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Details

Product Status	Active
Core Processor	MIPS32® M4K™
Core Size	32-Bit Single-Core
Speed	80MHz
Connectivity	Ethernet, I ² C, SPI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	53
Program Memory Size	256KB (256K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	64K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	A/D 16x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-VQFN Exposed Pad
Supplier Device Package	64-VQFN (9x9)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mx675f256ht-80i-mr

PIC32MX5XX/6XX/7XX

TABLE 1-1: PINOUT I/O DESCRIPTIONS (CONTINUED)

Pin Name	Pin Number ⁽¹⁾				Pin Type	Buffer Type	Description
	64-Pin QFN/TQFP	100-Pin TQFP	121-Pin TFBGA	124-pin VTLA			
RD0	46	72	D9	B39	I/O	ST	PORTD is a bidirectional I/O port
RD1	49	76	A11	A52	I/O	ST	
RD2	50	77	A10	B42	I/O	ST	
RD3	51	78	B9	A53	I/O	ST	
RD4	52	81	C8	B44	I/O	ST	
RD5	53	82	B8	A55	I/O	ST	
RD6	54	83	D7	B45	I/O	ST	
RD7	55	84	C7	A56	I/O	ST	
RD8	42	68	E9	B37	I/O	ST	
RD9	43	69	E10	A45	I/O	ST	
RD10	44	70	D11	B38	I/O	ST	
RD11	45	71	C11	A46	I/O	ST	
RD12	—	79	A9	B43	I/O	ST	
RD13	—	80	D8	A54	I/O	ST	
RD14	—	47	L9	B26	I/O	ST	
RD15	—	48	K9	A31	I/O	ST	
RE0	60	93	A4	B52	I/O	ST	PORTE is a bidirectional I/O port
RE1	61	94	B4	A64	I/O	ST	
RE2	62	98	B3	A66	I/O	ST	
RE3	63	99	A2	B56	I/O	ST	
RE4	64	100	A1	A67	I/O	ST	
RE5	1	3	D3	B2	I/O	ST	
RE6	2	4	C1	A4	I/O	ST	
RE7	3	5	D2	B3	I/O	ST	
RE8	—	18	G1	A11	I/O	ST	
RE9	—	19	G2	B10	I/O	ST	
RF0	58	87	B6	B49	I/O	ST	PORTF is a bidirectional I/O port
RF1	59	88	A6	A60	I/O	ST	
RF2	—	52	K11	A36	I/O	ST	
RF3	33	51	K10	A35	I/O	ST	
RF4	31	49	L10	B27	I/O	ST	
RF5	32	50	L11	A32	I/O	ST	
RF8	—	53	J10	B29	I/O	ST	
RF12	—	40	K6	A27	I/O	ST	
RF13	—	39	L6	B22	I/O	ST	

Legend: CMOS = CMOS compatible input or output Analog = Analog input P = Power
ST = Schmitt Trigger input with CMOS levels O = Output I = Input
TTL = TTL input buffer

Note 1: Pin numbers are only provided for reference. See the “**Device Pin Tables**” section for device pin availability.

2: See **25.0 “Ethernet Controller”** for more information.

3.3 Power Management

The MIPS32 M4K Processor core offers a number of power management features, including low-power design, active power management and power-down modes of operation. The core is a static design that supports slowing or halting the clocks, which reduces system power consumption during idle periods.

3.3.1 INSTRUCTION-CONTROLLED POWER MANAGEMENT

The mechanism for invoking Power-Down mode is through execution of the `WAIT` instruction. For more information on power management, see **Section 28.0 “Power-Saving Features”**.

3.3.2 LOCAL CLOCK GATING

The majority of the power consumed by the PIC32MX-5XX/6XX/7XX family core is in the clock tree and clocking registers. The PIC32 family uses extensive use of local gated clocks to reduce this dynamic power consumption.

3.4 EJTAG Debug Support

The MIPS32 M4K Processor core provides for an Enhanced JTAG (EJTAG) interface for use in the software debug of application and kernel code. In addition to standard User mode and Kernel modes of operation, the MIPS M4K core provides a Debug mode that is entered after a debug exception (derived from a hardware breakpoint, single-step exception, etc.) is taken and continues until a Debug Exception Return (DERET) instruction is executed. During this time, the processor executes the debug exception handler routine.

The EJTAG interface operates through the Test Access Port (TAP), a serial communication port used for transferring test data in and out of the MIPS32 M4K processor core. In addition to the standard JTAG instructions, special instructions defined in the EJTAG specification define which registers are selected and how they are used.

4.0 MEMORY ORGANIZATION

Note: This data sheet summarizes the features of the PIC32MX5XX/6XX/7XX family of devices. It is not intended to be a comprehensive reference source. For detailed information, refer to **Section 3. “Memory Organization”** (DS60001115) in the *“PIC32 Family Reference Manual”*, which is available from the Microchip web site (www.microchip.com/PIC32).

PIC32MX5XX/6XX/7XX microcontrollers provide 4 GB of unified virtual memory address space. All memory regions, including program, data memory, SFRs and Configuration registers, reside in this address space at their respective unique addresses. The program and data memories can be optionally partitioned into user and kernel memories. In addition, the data memory can be made executable, allowing PIC32MX5XX/6XX/7XX devices to execute from data memory.

Key features include:

- 32-bit native data width
- Separate User (KUSEG) and Kernel (KSEG0/KSEG1) mode address space
- Flexible program Flash memory partitioning
- Flexible data RAM partitioning for data and program space
- Separate boot Flash memory for protected code
- Robust bus exception handling to intercept runaway code
- Simple memory mapping with Fixed Mapping Translation (FMT) unit
- Cacheable (KSEG0) and non-cacheable (KSEG1) address regions

4.1 Memory Layout

PIC32MX5XX/6XX/7XX microcontrollers implement two address schemes: virtual and physical. All hardware resources, such as program memory, data memory and peripherals, are located at their respective physical addresses. Virtual addresses are exclusively used by the CPU to fetch and execute instructions as well as access peripherals. Physical addresses are used by bus master peripherals, such as DMA and the Flash controller, that access memory independently of the CPU.

The memory maps for the PIC32MX5XX/6XX/7XX devices are illustrated in Figure 4-1 through Figure 4-6. Table 4-1 provides memory map information for the Special Function Registers (SFRs).

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NOTES:

PIC32MX5XX/6XX/7XX

TABLE 7-1: INTERRUPT IRQ, VECTOR AND BIT LOCATION (CONTINUED)

Interrupt Source ⁽¹⁾	IRQ Number	Vector Number	Interrupt Bit Location			
			Flag	Enable	Priority	Sub-Priority
IC3E – Input Capture 3 Error	63	13	IFS1<31>	IEC1<31>	IPC3<12:10>	IPC3<9:8>
IC4E – Input Capture 4 Error	64	17	IFS2<0>	IEC2<0>	IPC4<12:10>	IPC4<9:8>
IC5E – Input Capture 5 Error	65	21	IFS2<1>	IEC2<1>	IPC5<12:10>	IPC5<9:8>
PMPE – Parallel Master Port Error	66	28	IFS2<2>	IEC2<2>	IPC7<4:2>	IPC7<1:0>
U4E – UART4 Error	67	49	IFS2<3>	IEC2<3>	IPC12<12:10>	IPC12<9:8>
U4RX – UART4 Receiver	68	49	IFS2<4>	IEC2<4>	IPC12<12:10>	IPC12<9:8>
U4TX – UART4 Transmitter	69	49	IFS2<5>	IEC2<5>	IPC12<12:10>	IPC12<9:8>
U6E – UART6 Error	70	50	IFS2<6>	IEC2<6>	IPC12<20:18>	IPC12<17:16>
U6RX – UART6 Receiver	71	50	IFS2<7>	IEC2<7>	IPC12<20:18>	IPC12<17:16>
U6TX – UART6 Transmitter	72	50	IFS2<8>	IEC2<8>	IPC12<20:18>	IPC12<17:16>
U5E – UART5 Error	73	51	IFS2<9>	IEC2<9>	IPC12<28:26>	IPC12<25:24>
U5RX – UART5 Receiver	74	51	IFS2<10>	IEC2<10>	IPC12<28:26>	IPC12<25:24>
U5TX – UART5 Transmitter	75	51	IFS2<11>	IEC2<11>	IPC12<28:26>	IPC12<25:24>
(Reserved)	—	—	—	—	—	—
Lowest Natural Order Priority						

Note 1: Not all interrupt sources are available on all devices. See **TABLE 1: “PIC32MX5XX USB and CAN Features”**, **TABLE 2: “PIC32MX6XX USB and Ethernet Features”** and **TABLE 3: “PIC32MX7XX USB, Ethernet, and CAN Features”** for the list of available peripherals.

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NOTES:

PIC32MX5XX/6XX/7XX

REGISTER 9-2: CHEACC: CACHE ACCESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	CHEWEN	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	—	CHEIDX<3:0>			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31 **CHEWEN:** Cache Access Enable bits

These bits apply to registers CHETAG, CHEMSK, CHEW0, CHEW1, CHEW2, and CHEW3.

1 = The cache line selected by CHEIDX<3:0> is writeable

0 = The cache line selected by CHEIDX<3:0> is not writeable

bit 30-4 **Unimplemented:** Write '0'; ignore read

bit 3-0 **CHEIDX<3:0>:** Cache Line Index bits

The value selects the cache line for reading or writing.

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REGISTER 10-18: DCHxDAT: DMA CHANNEL 'x' PATTERN DATA REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CHPDAT<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7-0 **CHPDAT<7:0>:** Channel Data Register bits

Pattern Terminate mode:

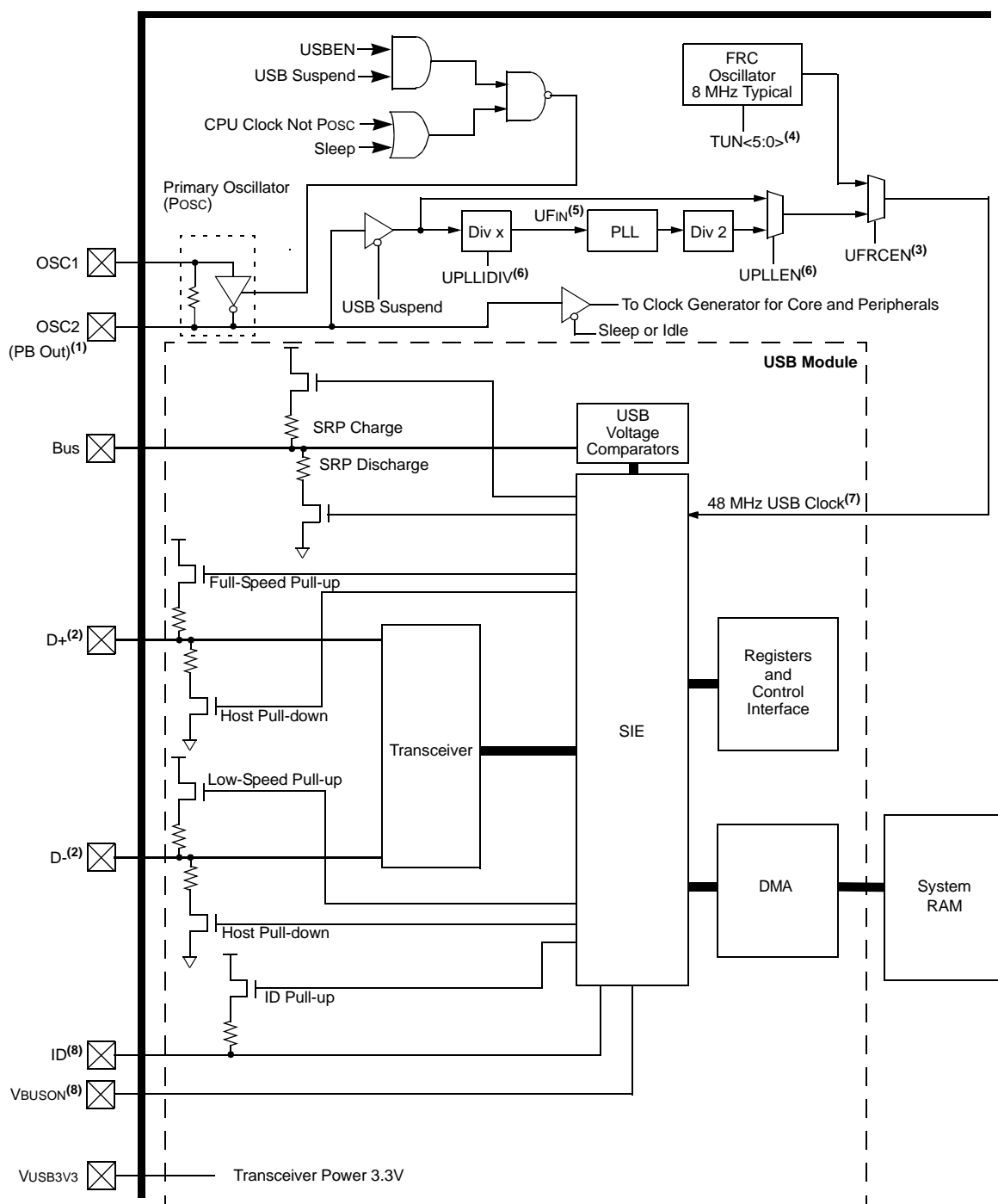
Data to be matched must be stored in this register to allow terminate on match.

All other modes:

Unused.

PIC32MX5XX/6XX/7XX

FIGURE 11-1: PIC32MX5XX/6XX/7XX FAMILY USB INTERFACE DIAGRAM



- Note**
- 1: PB clock is only available on this pin for select EC modes.
 - 2: Pins can be used as digital inputs when USB is not enabled.
 - 3: This bit field is contained in the OSCCON register.
 - 4: This bit field is contained in the OSCTRM register.
 - 5: USB PLL UFIN requirements: 4 MHz.
 - 6: This bit field is contained in the DEVCFG2 register.
 - 7: A 48 MHz clock is required for proper USB operation.
 - 8: Pins can be used as GPIO when the USB module is disabled.

PIC32MX5XX/6XX/7XX

REGISTER 11-1: U1OTGIR: USB OTG INTERRUPT STATUS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/WC-0, HS	R/WC-0, HS	R/WC-0, HS	R/WC-0, HS	R/WC-0, HS	R/WC-0, HS	U-0	R/WC-0, HS
	IDIF	T1MSECIF	LSTATEIF	ACTVIF	SESVDIF	SESENDIF	—	VBUSVDIF

Legend:	WC = Write '1' to clear	HS = Hardware Settable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **IDIF:** ID State Change Indicator bit

- 1 = Change in ID state detected
- 0 = No change in ID state detected

bit 6 **T1MSECIF:** 1 Millisecond Timer bit

- 1 = 1 millisecond timer has expired
- 0 = 1 millisecond timer has not expired

bit 5 **LSTATEIF:** Line State Stable Indicator bit

- 1 = USB line state has been stable for 1 ms, but different from last time
- 0 = USB line state has not been stable for 1 ms

bit 4 **ACTVIF:** Bus Activity Indicator bit

- 1 = Activity on the D+, D-, ID or VBUS pins has caused the device to wake-up
- 0 = Activity has not been detected

bit 3 **SESVDIF:** Session Valid Change Indicator bit

- 1 = VBUS voltage has dropped below the session end level
- 0 = VBUS voltage has not dropped below the session end level

bit 2 **SESENDIF:** B-Device VBUS Change Indicator bit

- 1 = A change on the session end input was detected
- 0 = No change on the session end input was detected

bit 1 **Unimplemented:** Read as '0'

bit 0 **VBUSVDIF:** A-Device VBUS Change Indicator bit

- 1 = Change on the session valid input detected
- 0 = No change on the session valid input detected

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REGISTER 11-16: U1SOF: USB SOF THRESHOLD REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CNT<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7-0 **CNT<7:0>:** SOF Threshold Value bits

Typical values of the threshold are:

01001010 = 64-byte packet

00101010 = 32-byte packet

00011010 = 16-byte packet

00010010 = 8-byte packet

REGISTER 11-17: U1BDTP1: USB BUFFER DESCRIPTOR TABLE PAGE 1 REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0
	BDTPTRL<15:9>							—

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7-1 **BDTPTRL<15:9>:** BDT Base Address bits

This 7-bit value provides address bits 15 through 9 of the BDT base address, which defines the starting location of the BDT in system memory.

The 32-bit BDT base address is 512-byte aligned.

bit 0 **Unimplemented:** Read as '0'

TABLE 12-5: PORTD REGISTER MAP FOR PIC32MX534F064H, PIC32MX564F064H, PIC32MX564F128H, PIC32MX575F256H, PIC32MX575F512H, PIC32MX664F064H, PIC32MX664F128H, PIC32MX675F256H, PIC32MX675F512H, PIC32MX695F512H, PIC32MX775F256H, PIC32MX775F512H AND PIC32MX795F512H DEVICES

Virtual Address (BF88_#)	Register Name(1)	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
60C0	TRISD	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	TRISD11	TRISD10	TRISD9	TRISD8	TRISD7	TRISD6	TRISD5	TRISD4	TRISD3	TRISD2	TRISD1	TRISD0	0FFF
60D0	PORTD	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	RD11	RD10	RD9	RD8	RD7	RD6	RD5	RD4	RD3	RD2	RD1	RD0	xxxx
60E0	LATD	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	LATD11	LATD10	LATD9	LATD8	LATD7	LATD6	LATD5	LATD4	LATD3	LATD2	LATD1	LATD0	xxxx
60F0	ODCD	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	ODCD11	ODCD10	ODCD9	ODCD8	ODCD7	ODCD6	ODCD5	ODCD4	ODCD3	ODCD2	ODCD1	ODCD0	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.1.1 “CLR, SET and INV Registers”** for more information.

TABLE 12-6: PORTD REGISTER MAP FOR PIC32MX534F064L, PIC32MX564F064L, PIC32MX564F128L, PIC32MX575F256L, PIC32MX575F512L, PIC32MX664F064L, PIC32MX664F128L, PIC32MX675F256L, PIC32MX675F512L, PIC32MX695F512L, PIC32MX764F128L, PIC32MX775F256L, PIC32MX775F512L AND PIC32MX795F512L DEVICES

Virtual Address (BF88_#)	Register Name(1)	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
60C0	TRISD	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	TRISD15	TRISD14	TRISD13	TRISD12	TRISD11	TRISD10	TRISD9	TRISD8	TRISD7	TRISD6	TRISD5	TRISD4	TRISD3	TRISD2	TRISD1	TRISD0	FFFF
60D0	PORTD	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	RD15	RD14	RD13	RD12	RD11	RD10	RD9	RD8	RD7	RD6	RD5	RD4	RD3	RD2	RD1	RD0	xxxx
60E0	LATD	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	LAT15	LAT14	LAT13	LAT12	LATD11	LATD10	LATD9	LATD8	LATD7	LATD6	LATD5	LATD4	LATD3	LATD2	LATD1	LATD0	xxxx
60F0	ODCD	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ODCD15	ODCD14	ODCD13	ODCD12	ODCD11	ODCD10	ODCD9	ODCD8	ODCD7	ODCD6	ODCD5	ODCD4	ODCD3	ODCD2	ODCD1	ODCD0	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.1.1 “CLR, SET and INV Registers”** for more information.

PIC32MX5XX/6XX/7XX

NOTES:

24.0 CONTROLLER AREA NETWORK (CAN)

Note: This data sheet summarizes the features of the PIC32MX5XX/6XX/7XX family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 34. “Controller Area Network (CAN)”** (DS60001154) in the *“PIC32 Family Reference Manual”*, which is available from the Microchip web site (www.microchip.com/PIC32).

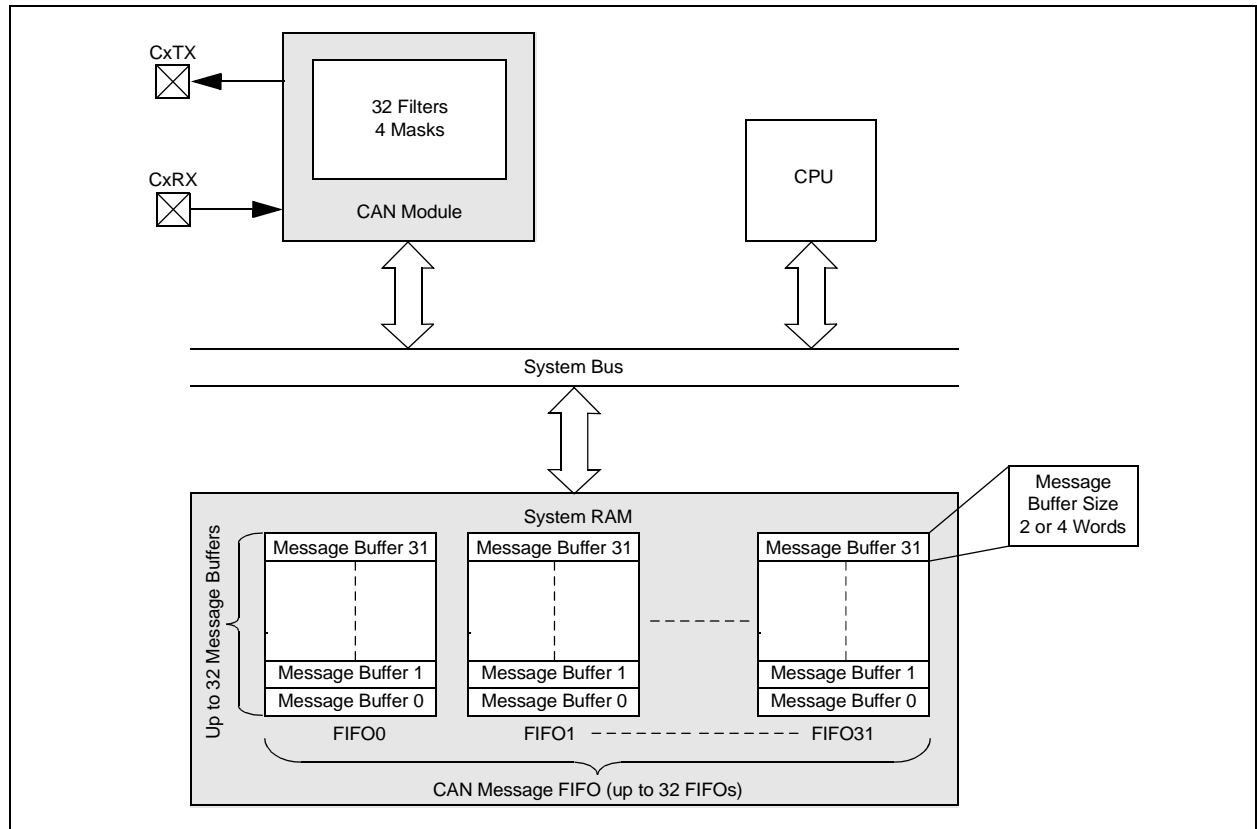
The Controller Area Network (CAN) module supports the following key features:

- Standards Compliance:
 - Full CAN 2.0B compliance
 - Programmable bit rate up to 1 Mbps
- Message Reception and Transmission:
 - 32 message FIFOs
 - Each FIFO can have up to 32 messages for a total of 1024 messages

- FIFO can be a transmit message FIFO or a receive message FIFO
- User-defined priority levels for message FIFOs used for transmission
- 32 acceptance filters for message filtering
- Four acceptance filter mask registers for message filtering
- Automatic response to remote transmit request
- DeviceNet™ addressing support
- Additional Features:
 - Loopback, Listen All Messages, and Listen Only modes for self-test, system diagnostics and bus monitoring
 - Low-power operating modes
 - CAN module is a bus master on the PIC32 system bus
 - Use of DMA is not required
 - Dedicated time-stamp timer
 - Dedicated DMA channels
 - Data-only Message Reception mode

Figure 24-1 illustrates the general structure of the CAN module.

FIGURE 24-1: PIC32 CAN MODULE BLOCK DIAGRAM



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REGISTER 25-5: ETHHT0: ETHERNET CONTROLLER HASH TABLE 0 REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	HT<31:24>							
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	HT<23:16>							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	HT<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	HT<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **HT<31:0>**: Hash Table Bytes 0-3 bits

Note 1: This register is only used for RX operations.

2: The bits in this register may only be changed while the RXEN bit (ETHCON1<8>) = 0 or the HTEN bit (ETHRXFC<15>) = 0.

REGISTER 25-6: ETHHT1: ETHERNET CONTROLLER HASH TABLE 1 REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	HT<63:56>							
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	HT<55:48>							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	HT<47:40>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	HT<39:32>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **HT<63:32>**: Hash Table Bytes 4-7 bits

Note 1: This register is only used for RX operations.

2: The bits in this register may only be changed while the RXEN bit (ETHCON1<8>) = 0 or the HTEN bit (ETHRXFC<15>) = 0.

REGISTER 25-14: ETHIRQ: ETHERNET CONTROLLER INTERRUPT REQUEST REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	R/W-0	R/W-0	U-0	U-0	U-0	R/W-0	R/W-0
	—	TXBUSE	RXBUSE	—	—	—	EWMARK	FWMARK
7:0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
	RXDONE	PKTPEND	RXACT	—	TXDONE	TXABORT	RXBUFNA	RXOVFLW

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-15 **Unimplemented:** Read as '0'

bit 14 **TXBUSE:** Transmit BVC I Bus Error Interrupt bit

1 = BVC I Bus Error has occurred

0 = BVC I Bus Error has not occurred

This bit is set when the TX DMA encounters a BVC I Bus error during a memory access. It is cleared by either a Reset or CPU write of a '1' to the CLR register.

bit 13 **RXBUSE:** Receive BVC I Bus Error Interrupt bit

1 = BVC I Bus Error has occurred

0 = BVC I Bus Error has not occurred

This bit is set when the RX DMA encounters a BVC I Bus error during a memory access. It is cleared by either a Reset or CPU write of a '1' to the CLR register.

bit 12-10 **Unimplemented:** Read as '0'

bit 9 **EWMARK:** Empty Watermark Interrupt bit

1 = Empty Watermark pointer reached

0 = No interrupt pending

This bit is set when the RX Descriptor Buffer Count is less than or equal to the value in the RXEWM bit (ETHRXWM<0:7>) value. It is cleared by BUFCNT bit (ETHSTAT<16:23>) being incremented by hardware. Writing a '0' or a '1' has no effect.

bit 8 **FWMARK:** Full Watermark Interrupt bit

1 = Full Watermark pointer reached

0 = No interrupt pending

This bit is set when the RX Descriptor Buffer Count is greater than or equal to the value in the RXFWM bit (ETHRXWM<16:23>) field. It is cleared by writing the BUFCDEC (ETHCON1<0>) bit to decrement the BUFCNT counter. Writing a '0' or a '1' has no effect.

bit 7 **RXDONE:** Receive Done Interrupt bit

1 = RX packet was successfully received

0 = No interrupt pending

This bit is set whenever an RX packet is successfully received. It is cleared by either a Reset or CPU write of a '1' to the CLR register.

Note: It is recommended to use the SET, CLR, or INV registers to set or clear any bit in this register. Setting or clearing any bits in this register should only be done for debug/test purposes.

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REGISTER 25-39: EMAC1SA2: ETHERNET CONTROLLER MAC STATION ADDRESS 2 REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-P	R/W-P	R/W-P	R/W-P	R/W-P	R/W-P	R/W-P	R/W-P
	STNADDR2<7:0>							
7:0	R/W-P	R/W-P	R/W-P	R/W-P	R/W-P	R/W-P	R/W-P	R/W-P
	STNADDR1<7:0>							

Legend:

R = Readable bit

-n = Value at POR

W = Writable bit

'1' = Bit is set

P = Programmable bit

U = Unimplemented bit, read as '0'

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Reserved:** Maintain as '0'; ignore read

bit 15-8 **STNADDR2<7:0>:** Station Address Octet 2 bits

These bits hold the second transmitted octet of the station address.

bit 7-0 **STNADDR1<7:0>:** Station Address Octet 1 bits

These bits hold the most significant (first transmitted) octet of the station address.

- Note 1:** Both 16-bit and 32-bit accesses are allowed to these registers (including the SET, CLR and INV registers). 8-bit accesses are not allowed and are ignored by the hardware.
- 2:** This register is loaded at reset from the factory preprogrammed station address.

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REGISTER 29-2: DEVCFG1: DEVICE CONFIGURATION WORD 1

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	r-1 —	r-1 —	r-1 —	r-1 —	r-1 —	r-1 —	r-1 —	r-1 —
23:16	R/P FWDTEN	r-1 —	r-1 —	R/P	R/P	R/P	R/P	R/P
15:8	R/P FCKSM<1:0>	R/P	R/P	R/P	r-1 —	R/P	R/P	R/P
7:0	R/P IESO	r-1 —	R/P	r-1 —	r-1 —	R/P	R/P	R/P
			FSOSCEN					FNOSC<2:0>

Legend:

R = Readable bit

-n = Value at POR

r = Reserved bit

W = Writable bit

'1' = Bit is set

P = Programmable bit

U = Unimplemented bit, read as '0'

'0' = Bit is cleared

x = Bit is unknown

bit 31-24 **Reserved:** Write '1'

bit 23 **FWDTEN:** Watchdog Timer Enable bit

1 = The WDT is enabled and cannot be disabled by software

0 = The WDT is not enabled; it can be enabled in software

bit 22-21 **Reserved:** Write '1'

bit 20-16 **WDTPS<4:0>:** Watchdog Timer Postscale Select bits

10100 = 1:1048576

10011 = 1:524288

10010 = 1:262144

10001 = 1:131072

10000 = 1:65536

01111 = 1:32768

01110 = 1:16384

01101 = 1:8192

01100 = 1:4096

01011 = 1:2048

01010 = 1:1024

01001 = 1:512

01000 = 1:256

00111 = 1:128

00110 = 1:64

00101 = 1:32

00100 = 1:16

00011 = 1:8

00010 = 1:4

00001 = 1:2

00000 = 1:1

All other combinations not shown result in operation = 10100

bit 15-14 **FCKSM<1:0>:** Clock Switching and Monitor Selection Configuration bits

1x = Clock switching is disabled, Fail-Safe Clock Monitor is disabled

01 = Clock switching is enabled, Fail-Safe Clock Monitor is disabled

00 = Clock switching is enabled, Fail-Safe Clock Monitor is enabled

Note 1: Do not disable the Posc (POSCMOD = 11) when using this oscillator source.

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FIGURE 32-7: INPUT CAPTURE (CAPx) TIMING CHARACTERISTICS

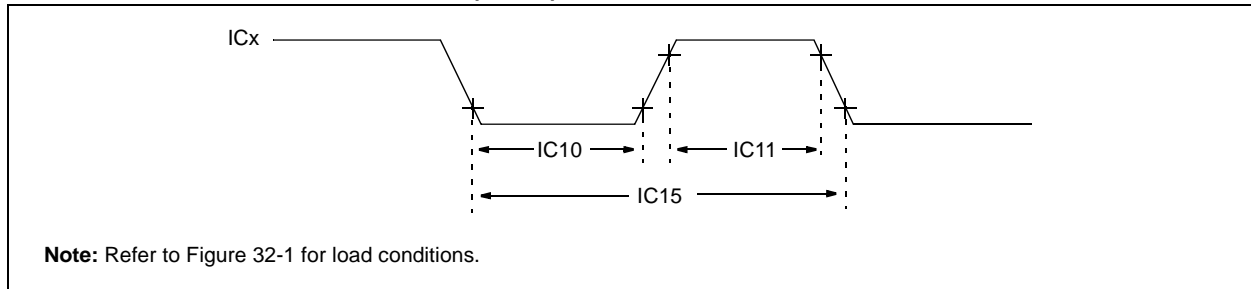


TABLE 32-25: INPUT CAPTURE MODULE TIMING REQUIREMENTS

AC CHARACTERISTICS		Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-Temp				
Param. No.	Symbol	Characteristics ⁽¹⁾	Min.	Max.	Units	Conditions
IC10	TccL	ICx Input Low Time	$[(12.5 \text{ ns or } 1 \text{ TPB})/N] + 25 \text{ ns}$	—	ns	Must also meet parameter IC15.
IC11	TccH	ICx Input High Time	$[(12.5 \text{ ns or } 1 \text{ TPB})/N] + 25 \text{ ns}$	—	ns	Must also meet parameter IC15.
IC15	TccP	ICx Input Period	$[(25 \text{ ns or } 2 \text{ TPB})/N] + 50 \text{ ns}$	—	ns	—

Note 1: These parameters are characterized, but not tested in manufacturing.

FIGURE 32-8: OUTPUT COMPARE MODULE (OCx) TIMING CHARACTERISTICS

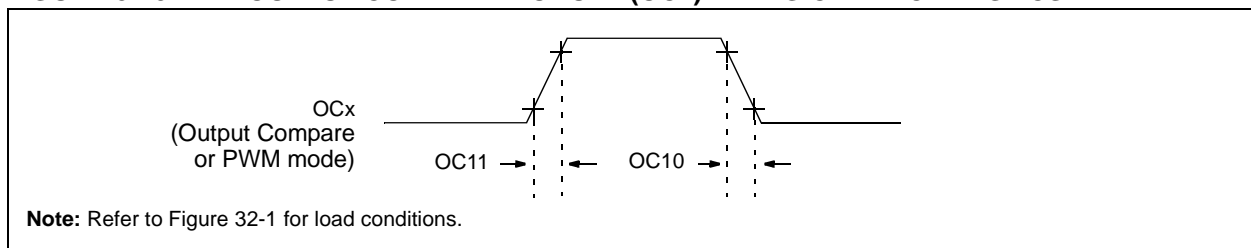


TABLE 32-26: OUTPUT COMPARE MODULE TIMING REQUIREMENTS

AC CHARACTERISTICS		Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-Temp					
Param. No.	Symbol	Characteristics ⁽¹⁾	Min.	Typical ⁽²⁾	Max.	Units	Conditions
OC10	TccF	OCx Output Fall Time	—	—	—	ns	See parameter DO32
OC11	TccR	OCx Output Rise Time	—	—	—	ns	See parameter DO31

Note 1: These parameters are characterized, but not tested in manufacturing.

2: Data in "Typical" column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

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