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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	70 MIPS
Connectivity	I <sup>2</sup> C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, I <sup>2</sup> S, POR, PWM, WDT
Number of I/O	51
Program Memory Size	64KB (64K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 22x12b; D/A 2x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-TQFP
Supplier Device Package	64-TQFP (10x10)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/dspic33ep64gs806-i-pt">https://www.e-xfl.com/product-detail/microchip-technology/dspic33ep64gs806-i-pt</a>

# dsPIC33EPXXXGS70X/80X FAMILY

## REGISTER 3-1: SR: CPU STATUS REGISTER (CONTINUED)

bit 7-5	<b>IPL&lt;2:0&gt;</b> : CPU Interrupt Priority Level Status bits <sup>(1,2)</sup> 111 = CPU Interrupt Priority Level is 7 (15); user interrupts are disabled 110 = CPU Interrupt Priority Level is 6 (14) 101 = CPU Interrupt Priority Level is 5 (13) 100 = CPU Interrupt Priority Level is 4 (12) 011 = CPU Interrupt Priority Level is 3 (11) 010 = CPU Interrupt Priority Level is 2 (10) 001 = CPU Interrupt Priority Level is 1 (9) 000 = CPU Interrupt Priority Level is 0 (8)
bit 4	<b>RA</b> : REPEAT Loop Active bit 1 = REPEAT loop is in progress 0 = REPEAT loop is not in progress
bit 3	<b>N</b> : MCU ALU Negative bit 1 = Result was negative 0 = Result was non-negative (zero or positive)
bit 2	<b>OV</b> : MCU ALU Overflow bit This bit is used for signed arithmetic (2's complement). It indicates an overflow of the magnitude that causes the sign bit to change state. 1 = Overflow occurred for signed arithmetic (in this arithmetic operation) 0 = No overflow occurred
bit 1	<b>Z</b> : MCU ALU Zero bit 1 = An operation that affects the Z bit has set it at some time in the past 0 = The most recent operation that affects the Z bit has cleared it (i.e., a non-zero result)
bit 0	<b>C</b> : MCU ALU Carry/Borrow bit 1 = A carry-out from the Most Significant bit of the result occurred 0 = No carry-out from the Most Significant bit of the result occurred

- Note 1:** The IPL<2:0> bits are concatenated with the IPL<3> bit (CORCON<3>) to form the CPU Interrupt Priority Level. The value in parentheses indicates the IPL, if IPL<3> = 1. User interrupts are disabled when IPL<3> = 1.
- 2:** The IPL<2:0> Status bits are read-only when the NSTDIS bit (INTCON1<15>) = 1.
- 3:** A data write to the SR register can modify the SA and SB bits by either a data write to SA and SB or by clearing the SAB bit. To avoid a possible SA or SB bit write race condition, the SA and SB bits should not be modified using bit operations.

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**REGISTER 10-6: PMD7: PERIPHERAL MODULE DISABLE CONTROL REGISTER 7**

U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	—	CMP4MD	CMP3MD	CMP2MD	CMP1MD
bit 15				bit 8			

U-0	U-0	U-0	R/W-0	R/W-0	U-0	R/W-0	U-0
—	—	—	DMAMD	PTGMD	—	PGA1MD	—
bit 7				bit 0			

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15-12 **Unimplemented:** Read as '0'
- bit 11 **CMP4MD:** CMP4 Module Disable bit
  - 1 = CMP4 module is disabled
  - 0 = CMP4 module is enabled
- bit 10 **CMP3MD:** CMP3 Module Disable bit
  - 1 = CMP3 module is disabled
  - 0 = CMP3 module is enabled
- bit 9 **CMP2MD:** CMP2 Module Disable bit
  - 1 = CMP2 module is disabled
  - 0 = CMP2 module is enabled
- bit 8 **CMP1MD:** CMP1 Module Disable bit
  - 1 = CMP1 module is disabled
  - 0 = CMP1 module is enabled
- bit 7-5 **Unimplemented:** Read as '0'
- bit 4 **DMAMD:** DMA Module Disable bit
  - 1 = DMA module is disabled
  - 0 = DMA module is enabled
- bit 3 **PTGMD:** PTG Module Disable bit
  - 1 = PTG module is disabled
  - 0 = PTG module is enabled
- bit 2 **Unimplemented:** Read as '0'
- bit 1 **PGA1MD:** PGA1 Module Disable bit
  - 1 = PGA1 module is disabled
  - 0 = PGA1 module is enabled
- bit 0 **Unimplemented:** Read as '0'

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## 11.9 Peripheral Pin Select Registers

### REGISTER 11-9: RPINR0: PERIPHERAL PIN SELECT INPUT REGISTER 0

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
INT1R7	INT1R6	INT1R5	INT1R4	INT1R3	INT1R2	INT1R1	INT1R0
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 7							bit 0

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-8 **INT1R<7:0>**: Assign External Interrupt 1 (INT1) to the Corresponding RPn Pin bits  
See Table 11-11 which contains a list of remappable inputs for the index value.

bit 7-0 **Unimplemented**: Read as '0'

### REGISTER 11-10: RPINR1: PERIPHERAL PIN SELECT INPUT REGISTER 1

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
INT2R7	INT2R6	INT2R5	INT2R4	INT2R3	INT2R2	INT2R1	INT2R0
bit 7							bit 0

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-8 **Unimplemented**: Read as '0'

bit 7-0 **INT2R<7:0>**: Assign External Interrupt 2 (INT2) to the Corresponding RPn Pin bits  
See Table 11-11 which contains a list of remappable inputs for the index value.

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## 14.2 Input Capture Registers

**REGISTER 14-1: ICxCON1: INPUT CAPTURE x CONTROL REGISTER 1**

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0
—	—	ICSIDL	ICTSEL2	ICTSEL1	ICTSEL0	—	—
bit 15						bit 8	

U-0	R/W-0	R/W-0	R-0, HC, HS	R-0, HC, HS	R/W-0	R/W-0	R/W-0
—	ICI1	ICI0	ICOV	ICBNE	ICM2	ICM1	ICM0
bit 7						bit 0	

<b>Legend:</b>	HC = Hardware Clearable bit	HS = Hardware Settable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

- bit 15-14 **Unimplemented:** Read as '0'
- bit 13 **ICSIDL:** Input Capture x Stop in Idle Control bit  
 1 = Input capture will halt in CPU Idle mode  
 0 = Input capture will continue to operate in CPU Idle mode
- bit 12-10 **ICTSEL<2:0>:** Input Capture x Timer Select bits  
 111 = Peripheral clock (FP) is the clock source of the ICx  
 110 = Reserved  
 101 = Reserved  
 100 = T1CLK is the clock source of the ICx (only the synchronous clock is supported)  
 011 = T5CLK is the clock source of the ICx  
 010 = T4CLK is the clock source of the ICx  
 001 = T2CLK is the clock source of the ICx  
 000 = T3CLK is the clock source of the ICx
- bit 9-7 **Unimplemented:** Read as '0'
- bit 6-5 **ICI<1:0>:** Number of Captures per Interrupt Select bits (this field is not used if ICM<2:0> = 001 or 111)  
 11 = Interrupt on every fourth capture event  
 10 = Interrupt on every third capture event  
 01 = Interrupt on every second capture event  
 00 = Interrupt on every capture event
- bit 4 **ICOV:** Input Capture x Overflow Status Flag bit (read-only)  
 1 = Input capture buffer overflow has occurred  
 0 = No input capture buffer overflow has occurred
- bit 3 **ICBNE:** Input Capture x Buffer Not Empty Status bit (read-only)  
 1 = Input capture buffer is not empty, at least one more capture value can be read  
 0 = Input capture buffer is empty
- bit 2-0 **ICM<2:0>:** Input Capture x Mode Select bits  
 111 = Input Capture x functions as an interrupt pin only in CPU Sleep and Idle modes (rising edge detect only, all other control bits are not applicable)  
 110 = Unused (module is disabled)  
 101 = Capture mode, every 16th rising edge (Prescaler Capture mode)  
 100 = Capture mode, every 4th rising edge (Prescaler Capture mode)  
 011 = Capture mode, every rising edge (Simple Capture mode)  
 010 = Capture mode, every falling edge (Simple Capture mode)  
 001 = Capture mode, every rising and falling edge (Edge Detect mode, ICI<1:0>, is not used in this mode)  
 000 = Input Capture x is turned off

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## 17.2 PTG Control Registers

**REGISTER 17-1: PTGCST: PTG CONTROL/STATUS REGISTER**

R/W-0	U-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0
PTGEN	—	PTGSIDL	PTGTOGL	—	PTGSWT <sup>(2)</sup>	PTGSSEN	PTGIVIS
bit 15							bit 8

R/W-0	HS-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
PTGSTRT	PTGWDTO	—	—	—	—	PTGITM1 <sup>(1)</sup>	PTGITM0 <sup>(1)</sup>
bit 7							bit 0

<b>Legend:</b>	HS = Hardware Settable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15      **PTGEN:** PTG Module Enable bit  
1 = PTG module is enabled  
0 = PTG module is disabled
- bit 14      **Unimplemented:** Read as '0'
- bit 13      **PTGSIDL:** PTG Stop in Idle Mode bit  
1 = Discontinues module operation when device enters Idle mode  
0 = Continues module operation in Idle mode
- bit 12      **PTGTOGL:** PTG TRIG Output Toggle Mode bit  
1 = Toggles the state of the PTGOx for each execution of the PTGTRIG command  
0 = Each execution of the PTGTRIG command will generate a single PTGOx pulse determined by the value in the PTGPWDx bits
- bit 11      **Unimplemented:** Read as '0'
- bit 10      **PTGSWT:** PTG Software Trigger bit<sup>(2)</sup>  
1 = Triggers the PTG module  
0 = No action (clearing this bit will have no effect)
- bit 9        **PTGSSEN:** PTG Enable Single-Step bit  
1 = Enables Single-Step mode  
0 = Disables Single-Step mode
- bit 8        **PTGIVIS:** PTG Counter/Timer Visibility Control bit  
1 = Reads of the PTGSDLIM, PTGCxLIM or PTGTxLIM registers return the current values of their corresponding Counter/Timer registers (PTGSD, PTGCx, PTGTx)  
0 = Reads of the PTGSDLIM, PTGCxLIM or PTGTxLIM registers return the value previously written to those PTG Limit registers
- bit 7        **PTGSTRT:** Start PTG Sequencer bit  
1 = Starts to sequentially execute commands (Continuous mode)  
0 = Stops executing commands
- bit 6        **PTGWDTO:** PTG Watchdog Timer Time-out Status bit  
1 = PTG Watchdog Timer has timed out  
0 = PTG Watchdog Timer has not timed out.
- bit 5-2      **Unimplemented:** Read as '0'

- Note 1:** These bits apply to the PTGWHI and PTGWLO commands only.
- Note 2:** This bit is only used with the PTGCTRL Step command software trigger option.

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## REGISTER 21-3: CLCxSEL: CLCx INPUT MUX SELECT REGISTER

U-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0
—	DS4<2:0>			—	DS3<2:0>		
bit 15				bit 8			

U-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0
—	DS2<2:0>			—	DS1<2:0>		
bit 7				bit 0			

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15      **Unimplemented:** Read as '0'
- bit 14-12    **DS4<2:0>:** Data Selection MUX 4 Signal Selection bits  
See Table Table 21-1 for input selections.
- bit 11      **Unimplemented:** Read as '0'
- bit 10-8    **DS3<2:0>:** Data Selection MUX 3 Signal Selection bits  
See Table Table 21-1 for input selections.
- bit 7       **Unimplemented:** Read as '0'
- bit 6-4     **DS2<2:0>:** Data Selection MUX 2 Signal Selection bits  
See Table Table 21-1 for input selections.
- bit 3       **Unimplemented:** Read as '0'
- bit 2-0     **DS1<2:0>:** Data Selection MUX 1 Signal Selection bits  
See Table Table 21-1 for input selections.

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**REGISTER 21-5: CLCxGLSH: CLCx GATE LOGIC INPUT SELECT HIGH REGISTER**

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
G4D4T	G4D4N	G4D3T	G4D3N	G4D2T	G4D2N	G4D1T	G4D1N
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
G3D4T	G3D4N	G3D3T	G3D3N	G3D2T	G3D2N	G3D1T	G3D1N
bit 7							bit 0

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15      **G4D4T:** Gate 4 Data Source 4 True Enable bit  
1 = Data Source 4 non-inverted signal is enabled for Gate 4  
0 = Data Source 4 non-inverted signal is disabled for Gate 4
- bit 14      **G4D4N:** Gate 4 Data Source 4 Negated Enable bit  
1 = Data Source 4 inverted signal is enabled for Gate 4  
0 = Data Source 4 inverted signal is disabled for Gate 4
- bit 13      **G4D3T:** Gate 4 Data Source 3 True Enable bit  
1 = Data Source 3 non-inverted signal is enabled for Gate 4  
0 = Data Source 3 non-inverted signal is disabled for Gate 4
- bit 12      **G4D3N:** Gate 4 Data Source 3 Negated Enable bit  
1 = Data Source 3 inverted signal is enabled for Gate 4  
0 = Data Source 3 inverted signal is disabled for Gate 4
- bit 11      **G4D2T:** Gate 4 Data Source 2 True Enable bit  
1 = Data Source 2 non-inverted signal is enabled for Gate 4  
0 = Data Source 2 non-inverted signal is disabled for Gate 4
- bit 10      **G4D2N:** Gate 4 Data Source 2 Negated Enable bit  
1 = Data Source 2 inverted signal is enabled for Gate 4  
0 = Data Source 2 inverted signal is disabled for Gate 4
- bit 9        **G4D1T:** Gate 4 Data Source 1 True Enable bit  
1 = Data Source 1 non-inverted signal is enabled for Gate 4  
0 = Data Source 1 non-inverted signal is disabled for Gate 4
- bit 8        **G4D1N:** Gate 4 Data Source 1 Negated Enable bit  
1 = Data Source 1 inverted signal is enabled for Gate 4  
0 = Data Source 1 inverted signal is disabled for Gate 4
- bit 7        **G3D4T:** Gate 3 Data Source 4 True Enable bit  
1 = Data Source 4 non-inverted signal is enabled for Gate 3  
0 = Data Source 4 non-inverted signal is disabled for Gate 3
- bit 6        **G3D4N:** Gate 3 Data Source 4 Negated Enable bit  
1 = Data Source 4 inverted signal is enabled for Gate 3  
0 = Data Source 4 inverted signal is disabled for Gate 3
- bit 5        **G3D3T:** Gate 3 Data Source 3 True Enable bit  
1 = Data Source 3 non-inverted signal is enabled for Gate 3  
0 = Data Source 3 non-inverted signal is disabled for Gate 3
- bit 4        **G3D3N:** Gate 3 Data Source 3 Negated Enable bit  
1 = Data Source 3 inverted signal is enabled for Gate 3  
0 = Data Source 3 inverted signal is disabled for Gate 3



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## REGISTER 22-24: ADSTATL: ADC DATA READY STATUS REGISTER LOW

R-0, HSC	R-0, HSC	R-0, HSC	R-0, HSC	R-0, HSC	R-0, HSC	R-0, HSC	R-0, HSC
AN<15:8>RDY							
bit 15				bit 8			

R-0, HSC	R-0, HSC	R-0, HSC	R-0, HSC	R-0, HSC	R-0, HSC	R-0, HSC	R-0, HSC
AN<7:0>RDY							
bit 7				bit 0			

**Legend:** U = Unimplemented bit, read as '0'  
R = Readable bit W = Writable bit HSC = Hardware Settable/Clearable bit  
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 **AN<15:0>RDY:** Common Interrupt Enable for Corresponding Analog Inputs bits  
1 = Channel conversion result is ready in the corresponding ADCBUFx register  
0 = Channel conversion result is not ready

## REGISTER 22-25: ADSTATH: ADC DATA READY STATUS REGISTER HIGH

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15				bit 8			

U-0	U-0	R-0, HSC	R-0, HSC	R-0, HSC	R-0, HSC	R-0, HSC	R-0, HSC
—	—	AN<21:16>RDY					
bit 7				bit 0			

**Legend:** U = Unimplemented bit, read as '0'  
R = Readable bit W = Writable bit HSC = Hardware Settable/Clearable bit  
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-6 **Unimplemented:** Read as '0'  
bit 5-0 **AN<21:16>RDY:** Common Interrupt Enable for Corresponding Analog Inputs bits  
1 = Channel conversion result is ready in the corresponding ADCBUFx register  
0 = Channel conversion result is not ready

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## REGISTER 22-34: ADFLxCON: ADC DIGITAL FILTER x CONTROL REGISTER (x = 0 or 1)

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R-0, HSC
FLEN	MODE1	MODE0	OVRSAM2	OVRSAM1	OVRSAM0	IE	RDY
bit 15							bit 8

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	FLCHSEL4	FLCHSEL3	FLCHSEL2	FLCHSEL1	FLCHSEL0
bit 7							bit 0

<b>Legend:</b>	U = Unimplemented bit, read as '0'		
R = Readable bit	W = Writable bit	HSC = Hardware Settable/Clearable bit	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15      **FLEN:** Filter Enable bit  
1 = Filter is enabled  
0 = Filter is disabled and the RDY bit is cleared
- bit 14-13    **MODE<1:0>:** Filter Mode bits  
11 = Averaging mode  
10 = Reserved  
01 = Reserved  
00 = Oversampling mode
- bit 12-10    **OVRSAM<2:0>:** Filter Averaging/Oversampling Ratio bits  
If MODE<1:0> = 00:  
111 = 128x (16-bit result in the ADFLxDAT register is in 12.4 format)  
110 = 32x (15-bit result in the ADFLxDAT register is in 12.3 format)  
101 = 8x (14-bit result in the ADFLxDAT register is in 12.2 format)  
100 = 2x (13-bit result in the ADFLxDAT register is in 12.1 format)  
011 = 256x (16-bit result in the ADFLxDAT register is in 12.4 format)  
010 = 64x (15-bit result in the ADFLxDAT register is in 12.3 format)  
001 = 16x (14-bit result in the ADFLxDAT register is in 12.2 format)  
000 = 4x (13-bit result in the ADFLxDAT register is in 12.1 format)  
If MODE<1:0> = 11 (12-bit result in the ADFLxDAT register in all instances):  
111 = 256x  
110 = 128x  
101 = 64x  
100 = 32x  
011 = 16x  
010 = 8x  
001 = 4x  
000 = 2x
- bit 9      **IE:** Filter Common ADC Interrupt Enable bit  
1 = Common ADC interrupt will be generated when the filter result will be ready  
0 = Common ADC interrupt will not be generated for the filter
- bit 8      **RDY:** Oversampling Filter Data Ready Flag bit  
This bit is cleared by hardware when the result is read from the ADFLxDAT register.  
1 = Data in the ADFLxDAT register is ready  
0 = The ADFLxDAT register has been read and new data in the ADFLxDAT register is not ready
- bit 7-5    **Unimplemented:** Read as '0'

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## REGISTER 23-3: CxVEC: CANx INTERRUPT CODE REGISTER

U-0	U-0	U-0	R-0	R-0	R-0	R-0	R-0
—	—	—	FILHIT4	FILHIT3	FILHIT2	FILHIT1	FILHIT0
bit 15							
							bit 8

U-0	R-1	R-0	R-0	R-0	R-0	R-0	R-0
—	ICODE6	ICODE5	ICODE4	ICODE3	ICODE2	ICODE1	ICODE0
bit 7							
							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-13 **Unimplemented:** Read as '0'

bit 12-8 **FILHIT<4:0>:** Filter Hit Number bits

10000-11111 = Reserved

01111 = Filter 15

•

•

•

00001 = Filter 1

00000 = Filter 0

bit 7 **Unimplemented:** Read as '0'

bit 6-0 **ICODE<6:0>:** Interrupt Flag Code bits

1000101-1111111 = Reserved

1000100 = FIFO almost full interrupt

1000011 = Receiver overflow interrupt

1000010 = Wake-up interrupt

1000001 = Error interrupt

1000000 = No interrupt

•

•

•

0010000-0111111 = Reserved

0001111 = RB15 buffer interrupt

•

•

•

0001001 = RB9 buffer interrupt

0001000 = RB8 buffer interrupt

0000111 = TRB7 buffer interrupt

0000110 = TRB6 buffer interrupt

0000101 = TRB5 buffer interrupt

0000100 = TRB4 buffer interrupt

0000011 = TRB3 buffer interrupt

0000010 = TRB2 buffer interrupt

0000001 = TRB1 buffer interrupt

0000000 = TRB0 buffer interrupt

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## BUFFER 21-7: CANx MESSAGE BUFFER WORD 6

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
Byte 7<15:8>							
bit 15							
bit 8							

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
Byte 6<7:0>							
bit 7							
bit 0							

### Legend:

R = Readable bit      W = Writable bit      U = Unimplemented bit, read as '0'  
-n = Value at POR      '1' = Bit is set      '0' = Bit is cleared      x = Bit is unknown

bit 15-8      **Byte 7<15:8>**: CANx Message Byte 7 bits

bit 7-0      **Byte 6<7:0>**: CANx Message Byte 6 bits

## BUFFER 21-8: CANx MESSAGE BUFFER WORD 7

U-0	U-0	U-0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
—	—	—	FILHIT<4:0> <sup>(1)</sup>				
bit 15			bit 8				

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 7							
bit 0							

### Legend:

R = Readable bit      W = Writable bit      U = Unimplemented bit, read as '0'  
-n = Value at POR      '1' = Bit is set      '0' = Bit is cleared      x = Bit is unknown

bit 15-13      **Unimplemented**: Read as '0'

bit 12-8      **FILHIT<4:0>**: Filter Hit Code bits<sup>(1)</sup>  
Encodes number of filter that resulted in writing this buffer.

bit 7-0      **Unimplemented**: Read as '0'

**Note 1:** Only written by module for receive buffers, unused for transmit buffers.

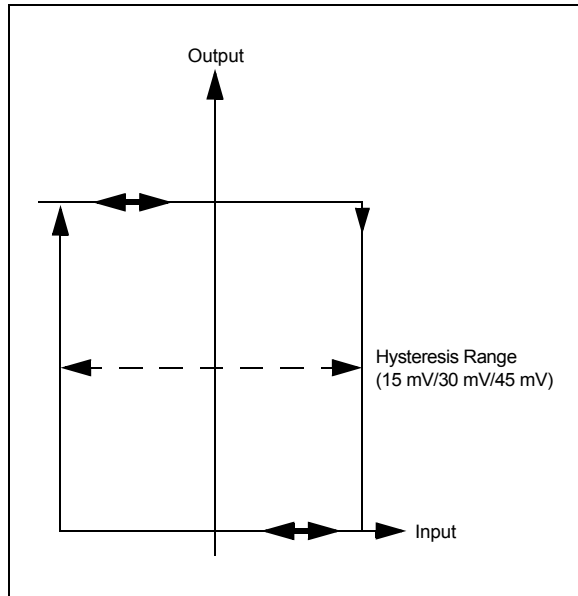
# dsPIC33EPXXXGS70X/80X FAMILY

## 24.6 Hysteresis

An additional feature of the module is hysteresis control. Hysteresis can be enabled or disabled and its amplitude can be controlled by the HYSSEL<1:0> bits in the CMPxCON register. Three different values are available: 15 mV, 30 mV and 45 mV. It is also possible to select the edge (rising or falling) to which hysteresis is to be applied.

Hysteresis control prevents the comparator output from continuously changing state because of small perturbations (noise) at the input (see Figure 24-2).

**FIGURE 24-2: HYSTERESIS CONTROL**



## 24.7 Analog Comparator Resources

Many useful resources are provided on the main product page of the Microchip web site for the devices listed in this data sheet. This product page contains the latest updates and additional information.

### 24.7.1 KEY RESOURCES

- **“High-Speed Analog Comparator Module”** (DS70005128) in the *“dsPIC33/PIC24 Family Reference Manual”*
- Code Samples
- Application Notes
- Software Libraries
- Webinars
- All Related *“dsPIC33/PIC24 Family Reference Manual”* Sections
- Development Tools

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## 25.1 Module Description

The Programmable Gain Amplifiers are used to amplify small voltages (i.e., voltages across burden/shunt resistors) to improve the signal-to-noise ratio of the measured signal. The PGAx output voltage can be read by any of the four dedicated Sample-and-Hold circuits on the ADC module. The output voltage can also be fed to the comparator module for overcurrent/voltage protection. Figure 25-2 shows a functional block diagram of the PGAx module. Refer to **Section 22.0 “High-Speed, 12-Bit Analog-to-Digital Converter (ADC)”** and **Section 24.0 “High-Speed Analog Comparator”** for more interconnection details.

The gain of the PGAx module is selectable via the GAIN<2:0> bits in the PGAxCON register. There are five selectable gains, ranging from 4x to 64x. The SELPI<2:0> and SELNI<2:0> bits in the PGAxCON register select one of four positive/negative inputs to the PGAx module. For single-ended applications, the SELNI<2:0> bits will select the ground as the negative

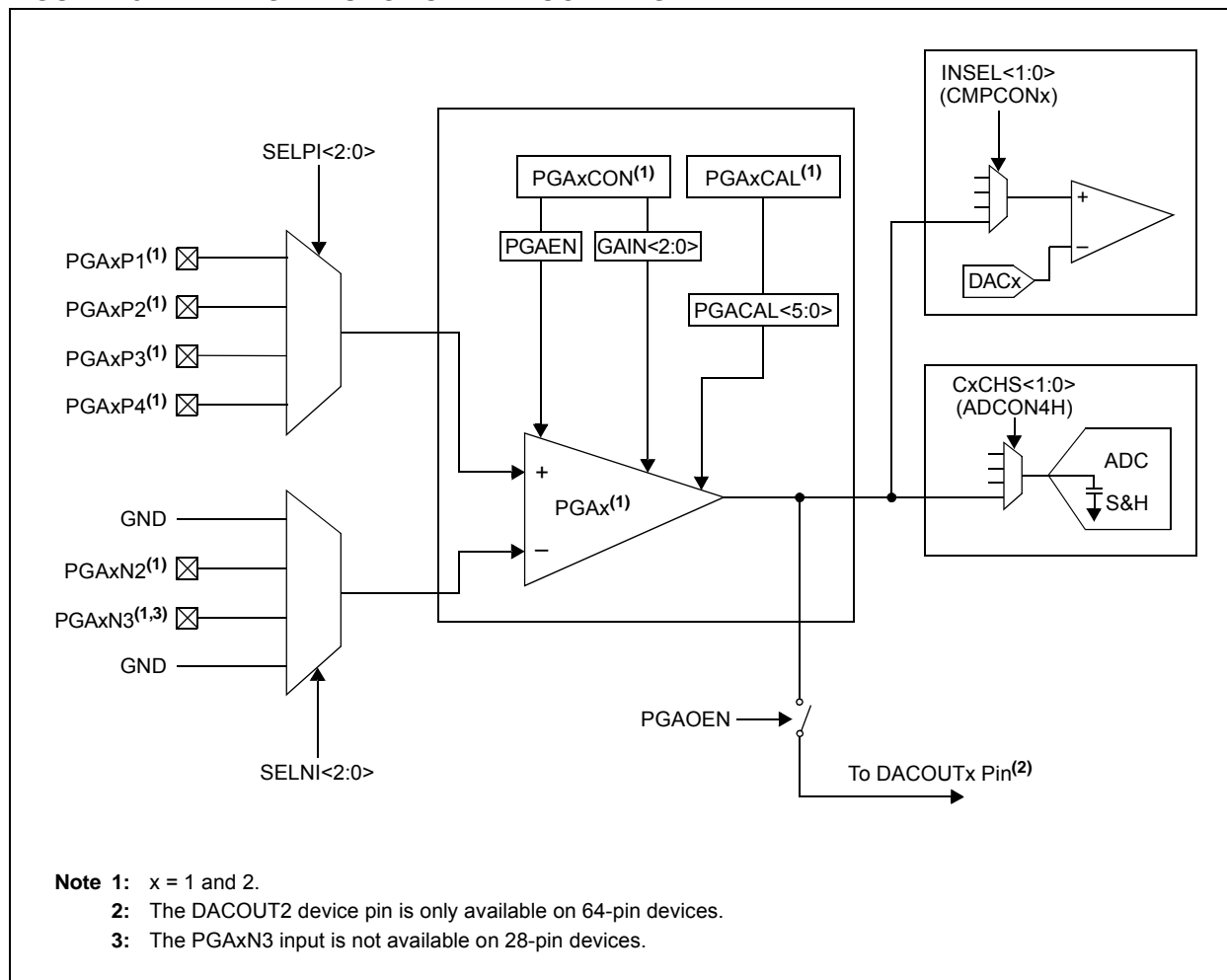
input source. To provide an independent ground reference, the PGAxN2 and PGAxN3 pins are available as the negative input source to the PGAx module.

**Note 1:** Not all PGA positive/negative inputs are available on all devices. Refer to the specific device pinout for available input source pins.

The output voltage of the PGAx module can be connected to the DACOUTx pin by setting the PGOEN bit in the PGAxCON register. When the PGOEN bit is enabled, the output voltage of PGA1 is connected to DACOUT1 and PGA2 is connected to DACOUT2. For devices with a single DACOUTx pin, the output voltage of PGA2 can be connected to DACOUT1 by configuring the DBCC Configuration bit in the FDEVOPT register (FDEVOPT<6>).

If both the DACx output voltage and PGAx output voltage are connected to the DACOUTx pin, the resulting output voltage would be a combination of signals. There is no assigned priority between the PGAx module and the DACx module.

**FIGURE 25-2: PGAx FUNCTIONAL BLOCK DIAGRAM**



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## 26.3 Current Source Control Register

REGISTER 26-1: ISRCCON: CONSTANT-CURRENT SOURCE CONTROL REGISTER

R/W-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0
ISRCEN	—	—	—	—	OUTSEL2	OUTSEL1	OUTSEL0
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	ISRCCAL5	ISRCCAL4	ISRCCAL3	ISRCCAL2	ISRCCAL1	ISRCCAL0
bit 7							bit 0

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **ISRCEN:** Constant-Current Source Enable bit

1 = Current source is enabled

0 = Current source is disabled

bit 14-11 **Unimplemented:** Read as '0'

bit 10-8 **OUTSEL<2:0>:** Output Constant-Current Select bits

111 = Reserved

110 = Reserved

101 = Reserved

100 = Input pin, ISRC4 (AN4)

011 = Input pin, ISRC3 (AN5)

010 = Input pin, ISRC2 (AN6)

001 = Input pin, ISRC1 (AN12)

000 = No output is selected

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **ISRCCAL<5:0>:** Constant-Current Source Calibration bits

The calibration value must be copied from Flash address, 0x800E78, into these bits before the module is enabled. Refer to the calibration data address table (Table 27-3) in **Section 27.0 “Special Features”** for more information.

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TABLE 27-2: CONFIGURATION BITS DESCRIPTION (CONTINUED)

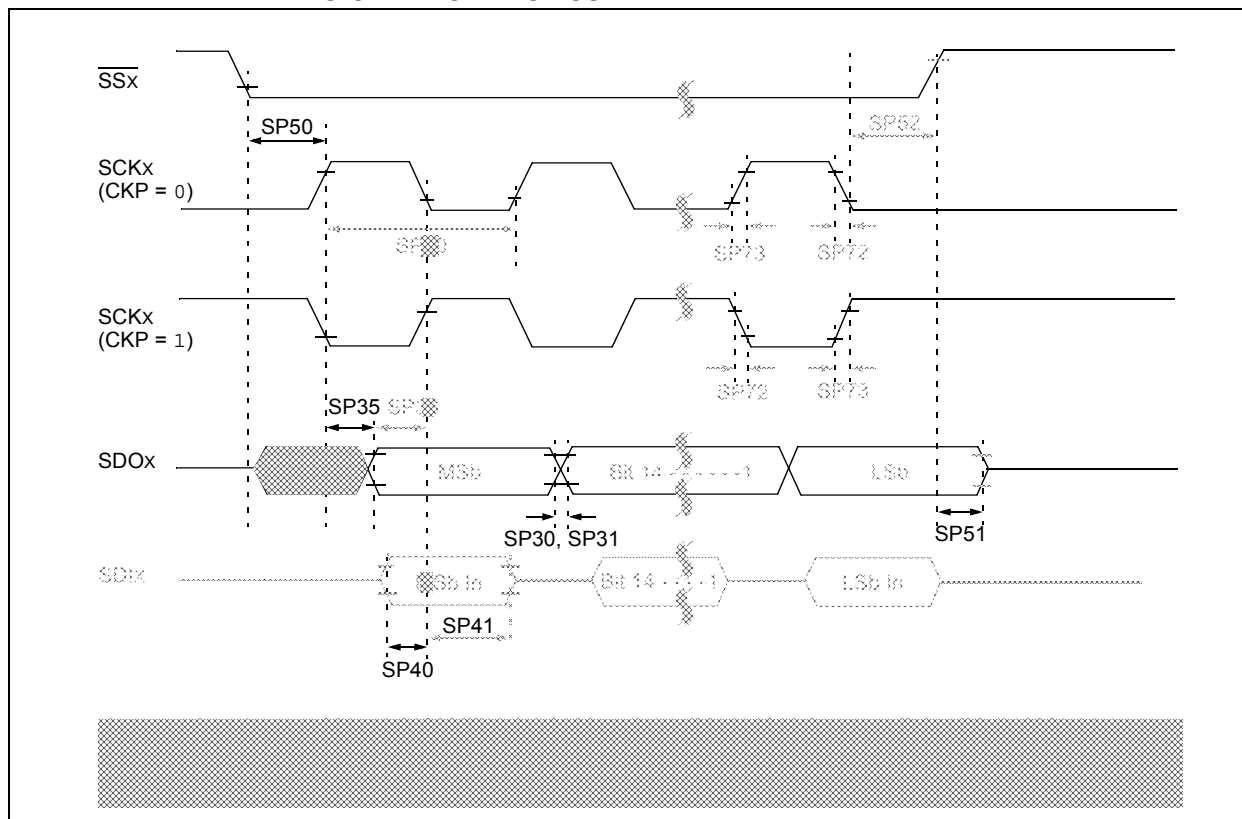
Bit Field	Description
CTXT4<2:0>	Alternate Working Register Set 4 Interrupt Priority Level (IPL) Select bits 111 = Reserved 110 = Assigned to IPL of 7 101 = Assigned to IPL of 6 100 = Assigned to IPL of 5 011 = Assigned to IPL of 4 010 = Assigned to IPL of 3 001 = Assigned to IPL of 2 000 = Assigned to IPL of 1
BTMODE<1:0>	Boot Mode Configuration bits 11 = Single Partition mode 10 = Dual Partition mode 01 = Protected Dual Partition mode 00 = Privileged Dual Partition mode

**Note 1:** The Boot Segment must be present to use the Alternate Interrupt Vector Table.



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**FIGURE 30-17: SPI1, SPI2 AND SPI3 SLAVE MODE (FULL-DUPLEX, CKE = 0, CKP = 1, SMP = 0) TIMING CHARACTERISTICS<sup>(1,2)</sup>**



# dsPIC33EPXXXGS70X/80X FAMILY

**TABLE 30-55: DACx MODULE SPECIFICATIONS**

AC/DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) <sup>(2)</sup> Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Symbol	Characteristic	Min.	Typ.	Max.	Units	Comments
DA01	EXTREF	External Voltage Reference <sup>(1)</sup>	1	—	AVDD	V	
DA02	CVRES	Resolution	12			bits	
DA03	INL	Integral Nonlinearity Error	-16	-12	0	LSB	
DA04	DNL	Differential Nonlinearity Error	-1.8	±1	1.8	LSB	
DA05	EOFF	Offset Error	-8	3	15	LSB	
DA06	EG	Gain Error	-1.2	-0.5	0	%	
DA07	TSET	Settling Time <sup>(1)</sup>	—	700	—	ns	Output with 2% of desired output voltage with a 10-90% or 90-10% step

**Note 1:** Parameters are for design guidance only and are not tested in manufacturing.

**Note 2:** The DACx module is functional at VBORMIN < VDD < VDDMIN, but with degraded performance. Unless otherwise stated, module functionality is tested, but not characterized.

**TABLE 30-56: DACx OUTPUT (DACOUTx PIN) SPECIFICATIONS**

DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) <sup>(1)</sup> Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Symbol	Characteristic	Min.	Typ.	Max.	Units	Comments
DA11	RLOAD	Resistive Output Load Impedance	10K	—	—	Ohm	
DA11a	CLOAD	Output Load Capacitance	—	—	35	pF	Including output pin capacitance
DA12	IOUT	Output Current Drive Strength	—	300	—	μA	Sink and source
DA13	VRANGE	Output Drive Voltage Range at Current Drive of 300 μA	AVSS + 250 mV	—	AVDD – 900 mV	V	
DA14	VLRANGE	Output Drive Voltage Range at Reduced Current Drive of 50 μA	AVSS + 50 mV	—	AVDD – 500 mV	V	
DA15	IDD	Current Consumed when Module is Enabled	—	—	1.3 x IOUT	μA	Module will always consume this current, even if no load is connected to the output
DA30	VOFFSET	Input Offset Voltage	—	±5	—	mV	

**Note 1:** The DACx module is functional at VBORMIN < VDD < VDDMIN, but with degraded performance. Unless otherwise stated, module functionality is tested, but not characterized.

# dsPIC33EPXXXGS70X/80X FAMILY

## 32.1 Package Marking Information (Continued)

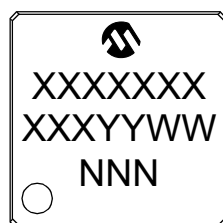
44-Lead QFN (8x8 mm)



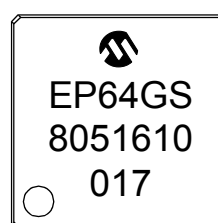
Example



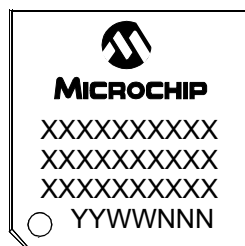
48-Lead TQFP (7x7x1.0 mm)



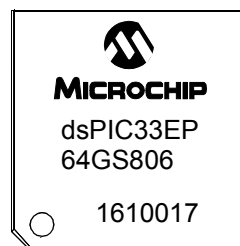
Example



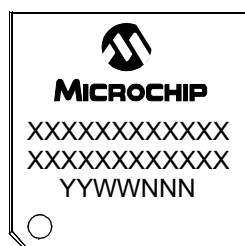
64-Lead TQFP (10x10x1 mm)



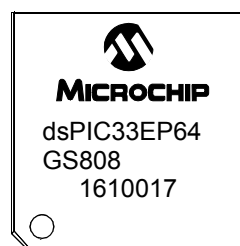
Example



80-Lead TQFP (12x12x1 mm)



Example



# dsPIC33EPXXXGS70X/80X FAMILY

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NOTES:

# dsPIC33EPXXXGS70X/80X FAMILY

## PRODUCT IDENTIFICATION SYSTEM

To order or obtain information, e.g., on pricing or delivery, refer to the factory or the listed sales office.

dsPIC 33 EP 64 GS8 04 T - I / PT XXX	
Microchip Trademark	_____
Architecture	_____
Flash Memory Family	_____
Program Memory Size (Kbyte)	_____
Product Group	_____
Pin Count	_____
Tape and Reel Flag (if applicable)	_____
Temperature Range	_____
Package	_____
Pattern	_____

<b>Architecture:</b>	33 = 16-Bit Digital Signal Controller
<b>Flash Memory Family:</b>	EP = Enhanced Performance
<b>Product Group:</b>	GS = SMPS Family
<b>Pin Count:</b>	02 = 28-pin 04 = 44-pin 05 = 48-pin 06 = 64-pin 08 = 80-pin
<b>Temperature Range:</b>	I = -40°C to +85°C (Industrial) E = -40°C to +125°C (Extended)
<b>Package:</b>	ML = Plastic Quad, No Lead Package – (44-pin) 8x8 mm body (QFN) MM = Plastic Quad, No Lead Package – (28-pin) 6x6 mm body (QFN-S) 2N = Plastic Quad Flat, No Lead Package – (28-pin) 6x6 mm body (UQFN) PT = Plastic Thin Quad Flatpack – (44-pin) 10x10 mm body (TQFP) PT = Plastic Thin Quad Flatpack – (48-pin) 7x7 mm body (TQFP) PT = Plastic Thin Quad Flatpack – (64-pin) 10x10 mm body (TQFP) PT = Plastic Thin Quad Flatpack – (80-pin) 12x12 mm body (TQFP) SO = Plastic Small Outline, Wide – (28-pin) 7.50 mm body (SOIC)

### Examples:

dsPIC33EP64GS804-I/PT:  
dsPIC33, Enhanced Performance,  
64-Kbyte Program Memory, SMPS,  
44-Pin, Industrial Temperature,  
TQFP Package.