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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	MIPS32® M4K™
Core Size	32-Bit Single-Core
Speed	80MHz
Connectivity	Ethernet, I <sup>2</sup> C, SPI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	53
Program Memory Size	128KB (128K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	32K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	A/D 16x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-TQFP
Supplier Device Package	64-TQFP (10x10)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic32mx664f128ht-i-pt">https://www.e-xfl.com/product-detail/microchip-technology/pic32mx664f128ht-i-pt</a>

# PIC32MX5XX/6XX/7XX

**TABLE 3: PIC32MX7XX USB, ETHERNET, AND CAN FEATURES**

USB, Ethernet, and CAN																	
Device	Pins	Program Memory (KB)	Data Memory (KB)	USB	Ethernet	CAN	Timers/Capture/Compare	DMA Channels (Programmable/Dedicated)	UART <sup>(2,3)</sup>	SPI <sup>(3)</sup>	I <sup>2</sup> C <sup>(3)</sup>	10-bit 1 Msps ADC (Channels)	Comparators	PMP/PSP	JTAG	Trace	Packages <sup>(4)</sup>
PIC32MX764F128H	64	128 + 12 <sup>(1)</sup>	32	1	1	1	5/5/5	4/8	6	3	4	16	2	Yes	Yes	No	PT, MR
PIC32MX775F256H	64	256 + 12 <sup>(1)</sup>	64	1	1	2	5/5/5	8/8	6	3	4	16	2	Yes	Yes	No	PT, MR
PIC32MX775F512H	64	512 + 12 <sup>(1)</sup>	64	1	1	2	5/5/5	8/8	6	3	4	16	2	Yes	Yes	No	PT, MR
PIC32MX795F512H	64	512 + 12 <sup>(1)</sup>	128	1	1	2	5/5/5	8/8	6	3	4	16	2	Yes	Yes	No	PT, MR
PIC32MX764F128L	100	128 + 12 <sup>(1)</sup>	32	1	1	1	5/5/5	4/6	6	4	5	16	2	Yes	Yes	Yes	PT,PF, BG
PIC32MX775F256L	100	256 + 12 <sup>(1)</sup>	64	1	1	2	5/5/5	8/8	6	4	5	16	2	Yes	Yes	Yes	PT,PF, BG
PIC32MX775F512L	100	512 + 12 <sup>(1)</sup>	64	1	1	2	5/5/5	8/8	6	4	5	16	2	Yes	Yes	Yes	PT,PF, BG
PIC32MX795F512L	100	512 + 12 <sup>(1)</sup>	128	1	1	2	5/5/5	8/8	6	4	5	16	2	Yes	Yes	Yes	PT,PF, BG, TL

**Legend:** PF, PT = TQFP MR = QFN BG = TFBGA TL = VTLA<sup>(5)</sup>

**Note 1:** This device features 12 KB boot Flash memory.

**2:** CTS and RTS pins may not be available for all UART modules. Refer to the “**Device Pin Tables**” section for more information.

**3:** Some pins between the UART, SPI and I<sup>2</sup>C modules may be shared. Refer to the “**Device Pin Tables**” section for more information.

**4:** Refer to **Section 34.0 “Packaging Information”** for more information.

**5:** 100-pin devices other than those listed here are available in the VTLA package upon request. Please contact your local Microchip Sales Office for details.

# PIC32MX5XX/6XX/7XX

## REGISTER 5-2: NVMKEY: PROGRAMMING UNLOCK REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	W-0	W-0	W-0	W-0	W-0	W-0	W-0	W-0
	NVMKEY<31:24>							
23:16	W-0	W-0	W-0	W-0	W-0	W-0	W-0	W-0
	NVMKEY<23:16>							
15:8	W-0	W-0	W-0	W-0	W-0	W-0	W-0	W-0
	NVMKEY<15:8>							
7:0	W-0	W-0	W-0	W-0	W-0	W-0	W-0	W-0
	NVMKEY<7:0>							

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **NVMKEY<31:0>**: Unlock Register bits

These bits are write-only, and read as '0' on any read.

**Note:** This register is used as part of the unlock sequence to prevent inadvertent writes to the PFM.

## REGISTER 5-3: NVMADDR: FLASH ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	NVMADDR<31:24>							
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	NVMADDR<23:16>							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	NVMADDR<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	NVMADDR<7:0>							

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **NVMADDR<31:0>**: Flash Address bits

Bulk/Chip/PFM Erase: Address is ignored.

Page Erase: Address identifies the page to erase.

Row Program: Address identifies the row to program.

Word Program: Address identifies the word to program.

## 8.0 OSCILLATOR CONFIGURATION

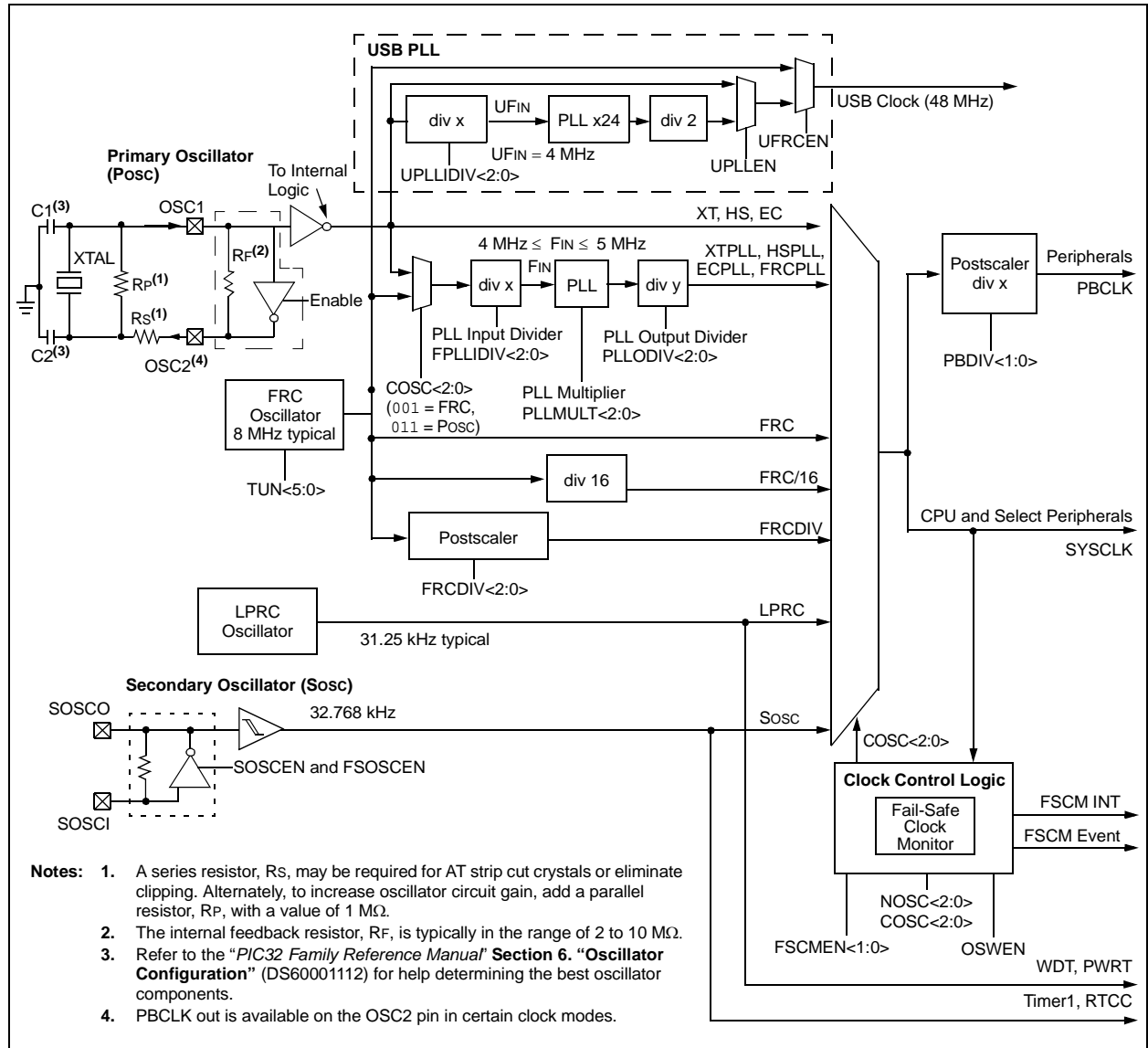
**Note:** This data sheet summarizes the features of the PIC32MX5XX/6XX/7XX family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 6. "Oscillator"** (DS60001112) in the *"PIC32 Family Reference Manual"*, which is available from the Microchip web site ([www.microchip.com/PIC32](http://www.microchip.com/PIC32)).

The Oscillator module has the following features:

- A total of four external and internal oscillator options as clock sources
- On-chip PLL with user-selectable input divider, multiplier and output divider to boost operating frequency on select internal and external oscillator sources
- On-chip user-selectable divisor postscaler on select oscillator sources
- Software-controllable switching between various clock sources
- A Fail-Safe Clock Monitor (FSCM) that detects clock failure and permits safe application recovery or shutdown
- Dedicated On-Chip PLL for USB peripheral

Figure 8-1 shows the Oscillator module block diagram.

**FIGURE 8-1: OSCILLATOR BLOCK DIAGRAM**



# PIC32MX5XX/6XX/7XX

**REGISTER 10-2: DMASTAT: DMA STATUS REGISTER**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	R-0	R-0	R-0	R-0
	—	—	—	—	RDWR	DMACH<2:0>		

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-4 **Unimplemented:** Read as '0'

bit 3 **RDWR:** Read/Write Status bit

1 = Last DMA bus access was a read

0 = Last DMA bus access was a write

bit 2-0 **DMACH<2:0>:** DMA Channel bits

These bits contain the value of the most recent active DMA channel.

**REGISTER 10-3: DMAADDR: DMA ADDRESS REGISTER**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	DMAADDR<31:24>							
23:16	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	DMAADDR<23:16>							
15:8	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	DMAADDR<15:8>							
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	DMAADDR<7:0>							

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **DMAADDR<31:0>:** DMA Module Address bits

These bits contain the address of the most recent DMA access.

# PIC32MX5XX/6XX/7XX

## REGISTER 11-5: U1PWRC: USB POWER CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R-0	U-0	U-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0
	UACTPND	—	—	USLPGRD	USBBUSY	—	USUSPEND	USBPWR

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **UACTPND:** USB Activity Pending bit

1 = USB bus activity has been detected; but an interrupt is pending, it has not been generated yet

0 = An interrupt is not pending

bit 6-5 **Unimplemented:** Read as '0'

bit 4 **USLPGRD:** USB Sleep Entry Guard bit

1 = Sleep entry is blocked if USB bus activity is detected or if a notification is pending

0 = USB module does not block Sleep entry

bit 3 **USBBUSY:** USB Module Busy bit

1 = USB module is active or disabled, but not ready to be enabled

0 = USB module is not active and is ready to be enabled

**Note:** When USBPWR = 0 and USBBUSY = 1, status from all other registers is invalid and writes to all USB module registers produce undefined results.

bit 2 **Unimplemented:** Read as '0'

bit 1 **USUSPEND:** USB Suspend Mode bit

1 = USB module is placed in Suspend mode

(The 48 MHz USB clock will be gated off. The transceiver is placed in a low-power state.)

0 = USB module operates normally

bit 0 **USBPWR:** USB Operation Enable bit

1 = USB module is turned on

0 = USB module is disabled

(Outputs held inactive, device pins not used by USB, analog features are shut down to reduce power consumption.)

# PIC32MX5XX/6XX/7XX

## REGISTER 11-18: U1BDTP2: USB BUFFER DESCRIPTOR TABLE PAGE 2 REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	BDTPTRH<23:16>							

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7-0 **BDTPTRH<23:16>:** BDT Base Address bits

This 8-bit value provides address bits 23 through 16 of the BDT base address, which defines the starting location of the BDT in system memory.

The 32-bit BDT base address is 512-byte aligned.

## REGISTER 11-19: U1BDTP3: USB BUFFER DESCRIPTOR TABLE PAGE 3 REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	BDTPTRU<31:24>							

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7-0 **BDTPTRU<31:24>:** BDT Base Address bits

This 8-bit value provides address bits 31 through 24 of the BDT base address, defines the starting location of the BDT in system memory.

The 32-bit BDT base address is 512-byte aligned.

# PIC32MX5XX/6XX/7XX

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NOTES:



**TABLE 12-7: PORTE REGISTER MAP FOR PIC32MX534F064H, PIC32MX564F064H, PIC32MX564F128H, PIC32MX575F256H, PIC32MX575F512H, PIC32MX664F064H, PIC32MX664F128H, PIC32MX675F256H, PIC32MX675F512H, PIC32MX695F512H, PIC32MX775F256H, PIC32MX775F512H AND PIC32MX795F512H DEVICES**

Virtual Address (BF88_#)	Register Name(1)	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
6100	TRISE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	TRISE7	TRISE6	TRISE5	TRISE4	TRISE3	TRISE2	TRISE1	TRISE0	00FF
6110	PORTE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	RE7	RE6	RE5	RE4	RE3	RE2	RE1	RE0	xxxx
6120	LATE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	LATE7	LATE6	LATE5	LATE4	LATE3	LATE2	LATE1	LATE0	xxxx
6130	ODCE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	ODCE7	ODCE6	ODCE5	ODCE4	ODCE3	ODCE2	ODCE1	ODCE0	0000

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**Note 1:** All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See Section 12.1.1 “CLR, SET and INV Registers” for more information.

**TABLE 12-8: PORTE REGISTER MAP FOR PIC32MX534F064L, PIC32MX564F064L, PIC32MX564F128L, PIC32MX575F256L, PIC32MX575F512L, PIC32MX664F064L, PIC32MX664F128L, PIC32MX675F256L, PIC32MX675F512L, PIC32MX695F512L, PIC32MX764F128L, PIC32MX775F256L, PIC32MX775F512L AND PIC32MX795F512L DEVICES**

Virtual Address (BF88_#)	Register Name(1)	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
6100	TRISE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	TRISE9	TRISE8	TRISE7	TRISE6	TRISE5	TRISE4	TRISE3	TRISE2	TRISE1	TRISE0	03FF
6110	PORTE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	RE9	RE8	RE7	RE6	RE5	RE4	RE3	RE2	RE1	RE0	xxxx
6120	LATE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	LATE9	LATE8	LATE7	LATE6	LATE5	LATE4	LATE3	LATE2	LATE1	LATE0	xxxx
6130	ODCE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	ODCE9	ODCE8	ODCE7	ODCE6	ODCE5	ODCE4	ODCE3	ODCE2	ODCE1	ODCE0	0000

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**Note 1:** All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See Section 12.1.1 “CLR, SET and INV Registers” for more information.

## REGISTER 19-2: I2CxSTAT: I<sup>2</sup>C STATUS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R-0, HSC	R-0, HSC	U-0	U-0	U-0	R/C-0, HS	R-0, HSC	R-0, HSC
	ACKSTAT	TRSTAT	—	—	—	BCL	GCSTAT	ADD10
7:0	R/C-0, HS	R/C-0, HS	R-0, HSC	R/C-0, HSC	R/C-0, HSC	R-0, HSC	R-0, HSC	R-0, HSC
	IWCOL	I2COV	D_A	P	S	R_W	RBF	TBF

### Legend:

R = Readable bit

-n = Value at POR

HS = Set by hardware

W = Writable bit

'1' = Bit is set

HSC = Hardware set/cleared

U = Unimplemented bit, read as '0'

'0' = Bit is cleared

C = Clearable bit

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ACKSTAT:** Acknowledge Status bit (when operating as I<sup>2</sup>C master, applicable to master transmit operation)  
This bit is set or cleared by hardware at the end of a slave Acknowledge.

1 = NACK received from slave

0 = ACK received from slave

bit 14 **TRSTAT:** Transmit Status bit (when operating as I<sup>2</sup>C master, applicable to master transmit operation)  
This bit is set by hardware at the beginning of a master transmission, and is cleared by hardware at the end of a slave Acknowledge.

1 = Master transmit is in progress (8 bits + ACK)

0 = Master transmit is not in progress

bit 13-11 **Unimplemented:** Read as '0'

bit 10 **BCL:** Master Bus Collision Detect bit

This bit is set by hardware at the detection of a bus collision.

1 = A bus collision has been detected during a master operation

0 = No collision

bit 9 **GCSTAT:** General Call Status bit

This bit is set by hardware when the address matches the general call address, and is cleared by hardware clear at a Stop detection.

1 = General call address was received

0 = General call address was not received

bit 8 **ADD10:** 10-bit Address Status bit

This bit is set by hardware upon a match of the 2nd byte of the matched 10-bit address, and is cleared by hardware at a Stop detection.

1 = 10-bit address was matched

0 = 10-bit address was not matched

bit 7 **IWCOL:** Write Collision Detect bit

This bit is set by hardware at the occurrence of a write to I2CxTRN while busy (cleared by software).

1 = An attempt to write the I2CxTRN register failed because the I<sup>2</sup>C module is busy

0 = No collision

bit 6 **I2COV:** Receive Overflow Flag bit

This bit is set by hardware at an attempt to transfer I2CxRSR to I2CxRCV (cleared by software).

1 = A byte was received while the I2CxRCV register is still holding the previous byte

0 = No overflow

# PIC32MX5XX/6XX/7XX

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## REGISTER 19-2: I2CxSTAT: I<sup>2</sup>C STATUS REGISTER (CONTINUED)

- bit 5     **D\_A:** Data/Address bit (when operating as I<sup>2</sup>C slave)  
This bit is cleared by hardware upon a device address match, and is set by hardware by reception of the slave byte.  
1 = Indicates that the last byte received was data  
0 = Indicates that the last byte received was device address
- bit 4     **P:** Stop bit  
This bit is set or cleared by hardware when a Start, Repeated Start, or Stop condition is detected.  
1 = Indicates that a Stop bit has been detected last  
0 = Stop bit was not detected last
- bit 3     **S:** Start bit  
This bit is set or cleared by hardware when a Start, Repeated Start, or Stop condition is detected.  
1 = Indicates that a Start (or Repeated Start) bit has been detected last  
0 = Start bit was not detected last
- bit 2     **R\_W:** Read/Write Information bit (when operating as I<sup>2</sup>C slave)  
This bit is set or cleared by hardware after reception of an I<sup>2</sup>C device address byte.  
1 = Read – indicates data transfer is output from slave  
0 = Write – indicates data transfer is input to slave
- bit 1     **RBF:** Receive Buffer Full Status bit  
This bit is set by hardware when the I2CxRCV register is written with a received byte, and is cleared by hardware when software reads I2CxRCV.  
1 = Receive complete, I2CxRCV is full  
0 = Receive not complete, I2CxRCV is empty
- bit 0     **TBF:** Transmit Buffer Full Status bit  
This bit is set by hardware when software writes to the I2CxTRN register, and is cleared by hardware upon completion of data transmission.  
1 = Transmit in progress, I2CxTRN is full  
0 = Transmit complete, I2CxTRN is empty

**TABLE 24-2: CAN2 REGISTER SUMMARY FOR PIC32MX775F256H, PIC32MX775F512H, PIC32MX795F512H, PIC32MX775F256L, PIC32MX775F512L AND PIC32MX795F512L DEVICES (CONTINUED)**

Virtual Address (BF88_#)	Register Name <sup>(1)</sup>	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
C100	C2FLTCON4	31:16	FLTEN19	MSEL19<1:0>	FSEL19<4:0>						FLTEN18	MSEL18<1:0>	FSEL18<4:0>						0000
		15:0	FLTEN17	MSEL17<1:0>	FSEL17<4:0>						FLTEN16	MSEL16<1:0>	FSEL16<4:0>						0000
C110	C2FLTCON5	31:16	FLTEN23	MSEL23<1:0>	FSEL23<4:0>						FLTEN22	MSEL22<1:0>	FSEL22<4:0>						0000
		15:0	FLTEN21	MSEL21<1:0>	FSEL21<4:0>						FLTEN20	MSEL20<1:0>	FSEL20<4:0>						0000
C120	C2FLTCON6	31:16	FLTEN27	MSEL27<1:0>	FSEL27<4:0>						FLTEN26	MSEL26<1:0>	FSEL26<4:0>						0000
		15:0	FLTEN25	MSEL25<1:0>	FSEL25<4:0>						FLTEN24	MSEL24<1:0>	FSEL24<4:0>						0000
C130	C2FLTCON7	31:16	FLTEN31	MSEL31<1:0>	FSEL31<4:0>						FLTEN30	MSEL30<1:0>	FSEL30<4:0>						0000
		15:0	FLTEN29	MSEL29<1:0>	FSEL29<4:0>						FLTEN28	MSEL28<1:0>	FSEL28<4:0>						0000
C140	C2RXFn (n = 0-31)	31:16	SID<10:0>										—		EXID	—	EID<17:16>		xxxx
		15:0	EID<15:0>																xxxx
C340	C2FIFOBA	31:16	C2FIFOBA<31:0>																0000
		15:0	C2FIFOBA<31:0>																0000
C350	C2FIFOCONn (n = 0-31)	31:16	—	—	—	—	—	—	—	—	—	—	FSIZE<4:0>						0000
		15:0	—	FRESET	UINC	DONLY	—	—	—	TXEN	TXABAT	TXLARB	TXERR	TXREQ	RTREN	TXPRI<1:0>		0000	
C360	C2FIFOINTn (n = 0-31)	31:16	—	—	—	—	—	TXNFULLIE	TXHALFIE	TXEMPTYIE	—	—	—	—	RXOVFLIE	RXFULLIE	RXHALFIE	RXN EMPTYIE	0000
		15:0	—	—	—	—	—	TXNFULLIF	TXHALFIF	TXEMPTYIF	—	—	—	—	RXOVFLIF	RXFULLIF	RXHALFIF	RXN EMPTYIF	0000
C370	C2FIFOUAn (n = 0-31)	31:16	C2FIFOUA<31:0>																0000
		15:0	C2FIFOUA<31:0>																0000
C380	C2FIFOCIn (n = 0-31)	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	C2FIFOCIn<4:0>						0000

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**Note 1:** All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See Section 12.1.1 "CLR, SET and INV Registers" for more information.

# PIC32MX5XX/6XX/7XX

## REGISTER 24-3: CiINT: CAN INTERRUPT REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0	U-0
	IVRIE	WAKIE	CERRIE	SERRIE	RBOVIE	—	—	—
23:16	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	—	MODIE	CTMRIE	RBIE	TBIE
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0	U-0
	IVRIF	WAKIF	CERRIF	SERRIF <sup>(1)</sup>	RBOVIF	—	—	—
7:0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	—	MODIF	CTMRIF	RBIF	TBIF

### Legend:

R = Readable bit      W = Writable bit      U = Unimplemented bit, read as '0'  
 -n = Value at POR      '1' = Bit is set      '0' = Bit is cleared      x = Bit is unknown

- bit 31      **IVRIE:** Invalid Message Received Interrupt Enable bit  
             1 = Interrupt request is enabled  
             0 = Interrupt request is not enabled
- bit 30      **WAKIE:** CAN Bus Activity Wake-up Interrupt Enable bit  
             1 = Interrupt request is enabled  
             0 = Interrupt request is not enabled
- bit 29      **CERRIE:** CAN Bus Error Interrupt Enable bit  
             1 = Interrupt request is enabled  
             0 = Interrupt request is not enabled
- bit 28      **SERRIE:** System Error Interrupt Enable bit  
             1 = Interrupt request is enabled  
             0 = Interrupt request is not enabled
- bit 27      **RBOVIE:** Receive Buffer Overflow Interrupt Enable bit  
             1 = Interrupt request is enabled  
             0 = Interrupt request is not enabled
- bit 26-20      **Unimplemented:** Read as '0'
- bit 19      **MODIE:** Mode Change Interrupt Enable bit  
             1 = Interrupt request is enabled  
             0 = Interrupt request is not enabled
- bit 18      **CTMRIE:** CAN Timestamp Timer Interrupt Enable bit  
             1 = Interrupt request is enabled  
             0 = Interrupt request is not enabled
- bit 17      **RBIE:** Receive Buffer Interrupt Enable bit  
             1 = Interrupt request is enabled  
             0 = Interrupt request is not enabled
- bit 16      **TBIE:** Transmit Buffer Interrupt Enable bit  
             1 = Interrupt request is enabled  
             0 = Interrupt request is not enabled
- bit 15      **IVRIF:** Invalid Message Received Interrupt Flag bit  
             1 = An invalid messages interrupt has occurred  
             0 = An invalid message interrupt has not occurred

**Note 1:** This bit can only be cleared by turning the CAN module Off and On by clearing or setting the ON bit (CiCON<15>).

## REGISTER 24-19: CiFIFOBA: CAN MESSAGE BUFFER BASE ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CiFIFOBA<31:24>							
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CiFIFOBA<23:16>							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CiFIFOBA<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R-0 <sup>(1)</sup>	R-0 <sup>(1)</sup>
	CiFIFOBA<7:0>							

### Legend:

R = Readable bit      W = Writable bit      U = Unimplemented bit, read as '0'  
 -n = Value at POR      '1' = Bit is set      '0' = Bit is cleared      x = Bit is unknown

bit 31-0 **CiFIFOBA<31:0>**: CAN FIFO Base Address bits

These bits define the base address of all message buffers. Individual message buffers are located based on the size of the previous message buffers. This address is a physical address. Bits <1:0> are read-only and read as '0', forcing the messages to be 32-bit word-aligned in device RAM.

**Note 1:** This bit is unimplemented and will always read '0', which forces word-alignment of messages.

**Note:** This register can only be modified when the CAN module is in Configuration mode (OPMOD<2:0> (CiCON<23:21>) = 100).

## REGISTER 24-20: CiFIFOCONn: CAN FIFO CONTROL REGISTER 'n' (n = 0 THROUGH 31)

- bit 6     **TXABAT:** Message Aborted bit<sup>(2)</sup>  
1 = Message was aborted  
0 = Message completed successfully
- bit 5     **TXLABR:** Message Lost Arbitration bit<sup>(3)</sup>  
1 = Message lost arbitration while being sent  
0 = Message did not lose arbitration while being sent
- bit 4     **TXERR:** Error Detected During Transmission bit<sup>(3)</sup>  
1 = A bus error occurred while the message was being sent  
0 = A bus error did not occur while the message was being sent
- bit 3     **TXREQ:** Message Send Request  
TXEN = 1: (FIFO configured as a Transmit FIFO)  
Setting this bit to '1' requests sending a message.  
The bit will automatically clear when all the messages queued in the FIFO are successfully sent.  
Clearing the bit to '0' while set ('1') will request a message abort.  
TXEN = 0: (FIFO configured as a receive FIFO)  
This bit has no effect.
- bit 2     **RTREN:** Auto RTR Enable bit  
1 = When a remote transmit is received, TXREQ will be set  
0 = When a remote transmit is received, TXREQ will be unaffected
- bit 1-0   **TXPR<1:0>:** Message Transmit Priority bits  
11 = Highest message priority  
10 = High intermediate message priority  
01 = Low intermediate message priority  
00 = Lowest message priority

- Note 1:** These bits can only be modified when the CAN module is in Configuration mode (OPMOD<2:0> bits (CiCON<23:21>) = 100).
- 2:** This bit is updated when a message completes (or aborts) or when the FIFO is reset.
- 3:** This bit is reset on any read of this register or when the FIFO is reset.

# PIC32MX5XX/6XX/7XX

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## REGISTER 29-1: DEVCFG0: DEVICE CONFIGURATION WORD 0 (CONTINUED)

- bit 3      **ICESEL:** In-Circuit Emulator/Debugger Communication Channel Select bit  
            1 = PGEC2/PGED2 pair is used  
            0 = PGEC1/PGED1 pair is used
- bit 2      **Reserved:** Write '1'
- bit 1-0    **DEBUG<1:0>:** Background Debugger Enable bits (forced to '11' if code-protect is enabled)  
            11 = Debugger is disabled  
            10 = Debugger is enabled  
            01 = Reserved (same as '11' setting)  
            00 = Reserved (same as '11' setting)



# PIC32MX5XX/6XX/7XX

**TABLE 32-36: ADC MODULE SPECIFICATIONS**

AC CHARACTERISTICS			Standard Operating Conditions (see Note 5): 2.5V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-Temp				
Param. No.	Symbol	Characteristics	Min.	Typical	Max.	Units	Conditions
<b>Device Supply</b>							
AD01	AVDD	Module VDD Supply	Greater of VDD – 0.3 or 2.5	—	Lesser of VDD + 0.3 or 3.6	V	—
AD02	AVSS	Module Vss Supply	Vss	—	Vss + 0.3	V	—
<b>Reference Inputs</b>							
AD05 AD05a	VREFH	Reference Voltage High	AVSS + 2.0 2.5	— —	AVDD 3.6	V V	(Note 1) VREFH = AVDD (Note 3)
AD06	VREFL	Reference Voltage Low	AVSS	—	VREFH – 2.0	V	(Note 1)
AD07	VREF	Absolute Reference Voltage (VREFH – VREFL)	2.0	—	AVDD	V	(Note 3)
AD08 AD08a	IREF	Current Drain	— —	250 —	400 3	μA μA	ADC operating ADC off
<b>Analog Input</b>							
AD12	VINH-VINL	Full-Scale Input Span	VREFL	—	VREFH	V	—
AD13	VINL	Absolute VINL Input Voltage	AVSS – 0.3	—	AVDD/2	V	—
AD14	VIN	Absolute Input Voltage	AVSS – 0.3	—	AVDD + 0.3	V	—
AD15		Leakage Current	—	±0.001	±0.610	μA	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.3V Source Impedance = 10 kΩ
AD17	RIN	Recommended Impedance of Analog Voltage Source	—	—	5K	Ω	(Note 1)
<b>ADC Accuracy – Measurements with External VREF+/VREF-</b>							
AD20c	Nr	Resolution	10 data bits			bits	—
AD21c	INL	Integral Nonlinearity	> -1	—	< 1	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.3V
AD22c	DNL	Differential Nonlinearity	> -1	—	< 1	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.3V (Note 2)
AD23c	GERR	Gain Error	> -1	—	< 1	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.3V
AD24c	EOFF	Offset Error	> -1	—	< 1	LSb	VINL = AVSS = 0V, AVDD = 3.3V
AD25c	—	Monotonicity	—	—	—	—	Guaranteed

**Note 1:** These parameters are not characterized or tested in manufacturing.

**2:** With no missing codes.

**3:** These parameters are characterized, but not tested in manufacturing.

**4:** Characterized with a 1 kHz sine wave.

**5:** The ADC module is functional at VBORMIN < VDD < 2.5V, but with degraded performance. Unless otherwise stated, module functionality is tested, but not characterized.

# PIC32MX5XX/6XX/7XX

**TABLE 32-37: 10-BIT ADC CONVERSION RATE PARAMETERS**

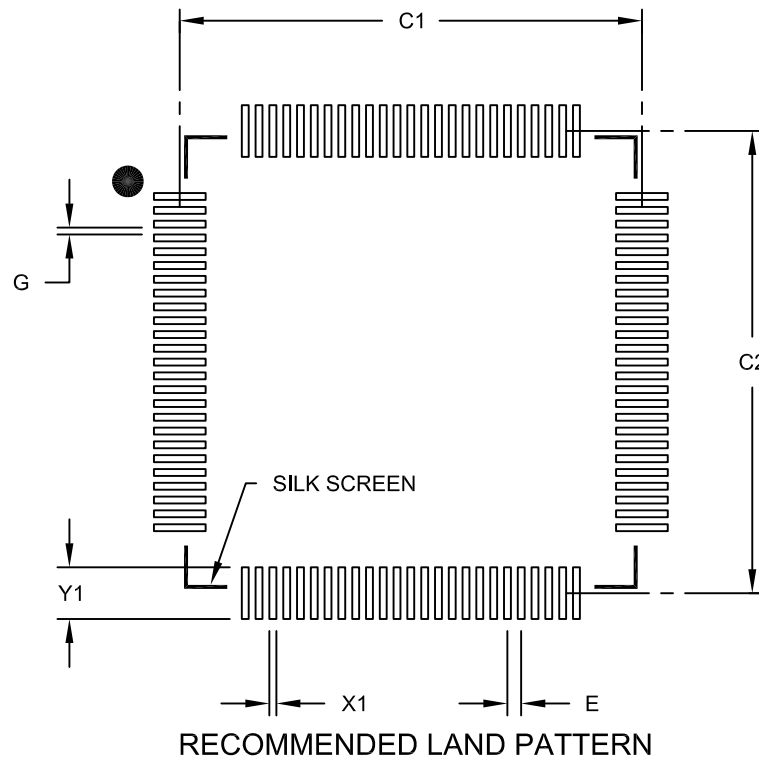
Standard Operating Conditions (see Note 3): 2.5V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-Temp					
ADC Speed <sup>(2)</sup>	T <sub>AD</sub> Minimum	Sampling Time Minimum	R <sub>s</sub> Maximum	V <sub>DD</sub>	ADC Channels Configuration
1 Msps to 400 ksps <sup>(1)</sup>	65 ns	132 ns	500Ω	3.0V to 3.6V	
Up to 400 ksps	200 ns	200 ns	5.0 kΩ	2.5V to 3.6V	

- Note 1:** External VREF- and VREF+ pins must be used for correct operation.
- 2:** These parameters are characterized, but not tested in manufacturing.
- 3:** The ADC module is functional at VBORMIN < VDD < 2.5V, but with degraded performance. Unless otherwise stated, module functionality is tested, but not characterized.

# PIC32MX5XX/6XX/7XX

100-Lead Plastic Thin Quad Flatpack (PT)-12x12x1mm Body, 2.00 mm Footprint [TQFP]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



	Units	MILLIMETERS		
		MIN	NOM	MAX
Contact Pitch	E		0.40 BSC	
Contact Pad Spacing	C1		13.40	
Contact Pad Spacing	C2		13.40	
Contact Pad Width (X100)	X1			0.20
Contact Pad Length (X100)	Y1			1.50
Distance Between Pads	G	0.20		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2100B

# PIC32MX5XX/6XX/7XX

## APPENDIX B: REVISION HISTORY

### Revision A (August 2009)

This is the initial released version of this document.

### Revision B (November 2009)

The revision includes the following global update:

Added Note 2 to the shaded table that appears at the beginning of each chapter. This new note provides information regarding the availability of registers and their associated bits.

Other major changes are referenced by their respective chapter/section in Table B-1.

**TABLE B-1: MAJOR SECTION UPDATES**

Section Name	Update Description
<b>“High-Performance, USB, CAN and Ethernet 32-bit Flash Microcontrollers”</b>	<p>Added the following devices:</p> <ul style="list-style-type: none"><li>- PIC32MX575F256L</li><li>- PIC32MX695F512L</li><li>- PIC32MX695F512H</li></ul> <p>The 100-pin TQFP pin diagrams have been updated to reflect the current pin name locations (see the <b>“Pin Diagrams”</b> section).</p> <p>Added the 121-pin Ball Grid Array (XBGA) pin diagram.</p> <p>Updated Table 1: “PIC32 USB and CAN – Features”</p> <p>Added the following tables:</p> <ul style="list-style-type: none"><li>- Table 4: “Pin Names: PIC32MX534F064L, PIC32MX564F064L, PIC32MX564F128L, PIC32MX575F256L and PIC32MX575F512L Devices”</li><li>- Table 5: “Pin Names: PIC32MX664F064L, PIC32MX664F128L, PIC32MX675F256L, PIC32MX675F512L and PIC32MX695F512L Devices”</li><li>- Table 6: “Pin Names: PIC32MX775F256L, PIC32MX775F512L and PIC32MX795F512L Devices”</li></ul> <p>Updated the following pins as 5V tolerant:</p> <ul style="list-style-type: none"><li>- 64-pin QFN: Pin 36 (D-/RG3) and Pin 37 (D+/RG2)</li><li>- 64-pin TQFP: Pin 36 (D-/RG3) and Pin 37 (D+/RG2)</li><li>- 100-pin TQFP: Pin 56 (D-/RG3) and Pin 57 (D+/RG2)</li></ul>
<b>1.0 “Guidelines for Getting Started with 32-bit Microcontrollers”</b>	<p>Removed the last sentence of <b>1.3.1 “Internal Regulator Mode”</b>.</p> <p>Removed Section 2.3.2 “External Regulator Mode”</p>

# PIC32MX5XX/6XX/7XX

**TABLE B-3: MAJOR SECTION UPDATES (CONTINUED)**

Section Name	Update Description
<b>4.0 “Memory Organization” (Continued)</b>	<p>Made the following bit name changes in the I2C1, I2C3, I2C4 and I2C5 Register Map (Table 4-11):</p> <ul style="list-style-type: none"> <li>• I2C3BRG SFR: I2C1BRG was changed to I2C3BRG</li> <li>• I2C4BRG SFR: I2C1BRG was changed to I2C4BRG</li> <li>• I2C5BRG SFR: I2C1BRG was changed to I2C5BRG</li> <li>• I2C4TRN SFR: I2CT1DATA was changed to I2CT2ADATA</li> <li>• I2C4RCV SFR: I2CR2DATA was changed to I2CR2ADATA</li> <li>• I2C5TRN SFR: I2CT1DATA was changed to I2CT3ADATA</li> <li>• I2C5RCV SFR: I2CR1DATA was changed to I2CR3ADATA</li> </ul> <p>Added the RTSMD bit and UEN&lt;1:0&gt; bits to the UART1A, UART1B, UART2A, UART2B, UART3A and UART3B Register Map (Table 4-13)</p> <p>Added the SIDL bit to the DMA Global Register Map (Table 4-17).</p> <p>Changed the CM bit to CMR in the System Control Register Map (Table 4-23).</p> <p>Added the following devices to the I2C2, SPI1, PORTA, PORTC, PORTD, PORTE, PORTF, PORTG, Change Notice and Pull-up Register Maps (Table 4-12, Table 4-14, Table 4-24, Table 4-27, Table 4-29, Table 4-31, Table 4-33, Table 4-35 and Table 4-36):</p> <ul style="list-style-type: none"> <li>• PIC32MX534F064L</li> <li>• PIC32MX564F064L</li> <li>• PIC32MX564F128L</li> <li>• PIC32MX664F064L</li> <li>• PIC32MX664F128L</li> <li>• PIC32MX764F128L</li> </ul> <p>Added the following devices to the PORTC, PORTD, PORTE, PORTF, PORTG, Change Notice and Pull-up Register Maps (Table 4-26, Table 4-28, Table 4-30, Table 4-32, Table 4-34 and Table 4-37):</p> <ul style="list-style-type: none"> <li>• PIC32MX534F064H</li> <li>• PIC32MX564F064H</li> <li>• PIC32MX564F128H</li> <li>• PIC32MX664F064H</li> <li>• PIC32MX664F128H</li> <li>• PIC32MX764F128H</li> </ul> <p>Added the following devices to the CAN1 Register Map (Table 4-45):</p> <ul style="list-style-type: none"> <li>• PIC32MX534F064H</li> <li>• PIC32MX564F064H</li> <li>• PIC32MX564F128H</li> <li>• PIC32MX764F128H</li> <li>• PIC32MX534F064L</li> <li>• PIC32MX564F064L</li> <li>• PIC32MX564F128L</li> <li>• PIC32MX764F128L</li> </ul> <p>Added the following devices to the Ethernet Controller Register Map (Table 4-47):</p> <ul style="list-style-type: none"> <li>• PIC32MX664F064H</li> <li>• PIC32MX664F128H</li> <li>• PIC32MX764F128H</li> <li>• PIC32MX664F064L</li> <li>• PIC32MX664F128L</li> <li>• PIC32MX764F128L</li> </ul>