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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	MIPS32® M4K™
Core Size	32-Bit Single-Core
Speed	80MHz
Connectivity	CANbus, I²C, SPI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	-
Program Memory Size	512KB (512K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	64K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	A/D 16x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	121-TFBGA
Supplier Device Package	121-TFBGA (10x10)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic32mx575f512lt-80i-bg">https://www.e-xfl.com/product-detail/microchip-technology/pic32mx575f512lt-80i-bg</a>

# PIC32MX5XX/6XX/7XX

**TABLE 5: PIN NAMES FOR 64-PIN USB AND ETHERNET DEVICES**

64-PIN QFN <sup>(2)</sup> AND TQFP (TOP VIEW)			
<b>PIC32MX664F064H</b> <b>PIC32MX664F128H</b> <b>PIC32MX675F256H</b> <b>PIC32MX675F512H</b> <b>PIC32MX695F512H</b>		64	1
		QFN <sup>(2)</sup>	TQFP <sup>1</sup>
Pin #	Full Pin Name	Pin #	Full Pin Name
1	ETXEN/PMD5/RE5	33	USBID/RF3
2	ETXD0/PMD6/RE6	34	VBUS
3	ETXD1/PMD7/RE7	35	VUSB3V3
4	SCK2/U6TX/U3RTS/PMA5/CN8/RG6	36	D-/RG3
5	SDA4/SDI2/U3RX/PMA4/CN9/RG7	37	D+/RG2
6	SCL4/SDO2/U3TX/PMA3/CN10/RG8	38	VDD
7	MCLR	39	OSC1/CLKI/RC12
8	SS2/U6RX/U3CTS/PMA2/CN11/RG9	40	OSC2/CLKO/RC15
9	VSS	41	VSS
10	VDD	42	RTCC/AERXD1/ETXD3/IC1/INT1/RD8
11	AN5/C1IN+/VBUSON/CN7/RB5	43	AERXD0/ETXD2/SS3/U4RX/U1CTS/SDA1/IC2/INT2/RD9
12	AN4/C1IN-/CN6/RB4	44	ECOL/AECRSDV/SCL1/IC3/PMCS2/PMA15/INT3/RD10
13	AN3/C2IN+/CN5/RB3	45	ECRS/AEREFCLK/IC4/PMCS1/PMA14/INT4/RD11
14	AN2/C2IN-/CN4/RB2	46	OC1/INT0/RD0
15	PGEC1/AN1/VREF-/CVREF-/CN3/RB1	47	SOSCI/CN1/RC13
16	PGED1/AN0/VREF+/CVREF+/PMA6/CN2/RB0	48	SOSCO/T1CK/CN0/RC14
17	PGEC2/AN6/OCFA/RB6	49	EMDIO/AEMDIO/SCK3/U4TX/U1RTS/OC2/RD1
18	PGED2/AN7/RB7	50	SDA3/SDI3/U1RX/OC3/RD2
19	AVDD	51	SCL3/SDO3/U1TX/OC4/RD3
20	AVSS	52	OC5/IC5/PMWR/CN13/RD4
21	AN8/SS4/U5RX/U2CTS/C1OUT/RB8	53	PMRD/CN14/RD5
22	AN9/C2OUT/PMA7/RB9	54	AETXEN/ETXERR/CN15/RD6
23	TMS/AN10/CVREFOUT/PMA13/RB10	55	ETXCLK/AERXERR/CN16/RD7
24	TDO/AN11/PMA12/RB11	56	VCAP
25	VSS	57	VDD
26	VDD	58	AETXD1/ERXD3/RF0
27	TCK/AN12/PMA11/RB12	59	AETXD0/ERXD2/RF1
28	TDI/AN13/PMA10/RB13	60	ERXD1/PMD0/RE0
29	AN14/SCK4/U5TX/U2RTSU2RTS/PMALH/PMA1/RB14	61	ERXD0/PMD1/RE1
30	AN15/EMDC/AEMDC/OCFB/PMALL/PMA0/CN12/RB15	62	ERXDV/ECRSDV/PMD2/RE2
31	SDA5/SDI4/U2RX/PMA9/CN17/RF4	63	ERXCLK/EREFCLK/PMD3/RE3
32	SCL5/SDO4/U2TX/PMA8/CN18/RF5	64	ERXERR/PMD4/RE4

**Note** 1: Shaded pins are 5V tolerant.

2: The metal plane at the bottom of the QFN device is not connected to any pins and is recommended to be connected to VSS externally.

# PIC32MX5XX/6XX/7XX

Coprocessor 0 also contains the logic for identifying and managing exceptions. Exceptions can be caused by a variety of sources, including alignment errors in data, external events or program errors. Table 3-3 lists the exception types in order of priority.

**TABLE 3-3: PIC32MX5XX/6XX/7XX FAMILY CORE EXCEPTION TYPES**

Exception	Description
Reset	Assertion $\overline{\text{MCLR}}$ or a Power-on Reset (POR).
DSS	EJTAG debug single step.
DINT	EJTAG debug interrupt. Caused by the assertion of the external <i>EJ_DINT</i> input or by setting the <i>EjtagBrk</i> bit in the ECR register.
NMI	Assertion of NMI signal.
Interrupt	Assertion of unmasked hardware or software interrupt signal.
DIB	EJTAG debug hardware instruction break matched.
AdEL	Fetch address alignment error. Fetch reference to protected address.
IBE	Instruction fetch bus error.
DBp	EJTAG breakpoint (execution of <i>SDBBP</i> instruction).
Sys	Execution of <i>SYSCALL</i> instruction.
Bp	Execution of <i>BREAK</i> instruction.
RI	Execution of a reserved instruction.
CpU	Execution of a coprocessor instruction for a coprocessor that is not enabled.
CEU	Execution of a <i>CorExtend</i> instruction when <i>CorExtend</i> is not enabled.
Ov	Execution of an arithmetic instruction that overflowed.
Tr	Execution of a trap (when trap condition is true).
DDBL/DDBS	EJTAG Data Address Break (address only) or EJTAG data value break on store (address + value).
AdEL	Load address alignment error. Load reference to protected address.
AdES	Store address alignment error. Store to protected address.
DBE	Load or store bus error.
DDBL	EJTAG data hardware breakpoint matched in load data compare.

**TABLE 7-3: INTERRUPT REGISTER MAP FOR PIC32MX664F064H, PIC32MX664F128H, PIC32MX675F256H, PIC32MX675F512H AND PIC32MX695F512H DEVICES (CONTINUED)**

Virtual Address (BF88_#)	Register Name <sup>(1)</sup>	Bit Range	Bits																All Resets	
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0		
10D0	IPC4	31:16	—	—	—	INT4IP<2:0>			INT4IS<1:0>			—	—	—	OC4IP<2:0>			OC4IS<1:0>		0000
		15:0	—	—	—	IC4IP<2:0>			IC4IS<1:0>			—	—	—	T4IP<2:0>			T4IS<1:0>		0000
10E0	IPC5	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	OC5IP<2:0>		OC5IS<1:0>		0000
		15:0	—	—	—	IC5IP<2:0>			IC5IS<1:0>			—	—	—	T5IP<2:0>		T5IS<1:0>		0000	
10F0	IPC6	31:16	—	—	—	AD1IP<2:0>			AD1IS<1:0>			—	—	—	CNIP<2:0>		CNIS<1:0>		0000	
		15:0	—	—	—	I2C1IP<2:0>			I2C1IS<1:0>			—	—	—	U1IP<2:0>		U1IS<1:0>		0000	
															SPI3IP<2:0>		SPI3IS<1:0>			
															I2C3IP<2:0>		I2C3IS<1:0>			
1100	IPC7	31:16	—	—	—	U3IP<2:0>			U3IS<1:0>			—	—	—	CMP2IP<2:0>		CMP2IS<1:0>		0000	
						SPI2IP<2:0>			SPI2IS<1:0>											
						I2C4IP<2:0>			I2C4IS<1:0>											
		15:0	—	—	—	CMP1IP<2:0>			CMP1IS<1:0>			—	—	—	PMPIP<2:0>		PMPIS<1:0>		0000	
1110	IPC8	31:16	—	—	—	RTCCIP<2:0>			RTCCIS<1:0>			—	—	—	FSCMIP<2:0>		FSCMIS<1:0>		0000	
		15:0	—	—	—	—	—	—	—	—	—	—	U2IP<2:0>		U2IS<1:0>		0000			
													SPI4IP<2:0>		SPI4IS<1:0>					
													I2C5IP<2:0>		I2C5IS<1:0>					
1120	IPC9	31:16	—	—	—	DMA3IP<2:0>			DMA3IS<1:0>			—	—	—	DMA2IP<2:0>		DMA2IS<1:0>		0000	
		15:0	—	—	—	DMA1IP<2:0>			DMA1IS<1:0>			—	—	—	DMA0IP<2:0>		DMA0IS<1:0>		0000	
1130	IPC10	31:16	—	—	—	DMA7IP<2:0> <sup>(2)</sup>			DMA7IS<1:0> <sup>(2)</sup>			—	—	—	DMA6IP<2:0> <sup>(2)</sup>		DMA6IS<1:0> <sup>(2)</sup>		0000	
		15:0	—	—	—	DMA5IP<2:0> <sup>(2)</sup>			DMA5IS<1:0> <sup>(2)</sup>			—	—	—	DMA4IP<2:0> <sup>(2)</sup>		DMA4IS<1:0> <sup>(2)</sup>		0000	
1140	IPC11	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	USBIP<2:0>			USBIS<1:0>			—	—	—	FCEIP<2:0>		FCEIS<1:0>		0000	
1150	IPC12	31:16	—	—	—	U5IP<2:0>			U5IS<1:0>			—	—	—	U6IP<2:0>		U6IS<1:0>		0000	
		15:0	—	—	—	U4IP<2:0>			U4IS<1:0>			—	—	—	ETHIP<2:0>		ETHIS<1:0>		0000	

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**Note** 1: Except where noted, all registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC respectively. See **Section 12.1.1 "CLR, SET and INV Registers"** for more information.

2: These bits are not available on PIC32MX664 devices.

3: This register does not have associated CLR, SET, and INV registers.

**TABLE 7-6: INTERRUPT REGISTER MAP FOR PIC32MX664F064L, PIC32MX664F128L, PIC32MX675F256L, PIC32MX675F512L AND PIC32MX695F512L DEVICES (CONTINUED)**

Virtual Address (BF88_#)	Register Name <sup>(1)</sup>	Bit Range	Bits																All Resets		
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0			
10D0	IPC4	31:16	—	—	—	INT4IP<2:0>			INT4IS<1:0>			—	—	—	OC4IP<2:0>			OC4IS<1:0>		0000	
		15:0	—	—	—	IC4IP<2:0>			IC4IS<1:0>			—	—	—	T4IP<2:0>			T4IS<1:0>		0000	
10E0	IPC5	31:16	—	—	—	SPI1IP<2:0>			SPI1IS<1:0>			—	—	—	OC5IP<2:0>			OC5IS<1:0>		0000	
		15:0	—	—	—	IC5IP<2:0>			IC5IS<1:0>			—	—	—	T5IP<2:0>			T5IS<1:0>		0000	
10F0	IPC6	31:16	—	—	—	AD1IP<2:0>			AD1IS<1:0>			—	—	—	CNIP<2:0>			CNIS<1:0>		0000	
		15:0	—	—	—	I2C1IP<2:0>			I2C1IS<1:0>			—	—	—	U1IP<2:0>			U1IS<1:0>		0000	
															SPI3IP<2:0>			SPI3IS<1:0>			
															I2C3IP<2:0>			I2C3IS<1:0>			
1100	IPC7	31:16	—	—	—	U3IP<2:0>			U3IS<1:0>			—	—	—	CMP2IP<2:0>			CMP2IS<1:0>		0000	
						SPI2IP<2:0>			SPI2IS<1:0>												
						I2C4IP<2:0>			I2C4IS<1:0>												
		15:0	—	—	—	CMP1IP<2:0>			CMP1IS<1:0>			—	—	—	PMPIP<2:0>			PMPIS<1:0>		0000	
1110	IPC8	31:16	—	—	—	RTCCIP<2:0>			RTCCIS<1:0>			—	—	—	FSCMIP<2:0>			FSCMIS<1:0>		0000	
		15:0	—	—	—	I2C2IP<2:0>			I2C2IS<1:0>			—	—	—	U2IP<2:0>			U2IS<1:0>		0000	
															SPI4IP<2:0>			SPI4IS<1:0>			
															I2C5IP<2:0>			I2C5IS<1:0>			
1120	IPC9	31:16	—	—	—	DMA3IP<2:0>			DMA3IS<1:0>			—	—	—	DMA2IP<2:0>			DMA2IS<1:0>		0000	
		15:0	—	—	—	DMA1IP<2:0>			DMA1IS<1:0>			—	—	—	DMA0IP<2:0>			DMA0IS<1:0>		0000	
1130	IPC10	31:16	—	—	—	DMA7IP<2:0> <sup>(2)</sup>			DMA7IS<1:0> <sup>(2)</sup>			—	—	—	DMA6IP<2:0> <sup>(2)</sup>			DMA6IS<1:0> <sup>(2)</sup>		0000	
		15:0	—	—	—	DMA5IP<2:0> <sup>(2)</sup>			DMA5IS<1:0> <sup>(2)</sup>			—	—	—	DMA4IP<2:0> <sup>(2)</sup>			DMA4IS<1:0> <sup>(2)</sup>		0000	
1140	IPC11	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000		
		15:0	—	—	—	USBIP<2:0>			USBIS<1:0>			—	—	—	FCEIP<2:0>			FCEIS<1:0>		0000	
1150	IPC12	31:16	—	—	—	U5IP<2:0>			U5IS<1:0>			—	—	—	U6IP<2:0>			U6IS<1:0>		0000	
		15:0	—	—	—	U4IP<2:0>			U4IS<1:0>			—	—	—	ETHIP<2:0>			ETHIS<1:0>		0000	

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**Note** 1: Except where noted, all registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.1.1 "CLR, SET and INV Registers"** for more information.

2: These bits are not available on PIC32MX664 devices.

3: This register does not have associated CLR, SET, and INV registers.

# PIC32MX5XX/6XX/7XX

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NOTES:

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**REGISTER 8-1: OSCCON: OSCILLATOR CONTROL REGISTER (CONTINUED)**

- bit 2     **UFRGEN:** USB FRC Clock Enable bit  
          1 = Enable FRC as the clock source for the USB clock source  
          0 = Use the Primary Oscillator or USB PLL as the USB clock source
- bit 1     **SOSCEN:** Secondary Oscillator (SOSC) Enable bit  
          1 = Enable Secondary Oscillator  
          0 = Disable Secondary Oscillator
- bit 0     **OSWEN:** Oscillator Switch Enable bit  
          1 = Initiate an oscillator switch to selection specified by NOSC<2:0> bits  
          0 = Oscillator switch is complete

<b>Note:</b> Writes to this register require an unlock sequence. Refer to <b>Section 6. “Oscillator”</b> (DS60001112) in the <i>“PIC32 Family Reference Manual”</i> for details.
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# PIC32MX5XX/6XX/7XX

## REGISTER 9-2: CHEACC: CACHE ACCESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	CHEWEN	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	—	CHEIDX<3:0>			

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31 **CHEWEN:** Cache Access Enable bits

These bits apply to registers CHETAG, CHEMSK, CHEW0, CHEW1, CHEW2, and CHEW3.

1 = The cache line selected by CHEIDX<3:0> is writeable

0 = The cache line selected by CHEIDX<3:0> is not writeable

bit 30-4 **Unimplemented:** Write '0'; ignore read

bit 3-0 **CHEIDX<3:0>:** Cache Line Index bits

The value selects the cache line for reading or writing.



# PIC32MX5XX/6XX/7XX

## REGISTER 11-9: U1EIE: USB ERROR INTERRUPT ENABLE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	BTSEE	BMXEE	DMAEE	BTOEE	DFN8EE	CRC16EE	CRC5EE <sup>(1)</sup> EOFEE <sup>(2)</sup>	PIDEE

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **BTSEE:** Bit Stuff Error Interrupt Enable bit

- 1 = BTSEF interrupt is enabled
- 0 = BTSEF interrupt is disabled

bit 6 **BMXEE:** Bus Matrix Error Interrupt Enable bit

- 1 = BMXEF interrupt is enabled
- 0 = BMXEF interrupt is disabled

bit 5 **DMAEE:** DMA Error Interrupt Enable bit

- 1 = DMAEF interrupt is enabled
- 0 = DMAEF interrupt is disabled

bit 4 **BTOEE:** Bus Turnaround Time-out Error Interrupt Enable bit

- 1 = BTOEF interrupt is enabled
- 0 = BTOEF interrupt is disabled

bit 3 **DFN8EE:** Data Field Size Error Interrupt Enable bit

- 1 = DFN8EF interrupt is enabled
- 0 = DFN8EF interrupt is disabled

bit 2 **CRC16EE:** CRC16 Failure Interrupt Enable bit

- 1 = CRC16EF interrupt is enabled
- 0 = CRC16EF interrupt is disabled

bit 1 **CRC5EE:** CRC5 Host Error Interrupt Enable bit<sup>(1)</sup>

- 1 = CRC5EF interrupt is enabled
- 0 = CRC5EF interrupt is disabled

**EOFEE:** EOF Error Interrupt Enable bit<sup>(2)</sup>

- 1 = EOF interrupt is enabled
- 0 = EOF interrupt is disabled

bit 0 **PIDEE:** PID Check Failure Interrupt Enable bit

- 1 = PIDEF interrupt is enabled
- 0 = PIDEF interrupt is disabled

**Note 1:** Device mode.

**2:** Host mode.

**Note:** For an interrupt to propagate USBIF, the UERRIE bit (U1IE<1>) must be set.

# PIC32MX5XX/6XX/7XX

## REGISTER 11-11: U1CON: USB CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R-x	R-x	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	JSTATE	SE0	PKTDIS <sup>(4)</sup> TOKBUSY <sup>(1,5)</sup>	USBRST	HOSTEN <sup>(2)</sup>	RESUME <sup>(3)</sup>	PPBRST	USBEN <sup>(4)</sup> SOFEN <sup>(5)</sup>

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **JSTATE:** Live Differential Receiver JSTATE flag bit

1 = JSTATE was detected on the USB

0 = JSTATE was not detected

bit 6 **SE0:** Live Single-Ended Zero flag bit

1 = Single-ended zero was detected on the USB

0 = Single-ended zero was not detected

bit 5 **PKTDIS:** Packet Transfer Disable bit<sup>(4)</sup>

1 = Token and packet processing disabled (set upon SETUP token received)

0 = Token and packet processing enabled

**TOKBUSY:** Token Busy Indicator bit<sup>(1,5)</sup>

1 = Token being executed by the USB module

0 = No token being executed

bit 4 **USBRST:** Module Reset bit<sup>(5)</sup>

1 = USB reset is generated

0 = USB reset is terminated

bit 3 **HOSTEN:** Host Mode Enable bit<sup>(2)</sup>

1 = USB host capability is enabled

0 = USB host capability is disabled

bit 2 **RESUME:** RESUME Signaling Enable bit<sup>(3)</sup>

1 = RESUME signaling is activated

0 = RESUME signaling is disabled

**Note 1:** Software is required to check this bit before issuing another token command to the U1TOK register (see Register 11-15).

**2:** All host control logic is reset any time that the value of this bit is toggled.

**3:** Software must set RESUME for 10 ms in Device mode, or for 25 ms in Host mode, and then clear it to enable remote wake-up. In Host mode, the USB module will append a low-speed EOP to the RESUME signaling when this bit is cleared.

**4:** Device mode.

**5:** Host mode.

# PIC32MX5XX/6XX/7XX

## REGISTER 11-20: U1CNFG1: USB CONFIGURATION 1 REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0	U-0	R/W-0	U-0	U-0	U-0	R/W-0
	UTEYE	UOEMON	—	USBSIDL	—	—	—	UASUSPND

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **UTEYE:** USB Eye-Pattern Test Enable bit

1 = Eye-Pattern Test is enabled

0 = Eye-Pattern Test is disabled

bit 6 **UOEMON:** USB  $\overline{OE}$  Monitor Enable bit

1 =  $\overline{OE}$  signal is active; it indicates intervals during which the D+/D- lines are driving

0 =  $\overline{OE}$  signal is inactive

bit 5 **Unimplemented:** Read as '0'

bit 4 **USBSIDL:** Stop in Idle Mode bit

1 = Discontinue module operation when device enters Idle mode

0 = Continue module operation in Idle mode

bit 3-1 **Unimplemented:** Read as '0'

bit 0 **UASUSPND:** Automatic Suspend Enable bit

1 = USB module automatically suspends upon entry to Sleep mode. See the USUSPEND bit (U1PWRC<1>) in Register 11-5.

0 = USB module does not automatically suspend upon entry to Sleep mode. Software must use the USUSPEND bit (U1PWRC<1>) to suspend the module, including the USB 48 MHz clock.

# PIC32MX5XX/6XX/7XX

## REGISTER 24-2: CCFG: CAN BAUD RATE CONFIGURATION REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	R/W-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0
	—	WAKFIL	—	—	—	SEG2PH<2:0> <sup>(1,4)</sup>		
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	SEG2PHTS <sup>(1)</sup>	SAM <sup>(2)</sup>	SEG1PH<2:0>			PRSEG<2:0>		
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	SJW<1:0> <sup>(3)</sup>		BRP<5:0>					

### Legend:

R = Readable bit

-n = Value at POR

HC = Hardware Clear

W = Writable bit

'1' = Bit is set

S = Settable bit

U = Unimplemented bit, read as '0'

'0' = Bit is cleared

x = Bit is unknown

bit 31-23 **Unimplemented:** Read as '0'

bit 22 **WAKFIL:** CAN Bus Line Filter Enable bit

1 = Use CAN bus line filter for wake-up

0 = CAN bus line filter is not used for wake-up

bit 21-19 **Unimplemented:** Read as '0'

bit 18-16 **SEG2PH<2:0>:** Phase Buffer Segment 2 bits<sup>(1,4)</sup>

111 = Length is 8 x Tq

•  
•  
•

000 = Length is 1 x Tq

bit 15 **SEG2PHTS:** Phase Segment 2 Time Select bit<sup>(1)</sup>

1 = Freely programmable

0 = Maximum of SEG1PH or Information Processing Time, whichever is greater

bit 14 **SAM:** Sample of the CAN Bus Line bit<sup>(2)</sup>

1 = Bus line is sampled three times at the sample point

0 = Bus line is sampled once at the sample point

bit 13-11 **SEG1PH<2:0>:** Phase Buffer Segment 1 bits<sup>(4)</sup>

111 = Length is 8 x Tq

•  
•  
•

000 = Length is 1 x Tq

**Note 1:**  $SEG2PH \leq SEG1PH$ . If SEG2PHTS is clear, SEG2PH will be set automatically.

**2:** 3 Time bit sampling is not allowed for BRP < 2.

**3:**  $SJW \leq SEG2PH$ .

**4:** The Time Quanta per bit must be greater than 7 (that is, TQBIT > 7).

**Note:** This register can only be modified when the CAN module is in Configuration mode (OPMOD<2:0> (CiCON<23:21>) = 100).

# PIC32MX5XX/6XX/7XX

**REGISTER 24-4: CIVEC: CAN INTERRUPT CODE REGISTER**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	R-0	R-0	R-0	R-0	R-0
	—	—	—	FILHIT<4:0>				
7:0	U-0	R-1	R-0	R-0	R-0	R-0	R-0	R-0
	—	ICODE<6:0> <sup>(1)</sup>						

**Legend:**

R = Readable bit      W = Writable bit      U = Unimplemented bit, read as '0'  
-n = Value at POR      '1' = Bit is set      '0' = Bit is cleared      x = Bit is unknown

bit 31-13 **Unimplemented:** Read as '0'

bit 12-8 **FILHIT<4:0>:** Filter Hit Number bit

11111 = Filter 31  
11110 = Filter 30  
•  
•  
•  
00001 = Filter 1  
00000 = Filter 0

bit 7 **Unimplemented:** Read as '0'

bit 6-0 **ICODE<6:0>:** Interrupt Flag Code bits<sup>(1)</sup>

1111111 = Reserved  
•  
•  
•  
1001001 = Reserved  
1001000 = Invalid message received (IVRIF)  
1000111 = CAN module mode change (MODIF)  
1000110 = CAN timestamp timer (CTMRIF)  
1000101 = Bus bandwidth error (SERRIF)  
1000100 = Address error interrupt (SERRIF)  
1000011 = Receive FIFO overflow interrupt (RBOVIF)  
1000010 = Wake-up interrupt (WAKIF)  
1000001 = Error Interrupt (CERRIF)  
1000000 = No interrupt  
0111111 = Reserved  
•  
•  
•  
0100000 = Reserved  
0011111 = FIFO31 Interrupt (CiFSTAT<31> set)  
0011110 = FIFO30 Interrupt (CiFSTAT<30> set)  
•  
•  
•  
0000001 = FIFO1 Interrupt (CiFSTAT<1> set)  
0000000 = FIFO0 Interrupt (CiFSTAT<0> set)

**Note 1:** These bits are only updated for enabled interrupts.

## REGISTER 24-19: CiFIFOBA: CAN MESSAGE BUFFER BASE ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CiFIFOBA<31:24>							
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CiFIFOBA<23:16>							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CiFIFOBA<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R-0 <sup>(1)</sup>	R-0 <sup>(1)</sup>
	CiFIFOBA<7:0>							

### Legend:

R = Readable bit      W = Writable bit      U = Unimplemented bit, read as '0'  
 -n = Value at POR      '1' = Bit is set      '0' = Bit is cleared      x = Bit is unknown

bit 31-0 **CiFIFOBA<31:0>**: CAN FIFO Base Address bits

These bits define the base address of all message buffers. Individual message buffers are located based on the size of the previous message buffers. This address is a physical address. Bits <1:0> are read-only and read as '0', forcing the messages to be 32-bit word-aligned in device RAM.

**Note 1:** This bit is unimplemented and will always read '0', which forces word-alignment of messages.

**Note:** This register can only be modified when the CAN module is in Configuration mode (OPMOD<2:0> (CiCON<23:21>) = 100).

## 25.0 ETHERNET CONTROLLER

**Note:** This data sheet summarizes the features of the PIC32MX5XX/6XX/7XX family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 35. “Ethernet Controller”** (DS60001155) in the *“PIC32 Family Reference Manual”*, which is available from the Microchip web site ([www.microchip.com/PIC32](http://www.microchip.com/PIC32)).

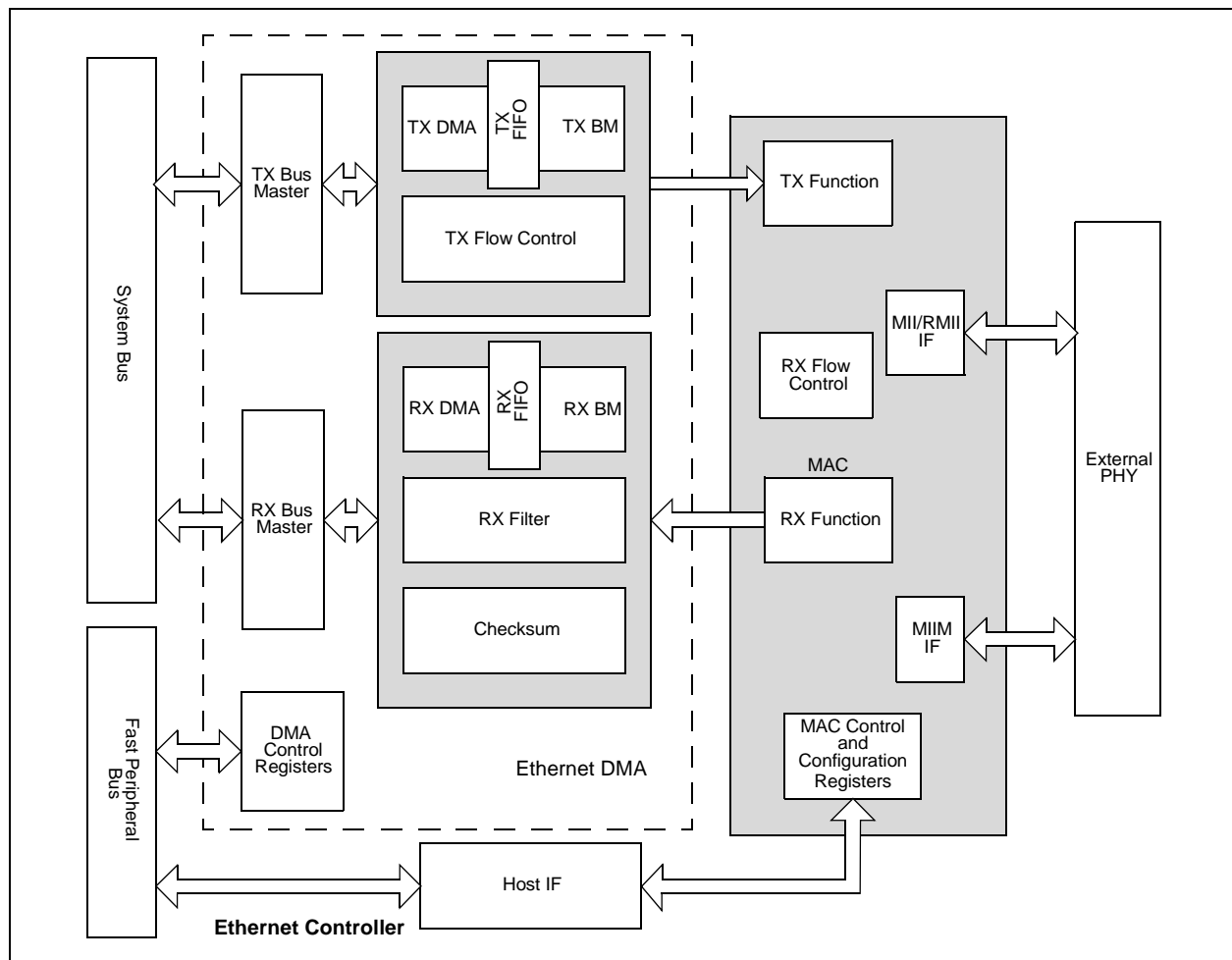
The Ethernet controller is a bus master module that interfaces with an off-chip Physical Layer (PHY) to implement a complete Ethernet node in a system.

Key features of the Ethernet Controller include:

- Supports 10/100 Mbps data transfer rates
- Supports full-duplex and half-duplex operation
- Supports RMI and MII PHY interface
- Supports MIIM PHY management interface
- Supports both manual and automatic Flow Control
- RAM descriptor-based DMA operation for both receive and transmit path
- Fully configurable interrupts
- Configurable receive packet filtering
  - CRC check
  - 64-byte pattern match
  - Broadcast, multicast and unicast packets
  - Magic Packet™
  - 64-bit hash table
  - Runt packet
- Supports packet payload checksum calculation
- Supports various hardware statistics counters

Figure 25-1 illustrates a block diagram of the Ethernet controller.

**FIGURE 25-1: ETHERNET CONTROLLER BLOCK DIAGRAM**



## REGISTER 25-18: ETHSCOLFRM: ETHERNET CONTROLLER SINGLE COLLISION FRAMES STATISTICS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	SCOLFRMCNT<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	SCOLFRMCNT<7:0>							

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **SCOLFRMCNT<15:0>:** Single Collision Frame Count bits

Increment count for frames that were successfully transmitted on the second try.

**Note 1:** This register is only used for TX operations.

**2:** This register is automatically cleared by hardware after a read operation, unless the byte enables for bytes 0/1 are '0'.

**3:** It is recommended to use the SET, CLR, or INV registers to set or clear any bit in this register. Setting or clearing any bits in this register should only be done for debug/test purposes.



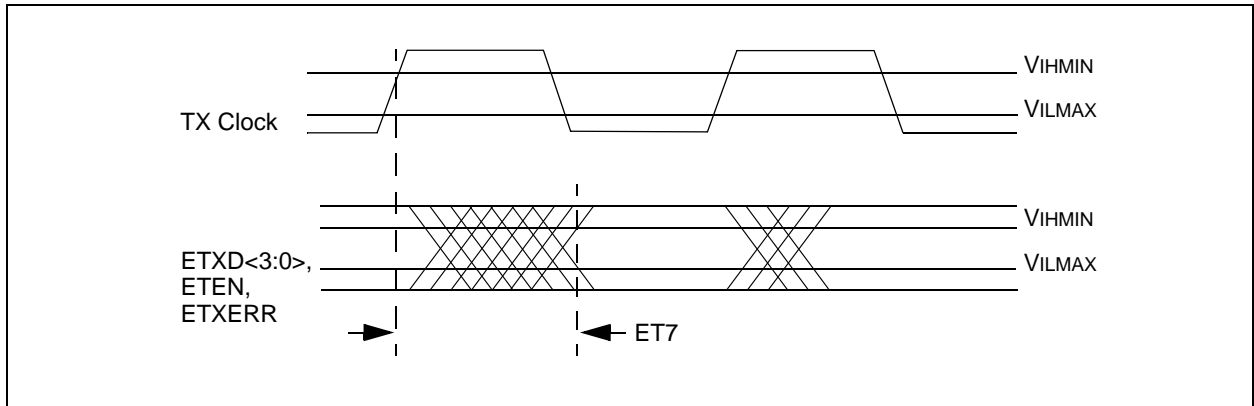
# PIC32MX5XX/6XX/7XX

**TABLE 32-33: I2Cx BUS DATA TIMING REQUIREMENTS (SLAVE MODE)**

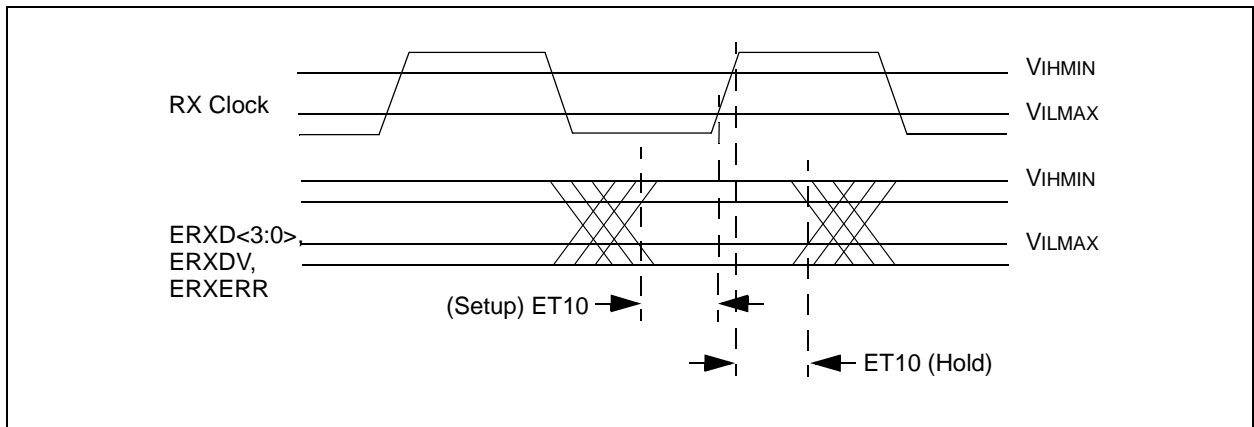
AC CHARACTERISTICS				Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-Temp			
Param. No.	Symbol	Characteristics		Min.	Max.	Units	Conditions
IS10	TLO:SCL	Clock Low Time	100 kHz mode	4.7	—	μs	PBCLK must operate at a minimum of 800 kHz
			400 kHz mode	1.3	—	μs	PBCLK must operate at a minimum of 3.2 MHz
			1 MHz mode <sup>(1)</sup>	0.5	—	μs	—
IS11	THI:SCL	Clock High Time	100 kHz mode	4.0	—	μs	PBCLK must operate at a minimum of 800 kHz
			400 kHz mode	0.6	—	μs	PBCLK must operate at a minimum of 3.2 MHz
			1 MHz mode <sup>(1)</sup>	0.5	—	μs	—
IS20	TF:SCL	SDAx and SCLx Fall Time	100 kHz mode	—	300	ns	Cb is specified to be from 10 to 400 pF
			400 kHz mode	20 + 0.1 Cb	300	ns	
			1 MHz mode <sup>(1)</sup>	—	100	ns	
IS21	TR:SCL	SDAx and SCLx Rise Time	100 kHz mode	—	1000	ns	Cb is specified to be from 10 to 400 pF
			400 kHz mode	20 + 0.1 Cb	300	ns	
			1 MHz mode <sup>(1)</sup>	—	300	ns	
IS25	TSU:DAT	Data Input Setup Time	100 kHz mode	250	—	ns	—
			400 kHz mode	100	—	ns	
			1 MHz mode <sup>(1)</sup>	100	—	ns	
IS26	THD:DAT	Data Input Hold Time	100 kHz mode	0	—	ns	—
			400 kHz mode	0	0.9	μs	
			1 MHz mode <sup>(1)</sup>	0	0.3	μs	
IS30	TSU:STA	Start Condition Setup Time	100 kHz mode	4700	—	ns	Only relevant for Repeated Start condition
			400 kHz mode	600	—	ns	
			1 MHz mode <sup>(1)</sup>	250	—	ns	
IS31	THD:STA	Start Condition Hold Time	100 kHz mode	4000	—	ns	After this period, the first clock pulse is generated
			400 kHz mode	600	—	ns	
			1 MHz mode <sup>(1)</sup>	250	—	ns	
IS33	TSU:STO	Stop Condition Setup Time	100 kHz mode	4000	—	ns	—
			400 kHz mode	600	—	ns	
			1 MHz mode <sup>(1)</sup>	600	—	ns	
IS34	THD:STO	Stop Condition Hold Time	100 kHz mode	4000	—	ns	—
			400 kHz mode	600	—	ns	
			1 MHz mode <sup>(1)</sup>	250	—	ns	
IS40	TAA:SCL	Output Valid from Clock	100 kHz mode	0	3500	ns	—
			400 kHz mode	0	1000	ns	
			1 MHz mode <sup>(1)</sup>	0	350	ns	
IS45	TBF:SDA	Bus Free Time	100 kHz mode	4.7	—	μs	The amount of time the bus must be free before a new transmission can start
			400 kHz mode	1.3	—	μs	
			1 MHz mode <sup>(1)</sup>	0.5	—	μs	
IS50	CB	Bus Capacitive Loading		—	400	pF	—

**Note 1:** Maximum pin capacitance = 10 pF for all I2Cx pins (only for 1 MHz mode).

**FIGURE 32-21: TRANSMIT SIGNAL TIMING RELATIONSHIPS AT THE MII**



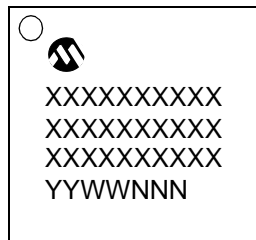
**FIGURE 32-22: RECEIVE SIGNAL TIMING RELATIONSHIPS AT THE MII**



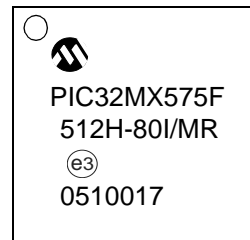
# PIC32MX5XX/6XX/7XX

## 34.1 Package Marking Information (Continued)

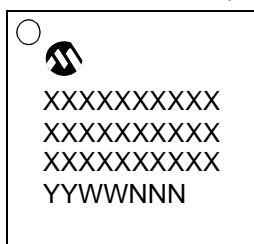
64-Lead QFN (9x9x0.9 mm)



Example



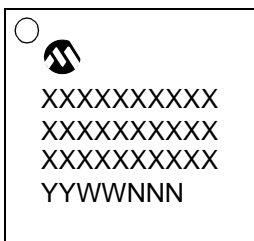
121-Lead TFBGA (10x10x1.1 mm)



Example



124-Lead VTLA (9x9x0.9 mm)



Example



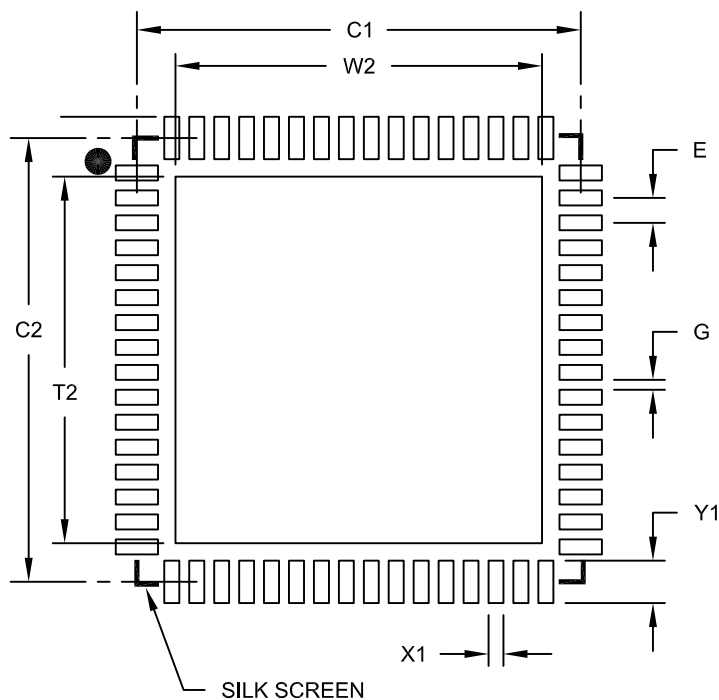
<b>Legend:</b>	XX...X	Customer-specific information
	Y	Year code (last digit of calendar year)
	YY	Year code (last 2 digits of calendar year)
	WW	Week code (week of January 1 is week '01')
	NNN	Alphanumeric traceability code
		Pb-free JEDEC designator for Matte Tin (Sn)
	*	This package is Pb-free. The Pb-free JEDEC designator (e3) can be found on the outer packaging for this package.

**Note:** In the event the full Microchip part number cannot be marked on one line, it will be carried over to the next line, thus limiting the number of available characters for customer-specific information.

# PIC32MX5XX/6XX/7XX

64-Lead Plastic Quad Flat, No Lead Package (MR) – 9x9x0.9 mm Body [QFN]  
With 0.40 mm Contact Length

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Dimension Limits	Units	MILLIMETERS		
		MIN	NOM	MAX
Contact Pitch	E	0.50 BSC		
Optional Center Pad Width	W2			7.35
Optional Center Pad Length	T2			7.35
Contact Pad Spacing	C1		8.90	
Contact Pad Spacing	C2		8.90	
Contact Pad Width (X64)	X1			0.30
Contact Pad Length (X64)	Y1			0.85
Distance Between Pads	G	0.20		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2149A

## Revision G (May 2011)

The revision includes the following global updates:

- All references to VDDCORE/VCAP have been changed to: V<sub>CORE</sub>/V<sub>CAP</sub>
- Added references to the new V-Temp temperature range: -40°C to +105°C

This revision also includes minor typographical and formatting changes throughout the data sheet text. Major updates are referenced by their respective section in Table B-5.

**TABLE B-5: MAJOR SECTION UPDATES**

Section Name	Update Description
<b>High-Performance, USB, CAN and Ethernet 32-bit Flash Microcontrollers</b>	Removed the shading for all D- and D+ pins in all pin diagrams.
<b>1.0 “Device Overview”</b>	Updated the V <sub>BUS</sub> description in Table 1-1.
<b>1.0 “Guidelines for Getting Started with 32-bit Microcontrollers”</b>	Added “ <b>Alternatively, inputs can be reserved by connecting the pin to V<sub>SS</sub> through a 1k to 10k resistor and configuring the pin as an input.</b> ”.
<b>4.0 “Memory Organization”</b>	Added Note 3 to the Interrupt Register Map tables (see Table 4-2 through Table 4-7).
<b>22.0 “10-bit Analog-to-Digital Converter (ADC)”</b>	Updated the ADC Conversion Clock Period Block Diagram (see Figure 22-2).
<b>1.0 “Comparator Voltage Reference (CVREF)”</b>	Updated the Comparator Voltage Reference Block Diagram (see Figure 1-1).
<b>1.0 “Special Features”</b>	Removed the second paragraph from <b>1.3.1 “On-Chip Regulator and POR”</b> .
<b>1.0 “Electrical Characteristics”</b>	<p>Added the new V-Temp temperature range (-40°C to +105°C) to the heading of all specification tables.</p> <p>Updated the Ambient temperature under bias, updated the Voltage on any 5V tolerant pin with respect to V<sub>SS</sub> when V<sub>DD</sub> &lt; 2.3V, and added Voltage on V<sub>BUS</sub> with respect to V<sub>SS</sub> in Absolute Maximum Ratings.</p> <p>Added the characteristic, DC5a to Operating MIPS vs. Voltage (see Table 1-1).</p> <p>Updated or added the following parameters to the Operating Current (I<sub>DD</sub>) DC Characteristics: DC20, DC20b, DC23, and DC23b (see Table 1-5).</p> <p>Added the following parameters to the Idle Current (I<sub>IDLE</sub>) DC Characteristics: DC30b, DC33b, DC34c, DC35c, and DC36c (see Table 1-6).</p> <p>Added the following parameters to the Power-down Current (I<sub>PD</sub>) DC Characteristics: DC40g, DC40h, DC40i, and DC41g, (see Table 1-7).</p> <p>Added parameter IM51 and Note 3 to the I<sup>2</sup>Cx Bus Data Timing Requirements (Master Mode) (see Table 1-32).</p> <p>Updated the 10-bit ADC Conversion Rate Parameters (see Table 1-37).</p> <p>Updated parameter AD57 (T<sub>SAMP</sub>) in the Analog-to-Digital Conversion Timing Requirements (see Table 1-38).</p>
<b>1.0 “Packaging Information”</b>	Updated the 64-Lead Plastic Quad Flat, No Lead Package (MR) – 9x9x0.9 mm Body [QFN] packing diagram.
<b>Product Identification System</b>	Added the new V-Temp (V) temperature information.