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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	MIPS32® M4K™
Core Size	32-Bit Single-Core
Speed	80MHz
Connectivity	Ethernet, I <sup>2</sup> C, SPI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	85
Program Memory Size	64KB (64K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	32K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	A/D 16x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	100-TQFP
Supplier Device Package	100-TQFP (12x12)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic32mx664f064l-i-pt">https://www.e-xfl.com/product-detail/microchip-technology/pic32mx664f064l-i-pt</a>

## 2.0 GUIDELINES FOR GETTING STARTED WITH 32-BIT MCUS

**Note:** This data sheet summarizes the features of the PIC32MX5XX/6XX/7XX family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to the related section of the *"PIC32 Family Reference Manual"*, which is available from the Microchip web site ([www.microchip.com/PIC32](http://www.microchip.com/PIC32)).

### 2.1 Basic Connection Requirements

Getting started with the PIC32MX5XX/6XX/7XX family of 32-bit Microcontrollers (MCUs) requires attention to a minimal set of device pin connections before proceeding with development. The following is a list of pin names, which must always be connected:

- All VDD and VSS pins (see 2.2 "Decoupling Capacitors")
- All AVDD and AVSS pins even if the ADC module is not used (see 2.2 "Decoupling Capacitors")
- VCAP pin (see 2.3 "Capacitor on Internal Voltage Regulator (VCAP)")
- MCLR pin (see 2.4 "Master Clear (MCLR) Pin")
- PGECx/PGEDx pins used for In-Circuit Serial Programming™ (ICSP™) and debugging purposes (see 2.5 "ICSP Pins")
- OSC1 and OSC2 pins when external oscillator source is used (see 2.8 "External Oscillator Pins")

The following pin may be required, as well: VREF+/VREF- pins used when external voltage reference for ADC module is implemented.

**Note:** The AVDD and AVSS pins must be connected, regardless of the ADC use and the ADC voltage reference source.

### 2.2 Decoupling Capacitors

The use of decoupling capacitors on power supply pins, such as VDD, VSS, AVDD and AVSS is required. See Figure 2-1.

Consider the following criteria when using decoupling capacitors:

- **Value and type of capacitor:** A value of 0.1  $\mu\text{F}$  (100 nF), 10-20V is recommended. The capacitor should be a low Equivalent Series Resistance (low-ESR) capacitor and have resonance frequency in the range of 20 MHz and higher. It is further recommended to use ceramic capacitors.
- **Placement on the printed circuit board:** The decoupling capacitors should be placed as close to the pins as possible. It is recommended that the capacitors be placed on the same side of the board as the device. If space is constricted, the capacitor can be placed on another layer on the PCB using a via; however, ensure that the trace length from the pin to the capacitor is within one-quarter inch (6 mm) in length.
- **Handling high frequency noise:** If the board is experiencing high frequency noise, upward of tens of MHz, add a second ceramic-type capacitor in parallel to the above described decoupling capacitor. The value of the second capacitor can be in the range of 0.01  $\mu\text{F}$  to 0.001  $\mu\text{F}$ . Place this second capacitor next to the primary decoupling capacitor. In high-speed circuit designs, consider implementing a decade pair of capacitances as close to the power and ground pins as possible. For example, 0.1  $\mu\text{F}$  in parallel with 0.001  $\mu\text{F}$ .
- **Maximizing performance:** On the board layout from the power supply circuit, run the power and return traces to the decoupling capacitors first, and then to the device pins. This ensures that the decoupling capacitors are first in the power chain. Equally important is to keep the trace length between the capacitor and the power pins to a minimum, thereby reducing PCB track inductance.

## 3.0 CPU

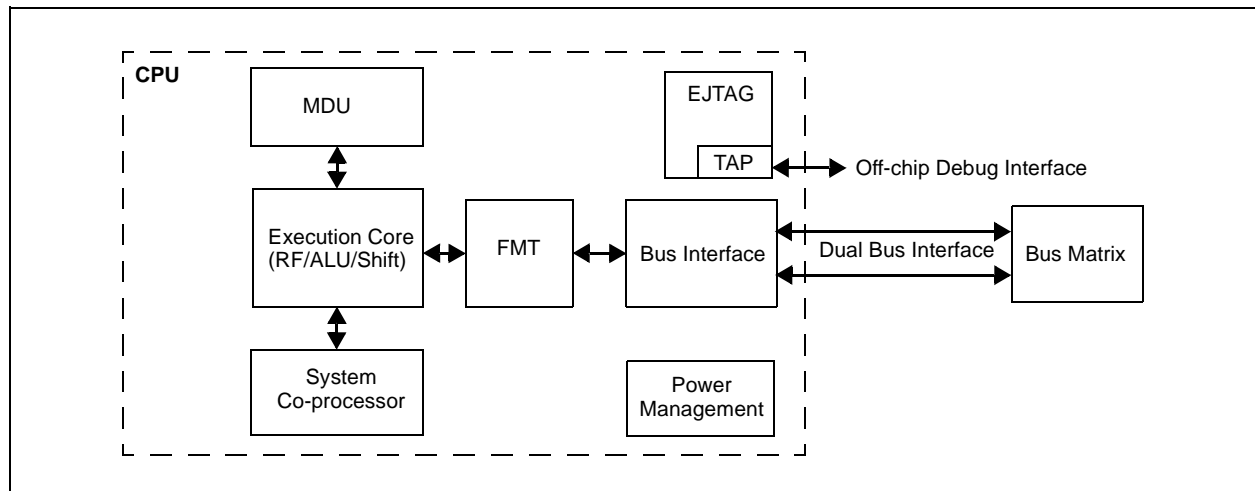
**Note:** This data sheet summarizes the features of the PIC32MX5XX/6XX/7XX family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 2. “CPU”** (DS60001113) in the *“PIC32 Family Reference Manual”*, which is available from the Microchip web site ([www.microchip.com/PIC32](http://www.microchip.com/PIC32)). Resources for the MIPS32® M4K® Processor Core are available at <http://www.imgtec.com>.

The MIPS32® M4K® Processor core is the heart of the PIC32MX5XX/6XX/7XX family processor. The CPU fetches instructions, decodes each instruction, fetches source operands, executes each instruction and writes the results of instruction execution to the proper destinations.

### 3.1 Features

- 5-stage pipeline
- 32-bit address and data paths
- MIPS32 Enhanced Architecture (Release 2)
  - Multiply-accumulate and multiply-subtract instructions
  - Targeted multiply instruction
  - Zero/One detect instructions
  - WAIT instruction
  - Conditional move instructions (MOVN, MOVZ)
  - Vectored interrupts
  - Programmable exception vector base
  - Atomic interrupt enable/disable
  - GPR shadow registers to minimize latency for interrupt handlers
  - Bit field manipulation instructions
- MIPS16e® code compression
  - 16-bit encoding of 32-bit instructions to improve code density
  - Special PC-relative instructions for efficient loading of addresses and constants
  - SAVE and RESTORE macro instructions for setting up and tearing down stack frames within subroutines
  - Improved support for handling 8-bit and 16-bit data types
- Simple Fixed Mapping Translation (FMT) mechanism
- Simple dual bus interface
  - Independent 32-bit address and data busses
  - Transactions can be aborted to improve interrupt latency
- Autonomous multiply/divide unit
  - Maximum issue rate of one 32x16 multiply per clock
  - Maximum issue rate of one 32x32 multiply every other clock
  - Early-in iterative divide. Minimum 11 and maximum 33 clock latency (dividend (rs) sign extension-dependent)
- Power control
  - Minimum frequency: 0 MHz
  - Low-Power mode (triggered by WAIT instruction)
  - Extensive use of local gated clocks
- EJTAG debug and instruction trace
  - Support for single stepping
  - Virtual instruction and data address/value
  - Breakpoints
  - PC tracing with trace compression

**FIGURE 3-1: MIPS32® M4K® PROCESSOR CORE BLOCK DIAGRAM**



**TABLE 7-5: INTERRUPT REGISTER MAP FOR PIC32MX534F064L, PIC32MX564F064L, PIC32MX564F128L PIC32MX575F512L AND PIC32MX575F256L DEVICES**

Virtual Address (BF88 #)	Register Name <sup>(1)</sup>	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
1000	INTCON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	SS0	0000
		15:0	—	—	—	MVEC	—	TPC<2:0>				—	—	—	INT4EP	INT3EP	INT2EP	INT1EP	INT0EP
1010	INTSTAT <sup>(3)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	SRIPL<2:0>				—	—	VEC<5:0>					0000
1020	IPTMR	31:16	IPTMR<31:0>																0000
		15:0																	0000
1030	IFS0	31:16	I2C1MIF	I2C1SIF	I2C1BIF	U1TXIF SPI3TXIF I2C3MIF	U1RXIF SPI3RXIF I2C3SIF	U1EIF SPI3EIF I2C3BIF	SPI1TXIF	SPI1RXIF	SPI1EIF	OC5IF	IC5IF	T5IF	INT4IF	OC4IF	IC4IF	T4IF	0000
		15:0	INT3IF	OC3IF	IC3IF	T3IF	INT2IF	OC2IF	IC2IF	T2IF	INT1IF	OC1IF	IC1IF	T1IF	INT0IF	CS1IF	CS0IF	CTIF	0000
1040	IFS1	31:16	IC3EIF	IC2EIF	IC1EIF	—	—	CAN1IF	USBIF	FCEIF	DMA7IF <sup>(2)</sup>	DMA6IF <sup>(2)</sup>	DMA5IF <sup>(2)</sup>	DMA4IF <sup>(2)</sup>	DMA3IF	DMA2IF	DMA1IF	DMA0IF	0000
		15:0	RTCCIF	FSCMIF	I2C2MIF	I2C2SIF	I2C2BIF	U2TXIF	U2RXIF	U2EIF	U3TXIF	U3RXIF	U3EIF	CMP2IF	CMP1IF	PMPIF	AD1IF	CNIF	0000
								SPI4TXIF	SPI4RXIF	SPI4EIF	SPI2TXIF	SPI2RXIF	SPI2EIF						
1050	IFS2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	U5TXIF	U5RXIF	U5EIF	U6TXIF	U6RXIF	U6EIF	U4TXIF	U4RXIF	U4EIF	PMPEIF	IC5EIF	IC4EIF
1060	IEC0	31:16	I2C1MIE	I2C1SIE	I2C1BIE	U1TXIE SPI3TXIE I2C3MIE	U1RXIE SPI3RXIE I2C3SIE	U1EIE SPI3EIE I2C3BIE	SPI1TXIE	SPI1RXIE	SPI1EIE	OC5IE	IC5IE	T5IE	INT4IE	OC4IE	IC4IE	T4IE	0000
		15:0	INT3IE	OC3IE	IC3IE	T3IE	INT2IE	OC2IE	IC2IE	T2IE	INT1IE	OC1IE	IC1IE	T1IE	INT0IE	CS1IE	CS0IE	CTIE	0000
1070	IEC1	31:16	IC3EIE	IC2EIE	IC1EIE	—	—	CAN1IE	USBIE	FCEIE	DMA7IE <sup>(2)</sup>	DMA6IE <sup>(2)</sup>	DMA5IE <sup>(2)</sup>	DMA4IE <sup>(2)</sup>	DMA3IE	DMA2IE	DMA1IE	DMA0IE	0000
		15:0	RTCCIE	FSCMIE	I2C2MIE	I2C2SIE	I2C2BIE	U2TXIE	U2RXIE	U2EIE	U3TXIE	U3RXIE	U3EIE	CMP2IE	CMP1IE	PMPIE	AD1IE	CNIE	0000
								SPI4TXIE	SPI4RXIE	SPI4EIE	SPI2TXIE	SPI2RXIE	SPI2EIE						
1080	IEC2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	U5TXIE	U5RXIE	U5EIE	U6TXIE	U6RXIE	U6EIE	U4TXIE	U4RXIE	U4EIE	PMPEIE	IC5EIE	IC4EIE
1090	IPC0	31:16	—	—	—	INT0IP<2:0>			INT0IS<1:0>			—	—	CS1IP<2:0>			CS1IS<1:0>		0000
		15:0	—	—	—	CS0IP<2:0>			CS0IS<1:0>			—	—	CTIP<2:0>			CTIS<1:0>		0000
10A0	IPC1	31:16	—	—	—	INT1IP<2:0>			INT1IS<1:0>			—	—	OC1IP<2:0>			OC1IS<1:0>		0000
		15:0	—	—	—	IC1IP<2:0>			IC1IS<1:0>			—	—	T1IP<2:0>			T1IS<1:0>		0000
10B0	IPC2	31:16	—	—	—	INT2IP<2:0>			INT2IS<1:0>			—	—	OC2IP<2:0>			OC2IS<1:0>		0000
		15:0	—	—	—	IC2IP<2:0>			IC2IS<1:0>			—	—	T2IP<2:0>			T2IS<1:0>		0000
10C0	IPC3	31:16	—	—	—	INT3IP<2:0>			INT3IS<1:0>			—	—	OC3IP<2:0>			OC3IS<1:0>		0000
		15:0	—	—	—	IC3IP<2:0>			IC3IS<1:0>			—	—	T3IP<2:0>			T3IS<1:0>		0000

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: Except where noted, all registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.1.1 “CLR, SET and INV Registers”** for more information.
  - 2: These bits are not available on PIC32MX534/564 devices.
  - 3: This register does not have associated CLR, SET, and INV registers.

**TABLE 7-7: INTERRUPT REGISTER MAP FOR PIC32MX764F128L, PIC32MX775F256L, PIC32MX775F512L AND PIC32MX795F512L DEVICES (CONTINUED)**

Virtual Address (BF88_#)	Register Name <sup>(1)</sup>	Bit Range	Bits																All Resets		
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0			
10D0	IPC4	31:16	—	—	—	INT4IP<2:0>			INT4IS<1:0>			—	—	—	OC4IP<2:0>			OC4IS<1:0>		0000	
		15:0	—	—	—	IC4IP<2:0>			IC4IS<1:0>			—	—	—	T4IP<2:0>			T4IS<1:0>		0000	
10E0	IPC5	31:16	—	—	—	SPI1IP<2:0>			SPI1IS<1:0>			—	—	—	OC5IP<2:0>			OC5IS<1:0>		0000	
		15:0	—	—	—	IC5IP<2:0>			IC5IS<1:0>			—	—	—	T5IP<2:0>			T5IS<1:0>		0000	
10F0	IPC6	31:16	—	—	—	AD1IP<2:0>			AD1IS<1:0>			—	—	—	CNIP<2:0>			CNIS<1:0>		0000	
		15:0	—	—	—	I2C1IP<2:0>			I2C1IS<1:0>			—	—	—	U1IP<2:0>			U1IS<1:0>		0000	
															SPI3IP<2:0>			SPI3IS<1:0>			
															I2C3IP<2:0>			I2C3IS<1:0>			
1100	IPC7	31:16	—	—	—	U3IP<2:0>			U3IS<1:0>			—	—	—	CMP2IP<2:0>			CMP2IS<1:0>		0000	
						SPI2IP<2:0>			SPI2IS<1:0>												
						I2C4IP<2:0>			I2C4IS<1:0>												
		15:0	—	—	—	CMP1IP<2:0>			CMP1IS<1:0>			—	—	—	PMPIP<2:0>			PMPIS<1:0>		0000	
1110	IPC8	31:16	—	—	—	RTCCIP<2:0>			RTCCIS<1:0>			—	—	—	FSCMIP<2:0>			FSCMIS<1:0>		0000	
		15:0	—	—	—	I2C2IP<2:0>			I2C2IS<1:0>			—	—	—	U2IP<2:0>			U2IS<1:0>		0000	
															SPI4IP<2:0>			SPI4IS<1:0>			
															I2C5IP<2:0>			I2C5IS<1:0>			
1120	IPC9	31:16	—	—	—	DMA3IP<2:0>			DMA3IS<1:0>			—	—	—	DMA2IP<2:0>			DMA2IS<1:0>		0000	
		15:0	—	—	—	DMA1IP<2:0>			DMA1IS<1:0>			—	—	—	DMA0IP<2:0>			DMA0IS<1:0>		0000	
1130	IPC10	31:16	—	—	—	DMA7IP<2:0> <sup>(2)</sup>			DMA7IS<1:0> <sup>(2)</sup>			—	—	—	DMA6IP<2:0> <sup>(2)</sup>			DMA6IS<1:0> <sup>(2)</sup>		0000	
		15:0	—	—	—	DMA5IP<2:0> <sup>(2)</sup>			DMA5IS<1:0> <sup>(2)</sup>			—	—	—	DMA4IP<2:0> <sup>(2)</sup>			DMA4IS<1:0> <sup>(2)</sup>		0000	
1140	IPC11	31:16	—	—	—	CAN2IP<2:0> <sup>(2)</sup>			CAN2IS<1:0> <sup>(2)</sup>			—	—	—	CAN1IP<2:0>			CAN1IS<1:0>		0000	
		15:0	—	—	—	USBIP<2:0>			USBIS<1:0>			—	—	—	FCEIP<2:0>			FCEIS<1:0>		0000	
1150	IPC12	31:16	—	—	—	U5IP<2:0>			U5IS<1:0>			—	—	—	U6IP<2:0>			U6IS<1:0>		0000	
		15:0	—	—	—	U4IP<2:0>			U4IS<1:0>			—	—	—	ETHIP<2:0>			ETHIS<1:0>		0000	

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**Note 1:** Except where noted, all registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.1.1 "CLR, SET and INV Registers"** for more information.

**2:** This bit is unimplemented on PIC32MX764F128L device.

**3:** This register does not have associated CLR, SET, and INV registers.

## REGISTER 7-6: IPCx: INTERRUPT PRIORITY CONTROL REGISTER (CONTINUED)

bit 12-10 **IP01<2:0>**: Interrupt Priority bits

111 = Interrupt priority is 7

•  
•  
•

010 = Interrupt priority is 2

001 = Interrupt priority is 1

000 = Interrupt is disabled

bit 9-8 **IS01<1:0>**: Interrupt Sub-priority bits

11 = Interrupt sub-priority is 3

10 = Interrupt sub-priority is 2

01 = Interrupt sub-priority is 1

00 = Interrupt sub-priority is 0

bit 7-5 **Unimplemented**: Read as '0'

bit 4-2 **IP00<2:0>**: Interrupt Priority bits

111 = Interrupt priority is 7

•  
•  
•

010 = Interrupt priority is 2

001 = Interrupt priority is 1

000 = Interrupt is disabled

bit 1-0 **IS00<1:0>**: Interrupt Sub-priority bits

11 = Interrupt sub-priority is 3

10 = Interrupt sub-priority is 2

01 = Interrupt sub-priority is 1

00 = Interrupt sub-priority is 0

<b>Note:</b> This register represents a generic definition of the IPCx register. Refer to Table 7-1 for the exact bit definitions.
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**TABLE 10-3: DMA CHANNELS 0-7 REGISTER MAP (CONTINUED)**

Virtual Address (BF88_#)	Register Name <sup>(1)</sup>	Bit Range	Bits															All Resets	
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1		16/0
3180	DCH1DSIZ	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CHDSIZ<15:0>															0000	
3190	DCH1SPTR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CHSPTR<15:0>															0000	
31A0	DCH1DPTR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CHDPTR<15:0>															0000	
31B0	DCH1CSIZ	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CHCSIZ<15:0>															0000	
31C0	DCH1CPTR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CHCPTR<15:0>															0000	
31D0	DCH1DAT	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	CHPDAT<7:0>									0000
31E0	DCH2CON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CHBUSY	—	—	—	—	—	—	CHCHNS	CHEN	CHAED	CHCHN	CHAEN	—	CHEDET	CHPRI<1:0>		0000
31F0	DCH2ECON	31:16	—	—	—	—	—	—	—	CHAIRQ<7:0>									00FF
		15:0	CHSIRQ<7:0>							CFORCE	CABORT	PATEN	SIRQEN	AIRQEN	—	—	—	FF00	
3200	DCH2INT	31:16	—	—	—	—	—	—	—	—	CHSDIE	CHSHIE	CHDDIE	CHDHIE	CHBCIE	CHCCIE	CHTAIE	CHERIE	0000
		15:0	—	—	—	—	—	—	—	CHSDIF	CHSHIF	CHDDIF	CHDHIF	CHBCIF	CHCCIF	CHTAIF	CHERIF	0000	
3210	DCH2SSA	31:16	CHSSA<31:0>															0000	
		15:0	CHSSA<31:0>															0000	
3220	DCH2DSA	31:16	CHDSA<31:0>															0000	
		15:0	CHDSA<31:0>															0000	
3230	DCH2SSIZ	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CHSSIZ<15:0>															0000	
3240	DCH2DSIZ	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CHDSIZ<15:0>															0000	
3250	DCH2SPTR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CHSPTR<15:0>															0000	
3260	DCH2DPTR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CHDPTR<15:0>															0000	
3270	DCH2CSIZ	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CHCSIZ<15:0>															0000	
3280	DCH2CPTR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CHCPTR<15:0>															0000	

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note 1:** All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.1.1 "CLR, SET and INV Registers"** for more information.
- 2:** DMA channels 4-7 are not available on PIC32MX534/564/664/764 devices.

## 11.1 Control Registers

**TABLE 11-1: USB REGISTER MAP**

Virtual Address (BF88 #)	Register Name <sup>(1)</sup>	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
5040	U1OTGIR <sup>(2)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	IDIF	T1MSECIF	LSTATEIF	ACTVIF	SESVDIF	SESENDIF	—	VBUSVDIF	0000
5050	U1OTGIE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	IDIE	T1MSECIE	LSTATEIE	ACTVIE	SESVDIE	SESENDIE	—	VBUSVDIE	0000
5060	U1OTGSTAT <sup>(3)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	ID	—	LSTATE	—	SESVD	SESEND	—	VBUSVD	0000
5070	U1OTGCON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	DPPULUP	DMPULUP	DPPULDOWN	DMPULDOWN	VBUSON	OTGEN	VBUSCHG	VBUSDIS	0000
5080	U1PWRC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	UACTPND <sup>(4)</sup>	—	—	USLPGRD	USBBUSY	—	USUSPEND	USBPWR	0000
5200	U1IR <sup>(2)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	STALLIF	ATTACHIF	RESUMEIF	IDLEIF	TRNIF	SOFIF	UERRIF	URSTIF	0000
5210	U1IE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	STALLIE	ATTACHIE	RESUMEIE	IDLEIE	TRNIE	SOFIE	UERRIE	URSTIE	0000
5220	U1EIR <sup>(2)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	BTSEF	BMXEF	DMAEF	BTOEF	DFN8EF	CRC16EF	CRC5EF EOFEF	PIDEF	0000
5230	U1EIE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	BTSEE	BMXEE	DMAEE	BTOEE	DFN8EE	CRC16EE	CRC5EE EOFEE	PIDEE	0000
5240	U1STAT <sup>(3)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	ENDPT<3:0> <sup>(4)</sup>				DIR	PPBI	—	—	0000
5250	U1CON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	JSTATE <sup>(4)</sup>	SE0 <sup>(4)</sup>	PKTDIS TOKBUSY	USBRST	HOSTEN	RESUME	PPBRST	USBEN SOFEN	0000
5260	U1ADDR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	LSPDEN	DEVADDR<6:0>							0000
5270	U1BDTP1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	BDTPTRL<7:1>							—	0000

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: All registers in this table (except as noted) have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC respectively. See **Section 12.1.1 "CLR, SET and INV Registers"** for more information.
  - 2: This register does not have associated SET and INV registers.
  - 3: This register does not have associated CLR, SET and INV registers.
  - 4: Reset value for this bit is undefined.



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**REGISTER 11-3: U1OTGSTAT: USB OTG STATUS REGISTER**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R-0	U-0	R-0	U-0	R-0	R-0	U-0	R-0
	ID	—	LSTATE	—	SESVD	SESEND	—	VBUSVD

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **ID:** ID Pin State Indicator bit

1 = No cable is attached or a "type B" cable has been inserted into the USB receptacle

0 = A "type A" OTG cable has been inserted into the USB receptacle

bit 6 **Unimplemented:** Read as '0'

bit 5 **LSTATE:** Line State Stable Indicator bit

1 = USB line state (SE0 (U1CON<6> and JSTATE (U1CON<7>) has been stable for the previous 1 ms

0 = USB line state (SE0 (U1CON<6> and JSTATE (U1CON<7>) has not been stable for the previous 1 ms

bit 4 **Unimplemented:** Read as '0'

bit 3 **SESVD:** Session Valid Indicator bit

1 = VBUS voltage is above Session Valid on the A or B device

0 = VBUS voltage is below Session Valid on the A or B device

bit 2 **SESEND:** B-Device Session End Indicator bit

1 = VBUS voltage is below Session Valid on the B device

0 = VBUS voltage is above Session Valid on the B device

bit 1 **Unimplemented:** Read as '0'

bit 0 **VBUSVD:** A-Device VBUS Valid Indicator bit

1 = VBUS voltage is above Session Valid on the A device

0 = VBUS voltage is below Session Valid on the A device

## REGISTER 11-4: U1OTGCON: USB OTG CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	DPPULUP	DMPULUP	DPPULDWN	DMPULDWN	VBUSON	OTGEN	VBUSCHG	VBUSDIS

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **DPPULUP:** D+ Pull-Up Enable bit

1 = D+ data line pull-up resistor is enabled

0 = D+ data line pull-up resistor is disabled

bit 6 **DMPULUP:** D- Pull-Up Enable bit

1 = D- data line pull-up resistor is enabled

0 = D- data line pull-up resistor is disabled

bit 5 **DPPULDWN:** D+ Pull-Down Enable bit

1 = D+ data line pull-down resistor is enabled

0 = D+ data line pull-down resistor is disabled

bit 4 **DMPULDWN:** D- Pull-Down Enable bit

1 = D- data line pull-down resistor is enabled

0 = D- data line pull-down resistor is disabled

bit 3 **VBUSON:** VBUS Power-on bit

1 = VBUS line is powered

0 = VBUS line is not powered

bit 2 **OTGEN:** OTG Functionality Enable bit

1 = DPPULUP, DMPULUP, DPPULDWN and DMPULDWN bits are under software control

0 = DPPULUP, DMPULUP, DPPULDWN and DMPULDWN bits are under USB hardware control

bit 1 **VBUSCHG:** VBUS Charge Enable bit

1 = VBUS line is charged through a pull-up resistor

0 = VBUS line is not charged through a resistor

bit 0 **VBUSDIS:** VBUS Discharge Enable bit

1 = VBUS line is discharged through a pull-down resistor

0 = VBUS line is not discharged through a resistor

# PIC32MX5XX/6XX/7XX

## REGISTER 11-12: U1ADDR: USB ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	LSPDEN	DEVADDR<6:0>						

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **LSPDEN:** Low-Speed Enable Indicator bit

1 = Next token command to be executed at low-speed

0 = Next token command to be executed at full-speed

bit 6-0 **DEVADDR<6:0>:** 7-bit USB Device Address bits

## REGISTER 11-13: U1FRML: USB FRAME NUMBER LOW REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	FRML<7:0>							

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7-0 **FRML<7:0>:** 11-bit Frame Number Lower bits

The register bits are updated with the current frame number whenever a SOF TOKEN is received.

## REGISTER 11-21: U1EP0-U1EP15: USB ENDPOINT CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	LSPD	RETRYDIS	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **LSPD:** Low-Speed Direct Connection Enable bit (Host mode and U1EP0 only)

1 = Direct connection to a low-speed device enabled

0 = Direct connection to a low-speed device disabled; hub required with PRE\_PID

bit 6 **RETRYDIS:** Retry Disable bit (Host mode and U1EP0 only)

1 = Retry NACK'd transactions disabled

0 = Retry NACK'd transactions enabled; retry done in hardware

bit 5 **Unimplemented:** Read as '0'

bit 4 **EPCONDIS:** Bidirectional Endpoint Control bit

If EPTXEN = 1 and EPRXEN = 1:

1 = Disable Endpoint 'n' from control transfers; only TX and RX transfers are allowed

0 = Enable Endpoint 'n' for control (SETUP) transfers; TX and RX transfers are also allowed

Otherwise, this bit is ignored.

bit 3 **EPRXEN:** Endpoint Receive Enable bit

1 = Endpoint 'n' receive is enabled

0 = Endpoint 'n' receive is disabled

bit 2 **EPTXEN:** Endpoint Transmit Enable bit

1 = Endpoint 'n' transmit is enabled

0 = Endpoint 'n' transmit is disabled

bit 1 **EPSTALL:** Endpoint Stall Status bit

1 = Endpoint 'n' was stalled

0 = Endpoint 'n' was not stalled

bit 0 **EPHSHK:** Endpoint Handshake Enable bit

1 = Endpoint Handshake is enabled

0 = Endpoint Handshake is disabled (typically used for isochronous endpoints)

## REGISTER 18-2: SPIxSTAT: SPI STATUS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0 —	U-0 —	U-0 —	R-0	R-0	R-0	R-0	R-0
	RXBUFELM<4:0>							
23:16	U-0 —	U-0 —	U-0 —	R-0	R-0	R-0	R-0	R-0
	TXBUFELM<4:0>							
15:8	U-0 —	U-0 —	U-0 —	U-0 —	R-0 SPIBUSY	U-0 —	U-0 —	R-0 SPITUR
7:0	R-0 SRMT	R/W-0 SPIOV	R-0 SPIRBE	U-0 —	R-1 SPITBE	U-0 —	R-0 SPITBF	R-0 SPIRBF

<b>Legend:</b>	C = Clearable bit	HS = Set in hardware
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared      x = Bit is unknown

bit 31-29 **Unimplemented:** Read as '0'

bit 28-24 **RXBUFELM<4:0>:** Receive Buffer Element Count bits (only valid when ENHBUF = 1)

bit 23-21 **Unimplemented:** Read as '0'

bit 20-16 **TXBUFELM<4:0>:** Transmit Buffer Element Count bits (only valid when ENHBUF = 1)

bit 15-12 **Unimplemented:** Read as '0'

bit 11 **SPIBUSY:** SPI Activity Status bit

1 = SPI peripheral is currently busy with some transactions

0 = SPI peripheral is currently idle

bit 10-9 **Unimplemented:** Read as '0'

bit 8 **SPITUR:** Transmit Under Run bit

1 = Transmit buffer has encountered an underrun condition

0 = Transmit buffer has no underrun condition

This bit is only valid in Framed Sync mode; the underrun condition must be cleared by disabling/re-enabling the module.

bit 7 **SRMT:** Shift Register Empty bit (only valid when ENHBUF = 1)

1 = When SPI module shift register is empty

0 = When SPI module shift register is not empty

bit 6 **SPIOV:** Receive Overflow Flag bit

1 = A new data is completely received and discarded. The user software has not read the previous data in the SPIxBUF register.

0 = No overflow has occurred

This bit is set in hardware; can only be cleared (= 0) in software.

bit 5 **SPIRBE:** RX FIFO Empty bit (only valid when ENHBUF = 1)

1 = RX FIFO is empty (CRPTR = SWPTR)

0 = RX FIFO is not empty (CRPTR ≠ SWPTR)

bit 4 **Unimplemented:** Read as '0'

bit 3 **SPITBE:** SPI Transmit Buffer Empty Status bit

1 = Transmit buffer, SPIxTXB is empty

0 = Transmit buffer, SPIxTXB is not empty

Automatically set in hardware when SPI transfers data from SPIxTXB to SPIxSR.

Automatically cleared in hardware when SPIxBUF is written to, loading SPIxTXB.

bit 2 **Unimplemented:** Read as '0'

## 21.0 PARALLEL MASTER PORT (PMP)

**Note:** This data sheet summarizes the features of the PIC32MX5XX/6XX/7XX family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 13. “Parallel Master Port (PMP)”** (DS60001128) in the “PIC32 Family Reference Manual”, which is available from the Microchip web site ([www.microchip.com/PIC32](http://www.microchip.com/PIC32)).

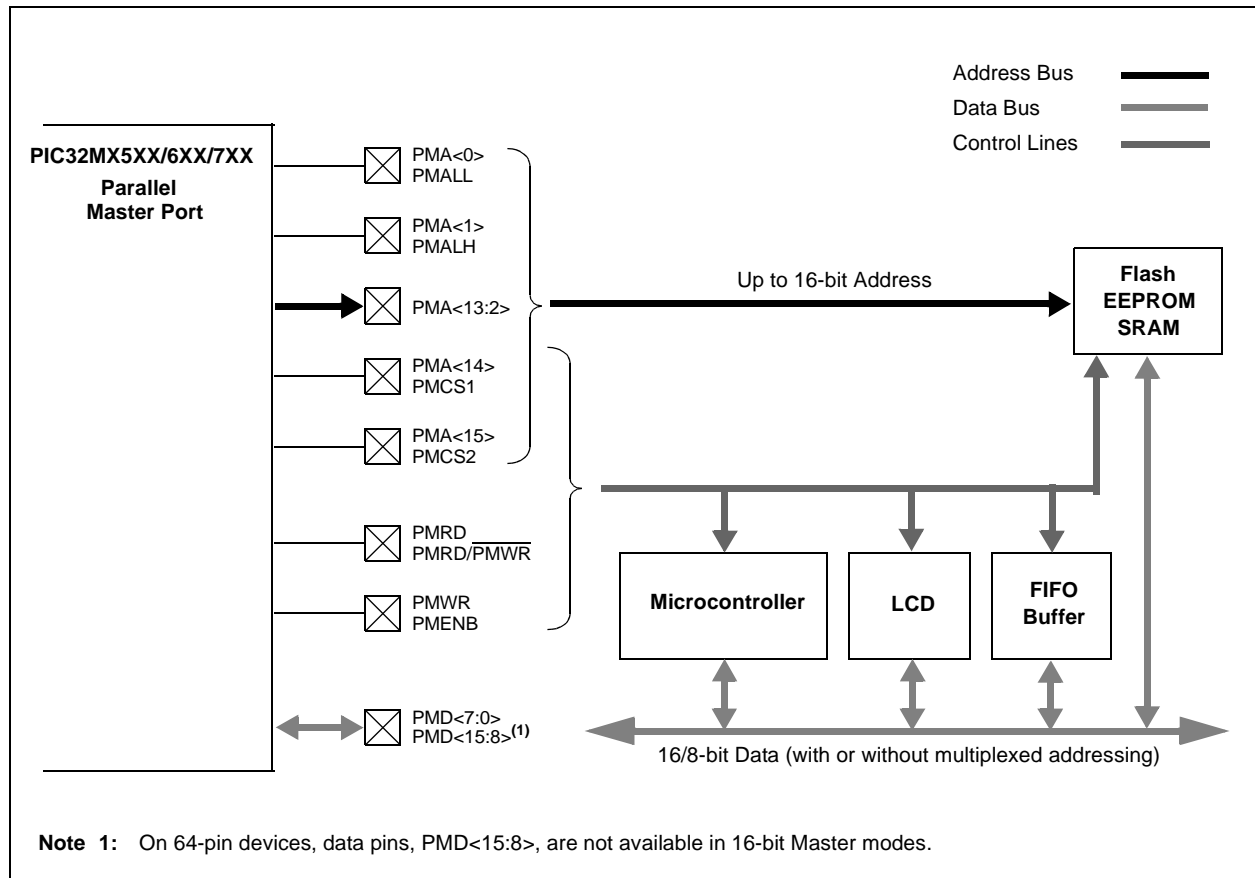
The PMP is a parallel 8-bit/16-bit input/output module specifically designed to communicate with a wide variety of parallel devices, such as communications peripherals, LCDs, external memory devices and microcontrollers. Because the interface to parallel peripherals varies significantly, the PMP module is highly configurable. Figure 21-1 shows the PMP module pinout and its connections to external devices.

The following are key features of the PMP module:

- 8-bit and 16-bit interface
- Up to 16 programmable address lines
- Up to two Chip Select lines
- Programmable strobe options
  - Individual read and write strobes, or
  - Read/Write strobe with enable strobe
- Address auto-increment/auto-decrement
- Programmable address/data multiplexing
- Programmable polarity on control signals
- Parallel Slave Port support
  - Legacy addressable
  - Address support
  - 4-byte deep auto-incrementing buffer
- Programmable wait states
- Operates during Sleep and Idle modes
- Fast bit manipulation using CLR, SET and INV registers

**Note:** On 64-pin devices, the PMD<15:8> data pins are not available.

**FIGURE 21-1: PMP MODULE PINOUT AND CONNECTIONS TO EXTERNAL DEVICES**



## REGISTER 22-2: RTCALRM: RTC ALARM CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R-0	R/W-0	R/W-0	R/W-0	R/W-0
	ALRMEN <sup>(1,2)</sup>	CHIME <sup>(2)</sup>	PIV <sup>(2)</sup>	ALRMSYNC <sup>(3)</sup>	AMASK<3:0> <sup>(2)</sup>			
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	ARPT<7:0> <sup>(2)</sup>							

### Legend:

R = Readable bit  
-n = Value at POR

W = Writable bit  
'1' = Bit is set

U = Unimplemented bit, read as '0'  
'0' = Bit is cleared  
x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ALRMEN:** Alarm Enable bit<sup>(1,2)</sup>

- 1 = Alarm is enabled
- 0 = Alarm is disabled

bit 14 **CHIME:** Chime Enable bit<sup>(2)</sup>

- 1 = Chime is enabled – ARPT<7:0> is allowed to rollover from 0x00 to 0xFF
- 0 = Chime is disabled – ARPT<7:0> stops once it reaches 0x00

bit 13 **PIV:** Alarm Pulse Initial Value bit<sup>(3)</sup>

- When ALRMEN = 0, PIV is writable and determines the initial value of the Alarm Pulse.
- When ALRMEN = 1, PIV is read-only and returns the state of the Alarm Pulse.

bit 12 **ALRMSYNC:** Alarm Sync bit<sup>(3)</sup>

- 1 = ARPT<7:0> and ALRMEN may change as a result of a half second rollover during a read.  
The ARPT must be read repeatedly until the same value is read twice. This must be done since multiple bits may be changing, which are then synchronized to the PB clock domain.
- 0 = ARPT<7:0> and ALRMEN can be read without concerns of rollover because the prescaler is > 32 RTC clocks away from a half-second rollover

bit 11-8 **AMASK<3:0>:** Alarm Mask Configuration bits<sup>(2)</sup>

- 1111 = Reserved
- 
- 
- 
- 1010 = Reserved
- 1001 = Once a year (except when configured for February 29, once every four years)
- 1000 = Once a month
- 0111 = Once a week
- 0110 = Once a day
- 0101 = Every hour
- 0100 = Every 10 minutes
- 0011 = Every minute
- 0010 = Every 10 seconds
- 0001 = Every second
- 0000 = Every half-second

**Note 1:** Hardware clears the ALRMEN bit anytime the alarm event occurs, when ARPT<7:0> = 00 and CHIME = 0.

**2:** This field should not be written when the RTCC ON bit = '1' (RTCCON<15>) and ALRMSYNC = 1.

**3:** This assumes a CPU read will execute in less than 32 PBCLKs.

**Note:** This register is only reset on a Power-on Reset (POR).

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## REGISTER 24-7: CiRXOVF: CAN RECEIVE FIFO OVERFLOW STATUS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	RXOVF31	RXOVF30	RXOVF29	RXOVF28	RXOVF27	RXOVF26	RXOVF25	RXOVF24
23:16	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	RXOVF23	RXOVF22	RXOVF21	RXOVF20	RXOVF19	RXOVF18	RXOVF17	RXOVF16
15:8	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	RXOVF15	RXOVF14	RXOVF13	RXOVF12	RXOVF11	RXOVF10	RXOVF9	RXOVF8
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	RXOVF7	RXOVF6	RXOVF5	RXOVF4	RXOVF3	RXOVF2	RXOVF1	RXOVF0

### Legend:

R = Readable bit      W = Writable bit      U = Unimplemented bit, read as '0'  
-n = Value at POR      '1' = Bit is set      '0' = Bit is cleared      x = Bit is unknown

bit 31-0 **RXOVF<31:0>**: FIFO n Receive Overflow Interrupt Pending bit

1 = FIFO has overflowed  
0 = FIFO has not overflowed

## REGISTER 24-8: CiTMR: CAN TIMER REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CANTS<15:8>							
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CANTS<7:0>							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CANTSPRE<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CANTSPRE<7:0>							

### Legend:

R = Readable bit      W = Writable bit      U = Unimplemented bit, read as '0'  
-n = Value at POR      '1' = Bit is set      '0' = Bit is cleared      x = Bit is unknown

bit 31-0 **CANTS<15:0>**: CAN Time Stamp Timer bits

This is a free-running timer that increments every CANTSPRE system clocks when the CANCAP bit (CiCON<20>) is set.

bit 15-0 **CANTSPRE<15:0>**: CAN Time Stamp Timer Prescaler bits

1111 1111 1111 1111 = CAN time stamp timer (CANTS) increments every 65,535 system clocks

•  
•  
•

0000 0000 0000 0000 = CAN time stamp timer (CANTS) increments every system clock

**Note 1:** CiTMR will be paused when CANCAP = 0.

**2:** The CiTMR prescaler count will be reset on any write to CiTMR (CANTSPRE will be unaffected).



# PIC32MX5XX/6XX/7XX

## REGISTER 25-9: ETHPMCS: ETHERNET CONTROLLER PATTERN MATCH CHECKSUM REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	PMCS<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	PMCS<7:0>							

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
 -n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

bit 31-16      **Unimplemented:** Read as '0'  
 bit 15-8      **PMCS<15:8>:** Pattern Match Checksum 1 bits  
 bit 7-0      **PMCS<7:0>:** Pattern Match Checksum 0 bits

**Note 1:** This register is only used for RX operations.  
**2:** The bits in this register may only be changed while the RXEN bit (ETHCON1<8>) = 0 or the PMMODE bit (ETHRXFC<11:8>) = 0.

## REGISTER 25-10: ETHPMO: ETHERNET CONTROLLER PATTERN MATCH OFFSET REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	PMO<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	PMO<7:0>							

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
 -n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

bit 31-16      **Unimplemented:** Read as '0'  
 bit 15-0      **PMO<15:0>:** Pattern Match Offset 1 bits

**Note 1:** This register is only used for RX operations.  
**2:** The bits in this register may only be changed while the RXEN bit (ETHCON1<8>) = 0 or the PMMODE bit (ETHRXFC<11:8>) = 0.

## 29.2 On-Chip Voltage Regulator

All PIC32MX5XX/6XX/7XX devices' core and digital logic are designed to operate at a nominal 1.8V. To simplify system designs, most devices in the PIC32MX-5XX/6XX/7XX family incorporate an on-chip regulator providing the required core logic voltage from VDD.

A low-ESR capacitor (such as tantalum) must be connected to the VCAP pin (see Figure 29-1). This helps to maintain the stability of the regulator. The recommended value for the filter capacitor is provided in **Section 32.1 "DC Characteristics"**.

**Note:** It is important that the low-ESR capacitor is placed as close as possible to the VCAP pin.

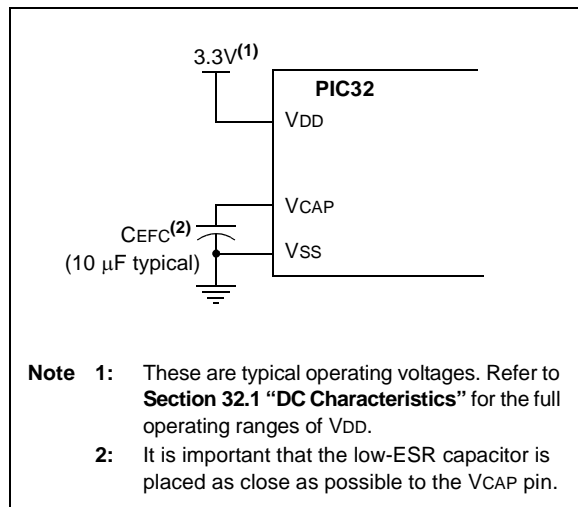
### 29.2.1 ON-CHIP REGULATOR AND POR

It takes a fixed delay for the on-chip regulator to generate an output. During this time, designated as TPU, code execution is disabled. TPU is applied every time the device resumes operation after any power-down, including Sleep mode.

### 29.2.2 ON-CHIP REGULATOR AND BOR

PIC32MX5XX/6XX/7XX devices also have a simple brown-out capability. If the voltage supplied to the regulator is inadequate to maintain a regulated level, the regulator Reset circuitry will generate a Brown-out Reset (BOR). This event is captured by the BOR flag bit (RCON<1>). The brown-out voltage levels are specified in **Section 32.1 "DC Characteristics"**.

**FIGURE 29-1: CONNECTIONS FOR THE ON-CHIP REGULATOR**



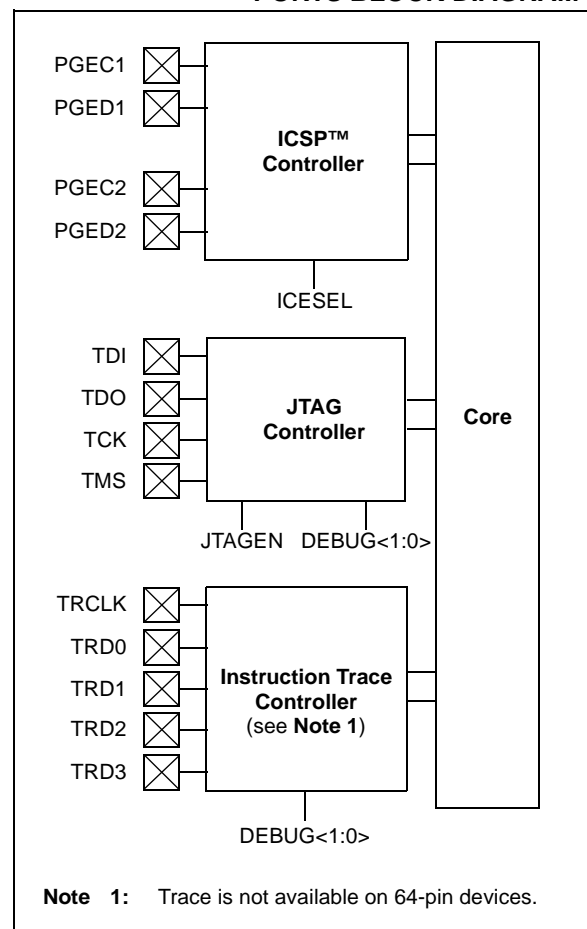
## 29.3 Programming and Diagnostics

PIC32MX5XX/6XX/7XX devices provide a complete range of programming and diagnostic features that can increase the flexibility of any application using them. These features allow system designers to include:

- Simplified field programmability using two-wire In-Circuit Serial Programming™ (ICSP™) interfaces
- Debugging using ICSP
- Programming and debugging capabilities using the EJTAG extension of JTAG
- JTAG boundary scan testing for device and board diagnostics

PIC32 devices incorporate two programming and diagnostic modules, and a trace controller, that provide a range of functions to the application developer.

**FIGURE 29-2: PROGRAMMING, DEBUGGING, AND TRACE PORTS BLOCK DIAGRAM**



## 30.0 INSTRUCTION SET

The PIC32MX5XX/6XX/7XX family instruction set complies with the MIPS32 Release 2 instruction set architecture. The PIC32 device family does not support the following features:

- Core Extend instructions
- Coprocessor 1 instructions
- Coprocessor 2 instructions

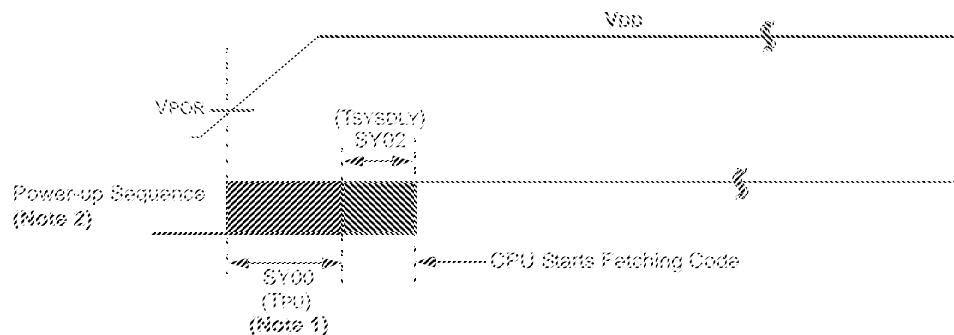
<p><b>Note:</b> Refer to “MIPS32® Architecture for Programmers Volume II: The MIPS32® Instruction Set” at <a href="http://www.imgtec.com">www.imgtec.com</a> for more information.</p>
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# PIC32MX5XX/6XX/7XX

**FIGURE 32-4: POWER-ON RESET TIMING CHARACTERISTICS**

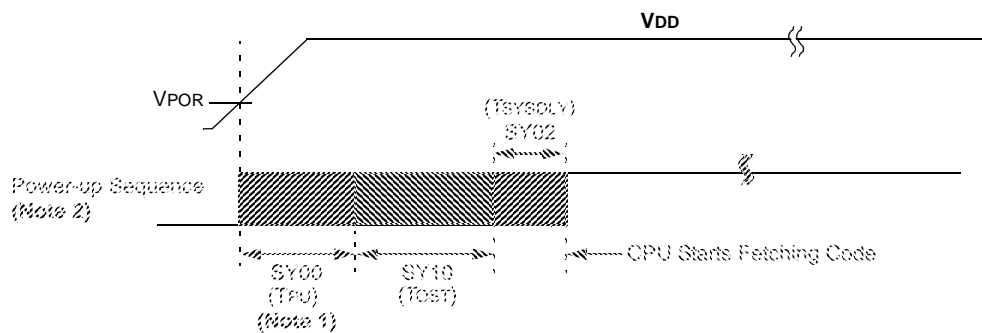
*Internal Voltage Regulator Enabled*

*Clock Sources = (FRC, FRCDIV, FRCDIV16, FRCPLL, EC, ECPLL and LPRC)*



*Internal Voltage Regulator Enabled*

*Clock Sources = (HS, HSPLL, XT, XTPLL and Sosc)*



**Note 1:** The power-up period will be extended if the power-up sequence completes before the device exits from BOR (VDD < VDDMIN).

**2:** Includes interval voltage regulator stabilization delay.

# PIC32MX5XX/6XX/7XX

## Revision H (March 2013)

This revision includes the following global updates:

- Where applicable, control register tables have been added to the document
- All references to VCORE were removed
- All occurrences of XBGA have been updated to: TFBGA

- All occurrences of VUSB have been updated to: VUSB3V3

This revision also includes minor typographical and formatting changes throughout the data sheet text.

All other significant changes are referenced by their respective section in Table B-6.

**TABLE B-6: MAJOR SECTION UPDATES**

Section Name	Update Description
<b>“32-bit Microcontrollers (up to 512 KB Flash and 128 KB SRAM) with Graphics Interface, USB, CAN, and Ethernet”</b>	Updated Core features. Added the VTLA to the Packages table. Added Note 5 to the Feature tables (see Table 1, Table 2, and Table 3).
<b>Section 2.0 “Guidelines for Getting Started with 32-bit MCUs”</b>	The Recommended Minimum Connection was updated (see Figure 2-1).
<b>Section 5.0 “Flash Program Memory”</b>	A note regarding Flash page size and row size was added.
<b>Section 8.0 “Oscillator Configuration”</b>	The RP resistor was added and Note 1 was updated in the Oscillator Diagram (see Figure 8-1).
<b>Section 31.0 “Electrical Characteristics”</b>	Added Note 1 to Operating MIPS vs. Voltage (see Table 31-1). Added the VTLA package to Thermal Packaging Characteristics (see Table 31-3). Added Note 2 to DC Temperature and Voltage Specifications (see Table 31-4). Updated Note 2 in the Operating Current DC Characteristics (see Table 31-5). Updated Note 1 in the Idle Current DC Characteristics (see Table 31-6). Updated Note 1 in the Power-Down Current DC Characteristics (see Table 31-7). Updated the I/O Pin Output Specifications (see Table 31-9). Added Note 2 to the BOR Electrical Characteristics (see Table 31-10). Added Note 3 to the Comparator Specifications (see Table 31-13). Parameter D320 (VCORE) was removed (see Table 31-15). Updated the Minimum value for parameter OS50 (see Table 31-18). Parameter SY01 (TPWRT) was removed (see Table 31-22). Note 1 was added and the conditions for parameters ET3, ET4, ET7, and ET9 were updated in the Ethernet Module Specifications (see Table 31-35). Added Note 6 to the ADC Module Specifications (see Table 31-36). Added Note 3 to the 10-bit ADC Conversion Rate Parameter (see Table 31-37). Added Note 4 to the Analog-to-Digital Conversion Timing Requirements (see Table 31-38). The following figures were added: <b>Figure 31-19: “MDIO Sourced by the PIC32 Device”</b> <b>Figure 31-21: “Transmit Signal Timing Relationships at the MII”</b> <b>Figure 31-22: “Receive Signal Timing Relationships at the MII”</b>
<b>Section 32.0 “DC and AC Device Characteristics Graphs”</b>	This new chapter was added.
<b>Section 33.0 “Packaging Information”</b>	Added the 124-lead VTLA package information (see <b>Section 33.1 “Package Marking Information”</b> and <b>Section 33.2 “Package Details”</b> ).
<b>“Product Identification System”</b>	Added the TL definition for VTLA packages.