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Details

Product Status	Active
Core Processor	MIPS32® M4K™
Core Size	32-Bit Single-Core
Speed	80MHz
Connectivity	Ethernet, I ² C, SPI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	83
Program Memory Size	256KB (256K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	64K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	A/D 16x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	121-TFBGA
Supplier Device Package	121-TFBGA (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mx675f256l-80v-bg

PIC32MX5XX/6XX/7XX

TABLE 7: PIN NAMES FOR 100-PIN USB AND CAN DEVICES

100-PIN TQFP (TOP VIEW)			
PIC32MX534F064L PIC32MX564F064L PIC32MX564F128L PIC32MX575F512L PIC32MX575F256L		100	1
Pin #	Full Pin Name	Pin #	Full Pin Name
1	RG15	36	Vss
2	VDD	37	VDD
3	PMD5/RE5	38	TCK/RA1
4	PMD6/RE6	39	AC1TX/SCK4/U5TX/U2RTS/R13
5	PMD7/RE7	40	AC1RX/SS4/U5RX/U2CTS/R12
6	T2CK/RC1	41	AN12/PMA11/RB12
7	T3CK/RC2	42	AN13/PMA10/RB13
8	T4CK/RC3	43	AN14/PMALH/PMA1/RB14
9	T5CK/SDI1/RC4	44	AN15/OCFB/PMALL/PMA0/CN12/RB15
10	SCK2/U6TX/U3RTS/PMA5/CN8/RG6	45	Vss
11	SDA4/SDI2/U3RX/PMA4/CN9/RG7	46	VDD
12	SCL4/SDO2/U3TX/PMA3/CN10/RG8	47	SS3/U4RX/U1CTS/CN20/RD14
13	MCLR	48	SCK3/U4TX/U1RTS/CN21/RD15
14	SS2/U6RX/U3CTS/PMA2/CN11/RG9	49	SDA5/SDI4/U2RX/PMA9/CN17/RF4
15	Vss	50	SCL5/SDO4/U2TX/PMA8/CN18/RF5
16	VDD	51	USBID/R13
17	TMS/RA0	52	SDA3/SDI3/U1RX/R12
18	INT1/RE8	53	SCL3/SDO3/U1TX/R18
19	INT2/RE9	54	VBUS
20	AN5/C1IN+/VBUSON/CN7/RB5	55	VUSB3V3
21	AN4/C1IN-/CN6/RB4	56	D-/RG3
22	AN3/C2IN+/CN5/RB3	57	D+/RG2
23	AN2/C2IN-/CN4/RB2	58	SCL2/RA2
24	PGEC1/AN1/CN3/RB1	59	SDA2/RA3
25	PGED1/AN0/CN2/RB0	60	TDI/RA4
26	PGEC2/AN6/OCFA/RB6	61	TDO/RA5
27	PGED2/AN7/RB7	62	VDD
28	VREF-/CVREF-/PMA7/RA9	63	OSC1/CLKI/RC12
29	VREF+/CVREF+/PMA6/RA10	64	OSC2/CLKO/RC15
30	AVDD	65	Vss
31	AVSS	66	SCL1/INT3/RA14
32	AN8/C1OUT/RB8	67	SDA1/INT4/RA15
33	AN9/C2OUT/RB9	68	RTCC/IC1/RD8
34	AN10/CVREFOUT/PMA13/RB10	69	SS1/IC2/RD9
35	AN11/PMA12/RB11	70	SCK1/IC3/PMCS2/PMA15/RD10

Note 1: Shaded pins are 5V tolerant.

PIC32MX5XX/6XX/7XX

REGISTER 10-14: DCHxSPTR: DMA CHANNEL 'x' SOURCE POINTER REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	CHSPTR<15:8>							
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	CHSPTR<7:0>							

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **CHSPTR<15:0>**: Channel Source Pointer bits

1111111111111111 = Points to byte 65,535 of the source

•
•
•

0000000000000001 = Points to byte 1 of the source

0000000000000000 = Points to byte 0 of the source

Note: When in Pattern Detect mode, this register is reset on a pattern detect.

REGISTER 10-15: DCHxDPTR: DMA CHANNEL 'x' DESTINATION POINTER REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	CHDPTR<15:8>							
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	CHDPTR<7:0>							

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **CHDPTR<15:0>**: Channel Destination Pointer bits

1111111111111111 = Points to byte 65,535 of the destination

•
•
•

0000000000000001 = Points to byte 1 of the destination

0000000000000000 = Points to byte 0 of the destination

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REGISTER 11-14: U1FRMH: USB FRAME NUMBER HIGH REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	U-0	R-0	R-0	R-0
	—	—	—	—	—	FRMH<2:0>		

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-3 **Unimplemented:** Read as '0'

bit 2-0 **FRMH<2:0>:** Upper 3 bits of the Frame Numbers bits

These register bits are updated with the current frame number whenever a SOF TOKEN is received.

REGISTER 11-15: U1TOK: USB TOKEN REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	PID<3:0>				EP<3:0>			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7-4 **PID<3:0>:** Token Type Indicator bits⁽¹⁾

1101 = SETUP (TX) token type transaction

1001 = IN (RX) token type transaction

0001 = OUT (TX) token type transaction

Note: All other values not listed, are Reserved and must not be used.

bit 3-0 **EP<3:0>:** Token Command Endpoint Address bits

The four bit value must specify a valid endpoint.

13.0 TIMER1

Note: This data sheet summarizes the features of the PIC32MX5XX/6XX/7XX family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 14. “Timers”** (DS60001105) in the “PIC32 Family Reference Manual”, which is available from the Microchip web site (www.microchip.com/PIC32).

This family of PIC32 devices features one synchronous/asynchronous 16-bit timer that can operate as a free-running interval timer for various timing applications and counting external events. This timer can also be used with the low-power Secondary Oscillator (SOSC) for Real-Time Clock (RTC) applications. The following modes are supported:

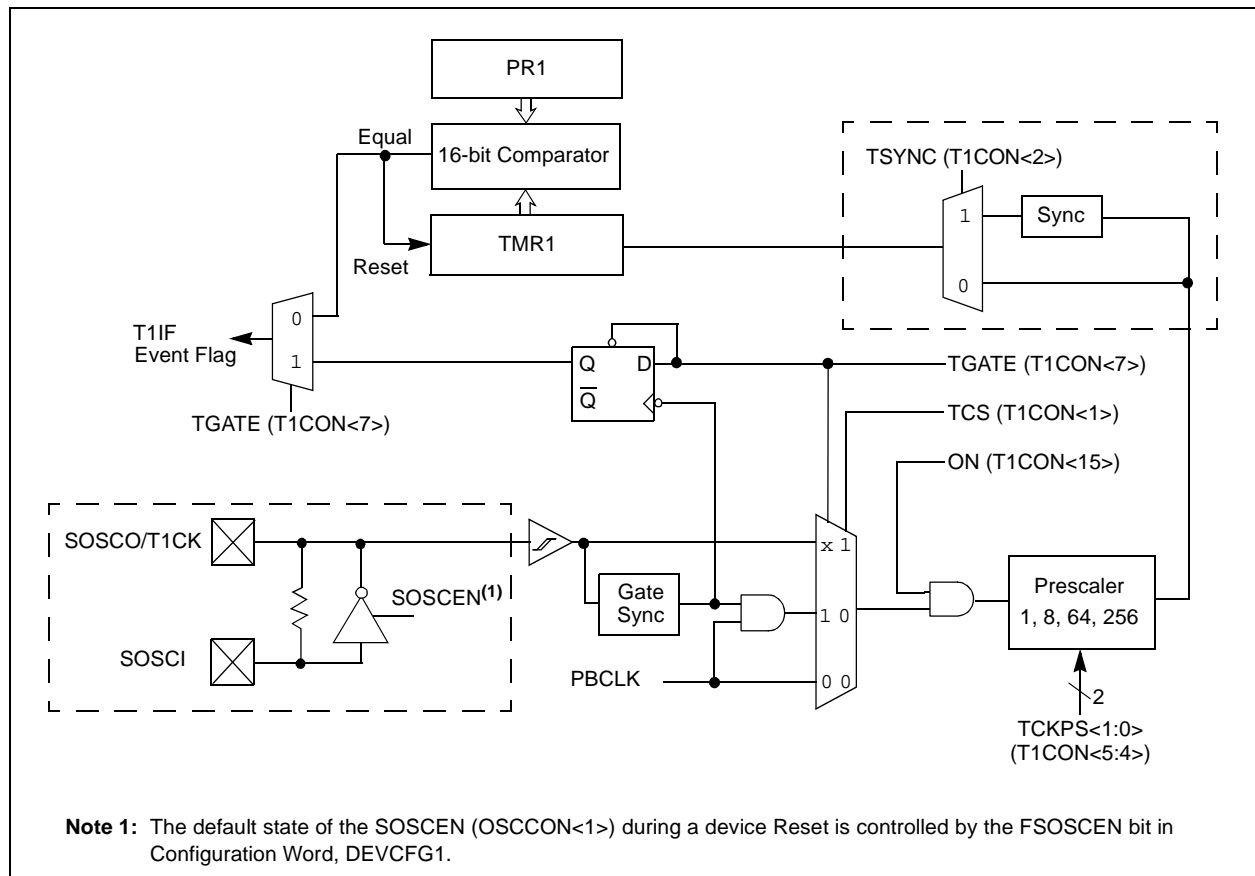
- Synchronous Internal Timer
- Synchronous Internal Gated Timer
- Synchronous External Timer
- Asynchronous External Timer

13.1 Additional Supported Features

- Selectable clock prescaler
- Timer operation during Idle and Sleep mode
- Fast bit manipulation using CLR, SET and INV registers
- Asynchronous mode can be used with the SOSC to function as a Real-Time Clock (RTC)

A simplified block diagram of the Timer1 module is illustrated in Figure 13-1.

FIGURE 13-1: TIMER1 BLOCK DIAGRAM



15.0 WATCHDOG TIMER (WDT)

Note: This data sheet summarizes the features of the PIC32MX5XX/6XX/7XX family of devices. However, it is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 8. “Watchdog Timer and Power-up Timer”** (DS60001114) in the “PIC32 Family Reference Manual”, which is available from the Microchip web site (www.microchip.com/PIC32).

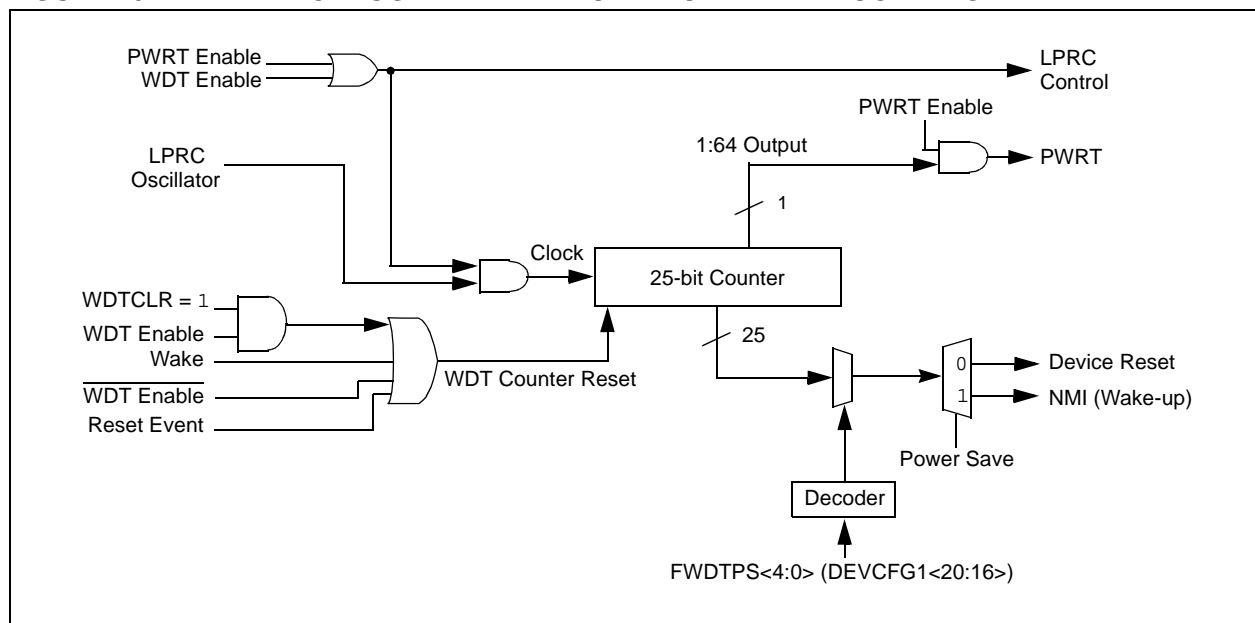
This section describes the operation of the WDT and Power-up Timer of the PIC32MX5XX/6XX/7XX.

The WDT, when enabled, operates from the internal Low-Power Oscillator (LPRC) clock source and can be used to detect system software malfunctions by resetting the device if the WDT is not cleared periodically in software. Various WDT time-out periods can be selected using the WDT postscaler. The WDT can also be used to wake the device from Sleep or Idle mode.

The following are key features of the WDT module:

- Configuration or software controlled
- User-configurable time-out period
- Can wake the device from Sleep or Idle mode

FIGURE 15-1: WATCHDOG TIMER AND POWER-UP TIMER BLOCK DIAGRAM



15.1 Control Registers

TABLE 15-1: WATCHDOG TIMER REGISTER MAP

Virtual Address (BF80_#)	Register Name ⁽¹⁾	Bit Range	Bits																All Resets ⁽²⁾
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
0000	WDTCON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	—	—	—	—	—	—	—	SWDTPS<4:0>					—	WDTCLR	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.1.1 “CLR, SET and INV Registers”** for more information.

 2: Reset values are dependent on the DEVCFGx Configuration bits and the type of Reset.

REGISTER 16-1: ICxCON: INPUT CAPTURE 'x' CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	U-0	R/W-0	U-0	U-0	U-0	R/W-0	R/W-0
	ON ⁽¹⁾	—	SIDL	—	—	—	FEDGE	C32
7:0	R/W-0	R/W-0	R/W-0	R-0	R-0	R/W-0	R/W-0	R/W-0
	ICTMR	ICI<1:0>		ICOV	ICBNE	ICM<2:0>		

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ON:** Input Capture Module Enable bit⁽¹⁾

1 = Module is enabled

0 = Disable and reset module, disable clocks, disable interrupt generation and allow SFR modifications

bit 14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Stop in Idle Control bit

1 = Halt in Idle mode

0 = Continue to operate in Idle mode

bit 12-10 **Unimplemented:** Read as '0'

bit 9 **FEDGE:** First Capture Edge Select bit (only used in mode 6, ICM<2:0> = 110)

1 = Capture rising edge first

0 = Capture falling edge first

bit 8 **C32:** 32-bit Capture Select bit

1 = 32-bit timer resource capture

0 = 16-bit timer resource capture

bit 7 **ICTMR:** Timer Select bit (Does not affect timer selection when C32 (ICxCON<8>) is '1')

1 = Timer2 is the counter source for capture

0 = Timer3 is the counter source for capture

bit 6-5 **ICI<1:0>:** Interrupt Control bits

11 = Interrupt on every fourth capture event

10 = Interrupt on every third capture event

01 = Interrupt on every second capture event

00 = Interrupt on every capture event

bit 4 **ICOV:** Input Capture Overflow Status Flag bit (read-only)

1 = Input capture overflow is occurred

0 = No input capture overflow is occurred

bit 3 **ICBNE:** Input Capture Buffer Not Empty Status bit (read-only)

1 = Input capture buffer is not empty; at least one more capture value can be read

0 = Input capture buffer is empty

Note 1: When using the 1:1 PBCLK divisor, the user's software should not read/write the peripheral's SFRs in the SYSCLOCK cycle immediately following the instruction that clears the module's ON bit.

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REGISTER 18-1: SPIxCON: SPI CONTROL REGISTER (CONTINUED)

- bit 15 **ON:** SPI Peripheral On bit⁽¹⁾
1 = SPI Peripheral is enabled
0 = SPI Peripheral is disabled
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **SIDL:** Stop in Idle Mode bit
1 = Discontinue operation when CPU enters in Idle mode
0 = Continue operation in Idle mode
- bit 12 **DISSDO:** Disable SDOx pin bit
1 = SDOx pin is not used by the module (pin is controlled by associated PORT register)
0 = SDOx pin is controlled by the module
- bit 11-10 **MODE<32,16>:** 32/16-Bit Communication Select bits
- | MODE32 | MODE16 | Communication |
|--------|--------|---------------|
| 1 | x | 32-bit |
| 0 | 1 | 16-bit |
| 0 | 0 | 8-bit |
- bit 9 **SMP:** SPI Data Input Sample Phase bit
Master mode (MSTEN = 1):
1 = Input data sampled at end of data output time
0 = Input data sampled at middle of data output time

Slave mode (MSTEN = 0):
SMP value is ignored when SPI is used in Slave mode. The module always uses SMP = 0.
- bit 8 **CKE:** SPI Clock Edge Select bit⁽³⁾
1 = Serial output data changes on transition from active clock state to Idle clock state (see CKP bit)
0 = Serial output data changes on transition from Idle clock state to active clock state (see CKP bit)
- bit 7 **SSEN:** Slave Select Enable (Slave mode) bit
1 = SSx pin used for Slave mode
0 = SSx pin not used for Slave mode (pin is controlled by port function)
- bit 6 **CKP:** Clock Polarity Select bit
1 = Idle state for clock is a high level; active state is a low level
0 = Idle state for clock is a low level; active state is a high level
- bit 5 **MSTEN:** Master Mode Enable bit
1 = Master mode
0 = Slave mode
- bit 4 **Unimplemented:** Read as '0'
- bit 3-2 **STXISEL<1:0>:** SPI Transmit Buffer Empty Interrupt Mode bits
11 = Interrupt is generated when the buffer is not full (has one or more empty elements)
10 = Interrupt is generated when the buffer is empty by one-half or more
01 = Interrupt is generated when the buffer is completely empty
00 = Interrupt is generated when the last transfer is shifted out of SPISR and transmit operations are complete
- bit 1-0 **SRXISEL<1:0>:** SPI Receive Buffer Full Interrupt Mode bits
11 = Interrupt is generated when the buffer is full
10 = Interrupt is generated when the buffer is full by one-half or more
01 = Interrupt is generated when the buffer is not empty
00 = Interrupt is generated when the last word in the receive buffer is read (i.e., buffer is empty)

- Note 1:** When using the 1:1 PBCLK divisor, the user's software should not read or write the peripheral's SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON bit.
- 2:** This bit can only be written when the ON bit = 0.
- 3:** This bit is not used in the Framed SPI mode. The user should program this bit to '0' for the Framed SPI mode (FRMEN = 1).

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REGISTER 19-2: I2CxSTAT: I²C STATUS REGISTER (CONTINUED)

- bit 5 **D_A:** Data/Address bit (when operating as I²C slave)
This bit is cleared by hardware upon a device address match, and is set by hardware by reception of the slave byte.
1 = Indicates that the last byte received was data
0 = Indicates that the last byte received was device address
- bit 4 **P:** Stop bit
This bit is set or cleared by hardware when a Start, Repeated Start, or Stop condition is detected.
1 = Indicates that a Stop bit has been detected last
0 = Stop bit was not detected last
- bit 3 **S:** Start bit
This bit is set or cleared by hardware when a Start, Repeated Start, or Stop condition is detected.
1 = Indicates that a Start (or Repeated Start) bit has been detected last
0 = Start bit was not detected last
- bit 2 **R_W:** Read/Write Information bit (when operating as I²C slave)
This bit is set or cleared by hardware after reception of an I²C device address byte.
1 = Read – indicates data transfer is output from slave
0 = Write – indicates data transfer is input to slave
- bit 1 **RBF:** Receive Buffer Full Status bit
This bit is set by hardware when the I2CxRCV register is written with a received byte, and is cleared by hardware when software reads I2CxRCV.
1 = Receive complete, I2CxRCV is full
0 = Receive not complete, I2CxRCV is empty
- bit 0 **TBF:** Transmit Buffer Full Status bit
This bit is set by hardware when software writes to the I2CxTRN register, and is cleared by hardware upon completion of data transmission.
1 = Transmit in progress, I2CxTRN is full
0 = Transmit complete, I2CxTRN is empty

REGISTER 21-1: PMCON: PARALLEL PORT CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
23:16	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
15:8	R/W-0 ON ⁽¹⁾	U-0 —	R/W-0 SIDL	R/W-0 ADRMUX<1:0>	R/W-0 PMP TTL	R/W-0 PTWREN	R/W-0 PTRDEN	R/W-0 RDSP
7:0	R/W-0 CSF<1:0> ⁽²⁾	R/W-0 ALP ⁽²⁾	R/W-0 —	U-0 —	R/W-0 CS1P ⁽²⁾	U-0 —	R/W-0 WRSP	R/W-0 RDSP

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ON:** Parallel Master Port Enable bit⁽¹⁾

1 = PMP is enabled

0 = PMP is disabled, no off-chip access performed

bit 14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Stop in Idle Mode bit

1 = Discontinue module operation when device enters Idle mode

0 = Continue module operation when device enters Idle mode

bit 12-11 **ADRMUX<1:0>:** Address/Data Multiplexing Selection bits

11 = All 16 bits of address are multiplexed on PMD<15:0> pins

10 = All 16 bits of address are multiplexed on PMD<7:0> pins

01 = Lower 8 bits of address are multiplexed on PMD<7:0> pins, upper bits are on PMA<15:8>

00 = Address and data appear on separate pins

bit 10 **PMP TTL:** PMP Module TTL Input Buffer Select bit

1 = PMP module uses TTL input buffers

0 = PMP module uses Schmitt Trigger input buffer

bit 9 **PTWREN:** Write Enable Strobe Port Enable bit

1 = PMWR/PMENB port is enabled

0 = PMWR/PMENB port is disabled

bit 8 **PTRDEN:** Read/Write Strobe Port Enable bit

1 = PMRD/PMWR port is enabled

0 = PMRD/PMWR port is disabled

bit 7-6 **CSF<1:0>:** Chip Select Function bits⁽²⁾

11 = Reserved

10 = PMCS2 and PMCS1 function as Chip Select

01 = PMCS2 functions as Chip Select, PMCS1 functions as address bit 14

00 = PMCS2 and PMCS1 function as address bits 15 and 14⁽²⁾

bit 5 **ALP:** Address Latch Polarity bit⁽²⁾

1 = Active-high (PMALL and PMALH)

0 = Active-low (PMALL and PMALH)

bit 4 **Unimplemented:** Read as '0'

Note 1: When using the 1:1 PBCLK divisor, the user's software should not read/write the peripheral's SFRs in the SYSClk cycle immediately following the instruction that clears the module's ON control bit.

2: These bits have no effect when their corresponding pins are used as address lines.

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NOTES:

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REGISTER 24-18: CiRXFn: CAN ACCEPTANCE FILTER 'n' REGISTER 7 (n = 0 THROUGH 31)

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	SID<10:3>							
23:16	R/W-x	R/W-x	R/W-x	U-0	R/W-0	U-0	R/W-x	R/W-x
	SID<2:0>			—	EXID	—	EID<17:16>	
15:8	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	EID<15:8>							
7:0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	EID<7:0>							

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 31-21 **SID<10:0>**: Standard Identifier bits
 1 = Message address bit SIDx must be '1' to match filter
 0 = Message address bit SIDx must be '0' to match filter
- bit 20 **Unimplemented**: Read as '0'
- bit 19 **EXID**: Extended Identifier Enable bits
 1 = Match only messages with extended identifier addresses
 0 = Match only messages with standard identifier addresses
- bit 18 **Unimplemented**: Read as '0'
- bit 17-0 **EID<17:0>**: Extended Identifier bits
 1 = Message address bit EIDx must be '1' to match filter
 0 = Message address bit EIDx must be '0' to match filter

Note: This register can only be modified when the filter is disabled (FLTENn = 0).

25.0 ETHERNET CONTROLLER

Note: This data sheet summarizes the features of the PIC32MX5XX/6XX/7XX family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 35. “Ethernet Controller”** (DS60001155) in the *“PIC32 Family Reference Manual”*, which is available from the Microchip web site (www.microchip.com/PIC32).

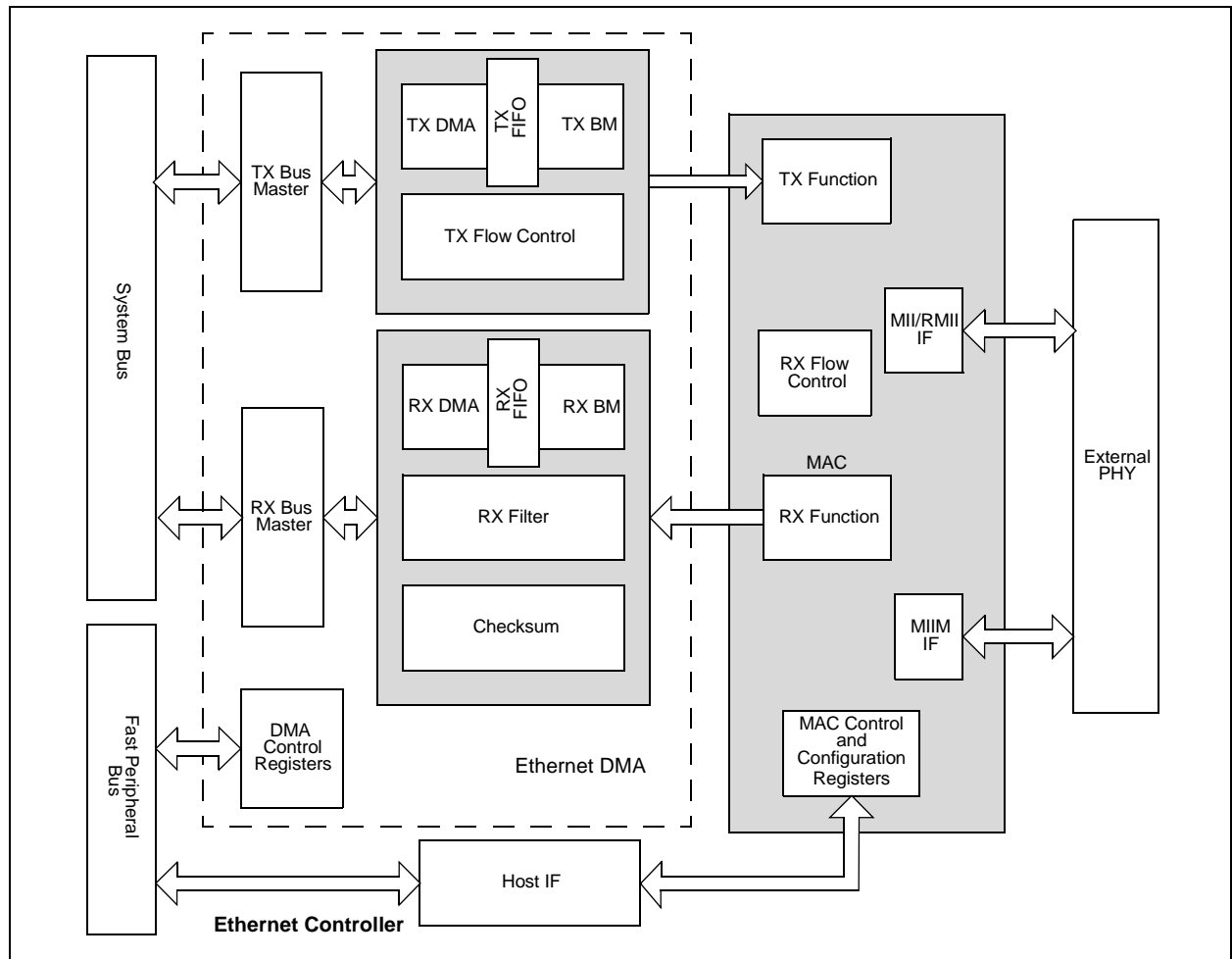
The Ethernet controller is a bus master module that interfaces with an off-chip Physical Layer (PHY) to implement a complete Ethernet node in a system.

Key features of the Ethernet Controller include:

- Supports 10/100 Mbps data transfer rates
- Supports full-duplex and half-duplex operation
- Supports RMI and MII PHY interface
- Supports MIIM PHY management interface
- Supports both manual and automatic Flow Control
- RAM descriptor-based DMA operation for both receive and transmit path
- Fully configurable interrupts
- Configurable receive packet filtering
 - CRC check
 - 64-byte pattern match
 - Broadcast, multicast and unicast packets
 - Magic Packet™
 - 64-bit hash table
 - Runt packet
- Supports packet payload checksum calculation
- Supports various hardware statistics counters

Figure 25-1 illustrates a block diagram of the Ethernet controller.

FIGURE 25-1: ETHERNET CONTROLLER BLOCK DIAGRAM



31.6 MPLAB X SIM Software Simulator

The MPLAB X SIM Software Simulator allows code development in a PC-hosted environment by simulating the PIC MCUs and dsPIC DSCs on an instruction level. On any given instruction, the data areas can be examined or modified and stimuli can be applied from a comprehensive stimulus controller. Registers can be logged to files for further run-time analysis. The trace buffer and logic analyzer display extend the power of the simulator to record and track program execution, actions on I/O, most peripherals and internal registers.

The MPLAB X SIM Software Simulator fully supports symbolic debugging using the MPLAB XC Compilers, and the MPASM and MPLAB Assemblers. The software simulator offers the flexibility to develop and debug code outside of the hardware laboratory environment, making it an excellent, economical software development tool.

31.7 MPLAB REAL ICE In-Circuit Emulator System

The MPLAB REAL ICE In-Circuit Emulator System is Microchip's next generation high-speed emulator for Microchip Flash DSC and MCU devices. It debugs and programs all 8, 16 and 32-bit MCU, and DSC devices with the easy-to-use, powerful graphical user interface of the MPLAB X IDE.

The emulator is connected to the design engineer's PC using a high-speed USB 2.0 interface and is connected to the target with either a connector compatible with in-circuit debugger systems (RJ-11) or with the new high-speed, noise tolerant, Low-Voltage Differential Signal (LVDS) interconnection (CAT5).

The emulator is field upgradable through future firmware downloads in MPLAB X IDE. MPLAB REAL ICE offers significant advantages over competitive emulators including full-speed emulation, run-time variable watches, trace analysis, complex breakpoints, logic probes, a ruggedized probe interface and long (up to three meters) interconnection cables.

31.8 MPLAB ICD 3 In-Circuit Debugger System

The MPLAB ICD 3 In-Circuit Debugger System is Microchip's most cost-effective, high-speed hardware debugger/programmer for Microchip Flash DSC and MCU devices. It debugs and programs PIC Flash microcontrollers and dsPIC DSCs with the powerful, yet easy-to-use graphical user interface of the MPLAB IDE.

The MPLAB ICD 3 In-Circuit Debugger probe is connected to the design engineer's PC using a high-speed USB 2.0 interface and is connected to the target with a connector compatible with the MPLAB ICD 2 or MPLAB REAL ICE systems (RJ-11). MPLAB ICD 3 supports all MPLAB ICD 2 headers.

31.9 PICkit 3 In-Circuit Debugger/Programmer

The MPLAB PICkit 3 allows debugging and programming of PIC and dsPIC Flash microcontrollers at a most affordable price point using the powerful graphical user interface of the MPLAB IDE. The MPLAB PICkit 3 is connected to the design engineer's PC using a full-speed USB interface and can be connected to the target via a Microchip debug (RJ-11) connector (compatible with MPLAB ICD 3 and MPLAB REAL ICE). The connector uses two device I/O pins and the Reset line to implement in-circuit debugging and In-Circuit Serial Programming™ (ICSP™).

31.10 MPLAB PM3 Device Programmer

The MPLAB PM3 Device Programmer is a universal, CE compliant device programmer with programmable voltage verification at VDDMIN and VDDMAX for maximum reliability. It features a large LCD display (128 x 64) for menus and error messages, and a modular, detachable socket assembly to support various package types. The ICSP cable assembly is included as a standard item. In Stand-Alone mode, the MPLAB PM3 Device Programmer can read, verify and program PIC devices without a PC connection. It can also set code protection in this mode. The MPLAB PM3 connects to the host PC via an RS-232 or USB cable. The MPLAB PM3 has high-speed communications and optimized algorithms for quick programming of large memory devices, and incorporates an MMC card for file storage and data applications.

TABLE 32-8: DC CHARACTERISTICS: I/O PIN INPUT SPECIFICATIONS

DC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-Temp				
Param. No.	Symbol	Characteristics	Min.	Typical ⁽¹⁾	Max.	Units	Conditions
DI50	IIL	Input Leakage Current ⁽³⁾ I/O Ports	—	—	±1	μA	VSS ≤ VPIN ≤ VDD, Pin at high-impedance
DI51		Analog Input Pins	—	—	±1	μA	VSS ≤ VPIN ≤ VDD, Pin at high-impedance
DI55		MCLR ⁽²⁾	—	—	±1	μA	VSS ≤ VPIN ≤ VDD
DI56		OSC1	—	—	±1	μA	VSS ≤ VPIN ≤ VDD, XT and HS modes
DI60a	IICL	Input Low Injection Current	0	—	-5 ^(7,10)	mA	This parameter applies to all pins, with the exception of RB10. Maximum IICL current for this exception is 0 mA.
DI60b	IICH	Input High Injection Current	0	—	+5 ^(8,9,10)	mA	This parameter applies to all pins, with the exception of all 5V tolerant pins, SOSC1, and RB10. Maximum IICH current for these exceptions is 0 mA.
DI60c	ΣIIC	Total Input Injection Current (sum of all I/O and control pins)	-20 ⁽¹¹⁾	—	+20 ⁽¹¹⁾	mA	Absolute instantaneous sum of all ± input injection currents from all I/O pins (IICL + IICH) ≤ ΣIIC

- Note 1:** Data in “Typical” column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.
- 2:** The leakage current on the MCLR pin is strongly dependent on the applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.
- 3:** Negative current is defined as current sourced by the pin.
- 4:** This parameter is characterized, but not tested in manufacturing.
- 5:** See the “**Device Pin Tables**” section for the 5V-tolerant pins.
- 6:** The VIH specification is only in relation to externally applied inputs and not with respect to the user-selectable pull-ups. Externally applied high impedance or open drain input signals utilizing the PIC32 internal pull-ups are guaranteed to be recognized as a logic “high” internally to the PIC32 device, provided that the external load does not exceed the maximum value of ICNPU.
- 7:** VIL source < (VSS - 0.3). Characterized but not tested.
- 8:** VIH source > (VDD + 0.3) for non-5V tolerant pins only.
- 9:** Digital 5V tolerant pins do not have an internal high side diode to VDD, and therefore, cannot tolerate any “positive” input injection current.
- 10:** Injection currents > | 0 | can affect the ADC results by approximately 4 to 6 counts (i.e., VIH Source > (VDD + 0.3) or VIL source < (VSS - 0.3)).
- 11:** Any number and/or combination of I/O pins not excluded under IICL or IICH conditions are permitted provided the “absolute instantaneous” sum of the input injection currents from all pins do not exceed the specified limit. If **Note 7**, IICL = (((VSS - 0.3) - VIL source) / RS). If **Note 8**, IICH = ((IICH source - (VDD + 0.3)) / RS). RS = Resistance between input source voltage and device pin. If (VSS - 0.3) ≤ VSOURCE ≤ (VDD + 0.3), injection current = 0.

PIC32MX5XX/6XX/7XX

32.2 AC Characteristics and Timing Parameters

The information contained in this section defines PIC32MX5XX/6XX/7XX AC characteristics and timing parameters.

FIGURE 32-1: LOAD CONDITIONS FOR DEVICE TIMING SPECIFICATIONS

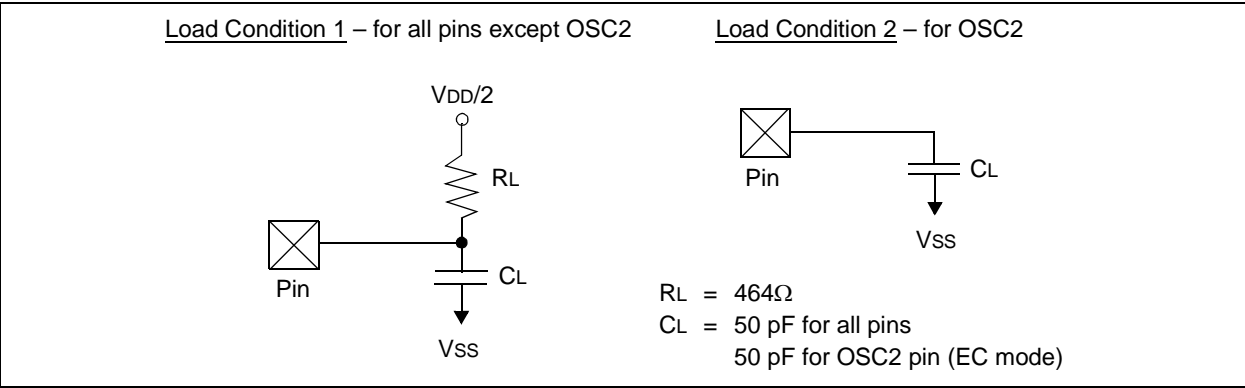


TABLE 32-16: CAPACITIVE LOADING REQUIREMENTS ON OUTPUT PINS

AC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-Temp				
Param. No.	Symbol	Characteristics	Min.	Typical ⁽¹⁾	Max.	Units	Conditions
DO50	Cosco	OSC2 pin	—	—	15	pF	In XT and HS modes when an external crystal is used to drive OSC1
DO56	CIO	All I/O pins and OSC2	—	—	50	pF	In EC mode
DO58	CB	SCLx, SDAx	—	—	400	pF	In I ² C mode

Note 1: Data in “Typical” column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

FIGURE 32-2: EXTERNAL CLOCK TIMING

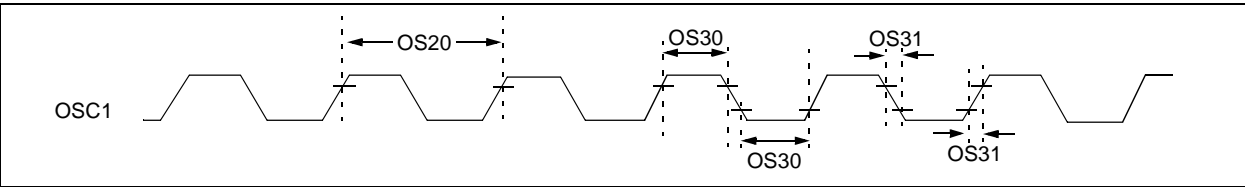


FIGURE 32-16: I2Cx BUS START/STOP BITS TIMING CHARACTERISTICS (SLAVE MODE)

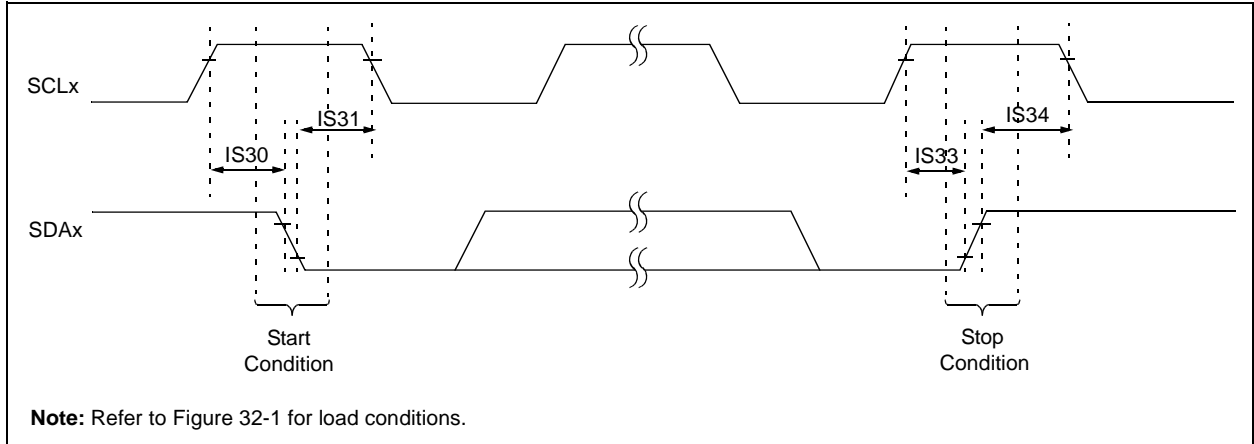


FIGURE 32-17: I2Cx BUS DATA TIMING CHARACTERISTICS (SLAVE MODE)

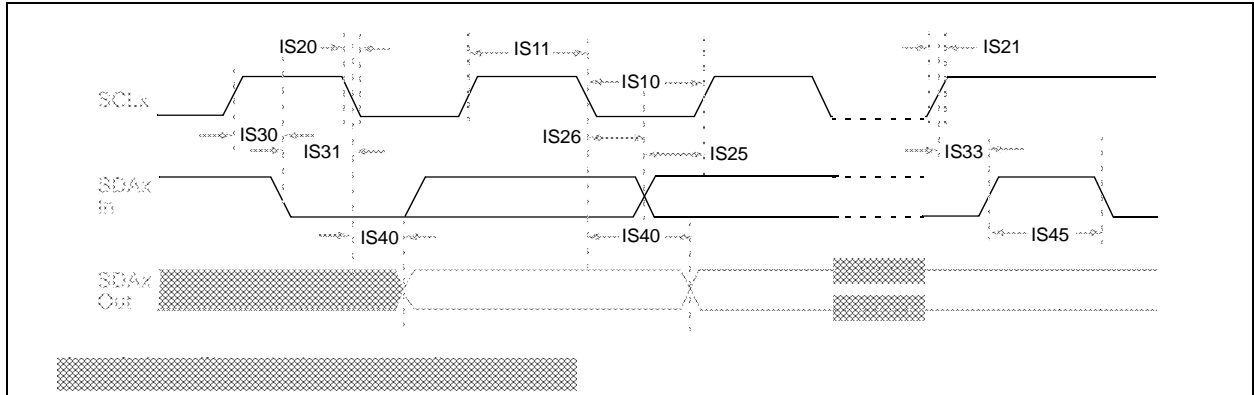


TABLE 32-36: ADC MODULE SPECIFICATIONS (CONTINUED)

AC CHARACTERISTICS			Standard Operating Conditions (see Note 5): 2.5V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-Temp				
Param. No.	Symbol	Characteristics	Min.	Typical	Max.	Units	Conditions
ADC Accuracy – Measurements with Internal VREF+/VREF-							
AD20d	Nr	Resolution	10 data bits			bits	(Note 3)
AD21d	INL	Integral Nonlinearity	> -1	—	< 1	LSb	VINL = AVSS = 0V, AVDD = 2.5V to 3.6V (Note 3)
AD22d	DNL	Differential Nonlinearity	> -1	—	< 1	LSb	VINL = AVSS = 0V, AVDD = 2.5V to 3.6V (Notes 2,3)
AD23d	GERR	Gain Error	> -4	—	< 4	LSb	VINL = AVSS = 0V, AVDD = 2.5V to 3.6V (Note 3)
AD24d	E _{OFF}	Offset Error	> -2	—	< 2	LSb	VINL = AVSS = 0V, AVDD = 2.5V to 3.6V (Note 3)
AD25d	—	Monotonicity	—	—	—	—	Guaranteed
Dynamic Performance							
AD31b	SINAD	Signal to Noise and Distortion	55	58.5	—	dB	(Notes 3,4)
AD34b	ENOB	Effective Number of Bits	9.0	9.5	—	bits	(Notes 3,4)

Note 1: These parameters are not characterized or tested in manufacturing.

2: With no missing codes.

3: These parameters are characterized, but not tested in manufacturing.

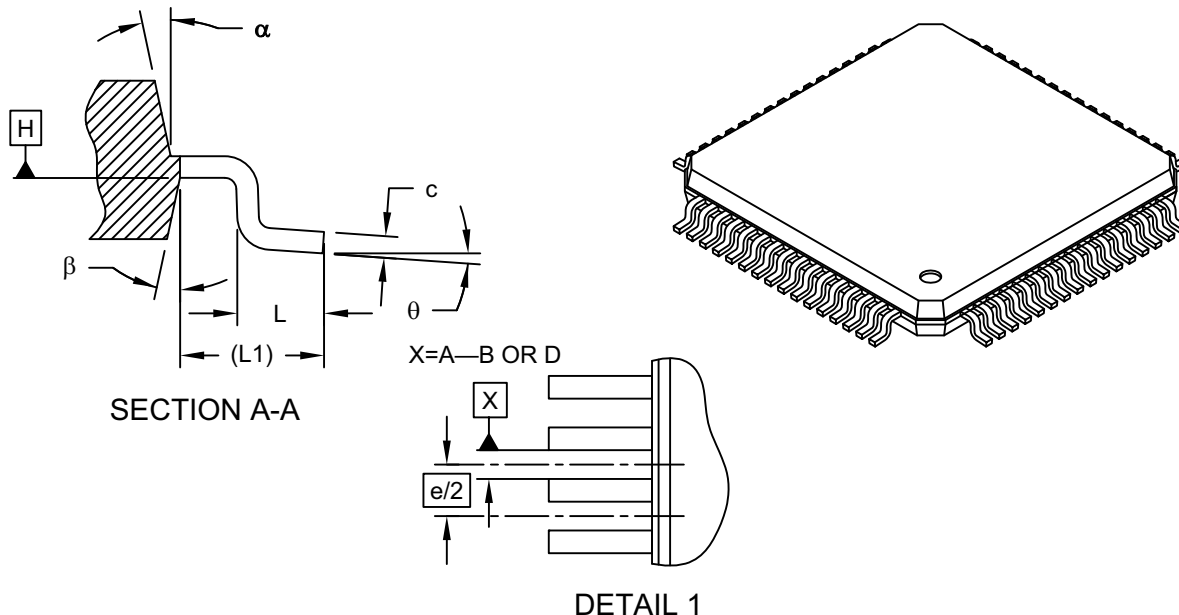
4: Characterized with a 1 kHz sine wave.

5: The ADC module is functional at VB_{ORMIN} < VDD < 2.5V, but with degraded performance. Unless otherwise stated, module functionality is tested, but not characterized.

PIC32MX5XX/6XX/7XX

64-Lead Plastic Thin Quad Flatpack (PT)-10x10x1 mm Body, 2.00 mm Footprint [TQFP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Number of Leads	N	64		
Lead Pitch	e	0.50 BSC		
Overall Height	A	-	-	1.20
Molded Package Thickness	A2	0.95	1.00	1.05
Standoff	A1	0.05	-	0.15
Foot Length	L	0.45	0.60	0.75
Footprint	L1	1.00 REF		
Foot Angle	ϕ	0°	3.5°	7°
Overall Width	E	12.00 BSC		
Overall Length	D	12.00 BSC		
Molded Package Width	E1	10.00 BSC		
Molded Package Length	D1	10.00 BSC		
Lead Thickness	c	0.09	-	0.20
Lead Width	b	0.17	0.22	0.27
Mold Draft Angle Top	α	11°	12°	13°
Mold Draft Angle Bottom	β	11°	12°	13°

Notes:

1. Pin 1 visual index feature may vary, but must be located within the hatched area.
2. Chamfers at corners are optional; size may vary.
3. Dimensions D1 and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.25mm per side.
4. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

REF: Reference Dimension, usually without tolerance, for information purposes only.

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