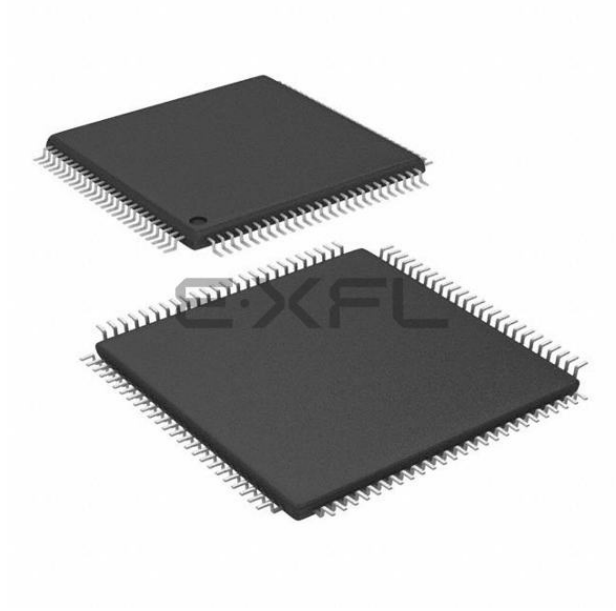
Microchip Technology - PIC32MX564F128LT-I/PF Datasheet



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Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	MIPS32® M4K™
Core Size	32-Bit Single-Core
Speed	80MHz
Connectivity	CANbus, I²C, SPI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	85
Program Memory Size	128KB (128K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	32K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	A/D 16x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	100-TQFP
Supplier Device Package	100-TQFP (14x14)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mx564f128lt-i-pf

Referenced Sources

This device data sheet is based on the following individual chapters of the *"PIC32 Family Reference Manual"*. These documents should be considered as the general reference for the operation of a particular module or device feature.

Note 1: To access the documents listed below, browse to the documentation section of the PIC32MX795F512L product page on the Microchip web site (www.microchip.com) or select a family reference manual section from the following list.

In addition to parameters, features, and other documentation, the resulting page provides links to the related family reference manual sections.

- **Section 1. "Introduction"** (DS60001127)
- **Section 2. "CPU"** (DS60001113)
- **Section 4. "Prefetch Cache"** (DS60001119)
- **Section 3. "Memory Organization"** (DS60001115)
- **Section 5. "Flash Program Memory"** (DS60001121)
- **Section 6. "Oscillator Configuration"** (DS60001112)
- **Section 7. "Resets"** (DS60001118)
- **Section 8. "Interrupt Controller"** (DS60001108)
- **Section 9. "Watchdog Timer and Power-up Timer** (DS60001114)
- **Section 10. "Power-Saving Features"** (DS60001130)
- **Section 12. "I/O Ports"** (DS60001120)
- **Section 13. "Parallel Master Port (PMP)"** (DS60001128)
- **Section 14. "Timers"** (DS60001105)
- **Section 15. "Input Capture"** (DS60001122)
- **Section 16. "Output Capture"** (DS60001111)
- **Section 17. "10-bit Analog-to-Digital Converter (ADC)"** (DS60001104)
- **Section 19. "Comparator"** (DS60001110)
- **Section 20. "Comparator Voltage Reference (CVREF)"** (DS60001109)
- **Section 21. "Universal Asynchronous Receiver Transmitter (UART)"** (DS60001107)
- **Section 23. "Serial Peripheral Interface (SPI)"** (DS60001106)
- **Section 24. "Inter-Integrated Circuit (I2C)"** (DS60001116)
- **Section 27. "USB On-The-Go (OTG)"** (DS60001126)
- **Section 29. "Real-Time Clock and Calendar (RTCC)"** (DS60001125)
- **Section 31. "Direct Memory Access (DMA) Controller"** (DS60001117)
- **Section 32. "Configuration"** (DS60001124)
- **Section 33. "Programming and Diagnostics"** (DS60001129)
- **Section 34. "Controller Area Network (CAN)"** (DS60001154)
- **Section 35. "Ethernet Controller"** (DS60001155)

TABLE 7-2: INTERRUPT REGISTER MAP FOR PIC32MX534F064H, PIC32MX564F064H, PIC32MX564F128H, PIC32MX575F256H AND PIC32MX575F512H DEVICES (CONTINUED)

Virtual Address (BF88_#)	Register Name(1)	Bit Range	Bits															All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
10A0	IPC1	31:16	—	—	—	INT1IP<2:0>			INT1IS<1:0>		—	—	—	OC1IP<2:0>			OC1IS<1:0>		0000
		15:0	—	—	—	IC1IP<2:0>			IC1IS<1:0>		—	—	—	T1IP<2:0>			T1IS<1:0>		0000
10B0	IPC2	31:16	—	—	—	INT2IP<2:0>			INT2IS<1:0>		—	—	—	OC2IP<2:0>			OC2IS<1:0>		0000
		15:0	—	—	—	IC2IP<2:0>			IC2IS<1:0>		—	—	—	T2IP<2:0>			T2IS<1:0>		0000
10C0	IPC3	31:16	—	—	—	INT3IP<2:0>			INT3IS<1:0>		—	—	—	OC3IP<2:0>			OC3IS<1:0>		0000
		15:0	—	—	—	IC3IP<2:0>			IC3IS<1:0>		—	—	—	T3IP<2:0>			T3IS<1:0>		0000
10D0	IPC4	31:16	—	—	—	INT4IP<2:0>			INT4IS<1:0>		—	—	—	OC4IP<2:0>			OC4IS<1:0>		0000
		15:0	—	—	—	IC4IP<2:0>			IC4IS<1:0>		—	—	—	T4IP<2:0>			T4IS<1:0>		0000
10E0	IPC5	31:16	—	—	—	—	—	—	—	—	—	—	—	OC5IP<2:0>			OC5IS<1:0>		0000
		15:0	—	—	—	IC5IP<2:0>			IC5IS<1:0>		—	—	—	T5IP<2:0>			T5IS<1:0>		0000
10F0	IPC6	31:16	—	—	—	AD1IP<2:0>			AD1IS<1:0>		—	—	—	CNIP<2:0>			CNIS<1:0>		0000
		15:0	—	—	—	I2C1IP<2:0>			I2C1IS<1:0>		—	—	—	U1IP<2:0>			U1IS<1:0>		0000
														SPI3IP<2:0>			SPI3IS<1:0>		
														I2C3IP<2:0>			I2C3IS<1:0>		
1100	IPC7	31:16	—	—	—	U3IP<2:0>			U3IS<1:0>		—	—	—	CMP2IP<2:0>			CMP2IS<1:0>		0000
						SPI2IP<2:0>			SPI2IS<1:0>										
						I2C4IP<2:0>			I2C4IS<1:0>										
		15:0	—	—	—	CMP1IP<2:0>			CMP1IS<1:0>		—	—	—	PMPIP<2:0>			PMPIS<1:0>		0000
1110	IPC8	31:16	—	—	—	RTCCIP<2:0>			RTCCIS<1:0>		—	—	—	FSCMIP<2:0>			FSCMIS<1:0>		0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	U2IP<2:0>			U2IS<1:0>		0000
														SPI4IP<2:0>			SPI4IS<1:0>		
														I2C5IP<2:0>			I2C5IS<1:0>		
1120	IPC9	31:16	—	—	—	DMA3IP<2:0>			DMA3IS<1:0>		—	—	—	DMA2IP<2:0>			DMA2IS<1:0>		0000
		15:0	—	—	—	DMA1IP<2:0>			DMA1IS<1:0>		—	—	—	DMA0IP<2:0>			DMA0IS<1:0>		0000
1130	IPC10	31:16	—	—	—	DMA7IP<2:0>(2)			DMA7IS<1:0>(2)		—	—	—	DMA6IP<2:0>(2)			DMA6IS<1:0>(2)		0000
		15:0	—	—	—	DMA5IP<2:0>(2)			DMA5IS<1:0>(2)		—	—	—	DMA4IP<2:0>(2)			DMA4IS<1:0>(2)		0000
1140	IPC11	31:16	—	—	—	—	—	—	—	—	—	—	—	CAN1IP<2:0>			CAN1IS<1:0>		0000
		15:0	—	—	—	USBIP<2:0>			USBIS<1:0>		—	—	—	FCEIP<2:0>			FCEIS<1:0>		0000
1150	IPC12	31:16	—	—	—	U5IP<2:0>			U5IS<1:0>		—	—	—	U6IP<2:0>			U6IS<1:0>		0000
		15:0	—	—	—	U4IP<2:0>			U4IS<1:0>		—	—	—	—	—	—	—	—	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: Except where noted, all registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4 0x8 and 0xC, respectively. See **Section 12.1.1 "CLR, SET and INV Registers"** for more information.

2: These bits are not available on PIC32MX534/564/664/764 devices.

3: This register does not have associated CLR, SET, and INV registers.

8.1 Control Registers

TABLE 8-1: OSCILLATOR REGISTER MAP

Virtual Address (BF80_#)	Register Name(1)	Bit Range	Bits																All Resets(2)
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
F000	OSCCON	31:16	—	—	PLLODIV<2:0>			FRCDIV<2:0>			—	SOSCRDY	—	PBDIV<1:0>		PLLMULT<2:0>			0000
		15:0	—	COSC<2:0>			—	NOSC<2:0>			CLKLOCK	ULOCK	SLOCK	SLPEN	CF	UFRCEN	SOSCEN	OSWEN	0000
F010	OSCTUN	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	TUN<5:0>						0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.1.1 "CLR, SET and INV Registers"** for more information.

2: Reset values are dependent on the DEVCFGx Configuration bits and the type of Reset.

REGISTER 9-1: CHECON: CACHE CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0
	—	—	—	—	—	—	—	CHECOH
15:8	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
	—	—	—	—	—	—	DCSZ<1:0>	
7:0	U-0	U-0	R/W-0	R/W-0	U-0	R/W-1	R/W-1	R/W-1
	—	—	PREFEN<1:0>		—	PFMWS<2:0>		

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-17 **Unimplemented:** Write '0'; ignore read

bit 16 **CHECOH:** Cache Coherency Setting on a PFM Program Cycle bit
- 1 = Invalidate all data and instruction lines
- 0 = Invalidate all data lnes and instruction lines that are not locked

bit 15-10 **Unimplemented:** Write '0'; ignore read

bit 9-8 **DCSZ<1:0>:** Data Cache Size in Lines bits

Changing these bits causes all lines to be reinitialized to the "invalid" state.
- 11 = Enable data caching with a size of 4 lines
- 10 = Enable data caching with a size of 2 lines
- 01 = Enable data caching with a size of 1 line
- 00 = Disable data caching

bit 7-6 **Unimplemented:** Write '0'; ignore read

bit 5-4 **PREFEN<1:0>:** Predictive Prefetch Enable bits
- 11 = Enable predictive prefetch for both cacheable and non-cacheable regions
- 10 = Enable predictive prefetch only for non-cacheable regions
- 01 = Enable predictive prefetch only for cacheable regions
- 00 = Disable predictive prefetch

bit 3 **Unimplemented:** Write '0'; ignore read

bit 2-0 **PFMWS<2:0>:** PFM Access Time Defined in Terms of SYSLK Wait States bits
- 111 = Seven Wait states
- 110 = Six Wait states
- 101 = Five Wait states
- 100 = Four Wait states
- 011 = Three Wait states
- 010 = Two Wait states
- 001 = One Wait state
- 000 = Zero Wait state

REGISTER 9-3: CHETAG: CACHE TAG REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	LTAGBOOT	—	—	—	—	—	—	—
23:16	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	LTAG<19:12>							
15:8	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	LTAG<11:4>							
7:0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-0	R/W-0	R/W-1	U-0
	LTAG<3:0>				LVALID	LLOCK	LTYPE	—

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31 **LTAGBOOT:** Line Tag Address Boot bit
- 1 = The line is in the 0x1D000000 (physical) area of memory
- 0 = The line is in the 0x1FC00000 (physical) area of memory

bit 30-24 **Unimplemented:** Write '0'; ignore read

bit 23-4 **LTAG<19:0>:** Line Tag Address bits

LTAG<19:0> bits are compared against physical address to determine a hit. Because its address range and position of PFM in kernel space and user space, the LTAG PFM address is identical for virtual addresses, (system) physical addresses, and PFM physical addresses.

bit 3 **LVALID:** Line Valid bit
- 1 = The line is valid and is compared to the physical address for hit detection
- 0 = The line is not valid and is not compared to the physical address for hit detection

bit 2 **LLOCK:** Line Lock bit
- 1 = The line is locked and will not be replaced
- 0 = The line is not locked and can be replaced

bit 1 **LTYPE:** Line Type bit
- 1 = The line caches instruction words
- 0 = The line caches data words

bit 0 **Unimplemented:** Write '0'; ignore read

REGISTER 19-1: I2CxCON: I^{2}C CONTROL REGISTER (CONTINUED)

bit 7 **GCEN:** General Call Enable bit (when operating as I^{2}C slave)
1 = Enable interrupt when a general call address is received in the I2CxRSR (module is enabled for reception)
0 = General call address is disabled

bit 6 **STREN:** SCLx Clock Stretch Enable bit (when operating as I^{2}C slave)
Used in conjunction with SCLREL bit.
1 = Enable software or receive clock stretching
0 = Disable software or receive clock stretching

bit 5 **ACKDT:** Acknowledge Data bit (when operating as I^{2}C master, applicable during master receive)
Value that is transmitted when the software initiates an acknowledge sequence.
1 = Send NACK during an acknowledge
0 = Send ACK during an acknowledge

bit 4 **ACKEN:** Acknowledge Sequence Enable bit (when operating as I^{2}C master, applicable during master receive)
1 = Initiate Acknowledge sequence on SDAx and SCLx pins and transmit ACKDT data bit. Hardware clear at end of master Acknowledge sequence.
0 = Acknowledge sequence not in progress

bit 3 **RCEN:** Receive Enable bit (when operating as I^{2}C master)
1 = Enables Receive mode for I^{2}C. Hardware clear at end of eighth bit of master receive data byte.
0 = Receive sequence is not in progress

bit 2 **PEN:** Stop Condition Enable bit (when operating as I^{2}C master)
1 = Initiate Stop condition on SDAx and SCLx pins. Hardware clear at end of master Stop sequence.
0 = Stop condition is not in progress

bit 1 **RSEN:** Repeated Start Condition Enable bit (when operating as I^{2}C master)
1 = Initiate Repeated Start condition on SDAx and SCLx pins. Hardware clear at end of master Repeated Start sequence.
0 = Repeated Start condition is not in progress

bit 0 **SEN:** Start Condition Enable bit (when operating as I^{2}C master)
1 = Initiate Start condition on SDAx and SCLx pins. Hardware clear at end of master Start sequence.
0 = Start condition is not in progress

Note 1: When using the 1:1 PBCLK divisor, the user's software should not read/write the peripheral's SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON bit.

20.0 UNIVERSAL ASYNCHRONOUS RECEIVER TRANSMITTER (UART)

Note: This data sheet summarizes the features of the PIC32MX5XX/6XX/7XX family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 21. "Universal Asynchronous Receiver Transmitter (UART)"** (DS60001107) in the *"PIC32 Family Reference Manual"*, which is available from the Microchip web site (www.microchip.com/PIC32).

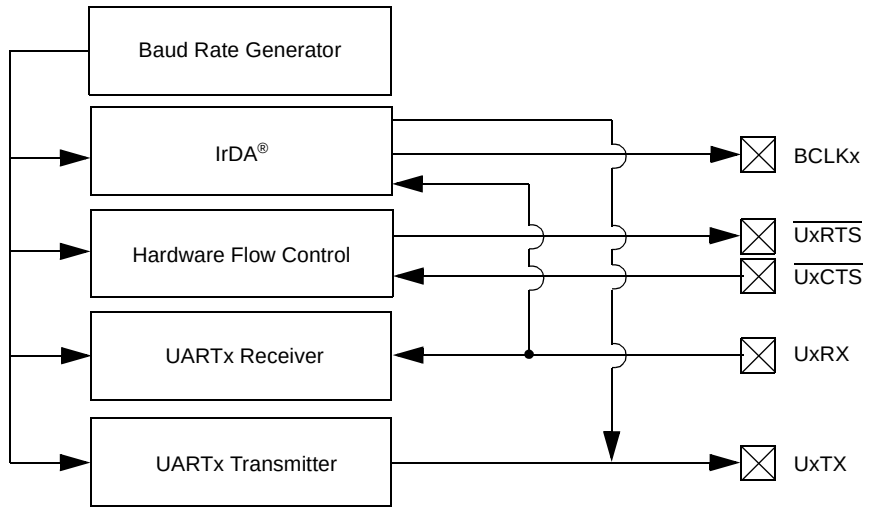
The UART module is one of the serial I/O modules available in the PIC32MX5XX/6XX/7XX family of devices. The UART is a full-duplex, asynchronous communication channel that communicates with peripheral devices and personal computers through protocols, such as RS-232, RS-485, LIN 1.2 and IrDA®. The module also supports the hardware flow control option, with $\overline{\text{UxCTS}}$ and $\overline{\text{UxRTS}}$ pins, and also includes an IrDA encoder and decoder.

The following are primary features of the UART module:

- Full-duplex, 8-bit or 9-bit data transmission
- Even, Odd or No Parity options (for 8-bit data)
- One or two Stop bits
- Hardware auto-baud feature
- Hardware flow control option
- Fully integrated Baud Rate Generator (BRG) with 16-bit prescaler
- Baud rates ranging from 76 bps to 20 Mbps at 80 MHz
- 8-level deep First-In-First-Out (FIFO) transmit data buffer
- 8-level deep FIFO receive data buffer
- Parity, framing and buffer overrun error detection
- Support for interrupt-only on address detect (ninth bit = 1)
- Separate transmit and receive interrupts
- Loopback mode for diagnostic support
- LIN 2.1 Protocol support
- IrDA encoder and decoder with 16x baud clock output for external IrDA encoder/decoder support

Figure 20-1 illustrates a simplified block diagram of the UART module.

FIGURE 20-1: UART SIMPLIFIED BLOCK DIAGRAM



Note: Not all pins are available for all UART modules. Refer to the device-specific pin diagram for more information (see **"Device Pin Tables"**).

REGISTER 20-2: UxSTA: UARTx STATUS AND CONTROL REGISTER (CONTINUED)

bit 8 **TRMT:** Transmit Shift Register is Empty bit (read-only)
1 = Transmit shift register is empty and transmit buffer is empty (the last transmission has completed)
0 = Transmit shift register is not empty, a transmission is in progress or queued in the transmit buffer

bit 7-6 **URXISEL<1:0>:** Receive Interrupt Mode Selection bit
11 = Reserved
10 = Interrupt flag bit is asserted while receive buffer is 3/4 or more full (has 6 or more data characters)
01 = Interrupt flag bit is asserted while receive buffer is 1/2 or more full (has 4 or more data characters)
00 = Interrupt flag bit is asserted while receive buffer is not empty (has at least 1 data character)

bit 5 **ADDEN:** Address Character Detect bit (bit 8 of received data = 1)
1 = Address Detect mode is enabled. If 9-bit mode is not selected, this control bit has no effect.
0 = Address Detect mode is disabled

bit 4 **RIDLE:** Receiver Idle bit (read-only)
1 = Receiver is idle
0 = Data is being received

bit 3 **PERR:** Parity Error Status bit (read-only)
1 = Parity error has been detected for the current character
0 = Parity error has not been detected

bit 2 **FERR:** Framing Error Status bit (read-only)
1 = Framing error has been detected for the current character
0 = Framing error has not been detected

bit 1 **OERR:** Receive Buffer Overrun Error Status bit.
This bit is set in hardware and can only be cleared (= 0) in software. Clearing a previously set OERR bit resets the receiver buffer and RSR to an empty state.
1 = Receive buffer has overflowed
0 = Receive buffer has not overflowed

bit 0 **URXDA:** Receive Buffer Data Available bit (read-only)
1 = Receive buffer has data, at least one more character can be read
0 = Receive buffer is empty

REGISTER 24-1: CiCON: CAN MODULE CONTROL REGISTER (CONTINUED)

bit 13 **SIDLE:** CAN Stop in Idle bit
1 = CAN Stops operation when system enters Idle mode
0 = CAN continues operation when system enters Idle mode

bit 12 **Unimplemented:** Read as '0'

bit 11 **CANBUSY:** CAN Module is Busy bit
1 = The CAN module is active
0 = The CAN module is completely disabled

bit 10-5 **Unimplemented:** Read as '0'

bit 4-0 **DNCNT<4:0>:** Device Net Filter Bit Number bits
10011-11111 = Invalid Selection (compare up to 18-bits of data with EID)
10010 = Compare up to data byte 2 bit 6 with EID17 (CiRXFn<17>)
•
•
•
00001 = Compare up to data byte 0 bit 7 with EID0 (CiRXFn<0>)
00000 = Do not compare data bytes

Note 1: If the user application clears this bit, it may take a number of cycles before the CAN module completes the current transaction and responds to this request. The user application should poll the CANBUSY bit to verify that the request has been honored.

REGISTER 24-2: CiCFG: CAN BAUD RATE CONFIGURATION REGISTER (CONTINUED)

bit 10-8 **PRSEG<2:0>:** Propagation Time Segment bits(4)
111 = Length is 8 x TQ
•
•
•
000 = Length is 1 x TQ

bit 7-6 **SJW<1:0>:** Synchronization Jump Width bits(3)
11 = Length is 4 x TQ
10 = Length is 3 x TQ
01 = Length is 2 x TQ
00 = Length is 1 x TQ

bit 5-0 **BRP<5:0>:** Baud Rate Prescaler bits
111111 = TQ = (2 x 64)/FSYS
111110 = TQ = (2 x 63)/FSYS
•
•
•
000001 = TQ = (2 x 2)/FSYS
000000 = TQ = (2 x 1)/FSYS

Note 1: SEG2PH ≤ SEG1PH. If SEG2PHTS is clear, SEG2PH will be set automatically.
2: 3 Time bit sampling is not allowed for BRP < 2.
3: SJW ≤ SEG2PH.
4: The Time Quanta per bit must be greater than 7 (that is, TQBIT > 7).

Note: This register can only be modified when the CAN module is in Configuration mode (OPMOD<2:0> (CiCON<23:21>) = 100).

REGISTER 24-16: CiFLTCON6: CAN FILTER CONTROL REGISTER 6

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FLTEN27	MSEL27<1:0>		FSEL27<4:0>				
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FLTEN26	MSEL26<1:0>		FSEL26<4:0>				
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FLTEN25	MSEL25<1:0>		FSEL25<4:0>				
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FLTEN24	MSEL24<1:0>		FSEL24<4:0>				

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31 **FLTEN27:** Filter 27 Enable bit
1 = Filter is enabled
0 = Filter is disabled

bit 30-29 **MSEL27<1:0>:** Filter 27 Mask Select bits
11 = Acceptance Mask 3 selected
10 = Acceptance Mask 2 selected
01 = Acceptance Mask 1 selected
00 = Acceptance Mask 0 selected

bit 28-24 **FSEL27<4:0>:** FIFO Selection bits
11111 = Message matching filter is stored in FIFO buffer 31
11110 = Message matching filter is stored in FIFO buffer 30
•
•
•
00001 = Message matching filter is stored in FIFO buffer 1
00000 = Message matching filter is stored in FIFO buffer 0

bit 23 **FLTEN26:** Filter 26 Enable bit
1 = Filter is enabled
0 = Filter is disabled

bit 22-21 **MSEL26<1:0>:** Filter 26 Mask Select bits
11 = Acceptance Mask 3 selected
10 = Acceptance Mask 2 selected
01 = Acceptance Mask 1 selected
00 = Acceptance Mask 0 selected

bit 20-16 **FSEL26<4:0>:** FIFO Selection bits
11111 = Message matching filter is stored in FIFO buffer 31
11110 = Message matching filter is stored in FIFO buffer 30
•
•
•
00001 = Message matching filter is stored in FIFO buffer 1
00000 = Message matching filter is stored in FIFO buffer 0

Note: The bits in this register can only be modified if the corresponding filter enable (FLTENn) bit is '0'.

REGISTER 25-3: ETHTXST: ETHERNET CONTROLLER TX PACKET DESCRIPTOR START ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	TXSTADDR<31:24>							
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	TXSTADDR<23:16>							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	TXSTADDR<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0
	TXSTADDR<7:2>						—	—

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-2 **TXSTADDR<31:2>:** Starting Address of First Transmit Descriptor bits
This register should not be written while any transmit, receive or DMA operations are in progress.
This address must be 4-byte aligned (bits 1-0 must be '00').

bit 1-0 **Unimplemented:** Read as '0'

Note 1: This register is only used for TX operations.
2: This register will be updated by hardware with the last descriptor used by the last successfully transmitted packet.

REGISTER 25-4: ETHRXST: ETHERNET CONTROLLER RX PACKET DESCRIPTOR START ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	RXSTADDR<31:24>							
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	RXSTADDR<23:16>							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	RXSTADDR<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0
	RXSTADDR<7:2>						—	—

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-2 **RXSTADDR<31:2>:** Starting Address of First Receive Descriptor bits
This register should not be written while any transmit, receive or DMA operations are in progress.
This address must be 4-byte aligned (bits 1-0 must be '00').

bit 1-0 **Unimplemented:** Read as '0'

Note 1: This register is only used for RX operations.
2: This register will be updated by hardware with the last descriptor used by the last successfully transmitted packet.

REGISTER 26-2: CMSTAT: COMPARATOR STATUS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	R/W-0	U-0	U-0	U-0	U-0	U-0
	—	—	SIDL	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	U-0	U-0	R-0	R-0
	—	—	—	—	—	—	C2OUT	C1OUT

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Stop in Idle Control bit
- 1 = All Comparator modules are disabled while in Idle mode
- 0 = All Comparator modules continue to operate while in Idle mode

bit 12-2 **Unimplemented:** Read as '0'

bit 1 **C2OUT:** Comparator Output bit
- 1 = Output of Comparator 2 is a '1'
- 0 = Output of Comparator 2 is a '0'

bit 0 **C1OUT:** Comparator Output bit
- 1 = Output of Comparator 1 is a '1'
- 0 = Output of Comparator 1 is a '0'

REGISTER 29-1: DEVCFG0: DEVICE CONFIGURATION WORD 0

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	r-0	r-1	r-1	R/P	r-1	r-1	r-1	R/P
	—	—	—	CP	—	—	—	BWP
23:16	r-1	r-1	r-1	r-1	R/P	R/P	R/P	R/P
	—	—	—	—	PWP<7:4>			
15:8	R/P	R/P	R/P	R/P	r-1	r-1	r-1	r-1
	PWP<3:0>				—	—	—	—
7:0	r-1	r-1	r-1	r-1	R/P	r-1	R/P	R/P
	—	—	—	—	ICESEL	—	DEBUG<1:0>	

Legend:	r = Reserved bit	P = Programmable bit	
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31 **Reserved:** Write '0'

bit 30-29 **Reserved:** Write '1'

bit 28 **CP:** Code-Protect bit

Prevents boot and program Flash memory from being read or modified by an external programming device.
1 = Protection is disabled
0 = Protection is enabled

bit 27-25 **Reserved:** Write '1'

bit 24 **BWP:** Boot Flash Write-Protect bit

Prevents boot Flash memory from being modified during code execution.
1 = Boot Flash is writable
0 = Boot Flash is not writable

bit 23-20 **Reserved:** Write '1'

bit 19-12 **PWP<7:0>:** Program Flash Write-Protect bits

Prevents selected program Flash memory pages from being modified during code execution. The PWP bits represent the 1's complement of the number of write-protected program Flash memory pages.
11111111 = Disabled
11111110 = 0xBD00_0FFF
11111101 = 0xBD00_1FFF
11111100 = 0xBD00_2FFF
11111011 = 0xBD00_3FFF
11111010 = 0xBD00_4FFF
11111001 = 0xBD00_5FFF
11111000 = 0xBD00_6FFF
11110111 = 0xBD00_7FFF
11110110 = 0xBD00_8FFF
11110101 = 0xBD00_9FFF
11110100 = 0xBD00_AFFF
11110011 = 0xBD00_BFFF
11110010 = 0xBD00_CFFF
11110001 = 0xBD00_DFFF
11110000 = 0xBD00_EFFF
11101111 = 0xBD00_FFFF
•
•
•
01111111 = 0xBD07_FFFF

bit 11-4 **Reserved:** Write '1'

TABLE 32-9: DC CHARACTERISTICS: I/O PIN OUTPUT SPECIFICATIONS

DC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-temp				
Param.	**Symbol**	**Characteristic**	**Min.**	**Typ.**	**Max.**	**Units**	**Conditions**
DO10	VOL	**Output Low Voltage** I/O Pins: 4x Sink Driver Pins - All I/O output pins not defined as 8x Sink Driver pins	—	—	0.4	V	IOL ≤ 10 mA, VDD = 3.3V
		Output Low Voltage I/O Pins: 8x Sink Driver Pins - RC15	—	—	0.4	V	IOL ≤ 15 mA, VDD = 3.3V
DO20	VOH	**Output High Voltage** I/O Pins: 4x Source Driver Pins - All I/O output pins not defined as 8x Source Driver pins	2.4	—	—	V	IOH ≥ -10 mA, VDD = 3.3V
		Output High Voltage I/O Pins: 8x Source Driver Pins - RC15	2.4	—	—	V	IOH ≥ -15 mA, VDD = 3.3V
DO20A	VOH1	**Output High Voltage** I/O Pins: 4x Source Driver Pins - All I/O output pins not defined as 8x Sink Driver pins	1.5(1)	—	—	V	IOH ≥ -14 mA, VDD = 3.3V
			2.0(1)	—	—		IOH ≥ -12 mA, VDD = 3.3V
			3.0(1)	—	—		IOH ≥ -7 mA, VDD = 3.3V
		Output High Voltage I/O Pins: 8x Source Driver Pins - RC15	1.5(1)	—	—	V	IOH ≥ -22 mA, VDD = 3.3V
			2.0(1)	—	—		IOH ≥ -18 mA, VDD = 3.3V
			3.0(1)	—	—		IOH ≥ -10 mA, VDD = 3.3V

Note 1: Parameters are characterized, but not tested.

2: This driver pin only applies to devices with less than 64 pins.

3: This driver pin only applies to devices with 64 pins.

TABLE 32-10: ELECTRICAL CHARACTERISTICS: BOR

DC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-Temp				
Param. No.	**Symbol**	**Characteristics**	**Min.(1)**	**Typical**	**Max.**	**Units**	**Conditions**
BO10	VBOR	BOR Event on VDD transition high-to-low (**Note 2**)	2.0	—	2.3	V	—

Note 1: Parameters are for design guidance only and are not tested in manufacturing.

2: Overall functional device operation at VBORMIN < VDD < VDDMIN is tested, but not characterized. All device Analog modules, such as ADC, etc., will function, but with degraded performance below VDDMIN.

FIGURE 32-27: PARALLEL MASTER PORT WRITE TIMING DIAGRAM

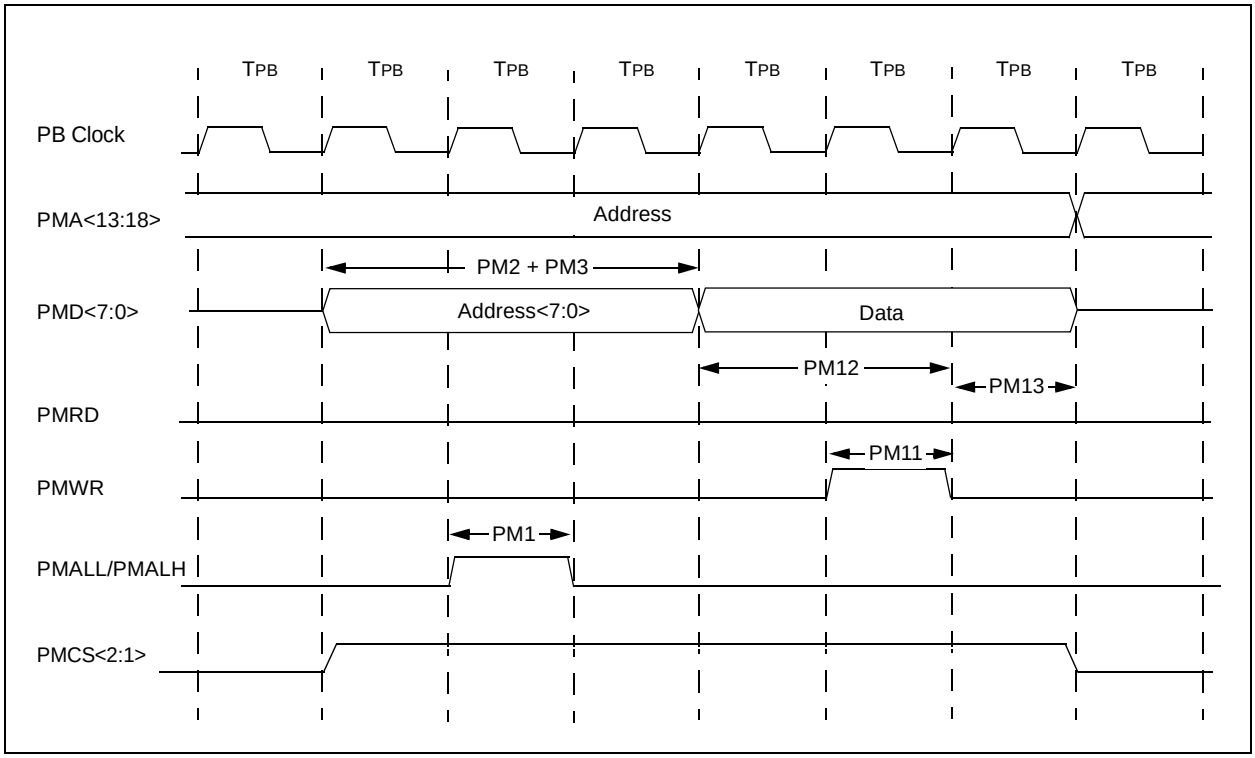


TABLE 32-41: PARALLEL MASTER PORT WRITE TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-Temp				
Param. No.	**Symbol**	**Characteristics(1)**	**Min.**	**Typical**	**Max.**	**Units**	**Conditions**
PM11	TWR	PMWR Pulse Width	—	1 TPB	—	—	—
PM12	TDVSU	Data Out Valid before PMWR or PMENB goes Inactive (data setup time)	—	2 TPB	—	—	—
PM13	TDVHOLD	PMWR or PMEMB Invalid to Data Out Invalid (data hold time)	—	1 TPB	—	—	—

Note 1: These parameters are characterized, but not tested in manufacturing.

TABLE B-3: MAJOR SECTION UPDATES (CONTINUED)

Section Name	Update Description
1.0 "Electrical Characteristics"	Updated the Typical and Maximum DC Characteristics: Operating Current (IDD) in Table 1-5. Updated the Typical and Maximum DC Characteristics: Idle Current (IIDLE) in Table 1-6. Updated the Typical and Maximum DC Characteristics: Power-Down Current (IPD) in Table 1-7. Added DC Characteristics: Program Memory parameters D130a and D132a in Table 1-11. Added the Internal Voltage Reference parameter (D305) to the Comparator Specifications in Table 1-13.

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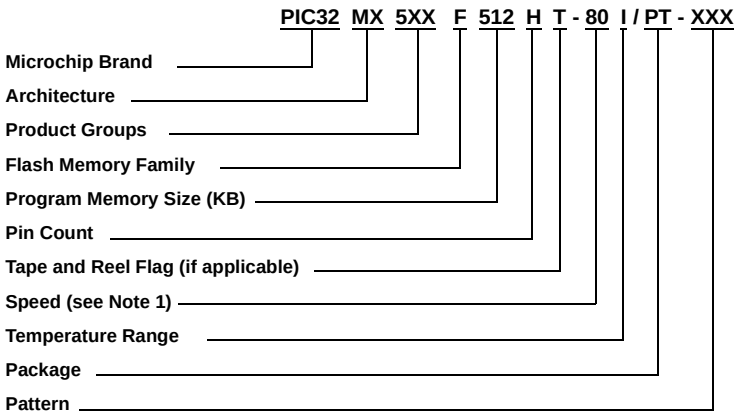

Example:

PIC32MX575F256H-80I/PT:
General purpose PIC32,
32-bit RISC MCU,
256 KB program memory,
64-pin, Industrial temperature,
TQFP package.

Flash Memory Family

Architecture	MX = 32-bit RISC MCU core
Product Groups	5XX = General purpose microcontroller family 6XX = General purpose microcontroller family 7XX = General purpose microcontroller family
Flash Memory Family	F = Flash program memory
Program Memory Size	**64 = 64K** **128 = 128K** 256 = 256K 512 = 512K
Pin Count	H = 64-pin L = 100-pin, 121-pin, 124-pin
Speed (see **Note 1**)	Blank or 80 = 80 MHz
Temperature Range	I = -40°C to +85°C (Industrial) V = -40°C to +105°C (V-Temp)
Package	PT = 64-Lead (10x10x1 mm) TQFP (Thin Quad Flatpack) PT = 100-Lead (12x12x1 mm) TQFP (Thin Quad Flatpack) PF = 100-Lead (14x14x1 mm) TQFP (Thin Quad Flatpack) MR = 64-Lead (9x9x0.9 mm) QFN (Plastic Quad Flat) BG = 121-Lead (10x10x1.1 mm) TFBGA (Plastic Thin Profile Ball Grid Array) TL = 124-Lead (9x9x0.9 mm) VTLA (Very Thin Leadless Array)
Pattern	Three-digit QTP, SQTP, Code or Special Requirements (blank otherwise) ES = Engineering Sample

Note 1: This option is not available for PIC32MX534/564/664/764 devices.