What is "**Embedded - Microcontrollers**"?

"**Embedded - Microcontrollers**" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "**Embedded - Microcontrollers**"

Details	
Product Status	Active
Core Processor	MIPS32® M4K™
Core Size	32-Bit Single-Core
Speed	80MHz
Connectivity	CANbus, Ethernet, I²C, SPI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	53
Program Memory Size	256KB (256K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	64K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	A/D 16x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-VFQFN Exposed Pad
Supplier Device Package	64-VQFN (9x9)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mx775f256h-80i-mr

PIC32MX5XX/6XX/7XX

TABLE 1: PIC32MX5XX USB AND CAN FEATURES

Device	Pins	Program Memory (KB)	Data Memory (KB)	USB	CAN	Timers/Capture/Compare	DMA Channels (Programmable/Dedicated)	UART[2,3]	SPI[3]	I^{2}C[3]	10-bit 1 Msps ADC (Channels)	Comparators	PMP/PSP	JTAG	Trace	Packages[4]
PIC32MX534F064H	64	64 + 12[1]	16	1	1	5/5/5	4/4	6	3	4	16	2	Yes	Yes	No	PT, MR
PIC32MX564F064H	64	64 + 12[1]	32	1	1	5/5/5	4/4	6	3	4	16	2	Yes	Yes	No	PT, MR
PIC32MX564F128H	64	128 + 12[1]	32	1	1	5/5/5	4/4	6	3	4	16	2	Yes	Yes	No	PT, MR
PIC32MX575F256H	64	256 + 12[1]	64	1	1	5/5/5	8/4	6	3	4	16	2	Yes	Yes	No	PT, MR
PIC32MX575F512H	64	512 + 12[1]	64	1	1	5/5/5	8/4	6	3	4	16	2	Yes	Yes	No	PT, MR
PIC32MX534F064L	100	64 + 12[1]	16	1	1	5/5/5	4/4	6	4	5	16	2	Yes	Yes	Yes	PT, PF, BG
PIC32MX564F064L	100	64 + 12[1]	32	1	1	5/5/5	4/4	6	4	5	16	2	Yes	Yes	Yes	PT, PF, BG
PIC32MX564F128L	100	128 + 12[1]	32	1	1	5/5/5	4/4	6	4	5	16	2	Yes	Yes	Yes	PT, PF, BG
PIC32MX575F256L	100	256 + 12[1]	64	1	1	5/5/5	8/4	6	4	5	16	2	Yes	Yes	Yes	PT, PF, BG
PIC32MX575F512L	100	512 + 12[1]	64	1	1	5/5/5	8/4	6	4	5	16	2	Yes	Yes	Yes	PT, PF, BG

Legend: PF, PT = TQFP   MR = QFN   BG = TFBGA   TL = VTLA[5]

Note 1: This device features 12 KB boot Flash memory.

2: CTS and RTS pins may not be available for all UART modules. Refer to the **"Device Pin Tables"** section for more information.

3: Some pins between the UART, SPI and I^{2}C modules may be shared. Refer to the **"Device Pin Tables"** section for more information.

4: Refer to **34.0 "Packaging Information"** for more information.

5: 100-pin devices in the VTLA package are available upon request. Please contact your local Microchip Sales Office for details.

TABLE 6: PIN NAMES FOR 64-PIN USB, ETHERNET, AND CAN DEVICES

64-PIN QFN[3] AND TQFP (TOP VIEW)

PIC32MX764F128H
PIC32MX775F256H
PIC32MX775F512H
PIC32MX795F512H

64   1

QFN[3]   64

TQFP   1

Pin #	Full Pin Name	Pin #	Full Pin Name
1	ETXEN/PMD5/RE5	33	USBID/RF3
2	ETXD0/PMD6/RE6	34	V_{BUS}
3	ETXD1/PMD7/RE7	35	V_{USB3V3}
4	SCK2/U6TX/$\overline{U3RTS}$/PMA5/CN8/RG6	36	D-/RG3
5	SDA4/SDI2/U3RX/PMA4/CN9/RG7	37	D+/RG2
6	SCL4/SDO2/U3TX/PMA3/CN10/RG8	38	V_{DD}
7	$\overline{MCLR}$	39	OSC1/CLKI/RC12
8	$\overline{SS2}$/U6RX/$\overline{U3CTS}$/PMA2/CN11/RG9	40	OSC2/CLKO/RC15
9	V_{SS}	41	V_{SS}
10	V_{DD}	42	RTCC/AERXD1/ETXD3/IC1/INT1/RD8
11	AN5/C1IN+/V_{BUSON}/CN7/RB5	43	AERXD0/ETXD2/$\overline{SS3}$/U4RX/$\overline{U1CTS}$/SDA1/IC2/INT2/RD9
12	AN4/C1IN-/CN6/RB4	44	ECOL/AECRSDV/SCL1/IC3/PMCS2/PMA15/INT3/RD10
13	AN3/C2IN+/CN5/RB3	45	ECRS/AEREFCLK/IC4/PMCS1/PMA14/INT4/RD11
14	AN2/C2IN-/CN4/RB2	46	OC1/INT0/RD0
15	PGEC1/AN1/V_{REF}-/CV_{REF}-/CN3/RB1	47	SOSCI/CN1/RC13
16	PGED1/AN0/V_{REF}+/CV_{REF}+/PMA6/CN2/RB0	48	SOSCO/T1CK/CN0/RC14
17	PGEC2/AN6/OCFA/RB6	49	EMDIO/AEMDIO/SCK3/U4TX/$\overline{U1RTS}$/OC2/RD1
18	PGED2/AN7/RB7	50	SDA3/SDI3/U1RX/OC3/RD2
19	AV_{DD}	51	SCL3/SDO3/U1TX/OC4/RD3
20	AV_{SS}	52	OC5/IC5/PMWR/CN13/RD4
21	AN8/C2TX[2]/$\overline{SS4}$/U5RX/$\overline{U2CTS}$/C1OUT/RB8	53	PMRD/CN14/RD5
22	AN9/C2OUT/PMA7/RB9	54	AETXEN/ETXERR/CN15/RD6
23	TMS/AN10/CV_{REFOUT}/PMA13/RB10	55	ETXCLK/AERXERR/CN16/RD7
24	TDO/AN11/PMA12/RB11	56	V_{CAP}
25	V_{SS}	57	V_{DD}
26	V_{DD}	58	C1RX/AETXD1/ERXD3/RF0
27	TCK/AN12/PMA11/RB12	59	C1TX/AETXD0/ERXD2/RF1
28	TDI/AN13/PMA10/RB13	60	ERXD1/PMD0/RE0
29	AN14/C2RX[2]/SCK4/U5TX/$\overline{U2RTS}$/PMALH/PMA1/RB14	61	ERXD0/PMD1/RE1
30	AN15/EMDC/AEMDC/OCFB/PMALL/PMA0/CN12/RB15	62	ERXDV/ECRSDV/PMD2/RE2
31	AC1TX/SDA5/SDI4/U2RX/PMA9/CN17/RF4	63	ERXCLK/EREFCLKPMD3/RE3
32	AC1RX/SCL5/SDO4/U2TX/PMA8/CN18/RF5	64	ERXERR/PMD4/RE4

Note 1: Shaded pins are 5V tolerant.
2: This pin is not available on PIC32MX765F128H devices.
3: The metal plane at the bottom of the QFN device is not connected to any pins and is recommended to be connected to V_{SS} externally.

2.9 Configuration of Analog and Digital Pins During ICSP Operations

If MPLAB ICD 3 or REAL ICE is selected as a debugger, it automatically initializes all of the Analog-to-Digital input pins (ANx) as "digital" pins by setting all bits in the AD1PCFG register.

The bits in this register that correspond to the Analog-to-Digital pins that are initialized by MPLAB ICD 3 or REAL ICE, must not be cleared by the user application firmware; otherwise, communication errors will result between the debugger and the device.

If your application needs to use certain ADC pins as analog input pins during the debug session, the user application must clear the corresponding bits in the AD1PCFG register during initialization of the ADC module.

When MPLAB ICD 3 or REAL ICE is used as a programmer, the user application firmware must correctly configure the AD1PCFG register. Automatic initialization of this register is only done during debugger operation. Failure to correctly configure the register(s) will result in all ADC pins being recognized as analog input pins, resulting in the port value being read as a logic '0', which may affect user application functionality.

2.10 Unused I/Os

Unused I/O pins should not be allowed to float as inputs. They can be configured as outputs and driven to a logic-low state.

Alternatively, inputs can be reserved by connecting the pin to VSS through a 1k to 10k resistor and configuring the pin as an input.

2.11 EMI/EMC/EFT (IEC 61000-4-4 and IEC 61000-4-2) Suppression Considerations

The use of LDO regulators is preferred to reduce overall system noise and provide a cleaner power source. However, when utilizing switching Buck/Boost regulators as the local power source for PIC32 devices, as well as in electrically noisy environments or test conditions required for IEC 61000-4-4 and IEC 61000-4-2, users should evaluate the use of T-Filters (i.e., L-C-L) on the power pins, as shown in Figure 2-4. In addition to a more stable power source, use of this type of T-Filter can greatly reduce susceptibility to EMI sources and events.

FIGURE 2-4: EMI/EMC/EFT SUPPRESSION CIRCUIT

REGISTER 7-2: INTSTAT: INTERRUPT STATUS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0
	—	—	—	—	—	RIPL<2:0>[1]		
7:0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	VEC<5:0>[1]					

Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-11 **Unimplemented:** Read as '0'

bit 10-8 **RIPL<2:0>:** Requested Priority Level bits[1]

111-000 = The priority level of the latest interrupt presented to the CPU

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **VEC<5:0>:** Interrupt Vector bits[1]

11111-00000 = The interrupt vector that is presented to the CPU

Note 1: This value should only be used when the interrupt controller is configured for Single-vector mode.

REGISTER 7-3: TPTMR: TEMPORAL PROXIMITY TIMER REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	TPTMR<31:24>							
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	TPTMR<23:16>							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	TPTMR<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	TPTMR<7:0>							

Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-0 **TPTMR<31:0>:** Temporal Proximity Timer Reload bits

Used by the Temporal Proximity Timer as a reload value when the Temporal Proximity timer is triggered by an interrupt event.

REGISTER 9-4: CHEMSK: CACHE TAG MASK REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	LMASK<10:3>							
7:0	R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	U-0	U-0
	LMASK<2:0>			—	—	—	—	—

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

bit 31-16 **Unimplemented:** Write '0'; ignore read

bit 15-5 **LMASK<10:0>:** Line Mask bits

 1 = Enables mask logic to force a match on the corresponding bit position in LTAG<19:0> bits (CHETAG<23:4>) and the physical address

 0 = Only writeable for values of CHEIDX<3:0> bits (CHEACC<3:0>) equal to 0x0A and 0x0B (disables mask logic)

bit 4-0 **Unimplemented:** Write '0'; ignore read

REGISTER 9-5: CHEW0: CACHE WORD 0

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	CHEW0<31:24>							
23:16	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	CHEW0<23:16>							
15:8	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	CHEW0<15:8>							
7:0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	CHEW0<7:0>							

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

bit 31-0 **CHEW0<31:0>:** Word 0 of the cache line selected by CHEIDX<3:0> bits (CHEACC<3:0>)

 Readable only if the device is not code-protected.

REGISTER 10-7: DCHxCON: DMA CHANNEL 'x' CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0
	CHBUSY	—	—	—	—	—	—	CHCHNS[1]
7:0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	R-0	R/W-0	R/W-0
	CHEN[2]	CHAED	CHCHN	CHAEN	—	CHEDET	CHPRI<1:0>	

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **CHBUSY:** Channel Busy bit

   1 = Channel is active or has been enabled
   0 = Channel is inactive or has been disabled

bit 14-9 **Unimplemented:** Read as '0'

bit 8 **CHCHNS:** Chain Channel Selection bit[1]

   1 = Chain to channel lower in natural priority (CH1 will be enabled by CH2 transfer complete)
   0 = Chain to channel higher in natural priority (CH1 will be enabled by CH0 transfer complete)

bit 7 **CHEN:** Channel Enable bit[2]

   1 = Channel is enabled
   0 = Channel is disabled

bit 6 **CHAED:** Channel Allow Events If Disabled bit

   1 = Channel start/abort events will be registered, even if the channel is disabled
   0 = Channel start/abort events will be ignored if the channel is disabled

bit **CHCHN:** Channel Chain Enable bit

   1 = Allow channel to be chained
   0 = Do not allow channel to be chained

bit 4 **CHAEN:** Channel Automatic Enable bit

   1 = Channel is continuously enabled, and not automatically disabled after a block transfer is complete
   0 = Channel is disabled on block transfer complete

bit 3 **Unimplemented:** Read as '0'

bit 2 **CHEDET:** Channel Event Detected bit

   1 = An event has been detected
   0 = No events have been detected

bit 1-0 **CHPRI<1:0>:** Channel Priority bits

   11 = Channel has priority 3 (highest)
   10 = Channel has priority 2
   01 = Channel has priority 1
   00 = Channel has priority 0

Note 1: The chain selection bit takes effect when chaining is enabled (CHCHN = 1).

   2: When the channel is suspended by clearing this bit, the user application should poll the CHBUSY bit (if available on the device variant) to see when the channel is suspended, as it may take some clock cycles to complete a current transaction before the channel is suspended.

12.0 I/O PORTS

> **Note:** This data sheet summarizes the features of the PIC32MX5XX/6XX/7XX family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 12. "I/O Ports"** (DS60001120) in the *"PIC32 Family Reference Manual"*, which is available from the Microchip web site (www.microchip.com/PIC32).
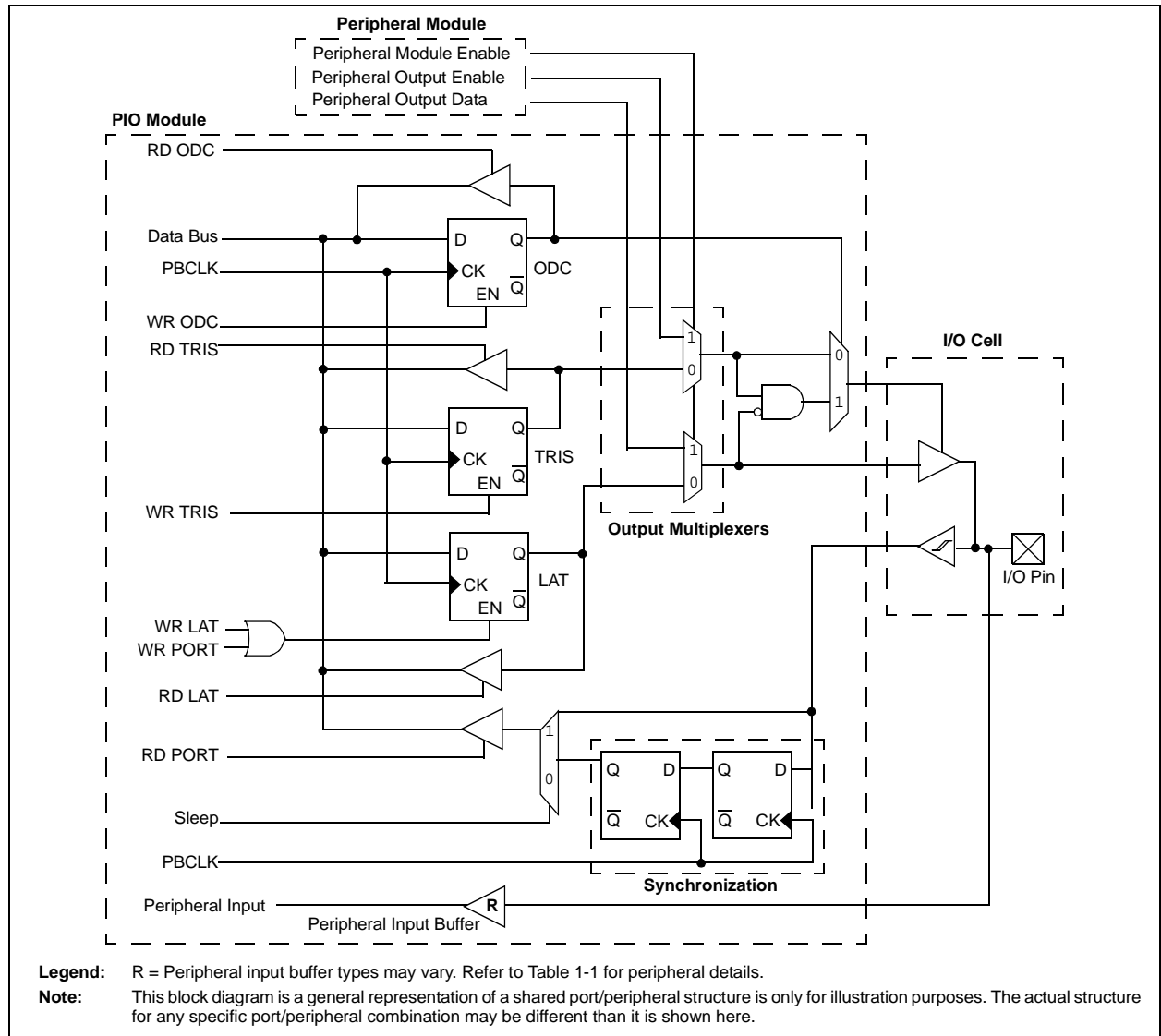
General purpose I/O pins are the simplest of peripherals. They allow the PIC32 MCU to monitor and control other devices. To add flexibility and functionality, some pins are multiplexed with alternate function(s). These functions depend on which peripheral features are on the device. In general, when a peripheral is functioning, that pin may not be used as a general purpose I/O pin.

Following are some of the key features of this module:

- Individual output pin open-drain enable/disable
- Individual input pin weak pull-up enable/disable
- Monitor selective inputs and generate interrupt when change in pin state is detected
- Operation during Sleep and Idle modes
- Fast bit manipulation using CLR, SET and INV registers

Figure 12-1 illustrates a block diagram of a typical multiplexed I/O port.

FIGURE 12-1: BLOCK DIAGRAM OF A TYPICAL MULTIPLEXED PORT STRUCTURE

Legend: R = Peripheral input buffer types may vary. Refer to Table 1-1 for peripheral details.

Note: This block diagram is a general representation of a shared port/peripheral structure is only for illustration purposes. The actual structure for any specific port/peripheral combination may be different than it is shown here.

PIC32MX5XX/6XX/7XX

18.1 Control Registers

TABLE 18-1: SPI1 THROUGH SPI4 REGISTER MAP

Virtual Address (BF80_#)	Register Name[1]	Bit Range	31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	All Resets
5E00	SPI1CON[2]	31:16	FRMEN	FRMSYNC	FRMPOL	MSSEN	FRMSYPW	FRMCNT<2:0>			—	—	—	—	—	—	SPIFE	ENHBUF	0000
		15:0	ON	—	SIDL	DISSDO	MODE32	MODE16	SMP	CKE	SSEN	CKP	MSTEN	—	STXISEL<1:0>		SRXISEL<1:0>		0000
5E10	SPI1STAT[2]	31:16	—	—	—	RXBUFELM<4:0>					—	—	—	TXBUFELM<4:0>					0000
		15:0	—	—	—	—	SPIBUSY	—	—	SPITUR	SRMT	SPIROV	SPIRBE	—	SPITBE	—	SPITBF	SPIRBF	0008
5E20	SPI1BUF[2]	31:16	DATA<31:0>																0000
		15:0																	0000
5E30	SPI1BRG[2]	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	BRG<8:0>									0000
5800	SPI3CON	31:16	FRMEN	FRMSYNC	FRMPOL	MSSEN	FRMSYPW	FRMCNT<2:0>			—	—	—	—	—	—	SPIFE	ENHBUF	0000
		15:0	ON	—	SIDL	DISSDO	MODE32	MODE16	SMP	CKE	SSEN	CKP	MSTEN	—	STXISEL<1:0>		SRXISEL<1:0>		0000
5810	SPI3STAT	31:16	—	—	—	RXBUFELM<4:0>					—	—	—	TXBUFELM<4:0>					0000
		15:0	—	—	—	—	SPIBUSY	—	—	SPITUR	SRMT	SPIROV	SPIRBE	—	SPITBE	—	SPITBF	SPIRBF	0008
5820	SPI3BUF	31:16	DATA<31:0>																0000
		15:0																	0000
5830	SPI3BRG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	BRG<8:0>									0000
5A00	SPI2CON	31:16	FRMEN	FRMSYNC	FRMPOL	MSSEN	FRMSYPW	FRMCNT<2:0>			—	—	—	—	—	—	SPIFE	ENHBUF	0000
		15:0	ON	—	SIDL	DISSDO	MODE32	MODE16	SMP	CKE	SSEN	CKP	MSTEN	—	STXISEL<1:0>		SRXISEL<1:0>		0000
5A10	SPI2STAT	31:16	—	—	—	RXBUFELM<4:0>					—	—	—	TXBUFELM<4:0>					0000
		15:0	—	—	—	—	SPIBUSY	—	—	SPITUR	SRMT	SPIROV	SPIRBE	—	SPITBE	—	SPITBF	SPIRBF	0008
5A20	SPI2BUF	31:16	DATA<31:0>																0000
		15:0																	0000
5A30	SPI2BRG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	BRG<8:0>									0000
5C00	SPI4CON	31:16	FRMEN	FRMSYNC	FRMPOL	MSSEN	FRMSYPW	FRMCNT<2:0>			—	—	—	—	—	—	SPIFE	ENHBUF	0000
		15:0	ON	—	SIDL	DISSDO	MODE32	MODE16	SMP	CKE	SSEN	CKP	MSTEN	—	STXISEL<1:0>		SRXISEL<1:0>		0000
5C10	SPI4STAT	31:16	—	—	—	RXBUFELM<4:0>					—	—	—	TXBUFELM<4:0>					0000
		15:0	—	—	—	—	SPIBUSY	—	—	SPITUR	SRMT	SPIROV	SPIRBE	—	SPITBE	—	SPITBF	SPIRBF	0008
5C20	SPI4BUF	31:16	DATA<31:0>																0000
		15:0																	0000
5C30	SPI4BRG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	BRG<8:0>									0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table except SPIxBUF have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.1.1 "CLR, SET and INV Registers"** for more information.

2: This register is not available on 64-pin devices.

REGISTER 18-1: **SPIxCON: SPI CONTROL REGISTER (CONTINUED)**

bit 15 **ON:** SPI Peripheral On bit[1]
1 = SPI Peripheral is enabled
0 = SPI Peripheral is disabled

bit 14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Stop in Idle Mode bit
1 = Discontinue operation when CPU enters in Idle mode
0 = Continue operation in Idle mode

bit 12 **DISSDO:** Disable SDOx pin bit
1 = SDOx pin is not used by the module (pin is controlled by associated PORT register)
0 = SDOx pin is controlled by the module

bit 11-10 **MODE<32,16>:** 32/16-Bit Communication Select bits

MODE32	MODE16	Communication
1	x	32-bit
0	1	16-bit
0	0	8-bit

bit 9 **SMP:** SPI Data Input Sample Phase bit
Master mode (MSTEN = 1):
1 = Input data sampled at end of data output time
0 = Input data sampled at middle of data output time

Slave mode (MSTEN = 0):
SMP value is ignored when SPI is used in Slave mode. The module always uses SMP = 0.

bit 8 **CKE:** SPI Clock Edge Select bit[3]
1 = Serial output data changes on transition from active clock state to Idle clock state (see CKP bit)
0 = Serial output data changes on transition from Idle clock state to active clock state (see CKP bit)

bit 7 **SSEN:** Slave Select Enable (Slave mode) bit
1 = $\overline{SSx}$ pin used for Slave mode
0 = $\overline{SSx}$ pin not used for Slave mode (pin is controlled by port function)

bit 6 **CKP:** Clock Polarity Select bit
1 = Idle state for clock is a high level; active state is a low level
0 = Idle state for clock is a low level; active state is a high level

bit 5 **MSTEN:** Master Mode Enable bit
1 = Master mode
0 = Slave mode

bit 4 **Unimplemented:** Read as '0'

bit 3-2 **STXISEL<1:0>:** SPI Transmit Buffer Empty Interrupt Mode bits
11 = Interrupt is generated when the buffer is not full (has one or more empty elements)
10 = Interrupt is generated when the buffer is empty by one-half or more
01 = Interrupt is generated when the buffer is completely empty
00 = Interrupt is generated when the last transfer is shifted out of SPISR and transmit operations are complete

bit 1-0 **SRXISEL<1:0>:** SPI Receive Buffer Full Interrupt Mode bits
11 = Interrupt is generated when the buffer is full
10 = Interrupt is generated when the buffer is full by one-half or more
01 = Interrupt is generated when the buffer is not empty
00 = Interrupt is generated when the last word in the receive buffer is read (i.e., buffer is empty)

Note 1: When using the 1:1 PBCLK divisor, the user's software should not read or write the peripheral's SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON bit.

2: This bit can only be written when the ON bit = 0.

3: This bit is not used in the Framed SPI mode. The user should program this bit to '0' for the Framed SPI mode (FRMEN = 1).

REGISTER 18-2: **SPIxSTAT: SPI STATUS REGISTER**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	R-0	R-0	R-0	R-0	R-0
	—	—	—	RXBUFELM<4:0>				
23:16	U-0	U-0	U-0	R-0	R-0	R-0	R-0	R-0
	—	—	—	TXBUFELM<4:0>				
15:8	U-0	U-0	U-0	U-0	R-0	U-0	U-0	R-0
	—	—	—	—	SPIBUSY	—	—	SPITUR
7:0	R-0	R/W-0	R-0	U-0	R-1	U-0	R-0	R-0
	SRMT	SPIROV	SPIRBE	—	SPITBE	—	SPITBF	SPIRBF

Legend:		
	C = Clearable bit	HS = Set in hardware
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

bit 31-29 **Unimplemented:** Read as '0'

bit 28-24 **RXBUFELM<4:0>:** Receive Buffer Element Count bits (only valid when ENHBUF = 1)

bit 23-21 **Unimplemented:** Read as '0'

bit 20-16 **TXBUFELM<4:0>:** Transmit Buffer Element Count bits (only valid when ENHBUF = 1)

bit 15-12 **Unimplemented:** Read as '0'

bit 11 **SPIBUSY:** SPI Activity Status bit

1 = SPI peripheral is currently busy with some transactions

0 = SPI peripheral is currently idle

bit 10-9 **Unimplemented:** Read as '0'

bit 8 **SPITUR:** Transmit Under Run bit

1 = Transmit buffer has encountered an underrun condition

0 = Transmit buffer has no underrun condition

This bit is only valid in Framed Sync mode; the underrun condition must be cleared by disabling/re-enabling the module.

bit 7 **SRMT:** Shift Register Empty bit (only valid when ENHBUF = 1)

1 = When SPI module shift register is empty

0 = When SPI module shift register is not empty

bit 6 **SPIROV:** Receive Overflow Flag bit

1 = A new data is completely received and discarded. The user software has not read the previous data in the SPIxBUF register.

0 = No overflow has occurred

This bit is set in hardware; can only be cleared (= 0) in software.

bit 5 **SPIRBE:** RX FIFO Empty bit (only valid when ENHBUF = 1)

1 = RX FIFO is empty (CRPTR = SWPTR)

0 = RX FIFO is not empty (CRPTR ≠ SWPTR)

bit 4 **Unimplemented:** Read as '0'

bit 3 **SPITBE:** SPI Transmit Buffer Empty Status bit

1 = Transmit buffer, SPIxTXB is empty

0 = Transmit buffer, SPIxTXB is not empty

Automatically set in hardware when SPI transfers data from SPIxTXB to SPIxSR.

Automatically cleared in hardware when SPIxBUF is written to, loading SPIxTXB.

bit 2 **Unimplemented:** Read as '0'

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REGISTER 24-12: CiFLTCON2: CAN FILTER CONTROL REGISTER 2

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FLTEN11	MSEL11<1:0>		FSEL11<4:0>				
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FLTEN10	MSEL10<1:0>		FSEL10<4:0>				
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FLTEN9	MSEL9<1:0>		FSEL9<4:0>				
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FLTEN8	MSEL8<1:0>		FSEL8<4:0>				

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31 **FLTEN11:** Filter 11 Enable bit

1 = Filter is enabled
0 = Filter is disabled

bit 30-29 **MSEL11<1:0>:** Filter 11 Mask Select bits

11 = Acceptance Mask 3 selected
10 = Acceptance Mask 2 selected
01 = Acceptance Mask 1 selected
00 = Acceptance Mask 0 selected

bit 28-24 **FSEL11<4:0>:** FIFO Selection bits

11111 = Message matching filter is stored in FIFO buffer 31
11110 = Message matching filter is stored in FIFO buffer 30
•
•
•
00001 = Message matching filter is stored in FIFO buffer 1
00000 = Message matching filter is stored in FIFO buffer 0

bit 23 **FLTEN10:** Filter 10 Enable bit

1 = Filter is enabled
0 = Filter is disabled

bit 22-21 **MSEL10<1:0>:** Filter 10 Mask Select bits

11 = Acceptance Mask 3 selected
10 = Acceptance Mask 2 selected
01 = Acceptance Mask 1 selected
00 = Acceptance Mask 0 selected

bit 20-16 **FSEL10<4:0>:** FIFO Selection bits

11111 = Message matching filter is stored in FIFO buffer 31
11110 = Message matching filter is stored in FIFO buffer 30
•
•
•
00001 = Message matching filter is stored in FIFO buffer 1
00000 = Message matching filter is stored in FIFO buffer 0

Note: The bits in this register can only be modified if the corresponding filter enable (FLTENn) bit is '0'.

REGISTER 24-14: CiFLTCON4: CAN FILTER CONTROL REGISTER 4

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FLTEN19	MSEL19<1:0>		FSEL19<4:0>				
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FLTEN18	MSEL18<1:0>		FSEL18<4:0>				
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FLTEN17	MSEL17<1:0>		FSEL17<4:0>				
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FLTEN16	MSEL16<1:0>		FSEL16<4:0>				

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31 **FLTEN19:** Filter 19 Enable bit

1 = Filter is enabled
0 = Filter is disabled

bit 30-29 **MSEL19<1:0>:** Filter 19 Mask Select bits

11 = Acceptance Mask 3 selected
10 = Acceptance Mask 2 selected
01 = Acceptance Mask 1 selected
00 = Acceptance Mask 0 selected

bit 28-24 **FSEL19<4:0>:** FIFO Selection bits

11111 = Message matching filter is stored in FIFO buffer 31
11110 = Message matching filter is stored in FIFO buffer 30
•
•
•
00001 = Message matching filter is stored in FIFO buffer 1
00000 = Message matching filter is stored in FIFO buffer 0

bit 23 **FLTEN18:** Filter 18 Enable bit

1 = Filter is enabled
0 = Filter is disabled

bit 22-21 **MSEL18<1:0>:** Filter 18 Mask Select bits

11 = Acceptance Mask 3 selected
10 = Acceptance Mask 2 selected
01 = Acceptance Mask 1 selected
00 = Acceptance Mask 0 selected

bit 20-16 **FSEL18<4:0>:** FIFO Selection bits

11111 = Message matching filter is stored in FIFO buffer 31
11110 = Message matching filter is stored in FIFO buffer 30
•
•
•
00001 = Message matching filter is stored in FIFO buffer 1
00000 = Message matching filter is stored in FIFO buffer 0

Note: The bits in this register can only be modified if the corresponding filter enable (FLTENn) bit is '0'.

REGISTER 24-14: CiFLTCON4: CAN FILTER CONTROL REGISTER 4 (CONTINUED)

bit 15   **FLTEN17:** Filter 13 Enable bit

1 = Filter is enabled
0 = Filter is disabled

bit 14-13   **MSEL17<1:0>:** Filter 17 Mask Select bits

11 = Acceptance Mask 3 selected
10 = Acceptance Mask 2 selected
01 = Acceptance Mask 1 selected
00 = Acceptance Mask 0 selected

bit 12-8   **FSEL17<4:0>:** FIFO Selection bits

11111 = Message matching filter is stored in FIFO buffer 31
11110 = Message matching filter is stored in FIFO buffer 30
•
•
•
00001 = Message matching filter is stored in FIFO buffer 1
00000 = Message matching filter is stored in FIFO buffer 0

bit 7   **FLTEN16:** Filter 16 Enable bit

1 = Filter is enabled
0 = Filter is disabled

bit 6-5   **MSEL16<1:0>:** Filter 16 Mask Select bits

11 = Acceptance Mask 3 selected
10 = Acceptance Mask 2 selected
01 = Acceptance Mask 1 selected
00 = Acceptance Mask 0 selected

bit 4-0   **FSEL16<4:0>:** FIFO Selection bits

11111 = Message matching filter is stored in FIFO buffer 31
11110 = Message matching filter is stored in FIFO buffer 30
•
•
•
00001 = Message matching filter is stored in FIFO buffer 1
00000 = Message matching filter is stored in FIFO buffer 0

Note: The bits in this register can only be modified if the corresponding filter enable (FLTENn) bit is '0'.

REGISTER 25-11: ETHRXFC: ETHERNET CONTROLLER RECEIVE FILTER CONFIGURATION REGISTER (CONTINUED)

bit 7 **CRCERREN:** CRC Error Collection Enable bit

1 = The received packet CRC must be invalid for the packet to be accepted

0 = Disable CRC Error Collection filtering

This bit allows the user to collect all packets that have an invalid CRC.

bit 6 **CRCOKEN:** CRC OK Enable bit

1 = The received packet CRC must be valid for the packet to be accepted

0 = Disable CRC filtering

This bit allows the user to reject all packets that have an invalid CRC.

bit 5 **RUNTERREN:** Runt Error Collection Enable bit

1 = The received packet must be a runt packet for the packet to be accepted

0 = Disable Runt Error Collection filtering

This bit allows the user to collect all packets that are runt packets. For this filter, a runt packet is defined as any packet with a size of less than 64 bytes (when CRCOKEN = 0) or any packet with a size of less than 64 bytes that has a valid CRC (when CRCOKEN = 1).

bit 4 **RUNTEN:** Runt Enable bit

1 = The received packet must not be a runt packet for the packet to be accepted

0 = Disable Runt filtering

This bit allows the user to reject all runt packets. For this filter, a runt packet is defined as any packet with a size of less than 64 bytes.

bit 3 **UCEN:** Unicast Enable bit

1 = Enable Unicast Filtering

0 = Disable Unicast Filtering

This bit allows the user to accept all unicast packets whose Destination Address matches the Station Address.

bit 2 **NOTMEEN:** Not Me Unicast Enable bit

1 = Enable Not Me Unicast Filtering

0 = Disable Not Me Unicast Filtering

This bit allows the user to accept all unicast packets whose Destination Address does not match the Station Address.

bit 1 **MCEN:** Multicast Enable bit

1 = Enable Multicast Filtering

0 = Disable Multicast Filtering

This bit allows the user to accept all Multicast Address packets.

bit 0 **BCEN:** Broadcast Enable bit

1 = Enable Broadcast Filtering

0 = Disable Broadcast Filtering

This bit allows the user to accept all Broadcast Address packets.

Note 1: XOR = True when either one or the other conditions are true, but not both.

2: This Hash Table Filter match is active regardless of the value of the HTEN bit.

3: This Magic Packet Filter match is active regardless of the value of the MPEN bit.

Note 1: This register is only used for RX operations.

2: The bits in this register may only be changed while the RXEN bit (ETHCON1<8>) = 0.

REGISTER 25-22: ETHALGNERR: ETHERNET CONTROLLER ALIGNMENT ERRORS STATISTICS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	ALGNERRCNT<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	ALGNERRCNT<7:0>							

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **ALGNERRCNT<15:0>:** Alignment Error Count bits

Increment count for frames with alignment errors. Note that an alignment error is a frame that has an FCS error and the frame length in bits is not an integral multiple of 8 bits (a.k.a., dribble nibble)

Note 1:	This register is only used for RX operations.
2:	This register is automatically cleared by hardware after a read operation, unless the byte enables for bytes 0/1 are '0'.
3:	It is recommended to use the SET, CLR, or INV registers to set or clear any bit in this register. Setting or clearing any bits in this register should be only done for debug/test purposes.

27.0 COMPARATOR VOLTAGE REFERENCE (CVREF)

Note: This data sheet summarizes the features of the PIC32MX5XX/6XX/7XX family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 20. "Comparator Voltage Reference (CVREF)"** (DS60001109) in the *"PIC32 Family Reference Manual"*, which is available from the Microchip web site (www.microchip.com/PIC32).
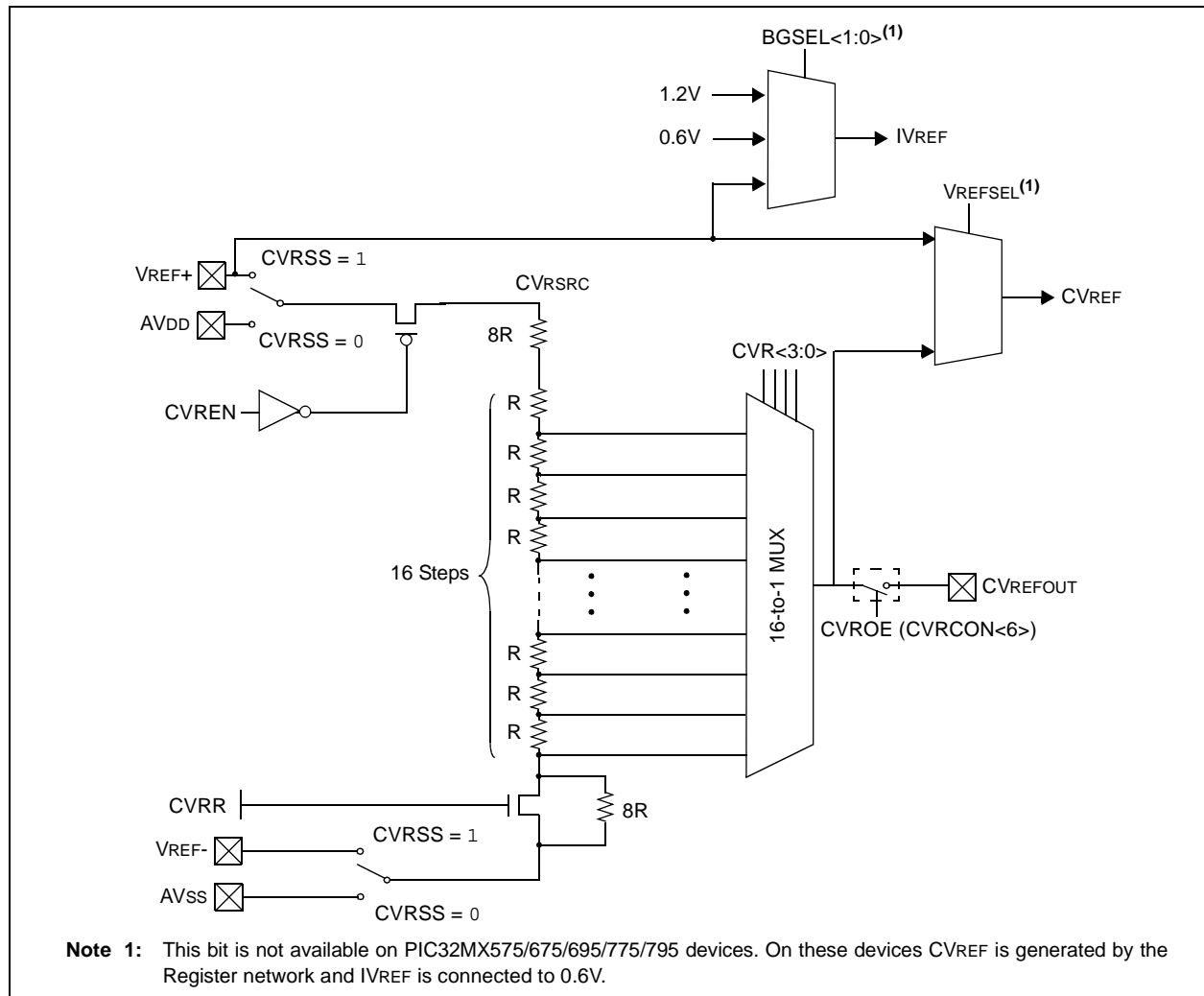
The CVREF module is a 16-tap, resistor ladder network that provides a selectable reference voltage. Although its primary purpose is to provide a reference for the analog comparators, it also may be used independently of them.

A block diagram of the module is illustrated in Figure 27-1. The resistor ladder is segmented to provide two ranges of voltage reference values and has a power-down function to conserve power when the reference is not being used. The module's supply reference can be provided from either device VDD/VSS or an external voltage reference. The CVREF output is available for the comparators and typically available for pin output.

Key features of the CVREF module include:

- High and low range selection
- Sixteen output levels available for each range
- Internally connected to comparators to conserve device pins
- Output can be connected to a pin

FIGURE 27-1: **COMPARATOR VOLTAGE REFERENCE MODULE BLOCK DIAGRAM**

Note 1: This bit is not available on PIC32MX575/675/695/775/795 devices. On these devices CVREF is generated by the Register network and IVREF is connected to 0.6V.

REGISTER 29-1:   DEVCFG0: DEVICE CONFIGURATION WORD 0 (CONTINUED)

bit 3   **ICESEL:** In-Circuit Emulator/Debugger Communication Channel Select bit

     1 = PGEC2/PGED2 pair is used
     0 = PGEC1/PGED1 pair is used

bit 2   **Reserved:** Write '1'

bit 1-0   **DEBUG<1:0>:** Background Debugger Enable bits (forced to '11' if code-protect is enabled)

     11 = Debugger is disabled
     10 = Debugger is enabled
     01 = Reserved (same as '11' setting)
     00 = Reserved (same as '11' setting)

FIGURE 32-7: **INPUT CAPTURE (CAPx) TIMING CHARACTERISTICS**

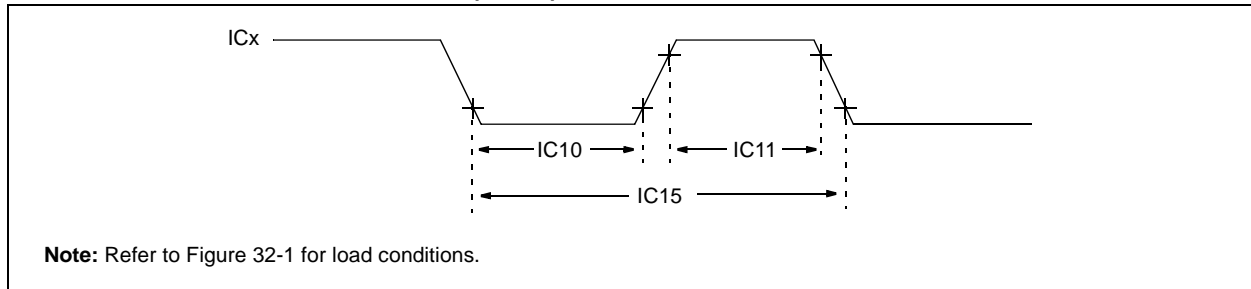**Note:** Refer to Figure 32-1 for load conditions.

TABLE 32-25: INPUT CAPTURE MODULE TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-Temp				
Param. No.	Symbol	Characteristics[1]	Min.	Max.	Units	Conditions	
IC10	T_{CCL}	ICx Input Low Time	[(12.5 ns or 1 T_{PB})/N] + 25 ns	—	ns	Must also meet parameter IC15.	N = prescale value (1, 4, 16)
IC11	T_{CCH}	ICx Input High Time	[(12.5 ns or 1 T_{PB})/N] + 25 ns	—	ns	Must also meet parameter IC15.	
IC15	T_{CCP}	ICx Input Period	[(25 ns or 2 T_{PB})/N] + 50 ns	—	ns	—	

Note 1: These parameters are characterized, but not tested in manufacturing.

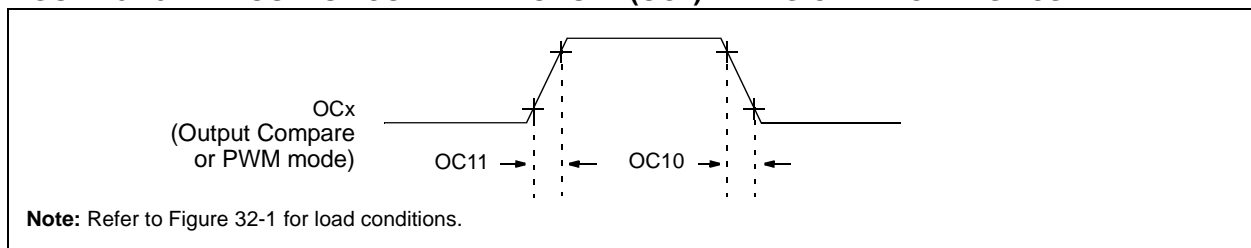**FIGURE 32-8:** **OUTPUT COMPARE MODULE (OCx) TIMING CHARACTERISTICS**

Note: Refer to Figure 32-1 for load conditions.

TABLE 32-26: OUTPUT COMPARE MODULE TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-Temp				
Param. No.	Symbol	Characteristics[1]	Min.	Typical[2]	Max.	Units	Conditions
OC10	T_{CCF}	OCx Output Fall Time	—	—	—	ns	See parameter DO32
OC11	T_{CCR}	OCx Output Rise Time	—	—	—	ns	See parameter DO31

Note 1: These parameters are characterized, but not tested in manufacturing.

2: Data in "Typical" column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

TABLE 32-36: ADC MODULE SPECIFICATIONS

Param. No.	Symbol	Characteristics	Min.	Typical	Max.	Units	Conditions
AC CHARACTERISTICS			**Standard Operating Conditions (see Note 5): 2.5V to 3.6V (unless otherwise stated)** Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-Temp				
Device Supply							
AD01	AVDD	Module VDD Supply	Greater of VDD – 0.3 or 2.5	—	Lesser of VDD + 0.3 or 3.6	V	—
AD02	AVSS	Module VSS Supply	VSS	—	VSS + 0.3	V	—
Reference Inputs							
AD05 AD05a	VREFH	Reference Voltage High	AVSS + 2.0 2.5	— —	AVDD 3.6	V V	**(Note 1)** VREFH = AVDD **(Note 3)**
AD06	VREFL	Reference Voltage Low	AVSS	—	VREFH – 2.0	V	**(Note 1)**
AD07	VREF	Absolute Reference Voltage (VREFH – VREFL)	2.0	—	AVDD	V	**(Note 3)**
AD08 AD08a	IREF	Current Drain	— —	250 —	400 3	µA µA	ADC operating ADC off
Analog Input							
AD12	VINH-VINL	Full-Scale Input Span	VREFL	—	VREFH	V	—
AD13	VINL	Absolute VINL Input Voltage	AVSS – 0.3	—	AVDD/2	V	—
AD14	VIN	Absolute Input Voltage	AVSS – 0.3	—	AVDD + 0.3	V	—
AD15		Leakage Current	—	±0.001	±0.610	µA	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.3V Source Impedance = 10 kΩ
AD17	RIN	Recommended Impedance of Analog Voltage Source	—	—	5K	Ω	**(Note 1)**
ADC Accuracy – Measurements with External VREF+/VREF-							
AD20c	Nr	Resolution	10 data bits			bits	—
AD21c	INL	Integral Nonlinearity	> -1	—	< 1	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.3V
AD22c	DNL	Differential Nonlinearity	> -1	—	< 1	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.3V **(Note 2)**
AD23c	GERR	Gain Error	> -1	—	< 1	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.3V
AD24c	EOFF	Offset Error	> -1	—	< 1	LSb	VINL = AVSS = 0V, AVDD = 3.3V
AD25c	—	Monotonicity	—	—	—	—	Guaranteed

Note 1: These parameters are not characterized or tested in manufacturing.

2: With no missing codes.

3: These parameters are characterized, but not tested in manufacturing.

4: Characterized with a 1 kHz sine wave.

5: The ADC module is functional at VBORMIN < VDD < 2.5V, but with degraded performance. Unless otherwise stated, module functionality is tested, but not characterized.

Revision J (September 2016)

This revision includes typographical and formatting updates throughout the data sheet text. In addition, all SFR Register maps were moved from the Memory chapter to their respective peripheral chapters.

All other major updates are referenced by their respective section in Table B-7.

TABLE B-7: MAJOR SECTION UPDATES

Section Name	Update Description
"32-bit Microcontrollers (up to 512 KB Flash and 128 KB SRAM) with Graphics Interface, USB, CAN, and Ethernet"	Updated Communication Interfaces for LIN support to 2.1.
	Updated Qualification and Class B Support to AEC-Q100 REVH.
2.0 "Guidelines for Getting Started with 32-bit MCUs"	The Recommended Minimum Connection diagram was updated (see Figure 2-1).
	The Example of $\overline{MCLR}$ Pin Connections diagram was updated (see Figure 2-2).
	2.11 "EMI/EMC/EFT (IEC 61000-4-4 and IEC 61000-4-2) Suppression Considerations" was added.
4.0 "Memory Organization"	The SFR Memory Map was added (see Table 4-1).
7.0 "Interrupt Controller"	The UART interrupt sources were updated in the Interrupt IRQ, Vector, and Bit location table (see Table 7-1).
8.0 "Oscillator Configuration"	Updated the bit value definitions for the TUN<5:0> bits in the OCSTUN register (see Register 8-2).
15.0 "Watchdog Timer (WDT)"	The content in this chapter was relocated from the Special Features chapter to its own chapter.
18.0 "Serial Peripheral Interface (SPI)"	The register map tables were combined (see Table 18-1).
19.0 "Inter-Integrated Circuit (I²C)"	The register map tables were combined (see Table 19-1).
	The PMADDR register was updated (see Register 21-3).
21.0 "Parallel Master Port (PMP)"	The bit value definitions for the ADRMUX<1:0> and CSF<1:0> bits in the PMCON register were updated (see Register 21-1).
29.0 "Special Features"	Removed the duplicate bit value definition for '010' in the DEVCFG2 register (see Register 29-3).
	Note 1 was added to the Programming, Debugging, and Trace Ports block diagram (see Figure 29-2).
	The DDPCON register was relocated (see Register 29-6).
	The Device ID, Revision, and Configuration Summary was updated (see Table 29-2).