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#### What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

#### Applications of "<u>Embedded -</u> <u>Microcontrollers</u>"

#### Details

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Detuns	
Product Status	Active
Core Processor	MIPS32® M4K™
Core Size	32-Bit Single-Core
Speed	80MHz
Connectivity	CANbus, I <sup>2</sup> C, SPI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	
Program Memory Size	64KB (64K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	16K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	A/D 16x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	121-TFBGA
Supplier Device Package	121-TFBGA (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mx534f064lt-i-bg

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Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong

## TABLE 5: PIN NAMES FOR 64-PIN USB AND ETHERNET DEVICES

IABL	E 5: PIN NAMES FOR 64-PIN USB AND E	INCKN						
64	64-PIN QFN <sup>(2)</sup> AND TQFP (TOP VIEW)							
	PIC32MX664F064H PIC32MX664F128H PIC32MX675F256H PIC32MX675F512H PIC32MX695F512H 64	1						
	04	1						
	QFN	<b>1</b> <sup>(2)</sup>	<sup>64</sup> <b>TQFP</b>					
Pin #	Full Pin Name	Pin #	Full Pin Name					
1	ETXEN/PMD5/RE5	33	USBID/RF3					
2	ETXD0/PMD6/RE6	34	VBUS					
3	ETXD1/PMD7/RE7	35	VUSB3V3					
4	SCK2/U6TX/U3RTS/PMA5/CN8/RG6	36	D-/RG3					
5	SDA4/SDI2/U3RX/PMA4/CN9/RG7	37	D+/RG2					
6	SCL4/SDO2/U3TX/PMA3/CN10/RG8	38	Vdd					
7	MCLR	39	OSC1/CLKI/RC12					
8	SS2/U6RX/U3CTS/PMA2/CN11/RG9	40	OSC2/CLKO/RC15					
9	Vss	41	Vss					
10	Vdd	42	RTCC/AERXD1/ETXD3/IC1/INT1/RD8					
11	AN5/C1IN+/Vbuson/CN7/RB5	43	AERXD0/ETXD2/SS3/U4RX/U1CTS/SDA1/IC2/INT2/RD9					
12	AN4/C1IN-/CN6/RB4	44	ECOL/AECRSDV/SCL1/IC3/PMCS2/PMA15/INT3/RD10					
13	AN3/C2IN+/CN5/RB3	45	ECRS/AEREFCLK/IC4/PMCS1/PMA14/INT4/RD11					
14	AN2/C2IN-/CN4/RB2	46	OC1/INT0/RD0					
15	PGEC1/AN1/VREF-/CVREF-/CN3/RB1	47	SOSCI/CN1/RC13					
16	PGED1/AN0/VREF+/CVREF+/PMA6/CN2/RB0	48	SOSCO/T1CK/CN0/RC14					
17	PGEC2/AN6/OCFA/RB6	49	EMDIO/AEMDIO/SCK3/U4TX/U1RTS/OC2/RD1					
18	PGED2/AN7/RB7	50	SDA3/SDI3/U1RX/OC3/RD2					
19	AVdd	51	SCL3/SDO3/U1TX/OC4/RD3					
20	AVss	52	OC5/IC5/PMWR/CN13/RD4					
21	AN8/SS4/U5RX/U2CTS/C1OUT/RB8	53	PMRD/CN14/RD5					
22	AN9/C2OUT/PMA7/RB9	54	AETXEN/ETXERR/CN15/RD6					
23	TMS/AN10/CVREFOUT/PMA13/RB10	55	ETXCLK/AERXERR/CN16/RD7					
24	TDO/AN11/PMA12/RB11	56	VCAP					
25	Vss	57	VDD					
26	Vdd	58	AETXD1/ERXD3/RF0					
27	TCK/AN12/PMA11/RB12	59	AETXD0/ERXD2/RF1					
28	TDI/AN13/PMA10/RB13	60	ERXD1/PMD0/RE0					
29	AN14/SCK4/U5TX/U2RTSU2RTS/PMALH/PMA1/RB14	61	ERXD0/PMD1/RE1					
30	AN15/EMDC/AEMDC/OCFB/PMALL/PMA0/CN12/RB15	62	ERXDV/ECRSDV/PMD2/RE2					
31	SDA5/SDI4/U2RX/PMA9/CN17/RF4	63	ERXCLK/EREFCLK/PMD3/RE3					
32	SCL5/SDO4/U2TX/PMA8/CN18/RF5	64	ERXERR/PMD4/RE4					

Note 1: Shaded pins are 5V tolerant.

2: The metal plane at the bottom of the QFN device is not connected to any pins and is recommended to be connected to Vss externally.

PIC32MX795F512L

#### **TABLE 12:** PIN NAMES FOR USB, ETHERNET, AND CAN DEVICES

121-PIN TFBGA (BOTTOM VIEW)		L11
PIC32MX764F128L PIC32MX775F256L PIC32MX775F512L	L1	A11

A1

Note: The TFBGA package skips from row "H" to row "J" and has no "I" row.

Pin #	Full Pin Name	Pin #	Full Pin Name
A1	PMD4/RE4	E2	T4CK/AC2RX <sup>(1)</sup> /RC3
A2	PMD3/RE3	E3	ECOL/SCK2/U6TX/U3RTS/PMA5/CN8/RG6
A3	TRD0/RG13	E4	T3CK/AC2TX <sup>(1)</sup> /RC2
A4	PMD0/RE0	E5	Vdd
A5	C2RX <sup>(1)</sup> /PMD8/RG0	E6	C2TX <sup>(1)</sup> /ETXERR/PMD9/RG1
A6	C1TX/ETXD0/PMD10/RF1	E7	Vss
A7	VDD	E8	AETXEN/SDA1/INT4/RA15
A8	Vss	E9	RTCC/EMDIO/AEMDIO/IC1/RD8
A9	ETXD2/IC5/PMD12/RD12	E10	SS1/IC2/RD9
A10	OC3/RD2	E11	AETXCLK/SCL1/INT3/RA14
A11	OC2/RD1	F1	MCLR
B1	No Connect (NC)	F2	ERXDV/AERXDV/ECRSDV/AECRSDV/SCL4/SDO2/U3TX/PMA3/CN10/RG8
B2	AERXERR/RG15	F3	ERXCLK/AERXCLK/EREFCLK/AEREFCLK/SS2/U6RX/U3CTS/PMA2/CN11/RG9
B3	PMD2/RE2	F4	ECRS/SDA4/SDI2/U3RX/PMA4/CN9/RG7
B4	PMD1/RE1	F5	Vss
B5	TRD3/RA7	F6	No Connect (NC)
B6	C1RX/ETXD1/PMD11/RF0	F7	No Connect (NC)
B7	VCAP	F8	Vdd
B8	PMRD/CN14/RD5	F9	OSC1/CLKI/RC12
B9	OC4/RD3	F10	Vss
B10	Vss	F11	OSC2/CLKO/RC15
B11	SOSCO/T1CK/CN0/RC14	G1	AERXD0/INT1/RE8
C1	PMD6/RE6	G2	AERXD1/INT2/RE9
C2	VDD	G3	TMS/RA0
C3	TRD1/RG12	G4	No Connect (NC)
C4	TRD2/RG14	G5	Vdd
C5	TRCLK/RA6	G6	Vss
C6	No Connect (NC)	G7	Vss
C7	ETXCLK/PMD15/CN16/RD7	G8	No Connect (NC)
C8	OC5/PMWR/CN13/RD4	G9	TDO/RA5
C9	VDD	G10	SDA2/RA3
C10	SOSCI/CN1/RC13	G11	TDI/RA4
C11	EMDC/AEMDC/IC4/PMCS1/PMA14/RD11	H1	AN5/C1IN+/VBUSON/CN7/RB5
D1	T2CK/RC1	H2	AN4/C1IN-/CN6/RB4
D2	PMD7/RE7	H3	Vss
D3	PMD5/RE5	H4	VDD
D4	Vss	H5	No Connect (NC)
D5	Vss	H6	VDD
D6		H7	No Connect (NC)
D7	ETXEN/PMD14/CN15/RD6	H8	VBUS
D8	ETXD3/PMD13/CN19/RD13	H9	VUSB3V3
D9	SD01/0C1/INT0/RD0	H10	D+/RG2
D10	No Connect (NC) SCK1/IC3/PMCS2/PMA15/RD10	H11	SCL2/RA2 AN3/C2IN+/CN5/RB3
D11		J1	
E1 Note	1: This pin is not available on PIC32MX764	J2	AN2/C2IN-/CN4/RB2

2: Shaded pins are 5V tolerant.

## **Referenced Sources**

This device data sheet is based on the following individual chapters of the *"PIC32 Family Reference Manual"*. These documents should be considered as the general reference for the operation of a particular module or device feature.

- Note 1: To access the documents listed below, browse to the documentation section of the PIC32MX795F512L product page on the Microchip web site (www.microchip.com) or select a family reference manual section from the following list. In addition to parameters, features, and other documentation, the resulting page provides links to the related family
- Section 1. "Introduction" (DS60001127)
- Section 2. "CPU" (DS60001113)
- Section 4. "Prefetch Cache" (DS60001119)
- Section 3. "Memory Organization" (DS60001115)

reference manual sections.

- Section 5. "Flash Program Memory" (DS60001121)
- Section 6. "Oscillator Configuration" (DS60001112)
- Section 7. "Resets" (DS60001118)
- Section 8. "Interrupt Controller" (DS60001108)
- Section 9. "Watchdog Timer and Power-up Timer (DS60001114)
- Section 10. "Power-Saving Features" (DS60001130)
- Section 12. "I/O Ports" (DS60001120)
- Section 13. "Parallel Master Port (PMP)" (DS60001128)
- Section 14. "Timers" (DS60001105)
- Section 15. "Input Capture" (DS60001122)
- Section 16. "Output Capture" (DS60001111)
- Section 17. "10-bit Analog-to-Digital Converter (ADC)" (DS60001104)
- Section 19. "Comparator" (DS60001110)
- Section 20. "Comparator Voltage Reference (CVREF)" (DS60001109)
- Section 21. "Universal Asynchronous Receiver Transmitter (UART)" (DS60001107)
- Section 23. "Serial Peripheral Interface (SPI)" (DS60001106)
- Section 24. "Inter-Integrated Circuit (I2C)" (DS60001116)
- Section 27. "USB On-The-Go (OTG)" (DS60001126)
- Section 29. "Real-Time Clock and Calendar (RTCC)" (DS60001125)
- Section 31. "Direct Memory Access (DMA) Controller" (DS60001117)
- Section 32. "Configuration" (DS60001124)
- Section 33. "Programming and Diagnostics" (DS60001129)
- Section 34. "Controller Area Network (CAN)" (DS60001154)
- Section 35. "Ethernet Controller" (DS60001155)

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
04.04	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
31:24	—	—	—	—	_	—	—	—
	U-0	U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
23:16	_	_	—	BMX ERRIXI	BMX ERRICD	BMX ERRDMA	BMX ERRDS	BMX ERRIS
45.0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
15:8	—	—	—	—	_	—	—	—
	U-0	R/W-1	U-0	U-0	U-0	R/W-0	R/W-0	R/W-1
7:0	_	BMX WSDRM	—	—	_	E	3MXARB<2:0	>

# REGISTER 4-1: BMXCON: BUS MATRIX CONFIGURATION REGISTER

# Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared

# bit 31-21 **Unimplemented:** Read as '0'

bit 20	BMXERRIXI: Enable Bus Error from IXI bit
	<ul> <li>1 = Enable bus error exceptions for unmapped address accesses initiated from IXI shared bus</li> <li>0 = Disable bus error exceptions for unmapped address accesses initiated from IXI shared bus</li> </ul>
bit 19	BMXERRICD: Enable Bus Error from ICD Debug Unit bit
	<ul> <li>1 = Enable bus error exceptions for unmapped address accesses initiated from ICD</li> <li>0 = Disable bus error exceptions for unmapped address accesses initiated from ICD</li> </ul>
bit 18	BMXERRDMA: Bus Error from DMA bit
	<ul> <li>1 = Enable bus error exceptions for unmapped address accesses initiated from DMA</li> <li>0 = Disable bus error exceptions for unmapped address accesses initiated from DMA</li> </ul>
bit 17	BMXERRDS: Bus Error from CPU Data Access bit (disabled in Debug mode)
	<ul> <li>1 = Enable bus error exceptions for unmapped address accesses initiated from CPU data access</li> <li>0 = Disable bus error exceptions for unmapped address accesses initiated from CPU data access</li> </ul>
bit 16	BMXERRIS: Bus Error from CPU Instruction Access bit (disabled in Debug mode)
	<ul> <li>1 = Enable bus error exceptions for unmapped address accesses initiated from CPU instruction access</li> <li>0 = Disable bus error exceptions for unmapped address accesses initiated from CPU instruction access</li> </ul>
bit 15-7	Unimplemented: Read as '0'
bit 6	BMXWSDRM: CPU Instruction or Data Access from Data RAM Wait State bit
	<ul> <li>1 = Data RAM accesses from CPU have one wait state for address setup</li> <li>0 = Data RAM accesses from CPU have zero wait states for address setup</li> </ul>
bit 5-3	Unimplemented: Read as '0'
bit 2-0	BMXARB<2:0>: Bus Matrix Arbitration Mode bits
	111 = Reserved (using these Configuration modes will produce undefined behavior)
	•
	011 = Reserved (using these Configuration modes will produce undefined behavior)
	010 = Arbitration Mode 2 001 = Arbitration Mode 1 (default)
	000 = Arbitration Mode 0

# 7.0 INTERRUPT CONTROLLER

Note: This data sheet summarizes the features of the PIC32MX5XX/6XX/7XX family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 8. "Interrupts"** (DS60001108) in the *"PIC32 Family Reference Manual"*, which is available from the Microchip web site (www.microchip.com/PIC32).

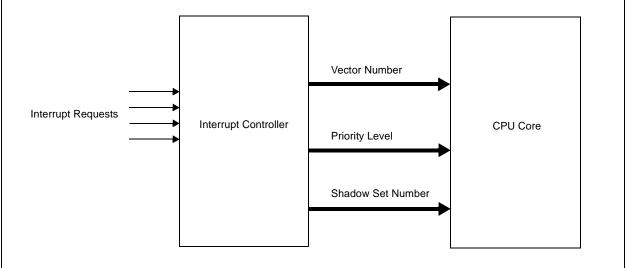
PIC32MX5XX/6XX/7XX devices generate interrupt requests in response to interrupt events from peripheral modules. The interrupt control module exists externally to the CPU logic and prioritizes the interrupt events before presenting them to the CPU.

The Interrupt Controller module includes the following features:

- Up to 96 interrupt sources
- Up to 64 interrupt vectors
- Single and multi-vector mode operations
- · Five external interrupts with edge polarity control
- Interrupt proximity timer
- Seven user-selectable priority levels for each vector
- Four user-selectable sub-priority levels within each priority
- Dedicated shadow set for user-selectable priority level
- Software can generate any interrupt
- User-configurable interrupt vector table location
- · User-configurable interrupt vector spacing

A simplified block diagram of the Interrupt Controller module is illustrated in Figure 7-1.





Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0	
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	
31.24	—	—	—	—	—	—		—	
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	
23.10	—	—	—	—	—	—		—	
15.0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	
15:8	CHCSIZ<15:8>								
7.0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	
7:0				CHCSIZ	/<7:0>				

#### REGISTER 10-16: DCHxCSIZ: DMA CHANNEL 'x' CELL-SIZE REGISTER

#### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, I	lemented bit, read as '0'		
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown		

#### bit 31-16 Unimplemented: Read as '0'

bit 15-0 CHCSIZ<15:0>: Channel Cell-Size bits

111111111111111 = 65,535 bytes transferred on an event

## REGISTER 10-17: DCHxCPTR: DMA CHANNEL 'x' CELL POINTER REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0	
04.04	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	
31:24	—	—	—	—	—	—	—	—	
00.40	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	
23:16	—	—	—	—	—	—	—	—	
45.0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	
15:8	CHCPTR<15:8>								
7.0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	
7:0				CHCPTF	R<7:0>				

Legend:			
R = Readable bit	W = Writable bit	ble bit U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-16 Unimplemented: Read as '0'

**Note:** When in Pattern Detect mode, this register is reset on a pattern detect.

## REGISTER 11-1: U1OTGIR: USB OTG INTERRUPT STATUS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
31.24	_	_		_	—	—		
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
23.10					—	_		—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
15.0	-	—	—	_	—	—	-	—
7:0	R/WC-0, HS	U-0	R/WC-0, HS					
7.0	IDIF	T1MSECIF	LSTATEIF	ACTVIF	SESVDIF	SESENDIF		VBUSVDIF

Legend:	WC = Write '1' to clear	HS = Hardware Settable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'		
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is un	nknown	

#### bit 31-8 Unimplemented: Read as '0'

- bit 7 IDIF: ID State Change Indicator bit
  - 1 = Change in ID state detected
  - 0 = No change in ID state detected

#### bit 6 T1MSECIF: 1 Millisecond Timer bit

- 1 = 1 millisecond timer has expired
- 0 = 1 millisecond timer has not expired
- bit 5 LSTATEIF: Line State Stable Indicator bit
  - 1 = USB line state has been stable for 1 ms, but different from last time
  - 0 = USB line state has not been stable for 1 ms

#### bit 4 ACTVIF: Bus Activity Indicator bit

- 1 = Activity on the D+, D-, ID or VBUS pins has caused the device to wake-up
- 0 = Activity has not been detected
- bit 3 SESVDIF: Session Valid Change Indicator bit
  - 1 = VBUS voltage has dropped below the session end level
  - 0 = VBUS voltage has not dropped below the session end level

#### bit 2 SESENDIF: B-Device VBUS Change Indicator bit

- 1 = A change on the session end input was detected
- 0 = No change on the session end input was detected

#### bit 1 Unimplemented: Read as '0'

- bit 0 VBUSVDIF: A-Device VBUS Change Indicator bit
  - 1 = Change on the session valid input detected
  - 0 = No change on the session valid input detected

## REGISTER 11-12: U1ADDR: USB ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
51.24	_	_	-		_	-		—
22:46	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
23:16		-						—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
10.0	—	_			_			—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
7.0	LSPDEN			D	EVADDR<6:0	>		

#### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit	, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown	

#### bit 31-8 Unimplemented: Read as '0'

- bit 7 **LSPDEN:** Low-Speed Enable Indicator bit
  - 1 = Next token command to be executed at low-speed
  - 0 = Next token command to be executed at full-speed
- bit 6-0 DEVADDR<6:0>: 7-bit USB Device Address bits

#### REGISTER 11-13: U1FRML: USB FRAME NUMBER LOW REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
24.24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
31:24	-	-		—				-
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
23.10	-	-		—				-
15.0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
15:8	_	_	_	—	-	_		_
7.0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
7:0				FRML	.<7:0>			

Legend:				
R = Readable bit	W = Writable bit	= Writable bit U = Unimplemented bit, read as '0'		
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown	

#### bit 31-8 Unimplemented: Read as '0'

bit 7-0 **FRML<7:0>:** 11-bit Frame Number Lower bits The register bits are updated with the current frame number whenever a SOF TOKEN is received.

REGIST	ER 18-1: SPIxCON: SPI CONTROL REGISTER (CONTINUED)
bit 15	<b>ON:</b> SPI Peripheral On bit <sup>(1)</sup>
	1 = SPI Peripheral is enabled
bit 11	0 = SPI Peripheral is disabled
bit 14	Unimplemented: Read as '0'
bit 13	SIDL: Stop in Idle Mode bit 1 = Discontinue operation when CPU enters in Idle mode
	0 = Continue operation in Idle mode
bit 12	<b>DISSDO:</b> Disable SDOx pin bit
	1 = SDOx pin is not used by the module (pin is controlled by associated PORT register)
	0 = SDOx pin is controlled by the module
bit 11-10	MODE<32,16>: 32/16-Bit Communication Select bits
	MODE32 MODE16 Communication
	1 x 32-bit 0 1 16-bit
	0 1 16-bit 0 0 8-bit
bit 9	SMP: SPI Data Input Sample Phase bit
	Master mode (MSTEN = 1):
	1 = Input data sampled at end of data output time
	0 = Input data sampled at middle of data output time
	Slave mode (MSTEN = 0):
	SMP value is ignored when SPI is used in Slave mode. The module always uses SMP = 0.
bit 8	CKE: SPI Clock Edge Select bit <sup>(3)</sup>
	1 = Serial output data changes on transition from active clock state to Idle clock state (see CKP bit)
h:+ 7	0 = Serial output data changes on transition from Idle clock state to active clock state (see CKP bit)
bit 7	SSEN: Slave Select Enable (Slave mode) bit 1 = SSx pin used for Slave mode
	0 = SSx pin not used for Slave mode (pin is controlled by port function)
bit 6	CKP: Clock Polarity Select bit
	1 = Idle state for clock is a high level; active state is a low level
	0 = Idle state for clock is a low level; active state is a high level
bit 5	MSTEN: Master Mode Enable bit
	1 = Master mode 0 = Slave mode
bit 4	Unimplemented: Read as '0'
bit 3-2	STXISEL<1:0>: SPI Transmit Buffer Empty Interrupt Mode bits
Dit 0-2	11 = Interrupt is generated when the buffer is not full (has one or more empty elements)
	10 = Interrupt is generated when the buffer is empty by one-half or more
	01 = Interrupt is generated when the buffer is completely empty
	00 = Interrupt is generated when the last transfer is shifted out of SPISR and transmit operations are
	complete
bit 1-0	SRXISEL<1:0>: SPI Receive Buffer Full Interrupt Mode bits 11 = Interrupt is generated when the buffer is full
	10 = Interrupt is generated when the buffer is full by one-half or more
	01 = Interrupt is generated when the buffer is not empty
	00 = Interrupt is generated when the last word in the receive buffer is read (i.e., buffer is empty)
	When using the 1.1 DPOLK divisor the user's activises should not used anywrite the mentation " OPP i
Note 1:	When using the 1:1 PBCLK divisor, the user's software should not read or write the peripheral's SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON bit.
2:	This bit can only be written when the ON bit = $0$ .
3:	This bit is not used in the Framed SPI mode. The user should program this bit to '0' for the Framed SPI
0.	mode (FRMEN = 1).

NOTES:

## REGISTER 23-1: AD1CON1: ADC CONTROL REGISTER 1 (CONTINUED)

- bit 4 **CLRASAM:** Stop Conversion Sequence bit (when the first ADC interrupt is generated)
  - 1 = Stop conversions when the first ADC interrupt is generated. Hardware clears the ASAM bit when the ADC interrupt is generated.
  - 0 = Normal operation, buffer contents will be overwritten by the next conversion sequence
- bit 3 Unimplemented: Read as '0'
- bit 2 ASAM: ADC Sample Auto-Start bit
  - 1 = Sampling begins immediately after last conversion completes; SAMP bit is automatically set
  - 0 = Sampling begins when SAMP bit is set
- bit 1 SAMP: ADC Sample Enable bit<sup>(2)</sup>
  - 1 = The ADC S&H circuit is sampling
  - 0 = The ADC S&H circuit is holding
  - When ASAM = 0, writing '1' to this bit starts sampling.
  - When SSRC < 2:0 > = 000, writing '0' to this bit will end sampling and start conversion.

#### bit 0 **DONE:** Analog-to-Digital Conversion Status bit<sup>(3)</sup>

- Clearing this bit will not affect any operation in progress.
  - 1 = Analog-to-digital conversion is done
  - 0 = Analog-to-digital conversion is not done or has not started
- **Note 1:** When using the 1:1 PBCLK divisor, the user's software should not read/write the peripheral's SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON bit.
  - 2: If ASAM = 0, software can write a '1' to start sampling. This bit is automatically set by hardware if ASAM = 1. If SSRC<2:0> = 000, software can write a '0' to end sampling and start conversion. If SSRC<2:0> ≠ '000', this bit is automatically cleared by hardware to end sampling and start conversion.
  - **3:** This bit is automatically set by hardware when analog-to-digital conversion is complete. Software can write a '0' to clear this bit (a write of '1' is not allowed). Clearing this bit does not affect any operation already in progress. This bit is automatically cleared by hardware at the start of a new conversion.

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
24.24	U-0	U-0	U-0	U-0	S/HC-0	R/W-1	R/W-0	R/W-0
31:24	—	—	_	-	ABAT	F	REQOP<2:0>	>
22:16	R-1	R-0	R-0	R/W-0	U-0	U-0	U-0	U-0
23:16	OPMOD<2:0>			CANCAP	—	_	—	—
45.0	R/W-0	U-0	R/W-0	U-0	R-0	U-0	U-0	U-0
15:8	ON <sup>(1)</sup>	—	SIDLE	-	CANBUSY	_	—	—
7.0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
7:0		_	_			DNCNT<4:0>		

#### REGISTER 24-1: CICON: CAN MODULE CONTROL REGISTER

Legend:	HC = Hardware Clear	S = Settable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'		
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown	

#### bit 31-28 Unimplemented: Read as '0'

- bit 27 **ABAT:** Abort All Pending Transmissions bit
  - 1 = Signal all transmit buffers to abort transmission
  - 0 = Module will clear this bit when all transmissions aborted

#### bit 26-24 REQOP<2:0>: Request Operation Mode bits

- 111 = Set Listen All Messages mode
- 110 = Reserved
- 101 = Reserved
- 100 = Set Configuration mode
- 011 = Set Listen Only mode
- 010 = Set Loopback mode
- 001 = Set Disable mode
- 000 = Set Normal Operation mode

#### bit 23-21 OPMOD<2:0>: Operation Mode Status bits

- 111 = Module is in Listen All Messages mode
- 110 = Reserved
- 101 = Reserved
- 100 = Module is in Configuration mode
- 011 = Module is in Listen Only mode
- 010 = Module is in Loopback mode
- 001 = Module is in Disable mode
- 000 = Module is in Normal Operation mode

#### bit 20 CANCAP: CAN Message Receive Time Stamp Timer Capture Enable bit

- 1 = CANTMR value is stored on valid message reception and is stored with the message
- 0 = Disable CAN message receive time stamp timer capture and stop CANTMR to conserve power
- bit 19-16 Unimplemented: Read as '0'
- bit 15 ON: CAN On bit<sup>(1)</sup>
  - 1 = CAN module is enabled
  - 0 = CAN module is disabled
- bit 14 Unimplemented: Read as '0'
- **Note 1:** If the user application clears this bit, it may take a number of cycles before the CAN module completes the current transaction and responds to this request. The user application should poll the CANBUSY bit to verify that the request has been honored.

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0	
24.24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	
31:24	_		_	_	_	—	_	—	
22:16	U-0	R/W-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	
23:16	—	WAKFIL	_	—	_	SEG	SEG2PH<2:0> <sup>(1,4)</sup>		
15.0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	
15:8	SEG2PHTS <sup>(1)</sup>	SAM <sup>(2)</sup>	5	SEG1PH<2:0:	>	Р	RSEG<2:0>		
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	
	SJW<1:	0> <sup>(3)</sup>		BRP<5:0>					

## REGISTER 24-2: CiCFG: CAN BAUD RATE CONFIGURATION REGISTER

Legend:	HC = Hardware Clear	S = Settable bit			
R = Readable bit	W = Writable bit	U = Unimplemented bit, I	ed bit, read as '0'		
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown		

#### bit 31-23 Unimplemented: Read as '0'

- bit 22 **WAKFIL:** CAN Bus Line Filter Enable bit 1 = Use CAN bus line filter for wake-up 0 = CAN bus line filter is not used for wake-up
- bit 21-19 Unimplemented: Read as '0'

	Chimplemented. Read as 0
bit 18-16	SEG2PH<2:0>: Phase Buffer Segment 2 bits <sup>(1,4)</sup>
	111 = Length is 8 x TQ
	•
	•
	•
	000 = Length is 1 x TQ
bit 15	SEG2PHTS: Phase Segment 2 Time Select bit <sup>(1)</sup>
	1 = Freely programmable
	0 = Maximum of SEG1PH or Information Processing Time, whichever is greater
bit 14	<b>SAM:</b> Sample of the CAN Bus Line bit <sup>(2)</sup>
	1 = Bus line is sampled three times at the sample point
	0 = Bus line is sampled once at the sample point
bit 13-11	SEG1PH<2:0>: Phase Buffer Segment 1 bits <sup>(4)</sup>
	111 = Length is 8 x TQ
	•
	•
	•
	000 = Length is 1 x Tq
Note 1:	SEG2PH $\leq$ SEG1PH. If SEG2PHTS is clear, SEG2PH will be set automatically.
2:	3 Time bit sampling is not allowed for BRP < 2.
3:	$SJW \leq SEG2PH.$
4:	The Time Quanta per bit must be greater than 7 (that is, $TQBIT > 7$ ).

Note: This register can only be modified when the CAN module is in Configuration mode (OPMOD<2:0> (CiCON<23:21>) = 100).

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
31.24	FLTEN11	MSEL11<1:0>		FSEL11<4:0>				
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
23.10	FLTEN10	MSEL10<1:0>		FSEL10<4:0>				
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
10.0	FLTEN9	MSEL	9<1:0>		F	SEL9<4:0>		
7.0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
7:0	FLTEN8	MSEL	8<1:0>	FSEL8<4:0>				

#### REGISTER 24-12: CIFLTCON2: CAN FILTER CONTROL REGISTER 2

#### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'		
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown	

bit 31	FLTEN11: Filter 11 Enable bit
	1 = Filter is enabled 0 = Filter is disabled
bit 30-29	MSEL11<1:0>: Filter 11 Mask Select bits
	<ul> <li>11 = Acceptance Mask 3 selected</li> <li>10 = Acceptance Mask 2 selected</li> <li>01 = Acceptance Mask 1 selected</li> <li>00 = Acceptance Mask 0 selected</li> </ul>
bit 28-24	FSEL11<4:0>: FIFO Selection bits
	<pre>11111 = Message matching filter is stored in FIFO buffer 31 11110 = Message matching filter is stored in FIFO buffer 30</pre>
	• 00001 = Message matching filter is stored in FIFO buffer 1 00000 = Message matching filter is stored in FIFO buffer 0
bit 23	FLTEN10: Filter 10 Enable bit
	<ul><li>1 = Filter is enabled</li><li>0 = Filter is disabled</li></ul>
bit 22-21	MSEL10<1:0>: Filter 10 Mask Select bits
	<ul> <li>11 = Acceptance Mask 3 selected</li> <li>10 = Acceptance Mask 2 selected</li> <li>01 = Acceptance Mask 1 selected</li> <li>00 = Acceptance Mask 0 selected</li> </ul>
bit 20-16	FSEL10<4:0>: FIFO Selection bits
	11111 = Message matching filter is stored in FIFO buffer 31
	11110 = Message matching filter is stored in FIFO buffer 30
	· ·
	00001 = Message matching filter is stored in FIFO buffer 1 00000 = Message matching filter is stored in FIFO buffer 0
	— · · · · · · · · · · · · · · · · · · ·

Note: The bits in this register can only be modified if the corresponding filter enable (FLTENn) bit is '0'.

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
31.24				PMM<	31:24>			
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
23.10	PMM<23:16>							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
15.0	PMM<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
				PMM	<7:0>			

#### REGISTER 25-7: ETHPMM0: ETHERNET CONTROLLER PATTERN MATCH MASK 0 REGISTER

# Legend:

9			
R = Readable bit	W = Writable bit	U = Unimplemented bit,	read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-24	PMM<31:24>: Pattern Match Mask 3 bits
hit 23-16	PMM-23-16- Pattern Match Mask 2 hits

- bit 23-16 PMM<23:16>: Pattern Match Mask 2 bits
- bit 15-8 **PMM<15:8>:** Pattern Match Mask 1 bits
- bit 7-0 PMM<7:0>: Pattern Match Mask 0 bits
- Note 1: This register is only used for RX operations.
  2: The bits in this register may only be changed while the RXEN bit (ETHCON1<8>) = 0 or the PMMODE bit (ETHRXFC<11:8>) = 0.

## REGISTER 25-8: ETHPMM1: ETHERNET CONTROLLER PATTERN MATCH MASK 1 REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0	
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	
31.24	PMM<63:56>								
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	
23.10	PMM<55:48>								
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	
15.6	PMM<47:40>								
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	
7.0				PMM<	39:32>				

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented b	vit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-24	PMM<63:56>: Pattern Match Mask 7 bits
bit 23-16	PMM<55:48>: Pattern Match Mask 6 bits
bit 15-8	PMM<47:40>: Pattern Match Mask 5 bits
bit 7-0	PMM<39:32>: Pattern Match Mask 4 bits

# Note 1: This register is only used for RX operations. 2: The bits in this register may only be changed while the RXEN bit (ETHCON1<8>) = 0 or the PMMODE bit (ETHRXFC<11:8>) = 0.

# REGISTER 25-11: ETHRXFC: ETHERNET CONTROLLER RECEIVE FILTER CONFIGURATION REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
31.24		—	_	_	_	_	—	_
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
23.10		_					—	
15:8	R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
15.0	HTEN	MPEN	_	NOTPM	PMMODE<3:0>			
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
7.0	CRCERREN	CRCOKEN	RUNTERREN	RUNTEN	UCEN	NOTMEEN	MCEN	BCEN

#### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'		
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown	

#### bit 31-16 Unimplemented: Read as '0'

- bit 15 **HTEN:** Enable Hash Table Filtering bit
  - 1 = Enable Hash Table Filtering
    - 0 = Disable Hash Table Filtering
- bit 14 **MPEN:** Magic Packet<sup>™</sup> Enable bit 1 = Enable Magic Packet Filtering 0 = Disable Magic Packet Filtering
- bit 13 Unimplemented: Read as '0'
- bit 12 **NOTPM:** Pattern Match Inversion bit
  - 1 = The Pattern Match Checksum must not match for a successful Pattern Match to occur
  - 0 = The Pattern Match Checksum must match for a successful Pattern Match to occur

This bit determines whether Pattern Match Checksum must match in order for a successful Pattern Match to occur.

- bit 11-8 PMMODE<3:0>: Pattern Match Mode bits
  - 1001 = Pattern match is successful if (NOTPM = 1 XOR Pattern Match Checksum matches) AND (Packet = Magic Packet)<sup>(1,3)</sup>
  - 1000 = Pattern match is successful if (NOTPM = 1 XOR Pattern Match Checksum matches) AND (Hash Table Filter match)<sup>(1,2)</sup>
  - 0111 = Pattern match is successful if (NOTPM = 1 XOR Pattern Match Checksum matches) AND (Destination Address = Broadcast Address)<sup>(1)</sup>
  - 0110 = Pattern match is successful if (NOTPM = 1 XOR Pattern Match Checksum matches) AND (Destination Address = Broadcast Address)<sup>(1)</sup>
  - 0101 = Pattern match is successful if (NOTPM = 1 XOR Pattern Match Checksum matches) AND (Destination Address = Unicast Address)<sup>(1)</sup>
  - 0100 = Pattern match is successful if (NOTPM = 1 XOR Pattern Match Checksum matches) AND (Destination Address = Unicast Address)<sup>(1)</sup>
  - 0011 = Pattern match is successful if (NOTPM = 1 XOR Pattern Match Checksum matches) AND (Destination Address = Station Address)<sup>(1)</sup>
  - 0010 = Pattern match is successful if (NOTPM = 1 XOR Pattern Match Checksum matches) AND (Destination Address = Station Address)<sup>(1)</sup>
  - 0001 = Pattern match is successful if (NOTPM = 1 XOR Pattern Match Checksum matches)<sup>(1)</sup>
  - 0000 = Pattern Match is disabled; pattern match is always unsuccessful

#### **Note 1:** XOR = True when either one or the other conditions are true, but not both.

- 2: This Hash Table Filter match is active regardless of the value of the HTEN bit.
- 3: This Magic Packet Filter match is active regardless of the value of the MPEN bit.

**Note 1:** This register is only used for RX operations.

2: The bits in this register may only be changed while the RXEN bit (ETHCON1<8>) = 0.

#### REGISTER 25-25: EMAC1IPGT: ETHERNET CONTROLLER MAC BACK-TO-BACK INTERPACKET GAP REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
31.24	—	—	_	_	_	—	—	_
22:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
23:16	—	—	—	_	_	—	_	—
45.0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
15:8		_	_	_	_	—	_	_
7.0	U-0	R/W-0	R/W-0	R/W-1	R/W-0	R/W-0	R/W-1	R/W-0
7:0	_			B2	BIPKTGP<6:(	)>		

#### Legend:

Logona.				
R = Readable bit W = Writable bit		U = Unimplemented bit, read as '0'		
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown	

#### bit 31-7 Unimplemented: Read as '0'

#### bit 6-0 B2BIPKTGP<6:0>: Back-to-Back Interpacket Gap bits

This is a programmable field representing the nibble time offset of the minimum possible period between the end of any transmitted packet, to the beginning of the next. In Full-Duplex mode, the register value should be the desired period in nibble times minus 3. In Half-Duplex mode, the register value should be the desired period in nibble times minus 6. In Full-Duplex the recommended setting is 0x15 (21d), which represents the minimum IPG of 0.96  $\mu$ s (in 100 Mbps) or 9.6  $\mu$ s (in 10 Mbps). In Half-Duplex mode, the recommended setting is 0x12 (18d), which also represents the minimum IPG of 0.96  $\mu$ s (in 100 Mbps) or 9.6  $\mu$ s (in 100 Mbps) (in 100 Mbps) or 9.6  $\mu$ s (in 100 Mbps) (in 100 Mbps) (in 100 Mbps) or 9.6  $\mu$ s (in 100 Mbps) (in

**Note:** Both 16-bit and 32-bit accesses are allowed to these registers (including the SET, CLR and INV registers). 8-bit accesses are not allowed and are ignored by the hardware.

# 27.0 COMPARATOR VOLTAGE REFERENCE (CVREF)

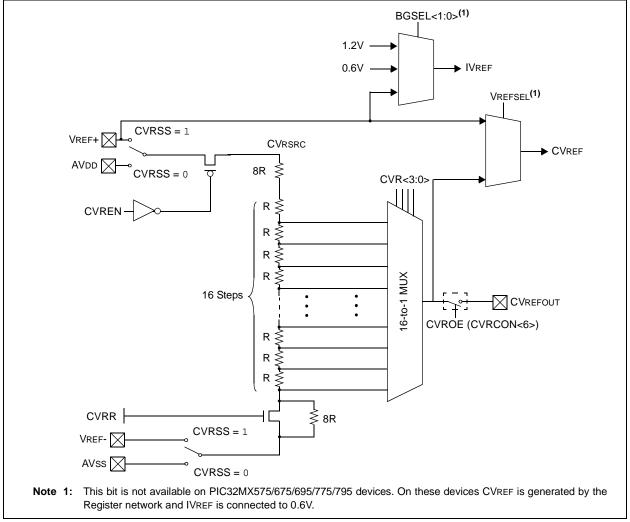
Note: This data sheet summarizes the features of the PIC32MX5XX/6XX/7XX family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to Section 20. "Comparator Voltage Reference (CVREF)" (DS60001109) in the "PIC32 Family Reference Manual", which is available from the Microchip web site (www.microchip.com/PIC32).

The CVREF module is a 16-tap, resistor ladder network that provides a selectable reference voltage. Although its primary purpose is to provide a reference for the analog comparators, it also may be used independently of them. A block diagram of the module is illustrated in Figure 27-1. The resistor ladder is segmented to provide two ranges of voltage reference values and has a power-down function to conserve power when the reference is not being used. The module's supply reference can be provided from either device VDD/Vss or an external voltage reference. The CVREF output is available for the comparators and typically available for pin output.

Key features of the CVREF module include:

- High and low range selection
- Sixteen output levels available for each range
- Internally connected to comparators to conserve device pins
- · Output can be connected to a pin





# 29.2 On-Chip Voltage Regulator

All PIC32MX5XX/6XX/7XX devices' core and digital logic are designed to operate at a nominal 1.8V. To simplify system designs, most devices in the PIC32MX-5XX/6XX/7XX family incorporate an on-chip regulator providing the required core logic voltage from VDD.

A low-ESR capacitor (such as tantalum) must be connected to the VCAP pin (see Figure 29-1). This helps to maintain the stability of the regulator. The recommended value for the filter capacitor is provided in **Section 32.1 "DC Characteristics"**.

Note: It is important that the low-ESR capacitor is placed as close as possible to the VCAP pin.

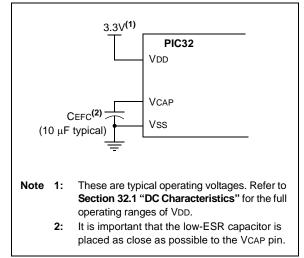
# 29.2.1 ON-CHIP REGULATOR AND POR

It takes a fixed delay for the on-chip regulator to generate an output. During this time, designated as TPU, code execution is disabled. TPU is applied every time the device resumes operation after any power-down, including Sleep mode.

## 29.2.2 ON-CHIP REGULATOR AND BOR

PIC32MX5XX/6XX/7XX devices also have a simple brown-out capability. If the voltage supplied to the regulator is inadequate to maintain a regulated level, the regulator Reset circuitry will generate a Brown-out Reset (BOR). This event is captured by the BOR flag bit (RCON<1>). The brown-out voltage levels are specified in **Section 32.1 "DC Characteristics"**.

# FIGURE 29-1: CONNECTIONS FOR THE ON-CHIP REGULATOR



# 29.3 **Programming and Diagnostics**

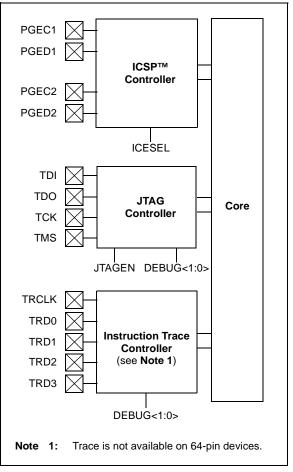
PIC32MX5XX/6XX/7XX devices provide a complete range of programming and diagnostic features that can increase the flexibility of any application using them. These features allow system designers to include:

- Simplified field programmability using two-wire In-Circuit Serial Programming<sup>™</sup> (ICSP<sup>™</sup>) interfaces
- Debugging using ICSP
- Programming and debugging capabilities using the EJTAG extension of JTAG
- JTAG boundary scan testing for device and board diagnostics

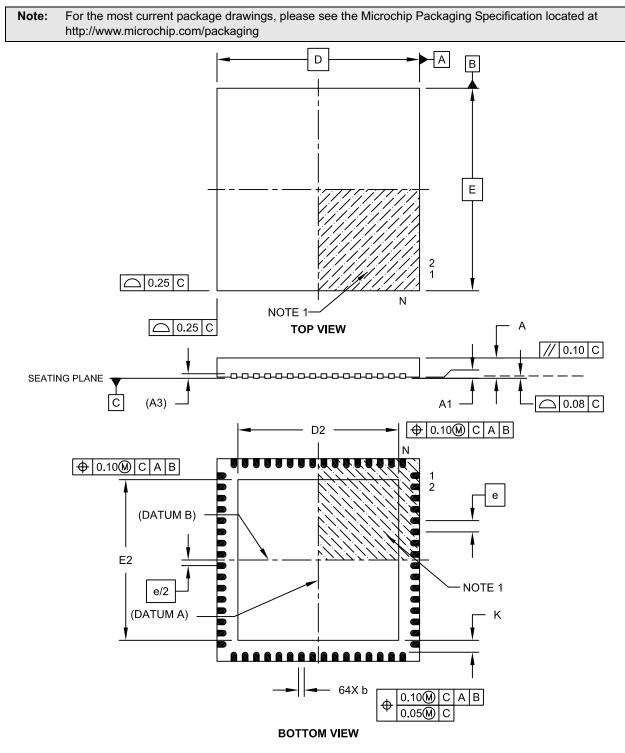
PIC32 devices incorporate two programming and diagnostic modules, and a trace controller, that provide a range of functions to the application developer.

FIGURE 29-2:

PROGRAMMING, DEBUGGING, AND TRACE PORTS BLOCK DIAGRAM



# 64-Lead Plastic Quad Flat, No Lead Package (MR) – 9x9x0.9 mm Body [QFN] With 7.15 x 7.15 Exposed Pad [QFN]



Microchip Technology Drawing C04-149C Sheet 1 of 2