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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

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Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	4MHz
Connectivity	-
Peripherals	POR, WDT
Number of I/O	5
Program Memory Size	768B (512 x 12)
Program Memory Type	OTP
EEPROM Size	16 x 8
RAM Size	25 x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 5.5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	8-SOIC (0.154", 3.90mm Width)
Supplier Device Package	8-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic12ce518-04i-sn

4.2.2 SPECIAL FUNCTION REGISTERS

The Special Function Registers (SFRs) are registers used by the CPU and peripheral functions to control the operation of the device (Table 4-1).

The special registers can be classified into two sets. The special function registers associated with the “core” functions are described in this section. Those related to the operation of the peripheral features are described in the section for each peripheral feature.

TABLE 4-1: SPECIAL FUNCTION REGISTER (SFR) SUMMARY

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on Power-On Reset	Value on All Other Resets ⁽²⁾
N/A	TRIS	—	—							--11 1111	--11 1111
N/A	OPTION	Contains control bits to configure Timer0, Timer0/WDT prescaler, wake-up on change, and weak pull-ups								1111 1111	1111 1111
00h	INDF	Uses contents of FSR to address data memory (not a physical register)								xxxx xxxx	uuuu uuuu
01h	TMR0	8-bit real-time clock/counter								xxxx xxxx	uuuu uuuu
02h ⁽¹⁾	PCL	Low order 8 bits of PC								1111 1111	1111 1111
03h	STATUS	GPWUF	—	PA0	T0	PD	Z	DC	C	0001 1xxx	q00q quuu ⁽³⁾
04h	FSR (PIC12C508/ PIC12C508A/ PIC12C518)	Indirect data memory address pointer								111x xxxx	111u uuuu
04h	FSR (PIC12C509/ PIC12C509A/ PIC12CR509A/ PIC12CE519)	Indirect data memory address pointer								110x xxxx	11uu uuuu
05h	OSCCAL (PIC12C508/ PIC12C509)	CAL3	CAL2	CAL1	CAL0	—	—	—	—	0111 ----	uuuu ----
05h	OSCCAL (PIC12C508A/ PIC12C509A/ PIC12CE518/ PIC12CE519/ PIC12CR509A)	CAL5	CAL4	CAL3	CAL2	CAL1	CAL0	—	—	1000 00--	uuuu uu--
06h	GPIO (PIC12C508/ PIC12C509/ PIC12C508A/ PIC12C509A/ PIC12CR509A)	—	—	GP5	GP4	GP3	GP2	GP1	GP0	--xx xxxx	--uu uuuu
06h	GPIO (PIC12CE518/ PIC12CE519)	SCL	SDA	GP5	GP4	GP3	GP2	GP1	GP0	11xx xxxx	11uu uuuu

Legend: Shaded boxes = unimplemented or unused, — = unimplemented, read as '0' (if applicable)

x = unknown, u = unchanged, q = see the tables in Section 8.7 for possible values.

Note 1: The upper byte of the Program Counter is not directly accessible. See Section 4.6 for an explanation of how to access these bits.

2: Other (non power-up) resets include external reset through $\overline{\text{MCLR}}$, watchdog timer and wake-up on pin change reset.

3: If reset was due to wake-up on pin change then bit 7 = 1. All other resets will cause bit 7 = 0.

4.6 Program Counter

As a program instruction is executed, the Program Counter (PC) will contain the address of the next program instruction to be executed. The PC value is increased by one every instruction cycle, unless an instruction changes the PC.

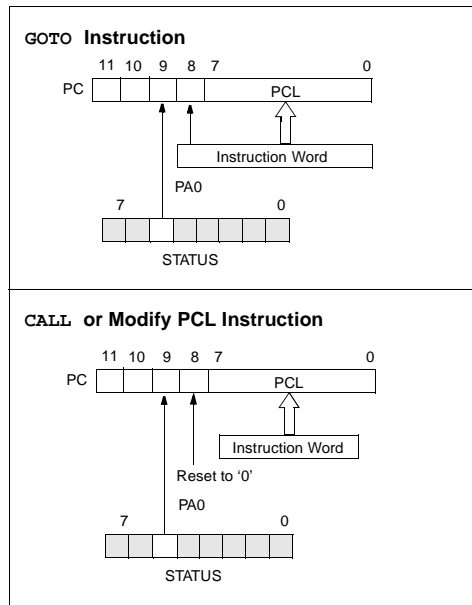
For a **GOTO** instruction, bits 8:0 of the PC are provided by the **GOTO** instruction word. The PC Latch (PCL) is mapped to PC<7:0>. Bit 5 of the **STATUS** register provides page information to bit 9 of the PC (Figure 4-8).

For a **CALL** instruction, or any instruction where the PCL is the destination, bits 7:0 of the PC again are provided by the instruction word. However, PC<8> does not come from the instruction word, but is always cleared (Figure 4-8).

Instructions where the PCL is the destination, or Modify PCL instructions, include **MOVWF PC**, **ADDWF PC**, and **BSF PC, 5**.

Note: Because PC<8> is cleared in the **CALL** instruction, or any Modify PCL instruction, all subroutine calls or computed jumps are limited to the first 256 locations of any program memory page (512 words long).

FIGURE 4-8: LOADING OF PC BRANCH INSTRUCTIONS - PIC12C5XX



4.6.1 EFFECTS OF RESET

The Program Counter is set upon a **RESET**, which means that the PC addresses the last location in the last page i.e., the oscillator calibration instruction. After executing **MOVLW XX**, the PC will roll over to location 00h, and begin executing user code.

The **STATUS** register page preselect bits are cleared upon a **RESET**, which means that page 0 is pre-selected.

Therefore, upon a **RESET**, a **GOTO** instruction will automatically cause the program to jump to page 0 until the value of the page bits is altered.

4.7 Stack

PIC12C5XX devices have a 12-bit wide L.I.F.O. hardware push/pop stack.

A **CALL** instruction will *push* the current value of stack 1 into stack 2 and then push the current program counter value, incremented by one, into stack level 1. If more than two sequential **CALL**'s are executed, only the most recent two return addresses are stored.

A **RETLW** instruction will *pop* the contents of stack level 1 into the program counter and then copy stack level 2 contents into level 1. If more than two sequential **RETLW**'s are executed, the stack will be filled with the address previously stored in level 2. Note that the W register will be loaded with the literal value specified in the instruction. This is particularly useful for the implementation of data look-up tables within the program memory.

Upon any reset, the contents of the stack remain unchanged, however the program counter (PCL) will also be reset to 0.

Note 1: There are no **STATUS** bits to indicate stack overflows or stack underflow conditions.

Note 2: There are no instructions mnemonics called **PUSH** or **POP**. These are actions that occur from the execution of the **CALL** and **RETLW** instructions.

Figure 7-1: Block diagram of GPIO6 (SDA line)

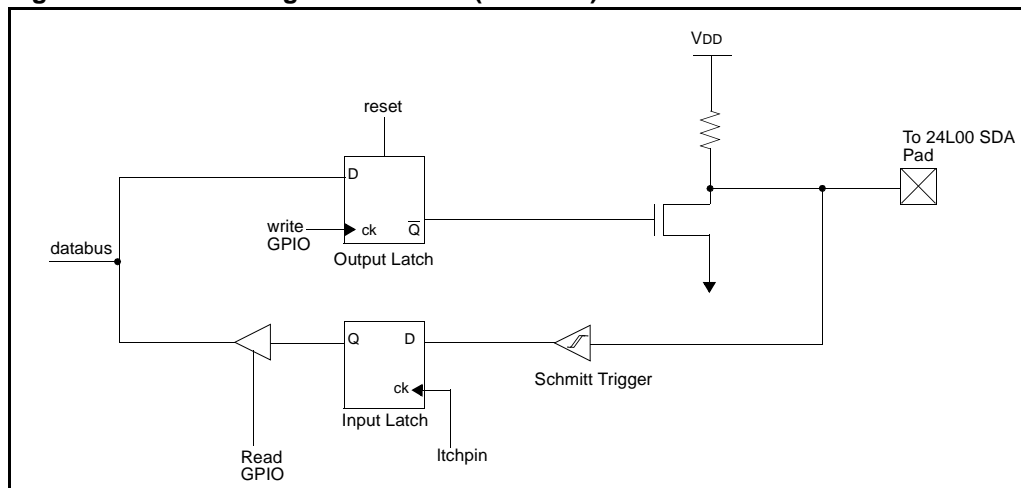
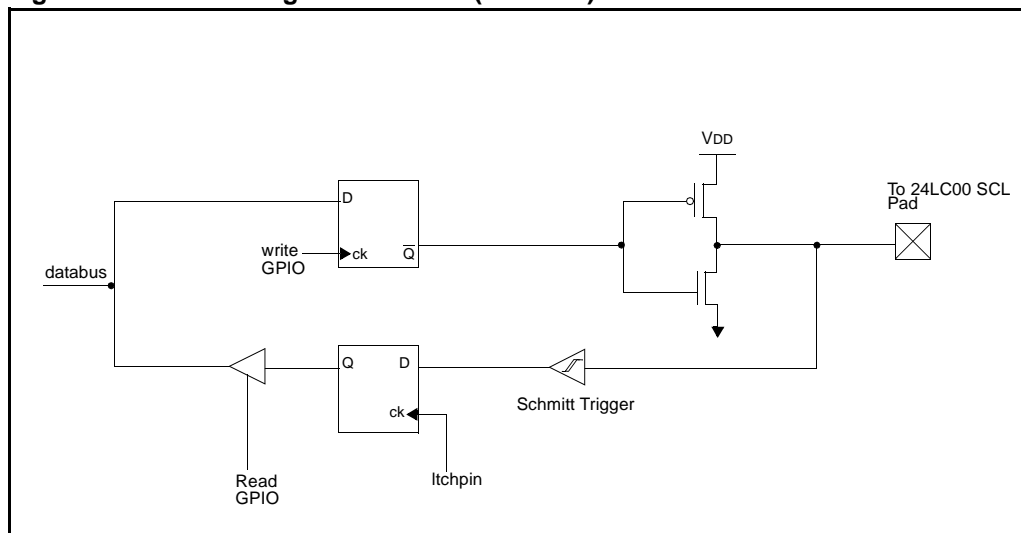


Figure 7-2: Block diagram of GPIO7 (SCL line)



7.0.2 SERIAL CLOCK

This SCL input is used to synchronize the data transfer from and to the device.

7.1 BUS CHARACTERISTICS

The following **bus protocol** is to be used with the EEPROM data memory.

- Data transfer may be initiated only when the bus is not busy.

During data transfer, the data line must remain stable whenever the clock line is HIGH. Changes in the data line while the clock line is HIGH will be interpreted as a START or STOP condition.

Accordingly, the following bus conditions have been defined (Figure 7-3).

7.1.1 BUS NOT BUSY (A)

Both data and clock lines remain HIGH.

7.1.2 START DATA TRANSFER (B)

A HIGH to LOW transition of the SDA line while the clock (SCL) is HIGH determines a START condition. All commands must be preceded by a START condition.

7.1.3 STOP DATA TRANSFER (C)

A LOW to HIGH transition of the SDA line while the clock (SCL) is HIGH determines a STOP condition. All operations must be ended with a STOP condition.

7.1.4 DATA VALID (D)

The state of the data line represents valid data when, after a START condition, the data line is stable for the duration of the HIGH period of the clock signal.

The data on the line must be changed during the LOW period of the clock signal. There is one bit of data per clock pulse.

Each data transfer is initiated with a START condition and terminated with a STOP condition. The number of the data bytes transferred between the START and STOP conditions is determined by the master device and is theoretically unlimited.

7.1.5 ACKNOWLEDGE

Each receiving device, when addressed, is obliged to generate an acknowledge after the reception of each byte. The master device must generate an extra clock pulse which is associated with this acknowledge bit.

<p>Note: Acknowledge bits are not generated if an internal programming cycle is in progress.</p>

The device that acknowledges has to pull down the SDA line during the acknowledge clock pulse in such a way that the SDA line is stable LOW during the HIGH period of the acknowledge related clock pulse. Of course, setup and hold times must be taken into account. A master must signal an end of data to the slave by not generating an acknowledge bit on the last byte that has been clocked out of the slave. In this case, the slave must leave the data line HIGH to enable the master to generate the STOP condition (Figure 7-4).

7.5 READ OPERATIONS

Read operations are initiated in the same way as write operations with the exception that the R/W bit of the slave address is set to one. There are three basic types of read operations: current address read, random read, and sequential read.

7.5.1 CURRENT ADDRESS READ

It contains an address counter that maintains the address of the last word accessed, internally incremented by one. Therefore, if the previous read access was to address n , the next current address read operation would access data from address $n + 1$. Upon receipt of the slave address with the R/W bit set to one, the device issues an acknowledge and transmits the eight bit data word. The master will not acknowledge the transfer but does generate a stop condition and the device discontinues transmission (Figure 7-8).

7.5.2 RANDOM READ

Random read operations allow the master to access any memory location in a random manner. To perform this type of read operation, first the word address must be set. This is done by sending the word address to the

device as part of a write operation. After the word address is sent, the master generates a start condition following the acknowledge. This terminates the write operation, but not before the internal address pointer is set. Then the master issues the control byte again but with the R/W bit set to a one. It will then issue an acknowledge and transmits the eight bit data word. The master will not acknowledge the transfer but does generate a stop condition and the device discontinues transmission (Figure 7-9). After this command, the internal address counter will point to the address location following the one that was just read.

7.5.3 SEQUENTIAL READ

Sequential reads are initiated in the same way as a random read except that after the device transmits the first data byte, the master issues an acknowledge as opposed to a stop condition in a random read. This directs the device to transmit the next sequentially addressed 8-bit word (Figure 7-10).

To provide sequential reads, it contains an internal address pointer which is incremented by one at the completion of each read operation. This address pointer allows the entire memory contents to be serially read during one operation.

FIGURE 7-8: CURRENT ADDRESS READ

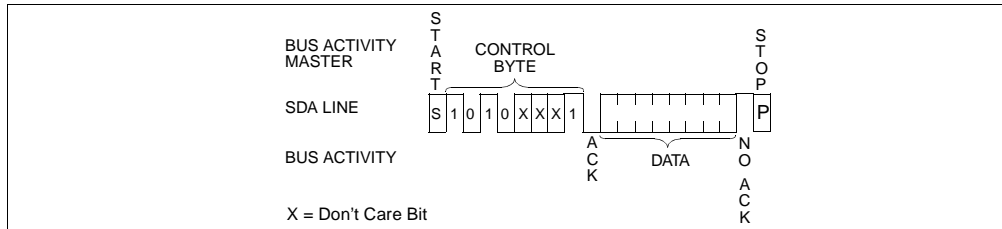


FIGURE 7-9: RANDOM READ

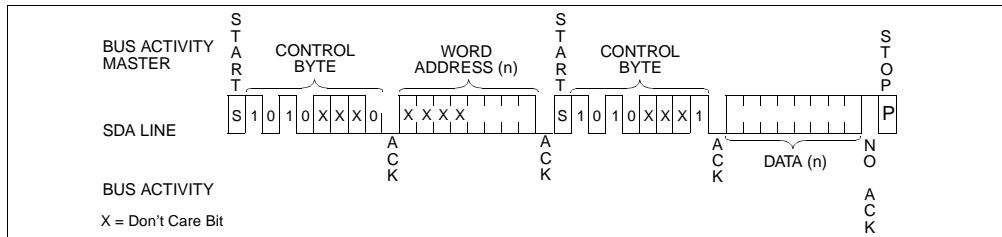
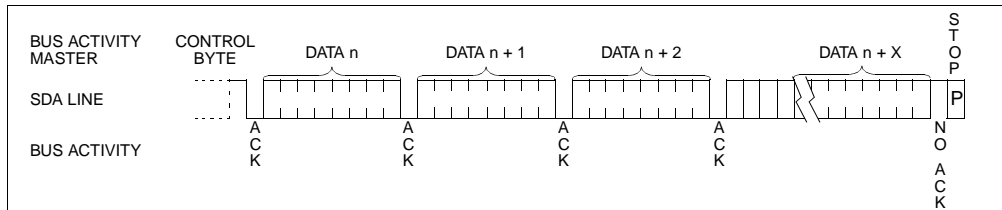


FIGURE 7-10: SEQUENTIAL READ



PIC12C5XX

8.2 Oscillator Configurations

8.2.1 OSCILLATOR TYPES

The PIC12C5XX can be operated in four different oscillator modes. The user can program two configuration bits (FOSC1:FOSC0) to select one of these four modes:

- LP: Low Power Crystal
- XT: Crystal/Resonator
- INTRC: Internal 4 MHz Oscillator
- EXTRC: External Resistor/Capacitor

8.2.2 CRYSTAL OSCILLATOR / CERAMIC RESONATORS

In XT or LP modes, a crystal or ceramic resonator is connected to the GP5/OSC1/CLKIN and GP4/OSC2 pins to establish oscillation (Figure 8-2). The PIC12C5XX oscillator design requires the use of a parallel cut crystal. Use of a series cut crystal may give a frequency out of the crystal manufacturers specifications. When in XT or LP modes, the device can have an external clock source drive the GP5/OSC1/CLKIN pin (Figure 8-3).

FIGURE 8-2: CRYSTAL OPERATION (OR CERAMIC RESONATOR) (XT OR LP OSC CONFIGURATION)

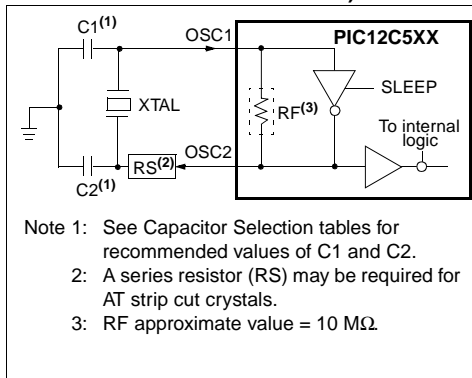


FIGURE 8-3: EXTERNAL CLOCK INPUT OPERATION (XT OR LP OSC CONFIGURATION)

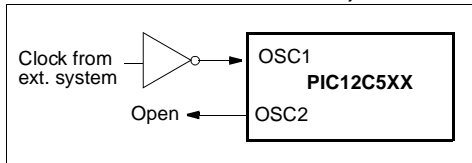


TABLE 8-1: CAPACITOR SELECTION FOR CERAMIC RESONATORS - PIC12C5XX

Osc Type	Resonator Freq	Cap. Range C1	Cap. Range C2
XT	4.0 MHz	30 pF	30 pF

These values are for design guidance only. Since each resonator has its own characteristics, the user should consult the resonator manufacturer for appropriate values of external components.

TABLE 8-2: CAPACITOR SELECTION FOR CRYSTAL OSCILLATOR - PIC12C5XX

Osc Type	Resonator Freq	Cap. Range C1	Cap. Range C2
LP	32 kHz ⁽¹⁾	15 pF	15 pF
XT	200 kHz	47-68 pF	47-68 pF
	1 MHz	15 pF	15 pF
	4 MHz	15 pF	15 pF

Note 1: For VDD > 4.5V, C1 = C2 ≈ 30 pF is recommended.

These values are for design guidance only. Rs may be required to avoid overdriving crystals with low drive level specification. Since each crystal has its own characteristics, the user should consult the crystal manufacturer for appropriate values of external components.

ADDWF Add W and f

Syntax: [*label*] ADDWF f,d

Operands: $0 \leq f \leq 31$
 $d \in [0,1]$

Operation: $(W) + (f) \rightarrow (dest)$

Status Affected: C, DC, Z

Encoding:

0001	11df	ffff
------	------	------

Description: Add the contents of the W register and register 'f'. If 'd' is 0 the result is stored in the W register. If 'd' is '1' the result is stored back in register 'f'.

Words: 1

Cycles: 1

Example: ADDWF FSR, 0

Before Instruction

W = 0x17
FSR = 0xC2

After Instruction

W = 0xD9
FSR = 0xC2

ANDWF AND W with f

Syntax: [*label*] ANDWF f,d

Operands: $0 \leq f \leq 31$
 $d \in [0,1]$

Operation: $(W) .AND. (f) \rightarrow (dest)$

Status Affected: Z

Encoding:

0001	01df	ffff
------	------	------

Description: The contents of the W register are AND'ed with register 'f'. If 'd' is 0 the result is stored in the W register. If 'd' is '1' the result is stored back in register 'f'.

Words: 1

Cycles: 1

Example: ANDWF FSR, 1

Before Instruction

W = 0x17
FSR = 0xC2

After Instruction

W = 0x17
FSR = 0x02

ANDLW And literal with W

Syntax: [*label*] ANDLW k

Operands: $0 \leq k \leq 255$

Operation: $(W) .AND. (k) \rightarrow (W)$

Status Affected: Z

Encoding:

1110	kkkk	kkkk
------	------	------

Description: The contents of the W register are AND'ed with the eight-bit literal 'k'. The result is placed in the W register.

Words: 1

Cycles: 1

Example: ANDLW 0x5F

Before Instruction

W = 0xA3

After Instruction

W = 0x03

BCF Bit Clear f

Syntax: [*label*] BCF f,b

Operands: $0 \leq f \leq 31$
 $0 \leq b \leq 7$

Operation: $0 \rightarrow (f)$

Status Affected: None

Encoding:

0100	bbbf	ffff
------	------	------

Description: Bit 'b' in register 'f' is cleared.

Words: 1

Cycles: 1

Example: BCF FLAG_REG, 7

Before Instruction

FLAG_REG = 0xC7

After Instruction

FLAG_REG = 0x47

MOVF Move f

Syntax: [*label*] MOVF f,d

Operands: $0 \leq f \leq 31$
 $d \in [0,1]$

Operation: $(f) \rightarrow (dest)$

Status Affected: Z

Encoding:

0010	00df	ffff
------	------	------

Description: The contents of register 'f' is moved to destination 'd'. If 'd' is 0, destination is the W register. If 'd' is 1, the destination is file register 'f'. 'd' is 1 is useful to test a file register since status flag Z is affected.

Words: 1

Cycles: 1

Example: MOVF FSR, 0

After Instruction
W = value in FSR register

MOVLW Move Literal to W

Syntax: [*label*] MOVLW k

Operands: $0 \leq k \leq 255$

Operation: $k \rightarrow (W)$

Status Affected: None

Encoding:

1100	kkkk	kkkk
------	------	------

Description: The eight bit literal 'k' is loaded into the W register. The don't cares will assemble as 0s.

Words: 1

Cycles: 1

Example: MOVLW 0x5A

After Instruction
W = 0x5A

MOVWF Move W to f

Syntax: [*label*] MOVWF f

Operands: $0 \leq f \leq 31$

Operation: $(W) \rightarrow (f)$

Status Affected: None

Encoding:

0000	001f	ffff
------	------	------

Description: Move data from the W register to register 'f'.

Words: 1

Cycles: 1

Example: MOVWF TEMP_REG

Before Instruction
TEMP_REG = 0xFF
W = 0x4F

After Instruction
TEMP_REG = 0x4F
W = 0x4F

NOP No Operation

Syntax: [*label*] NOP

Operands: None

Operation: No operation

Status Affected: None

Encoding:

0000	0000	0000
------	------	------

Description: No operation.

Words: 1

Cycles: 1

Example: NOP

SWAPF	Swap Nibbles in f			
Syntax:	[<i>label</i>] SWAPF f,d			
Operands:	$0 \leq f \leq 31$ $d \in [0,1]$			
Operation:	$(f<3:0>) \rightarrow (dest<7:4>);$ $(f<7:4>) \rightarrow (dest<3:0>)$			
Status Affected:	None			
Encoding:	<table border="1"><tr><td>0011</td><td>10df</td><td>ffff</td></tr></table>	0011	10df	ffff
0011	10df	ffff		
Description:	The upper and lower nibbles of register 'f' are exchanged. If 'd' is 0 the result is placed in W register. If 'd' is 1 the result is placed in register 'f'.			
Words:	1			
Cycles:	1			
Example	SWAPF REG1, 0			
Before Instruction				
REG1	= 0xA5			
After Instruction				
REG1	= 0xA5			
W	= 0X5A			

TRIS	Load TRIS Register			
Syntax:	[<i>label</i>] TRIS f			
Operands:	f = 6			
Operation:	(W) → TRIS register f			
Status Affected:	None			
Encoding:	<table border="1"><tr><td>0000</td><td>0000</td><td>0fff</td></tr></table>	0000	0000	0fff
0000	0000	0fff		
Description:	TRIS register 'f' (f = 6) is loaded with the contents of the W register			
Words:	1			
Cycles:	1			
Example	TRIS GPIO			
Before Instruction				
W	= 0xA5			
After Instruction				
TRIS	= 0xA5			
Note:	f = 6 for PIC12C5XX only.			

XORLW	Exclusive OR literal with W			
Syntax:	[label] XORLW k			
Operands:	0 ≤ k ≤ 255			
Operation:	(W) .XOR. k → (W)			
Status Affected:	Z			
Encoding:	<table border="1"><tr><td>1111</td><td>kkkk</td><td>kkkk</td></tr></table>	1111	kkkk	kkkk
1111	kkkk	kkkk		
Description:	The contents of the W register are XOR'ed with the eight bit literal 'k'. The result is placed in the W register.			
Words:	1			
Cycles:	1			
Example:	XORLW 0xAF			
Before Instruction				
W	= 0xB5			
After Instruction				
W	= 0x1A			

XORWF		Exclusive OR W with f				
Syntax:	[<i>label</i>] XORWF f,d					
Operands:	0 ≤ f ≤ 31 d ∈ [0,1]					
Operation:	(W) .XOR. (f) → (dest)					
Status Affected:	Z					
Encoding:	<table border="1"><tr><td>0001</td><td>10df</td><td>ffff</td></tr></table>			0001	10df	ffff
0001	10df	ffff				
Description:	Exclusive OR the contents of the W register with register 'f'. If 'd' is 0 the result is stored in the W register. If 'd' is 1 the result is stored back in register 'f'.					
Words:	1					
Cycles:	1					
Example	XORWF REG,1					
Before Instruction						
REG	=	0xAF				
W	=	0xB5				
After Instruction						
REG	=	0x1A				
W	=	0xB5				

10.6 SIMICE Entry-Level Hardware Simulator

SIMICE is an entry-level hardware development system designed to operate in a PC-based environment with Microchip's simulator MPLAB™-SIM. Both SIMICE and MPLAB-SIM run under Microchip Technology's MPLAB Integrated Development Environment (IDE) software. Specifically, SIMICE provides hardware simulation for Microchip's PIC12C5XX, PIC12CE5XX, and PIC16C5X families of PICmicro® 8-bit microcontrollers. SIMICE works in conjunction with MPLAB-SIM to provide non-real-time I/O port emulation. SIMICE enables a developer to run simulator code for driving the target system. In addition, the target system can provide input to the simulator code. This capability allows for simple and interactive debugging without having to manually generate MPLAB-SIM stimulus files. SIMICE is a valuable debugging tool for entry-level system development.

10.7 PICDEM-1 Low-Cost PICmicro® Demonstration Board

The PICDEM-1 is a simple board which demonstrates the capabilities of several of Microchip's microcontrollers. The microcontrollers supported are: PIC16C5X (PIC16C54 to PIC16C58A), PIC16C61, PIC16C62X, PIC16C71, PIC16C8X, PIC17C42, PIC17C43 and PIC17C44. All necessary hardware and software is included to run basic demo programs. The users can program the sample microcontrollers provided with the PICDEM-1 board, on a PRO MATE II or PICSTART-Plus programmer, and easily test firmware. The user can also connect the PICDEM-1 board to the MPLAB-ICE emulator and download the firmware to the emulator for testing. Additional prototype area is available for the user to build some additional hardware and connect it to the microcontroller socket(s). Some of the features include an RS-232 interface, a potentiometer for simulated analog input, push-button switches and eight LEDs connected to PORTB.

10.8 PICDEM-2 Low-Cost PIC16CXX Demonstration Board

The PICDEM-2 is a simple demonstration board that supports the PIC16C62, PIC16C64, PIC16C65, PIC16C73 and PIC16C74 microcontrollers. All the necessary hardware and software is included to run the basic demonstration programs. The user can program the sample microcontrollers provided with the PICDEM-2 board, on a PRO MATE II programmer or PICSTART-Plus, and easily test firmware. The MPLAB-ICE emulator may also be used with the PICDEM-2 board to test firmware. Additional prototype area has been provided to the user for adding additional hardware and connecting it to the microcontroller socket(s). Some of the features include a RS-232 interface, push-button switches, a potentiometer for simulated analog input, a Serial EEPROM to demonstrate usage of the I²C bus and separate headers for connection to an LCD module and a keypad.

10.9 PICDEM-3 Low-Cost PIC16CXXX Demonstration Board

The PICDEM-3 is a simple demonstration board that supports the PIC16C923 and PIC16C924 in the PLCC package. It will also support future 44-pin PLCC microcontrollers with a LCD Module. All the necessary hardware and software is included to run the basic demonstration programs. The user can program the sample microcontrollers provided with the PICDEM-3 board, on a PRO MATE II programmer or PICSTART Plus with an adapter socket, and easily test firmware. The MPLAB-ICE emulator may also be used with the PICDEM-3 board to test firmware. Additional prototype area has been provided to the user for adding hardware and connecting it to the microcontroller socket(s). Some of the features include an RS-232 interface, push-button switches, a potentiometer for simulated analog input, a thermistor and separate headers for connection to an external LCD module and a keypad. Also provided on the PICDEM-3 board is an LCD panel, with 4 commons and 12 segments, that is capable of displaying time, temperature and day of the week. The PICDEM-3 provides an additional RS-232 interface and Windows 3.1 software for showing the demultiplexed LCD signals on a PC. A simple serial interface allows the user to construct a hardware demultiplexer for the LCD signals.

10.10 MPLAB Integrated Development Environment Software

The MPLAB IDE Software brings an ease of software development previously unseen in the 8-bit microcontroller market. MPLAB is a windows based application which contains:

- A full featured editor
- Three operating modes
 - editor
 - emulator
 - simulator
- A project manager
- Customizable tool bar and key mapping
- A status bar with project information
- Extensive on-line help

MPLAB allows you to:

- Edit your source files (either assembly or 'C')
- One touch assemble (or compile) and download to PICmicro[®] tools (automatically updates all project information)
- Debug using:
 - source files
 - absolute listing file

The ability to use MPLAB with Microchip's simulator allows a consistent platform and the ability to easily switch from the low cost simulator to the full featured emulator with minimal retraining due to development tools.

10.11 Assembler (MPASM)

The MPASM Universal Macro Assembler is a PC-hosted symbolic assembler. It supports all microcontroller series including the PIC12C5XX, PIC14000, PIC16C5X, PIC16CXXX, and PIC17CXX families.

MPASM offers full featured Macro capabilities, conditional assembly, and several source and listing formats. It generates various object code formats to support Microchip's development tools as well as third party programmers.

MPASM allows full symbolic debugging from MPLAB-ICE, Microchip's Universal Emulator System.

MPASM has the following features to assist in developing software for specific use applications.

- Provides translation of Assembler source code to object code for all Microchip microcontrollers.
- Macro assembly capability.
- Produces all the files (Object, Listing, Symbol, and special) required for symbolic debug with Microchip's emulator systems.
- Supports Hex (default), Decimal and Octal source and listing formats.

MPASM provides a rich directive language to support programming of the PICmicro[®]. Directives are helpful in making the development of your assemble source code shorter and more maintainable.

10.12 Software Simulator (MPLAB-SIM)

The MPLAB-SIM Software Simulator allows code development in a PC host environment. It allows the user to simulate the PICmicro[®] series microcontrollers on an instruction level. On any given instruction, the user may examine or modify any of the data areas or provide external stimulus to any of the pins. The input/output radix can be set by the user and the execution can be performed in; single step, execute until break, or in a trace mode.

MPLAB-SIM fully supports symbolic debugging using MPLAB-C17 and MPASM. The Software Simulator offers the low cost flexibility to develop and debug code outside of the laboratory environment making it an excellent multi-project software development tool.

10.13 MPLAB-C17 Compiler

The MPLAB-C17 Code Development System is a complete ANSI 'C' compiler and integrated development environment for Microchip's PIC17CXXX family of microcontrollers. The compiler provides powerful integration capabilities and ease of use not found with other compilers.

For easier source level debugging, the compiler provides symbol information that is compatible with the MPLAB IDE memory display.

10.14 Fuzzy Logic Development System (fuzzyTECH-MP)

fuzzyTECH-MP fuzzy logic development tool is available in two versions - a low cost introductory version, MP Explorer, for designers to gain a comprehensive working knowledge of fuzzy logic system design; and a full-featured version, *fuzzyTECH-MP*, Edition for implementing more complex systems.

Both versions include Microchip's *fuzzyLAB™* demonstration board for hands-on experience with fuzzy logic systems implementation.

10.15 SEEVAL[®] Evaluation and Programming System

The SEEVAL SEEPROM Designer's Kit supports all Microchip 2-wire and 3-wire Serial EEPROMs. The kit includes everything necessary to read, write, erase or program special features of any Microchip SEEPROM product including Smart Serials™ and secure serials. The Total Endurance™ Disk is included to aid in trade-off analysis and reliability calculations. The total kit can significantly reduce time-to-market and result in an optimized system.

11.0 ELECTRICAL CHARACTERISTICS - PIC12C508/PIC12C509

Absolute Maximum Ratings†

Ambient Temperature under bias	–40°C to +125°C
Storage Temperature	–65°C to +150°C
Voltage on VDD with respect to VSS	0 to +7.5 V
Voltage on MCLR with respect to VSS.....	0 to +14 V
Voltage on all other pins with respect to VSS	–0.6 V to (VDD + 0.6 V)
Total Power Dissipation ⁽¹⁾	700 mW
Max. Current out of VSS pin	200 mA
Max. Current into VDD pin	150 mA
Input Clamp Current, I _{IK} (V _I < 0 or V _I > VDD).....	±20 mA
Output Clamp Current, I _{OK} (V _O < 0 or V _O > VDD).....	±20 mA
Max. Output Current sunk by any I/O pin.....	25 mA
Max. Output Current sourced by any I/O pin.....	25 mA
Max. Output Current sourced by I/O port (GPIO)	100 mA
Max. Output Current sunk by I/O port (GPIO)	100 mA

Note 1: Power Dissipation is calculated as follows: $P_{DIS} = V_{DD} \times \{I_{DD} - \sum I_{OH}\} + \sum \{(V_{DD} - V_{OH}) \times I_{OH}\} + \sum (V_{OL} \times I_{OL})$

†NOTICE: Stresses above those listed under "Maximum Ratings" may cause permanent damage to the device. This is a stress rating only and functional operation of the device at those or any other conditions above those indicated in the operation listings of this specification is not implied. Exposure to maximum rating conditions for extended periods may affect device reliability.

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TABLE 11-1: PULL-UP RESISTOR RANGES - PIC12C508/C509

V _{DD} (Volts)	Temperature (°C)	Min	Typ	Max	Units
GP0/GP1					
2.5	–40	38K	42K	63K	Ω
	25	42K	48K	63K	Ω
	85	42K	49K	63K	Ω
	125	50K	55K	63K	Ω
5.5	–40	15K	17K	20K	Ω
	25	18K	20K	23K	Ω
	85	19K	22K	25K	Ω
	125	22K	24K	28K	Ω
GP3					
2.5	–40	285K	346K	417K	Ω
	25	343K	414K	532K	Ω
	85	368K	457K	532K	Ω
	125	431K	504K	593K	Ω
5.5	–40	247K	292K	360K	Ω
	25	288K	341K	437K	Ω
	85	306K	371K	448K	Ω
	125	351K	407K	500K	Ω

* These parameters are characterized but not tested.

TABLE 11-4: TIMING REQUIREMENTS - PIC12C508/C509

AC Characteristics		Standard Operating Conditions (unless otherwise specified)				
		Operating Temperature $0^{\circ}\text{C} \leq T_A \leq +70^{\circ}\text{C}$ (commercial) $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ (industrial) $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ (extended)				
		Operating Voltage V_{DD} range is described in Section 11.1				
Parameter No.	Sym	Characteristic	Min	Typ ⁽¹⁾	Max	Units
17	TosH2ioV	OSC1 \uparrow (Q1 cycle) to Port out valid ⁽³⁾	—	—	100*	ns
18	TosH2ioI	OSC1 \uparrow (Q2 cycle) to Port input invalid (I/O in hold time)	TBD	—	—	ns
19	TioV2osH	Port input valid to OSC1 \uparrow (I/O in setup time)	TBD	—	—	ns
20	TioR	Port output rise time ^(2, 3)	—	10	25**	ns
21	TioF	Port output fall time ^(2, 3)	—	10	25**	ns

* These parameters are characterized but not tested.

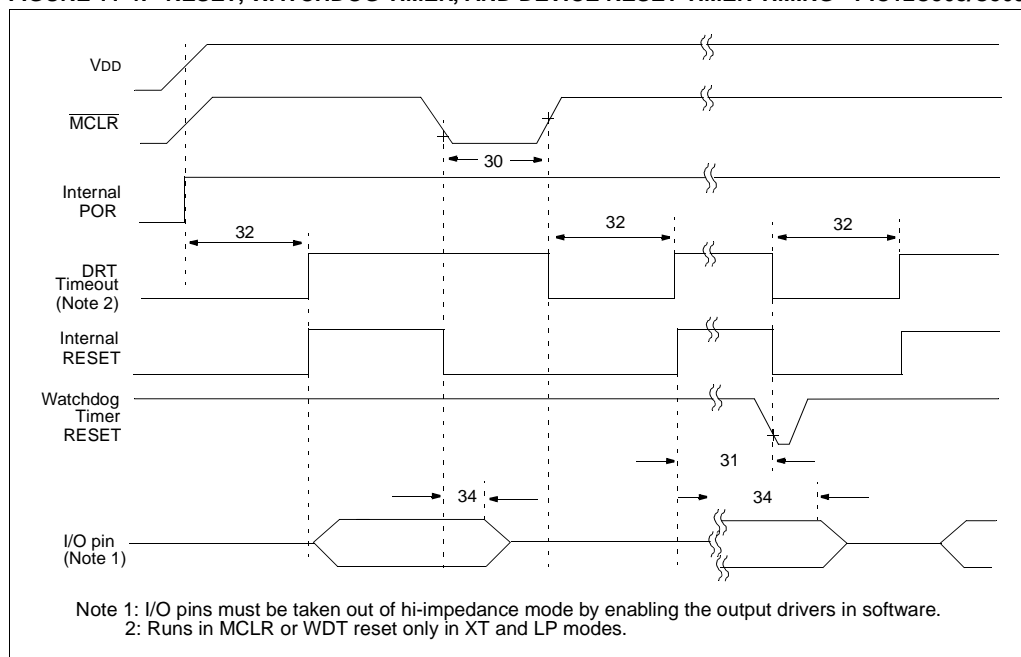
** These parameters are design targets and are not tested. No characterization data available at this time.

Note 1: Data in the Typical ("Typ") column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

2: Measurements are taken in EXTRC mode.

3: See Figure 11-1 for loading conditions.

FIGURE 11-4: RESET, WATCHDOG TIMER, AND DEVICE RESET TIMER TIMING - PIC12C508/C509



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FIGURE 11-5: TIMER0 CLOCK TIMINGS - PIC12C508/C509

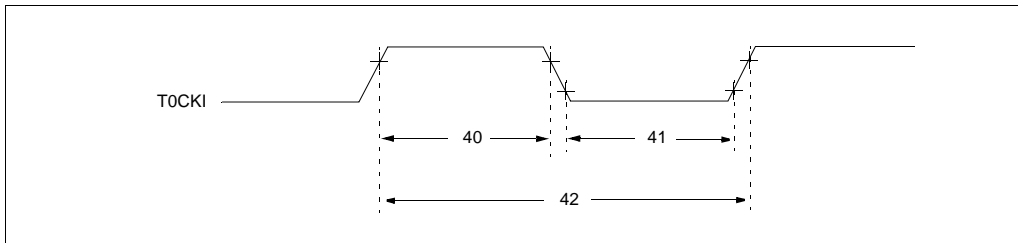


TABLE 11-7: TIMER0 CLOCK REQUIREMENTS - PIC12C508/C509

AC Characteristics			Standard Operating Conditions (unless otherwise specified)				
			Operating Temperature $0^{\circ}\text{C} \leq T_A \leq +70^{\circ}\text{C}$ (commercial) $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ (industrial) $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ (extended) Operating Voltage VDD range is described in Section 11.1.				
Parameter No.	Sym	Characteristic	Min	Typ ⁽¹⁾	Max	Units	Conditions
40	Tt0H	T0CKI High Pulse Width - No Prescaler	$0.5 T_{CY} + 20^*$	—	—	ns	
		- With Prescaler	10^*	—	—	ns	
41	Tt0L	T0CKI Low Pulse Width - No Prescaler	$0.5 T_{CY} + 20^*$	—	—	ns	
		- With Prescaler	10^*	—	—	ns	
42	Tt0P	T0CKI Period	$20 \text{ or } \frac{T_{CY} + 40^*}{N}$	—	—	ns	Whichever is greater. N = Prescale Value (1, 2, 4,..., 256)

* These parameters are characterized but not tested.

Note 1: Data in the Typical ("Typ") column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

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TABLE 12-1: DYNAMIC I_{DD} (TYPICAL) - WDT ENABLED, 25°C

Oscillator	Frequency	V _{DD} = 2.5V	V _{DD} = 5.5V
External RC	4 MHz	250 µA*	780 µA*
Internal RC	4 MHz	420 µA	1.1 mA
XT	4 MHz	251 µA	780 µA
LP	32 KHz	15 µA	37 µA

*Does not include current through external R&C.

FIGURE 12-3: WDT TIMER TIME-OUT PERIOD VS. V_{DD}

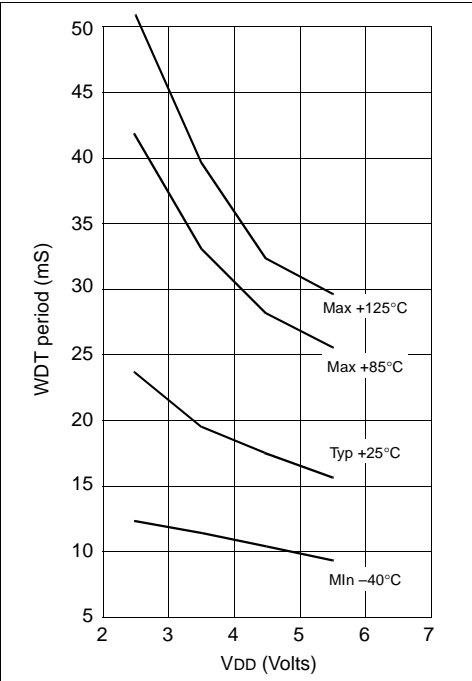
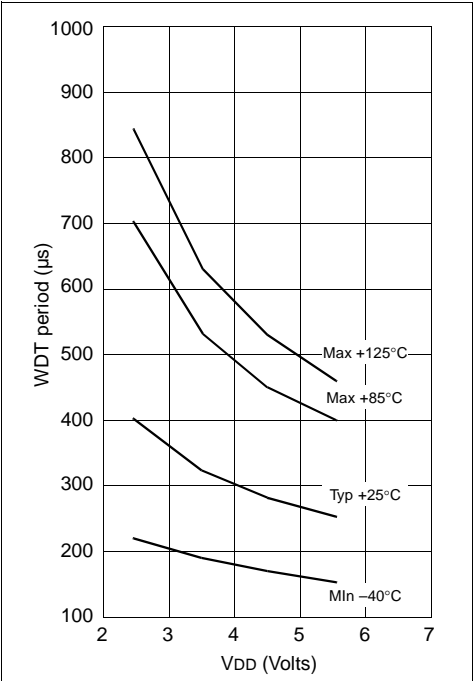
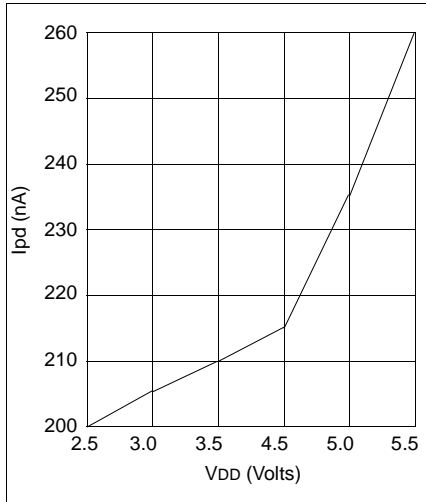


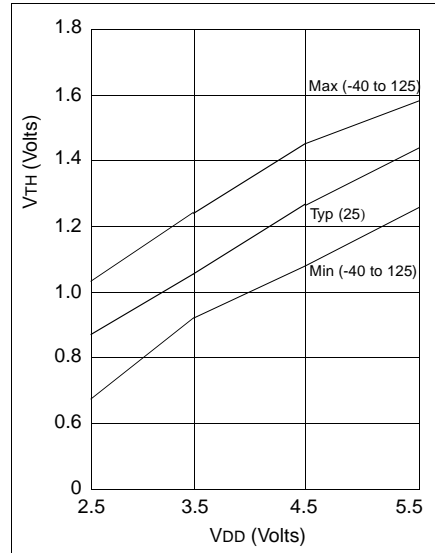
FIGURE 12-4: SHORT DRT PERIOD VS. V_{DD}



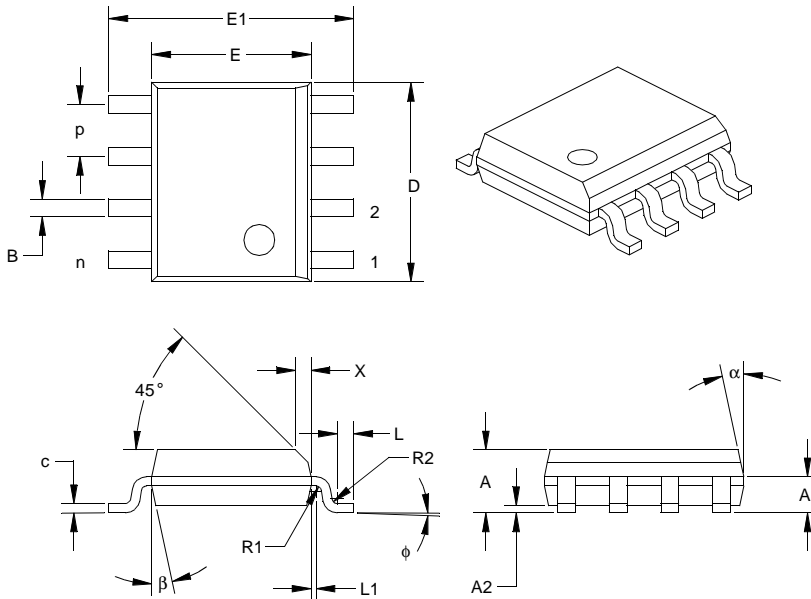
**FIGURE 14-13: TYPICAL IPD VS. VDD,
WATCHDOG DISABLED (25°C)**



**FIGURE 14-14: VTH (INPUT THRESHOLD
VOLTAGE) OF GPIO PINS
VS. VDD**



Package Type: K04-057 8-Lead Plastic Small Outline (SN) – Narrow, 150 mil



Units		INCHES*			MILLIMETERS		
Dimension Limits		MIN	NOM	MAX	MIN	NOM	MAX
Pitch	p		0.050			1.27	
Number of Pins	n		8			8	
Overall Pack. Height	A	0.054	0.061	0.069	1.37	1.56	1.75
Shoulder Height	A1	0.027	0.035	0.044	0.69	0.90	1.11
Standoff	A2	0.004	0.007	0.010	0.10	0.18	0.25
Molded Package Length	D [‡]	0.189	0.193	0.196	4.80	4.89	4.98
Molded Package Width	E [‡]	0.150	0.154	0.157	3.81	3.90	3.99
Outside Dimension	E1	0.229	0.237	0.244	5.82	6.01	6.20
Chamfer Distance	X	0.010	0.015	0.020	0.25	0.38	0.51
Shoulder Radius	R1	0.005	0.005	0.010	0.13	0.13	0.25
Gull Wing Radius	R2	0.005	0.005	0.010	0.13	0.13	0.25
Foot Length	L	0.011	0.016	0.021	0.28	0.41	0.53
Foot Angle	φ	0	4	8	0	4	8
Radius Centerline	L1	0.000	0.005	0.010	0.00	0.13	0.25
Lead Thickness	c	0.008	0.009	0.010	0.19	0.22	0.25
Lower Lead Width	B [†]	0.014	0.017	0.020	0.36	0.43	0.51
Mold Draft Angle Top	α	0	12	15	0	12	15
Mold Draft Angle Bottom	β	0	12	15	0	12	15

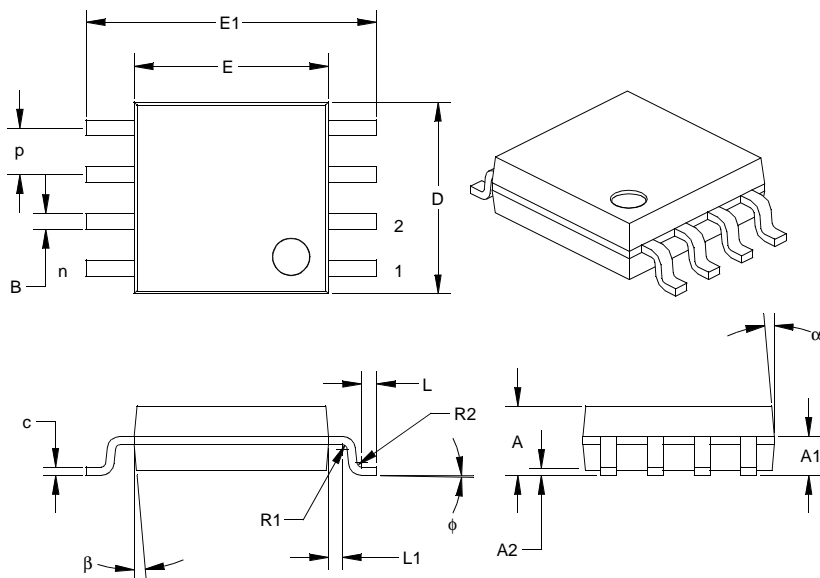
* Controlling Parameter.

† Dimension "B" does not include dam-bar protrusions. Dam-bar protrusions shall not exceed 0.003" (0.076 mm) per side or 0.006" (0.152 mm) more than dimension "B."

‡ Dimensions "D" and "E" do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.010" (0.254 mm) per side or 0.020" (0.508 mm) more than dimensions "D" or "E."

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Package Type: K04-056 8-Lead Plastic Small Outline (SM) – Medium, 208 mil



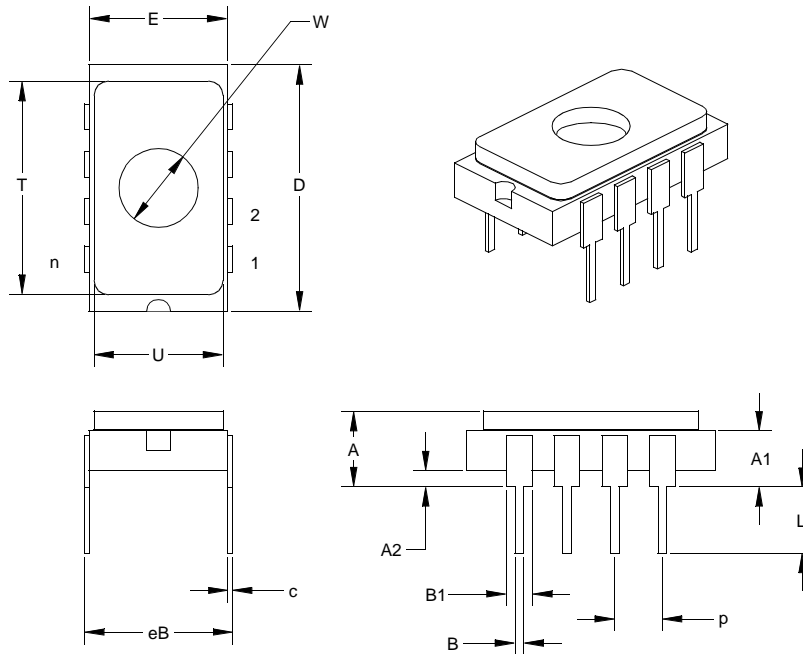
Units		INCHES*			MILLIMETERS		
Dimension Limits		MIN	NOM	MAX	MIN	NOM	MAX
Pitch	p		0.050			1.27	
Number of Pins	n		8			8	
Overall Pack. Height	A	0.070	0.074	0.079	1.78	1.89	2.00
Shoulder Height	A1	0.037	0.042	0.048	0.94	1.08	1.21
Standoff	A2	0.002	0.005	0.009	0.05	0.14	0.22
Molded Package Length	D [†]	0.200	0.205	0.210	5.08	5.21	5.33
Molded Package Width	E [‡]	0.203	0.208	0.213	5.16	5.28	5.41
Outside Dimension	E1	0.300	0.313	0.325	7.62	7.94	8.26
Shoulder Radius	R1	0.005	0.005	0.010	0.13	0.13	0.25
Gull Wing Radius	R2	0.005	0.005	0.010	0.13	0.13	0.25
Foot Length	L	0.011	0.016	0.021	0.28	0.41	0.53
Foot Angle	phi	0	4	8	0	4	8
Radius Centerline	L1	0.010	0.015	0.020	0.25	0.38	0.51
Lead Thickness	c	0.008	0.009	0.010	0.19	0.22	0.25
Lower Lead Width	B [†]	0.014	0.017	0.020	0.36	0.43	0.51
Mold Draft Angle Top	alpha	0	12	15	0	12	15
Mold Draft Angle Bottom	beta	0	12	15	0	12	15

* Controlling Parameter.

† Dimension "B" does not include dam-bar protrusions. Dam-bar protrusions shall not exceed 0.003" (0.076 mm) per side or 0.006" (0.152 mm) more than dimension "B."

‡ Dimensions "D" and "E" do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.010" (0.254 mm) per side or 0.020" (0.508 mm) more than dimensions "D" or "E."

Package Type: K04-084 8-Lead Ceramic Side Brazed Dual In-line with Window (JW) – 300 mil



Units		INCHES*			MILLIMETERS		
Dimension Limits		MIN	NOM	MAX	MIN	NOM	MAX
PCB Row Spacing			0.300			7.62	
Number of Pins	n		8			8	
Pitch	p	0.098	0.100	0.102	2.49	2.54	2.59
Lower Lead Width	B	0.016	0.018	0.020	0.41	0.46	0.51
Upper Lead Width	B1	0.050	0.055	0.060	1.27	1.40	1.52
Lead Thickness	c	0.008	0.010	0.012	0.20	0.25	0.30
Top to Seating Plane	A	0.145	0.165	0.185	3.68	4.19	4.70
Top of Body to Seating Plane	A1	0.103	0.123	0.143	2.62	3.12	3.63
Base to Seating Plane	A2	0.025	0.035	0.045	0.64	0.89	1.14
Tip to Seating Plane	L	0.130	0.140	0.150	3.30	3.56	3.81
Package Length	D	0.510	0.520	0.530	12.95	13.21	13.46
Package Width	E	0.280	0.290	0.300	7.11	7.37	7.62
Overall Row Spacing	eB	0.310	0.338	0.365	7.87	8.57	9.27
Window Diameter	W	0.161	0.166	0.171	4.09	4.22	4.34
Lid Length	T	0.440	0.450	0.460	11.18	11.43	11.68
Lid Width	U	0.260	0.270	0.280	6.60	6.86	7.11

* Controlling Parameter.