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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	4MHz
Connectivity	-
Peripherals	POR, WDT
Number of I/O	5
Program Memory Size	1.5KB (1K x 12)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	41 x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 5.5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	8-SOIC (0.209", 5.30mm Width)
Supplier Device Package	8-SOIJ
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic12c509-04e-sm">https://www.e-xfl.com/product-detail/microchip-technology/pic12c509-04e-sm</a>

**TABLE 1-1: PIC12CXXX & PIC12CEXXX FAMILY OF DEVICES**

		PIC12C508(A)	PIC12C509(A)	PIC12CR509A	PIC12CE518	PIC12CE519	PIC12C671	PIC12C672	PIC12CE673	PIC12CE674
<b>Clock</b>	Maximum Frequency of Operation (MHz)	4	4	4	4	4	10	10	10	10
<b>Memory</b>	EPROM Program Memory	512 x 12	1024 x 12	1024 x 12 (ROM)	512 x 12	1024 x 12	1024 x 14	2048 x 14	1024 x 14	2048 x 14
	RAM Data Memory (bytes)	25	41	41	25	41	128	128	128	128
<b>Peripherals</b>	EEPROM Data Memory (bytes)	—	—	—	16	16	—	—	16	16
	Timer Module(s)	TMR0	TMR0	TMR0	TMR0	TMR0	TMR0	TMR0	TMR0	TMR0
	A/D Converter (8-bit) Channels	—	—	—	—	—	4	4	4	4
<b>Features</b>	Wake-up from SLEEP on pin change	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes
	Interrupt Sources	—	—	—			4	4	4	4
	I/O Pins	5	5	5	5	5	5	5	5	5
	Input Pins	1	1	1	1	1	1	1	1	1
	Internal Pull-ups	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes
	In-Circuit Serial Programming	Yes	Yes	—	Yes	Yes	Yes	Yes	Yes	Yes
	Number of Instructions	33	33	33	33	33	35	35	35	35
	Packages	8-pin DIP, JW, SOIC	8-pin DIP, JW, SOIC	8-pin DIP, SOIC	8-pin DIP, JW, SOIC	8-pin DIP, JW, SOIC	8-pin DIP, JW, SOIC	8-pin DIP, JW, SOIC	8-pin DIP, JW	8-pin DIP, JW

All PIC12CXXX & PIC12CEXXX devices have Power-on Reset, selectable Watchdog Timer, selectable code protect and high I/O current capability.

All PIC12CXXX & PIC12CEXXX devices use serial programming with data pin GP0 and clock pin GP1.

# PIC12C5XX

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NOTES:

FIGURE 6-2: TIMER0 TIMING: INTERNAL CLOCK/NO PRESCALE

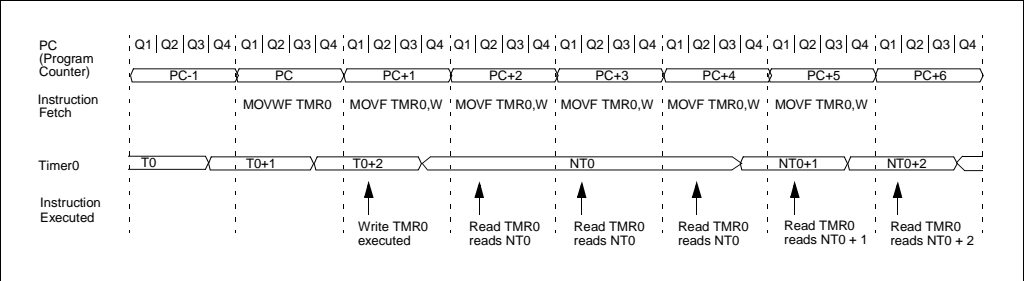


FIGURE 6-3: TIMER0 TIMING: INTERNAL CLOCK/PRESCALE 1:2

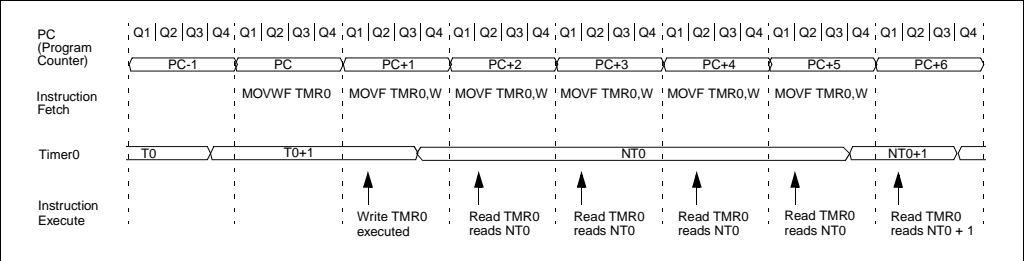


TABLE 6-1: REGISTERS ASSOCIATED WITH TIMER0

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on Power-On Reset	Value on All Other Resets
01h	TMR0	Timer0 - 8-bit real-time clock/counter								xxxx xxxx	uuuu uuuu
N/A	OPTION	GPWU	GPPU	T0CS	T0SE	PSA	PS2	PS1	PS0	1111 1111	1111 1111
N/A	TRIS	—	—	GP5	GP4	GP3	GP2	GP1	GP0	--11 1111	--11 1111

Legend: Shaded cells not used by Timer0, - = unimplemented, x = unknown, u = unchanged,

## 6.2 Prescaler

An 8-bit counter is available as a prescaler for the Timer0 module, or as a postscaler for the Watchdog Timer (WDT), respectively (Section 8.6). For simplicity, this counter is being referred to as “prescaler” throughout this data sheet. Note that the prescaler may be used by either the Timer0 module or the WDT, but not both. Thus, a prescaler assignment for the Timer0 module means that there is no prescaler for the WDT, and vice-versa.

The PSA and PS2:PS0 bits (OPTION<3:0>) determine prescaler assignment and prescale ratio.

When assigned to the Timer0 module, all instructions writing to the TMR0 register (e.g., CLRF 1, MOVWF 1, BSF 1,x, etc.) will clear the prescaler. When assigned to WDT, a CLRWDI instruction will clear the prescaler along with the WDT. The prescaler is neither readable nor writable. On a RESET, the prescaler contains all '0's.

### 6.2.1 SWITCHING PRESCALER ASSIGNMENT

The prescaler assignment is fully under software control (i.e., it can be changed “on the fly” during program execution). To avoid an unintended device RESET, the following instruction sequence (Example 6-1) must be executed when changing the prescaler assignment from Timer0 to the WDT.

### EXAMPLE 6-1: CHANGING PRESCALER (TIMER0→WDT)

```
1.CLRWDI          ;Clear WDT
2.CLRWF TMR0      ;Clear TMR0 & Prescaler
3.MOVLW '00xx1111'b ;These 3 lines (5, 6, 7)
4.OPTION          ; are required only if
                  ; desired
5.CLRWDI          ;PS<2:0> are 000 or 001
6.MOVLW '00xx1xxx'b ;Set Postscaler to
7.OPTION          ; desired WDT rate
```

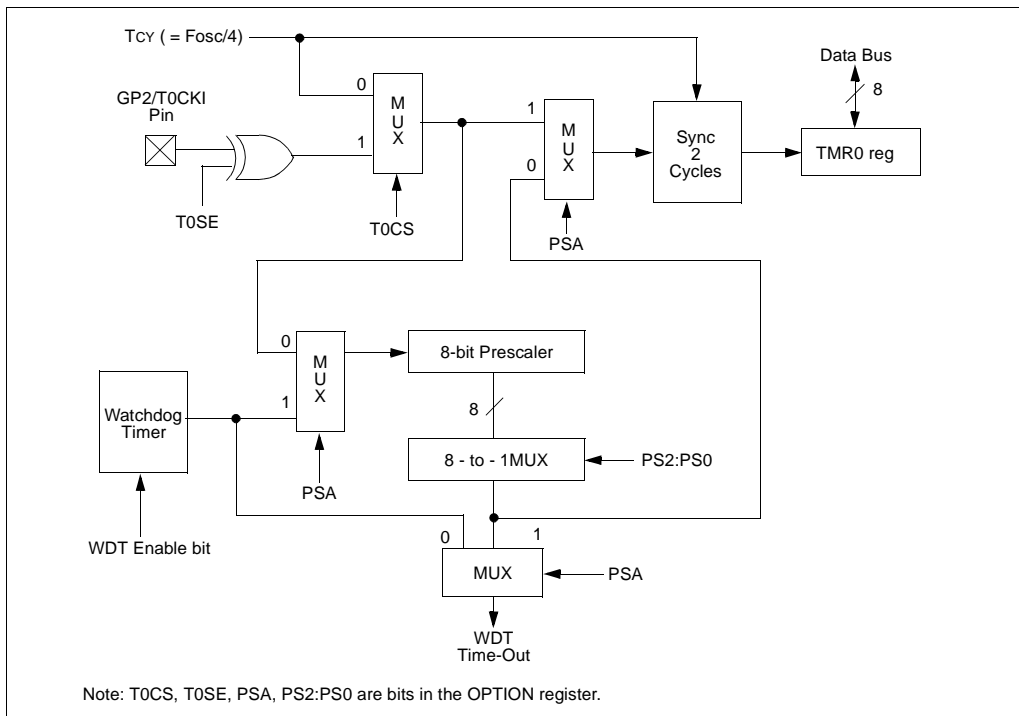
To change prescaler from the WDT to the Timer0 module, use the sequence shown in Example 6-2. This sequence must be used even if the WDT is disabled. A CLRWDI instruction should be executed before switching the prescaler.

### EXAMPLE 6-2: CHANGING PRESCALER (WDT→TIMER0)

```
CLRWDI          ;Clear WDT and
                ;prescaler
MOVLW 'xxxx0xxx' ;Select TMR0, new
                ;prescale value and
                ;clock source

OPTION
```

FIGURE 6-5: BLOCK DIAGRAM OF THE TIMER0/WDT PRESCALER



## 7.5 READ OPERATIONS

Read operations are initiated in the same way as write operations with the exception that the  $R/\bar{W}$  bit of the slave address is set to one. There are three basic types of read operations: current address read, random read, and sequential read.

### 7.5.1 CURRENT ADDRESS READ

It contains an address counter that maintains the address of the last word accessed, internally incremented by one. Therefore, if the previous read access was to address  $n$ , the next current address read operation would access data from address  $n + 1$ . Upon receipt of the slave address with the  $R/\bar{W}$  bit set to one, the device issues an acknowledge and transmits the eight bit data word. The master will not acknowledge the transfer but does generate a stop condition and the device discontinues transmission (Figure 7-8).

### 7.5.2 RANDOM READ

Random read operations allow the master to access any memory location in a random manner. To perform this type of read operation, first the word address must be set. This is done by sending the word address to the

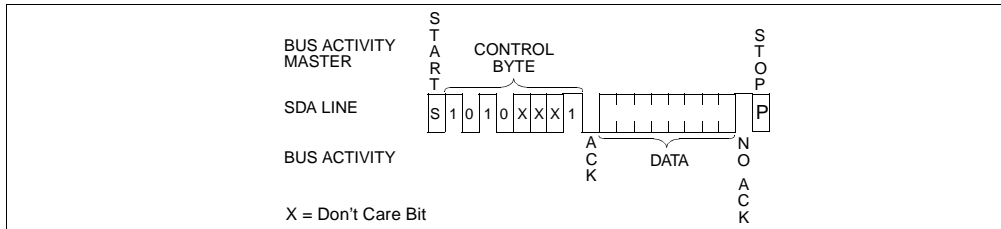
device as part of a write operation. After the word address is sent, the master generates a start condition following the acknowledge. This terminates the write operation, but not before the internal address pointer is set. Then the master issues the control byte again but with the  $R/\bar{W}$  bit set to a one. It will then issue an acknowledge and transmits the eight bit data word. The master will not acknowledge the transfer but does generate a stop condition and the device discontinues transmission (Figure 7-9). After this command, the internal address counter will point to the address location following the one that was just read.

### 7.5.3 SEQUENTIAL READ

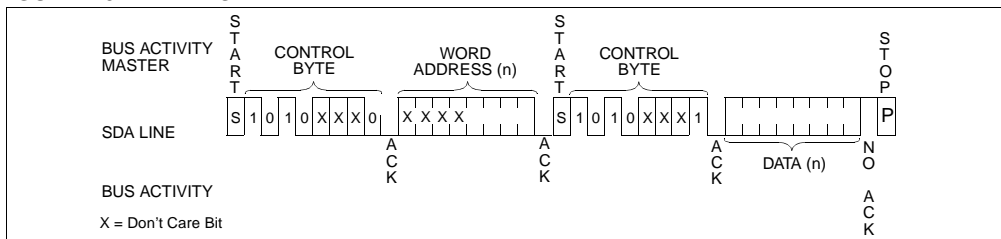
Sequential reads are initiated in the same way as a random read except that after the device transmits the first data byte, the master issues an acknowledge as opposed to a stop condition in a random read. This directs the device to transmit the next sequentially addressed 8-bit word (Figure 7-10).

To provide sequential reads, it contains an internal address pointer which is incremented by one at the completion of each read operation. This address pointer allows the entire memory contents to be serially read during one operation.

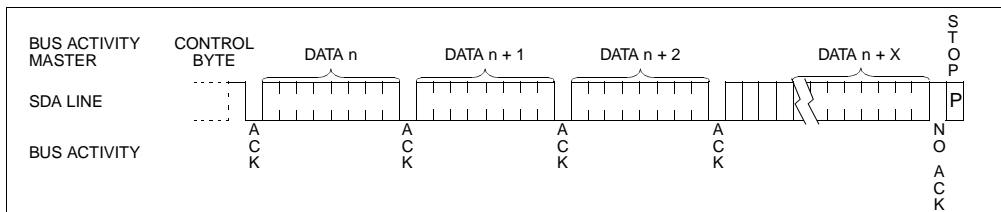
**FIGURE 7-8: CURRENT ADDRESS READ**



**FIGURE 7-9: RANDOM READ**



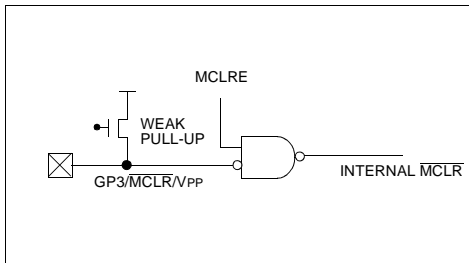
**FIGURE 7-10: SEQUENTIAL READ**



## 8.3.1 $\overline{\text{MCLR}}$ ENABLE

This configuration bit when unprogrammed (left in the '1' state) enables the external  $\overline{\text{MCLR}}$  function. When programmed, the  $\overline{\text{MCLR}}$  function is tied to the internal  $\text{VDD}$ , and the pin is assigned to be a GPIO. See Figure 8-7. When pin GP3/ $\overline{\text{MCLR}}$ / $\text{VPP}$  is configured as  $\overline{\text{MCLR}}$ , the internal pull-up is always on.

**FIGURE 8-7:  $\overline{\text{MCLR}}$  SELECT**



## 8.4 Power-On Reset (POR)

The PIC12C5XX family incorporates on-chip Power-On Reset (POR) circuitry which provides an internal chip reset for most power-up situations.

The on-chip POR circuit holds the chip in reset until  $\text{VDD}$  has reached a high enough level for proper operation. To take advantage of the internal POR, program the GP3/ $\overline{\text{MCLR}}$ / $\text{VPP}$  pin as  $\overline{\text{MCLR}}$  and tie through a resistor to  $\text{VDD}$  or program the pin as GP3. An internal weak pull-up resistor is implemented using a transistor. Refer to Table 11-1 for the pull-up resistor ranges. This will eliminate external RC components usually needed to create a Power-on Reset. A maximum rise time for  $\text{VDD}$  is specified. See Electrical Specifications for details.

When the device starts normal operation (exits the reset condition), device operating parameters (voltage, frequency, temperature, ...) must be met to ensure operation. If these conditions are not met, the device must be held in reset until the operating parameters are met.

A simplified block diagram of the on-chip Power-On Reset circuit is shown in Figure 8-8.

The Power-On Reset circuit and the Device Reset Timer (Section 8.5) circuit are closely related. On power-up, the reset latch is set and the DRT is reset. The DRT timer begins counting once it detects  $\overline{\text{MCLR}}$  to be high. After the time-out period, which is typically 18 ms, it will reset the reset latch and thus end the on-chip reset signal.

A power-up example where  $\overline{\text{MCLR}}$  is held low is shown in Figure 8-9.  $\text{VDD}$  is allowed to rise and stabilize before bringing  $\overline{\text{MCLR}}$  high. The chip will actually come out of reset  $\text{TDRT}$  msec after  $\overline{\text{MCLR}}$  goes high.

In Figure 8-10, the on-chip Power-On Reset feature is being used ( $\overline{\text{MCLR}}$  and  $\text{VDD}$  are tied together or the pin is programmed to be GP3.). The  $\text{VDD}$  is stable before the start-up timer times out and there is no problem in getting a proper reset. However, Figure 8-11 depicts a problem situation where  $\text{VDD}$  rises too slowly. The time between when the DRT senses that  $\overline{\text{MCLR}}$  is high and when  $\overline{\text{MCLR}}$  (and  $\text{VDD}$ ) actually reach their full value, is too long. In this situation, when the start-up timer times out,  $\text{VDD}$  has not reached the  $\text{VDD}(\text{min})$  value and the chip is, therefore, not guaranteed to function correctly. For such situations, we recommend that external RC circuits be used to achieve longer POR delay times (Figure 8-10).

**Note:** When the device starts normal operation (exits the reset condition), device operating parameters (voltage, frequency, temperature, etc.) must be met to ensure operation. If these conditions are not met, the device must be held in reset until the operating conditions are met.

For additional information refer to Application Notes "Power-Up Considerations" - AN522 and "Power-up Trouble Shooting" - AN607.

## 8.7 Time-Out Sequence, Power Down, and Wake-up from SLEEP Status Bits (TO/PD/GPWUF)

The  $\overline{TO}$ ,  $\overline{PD}$ , and GPWUF bits in the STATUS register can be tested to determine if a RESET condition has been caused by a power-up condition, a  $\overline{MCLR}$  or Watchdog Timer (WDT) reset.

**TABLE 8-7:  $\overline{TO}/\overline{PD}/\overline{GPWUF}$  STATUS AFTER RESET**

GPWUF	$\overline{TO}$	$\overline{PD}$	RESET caused by
0	0	0	WDT wake-up from SLEEP
0	0	u	WDT time-out (not from SLEEP)
0	1	0	$\overline{MCLR}$ wake-up from SLEEP
0	1	1	Power-up
0	u	u	$\overline{MCLR}$ not during SLEEP
1	1	0	Wake-up from SLEEP on pin change

Legend: u = unchanged

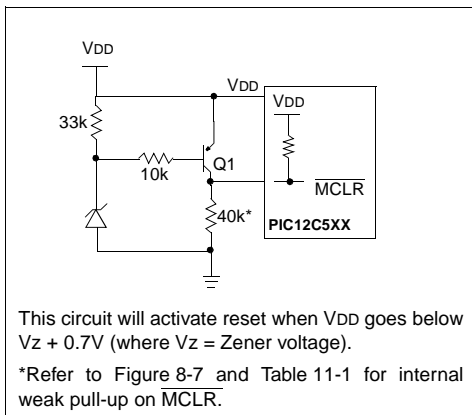
Note 1: The  $\overline{TO}$ ,  $\overline{PD}$ , and GPWUF bits maintain their status (u) until a reset occurs. A low-pulse on the  $\overline{MCLR}$  input does not change the  $\overline{TO}$ ,  $\overline{PD}$ , and GPWUF status bits.

## 8.8 Reset on Brown-Out

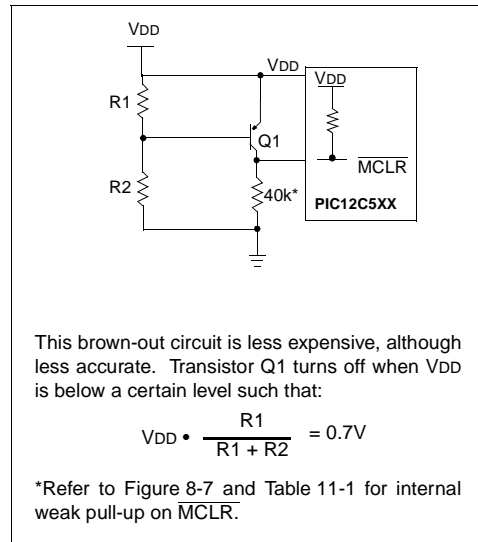
A brown-out is a condition where device power ( $V_{DD}$ ) dips below its minimum value, but not to zero, and then recovers. The device should be reset in the event of a brown-out.

To reset PIC12C5XX devices when a brown-out occurs, external brown-out protection circuits may be built, as shown in Figure 8-13, Figure 8-14 and Figure 8-15

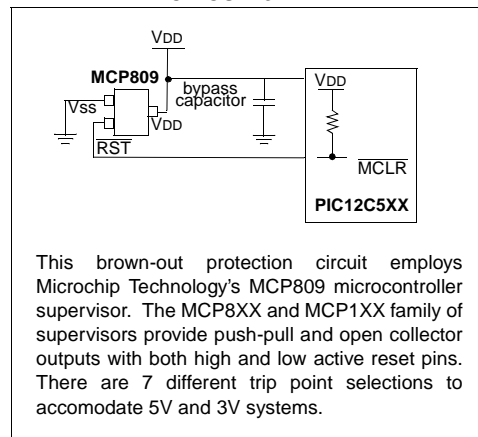
**FIGURE 8-13: BROWN-OUT PROTECTION CIRCUIT 1**



**FIGURE 8-14: BROWN-OUT PROTECTION CIRCUIT 2**



**FIGURE 8-15: BROWN-OUT PROTECTION CIRCUIT 3**





## 8.9 Power-Down Mode (SLEEP)

A device may be powered down (SLEEP) and later powered up (Wake-up from SLEEP).

### 8.9.1 SLEEP

The Power-Down mode is entered by executing a SLEEP instruction.

If enabled, the Watchdog Timer will be cleared but keeps running, the  $\overline{TO}$  bit (STATUS<4>) is set, the  $\overline{PD}$  bit (STATUS<3>) is cleared and the oscillator driver is turned off. The I/O ports maintain the status they had before the SLEEP instruction was executed (driving high, driving low, or hi-impedance).

It should be noted that a RESET generated by a WDT time-out does not drive the  $\overline{MCLR}$  pin low.

For lowest current consumption while powered down, the T0CKI input should be at VDD or VSS and the GP3/ $\overline{MCLR}/VPP$  pin must be at a logic high level (VIHMC) if  $\overline{MCLR}$  is enabled.

### 8.9.2 WAKE-UP FROM SLEEP

The device can wake-up from SLEEP through one of the following events:

1. An external reset input on GP3/ $\overline{MCLR}/VPP$  pin, when configured as  $\overline{MCLR}$ .
2. A Watchdog Timer time-out reset (if WDT was enabled).
3. A change on input pin GP0, GP1, or GP3/ $\overline{MCLR}/VPP$  when wake-up on change is enabled.

These events cause a device reset. The  $\overline{TO}$ ,  $\overline{PD}$ , and GPWUF bits can be used to determine the cause of device reset. The  $\overline{TO}$  bit is cleared if a WDT time-out occurred (and caused wake-up). The  $\overline{PD}$  bit, which is set on power-up, is cleared when SLEEP is invoked. The GPWUF bit indicates a change in state while in SLEEP at pins GP0, GP1, or GP3 (since the last time there was a file or bit operation on GP port).

**Caution:** Right before entering SLEEP, read the input pins. When in SLEEP, wake up occurs when the values at the pins change from the state they were in at the last reading. If a wake-up on change occurs and the pins are not read before reentering SLEEP, a wake up will occur immediately even if no pins change while in SLEEP mode.

The WDT is cleared when the device wakes from sleep, regardless of the wake-up source.

## 8.10 Program Verification/Code Protection

If the code protection bit has not been programmed, the on-chip program memory can be read out for verification purposes.

The first 64 locations can be read by the PIC12C5XX regardless of the code protection bit setting.

The last memory location cannot be read if code protection is enabled on the PIC12C508/509.

The last memory location can be read regardless of the code protection bit setting on the PIC12C508A/509A/CR509A/CE518/CE519.

### 8.11 ID Locations

Four memory locations are designated as ID locations where the user can store checksum or other code-identification numbers. These locations are not accessible during normal execution but are readable and writable during program/verify.

Use only the lower 4 bits of the ID locations and always program the upper 8 bits as '0's.

# PIC12C5XX

BSF	Bit Set f		
Syntax:	[ <i>label</i> ] BSF    f,b		
Operands:	$0 \leq f \leq 31$ $0 \leq b \leq 7$		
Operation:	$1 \rightarrow (f < b >)$		
Status Affected:	None		
Encoding:	0101	bbbf	ffff
Description:	Bit 'b' in register 'f' is set.		
Words:	1		
Cycles:	1		
Example:	BSF	FLAG_REG,	7
Before Instruction			
FLAG_REG = 0x0A			
After Instruction			
FLAG_REG = 0x8A			

BTFSC		Bit Test f, Skip if Clear	
Syntax:	[ <i>label</i> ] BTFSC f,b		
Operands:	0 ≤ f ≤ 31 0 ≤ b ≤ 7		
Operation:	skip if (f<b) = 0		
Status Affected:	None		
Encoding:	0110	bbbf	ffff
Description:	If bit 'b' in register 'f' is 0 then the next instruction is skipped.  If bit 'b' is 0 then the next instruction fetched during the current instruction execution is discarded, and an NOP is executed instead, making this a 2 cycle instruction.		
Words:	1		
Cycles:	1(2)		
Example:	HERE FALSE TRUE	BTFSC GOTO • • •	FLAG, 1 PROCESS_CODE
Before Instruction			
PC	=	address (HERE)	
After Instruction			
if FLAG<1>	=	0,	
PC	=	address (TRUE);	
if FLAG<1>	=	1,	
PC	=	address (FALSE)	

BTFSS		Bit Test f, Skip if Set																
Syntax:	[ <i>label</i> ] BTFSS f,b																	
Operands:	0 ≤ f ≤ 31 0 ≤ b < 7																	
Operation:	skip if (f<b>) = 1																	
Status Affected:	None																	
Encoding:	<table border="1"><tr><td>0111</td><td>bbbf</td><td>ffff</td></tr></table>			0111	bbbf	ffff												
0111	bbbf	ffff																
Description:	If bit 'b' in register 'f' is '1' then the next instruction is skipped. If bit 'b' is '1', then the next instruction fetched during the current instruction execution, is discarded and an NOP is executed instead, making this a 2 cycle instruction.																	
Words:	1																	
Cycles:	1(2)																	
Example:	<table><tr><td>HERE</td><td>BTFSS</td><td>FLAG, 1</td></tr><tr><td>FALSE</td><td>GOTO</td><td>PROCESS_CODE</td></tr><tr><td>TRUE</td><td>.</td><td></td></tr><tr><td></td><td>.</td><td></td></tr><tr><td></td><td>.</td><td></td></tr></table>			HERE	BTFSS	FLAG, 1	FALSE	GOTO	PROCESS_CODE	TRUE	.			.			.	
HERE	BTFSS	FLAG, 1																
FALSE	GOTO	PROCESS_CODE																
TRUE	.																	
	.																	
	.																	
Before Instruction																		
PC	=	address ( HERE )																
After Instruction																		
If FLAG<1>	=	0,																
PC	=	address ( FALSE );																
if FLAG<1>	=	1,																
PC	=	address ( TRUE )																

## INCF Increment f

**Syntax:** [ *label* ] INCF f,d

**Operands:**  $0 \leq f \leq 31$   
 $d \in [0,1]$

**Operation:**  $(f) + 1 \rightarrow (\text{dest})$

**Status Affected:** Z

**Encoding:**

0010	10df	ffff
------	------	------

**Description:** The contents of register 'f' are incremented. If 'd' is 0 the result is placed in the W register. If 'd' is 1 the result is placed back in register 'f'.

**Words:** 1

**Cycles:** 1

**Example:** INCF CNT, 1

### Before Instruction

CNT = 0xFF  
 Z = 0

### After Instruction

CNT = 0x00  
 Z = 1

## INCFSZ Increment f, Skip if 0

**Syntax:** [ *label* ] INCFSZ f,d

**Operands:**  $0 \leq f \leq 31$   
 $d \in [0,1]$

**Operation:**  $(f) + 1 \rightarrow (\text{dest})$ , skip if result = 0

**Status Affected:** None

**Encoding:**

0011	11df	ffff
------	------	------

**Description:** The contents of register 'f' are incremented. If 'd' is 0 the result is placed in the W register. If 'd' is 1 the result is placed back in register 'f'.  
 If the result is 0, then the next instruction, which is already fetched, is discarded and an NOP is executed instead making it a two cycle instruction.

**Words:** 1

**Cycles:** 1(2)

**Example:** HERE INCFSZ CNT, 1  
 GOTO LOOP  
 CONTINUE  
 •  
 •  
 •

### Before Instruction

PC = address (HERE)

### After Instruction

CNT = CNT + 1;  
 if CNT = 0,  
 PC = address (CONTINUE);  
 if CNT  $\neq$  0,  
 PC = address (HERE + 1)

## IORLW Inclusive OR literal with W

**Syntax:** [ *label* ] IORLW k

**Operands:**  $0 \leq k \leq 255$

**Operation:**  $(W) .OR. (k) \rightarrow (W)$

**Status Affected:** Z

**Encoding:**

1101	kkkk	kkkk
------	------	------

**Description:** The contents of the W register are OR'ed with the eight bit literal 'k'. The result is placed in the W register.

**Words:** 1

**Cycles:** 1

**Example:** IORLW 0x35

### Before Instruction

W = 0x9A

### After Instruction

W = 0xBF  
 Z = 0

## IORWF Inclusive OR W with f

**Syntax:** [ *label* ] IORWF f,d

**Operands:**  $0 \leq f \leq 31$   
 $d \in [0,1]$

**Operation:**  $(W) .OR. (f) \rightarrow (\text{dest})$

**Status Affected:** Z

**Encoding:**

0001	00df	ffff
------	------	------

**Description:** Inclusive OR the W register with register 'f'. If 'd' is 0 the result is placed in the W register. If 'd' is 1 the result is placed back in register 'f'.

**Words:** 1

**Cycles:** 1

**Example:** IORWF RESULT, 0

### Before Instruction

RESULT = 0x13  
 W = 0x91

### After Instruction

RESULT = 0x13  
 W = 0x93  
 Z = 0

## OPTION Load OPTION Register

Syntax: [ *label* ] OPTION

Operands: None

Operation: (W) → OPTION

Status Affected: None

Encoding: 

0000	0000	0010
------	------	------

Description: The content of the W register is loaded into the OPTION register.

Words: 1

Cycles: 1

Example: OPTION

Before Instruction  
W = 0x07

After Instruction  
OPTION = 0x07

## RETLW Return with Literal in W

Syntax: [ *label* ] RETLW k

Operands:  $0 \leq k \leq 255$

Operation: k → (W);  
TOS → PC

Status Affected: None

Encoding: 

1000	kkkk	kkkk
------	------	------

Description: The W register is loaded with the eight bit literal 'k'. The program counter is loaded from the top of the stack (the return address). This is a two cycle instruction.

Words: 1

Cycles: 2

Example:

```
CALL TABLE ;W contains
               ;table offset
               ;value.
               ;W now has table
               ;value.
               .
TABLE          ADDWF PC ;W = offset
               RETLW k1 ;Begin table
               RETLW k2 ;
               .
               .
               .
               RETLW kn ; End of table
```

Before Instruction  
W = 0x07

After Instruction  
W = value of k8

## RLF Rotate Left f through Carry

Syntax: [ *label* ] RLF f,d

Operands:  $0 \leq f \leq 31$   
 $d \in [0,1]$

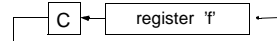
Operation: See description below

Status Affected: C

Encoding: 

0011	01df	ffff
------	------	------

Description: The contents of register 'f' are rotated one bit to the left through the Carry Flag. If 'd' is 0 the result is placed in the W register. If 'd' is 1 the result is stored back in register 'f'.



Words: 1

Cycles: 1

Example: RLF REG1,0

Before Instruction  
REG1 = 1110 0110  
C = 0

After Instruction  
REG1 = 1110 0110  
W = 1100 1100  
C = 1

## RRF Rotate Right f through Carry

Syntax: [ *label* ] RRF f,d

Operands:  $0 \leq f \leq 31$   
 $d \in [0,1]$

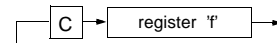
Operation: See description below

Status Affected: C

Encoding: 

0011	00df	ffff
------	------	------

Description: The contents of register 'f' are rotated one bit to the right through the Carry Flag. If 'd' is 0 the result is placed in the W register. If 'd' is 1 the result is placed back in register 'f'.



Words: 1

Cycles: 1

Example: RRF REG1,0

Before Instruction  
REG1 = 1110 0110  
C = 0

After Instruction  
REG1 = 1110 0110  
W = 0111 0011  
C = 0

NOTES:

## 11.0 ELECTRICAL CHARACTERISTICS - PIC12C508/PIC12C509

### Absolute Maximum Ratings†

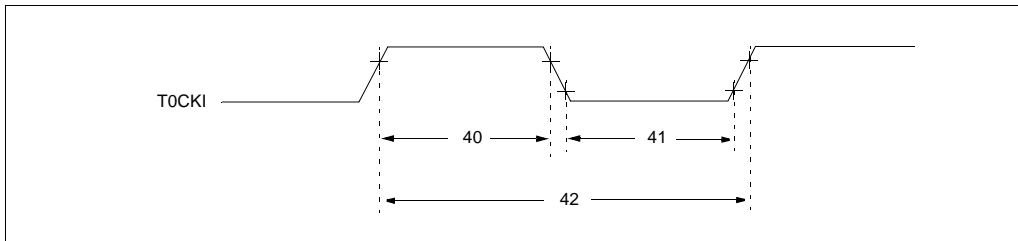
Ambient Temperature under bias .....	–40°C to +125°C
Storage Temperature .....	–65°C to +150°C
Voltage on VDD with respect to VSS .....	0 to +7.5 V
Voltage on MCLR with respect to VSS.....	0 to +14 V
Voltage on all other pins with respect to VSS .....	–0.6 V to (VDD + 0.6 V)
Total Power Dissipation <sup>(1)</sup> .....	700 mW
Max. Current out of VSS pin .....	200 mA
Max. Current into VDD pin .....	150 mA
Input Clamp Current, I <sub>IK</sub> (V <sub>I</sub> < 0 or V <sub>I</sub> > VDD).....	±20 mA
Output Clamp Current, I <sub>OK</sub> (V <sub>O</sub> < 0 or V <sub>O</sub> > VDD).....	±20 mA
Max. Output Current sunk by any I/O pin.....	25 mA
Max. Output Current sourced by any I/O pin.....	25 mA
Max. Output Current sourced by I/O port (GPIO) .....	100 mA
Max. Output Current sunk by I/O port (GPIO) .....	100 mA

**Note 1:** Power Dissipation is calculated as follows:  $P_{DIS} = V_{DD} \times \{I_{DD} - \sum I_{OH}\} + \sum \{(V_{DD} - V_{OH}) \times I_{OH}\} + \sum (V_{OL} \times I_{OL})$

†NOTICE: Stresses above those listed under "Maximum Ratings" may cause permanent damage to the device. This is a stress rating only and functional operation of the device at those or any other conditions above those indicated in the operation listings of this specification is not implied. Exposure to maximum rating conditions for extended periods may affect device reliability.

# PIC12C5XX

**FIGURE 11-5: TIMER0 CLOCK TIMINGS - PIC12C508/C509**



**TABLE 11-7: TIMER0 CLOCK REQUIREMENTS - PIC12C508/C509**

AC Characteristics			Standard Operating Conditions (unless otherwise specified)				
			Operating Temperature $0^{\circ}\text{C} \leq T_A \leq +70^{\circ}\text{C}$ (commercial) $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ (industrial) $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ (extended) Operating Voltage $V_{DD}$ range is described in Section 11.1.				
Parameter No.	Sym	Characteristic	Min	Typ <sup>(1)</sup>	Max	Units	Conditions
40	Tt0H	T0CKI High Pulse Width - No Prescaler	$0.5 T_{CY} + 20^*$	—	—	ns	
		- With Prescaler	$10^*$	—	—	ns	
41	Tt0L	T0CKI Low Pulse Width - No Prescaler	$0.5 T_{CY} + 20^*$	—	—	ns	
		- With Prescaler	$10^*$	—	—	ns	
42	Tt0P	T0CKI Period	$20 \text{ or } \frac{T_{CY} + 40^*}{N}$	—	—	ns	Whichever is greater. N = Prescale Value (1, 2, 4,..., 256)

\* These parameters are characterized but not tested.

Note 1: Data in the Typical ("Typ") column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

NOTES:





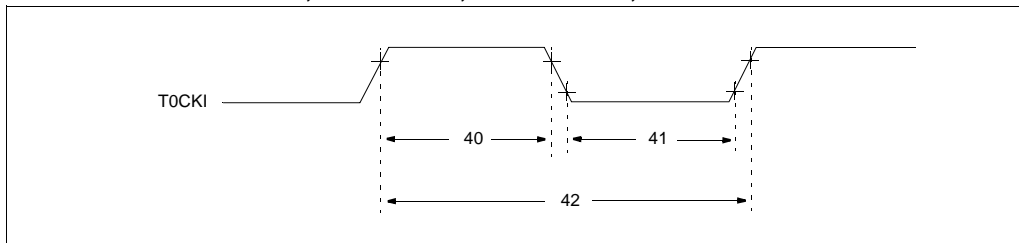
# PIC12C5XX

**TABLE 13-6: DRT (DEVICE RESET TIMER PERIOD) - PIC12C508A, PIC12C509A, PIC12CE518, PIC12CE519, PIC12LC508A, PIC12LC509A, PIC12LCR509A, PIC12LCE518 and PIC12LCE519**

Oscillator Configuration	POR Reset	Subsequent Resets
IntRC & ExtRC	18 ms (typical) <sup>(1)</sup>	300 $\mu$ s (typical) <sup>(1)</sup>
XT & LP	18 ms (typical) <sup>(1)</sup>	18 ms (typical) <sup>(1)</sup>

Note 1: Data in the Typical ("Typ") column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

**FIGURE 13-5: TIMER0 CLOCK TIMINGS - PIC12C508A, PIC12C509A, PIC12CE518, PIC12CE519, PIC12LC508A, PIC12LC509A, PIC12LCR509A, PIC12LCE518 and PIC12LCE519**



**TABLE 13-7: TIMER0 CLOCK REQUIREMENTS - PIC12C508A, PIC12C509A, PIC12CE518, PIC12CE519, PIC12LC508A, PIC12LC509A, PIC12LCR509A, PIC12LCE518 and PIC12LCE519**

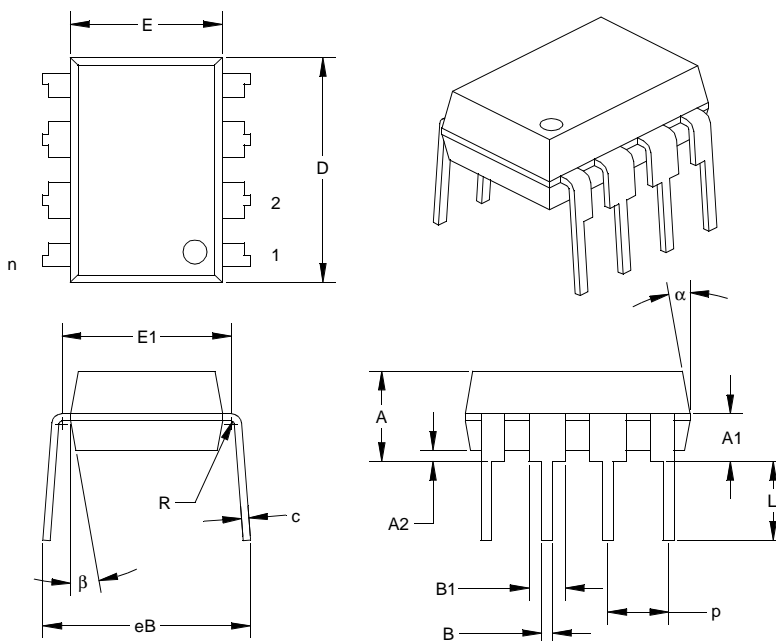
AC Characteristics			Standard Operating Conditions (unless otherwise specified)				
			Operating Temperature 0°C ≤ TA ≤ +70°C (commercial) -40°C ≤ TA ≤ +85°C (industrial) -40°C ≤ TA ≤ +125°C (extended)				
			Operating Voltage VDD range is described in Section 13.1.				
Parameter No.	Sym	Characteristic	Min	Typ <sup>(1)</sup>	Max	Units	Conditions
40	Tt0H	T0CKI High Pulse Width - No Prescaler	0.5 Tcy + 20*	—	—	ns	
		- With Prescaler	10*	—	—	ns	
41	Tt0L	T0CKI Low Pulse Width - No Prescaler	0.5 Tcy + 20*	—	—	ns	
		- With Prescaler	10*	—	—	ns	
42	Tt0P	T0CKI Period	20 or $\frac{Tcy + 40}{N}$	—	—	ns	Whichever is greater. N = Prescale Value (1, 2, 4,..., 256)

\* These parameters are characterized but not tested.

Note 1: Data in the Typical ("Typ") column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

# PIC12C5XX

Package Type: K04-018 8-Lead Plastic Dual In-line (P) – 300 mil



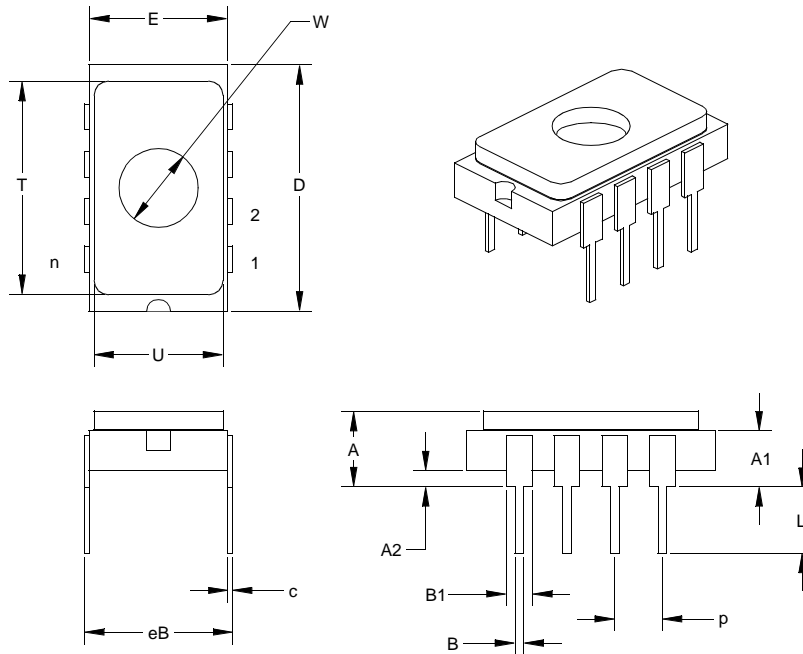
Units		INCHES*			MILLIMETERS		
Dimension Limits		MIN	NOM	MAX	MIN	NOM	MAX
PCB Row Spacing			0.300			7.62	
Number of Pins	n		8			8	
Pitch	p		0.100			2.54	
Lower Lead Width	B	0.014	0.018	0.022	0.36	0.46	0.56
Upper Lead Width	B1†	0.055	0.060	0.065	1.40	1.52	1.65
Shoulder Radius	R	0.000	0.005	0.010	0.00	0.13	0.25
Lead Thickness	c	0.006	0.012	0.015	0.20	0.29	0.38
Top to Seating Plane	A	0.140	0.150	0.160	3.56	3.81	4.06
Top of Lead to Seating Plane	A1	0.060	0.080	0.100	1.52	2.03	2.54
Base to Seating Plane	A2	0.005	0.020	0.035	0.13	0.51	0.89
Tip to Seating Plane	L	0.120	0.130	0.140	3.05	3.30	3.56
Package Length	D‡	0.355	0.370	0.385	9.02	9.40	9.78
Molded Package Width	E‡	0.245	0.250	0.260	6.22	6.35	6.60
Radius to Radius Width	E1	0.267	0.280	0.292	6.78	7.10	7.42
Overall Row Spacing	eB	0.310	0.342	0.380	7.87	8.67	9.65
Mold Draft Angle Top	α	5	10	15	5	10	15
Mold Draft Angle Bottom	β	5	10	15	5	10	15

\* Controlling Parameter.

† Dimension "B1" does not include dam-bar protrusions. Dam-bar protrusions shall not exceed 0.003" (0.076 mm) per side or 0.006" (0.152 mm) more than dimension "B1."

‡ Dimensions "D" and "E" do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.010" (0.254 mm) per side or 0.020" (0.508 mm) more than dimensions "D" or "E."

**Package Type: K04-084 8-Lead Ceramic Side Brazed Dual In-line with Window (JW) – 300 mil**



Units		INCHES*			MILLIMETERS		
Dimension Limits		MIN	NOM	MAX	MIN	NOM	MAX
PCB Row Spacing			0.300			7.62	
Number of Pins	n		8			8	
Pitch	p	0.098	0.100	0.102	2.49	2.54	2.59
Lower Lead Width	B	0.016	0.018	0.020	0.41	0.46	0.51
Upper Lead Width	B1	0.050	0.055	0.060	1.27	1.40	1.52
Lead Thickness	c	0.008	0.010	0.012	0.20	0.25	0.30
Top to Seating Plane	A	0.145	0.165	0.185	3.68	4.19	4.70
Top of Body to Seating Plane	A1	0.103	0.123	0.143	2.62	3.12	3.63
Base to Seating Plane	A2	0.025	0.035	0.045	0.64	0.89	1.14
Tip to Seating Plane	L	0.130	0.140	0.150	3.30	3.56	3.81
Package Length	D	0.510	0.520	0.530	12.95	13.21	13.46
Package Width	E	0.280	0.290	0.300	7.11	7.37	7.62
Overall Row Spacing	eB	0.310	0.338	0.365	7.87	8.57	9.27
Window Diameter	W	0.161	0.166	0.171	4.09	4.22	4.34
Lid Length	T	0.440	0.450	0.460	11.18	11.43	11.68
Lid Width	U	0.260	0.270	0.280	6.60	6.86	7.11

\* Controlling Parameter.

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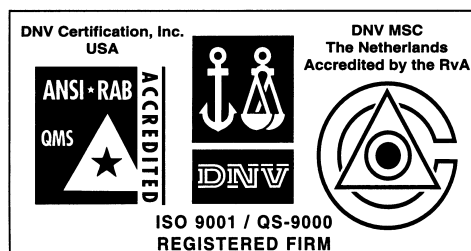
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