Interlaken | 0 | 0 | 0 |
| 100G Ethernet w/ RS-FEC | 0 | 0 | 0 |

Notes:

1. HP = High-performance I/O with support for I/O voltage from 1.0V to 1.8V.
2. HD = High-density I/O with support for I/O voltage from 1.2V to 3.3V.
3. GTH transceivers in the SFVC784 package support data rates up to 12.5Gb/s. See [Table 6](#).

Table 6: Zynq UltraScale+ MPSoC: EV Device-Package Combinations and Maximum I/Os

| Package (1)(2)(3)(4) | Package Dimensions (mm) | ZU4EV | ZU5EV | ZU7EV |
|-------------------------|-------------------------------|--------------------|--------------------|--------------------|
| | | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY |
| SFVC784 ⁽⁵⁾ | 23x23 | 96, 156 4, 0 | 96, 156 4, 0 | |
| FBVB900 | 31x31 | 48, 156 16, 0 | 48, 156 16, 0 | 48, 156 16, 0 |
| FFVC1156 | 35x35 | | | 48, 312 20, 0 |
| FFVF1517 | 40x40 | | | 48, 416 24, 0 |

Notes:

1. Go to [Ordering Information](#) for package designation details.
2. FB/FF packages have 1.0mm ball pitch. SF packages have 0.8mm ball pitch.
3. All device package combinations bond out 4 PS-GTR transceivers.
4. Packages with the same last letter and number sequence, e.g., C784, are footprint compatible with all other UltraScale devices with the same sequence. The footprint compatible devices within this family are outlined.
5. GTH transceivers in the SFVC784 package support data rates up to 12.5Gb/s.

Zynq UltraScale+ MPSoCs

A comprehensive device family, Zynq UltraScale+ MPSoCs offer single-chip, all programmable, heterogeneous multiprocessors that provide designers with software, hardware, interconnect, power, security, and I/O programmability. The range of devices in the Zynq UltraScale+ MPSoC family allows designers to target cost-sensitive as well as high-performance applications from a single platform using industry-standard tools. While each Zynq UltraScale+ MPSoC contains the same PS, the PL, Video hard blocks, and I/O resources vary between the devices.

Table 7: Zynq UltraScale+ MPSoC Device Features

| | CG Devices | EG Devices | EV Devices |
|-----|--------------------------|--------------------------|--------------------------|
| APU | Dual-core ARM Cortex-A53 | Quad-core ARM Cortex-A53 | Quad-core ARM Cortex-A53 |
| RPU | Dual-core ARM Cortex-R5 | Dual-core ARM Cortex-R5 | Dual-core ARM Cortex-R5 |
| GPU | – | Mali-400MP2 | Mali-400MP2 |
| VCU | – | – | H.264/H.265 |

The Zynq UltraScale+ MPSoCs are able to serve a wide range of applications including:

- Automotive: Driver assistance, driver information, and infotainment
- Wireless Communications: Support for multiple spectral bands and smart antennas
- Wired Communications: Multiple wired communications standards and context-aware network services
- Data Centers: Software Defined Networks (SDN), data pre-processing, and analytics
- Smarter Vision: Evolving video-processing algorithms, object detection, and analytics
- Connected Control/M2M: Flexible/adaptable manufacturing, factory throughput, quality, and safety

The UltraScale MPSoC architecture provides processor scalability from 32 to 64 bits with support for virtualization, the combination of soft and hard engines for real-time control, graphics/video processing, waveform and packet processing, next-generation interconnect and memory, advanced power management, and technology enhancements that deliver multi-level security, safety, and reliability. Xilinx offers a large number of soft IP for the Zynq UltraScale+ MPSoC family. Stand-alone and Linux device drivers are available for the peripherals in the PS and the PL. Xilinx's Vivado® Design Suite, SDK™, and PetaLinux development environments enable rapid product development for software, hardware, and systems engineers. The ARM-based PS also brings a broad range of third-party tools and IP providers in combination with Xilinx's existing PL ecosystem.

The Zynq UltraScale+ MPSoC family delivers unprecedented processing, I/O, and memory bandwidth in the form of an optimized mix of heterogeneous processing engines embedded in a next-generation, high-performance, on-chip interconnect with appropriate on-chip memory subsystems. The heterogeneous processing and programmable engines, which are optimized for different application tasks, enable the Zynq UltraScale+ MPSoCs to deliver the extensive performance and efficiency required to address next-generation smarter systems while retaining backwards compatibility with the original Zynq-7000 All Programmable SoC family. The UltraScale MPSoC architecture also incorporates multiple levels of security, increased safety, and advanced power management, which are critical requirements of next-generation smarter systems. Xilinx's embedded UltraFast™ design methodology fully exploits the

Processing System

Application Processing Unit (APU)

The key features of the APU include:

- 64-bit quad-core ARM Cortex-A53 MPCores. Features associated with each core include:
 - ARM v8-A Architecture
 - Operating target frequency: up to 1.5GHz
 - Single and double precision floating point: 4 SP / 2 DP FLOPs
 - NEON Advanced SIMD support with single and double precision floating point instructions
 - A64 instruction set in 64-bit operating mode, A32/T32 instruction set in 32-bit operating mode
 - Level 1 cache (separate instruction and data, 32KB each for each Cortex-A53 CPU)
 - 2-way set-associative Instruction Cache with parity support
 - 4-way set-associative Data Cache with ECC support
 - Integrated memory management unit (MMU) per processor core
 - TrustZone for secure mode operation
 - Virtualization support
- Ability to operate in single processor, symmetric quad processor, and asymmetric quad-processor modes
- Integrated 16-way set-associative 1MB Unified Level 2 cache with ECC support
- Interrupts and Timers
 - Generic interrupt controller (GIC-400)
 - ARM generic timers (4 timers per CPU)
 - One watchdog timer (WDT)
 - One global timer
 - Two triple timers/counters (TTC)
- Little and big endian support
 - Big endian support in BE8 mode
- CoreSight debug and trace support
 - Embedded Trace Macrocell (ETM) for instruction trace
 - Cross trigger interface (CTI) enabling hardware breakpoints and triggers
- ACP interface to PL for I/O coherency and Level 2 cache allocation
- ACE interface to PL for full coherency
- Power island gating on each processor core
- Optional eFUSE disable per core

Real-Time Processing Unit (RPU)

- Dual-core ARM Cortex-R5 MPCores. Features associated with each core include:
 - ARM v7-R Architecture (32-bit)
 - Operating target frequency: Up to 600MHz
 - A32/T32 instruction set support
 - 4-way set-associative Level 1 caches (separate instruction and data, 32KB each) with ECC support
 - Integrated Memory Protection Unit (MPU) per processor
 - 128KB Tightly Coupled Memory (TCM) with ECC support
 - TCMs can be combined to become 256KB in lockstep mode
- Ability to operate in single-processor or dual-processor modes (split and lock-step)
- Little and big endian support
- Dedicated SWDT and two Triple Timer Counters (TTC)
- CoreSight debug and trace support
 - Embedded Trace Macrocell (ETM) for instruction and trace
 - Cross trigger interface (CTI) enabling hardware breakpoints and triggers
- Optional eFUSE disable

Full-Power Domain DMA (FPD-DMA) and Low-Power Domain DMA (LPD-DMA)

- Two general-purpose DMA controllers one in the full-power domain (FPD-DMA) and one in the low-power domain (LPD-DMA)
- Eight independent channels per DMA
- Multiple transfer types:
 - Memory-to-memory
 - Memory-to-peripheral
 - Peripheral-to-memory and
 - Scatter-gather
- 8 peripheral interfaces per DMA
- TrustZone per DMA for optional secure operation

- Low power modes
 - Active/precharge power down
 - Self-refresh, including clean exit from self-refresh after a controller power cycle
- Enhanced DDR training by allowing software to measure read/write eye and make delay adjustments dynamically
- Independent performance monitors for read path and write path
- Integration of PHY Debug Access Port (DAP) into JTAG for testing

The DDR memory controller is multi-ported and enables the PS and the PL to have shared access to a common memory. The DDR controller features six AXI slave ports for this purpose:

- Two 128-bit AXI ports from the ARM Cortex-A53 CPU(s), RPU (ARM Cortex-R5 and LPD peripherals), GPU, high speed peripherals (USB3, PCIe & SATA), and High Performance Ports (HP0 & HP1) from the PL through the Cache Coherent Interconnect (CCI)
- One 64-bit port is dedicated for the ARM Cortex-R5 CPU(s)
- One 128-bit AXI port from the DisplayPort and HP2 port from the PL
- One 128-bit AXI port from HP3 and HP4 ports from the PL
- One 128-bit AXI port from General DMA and HP5 from the PL

High-Speed Connectivity Peripherals

PCIe

- Compliant with the PCI Express Base Specification 2.1
- Fully compliant with PCI Express transaction ordering rules
- Lane width: x1, x2, or x4 at Gen1 or Gen2 rates
- 1 Virtual Channel
- Full duplex PCIe port
- End Point and single PCIe link Root Port
- Root Port supports Enhanced Configuration Access Mechanism (ECAM), Cfg Transaction generation
- Root Port support for INTx, and MSI
- Endpoint support for MSI or MSI-X
 - 1 physical function, no SR-IOV
 - No relaxed or ID ordering
 - Fully configurable BARs
 - INTx not recommended, but can be generated
 - Endpoint to support configurable target/slave apertures with address translation and Interrupt capability

SATA

- Compliant with SATA 3.1 Specification
- SATA host port supports up to 2 external devices
- Compliant with Advanced Host Controller Interface ('AHCI') ver. 1.3
- 1.5Gb/s, 3.0Gb/s, and 6.0Gb/s data rates
- Power management features: supports partial and slumber modes

USB 3.0

- Two USB controllers (configurable as USB 2.0 or USB 3.0)
- Up to 5.0Gb/s data rate
- Host and Device modes
 - Super Speed, High Speed, Full Speed, and Low Speed
 - Up to 12 endpoints
 - The USB host controller registers and data structures are compliant to Intel xHCI specifications
 - 64-bit AXI master port with built-in DMA
 - Power management features: Hibernation mode

DisplayPort Controller

- 4K Display Processing with DisplayPort output
 - Maximum resolution of 4K x 2K-30 (30Hz pixel rate)
 - DisplayPort AUX channel, and Hot Plug Detect (HPD) on the output
 - RGB YCbCr, 4:2:0; 4:2:2, 4:4:4 with 6, 8, 10, and 12b/c
 - Y-only, xvYCC, RGB 4:4:4, YCbCr 4:4:4, YCbCr 4:2:2, and YCbCr 4:2:0 video format with 6,8,10 and 12-bits per color component
 - 256-color palette
 - Multiple frame buffer formats
 - 1, 2, 4, 8 bits per pixel (bpp) via a palette
 - 16, 24, 32bpp
 - Graphics formats such as RGBA8888, RGB555, etc.
- Accepts streaming video from the PL or dedicated DMA controller
- Enables Alpha blending of graphics and Chroma keying

- Full duplex flow control with recognition of incoming pause frames and hardware generation of transmitted pause frames
- 802.1Q VLAN tagging with recognition of incoming VLAN and priority tagged frames
- Supports IEEE Std 1588 v2

SD/SDIO 3.0 Controller

In addition to secure digital (SD) devices, this controller also supports eMMC 4.51.

- Host mode support only
- Built-in DMA
- 1/4-Bit SD Specification, version 3.0
- 1/4/8-Bit eMMC Specification, version 4.51
- Supports primary boot from SD Card and eMMC (Managed NAND)
- High speed, default speed, and low-speed support
- 1 and 4-bit data interface support
 - Low speed clock 0-400KHz
 - Default speed 0-25MHz
 - High speed clock 0-50MHz
- High speed Interface
 - SD UHS-1: 208MHz
 - eMMC HS200: 200MHz
- Memory, I/O, and SD cards
- Power control modes
- Data FIFO interface up to 512B

UART

- Programmable baud rate generator
- 6, 7, or 8 data bits
- 1, 1.5, or 2 stop bits
- Odd, even, space, mark, or no parity
- Parity, framing, and overrun error detection
- Line break generation and detection
- Automatic echo, local loopback, and remote loopback channel modes
- Modem control signals: CTS, RTS, DSR, DTR, RI, and DCD (from EMIO only)

Interconnect

All the blocks are connected to each other and to the PL through a multi-layered ARM Advanced Microprocessor Bus Architecture (AMBA) AXI interconnect. The interconnect is non-blocking and supports multiple simultaneous master-slave transactions.

The interconnect is designed with latency sensitive masters, such as the ARM CPU, having the shortest paths to memory, and bandwidth critical masters, such as the potential PL masters, having high throughput connections to the slaves with which they need to communicate.

Traffic through the interconnect can be regulated through the Quality of Service (QoS) block in the interconnect. The QoS feature is used to regulate traffic generated by the CPU, DMA controller, and a combined entity representing the masters in the IOP.

PS Interfaces

PS interfaces include external interfaces going off-chip or signals going from PS to PL.

PS External Interfaces

The Zynq UltraScale+ MPSoC's external interfaces use dedicated pins that cannot be assigned as PL pins. These include:

- Clock, reset, boot mode, and voltage reference
- Up to 78 dedicated multiplexed I/O (MIO) pins, software-configurable to connect to any of the internal I/O peripherals and static memory controllers
- 32-bit or 64-bit DDR4/DDR3/DDR3L/LPDDR3 memories with optional ECC
- 32-bit LPDDR4 memory with optional ECC
- 4 channels (TX and RX pair) for transceivers

MIO Overview

The IOP peripherals communicate to external devices through a shared pool of up to 78 dedicated multiplexed I/O (MIO) pins. Each peripheral can be assigned one of several pre-defined groups of pins, enabling a flexible assignment of multiple devices simultaneously. Although 78 pins are not enough for simultaneous use of all the I/O peripherals, most IOP interface signals are available to the PL, allowing use of standard PL I/O pins when powered up and properly configured. Extended multiplexed I/O (EMIO) allows unmapped PS peripherals to access PL I/O.

Port mappings can appear in multiple locations. For example, there are up to 12 possible port mappings for CAN pins. The PS Configuration Wizard (PCW) tool aids in peripheral and static memory pin mapping.

Table 8: MIO Peripheral Interface Mapping

| Peripheral Interface | MIO | EMIO |
|--|---|---|
| Quad-SPI NAND | Yes | No |
| USB2.0: 0,1 | Yes: External PHY | No |
| SDIO 0,1 | Yes | Yes |
| SPI: 0,1 I2C: 0,1 CAN: 0,1 GPIO | Yes CAN: External PHY GPIO: Up to 78 bits | Yes CAN: External PHY GPIO: Up to 96 bits |
| GigE: 0,1,2,3 | RGMII v2.0: External PHY | Supports GMII, RGMII v2.0 (HSTL), RGMII v1.3, MII, SGMII, and 1000BASE-X in Programmable Logic |
| UART: 0,1 | Simple UART: Only two pins (TX and RX) | Full UART (TX, RX, DTR, DCD, DSR, RI, RTS, and CTS) requires either: <ul style="list-style-type: none"> Two Processing System (PS) pins (RX and TX) through MIO and six additional Programmable Logic (PL) pins, <i>or</i> Eight Programmable Logic (PL) pins |
| Debug Trace Ports | Yes: Up to 16 trace bits | Yes: Up to 32 trace bits |
| Processor JTAG | Yes | Yes |

Transceiver (PS-GTR)

The four PS-GTR transceivers, which reside in the full power domain (FPD), support data rates of up to 6.0Gb/s. All the protocols cannot be pinned out at the same time. At any given time, four differential pairs can be pinned out using the transceivers. This is user programmable via the high-speed I/O multiplexer (HS-MIO).

- A Quad transceiver PS-GTR (TX/RX pair) able to support following standards simultaneously
 - x1, x2, or x4 lane of PCIe at Gen1 (2.5Gb/s) or Gen2 (5.0Gb/s) rates
 - 1 or 2 lanes of DisplayPort (TX only) at 1.62Gb/s, 2.7Gb/s, or 5.4Gb/s
 - 1 or 2 SATA channels at 1.5Gb/s, 3.0Gb/s, or 6.0Gb/s
 - 1 or 2 USB3.0 channels at 5.0Gb/s
 - 1-4 Ethernet SGMII channels at 1.25Gb/s
- Provides flexible host-programmable multiplexing function for connecting the transceiver resources to the PS masters (DisplayPort, PCIe, Serial-ATA, USB3.0, and GigE).

3-State Digitally Controlled Impedance and Low Power I/O Features

The 3-state Digitally Controlled Impedance (T_DCI) can control the output drive impedance (series termination) or can provide parallel termination of an input signal to V_{CCO} or split (Thevenin) termination to $V_{CCO}/2$. This allows users to eliminate off-chip termination for signals using T_DCI. In addition to board space savings, the termination automatically turns off when in output mode or when 3-stated, saving considerable power compared to off-chip termination. The I/Os also have low power modes for IBUF and IDELAY to provide further power savings, especially when used to implement memory interfaces.

I/O Logic

Input and Output Delay

All inputs and outputs can be configured as either combinatorial or registered. Double data rate (DDR) is supported by all inputs and outputs. Any input or output can be individually delayed by up to 1,250ps of delay with a resolution of 5–15ps. Such delays are implemented as IDELAY and ODELAY. The number of delay steps can be set by configuration and can also be incremented or decremented while in use. The IDELAY and ODELAY can be cascaded together to double the amount of delay in a single direction.

ISERDES and OSERDES

Many applications combine high-speed, bit-serial I/O with slower parallel operation inside the device. This requires a serializer and deserializer (SerDes) inside the I/O logic. Each I/O pin possesses an IOSERDES (ISERDES and OSERDES) capable of performing serial-to-parallel or parallel-to-serial conversions with programmable widths of 2, 4, or 8 bits. These I/O logic features enable high-performance interfaces, such as Gigabit Ethernet/1000BaseX/SGMII, to be moved from the transceivers to the SelectIO interface.

High-Speed Serial Transceivers

Ultra-fast serial data transmission between devices on the same PCB, over backplanes, and across even longer distances is becoming increasingly important for scaling to 100 Gb/s and 400 Gb/s line cards. Specialized dedicated on-chip circuitry and differential I/O capable of coping with the signal integrity issues are required at these high data rates.

Three types of transceivers are used in Zynq UltraScale+ MPSoCs: GTH, GTY, and PS-GTR. All transceivers are arranged in groups of four, known as a transceiver Quad. Each serial transceiver is a combined transmitter and receiver. [Table 10](#) compares the available transceivers.

Integrated Block for 100G Ethernet

Compliant to the IEEE Std 802.3ba, the 100G Ethernet integrated blocks in the UltraScale architecture provide low latency 100Gb/s Ethernet ports with a wide range of user customization and statistics gathering. With support for 10 x 10.3125Gb/s (CAUI) and 4 x 25.78125Gb/s (CAUI-4) configurations, the integrated block includes both the 100G MAC and PCS logic with support for IEEE Std 1588v2 1-step and 2-step hardware timestamping.

In UltraScale+ devices, the 100G Ethernet blocks contain a Reed Solomon Forward Error Correction (RS-FEC) block, compliant to IEEE Std 802.3bj, that can be used with the Ethernet block or stand alone in user applications. These families also support OTN mapping mode in which the PCS can be operate without using the MAC.

Clock Management

The clock generation and distribution components in UltraScale architecture-based devices are located adjacent to the columns that contain the memory interfacing and input and output circuitry. This tight coupling of clocking and I/O provides low-latency clocking to the I/O for memory interfaces and other I/O protocols. Within every clock management tile (CMT) resides one mixed-mode clock manager (MMCM), two PLLs, clock distribution buffers and routing, and dedicated circuitry for implementing external memory interfaces.

Mixed-Mode Clock Manager

The mixed-mode clock manager (MMCM) can serve as a frequency synthesizer for a wide range of frequencies and as a jitter filter for incoming clocks. At the center of the MMCM is a voltage-controlled oscillator (VCO), which speeds up and slows down depending on the input voltage it receives from the phase frequency detector (PFD).

Three sets of programmable frequency dividers (D, M, and O) are programmable by configuration and during normal operation via the Dynamic Reconfiguration Port (DRP). The pre-divider D reduces the input frequency and feeds one input of the phase/frequency comparator. The feedback divider M acts as a multiplier because it divides the VCO output frequency before feeding the other input of the phase comparator. D and M must be chosen appropriately to keep the VCO within its specified frequency range. The VCO has eight equally-spaced output phases (0°, 45°, 90°, 135°, 180°, 225°, 270°, and 315°). Each phase can be selected to drive one of the output dividers, and each divider is programmable by configuration to divide by any integer from 1 to 128.

The MMCM has three input-jitter filter options: low bandwidth, high bandwidth, or optimized mode. Low-Bandwidth mode has the best jitter attenuation. High-Bandwidth mode has the best phase offset. Optimized mode allows the tools to find the best setting.

The MMCM can have a fractional counter in either the feedback path (acting as a multiplier) or in one output path. Fractional counters allow non-integer increments of 1/8 and can thus increase frequency synthesis capabilities by a factor of 8. The MMCM can also provide fixed or dynamic phase shift in small increments that depend on the VCO frequency. At 1,600MHz, the phase-shift timing increment is 11.2ps.

PLL

With fewer features than the MMCM, the two PLLs in a clock management tile are primarily present to provide the necessary clocks to the dedicated memory interface circuitry. The circuit at the center of the PLLs is similar to the MMCM, with PFD feeding a VCO and programmable M, D, and O counters. There are two divided outputs to the device fabric per PLL as well as one clock plus one enable signal to the memory interface circuitry.

Zynq UltraScale+ MPSoCs are equipped with five additional PLLs in the PS for independently configuring the four primary clock domains with the PS: the APU, the RPU, the DDR controller, and the I/O peripherals.

Clock Distribution

Clocks are distributed throughout Zynq UltraScale+ MPSoCs via buffers that drive a number of vertical and horizontal tracks. There are 24 horizontal clock routes per clock region and 24 vertical clock routes per clock region with 24 additional vertical clock routes adjacent to the MMCM and PLL. Within a clock region, clock signals are routed to the device logic (CLBs, etc.) via 16 gateable leaf clocks.

Several types of clock buffers are available. The BUFGCE and BUFCE_LEAF buffers provide clock gating at the global and leaf levels, respectively. BUFGCTRL provides glitchless clock muxing and gating capability. BUFGCE_DIV has clock gating capability and can divide a clock by 1 to 8. BUFG_GT performs clock division from 1 to 8 for the transceiver clocks. In MPSoCs, clocks can be transferred from the PS to the PL using dedicated buffers.

Memory Interfaces

Memory interface data rates continue to increase, driving the need for dedicated circuitry that enables high performance, reliable interfacing to current and next-generation memory technologies. Every Zynq UltraScale+ MPSoC includes dedicated physical interfaces (PHY) blocks located between the CMT and I/O columns that support implementation of high-performance PHY blocks to external memories such as DDR4, DDR3, QDRII+, and RLDRAM3. The PHY blocks in each I/O bank generate the address/control and data bus signaling protocols as well as the precision clock/data alignment required to reliably communicate with a variety of high-performance memory standards. Multiple I/O banks can be used to create wider memory interfaces.

As well as external parallel memory interfaces, Zynq UltraScale+ MPSoC can communicate to external serial memories, such as Hybrid Memory Cube (HMC), via the high-speed serial transceivers. All transceivers in the UltraScale architecture support the HMC protocol, up to 15Gb/s line rates. UltraScale architecture-based devices support the highest bandwidth HMC configuration of 64 lanes with a single device.

In FPGAs and the MPSoC PL, sensor outputs and up to 17 user-allocated external analog inputs are digitized using a 10-bit 200 kilo-sample-per-second (kSPS) ADC, and the measurements are stored in registers that can be accessed via internal FPGA (DRP), JTAG, PMBus, or I2C interfaces. The I2C interface and PMBus allow the on-chip monitoring to be easily accessed by the System Manager/Host before and after device configuration.

The System Monitor in the MPSoC PS uses a 10-bit, 1 mega-sample-per-second (MSPS) ADC to digitize the sensor inputs. The measurements are stored in registers and are accessed via the Advanced Peripheral Bus (APB) interface by the processors and the PMU in the PS.

Packaging

The UltraScale architecture-based devices are available in a variety of organic flip-chip and lidless flip-chip packages supporting different quantities of I/Os and transceivers. Maximum supported performance can depend on the style of package and its material. Always refer to the specific device data sheet for performance specifications by package type.

In flip-chip packages, the silicon device is attached to the package substrate using a high-performance flip-chip process. Decoupling capacitors are mounted on the package substrate to optimize signal integrity under simultaneous switching of outputs (SSO) conditions.

System-Level Features

Several functions span both the PS and PL and include:

- Reset Management
- Clock Management
- Power Domains
- PS Boot and Device Configuration
- Hardware and Software Debug Support

Reset Management

The reset management function provides the ability to reset the entire device or individual units within it. The PS supports these reset functions and signals:

- External and internal power-on reset signal
- Warm reset
- Watchdog timer reset
- User resets to PL
- Software, watchdog timer, or JTAG provided resets
- Security violation reset (locked down reset)

PS Boot and Device Configuration

Zynq UltraScale+ MPSoCs use a multi-stage boot process that supports both a non-secure and a secure boot. The PS is the master of the boot and configuration process. For a secure boot, the AES-GCM, SHA-3/384 decrypts and authenticates the images while the 4096-bit RSA block authenticates the image.

Upon reset, the device mode pins are read to determine the primary boot device to be used: NAND, Quad-SPI, SD, eMMC, or JTAG. JTAG can only be used as a non-secure boot source and is intended for debugging purposes. The CSU executes code out of on-chip ROM and copies the first stage boot loader (FSBL) from the boot device to the OCM.

After copying the FSBL to OCM, one of the processors, either the Cortex-A53 or Cortex-R5, executes the FSBL. Xilinx supplies example FSBLs or users can create their own. The FSBL initiates the boot of the PS and can load and configure the PL, or configuration of the PL can be deferred to a later stage. The FSBL typically loads either a user application or an optional second stage boot loader (SSBL), such as U-Boot. Users obtain example SSBL from Xilinx or a third party, or they can create their own SSBL. The SSBL continues the boot process by loading code from any of the primary boot devices or from other sources such as USB, Ethernet, etc. If the FSBL did not configure the PL, the SSBL can do so, or again, the configuration can be deferred to a later stage.

The static memory interface controller (NAND, eMMC, or Quad-SPI) is configured using default settings. To improve device configuration speed, these settings can be modified by information provided in the boot image header. The ROM boot image is not user readable or callable after boot.

Hardware and Software Debug Support

The debug system used in Zynq UltraScale+ MPSoCs is based on the ARM CoreSight architecture. It uses ARM CoreSight components including an embedded trace controller (ETC), an embedded trace Macrocell (ETM) for each Cortex-A53 and Cortex-R5 processor, and a system trace Macrocell (STM). This enables advanced debug features like event trace, debug breakpoints and triggers, cross-trigger, and debug bus dump to memory. The programmable logic can be debugged with the Xilinx Vivado Logic Analyzer.

Debug Ports

Three JTAG ports are available and can be chained together or used separately. When chained together, a single port is used for chip-level JTAG functions, ARM processor code downloads and run-time control operations, PL configuration, and PL debug with the Vivado Logic Analyzer. This enables tools such as the Xilinx Software Development Kit (SDK) and Vivado Logic Analyzer to share a single download cable from Xilinx.

When the JTAG chain is split, one port is used to directly access the ARM DAP interface. This CoreSight interface enables the use of ARM-compliant debug and software development tools such as Development Studio 5 (DS-5™). The other JTAG port can then be used by the Xilinx FPGA tools for access to the PL, including configuration bitstream downloads and PL debug with the Vivado Logic Analyzer. In this mode, users can download to and debug the PL in the same manner as a stand-alone FPGA.

Revision History

The following table shows the revision history for this document:

| Date | Version | Description of Revisions |
|------------|---------|---|
| 02/15/2017 | 1.4 | Updated DSP count in Table 1 , Table 3 , and Table 5 . Updated I/O Electrical Characteristics . Updated Table 12 with -2E speed grade. |
| 09/23/2016 | 1.3 | Updated Table 2 ; Table 3 ; Table 4 ; Table 6 ; Graphics Processing Unit (GPU) ; and NAND ONFI 3.1 Flash Controller . |
| 06/03/2016 | 1.2 | Added CG devices: Updated Table 1 ; Table 2 ; Table 3 ; Table 4 ; Table 5 ; Table 6 ; and Table 12 . Added Video Encoder/Decoder (VCU) ; Table 7 ; and Power Examples (removed XPE Computed Range table). Updated: General Description ; ARM Cortex-A53 Based Application Processing Unit (APU) ; Zynq UltraScale+ MPSoCs ; Dynamic Memory Controller (DDRC) ; and Figure 3 . |
| 01/28/2016 | 1.1 | Updated Table 1 and Table 2 . |
| 11/24/2015 | 1.0 | Initial Xilinx release. |

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