Microchip Technology - PIC12C509AT-04/SM Datasheet

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Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	4MHz
Connectivity	-
Peripherals	POR, WDT
Number of I/O	5
Program Memory Size	1.5KB (1K x 12)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	41 x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 5.5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Surface Mount
Package / Case	8-SOIC (0.209", 5.30mm Width)
Supplier Device Package	8-SOIJ
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic12c509at-04-sm

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TABLE 3-1: PIC12C5XX PINOUT DESCRIPTION

Name	DIP Pin #	SOIC Pin #	I/O/P Type	Buffer Type	Description
GP0	7	7	I/O	TTL/ST	Bi-directional I/O port/ serial programming data. Can be software programmed for internal weak pull-up and wake-up from SLEEP on pin change. This buffer is a Schmitt Trigger input when used in serial programming mode.
GP1	6	6	I/O	TTL/ST	Bi-directional I/O port/ serial programming clock. Can be software programmed for internal weak pull-up and wake-up from SLEEP on pin change. This buffer is a Schmitt Trigger input when used in serial programming mode.
GP2/T0CKI	5	5	I/O	ST	Bi-directional I/O port. Can be configured as T0CKI.
GP3/$\overline{\text{MCLR}}$/VPP	4	4	I	TTL/ST	Input port/master clear (reset) input/programming voltage input. When configured as $\overline{\text{MCLR}}$, this pin is an active low reset to the device. Voltage on $\overline{\text{MCLR}}$/VPP must not exceed VDD during normal device operation or the device will enter programming mode. Can be software programmed for internal weak pull-up and wake-up from SLEEP on pin change. Weak pull-up always on if configured as $\overline{\text{MCLR}}$. ST when in $\overline{\text{MCLR}}$ mode.
GP4/OSC2	3	3	I/O	TTL	Bi-directional I/O port/oscillator crystal output. Connections to crystal or resonator in crystal oscillator mode (XT and LP modes only, GPIO in other modes).
GP5/OSC1/CLKIN	2	2	I/O	TTL/ST	Bidirectional IO port/oscillator crystal input/external clock source input (GPIO in Internal RC mode only, OSC1 in all other oscillator modes). TTL input when GPIO, ST input in external RC oscillator mode.
VDD	1	1	P	—	Positive supply for logic and I/O pins
VSS	8	8	P	—	Ground reference for logic and I/O pins

Legend: I = input, O = output, I/O = input/output, P = power, — = not used, TTL = TTL input,
ST = Schmitt Trigger input

3.1 Clocking Scheme/Instruction Cycle

The clock input (OSC1/CLKIN pin) is internally divided by four to generate four non-overlapping quadrature clocks namely Q1, Q2, Q3 and Q4. Internally, the program counter is incremented every Q1, and the instruction is fetched from program memory and latched into instruction register in Q4. It is decoded and executed during the following Q1 through Q4. The clocks and instruction execution flow is shown in Figure 3-2 and Example 3-1.

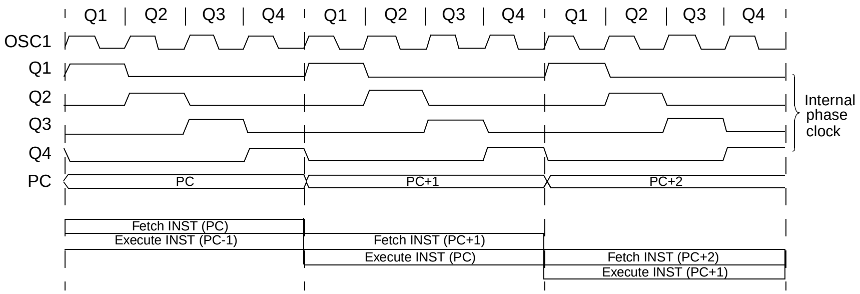
3.2 Instruction Flow/Pipelining

An Instruction Cycle consists of four Q cycles (Q1, Q2, Q3 and Q4). The instruction fetch and execute are pipelined such that fetch takes one instruction cycle while decode and execute takes another instruction cycle. However, due to the pipelining, each instruction effectively executes in one cycle. If an instruction causes the program counter to change (e.g., `GOTO`) then two cycles are required to complete the instruction (Example 3-1).

A fetch cycle begins with the program counter (PC) incrementing in Q1.

In the execution cycle, the fetched instruction is latched into the Instruction Register (IR) in cycle Q1. This instruction is then decoded and executed during the Q2, Q3, and Q4 cycles. Data memory is read during Q2 (operand read) and written during Q4 (destination write).

FIGURE 3-2: CLOCK/INSTRUCTION CYCLE



EXAMPLE 3-1: INSTRUCTION PIPELINE FLOW

1. MOVLW 03H	Fetch 1	Execute 1				
2. MOVWF GPIO		Fetch 2	Execute 2			
3. CALL SUB_1			Fetch 3	Execute 3		
4. BSF GPIO, BIT1				Fetch 4	Flush	
					Fetch SUB_1	Execute SUB_1

All instructions are single cycle, except for any program branches. These take two cycles since the fetch instruction is “flushed” from the pipeline while the new instruction is being fetched and then executed.

4.3 STATUS Register

This register contains the arithmetic status of the ALU, the RESET status, and the page preselect bit for program memories larger than 512 words.

The STATUS register can be the destination for any instruction, as with any other register. If the STATUS register is the destination for an instruction that affects the Z, DC or C bits, then the write to these three bits is disabled. These bits are set or cleared according to the device logic. Furthermore, the $\overline{\text{TO}}$ and $\overline{\text{PD}}$ bits are not writable. Therefore, the result of an instruction with the STATUS register as destination may be different than intended.

For example, `CLRF STATUS` will clear the upper three bits and set the Z bit. This leaves the STATUS register as `000u u1uu` (where u = unchanged).

It is recommended, therefore, that only `BCF`, `BSF` and `MOVWF` instructions be used to alter the STATUS register because these instructions do not affect the Z, DC or C bits from the STATUS register. For other instructions, which do affect STATUS bits, see Instruction Set Summary.

FIGURE 4-4: STATUS REGISTER (ADDRESS:03h)

R/W-0	R/W-0	R/W-0	R-1	R-1	R/W-x	R/W-x	R/W-x
GPWUF	—	PA0	$\overline{\text{TO}}$	$\overline{\text{PD}}$	Z	DC	C
bit7	6	5	4	3	2	1	bit0

R = Readable bit
W = Writable bit
- n = Value at POR reset

bit 7: **GPWUF**: GPIO reset bit
1 = Reset due to wake-up from SLEEP on pin change
0 = After power up or other reset

bit 6: **Unimplemented**

bit 5: **PA0**: Program page preselect bits
1 = Page 1 (200h - 3FFh) - PIC12C509, PIC12C509A, PIC12CR509A and PIC12CE519
0 = Page 0 (000h - 1FFh) - PIC12C5XX
Each page is 512 bytes.
Using the PA0 bit as a general purpose read/write bit in devices which do not use it for program page preselect is not recommended since this may affect upward compatibility with future products.

bit 4: **$\overline{\text{TO}}$**: Time-out bit
1 = After power-up, `CLRWDT` instruction, or `SLEEP` instruction
0 = A WDT time-out occurred

bit 3: **$\overline{\text{PD}}$**: Power-down bit
1 = After power-up or by the `CLRWDT` instruction
0 = By execution of the `SLEEP` instruction

bit 2: **Z**: Zero bit
1 = The result of an arithmetic or logic operation is zero
0 = The result of an arithmetic or logic operation is not zero

bit 1: **DC**: Digit carry/$\overline{\text{borrow}}$ bit (for `ADDWF` and `SUBWF` instructions)
ADDWF
1 = A carry from the 4th low order bit of the result occurred
0 = A carry from the 4th low order bit of the result did not occur
SUBWF
1 = A borrow from the 4th low order bit of the result did not occur
0 = A borrow from the 4th low order bit of the result occurred

bit 0: **C**: Carry/$\overline{\text{borrow}}$ bit (for `ADDWF`, `SUBWF` and `RRF`, `RLF` instructions)

ADDWF	**SUBWF**	**RRF or RLF**
1 = A carry occurred	1 = A borrow did not occur	Load bit with LSB or MSB, respectively
0 = A carry did not occur	0 = A borrow occurred	

5.0 I/O PORT

As with any other register, the I/O register can be written and read under program control. However, read instructions (e.g., `MOVF GPIO,W`) always read the I/O pins independent of the pin's input/output modes. On RESET, all I/O ports are defined as input (inputs are at hi-impedance) since the I/O control registers are all set. See Section 7.0 for SCL and SDA description for PIC12CE5XX.

5.1 GPIO

GPIO is an 8-bit I/O register. Only the low order 6 bits are used (GP5:GP0). Bits 7 and 6 are unimplemented and read as '0's. Please note that GP3 is an input only pin. The configuration word can set several I/O's to alternate functions. When acting as alternate functions the pins will read as '0' during port read. Pins GP0, GP1, and GP3 can be configured with weak pull-ups and also with wake-up on change. The wake-up on change and weak pull-up functions are not pin selectable. If pin 4 is configured as MCLR, weak pull-up is always on and wake-up on change for this pin is not enabled.

5.2 TRIS Register

The output driver control register is loaded with the contents of the W register by executing the `TRIS f` instruction. A '1' from a TRIS register bit puts the corresponding output driver in a hi-impedance mode. A '0' puts the contents of the output data latch on the selected pins, enabling the output buffer. The exceptions are GP3 which is input only and GP2 which may be controlled by the option register, see Figure 4-5.

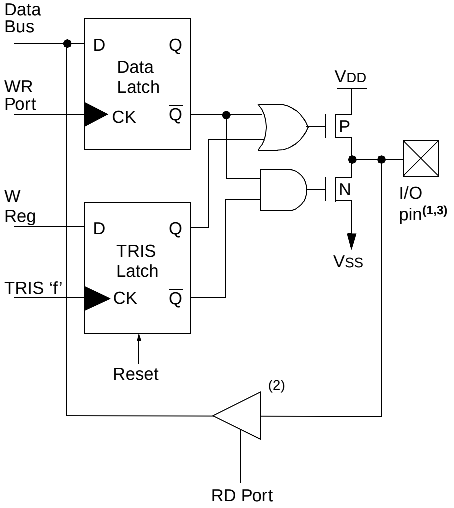
Note:	A read of the ports reads the pins, not the output data latches. That is, if an output driver on a pin is enabled and driven high, but the external system is holding it low, a read of the port will indicate that the pin is low.

The TRIS registers are “write-only” and are set (output drivers disabled) upon RESET.

5.3 I/O Interfacing

The equivalent circuit for an I/O port pin is shown in Figure 5-1. All port pins, except GP3 which is input only, may be used for both input and output operations. For input operations these ports are non-latching. Any input must be present until read by an input instruction (e.g., `MOVF GPIO,W`). The outputs are latched and remain unchanged until the output latch is rewritten. To use a port pin as output, the corresponding direction control bit in TRIS must be cleared (= 0). For use as an input, the corresponding TRIS bit must be set. Any I/O pin (except GP3) can be programmed individually as input or output.

FIGURE 5-1: EQUIVALENT CIRCUIT FOR A SINGLE I/O PIN

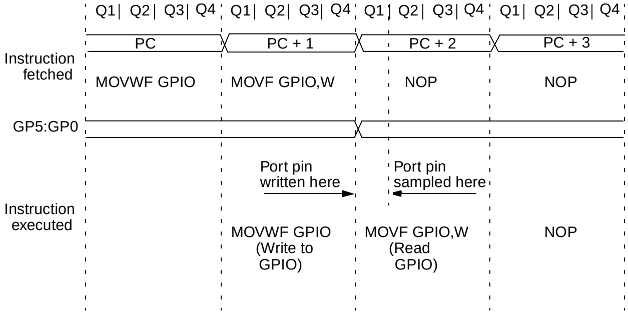


Note 1: I/O pins have protection diodes to VDD and VSS.

Note 2: See Table 3-1 for buffer type.

Note 3: See Section 7.0 for SCL and SDA description for PIC12CE5XX

FIGURE 5-2: SUCCESSIVE I/O OPERATION



This example shows a write to GPIO followed by a read from GPIO.

Data setup time = (0.25 T_{CY} – T_{PD})

where: T_{CY} = instruction cycle.

T_{PD} = propagation delay

Therefore, at higher clock frequencies, a write followed by a read may be problematic.

6.0 TIMER0 MODULE AND TMR0 REGISTER

The Timer0 module has the following features:

- 8-bit timer/counter register, TMR0
  - Readable and writable
- 8-bit software programmable prescaler
- Internal or external clock select
  - Edge select for external clock

Figure 6-1 is a simplified block diagram of the Timer0 module.

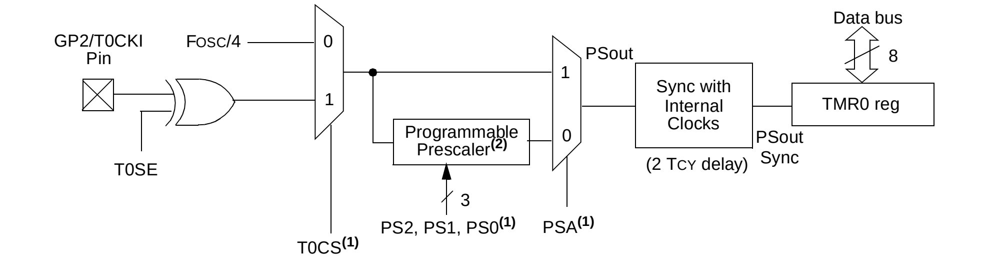
Timer mode is selected by clearing the T0CS bit (OPTION<5>). In timer mode, the Timer0 module will increment every instruction cycle (without prescaler). If TMR0 register is written, the increment is inhibited for the following two instruction cycles (Figure 6-2 and Figure 6-3). The user can work around this by writing an adjusted value to the TMR0 register.

Counter mode is selected by setting the T0CS bit (OPTION<5>). In this mode, Timer0 will increment either on every rising or falling edge of pin T0CKI. The T0SE bit (OPTION<4>) determines the source edge. Clearing the T0SE bit selects the rising edge. Restrictions on the external clock input are discussed in detail in Section 6.1.

The prescaler may be used by either the Timer0 module or the Watchdog Timer, but not both. The prescaler assignment is controlled in software by the control bit PSA (OPTION<3>). Clearing the PSA bit will assign the prescaler to Timer0. The prescaler is not readable or writable. When the prescaler is assigned to the Timer0 module, prescale values of 1:2, 1:4,..., 1:256 are selectable. Section 6.2 details the operation of the prescaler.

A summary of registers associated with the Timer0 module is found in Table 6-1.

FIGURE 6-1: TIMER0 BLOCK DIAGRAM



Note 1: Bits T0CS, T0SE, PSA, PS2, PS1 and PS0 are located in the OPTION register.
2: The prescaler is shared with the Watchdog Timer (Figure 6-5).

6.2 Prescaler

An 8-bit counter is available as a prescaler for the Timer0 module, or as a postscaler for the Watchdog Timer (WDT), respectively (Section 8.6). For simplicity, this counter is being referred to as “prescaler” throughout this data sheet. Note that the prescaler may be used by either the Timer0 module or the WDT, but not both. Thus, a prescaler assignment for the Timer0 module means that there is no prescaler for the WDT, and vice-versa.

The PSA and PS2:PS0 bits (OPTION<3:0>) determine prescaler assignment and prescale ratio.

When assigned to the Timer0 module, all instructions writing to the TMR0 register (e.g., `CLRF 1, MOVWF 1, BSF 1,x,` etc.) will clear the prescaler. When assigned to WDT, a `CLRWDT` instruction will clear the prescaler along with the WDT. The prescaler is neither readable nor writable. On a RESET, the prescaler contains all '0's.

6.2.1 SWITCHING PRESCALER ASSIGNMENT

The prescaler assignment is fully under software control (i.e., it can be changed “on the fly” during program execution). To avoid an unintended device RESET, the following instruction sequence (Example 6-1) must be executed when changing the prescaler assignment from Timer0 to the WDT.

EXAMPLE 6-1: CHANGING PRESCALER (TIMER0→WDT)

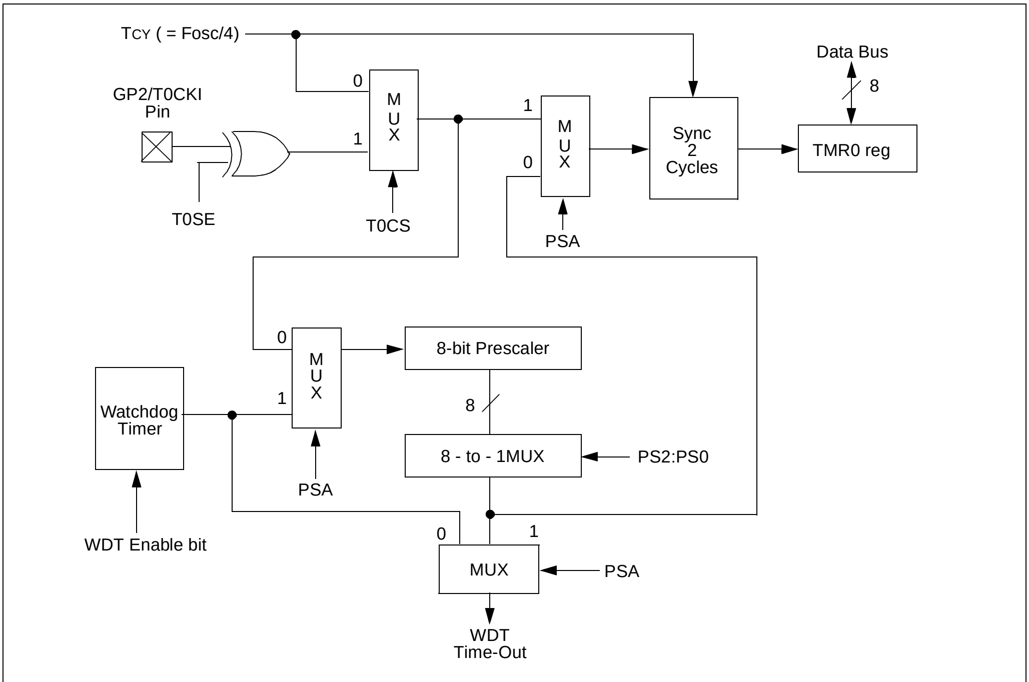
```
1.CLRWDT              ;Clear WDT
2.CLRF   TMR0         ;Clear TMR0 & Prescaler
3.MOVLW  '00xx1111’b  ;These 3 lines (5, 6, 7)
4.OPTION              ; are required only if
                      ; desired
5.CLRWDT              ;PS<2:0> are 000 or 001
6.MOVLW  '00xx1xxx’b  ;Set Postscaler to
7.OPTION              ; desired WDT rate
```

To change prescaler from the WDT to the Timer0 module, use the sequence shown in Example 6-2. This sequence must be used even if the WDT is disabled. A `CLRWDT` instruction should be executed before switching the prescaler.

EXAMPLE 6-2: CHANGING PRESCALER (WDT→TIMER0)

```
CLRWDT                     ;Clear WDT and
                           ;prescaler
MOVLW   'xxxx0xxx'         ;Select TMR0, new
                           ;prescale value and
                           ;clock source
OPTION
```

FIGURE 6-5: BLOCK DIAGRAM OF THE TIMER0/WDT PRESCALER



Note: T0CS, T0SE, PSA, PS2:PS0 are bits in the OPTION register.

7.5 READ OPERATIONS

Read operations are initiated in the same way as write operations with the exception that the R/$\overline{W}$ bit of the slave address is set to one. There are three basic types of read operations: current address read, random read, and sequential read.

7.5.1 CURRENT ADDRESS READ

It contains an address counter that maintains the address of the last word accessed, internally incremented by one. Therefore, if the previous read access was to address n, the next current address read operation would access data from address n + 1. Upon receipt of the slave address with the R/$\overline{W}$ bit set to one, the device issues an acknowledge and transmits the eight bit data word. The master will not acknowledge the transfer but does generate a stop condition and the device discontinues transmission (Figure 7-8).

7.5.2 RANDOM READ

Random read operations allow the master to access any memory location in a random manner. To perform this type of read operation, first the word address must be set. This is done by sending the word address to the device as part of a write operation. After the word address is sent, the master generates a start condition following the acknowledge. This terminates the write operation, but not before the internal address pointer is set. Then the master issues the control byte again but with the R/$\overline{W}$ bit set to a one. It will then issue an acknowledge and transmits the eight bit data word. The master will not acknowledge the transfer but does generate a stop condition and the device discontinues transmission (Figure 7-9). After this command, the internal address counter will point to the address location following the one that was just read.

7.5.3 SEQUENTIAL READ

Sequential reads are initiated in the same way as a random read except that after the device transmits the first data byte, the master issues an acknowledge as opposed to a stop condition in a random read. This directs the device to transmit the next sequentially addressed 8-bit word (Figure 7-10).

To provide sequential reads, it contains an internal address pointer which is incremented by one at the completion of each read operation. This address pointer allows the entire memory contents to be serially read during one operation.

FIGURE 7-8: CURRENT ADDRESS READ

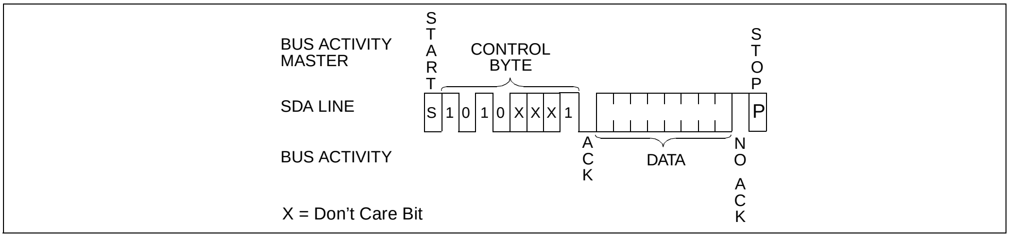


FIGURE 7-9: RANDOM READ

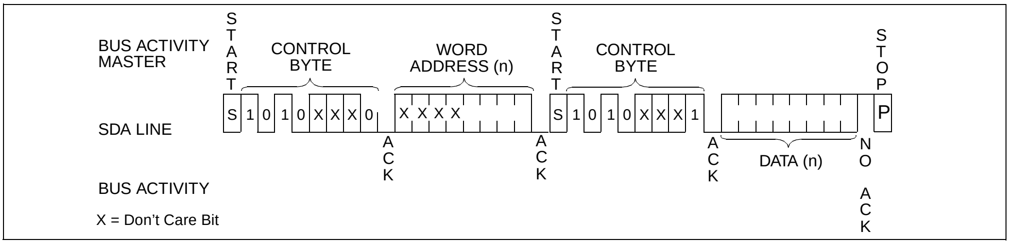
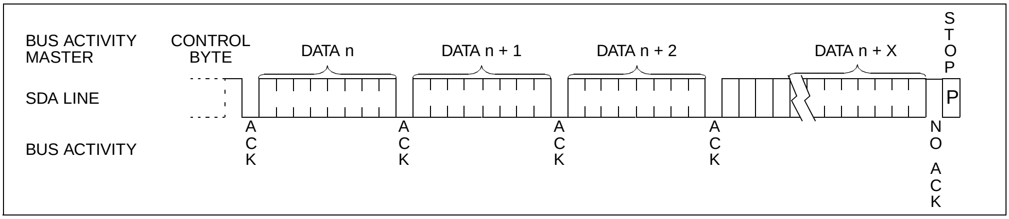


FIGURE 7-10: SEQUENTIAL READ



8.0 SPECIAL FEATURES OF THE CPU

What sets a microcontroller apart from other processors are special circuits to deal with the needs of real-time applications. The PIC12C5XX family of microcontrollers has a host of such features intended to maximize system reliability, minimize cost through elimination of external components, provide power saving operating modes and offer code protection. These features are:

- Oscillator selection
- Reset
  - Power-On Reset (POR)
  - Device Reset Timer (DRT)
  - Wake-up from SLEEP on pin change
- Watchdog Timer (WDT)
- SLEEP
- Code protection
- ID locations
- In-circuit Serial Programming

The PIC12C5XX has a Watchdog Timer which can be shut off only through configuration bit WDTE. It runs off of its own RC oscillator for added reliability. If using XT or LP selectable oscillator options, there is always an 18 ms (nominal) delay provided by the Device Reset Timer (DRT), intended to keep the chip in reset until the crystal oscillator is stable. If using INTRC or EXTRC there is an 18 ms delay only on V_{DD} power-up. With this timer on-chip, most applications need no external reset circuitry.

The SLEEP mode is designed to offer a very low current power-down mode. The user can wake-up from SLEEP through a change on input pins or through a Watchdog Timer time-out. Several oscillator options are also made available to allow the part to fit the application, including an internal 4 MHz oscillator. The EXTRC oscillator option saves system cost while the LP crystal option saves power. A set of configuration bits are used to select various options.

8.1 Configuration Bits

The PIC12C5XX configuration word consists of 12 bits. Configuration bits can be programmed to select various device configurations. Two bits are for the selection of the oscillator type, one bit is the Watchdog Timer enable bit, and one bit is the $\overline{\text{MCLR}}$ enable bit.

FIGURE 8-1: CONFIGURATION WORD FOR PIC12C5XX

—	—	—	—	—	—	—	MCLRE	CP	WDTE	FOSC1	FOSC0
bit11	10	9	8	7	6	5	4	3	2	1	bit0

Register:	CONFIG
Address[1]:	FFFh

bit 11-5: **Unimplemented**

bit 4: **MCLRE:** $\overline{\text{MCLR}}$ enable bit.
1 = $\overline{\text{MCLR}}$ pin enabled
0 = $\overline{\text{MCLR}}$ tied to V_{DD}, (Internally)

bit 3: **CP:** Code protection bit.
1 = Code protection off
0 = Code protection on

bit 2: **WDTE:** Watchdog timer enable bit
1 = WDT enabled
0 = WDT disabled

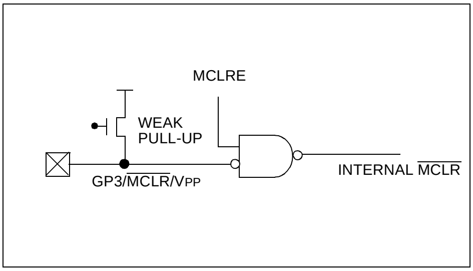
bit 1-0: **FOSC1:FOSC0:** Oscillator selection bits
11 = EXTRC - external RC oscillator
10 = INTRC - internal RC oscillator
01 = XT oscillator
00 = LP oscillator

Note 1: Refer to the PIC12C5XX Programming Specifications to determine how to access the configuration word. This register is not user addressable during device operation.

8.3.1 $\overline{\text{MCLR}}$ ENABLE

This configuration bit when unprogrammed (left in the ‘1’ state) enables the external $\overline{\text{MCLR}}$ function. When programmed, the $\overline{\text{MCLR}}$ function is tied to the internal VDD, and the pin is assigned to be a GPIO. See Figure 8-7. When pin GP3/$\overline{\text{MCLR}}$/VPP is configured as $\overline{\text{MCLR}}$, the internal pull-up is always on.

FIGURE 8-7: $\overline{\text{MCLR}}$ SELECT


MCLRE
WEAK
PULL-UP
GP3/$\overline{\text{MCLR}}$/VPP
INTERNAL $\overline{\text{MCLR}}$

8.4 Power-On Reset (POR)

The PIC12C5XX family incorporates on-chip Power-On Reset (POR) circuitry which provides an internal chip reset for most power-up situations.

The on-chip POR circuit holds the chip in reset until VDD has reached a high enough level for proper operation. To take advantage of the internal POR, program the GP3/$\overline{\text{MCLR}}$/VPP pin as $\overline{\text{MCLR}}$ and tie through a resistor to VDD or program the pin as GP3. An internal weak pull-up resistor is implemented using a transistor. Refer to Table 11-1 for the pull-up resistor ranges. This will eliminate external RC components usually needed to create a Power-on Reset. A maximum rise time for VDD is specified. See Electrical Specifications for details.

When the device starts normal operation (exits the reset condition), device operating parameters (voltage, frequency, temperature, ...) must be met to ensure operation. If these conditions are not met, the device must be held in reset until the operating parameters are met.

A simplified block diagram of the on-chip Power-On Reset circuit is shown in Figure 8-8.

The Power-On Reset circuit and the Device Reset Timer (Section 8.5) circuit are closely related. On power-up, the reset latch is set and the DRT is reset. The DRT timer begins counting once it detects $\overline{\text{MCLR}}$ to be high. After the time-out period, which is typically 18 ms, it will reset the reset latch and thus end the on-chip reset signal.

A power-up example where $\overline{\text{MCLR}}$ is held low is shown in Figure 8-9. VDD is allowed to rise and stabilize before bringing $\overline{\text{MCLR}}$ high. The chip will actually come out of reset TDRT msec after $\overline{\text{MCLR}}$ goes high.

In Figure 8-10, the on-chip Power-On Reset feature is being used ($\overline{\text{MCLR}}$ and VDD are tied together or the pin is programmed to be GP3.). The VDD is stable before the start-up timer times out and there is no problem in getting a proper reset. However, Figure 8-11 depicts a problem situation where VDD rises too slowly. The time between when the DRT senses that $\overline{\text{MCLR}}$ is high and when $\overline{\text{MCLR}}$ (and VDD) actually reach their full value, is too long. In this situation, when the start-up timer times out, VDD has not reached the VDD (min) value and the chip is, therefore, not guaranteed to function correctly. For such situations, we recommend that external RC circuits be used to achieve longer POR delay times (Figure 8-10).

Note:	When the device starts normal operation (exits the reset condition), device operating parameters (voltage, frequency, temperature, etc.) must be meet to ensure operation. If these conditions are not met, the device must be held in reset until the operating conditions are met.

For additional information refer to Application Notes “*Power-Up Considerations”* - AN522 and “*Power-up Trouble Shooting*” - AN607.

BSF Bit Set f

Syntax: [*label*] BSF f,b

Operands: 0 ≤ f ≤ 31
0 ≤ b ≤ 7

Operation: 1 → (f<b>)

Status Affected: None

Encoding:

0101	bbbf	ffff

Description: Bit 'b' in register 'f' is set.

Words: 1

Cycles: 1

Example:

```
BSF     FLAG_REG,   7
```

Before Instruction
FLAG_REG = 0x0A

After Instruction
FLAG_REG = 0x8A

BTFSC Bit Test f, Skip if Clear

Syntax: [*label*] BTFSC f,b

Operands: 0 ≤ f ≤ 31
0 ≤ b ≤ 7

Operation: skip if (f<b>) = 0

Status Affected: None

Encoding:

0110	bbbf	ffff

Description: If bit 'b' in register 'f' is 0 then the next instruction is skipped.

If bit 'b' is 0 then the next instruction fetched during the current instruction execution is discarded, and an NOP is executed instead, making this a 2 cycle instruction.

Words: 1

Cycles: 1(2)

Example:

```
HERE    BTFSC   FLAG,1
FALSE   GOTO    PROCESS_CODE
TRUE    •
        •
        •
```

Before Instruction
PC = address (HERE)

After Instruction
if FLAG<1> = 0,
PC = address (TRUE);
if FLAG<1> = 1,
PC = address(FALSE)

BTFSS Bit Test f, Skip if Set

Syntax: [*label*] BTFSS f,b

Operands: 0 ≤ f ≤ 31
0 ≤ b < 7

Operation: skip if (f<b>) = 1

Status Affected: None

Encoding:

0111	bbbf	ffff

Description: If bit 'b' in register 'f' is '1' then the next instruction is skipped.

If bit 'b' is '1', then the next instruction fetched during the current instruction execution, is discarded and an NOP is executed instead, making this a 2 cycle instruction.

Words: 1

Cycles: 1(2)

Example:

```
HERE    BTFSS   FLAG,1
FALSE   GOTO    PROCESS_CODE
TRUE    •
       •
       •
```

Before Instruction
PC = address (HERE)

After Instruction
If FLAG<1> = 0,
PC = address (FALSE);
if FLAG<1> = 1,
PC = address (TRUE)

NOTES:

10.6 SIMICE Entry-Level Hardware Simulator

SIMICE is an entry-level hardware development system designed to operate in a PC-based environment with Microchip's simulator MPLAB™-SIM. Both SIMICE and MPLAB-SIM run under Microchip Technology's MPLAB Integrated Development Environment (IDE) software. Specifically, SIMICE provides hardware simulation for Microchip's PIC12C5XX, PIC12CE5XX, and PIC16C5X families of PICmicro® 8-bit microcontrollers. SIMICE works in conjunction with MPLAB-SIM to provide non-real-time I/O port emulation. SIMICE enables a developer to run simulator code for driving the target system. In addition, the target system can provide input to the simulator code. This capability allows for simple and interactive debugging without having to manually generate MPLAB-SIM stimulus files. SIMICE is a valuable debugging tool for entry-level system development.

10.7 PICDEM-1 Low-Cost PICmicro® Demonstration Board

The PICDEM-1 is a simple board which demonstrates the capabilities of several of Microchip's microcontrollers. The microcontrollers supported are: PIC16C5X (PIC16C54 to PIC16C58A), PIC16C61, PIC16C62X, PIC16C71, PIC16C8X, PIC17C42, PIC17C43 and PIC17C44. All necessary hardware and software is included to run basic demo programs. The users can program the sample microcontrollers provided with the PICDEM-1 board, on a PRO MATE II or PICSTART-Plus programmer, and easily test firmware. The user can also connect the PICDEM-1 board to the MPLAB-ICE emulator and download the firmware to the emulator for testing. Additional prototype area is available for the user to build some additional hardware and connect it to the microcontroller socket(s). Some of the features include an RS-232 interface, a potentiometer for simulated analog input, push-button switches and eight LEDs connected to PORTB.

10.8 PICDEM-2 Low-Cost PIC16CXX Demonstration Board

The PICDEM-2 is a simple demonstration board that supports the PIC16C62, PIC16C64, PIC16C65, PIC16C73 and PIC16C74 microcontrollers. All the necessary hardware and software is included to run the basic demonstration programs. The user can program the sample microcontrollers provided with the PICDEM-2 board, on a PRO MATE II programmer or PICSTART-Plus, and easily test firmware. The MPLAB-ICE emulator may also be used with the PICDEM-2 board to test firmware. Additional prototype area has been provided to the user for adding additional hardware and connecting it to the microcontroller socket(s). Some of the features include a RS-232 interface, push-button switches, a potentiometer for simulated analog input, a Serial EEPROM to demonstrate usage of the I^2C bus and separate headers for connection to an LCD module and a keypad.

10.9 PICDEM-3 Low-Cost PIC16CXXX Demonstration Board

The PICDEM-3 is a simple demonstration board that supports the PIC16C923 and PIC16C924 in the PLCC package. It will also support future 44-pin PLCC microcontrollers with a LCD Module. All the necessary hardware and software is included to run the basic demonstration programs. The user can program the sample microcontrollers provided with the PICDEM-3 board, on a PRO MATE II programmer or PICSTART Plus with an adapter socket, and easily test firmware. The MPLAB-ICE emulator may also be used with the PICDEM-3 board to test firmware. Additional prototype area has been provided to the user for adding hardware and connecting it to the microcontroller socket(s). Some of the features include an RS-232 interface, push-button switches, a potentiometer for simulated analog input, a thermistor and separate headers for connection to an external LCD module and a keypad. Also provided on the PICDEM-3 board is an LCD panel, with 4 commons and 12 segments, that is capable of displaying time, temperature and day of the week. The PICDEM-3 provides an additional RS-232 interface and Windows 3.1 software for showing the demultiplexed LCD signals on a PC. A simple serial interface allows the user to construct a hardware demultiplexer for the LCD signals.

11.2 DC CHARACTERISTICS: PIC12C508/509 (Commercial, Industrial, Extended)

DC CHARACTERISTICS		**Standard Operating Conditions (unless otherwise specified)** Operating temperature 0°C ≤ T_A ≤ +70°C (commercial) –40°C ≤ T_A ≤ +85°C (industrial) –40°C ≤ T_A ≤ +125°C (extended) Operating voltage V_{DD} range as described in DC spec Section 11.1 and Section 11.2.					
Param No.	**Characteristic**	**Sym**	**Min**	**Typ†**	**Max**	**Units**	**Conditions**
	Input Low Voltage						
	I/O ports	V_{IL}		-			
D030	with TTL buffer		V_{SS}	-	0.8V	V	4.5 < V_{DD} ≤ 5.5V
				-	0.15V_{DD}	V	otherwise
D031	with Schmitt Trigger buffer		V_{SS}	-	0.15V_{DD}	V	
D032	$\overline{\text{MCLR}}$, GP2/T0CKI (in EXTRC mode)		V_{SS}	-	0.15V_{DD}	V	
D033	OSC1 (EXTRC) [1]		V_{SS}	-	0.15V_{DD}		
D033	OSC1 (in XT and LP)		V_{SS}	-	0.3V_{DD}	V	Note1
	Input High Voltage						
	I/O ports	V_{IH}		-			
D040	with TTL buffer	V_{SS}	2.0V	-	V_{DD}	V	4.5 ≤ V_{DD} ≤ 5.5V
D040A			0.25V_{DD} + 0.8V	-	V_{DD}	V	otherwise
D041	with Schmitt Trigger buffer		0.85V_{DD}	-	V_{DD}	V	For entire V_{DD} range
D042	$\overline{\text{MCLR}}$/GP2/T0CKI		0.85V_{DD}	-	V_{DD}	V	
D042A	OSC1 (XT and LP)		0.7V_{DD}	-	V_{DD}	V	Note1
D043	OSC1 (in EXTRC mode)		0.85V_{DD}	-	V_{DD}	V	
D070	GPIO weak pull-up current	I_{PUR}	50	250	400	µA	V_{DD} = 5V, V_{PIN} = V_{SS}
	Input Leakage Current [2, 3]						For V_{DD} ≤5.5V
D060	I/O ports	I_{IL}	-1	0.5	±1	µA	Vss ≤ V_{PIN} ≤ V_{DD}, Pin at hi-impedance
D061	$\overline{\text{MCLR}}$, GP2/T0CKI		20	130 0.5	250 +5	µA µA	V_{PIN} = V_{SS} + 0.25V[2] V_{PIN} = V_{DD}
D063	OSC1		-3	0.5	+3	µA	Vss ≤ V_{PIN} ≤ V_{DD}, XT and LP options
	Output Low Voltage						
D080	I/O ports/CLKOUT	V_{OL}	-	-	0.6	V	I_{OL} = 8.7 mA, V_{DD} = 4.5V
	Output High Voltage						
D090	I/O ports/CLKOUT [3]	V_{OH}	V_{DD} - 0.7	-	-	V	I_{OH} = -5.4 mA, V_{DD} = 4.5V
	Capacitive Loading Specs on Output Pins						
D100	OSC2 pin	C_{OSC2}	-	-	15	pF	In XT and LP modes when external clock is used to drive OSC1.
D101	All I/O pins	C_{IO}	-	-	50	pF	

† Data in “Typ” column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: In EXTRC oscillator configuration, the OSC1/CLKIN pin is a Schmitt Trigger input. It is not recommended that the PIC12C5XX be driven with external clock in RC mode.

2: The leakage current on the $\overline{\text{MCLR}}$ pin is strongly dependent on the applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.

3: Negative current is defined as coming out of the pin.

TABLE 11-4: TIMING REQUIREMENTS - PIC12C508/C509

AC Characteristics	Standard Operating Conditions (unless otherwise specified) Operating Temperature 0°C ≤ TA ≤ +70°C (commercial) –40°C ≤ TA ≤ +85°C (industrial) –40°C ≤ TA ≤ +125°C (extended) Operating Voltage VDD range is described in Section 11.1					
Parameter No.	**Sym**	**Characteristic**	**Min**	**Typ[1]**	**Max**	**Units**
17	TosH2ioV	OSC1↑ (Q1 cycle) to Port out valid[3]	—	—	100*	ns
18	TosH2ioI	OSC1↑ (Q2 cycle) to Port input invalid (I/O in hold time)	TBD	—	—	ns
19	TioV2osH	Port input valid to OSC1↑ (I/O in setup time)	TBD	—	—	ns
20	TioR	Port output rise time[2, 3]	—	10	25**	ns
21	TioF	Port output fall time[2, 3]	—	10	25**	ns

* These parameters are characterized but not tested.

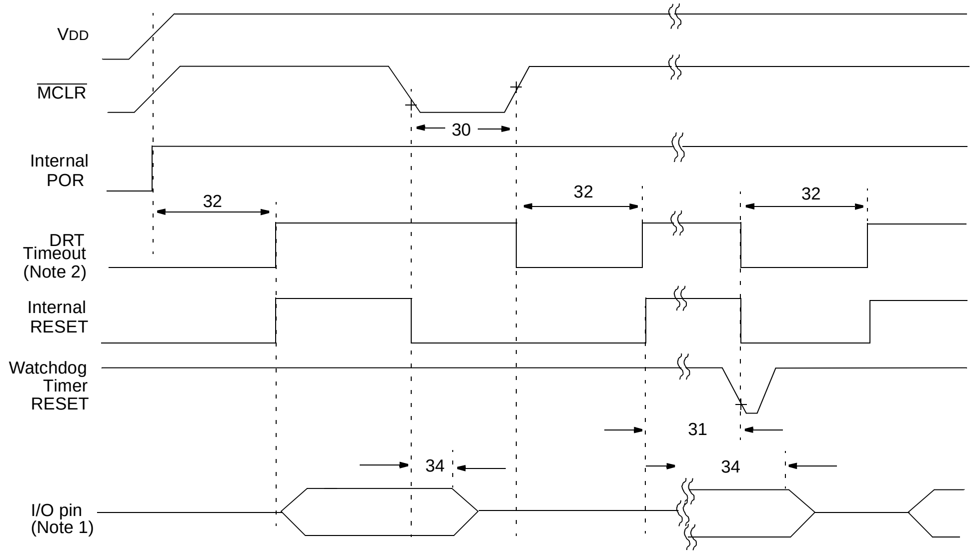
** These parameters are design targets and are not tested. No characterization data available at this time.

Note 1: Data in the Typical ("Typ") column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

2: Measurements are taken in EXTRC mode.

3: See Figure 11-1 for loading conditions.

FIGURE 11-4: RESET, WATCHDOG TIMER, AND DEVICE RESET TIMER TIMING - PIC12C508/C509



Note 1: I/O pins must be taken out of hi-impedance mode by enabling the output drivers in software.
2: Runs in MCLR or WDT reset only in XT and LP modes.

TABLE 12-1: DYNAMIC IDD (TYPICAL) - WDT ENABLED, 25°C

Oscillator	Frequency	VDD = 2.5V	VDD = 5.5V
External RC	4 MHz	250 µA*	780 µA*
Internal RC	4 MHz	420 µA	1.1 mA
XT	4 MHz	251 µA	780 µA
LP	32 KHz	15 µA	37 µA

*Does not include current through external R&C.

FIGURE 12-3: WDT TIMER TIME-OUT PERIOD VS. VDD

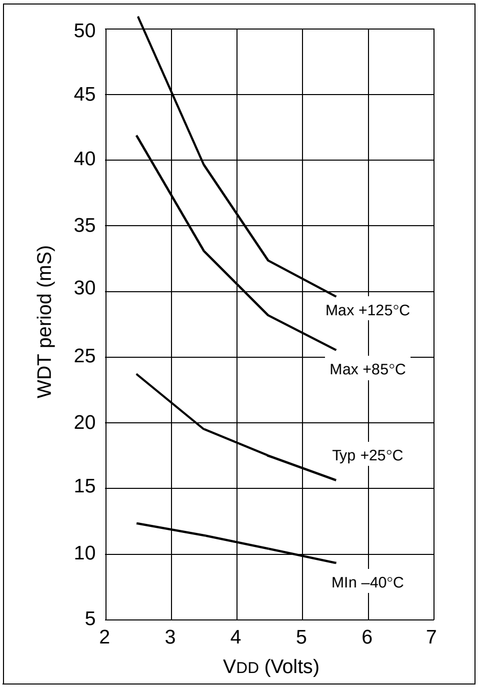
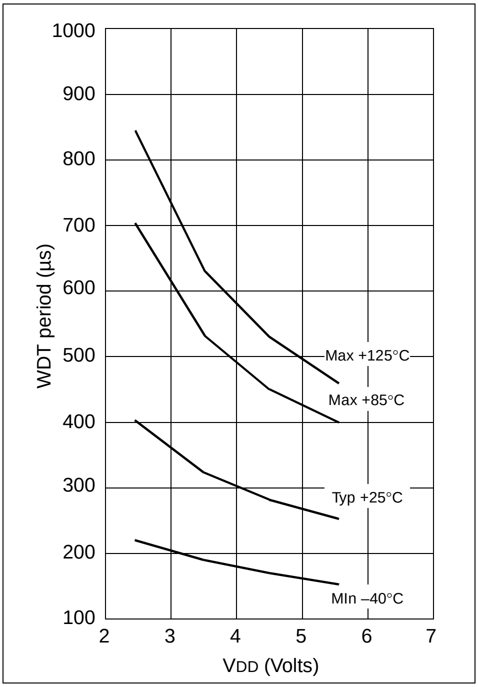


FIGURE 12-4: SHORT DRT PERIOD VS. VDD



13.5 Timing Parameter Symbology and Load Conditions - PIC12C508A, PIC12C509A, PIC12CR509A, PIC12CE518, PIC12CE519, PIC12LC508A, PIC12LC509A, PIC12LCR509A, PIC12LCE518 and PIC12LCE519

The timing parameter symbols have been created following one of the following formats:

1. TppS2ppS
2. TppS

T			
F	Frequency	T	Time

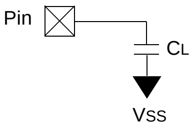
Lowercase subscripts (pp) and their meanings:

pp			
2	to	mc	$\overline{\text{MCLR}}$
ck	CLKOUT	osc	oscillator
cy	cycle time	os	OSC1
drt	device reset timer	t0	T0CKI
io	I/O port	wdt	watchdog timer

Uppercase letters and their meanings:

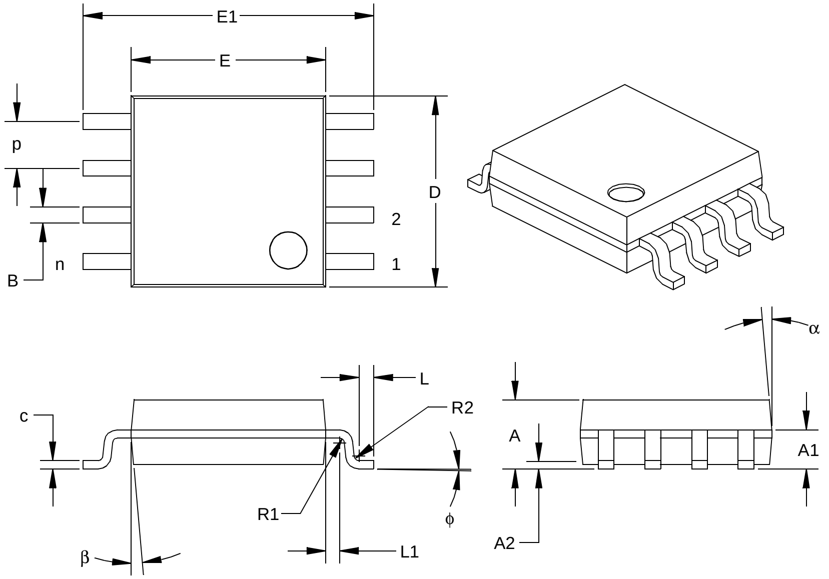
S			
F	Fall	P	Period
H	High	R	Rise
I	Invalid (Hi-impedance)	V	Valid
L	Low	Z	Hi-impedance

FIGURE 13-1: LOAD CONDITIONS - PIC12C508A/C509A, PIC12CE518/519, PIC12LC508A/509A, PIC12LCE518/519, PIC12LCR509A



C_L =	50 pF	for all pins except OSC2
	15 pF	for OSC2 in XT, HS or LP modes when external clock is used to drive OSC1

Package Type: K04-056 8-Lead Plastic Small Outline (SM) – Medium, 208 mil



Units		INCHES*			MILLIMETERS		
Dimension Limits		MIN	NOM	MAX	MIN	NOM	MAX
Pitch	p		0.050			1.27	
Number of Pins	n		8			8	
Overall Pack. Height	A	0.070	0.074	0.079	1.78	1.89	2.00
Shoulder Height	A1	0.037	0.042	0.048	0.94	1.08	1.21
Standoff	A2	0.002	0.005	0.009	0.05	0.14	0.22
Molded Package Length	D[‡]	0.200	0.205	0.210	5.08	5.21	5.33
Molded Package Width	E[‡]	0.203	0.208	0.213	5.16	5.28	5.41
Outside Dimension	E1	0.300	0.313	0.325	7.62	7.94	8.26
Shoulder Radius	R1	0.005	0.005	0.010	0.13	0.13	0.25
Gull Wing Radius	R2	0.005	0.005	0.010	0.13	0.13	0.25
Foot Length	L	0.011	0.016	0.021	0.28	0.41	0.53
Foot Angle	φ	0	4	8	0	4	8
Radius Centerline	L1	0.010	0.015	0.020	0.25	0.38	0.51
Lead Thickness	c	0.008	0.009	0.010	0.19	0.22	0.25
Lower Lead Width	B[†]	0.014	0.017	0.020	0.36	0.43	0.51
Mold Draft Angle Top	α	0	12	15	0	12	15
Mold Draft Angle Bottom	β	0	12	15	0	12	15

[*] Controlling Parameter.

[†] Dimension “B” does not include dam-bar protrusions. Dam-bar protrusions shall not exceed 0.003” (0.076 mm) per side or 0.006” (0.152 mm) more than dimension “B.”

[‡] Dimensions “D” and “E” do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.010” (0.254 mm) per side or 0.020” (0.508 mm) more than dimensions “D” or “E.”