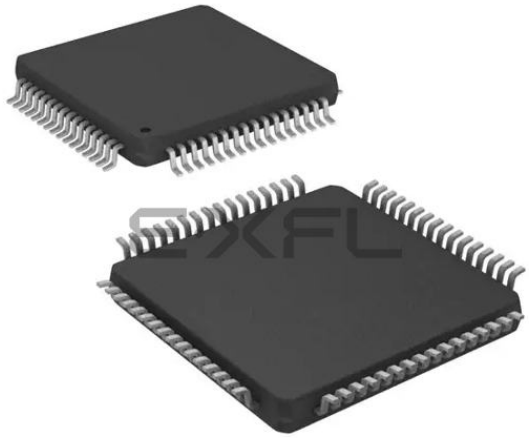

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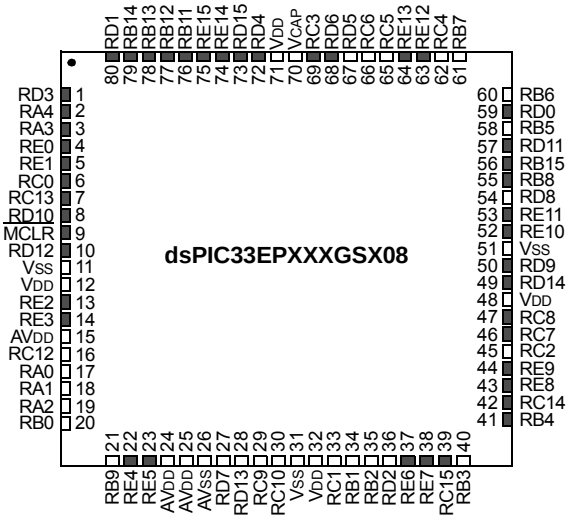
Details	
Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	70 MIPs
Connectivity	I²C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, I²S, POR, PWM, WDT
Number of I/O	51
Program Memory Size	128KB (43K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 22x12b; D/A 2x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-TQFP
Supplier Device Package	64-TQFP (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33ep128gs706t-i-pt

Pin Diagrams (Continued)

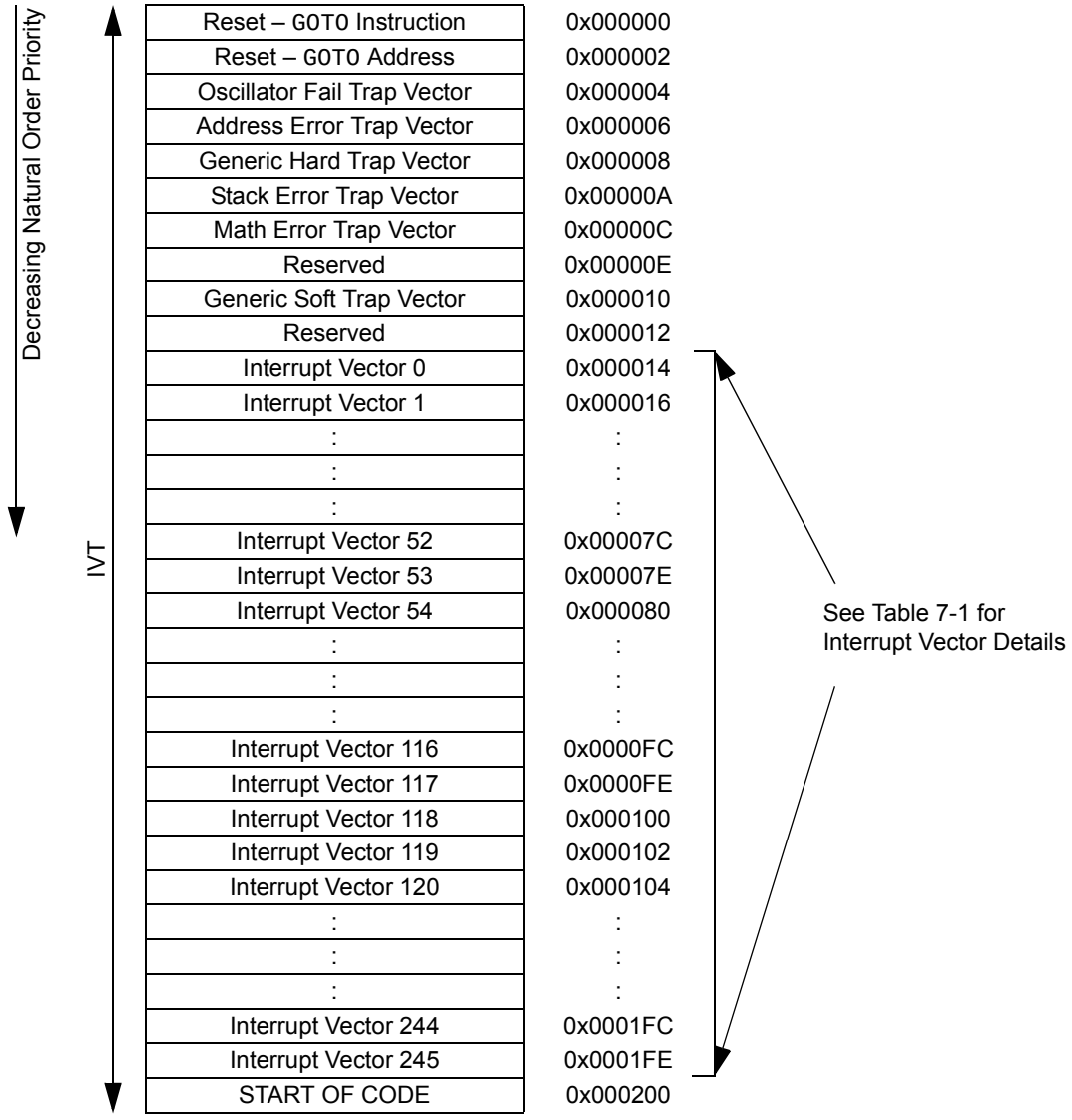
80-Pin TQFP



Pin	Pin Function	Pin	Pin Function
1	PWM4L/**RP67**/RD3	41	PGEC2/ADTRG31/**RP36**/RB4
2	PWM1H/**RP20**/RA4	42	**RP62**/RC14
3	PWM1L/**RP19**/RA3	43	RE8
4	PWM8L/RE0	44	RE9
5	PWM8H/RE1	45	EXTREF1/AN9/CMP4D/**RP50**/RC2
6	FLT12/**RP48**/RC0	46	ASDA1/**RP55**/RC7
7	FLT11/**RP61**/RC13	47	ASCL1/**RP56**/RC8
8	CLC4OUT/FLT10/**RP74**/RD10	48	VDD
9	MCLR	49	CLC3OUT/RD14
10	T5CK/FLT9/**RP76**/RD12	50	SCK3/**RP73**/RD9
11	VSS	51	VSS
12	VDD	52	FLT21/RE10
13	FLT17/RE2	53	FLT22/RE11
14	FLT18/RE3	54	AN5/CMP2D/CMP3B/ISRC3/**RP72**/RD8
15	AVDD	55	PGED3/SDA2/FLT31/**RP40**/RB8
16	AN14/PGA2N3/**RP60**/RC12	56	PGEC3/SCL2/**RP47**/RB15
17	AN0/CMP1A/PGA1P1/**RP16**/RA0	57	INT4/**RP75**/RD11
18	AN1/CMP1B/PGA1P2/PGA2P1/**RP17**/RA1	58	TD0/AN19/PGA2N2/**RP37**/RB5
19	AN2/CMP1C/CMP2A/PGA1P3/PGA2P2/**RP18**/RA2	59	T4CK/**RP64**/RD0
20	AN3/CMP1D/CMP2B/PGA2P3/**RP32**/RB0	60	PGED1/TDI/AN20/SCL1/**RP38**/RB6
21	AN4/CMP2C/CMP3A/ISRC4/**RP41**/RB9	61	PGEC1/AN21/SDA1/**RP39**/RB7
22	RE4	62	AN1ALT/**RP52**/RC4
23	RE5	63	RE12
24	AVDD	64	RE13
25	AVDD	65	AN0ALT/**RP53**/RC5
26	AVSS	66	AN17/**RP54**/RC6
27	AN15/**RP71**/RD7	67	AN12/ISRC1/**RP69**/RD5
28	DACOUT2/AN13/RD13	68	PWM5H/**RP70**/RD6
29	AN11/PGA1N3/**RP57**/RC9	69	PWM5L/**RP51**/RC3
30	EXTREF2/AN10/PGA1P4/**RP58**/RC10	70	VCAP
31	VSS	71	VDD
32	VDD	72	PWM6H/**RP68**/RD4
33	AN8/CMP4C/PGA2P4/**RP49**/RC1	73	PWM6L/RD15
34	OSCI/CLKI/AN6/CMP3C/CMP4A/ISRC2/**RP33**/RB1	74	PWM7L/RE14
35	OSC2/CLKO/AN7/CMP3D/CMP4B/PGA1N2/**RP34**/RB2	75	PWM7H/RE15
36	AN16/**RP66**/RD2	76	TMS/PWM3H/**RP43**/RB11
37	FLT19/RE6	77	TCK/PWM3L/**RP44**/RB12
38	FLT20/RE7	78	PWM2H/**RP45**/RB13
39	ASDA2/**RP63**/RC15	79	PWM2L/**RP46**/RB14
40	PGED2/DACOUT1/AN18/ASCL2/INT0/**RP35**/RB3	80	PWM4H/**RP65**/RD1

Legend: **Shaded pins** are up to 5 VDC tolerant.
RPn represents remappable peripheral functions. See Table 11-12 and Table 11-13 for the complete list of remappable sources.

FIGURE 7-1: dsPIC33EPXXXGS70X/80X FAMILY INTERRUPT VECTOR TABLE



Note: In Dual Partition Flash modes, each partition has a dedicated Interrupt Vector Table.

REGISTER 9-2: CLKDIV: CLOCK DIVISOR REGISTER (CONTINUED)

bit 4-0 **PLLPRE<4:0>:** PLL Phase Detector Input Divider Select bits (also denoted as 'N1', PLL prescaler)
11111 = Input divided by 33
•
•
•
00001 = Input divided by 3
00000 = Input divided by 2 (default)

Note 1: The DOZE<2:0> bits can only be written to when the DOZEN bit is clear. If DOZEN = 1, any writes to DOZE<2:0> are ignored.
2: This bit is cleared when the ROI bit is set and an interrupt occurs.
3: The DOZEN bit cannot be set if DOZE<2:0> = 000. If DOZE<2:0> = 000, any attempt by user software to set the DOZEN bit is ignored.

REGISTER 9-3: PLLFBD: PLL FEEDBACK DIVISOR REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0
—	—	—	—	—	—	—	PLLDIV8
bit 15							bit 8

R/W-0	R/W-0	R/W-1	R/W-1	R/W-0	R/W-0	R/W-0	R/W-0
PLLDIV<7:0>							
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-9 **Unimplemented:** Read as '0'

bit 8-0 **PLLDIV<8:0>:** PLL Feedback Divisor bits (also denoted as 'M', PLL multiplier)
111111111 = 513
•
•
•
000110000 = 50 (default)
•
•
•
000000010 = 4
000000001 = 3
000000000 = 2

REGISTER 10-6: PMD7: PERIPHERAL MODULE DISABLE CONTROL REGISTER 7

U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	—	CMP4MD	CMP3MD	CMP2MD	CMP1MD
bit 15							bit 8

U-0	U-0	U-0	R/W-0	R/W-0	U-0	R/W-0	U-0
—	—	—	DMAMD	PTGMD	—	PGA1MD	—
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-12 **Unimplemented:** Read as '0'

bit 11 **CMP4MD:** CMP4 Module Disable bit
1 = CMP4 module is disabled
0 = CMP4 module is enabled

bit 10 **CMP3MD:** CMP3 Module Disable bit
1 = CMP3 module is disabled
0 = CMP3 module is enabled

bit 9 **CMP2MD:** CMP2 Module Disable bit
1 = CMP2 module is disabled
0 = CMP2 module is enabled

bit 8 **CMP1MD:** CMP1 Module Disable bit
1 = CMP1 module is disabled
0 = CMP1 module is enabled

bit 7-5 **Unimplemented:** Read as '0'

bit 4 **DMAMD:** DMA Module Disable bit
1 = DMA module is disabled
0 = DMA module is enabled

bit 3 **PTGMD:** PTG Module Disable bit
1 = PTG module is disabled
0 = PTG module is enabled

bit 2 **Unimplemented:** Read as '0'

bit 1 **PGA1MD:** PGA1 Module Disable bit
1 = PGA1 module is disabled
0 = PGA1 module is enabled

bit 0 **Unimplemented:** Read as '0'

REGISTER 11-13: RPINR7: PERIPHERAL PIN SELECT INPUT REGISTER 7

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
IC2R7	IC2R6	IC2R5	IC2R4	IC2R3	IC2R2	IC2R1	IC2R0
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
IC1R7	IC1R6	IC1R5	IC1R4	IC1R3	IC1R2	IC1R1	IC1R0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-8 **IC2R<7:0>:** Assign Input Capture 2 (IC2) to the Corresponding RPn Pin bits
See Table 11-11 which contains a list of remappable inputs for the index value.

bit 7-0 **IC1R<7:0>:** Assign Input Capture 1 (IC1) to the Corresponding RPn Pin bits
See Table 11-11 which contains a list of remappable inputs for the index value.

REGISTER 11-14: RPINR8: PERIPHERAL PIN SELECT INPUT REGISTER 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
IC4R7	IC4R6	IC4R5	IC4R4	IC4R3	IC4R2	IC4R1	IC4R0
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
IC3R7	IC3R6	IC3R5	IC3R4	IC3R3	IC3R2	IC3R1	IC3R0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-8 **IC4R<7:0>:** Assign Input Capture 4 (IC4) to the Corresponding RPn Pin bits
See Table 11-11 which contains a list of remappable inputs for the index value.

bit 7-0 **IC3R<7:0>:** Assign Input Capture 3 (IC3) to the Corresponding RPn Pin bits
See Table 11-11 which contains a list of remappable inputs for the index value.

REGISTER 11-21: RPINR21: PERIPHERAL PIN SELECT INPUT REGISTER 21

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
SS1R7	SS1R6	SS1R5	SS1R4	SS1R3	SS1R2	SS1R1	SS1R0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-8 **Unimplemented:** Read as ‘0’

bit 7-0 **SS1R<7:0>:** Assign SPI1 Slave Select ($\overline{SS1}$) to the Corresponding RPn Pin bits
See Table 11-11 which contains a list of remappable inputs for the index value.

REGISTER 11-22: RPINR22: PERIPHERAL PIN SELECT INPUT REGISTER 22

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
SCK2INR7	SCK2INR6	SCK2INR5	SCK2INR4	SCK2INR3	SCK2INR2	SCK2INR1	SCK2INR0
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
SDI2R7	SDI2R6	SDI2R5	SDI2R4	SDI2R3	SDI2R2	SDI2R1	SDI2R0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-8 **SCK2INR<7:0>:** Assign SPI2 Clock Input (SCK2) to the Corresponding RPn Pin bits
See Table 11-11 which contains a list of remappable inputs for the index value.

bit 7-0 **SDI2R<7:0>:** Assign SPI2 Data Input (SDI2) to the Corresponding RPn Pin bits
See Table 11-11 which contains a list of remappable inputs for the index value.

REGISTER 15-2: OCxCON2: OUTPUT COMPARE x CONTROL REGISTER 2 (CONTINUED)

bit 4-0 **SYNCSEL<4:0>:** Trigger/Synchronization Source Selection bits

11111 = OCxRS compare event is used for synchronization
11110 = INT2 pin synchronizes or triggers OCx
11101 = INT1 pin synchronizes or triggers OCx
11100 = Reserved
11011 = CMP4 module synchronizes or triggers OCx
11010 = CMP3 module synchronizes or triggers OCx
11001 = CMP2 module synchronizes or triggers OCx
11000 = CMP1 module synchronizes or triggers OCx
10111 = Reserved
10110 = Reserved
10101 = Reserved
10100 = Reserved
10011 = IC4 input capture interrupt event synchronizes or triggers OCx
10010 = IC3 input capture interrupt event synchronizes or triggers OCx
10001 = IC2 input capture interrupt event synchronizes or triggers OCx
10000 = IC1 input capture interrupt event synchronizes or triggers OCx
01111 = Timer5 synchronizes or triggers OCx
01110 = Timer4 synchronizes or triggers OCx
01101 = Timer3 synchronizes or triggers OCx
01100 = Timer2 synchronizes or triggers OCx **(default)**
01011 = Timer1 synchronizes or triggers OCx
01010 = PTG Trigger Output x**(3)**
01001 = Reserved
01000 = IC4 input capture event synchronizes or triggers OCx
00111 = IC3 input capture event synchronizes or triggers OCx
00110 = IC2 input capture event synchronizes or triggers OCx
00101 = IC1 input capture event synchronizes or triggers OCx
00100 = OC4 module synchronizes or triggers OCx**(1,2)**
00011 = OC3 module synchronizes or triggers OCx**(1,2)**
00010 = OC2 module synchronizes or triggers OCx**(1,2)**
00001 = OC1 module synchronizes or triggers OCx**(1,2)**
00000 = No sync or trigger source for OCx

Note 1: Do not use the OCx module as its own synchronization or trigger source.

2: When the OCy module is turned off, it sends a trigger out signal. If the OCx module uses the OCy module as a trigger source, the OCy module must be unselected as a trigger source prior to disabling it.

3: For each OCMPx instance, a different PTG trigger out is used:
OCMP1 – PTG trigger out [0]
OCMP2 – PTG trigger out [1]
OCMP3 – PTG trigger out [2]
OCMP4 – PTG trigger out [3]

REGISTER 16-1: PTCON: PWMx TIME BASE CONTROL REGISTER (CONTINUED)

bit 3-0 **SEVTPS<3:0>:** PWMx Special Event Trigger Output Postscaler Select bits(1)
1111 = 1:16 postscaler generates a Special Event Trigger on every sixteenth compare match event
•
•
•
0001 = 1:2 postscaler generates a Special Event Trigger on every second compare match event
0000 = 1:1 postscaler generates a Special Event Trigger on every compare match event

Note 1: These bits should be changed only when PTEN = 0. In addition, when using the SYNCIx feature, the user application must program the Period register with a value that is slightly larger than the expected period of the external synchronization input signal.

REGISTER 16-2: PTCON2: PWMx CLOCK DIVIDER SELECT REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0
—	—	—	—	—	PCLKDIV<2:0>(1)		
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-3 **Unimplemented:** Read as ‘0’

bit 2-0 **PCLKDIV<2:0>:** PWMx Input Clock Prescaler (Divider) Select bits(1)
111 = Reserved
110 = Divide-by-64, maximum PWM timing resolution
101 = Divide-by-32, maximum PWM timing resolution
100 = Divide-by-16, maximum PWM timing resolution
011 = Divide-by-8, maximum PWM timing resolution
010 = Divide-by-4, maximum PWM timing resolution
001 = Divide-by-2, maximum PWM timing resolution
000 = Divide-by-1, maximum PWM timing resolution (power-on default)

Note 1: These bits should be changed only when PTEN = 0. Changing the clock selection during operation will yield unpredictable results.

REGISTER 16-22: FCLCONx: PWMx FAULT CURRENT-LIMIT CONTROL REGISTER (x = 1 to 8) (CONTINUED)

bit 7-3 **FLTSRC<4:0>:** Fault Control Signal Source Select for PWMx Generator bits
11111 = Reserved
10001 = Reserved
10000 = Analog Comparator 4
01111 = Analog Comparator 3
01110 = Analog Comparator 2
01101 = Analog Comparator 1
01100 = Fault 12
01011 = Fault 11
01010 = Fault 10
01001 = Fault 9
01000 = Fault 8
00111 = Fault 7
00110 = Fault 6
00101 = Fault 5
00100 = Fault 4
00011 = Fault 3
00010 = Fault 2
00001 = Fault 1
00000 = Reserved

bit 2 **FLTPOL:** Fault Polarity for PWMx Generator bit(1)
1 = The selected Fault source is active-low
0 = The selected Fault source is active-high

bit 1-0 **FLTMOD<1:0>:** Fault Mode for PWMx Generator bits
11 = Fault input is disabled
10 = Reserved
01 = The selected Fault source forces the PWMxH, PWMxL pins to FLTDATx values (cycle)
00 = The selected Fault source forces the PWMxH, PWMxL pins to FLTDATx values (latched condition)

Note 1: These bits should be changed only when PTEN = 0 (PTCON<15>).

REGISTER 16-23: STRIGx: PWMx SECONDARY TRIGGER COMPARE VALUE REGISTER (x = 1 to 8)(1)

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
STRGCMP<12:5>							
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0	U-0
STRGCMP<4:0>					—	—	—
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-3 **STRGCMP<12:0>:** Secondary Trigger Compare Value bits
When the secondary PWMx functions in the local time base, this register contains the compare values that can trigger the ADC module.

bit 2-0 **Unimplemented:** Read as ‘0’

Note 1: STRIGx cannot generate the PWM trigger interrupts.

REGISTER 21-5: CLCxGLSH: CLCx GATE LOGIC INPUT SELECT HIGH REGISTER (CONTINUED)

bit 3 **G3D2T:** Gate 3 Data Source 2 True Enable bit
1 = Data Source 2 non-inverted signal is enabled for Gate 3
0 = Data Source 2 non-inverted signal is disabled for Gate 3

bit 2 **G3D2N:** Gate 3 Data Source 2 Negated Enable bit
1 = Data Source 2 inverted signal is enabled for Gate 3
0 = Data Source 2 inverted signal is disabled for Gate 3

bit 1 **G3D1T:** Gate 3 Data Source 1 True Enable bit
1 = Data Source 1 non-inverted signal is enabled for Gate 3
0 = Data Source 1 non-inverted signal is disabled for Gate 3

bit 0 **G3D1N:** Gate 3 Data Source 1 Negated Enable bit
1 = Data Source 1 inverted signal is enabled for Gate 3
0 = Data Source 1 inverted signal is disabled for Gate 3

REGISTER 22-22: ADIEL: ADC INTERRUPT ENABLE REGISTER LOW

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
IE<15:8>							
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
IE<7:0>							
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-0 **IE<15:0>:** Common Interrupt Enable bits
1 = Common and individual interrupts are enabled for the corresponding channel
0 = Common and individual interrupts are disabled for the corresponding channel

REGISTER 22-23: ADIEH: ADC INTERRUPT ENABLE REGISTER HIGH

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	IE<21:16>					
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-6 **Unimplemented:** Read as ‘0’

bit 5-0 **IE<21:16>:** Common Interrupt Enable bits
1 = Common and individual interrupts are enabled for the corresponding channel
0 = Common and individual interrupts are disabled for the corresponding channel

REGISTER 22-26: ADTRIGxL: ADC CHANNEL TRIGGER x SELECTION REGISTER LOW (x = 0 to 5) (CONTINUED)

bit 4-0 **TRGSRC(4x)<4:0>:** Trigger Source Selection for Corresponding Analog Inputs bits

11111 = ADTRG31
11110 = PTG Trigger Output 30
11101 = PWM Generator 6 current-limit trigger
11100 = PWM Generator 5 current-limit trigger
11011 = PWM Generator 4 current-limit trigger
11010 = PWM Generator 3 current-limit trigger
11001 = PWM Generator 2 current-limit trigger
11000 = PWM Generator 1 current-limit trigger
10111 = Output Compare 2 trigger
10110 = Output Compare 1 trigger
10101 = CLC2 output
10100 = PWM Generator 6 secondary trigger
10011 = PWM Generator 5 secondary trigger
10010 = PWM Generator 4 secondary trigger
10001 = PWM Generator 3 secondary trigger
10000 = PWM Generator 2 secondary trigger
01111 = PWM Generator 1 secondary trigger
01110 = PWM secondary Special Event Trigger
01101 = Timer2 period match
01100 = Timer1 period match
01011 = CLC1 output
01010 = PWM Generator 6 primary trigger
01001 = PWM Generator 5 primary trigger
01000 = PWM Generator 4 primary trigger
00111 = PWM Generator 3 primary trigger
00110 = PWM Generator 2 primary trigger
00101 = PWM Generator 1 primary trigger
00100 = PWM Special Event Trigger
00011 = Reserved
00010 = Level software trigger
00001 = Common software trigger
00000 = No trigger is enabled

REGISTER 22-34: ADFLxCON: ADC DIGITAL FILTER x CONTROL REGISTER (x = 0 or 1)

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R-0, HSC
FLEN	MODE1	MODE0	OVRSAM2	OVRSAM1	OVRSAM0	IE	RDY
bit 15							bit 8

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	FLCHSEL4	FLCHSEL3	FLCHSEL2	FLCHSEL1	FLCHSEL0
bit 7							bit 0

Legend:	U = Unimplemented bit, read as '0'		
R = Readable bit	W = Writable bit	HSC = Hardware Settable/Clearable bit	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15 **FLEN:** Filter Enable bit
1 = Filter is enabled
0 = Filter is disabled and the RDY bit is cleared

bit 14-13 **MODE<1:0>:** Filter Mode bits
11 = Averaging mode
10 = Reserved
01 = Reserved
00 = Oversampling mode

bit 12-10 **OVRSAM<2:0>:** Filter Averaging/Oversampling Ratio bits
If MODE<1:0> = 00:
111 = 128x (16-bit result in the ADFLxDAT register is in 12.4 format)
110 = 32x (15-bit result in the ADFLxDAT register is in 12.3 format)
101 = 8x (14-bit result in the ADFLxDAT register is in 12.2 format)
100 = 2x (13-bit result in the ADFLxDAT register is in 12.1 format)
011 = 256x (16-bit result in the ADFLxDAT register is in 12.4 format)
010 = 64x (15-bit result in the ADFLxDAT register is in 12.3 format)
001 = 16x (14-bit result in the ADFLxDAT register is in 12.2 format)
000 = 4x (13-bit result in the ADFLxDAT register is in 12.1 format)
If MODE<1:0> = 11 (12-bit result in the ADFLxDAT register in all instances):
111 = 256x
110 = 128x
101 = 64x
100 = 32x
011 = 16x
010 = 8x
001 = 4x
000 = 2x

bit 9 **IE:** Filter Common ADC Interrupt Enable bit
1 = Common ADC interrupt will be generated when the filter result will be ready
0 = Common ADC interrupt will not be generated for the filter

bit 8 **RDY:** Oversampling Filter Data Ready Flag bit
This bit is cleared by hardware when the result is read from the ADFLxDAT register.
1 = Data in the ADFLxDAT register is ready
0 = The ADFLxDAT register has been read and new data in the ADFLxDAT register is not ready

bit 7-5 **Unimplemented:** Read as '0'

REGISTER 23-15: CxBUFPNT4: CANx FILTERS 12-15 BUFFER POINTER REGISTER 4

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
F15BP3	F15BP2	F15BP1	F15BP0	F14BP3	F14BP2	F14BP1	F14BP0
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
F13BP3	F13BP2	F13BP1	F13BP0	F12BP3	F12BP2	F12BP1	F12BP0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-12 **F15BP<3:0>:** RX Buffer Mask for Filter 15 bits
1111 = Filter hits received in RX FIFO buffer
1110 = Filter hits received in RX Buffer 14
•
•
•
0001 = Filter hits received in RX Buffer 1
0000 = Filter hits received in RX Buffer 0

bit 11-8 **F14BP<3:0>:** RX Buffer Mask for Filter 14 bits (same values as bits 15-12)

bit 7-4 **F13BP<3:0>:** RX Buffer Mask for Filter 13 bits (same values as bits 15-12)

bit 3-0 **F12BP<3:0>:** RX Buffer Mask for Filter 12 bits (same values as bits 15-12)

TABLE 28-2: INSTRUCTION SET OVERVIEW (CONTINUED)

Base Instr #	Assembly Mnemonic	Assembly Syntax		Description	# of Words	# of Cycles(1)	Status Flags Affected
74	SL	SL	f	f = Left Shift f	1	1	C,N,OV,Z
		SL	f,WREG	WREG = Left Shift f	1	1	C,N,OV,Z
		SL	Ws,Wd	Wd = Left Shift Ws	1	1	C,N,OV,Z
		SL	Wb,Wns,Wnd	Wnd = Left Shift Wb by Wns	1	1	N,Z
		SL	Wb,#lit5,Wnd	Wnd = Left Shift Wb by lit5	1	1	N,Z
75	SUB	SUB	Acc	Subtract Accumulators	1	1	OA,OB,OAB, SA,SB,SAB
		SUB	f	f = f – WREG	1	1	C,DC,N,OV,Z
		SUB	f,WREG	WREG = f – WREG	1	1	C,DC,N,OV,Z
		SUB	#lit10,Wn	Wn = Wn – lit10	1	1	C,DC,N,OV,Z
		SUB	Wb,Ws,Wd	Wd = Wb – Ws	1	1	C,DC,N,OV,Z
		SUB	Wb,#lit5,Wd	Wd = Wb – lit5	1	1	C,DC,N,OV,Z
76	SUBB	SUBB	f	f = f – WREG – ($\overline{C}$)	1	1	C,DC,N,OV,Z
		SUBB	f,WREG	WREG = f – WREG – ($\overline{C}$)	1	1	C,DC,N,OV,Z
		SUBB	#lit10,Wn	Wn = Wn – lit10 – ($\overline{C}$)	1	1	C,DC,N,OV,Z
		SUBB	Wb,Ws,Wd	Wd = Wb – Ws – ($\overline{C}$)	1	1	C,DC,N,OV,Z
		SUBB	Wb,#lit5,Wd	Wd = Wb – lit5 – ($\overline{C}$)	1	1	C,DC,N,OV,Z
77	SUBR	SUBR	f	f = WREG – f	1	1	C,DC,N,OV,Z
		SUBR	f,WREG	WREG = WREG – f	1	1	C,DC,N,OV,Z
		SUBR	Wb,Ws,Wd	Wd = Ws – Wb	1	1	C,DC,N,OV,Z
		SUBR	Wb,#lit5,Wd	Wd = lit5 – Wb	1	1	C,DC,N,OV,Z
78	SUBBR	SUBBR	f	f = WREG – f – ($\overline{C}$)	1	1	C,DC,N,OV,Z
		SUBBR	f,WREG	WREG = WREG – f – ($\overline{C}$)	1	1	C,DC,N,OV,Z
		SUBBR	Wb,Ws,Wd	Wd = Ws – Wb – ($\overline{C}$)	1	1	C,DC,N,OV,Z
		SUBBR	Wb,#lit5,Wd	Wd = lit5 – Wb – ($\overline{C}$)	1	1	C,DC,N,OV,Z
79	SWAP	SWAP.b	Wn	Wn = nibble swap Wn	1	1	None
		SWAP	Wn	Wn = byte swap Wn	1	1	None
80	TBLRDH	TBLRDH	Ws,Wd	Read Prog<23:16> to Wd<7:0>	1	5	None
81	TBLRDL	TBLRDL	Ws,Wd	Read Prog<15:0> to Wd	1	5	None
82	TBLWTH	TBLWTH	Ws,Wd	Write Ws<7:0> to Prog<23:16>	1	2	None
83	TBLWTL	TBLWTL	Ws,Wd	Write Ws to Prog<15:0>	1	2	None
84	ULNK	ULNK		Unlink Frame Pointer	1	1	SFA
85	XOR	XOR	f	f = f .XOR. WREG	1	1	N,Z
		XOR	f,WREG	WREG = f .XOR. WREG	1	1	N,Z
		XOR	#lit10,Wn	Wd = lit10 .XOR. Wd	1	1	N,Z
		XOR	Wb,Ws,Wd	Wd = Wb .XOR. Ws	1	1	N,Z
		XOR	Wb,#lit5,Wd	Wd = Wb .XOR. lit5	1	1	N,Z
86	ZE	ZE	Ws,Wnd	Wnd = Zero-extend Ws	1	1	C,Z,N

Note 1: Read and Read-Modify-Write (e.g., bit operations and logical operations) on non-CPU SFRs incur an additional instruction cycle.

NOTES:

29.2 MPLAB XC Compilers

The MPLAB XC Compilers are complete ANSI C compilers for all of Microchip's 8, 16 and 32-bit MCU and DSC devices. These compilers provide powerful integration capabilities, superior code optimization and ease of use. MPLAB XC Compilers run on Windows, Linux or MAC OS X.

For easy source level debugging, the compilers provide debug information that is optimized to the MPLAB X IDE.

The free MPLAB XC Compiler editions support all devices and commands, with no time or memory restrictions, and offer sufficient code optimization for most applications.

MPLAB XC Compilers include an assembler, linker and utilities. The assembler generates relocatable object files that can then be archived or linked with other relocatable object files and archives to create an executable file. MPLAB XC Compiler uses the assembler to produce its object file. Notable features of the assembler include:

- Support for the entire device instruction set
- Support for fixed-point and floating-point data
- Command-line interface
- Rich directive set
- Flexible macro language
- MPLAB X IDE compatibility

29.3 MPASM Assembler

The MPASM Assembler is a full-featured, universal macro assembler for PIC10/12/16/18 MCUs.

The MPASM Assembler generates relocatable object files for the MPLINK Object Linker, Intel® standard HEX files, MAP files to detail memory usage and symbol reference, absolute LST files that contain source lines and generated machine code, and COFF files for debugging.

The MPASM Assembler features include:

- Integration into MPLAB X IDE projects
- User-defined macros to streamline assembly code
- Conditional assembly for multipurpose source files
- Directives that allow complete control over the assembly process

29.4 MPLINK Object Linker/ MPLIB Object Librarian

The MPLINK Object Linker combines relocatable objects created by the MPASM Assembler. It can link relocatable objects from precompiled libraries, using directives from a linker script.

The MPLIB Object Librarian manages the creation and modification of library files of precompiled code. When a routine from a library is called from a source file, only the modules that contain that routine will be linked in with the application. This allows large libraries to be used efficiently in many different applications.

The object linker/library features include:

- Efficient linking of single libraries instead of many smaller files
- Enhanced code maintainability by grouping related modules together
- Flexible creation of libraries with easy module listing, replacement, deletion and extraction

29.5 MPLAB Assembler, Linker and Librarian for Various Device Families

MPLAB Assembler produces relocatable machine code from symbolic assembly language for PIC24, PIC32 and dsPIC DSC devices. MPLAB XC Compiler uses the assembler to produce its object file. The assembler generates relocatable object files that can then be archived or linked with other relocatable object files and archives to create an executable file. Notable features of the assembler include:

- Support for the entire device instruction set
- Support for fixed-point and floating-point data
- Command-line interface
- Rich directive set
- Flexible macro language
- MPLAB X IDE compatibility

FIGURE 30-31: CANx MODULE I/O TIMING CHARACTERISTICS

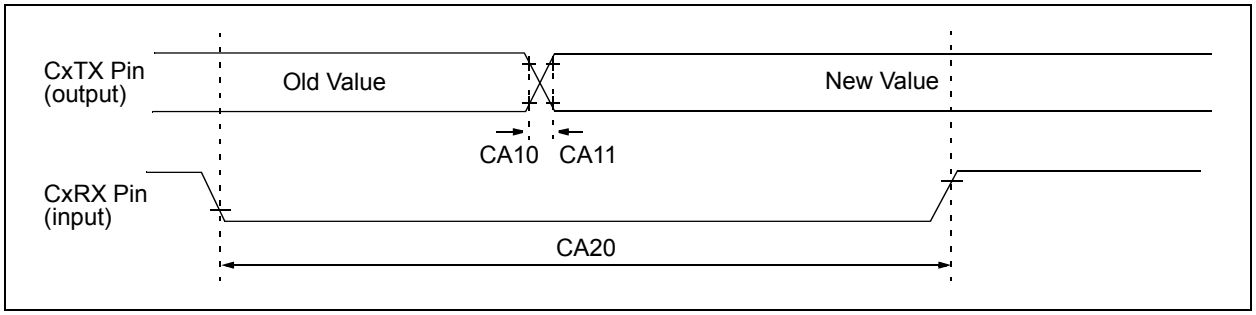


TABLE 30-49: CANx MODULE I/O TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	**Symbol**	**Characteristic(1)**	**Min.**	**Typ.(2)**	**Max.**	**Units**	**Conditions**
CA10	TIOF	Port Output Fall Time	—	—	—	ns	See Parameter DO32
CA11	TIOR	Port Output Rise Time	—	—	—	ns	See Parameter DO31
CA20	TCWF	Pulse Width to Trigger CAN Wake-up Filter	120	—	—	ns	

Note 1: These parameters are characterized but not tested in manufacturing.

2: Data in "Typical" column is at 3.3V, +25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

NOTES:

U

V

W