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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	MIPS32® M4K™
Core Size	32-Bit Single-Core
Speed	80MHz
Connectivity	CANbus, Ethernet, I²C, SPI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	53
Program Memory Size	512KB (512K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	128K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	A/D 16x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-VFQFN Exposed Pad
Supplier Device Package	64-VQFN (9x9)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mx795f512h-80i-mr

2.5 ICSP Pins

The PGECx and PGEDx pins are used for In-Circuit Serial Programming™ (ICSP™) and debugging. It is recommended to keep the trace length between the ICSP connector and the ICSP pins on the device as short as possible. If the ICSP connector is expected to experience an ESD event, a series resistor is recommended, with the value in the range of a few tens of Ohms, not to exceed 100 Ohms.

Pull-up resistors, series diodes and capacitors on the PGECx and PGEDx pins are not recommended as they will interfere with the programmer/debugger communications to the device. If such discrete components are an application requirement, they should be removed from the circuit during programming and debugging. Alternatively, refer to the AC/DC characteristics and timing requirements information in the respective device Flash programming specification for information on capacitive loading limits and pin input voltage high (V_{IH}) and input low (V_{IL}) requirements.

Ensure that the “Communication Channel Select” (i.e., PGECx/PGEDx pins) programmed into the device matches the physical connections for the ICSP to MPLAB® ICD 3 or MPLAB® REAL ICE™.

For more information on ICD 3 and REAL ICE connection requirements, refer to the following documents that are available on the Microchip web site.

- “Using MPLAB® ICD 3” (poster) (DS50001765)
- “MPLAB® ICD 3 Design Advisory” (DS50001764)
- “MPLAB® REAL ICE™ In-Circuit Emulator User’s Guide” (DS50001616)
- “Using MPLAB® REAL ICE™ Emulator” (poster) (DS50001749)

2.6 JTAG

The TMS, TDO, TDI and TCK pins are used for testing and debugging according to the Joint Test Action Group (JTAG) standard. It is recommended to keep the trace length between the JTAG connector and the JTAG pins on the device as short as possible. If the JTAG connector is expected to experience an ESD event, a series resistor is recommended, with the value in the range of a few tens of Ohms, not to exceed 100 Ohms.

Pull-up resistors, series diodes and capacitors on the TMS, TDO, TDI and TCK pins are not recommended as they will interfere with the programmer/debugger communications to the device. If such discrete components are an application requirement, they should be removed from the circuit during programming and debugging. Alternatively, refer to the AC/DC characteristics and timing requirements information in the respective device Flash programming specification for information on capacitive loading limits and pin input voltage high (V_{IH}) and input low (V_{IL}) requirements.

2.7 Trace

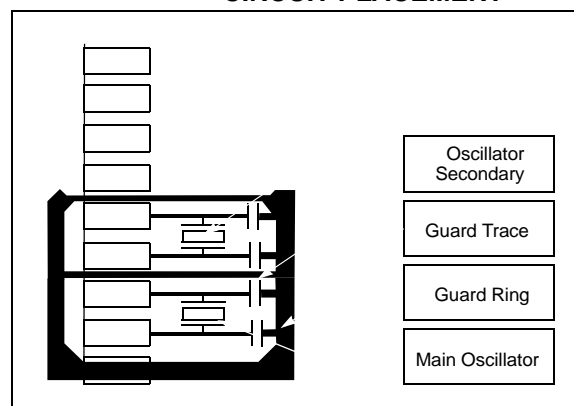
The trace pins can be connected to a hardware-trace-enabled programmer to provide a compress real time instruction trace. When used for trace the TRD3, TRD2, TRD1, TRD0 and TRCLK pins should be dedicated for this use. The trace hardware requires a 22Ω series resistor between the trace pins and the trace connector.

2.8 External Oscillator Pins

Many MCUs have options for at least two oscillators: a high-frequency primary oscillator and a low-frequency secondary oscillator. Refer to **Section 8.0 “Oscillator Configuration”** for details.

The oscillator circuit should be placed on the same side of the board as the device. Also, place the oscillator circuit close to the respective oscillator pins, not exceeding one-half inch (12 mm) distance between them. The load capacitors should be placed next to the oscillator itself, on the same side of the board. Use a grounded copper pour around the oscillator circuit to isolate them from surrounding circuits. The grounded copper pour should be routed directly to the MCU ground. Do not run any signal traces or power traces inside the ground pour. Also, if using a two-sided board, avoid any traces on the other side of the board where the crystal is placed. A suggested layout is illustrated in Figure 2-3.

FIGURE 2-3: SUGGESTED OSCILLATOR CIRCUIT PLACEMENT



PIC32MX5XX/6XX/7XX

TABLE 4-1: SFR MEMORY MAP

Peripheral	Virtual Address	
	Base	Offset Start
Watchdog Timer	0xBF80	0x0000
RTCC		0x0200
Timer1-Timer5		0x0600
Input Capture 1-5		0x2000
Output Compare 1-5		0x3000
I2C1-I2C5		0x5000
SPI1-SPI4		0x5800
UART1-UART6		0x6000
PMP		0x7000
ADC		0x9000
CVREF		0x9800
Comparator		0xA000
Oscillator		0xF000
Device and Revision ID		0xF200
Flash Controller		0xF400
Reset		0xF600
Interrupts	0xBF88	0x1000
Bus Matrix		0x2000
DMA		0x3000
Prefetch		0x4000
USB		0x5040
PORTA-PORTG		0x6000
Ethernet		0x9000
Configuration	0xBFC0	0x2FF0

4.2 Control Registers

Register 4-1 through Register 4-8 are used for setting the RAM and Flash memory partitions for data and code.

TABLE 4-2: BUS MATRIX REGISTER MAP

Virtual Address (BF88_#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
2000	BMXCON ⁽¹⁾	31:16	—	—	—	—	—	BMXCHEDMA	—	—	—	—	—	BMXERRIXI	BMXERRICD	BMXERRDMA	BMXERRDS	BMXERRIS	001F
		15:0	—	—	—	—	—	—	—	—	—	BMXWSDRM	—	—	—	BMXARB<2:0>			0041
2010	BMXDKPBA ⁽¹⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	BMXDKPBA<15:0>																0000
2020	BMXDUDBA ⁽¹⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	BMXDUDBA<15:0>																0000
2030	BMXDUPBA ⁽¹⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	BMXDUPBA<15:0>																0000
2040	BMXDRMSZ	31:16	BMXDRMSZ<31:0>																xxxx
		15:0	BMXDRMSZ<31:0>																xxxx
2050	BMXPUPBA ⁽¹⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	BMXPUPBA<19:16>					0000
		15:0	BMXPUPBA<15:0>																0000
2060	BMXPFMSZ	31:16	BMXPFMSZ<31:0>																xxxx
		15:0	BMXPFMSZ<31:0>																xxxx
2070	BMXBOOTSZ	31:16	BMXBOOTSZ<31:0>																0000
		15:0	BMXBOOTSZ<31:0>																3000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: This register has corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See **Section 12.1.1 “CLR, SET and INV Registers”** for more information.

5.0 FLASH PROGRAM MEMORY

Note: This data sheet summarizes the features of the PIC32MX5XX/6XX/7XX family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 5. “Flash Program Memory”** (DS60001121) in the *“PIC32 Family Reference Manual”*, which is available from the Microchip web site (www.microchip.com/PIC32).

PIC32MX5XX/6XX/7XX devices contain an internal Flash program memory for executing user code. There are three methods by which the user can program this memory:

- Run-Time Self-Programming (RTSP)
- EJTAG Programming
- In-Circuit Serial Programming™ (ICSP™)

RTSP is performed by software executing from either Flash or RAM memory. Information about RTSP techniques is available in **Section 5. “Flash Program Memory”** (DS60001121) in the *“PIC32 Family Reference Manual”*.

EJTAG is performed using the EJTAG port of the device and an EJTAG capable programmer.

ICSP is performed using a serial data connection to the device and allows much faster programming times than RTSP.

The EJTAG and ICSP methods are described in the *“PIC32 Flash Programming Specification”* (DS60001145), which can be downloaded from the Microchip web site.

Note: For PIC32MX5XX/6XX/7XX devices, the Flash page size is 4 KB and the row size is 512 bytes (1024 IW and 128 IW, respectively).

PIC32MX5XX/6XX/7XX

TABLE 7-1: INTERRUPT IRQ, VECTOR AND BIT LOCATION (CONTINUED)

Interrupt Source ⁽¹⁾	IRQ Number	Vector Number	Interrupt Bit Location			
			Flag	Enable	Priority	Sub-Priority
AD1 – ADC1 Convert Done	33	27	IFS1<1>	IEC1<1>	IPC6<28:26>	IPC6<25:24>
PMP – Parallel Master Port	34	28	IFS1<2>	IEC1<2>	IPC7<4:2>	IPC7<1:0>
CMP1 – Comparator Interrupt	35	29	IFS1<3>	IEC1<3>	IPC7<12:10>	IPC7<9:8>
CMP2 – Comparator Interrupt	36	30	IFS1<4>	IEC1<4>	IPC7<20:18>	IPC7<17:16>
U2E – UART2 Error SPI2E – SPI2 Fault I2C4B – I2C4 Bus Collision Event	37	31	IFS1<5>	IEC1<5>	IPC7<28:26>	IPC7<25:24>
U2RX – UART2 Receiver SPI2RX – SPI2 Receive Done I2C4S – I2C4 Slave Event	38	31	IFS1<6>	IEC1<6>	IPC7<28:26>	IPC7<25:24>
U2TX – UART2 Transmitter SPI2TX – SPI2 Transfer Done IC4M – I2C4 Master Event	39	31	IFS1<7>	IEC1<7>	IPC7<28:26>	IPC7<25:24>
U3E – UART3 Error SPI4E – SPI4 Fault I2C5B – I2C5 Bus Collision Event	40	32	IFS1<8>	IEC1<8>	IPC8<4:2>	IPC8<1:0>
U3RX – UART3 Receiver SPI4RX – SPI4 Receive Done I2C5S – I2C5 Slave Event	41	32	IFS1<9>	IEC1<9>	IPC8<4:2>	IPC8<1:0>
U3TX – UART3 Transmitter SPI4TX – SPI4 Transfer Done IC5M – I2C5 Master Event	42	32	IFS1<10>	IEC1<10>	IPC8<4:2>	IPC8<1:0>
I2C2B – I2C2 Bus Collision Event	43	33	IFS1<11>	IEC1<11>	IPC8<12:10>	IPC8<9:8>
I2C2S – I2C2 Slave Event	44	33	IFS1<12>	IEC1<12>	IPC8<12:10>	IPC8<9:8>
I2C2M – I2C2 Master Event	45	33	IFS1<13>	IEC1<13>	IPC8<12:10>	IPC8<9:8>
FSCM – Fail-Safe Clock Monitor	46	34	IFS1<14>	IEC1<14>	IPC8<20:18>	IPC8<17:16>
RTCC – Real-Time Clock and Calendar	47	35	IFS1<15>	IEC1<15>	IPC8<28:26>	IPC8<25:24>
DMA0 – DMA Channel 0	48	36	IFS1<16>	IEC1<16>	IPC9<4:2>	IPC9<1:0>
DMA1 – DMA Channel 1	49	37	IFS1<17>	IEC1<17>	IPC9<12:10>	IPC9<9:8>
DMA2 – DMA Channel 2	50	38	IFS1<18>	IEC1<18>	IPC9<20:18>	IPC9<17:16>
DMA3 – DMA Channel 3	51	39	IFS1<19>	IEC1<19>	IPC9<28:26>	IPC9<25:24>
DMA4 – DMA Channel 4	52	40	IFS1<20>	IEC1<20>	IPC10<4:2>	IPC10<1:0>
DMA5 – DMA Channel 5	53	41	IFS1<21>	IEC1<21>	IPC10<12:10>	IPC10<9:8>
DMA6 – DMA Channel 6	54	42	IFS1<22>	IEC1<22>	IPC10<20:18>	IPC10<17:16>
DMA7 – DMA Channel 7	55	43	IFS1<23>	IEC1<23>	IPC10<28:26>	IPC10<25:24>
FCE – Flash Control Event	56	44	IFS1<24>	IEC1<24>	IPC11<4:2>	IPC11<1:0>
USB – USB Interrupt	57	45	IFS1<25>	IEC1<25>	IPC11<12:10>	IPC11<9:8>
CAN1 – Control Area Network 1	58	46	IFS1<26>	IEC1<26>	IPC11<20:18>	IPC11<17:16>
CAN2 – Control Area Network 2	59	47	IFS1<27>	IEC1<27>	IPC11<28:26>	IPC11<25:24>
ETH – Ethernet Interrupt	60	48	IFS1<28>	IEC1<28>	IPC12<4:2>	IPC12<1:0>
IC1E – Input Capture 1 Error	61	5	IFS1<29>	IEC1<29>	IPC1<12:10>	IPC1<9:8>
IC2E – Input Capture 2 Error	62	9	IFS1<30>	IEC1<30>	IPC2<12:10>	IPC2<9:8>

Note 1: Not all interrupt sources are available on all devices. See **TABLE 1: “PIC32MX5XX USB and CAN Features”**, **TABLE 2: “PIC32MX6XX USB and Ethernet Features”** and **TABLE 3: “PIC32MX7XX USB, Ethernet, and CAN Features”** for the list of available peripherals.

PIC32MX5XX/6XX/7XX

REGISTER 8-2: OSCTUN: FRC TUNING REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	R-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	R-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	TUN<5:0> ⁽¹⁾					

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-6 **Unimplemented:** Read as '0'

bit 5-0 **TUN<5:0>:** FRC Oscillator Tuning bits⁽¹⁾

100000 = Center frequency -12.5% for PIC32MX575/595/675/695/775/795 devices

100000 = Center frequency -1.5% for PIC32MX534/564/664/764 devices

100001 =

•

•

•

111111 =

000000 = Center frequency; Oscillator runs at nominal frequency (8 MHz)

000001 =

•

•

•

011110 =

011111 = Center frequency +12.5% for PIC32MX575/595/675/695/775/795 devices

011111 = Center frequency +1.5% for PIC32MX534/564/664/764 devices

Note 1: OSCTUN functionality has been provided to help customers compensate for temperature effects on the FRC frequency over a wide range of temperatures. The tuning step size is an approximation, and is neither characterized nor tested.

Note: Writes to this register require an unlock sequence. Refer to **Section 6. "Oscillator"** (DS60001112) in the "PIC32 Family Reference Manual" for details.

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REGISTER 11-16: U1SOF: USB SOF THRESHOLD REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CNT<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7-0 **CNT<7:0>:** SOF Threshold Value bits

Typical values of the threshold are:

01001010 = 64-byte packet

00101010 = 32-byte packet

00011010 = 16-byte packet

00010010 = 8-byte packet

REGISTER 11-17: U1BDTP1: USB BUFFER DESCRIPTOR TABLE PAGE 1 REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0
	BDTPTRL<15:9>							—

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7-1 **BDTPTRL<15:9>:** BDT Base Address bits

This 7-bit value provides address bits 15 through 9 of the BDT base address, which defines the starting location of the BDT in system memory.

The 32-bit BDT base address is 512-byte aligned.

bit 0 **Unimplemented:** Read as '0'

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REGISTER 11-18: U1BDTP2: USB BUFFER DESCRIPTOR TABLE PAGE 2 REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	BDTPTRH<23:16>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7-0 **BDTPTRH<23:16>:** BDT Base Address bits

This 8-bit value provides address bits 23 through 16 of the BDT base address, which defines the starting location of the BDT in system memory.

The 32-bit BDT base address is 512-byte aligned.

REGISTER 11-19: U1BDTP3: USB BUFFER DESCRIPTOR TABLE PAGE 3 REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	BDTPTRU<31:24>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7-0 **BDTPTRU<31:24>:** BDT Base Address bits

This 8-bit value provides address bits 31 through 24 of the BDT base address, defines the starting location of the BDT in system memory.

The 32-bit BDT base address is 512-byte aligned.

13.0 TIMER1

Note: This data sheet summarizes the features of the PIC32MX5XX/6XX/7XX family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 14. “Timers”** (DS60001105) in the “PIC32 Family Reference Manual”, which is available from the Microchip web site (www.microchip.com/PIC32).

This family of PIC32 devices features one synchronous/asynchronous 16-bit timer that can operate as a free-running interval timer for various timing applications and counting external events. This timer can also be used with the low-power Secondary Oscillator (SOSC) for Real-Time Clock (RTC) applications. The following modes are supported:

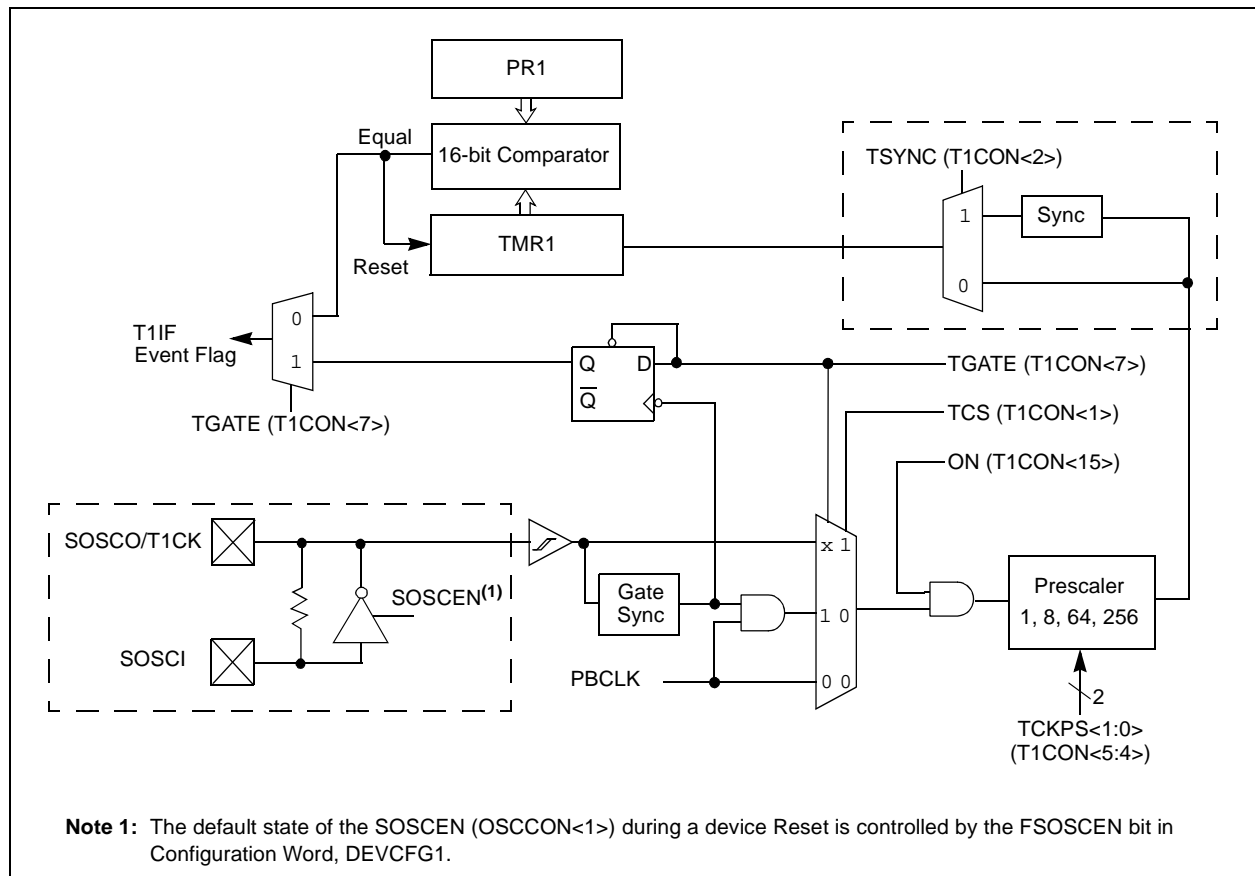
- Synchronous Internal Timer
- Synchronous Internal Gated Timer
- Synchronous External Timer
- Asynchronous External Timer

13.1 Additional Supported Features

- Selectable clock prescaler
- Timer operation during Idle and Sleep mode
- Fast bit manipulation using CLR, SET and INV registers
- Asynchronous mode can be used with the SOSC to function as a Real-Time Clock (RTC)

A simplified block diagram of the Timer1 module is illustrated in Figure 13-1.

FIGURE 13-1: TIMER1 BLOCK DIAGRAM



REGISTER 19-1: I2CxCON: I²C CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	U-0	R/W-0	R/W-1, HC	R/W-0	R/W-0	R/W-0	R/W-0
	ON ⁽¹⁾	—	SIDL	SCLREL	STRICT	A10M	DISSLW	SMEN
7:0	R/W-0	R/W-0	R/W-0	R/W-0, HC	R/W-0, HC	R/W-0, HC	R/W-0, HC	R/W-0, HC
	GCEN	STREN	ACKDT	ACKEN	RCEN	PEN	RSEN	SEN

Legend:	HC = Cleared by hardware		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ON:** I²C Enable bit⁽¹⁾

- 1 = Enables the I²C module and configures the SDA and SCL pins as serial port pins
- 0 = Disables the I²C module; all I²C pins are controlled by PORT functions

bit 14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Stop in Idle Mode bit

- 1 = Discontinue module operation when device enters Idle mode
- 0 = Continue module operation when device enters Idle mode

bit 12 **SCLREL:** SCLx Release Control bit (when operating as I²C slave)

- 1 = Release SCLx clock
- 0 = Hold SCLx clock low (clock stretch)

If STREN = 1:

Bit is R/W (software can write '0' to initiate stretch and write '1' to release clock). Cleared by hardware at the beginning of a slave transmission and at the end of slave reception.

If STREN = 0:

Bit is R/S (software can only write '1' to release clock). Cleared by hardware at the beginning of slave transmission.

bit 11 **STRICT:** Strict I²C Reserved Address Rule Enable bit

- 1 = Strict reserved addressing is enforced. Device does not respond to reserved address space or generate addresses in reserved address space.
- 0 = Strict I²C reserved address rule is not enabled

bit 10 **A10M:** 10-bit Slave Address bit

- 1 = I2CxADD is a 10-bit slave address
- 0 = I2CxADD is a 7-bit slave address

bit 9 **DISSLW:** Disable Slew Rate Control bit

- 1 = Slew rate control is disabled
- 0 = Slew rate control is enabled

bit 8 **SMEN:** SMBus Input Levels bit

- 1 = Enable I/O pin thresholds compliant with SMBus specification
- 0 = Disable SMBus input thresholds

Note 1: When using the 1:1 PBCLK divisor, the user's software should not read/write the peripheral's SFRs in the SYSClk cycle immediately following the instruction that clears the module's ON bit.

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REGISTER 19-1: I2CxCON: I²C CONTROL REGISTER (CONTINUED)

- bit 7 **GCEN:** General Call Enable bit (when operating as I²C slave)
 1 = Enable interrupt when a general call address is received in the I2CxRSR (module is enabled for reception)
 0 = General call address is disabled
- bit 6 **STREN:** SCLx Clock Stretch Enable bit (when operating as I²C slave)
 Used in conjunction with SCLREL bit.
 1 = Enable software or receive clock stretching
 0 = Disable software or receive clock stretching
- bit 5 **ACKDT:** Acknowledge Data bit (when operating as I²C master, applicable during master receive)
 Value that is transmitted when the software initiates an acknowledge sequence.
 1 = Send NACK during an acknowledge
 0 = Send ACK during an acknowledge
- bit 4 **ACKEN:** Acknowledge Sequence Enable bit (when operating as I²C master, applicable during master receive)
 1 = Initiate Acknowledge sequence on SDAx and SCLx pins and transmit ACKDT data bit.
 Hardware clear at end of master Acknowledge sequence.
 0 = Acknowledge sequence not in progress
- bit 3 **RCEN:** Receive Enable bit (when operating as I²C master)
 1 = Enables Receive mode for I²C. Hardware clear at end of eighth bit of master receive data byte.
 0 = Receive sequence is not in progress
- bit 2 **PEN:** Stop Condition Enable bit (when operating as I²C master)
 1 = Initiate Stop condition on SDAx and SCLx pins. Hardware clear at end of master Stop sequence.
 0 = Stop condition is not in progress
- bit 1 **RSEN:** Repeated Start Condition Enable bit (when operating as I²C master)
 1 = Initiate Repeated Start condition on SDAx and SCLx pins. Hardware clear at end of master Repeated Start sequence.
 0 = Repeated Start condition is not in progress
- bit 0 **SEN:** Start Condition Enable bit (when operating as I²C master)
 1 = Initiate Start condition on SDAx and SCLx pins. Hardware clear at end of master Start sequence.
 0 = Start condition is not in progress

Note 1: When using the 1:1 PBCLK divisor, the user's software should not read/write the peripheral's SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON bit.

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REGISTER 21-5: PMSTAT: PARALLEL PORT STATUS REGISTER (ONLY SLAVE MODES)

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R-0	R/W-0, HS, SC	U-0	U-0	R-0	R-0	R-0	R-0
	IBF	IBOV	—	—	IB3F	IB2F	IB1F	IB0F
7:0	R-1	R/W-0, HS, SC	U-0	U-0	R-1	R-1	R-1	R-1
	OBE	OBUF	—	—	OB3E	OB2E	OB1E	OB0E

Legend:	HS = Set by Hardware	SC = Cleared by software
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **IBF:** Input Buffer Full Status bit

- 1 = All writable input buffer registers are full
- 0 = Some or all of the writable input buffer registers are empty

bit 14 **IBOV:** Input Buffer Overflow Status bit

- 1 = A write attempt to a full input byte buffer occurred (must be cleared in software)
- 0 = An overflow has not occurred

bit 13-12 **Unimplemented:** Read as '0'

bit 11-8 **IBxF:** Input Buffer 'x' Status Full bits

- 1 = Input buffer contains data that has not been read (reading buffer will clear this bit)
- 0 = Input buffer does not contain any unread data

bit 7 **OBE:** Output Buffer Empty Status bit

- 1 = All readable output buffer registers are empty
- 0 = Some or all of the readable output buffer registers are full

bit 6 **OBUF:** Output Buffer Underflow Status bit

- 1 = A read occurred from an empty output byte buffer (must be cleared in software)
- 0 = An underflow has not occurred

bit 5-4 **Unimplemented:** Read as '0'

bit 3-0 **OBxE:** Output Buffer 'x' Status Empty bits

- 1 = Output buffer is empty (writing data to the buffer will clear this bit)
- 0 = Output buffer contains data that has not been transmitted

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REGISTER 24-14: CiFLTCON4: CAN FILTER CONTROL REGISTER 4

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FLTEN19	MSEL19<1:0>		FSEL19<4:0>				
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FLTEN18	MSEL18<1:0>		FSEL18<4:0>				
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FLTEN17	MSEL17<1:0>		FSEL17<4:0>				
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FLTEN16	MSEL16<1:0>		FSEL16<4:0>				

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 31 **FLTEN19:** Filter 19 Enable bit
1 = Filter is enabled
0 = Filter is disabled
- bit 30-29 **MSEL19<1:0>:** Filter 19 Mask Select bits
11 = Acceptance Mask 3 selected
10 = Acceptance Mask 2 selected
01 = Acceptance Mask 1 selected
00 = Acceptance Mask 0 selected
- bit 28-24 **FSEL19<4:0>:** FIFO Selection bits
11111 = Message matching filter is stored in FIFO buffer 31
11110 = Message matching filter is stored in FIFO buffer 30
.
.
.
00001 = Message matching filter is stored in FIFO buffer 1
00000 = Message matching filter is stored in FIFO buffer 0
- bit 23 **FLTEN18:** Filter 18 Enable bit
1 = Filter is enabled
0 = Filter is disabled
- bit 22-21 **MSEL18<1:0>:** Filter 18 Mask Select bits
11 = Acceptance Mask 3 selected
10 = Acceptance Mask 2 selected
01 = Acceptance Mask 1 selected
00 = Acceptance Mask 0 selected
- bit 20-16 **FSEL18<4:0>:** FIFO Selection bits
11111 = Message matching filter is stored in FIFO buffer 31
11110 = Message matching filter is stored in FIFO buffer 30
.
.
.
00001 = Message matching filter is stored in FIFO buffer 1
00000 = Message matching filter is stored in FIFO buffer 0

Note: The bits in this register can only be modified if the corresponding filter enable (FLTENn) bit is '0'.

25.0 ETHERNET CONTROLLER

Note: This data sheet summarizes the features of the PIC32MX5XX/6XX/7XX family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 35. “Ethernet Controller”** (DS60001155) in the *“PIC32 Family Reference Manual”*, which is available from the Microchip web site (www.microchip.com/PIC32).

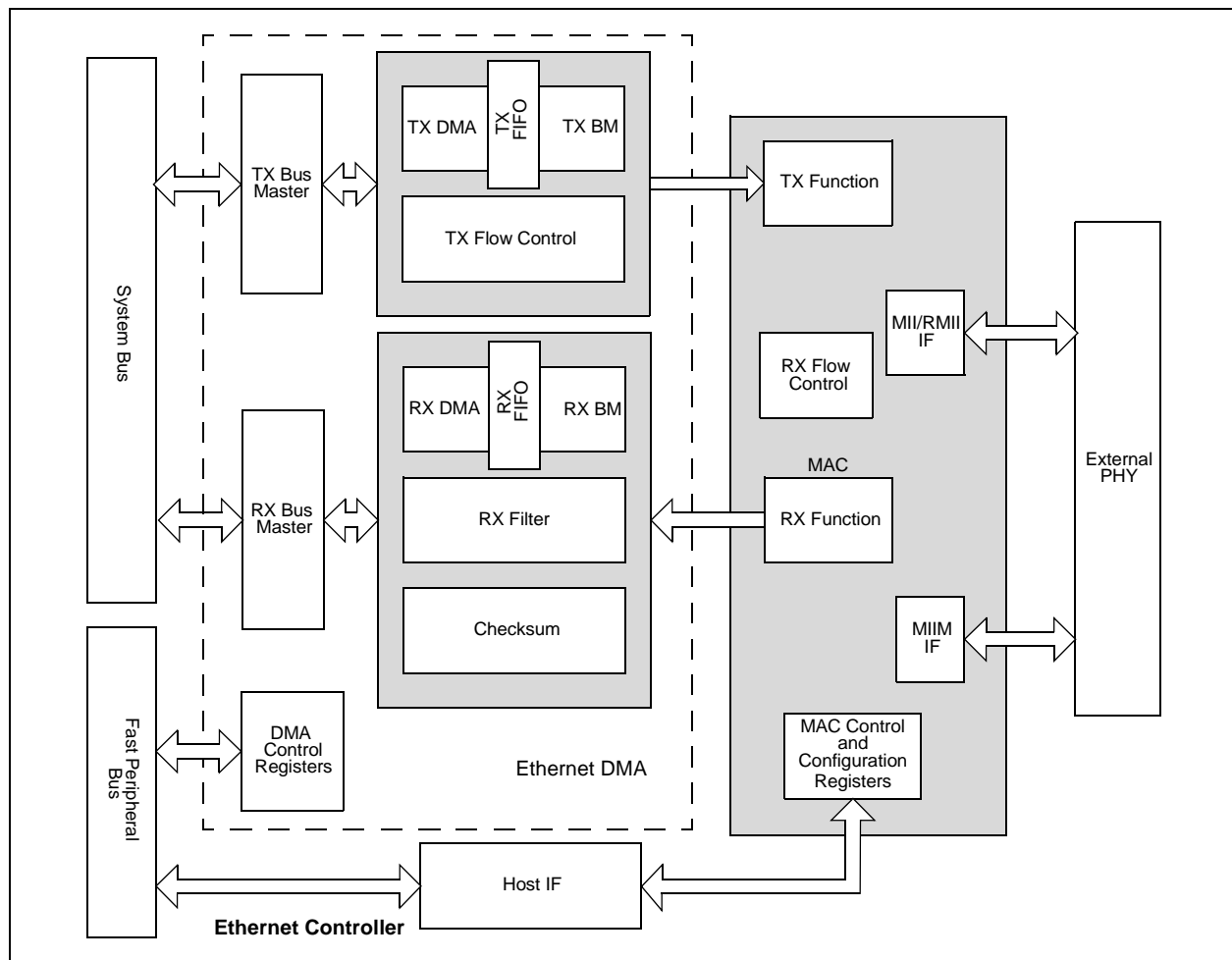
The Ethernet controller is a bus master module that interfaces with an off-chip Physical Layer (PHY) to implement a complete Ethernet node in a system.

Key features of the Ethernet Controller include:

- Supports 10/100 Mbps data transfer rates
- Supports full-duplex and half-duplex operation
- Supports RMI and MII PHY interface
- Supports MIIM PHY management interface
- Supports both manual and automatic Flow Control
- RAM descriptor-based DMA operation for both receive and transmit path
- Fully configurable interrupts
- Configurable receive packet filtering
 - CRC check
 - 64-byte pattern match
 - Broadcast, multicast and unicast packets
 - Magic Packet™
 - 64-bit hash table
 - Runt packet
- Supports packet payload checksum calculation
- Supports various hardware statistics counters

Figure 25-1 illustrates a block diagram of the Ethernet controller.

FIGURE 25-1: ETHERNET CONTROLLER BLOCK DIAGRAM



REGISTER 25-25: EMAC1IPGT: ETHERNET CONTROLLER MAC BACK-TO-BACK INTERPACKET GAP REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	R/W-0	R/W-0	R/W-1	R/W-0	R/W-0	R/W-1	R/W-0
	—	B2BIPKTGP<6:0>						

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-7 **Unimplemented:** Read as '0'

bit 6-0 **B2BIPKTGP<6:0>:** Back-to-Back Interpacket Gap bits

This is a programmable field representing the nibble time offset of the minimum possible period between the end of any transmitted packet, to the beginning of the next. In Full-Duplex mode, the register value should be the desired period in nibble times minus 3. In Half-Duplex mode, the register value should be the desired period in nibble times minus 6. In Full-Duplex the recommended setting is 0x15 (21d), which represents the minimum IPG of 0.96 μ s (in 100 Mbps) or 9.6 μ s (in 10 Mbps). In Half-Duplex mode, the recommended setting is 0x12 (18d), which also represents the minimum IPG of 0.96 μ s (in 100 Mbps) or 9.6 μ s (in 10 Mbps).

Note: Both 16-bit and 32-bit accesses are allowed to these registers (including the SET, CLR and INV registers). 8-bit accesses are not allowed and are ignored by the hardware.

REGISTER 25-29: EMAC1SUPP: ETHERNET CONTROLLER MAC PHY SUPPORT REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	R/W-0	U-0	U-0	R/W-0
	—	—	—	—	RESETRMII ⁽¹⁾	—	—	SPEEDRMII ⁽¹⁾
7:0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-12 **Unimplemented:** Read as '0'

bit 11 **RESETRMII:** Reset RMII Logic bit⁽¹⁾

1 = Reset the MAC RMII module

0 = Normal operation.

bit 10-9 **Unimplemented:** Read as '0'

bit 8 **SPEEDRMII:** RMII Speed bit⁽¹⁾

This bit configures the Reduced MII logic for the current operating speed.

1 = RMII is running at 100 Mbps

0 = RMII is running at 10 Mbps

bit 7-0 **Unimplemented:** Read as '0'

Note 1: This bit is only used for the RMII module.

Note: Both 16-bit and 32-bit accesses are allowed to these registers (including the SET, CLR and INV registers). 8-bit accesses are not allowed and are ignored by the hardware.

26.0 COMPARATOR

Note: This data sheet summarizes the features of the PIC32MX5XX/6XX/7XX family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 19. “Comparator”** (DS60001110) in the *“PIC32 Family Reference Manual”*, which is available from the Microchip web site (www.microchip.com/PIC32).

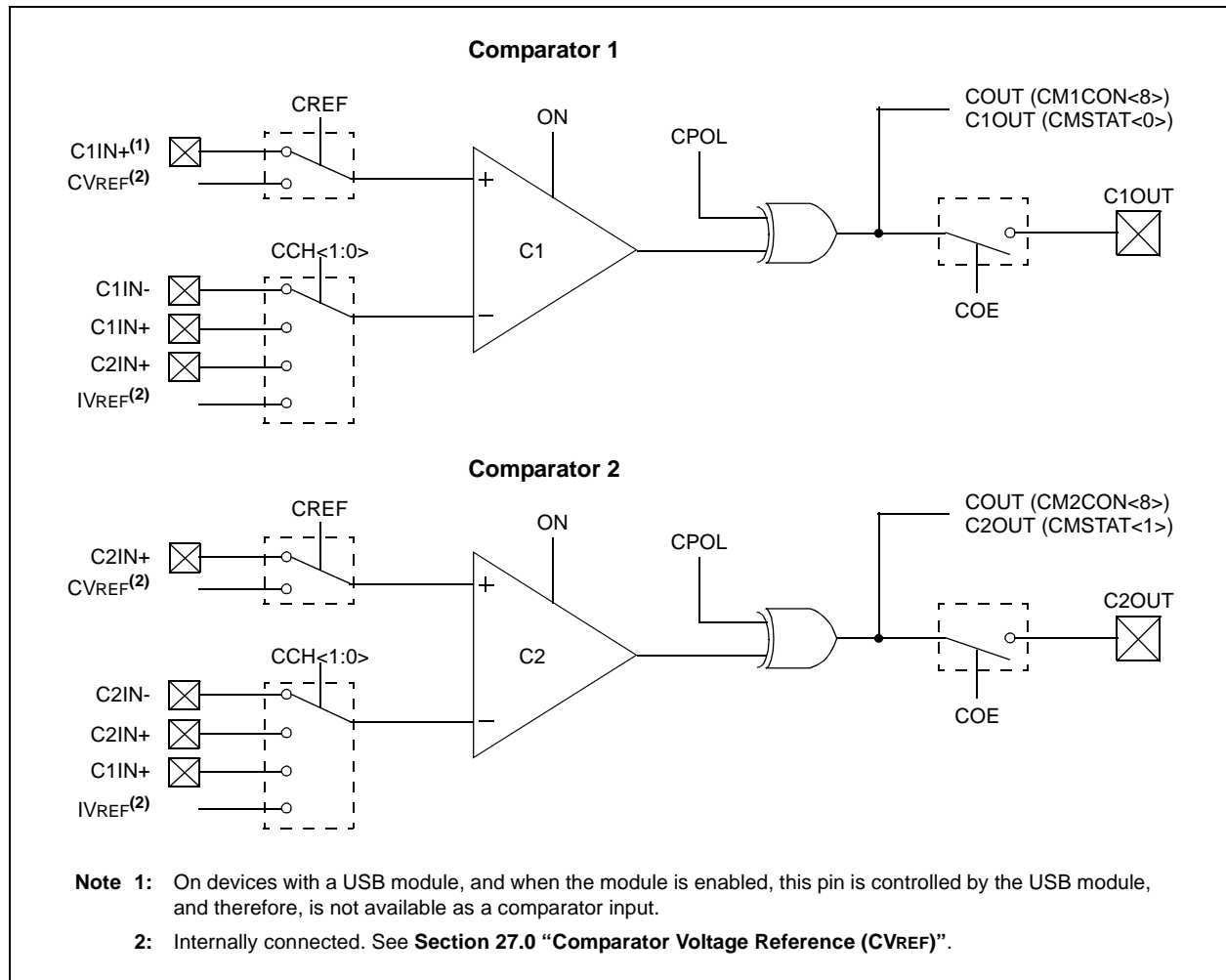
The Comparator module contains two comparators that can be configured in a variety of ways.

Key features of the Comparator module include:

- Selectable inputs available include:
 - Analog inputs multiplexed with I/O pins
 - On-chip internal absolute voltage reference (IVREF)
 - Comparator voltage reference (CVREF)
- Outputs can be inverted
- Selectable interrupt generation

A block diagram of the Comparator module is illustrated in Figure 26-1.

FIGURE 26-1: COMPARATOR MODULE BLOCK DIAGRAM



REGISTER 29-4: DEVCFG3: DEVICE CONFIGURATION WORD 3

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/P	R/P	r-1	r-1	r-1	R/P	R/P	R/P
	FVBUSONIO	FUSBIDIO	—	—	—	FCANIO ⁽¹⁾	FETHIO ⁽²⁾	FMIEN ⁽²⁾
23:16	r-1	r-1	r-1	r-1	r-1	R/P	R/P	R/P
	—	—	—	—	—	FSRSSEL<2:0>		
15:8	R/P	R/P	R/P	R/P	R/P	R/P	R/P	R/P
	USERID<15:8>							
7:0	R/P	R/P	R/P	R/P	R/P	R/P	R/P	R/P
	USERID<7:0>							

Legend:

R = Readable bit

-n = Value at POR

r = Reserved bit

W = Writable bit

'1' = Bit is set

P = Programmable bit

U = Unimplemented bit, read as '0'

'0' = Bit is cleared

x = Bit is unknown

- bit 31 **FVBUSONIO**: USB VBUSON Selection bit
1 = VBUSON pin is controlled by the USB module
0 = VBUSON pin is controlled by the port function
- bit 30 **FUSBIDIO**: USB USBID Selection bit
1 = USBID pin is controlled by the USB module
0 = USBID pin is controlled by the port function
- bit 29-27 **Reserved**: Write '1'
- bit 26 **FCANIO**: CAN I/O Pin Selection bit⁽¹⁾
1 = Default CAN I/O Pins
0 = Alternate CAN I/O Pins
- bit 25 **FETHIO**: Ethernet I/O Pin Selection bit⁽²⁾
1 = Default Ethernet I/O Pins
0 = Alternate Ethernet I/O Pins
- bit 24 **FMIEN**: Ethernet MII Enable bit⁽²⁾
1 = MII is enabled
0 = RMII is enabled
- bit 23-19 **Reserved**: Write '1'
- bit 18-16 **FSRSSEL<2:0>**: SRS Select bits
111 = Assign Interrupt Priority 7 to a shadow register set
110 = Assign Interrupt Priority 6 to a shadow register set
•
•
•
001 = Assign Interrupt Priority 1 to a shadow register set
000 = All interrupt priorities are assigned to a shadow register set
- bit 15-0 **USERID<15:0>**: User ID bits
This is a 16-bit value that is user-defined and is readable via ICSP™ and JTAG.

- Note 1:** This bit is Reserved and reads '1' on PIC32MX664/675/695 devices.
Note 2: This bit is Reserved and reads '1' on PIC32MX534/564/575 devices.

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TABLE 32-37: 10-BIT ADC CONVERSION RATE PARAMETERS

Standard Operating Conditions (see Note 3): 2.5V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-Temp					
ADC Speed ⁽²⁾	T _{AD} Minimum	Sampling Time Minimum	R _s Maximum	V _{DD}	ADC Channels Configuration
1 Msps to 400 ksps ⁽¹⁾	65 ns	132 ns	500Ω	3.0V to 3.6V	
Up to 400 ksps	200 ns	200 ns	5.0 kΩ	2.5V to 3.6V	

- Note 1:** External VREF- and VREF+ pins must be used for correct operation.
- 2:** These parameters are characterized, but not tested in manufacturing.
- 3:** The ADC module is functional at VBORMIN < VDD < 2.5V, but with degraded performance. Unless otherwise stated, module functionality is tested, but not characterized.

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NOTES: