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"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

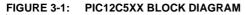
Applications of "<u>Embedded -</u> <u>Microcontrollers</u>"

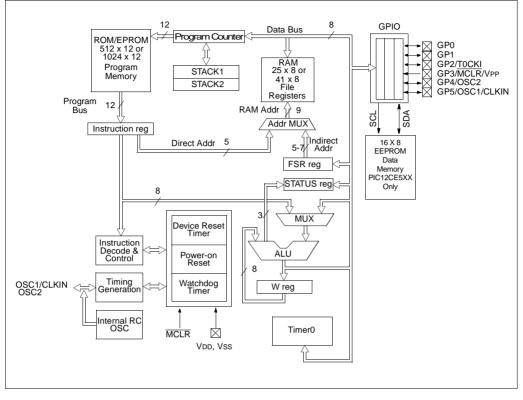
Details

Details	
Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	4MHz
Connectivity	-
Peripherals	POR, WDT
Number of I/O	5
Program Memory Size	768B (512 x 12)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	25 x 8
Voltage - Supply (Vcc/Vdd)	2.5V ~ 5.5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Surface Mount
Package / Case	8-SOIC (0.209", 5.30mm Width)
Supplier Device Package	8-SOIJ
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic12c508-04-sm

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5.0 I/O PORT

As with any other register, the I/O register can be written and read under program control. However, read instructions (e.g., MOVF GPIO, W) always read the I/O pins independent of the pin's input/output modes. On RESET, all I/O ports are defined as input (inputs are at hi-impedance) since the I/O control registers are all set. See Section 7.0 for SCL and SDA description for PIC12CE5XX.

5.1 <u>GPIO</u>

GPIO is an 8-bit I/O register. Only the low order 6 bits are used (GP5:GP0). Bits 7 and 6 are unimplemented and read as '0's. Please note that GP3 is an input only pin. The configuration word can set several I/O's to alternate functions. When acting as alternate functions the pins will read as '0' during port read. Pins GP0, GP1, and GP3 can be configured with weak pull-ups and also with wake-up on change. The wake-up on change and weak pull-up functions are not pin selectable. If pin 4 is configured as MCLR, weak pullup is always on and wake-up on change for this pin is not enabled.

5.2 TRIS Register

The output driver control register is loaded with the contents of the W register by executing the TRIS f instruction. A '1' from a TRIS register bit puts the corresponding output driver in a hi-impedance mode. A '0' puts the contents of the output data latch on the selected pins, enabling the output buffer. The exceptions are GP3 which is input only and GP2 which may be controlled by the option register, see Figure 4-5.

Note:	A read of the ports reads the pins, not the output data latches. That is, if an output
	driver on a pin is enabled and driven high,
	but the external system is holding it low, a read of the port will indicate that the pin is
	low.

The TRIS registers are "write-only" and are set (output drivers disabled) upon RESET.

5.3 I/O Interfacing

The equivalent circuit for an I/O port pin is shown in Figure 5-1. All port pins, except GP3 which is input only, may be used for both input and output operations. For input operations these ports are non-latching. Any input must be present until read by an input instruction (e.g., MOVF GPIO, W). The outputs are latched and remain unchanged until the output latch is rewritten. To use a port pin as output, the corresponding direction control bit in TRIS must be cleared (= 0). For use as an input, the corresponding TRIS bit must be set. Any I/O pin (except GP3) can be programmed individually as input or output.

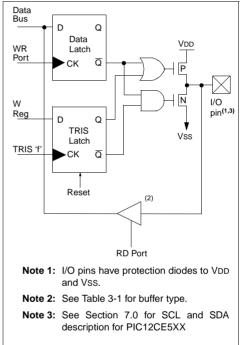


FIGURE 5-1: EQUIVALENT CIRCUIT FOR A SINGLE I/O PIN

7.0 EEPROM PERIPHERAL OPERATION

This section applies to PIC12CE518 and PIC12CE519 only.

The PIC12CE518 and PIC12CE519 each have 16 bytes of EEPROM data memory. The EEPROM memory has an endurance of 1,000,000 erase/write cycles and a data retention of greater than 40 years. The EEPROM data memory supports a bi-directional 2-wire bus and data transmission protocol. These two-wires are serial data (SDA) and serial clock (SCL), that are mapped to bit6 and bit7, respectively, of the GPIO register (SFR 06h). Unlike the GP0-GP5 that are connected to the internal EEPROM peripheral. For most applications, all that is required is calls to the following functions:

; Byte_Write: Byte write routine Inputs: EEPROM Address EEADDR : ; EEPROM Data EEDATA Outputs: Return 01 in W if OK, else ; return 00 in W ; ; Read_Current: Read EEPROM at address currently held by EE device. Inputs: NONE ; Outputs: EEPROM Data EEDATA ; Return 01 in W if OK, else ; return 00 in W ; ; Read_Random: Read EEPROM byte at supplied address Inputs: EEPROM Address : FFADDR ; Outputs: EEPROM Data EEDATA Return 01 in W if OK, ; else return 00 in W

The code for these functions is available on our website www.microchip.com. The code will be accessed by either including the source code FL51XINC.ASM or by linking FLASH5IX.ASM.

It is very important to check the return codes when using these calls, and retry the operation if unsuccessful. Unsuccessful return codes occur when the EE data memory is busy with the previous write, which can take up to 4 mS.

7.0.1 SERIAL DATA

SDA is a bi-directional pin used to transfer addresses and data into and data out of the device.

For normal data transfer SDA is allowed to change only during SCL low. Changes during SCL high are reserved for indicating the START and STOP conditions.

The EEPROM interface is a 2-wire bus protocol consisting of data (SDA) and a clock (SCL). Although these lines are mapped into the GPIO register, they are not accessible as external pins; only to the internal EEPROM peripheral. SDA and SCL operation is also slightly different than GPO-GP5 as listed below. Namely, to avoid code overhead in modifying the TRIS register, both SDA and SCL are always outputs. To read data from the EEPROM peripheral requires outputting a '1' on SDA placing it in high-Z state, where only the internal 100K pull-up is active on the SDA line.

SDA:

Built-in 100K (typical) pull-up to VDD Open-drain (pull-down only) Always an output Outputs a '1' on reset

SCL: Full CMOS output Always an output Outputs a '1' on reset

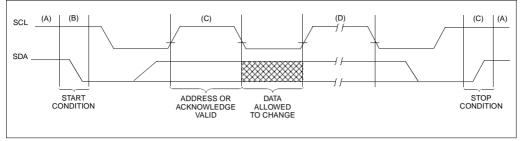
The following example requires:

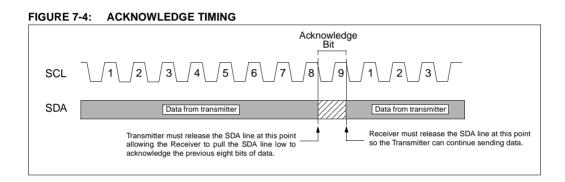
- · Code Space: 77 words
- RAM Space: 5 bytes (4 are overlayable)
- Stack Levels:1 (The call to the function itself. The functions do not call any lower level functions.)
- Timing:
 - WRITE_BYTE takes 328 cycles
 - READ_CURRENT takes 212 cycles
 - READ_RANDOM takes 416 cycles.
- IO Pins: 0 (No external IO pins are used)

This code must reside in the lower half of a page. The code achieves it's small size without additional calls through the use of a sequencing table. The table is a list of procedures that must be called in order. The table uses an ADDWF PCL,F instruction, effectively a computed goto, to sequence to the next procedure. However the ADDWF PCL,F instruction yields an 8 bit address, forcing the code to reside in the first 256 addresses of a page.

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FIGURE 7-3: DATA TRANSFER SEQUENCE ON THE SERIAL BUS





7.2 Device Addressing

After generating a START condition, the bus master transmits a control byte consisting of a slave address and a Read/Write bit that indicates what type of operation is to be performed. The slave address consists of a 4-bit device code (1010) followed by three don't care bits.

The last bit of the control byte determines the operation to be performed. When set to a one a read operation is selected, and when set to a zero a write operation is selected. (Figure 7-5). The bus is monitored for its corresponding slave address all the time. It generates an acknowledge bit if the slave address was true and it is not in a programming mode.

FIGURE 7-5: CONTROL BYTE FORMAT

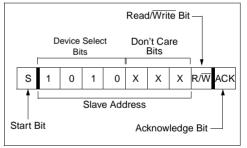


FIGURE 8-8: SIMPLIFIED BLOCK DIAGRAM OF ON-CHIP RESET CIRCUIT

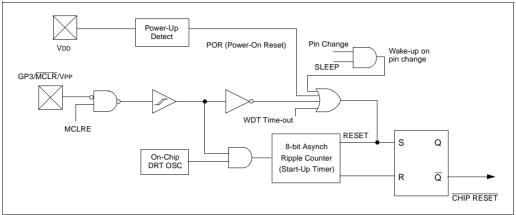
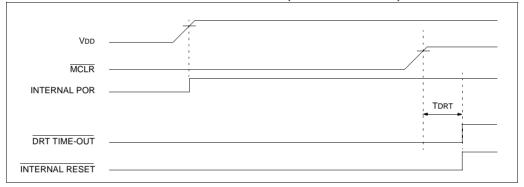
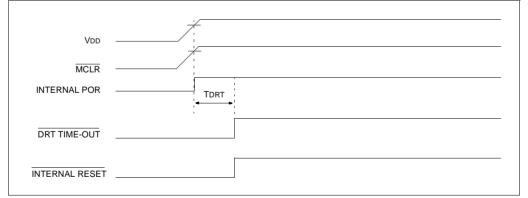


FIGURE 8-9: TIME-OUT SEQUENCE ON POWER-UP (MCLR PULLED LOW)







9.0 INSTRUCTION SET SUMMARY

Each PIC12C5XX instruction is a 12-bit word divided into an OPCODE, which specifies the instruction type, and one or more operands which further specify the operation of the instruction. The PIC12C5XX instruction set summary in Table 9-2 groups the instructions into byte-oriented, bit-oriented, and literal and control operations. Table 9-1 shows the opcode field descriptions.

For **byte-oriented** instructions, 'f' represents a file register designator and 'd' represents a destination designator. The file register designator is used to specify which one of the 32 file registers is to be used by the instruction.

The destination designator specifies where the result of the operation is to be placed. If 'd' is '0', the result is placed in the W register. If 'd' is '1', the result is placed in the file register specified in the instruction.

For **bit-oriented** instructions, 'b' represents a bit field designator which selects the number of the bit affected by the operation, while 'f' represents the number of the file in which the bit is located.

For **literal and control** operations, 'k' represents an 8 or 9-bit constant or literal value.

TABLE 9-1: OPCODE FIELD DESCRIPTIONS

Field	Description
f	Register file address (0x00 to 0x7F)
W	Working register (accumulator)
b	Bit address within an 8-bit file register
k	Literal field, constant data or label
x	Don't care location (= 0 or 1) The assembler will generate code with $x = 0$. It is the recommended form of use for compatibility with all Microchip software tools.
d	Destination select; d = 0 (store result in W) d = 1 (store result in file register 'f') Default is d = 1
label	Label name
TOS	Top of Stack
PC	Program Counter
WDT	Watchdog Timer Counter
TO	Time-Out bit
PD	Power-Down bit
dest	Destination, either the W register or the specified register file location
[]	Options
()	Contents
\rightarrow	Assigned to
< >	Register bit field
∈	In the set of
italics	User defined term (font is courier)

All instructions are executed within a single instruction cycle, unless a conditional test is true or the program counter is changed as a result of an instruction. In this case, the execution takes two instruction cycles. One instruction cycle consists of four oscillator periods. Thus, for an oscillator frequency of 4 MHz, the normal instruction execution time is 1 µs. If a conditional test is true or the program counter is changed as a result of an instruction, the instruction execution time is 2 µs.

Figure 9-1 shows the three general formats that the instructions can have. All examples in the figure use the following format to represent a hexadecimal number:

0xhhh

where 'h' signifies a hexadecimal digit.

FIGURE 9-1: GENERAL FORMAT FOR INSTRUCTIONS

Byte-oriented file register operations								
	11	6	5	4		0		
	OPCODE		d		f (FILE #)			
	d = 0 for destination W d = 1 for destination f f = 5-bit file register address							
Bi	t-oriented file regi	iste	er ope	eratio	ins			
	11	8	7	5	4	0		
	OPCODE		b (B	IT #)	f (FILE #)			
b = 3-bit bit address f = 5-bit file register address Literal and control operations (except GOTO)								
	11 8 7 0							
	OPCODE k (literal)							
k = 8-bit immediate value								
Literal and control operations - GOTO instruction								
r	11		9	8		0		
	OPCODE				k (literal)			

k = 9-bit immediate value

CALL	Subroutine Call				
Syntax:	[<i>label</i>] CALL k				
Operands:	$0 \le k \le 255$				
Operation:	$\begin{array}{l} (PC) + 1 \rightarrow \text{Top of Stack;} \\ k \rightarrow PC < 7:0>; \\ (STATUS < 6:5>) \rightarrow PC < 10:9>; \\ 0 \rightarrow PC < 8> \end{array}$				
Status Affected:	None				
Encoding:	1001 kkkk kkkk				
Description:	Subroutine call. First, return address (PC+1) is pushed onto the stack. The eight bit immediate address is loaded into PC bits <7:0>. The upper bits PC<10:9> are loaded from STA- TUS<6:5>, PC<8> is cleared. CALL is a two cycle instruction.				
Words:	1				
Cycles:	2				
Example:	HERE CALL THERE				
Before Instru PC =					
	tion address (THERE) address (HERE + 1)				

CLRF

Syntax:	[label] CLRF f					
Operands:	$0 \le f \le 31$					
Operation:	$\begin{array}{l} 00h \rightarrow (f); \\ 1 \rightarrow Z \end{array}$					
Status Affected:	Z					
Encoding:	0000 011f ffff					
Description:	The contents of register 'f' are cleared and the Z bit is set.					
Words:	1					
Cycles:	1					
Example:	CLRF	FLAG_REC	3			
Before Instruction FLAG_REG = 0x5A						
After Instruct FLAG_RE Z		0x00 1				

Clear f

CLRW	Clear W
Syntax:	[label] CLRW
Operands:	None
Operation:	$\begin{array}{l} \text{O0h} \rightarrow (\text{W}); \\ 1 \rightarrow \text{Z} \end{array}$
Status Affected:	Z
Encoding:	0000 0100 0000
Description:	The W register is cleared. Zero bit (Z) is set.
Words:	1
Cycles:	1
Example:	CLRW
Before Instru W =	uction 0x5A
After Instruct W = Z =	tion 0x00 1
CLRWDT	Clear Watchdog Timer
CLRWDT Syntax:	Clear Watchdog Timer [label] CLRWDT
-	
Syntax:	[label] CLRWDT
Syntax: Operands:	[<i>label</i>] CLRWDT None $00h \rightarrow WDT;$ $0 \rightarrow WDT$ prescaler (if assigned); $1 \rightarrow \overline{TO};$
Syntax: Operands: Operation:	[<i>label</i>] CLRWDT None $00h \rightarrow WDT;$ $0 \rightarrow WDT$ prescaler (if assigned); $1 \rightarrow \overline{TO};$ $1 \rightarrow \overline{PD}$
Syntax: Operands: Operation: Status Affected:	[<i>label</i>] CLRWDT None $00h \rightarrow WDT;$ $0 \rightarrow WDT$ prescaler (if assigned); $1 \rightarrow \overline{TO};$ $1 \rightarrow \overline{PD}$ $\overline{TO}, \overline{PD}$
Syntax: Operands: Operation: Status Affected: Encoding:	$ \begin{array}{l lllllllllllllllllllllllllllllllllll$
Syntax: Operands: Operation: Status Affected: Encoding: Description:	$ \begin{array}{l lllllllllllllllllllllllllllllllllll$
Syntax: Operands: Operation: Status Affected: Encoding: Description: Words:	$ \begin{array}{l lllllllllllllllllllllllllllllllllll$
Syntax: Operands: Operation: Status Affected: Encoding: Description: Words: Cycles:	[<i>label</i>] CLRWDT None $O0h \rightarrow WDT;$ $0 \rightarrow WDT prescaler (if assigned);$ $1 \rightarrow \overline{TO};$ $1 \rightarrow \overline{PD}$ $\overline{TO}, \overline{PD}$ 0000 0000 0100 The CLRWDT instruction resets the WDT. It also resets the prescaler, if the prescaler is assigned to the WDT and not Timer0. Status bits \overline{TO} and \overline{PD} are set. 1 1 CLRWDT Intercomplete the state of the

SWAPF	Swap Nibbles in f				
Syntax:	[label] SWAPF f,d				
Operands:	$\begin{array}{l} 0\leq f\leq 31\\ d\in \left[0,1\right] \end{array}$				
Operation:	(f<3:0>) → (dest<7:4>); (f<7:4>) → (dest<3:0>)				
Status Affected:	None				
Encoding:	0011 10df ffff				
Description:	The upper and lower nibbles of register 'f' are exchanged. If 'd' is 0 the result is placed in W register. If 'd' is 1 the result is placed in register 'f'.				
Words:	1				
Cycles:	1				
Example	SWAPF REG1, 0				
Before Instru REG1	iction = 0xA5				
After Instruct REG1 W	tion = 0xA5 = 0X5A				

TRIS	Load TRIS Register			
Syntax:	[label] TRIS f			
Operands:	f = 6			
Operation:	(W) \rightarrow TRIS register f			
Status Affected:	None			
Encoding:	0000 0000 0fff			
Description:	TRIS register 'f' ($f = 6$) is loaded with the contents of the W register			
Words:	1			
Cycles:	1			
Example	TRIS GPIO			
Before Instruction W = 0XA5				
After Instruction TRIS = 0XA5				
Note: f = 6 f	or PIC12C5XX only.			

XORLW	Exclusive OR literal with W					
Syntax:	[<i>label</i>]	XORLW	k			
Operands:	$0 \le k \le 2$	$0 \le k \le 255$				
Operation:	(W) .XO	(W) .XOR. $k \rightarrow (W)$				
Status Affected:	Z					
Encoding:	1111 kkkk kkkk					
Description:	The contents of the W register are XOR'ed with the eight bit literal 'k'. The result is placed in the W register.					
Words:	1					
Cycles:	1					
Example:	XORLW	0xAF				
Before Instru W =	uction 0xB5					
After Instruc W =	tion 0x1A					

XORWF	Exclusive OR W with f				
Syntax:	[label] XORWF f,d				
Operands:	$\begin{array}{l} 0 \leq f \leq 31 \\ d \in \ [0,1] \end{array}$				
Operation:	(W) .XOR. (f) \rightarrow (dest)				
Status Affected:	Z				
Encoding:	0001 10df ffff				
Description:	Exclusive OR the contents of the W register with register 'f'. If 'd' is 0 the result is stored in the W register. If 'd' is 1 the result is stored back in register 'f'.				
Words:	1				
Cycles:	1				
Example	XORWF REG,1				
Before Instru REG W After Instruct REG	= 0xAF = 0xB5 ion = 0x1A				
W	= 0xB5				

VDD (Volts)	Temperature (°C)	Min	Тур	Max	Units
		GP0	/GP1		
2.5	-40	38K	42K	63K	Ω
	25	42K	48K	63K	Ω
	85	42K	49K	63K	Ω
	125	50K	55K	63K	Ω
5.5	-40	15K	17K	20K	Ω
	25	18K	20K	23K	Ω
	85	19K	22K	25K	Ω
	125	22K	24K	28K	Ω
		G	-3		
2.5	-40	285K	346K	417K	Ω
	25	343K	414K	532K	Ω
	85	368K	457K	532K	Ω
	125	431K	504K	593K	Ω
5.5	-40	247K	292K	360K	Ω
	25	288K	341K	437K	Ω
	85	306K	371K	448K	Ω
	125	351K	407K	500K	Ω

TABLE 11-1: PULL-UP RESISTOR RANGES - PIC12C508/C509

* These parameters are characterized but not tested.

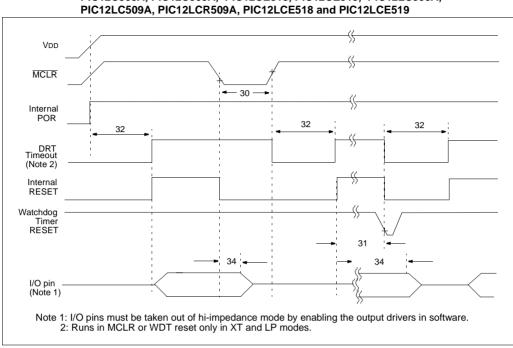


FIGURE 13-4: RESET, WATCHDOG TIMER, AND DEVICE RESET TIMER TIMING -PIC12C508A, PIC12C509A, PIC12CE518, PIC12CE519, PIC12LC508A, PIC12LC509A, PIC12LCR509A, PIC12LCE518 and PIC12LCE519

TABLE 13-5: RESET, WATCHDOG TIMER, AND DEVICE RESET TIMER - PIC12C508A, PIC12C509A, PIC12CE518, PIC12CE519, PIC12LC508A, PIC12LC509A, PIC12LCR509A, PIC12LCE518 and PIC12LCE519

AC Characteristics		$\begin{array}{l} \mbox{Standard Operating Conditions (unless otherwise specified)} \\ \mbox{Operating Temperature} & 0^{\circ}C \leq TA \leq +70^{\circ}C \mbox{ (commercial)} \\ -40^{\circ}C \leq TA \leq +85^{\circ}C \mbox{ (industrial)} \\ -40^{\circ}C \leq TA \leq +125^{\circ}C \mbox{ (extended)} \\ \mbox{Operating Voltage VDD range is described in Section 13.1} \end{array}$						
Parameter No.	Sym	Characteristic	Min Typ ⁽¹⁾		Max	Units	Conditions	
30	TmcL	MCLR Pulse Width (low)	2000*	_		ns	VDD = 5 V	
31	Twdt	Watchdog Timer Time-out Period (No Prescaler)	9*	18*	30*	ms	VDD = 5 V (Commercial)	
32	TDRT	Device Reset Timer Period ⁽²⁾	9*	18*	30*	ms	VDD = 5 V (Commercial)	
34	Tioz	I/O Hi-impedance from MCLR Low	—	—	2000*	ns		

* These parameters are characterized but not tested.

Note 1: Data in the Typical ("Typ") column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 2: See Table 13-6.

Oscillator	Frequency	VDD =3.0V	VDD = 5.5V
External RC	4 MHz	240 µA*	800 µA*
Internal RC	4 MHz	320 µA	800 µA
XT	4 MHz	300 µA	800 µA
LP	32 KHz	19 µA	50 µA

TABLE 14-1: DYNAMIC IDD (TYPICAL) - WDT ENABLED, 25°C

*Does not include current through external R&C.

FIGURE 14-3: TYPICAL IDD VS. VDD (WDT DIS, 25°C, FREQUENCY

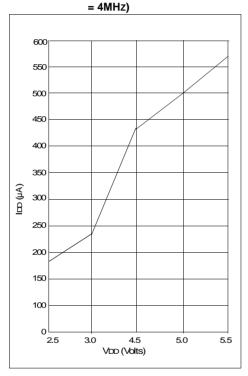


FIGURE 14-4: TYPICAL IDD VS. FREQUENCY (WDT DIS, 25°C, VDD = 5.5V)

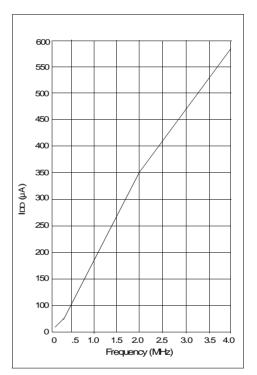
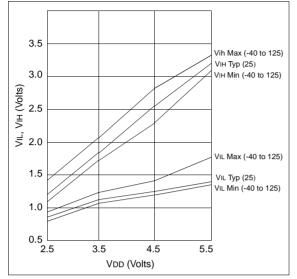


FIGURE 14-15: VIL, VIH OF NMCLR, AND TOCKI VS. VDD



Е w D 2 n 1 U t А A1 ı. A2 с B1р eВ В

Package Type:	K04-084 8-Lead Ceramic Side Brazed Dual In-line with Window (JW) – 300 mil
---------------	--

Units		INCHES*			MILLIMETERS		
Dimension Limits		MIN	NOM	MAX	MIN	NOM	MAX
PCB Row Spacing			0.300			7.62	
Number of Pins	n		8			8	
Pitch	р	0.098	0.100	0.102	2.49	2.54	2.59
Lower Lead Width	В	0.016	0.018	0.020	0.41	0.46	0.51
Upper Lead Width	B1	0.050	0.055	0.060	1.27	1.40	1.52
Lead Thickness	с	0.008	0.010	0.012	0.20	0.25	0.30
Top to Seating Plane	А	0.145	0.165	0.185	3.68	4.19	4.70
Top of Body to Seating Plane	A1	0.103	0.123	0.143	2.62	3.12	3.63
Base to Seating Plane	A2	0.025	0.035	0.045	0.64	0.89	1.14
Tip to Seating Plane	L	0.130	0.140	0.150	3.30	3.56	3.81
Package Length	D	0.510	0.520	0.530	12.95	13.21	13.46
Package Width	E	0.280	0.290	0.300	7.11	7.37	7.62
Overall Row Spacing	eB	0.310	0.338	0.365	7.87	8.57	9.27
Window Diameter	W	0.161	0.166	0.171	4.09	4.22	4.34
Lid Length	Т	0.440	0.450	0.460	11.18	11.43	11.68
Lid Width	U	0.260	0.270	0.280	6.60	6.86	7.11

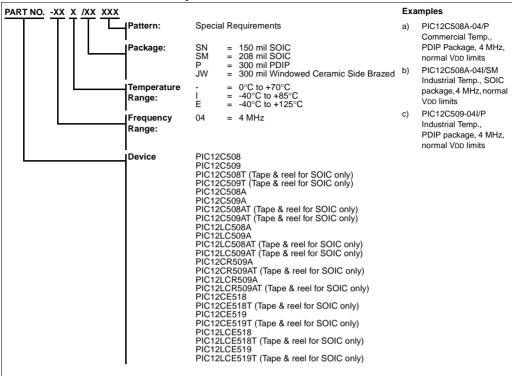
* Controlling Parameter.

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