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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

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Details

Product Status	Active
Core Processor	MIPS32® M4K™
Core Size	32-Bit Single-Core
Speed	80MHz
Connectivity	CANbus, Ethernet, I ² C, SPI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	53
Program Memory Size	512KB (512K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	64K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	A/D 16x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	64-TQFP
Supplier Device Package	64-TQFP (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mx775f512ht-80v-pt

PIC32MX5XX/6XX/7XX

TABLE 2: PIC32MX6XX USB AND ETHERNET FEATURES

USB and Ethernet																
Device	Pins	Program Memory (KB)	Data Memory (KB)	USB	Ethernet	Timers/Capture/Compare	DMA Channels (Programmable/Dedicated)	UART ^(2,3)	SPI ⁽³⁾	I ² C ⁽³⁾	10-bit 1 Msps ADC (Channels)	Comparators	PMP/PSP	JTAG	Trace	Packages ⁽⁴⁾
PIC32MX664F064H	64	64 + 12 ⁽¹⁾	32	1	1	5/5/5	4/4	6	3	4	16	2	Yes	Yes	No	PT, MR
PIC32MX664F128H	64	128 + 12 ⁽¹⁾	32	1	1	5/5/5	4/4	6	3	4	16	2	Yes	Yes	No	PT, MR
PIC32MX675F256H	64	256 + 12 ⁽¹⁾	64	1	1	5/5/5	8/4	6	3	4	16	2	Yes	Yes	No	PT, MR
PIC32MX675F512H	64	512 + 12 ⁽¹⁾	64	1	1	5/5/5	8/4	6	3	4	16	2	Yes	Yes	No	PT, MR
PIC32MX695F512H	64	512 + 12 ⁽¹⁾	128	1	1	5/5/5	8/4	6	3	4	16	2	Yes	Yes	No	PT, MR
PIC32MX664F064L	100	64 + 12 ⁽¹⁾	32	1	1	5/5/5	4/4	6	4	5	16	2	Yes	Yes	Yes	PT, PF, BG
PIC32MX664F128L	100	128 + 12 ⁽¹⁾	32	1	1	5/5/5	4/4	6	4	5	16	2	Yes	Yes	Yes	PT, PF, BG
PIC32MX675F256L	100	256 + 12 ⁽¹⁾	64	1	1	5/5/5	8/4	6	4	5	16	2	Yes	Yes	Yes	PT, PF, BG
PIC32MX675F512L	100	512 + 12 ⁽¹⁾	64	1	1	5/5/5	8/4	6	4	5	16	2	Yes	Yes	Yes	PT, PF, BG, TL
PIC32MX695F512L	100	512 + 12 ⁽¹⁾	128	1	1	5/5/5	8/4	6	4	5	16	2	Yes	Yes	Yes	PT, PF, BG, TL

Legend: PF, PT = TQFP MR = QFN BG = TFBGA TL = VTLA⁽⁵⁾

Note 1: This device features 12 KB boot Flash memory.

2: CTS and RTS pins may not be available for all UART modules. Refer to the “**Device Pin Tables**” section for more information.

3: Some pins between the UART, SPI and I²C modules may be shared. Refer to the “**Device Pin Tables**” section for more information.

4: Refer to **34.0 “Packaging Information”** for more information.

5: 100-pin devices other than those listed here are available in the VTLA package upon request. Please contact your local Microchip Sales Office for details.

PIC32MX5XX/6XX/7XX

TABLE 9: PIN NAMES FOR 100-PIN USB, ETHERNET, AND CAN DEVICES

100-PIN TQFP (TOP VIEW)			
PIC32MX764F128L PIC32MX775F256L PIC32MX775F512L PIC32MX795F512L			
		100	1
Pin #	Full Pin Name	Pin #	Full Pin Name
1	AERXERR/RG15	36	Vss
2	VDD	37	VDD
3	PMD5/RE5	38	TCK/RA1
4	PMD6/RE6	39	AC1TX/SCK4/U5TX/U2RTS/RF13
5	PMD7/RE7	40	AC1RX/SS4/U5RX/U2CTS/RF12
6	T2CK/RC1	41	AN12/ERXD0/AECRS/PMA11/RB12
7	T3CK/AC2TX ⁽¹⁾ /RC2	42	AN13/ERXD1/AECOL/PMA10/RB13
8	T4CK/AC2RX ⁽¹⁾ /RC3	43	AN14/ERXD2/AETXD3/PMALH/PMA1/RB14
9	T5CK/SD11/RC4	44	AN15/ERXD3/AETXD2/OCFB/PMALL/PMA0/CN12/RB15
10	ECOL/SCK2/U6TX/U3RTS/PMA5/CN8/RG6	45	Vss
11	ECRS/SDA4/SDI2/U3RX/PMA4/CN9/RG7	46	VDD
12	ERXDVI/AERXDV/ECRS/SDV/AECRS/SDV/SCL4/SDO2/U3TX/PMA3/CN10/RG8	47	AETXD0/SS3/U4RX/U1CTS/CN20/RD14
13	MCLR	48	AETXD1/SCK3/U4TX/U1RTS/CN21/RD15
14	ERXCLK/AERXCLK/EREFCLK/AEREFCLK/SS2/U6RX/U3CTS/PMA2/CN11/RG9	49	SDA5/SDI4/U2RX/PMA9/CN17/RF4
15	Vss	50	SCL5/SDO4/U2TX/PMA8/CN18/RF5
16	VDD	51	USBID/RF3
17	TMS/RA0	52	SDA3/SDI3/U1RX/RF2
18	AERXD0/INT1/RE8	53	SCL3/SDO3/U1TX/RF8
19	AERXD1/INT2/RE9	54	VBUS
20	AN5/C1IN+/VBUSON/CN7/RB5	55	VUSB3V3
21	AN4/C1IN-/CN6/RB4	56	D-/RG3
22	AN3/C2IN+/CN5/RB3	57	D+/RG2
23	AN2/C2IN-/CN4/RB2	58	SCL2/RA2
24	PGEC1/AN1/CN3/RB1	59	SDA2/RA3
25	PGED1/AN0/CN2/RB0	60	TDI/RA4
26	PGEC2/AN6/OCFA/RB6	61	TDO/RA5
27	PGED2/AN7/RB7	62	VDD
28	VREF-/CVREF-/AERXD2/PMA7/RA9	63	OSC1/CLKI/RC12
29	VREF+/CVREF+/AERXD3/PMA6/RA10	64	OSC2/CLKO/RC15
30	AVDD	65	Vss
31	AVss	66	AETXCLK/SCL1/INT3/RA14
32	AN8/C1OUT/RB8	67	AETXEN/SDA1/INT4/RA15
33	AN9/C2OUT/RB9	68	RTCC/EMDIO/AEMDIO/IC1/RD8
34	AN10/CVREFOUT/PMA13/RB10	69	SS1/IC2/RD9
35	AN11/ERXERR/AETXERR/PMA12/RB11	70	SCK1/IC3/PMCS2/PMA15/RD10

Note 1: This pin is not available on PIC32MX764F128L devices.
2: Shaded pins are 5V tolerant.

PIC32MX5XX/6XX/7XX

TABLE 1-1: PINOUT I/O DESCRIPTIONS (CONTINUED)

Pin Name	Pin Number ⁽¹⁾				Pin Type	Buffer Type	Description
	64-Pin QFN/TQFP	100-Pin TQFP	121-Pin TFBGA	124-pin VTLA			
AC2TX	—	7	E4	B4	O	—	Alternate CAN2 bus transmit pin
ERXD0	61	41	J7	B23	I	ST	Ethernet Receive Data 0 ⁽²⁾
ERXD1	60	42	L7	A28	I	ST	Ethernet Receive Data 1 ⁽²⁾
ERXD2	59	43	K7	B24	I	ST	Ethernet Receive Data 2 ⁽²⁾
ERXD3	58	44	L8	A29	I	ST	Ethernet Receive Data 3 ⁽²⁾
ERXERR	64	35	J5	B20	I	ST	Ethernet receive error input ⁽²⁾
ERXDV	62	12	F2	A8	I	ST	Ethernet receive data valid ⁽²⁾
ECRSDV	62	12	F2	A8	I	ST	Ethernet carrier sense data valid ⁽²⁾
ERXCLK	63	14	F3	A9	I	ST	Ethernet receive clock ⁽²⁾
EREFCLK	63	14	F3	A9	I	ST	Ethernet reference clock ⁽²⁾
ETXD0	2	88	A6	A60	O	—	Ethernet Transmit Data 0 ⁽²⁾
ETXD1	3	87	B6	B49	O	—	Ethernet Transmit Data 1 ⁽²⁾
ETXD2	43	79	A9	B43	O	—	Ethernet Transmit Data 2 ⁽²⁾
ETXD3	42	80	D8	A54	O	—	Ethernet Transmit Data 3 ⁽²⁾
ETXERR	54	89	E6	B50	O	—	Ethernet transmit error ⁽²⁾
ETXEN	1	83	D7	B45	O	—	Ethernet transmit enable ⁽²⁾
ETXCLK	55	84	C7	A56	I	ST	Ethernet transmit clock ⁽²⁾
ECOL	44	10	E3	A7	I	ST	Ethernet collision detect ⁽²⁾
ECRS	45	11	F4	B6	I	ST	Ethernet carrier sense ⁽²⁾
EMDC	30	71	C11	A46	O	—	Ethernet management data clock ⁽²⁾
EMDIO	49	68	E9	B37	I/O	—	Ethernet management data ⁽²⁾
AERXD0	43	18	G1	A11	I	ST	Alternate Ethernet Receive Data 0 ⁽²⁾
AERXD1	42	19	G2	B10	I	ST	Alternate Ethernet Receive Data 1 ⁽²⁾
AERXD2	—	28	L2	A21	I	ST	Alternate Ethernet Receive Data 2 ⁽²⁾
AERXD3	—	29	K3	B17	I	ST	Alternate Ethernet Receive Data 3 ⁽²⁾
AERXERR	55	1	B2	A2	I	ST	Alternate Ethernet receive error input ⁽²⁾
AERXDV	—	12	F2	A8	I	ST	Alternate Ethernet receive data valid ⁽²⁾
AECRSDV	44	12	F2	A8	I	ST	Alternate Ethernet carrier sense data valid ⁽²⁾
AERXCLK	—	14	F3	A9	I	ST	Alternate Ethernet receive clock ⁽²⁾
AEREFCLK	45	14	F3	A9	I	ST	Alternate Ethernet reference clock ⁽²⁾
AETXD0	59	47	L9	B26	O	—	Alternate Ethernet Transmit Data 0 ⁽²⁾
AETXD1	58	48	K9	A31	O	—	Alternate Ethernet Transmit Data 1 ⁽²⁾
AETXD2	—	44	L8	A29	O	—	Alternate Ethernet Transmit Data 2 ⁽²⁾
AETXD3	—	43	K7	B24	O	—	Alternate Ethernet Transmit Data 3 ⁽²⁾
AETXERR	—	35	J5	B20	O	—	Alternate Ethernet transmit error ⁽²⁾
AETXEN	54	67	E8	A44	O	—	Alternate Ethernet transmit enable ⁽²⁾
AETXCLK	—	66	E11	B36	I	ST	Alternate Ethernet transmit clock ⁽²⁾
AECOL	—	42	L7	A28	I	ST	Alternate Ethernet collision detect ⁽²⁾

Legend: CMOS = CMOS compatible input or output
ST = Schmitt Trigger input with CMOS levels
TTL = TTL input buffer

Analog = Analog input P = Power
O = Output I = Input

Note 1: Pin numbers are only provided for reference. See the “**Device Pin Tables**” section for device pin availability.

2: See **25.0 “Ethernet Controller”** for more information.

2.5 ICSP Pins

The PGECx and PGEDx pins are used for In-Circuit Serial Programming™ (ICSP™) and debugging. It is recommended to keep the trace length between the ICSP connector and the ICSP pins on the device as short as possible. If the ICSP connector is expected to experience an ESD event, a series resistor is recommended, with the value in the range of a few tens of Ohms, not to exceed 100 Ohms.

Pull-up resistors, series diodes and capacitors on the PGECx and PGEDx pins are not recommended as they will interfere with the programmer/debugger communications to the device. If such discrete components are an application requirement, they should be removed from the circuit during programming and debugging. Alternatively, refer to the AC/DC characteristics and timing requirements information in the respective device Flash programming specification for information on capacitive loading limits and pin input voltage high (V_{IH}) and input low (V_{IL}) requirements.

Ensure that the “Communication Channel Select” (i.e., PGECx/PGEDx pins) programmed into the device matches the physical connections for the ICSP to MPLAB® ICD 3 or MPLAB® REAL ICE™.

For more information on ICD 3 and REAL ICE connection requirements, refer to the following documents that are available on the Microchip web site.

- “Using MPLAB® ICD 3” (poster) (DS50001765)
- “MPLAB® ICD 3 Design Advisory” (DS50001764)
- “MPLAB® REAL ICE™ In-Circuit Emulator User’s Guide” (DS50001616)
- “Using MPLAB® REAL ICE™ Emulator” (poster) (DS50001749)

2.6 JTAG

The TMS, TDO, TDI and TCK pins are used for testing and debugging according to the Joint Test Action Group (JTAG) standard. It is recommended to keep the trace length between the JTAG connector and the JTAG pins on the device as short as possible. If the JTAG connector is expected to experience an ESD event, a series resistor is recommended, with the value in the range of a few tens of Ohms, not to exceed 100 Ohms.

Pull-up resistors, series diodes and capacitors on the TMS, TDO, TDI and TCK pins are not recommended as they will interfere with the programmer/debugger communications to the device. If such discrete components are an application requirement, they should be removed from the circuit during programming and debugging. Alternatively, refer to the AC/DC characteristics and timing requirements information in the respective device Flash programming specification for information on capacitive loading limits and pin input voltage high (V_{IH}) and input low (V_{IL}) requirements.

2.7 Trace

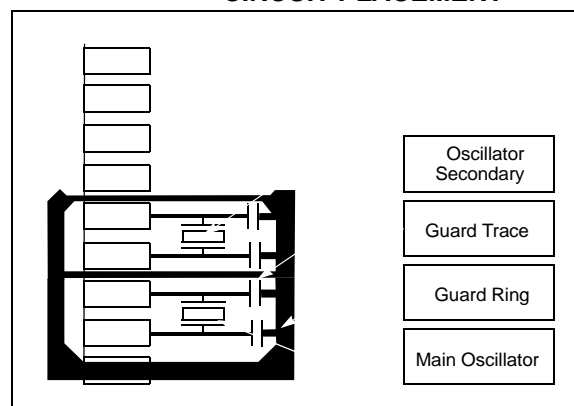
The trace pins can be connected to a hardware-trace-enabled programmer to provide a compress real time instruction trace. When used for trace the TRD3, TRD2, TRD1, TRD0 and TRCLK pins should be dedicated for this use. The trace hardware requires a 22Ω series resistor between the trace pins and the trace connector.

2.8 External Oscillator Pins

Many MCUs have options for at least two oscillators: a high-frequency primary oscillator and a low-frequency secondary oscillator. Refer to **Section 8.0 “Oscillator Configuration”** for details.

The oscillator circuit should be placed on the same side of the board as the device. Also, place the oscillator circuit close to the respective oscillator pins, not exceeding one-half inch (12 mm) distance between them. The load capacitors should be placed next to the oscillator itself, on the same side of the board. Use a grounded copper pour around the oscillator circuit to isolate them from surrounding circuits. The grounded copper pour should be routed directly to the MCU ground. Do not run any signal traces or power traces inside the ground pour. Also, if using a two-sided board, avoid any traces on the other side of the board where the crystal is placed. A suggested layout is illustrated in Figure 2-3.

FIGURE 2-3: SUGGESTED OSCILLATOR CIRCUIT PLACEMENT



6.0 RESETS

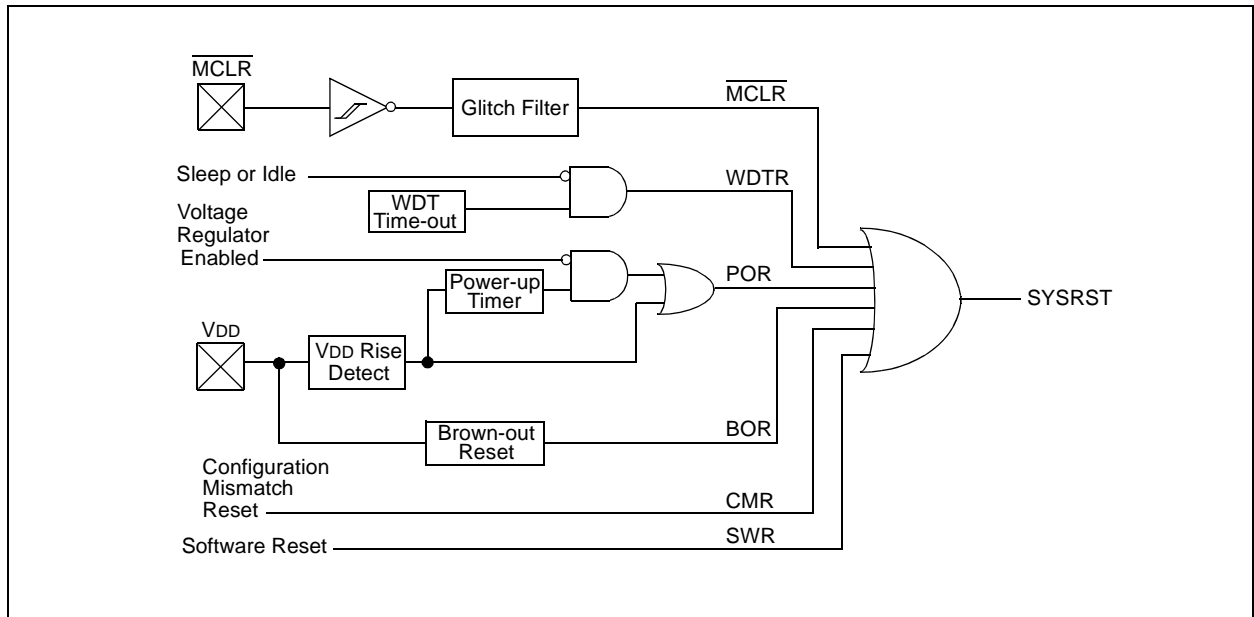
Note: This data sheet summarizes the features of the PIC32MX5XX/6XX/7XX family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 7. “Resets”** (DS60001118) in the “PIC32 Family Reference Manual”, which is available from the Microchip web site (www.microchip.com/PIC32).

- Power-on Reset (POR)
- Master Clear Reset pin ($\overline{\text{MCLR}}$)
- Software Reset (SWR)
- Watchdog Timer Reset (WDTR)
- Brown-out Reset (BOR)
- Configuration Mismatch Reset (CMR)

A simplified block diagram of the Reset module is illustrated in Figure 6-1.

The Reset module combines all Reset sources and controls the device Master Reset signal, SYSRST. The following is a list of device Reset sources:

FIGURE 6-1: SYSTEM RESET BLOCK DIAGRAM



REGISTER 9-3: CHETAG: CACHE TAG REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	LTAGBOOT	—	—	—	—	—	—	—
23:16	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	LTAG<19:12>							
15:8	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	LTAG<11:4>							
7:0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-0	R/W-0	R/W-1	U-0
	LTAG<3:0>				LVALID	LLOCK	LTYPE	—

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31 **LTAGBOOT:** Line Tag Address Boot bit

1 = The line is in the 0x1D000000 (physical) area of memory

0 = The line is in the 0x1FC00000 (physical) area of memory

bit 30-24 **Unimplemented:** Write '0'; ignore read

bit 23-4 **LTAG<19:0>:** Line Tag Address bits

LTAG<19:0> bits are compared against physical address to determine a hit. Because its address range and position of PFM in kernel space and user space, the LTAG PFM address is identical for virtual addresses, (system) physical addresses, and PFM physical addresses.

bit 3 **LVALID:** Line Valid bit

1 = The line is valid and is compared to the physical address for hit detection

0 = The line is not valid and is not compared to the physical address for hit detection

bit 2 **LLOCK:** Line Lock bit

1 = The line is locked and will not be replaced

0 = The line is not locked and can be replaced

bit 1 **LTYPE:** Line Type bit

1 = The line caches instruction words

0 = The line caches data words

bit 0 **Unimplemented:** Write '0'; ignore read

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REGISTER 9-8: CHEW3: CACHE WORD 3

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	CHEW3<31:24>							
23:16	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	CHEW3<23:16>							
15:8	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	CHEW3<15:8>							
7:0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	CHEW3<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **CHEW3<31:0>**: Word 3 of the cache line selected by CHEIDX<3:0> bits (CHEACC<3:0>)
Readable only if the device is not code-protected.

Note: This register is a window into the cache data array and is only readable if the device is not code-protected.

REGISTER 9-9: CHELRU: CACHE LRU REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	R-0
	—	—	—	—	—	—	—	CHELRU<24>
23:16	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	CHELRU<23:16>							
15:8	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	CHELRU<15:8>							
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	CHELRU<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-25 **Unimplemented:** Write '0'; ignore read

bit 24-0 **CHELRU<24:0>**: Cache Least Recently Used State Encoding bits
Indicates the pseudo-LRU state of the cache.

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REGISTER 11-1: U1OTGIR: USB OTG INTERRUPT STATUS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/WC-0, HS	R/WC-0, HS	R/WC-0, HS	R/WC-0, HS	R/WC-0, HS	R/WC-0, HS	U-0	R/WC-0, HS
	IDIF	T1MSECIF	LSTATEIF	ACTVIF	SESVDIF	SESENDIF	—	VBUSVDIF

Legend:	WC = Write '1' to clear	HS = Hardware Settable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **IDIF:** ID State Change Indicator bit

- 1 = Change in ID state detected
- 0 = No change in ID state detected

bit 6 **T1MSECIF:** 1 Millisecond Timer bit

- 1 = 1 millisecond timer has expired
- 0 = 1 millisecond timer has not expired

bit 5 **LSTATEIF:** Line State Stable Indicator bit

- 1 = USB line state has been stable for 1 ms, but different from last time
- 0 = USB line state has not been stable for 1 ms

bit 4 **ACTVIF:** Bus Activity Indicator bit

- 1 = Activity on the D+, D-, ID or VBUS pins has caused the device to wake-up
- 0 = Activity has not been detected

bit 3 **SESVDIF:** Session Valid Change Indicator bit

- 1 = VBUS voltage has dropped below the session end level
- 0 = VBUS voltage has not dropped below the session end level

bit 2 **SESENDIF:** B-Device VBUS Change Indicator bit

- 1 = A change on the session end input was detected
- 0 = No change on the session end input was detected

bit 1 **Unimplemented:** Read as '0'

bit 0 **VBUSVDIF:** A-Device VBUS Change Indicator bit

- 1 = Change on the session valid input detected
- 0 = No change on the session valid input detected

REGISTER 11-6: U1IR: USB INTERRUPT REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/WC-0, HS	R/WC-0, HS	R/WC-0, HS	R/WC-0, HS	R/WC-0, HS	R/WC-0, HS	R-0	R/WC-0, HS
	STALLIF	ATTACHIF ⁽¹⁾	RESUMEIF ⁽²⁾	IDLEIF	TRNIF ⁽³⁾	SOFIF	UERRIF ⁽⁴⁾	URSTIF ⁽⁵⁾ DETACHIF ⁽⁶⁾

Legend:	WC = Write '1' to clear	HS = Hardware Settable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **STALLIF:** STALL Handshake Interrupt bit

- 1 = In Host mode a STALL handshake was received during the handshake phase of the transaction. In Device mode, a STALL handshake was transmitted during the handshake phase of the transaction.
- 0 = STALL handshake has not been sent

bit 6 **ATTACHIF:** Peripheral Attach Interrupt bit⁽¹⁾

- 1 = Peripheral attachment was detected by the USB module
- 0 = Peripheral attachment was not detected

bit 5 **RESUMEIF:** Resume Interrupt bit⁽²⁾

- 1 = K-State is observed on the D+ or D- pin for 2.5 μ s
- 0 = K-State is not observed

bit 4 **IDLEIF:** Idle Detect Interrupt bit

- 1 = Idle condition detected (constant Idle state of 3 ms or more)
- 0 = No Idle condition detected

bit 3 **TRNIF:** Token Processing Complete Interrupt bit⁽³⁾

- 1 = Processing of current token is complete; a read of the U1STAT register will provide endpoint information
- 0 = Processing of current token not complete

bit 2 **SOFIF:** SOF Token Interrupt bit

- 1 = SOF token received by the peripheral or the SOF threshold reached by the host
- 0 = SOF token was not received nor threshold reached

bit 1 **UERRIF:** USB Error Condition Interrupt bit⁽⁴⁾

- 1 = Unmasked error condition has occurred
- 0 = Unmasked error condition has not occurred

bit 0 **URSTIF:** USB Reset Interrupt bit (Device mode)⁽⁵⁾

- 1 = Valid USB Reset has occurred
- 0 = No USB Reset has occurred

DETACHIF: USB Detach Interrupt bit (Host mode)⁽⁶⁾

- 1 = Peripheral detachment was detected by the USB module
- 0 = Peripheral detachment was not detected

Note 1: This bit is only valid if the HOSTEN bit is set (see Register 11-11), there is no activity on the USB for 2.5 μ s, and the current bus state is not SE0.

2: When not in Suspend mode, this interrupt should be disabled.

3: Clearing this bit will cause the STAT FIFO to advance.

4: Only error conditions enabled through the U1EIE register will set this bit.

5: Device mode.

6: Host mode.

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REGISTER 11-9: U1EIE: USB ERROR INTERRUPT ENABLE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	BTSEE	BMXEE	DMAEE	BTOEE	DFN8EE	CRC16EE	CRC5EE ⁽¹⁾ EOFEE ⁽²⁾	PIDEE

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **BTSEE:** Bit Stuff Error Interrupt Enable bit

- 1 = BTSEF interrupt is enabled
- 0 = BTSEF interrupt is disabled

bit 6 **BMXEE:** Bus Matrix Error Interrupt Enable bit

- 1 = BMXEF interrupt is enabled
- 0 = BMXEF interrupt is disabled

bit 5 **DMAEE:** DMA Error Interrupt Enable bit

- 1 = DMAEF interrupt is enabled
- 0 = DMAEF interrupt is disabled

bit 4 **BTOEE:** Bus Turnaround Time-out Error Interrupt Enable bit

- 1 = BTOEF interrupt is enabled
- 0 = BTOEF interrupt is disabled

bit 3 **DFN8EE:** Data Field Size Error Interrupt Enable bit

- 1 = DFN8EF interrupt is enabled
- 0 = DFN8EF interrupt is disabled

bit 2 **CRC16EE:** CRC16 Failure Interrupt Enable bit

- 1 = CRC16EF interrupt is enabled
- 0 = CRC16EF interrupt is disabled

bit 1 **CRC5EE:** CRC5 Host Error Interrupt Enable bit⁽¹⁾

- 1 = CRC5EF interrupt is enabled
- 0 = CRC5EF interrupt is disabled

EOFEE: EOF Error Interrupt Enable bit⁽²⁾

- 1 = EOF interrupt is enabled
- 0 = EOF interrupt is disabled

bit 0 **PIDEE:** PID Check Failure Interrupt Enable bit

- 1 = PIDEF interrupt is enabled
- 0 = PIDEF interrupt is disabled

Note 1: Device mode.

2: Host mode.

Note: For an interrupt to propagate USBIF, the UERRIE bit (U1IE<1>) must be set.

REGISTER 22-1: RTCCON: RTC CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
	—	—	—	—	—	—	CAL<9:8>	
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CAL<7:0>							
15:8	R/W-0	U-0	R/W-0	U-0	U-0	U-0	U-0	U-0
	ON ^(1,2)	—	SIDL	—	—	—	—	—
7:0	R/W-0	R-0	U-0	U-0	R/W-0	R-0	R-0	R/W-0
	RTSECSEL ⁽³⁾	RTCCLKON	—	—	RTCWREN ⁽⁴⁾	RTCSYNC	HALFSEC ⁽⁵⁾	RTCOE

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-26 **Unimplemented:** Read as '0'

bit 25-16 **CAL<9:0>:** RTC Drift Calibration bits, which contain a signed 10-bit integer value

1111111111 = Minimum negative adjustment, subtracts 1 RTC clock pulse every one minute

•

•

•

1000000000 = Maximum negative adjustment, subtracts 512 clock pulses every one minute

0111111111 = Maximum positive adjustment, adds 511 RTC clock pulses every one minute

•

•

•

0000000001 = Minimum positive adjustment, adds 1 RTC clock pulse every one minute

0000000000 = No adjustment

bit 15 **ON:** RTCC On bit^(1,2)

1 = RTCC module is enabled

0 = RTCC module is disabled

bit 14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Stop in Idle Mode bit

1 = Disables the PBCLK to the RTCC when CPU enters in Idle mode

0 = Continue normal operation in Idle mode

bit 12-8 **Unimplemented:** Read as '0'

bit 7 **RTSECSEL:** RTCC Seconds Clock Output Select bit⁽³⁾

1 = RTCC Seconds Clock is selected for the RTCC pin

0 = RTCC Alarm Pulse is selected for the RTCC pin

bit 6 **RTCCLKON:** RTCC Clock Enable Status bit

1 = RTCC Clock is actively running

0 = RTCC Clock is not running

bit 5-4 **Unimplemented:** Read as '0'

Note 1: The ON bit is only writable when RTCWREN = 1.

2: When using the 1:1 PBCLK divisor, the user's software should not read/write the peripheral's SFRs in the SYSClk cycle immediately following the instruction that clears the module's ON bit.

3: Requires RTCOE = 1 (RTCCON<0>) for the output to be active.

4: The RTCWREN bit can only be set when the write sequence is enabled.

5: This bit is read-only. It is cleared to '0' on a write to the seconds bit fields (RTCTIME<14:8>).

Note: This register is only reset on a Power-on Reset (POR).

REGISTER 24-12: CifLTCON2: CAN FILTER CONTROL REGISTER 2 (CONTINUED)

- bit 15 **FLTEN9**: Filter 9 Enable bit
 1 = Filter is enabled
 0 = Filter is disabled
- bit 14-13 **MSEL9<1:0>**: Filter 9 Mask Select bits
 11 = Acceptance Mask 3 selected
 10 = Acceptance Mask 2 selected
 01 = Acceptance Mask 1 selected
 00 = Acceptance Mask 0 selected
- bit 12-8 **FSEL9<4:0>**: FIFO Selection bits
 11111 = Message matching filter is stored in FIFO buffer 31
 11110 = Message matching filter is stored in FIFO buffer 30
 •
 •
 •
 00001 = Message matching filter is stored in FIFO buffer 1
 00000 = Message matching filter is stored in FIFO buffer 0
- bit 7 **FLTEN8**: Filter 8 Enable bit
 1 = Filter is enabled
 0 = Filter is disabled
- bit 6-5 **MSEL8<1:0>**: Filter 8 Mask Select bits
 11 = Acceptance Mask 3 selected
 10 = Acceptance Mask 2 selected
 01 = Acceptance Mask 1 selected
 00 = Acceptance Mask 0 selected
- bit 4-0 **FSEL8<4:0>**: FIFO Selection bits
 11111 = Message matching filter is stored in FIFO buffer 31
 11110 = Message matching filter is stored in FIFO buffer 30
 •
 •
 •
 00001 = Message matching filter is stored in FIFO buffer 1
 00000 = Message matching filter is stored in FIFO buffer 0

Note: The bits in this register can only be modified if the corresponding filter enable (FLTENn) bit is '0'.

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REGISTER 25-2: ETHCON2: ETHERNET CONTROLLER CONTROL REGISTER 2

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
23:16	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
15:8	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	R/W-0	R/W-0	R/W-0
7:0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	U-0
	RXBUFSZ<3:0>				—	—	—	—

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-11 **Unimplemented:** Read as '0'

bit 10-4 **RXBUFSZ<6:0>:** RX Data Buffer Size for All RX Descriptors (in 16-byte increments) bits

1111111 = RX data Buffer size for descriptors is 2032 bytes

•

•

•

1100000 = RX data Buffer size for descriptors is 1536 bytes

•

•

0000011 = RX data Buffer size for descriptors is 48 bytes

0000010 = RX data Buffer size for descriptors is 32 bytes

0000001 = RX data Buffer size for descriptors is 16 bytes

0000000 = Reserved

bit 3-0 **Unimplemented:** Read as '0'

Note 1: This register is only used for RX operations.

2: The bits in this register may only be changed while the RXEN bit (ETHCON1<8>) = 0.

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REGISTER 25-21: ETHFCSERR: ETHERNET CONTROLLER FRAME CHECK SEQUENCE ERROR STATISTICS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FCSERRCNT<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FCSERRCNT<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **FCSERRCNT<15:0>:** FCS Error Count bits

Increment count for frames received with FCS error and the frame length in bits is an integral multiple of 8 bits.

Note 1: This register is only used for RX operations.

2: This register is automatically cleared by hardware after a read operation, unless the byte enables for bytes 0/1 are '0'.

3: It is recommended to use the SET, CLR, or INV registers to set or clear any bit in this register. Setting or clearing any bits in this register should be only done for debug/test purposes.

REGISTER 25-27: EMAC1CLRT: ETHERNET CONTROLLER MAC COLLISION WINDOW/RETRY LIMIT REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	R/W-1	R/W-1	R/W-0	R/W-1	R/W-1	R/W-1
	—	—	CWINDOW<5:0>					
7:0	U-0	U-0	U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1
	—	—	—	—	RETX<3:0>			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-14 **Unimplemented:** Read as '0'

bit 13-8 **CWINDOW<5:0>:** Collision Window bits

This is a programmable field representing the slot time or collision window during which collisions occur in properly configured networks. Since the collision window starts at the beginning of transmission, the preamble and SFD is included. Its default of 0x37 (55d) corresponds to the count of frame bytes at the end of the window.

bit 7-4 **Unimplemented:** Read as '0'

bit 3-0 **RETX<3:0>:** Retransmission Maximum bits

This is a programmable field specifying the number of retransmission attempts following a collision before aborting the packet due to excessive collisions. The Standard specifies the maximum number of attempts (attemptLimit) to be 0xF (15d). Its default is '0xF'.

Note: Both 16-bit and 32-bit accesses are allowed to these registers (including the SET, CLR and INV registers). 8-bit accesses are not allowed and are ignored by the hardware.

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REGISTER 29-3: DEVCFG2: DEVICE CONFIGURATION WORD 2 (CONTINUED)

bit 2-0 **FPLLIDIV<2:0>**: PLL Input Divider bits

111 = 12x divider

110 = 10x divider

101 = 6x divider

100 = 5x divider

011 = 4x divider

010 = 3x divider

001 = 2x divider

000 = 1x divider

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REGISTER 29-5: DEVID: DEVICE AND REVISION ID REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R	R	R	R	R	R	R	R
	VER<3:0> ⁽¹⁾				DEVID<27:24> ⁽¹⁾			
23:16	R	R	R	R	R	R	R	R
	DEVID<23:16> ⁽¹⁾							
15:8	R	R	R	R	R	R	R	R
	DEVID<15:8> ⁽¹⁾							
7:0	R	R	R	R	R	R	R	R
	DEVID<7:0> ⁽¹⁾							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-28 **VER<3:0>**: Revision Identifier bits⁽¹⁾

bit 27-0 **DEVID<27:0>**: Device ID bits⁽¹⁾

Note 1: See the "PIC32 Flash Programming Specification" (DS60001145) for a list of Revision and Device ID values.

REGISTER 29-6: DDPCON: DEBUG DATA PORT CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	R/W-1	R/W-0	U-0	R/W-0
	—	—	—	—	JTAGEN	TROEN	—	TDOEN

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-4 **Unimplemented:** Read as '0'

bit 3 **JTAGEN:** JTAG Port Enable bit

1 = Enable the JTAG port

0 = Disable the JTAG port

bit 2 **TROEN:** Trace Output Enable bit

1 = Enable the trace port

0 = Disable the trace port

bit 1 **Unimplemented:** Read as '0'

bit 0 **TDOEN:** TDO Enable for 2-Wire JTAG

1 = 2-wire JTAG protocol uses TDO

0 = 2-wire JTAG protocol does not use TDO

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TABLE 32-7: DC CHARACTERISTICS: POWER-DOWN CURRENT (IPD) (CONTINUED)

DC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-Temp			
Param. No.	Typical ⁽²⁾	Max.	Units	Conditions		
Power-Down Current (IPD) ⁽¹⁾ for PIC32MX534/564/664/764 Family Devices						
DC40g	12	40	μA	-40°C	2.3V	Base Power-Down Current (Note 6)
DC40h	20	120		+25°C		
DC40i	210	600		+85°C		
DC40o	400	1000		+105°C		
DC40j	20	120		+25°C	3.3V	Base Power-Down Current
DC40k	15	80		-40°C	3.6V	Base Power-Down Current
DC40l	20	120		+25°C		
DC40m	113	350 ⁽⁵⁾		+70°C		
DC40n	220	650		+85°C		
DC40p	500	1000		+105°C		
Module Differential Current for PIC32MX534/564/664/764 Family Devices						
DC41c	—	10	μA	—	2.5V	Watchdog Timer Current: ΔI _{WDT} (Notes 3,6)
DC41d	5	—			3.3V	Watchdog Timer Current: ΔI _{WDT} (Note 3)
DC41e	—	20			3.6V	Watchdog Timer Current: ΔI _{WDT} (Note 3)
DC42c	—	40	μA	—	2.5V	RTCC + Timer1 w/32 kHz Crystal: ΔI _{RTCC} (Notes 3,6)
DC42d	23	—			3.3V	RTCC + Timer1 w/32 kHz Crystal: ΔI _{RTCC} (Note 3)
DC42e	—	50			3.6V	RTCC + Timer1 w/32 kHz Crystal: ΔI _{RTCC} (Note 3)
DC43c	—	1300	μA	—	2.5V	ADC: ΔI _{ADC} (Notes 3,4,6)
DC43d	1100	—			3.3V	ADC: ΔI _{ADC} (Notes 3,4)
DC43e	—	1300			3.6V	ADC: ΔI _{ADC} (Notes 3,4)

Note 1: The test conditions for IPD current measurements are as follows:

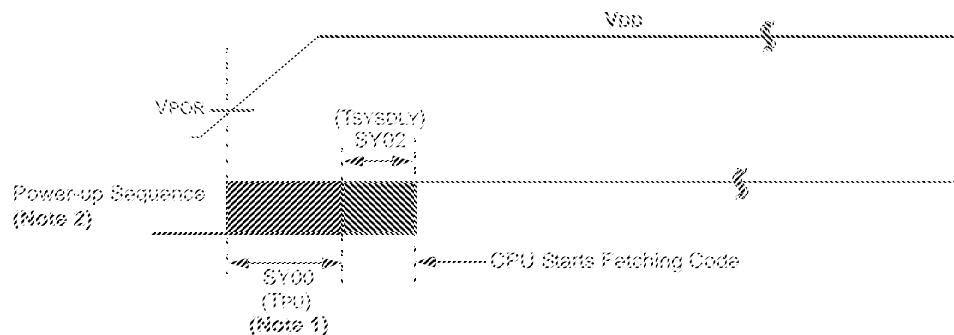
- Oscillator mode is EC (for 8 MHz and below) and EC+PLL (for above 8 MHz) with OSC1 driven by external square wave from rail-to-rail, (OSC1 input clock input over/undershoot < 100 mV required)
 - OSC2/CLKO is configured as an I/O input pin
 - USB PLL oscillator is disabled if the USB module is implemented, PBCLK divisor = 1:8
 - CPU is in Sleep mode, program Flash memory Wait states = 111, Program Cache and Prefetch are disabled and SRAM data memory Wait states = 1
 - No peripheral modules are operating, (ON bit = 0)
 - WDT, Clock Switching, Fail-Safe Clock Monitor, and Secondary Oscillator are disabled
 - All I/O pins are configured as inputs and pulled to V_{SS}
 - MCLR = V_{DD}
 - RTCC and JTAG are disabled
- 2:** Data in the “Typical” column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.
- 3:** The Δ current is the additional current consumed when the module is enabled. This current should be added to the base IPD current.
- 4:** Test conditions for ADC module differential current are as follows: Internal ADC RC oscillator enabled.
- 5:** Data is characterized at +70°C and not tested. Parameter is for design guidance only.
- 6:** This parameter is characterized, but not tested in manufacturing.

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FIGURE 32-4: POWER-ON RESET TIMING CHARACTERISTICS

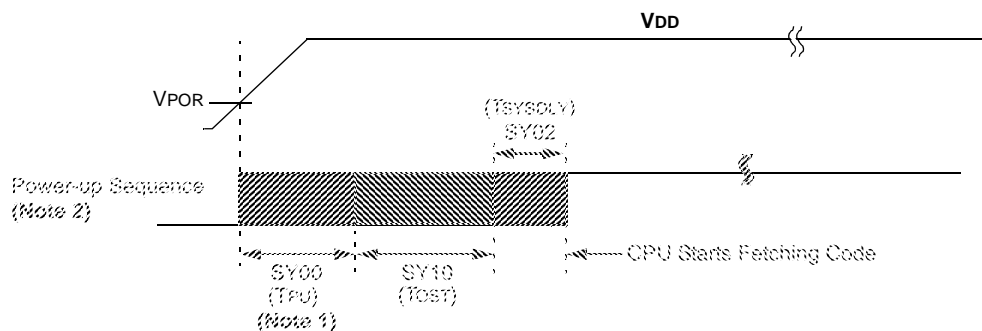
Internal Voltage Regulator Enabled

Clock Sources = (FRC, FRCDIV, FRCDIV16, FRCPLL, EC, ECPLL and LPRC)



Internal Voltage Regulator Enabled

Clock Sources = (NS, NSPLL, XT, XTPLL and Sosc)



Note 1: The power-up period will be extended if the power-up sequence completes before the device exits from BOR (VDD < VDDMIN).

2: Includes interval voltage regulator stabilization delay.

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Revision E (July 2010)

Minor corrections were incorporated throughout the document.

Revision F (December 2010)

The revision includes the following global update:

VCAP/VDDCORE has been changed to: VCAP/VCORE

Other major changes are referenced by their respective chapter/section in Table B-4:

TABLE B-4: SECTION UPDATES

Section Name	Update Description
High-Performance, USB, CAN and Ethernet 32-bit Flash Microcontrollers	Removed the following Analog Feature: FV tolerant input pins (digital pins only) Updated the term LIN 1.2 support as LIN support for the peripheral feature: Six UART modules with: RS-232, RS-485, and LIN support
1.0 “Device Overview”	Updated the value of 64-pin QFN/TQFP pin number for the following pin names: PMA0, PMA1 and ECRSDV
4.0 “Memory Organization”	The following register map tables were updated: <ul style="list-style-type: none">• Table 4-2:<ul style="list-style-type: none">- Changed bits 24/8 to I2C5BIF in IFS1- Changed bits 24/8-24/10 to SRIPL<2:0> in INTSTAT- Changed bits 25/9-24/8 to U5IS<1:0> in IPC12- Added note 2• Table 4-3 through Table 4-7:<ul style="list-style-type: none">- Changed bits 24/8-24/10 to SRIPL<2:0> in INTSTAT- Changed bits 25/9-24/8 to U5IS<1:0> in IPC12• Table 4-3:<ul style="list-style-type: none">- Changed bits 24/8 to I2C5BIF in IFS1- Added note 2• Table 4-4:<ul style="list-style-type: none">- Changed bits 24/8 to I2C5BIF in IFS1- Changed bits 24/8 to I2C5BIE in IEC1- Added note 2 references• Table 4-5:<ul style="list-style-type: none">- Changed bits 24/8 to I2C5BIF in IFS1- Changed bits 24/8 to I2C5BIE in IEC1- Added note 2 references• Table 4-6:<ul style="list-style-type: none">- Changed bit 24/8 to I2C5BIF in IFS1- Updated the bit value of bit 24/8 as I2C5BIE for the IEC1 register.- Added note 2• Table 4-7:<ul style="list-style-type: none">- Changed bit 25/9 to I2C5SIF in IFS1- Changed bit 24/8 as I2C5BIF in IFS1- Changed bit 25/9 as I2C5SIE in IEC1- Changed bit 24/8 as I2C5BIE in IEC1- Added note 2 references• Added note 2 to Table 4-8• Updated the All Resets values for the following registers in Table 4-11: I2C3CON, I2C4CON, I2C5CON and I2C1CON.• Updated the All Resets values for the I2C2CON register in Table 4-12