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What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Obsolete
Core Processor	AVR
Core Size	8/16-Bit
Speed	32MHz
Connectivity	I²C, IrDA, SPI, UART/USART, USB
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	34
Program Memory Size	128KB (64K x 16)
Program Memory Type	FLASH
EEPROM Size	2K x 8
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	1.6V ~ 3.6V
Data Converters	A/D 12x12b; D/A 2x12b
Oscillator Type	Internal
Operating Temperature	0°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	44-TQFP
Supplier Device Package	44-TQFP (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/atxmega128a4u-an

13. WDT – Watchdog Timer

13.1 Features

- Issues a device reset if the timer is not reset before its timeout period
- Asynchronous operation from dedicated oscillator
- 1kHz output of the 32kHz ultra low power oscillator
- 11 selectable timeout periods, from 8ms to 8s
- Two operation modes:
  - Normal mode
  - Window mode
- Configuration lock to prevent unwanted changes

13.2 Overview

The watchdog timer (WDT) is a system function for monitoring correct program operation. It makes it possible to recover from error situations such as runaway or deadlocked code. The WDT is a timer, configured to a predefined timeout period, and is constantly running when enabled. If the WDT is not reset within the timeout period, it will issue a microcontroller reset. The WDT is reset by executing the WDR (watchdog timer reset) instruction from the application code.

The window mode makes it possible to define a time slot or window inside the total timeout period during which WDT must be reset. If the WDT is reset outside this window, either too early or too late, a system reset will be issued. Compared to the normal mode, this can also catch situations where a code error causes constant WDR execution.

The WDT will run in active mode and all sleep modes, if enabled. It is asynchronous, runs from a CPU-independent clock source, and will continue to operate to issue a system reset even if the main clocks fail.

The configuration change protection mechanism ensures that the WDT settings cannot be changed by accident. For increased safety, a fuse for locking the WDT settings is also available.

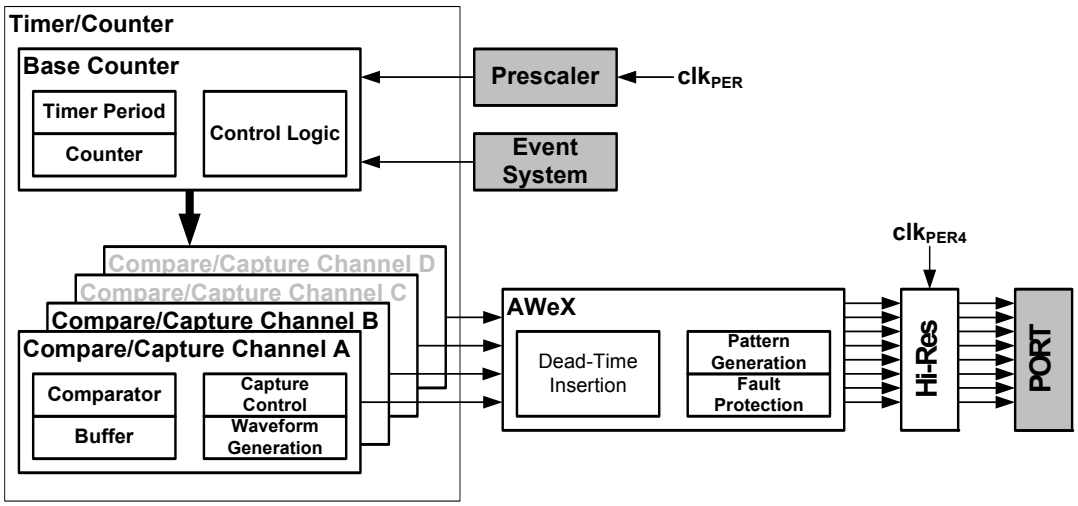
There are two differences between timer/counter type 0 and type 1. Timer/counter 0 has four CC channels, and timer/counter 1 has two CC channels. All information related to CC channels 3 and 4 is valid only for timer/counter 0. Only Timer/Counter 0 has the split mode feature that split it into two 8-bit Timer/Counters with four compare channels each.

Some timer/counters have extensions to enable more specialized waveform and frequency generation. The advanced waveform extension (AWeX) is intended for motor control and other power control applications. It enables low- and high-side output with dead-time insertion, as well as fault protection for disabling and shutting down external drivers. It can also generate a synchronized bit pattern across the port pins.

The advanced waveform extension can be enabled to provide extra and more advanced features for the Timer/Counter. This are only available for Timer/Counter 0. See “AWeX – Advanced Waveform Extension” on page 38 for more details.

The high-resolution (hi-res) extension can be used to increase the waveform output resolution by four or eight times by using an internal clock source running up to four times faster than the peripheral clock. See “Hi-Res – High Resolution Extension” on page 39 for more details.

Figure 16-1. Overview of a Timer/Counter and closely related peripherals.

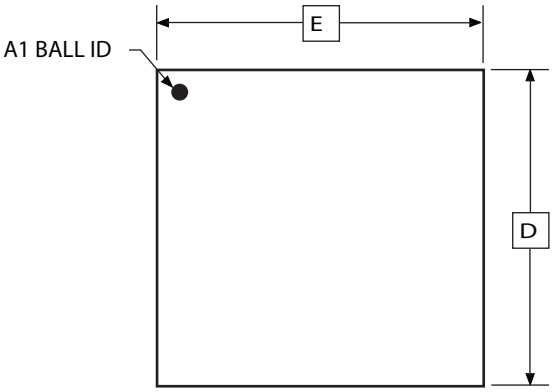


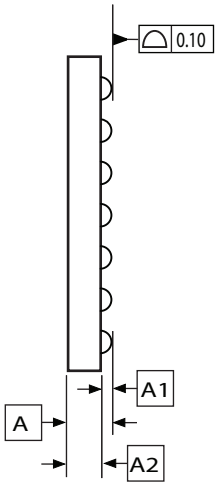
PORTC and PORTD each has one Timer/Counter 0 and one Timer/Counter1. PORTE has one Timer/Conter0. Notation of these are TCC0 (Time/Counter C0), TCC1, TCD0, TCD1 and TCE0, respectively.

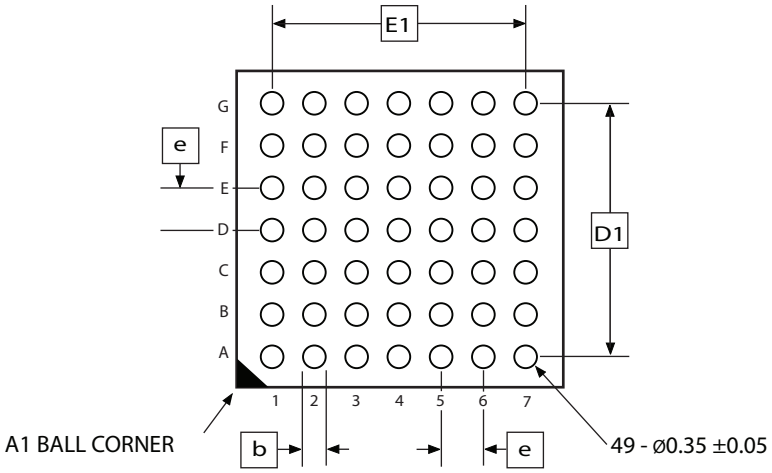
Mnemonics	Operands	Description	Operation	Flags	#Clocks
RCALL	k	Relative Call Subroutine	PC ← PC + k + 1	None	2 / 3 (1)
ICALL		Indirect Call to (Z)	PC(15:0) ← Z, PC(21:16) ← 0	None	2 / 3 (1)
EICALL		Extended Indirect Call to (Z)	PC(15:0) ← Z, PC(21:16) ← EIND	None	3 (1)
CALL	k	call Subroutine	PC ← k	None	3 / 4 (1)
RET		Subroutine Return	PC ← STACK	None	4 / 5 (1)
RETI		Interrupt Return	PC ← STACK	I	4 / 5 (1)
CPSE	Rd,Rr	Compare, Skip if Equal	if (Rd = Rr) PC ← PC + 2 or 3	None	1 / 2 / 3
CP	Rd,Rr	Compare	Rd - Rr	Z,C,N,V,S,H	1
CPC	Rd,Rr	Compare with Carry	Rd - Rr - C	Z,C,N,V,S,H	1
CPI	Rd,K	Compare with Immediate	Rd - K	Z,C,N,V,S,H	1
SBRC	Rr, b	Skip if Bit in Register Cleared	if (Rr(b) = 0) PC ← PC + 2 or 3	None	1 / 2 / 3
SBRS	Rr, b	Skip if Bit in Register Set	if (Rr(b) = 1) PC ← PC + 2 or 3	None	1 / 2 / 3
SBIC	A, b	Skip if Bit in I/O Register Cleared	if (I/O(A,b) = 0) PC ← PC + 2 or 3	None	2 / 3 / 4
SBIS	A, b	Skip if Bit in I/O Register Set	If (I/O(A,b) =1) PC ← PC + 2 or 3	None	2 / 3 / 4
BRBS	s, k	Branch if Status Flag Set	if (SREG(s) = 1) then PC ← PC + k + 1	None	1 / 2
BRBC	s, k	Branch if Status Flag Cleared	if (SREG(s) = 0) then PC ← PC + k + 1	None	1 / 2
BREQ	k	Branch if Equal	if (Z = 1) then PC ← PC + k + 1	None	1 / 2
BRNE	k	Branch if Not Equal	if (Z = 0) then PC ← PC + k + 1	None	1 / 2
BRCS	k	Branch if Carry Set	if (C = 1) then PC ← PC + k + 1	None	1 / 2
BRCC	k	Branch if Carry Cleared	if (C = 0) then PC ← PC + k + 1	None	1 / 2
BRSH	k	Branch if Same or Higher	if (C = 0) then PC ← PC + k + 1	None	1 / 2
BRLO	k	Branch if Lower	if (C = 1) then PC ← PC + k + 1	None	1 / 2
BRMI	k	Branch if Minus	if (N = 1) then PC ← PC + k + 1	None	1 / 2
BRPL	k	Branch if Plus	if (N = 0) then PC ← PC + k + 1	None	1 / 2
BRGE	k	Branch if Greater or Equal, Signed	if (N ⊕ V= 0) then PC ← PC + k + 1	None	1 / 2
BRLT	k	Branch if Less Than, Signed	if (N ⊕ V= 1) then PC ← PC + k + 1	None	1 / 2
BRHS	k	Branch if Half Carry Flag Set	if (H = 1) then PC ← PC + k + 1	None	1 / 2
BRHC	k	Branch if Half Carry Flag Cleared	if (H = 0) then PC ← PC + k + 1	None	1 / 2
BRTS	k	Branch if T Flag Set	if (T = 1) then PC ← PC + k + 1	None	1 / 2
BRTC	k	Branch if T Flag Cleared	if (T = 0) then PC ← PC + k + 1	None	1 / 2
BRVS	k	Branch if Overflow Flag is Set	if (V = 1) then PC ← PC + k + 1	None	1 / 2
BRVC	k	Branch if Overflow Flag is Cleared	if (V = 0) then PC ← PC + k + 1	None	1 / 2
BRIE	k	Branch if Interrupt Enabled	if (I = 1) then PC ← PC + k + 1	None	1 / 2
BRID	k	Branch if Interrupt Disabled	if (I = 0) then PC ← PC + k + 1	None	1 / 2
Data transfer instructions					
MOV	Rd, Rr	Copy Register	Rd ← Rr	None	1

Mnemonics	Operands	Description	Operation	Flags	#Clocks
ELPM	Rd, Z+	Extended Load Program Memory and Post-Increment	Rd ← (RAMPZ:Z), Z ← Z + 1	None	3
SPM		Store Program Memory	(RAMPZ:Z) ← R1:R0	None	-
SPM	Z+	Store Program Memory and Post-Increment by 2	(RAMPZ:Z) ← R1:R0, Z ← Z + 2	None	-
IN	Rd, A	In From I/O Location	Rd ← I/O(A)	None	1
OUT	A, Rr	Out To I/O Location	I/O(A) ← Rr	None	1
PUSH	Rr	Push Register on Stack	STACK ← Rr	None	1 (1)
POP	Rd	Pop Register from Stack	Rd ← STACK	None	2 (1)
XCH	Z, Rd	Exchange RAM location	Temp ← Rd, Rd ← (Z), (Z) ← Temp	None	2
LAS	Z, Rd	Load and Set RAM location	Temp ← Rd, Rd ← (Z), (Z) ← Temp v (Z)	None	2
LAC	Z, Rd	Load and Clear RAM location	Temp ← Rd, Rd ← (Z), (Z) ← ($FFh – Rd) • (Z)	None	2
LAT	Z, Rd	Load and Toggle RAM location	Temp ← Rd, Rd ← (Z), (Z) ← Temp ⊕ (Z)	None	2
Bit and bit-test instructions					
LSL	Rd	Logical Shift Left	Rd(n+1) ← Rd(n), Rd(0) ← 0, C ← Rd(7)	Z,C,N,V,H	1
LSR	Rd	Logical Shift Right	Rd(n) ← Rd(n+1), Rd(7) ← 0, C ← Rd(0)	Z,C,N,V	1
ROL	Rd	Rotate Left Through Carry	Rd(0) ← C, Rd(n+1) ← Rd(n), C ← Rd(7)	Z,C,N,V,H	1
ROR	Rd	Rotate Right Through Carry	Rd(7) ← C, Rd(n) ← Rd(n+1), C ← Rd(0)	Z,C,N,V	1
ASR	Rd	Arithmetic Shift Right	Rd(n) ← Rd(n+1), n=0..6	Z,C,N,V	1
SWAP	Rd	Swap Nibbles	Rd(3..0) ↔ Rd(7..4)	None	1
BSET	s	Flag Set	SREG(s) ← 1	SREG(s)	1
BCLR	s	Flag Clear	SREG(s) ← 0	SREG(s)	1
SBI	A, b	Set Bit in I/O Register	I/O(A, b) ← 1	None	1
CBI	A, b	Clear Bit in I/O Register	I/O(A, b) ← 0	None	1
BST	Rr, b	Bit Store from Register to T	T ← Rr(b)	T	1
BLD	Rd, b	Bit load from T to Register	Rd(b) ← T	None	1
SEC		Set Carry	C ← 1	C	1
CLC		Clear Carry	C ← 0	C	1
SEN		Set Negative Flag	N ← 1	N	1
CLN		Clear Negative Flag	N ← 0	N	1
SEZ		Set Zero Flag	Z ← 1	Z	1

35.4 49C2







COMMON DIMENSIONS
(Unit of Measure = mm)

SYMBOL	MIN	NOM	MAX	NOTE
A	–	–	1.00	
A1	0.20	–	–	
A2	0.65	–	–	
D	4.90	5.00	5.10	
D1		3.90 BSC		
E4.90	5.00	5.10		
E1		3.90 BSC		
b	0.30	0.35	0.40	
e		0.65 BSC		

3/14/08

Atmel Package Drawing Contact: packagedrawings@atmel.com	TITLE 49C2, 49-ball (7 x 7 array), 0.65mm pitch, 5.0 x 5.0 x 1.0mm, very thin, fine-pitch ball grid array package (VFBGA)	GPC CBD	DRAWING NO. 49C2	REV. A

Symbol	Parameter	Condition		Min.	Typ.	Max.	Units
	Offset error, input referred	1x gain, normal mode			-2.0		mV
		8x gain, normal mode			-5.0		
		64x gain, normal mode			-4.0		
	Noise	1x gain, normal mode	V_{CC} = 3.6V Ext. V_{REF}		0.5		mV rms
		8x gain, normal mode			1.5		
		64x gain, normal mode			11		

Note: 1. Maximum numbers are based on characterisation and not tested in production, and valid for 5% to 95% input voltage range.

36.2.7 DAC Characteristics

Table 36-44. Power supply, reference and output range.

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
AV_{CC}	Analog supply voltage		V_{CC}- 0.3		V_{CC}+ 0.3	V
AV_{REF}	External reference voltage		1.0		V_{CC}- 0.6	V
$R_{channel}$	DC output impedance				50	Ω
	Linear output voltage range		0.15		AV_{CC}-0.15	V
R_{AREF}	Reference input resistance			>10		MΩ
CAREF	Reference input capacitance	Static load		7.0		pF
	Minimum Resistance load		1.0			kΩ
	Maximum capacitance load				100	pF
		1000Ω serial resistance			1.0	nF
	Output sink/source	Operating within accuracy specification			AV_{CC}/1000	mA
		Safe operation			10	

Table 36-45. Clock and timing.

Symbol	Parameter	Condition		Min.	Typ.	Max.	Units
f_{DAC}	Conversion rate	C_{load}=100pF, maximum step size	Normal mode	0		1000	ksps
			Low power mode			500	

36.2.8 Analog Comparator Characteristics

Table 36-47. Analog Comparator characteristics.

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
V_{off}	Input offset voltage			<±10		mV
I_{lk}	Input leakage current			<1		nA
	Input voltage range		-0.1		AV_{CC}	V
	AC startup time			100		µs
V_{hys1}	Hysteresis, none			0		mV
V_{hys2}	Hysteresis, small	mode = High Speed (HS)		13		mV
		mode = Low Power (LP)		30		
V_{hys3}	Hysteresis, large	mode = HS		30		mV
		mode = LP		60		
t_{delay}	Propagation delay	V_{CC} = 3.0V, T= 85°C mode = HS		30	90	ns
		mode = HS		30		
		V_{CC} = 3.0V, T= 85°C mode = LP		130	500	
		mode = LP		130		
	64-level voltage scaler	Integral non-linearity (INL)		0.3	0.5	lsb

36.2.9 Bandgap and Internal 1.0V Reference Characteristics

Table 36-48. Bandgap and Internal 1.0V reference characteristics.

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
	Startup time	As reference for ADC or DAC	1 Clk_{PER} + 2.5µs			µs
		As input voltage to ADC and AC		1.5		
	Bandgap voltage			1.1		V
INT1V	Internal 1.00V reference	T= 85°C, after calibration	0.99	1.0	1.01	V
	Variation over voltage and temperature	Relative to T= 85°C, V_{CC} = 3.0V		±1.5		%

36.2.14.5 Internal Phase Locked Loop (PLL) characteristics

Table 36-58. Internal PLL characteristics.

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
f_{IN}	Input frequency	Output frequency must be within f_{OUT}	0.4		64	MHz
f_{OUT}	Output frequency (1)	V_{CC}= 1.6 - 1.8V	20		48	MHz
		V_{CC}= 2.7 - 3.6V	20		128	
	Start-up time			25		µs
	Re-lock time			25		µs

Note: 1. The maximum output frequency vs. supply voltage is linear between 1.8V and 2.7V, and can never be higher than four times the maximum CPU frequency.

36.2.14.6 External clock characteristics

Figure 36-10. External clock drive waveform

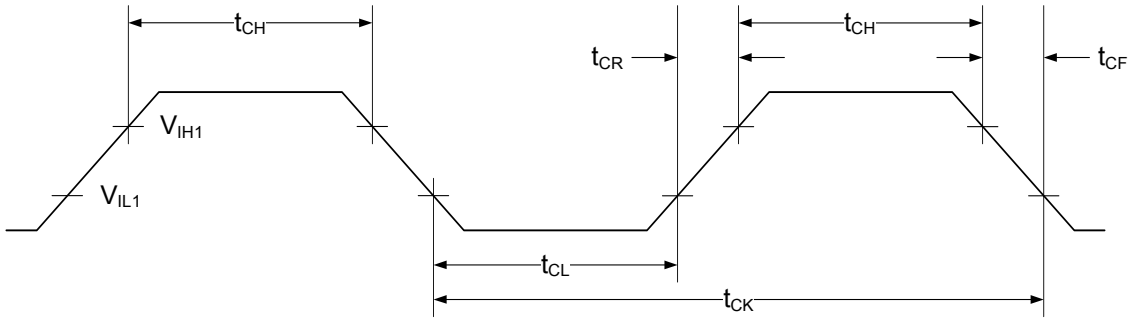


Table 36-59. External clock used as system clock without prescaling.

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
$1/t_{CK}$	Clock Frequency (1)	V_{CC} = 1.6 - 1.8V	0		12	MHz
		V_{CC} = 2.7 - 3.6V	0		32	
t_{CK}	Clock Period	V_{CC} = 1.6 - 1.8V	83.3			ns
		V_{CC} = 2.7 - 3.6V	31.5			
t_{CH}	Clock High Time	V_{CC} = 1.6 - 1.8V	30.0			ns
		V_{CC} = 2.7 - 3.6V	12.5			
t_{CL}	Clock Low Time	V_{CC} = 1.6 - 1.8V	30.0			ns
		V_{CC} = 2.7 - 3.6V	12.5			
t_{CR}	Rise Time (for maximum frequency)	V_{CC} = 1.6 - 1.8V			10	ns
		V_{CC} = 2.7 - 3.6V			3	
t_{CF}	Fall Time (for maximum frequency)	V_{CC} = 1.6 - 1.8V			10	ns
		V_{CC} = 2.7 - 3.6V			3	
Δt_{CK}	Change in period from one clock cycle to the next				10	%

Note: 1. The maximum frequency vs. supply voltage is linear between 1.6V and 2.7V, and the same applies for all other parameters with supply voltage conditions.

Symbol	Parameter	Condition		Min.	Typ.	Max.	Units
	Long term jitter	XOSCPWR=0	FRQRANGE=0		<6		ns
			FRQRANGE=1, 2, or 3		<0.5		
		XOSCPWR=1			<0.5		
	Frequency error	XOSCPWR=0	FRQRANGE=0		<0.1		%
			FRQRANGE=1		<0.05		
			FRQRANGE=2 or 3		<0.005		
		XOSCPWR=1			<0.005		
	Duty cycle	XOSCPWR=0	FRQRANGE=0		40		%
			FRQRANGE=1		42		
			FRQRANGE=2 or 3		45		
		XOSCPWR=1			48		
R_Q	Negative impedance [1]	XOSCPWR=0, FRQRANGE=0	0.4MHz resonator, CL=100pF	2.4k			Ω
			1MHz crystal, CL=20pF	8.7k			
			2MHz crystal, CL=20pF	2.1k			
		XOSCPWR=0, FRQRANGE=1, CL=20pF	2MHz crystal	4.2k			
			8MHz crystal	250			
			9MHz crystal	195			
		XOSCPWR=0, FRQRANGE=2, CL=20pF	8MHz crystal	360			
			9MHz crystal	285			
			12MHz crystal	155			
		XOSCPWR=0, FRQRANGE=3, CL=20pF	9MHz crystal	365			
			12MHz crystal	200			
			16MHz crystal	105			
		XOSCPWR=1, FRQRANGE=0, CL=20pF	9MHz crystal	435			
			12MHz crystal	235			
			16MHz crystal	125			
		XOSCPWR=1, FRQRANGE=1, CL=20pF	9MHz crystal	495			
			12MHz crystal	270			
			16MHz crystal	145			
		XOSCPWR=1, FRQRANGE=2, CL=20pF	12MHz crystal	305			
			16MHz crystal	160			
		XOSCPWR=1, FRQRANGE=3, CL=20pF	12MHz crystal	380			
			16MHz crystal	205			

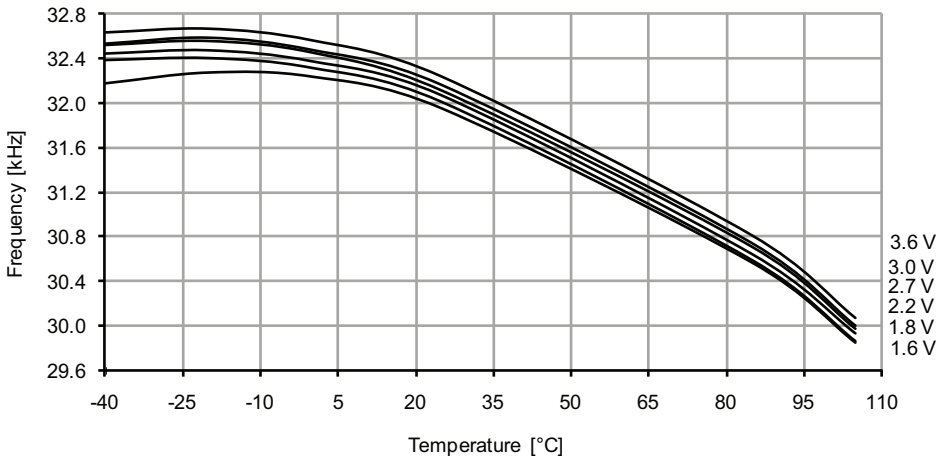
Symbol	Parameter	Condition		Min.	Typ.	Max.	Units
	Duty cycle	XOSCPWR=0	FRQRANGE=0		40		%
			FRQRANGE=1		42		
			FRQRANGE=2 or 3		45		
		XOSCPWR=1			48		
R_Q	Negative impedance [1]	XOSCPWR=0, FRQRANGE=0	0.4MHz resonator, CL=100pF	2.4k			Ω
			1MHz crystal, CL=20pF	8.7k			
			2MHz crystal, CL=20pF	2.1k			
		XOSCPWR=0, FRQRANGE=1, CL=20pF	2MHz crystal	4.2k			
			8MHz crystal	250			
			9MHz crystal	195			
		XOSCPWR=0, FRQRANGE=2, CL=20pF	8MHz crystal	360			
			9MHz crystal	285			
			12MHz crystal	155			
		XOSCPWR=0, FRQRANGE=3, CL=20pF	9MHz crystal	365			
			12MHz crystal	200			
			16MHz crystal	105			
		XOSCPWR=1, FRQRANGE=0, CL=20pF	9MHz crystal	435			
			12MHz crystal	235			
			16MHz crystal	125			
		XOSCPWR=1, FRQRANGE=1, CL=20pF	9MHz crystal	495			
			12MHz crystal	270			
			16MHz crystal	145			
		XOSCPWR=1, FRQRANGE=2, CL=20pF	12MHz crystal	305			
			16MHz crystal	160			
		XOSCPWR=1, FRQRANGE=3, CL=20pF	12MHz crystal	380			
			16MHz crystal	205			
	ESR	SF = Safety factor				min(RQ)/SF	kΩ
C_{XTAL1}	Parasitic capacitance XTAL1 pin				5.45		pF
C_{XTAL2}	Parasitic capacitance XTAL2 pin				7.51		pF
C_{LOAD}	Parasitic capacitance load				3.16		pF

Note: 1. Numbers for negative impedance are not tested in production but guaranteed from design and characterization.

37.1.10 Oscillator Characteristics

37.1.10.1 Ultra Low-Power internal oscillator

Figure 37-70. Ultra Low-Power internal oscillator frequency vs. temperature.



37.1.10.2 32.768kHz Internal Oscillator

Figure 37-71. 32.768kHz internal oscillator frequency vs. temperature.

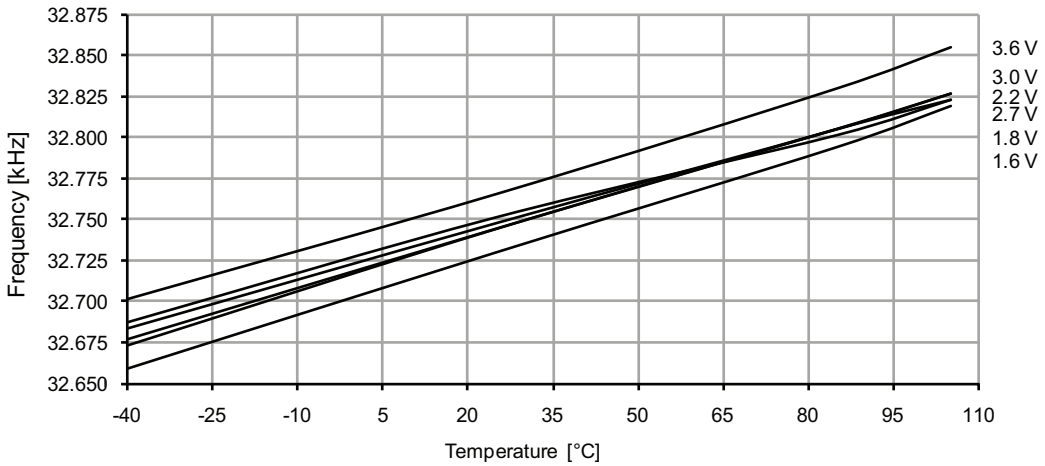


Figure 37-87.Active mode supply current vs. V_{CC}.

f_{SYS} = 32.768kHz internal oscillator.

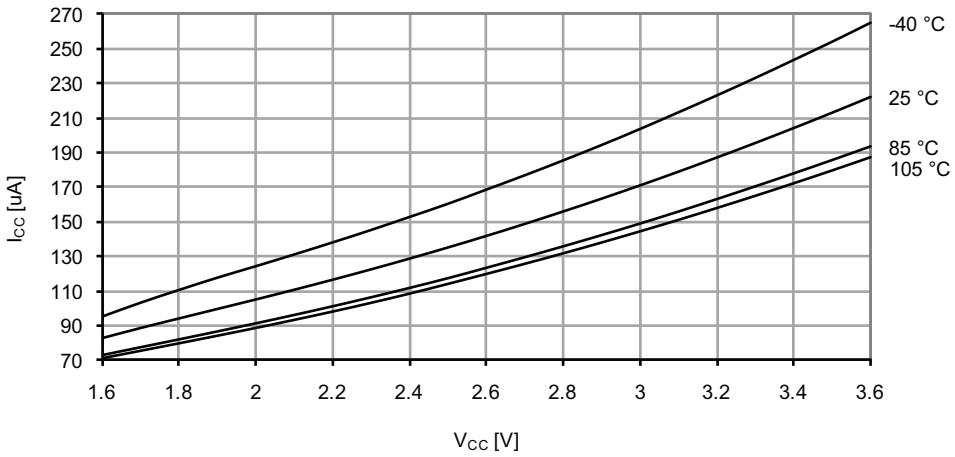


Figure 37-88.Active mode supply current vs. V_{CC}.

f_{SYS} = 1MHz external clock.

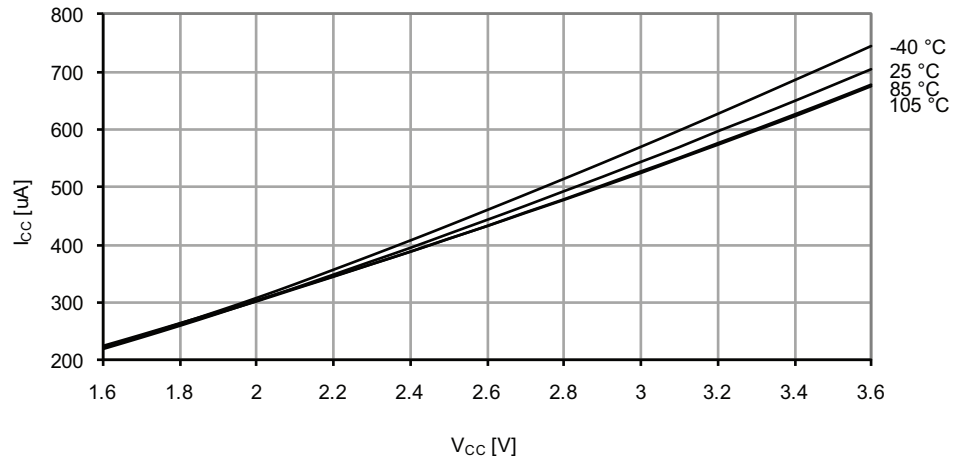


Figure 37-109. I/O pin output voltage vs. source current.

V_{CC} = 3.0V.

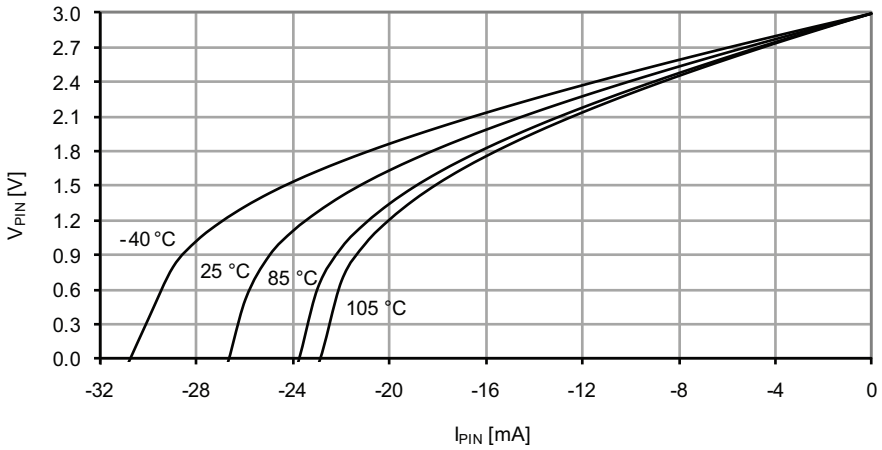


Figure 37-110. I/O pin output voltage vs. source current.

V_{CC} = 3.3V.

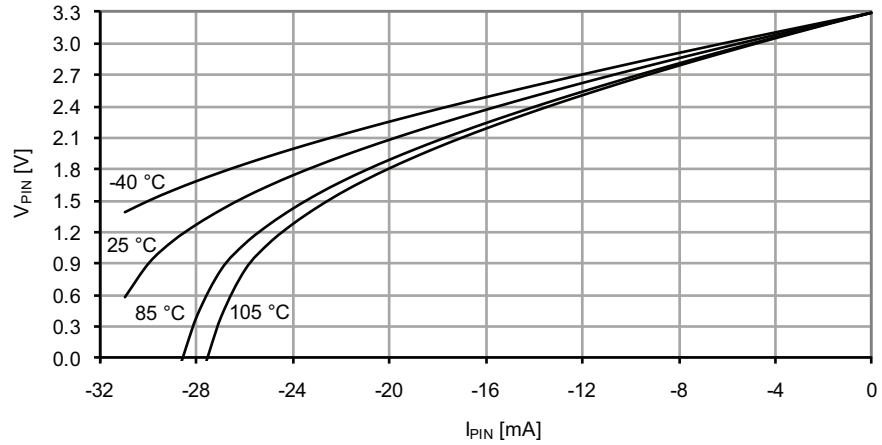


Figure 37-124. DNL error vs. sample rate.

T = 25°C, V_{CC} = 3.6V, V_{REF} = 3.0V external.

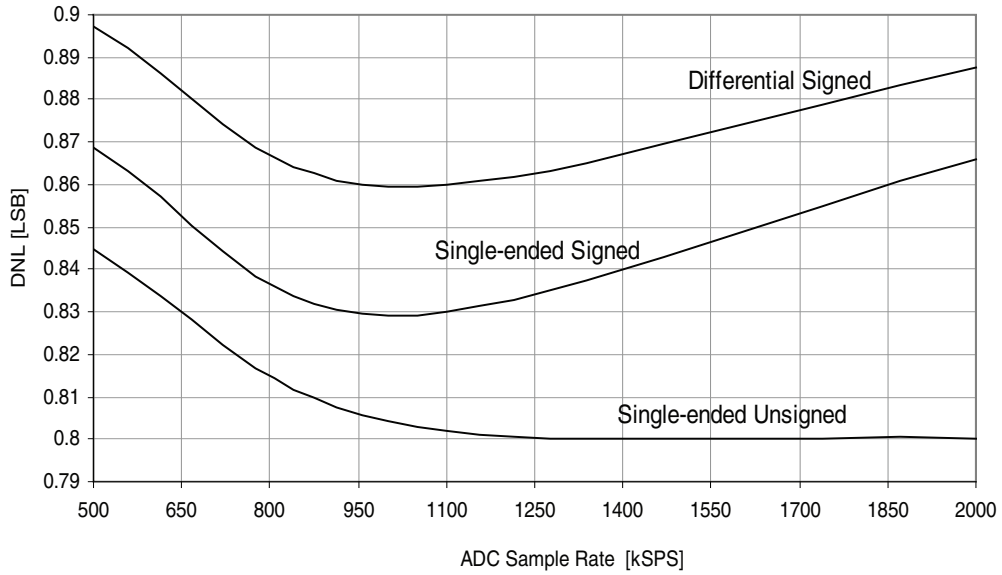


Figure 37-125. DNL error vs. input code.

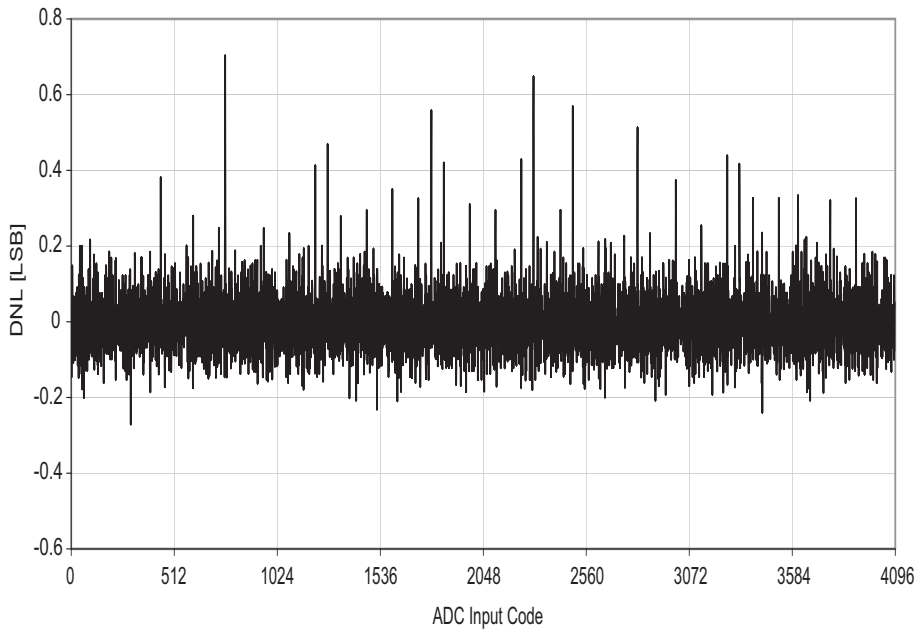


Figure 37-201. I/O pin input threshold voltage vs. V_{CC}.

V_{IH} I/O pin read as "1".

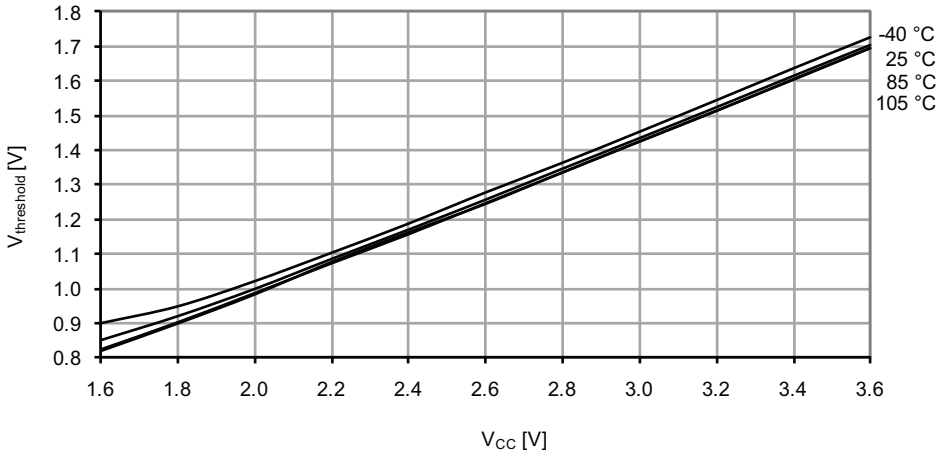


Figure 37-202. I/O pin input threshold voltage vs. V_{CC}.

V_{IL} I/O pin read as "0".

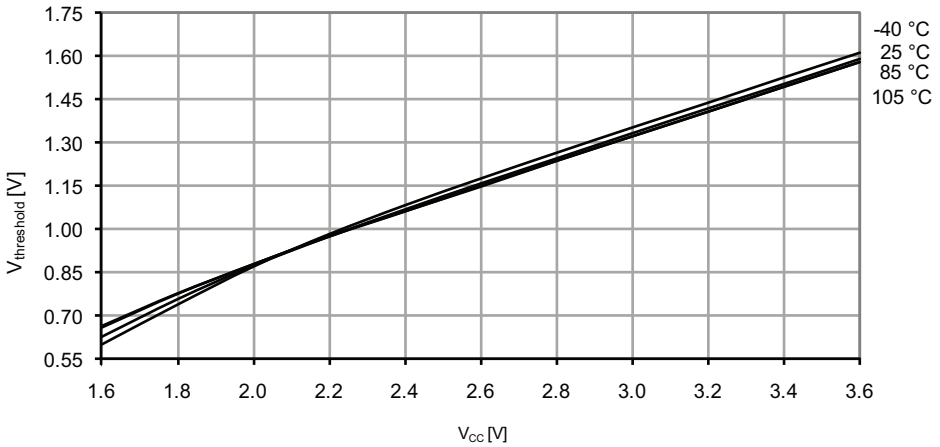
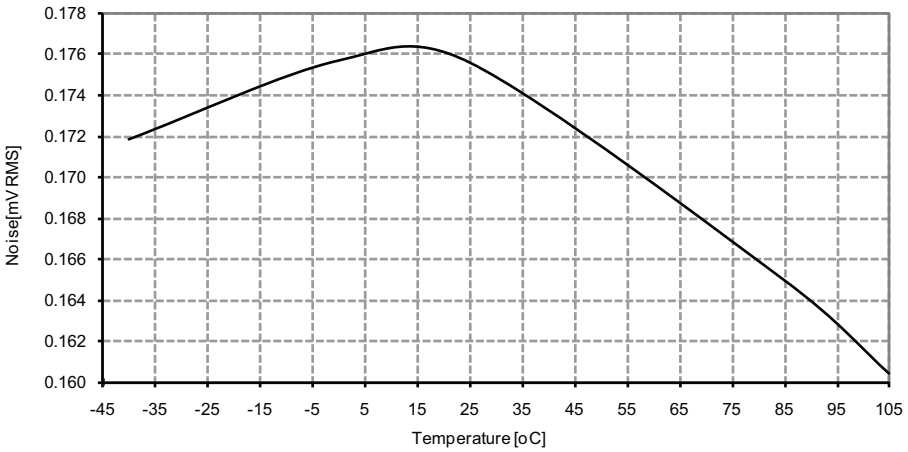


Figure 37-219. DAC noise vs. temperature.

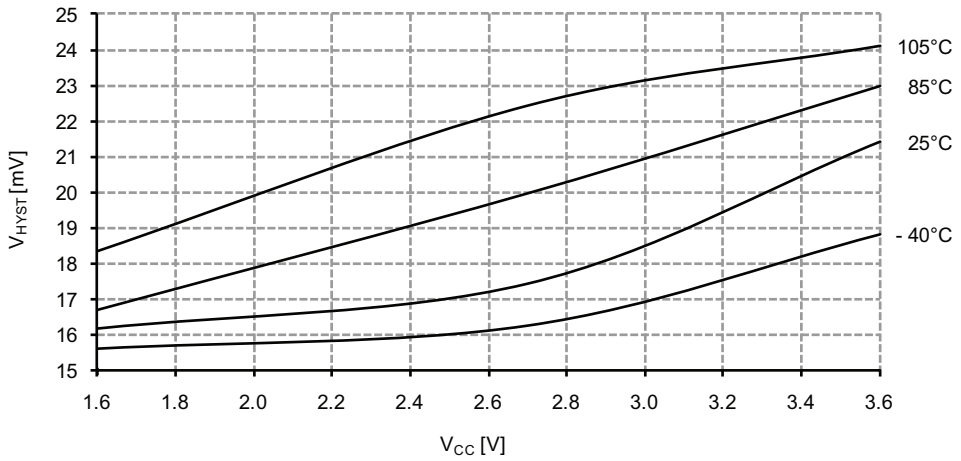
V_{CC} = 2.7V, V_{REF} = 1.0V .



37.3.5 Analog Comparator Characteristics

Figure 37-220. Analog comparator hysteresis vs. V_{CC}.

***High-speed, small hysteresis*.**



37.3.10.2 32.768kHz Internal Oscillator

Figure 37-239. 32.768kHz internal oscillator frequency vs. temperature.

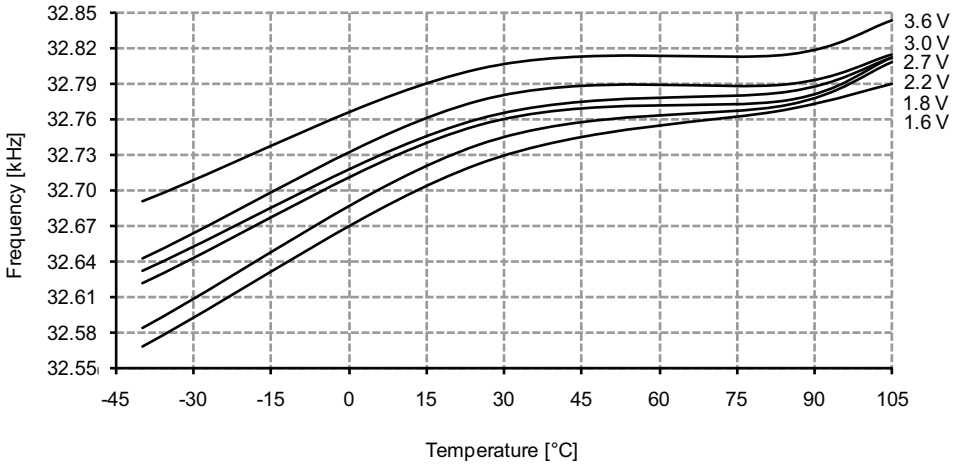


Figure 37-240. 32.768kHz internal oscillator frequency vs. calibration value.

V_{CC} = 3.0V, T = 25°C.

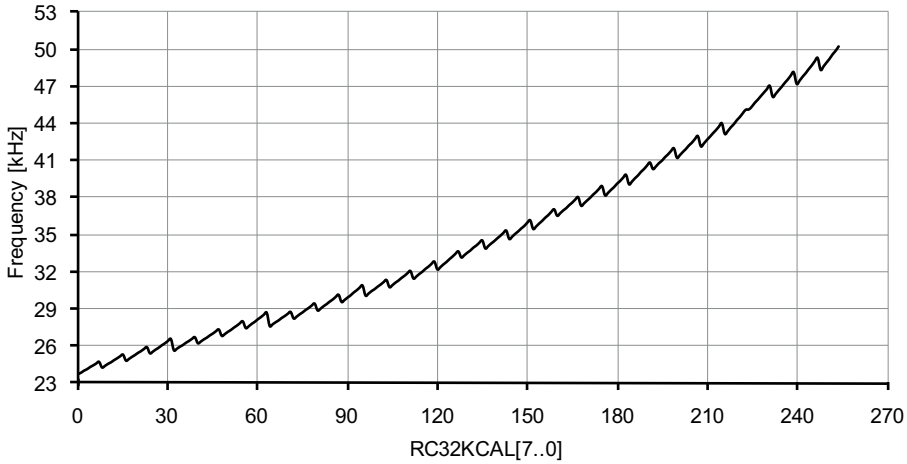


Figure 37-265. Idle mode supply current vs. V_{CC}.

f_{SYS} = 32MHz internal oscillator prescaled to 8MHz

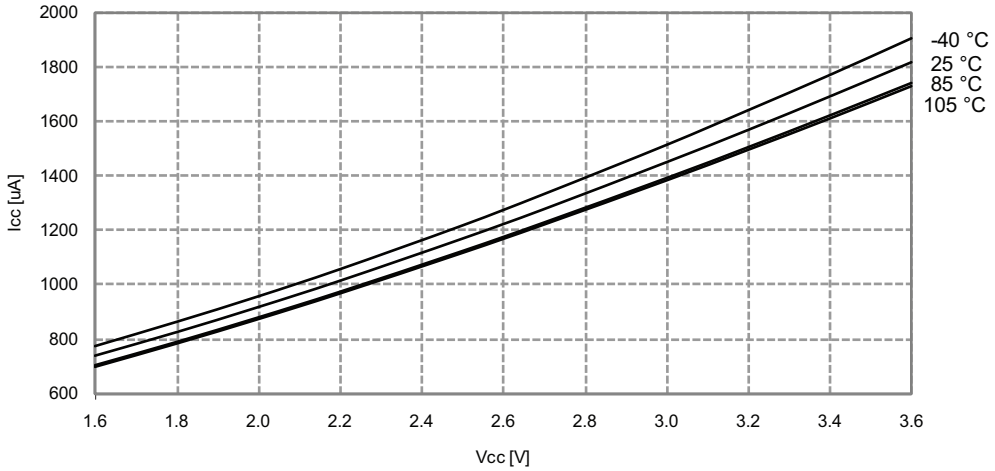


Figure 37-266. Idle mode current vs. V_{CC}.

f_{SYS} = 32MHz internal oscillator

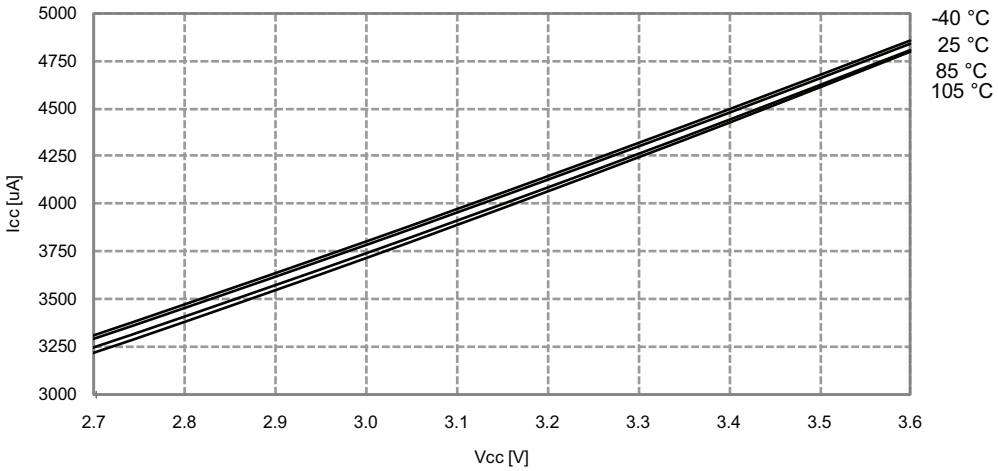


Figure 37-281. I/O pin output voltage vs. sink current.

V_{CC} = 3.0V

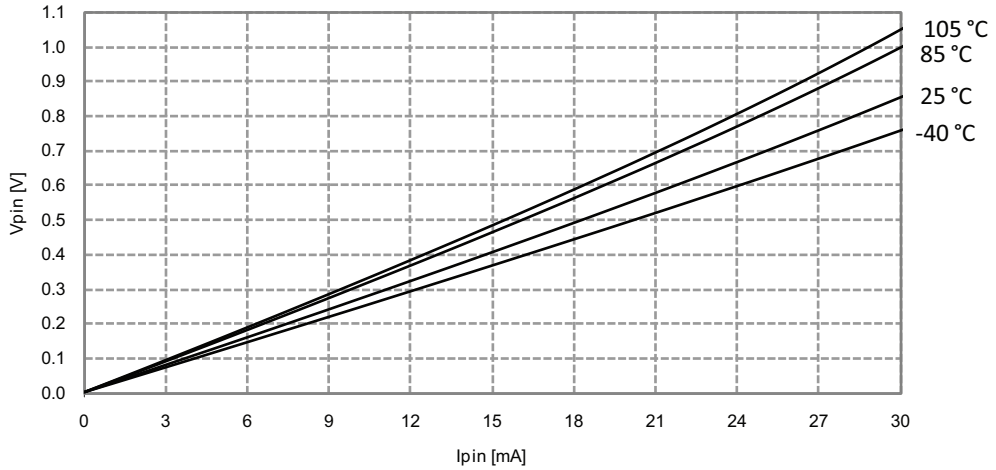


Figure 37-282. I/O pin output voltage vs. sink current.

V_{CC} = 3.3V

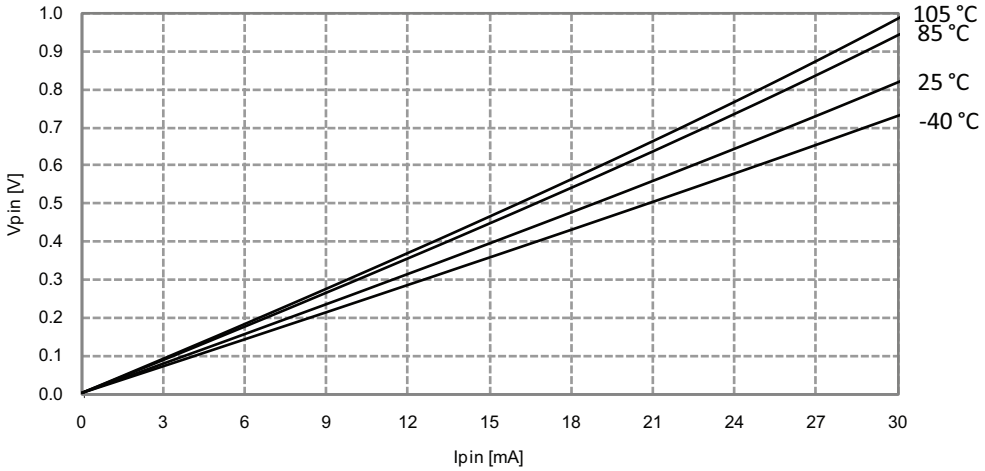
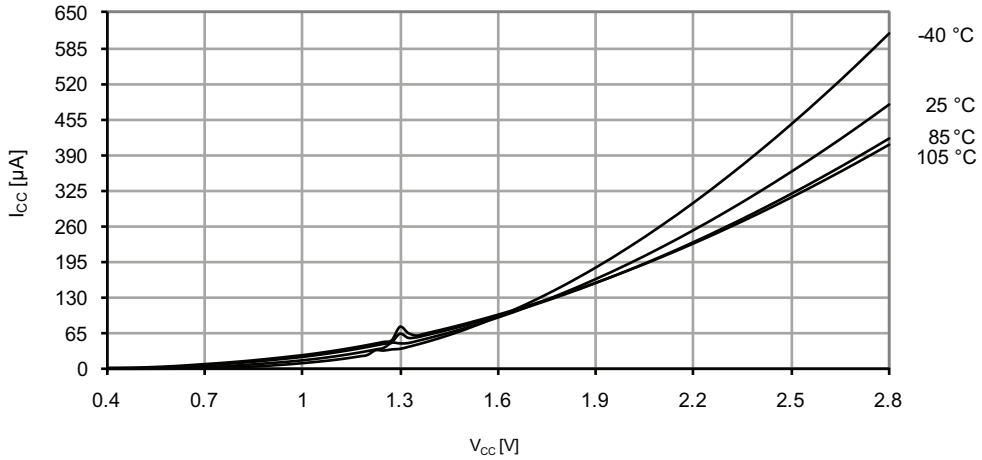


Figure 37-321. Power-on reset current consumption vs. V_{CC}

BOD level = 3.0V, enabled in sampled mode



37.4.10 Oscillator Characteristics

37.4.10.1 Ultra Low-Power internal oscillator

Figure 37-322. Ultra Low-Power internal oscillator frequency vs. temperature.