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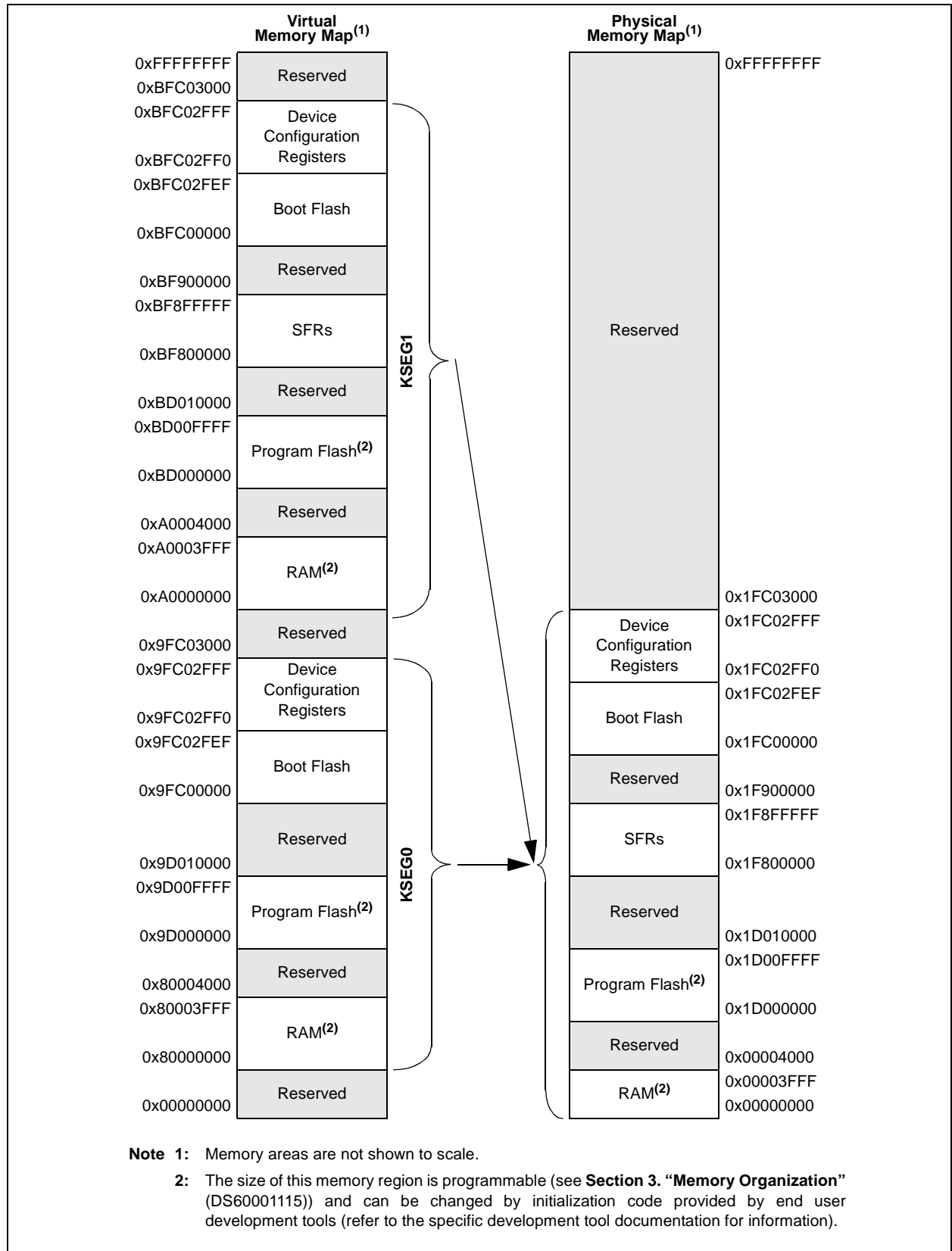
"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	MIPS32® M4K™
Core Size	32-Bit Single-Core
Speed	80MHz
Connectivity	CANbus, I <sup>2</sup> C, SPI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	-
Program Memory Size	256KB (256K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	64K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	A/D 16x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	121-TFBGA
Supplier Device Package	121-TFBGA (10x10)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic32mx575f256l-80i-bg">https://www.e-xfl.com/product-detail/microchip-technology/pic32mx575f256l-80i-bg</a>

**FIGURE 4-2: MEMORY MAP ON RESET FOR PIC32MX534F064H AND PIC32MX534F064L DEVICES**



# PIC32MX5XX/6XX/7XX

**REGISTER 4-1: BMXCON: BUS MATRIX CONFIGURATION REGISTER**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
23:16	U-0 —	U-0 —	U-0 —	R/W-1 BMX ERRIXI	R/W-1 BMX ERRICD	R/W-1 BMX ERRDMA	R/W-1 BMX ERRDS	R/W-1 BMX ERRIS
15:8	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
7:0	U-0 —	R/W-1 BMX WSDRM	U-0 —	U-0 —	U-0 —	R/W-0	R/W-0	R/W-1
BMXARB<2:0>								

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

bit 31-21 **Unimplemented:** Read as '0'

bit 20 **BMXERRIXI:** Enable Bus Error from IXI bit

1 = Enable bus error exceptions for unmapped address accesses initiated from IXI shared bus

0 = Disable bus error exceptions for unmapped address accesses initiated from IXI shared bus

bit 19 **BMXERRICD:** Enable Bus Error from ICD Debug Unit bit

1 = Enable bus error exceptions for unmapped address accesses initiated from ICD

0 = Disable bus error exceptions for unmapped address accesses initiated from ICD

bit 18 **BMXERRDMA:** Bus Error from DMA bit

1 = Enable bus error exceptions for unmapped address accesses initiated from DMA

0 = Disable bus error exceptions for unmapped address accesses initiated from DMA

bit 17 **BMXERRDS:** Bus Error from CPU Data Access bit (disabled in Debug mode)

1 = Enable bus error exceptions for unmapped address accesses initiated from CPU data access

0 = Disable bus error exceptions for unmapped address accesses initiated from CPU data access

bit 16 **BMXERRIS:** Bus Error from CPU Instruction Access bit (disabled in Debug mode)

1 = Enable bus error exceptions for unmapped address accesses initiated from CPU instruction access

0 = Disable bus error exceptions for unmapped address accesses initiated from CPU instruction access

bit 15-7 **Unimplemented:** Read as '0'

bit 6 **BMXWSDRM:** CPU Instruction or Data Access from Data RAM Wait State bit

1 = Data RAM accesses from CPU have one wait state for address setup

0 = Data RAM accesses from CPU have zero wait states for address setup

bit 5-3 **Unimplemented:** Read as '0'

bit 2-0 **BMXARB<2:0>:** Bus Matrix Arbitration Mode bits

111 = Reserved (using these Configuration modes will produce undefined behavior)

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011 = Reserved (using these Configuration modes will produce undefined behavior)

010 = Arbitration Mode 2

001 = Arbitration Mode 1 (default)

000 = Arbitration Mode 0

5.1 Control Registers

TABLE 5-1: FLASH CONTROLLER REGISTER MAP

Virtual Address (BF80_#)	Register Name	Bit Range	Bits															All Resets	
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1		16/0
F400	NVMCON <sup>(1)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	WR	WREN	WRERR	LVDERR	LVDSTAT	—	—	—	—	—	—	—	NVMOP<3:0>				0000
F410	NVMKEY	31:16	NVMKEY<31:0>															0000	
		15:0																0000	
F420	NVMADDR <sup>(1)</sup>	31:16	NVMADDR<31:0>															0000	
		15:0																0000	
F430	NVMDATA	31:16	NVMDATA<31:0>															0000	
		15:0																0000	
F440	NVMSRC ADDR	31:16	NVMSRCADDR<31:0>															0000	
		15:0																0000	

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.  
**Note 1:** This register has corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See Section 12.1.1 “CLR, SET and INV Registers” for more information.

# PIC32MX5XX/6XX/7XX

**TABLE 7-1: INTERRUPT IRQ, VECTOR AND BIT LOCATION**

Interrupt Source <sup>(1)</sup>	IRQ Number	Vector Number	Interrupt Bit Location			
			Flag	Enable	Priority	Sub-Priority
Highest Natural Order Priority						
CT – Core Timer Interrupt	0	0	IFS0<0>	IEC0<0>	IPC0<4:2>	IPC0<1:0>
CS0 – Core Software Interrupt 0	1	1	IFS0<1>	IEC0<1>	IPC0<12:10>	IPC0<9:8>
CS1 – Core Software Interrupt 1	2	2	IFS0<2>	IEC0<2>	IPC0<20:18>	IPC0<17:16>
INT0 – External Interrupt 0	3	3	IFS0<3>	IEC0<3>	IPC0<28:26>	IPC0<25:24>
T1 – Timer1	4	4	IFS0<4>	IEC0<4>	IPC1<4:2>	IPC1<1:0>
IC1 – Input Capture 1	5	5	IFS0<5>	IEC0<5>	IPC1<12:10>	IPC1<9:8>
OC1 – Output Compare 1	6	6	IFS0<6>	IEC0<6>	IPC1<20:18>	IPC1<17:16>
INT1 – External Interrupt 1	7	7	IFS0<7>	IEC0<7>	IPC1<28:26>	IPC1<25:24>
T2 – Timer2	8	8	IFS0<8>	IEC0<8>	IPC2<4:2>	IPC2<1:0>
IC2 – Input Capture 2	9	9	IFS0<9>	IEC0<9>	IPC2<12:10>	IPC2<9:8>
OC2 – Output Compare 2	10	10	IFS0<10>	IEC0<10>	IPC2<20:18>	IPC2<17:16>
INT2 – External Interrupt 2	11	11	IFS0<11>	IEC0<11>	IPC2<28:26>	IPC2<25:24>
T3 – Timer3	12	12	IFS0<12>	IEC0<12>	IPC3<4:2>	IPC3<1:0>
IC3 – Input Capture 3	13	13	IFS0<13>	IEC0<13>	IPC3<12:10>	IPC3<9:8>
OC3 – Output Compare 3	14	14	IFS0<14>	IEC0<14>	IPC3<20:18>	IPC3<17:16>
INT3 – External Interrupt 3	15	15	IFS0<15>	IEC0<15>	IPC3<28:26>	IPC3<25:24>
T4 – Timer4	16	16	IFS0<16>	IEC0<16>	IPC4<4:2>	IPC4<1:0>
IC4 – Input Capture 4	17	17	IFS0<17>	IEC0<17>	IPC4<12:10>	IPC4<9:8>
OC4 – Output Compare 4	18	18	IFS0<18>	IEC0<18>	IPC4<20:18>	IPC4<17:16>
INT4 – External Interrupt 4	19	19	IFS0<19>	IEC0<19>	IPC4<28:26>	IPC4<25:24>
T5 – Timer5	20	20	IFS0<20>	IEC0<20>	IPC5<4:2>	IPC5<1:0>
IC5 – Input Capture 5	21	21	IFS0<21>	IEC0<21>	IPC5<12:10>	IPC5<9:8>
OC5 – Output Compare 5	22	22	IFS0<22>	IEC0<22>	IPC5<20:18>	IPC5<17:16>
SPI1E – SPI1 Fault	23	23	IFS0<23>	IEC0<23>	IPC5<28:26>	IPC5<25:24>
SPI1RX – SPI1 Receive Done	24	23	IFS0<24>	IEC0<24>	IPC5<28:26>	IPC5<25:24>
SPI1TX – SPI1 Transfer Done	25	23	IFS0<25>	IEC0<25>	IPC5<28:26>	IPC5<25:24>
U1E – UART1 Error	26	24	IFS0<26>	IEC0<26>	IPC6<4:2>	IPC6<1:0>
SPI3E – SPI3 Fault						
I2C3B – I2C3 Bus Collision Event						
U1RX – UART1 Receiver	27	24	IFS0<27>	IEC0<27>	IPC6<4:2>	IPC6<1:0>
SPI3RX – SPI3 Receive Done						
I2C3S – I2C3 Slave Event						
U1TX – UART1 Transmitter	28	24	IFS0<28>	IEC0<28>	IPC6<4:2>	IPC6<1:0>
SPI3TX – SPI3 Transfer Done						
I2C3M – I2C3 Master Event						
I2C1B – I2C1 Bus Collision Event	29	25	IFS0<29>	IEC0<29>	IPC6<12:10>	IPC6<9:8>
I2C1S – I2C1 Slave Event	30	25	IFS0<30>	IEC0<30>	IPC6<12:10>	IPC6<9:8>
I2C1M – I2C1 Master Event	31	25	IFS0<31>	IEC0<31>	IPC6<12:10>	IPC6<9:8>
CN – Input Change Interrupt	32	26	IFS1<0>	IEC1<0>	IPC6<20:18>	IPC6<17:16>

**Note 1:** Not all interrupt sources are available on all devices. See **TABLE 1: “PIC32MX5XX USB and CAN Features”**, **TABLE 2: “PIC32MX6XX USB and Ethernet Features”** and **TABLE 3: “PIC32MX7XX USB, Ethernet, and CAN Features”** for the list of available peripherals.

**TABLE 7-7: INTERRUPT REGISTER MAP FOR PIC32MX764F128L, PIC32MX775F256L, PIC32MX775F512L AND PIC32MX795F512L DEVICES**

Virtual Address (BF88_#)	Register Name <sup>(1)</sup>	Bit Range	Bits																All Resets	
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0		
1000	INTCON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	SS0	0000	
		15:0	—	—	—	MVEC	—	TPC<2:0>			—	—	—	INT4EP	INT3EP	INT2EP	INT1EP	INT0EP	0000	
1010	INTSTAT <sup>(3)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	SRIPL<2:0>			—	—	VEC<5:0>							0000
1020	IPTMR	31:16	IPTMR<31:0>																0000	
		15:0																	0000	
1030	IFS0	31:16	I2C1MIF	I2C1SIF	I2C1BIF	U1TXIF SPI3TXIF I2C3MIF	U1RXIF SPI3RXIF I2C3SIF	U1EIF SPI3EIF I2C3BIF	SPI1TXIF	SPI1RXIF	SPI1EIF	OC5IF	IC5IF	T5IF	INT4IF	OC4IF	IC4IF	T4IF	0000	
		15:0	INT3IF	OC3IF	IC3IF	T3IF	INT2IF	OC2IF	IC2IF	T2IF	INT1IF	OC1IF	IC1IF	T1IF	INT0IF	CS1IF	CS0IF	CTIF	0000	
1040	IFS1	31:16	IC3EIF	IC2EIF	IC1EIF	ETHIF	CAN2IF <sup>(2)</sup>	CAN1IF	USBIF	FCEIF	DMA7IF <sup>(2)</sup>	DMA6IF <sup>(2)</sup>	DMA5IF <sup>(2)</sup>	DMA4IF <sup>(2)</sup>	DMA3IF	DMA2IF	DMA1IF	DMA0IF	0000	
		15:0	RTCCIF	FSCMIF	I2C2MIF	I2C2SIF	I2C2BIF	U2TXIF SPI4TXIF I2C5MIF	U2RXIF SPI4RXIF	U2EIF SPI4EIF	U3TXIF SPI2TXIF	U3RXIF SPI2RXIF	U3EIF SPI2EIF	CMP2IF	CMP1IF	PMPIF	AD1IF	CNIF	0000	
1050	IFS2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	U5TXIF	U5RXIF	U5EIF	U6TXIF	U6RXIF	U6EIF	U4TXIF	U4RXIF	U4EIF	PMPEIF	IC5EIF	IC4EIF	0000	
1060	IEC0	31:16	I2C1MIE	I2C1SIE	I2C1BIE	U1TXIE SPI3TXIE I2C3MIE	U1RXIE SPI3RXIE I2C3SIE	U1EIE SPI3EIE I2C3BIE	SPI1TXIE	SPI1RXIE	SPI1EIE	OC5IE	IC5IE	T5IE	INT4IE	OC4IE	IC4IE	T4IE	0000	
		15:0	INT3IE	OC3IE	IC3IE	T3IE	INT2IE	OC2IE	IC2IE	T2IE	INT1IE	OC1IE	IC1IE	T1IE	INT0IE	CS1IE	CS0IE	CTIE	0000	
1070	IEC1	31:16	IC3EIE	IC2EIE	IC1EIE	ETHIE	CAN2IE <sup>(2)</sup>	CAN1IE	USBIE	FCEIE	DMA7IE <sup>(2)</sup>	DMA6IE <sup>(2)</sup>	DMA5IE <sup>(2)</sup>	DMA4IE <sup>(2)</sup>	DMA3IE	DMA2IE	DMA1IE	DMA0IE	0000	
		15:0	RTCCIE	FSCMIE	I2C2MIE	I2C2SIE	I2C2BIE	U2TXIE SPI4TXIE I2C5MIE	U2RXIE SPI4RXIE	U2EIE SPI4EIE	U3TXIE SPI2TXIE	U3RXIE SPI2RXIE	U3EIE SPI2EIE	CMP2IE	CMP1IE	PMPIE	AD1IE	CNIE	0000	
1080	IEC2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	U5TXIE	U5RXIE	U5EIE	U6TXIE	U6RXIE	U6EIE	U4TXIE	U4RXIE	U4EIE	PMPEIE	IC5EIE	IC4EIE	0000	
1090	IPC0	31:16	—	—	—	INT0IP<2:0>			INT0IS<1:0>			—	—	CS1IP<2:0>			CS1IS<1:0>		0000	
		15:0	—	—	—	CS0IP<2:0>			CS0IS<1:0>			—	—	CTIP<2:0>			CTIS<1:0>		0000	
10A0	IPC1	31:16	—	—	—	INT1IP<2:0>			INT1IS<1:0>			—	—	OC1IP<2:0>			OC1IS<1:0>		0000	
		15:0	—	—	—	IC1IP<2:0>			IC1IS<1:0>			—	—	T1IP<2:0>			T1IS<1:0>		0000	
10B0	IPC2	31:16	—	—	—	INT2IP<2:0>			INT2IS<1:0>			—	—	OC2IP<2:0>			OC2IS<1:0>		0000	
		15:0	—	—	—	IC2IP<2:0>			IC2IS<1:0>			—	—	T2IP<2:0>			T2IS<1:0>		0000	
10C0	IPC3	31:16	—	—	—	INT3IP<2:0>			INT3IS<1:0>			—	—	OC3IP<2:0>			OC3IS<1:0>		0000	
		15:0	—	—	—	IC3IP<2:0>			IC3IS<1:0>			—	—	T3IP<2:0>			T3IS<1:0>		0000	

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note** 1: Except where noted, all registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.1.1 “CLR, SET and INV Registers”** for more information.
- 2: This bit is unimplemented on PIC32MX764F128L device.
- 3: This register does not have associated CLR, SET, and INV registers.

# PIC32MX5XX/6XX/7XX

**REGISTER 9-6: CHEW1: CACHE WORD 1**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	CHEW1<31:24>							
23:16	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	CHEW1<23:16>							
15:8	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	CHEW1<15:8>							
7:0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	CHEW1<7:0>							

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **CHEW1<31:0>**: Word 1 of the cache line selected by CHEIDX<3:0> bits (CHEACC<3:0>)  
 Readable only if the device is not code-protected.

**REGISTER 9-7: CHEW2: CACHE WORD 2**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	CHEW2<31:24>							
23:16	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	CHEW2<23:16>							
15:8	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	CHEW2<15:8>							
7:0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	CHEW2<7:0>							

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **CHEW2<31:0>**: Word 2 of the cache line selected by CHEIDX<3:0> bits (CHEACC<3:0>)  
 Readable only if the device is not code-protected.

# PIC32MX5XX/6XX/7XX

## REGISTER 9-10: CHEHIT: CACHE HIT STATISTICS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	CHEHIT<31:24>							
23:16	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	CHEHIT<23:16>							
15:8	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	CHEHIT<15:8>							
7:0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	CHEHIT<7:0>							

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **CHEHIT<31:0>**: Cache Hit Count bits

Incremented each time the processor issues an instruction fetch or load that hits the prefetch cache from a cacheable region. Non-cacheable accesses do not modify this value.

## REGISTER 9-11: CHEMIS: CACHE MISS STATISTICS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	CHEMIS<31:24>							
23:16	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	CHEMIS<23:16>							
15:8	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	CHEMIS<15:8>							
7:0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	CHEMIS<7:0>							

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **CHEMIS<31:0>**: Cache Miss Count bits

Incremented each time the processor issues an instruction fetch from a cacheable region that misses the prefetch cache. Non-cacheable accesses do not modify this value.



# PIC32MX5XX/6XX/7XX

## REGISTER 11-1: U1OTGIR: USB OTG INTERRUPT STATUS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/WC-0, HS	R/WC-0, HS	R/WC-0, HS	R/WC-0, HS	R/WC-0, HS	R/WC-0, HS	U-0	R/WC-0, HS
	IDIF	T1MSECIF	LSTATEIF	ACTVIF	SESVDIF	SESENDIF	—	VBUSVDIF

<b>Legend:</b>	WC = Write '1' to clear	HS = Hardware Settable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared      x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **IDIF:** ID State Change Indicator bit

- 1 = Change in ID state detected
- 0 = No change in ID state detected

bit 6 **T1MSECIF:** 1 Millisecond Timer bit

- 1 = 1 millisecond timer has expired
- 0 = 1 millisecond timer has not expired

bit 5 **LSTATEIF:** Line State Stable Indicator bit

- 1 = USB line state has been stable for 1 ms, but different from last time
- 0 = USB line state has not been stable for 1 ms

bit 4 **ACTVIF:** Bus Activity Indicator bit

- 1 = Activity on the D+, D-, ID or VBUS pins has caused the device to wake-up
- 0 = Activity has not been detected

bit 3 **SESVDIF:** Session Valid Change Indicator bit

- 1 = VBUS voltage has dropped below the session end level
- 0 = VBUS voltage has not dropped below the session end level

bit 2 **SESENDIF:** B-Device VBUS Change Indicator bit

- 1 = A change on the session end input was detected
- 0 = No change on the session end input was detected

bit 1 **Unimplemented:** Read as '0'

bit 0 **VBUSVDIF:** A-Device VBUS Change Indicator bit

- 1 = Change on the session valid input detected
- 0 = No change on the session valid input detected

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## REGISTER 21-1: PMCON: PARALLEL PORT CONTROL REGISTER (CONTINUED)

- bit 3     **CS1P:** Chip Select 0 Polarity bit<sup>(2)</sup>  
          1 = Active-high (PMCS1)  
          0 = Active-low (PMCS1)
- bit 2     **Unimplemented:** Read as '0'
- bit 1     **WRSP:** Write Strobe Polarity bit  
          For Slave Modes and Master mode 2 (PMMODE<9:8> = 00,01,10):  
          1 = Write strobe active-high (PMWR)  
          0 = Write strobe active-low (PMWR)  
          For Master mode 1 (PMMODE<9:8> = 11):  
          1 = Enable strobe active-high (PMENB)  
          0 = Enable strobe active-low (PMENB)
- bit 0     **RDSP:** Read Strobe Polarity bit  
          For Slave modes and Master mode 2 (PMMODE<9:8> = 00,01,10):  
          1 = Read Strobe active-high (PMRD)  
          0 = Read Strobe active-low (PMRD)  
          For Master mode 1 (PMMODE<9:8> = 11):  
          1 = Read/write strobe active-high (PMRD/PMWR)  
          0 = Read/write strobe active-low (PMRD/PMWR)

**Note 1:** When using the 1:1 PBCLK divisor, the user's software should not read/write the peripheral's SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON control bit.

**2:** These bits have no effect when their corresponding pins are used as address lines.

## REGISTER 22-2: RTCALRM: RTC ALARM CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R-0	R/W-0	R/W-0	R/W-0	R/W-0
	ALRMEN <sup>(1,2)</sup>	CHIME <sup>(2)</sup>	PIV <sup>(2)</sup>	ALRMSYNC <sup>(3)</sup>	AMASK<3:0> <sup>(2)</sup>			
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	ARPT<7:0> <sup>(2)</sup>							

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ALRMEN:** Alarm Enable bit<sup>(1,2)</sup>

1 = Alarm is enabled

0 = Alarm is disabled

bit 14 **CHIME:** Chime Enable bit<sup>(2)</sup>

1 = Chime is enabled – ARPT<7:0> is allowed to rollover from 0x00 to 0xFF

0 = Chime is disabled – ARPT<7:0> stops once it reaches 0x00

bit 13 **PIV:** Alarm Pulse Initial Value bit<sup>(3)</sup>

When ALRMEN = 0, PIV is writable and determines the initial value of the Alarm Pulse.

When ALRMEN = 1, PIV is read-only and returns the state of the Alarm Pulse.

bit 12 **ALRMSYNC:** Alarm Sync bit<sup>(3)</sup>

1 = ARPT<7:0> and ALRMEN may change as a result of a half second rollover during a read.

The ARPT must be read repeatedly until the same value is read twice. This must be done since multiple bits may be changing, which are then synchronized to the PB clock domain.

0 = ARPT<7:0> and ALRMEN can be read without concerns of rollover because the prescaler is > 32 RTC clocks away from a half-second rollover

bit 11-8 **AMASK<3:0>:** Alarm Mask Configuration bits<sup>(2)</sup>

1111 = Reserved

•  
•  
•

1010 = Reserved

1001 = Once a year (except when configured for February 29, once every four years)

1000 = Once a month

0111 = Once a week

0110 = Once a day

0101 = Every hour

0100 = Every 10 minutes

0011 = Every minute

0010 = Every 10 seconds

0001 = Every second

0000 = Every half-second

**Note 1:** Hardware clears the ALRMEN bit anytime the alarm event occurs, when ARPT<7:0> = 00 and CHIME = 0.

**2:** This field should not be written when the RTCC ON bit = '1' (RTCCON<15>) and ALRMSYNC = 1.

**3:** This assumes a CPU read will execute in less than 32 PBCLKs.

**Note:** This register is only reset on a Power-on Reset (POR).

## REGISTER 24-2: CiCFG: CAN BAUD RATE CONFIGURATION REGISTER (CONTINUED)

bit 10-8 **PRSEG<2:0>**: Propagation Time Segment bits<sup>(4)</sup>

111 = Length is 8 x T<sub>Q</sub>

•  
•  
•

000 = Length is 1 x T<sub>Q</sub>

bit 7-6 **SJW<1:0>**: Synchronization Jump Width bits<sup>(3)</sup>

11 = Length is 4 x T<sub>Q</sub>

10 = Length is 3 x T<sub>Q</sub>

01 = Length is 2 x T<sub>Q</sub>

00 = Length is 1 x T<sub>Q</sub>

bit 5-0 **BRP<5:0>**: Baud Rate Prescaler bits

111111 = T<sub>Q</sub> = (2 x 64)/F<sub>SYS</sub>

111110 = T<sub>Q</sub> = (2 x 63)/F<sub>SYS</sub>

•  
•  
•

000001 = T<sub>Q</sub> = (2 x 2)/F<sub>SYS</sub>

000000 = T<sub>Q</sub> = (2 x 1)/F<sub>SYS</sub>

**Note 1:** SEG2PH ≤ SEG1PH. If SEG2PHTS is clear, SEG2PH will be set automatically.

**2:** 3 Time bit sampling is not allowed for BRP < 2.

**3:** SJW ≤ SEG2PH.

**4:** The Time Quanta per bit must be greater than 7 (that is, T<sub>QBIT</sub> > 7).

**Note:** This register can only be modified when the CAN module is in Configuration mode (OPMOD<2:0> (CiCON<23:21>) = 100).

## REGISTER 24-13: CifLTCON3: CAN FILTER CONTROL REGISTER 3 (CONTINUED)

- bit 15     **FLTEN13**: Filter 13 Enable bit  
          1 = Filter is enabled  
          0 = Filter is disabled
- bit 14-13   **MSEL13<1:0>**: Filter 13 Mask Select bits  
          11 = Acceptance Mask 3 selected  
          10 = Acceptance Mask 2 selected  
          01 = Acceptance Mask 1 selected  
          00 = Acceptance Mask 0 selected
- bit 12-8   **FSEL13<4:0>**: FIFO Selection bits  
          11111 = Message matching filter is stored in FIFO buffer 31  
          11110 = Message matching filter is stored in FIFO buffer 30  
          •  
          •  
          •  
          00001 = Message matching filter is stored in FIFO buffer 1  
          00000 = Message matching filter is stored in FIFO buffer 0
- bit 7     **FLTEN12**: Filter 12 Enable bit  
          1 = Filter is enabled  
          0 = Filter is disabled
- bit 6-5   **MSEL12<1:0>**: Filter 12 Mask Select bits  
          11 = Acceptance Mask 3 selected  
          10 = Acceptance Mask 2 selected  
          01 = Acceptance Mask 1 selected  
          00 = Acceptance Mask 0 selected
- bit 4-0   **FSEL12<4:0>**: FIFO Selection bits  
          11111 = Message matching filter is stored in FIFO buffer 31  
          11110 = Message matching filter is stored in FIFO buffer 30  
          •  
          •  
          •  
          00001 = Message matching filter is stored in FIFO buffer 1  
          00000 = Message matching filter is stored in FIFO buffer 0

<b>Note:</b> The bits in this register can only be modified if the corresponding filter enable (FLTENn) bit is '0'.
---

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## REGISTER 25-19: ETHMCOLFRM: ETHERNET CONTROLLER MULTIPLE COLLISION FRAMES STATISTICS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	MCOLFRMCNT<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	MCOLFRMCNT<7:0>							

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **MCOLFRMCNT<15:0>:** Multiple Collision Frame Count bits

Increment count for frames that were successfully transmitted after there was more than one collision.

**Note 1:** This register is only used for TX operations.

**2:** This register is automatically cleared by hardware after a read operation, unless the byte enables for bytes 0/1 are '0'.

**3:** It is recommended to use the SET, CLR, or INV registers to set or clear any bit in this register. Setting or clearing any bits in this register should only be done for debug/test purposes.

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## REGISTER 25-26: EMAC1IPGR: ETHERNET CONTROLLER MAC NON-BACK-TO-BACK INTERPACKET GAP REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	R/W-0	R/W-0	R/W-0	R/W-1	R/W-1	R/W-0	R/W-0
	—	NB2BIPKTGP1<6:0>						
7:0	U-0	R/W-0	R/W-0	R/W-1	R/W-0	R/W-0	R/W-1	R/W-0
	—	NB2BIPKTGP2<6:0>						

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-15 **Unimplemented:** Read as '0'

bit 14-8 **NB2BIPKTGP1<6:0>:** Non-Back-to-Back Interpacket Gap Part 1 bits

This is a programmable field representing the optional carrierSense window referenced in section 4.2.3.2.1 "Deference" of the IEEE 80.23 Specification. If the carrier is detected during the timing of IPGR1, the MAC defers to the carrier. If, however, the carrier comes after IPGR1, the MAC continues timing IPGR2 and transmits, knowingly causing a collision, thus ensuring fair access to the medium. Its range of values is 0x0 to IPGR2. Its recommend value is 0xC (12d).

bit 7 **Unimplemented:** Read as '0'

bit 6-0 **NB2BIPKTGP2<6:0>:** Non-Back-to-Back Interpacket Gap Part 2 bits

This is a programmable field representing the non-back-to-back Inter-Packet-Gap. Its recommended value is 0x12 (18d), which represents the minimum IPG of 0.96  $\mu$ s (in 100 Mbps) or 9.6  $\mu$ s (in 10 Mbps).

**Note:** Both 16-bit and 32-bit accesses are allowed to these registers (including the SET, CLR and INV registers). 8-bit accesses are not allowed and are ignored by the hardware.

## REGISTER 25-31: EMAC1MCFG: ETHERNET CONTROLLER MAC MII MANAGEMENT CONFIGURATION REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	RESETMGMT	—	—	—	—	—	—	—
7:0	U-0	U-0	R/W-1	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	CLKSEL<3:0> <sup>(1)</sup>				NOPRE	SCANINC

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **RESETMGMT:** Test Reset MII Management bit

1 = Reset the MII Management module

0 = Normal Operation

bit 14-6 **Unimplemented:** Read as '0'

bit 5-2 **CLKSEL<3:0>:** MII Management Clock Select 1 bits<sup>(1)</sup>

These bits are used by the clock divide logic in creating the MII Management Clock (MDC), which the IEEE 802.3 Specification defines to be no faster than 2.5 MHz. Some PHYs support clock rates up to 12.5 MHz.

bit 1 **NOPRE:** Suppress Preamble bit

1 = The MII Management will perform read/write cycles without the 32-bit preamble field. Some PHYs support suppressed preamble

0 = Normal read/write cycles are performed

bit 0 **SCANINC:** Scan Increment bit

1 = The MII Management module will perform read cycles across a range of PHYs. The read cycles will start from address 1 through the value set in EMAC1MADR<PHYADDR>

0 = Continuous reads of the same PHY

**Note 1:** Table 25-7 provides a description of the clock divider encoding.

**Note:** Both 16-bit and 32-bit accesses are allowed to these registers (including the SET, CLR and INV registers). 8-bit accesses are not allowed and are ignored by the hardware.

**TABLE 25-7: MIIM CLOCK SELECTION**

MIIM Clock Select	EMAC1MCFG<5:2>
SYCLK divided by 4	000x
SYCLK divided by 6	0010
SYCLK divided by 8	0011
SYCLK divided by 10	0100
SYCLK divided by 14	0101
SYCLK divided by 20	0110
SYCLK divided by 28	0111
SYCLK divided by 40	1000
Undefined	Any other combination



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**TABLE 32-6: DC CHARACTERISTICS: IDLE CURRENT (IDLE)**

DC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature    -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-Temp			
Parameter No.	Typical <sup>(2)</sup>	Max.	Units	Conditions		
Idle Current (IDLE) <sup>(1,3)</sup> for PIC32MX575/675/695/775/795 Family Devices						
DC30	4.5	6.5	mA	-40°C, +25°C, +85°C	—	4 MHz
DC30b	5	7		+105°C		
DC31	13	15	mA	-40°C, +25°C, +85°C	—	25 MHz
DC32	28	30	mA	-40°C, +25°C, +85°C	—	60 MHz
DC33	36	42	mA	-40°C, +25°C, +85°C	—	80 MHz
DC33b	39	45	mA	+105°C		
DC34	—	40	μA	-40°C	2.3V	LPRC (31 kHz)
DC34a		75		+25°C		
DC34b		800		+85°C		
DC34c		1000		+105°C		
DC35	35	—	μA	-40°C	3.3V	
DC35a	65			+25°C		
DC35b	600			+85°C		
DC35c	800			+105°C		
DC36	—	43	μA	-40°C	3.6V	
DC36a		106		+25°C		
DC36b		800		+85°C		
DC36c		1000		+105°C		

**Note 1:** The test conditions for IDLE current measurements are as follows:

- Oscillator mode is EC (for 8 MHz and below) and EC+PLL (for above 8 MHz) with OSC1 driven by external square wave from rail-to-rail, (OSC1 input clock input over/undershoot < 100 mV required)
  - OSC2/CLKO is configured as an I/O input pin
  - USB PLL oscillator is disabled if the USB module is implemented, PBCLK divisor = 1:8
  - CPU is in Idle mode, program Flash memory Wait states = 111, Program Cache and Prefetch are disabled and SRAM data memory Wait states = 1
  - No peripheral modules are operating, (ON bit = 0)
  - WDT, Clock Switching, Fail-Safe Clock Monitor, and Secondary Oscillator are disabled
  - All I/O pins are configured as inputs and pulled to Vss
  - MCLR = VDD
  - RTCC and JTAG are disabled
- 2:** Data in "Typical" column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.
- 3:** This parameter is characterized, but not tested in manufacturing.
- 4:** All parameters are characterized, but only those parameters listed for 4 MHz and 80 MHz are tested at 3.3V in manufacturing.

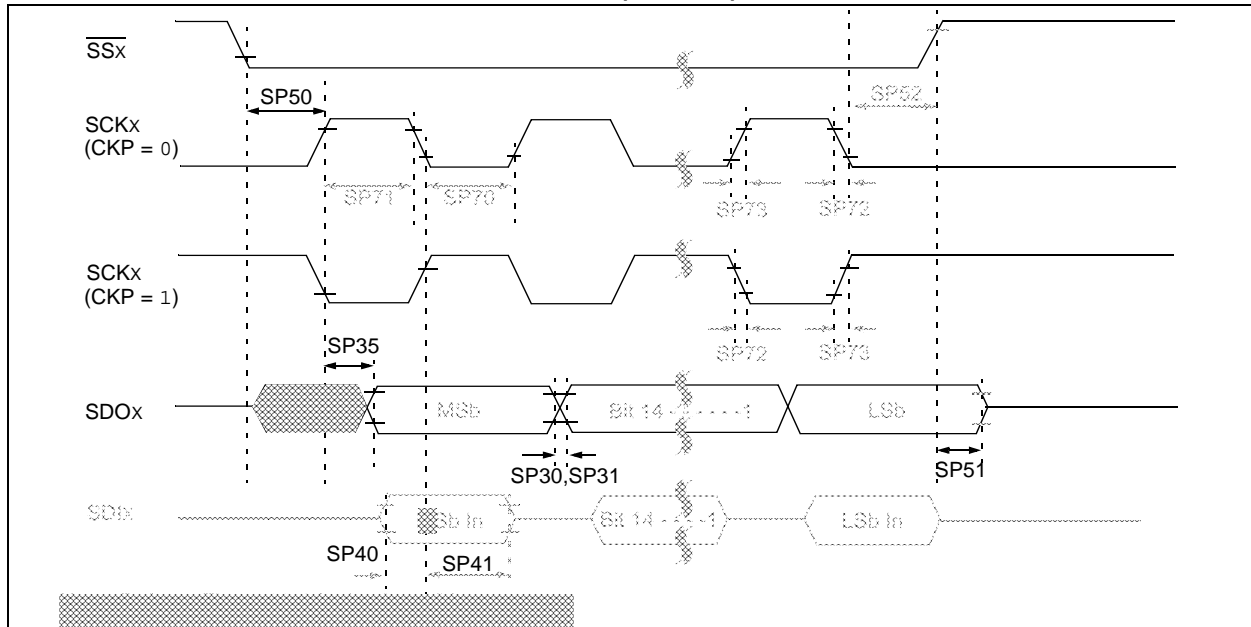
**TABLE 32-8: DC CHARACTERISTICS: I/O PIN INPUT SPECIFICATIONS**

DC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-Temp				
Param. No.	Symbol	Characteristics	Min.	Typical <sup>(1)</sup>	Max.	Units	Conditions
DI50	IIL	Input Leakage Current <sup>(3)</sup> I/O Ports	—	—	±1	μA	VSS ≤ VPIN ≤ VDD, Pin at high-impedance
DI51		Analog Input Pins	—	—	±1	μA	VSS ≤ VPIN ≤ VDD, Pin at high-impedance
DI55		MCLR <sup>(2)</sup>	—	—	±1	μA	VSS ≤ VPIN ≤ VDD
DI56		OSC1	—	—	±1	μA	VSS ≤ VPIN ≤ VDD, XT and HS modes
DI60a	IICL	Input Low Injection Current	0	—	-5 <sup>(7,10)</sup>	mA	This parameter applies to all pins, with the exception of RB10. Maximum IICH current for this exception is 0 mA.
DI60b	IICH	Input High Injection Current	0	—	+5 <sup>(8,9,10)</sup>	mA	This parameter applies to all pins, with the exception of all 5V tolerant pins, SOSC1, and RB10. Maximum IICH current for these exceptions is 0 mA.
DI60c	ΣIIC	Total Input Injection Current (sum of all I/O and control pins)	-20 <sup>(11)</sup>	—	+20 <sup>(11)</sup>	mA	Absolute instantaneous sum of all ± input injection currents from all I/O pins ( IICL  +  IICH ) ≤ ΣIIC

- Note 1:** Data in “Typical” column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.
- 2:** The leakage current on the MCLR pin is strongly dependent on the applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.
- 3:** Negative current is defined as current sourced by the pin.
- 4:** This parameter is characterized, but not tested in manufacturing.
- 5:** See the “**Device Pin Tables**” section for the 5V-tolerant pins.
- 6:** The VIH specification is only in relation to externally applied inputs and not with respect to the user-selectable pull-ups. Externally applied high impedance or open drain input signals utilizing the PIC32 internal pull-ups are guaranteed to be recognized as a logic “high” internally to the PIC32 device, provided that the external load does not exceed the maximum value of ICNPU.
- 7:** VIL source < (VSS - 0.3). Characterized but not tested.
- 8:** VIH source > (VDD + 0.3) for non-5V tolerant pins only.
- 9:** Digital 5V tolerant pins do not have an internal high side diode to VDD, and therefore, cannot tolerate any “positive” input injection current.
- 10:** Injection currents > |0| can affect the ADC results by approximately 4 to 6 counts (i.e., VIH Source > (VDD + 0.3) or VIL source < (VSS - 0.3)).
- 11:** Any number and/or combination of I/O pins not excluded under IICL or IICH conditions are permitted provided the “absolute instantaneous” sum of the input injection currents from all pins do not exceed the specified limit. If **Note 7**, IICL = (((VSS - 0.3) - VIL source) / RS). If **Note 8**, IICH = ((IICH source - (VDD + 0.3)) / RS). RS = Resistance between input source voltage and device pin. If (VSS - 0.3) ≤ VSOURCE ≤ (VDD + 0.3), injection current = 0.

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**FIGURE 32-12: SPIx MODULE SLAVE MODE (CKE = 0) TIMING CHARACTERISTICS**



**TABLE 32-30: SPIx MODULE SLAVE MODE (CKE = 0) TIMING REQUIREMENTS**

AC CHARACTERISTICS				Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated)			
				Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-Temp			
Param. No.	Symbol	Characteristics <sup>(1)</sup>	Min.	Typ. <sup>(2)</sup>	Max.	Units	Conditions
SP70	TscL	SCKx Input Low Time <sup>(3)</sup>	Tsck/2	—	—	ns	—
SP71	Tsch	SCKx Input High Time <sup>(3)</sup>	Tsck/2	—	—	ns	—
SP72	TscF	SCKx Input Fall Time	—	—	—	ns	See parameter DO32
SP73	TscR	SCKx Input Rise Time	—	—	—	ns	See parameter DO31
SP30	TdOF	SDOx Data Output Fall Time <sup>(4)</sup>	—	—	—	ns	See parameter DO32
SP31	TdOR	SDOx Data Output Rise Time <sup>(4)</sup>	—	—	—	ns	See parameter DO31
SP35	Tsch2doV, TscL2doV	SDOx Data Output Valid after SCKx Edge	—	—	15	ns	VDD > 2.7V
			—	—	20	ns	VDD < 2.7V
SP40	TdIV2sch, TdIV2scl	Setup Time of SDIx Data Input to SCKx Edge	10	—	—	ns	—
SP41	Tsch2diL, TscL2diL	Hold Time of SDIx Data Input to SCKx Edge	10	—	—	ns	—
SP50	Tssl2sch, Tssl2scl	SSx ↓ to SCKx ↑ or SCKx Input	175	—	—	ns	—
SP51	Tssh2doZ	SSx ↑ to SDOx Output High-Impedance <sup>(3)</sup>	5	—	25	ns	—
SP52	Tsch2ssh, TscL2ssh	SSx after SCKx Edge	Tsck + 20	—	—	ns	—

**Note 1:** These parameters are characterized, but not tested in manufacturing.

**2:** Data in "Typical" column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

**3:** The minimum clock period for SCKx is 40 ns.

**4:** Assumes 50 pF load on all SPIx pins.

**TABLE B-3: MAJOR SECTION UPDATES (CONTINUED)**

Section Name	Update Description
<b>1.0 “Electrical Characteristics”</b>	<p>Updated the Typical and Maximum DC Characteristics: Operating Current (IDD) in Table 1-5.</p> <p>Updated the Typical and Maximum DC Characteristics: Idle Current (I<sub>IDLE</sub>) in Table 1-6.</p> <p>Updated the Typical and Maximum DC Characteristics: Power-Down Current (IPD) in Table 1-7.</p> <p>Added DC Characteristics: Program Memory parameters D130a and D132a in Table 1-11.</p> <p>Added the Internal Voltage Reference parameter (D305) to the Comparator Specifications in Table 1-13.</p>

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