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# Applications of "<u>Embedded -</u> <u>Microcontrollers</u>"

# Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	4MHz
Connectivity	-
Peripherals	POR, WDT
Number of I/O	5
Program Memory Size	1.5KB (1K x 12)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	41 x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 5.5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	8-SOIC (0.154", 3.90mm Width)
Supplier Device Package	8-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic12c509a-04e-sn

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We appreciate your assistance in making this a better document.

		PIC12C508(A)	PIC12C509(A)	PIC12CR509A	PIC12CE518	PIC12CE519	PIC12C671	PIC12C672	PIC12CE673	PIC12CE674
Clock	Maximum Frequency of Operation (MHz)	4	4	4	4	4	10	10	10	10
Memory	EPROM Program Memory	512 x 12	1024 x 12	1024 x 12 (ROM)	512 x 12	1024 x 12	1024 x 14	2048 x 14	1024 x 14	2048 x 14
wemory	RAM Data Memory (bytes)	25	41	41	25	41	128	128	128	128
	EEPROM Data Memory (bytes)	—	-	—	16	16	—	—	16	16
Peripherals	Timer Module(s)	TMR0	TMR0	TMR0	TMR0	TMR0	TMR0	TMR0	TMR0	TMR0
	A/D Con- verter (8-bit) Channels	—	_	—	—	—	4	4	4	4
	Wake-up from SLEEP on pin change	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes
	Interrupt Sources	—	-	_			4	4	4	4
Features	I/O Pins	5	5	5	5	5	5	5	5	5
	Input Pins	1	1	1	1	1	1	1	1	1
	Internal Pull-ups	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes
	In-Circuit Serial Programming	Yes	Yes	—	Yes	Yes	Yes	Yes	Yes	Yes
	Number of Instructions	33	33	33	33	33	35	35	35	35
	Packages	8-pin DIP, JW, SOIC	8-pin DIP, JW, SOIC	8-pin DIP, SOIC	8-pin DIP, JW, SOIC	8-pin DIP, JW, SOIC	8-pin DIP, JW, SOIC	8-pin DIP, JW, SOIC	8-pin DIP, JW	8-pin DIP, JW

# TABLE 1-1: PIC12CXXX & PIC12CEXXX FAMILY OF DEVICES

All PIC12CXXX & PIC12CEXXX devices have Power-on Reset, selectable Watchdog Timer, selectable code protect and high I/O current capability.

All PIC12CXXX & PIC12CEXXX devices use serial programming with data pin GP0 and clock pin GP1.

# 2.0 PIC12C5XX DEVICE VARIETIES

A variety of packaging options are available. Depending on application and production requirements, the proper device option can be selected using the information in this section. When placing orders, please use the PIC12C5XX Product Identification System at the back of this data sheet to specify the correct part number.

# 2.1 UV Erasable Devices

The UV erasable version, offered in ceramic side brazed package, is optimal for prototype development and pilot programs.

The UV erasable version can be erased and reprogrammed to any of the configuration modes.

Note: Please note that erasing the device will also erase the pre-programmed internal calibration value for the internal oscillator. The calibration value must be saved prior to erasing the part.

Microchip's PICSTART<sup>®</sup> PLUS and PRO MATE<sup>®</sup> programmers all support programming of the PIC12C5XX. Third party programmers also are available; refer to the *Microchip Third Party Guide* for a list of sources.

#### 2.2 <u>One-Time-Programmable (OTP)</u> <u>Devices</u>

The availability of OTP devices is especially useful for customers who need the flexibility for frequent code updates or small volume applications.

The OTP devices, packaged in plastic packages permit the user to program them once. In addition to the program memory, the configuration bits must also be programmed.

## 2.3 <u>Quick-Turnaround-Production (QTP)</u> <u>Devices</u>

Microchip offers a QTP Programming Service for factory production orders. This service is made available for users who choose not to program a medium to high quantity of units and whose code patterns have stabilized. The devices are identical to the OTP devices but with all EPROM locations and fuse options already programmed by the factory. Certain code and prototype verification procedures do apply before production shipments are available. Please contact your local Microchip Technology sales office for more details.

# 2.4 <u>Serialized Quick-Turnaround</u> <u>Production (SQTP<sup>SM</sup>) Devices</u>

Microchip offers a unique programming service where a few user-defined locations in each device are programmed with different serial numbers. The serial numbers may be random, pseudo-random or sequential.

Serial programming allows each device to have a unique number which can serve as an entry-code, password or ID number.

# 2.5 Read Only Memory (ROM) Device

Microchip offers masked ROM to give the customer a low cost option for high volume, mature products.

Name	DIP Pin #	SOIC Pin #	l/O/P Type	Buffer Type	Description
GP0	7	7	I/O	TTL/ST	Bi-directional I/O port/ serial programming data. Can be software programmed for internal weak pull-up and wake-up from SLEEP on pin change. This buffer is a Schmitt Trigger input when used in serial programming mode.
GP1	6	6	I/O	TTL/ST	Bi-directional I/O port/ serial programming clock. Can be software programmed for internal weak pull-up and wake-up from SLEEP on pin change. This buffer is a Schmitt Trigger input when used in serial programming mode.
GP2/T0CKI	5	5	I/O	ST	Bi-directional I/O port. Can be configured as T0CKI.
GP3/MCLR/Vpp	4	4	Ι	TTL/ST	Input port/master clear (reset) input/programming volt- age input. When configured as MCLR, this pin is an active low reset to the device. Voltage on MCLR/VPP must not exceed VDD during normal device operation or the device will enter programming mode. Can be software programmed for internal weak pull-up and wake-up from SLEEP on pin change. Weak pull-up always on if configured as MCLR. ST when in MCLR mode.
GP4/OSC2	3	3	I/O	TTL	Bi-directional I/O port/oscillator crystal output. Con- nections to crystal or resonator in crystal oscillator mode (XT and LP modes only, GPIO in other modes).
GP5/OSC1/CLKIN	2	2	I/O	TTL/ST	Bidirectional IO port/oscillator crystal input/external clock source input (GPIO in Internal RC mode only, OSC1 in all other oscillator modes). TTL input when GPIO, ST input in external RC oscillator mode.
Vdd	1	1	Р	_	Positive supply for logic and I/O pins
Vss	8	8	Р	_	Ground reference for logic and I/O pins

Legend: I = input, O = output, I/O = input/output, P = power, — = not used, TTL = TTL input, ST = Schmitt Trigger input

#### 4.4 OPTION Register

The OPTION register is a 8-bit wide, write-only register which contains various control bits to configure the Timer0/WDT prescaler and Timer0.

By executing the OPTION instruction, the contents of the W register will be transferred to the OPTION register. A RESET sets the OPTION<7:0> bits.

# FIGURE 4-5: OPTION REGISTER

Note: If TRIS bit is set to '0', the wake-up on change and pull-up functions are disabled for that pin; i.e., note that TRIS overrides OPTION control of GPPU and GPWU.

**Note:** If the TOCS bit is set to '1', GP2 is forced to be an input even if TRIS GP2 = '0'.

W-1	W-1	W-1	W-1	W-1	W-1	W-1	W-1	
GPWU	GPPU	TOCS	T0SE	PSA	PS2	PS1	PS0	W = Writable bit
oit7	6	5	4	3	2	1	bit0	U = Unimplemented bit - n = Value at POR reset Reference Table 4-1 for other resets.
bit 7:	<b>GPWU</b> : Ena 1 = Disable 0 = Enable	d	p on pin cl	hange (GP	0, GP1, GP3	)		
bit 6:	<b>GPPU</b> : Ena 1 = Disable 0 = Enablec	d .	III-ups (GF	90, GP1, G	P3)			
bit 5:	<b>TOCS</b> : Time 1 = Transitio 0 = Transitio	on on TOCK	l pin		ock, Fosc/4			
bit 4:	<b>TOSE</b> : Timer0 source edge select bit 1 = Increment on high to low transition on the T0CKI pin 0 = Increment on low to high transition on the T0CKI pin							
bit 3:	PSA: Prescaler assignment bit 1 = Prescaler assigned to the WDT 0 = Prescaler assigned to Timer0							
bit 2-0:	PS2:PS0: P	Prescaler rat	e select bi	its				
	Bit Value	Timer0 R	ate WDT	Rate				
	000	1:2 1:4	1:	2				
	010 011	1:8	1:					
	100	1:32		0 16				
	101	1:64		32				
	110	1:128		64				
	111	1:256	: 1.	128				

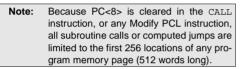
## 4.6 Program Counter

As a program instruction is executed, the Program Counter (PC) will contain the address of the next program instruction to be executed. The PC value is increased by one every instruction cycle, unless an instruction changes the PC.

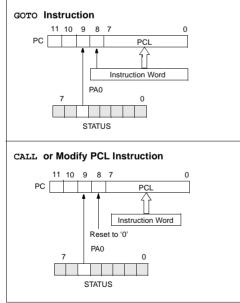
For a GOTO instruction, bits 8:0 of the PC are provided by the GOTO instruction word. The PC Latch (PCL) is mapped to PC<7:0>. Bit 5 of the STATUS register provides page information to bit 9 of the PC (Figure 4-8).

For a CALL instruction, or any instruction where the PCL is the destination, bits 7:0 of the PC again are provided by the instruction word. However, PC<8> does not come from the instruction word, but is always cleared (Figure 4-8).

Instructions where the PCL is the destination, or Modify PCL instructions, include <code>MOVWF PC</code>, <code>ADDWF PC</code>, and <code>BSF PC</code>, <code>5</code>.



# FIGURE 4-8: LOADING OF PC BRANCH INSTRUCTIONS -PIC12C5XX



#### 4.6.1 EFFECTS OF RESET

The Program Counter is set upon a RESET, which means that the PC addresses the last location in the last page i.e., the oscillator calibration instruction. After executing MOVLW XX, the PC will roll over to location 00h, and begin executing user code.

The STATUS register page preselect bits are cleared upon a RESET, which means that page 0 is pre-selected.

Therefore, upon a RESET, a GOTO instruction will automatically cause the program to jump to page 0 until the value of the page bits is altered.

# 4.7 Stack

PIC12C5XX devices have a 12-bit wide L.I.F.O. hardware push/pop stack.

A CALL instruction will *push* the current value of stack 1 into stack 2 and then push the current program counter value, incremented by one, into stack level 1. If more than two sequential CALL's are executed, only the most recent two return addresses are stored.

A RETLW instruction will *pop* the contents of stack level 1 into the program counter and then copy stack level 2 contents into level 1. If more than two sequential RETLW's are executed, the stack will be filled with the address previously stored in level 2. Note that the W register will be loaded with the literal value specified in the instruction. This is particularly useful for the implementation of data look-up tables within the program memory.

Upon any reset, the contents of the stack remain unchanged, however the program counter (PCL) will also be reset to 0.

- Note 1: There are no STATUS bits to indicate stack overflows or stack underflow conditions.
- Note 2: There are no instructions mnemonics called PUSH or POP. These are actions that occur from the execution of the CALL and RETLW instructions.

# 5.0 I/O PORT

As with any other register, the I/O register can be written and read under program control. However, read instructions (e.g., MOVF GPIO, W) always read the I/O pins independent of the pin's input/output modes. On RESET, all I/O ports are defined as input (inputs are at hi-impedance) since the I/O control registers are all set. See Section 7.0 for SCL and SDA description for PIC12CE5XX.

# 5.1 <u>GPIO</u>

GPIO is an 8-bit I/O register. Only the low order 6 bits are used (GP5:GP0). Bits 7 and 6 are unimplemented and read as '0's. Please note that GP3 is an input only pin. The configuration word can set several I/O's to alternate functions. When acting as alternate functions the pins will read as '0' during port read. Pins GP0, GP1, and GP3 can be configured with weak pull-ups and also with wake-up on change. The wake-up on change and weak pull-up functions are not pin selectable. If pin 4 is configured as MCLR, weak pullup is always on and wake-up on change for this pin is not enabled.

## 5.2 TRIS Register

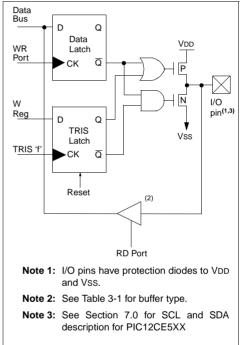
The output driver control register is loaded with the contents of the W register by executing the TRIS f instruction. A '1' from a TRIS register bit puts the corresponding output driver in a hi-impedance mode. A '0' puts the contents of the output data latch on the selected pins, enabling the output buffer. The exceptions are GP3 which is input only and GP2 which may be controlled by the option register, see Figure 4-5.

Note:	A read of the ports reads the pins, not the output data latches. That is, if an output			
	driver on a pin is enabled and driven high,			
	but the external system is holding it low, a read of the port will indicate that the pin is			
	low.			

The TRIS registers are "write-only" and are set (output drivers disabled) upon RESET.

# 5.3 I/O Interfacing

The equivalent circuit for an I/O port pin is shown in Figure 5-1. All port pins, except GP3 which is input only, may be used for both input and output operations. For input operations these ports are non-latching. Any input must be present until read by an input instruction (e.g., MOVF GPIO, W). The outputs are latched and remain unchanged until the output latch is rewritten. To use a port pin as output, the corresponding direction control bit in TRIS must be cleared (= 0). For use as an input, the corresponding TRIS bit must be set. Any I/O pin (except GP3) can be programmed individually as input or output.



# FIGURE 5-1: EQUIVALENT CIRCUIT FOR A SINGLE I/O PIN

# 6.0 TIMER0 MODULE AND TMR0 REGISTER

The Timer0 module has the following features:

- 8-bit timer/counter register, TMR0
- Readable and writable
- 8-bit software programmable prescaler
- Internal or external clock select
- Edge select for external clock

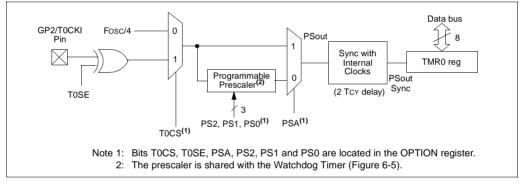
Figure 6-1 is a simplified block diagram of the Timer0 module.

Timer mode is selected by clearing the T0CS bit (OPTION<5>). In timer mode, the Timer0 module will increment every instruction cycle (without prescaler). If TMR0 register is written, the increment is inhibited for the following two instruction cycles (Figure 6-2 and Figure 6-3). The user can work around this by writing an adjusted value to the TMR0 register.

Counter mode is selected by setting the T0CS bit (OPTION<5>). In this mode, Timer0 will increment either on every rising or falling edge of pin T0CKI. The T0SE bit (OPTION<4>) determines the source edge. Clearing the T0SE bit selects the rising edge. Restrictions on the external clock input are discussed in detail in Section 6.1.

The prescaler may be used by either the Timer0 module or the Watchdog Timer, but not both. The prescaler assignment is controlled in software by the control bit PSA (OPTION<3>). Clearing the PSA bit will assign the prescaler to Timer0. The prescaler is not readable or writable. When the prescaler is assigned to the Timer0 module, prescale values of 1:2, 1:4,..., 1:256 are selectable. Section 6.2 details the operation of the prescaler.

A summary of registers associated with the Timer0 module is found in Table 6-1.



## FIGURE 6-1: TIMER0 BLOCK DIAGRAM

# 7.0 EEPROM PERIPHERAL OPERATION

# This section applies to PIC12CE518 and PIC12CE519 only.

The PIC12CE518 and PIC12CE519 each have 16 bytes of EEPROM data memory. The EEPROM memory has an endurance of 1,000,000 erase/write cycles and a data retention of greater than 40 years. The EEPROM data memory supports a bi-directional 2-wire bus and data transmission protocol. These two-wires are serial data (SDA) and serial clock (SCL), that are mapped to bit6 and bit7, respectively, of the GPIO register (SFR 06h). Unlike the GP0-GP5 that are connected to the internal EEPROM peripheral. For most applications, all that is required is calls to the following functions:

; Byte\_Write: Byte write routine Inputs: EEPROM Address EEADDR : ; EEPROM Data EEDATA Outputs: Return 01 in W if OK, else ; return 00 in W ; ; Read\_Current: Read EEPROM at address currently held by EE device. Inputs: NONE ; Outputs: EEPROM Data EEDATA ; Return 01 in W if OK, else ; return 00 in W ; ; Read\_Random: Read EEPROM byte at supplied address Inputs: EEPROM Address : FFADDR ; Outputs: EEPROM Data EEDATA Return 01 in W if OK, ; else return 00 in W

The code for these functions is available on our website www.microchip.com. The code will be accessed by either including the source code FL51XINC.ASM or by linking FLASH5IX.ASM.

It is very important to check the return codes when using these calls, and retry the operation if unsuccessful. Unsuccessful return codes occur when the EE data memory is busy with the previous write, which can take up to 4 mS.

#### 7.0.1 SERIAL DATA

SDA is a bi-directional pin used to transfer addresses and data into and data out of the device.

For normal data transfer SDA is allowed to change only during SCL low. Changes during SCL high are reserved for indicating the START and STOP conditions.

The EEPROM interface is a 2-wire bus protocol consisting of data (SDA) and a clock (SCL). Although these lines are mapped into the GPIO register, they are not accessible as external pins; only to the internal EEPROM peripheral. SDA and SCL operation is also slightly different than GPO-GP5 as listed below. Namely, to avoid code overhead in modifying the TRIS register, both SDA and SCL are always outputs. To read data from the EEPROM peripheral requires outputting a '1' on SDA placing it in high-Z state, where only the internal 100K pull-up is active on the SDA line.

SDA:

Built-in 100K (typical) pull-up to VDD Open-drain (pull-down only) Always an output Outputs a '1' on reset

SCL: Full CMOS output Always an output Outputs a '1' on reset

The following example requires:

- · Code Space: 77 words
- RAM Space: 5 bytes (4 are overlayable)
- Stack Levels:1 (The call to the function itself. The functions do not call any lower level functions.)
- Timing:
  - WRITE\_BYTE takes 328 cycles
  - READ\_CURRENT takes 212 cycles
  - READ\_RANDOM takes 416 cycles.
- IO Pins: 0 (No external IO pins are used)

This code must reside in the lower half of a page. The code achieves it's small size without additional calls through the use of a sequencing table. The table is a list of procedures that must be called in order. The table uses an ADDWF PCL,F instruction, effectively a computed goto, to sequence to the next procedure. However the ADDWF PCL,F instruction yields an 8 bit address, forcing the code to reside in the first 256 addresses of a page.

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#### 7.3 WRITE OPERATIONS

#### 7.3.1 BYTE WRITE

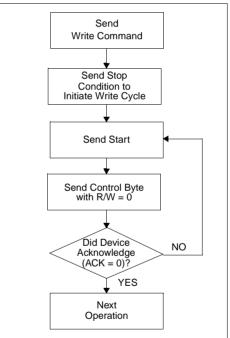
Following the start signal from the master, the device code (4 bits), the don't care bits (3 bits), and the R/Wbit (which is a logic low) are placed onto the bus by the master transmitter. This indicates to the addressed slave receiver that a byte with a word address will follow after it has generated an acknowledge bit during the ninth clock cycle. Therefore, the next byte transmitted by the master is the word address and will be written into the address pointer. Only the lower four address bits are used by the device, and the upper four bits are don't cares. The address byte is acknowledgeable and the master device will then transmit the data word to be written into the addressed memory location. The memorv acknowledges again and the master generates a stop condition. This initiates the internal write cycle, and during this time will not generate acknowledge signals (Figure 7-7). After a byte write command, the internal address counter will not be incremented and will point to the same address location that was just written. If a stop bit is transmitted to the device at any point in the write command sequence before the entire sequence is complete, then the command will abort and no data will be written. If more than 8 data bits are transmitted before the stop bit is sent, then the device will clear the previously loaded byte and begin loading the data buffer again. If more than one data byte is transmitted to the device and a stop bit is sent before a full eight data bits have been transmitted, then the write command will abort and no data will be written. The EEPROM memory employs a Vcc threshold detector circuit which disables the internal erase/write logic if the Vcc is below minimum VDD.

Byte write operations must be preceded and immediately followed by a bus not busy bus cycle where both SDA and SCL are held high.

# 7.4 ACKNOWLEDGE POLLING

Since the device will not acknowledge during a write cycle, this can be used to determine when the cycle is complete (this feature can be used to maximize bus throughput). Once the stop condition for a write command has been issued from the master, the device initiates the internally timed write cycle. ACK polling can be initiated immediately. This involves the master sending a start condition followed by the control byte for a write cycle, then no ACK will be returned. If no ACK is returned, then the start bit and control byte must be re-sent. If the cycle is complete, then the device will return the ACK and the master can then proceed with the next read or write command. See Figure 7-6 for flow diagram.

#### FIGURE 7-6: ACKNOWLEDGE POLLING FLOW



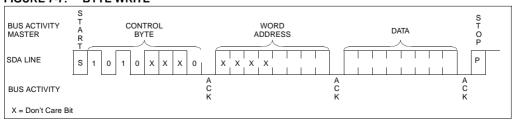


FIGURE 7-7: BYTE WRITE

# 8.2 Oscillator Configurations

#### 8.2.1 OSCILLATOR TYPES

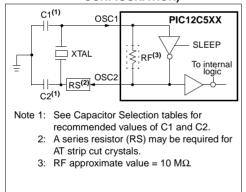
The PIC12C5XX can be operated in four different oscillator modes. The user can program two configuration bits (FOSC1:FOSC0) to select one of these four modes:

- LP: Low Power Crystal
- XT: Crystal/Resonator
- INTRC: Internal 4 MHz Oscillator
- EXTRC: External Resistor/Capacitor

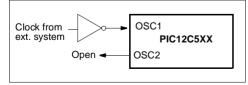
# 8.2.2 CRYSTAL OSCILLATOR / CERAMIC RESONATORS

In XT or LP modes, a crystal or ceramic resonator is connected to the GP5/OSC1/CLKIN and GP4/OSC2 pins to establish oscillation (Figure 8-2). The PIC12C5XX oscillator design requires the use of a parallel cut crystal. Use of a series cut crystal may give a frequency out of the crystal manufacturers specifications. When in XT or LP modes, the device can have an external clock source drive the GP5/ OSC1/CLKIN pin (Figure 8-3).

#### FIGURE 8-2: CRYSTAL OPERATION (OR CERAMIC RESONATOR) (XT OR LP OSC CONFIGURATION)



#### FIGURE 8-3: EXTERNAL CLOCK INPUT OPERATION (XT OR LP OSC CONFIGURATION)



#### TABLE 8-1: CAPACITOR SELECTION FOR CERAMIC RESONATORS - PIC12C5XX

Osc	Resonator	Cap. Range	Cap. Range
Type	Freq	C1	C2
XT	4.0 MHz	30 pF	30 pF

These values are for design guidance only. Since each resonator has its own characteristics, the user should consult the resonator manufacturer for appropriate values of external components.

## TABLE 8-2: CAPACITOR SELECTION FOR CRYSTAL OSCILLATOR -PIC12C5XX

Osc Type	Resonator Freq	Cap.Range C1	Cap. Range C2
LP	32 kHz <sup>(1)</sup>	15 pF	15 pF
XT	200 kHz	47-68 pF	47-68 pF
	1 MHz	15 pF	15 pF
	4 MHz	15 pF	15 pF

Note 1: For VDD > 4.5V, C1 = C2  $\approx$  30 pF is recommended.

These values are for design guidance only. Rs may be required to avoid overdriving crystals with low drive level specification. Since each crystal has its own characteristics, the user should consult the crystal manufacturer for appropriate values of external components.

TABLE 8-3: RESET CONDITIONS FOR REGISTERS

Register	Address	Power-on Reset	MCLR Reset WDT time-out Wake-up on Pin Change
W (PIC12C508/509)	_	qqqq xxxx (1)	qqqq uuuu (1)
W (PIC12C508A/509A/ PIC12CE518/519/ PIC12CE509A)	_	qqqq qqxx (1)	qqqq qquu (1)
INDF	00h	xxxx xxxx	uuuu uuuu
TMR0	01h	xxxx xxxx	uuuu uuuu
PC	02h	1111 1111	1111 1111
STATUS	03h	0001 1xxx	q00q quuu (2,3)
FSR (PIC12C508/ PIC12C508A/ PIC12CE518)	04h	111x xxxx	111u uuuu
FSR (PIC12C509/ PIC12C509A/ PIC12CE519/ PIC12CR509A)	04h	110x xxxx	11uu uuuu
OSCCAL (PIC12C508/509)	05h	0111	uuuu
OSCCAL (PIC12C508A/509A/ PIC12CE518/512/ PIC12CR509A)	05h	1000 00	uuuu uu
GPIO (PIC12C508/PIC12C509/ PIC12C508A/ PIC12C509A/ PIC12CR509A)	06h	xx xxxx	uu uuuu
GPIO (PIC12CE518/	06h	11	11
PIC12CE519) OPTION		11xx xxxx	11uu uuuu
TRIS	—	1111 1111	1111 1111
IKIS		11 1111	11 1111

Legend: u = unchanged, x = unknown, - = unimplemented bit, read as '0', q = value depends on condition.

Note 1: Bits <7:2> of W register contain oscillator calibration values due to MOVLW XX instruction at top of memory.

Note 2: See Table 8-7 for reset value for specific conditions

**Note 3:** If reset was due to wake-up on pin change, then bit 7 = 1. All other resets will cause bit 7 = 0.

# TABLE 8-4: RESET CONDITION FOR SPECIAL REGISTERS

	STATUS Addr: 03h	PCL Addr: 02h
Power on reset	0001 1xxx	1111 1111
MCLR reset during normal operation	000u uuuu	1111 1111
MCLR reset during SLEEP	0001 0uuu	1111 1111
WDT reset during SLEEP	0000 Ouuu	1111 1111
WDT reset normal operation	0000 uuuu	1111 1111
Wake-up from SLEEP on pin change	1001 Ouuu	1111 1111

Legend: u = unchanged, x = unknown, - = unimplemented bit, read as '0'.

# 9.0 INSTRUCTION SET SUMMARY

Each PIC12C5XX instruction is a 12-bit word divided into an OPCODE, which specifies the instruction type, and one or more operands which further specify the operation of the instruction. The PIC12C5XX instruction set summary in Table 9-2 groups the instructions into byte-oriented, bit-oriented, and literal and control operations. Table 9-1 shows the opcode field descriptions.

For **byte-oriented** instructions, 'f' represents a file register designator and 'd' represents a destination designator. The file register designator is used to specify which one of the 32 file registers is to be used by the instruction.

The destination designator specifies where the result of the operation is to be placed. If 'd' is '0', the result is placed in the W register. If 'd' is '1', the result is placed in the file register specified in the instruction.

For **bit-oriented** instructions, 'b' represents a bit field designator which selects the number of the bit affected by the operation, while 'f' represents the number of the file in which the bit is located.

For **literal and control** operations, 'k' represents an 8 or 9-bit constant or literal value.

#### TABLE 9-1: OPCODE FIELD DESCRIPTIONS

Field	Description
f	Register file address (0x00 to 0x7F)
W	Working register (accumulator)
b	Bit address within an 8-bit file register
k	Literal field, constant data or label
x	Don't care location (= 0 or 1) The assembler will generate code with $x = 0$ . It is the recommended form of use for compatibility with all Microchip software tools.
d	Destination select; d = 0 (store result in W) d = 1 (store result in file register 'f') Default is d = 1
label	Label name
TOS	Top of Stack
PC	Program Counter
WDT	Watchdog Timer Counter
TO	Time-Out bit
PD	Power-Down bit
dest	Destination, either the W register or the specified register file location
[]	Options
()	Contents
$\rightarrow$	Assigned to
< >	Register bit field
∈	In the set of
italics	User defined term (font is courier)

All instructions are executed within a single instruction cycle, unless a conditional test is true or the program counter is changed as a result of an instruction. In this case, the execution takes two instruction cycles. One instruction cycle consists of four oscillator periods. Thus, for an oscillator frequency of 4 MHz, the normal instruction execution time is 1 µs. If a conditional test is true or the program counter is changed as a result of an instruction, the instruction execution time is 2 µs.

Figure 9-1 shows the three general formats that the instructions can have. All examples in the figure use the following format to represent a hexadecimal number:

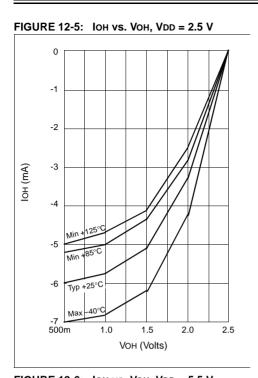
0xhhh

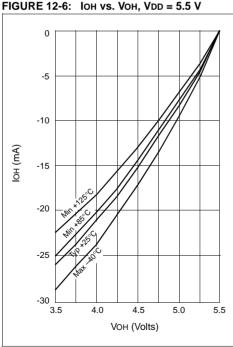
where 'h' signifies a hexadecimal digit.

# FIGURE 9-1: GENERAL FORMAT FOR INSTRUCTIONS

Byte-oriented file register operations							
1	1	6	5	4		0	
	OPCODE		d		f (FILE #)		
d = 0 for destination W d = 1 for destination f f = 5-bit file register address							
Bit-oriented file register operations							
1	1	8	7	5	4	0	
	OPCODE b (BIT #) f (FILE #)						
b = 3-bit bit address f = 5-bit file register address Literal and control operations (except GOTO)							
1	1		8	7		0	
	OPCODE k (literal)						
k = 8-bit immediate value							
Literal and control operations - GOTO instruction							
1	1		9	8		0	
	OPCODE k (literal)						

k = 9-bit immediate value





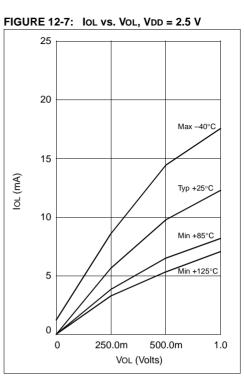
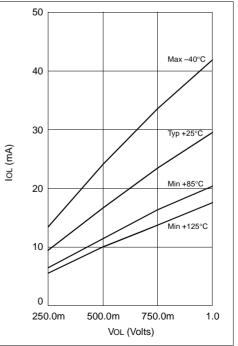


FIGURE 12-8: IOL vs. VOL, VDD = 5.5 V



# 13.1 DC CHARACTERISTICS:

#### PIC12C508A/509A (Commercial, Industrial, Extended) PIC12CE518/519 (Commercial, Industrial, Extended) PIC12CR509A (Commercial, Industrial, Extended)

DC Characteristics Power Supply Pins				$\begin{array}{llllllllllllllllllllllllllllllllllll$					
Parm No.	Characteristic	Sym	Min	Typ <sup>(1)</sup>	Max	Units	Conditions		
D001	Supply Voltage	Vdd	3.0		5.5	V	Fosc = DC to 4 MHz (Commercial/ Industrial, Extended)		
D002	RAM Data Retention Voltage <sup>(2)</sup>	Vdr		1.5*		V	Device in SLEEP mode		
D003	VDD Start Voltage to ensure Power-on Reset	VPOR		Vss		V	See section on Power-on Reset for details		
D004	VDD Rise Rate to ensure Power-on Reset	SVDD	0.05*			V/ms	See section on Power-on Reset for details		
D010	Supply Current <sup>(3)</sup>	IDD	—	0.8	1.4	mA	XT and EXTRC options (Note 4) Fosc = 4 MHz, VDD = 5.5V		
D010C			_	0.8	1.4	mA	INTRC Option Fosc = 4 MHz, VDD = 5.5V		
D010A			-	19	27	μA	LP OPTION, Commercial Temperature Fosc = 32 kHz, VDD = 3.0V, WDT disabled		
			_	19	35	μA	LP OPTION, Industrial Temperature FOSC = 32 kHz, VDD = 3.0V, WDT disabled		
			_	30	55	μA	LP OPTION, Extended Temperature FOSC = 32 kHz, VDD = 3.0V, WDT disabled		
D020	Power-Down Current <sup>(5)</sup>	IPD	—	0.25	4	μA	VDD = 3.0V, Commercial WDT disabled		
D021			—	0.25	5	μA	VDD = 3.0V, Industrial WDT disabled		
D021B			-	2	12	μA	VDD = 3.0V, Extended WDT disabled		
D022	Power-Down Current	$\Delta I$ WDT	—	2.2	5	μA	VDD = 3.0V, Commercial		
			-	2.2	6	μA	VDD = 3.0V, Industrial		
			-	4	11	μA	VDD = 3.0V, Extended		
	Supply Current <sup>(3)</sup> During read/write to EEPROM peripheral	ΔIEE	-	0.1	0.2	mA	FOSC = 4 MHz, Vdd = 5.5V, SCL = 400kHz		

\* These parameters are characterized but not tested.

Note 1: Data in the Typical ("Typ") column is based on characterization results at 25°C. This data is for design guidance only and is not tested.

2: This is the limit to which VDD can be lowered in SLEEP mode without losing RAM data.

3: The supply current is mainly a function of the operating voltage and frequency. Other factors such as bus loading, oscillator type, bus rate, internal code execution pattern, and temperature also have an impact on the current consumption.

- a) The test conditions for all IDD measurements in active operation mode are:
  - OSC1 = external square wave, from rail-to-rail; all I/O pins tristated, pulled to
  - Vss, T0CKI = VDD,  $\overline{MCLR}$  = VDD; WDT enabled/disabled as specified.
- b) For standby current measurements, the conditions are the same, except that the device is in SLEEP mode.
- 4: Does not include current through Rext. The current through the resistor can be estimated by the formula: IR = VDD/2Rext (mA) with Rext in kOhm.
- 5: The power down current in SLEEP mode does not depend on the oscillator type. Power down current is measured with the part in SLEEP mode, with all I/O pins in hi-impedance state and tied to VDD or VSS.

# TABLE 13-1: PULL-UP RESISTOR RANGES\* - PIC12C508A, PIC12C509A, PIC12CR509A, PIC12CE518, PIC12CE519, PIC12LC508A, PIC12LC509A, PIC12LCR509A, PIC12LCE518 and PIC12LCE519

VDD (Volts)	Temperature (°C)	Min	Тур	Max	Units			
GP0/GP1								
2.5	-40	38K	42K	63K	Ω			
	25	42K	48K	63K	Ω			
	85	42K	49K	63K	Ω			
	125	50K	55K	63K	Ω			
5.5	-40	15K	17K	20K	Ω			
	25	18K	20K	23K	Ω			
	85	19K	22K	25K	Ω			
	125	22K	24K	28K	Ω			
	GP3							
2.5	-40	285K	346K	417K	Ω			
	25	343K	414K	532K	Ω			
	85	368K	457K	532K	Ω			
	125	431K	504K	593K	Ω			
5.5	-40	247K	292K	360K	Ω			
	25	288K	341K	437K	Ω			
	85	306K	371K	448K	Ω			
	125	351K	407K	500K	Ω			

\* These parameters are characterized but not tested.

# TABLE 13-8: EEPROM MEMORY BUS TIMING REQUIREMENTS - PIC12CE5XX ONLY.

AC Characteristics	cs Standard Operating Conditions (unless otherwise specified) Operating Temperature $0^{\circ}C \le TA \le +70^{\circ}C$ , Vcc = 3.0V to 5.5V (commercial) $-40^{\circ}C \le TA \le +85^{\circ}C$ , Vcc = 3.0V to 5.5V (industrial) $-40^{\circ}C \le TA \le +125^{\circ}C$ , Vcc = 4.5V to 5.5V (extended) Operating Voltage VDD range is described in Section 13.1						
Parameter	Symbol         Min         Max         Units         Conditions						
Clock frequency	FCLK		100 100 400	kHz	4.5V ≤ Vcc ≤ 5.5V (E Temp range) 3.0V ≤ Vcc ≤ 4.5V 4.5V ≤ Vcc ≤ 5.5V		
Clock high time	Тнідн	4000 4000 600		ns			
Clock low time	TLOW	4700 4700 1300		ns			
SDA and SCL rise time (Note 1)	TR		1000 1000 300	ns			
SDA and SCL fall time	TF	_	300	ns	(Note 1)		
START condition hold time	THD:STA	4000 4000 600		ns			
START condition setup time	TSU:STA	4700 4700 600		ns			
Data input hold time	THD:DAT	0		ns	(Note 2)		
Data input setup time	TSU:DAT	250 250 100		ns	$\begin{array}{l} 4.5V \leq Vcc \leq 5.5V \mbox{ (E Temp range)} \\ 3.0V \leq Vcc \leq 4.5V \\ 4.5V \leq Vcc \leq 5.5V \end{array}$		
STOP condition setup time	Tsu:sto	4000 4000 600		ns	4.5V ≤ Vcc ≤ 5.5V (E Temp range) 3.0V ≤ Vcc ≤ 4.5V 4.5V ≤ Vcc ≤ 5.5V		
Output valid from clock (Note 2)	ΤΑΑ		3500 3500 900	ns	4.5V ≤ Vcc ≤ 5.5V (E Temp range) 3.0V ≤ Vcc ≤ 4.5V 4.5V ≤ Vcc ≤ 5.5V		
Bus free time: Time the bus must be free before a new transmis- sion can start	TBUF	4700 4700 1300		ns	$\begin{array}{l} 4.5V \leq Vcc \leq 5.5V \mbox{ (E Temp range)} \\ 3.0V \leq Vcc \leq 4.5V \\ 4.5V \leq Vcc \leq 5.5V \end{array}$		
Output fall time from VIH minimum to VIL maximum	TOF	20+0.1 CB	250	ns	(Note 1), CB ≤ 100 pF		
Input filter spike suppression (SDA and SCL pins)	TSP		50	ns	(Notes 1, 3)		
Write cycle time	Twc	—	4	ms			
Endurance		1M	_	cycles	25°C, Vcc = 5.0V, Block Mode (Note 4)		

Note 1: Not 100% tested. CB = total capacitance of one bus line in pF.

2: As a transmitter, the device must provide an internal minimum delay time to bridge the undefined region (minimum 300 ns) of the falling edge of SCL to avoid unintended generation of START or STOP conditions.

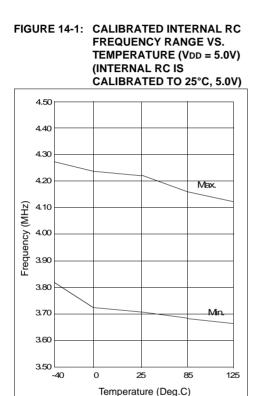
**3:** The combined TSP and VHYS specifications are due to new Schmitt trigger inputs which provide improved noise spike suppression. This eliminates the need for a TI specification for standard operation.

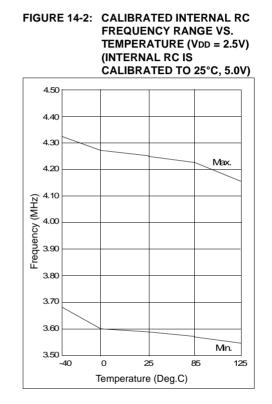
4: This parameter is not tested but guaranteed by characterization. For endurance estimates in a specific application, please consult the Total Endurance Model which can be obtained on Microchip's website.

# 14.0 DC AND AC CHARACTERISTICS - PIC12C508A/PIC12C509A/ PIC12LC508A/PIC12LC509A, PIC12CE518/PIC12CE519/PIC12CR509A/ PIC12LCE518/PIC12LCE519/ PIC12LCR509A

The graphs and tables provided in this section are for design guidance and are not tested. In some graphs or tables the data presented are outside specified operating range (e.g., outside specified VDD range). This is for information only and devices will operate properly only within the specified range.

The data presented in this section is a statistical summary of data collected on units from different lots over a period of time. "Typical" represents the mean of the distribution while "max" or "min" represents (mean +  $3\sigma$ ) and (mean -  $3\sigma$ ) respectively, where  $\sigma$  is standard deviation.





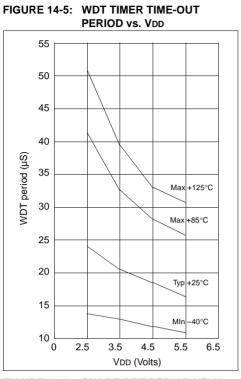


FIGURE 14-6: SHORT DRT PERIOD VS. VDD

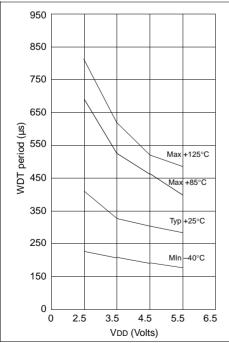


FIGURE 14-7: IOH vs. VOH, VDD = 2.5 V

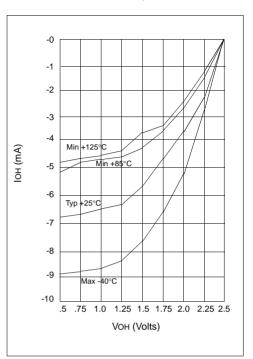
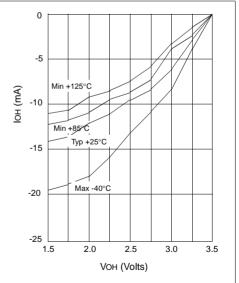


FIGURE 14-8: IOH vs. VOH, VDD = 3.5 V



# FIGURE 14-15: VIL, VIH OF NMCLR, AND TOCKI VS. VDD

