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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	MIPS32® M4K™
Core Size	32-Bit Single-Core
Speed	80MHz
Connectivity	CANbus, I ² C, SPI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	53
Program Memory Size	64KB (64K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	16K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	A/D 16x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-TQFP
Supplier Device Package	64-TQFP (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mx534f064ht-i-pt

PIC32MX5XX/6XX/7XX

TABLE 13: PIN NAMES FOR 124-PIN USB, ETHERNET, AND CAN DEVICES (CONTINUED)

124-PIN VTLA (BOTTOM VIEW) ^(2,3)							
		A17		B13	B29		A34
						Conductive Thermal Pad	
PIC32MX675F512L PIC32MX695F512L PIC32MX795F512L				B1	B56	B41	A51
		A1					
		Polarity Indicator		A68			
Package Bump #	Full Pin Name			Package Bump #	Full Pin Name		
B8	VSS			B33	TDO/RA5		
B9	TMS/RA0			B34	OSC1/CLKI/RC12		
B10	AERXD1/INT2/RE9			B35	No Connect (NC)		
B11	AN4/C1IN-/CN6/RB4			B36	AETXCLK/SCL1/INT3/RA14		
B12	VSS			B37	RTCC/EMDIO/AEMDIO/IC1/RD8		
B13	AN2/C2IN-/CN4/RB2			B38	SCK1/IC3/PMCS2/PMA15/RD10		
B14	PGED1/AN0/CN2/RB0			B39	SDO1/OC1/INT0/RD0		
B15	No Connect (NC)			B40	SOSCO/T1CK/CN0/RC14		
B16	PGED2/AN7/RB7			B41	VSS		
B17	VREF+/CVREF+/AERXD3/PMA6/RA10			B42	OC3/RD2		
B18	AVSS			B43	ETXD2/IC5/PMD12/RD12		
B19	AN9/C2OUT/RB9			B44	OC5/PMWR/CN13/RD4		
B20	AN11/ERXERR/AETXERR/PMA12/RB11			B45	ETXEN/PMD14/CN15/RD6		
B21	VDD			B46	VSS		
B22	AC1TX/SCK4/U5TX/U2RTS/RF13			B47	No Connect (NC)		
B23	AN12/ERXD0/AECRS/PMA11/RB12			B48	VCAP		
B24	AN14/ERXD2/AETXD3/PMALH/PMA1/RB14			B49	C1RX ⁽¹⁾ /ETXD1/PMD11/RF0		
B25	VSS			B50	C2TX ⁽¹⁾ /ETXERR/PMD9/RG1		
B26	AETXD0/SS3/U4RX/U1CTS/CN20/RD14			B51	TRCLK/RA6		
B27	SDA5/SDI4/U2RX/PMA9/CN17/RF4			B52	PMD0/RE0		
B28	No Connect (NC)			B53	VDD		
B29	SCL3/SDO3/U1TX/RF8			B54	TRD2/RG14		
B30	VUSB3V3			B55	TRD0/RG13		
B31	D+/RG2			B56	PMD3/RE3		

- Note**
- 1: This pin is only available on PIC32MX795F512L devices.
 - 2: Shaded package bumps are 5V tolerant.
 - 3: It is recommended that the user connect the printed circuit board (PCB) ground to the conductive thermal pad on the bottom of the package. And to not run non-Vss PCB traces under the conductive thermal pad on the same side of the PCB layout.

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TABLE 1-1: PINOUT I/O DESCRIPTIONS (CONTINUED)

Pin Name	Pin Number ⁽¹⁾				Pin Type	Buffer Type	Description
	64-Pin QFN/TQFP	100-Pin TQFP	121-Pin TFBGA	124-pin VTLA			
PMD0	60	93	A4	B52	I/O	TTL/ST	Parallel Master Port data (Demultiplexed Master mode) or address/data (Multiplexed Master modes)
PMD1	61	94	B4	A64	I/O	TTL/ST	
PMD2	62	98	B3	A66	I/O	TTL/ST	
PMD3	63	99	A2	B56	I/O	TTL/ST	
PMD4	64	100	A1	A67	I/O	TTL/ST	
PMD5	1	3	D3	B2	I/O	TTL/ST	
PMD6	2	4	C1	A4	I/O	TTL/ST	
PMD7	3	5	D2	B3	I/O	TTL/ST	
PMD8	—	90	A5	A61	I/O	TTL/ST	
PMD9	—	89	E6	B50	I/O	TTL/ST	
PMD10	—	88	A6	A60	I/O	TTL/ST	
PMD11	—	87	B6	B49	I/O	TTL/ST	
PMD12	—	79	A9	B43	I/O	TTL/ST	
PMD13	—	80	D8	A54	I/O	TTL/ST	
PMD14	—	83	D7	B45	I/O	TTL/ST	
PMD15	—	84	C7	A56	I/O	TTL/ST	
PMALL	30	44	L8	A29	O	—	Parallel Master Port address latch enable low byte (Multiplexed Master modes)
PMALH	29	43	K7	B24	O	—	Parallel Master Port address latch enable high byte (Multiplexed Master modes)
PMRD	53	82	B8	A55	O	—	Parallel Master Port read strobe
PMWR	52	81	C8	B44	O	—	Parallel Master Port write strobe
VBUS	34	54	H8	A37	I	Analog	USB bus power monitor
VUSB3V3	35	55	H9	B30	P	—	USB internal transceiver supply. If the USB module is <i>not</i> used, this pin must be connected to VDD.
VBUSON	11	20	H1	A12	O	—	USB Host and OTG bus power control output
D+	37	57	H10	B31	I/O	Analog	USB D+
D-	36	56	J11	A38	I/O	Analog	USB D-
USBID	33	51	K10	A35	I	ST	USB OTG ID detect
C1RX	58	87	B6	B49	I	ST	CAN1 bus receive pin
C1TX	59	88	A6	A60	O	—	CAN1 bus transmit pin
AC1RX	32	40	K6	A27	I	ST	Alternate CAN1 bus receive pin
AC1TX	31	39	L6	B22	O	—	Alternate CAN1 bus transmit pin
C2RX	29	90	A5	A61	I	ST	CAN2 bus receive pin
C2TX	21	89	E6	B50	O	—	CAN2 bus transmit pin
AC2RX	—	8	E2	A6	I	ST	Alternate CAN2 bus receive pin

Legend: CMOS = CMOS compatible input or output Analog = Analog input P = Power
ST = Schmitt Trigger input with CMOS levels O = Output I = Input
TTL = TTL input buffer

Note 1: Pin numbers are only provided for reference. See the “**Device Pin Tables**” section for device pin availability.

2: See **25.0 “Ethernet Controller”** for more information.

REGISTER 8-1: OSCCON: OSCILLATOR CONTROL REGISTER (CONTINUED)

- bit 2 **UFRGEN:** USB FRC Clock Enable bit
 1 = Enable FRC as the clock source for the USB clock source
 0 = Use the Primary Oscillator or USB PLL as the USB clock source
- bit 1 **SOSCEN:** Secondary Oscillator (SOSC) Enable bit
 1 = Enable Secondary Oscillator
 0 = Disable Secondary Oscillator
- bit 0 **OSWEN:** Oscillator Switch Enable bit
 1 = Initiate an oscillator switch to selection specified by NOSC<2:0> bits
 0 = Oscillator switch is complete

Note: Writes to this register require an unlock sequence. Refer to Section 6. “Oscillator” (DS60001112) in the <i>“PIC32 Family Reference Manual”</i> for details.
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REGISTER 10-5: DCRCDATA: DMA CRC DATA REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	DCRCDATA<31:24>							
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	DCRCDATA<23:16>							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	DCRCDATA<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	DCRCDATA<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **DCRCDATA<31:0>**: CRC Data Register bits

Writing to this register will seed the CRC generator. Reading from this register will return the current value of the CRC. Bits greater than PLEN will return '0' on any read.

When CRCTYP (DCRCCON<15>) = 1 (CRC module is in IP Header mode):

Only the lower 16 bits contain IP header checksum information. The upper 16 bits are always '0'. Data written to this register is converted and read back in 1's complement form (current IP header checksum value).

When CRCTYP (DCRCCON<15>) = 0 (CRC module is in LFSR mode):

Bits greater than PLEN will return '0' on any read.

REGISTER 10-6: DCRCXOR: DMA CRCXOR ENABLE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	DCRCXOR<31:24>							
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	DCRCXOR<23:16>							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	DCRCXOR<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	DCRCXOR<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **DCRCXOR<31:0>**: CRC XOR Register bits

When CRCTYP (DCRCCON<15>) = 1 (CRC module is in IP Header mode):

This register is unused.

When CRCTYP (DCRCCON<15>) = 0 (CRC module is in LFSR mode):

1 = Enable the XOR input to the Shift register

0 = Disable the XOR input to the Shift register; data is shifted in directly from the previous stage in the register

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REGISTER 10-16: DCHxCSIZ: DMA CHANNEL 'x' CELL-SIZE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CHCSIZ<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CHCSIZ<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **CHCSIZ<15:0>:** Channel Cell-Size bits

1111111111111111 = 65,535 bytes transferred on an event

•

•

•

0000000000000010 = 2 bytes transferred on an event

0000000000000001 = 1 byte transferred on an event

0000000000000000 = 65,536 bytes transferred on an event

REGISTER 10-17: DCHxCPTR: DMA CHANNEL 'x' CELL POINTER REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	CHCPTR<15:8>							
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	CHCPTR<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **CHCPTR<7:0>:** Channel Cell Progress Pointer bits

1111111111111111 = 65,535 bytes have been transferred since the last event

•

•

•

0000000000000001 = 1 byte has been transferred since the last event

0000000000000000 = 0 bytes have been transferred since the last event

Note: When in Pattern Detect mode, this register is reset on a pattern detect.

TABLE 11-1: USB REGISTER MAP (CONTINUED)

Virtual Address (BF88_#)	Register Name ⁽¹⁾	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
53A0	U1EP10	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSK	0000
53B0	U1EP11	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSK	0000
53C0	U1EP12	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSK	0000
53D0	U1EP13	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSK	0000
53E0	U1EP14	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSK	0000
53F0	U1EP15	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSK	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: All registers in this table (except as noted) have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC respectively. See **Section 12.1.1 “CLR, SET and INV Registers”** for more information.
 - 2: This register does not have associated SET and INV registers.
 - 3: This register does not have associated CLR, SET and INV registers.
 - 4: Reset value for this bit is undefined.

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NOTES:

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REGISTER 12-1: CNCON: CHANGE NOTICE CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	U-0	R/W-0	U-0	U-0	U-0	U-0	U-0
	ON	—	SIDL	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ON:** Change Notice (CN) Control ON bit

1 = CN is enabled

0 = CN is disabled

bit 14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Stop in Idle Control bit

1 = Idle mode halts CN operation

0 = Idle mode does not affect CN operation

bit 12-0 **Unimplemented:** Read as '0'

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NOTES:

17.0 OUTPUT COMPARE

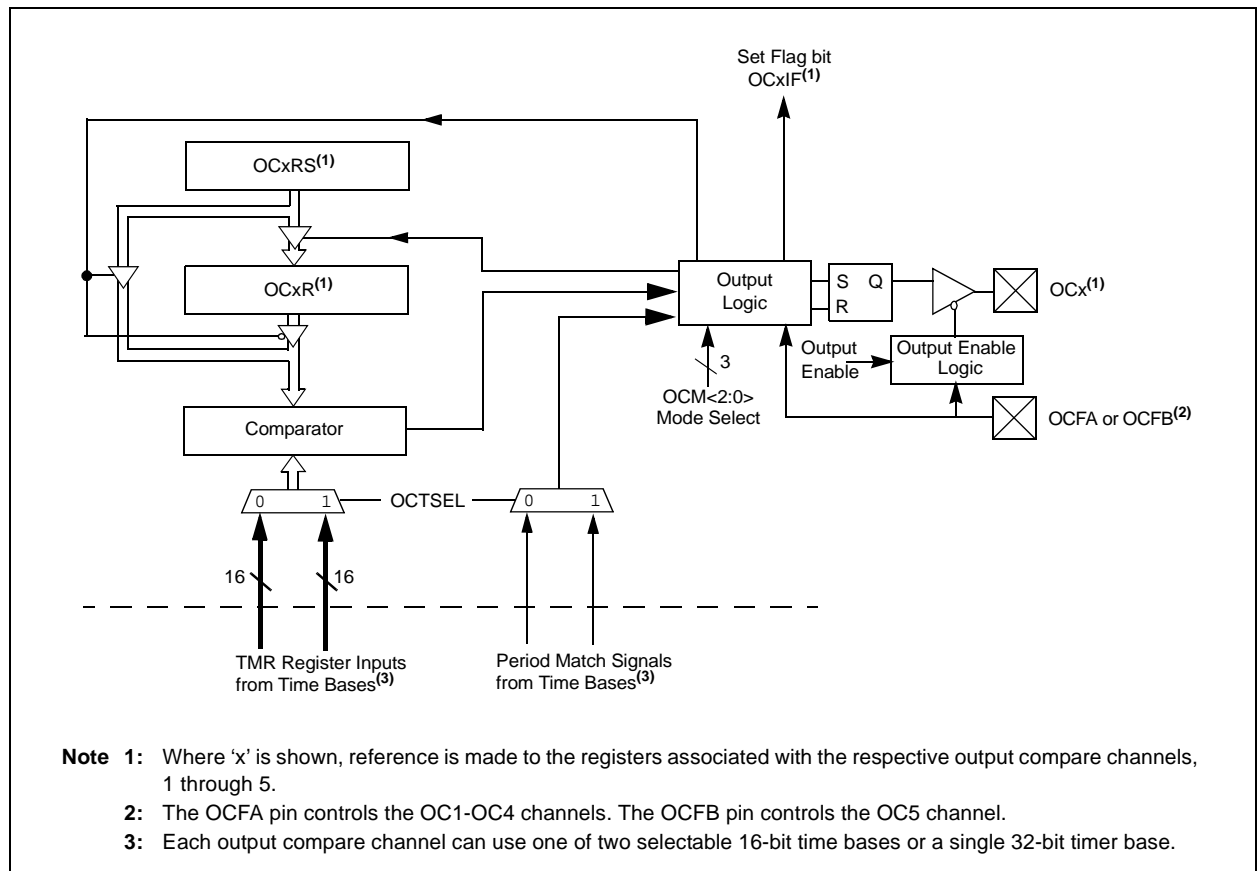
Note: This data sheet summarizes the features of the PIC32MX5XX/6XX/7XX family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 16. “Output Compare”** (DS60001111) in the “PIC32 Family Reference Manual”, which is available from the Microchip web site (www.microchip.com/PIC32).

The Output Compare module is used to generate a single pulse or a series of pulses in response to selected time base events. For all modes of operation, the Output Compare module compares the values stored in the OCxR and/or the OCxRS registers to the value in the selected timer. When a match occurs, the Output Compare module generates an event based on the selected mode of operation.

The following are key features of the Output Compare module:

- Multiple Output Compare modules in a device
- Programmable interrupt generation on compare event
- Single and Dual Compare modes
- Single and continuous output pulse generation
- Pulse-Width Modulation (PWM) mode
- Hardware-based PWM Fault detection and automatic output disable
- Programmable selection of 16-bit or 32-bit time bases
- Can operate from either of two available 16-bit time bases or a single 32-bit time base

FIGURE 17-1: OUTPUT COMPARE MODULE BLOCK DIAGRAM



REGISTER 18-2: SPIxSTAT: SPI STATUS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0 —	U-0 —	U-0 —	R-0	R-0	R-0	R-0	R-0
	RXBUFELM<4:0>							
23:16	U-0 —	U-0 —	U-0 —	R-0	R-0	R-0	R-0	R-0
	TXBUFELM<4:0>							
15:8	U-0 —	U-0 —	U-0 —	U-0 —	R-0 SPIBUSY	U-0 —	U-0 —	R-0 SPITUR
7:0	R-0 SRMT	R/W-0 SPIOV	R-0 SPIRBE	U-0 —	R-1 SPITBE	U-0 —	R-0 SPITBF	R-0 SPIRBF

Legend:	C = Clearable bit	HS = Set in hardware
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

- bit 31-29 **Unimplemented:** Read as '0'
- bit 28-24 **RXBUFELM<4:0>:** Receive Buffer Element Count bits (only valid when ENHBUF = 1)
- bit 23-21 **Unimplemented:** Read as '0'
- bit 20-16 **TXBUFELM<4:0>:** Transmit Buffer Element Count bits (only valid when ENHBUF = 1)
- bit 15-12 **Unimplemented:** Read as '0'
- bit 11 **SPIBUSY:** SPI Activity Status bit
 1 = SPI peripheral is currently busy with some transactions
 0 = SPI peripheral is currently idle
- bit 10-9 **Unimplemented:** Read as '0'
- bit 8 **SPITUR:** Transmit Under Run bit
 1 = Transmit buffer has encountered an underrun condition
 0 = Transmit buffer has no underrun condition
 This bit is only valid in Framed Sync mode; the underrun condition must be cleared by disabling/re-enabling the module.
- bit 7 **SRMT:** Shift Register Empty bit (only valid when ENHBUF = 1)
 1 = When SPI module shift register is empty
 0 = When SPI module shift register is not empty
- bit 6 **SPIOV:** Receive Overflow Flag bit
 1 = A new data is completely received and discarded. The user software has not read the previous data in the SPIxBUF register.
 0 = No overflow has occurred
 This bit is set in hardware; can only be cleared (= 0) in software.
- bit 5 **SPIRBE:** RX FIFO Empty bit (only valid when ENHBUF = 1)
 1 = RX FIFO is empty (CRPTR = SWPTR)
 0 = RX FIFO is not empty (CRPTR ≠ SWPTR)
- bit 4 **Unimplemented:** Read as '0'
- bit 3 **SPITBE:** SPI Transmit Buffer Empty Status bit
 1 = Transmit buffer, SPIxTXB is empty
 0 = Transmit buffer, SPIxTXB is not empty
 Automatically set in hardware when SPI transfers data from SPIxTXB to SPIxSR.
 Automatically cleared in hardware when SPIxBUF is written to, loading SPIxTXB.
- bit 2 **Unimplemented:** Read as '0'

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REGISTER 21-1: PMCON: PARALLEL PORT CONTROL REGISTER (CONTINUED)

- bit 3 **CS1P:** Chip Select 0 Polarity bit⁽²⁾
 1 = Active-high (PMCS1)
 0 = Active-low (PMCS1)
- bit 2 **Unimplemented:** Read as '0'
- bit 1 **WRSP:** Write Strobe Polarity bit
 For Slave Modes and Master mode 2 (PMMODE<9:8> = 00,01,10):
 1 = Write strobe active-high (PMWR)
 0 = Write strobe active-low (PMWR)
 For Master mode 1 (PMMODE<9:8> = 11):
 1 = Enable strobe active-high (PMENB)
 0 = Enable strobe active-low (PMENB)
- bit 0 **RDSP:** Read Strobe Polarity bit
 For Slave modes and Master mode 2 (PMMODE<9:8> = 00,01,10):
 1 = Read Strobe active-high (PMRD)
 0 = Read Strobe active-low (PMRD)
 For Master mode 1 (PMMODE<9:8> = 11):
 1 = Read/write strobe active-high (PMRD/PMWR)
 0 = Read/write strobe active-low (PMRD/PMWR)

Note 1: When using the 1:1 PBCLK divisor, the user's software should not read/write the peripheral's SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON control bit.

2: These bits have no effect when their corresponding pins are used as address lines.

REGISTER 22-3: RTCTIME: RTC TIME VALUE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	HR10<3:0>				HR01<3:0>			
23:16	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	MIN10<3:0>				MIN01<3:0>			
15:8	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	SEC10<3:0>				SEC01<3:0>			
7:0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-28 **HR10<3:0>**: Binary-Coded Decimal Value of Hours bits, 10 digits; contains a value from 0 to 2

bit 27-24 **HR01<3:0>**: Binary-Coded Decimal Value of Hours bits, 1 digit; contains a value from 0 to 9

bit 23-20 **MIN10<3:0>**: Binary-Coded Decimal Value of Minutes bits, 10 digits; contains a value from 0 to 5

bit 19-16 **MIN01<3:0>**: Binary-Coded Decimal Value of Minutes bits, 1 digit; contains a value from 0 to 9

bit 15-12 **SEC10<3:0>**: Binary-Coded Decimal Value of Seconds bits, 10 digits; contains a value from 0 to 5

bit 11-8 **SEC01<3:0>**: Binary-Coded Decimal Value of Seconds bits, 1 digit; contains a value from 0 to 9

bit 7-0 **Unimplemented**: Read as '0'

Note: This register is only writable when RTCWREN = 1 (RTCCON<3>).

REGISTER 24-14: CifLTCON4: CAN FILTER CONTROL REGISTER 4 (CONTINUED)

- bit 15 **FLTEN17**: Filter 13 Enable bit
1 = Filter is enabled
0 = Filter is disabled
- bit 14-13 **MSEL17<1:0>**: Filter 17 Mask Select bits
11 = Acceptance Mask 3 selected
10 = Acceptance Mask 2 selected
01 = Acceptance Mask 1 selected
00 = Acceptance Mask 0 selected
- bit 12-8 **FSEL17<4:0>**: FIFO Selection bits
11111 = Message matching filter is stored in FIFO buffer 31
11110 = Message matching filter is stored in FIFO buffer 30
•
•
•
00001 = Message matching filter is stored in FIFO buffer 1
00000 = Message matching filter is stored in FIFO buffer 0
- bit 7 **FLTEN16**: Filter 16 Enable bit
1 = Filter is enabled
0 = Filter is disabled
- bit 6-5 **MSEL16<1:0>**: Filter 16 Mask Select bits
11 = Acceptance Mask 3 selected
10 = Acceptance Mask 2 selected
01 = Acceptance Mask 1 selected
00 = Acceptance Mask 0 selected
- bit 4-0 **FSEL16<4:0>**: FIFO Selection bits
11111 = Message matching filter is stored in FIFO buffer 31
11110 = Message matching filter is stored in FIFO buffer 30
•
•
•
00001 = Message matching filter is stored in FIFO buffer 1
00000 = Message matching filter is stored in FIFO buffer 0

Note: The bits in this register can only be modified if the corresponding filter enable (FLTENn) bit is '0'.

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REGISTER 25-32: EMAC1MCMD: ETHERNET CONTROLLER MAC MII MANAGEMENT COMMAND REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
	—	—	—	—	—	—	SCAN	READ

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-2 **Unimplemented:** Read as '0'

bit 1 **SCAN:** MII Management Scan Mode bit

1 = The MII Management module will perform read cycles continuously (for example, useful for monitoring the Link Fail)

0 = Normal Operation

bit 0 **READ:** MII Management Read Command bit

1 = The MII Management module will perform a single read cycle. The read data is returned in the EMAC1MRDD register

0 = The MII Management module will perform a write cycle. The write data is taken from the EMAC1MWTD register

Note: Both 16-bit and 32-bit accesses are allowed to these registers (including the SET, CLR and INV registers). 8-bit accesses are not allowed and are ignored by the hardware.

REGISTER 25-36: EMAC1MIND: ETHERNET CONTROLLER MAC MII MANAGEMENT INDICATORS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	—	LINKFAIL	NOTVALID	SCAN	MIIMBUSY

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-4 **Unimplemented:** Read as '0'

bit 3 **LINKFAIL:** Link Fail bit

When '1' is returned - indicates link fail has occurred. This bit reflects the value last read from the PHY status register.

bit 2 **NOTVALID:** MII Management Read Data Not Valid bit

When '1' is returned - indicates an MII management read cycle has not completed and the Read Data is not yet valid.

bit 1 **SCAN:** MII Management Scanning bit

When '1' is returned - indicates a scan operation (continuous MII Management Read cycles) is in progress.

bit 0 **MIIMBUSY:** MII Management Busy bit

When '1' is returned - indicates MII Management module is currently performing an MII Management Read or Write cycle.

Note: Both 16-bit and 32-bit accesses are allowed to these registers (including the SET, CLR and INV registers). 8-bit accesses are not allowed and are ignored by the hardware.

31.2 MPLAB XC Compilers

The MPLAB XC Compilers are complete ANSI C compilers for all of Microchip's 8, 16, and 32-bit MCU and DSC devices. These compilers provide powerful integration capabilities, superior code optimization and ease of use. MPLAB XC Compilers run on Windows, Linux or MAC OS X.

For easy source level debugging, the compilers provide debug information that is optimized to the MPLAB X IDE.

The free MPLAB XC Compiler editions support all devices and commands, with no time or memory restrictions, and offer sufficient code optimization for most applications.

MPLAB XC Compilers include an assembler, linker and utilities. The assembler generates relocatable object files that can then be archived or linked with other relocatable object files and archives to create an executable file. MPLAB XC Compiler uses the assembler to produce its object file. Notable features of the assembler include:

- Support for the entire device instruction set
- Support for fixed-point and floating-point data
- Command-line interface
- Rich directive set
- Flexible macro language
- MPLAB X IDE compatibility

31.3 MPASM Assembler

The MPASM Assembler is a full-featured, universal macro assembler for PIC10/12/16/18 MCUs.

The MPASM Assembler generates relocatable object files for the MPLINK Object Linker, Intel® standard HEX files, MAP files to detail memory usage and symbol reference, absolute LST files that contain source lines and generated machine code, and COFF files for debugging.

The MPASM Assembler features include:

- Integration into MPLAB X IDE projects
- User-defined macros to streamline assembly code
- Conditional assembly for multipurpose source files
- Directives that allow complete control over the assembly process

31.4 MPLINK Object Linker/ MPLIB Object Librarian

The MPLINK Object Linker combines relocatable objects created by the MPASM Assembler. It can link relocatable objects from precompiled libraries, using directives from a linker script.

The MPLIB Object Librarian manages the creation and modification of library files of precompiled code. When a routine from a library is called from a source file, only the modules that contain that routine will be linked in with the application. This allows large libraries to be used efficiently in many different applications.

The object linker/librarian features include:

- Efficient linking of single libraries instead of many smaller files
- Enhanced code maintainability by grouping related modules together
- Flexible creation of libraries with easy module listing, replacement, deletion and extraction

31.5 MPLAB Assembler, Linker and Librarian for Various Device Families

MPLAB Assembler produces relocatable machine code from symbolic assembly language for PIC24, PIC32 and dsPIC DSC devices. MPLAB XC Compiler uses the assembler to produce its object file. The assembler generates relocatable object files that can then be archived or linked with other relocatable object files and archives to create an executable file. Notable features of the assembler include:

- Support for the entire device instruction set
- Support for fixed-point and floating-point data
- Command-line interface
- Rich directive set
- Flexible macro language
- MPLAB X IDE compatibility

TABLE 32-11: DC CHARACTERISTICS: PROGRAM MEMORY⁽³⁾

DC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-Temp				
Param. No.	Symbol	Characteristics	Min.	Typ. ⁽¹⁾	Max.	Units	Conditions
D130	EP	Cell Endurance	1000	—	—	E/W	—
D130a	EP	Cell Endurance	20,000	—	—	E/W	See Note 5
D131	VPR	VDD for Read	2.3	—	3.6	V	—
D132	VPEW	VDD for Erase or Write	3.0	—	3.6	V	—
D132a	VPEW	VDD for Erase or Write	2.3	—	3.6	V	See Note 5
D134	TRETD	Characteristic Retention	20	—	—	Year	Provided no other specifications are violated
D135	IDDP	Supply Current during Programming	—	10	—	mA	—
D138	TWW	Word Write Cycle Time ⁽⁴⁾	—	411	—	FRC Cycles	—
D136	TRW	Row Write Cycle Time ^(2,4)	—	26067	—	FRC Cycles	—
D137	TPE	Page Erase Cycle Time ⁽⁴⁾	—	201060	—	FRC Cycles	—
D139	TCE	Chip Erase Cycle Time ⁽⁴⁾	—	804652	—	FRC Cycles	—

Note 1: Data in “Typical” column is at 3.3V, 25°C unless otherwise stated.

- 2:** The minimum SYSCLK for row programming is 4 MHz. Care should be taken to minimize bus activities during row programming, such as suspending any memory-to-memory DMA operations. If heavy bus loads are expected, selecting Bus Matrix Arbitration mode 2 (rotating priority) may be necessary. The default Arbitration mode is mode 1 (CPU has lowest priority).
- 3:** Refer to “PIC32 Flash Programming Specification” (DS60001145) for operating conditions during programming and erase cycles.
- 4:** This parameter depends on the FRC accuracy (see Table 32-19) and the FRC tuning values (see Register 8-2).
- 5:** This parameter only applies to PIC32MX534/564/664/764 devices.

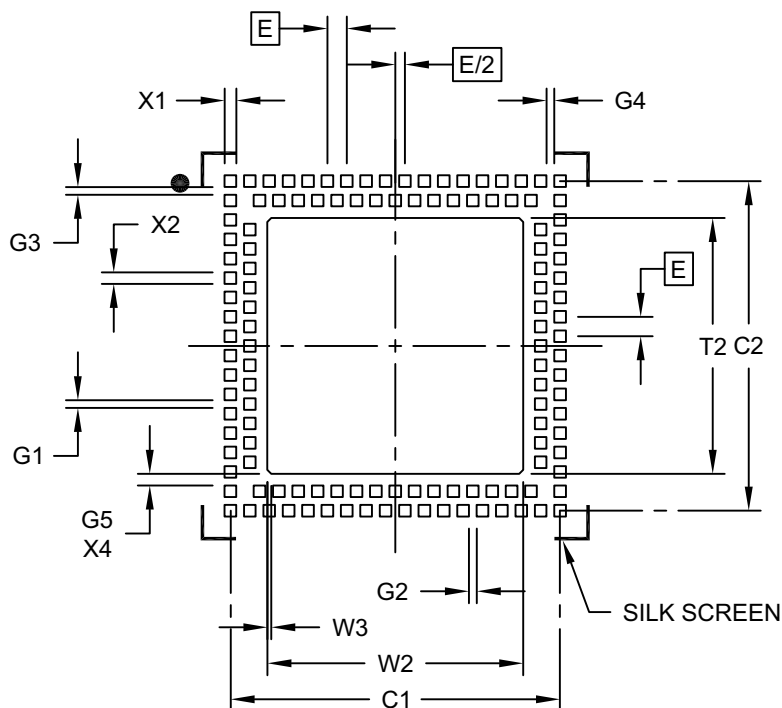
TABLE 32-12: PROGRAM FLASH MEMORY WAIT STATE CHARACTERISTICS

DC CHARACTERISTICS		Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-Temp	
Required Flash Wait States	SYSCLK	Units	Comments
0 Wait State	0 to 30	MHz	—
1 Wait State	31 to 60		
2 Wait States	61 to 80		

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124-Very Thin Leadless Array Package (TL) – 9x9x0.9 mm Body [VTLA]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E	0.50 BSC		
Pad Clearance	G1	0.20		
Pad Clearance	G2	0.20		
Pad Clearance	G3	0.20		
Pad Clearance	G4	0.20		
Contact to Center Pad Clearance (X4)	G5	0.30		
Optional Center Pad Width	T2			6.60
Optional Center Pad Length	W2			6.60
Optional Center Pad Chamfer (X4)	W3		0.10	
Contact Pad Spacing	C1		8.50	
Contact Pad Spacing	C2		8.50	
Contact Pad Width (X124)	X1			0.30
Contact Pad Length (X124)	X2			0.30

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2193A

PIC32MX5XX/6XX/7XX

APPENDIX B: REVISION HISTORY

Revision A (August 2009)

This is the initial released version of this document.

Revision B (November 2009)

The revision includes the following global update:

Added Note 2 to the shaded table that appears at the beginning of each chapter. This new note provides information regarding the availability of registers and their associated bits.

Other major changes are referenced by their respective chapter/section in Table B-1.

TABLE B-1: MAJOR SECTION UPDATES

Section Name	Update Description
“High-Performance, USB, CAN and Ethernet 32-bit Flash Microcontrollers”	<p>Added the following devices:</p> <ul style="list-style-type: none">- PIC32MX575F256L- PIC32MX695F512L- PIC32MX695F512H <p>The 100-pin TQFP pin diagrams have been updated to reflect the current pin name locations (see the “Pin Diagrams” section).</p> <p>Added the 121-pin Ball Grid Array (XBGA) pin diagram.</p> <p>Updated Table 1: “PIC32 USB and CAN – Features”</p> <p>Added the following tables:</p> <ul style="list-style-type: none">- Table 4: “Pin Names: PIC32MX534F064L, PIC32MX564F064L, PIC32MX564F128L, PIC32MX575F256L and PIC32MX575F512L Devices”- Table 5: “Pin Names: PIC32MX664F064L, PIC32MX664F128L, PIC32MX675F256L, PIC32MX675F512L and PIC32MX695F512L Devices”- Table 6: “Pin Names: PIC32MX775F256L, PIC32MX775F512L and PIC32MX795F512L Devices” <p>Updated the following pins as 5V tolerant:</p> <ul style="list-style-type: none">- 64-pin QFN: Pin 36 (D-/RG3) and Pin 37 (D+/RG2)- 64-pin TQFP: Pin 36 (D-/RG3) and Pin 37 (D+/RG2)- 100-pin TQFP: Pin 56 (D-/RG3) and Pin 57 (D+/RG2)
1.0 “Guidelines for Getting Started with 32-bit Microcontrollers”	<p>Removed the last sentence of 1.3.1 “Internal Regulator Mode”.</p> <p>Removed Section 2.3.2 “External Regulator Mode”</p>