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What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	ARM® Cortex®-M0+
Core Size	32-Bit Single-Core
Speed	48MHz
Connectivity	I ² C, LINbus, SCI, SPI, UART/USART, USB
Peripherals	DMA, POR, PWM, WDT
Number of I/O	25
Program Memory Size	128KB (128K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	16K x 8
Voltage - Supply (Vcc/Vdd)	1.62V ~ 3.63V
Data Converters	A/D 10x12b; D/A 2x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	32-TQFP
Supplier Device Package	32-TQFP (7x7)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/atsaml21e17b-aut

9.4.1. Power-On Reset on VDDIN

VDDIN is monitored by POR. Monitoring is always activated, including startup and all sleep modes. If VDDIN goes below the threshold voltage, the entire chip is reset.

9.4.2. Power-On Reset on VSWOUT

VSWOUT is monitored by POR. Monitoring is always activated, including startup and all sleep modes. If VSWOUT goes below the threshold voltage, the entire chip is reset.

9.4.3. Power-On Reset on VDDIO

VDDIO is monitored by POR. Monitoring is always activated, including startup and all sleep modes. If VDDIO goes below the threshold voltage, all I/Os supplied by VSWOUT are reset.

9.4.4. Brown-Out Detector on VSWOUT/VBAT

BOD33 monitors VSWOUT or VBAT depending on configuration.

Related Links

[SUPC – Supply Controller](#) on page 292

[Battery Backup Power Switch](#) on page 297

9.4.5. Brown-Out Detector on VDDCORE

Once the device has started up, BOD12 monitors the internal VDDCORE.

Related Links

[SUPC – Supply Controller](#) on page 292

[Battery Backup Power Switch](#) on page 297

9.5. Performance Level Overview

By default, the device will start in Performance Level 0. This PL0 is aiming for the lowest power consumption by limiting logic speeds and the CPU frequency. As a consequence, all GCLK will have limited capabilities, and some peripherals and clock sources will not work or with limited capabilities:

List of peripherals/clock sources not available in PL0:

- USB (limited by logic frequency)
- DFLL48M

List of peripherals/clock sources with limited capabilities in PL0:

- All AHB/APB peripherals are limited by CPU frequency
- DPLL96M: may be able to generate 48MHz internally, but the output cannot be used by logic
- GCLK: the maximum frequency is by factor 4 compared to PL2
- SW interface: the maximum frequency is by factor 4 compared to PL2
- TC: the maximum frequency is by factor 4 compared to PL2
- TCC: the maximum frequency is by factor 4 compared to PL2
- SERCOM: the maximum frequency is by factor 4 compared to PL2

List of peripherals/clock sources with full capabilities in PL0:

- AC
- ADC
- DAC
- EIC

[PM – Power Manager](#) on page 192

13.4.3. Clocks

The PAC bus clock (CLK_PAC_APB) can be enabled and disabled in the Main Clock module. The default state of CLK_PAC_APB can be found in the related links.

Related Links

[MCLK – Main Clock](#) on page 154

[Peripheral Clock Masking](#) on page 157

13.4.4. DMA

Not applicable.

13.4.5. Interrupts

The interrupt request line is connected to the Interrupt Controller. Using the PAC interrupt requires the Interrupt Controller to be configured first.

Table 13-1. Interrupt Lines

Instances	NVIC Line
PAC	PACERR

Related Links

[Nested Vector Interrupt Controller](#) on page 52

13.4.6. Events

The events are connected to the Event System, which may need configuration.

Related Links

[EVSYS – Event System](#) on page 544

13.4.7. Debug Operation

When the CPU is halted in debug mode, write protection of all peripherals is disabled and the PAC continues normal operation.

13.4.8. Register Access Protection

All registers with write-access can be write-protected optionally by the Peripheral Access Controller (PAC), except the following registers:

- Write Control (WRCTRL) register
- AHB Slave Bus Interrupt Flag Status and Clear (INTFLAGAHB) register
- Peripheral Interrupt Flag Status and Clear n (INTFLAG A/B/C...) registers

Optional write-protection by the Peripheral Access Controller (PAC) is denoted by the "PAC Write-Protection" property in each individual register description.

PAC write-protection does not apply to accesses through an external debugger.

13.5. Functional Description

13.5.1. Principle of Operation

The Peripheral Access Control module allows the user to set a write protection on peripheral modules and generate an interrupt in case of a peripheral access violation. The peripheral's protection can be set,

There is one exception concerning the Generator 0. As it is used as GCLK_MAIN, it cannot be locked. It is reset by any Reset and will start up in a known configuration. The software reset (CTRLA.SWRST) can not unlock the registers.

In case of an external Reset, the Generator source will be disabled. Even if the WRTLOCK bit is written to '1' the peripheral channels are disabled (PCHCTRLm.CHEN set to '0') until the Generator source is enabled again. Then, the PCHCTRLm.CHEN are set to '1' again.

Related Links

[CTRLA](#) on page 146

[PCHCTRLm](#) on page 151

17.6.4. Additional Features

17.6.4.1. Peripheral Clock Enable after Reset

The Generic Clock Controller must be able to provide a generic clock to some specific peripherals after a Reset. That means that the configuration of the Generators and Peripheral Channels after Reset is device-dependent.

Refer to GENCTRLn.SRC for details on GENCTRLn reset.

Refer to PCHCTRLm.SRC for details on PCHCTRLm reset.

17.6.5. Sleep Mode Operation

17.6.5.1. SleepWalking

The GCLK module supports the SleepWalking feature.

If the system is in a sleep mode where the Generic Clocks are stopped, a peripheral that needs its clock in order to execute a process must request it from the Generic Clock Controller.

The Generic Clock Controller receives this request, determines which Generic Clock Generator is involved and which clock source needs to be awakened. It then wakes up the respective clock source, enables the Generator and Peripheral Channel stages successively, and delivers the clock to the peripheral.

The RUNSTDBY bit in the Generator Control register controls clock output to pin during standby sleep mode. If the bit is cleared, the Generator output is not available on pin. When set, the GCLK can continuously output the generator output to GCLK_IO. Refer to [External Clock](#) for details.

Related Links

[PM – Power Manager](#) on page 192

17.6.5.2. Minimize Power Consumption in Standby

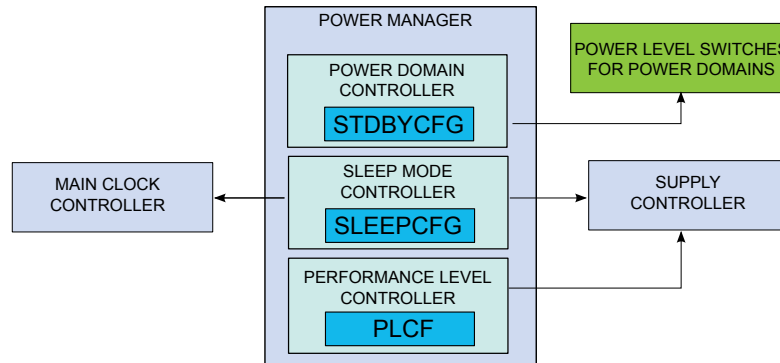
The following table identifies when a Clock Generator is off in Standby Mode, minimizing the power consumption:

Table 17-2. Clock Generator n Activity in Standby Mode

Request for Clock n present	GENCTRLn.RUNSTDBY	GENCTRLn.OE	Clock Generator n
yes	-	-	active
no	1	1	active
no	1	0	OFF

20.3. Block Diagram

Figure 20-1. PM Block Diagram



20.4. Signal Description

Not applicable.

20.5. Product Dependencies

In order to use this peripheral, other parts of the system must be configured correctly, as described below.

20.5.1. I/O Lines

Not applicable.

20.5.2. Clocks

The PM bus clock (CLK_PM_APB) can be enabled and disabled in the Main Clock module. If this clock is disabled, it can only be re-enabled by a system reset.

20.5.3. DMA

Not applicable.

20.5.4. Interrupts

The interrupt request line is connected to the interrupt controller. Using the PM interrupt requires the interrupt controller to be configured first.

Related Links

[Nested Vector Interrupt Controller](#) on page 52

20.5.5. Events

Not applicable.

20.5.6. Debug Operation

When the CPU is halted in debug mode, the PM continues normal operation. If standby sleep mode is requested by the system while in debug mode, the power domains are not turned off. As a consequence, power measurements while in debug mode are not relevant.

If Backup sleep mode is requested by the system while in debug mode, the core domains are kept on, and the debug modules are kept running to allow the debugger to access internal registers. When exiting

The OSCULP32K can be used as a source for Generic Clock Generators (GCLK) or for the Real-Time Counter (RTC). To ensure proper operation, the GCLK or RTC modules must be disabled before the clock selection is changed.

Related Links

[RTC – Real-Time Counter](#) on page 347

[Real-Time Counter Clock Selection](#) on page 279

[GCLK - Generic Clock Controller](#) on page 133

22.6.5. Watchdog Timer Clock Selection

The Watchdog Timer (WDT) uses the internal 1.024kHz OSCULP32K output clock. This clock is running all the time and internally enabled when requested by the WDT module.

Related Links

[WDT – Watchdog Timer](#) on page 327

22.6.6. Real-Time Counter Clock Selection

Before enabling the RTC module, the RTC clock must be selected first. All oscillator outputs are valid as RTC clock. The selection is done in the RTC Control register (RTCCTRL). To ensure a proper operation, it is highly recommended to disable the RTC module first, before the RTC clock source selection is changed.

Related Links

[RTC – Real-Time Counter](#) on page 347

22.6.7. Interrupts

The OSC32KCTRL has the following interrupt sources:

- XOSC32KRDY - 32KHz Crystal Oscillator Ready: A 0-to-1 transition on the STATUS.XOSC32KRDY bit is detected
- OSC32KRDY - 32KHz Internal Oscillator Ready: A 0-to-1 transition on the STATUS.OSC32KRDY bit is detected

All these interrupts are synchronous wake-up source.

Each interrupt source has an interrupt flag associated with it. The interrupt flag in the Interrupt Flag Status and Clear register (INTFLAG) is set when the interrupt condition occurs. Each interrupt can be enabled individually by setting the corresponding bit in the Interrupt Enable Set register (INTENSET), and disabled by setting the corresponding bit in the Interrupt Enable Clear register (INTENCLR). An interrupt request is generated when the interrupt flag is set and the corresponding interrupt is enabled. The interrupt request remains active until the interrupt flag is cleared, the interrupt is disabled or the OSC32KCTRL is reset. See the INTFLAG register for details on how to clear interrupt flags.

The OSC32KCTRL has one common interrupt request line for all the interrupt sources. The user must read the INTFLAG register to determine which interrupt condition is present. Refer to the INTFLAG register for details.

Note: Interrupts must be globally enabled for interrupt requests to be generated.

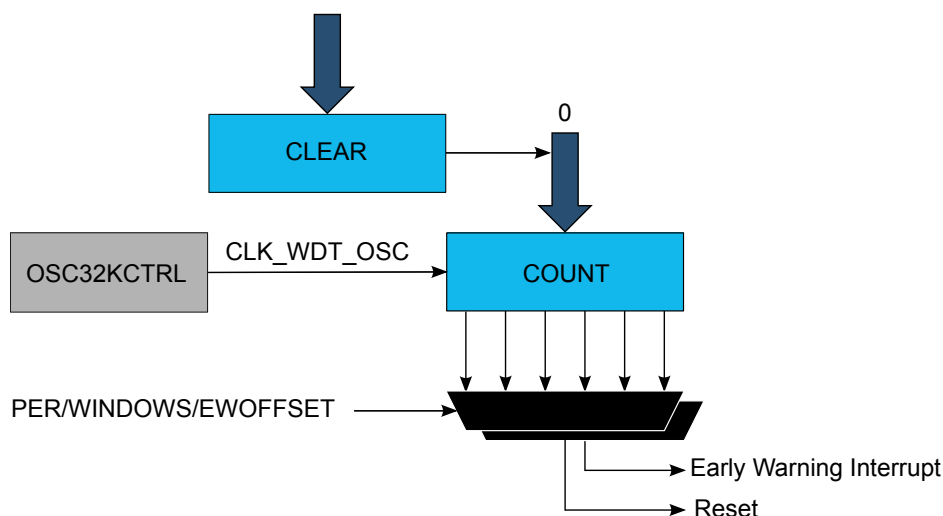
Related Links

[PM – Power Manager](#) on page 192

[Nested Vector Interrupt Controller](#) on page 52

24.3. Block Diagram

Figure 24-1. WDT Block Diagram



24.4. Signal Description

Not applicable.

24.5. Product Dependencies

In order to use this peripheral, other parts of the system must be configured correctly, as described below.

24.5.1. I/O Lines

Not applicable.

24.5.2. Power Management

The WDT can continue to operate in any sleep mode where the selected source clock is running. The WDT interrupts can be used to wake up the device from sleep modes. The events can trigger other operations in the system without exiting sleep modes.

Related Links

[PM – Power Manager](#) on page 192

24.5.3. Clocks

The WDT bus clock (CLK_WDT_APB) can be enabled and disabled (masked) in the Main Clock module (MCLK).

A 1KHz oscillator clock (CLK_WDT_OSC) is required to clock the WDT internal counter. This clock must be configured and enabled in the 32KHz Oscillator Controller (OSC32KCTRL) before using the WDT.

CLK_WDT_OSC is normally sourced from the clock of the internal ultra-low-power oscillator, OSCULP32K. Due to the ultra-low-power design, the oscillator is not very accurate, and so the exact time-out period may vary from device to device. This variation must be kept in mind when designing software that uses the WDT to ensure that the time-out periods used are valid for all devices.

Figure 25-2. RTC Block Diagram (Mode 1 — 16-Bit Counter)

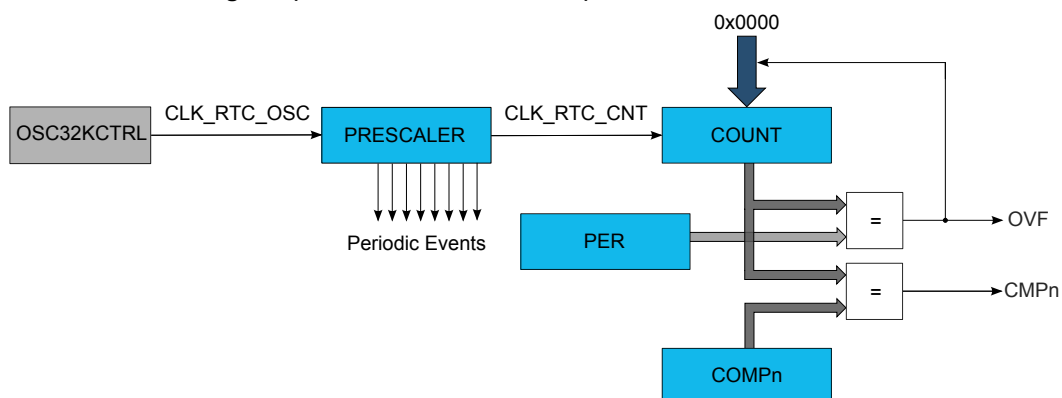
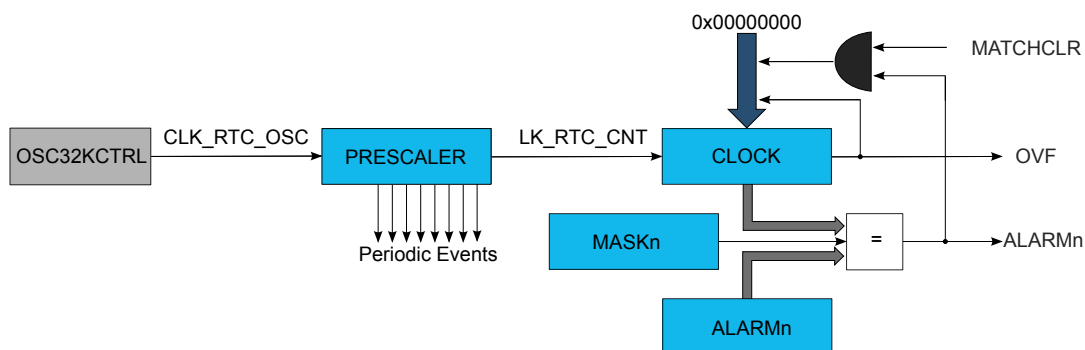


Figure 25-3. RTC Block Diagram (Mode 2 — Clock/Calendar)



25.4. Signal Description

Not applicable.

Related Links

[I/O Multiplexing and Considerations](#) on page 30

25.5. Product Dependencies

In order to use this peripheral, other parts of the system must be configured correctly, as described below.

25.5.1. I/O Lines

Not applicable.

25.5.2. Power Management

The RTC will continue to operate in any sleep mode where the selected source clock is running. The RTC interrupts can be used to wake up the device from sleep modes. Events connected to the event system can trigger other operations in the system without exiting sleep modes. Refer to the *Power Manager* for details on the different sleep modes.

The RTC will be reset only at power-on (POR) or by setting the Software Reset bit in the Control A register (CTRLA.SWRST=1).

Related Links

[PM – Power Manager](#) on page 192

refreshed when a new channel (with channel number less than the current one) with pending interrupts is detected, or when the application clears the corresponding channel interrupt sources. When no pending channels interrupts are available, these bits will always return zero value when read.

When the bits are written, indirect access to the corresponding Channel Interrupt Flag register is enabled.

28.8.4. Interrupt Enable Clear

This register allows the user to disable an interrupt without doing a read-modify-write operation. Changes in this register will also be reflected in the Interrupt Enable Set register (INTENSET).

Name: INTENCLR

Offset: 0x0C

Reset: 0x00

Property: PAC Write-Protection

Bit	7	6	5	4	3	2	1	0
							ERROR	
Access							R/W	
Reset							0	

Bit 1 – ERROR: Error Interrupt Enable

Writing a '0' to this bit has no effect.

Writing a '1' to this bit clears the ERROR interrupt enable.

This bit will read as the current value of the ERROR interrupt enable.

29.8.6. Data Output Value Clear

This register allows the user to set one or more output I/O pin drive levels low, without doing a read-modify-write operation. Changes in this register will also be reflected in the Data Output Value (OUT), Data Output Value Toggle (OUTTGL) and Data Output Value Set (OUTSET) registers.

Name: OUTCLR

Offset: 0x14

Reset: 0x00000000

Property: PAC Write-Protection

Bit	31	30	29	28	27	26	25	24
	OUTCLR[31:24]							
Access	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Reset	0	0	0	0	0	0	0	0
Bit	23	22	21	20	19	18	17	16
	OUTCLR[23:16]							
Access	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Reset	0	0	0	0	0	0	0	0
Bit	15	14	13	12	11	10	9	8
	OUTCLR[15:8]							
Access	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Reset	0	0	0	0	0	0	0	0
Bit	7	6	5	4	3	2	1	0
	OUTCLR[7:0]							
Access	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Reset	0	0	0	0	0	0	0	0

Bits 31:0 – OUTCLR[31:0]: PORT Data Output Value Clear

Writing '0' to a bit has no effect.

Writing '1' to a bit will clear the corresponding bit in the OUT register. Pins configured as outputs via the Data Direction register (DIR) will be set to low output drive level. Pins configured as inputs via DIR and with pull enabled via the Pull Enable bit in the Pin Configuration register (PINCFG.PULLEN) will set the input pull direction to an internal pull-down.

Value	Description
0	The corresponding I/O pin in the PORT group will keep its configuration.
1	The corresponding I/O pin output is driven low, or the input is connected to an internal pull-down.

This bit is not write-synchronized.

Value	Description
0	Group command is disabled.
1	Group command is enabled.

Bit 8 – SMEN: Smart Mode Enable

When smart mode is enabled, data is acknowledged automatically when DATA.DATA is read.

This bit is not write-synchronized.

Value	Description
0	Smart mode is disabled.
1	Smart mode is enabled.

5. If desired, select one-shot operation by writing a '1' to the One-Shot bit in the Control B Set register (CTRLBSET.ONESHOT).
6. If desired, configure the counting direction 'down' (starting from the TOP value) by writing a '1' to the Counter Direction bit in the Control B register (CTRLBSET.DIR).
7. For capture operation, enable the individual channels to capture in the Capture Channel x Enable bit group in the Control A register (CTRLA.CAPTEN).
8. If desired, enable inversion of the waveform output or IO pin input signal for individual channels via the Invert Enable bit group in the Drive Control register (DRVCTRL.INVEN).

35.6.2.2. Enabling, Disabling, and Resetting

The TC is enabled by writing a '1' to the Enable bit in the Control A register (CTRLA.ENABLE). The TC is disabled by writing a zero to CTRLA.ENABLE.

The TC is reset by writing a '1' to the Software Reset bit in the Control A register (CTRLA.SWRST). All registers in the TC, except DBGCTRL, will be reset to their initial state. Refer to the [CTRLA](#) register for details.

The TC should be disabled before the TC is reset in order to avoid undefined behavior.

35.6.2.3. Prescaler Selection

The GCLK_TCx is fed into the internal prescaler.

The prescaler consists of a counter that counts up to the selected prescaler value, whereupon the output of the prescaler toggles.

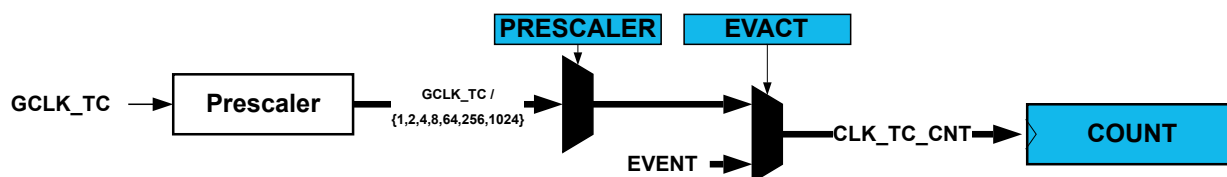
If the prescaler value is higher than one, the counter update condition can be optionally executed on the next GCLK_TCx clock pulse or the next prescaled clock pulse. For further details, refer to Prescaler (CTRLA.PRESCALER) and Counter Synchronization (CTRLA.PRESYNC) description.

Prescaler outputs from 1 to 1/1024 are available. For a complete list of available prescaler outputs, see the register description for the Prescaler bit group in the Control A register (CTRLA.PRESCALER).

Note: When counting events, the prescaler is bypassed.

The joint stream of prescaler ticks and event action ticks is called CLK_TC_CNT.

Figure 35-2. Prescaler



35.6.2.4. Counter Mode

The counter mode is selected by the Mode bit group in the Control A register (CTRLA.MODE). By default, the counter is enabled in the 16-bit counter resolution. Three counter resolutions are available:

- COUNT8: The 8-bit TC has its own Period Value and Period Buffer Value registers (PER and PERBUF).
- COUNT16: 16-bit is the default counter mode. There is no dedicated period register in this mode.
- COUNT32: This mode is achieved by pairing two 16-bit TC peripherals. TC0 is paired with TC1, and TC2 is paired with TC3. TC4 does not support 32-bit resolution. When paired, the TC peripherals are configured using the registers of the even-numbered TC (TC0 or TC2 respectively). The odd-numbered partner (TC1 or TC3 respectively) will act as slave, and the Slave bit in the Status register (STATUS.SLAVE) will be set. The register values of a slave will

39.5.7. Debug Operation

When the CPU is halted in debug mode the USB peripheral continues normal operation. If the USB peripheral is configured in a way that requires it to be periodically serviced by the CPU through interrupts or similar, improper operation or data loss may result during debugging.

39.5.8. Register Access Protection

Registers with write-access can be optionally write-protected by the Peripheral Access Controller (PAC), except the following:

- Device Interrupt Flag (INTFLAG) register
- Endpoint Interrupt Flag (EPINTFLAG) register
- Host Interrupt Flag (INTFLAG) register
- Pipe Interrupt Flag (PINTFLAG) register

Note: Optional write-protection is indicated by the "PAC Write-Protection" property in the register description.

When the CPU is halted in debug mode, all write-protection is automatically disabled. Write-protection does not apply for accesses through an external debugger.

39.5.9. Analog Connections

Not applicable.

39.5.10. Calibration

The output drivers for the DP/DM USB line interface can be fine tuned with calibration values from production tests. The calibration values must be loaded from the NVM Software Calibration Area into the USB Pad Calibration register (PADCAL) by software, before enabling the USB, to achieve the specified accuracy. Refer to *NVM Software Calibration Area Mapping* for further details.

For details on Pad Calibration, refer to Pad Calibration ([PADCAL](#)) register.

Related Links

[NVM Software Calibration Area Mapping](#) on page 48

39.6. Functional Description

39.6.1. USB General Operation

39.6.1.1. Initialization

After a hardware reset, the USB is disabled. The user should first enable the USB (CTRLA.ENABLE) in either device mode or host mode (CTRLA.MODE).

39.8.1.4. Finite State Machine Status

Name: FSMSTATUS

Offset: 0x0D

Reset: 0xFFFF

Property: Read only

Bit	7	6	5	4	3	2	1	0
		FSMSTATE[6:0]						
Access		R	R	R	R	R	R	R
Reset		0	0	0	0	0	0	1

Bits 6:0 – FSMSTATE[6:0]: Fine State Machine Status

These bits indicate the state of the finite state machine of the USB controller.

Value	Name	Description
0x01	OFF (L3)	Corresponds to the powered-off, disconnected, and disabled state.
0x02	ON (L0)	Corresponds to the Idle and Active states.
0x04	SUSPEND (L2)	
0x08	SLEEP (L1)	
0x10	DNRESUME	Down Stream Resume.
0x20	UPRESUME	Up Stream Resume.
0x40	RESET	USB lines Reset.
Others		Reserved

When PFREEZE bit is set while a transaction is in progress on the USB bus, this transaction will be properly completed. PFREEZE bit will be read as “1” only when the ongoing transaction will have been completed.

Value	Description
0	The Pipe operates in normal operation.
1	The Pipe is frozen and no additional requests will be sent to the device on this pipe address.

Bit 2 – CURBK: Current Bank

Value	Description
0	The bank0 is the bank that will be used in the next single/multi USB packet.
1	The bank1 is the bank that will be used in the next single/multi USB packet.

Bit 0 – DTGL: Data Toggle Sequence

Writing a one to the bit EPSTATUSCLR.DTGL will clear this bit.

Writing a one to the bit EPSTATUSSET.DTGL will set this bit.

This bit is toggled automatically by hardware after a data transaction.

This bit will reflect the data toggle in regards of the token type (IN/OUT/SETUP).

Value	Description
0	The PID of the next expected transaction will be zero: data 0.
1	The PID of the next expected transaction will be one: data 1.

42.8.10. Control C

Name: CTRLC
Offset: 0x0A
Reset: 0x0000
Property: PAC Write-Protection, Write-Synchronized

Bit	15	14	13	12	11	10	9	8
						WINMODE[2:0]		
Access						R/W	R/W	R/W
Reset						0	0	0

Bit	7	6	5	4	3	2	1	0
			RESSEL[1:0]		CORREN	FREERUN	LEFTADJ	DIFFMODE
Access			R/W	R/W	R/W	R/W	R/W	R/W
Reset			0	0	0	0	0	0

Bits 10:8 – WINMODE[2:0]: Window Monitor Mode

These bits enable and define the window monitor mode.

Value	Name	Description
0x0	DISABLE	No window mode (default)
0x1	MODE1	RESULT > WINLT
0x2	MODE2	RESULT < WINUT
0x3	MODE3	WINLT < RESULT < WINUT
0x4	MODE4	WINUT < RESULT < WINLT
0x5 - 0x7		Reserved

Bits 5:4 – RESSEL[1:0]: Conversion Result Resolution

These bits define whether the ADC completes the conversion 12-, 10- or 8-bit result resolution.

Value	Name	Description
0x0	12BIT	12-bit result
0x1	16BIT	For averaging mode output
0x2	10BIT	10-bit result
0x3	8BIT	8-bit result

Bit 3 – CORREN: Digital Correction Logic Enabled

Value	Description
0	Disable the digital result correction.
1	Enable the digital result correction. The ADC conversion result in the RESULT register is then corrected for gain and offset based on the values in the GAINCORR and OFFSETCORR registers. Conversion time will be increased by 13 cycles according to the value in the Offset Correction Value bit group in the Offset Correction register.

45.4. Signal Description

Table 45-1. Signal Description for PTC

Name	Type	Description
Y[m:0]	Analog	Y-line (Input/Output)
X[n:0]	Digital	X-line (Output)

Note: The number of X and Y lines are device dependent. Refer to *Configuration Summary* for details.

Refer to *I/O Multiplexing and Considerations* for details on the pin mapping for this peripheral. One signal can be mapped on several pins.

Related Links

[Configuration Summary](#) on page 16

[I/O Multiplexing and Considerations](#) on page 30

45.5. Product Dependencies

In order to use this Peripheral, configure the other components of the system as described in the following sections.

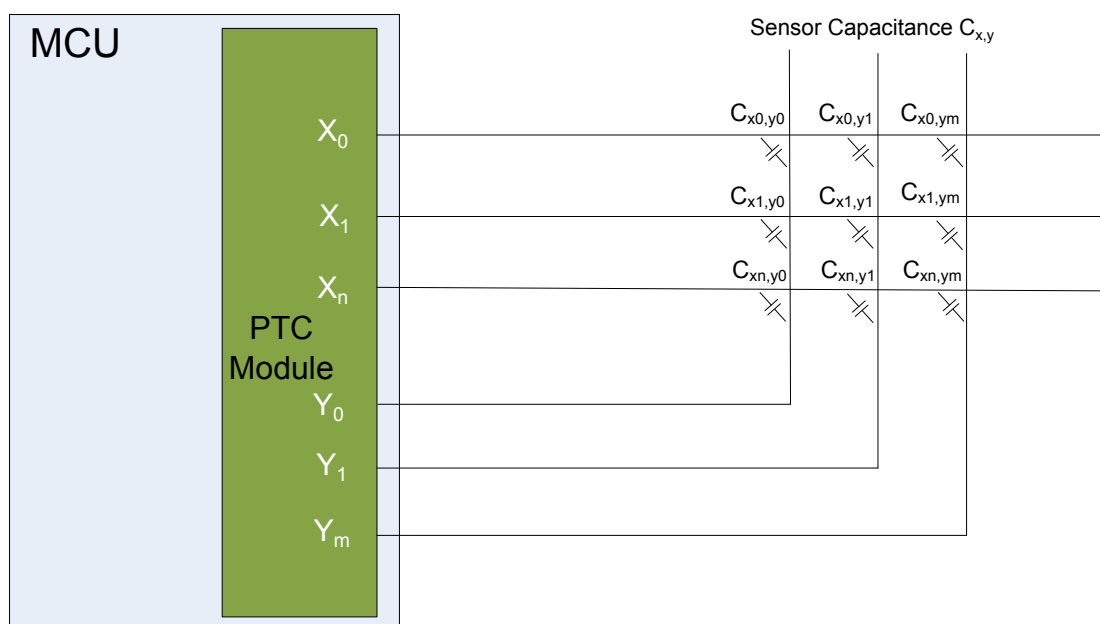
45.5.1. I/O Lines

The I/O lines used for analog X-lines and Y-lines must be connected to external capacitive touch sensor electrodes. External components are not required for normal operation. However, to improve the EMC performance, a series resistor of 1k Ω or more can be used on X-lines and Y-lines.

45.5.1.1. Mutual-capacitance Sensor Arrangement

A mutual-capacitance sensor is formed between two I/O lines - an X electrode for transmitting and Y electrode for receiving. The mutual capacitance between the X and Y electrode is measured by the Peripheral Touch Controller.

Figure 45-3. Mutual Capacitance Sensor Arrangement



Symbol	Description	Conditions	Max.		Units
			PL0	PL2	
f _{GCLK_EVSYS_CHANNEL_0}	EVSYS channel 0 input clock frequency	-	12	48	MHz
f _{GCLK_EVSYS_CHANNEL_1}	EVSYS channel 1 input clock frequency	-			
f _{GCLK_EVSYS_CHANNEL_2}	EVSYS channel 2 input clock frequency	-			
f _{GCLK_EVSYS_CHANNEL_3}	EVSYS channel 3 input clock frequency	-			
f _{GCLK_EVSYS_CHANNEL_4}	EVSYS channel 4 input clock frequency	-			
f _{GCLK_EVSYS_CHANNEL_5}	EVSYS channel 5 input clock frequency	-			
f _{GCLK_EVSYS_CHANNEL_6}	EVSYS channel 6 input clock frequency	-			
f _{GCLK_EVSYS_CHANNEL_7}	EVSYS channel 7 input clock frequency	-			
f _{GCLK_EVSYS_CHANNEL_8}	EVSYS channel 8 input clock frequency	-			
f _{GCLK_EVSYS_CHANNEL_9}	EVSYS channel 9 input clock frequency	-			
f _{GCLK_EVSYS_CHANNEL_10}	EVSYS channel 10 input clock frequency	-			
f _{GCLK_EVSYS_CHANNEL_11}	EVSYS channel 11 input clock frequency	-			
f _{GCLK_SERCOMx_SLOW}	Common SERCOM slow input clock frequency	-	1	5	MHz
f _{GCLK_SERCOM0_CORE}	SERCOM0 input clock frequency	-	12	48	MHz
f _{GCLK_SERCOM1_CORE}	SERCOM1 input clock frequency	-			
f _{GCLK_SERCOM2_CORE}	SERCOM2 input clock frequency	-			
f _{GCLK_SERCOM3_CORE}	SERCOM3 input clock frequency	-			
f _{GCLK_SERCOM4_CORE}	SERCOM4 input clock frequency	-			
f _{GCLK_SERCOM5_CORE}	SERCOM5 input clock frequency	-			
f _{GCLK_TCC0, GCLK_TCC1}	TCC0,TCC1 input clock frequency	-	24	96	MHz
f _{GCLK_TCC2, GCLK_TC0}	TCC2,TC0 input clock frequency	-	12	48	MHz
f _{GCLK_TC1, GCLK_TC2}	TC1,TC2 input clock frequency	-			
f _{GCLK_TC3, GCLK_TC4}	TC3,TC4 input clock frequency	-			
f _{GCLK_ADC}	ADC input clock frequency	-	12	48	MHz
f _{GCLK_AC}	AC digital input clock frequency	-			
f _{GCLK_DAC}	DAC input clock frequency	-			
f _{GCLK_PTC}	PTC input clock frequency	-			
f _{GCLK_CCL}	CCL input clock frequency	-			

Note:

1. These values are based on simulation. They are not covered by production test limits or characterization.

47. Typical Characteristics

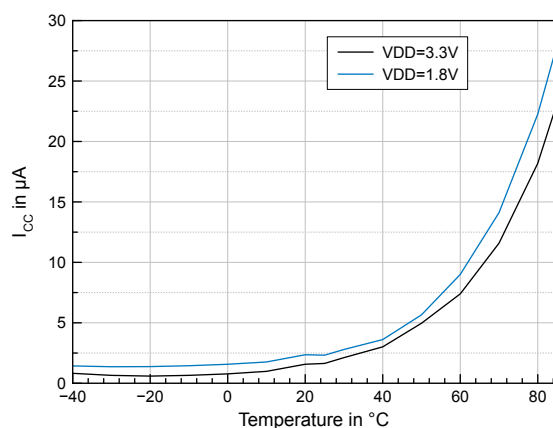
47.1. Power Consumption over Temperature in Sleep Modes

Power Consumption in Standby Sleep Mode with RTC

Operating conditions:

- VDDIN = 3.3V or 1.8V
- ULPVERG LPEFF Enable
- RTC running on external 32KHz crystal
- PD0, PD1, PD2 in retention state
- BOD33 is disabled

Figure 47-1. Power Consumption over Temperature in STANDBY Sleep Mode with RTC



Power Consumption in BACKUP Sleep Mode with RTC

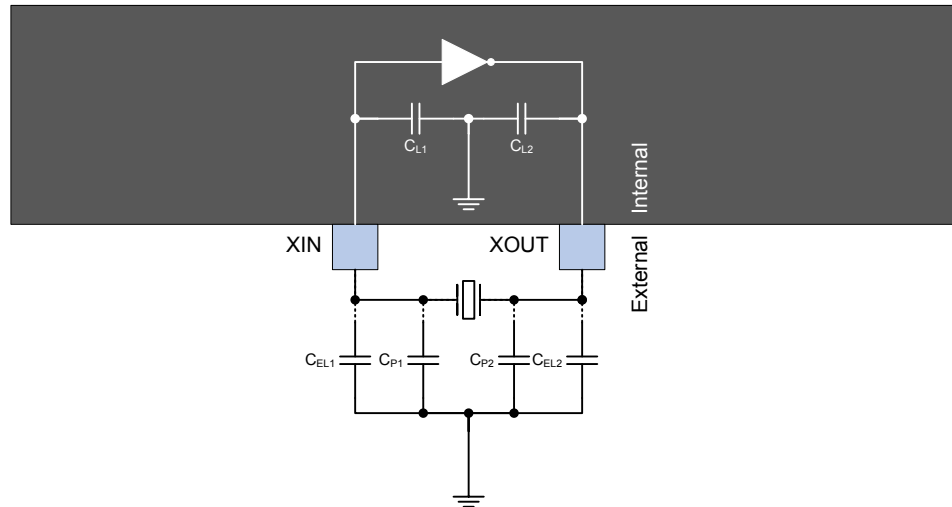
Operating conditions:

- VDDIN = 0V
- VBAT = 3.3V or 1.8V
- RTC running on external 32KHz crystal
- BOD33 is disabled

49.6.4. Calculating the Correct Crystal Decoupling Capacitor

The model shown in [Figure 49-11](#) can be used to calculate correct load capacitor for a given crystal. This model includes internal capacitors C_{L1} , external parasitic capacitance C_{EL1} and external load capacitance C_{P1} .

Figure 49-11. Crystal Circuit With Internal, External and Parasitic Capacitance



Using this model the total capacitive load for the crystal can be calculated as shown in the equation below:

$$\sum C_{\text{tot}} = \frac{(C_{L1} + C_{P1} + C_{EL1})(C_{L2} + C_{P2} + C_{EL2})}{C_{L1} + C_{P1} + C_{EL1} + C_{L2} + C_{P2} + C_{EL2}}$$

where C_{tot} is the total load capacitance seen by the crystal. This value should be equal to the load capacitance value found in the crystal manufacturer datasheet.

The parasitic capacitance C_{EL1} can in most applications be disregarded as these are usually very small. If accounted for, these values are dependent on the PCB material and PCB layout.

For some crystal the internal capacitive load provided by the device itself can be enough. To calculate the total load capacitance in this case, C_{EL1} and C_{P1} are both zero, $C_{L1} = C_{L2} = C_L$, and the equation reduces to the following:

$$\sum C_{\text{tot}} = \frac{C_L}{2}$$

See the related links for equivalent internal pin capacitance values.

Related Links

[External 32KHz Crystal Oscillator \(XOSC32K\) Characteristics](#) on page 1177

49.7. Programming and Debug Ports

For programming and/or debugging the SAM L21, the device should be connected using the Serial Wire Debug, SWD, interface. Currently the SWD interface is supported by several Atmel and third party programmers and debuggers, like the Atmel-ICE, SAM-ICE, JTAGICE3 or SAM L21 Xplained Pro (SAM L21 evaluation kit) Embedded Debugger.