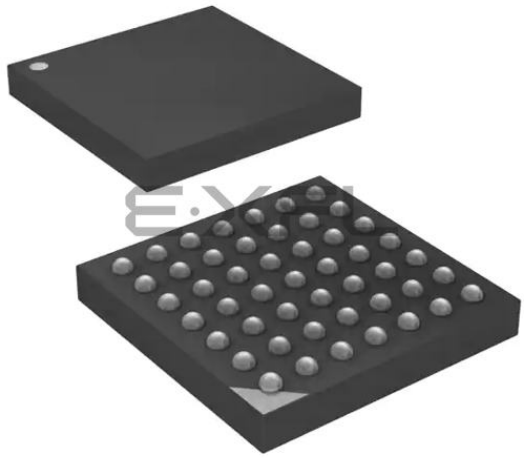

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What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	AVR
Core Size	8/16-Bit
Speed	32MHz
Connectivity	I²C, IrDA, SPI, UART/USART, USB
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	34
Program Memory Size	16KB (8K x 16)
Program Memory Type	FLASH
EEPROM Size	1K x 8
RAM Size	2K x 8
Voltage - Supply (Vcc/Vdd)	1.6V ~ 3.6V
Data Converters	A/D 12x12b; D/A 2x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	49-VFBGA
Supplier Device Package	49-VFBGA (5x5)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/atxmega16a4u-cu

1. Ordering Information

Ordering code	Flash (bytes)	EEPROM (bytes)	SRAM (bytes)	Speed (MHz)	Power supply	Package [1][2][3]	Temp.
ATxmega128A4U-AU	128K + 8K	2K	8K	32	1.6 - 3.6V	44A	-40°C - 85°C
ATxmega128A4U-AUR[4]	128K + 8K	2K	8K				
ATxmega64A4U-AU	64K + 4K	2K	4K				
ATxmega64A4U-AUR[4]	64K + 4K	2K	4K				
ATxmega32A4U-AU	32K + 4K	1K	4K				
ATxmega32A4U-AUR[4]	32K + 4K	1K	4K				
ATxmega16A4U-AU	16K + 4K	1K	2K				
ATxmega16A4U-AUR[4]	16K + 4K	1K	2K				
ATxmega128A4U-MH	128K + 8K	2K	8K			PW	
ATxmega128A4U-MHR[4]	128K + 8K	2K	8K				
ATxmega64A4U-MH	64K + 4K	2K	4K				
ATxmega64A4U-MHR[4]	64K + 4K	2K	4K				
ATxmega32A4U-MH	32K + 4K	1K	4K			44M1	
ATxmega32A4U-MHR[4]	32K + 4K	1K	4K				
ATxmega16A4U-MH	16K + 4K	1K	2K				
ATxmega16A4U-MHR[4]	16K + 4K	1K	2K				
ATxmega128A4U-CU	128K + 8K	2K	8K			49C2	
ATxmega128A4U-CUR[4]	128K + 8K	2K	8K				
ATxmega64A4U-CU	64K + 4K	2K	4K				
ATxmega64A4U-CUR[4]	64K + 4K	2K	4K				
ATxmega32A4U-CU	32K + 4K	1K	4K				
ATxmega32A4U-CUR[4]	32K + 4K	1K	4K				
ATxmega16A4U-CU	16K + 4K	1K	2K				
ATxmega16A4U-CUR[4]	16K + 4K	1K	2K				

6. AVR CPU

6.1 Features

- 8/16-bit, high-performance Atmel AVR RISC CPU
  - 142 instructions
  - Hardware multiplier
- 32x8-bit registers directly connected to the ALU
- Stack in RAM
- Stack pointer accessible in I/O memory space
- Direct addressing of up to 16MB of program memory and 16MB of data memory
- True 16/24-bit access to 16/24-bit I/O registers
- Efficient support for 8-, 16-, and 32-bit arithmetic
- Configuration change protection of system-critical features

6.2 Overview

All Atmel AVR XMEGA devices use the 8/16-bit AVR CPU. The main function of the CPU is to execute the code and perform all calculations. The CPU is able to access memories, perform calculations, control peripherals, and execute the program in the flash memory. Interrupt handling is described in a separate section, refer to “Interrupts and Programmable Multilevel Interrupt Controller” on page 29.

6.3 Architectural Overview

In order to maximize performance and parallelism, the AVR CPU uses a Harvard architecture with separate memories and buses for program and data. Instructions in the program memory are executed with single-level pipelining. While one instruction is being executed, the next instruction is pre-fetched from the program memory. This enables instructions to be executed on every clock cycle. For details of all AVR instructions, refer to http://www.atmel.com/avr.

During interrupts or subroutine calls, the return address is automatically pushed on the stack. The return address can be two or three bytes, depending on program memory size of the device. For devices with 128KB or less of program memory, the return address is two bytes, and hence the stack pointer is decremented/incremented by two. For devices with more than 128KB of program memory, the return address is three bytes, and hence the SP is decremented/incremented by three. The return address is popped off the stack when returning from interrupts using the RETI instruction, and from subroutine calls using the RET instruction.

The SP is decremented by one when data are pushed on the stack with the PUSH instruction, and incremented by one when data is popped off the stack using the POP instruction.

To prevent corruption when updating the stack pointer from software, a write to SPL will automatically disable interrupts for up to four instructions or until the next I/O memory write.

After reset the stack pointer is initialized to the highest address of the SRAM. See Figure 7-1 on page 16.

6.8 Register File

The register file consists of 32 x 8-bit general purpose working registers with single clock cycle access time. The register file supports the following input/output schemes:

- One 8-bit output operand and one 8-bit result input
- Two 8-bit output operands and one 8-bit result input
- Two 8-bit output operands and one 16-bit result input
- One 16-bit output operand and one 16-bit result input

Six of the 32 registers can be used as three 16-bit address register pointers for data space addressing, enabling efficient address calculations. One of these address pointers can also be used as an address pointer for lookup tables in flash program memory.

24. USART

24.1 Features

- Five identical USART peripherals
- Full-duplex operation
- Asynchronous or synchronous operation
  - Synchronous clock rates up to 1/2 of the device clock frequency
  - Asynchronous clock rates up to 1/8 of the device clock frequency
- Supports serial frames with 5, 6, 7, 8, or 9 data bits and 1 or 2 stop bits
- Fractional baud rate generator
  - Can generate desired baud rate from any system clock frequency
  - No need for external oscillator with certain frequencies
- Built-in error detection and correction schemes
  - Odd or even parity generation and parity check
  - Data overrun and framing error detection
  - Noise filtering includes false start bit detection and digital low-pass filter
- Separate interrupts for
  - Transmit complete
  - Transmit data register empty
  - Receive complete
- Multiprocessor communication mode
  - Addressing scheme to address a specific devices on a multidevice bus
  - Enable unaddressed devices to automatically ignore all frames
- Master SPI mode
  - Double buffered operation
  - Operation up to 1/2 of the peripheral clock frequency
- IRCOM module for IrDA compliant pulse modulation/demodulation

24.2 Overview

The universal synchronous and asynchronous serial receiver and transmitter (USART) is a fast and flexible serial communication module. The USART supports full-duplex communication and asynchronous and synchronous operation. The USART can be configured to operate in SPI master mode and used for SPI communication.

Communication is frame based, and the frame format can be customized to support a wide range of standards. The USART is buffered in both directions, enabling continued data transmission without any delay between frames. Separate interrupts for receive and transmit complete enable fully interrupt driven communication. Frame error and buffer overflow are detected in hardware and indicated with separate status flags. Even or odd parity generation and parity check can also be enabled.

The clock generator includes a fractional baud rate generator that is able to generate a wide range of USART baud rates from any system clock frequencies. This removes the need to use an external crystal oscillator with a specific frequency to achieve a required baud rate. It also supports external clock input in synchronous slave operation.

When the USART is set in master SPI mode, all USART-specific logic is disabled, leaving the transmit and receive buffers, shift registers, and baud rate generator enabled. Pin control and interrupt generation are identical in both modes. The registers are used in both modes, but their functionality differs for some control settings.

An IRCOM module can be enabled for one USART to support IrDA 1.4 physical compliant pulse modulation and demodulation for baud rates up to 115.2Kbps.

PORTC and PORTD each has two USARTs. PORTE has one USART. Notation of these peripherals are USARTC0, USARTC1, USARTD0, USARTD1 and USARTE0, respectively.

Symbol	Parameter	Condition		Min.	Typ.	Max.	Units
	Offset error, input referred	1x gain, normal mode			-2.0		mV
		8x gain, normal mode			-5.0		
		64x gain, normal mode			-4.0		
	Noise	1x gain, normal mode	V_{CC} = 3.6V Ext. V_{REF}		0.5		mV rms
		8x gain, normal mode			1.5		
		64x gain, normal mode			11		

Note: 1. Maximum numbers are based on characterisation and not tested in production, and valid for 5% to 95% input voltage range.

36.2.7 DAC Characteristics

Table 36-44. Power supply, reference and output range.

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
AV_{CC}	Analog supply voltage		V_{CC}- 0.3		V_{CC}+ 0.3	V
AV_{REF}	External reference voltage		1.0		V_{CC}- 0.6	V
$R_{channel}$	DC output impedance				50	Ω
	Linear output voltage range		0.15		AV_{CC}-0.15	V
R_{AREF}	Reference input resistance			>10		MΩ
CAREF	Reference input capacitance	Static load		7.0		pF
	Minimum Resistance load		1.0			kΩ
	Maximum capacitance load				100	pF
		1000Ω serial resistance			1.0	nF
	Output sink/source	Operating within accuracy specification			AV_{CC}/1000	mA
		Safe operation			10	

Table 36-45. Clock and timing.

Symbol	Parameter	Condition		Min.	Typ.	Max.	Units
f_{DAC}	Conversion rate	C_{load}=100pF, maximum step size	Normal mode	0		1000	ksps
			Low power mode			500	

Symbol	Parameter	Condition		Min.	Typ.	Max.	Units
	Offset error, input referred	1x gain, normal mode			-2		mV
		8x gain, normal mode			-5		
		64x gain, normal mode			-4		
	Noise	1x gain, normal mode	V_{CC} = 3.6V Ext. V_{REF}		0.5		mV rms
		8x gain, normal mode			1.5		
		64x gain, normal mode			11		

Note: 1. Maximum numbers are based on characterisation and not tested in production, and valid for 5% to 95% input voltage range.

36.3.7 DAC Characteristics

Table 36-76. Power supply, reference and output range.

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
AV_{CC}	Analog supply voltage		V_{CC}- 0.3		V_{CC}+ 0.3	V
AV_{REF}	External reference voltage		1.0		V_{CC}- 0.6	V
$R_{channel}$	DC output impedance				50	Ω
	Linear output voltage range		0.15		AV_{CC}-0.15	V
R_{AREF}	Reference input resistance			>10		MΩ
CAREF	Reference input capacitance	Static load		7		pF
	Minimum resistance load		1.0			kΩ
	Maximum capacitance load				100	pF
		1000Ω serial resistance			1.0	nF
	Output sink/source	Operating within accuracy specification			AV_{CC}/1000	mA
		Safe operation			10	

Table 36-77. Clock and timing.

Symbol	Parameter	Condition		Min.	Typ.	Max.	Units
f_{DAC}	Conversion rate	C_{load}=100pF, maximum step size	Normal mode	0		1000	ksps
			Low power mode			500	

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
t_{CL}	Clock Low Time	V_{CC} = 1.6 - 1.8V	30.0			ns
		V_{CC} = 2.7 - 3.6V	12.5			
t_{CR}	Rise Time (for maximum frequency)	V_{CC} = 1.6 - 1.8V			10	ns
		V_{CC} = 2.7 - 3.6V			3	
t_{CF}	Fall Time (for maximum frequency)	V_{CC} = 1.6 - 1.8V			10	ns
		V_{CC} = 2.7 - 3.6V			3	
Δt_{CK}	Change in period from one clock cycle to the next				10	%

Note: 1. The maximum frequency vs. supply voltage is linear between 1.6V and 2.7V, and the same applies for all other parameters with supply voltage conditions.

Table 36-92. External clock with prescaler (1) for system clock.

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
$1/t_{CK}$	Clock Frequency (2)	V_{CC} = 1.6 - 1.8V	0		90	MHz
		V_{CC} = 2.7 - 3.6V	0		142	
t_{CK}	Clock Period	V_{CC} = 1.6 - 1.8V	11			ns
		V_{CC} = 2.7 - 3.6V	7			
t_{CH}	Clock High Time	V_{CC} = 1.6 - 1.8V	4.5			ns
		V_{CC} = 2.7 - 3.6V	2.4			
t_{CL}	Clock Low Time	V_{CC} = 1.6 - 1.8V	4.5			ns
		V_{CC} = 2.7 - 3.6V	2.4			
t_{CR}	Rise Time (for maximum frequency)	V_{CC} = 1.6 - 1.8V			1.5	ns
		V_{CC} = 2.7 - 3.6V			1.0	
t_{CF}	Fall Time (for maximum frequency)	V_{CC} = 1.6 - 1.8V			1.5	ns
		V_{CC} = 2.7 - 3.6V			1.0	
Δt_{CK}	Change in period from one clock cycle to the next				10	%

Notes: 1. System Clock Prescalers must be set so that maximum CPU clock frequency for device is not exceeded.
2. The maximum frequency vs. supply voltage is linear between 1.6V and 2.7V, and the same applies for all other parameters with supply voltage conditions.

36.3.14.7 External 16MHz crystal oscillator and XOSC characteristic

Table 36-93. External 16MHz crystal oscillator and XOSC characteristics.

Symbol	Parameter	Condition		Min.	Typ.	Max.	Units
	Cycle to cycle jitter	XOSCPWR=0	FRQRANGE=0		<10		ns
			FRQRANGE=1, 2, or 3		<1		
		XOSCPWR=1			<1		

Table 36-95. SPI timing characteristics and requirements.

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
t_{SCK}	SCK period	Master		(See Table 21-4 in XMEGA AU Manual)		ns
t_{SCKW}	SCK high/low width	Master		0.5*SCK		
t_{SCKR}	SCK rise time	Master		2.7		
t_{SCKF}	SCK fall time	Master		2.7		
t_{MIS}	MISO setup to SCK	Master		11		
t_{MIH}	MISO hold after SCK	Master		0		
t_{MOS}	MOSI setup SCK	Master		0.5*SCK		
t_{MOH}	MOSI hold after SCK	Master		1.0		
t_{SSCK}	Slave SCK Period	Slave	4*t Clk_{PER}			
t_{SSCKW}	SCK high/low width	Slave	2*t Clk_{PER}			
t_{SSCKR}	SCK rise time	Slave			1600	
t_{SSCKF}	SCK fall time	Slave			1600	
t_{SIS}	MOSI setup to SCK	Slave	3.0			
t_{SIH}	MOSI hold after SCK	Slave	t_{PER}			
t_{SSS}	$\overline{SS}$ setup to SCK	Slave	20			
t_{SSH}	$\overline{SS}$ hold after SCK	Slave	20			
t_{SOS}	MISO setup SCK	Slave		8.0		
t_{SOH}	MISO hold after SCK	Slave		13.0		
t_{SOSS}	MISO setup after $\overline{SS}$ low	Slave		11.0		
t_{SOSH}	MISO hold after $\overline{SS}$ high	Slave		8.0		

36.4.6 ADC characteristics

Table 36-104.Power supply, reference and input range.

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
AV_{CC}	Analog supply voltage		V_{CC}- 0.3		V_{CC}+ 0.3	V
V_{REF}	Reference voltage		1		AV_{CC}- 0.6	V
R_{in}	Input resistance	Switched		4.0		kΩ
C_{sample}	Input capacitance	Switched		4.4		pF
R_{AREF}	Reference input resistance	(leakage only)		>10		MΩ
C_{AREF}	Reference input capacitance	Static load		7		pF
V_{IN}	Input range		-0.1		AV_{CC}+0.1	V
	Conversion range	Differential mode, Vinp - Vinn	$-V_{REF}$		V_{REF}	V
	Conversion range	Single ended unsigned mode, Vinp	-ΔV		V_{REF}-ΔV	V
ΔV	Fixed offset voltage			190		lsb

Table 36-105.Clock and timing.

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
Clk_{ADC}	ADC Clock frequency	Maximum is 1/4 of Peripheral clock frequency	100		2000	kHz
		Measuring internal signals	100		125	
f_{ADC}	Sample rate	Current limitation (CURRLIMIT) off	100		2000	ksps
		CURRLIMIT = LOW	100		1500	
		CURRLIMIT = MEDIUM	100		1000	
		CURRLIMIT = HIGH	100		500	
	Sampling time	1/2 Clk_{ADC} cycle	0.25		5	µs
	Conversion time (latency)	(RES+2)/2+(GAIN !=0) RES (Resolution) = 8 or 12	5		8	Clk_{ADC} cycles
	Start-up time	ADC clock cycles		12	24	Clk_{ADC} cycles
	ADC settling time	After changing reference or input mode		7	7	Clk_{ADC} cycles
		After ADC flush		1	1	

Symbol	Parameter	Condition		Min.	Typ.	Max.	Units
	Offset error, input referred	1x gain, normal mode			-2.0		mV
		8x gain, normal mode			-5.0		
		64x gain, normal mode			-4.0		
	Noise	1x gain, normal mode	V_{CC} = 3.6V Ext. V_{REF}		0.5		mV rms
		8x gain, normal mode			1.5		
		64x gain, normal mode			11		

Note: 1. Maximum numbers are based on characterisation and not tested in production, and valid for 5% to 95% input voltage range.

36.4.7 DAC Characteristics

Table 36-108. Power supply, reference and output range.

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
AV_{CC}	Analog supply voltage		V_{CC}- 0.3		V_{CC}+ 0.3	
AV_{REF}	External reference voltage		1.0		V_{CC}- 0.6	V
$R_{channel}$	DC output impedance				50	Ω
	Linear output voltage range		0.15		AV_{CC}-0.15	V
R_{AREF}	Reference input resistance			>10		MΩ
CAREF	Reference input capacitance	Static load		7.0		pF
	Minimum Resistance load		1			kΩ
	Maximum capacitance load				100	pF
		1000Ω serial resistance			1	nF
	Output sink/source	Operating within accuracy specification			AV_{CC}/1000	mA
		Safe operation			10	

Table 36-109. Clock and timing.

Symbol	Parameter	Condition		Min.	Typ.	Max.	Units
f_{DAC}	Conversion rate	C_{load}=100pF, maximum step size	Normal mode	0		1000	ksps
			Low power mode			500	

36.4.14.5 Internal Phase Locked Loop (PLL) characteristics

Table 36-122. Internal PLL characteristics.

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
f_{IN}	Input frequency	Output frequency must be within f_{OUT}	0.4		64	MHz
f_{OUT}	Output frequency (1)	V_{CC}= 1.6 - 1.8V	20		48	MHz
		V_{CC}= 2.7 - 3.6V	20		128	
	Start-up time			25		µs
	Re-lock time			25		µs

Note: 1. The maximum output frequency vs. supply voltage is linear between 1.8V and 2.7V, and can never be higher than four times the maximum CPU frequency.

36.4.14.6 External clock characteristics

Figure 36-24. External clock drive waveform

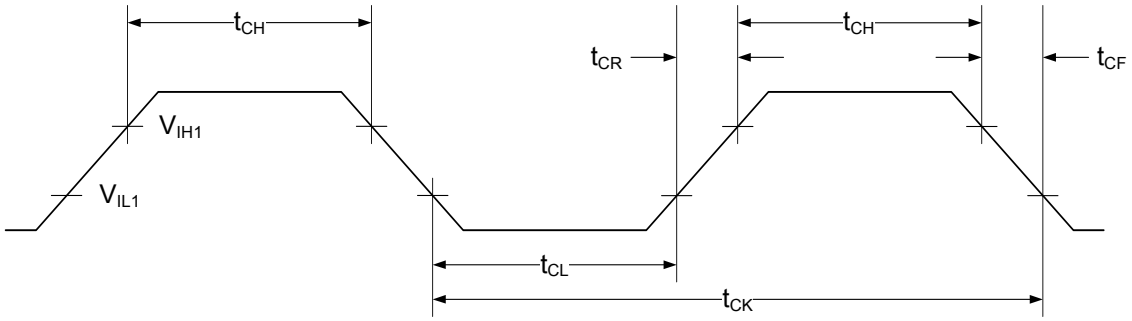


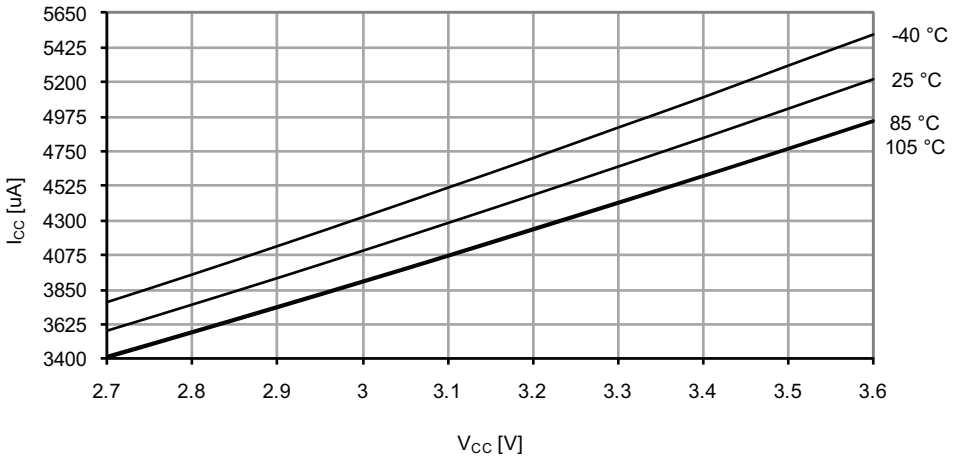
Table 36-123.External clock used as system clock without prescaling.

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
$1/t_{CK}$	Clock Frequency (1)	V_{CC} = 1.6 - 1.8V	0		12	MHz
		V_{CC} = 2.7 - 3.6V	0		32	
t_{CK}	Clock Period	V_{CC} = 1.6 - 1.8V	83.3			ns
		V_{CC} = 2.7 - 3.6V	31.5			
t_{CH}	Clock High Time	V_{CC} = 1.6 - 1.8V	30.0			ns
		V_{CC} = 2.7 - 3.6V	12.5			
t_{CL}	Clock Low Time	V_{CC} = 1.6 - 1.8V	30.0			ns
		V_{CC} = 2.7 - 3.6V	12.5			
t_{CR}	Rise Time (for maximum frequency)	V_{CC} = 1.6 - 1.8V			10	ns
		V_{CC} = 2.7 - 3.6V			3	
t_{CF}	Fall Time (for maximum frequency)	V_{CC} = 1.6 - 1.8V			10	ns
		V_{CC} = 2.7 - 3.6V			3	
Δt_{CK}	Change in period from one clock cycle to the next				10	%

Note: 1. The maximum frequency vs. supply voltage is linear between 1.6V and 2.7V, and the same applies for all other parameters with supply voltage conditions.

Figure 37-7. Active mode supply current vs. V_{CC}.

f_{SYS} = 32MHz internal oscillator.



37.1.1.2 Idle mode supply current

Figure 37-8. Idle mode supply current vs. frequency.

f_{SYS} = 0 - 1MHz external clock, T = 25°C.

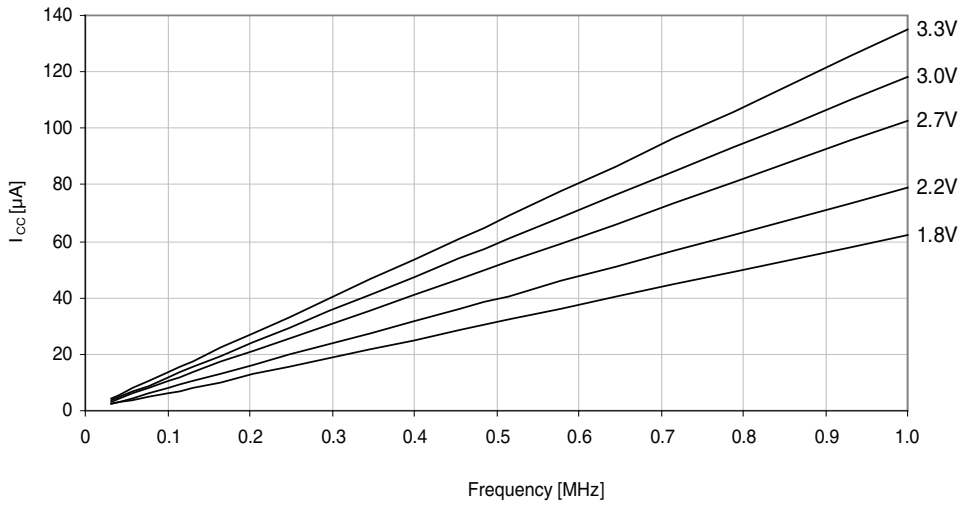


Figure 37-11. Idle mode supply current vs. V_{CC}.

f_{SYS} = 1MHz external clock.

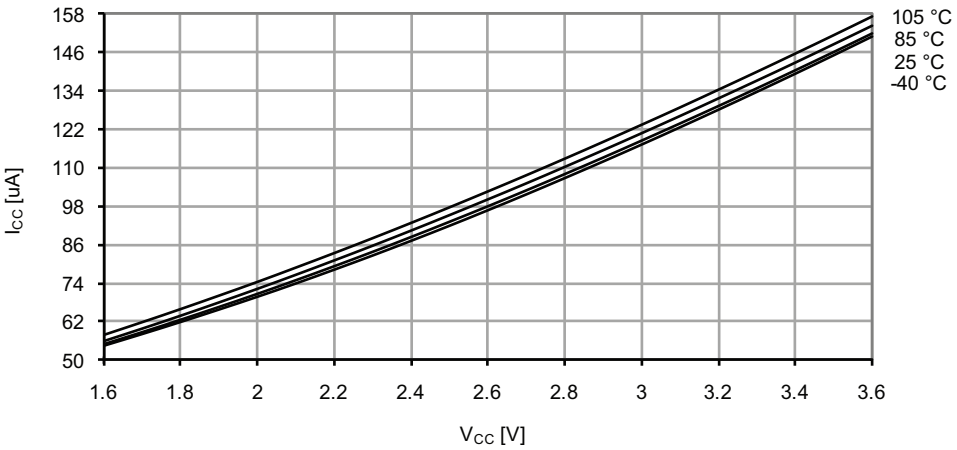


Figure 37-12. Idle mode supply current vs. V_{CC}.

f_{SYS} = 2MHz internal oscillator.

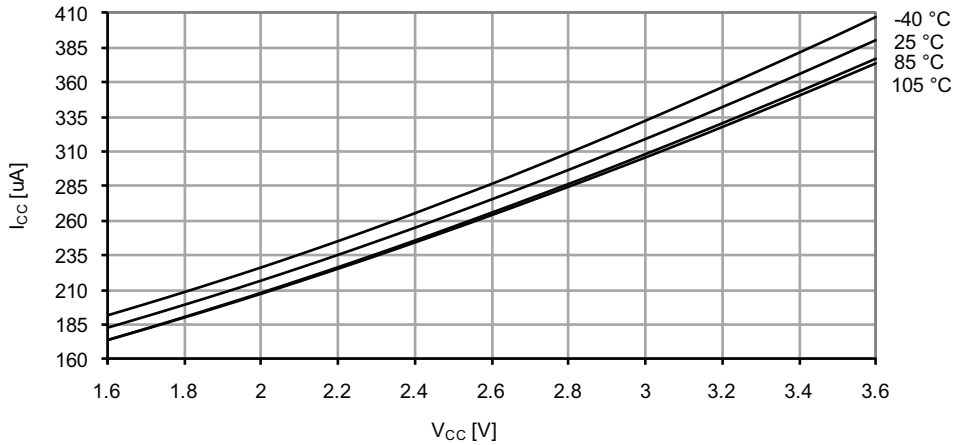


Figure 37-29. I/O pin output voltage vs. sink current.

V_{CC} = 3.0V.

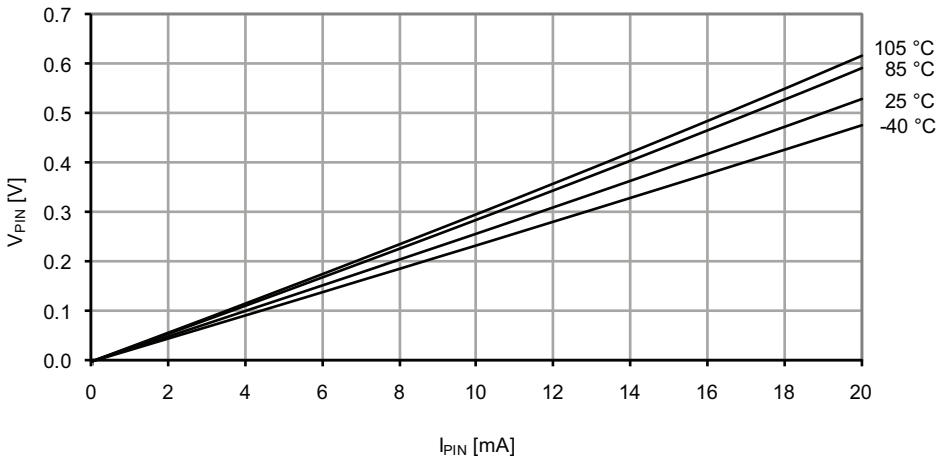


Figure 37-30. I/O pin output voltage vs. sink current.

V_{CC} = 3.3V.

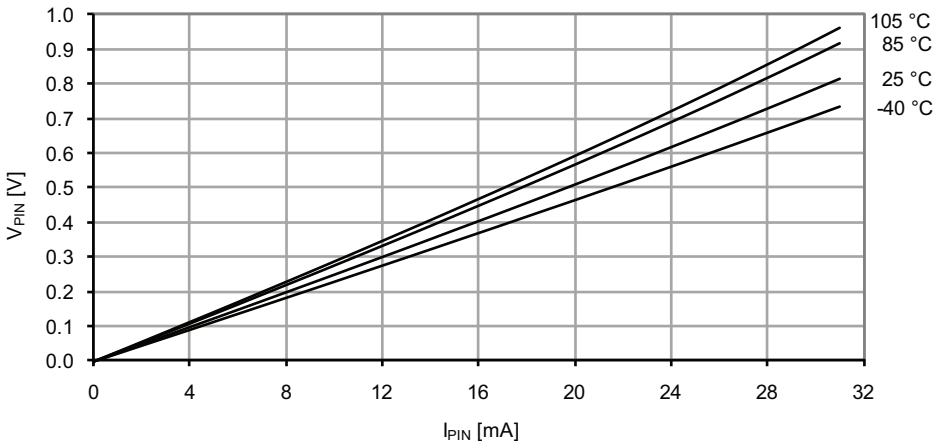


Figure 37-31. I/O pin output voltage vs. sink current.

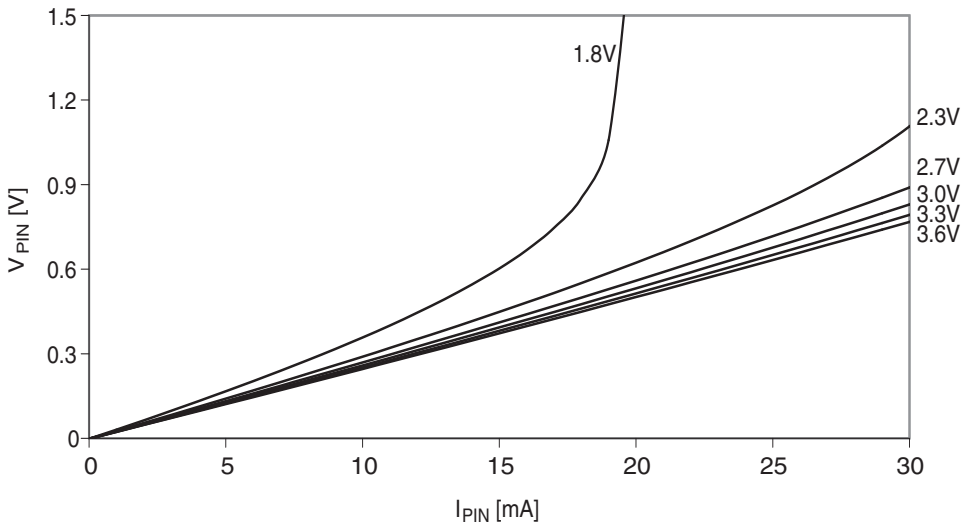


Figure 37-50. DNL error vs. V_{REF}.

V_{CC} = 3.6V.

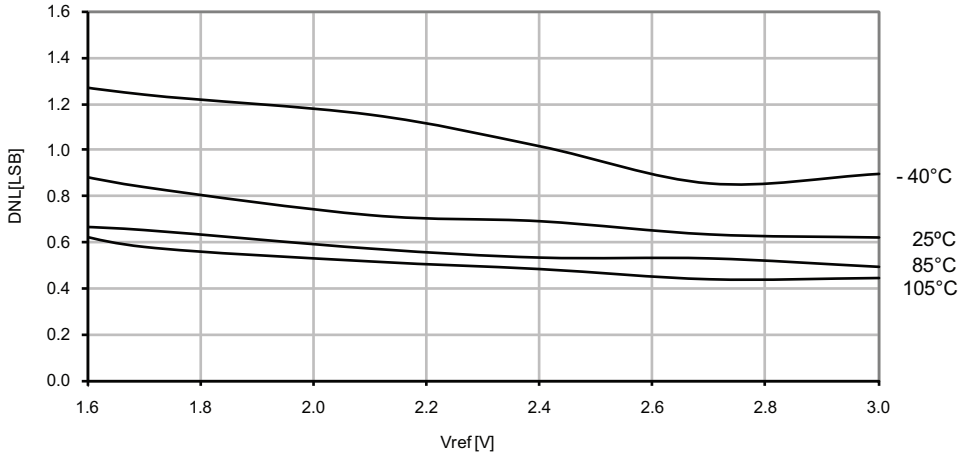


Figure 37-51. DAC noise vs. temperature.

V_{CC} = 3.0V, V_{REF} = 2.4V .

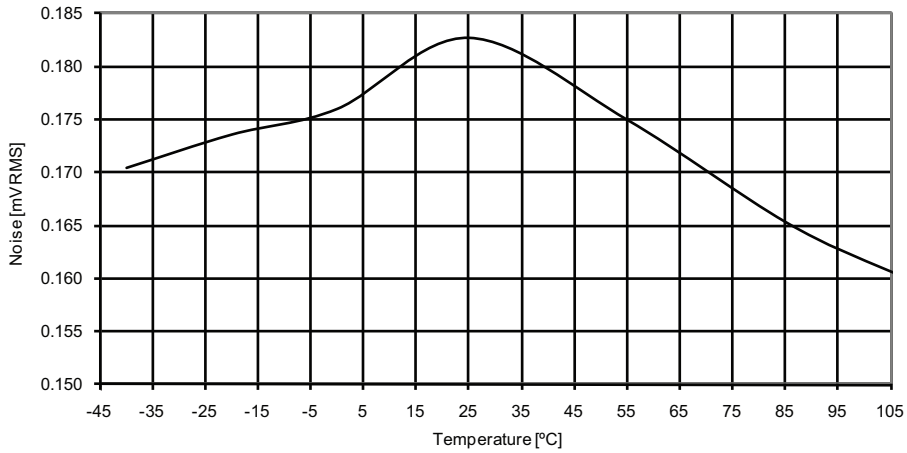


Figure 37-54. Analog comparator hysteresis vs. V_{CC}.

High-speed mode, large hysteresis.

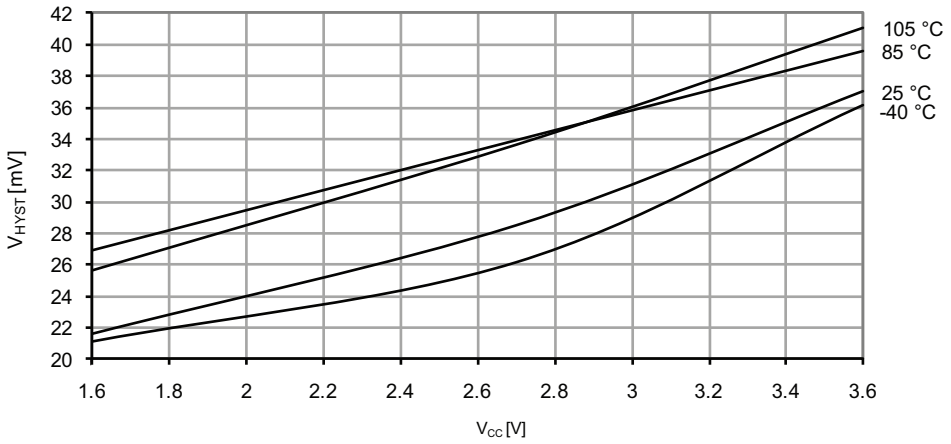


Figure 37-55. Analog comparator hysteresis vs. V_{CC}.

Low power, large hysteresis.

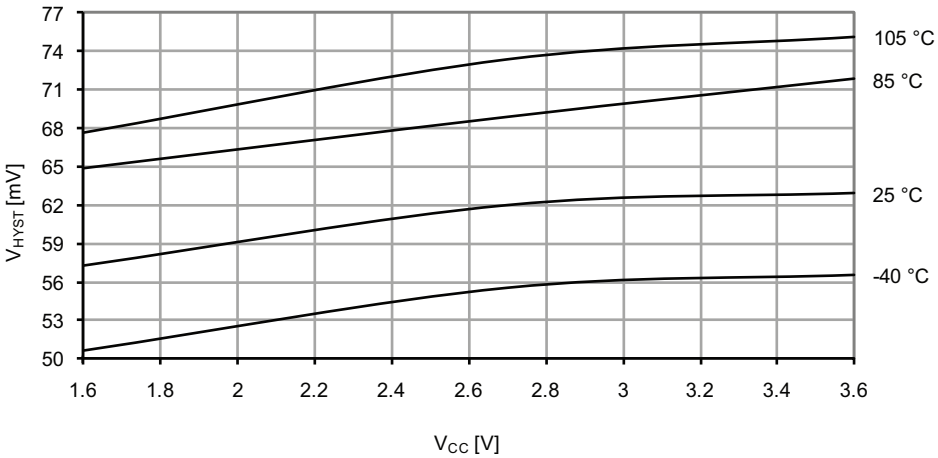
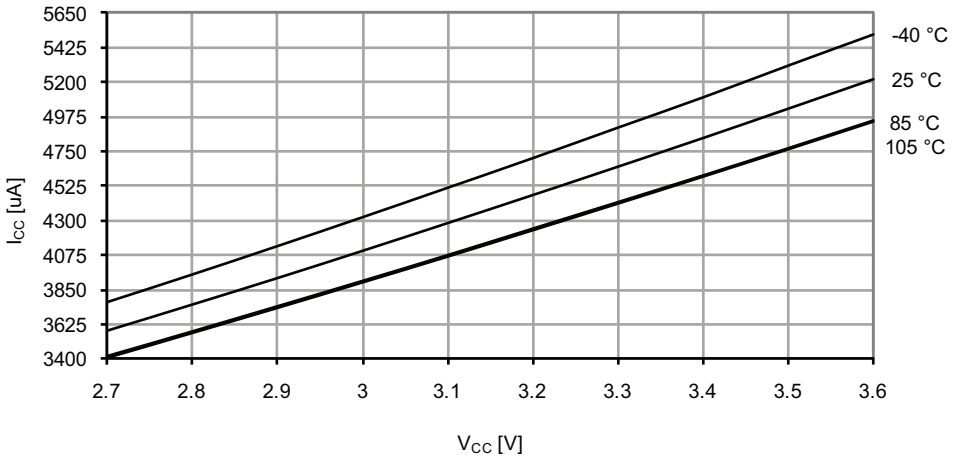


Figure 37-91.Active mode supply current vs. V_{CC}.

f_{SYS} = 32MHz internal oscillator.



37.2.1.2 Idle mode supply current

Figure 37-92.Idle mode supply current vs. frequency.

f_{SYS} = 0 - 1MHz external clock, T = 25°C.

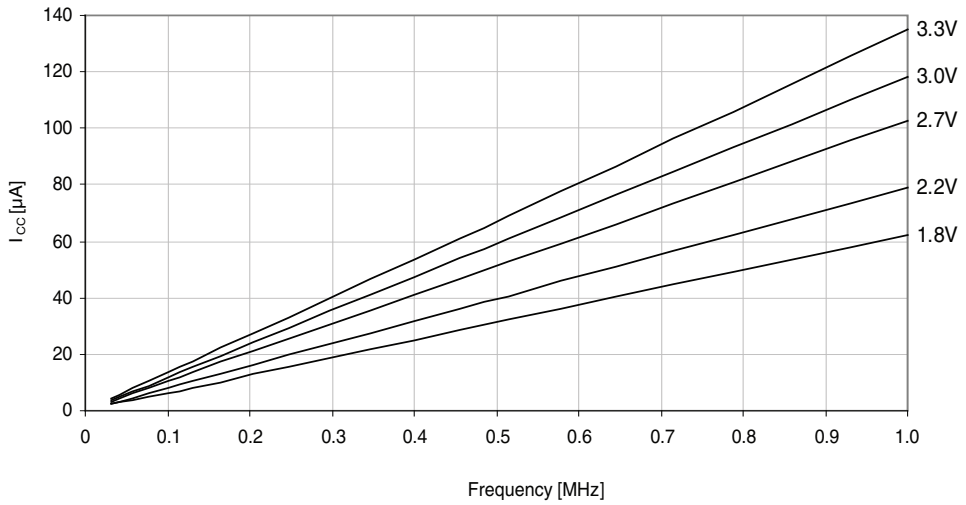
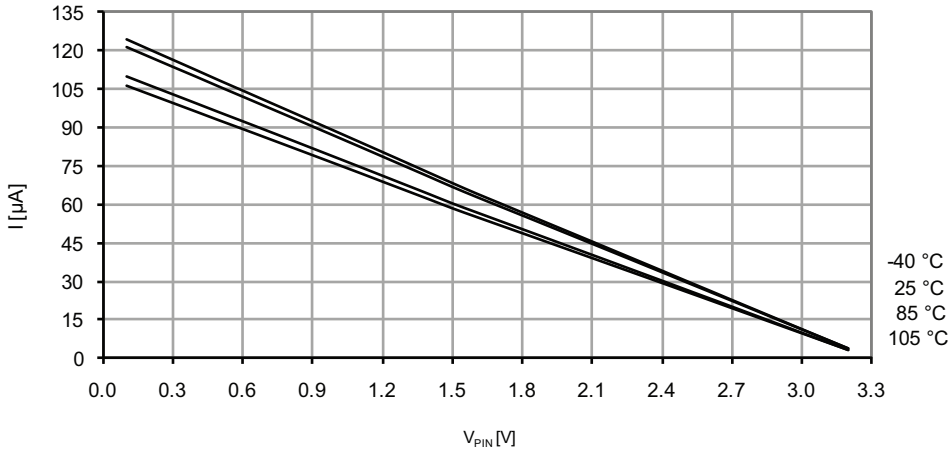


Figure 37-107. I/O pin pull-up resistor current vs. input voltage.

V_{CC} = 3.3V.



37.2.2.2 Output Voltage vs. Sink/Source Current

Figure 37-108. I/O pin output voltage vs. source current.

V_{CC} = 1.8V.

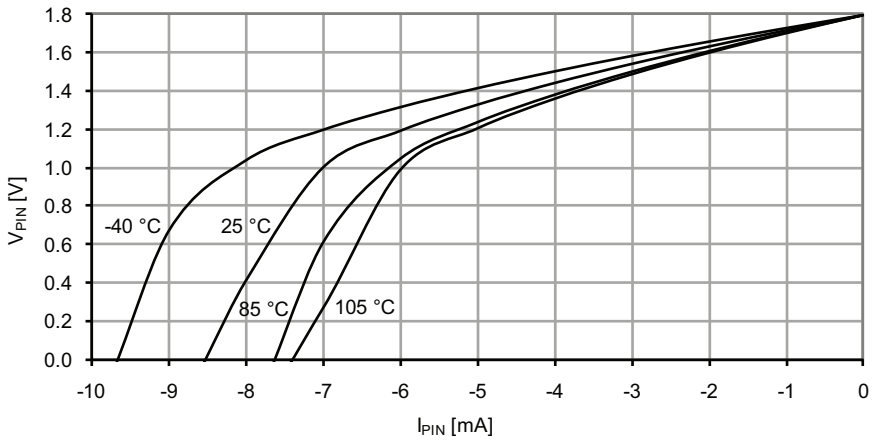


Figure 37-124. DNL error vs. sample rate.

T = 25°C, V_{CC} = 3.6V, V_{REF} = 3.0V external.

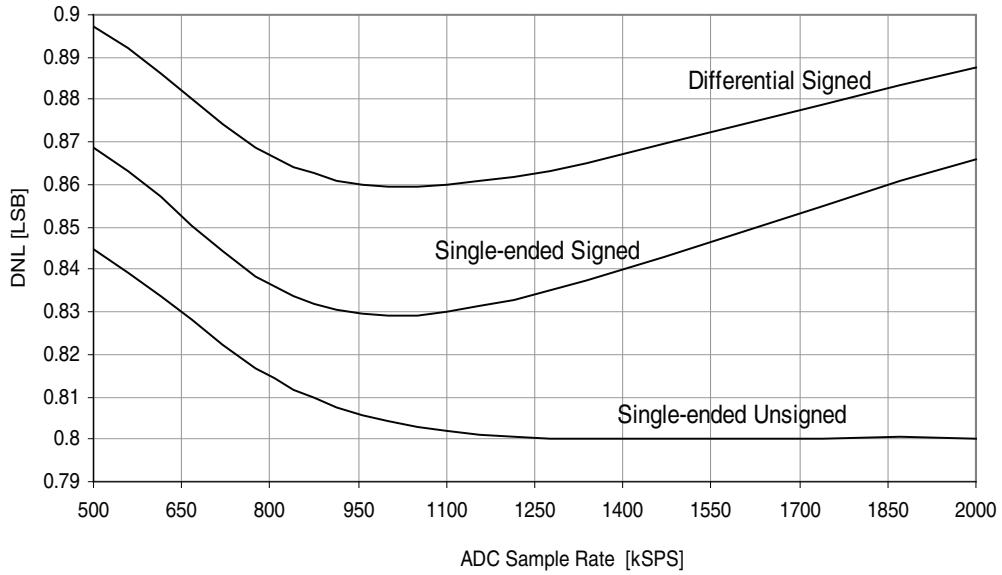


Figure 37-125. DNL error vs. input code.

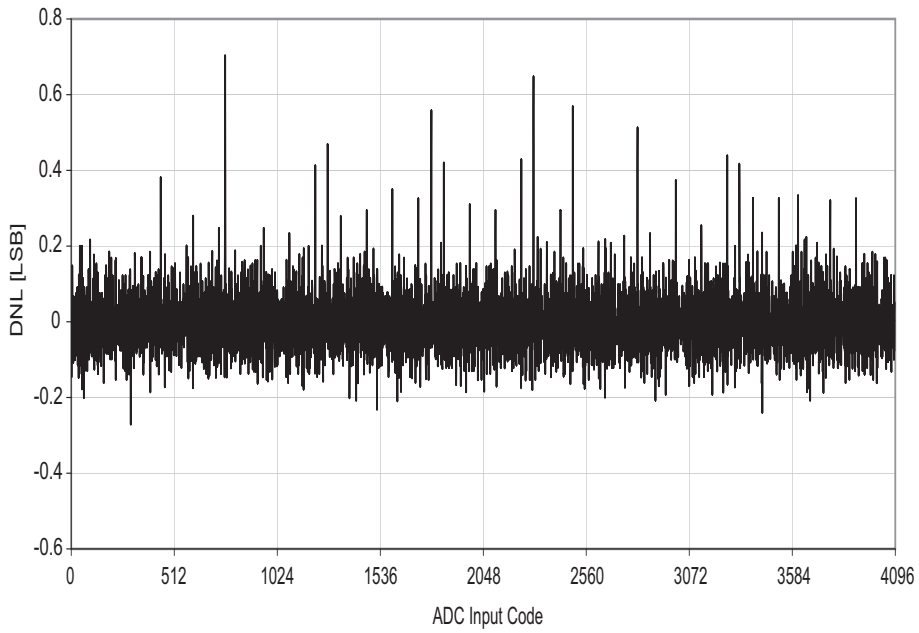
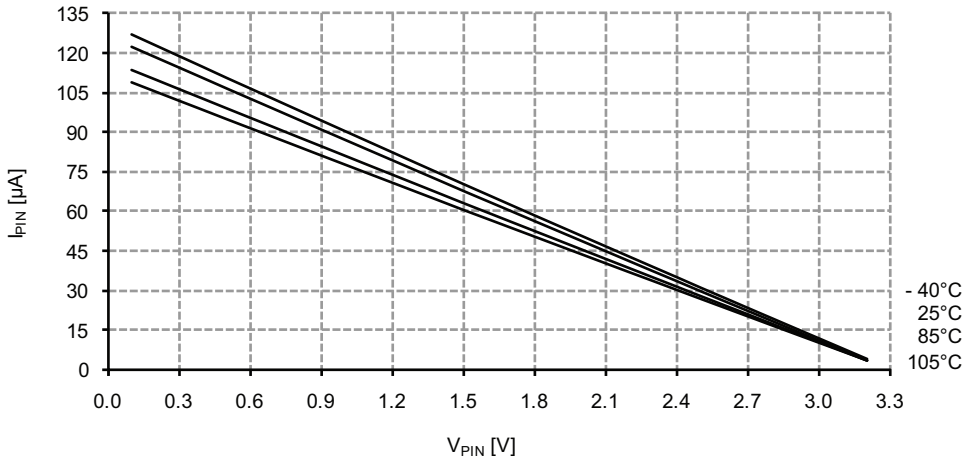


Figure 37-191. I/O pin pull-up resistor current vs. input voltage.

V_{CC} = 3.3V.



37.3.2.2 Output Voltage vs. Sink/Source Current

Figure 37-192. I/O pin output voltage vs. source current.

V_{CC} = 1.8V.