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Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	-
Peripherals	Brown-out Detect/Reset, POR, WDT
Number of I/O	13
Program Memory Size	896B (512 x 14)
Program Memory Type	OTP
EEPROM Size	128 x 8
RAM Size	96 x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 5.5V
Data Converters	-
Oscillator Type	External
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	18-SOIC (0.295", 7.50mm Width)
Supplier Device Package	18-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16ce623-20i-so

3.0 ARCHITECTURAL OVERVIEW

The high performance of the PIC16CE62X family can be attributed to a number of architectural features commonly found in RISC microprocessors. To begin with, the PIC16CE62X uses a Harvard architecture in which program and data are accessed from separate memories using separate buses. This improves bandwidth over traditional von Neumann architecture where program and data are fetched from the same memory. Separating program and data memory further allows instructions to be sized differently than 8-bit wide data word. Instruction opcodes are 14-bits wide making it possible to have all single word instructions. A 14-bit wide program memory access bus fetches a 14-bit instruction in a single cycle. A two-stage pipeline overlaps fetch and execution of instructions. Consequently, all instructions (35) execute in a single-cycle (200 ns @ 20 MHz) except for program branches.

The table below lists program memory (EPROM), data memory (RAM) and non-volatile memory (EEPROM) for each PIC16CE62X device.

Device	Program Memory	RAM Data Memory	EEPROM Data Memory
PIC16CE623	512x14	96x8	128x8
PIC16CE624	1Kx14	96x8	128x8
PIC16CE625	2Kx14	128x8	128x8

The PIC16CE62X can directly or indirectly address its register files or data memory. All special function registers including the program counter are mapped in the data memory. The PIC16CE62X family has an orthogonal (symmetrical) instruction set that makes it possible to carry out any operation on any register using any addressing mode. This symmetrical nature and lack of 'special optimal situations' make programming with the PIC16CE62X simple yet efficient. In addition, the learning curve is reduced significantly.

The PIC16CE62X devices contain an 8-bit ALU and working register. The ALU is a general purpose arithmetic unit. It performs arithmetic and Boolean functions between data in the working register and any register file.

The ALU is 8 bits wide and capable of addition, subtraction, shift and logical operations. Unless otherwise mentioned, arithmetic operations are two's complement in nature. In two-operand instructions, typically one operand is the working register (W register). The other operand is a file register or an immediate constant. In single operand instructions, the operand is either the W register or a file register.

The W register is an 8-bit working register used for ALU operations. It is not an addressable register.

Depending on the instruction executed, the ALU may affect the values of the Carry (C), Digit Carry (DC), and Zero (Z) bits in the STATUS register. The C and DC bits operate as a Borrow and Digit Borrow out bit respectively, bit in subtraction. See the `SUBLW` and `SUBWF` instructions for examples.

A simplified block diagram is shown in Figure 3-1, with a description of the device pins in Table 3-1.

4.0 MEMORY ORGANIZATION

4.1 Program Memory Organization

The PIC16CE62X has a 13-bit program counter capable of addressing an 8K x 14 program memory space. Only the first 512 x 14 (0000h - 01FFh) for the PIC16CE623, 1K x 14 (0000h - 03FFh) for the PIC16CE624 and 2K x 14 (0000h - 07FFh) for the PIC16CE625 are physically implemented. Accessing a location above these boundaries will cause a wrap-around within the first 512 x 14 space (PIC16CE623) or 1K x 14 space (PIC16CE624) or 2K x 14 space (PIC16CE625). The reset vector is at 0000h and the interrupt vector is at 0004h (Figure 4-1, Figure 4-2, Figure 4-3).

FIGURE 4-1: PROGRAM MEMORY MAP AND STACK FOR THE PIC16CE623

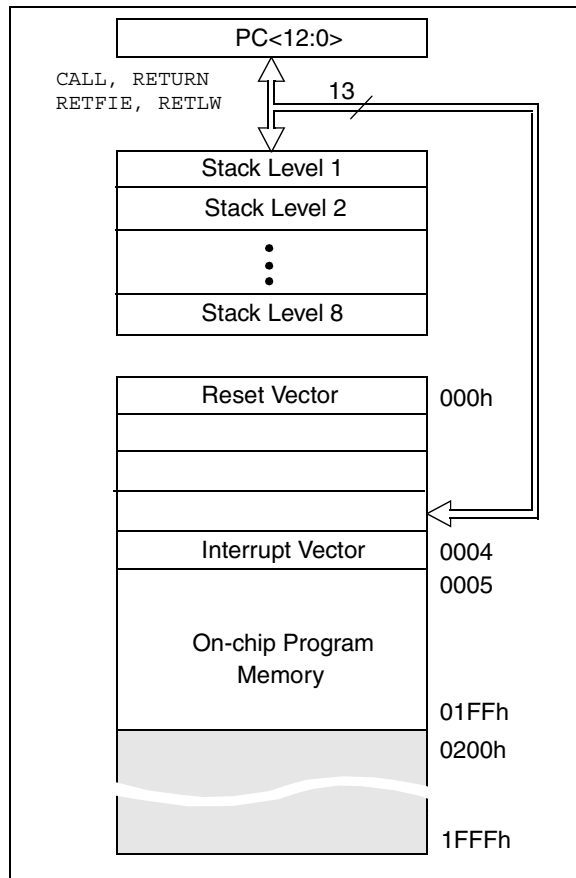


FIGURE 4-2: PROGRAM MEMORY MAP AND STACK FOR THE PIC16CE624

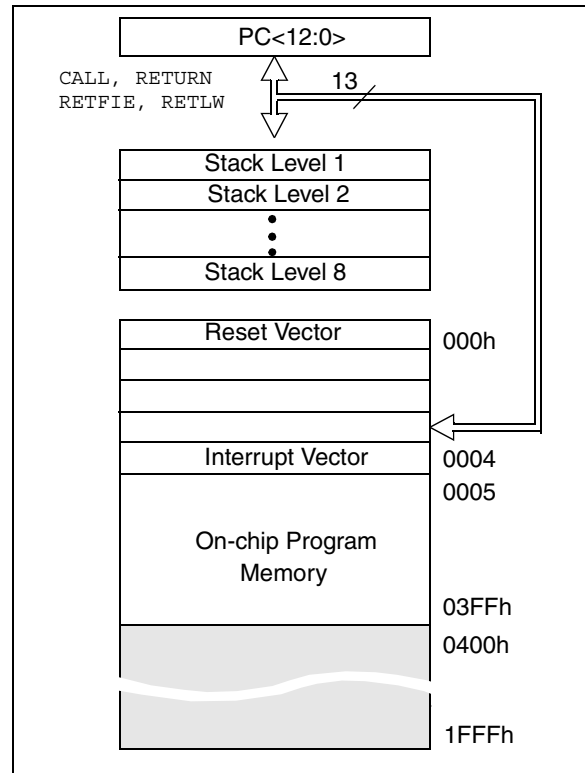
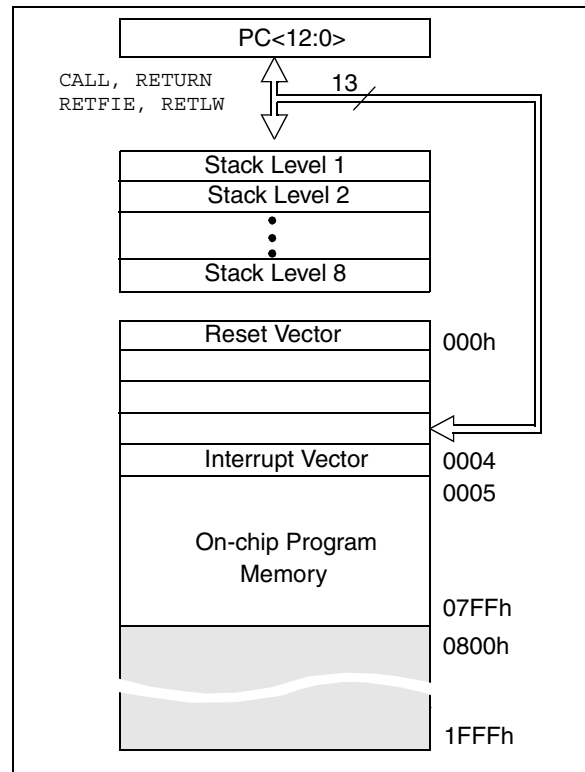


FIGURE 4-3: PROGRAM MEMORY MAP AND STACK FOR THE PIC16CE625



4.4 Indirect Addressing, INDF and FSR Registers

The INDF register is not a physical register. Addressing the INDF register will cause indirect addressing.

Indirect addressing is possible by using the INDF register. Any instruction using the INDF register actually accesses data pointed to by the File Select Register (FSR). Reading INDF itself indirectly will produce 00h. Writing to the INDF register indirectly results in a no-operation (although status bits may be affected). An effective 9-bit address is obtained by concatenating the 8-bit FSR register and the IRP bit (STATUS<7>), as shown in Figure 4-7. However, IRP is not used in the PIC16CE62X.

A simple program to clear RAM location 20h-2Fh using indirect addressing is shown in Example 4-1.

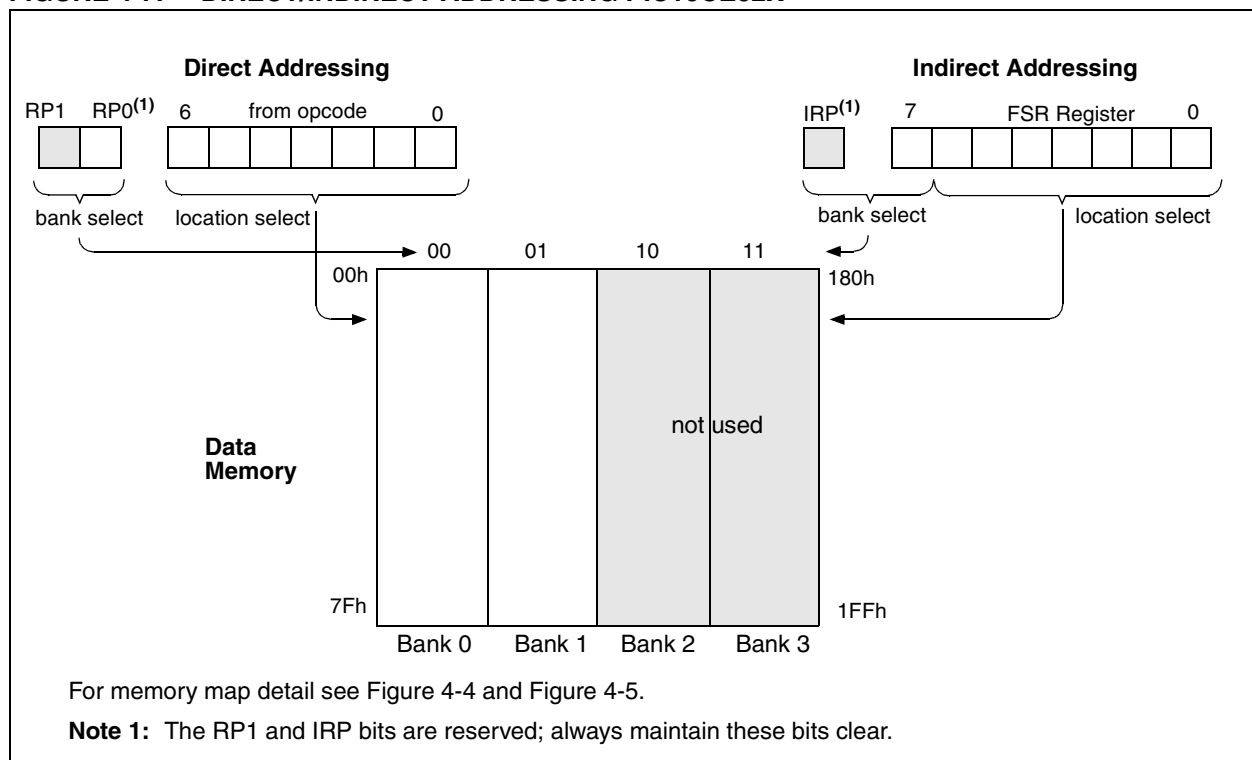
EXAMPLE 4-1: INDIRECT ADDRESSING

```

movlw 0x20    ;initialize pointer
movwf FSR     ;to RAM
NEXT  clrf INDF ;clear INDF register
      incf FSR  ;inc pointer
      btfss FSR,4 ;all done?
      goto NEXT ;no clear next
                        ;yes continue
CONTINUE:

```

FIGURE 4-7: DIRECT/INDIRECT ADDRESSING PIC16CE62X



5.2 PORTB and TRISB Registers

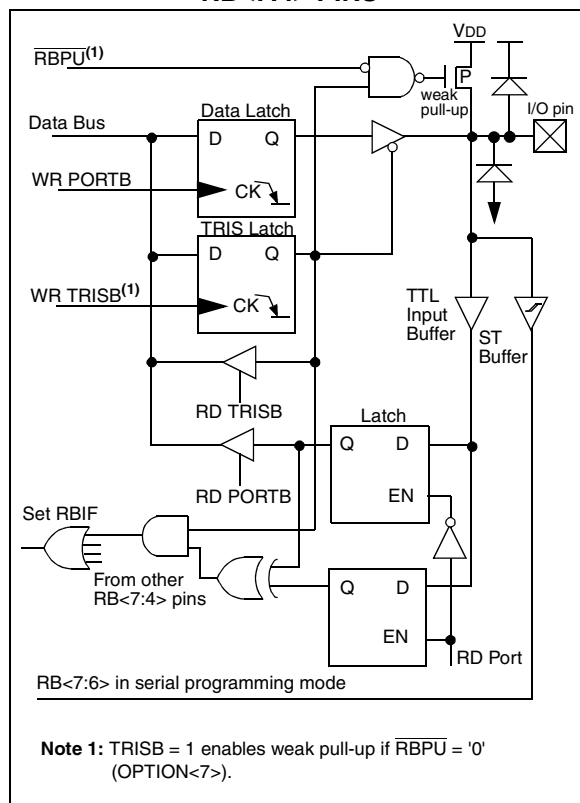
PORTB is an 8-bit wide, bi-directional port. The corresponding data direction register is TRISB. A '1' in the TRISB register puts the corresponding output driver in a high impedance mode. A '0' in the TRISB register puts the contents of the output latch on the selected pin(s).

Reading PORTB register reads the status of the pins, whereas writing to it will write to the port latch. All write operations are read-modify-write operations. So a write to a port implies that the port pins are first read, then this value is modified and written to the port data latch.

Each of the PORTB pins has a weak internal pull-up ($\approx 200 \mu\text{A}$ typical). A single control bit can turn on all the pull-ups. This is done by clearing the $\overline{\text{RBPU}}$ (OPTION<7>) bit. The weak pull-up is automatically turned off when the port pin is configured as an output. The pull-ups are disabled on Power-on Reset.

Four of PORTB's pins, RB<7:4>, have an interrupt on change feature. Only pins configured as inputs can cause this interrupt to occur (i.e., any RB<7:4> pin configured as an output is excluded from the interrupt on change comparison). The input pins of RB<7:4> are compared with the old value latched on the last read of PORTB. The "mismatch" outputs of RB<7:4> are OR'ed together to generate the RBIF interrupt (flag latched in INTCON<0>).

FIGURE 5-5: BLOCK DIAGRAM OF RB<7:4> PINS



This interrupt can wake the device from SLEEP. The user, in the interrupt service routine, can clear the interrupt in the following manner:

- Any read or write of PORTB. This will end the mismatch condition.
- Clear flag bit RBIF.

A mismatch condition will continue to set flag bit RBIF. Reading PORTB will end the mismatch condition and allow flag bit RBIF to be cleared.

This interrupt on mismatch feature, together with software configurable pull-ups on these four pins allow easy interface to a key pad and make it possible for wake-up on key-depression. (See AN552, "Implementing Wake-Up on Key Strokes".)

Note: If a change on the I/O pin should occur when the read operation is being executed (start of the Q2 cycle), then the RBIF interrupt flag may not get set.

The interrupt on change feature is recommended for wake-up on key depression operation and operations where PORTB is only used for the interrupt on change feature. Polling of PORTB is not recommended while using the interrupt on change feature.

FIGURE 5-6: BLOCK DIAGRAM OF RB<3:0> PINS

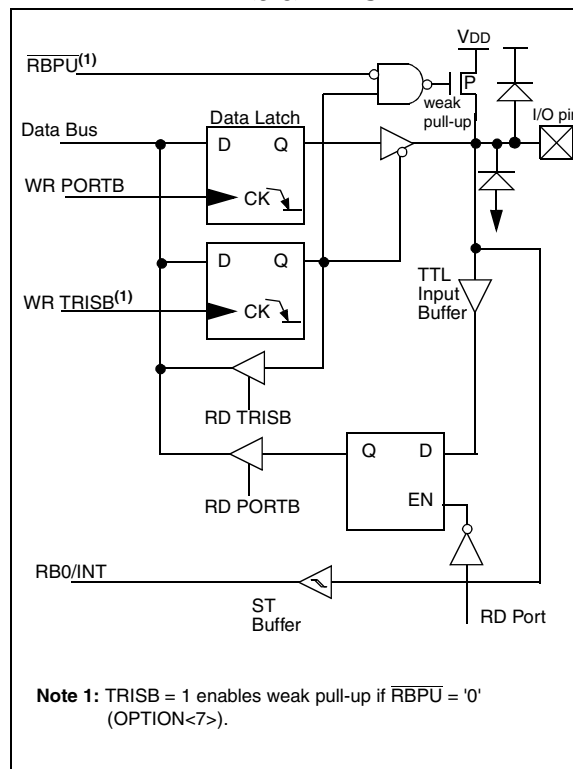


TABLE 5-3: PORTB FUNCTIONS

Name	Bit #	Buffer Type	Function
RB0/INT	bit0	TTL/ST ⁽¹⁾	Input/output or external interrupt input. Internal software programmable weak pull-up.
RB1	bit1	TTL	Input/output pin. Internal software programmable weak pull-up.
RB2	bit2	TTL	Input/output pin. Internal software programmable weak pull-up.
RB3	bit3	TTL	Input/output pin. Internal software programmable weak pull-up.
RB4	bit4	TTL	Input/output pin (with interrupt on change). Internal software programmable weak pull-up.
RB5	bit5	TTL	Input/output pin (with interrupt on change). Internal software programmable weak pull-up.
RB6	bit6	TTL/ST ⁽²⁾	Input/output pin (with interrupt on change). Internal software programmable weak pull-up. Serial programming clock pin.
RB7	bit7	TTL/ST ⁽²⁾	Input/output pin (with interrupt on change). Internal software programmable weak pull-up. Serial programming data pin.

Legend: ST = Schmitt Trigger, TTL = TTL input

Note 1: This buffer is a Schmitt Trigger input when configured as the external interrupt.

Note 2: This buffer is a Schmitt Trigger input when used in serial programming mode.

TABLE 5-4: SUMMARY OF REGISTERS ASSOCIATED WITH PORTB

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR	Value on All Other Resets
06h	PORTB	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0	xxxx xxxx	uuuu uuuu
86h	TRISB	TRISB7	TRISB6	TRISB5	TRISB4	TRISB3	TRISB2	TRISB1	TRISB0	1111 1111	1111 1111
81h	OPTION	RBP _U	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0	1111 1111	1111 1111

Legend: u = unchanged, x = unknown

Note: Shaded bits are not used by PORTB.

FIGURE 6-7: CURRENT ADDRESS READ

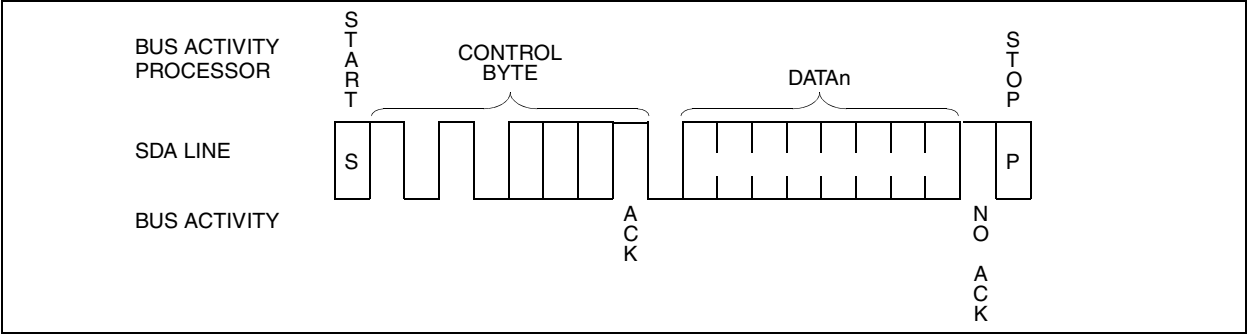


FIGURE 6-8: RANDOM READ

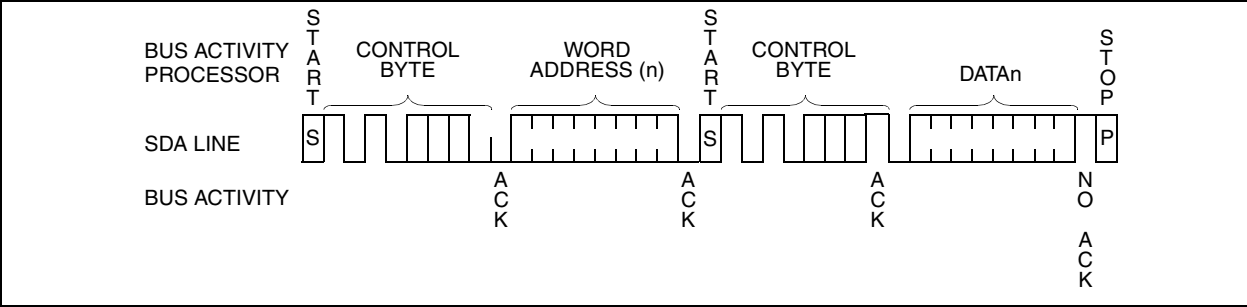
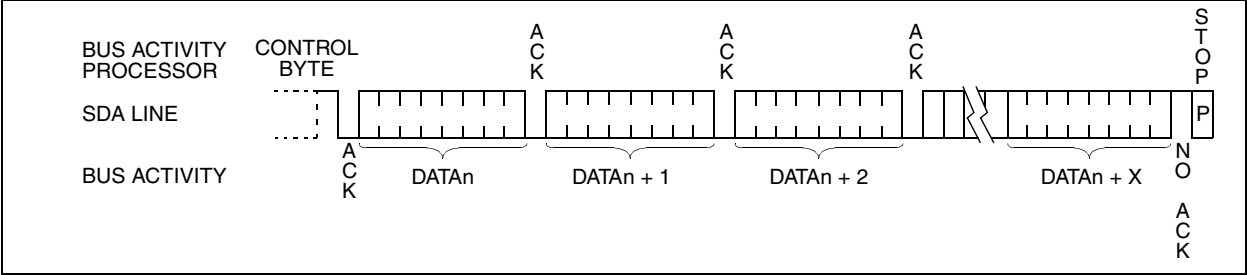


FIGURE 6-9: SEQUENTIAL READ



9.0 VOLTAGE REFERENCE MODULE

The Voltage Reference is a 16-tap resistor ladder network that provides a selectable voltage reference. The resistor ladder is segmented to provide two ranges of VREF values and has a power-down function to conserve power when the reference is not being used. The VRCON register controls the operation of the reference as shown in Register 9-1. The block diagram is given in Figure 9-1.

9.1 Configuring the Voltage Reference

The Voltage Reference can output 16 distinct voltage levels for each range.

The equations used to calculate the output of the Voltage Reference are as follows:

$$\text{if } VRR = 1: VREF = (VR<3:0>/24) \times VDD$$

$$\text{if } VRR = 0: VREF = (VDD \times 1/4) + (VR<3:0>/32) \times VDD$$

The setting time of the Voltage Reference must be considered when changing the VREF output (Table 13-1). Example 9-1 shows an example of how to configure the Voltage Reference for an output voltage of 1.25V with VDD = 5.0V.

REGISTER 9-1: VRCON REGISTER (ADDRESS 9Fh)

R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
VREN	VROE	VRR	—	VR3	VR2	VR1	VR0
bit7							bit0

R = Readable bit
W = Writable bit
U = Unimplemented bit, read as '0'
- n = Value at POR reset

bit 7: **VREN:** VREF Enable
1 = VREF circuit powered on
0 = VREF circuit powered down, no IDD drain

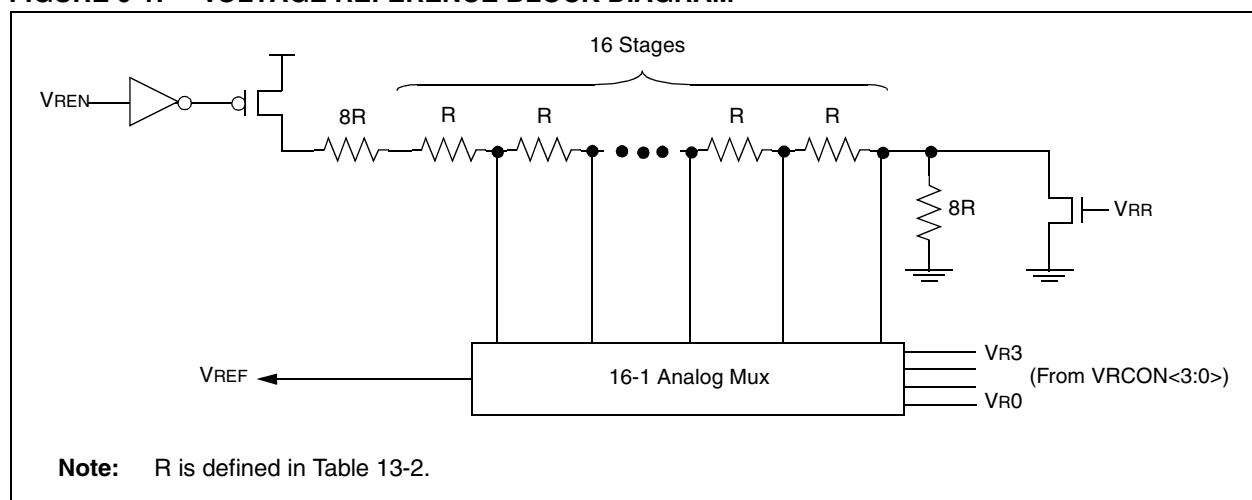
bit 6: **VROE:** VREF Output Enable
1 = VREF is output on RA2 pin
0 = VREF is disconnected from RA2 pin

bit 5: **VRR:** VREF Range selection
1 = Low Range
0 = High Range

bit 4: **Unimplemented:** Read as '0'

bit 3-0: **VR<3:0>:** VREF value selection $0 \leq VR[3:0] \leq 15$
when VRR = 1: $VREF = (VR<3:0>/24) \times VDD$
when VRR = 0: $VREF = 1/4 \times VDD + (VR<3:0>/32) \times VDD$

FIGURE 9-1: VOLTAGE REFERENCE BLOCK DIAGRAM



10.2 Oscillator Configurations

10.2.1 OSCILLATOR TYPES

The PIC16CE62X can be operated in four different oscillator options. The user can program two configuration bits (FOSC1 and FOSC0) to select one of these four modes:

- LP Low Power Crystal
- XT Crystal/Resonator
- HS High Speed Crystal/Resonator
- RC Resistor/Capacitor

10.2.2 CRYSTAL OSCILLATOR / CERAMIC RESONATORS

In XT, LP or HS modes, a crystal or ceramic resonator is connected to the OSC1 and OSC2 pins to establish oscillation (Figure 10-1). The PIC16CE62X oscillator design requires the use of a parallel cut crystal. Use of a series cut crystal may give a frequency out of the crystal manufacturers specifications. When in XT, LP or HS modes, the device can have an external clock source to drive the OSC1 pin (Figure 10-2).

FIGURE 10-1: CRYSTAL OPERATION (OR CERAMIC RESONATOR) (HS, XT OR LP OSC CONFIGURATION)

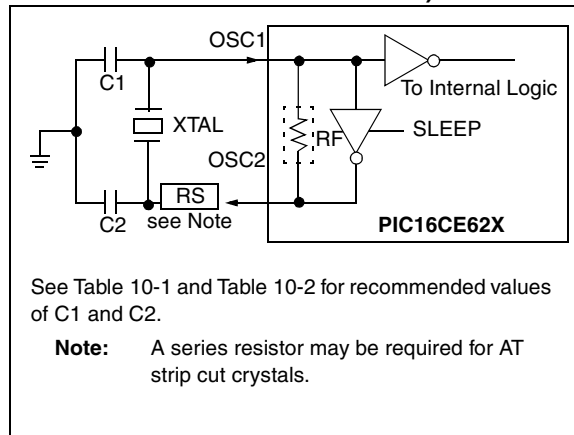


FIGURE 10-2: EXTERNAL CLOCK INPUT OPERATION (HS, XT OR LP OSC CONFIGURATION)

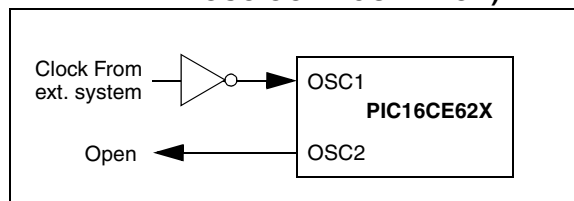


TABLE 10-1: CERAMIC RESONATORS, PIC16CE62X

Ranges Tested:			
Mode	Freq	OSC1	OSC2
XT	455 kHz	68 - 100 pF	68 - 100 pF
	2.0 MHz	15 - 68 pF	15 - 68 pF
	4.0 MHz	15 - 68 pF	15 - 68 pF
HS	8.0 MHz	10 - 68 pF	10 - 68 pF
	16.0 MHz	10 - 22 pF	10 - 22 pF

These values are for design guidance only. See notes at bottom of page.

TABLE 10-2: CAPACITOR SELECTION FOR CRYSTAL OSCILLATOR, PIC16CE62X

Osc Type	Crystal Freq	Cap. Range C1	Cap. Range C2
LP	32 kHz	33 pF	33 pF
	200 kHz	15 pF	15 pF
XT	200 kHz	47-68 pF	47-68 pF
	1 MHz	15 pF	15 pF
	4 MHz	15 pF	15 pF
HS	4 MHz	15 pF	15 pF
	8 MHz	15-33 pF	15-33 pF
	20 MHz	15-33 pF	15-33 pF

These values are for design guidance only. See notes at bottom of page.

1. Recommended values of C1 and C2 are identical to the ranges tested table.
2. Higher capacitance increases the stability of oscillator, but also increases the start-up time.
3. Since each resonator/crystal has its own characteristics, the user should consult the resonator/crystal manufacturer for appropriate values of external components.
4. Rs may be required in HS mode, as well as XT mode, to avoid overdriving crystals with low drive level specification.

10.3 Reset

The PIC16CE62X differentiates between various kinds of reset:

- Power-on reset (POR)
- $\overline{\text{MCLR}}$ reset during normal operation
- $\overline{\text{MCLR}}$ reset during SLEEP
- WDT reset (normal operation)
- WDT wake-up (SLEEP)
- Brown-out Reset (BOD)

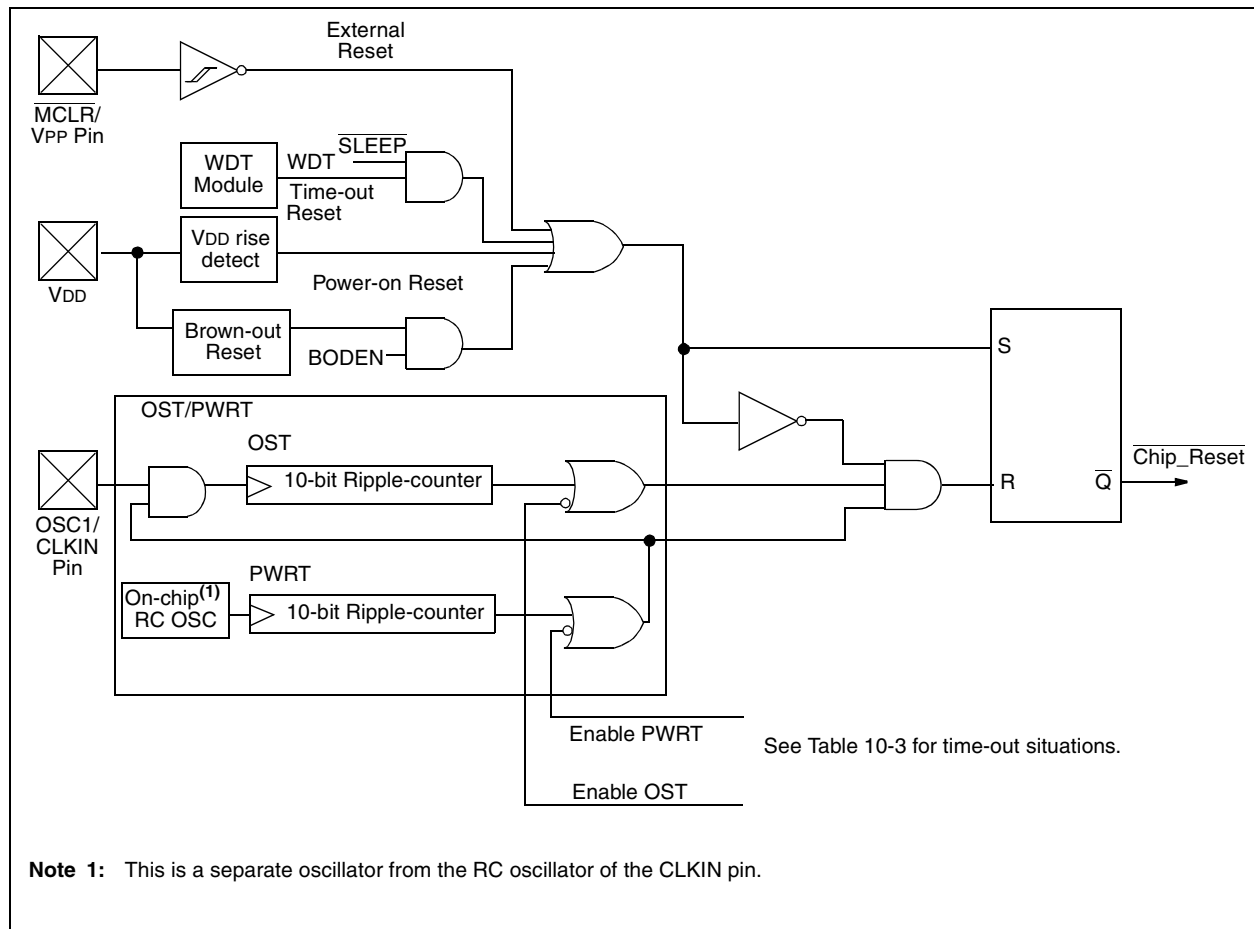
Some registers are not affected in any reset condition. Their status is unknown on POR and unchanged in any other reset. Most other registers are reset to a "reset

state" on Power-on reset, $\overline{\text{MCLR}}$ reset, WDT reset and $\overline{\text{MCLR}}$ reset during SLEEP. They are not affected by a WDT wake-up, since this is viewed as the resumption of normal operation. $\overline{\text{TO}}$ and $\overline{\text{PD}}$ bits are set or cleared differently in different reset situations as indicated in Table 10-4. These bits are used in software to determine the nature of the reset. See Table 10-6 for a full description of reset states of all registers.

A simplified block diagram of the on-chip reset circuit is shown in Figure 10-6.

The $\overline{\text{MCLR}}$ reset path has a noise filter to detect and ignore small pulses. See Table 13-5 for pulse width specification.

FIGURE 10-6: SIMPLIFIED BLOCK DIAGRAM OF ON-CHIP RESET CIRCUIT



BTFSS Bit Test f, Skip if Set

Syntax: [*label*] BTFSS *f*,*b*

Operands: $0 \leq f \leq 127$
 $0 \leq b < 7$

Operation: skip if (*f*<*b*>) = 1

Status Affected: None

Encoding:

01	11bb	bfff	ffff
----	------	------	------

Description: If bit 'b' in register 'f' is '1' then the next instruction is skipped.
 If bit 'b' is '1', then the next instruction fetched during the current instruction execution, is discarded and a NOP is executed instead, making this a two-cycle instruction.

Words: 1

Cycles: 1(2)

Example

```

HERE    BTFSS    FLAG, 1
FALSE   GOTO    PROCESS_CODE
TRUE    •
        •
        •
  
```

Before Instruction

PC = address HERE

After Instruction

```

if FLAG<1> = 0,
PC = address FALSE
if FLAG<1> = 1,
PC = address TRUE
  
```

CALL Call Subroutine

Syntax: [*label*] CALL *k*

Operands: $0 \leq k \leq 2047$

Operation: (PC)+ 1 → TOS,
 $k \rightarrow PC<10:0>$,
 $(PCLATH<4:3>) \rightarrow PC<12:11>$

Status Affected: None

Encoding:

10	0kkk	kkkk	kkkk
----	------	------	------

Description: Call Subroutine. First, return address (PC+1) is pushed onto the stack. The eleven bit immediate address is loaded into PC bits <10:0>. The upper bits of the PC are loaded from PCLATH. CALL is a two-cycle instruction.

Words: 1

Cycles: 2

Example

```

HERE    CALL    THERE
  
```

Before Instruction

PC = Address HERE

After Instruction

```

PC = Address THERE
TOS = Address HERE+1
  
```

CLRF Clear f

Syntax: [*label*] CLRF *f*

Operands: $0 \leq f \leq 127$

Operation: $00h \rightarrow (f)$
 $1 \rightarrow Z$

Status Affected: Z

Encoding:

00	0001	1fff	ffff
----	------	------	------

Description: The contents of register 'f' are cleared and the Z bit is set.

Words: 1

Cycles: 1

Example

```

CLRF    FLAG_REG
  
```

Before Instruction

FLAG_REG = 0x5A

After Instruction

```

FLAG_REG = 0x00
Z         = 1
  
```

CLRW Clear W

Syntax: [*label*] CLRW

Operands: None

Operation: $00h \rightarrow (W)$
 $1 \rightarrow Z$

Status Affected: Z

Encoding:

00	0001	0000	0011
----	------	------	------

Description: W register is cleared. Zero bit (Z) is set.

Words: 1

Cycles: 1

Example

```

CLRW
  
```

Before Instruction

W = 0x5A

After Instruction

```

W = 0x00
Z = 1
  
```

GOTO		Unconditional Branch							
Syntax:	[<i>label</i>] GOTO k								
Operands:	$0 \leq k \leq 2047$								
Operation:	$k \rightarrow PC<10:0>$ $PCLATH<4:3> \rightarrow PC<12:11>$								
Status Affected:	None								
Encoding:	<table><tr><td>10</td><td>1kkk</td><td>kkkk</td><td>kkkk</td></tr></table>					10	1kkk	kkkk	kkkk
10	1kkk	kkkk	kkkk						
Description:	<p>GOTO is an unconditional branch. The eleven bit immediate value is loaded into PC bits <10:0>. The upper bits of PC are loaded from PCLATH<4:3>.</p> <p>GOTO is a two-cycle instruction.</p>								
Words:	1								
Cycles:	2								
Example	<pre> GOTO THERE After Instruction PC = Address THERE</pre>								

INCFSZ		Increment f, Skip if 0	
Syntax:	[<i>label</i>] INCFSZ f,d		
Operands:	$0 \leq f \leq 127$ $d \in [0,1]$		
Operation:	$(f) + 1 \rightarrow (\text{dest})$, skip if result = 0		
Status Affected:	None		
Encoding:	00	1111	dfff ffff
Description:	<p>The contents of register 'f' are incremented. If 'd' is 0, the result is placed in the W register. If 'd' is 1, the result is placed back in register 'f'. If the result is 0, the next instruction, which is already fetched, is discarded. A NOP is executed instead making it a two-cycle instruction.</p>		
Words:	1		
Cycles:	1(2)		
Example	HERE	INCFSZ	CNT, 1

Before Instruction
 PC = address HERE
 After Instruction
 CNT = CNT + 1
 if CNT= 0,
 PC = address CONTINUE
 if CNT≠ 0,
 PC = address HERE +1

INCF		Increment f								
Syntax:	[<i>label</i>] INCF f,d									
Operands:	$0 \leq f \leq 127$ $d \in [0,1]$									
Operation:	$(f) + 1 \rightarrow (\text{dest})$									
Status Affected:	Z									
Encoding:	<table><tr><td>00</td><td>1010</td><td>dfff</td><td>ffff</td></tr></table>						00	1010	dfff	ffff
00	1010	dfff	ffff							
Description:	The contents of register 'f' are incremented. If 'd' is 0, the result is placed in the W register. If 'd' is 1, the result is placed back in register 'f'.									
Words:	1									
Cycles:	1									
Example	INCF CNT, 1									
	Before Instruction									
	CNT	=	0xFF							
	Z	=	0							
	After Instruction									
	CNT	=	0x00							
	Z	=	1							

IORLW		Inclusive OR Literal with W							
Syntax:	[<i>label</i>] IORLW k								
Operands:	$0 \leq k \leq 255$								
Operation:	(W) .OR. k \rightarrow (W)								
Status Affected:	Z								
Encoding:	<table border="1"><tr><td>11</td><td>1000</td><td>kkkk</td><td>kkkk</td></tr></table>				11	1000	kkkk	kkkk	
11	1000	kkkk	kkkk						
Description:	The contents of the W register are OR'ed with the eight bit literal 'k'. The result is placed in the W register.								
Words:	1								
Cycles:	1								
Example	IORLW 0x35								
	Before Instruction								
	W = 0x9A								
	After Instruction								
	W = 0xBF								
	Z = 1								

NOP No Operation

Syntax:	[<i>label</i>]	NOP			
Operands:	None				
Operation:	No operation				
Status Affected:	None				
Encoding:	<table border="1"><tr><td>00</td><td>0000</td><td>0xx0</td><td>0000</td></tr></table>	00	0000	0xx0	0000
00	0000	0xx0	0000		
Description:	No operation.				
Words:	1				
Cycles:	1				
Example	NOP				

RETFIE Return from Interrupt

Syntax:	[<i>label</i>] RETFIE				
Operands:	None				
Operation:	TOS → PC, 1 → GIE				
Status Affected:	None				
Encoding:	<table><tr><td>00</td><td>0000</td><td>0000</td><td>1001</td></tr></table>	00	0000	0000	1001
00	0000	0000	1001		
Description:	Return from Interrupt. Stack is POPed and Top of Stack (TOS) is loaded in the PC. Interrupts are enabled by setting Global Interrupt Enable bit, GIE (INTCON<7>). This is a two-cycle instruction.				
Words:	1				
Cycles:	2				
Example	RETFIE				

After Interrupt

PC = TOS
GIE = 1

OPTION Load Option Register

Syntax:	[<i>label</i>] OPTION				
Operands:	None				
Operation:	(W) → OPTION				
Status Affected:	None				
Encoding:	<table><tr><td>00</td><td>0000</td><td>0110</td><td>0010</td></tr></table>	00	0000	0110	0010
00	0000	0110	0010		
Description:	<p>The contents of the W register are loaded in the OPTION register. This instruction is supported for code compatibility with PIC16C5X products. Since OPTION is a readable/writable register, the user can directly address it.</p>				
Words:	1				
Cycles:	1				
Example					

To maintain upward compatibility with future PIC® MCU products, do not use this instruction.

RETLW Return with Literal in W

Syntax:	[<i>label</i>] RETLW k			
Operands:	$0 \leq k \leq 255$			
Operation:	$k \rightarrow (W);$ $TOS \rightarrow PC$			
Status Affected:	None			
Encoding:	11	01xx	kkkk	kkkk
Description:	The W register is loaded with the eight			

Words: 1
Cycles: 2
Example

```
CALL TABLE      ;W contains table
                  ;offset value
                  ;W now has table
•
value
•
TABLE
•
ADDWF PC          ;W = offset
RETLW k1          ;Begin table
RETLW k2          ;
•
•
•
RETLW kn          ; End of table
```

Before Instruction

W = 0x07

After Instruction

W = value of k8

and test the sample code. In addition, PICDEM-17 supports down-loading of programs to and executing out of external FLASH memory on board. The PICDEM-17 is also usable with the MPLAB-ICE or PICMASTER emulator, and all of the sample programs can be run and modified using either emulator. Additionally, a generous prototype area is available for user hardware.

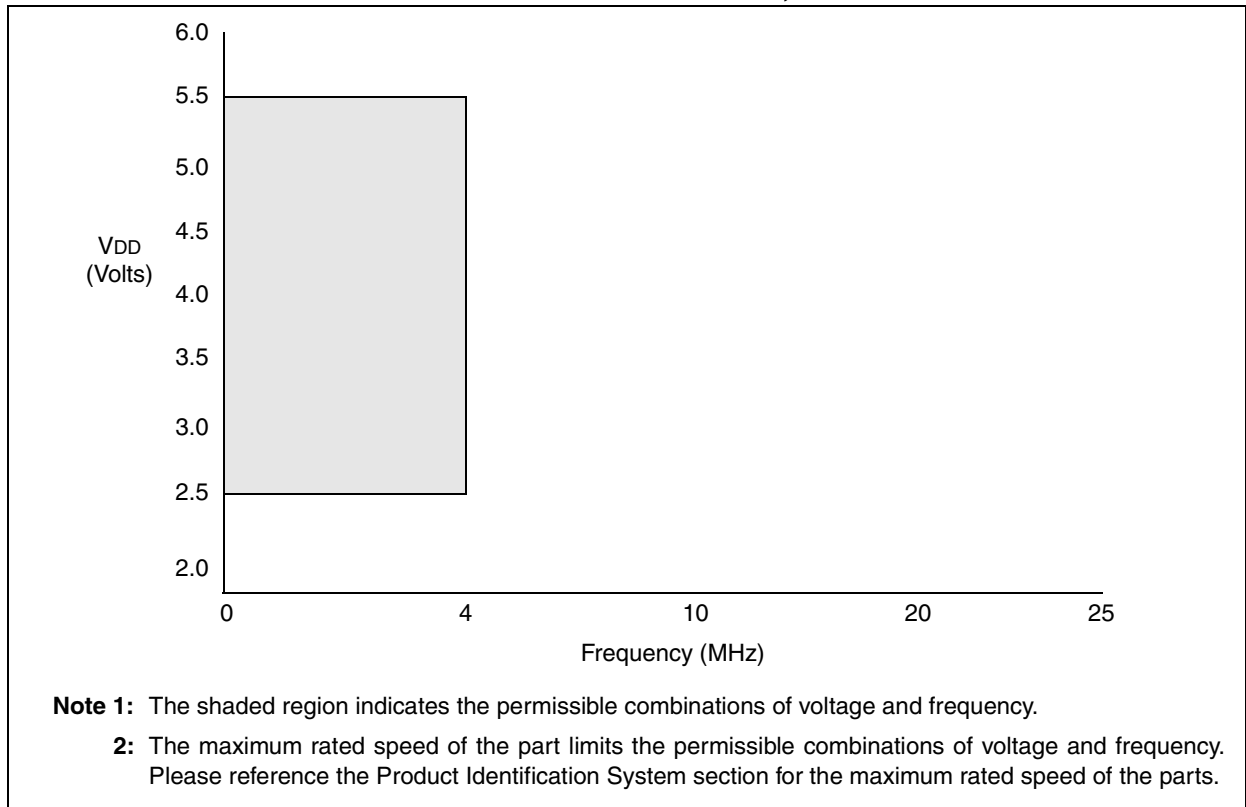
12.17 SEEVAL Evaluation and Programming System

The SEEVAL SEEPROM Designer's Kit supports all Microchip 2-wire and 3-wire Serial EEPROMs. The kit includes everything necessary to read, write, erase or program special features of any Microchip SEEPROM product including Smart Serials™ and secure serials. The Total Endurance™ Disk is included to aid in trade-off analysis and reliability calculations. The total kit can significantly reduce time-to-market and result in an optimized system.

12.18 KEELOQ Evaluation and Programming Tools

KEELOQ evaluation and programming tools support Microchips HCS Secure Data Products. The HCS evaluation kit includes an LCD display to show changing codes, a decoder to decode transmissions, and a programming interface to program test transmitters.

FIGURE 13-3: PIC16LCE62X VOLTAGE-FREQUENCY GRAPH, $-40^{\circ}\text{C} \leq T_A < +125^{\circ}\text{C}$



PIC16CE62X

13.3 DC CHARACTERISTICS:

PIC16CE62X-04 (Commercial, Industrial, Extended)
PIC16CE62X-20 (Commercial, Industrial, Extended)
PIC16LCE62X (Commercial, Industrial)

DC CHARACTERISTICS			Standard Operating Conditions (unless otherwise stated)				
			Operating temperature $-40^{\circ}\text{C} \leq \text{TA} \leq +85^{\circ}\text{C}$ for industrial and $0^{\circ}\text{C} \leq \text{TA} \leq +70^{\circ}\text{C}$ for commercial and $-40^{\circ}\text{C} \leq \text{TA} \leq +125^{\circ}\text{C}$ for extended				
			Operating voltage VDD range as described in DC spec Table 13-1				
Parm No.	Sym	Characteristic	Min	Typ†	Max	Unit	Conditions
D030	VIL	Input Low Voltage I/O ports with TTL buffer	VSS	–	0.8V 0.15VDD	V	VDD = 4.5V to 5.5V, Otherwise
D031		with Schmitt Trigger input	VSS	–	0.2VDD	V	
D032		MCLR, RA4/T0CKI, OSC1 (in RC mode)	VSS	–	0.2VDD	V	Note1
D033		OSC1 (in XT and HS)	VSS	–	0.3VDD	V	
		OSC1 (in LP)	VSS	–	0.6VDD - 1.0	V	
D040	VIH	Input High Voltage I/O ports with TTL buffer	2.0V .25VDD + 0.8V	–	VDD VDD	V	VDD = 4.5V to 5.5V, Otherwise
D041		with Schmitt Trigger input	0.8VDD	–	VDD	V	
D042		MCLR RA4/T0CKI	0.8VDD	–	VDD	V	
D043		OSC1 (XT, HS and LP)	0.7VDD	–	VDD	V	
D043A		OSC1 (in RC mode)	0.9VDD	–			Note1
D070	IPURB	PORTB weak pull-up current	50	200	400	μA	VDD = 5.0V, VPIN = VSS
D060	IIL	Input Leakage Current (Notes 2, 3) I/O ports (Except PORTA)	–	–	±1.0	μA	VSS ≤ VPIN ≤ VDD, pin at hi-impedance
D061		PORTA	–	–	±0.5	μA	VSS ≤ VPIN ≤ VDD, pin at hi-impedance
D063		RA4/T0CKI	–	–	±1.0	μA	VSS ≤ VPIN ≤ VDD
		OSC1, MCLR	–	–	±5.0	μA	VSS ≤ VPIN ≤ VDD, XT, HS and LP osc configuration
D080	VOL	Output Low Voltage I/O ports	–	–	0.6	V	IOL=8.5 mA, VDD=4.5V, -40° to $+85^{\circ}\text{C}$
			–	–	0.6	V	IOL=7.0 mA, VDD=4.5V, $+125^{\circ}\text{C}$
D083		OSC2/CLKOUT (RC only)	–	–	0.6	V	IOL=1.6 mA, VDD=4.5V, -40° to $+85^{\circ}\text{C}$
			–	–	0.6	V	IOL=1.2 mA, VDD=4.5V, $+125^{\circ}\text{C}$
D090	VOH	Output High Voltage (Note 3) I/O ports (Except RA4)	VDD-0.7	–	–	V	IOH=-3.0 mA, VDD=4.5V, -40° to $+85^{\circ}\text{C}$
			VDD-0.7	–	–	V	IOH=-2.5 mA, VDD=4.5V, $+125^{\circ}\text{C}$
D092		OSC2/CLKOUT (RC only)	VDD-0.7	–	–	V	IOH=-1.3 mA, VDD=4.5V, -40° to $+85^{\circ}\text{C}$
			VDD-0.7	–	–	V	IOH=-1.0 mA, VDD=4.5V, $+125^{\circ}\text{C}$
*D150	VOD	Open-Drain High Voltage			8.5	V	RA4 pin
D100	COSC2	Capacitive Loading Specs on Output Pins OSC2 pin			15	pF	In XT, HS and LP modes when external clock used to drive OSC1.
D101	Cio	All I/O pins/OSC2 (in RC mode)			50	pF	

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: In RC oscillator configuration, the OSC1 pin is a Schmitt Trigger input. It is not recommended that the PIC16CE62X be driven with external clock in RC mode.

2: The leakage current on the MCLR pin is strongly dependent on applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.

3: Negative current is defined as coming out of the pin.

13.5 Timing Diagrams and Specifications

FIGURE 13-5: EXTERNAL CLOCK TIMING

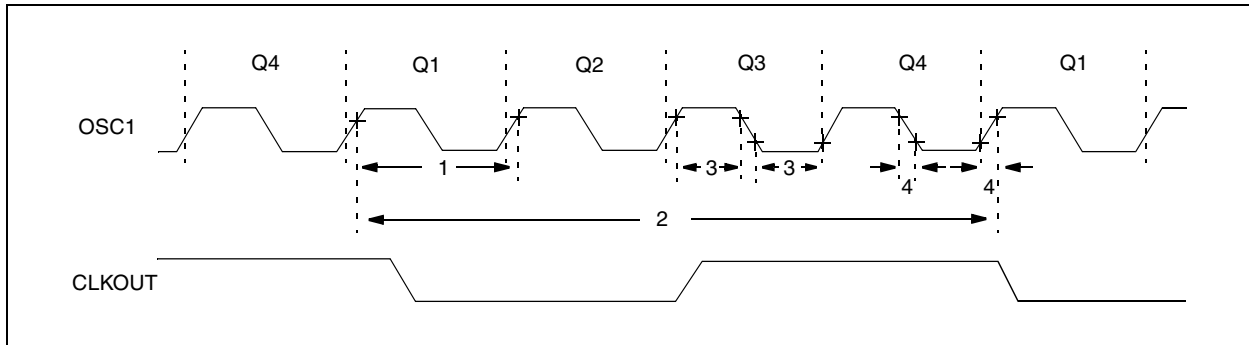


TABLE 13-3: EXTERNAL CLOCK TIMING REQUIREMENTS

Parameter No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
1A	Fosc	External CLKIN Frequency (Note 1)	DC	—	4	MHz	XT and RC osc mode, VDD=5.0V
			DC	—	20	MHz	HS osc mode
			DC	—	200	kHz	LP osc mode
		Oscillator Frequency (Note 1)	DC	—	4	MHz	RC osc mode, VDD=5.0V
			0.1	—	4	MHz	XT osc mode
			1	—	20	MHz	HS osc mode
			DC	—	200	kHz	LP osc mode
1	Tosc	External CLKIN Period (Note 1)	250	—	—	ns	XT and RC osc mode
			50	—	—	ns	HS osc mode
			5	—	—	μs	LP osc mode
		Oscillator Period (Note 1)	250	—	—	ns	RC osc mode
			250	—	10,000	ns	XT osc mode
			50	—	1,000	ns	HS osc mode
			5	—	—	μs	LP osc mode
2	Tcy	Instruction Cycle Time (Note 1)	200	—	DC	ns	Tcy=Fosc/4
3*	TosL, TosH	External Clock in (OSC1) High or Low Time	100*	—	—	ns	XT oscillator, TosC L/H duty cycle
			2*	—	—	μs	LP oscillator, TosC L/H duty cycle
			20*	—	—	ns	HS oscillator, TosC L/H duty cycle
4*	TosR, TosF	External Clock in (OSC1) Rise or Fall Time	25*	—	—	ns	XT oscillator
			50*	—	—	ns	LP oscillator
			15*	—	—	ns	HS oscillator

* These parameters are characterized but not tested.

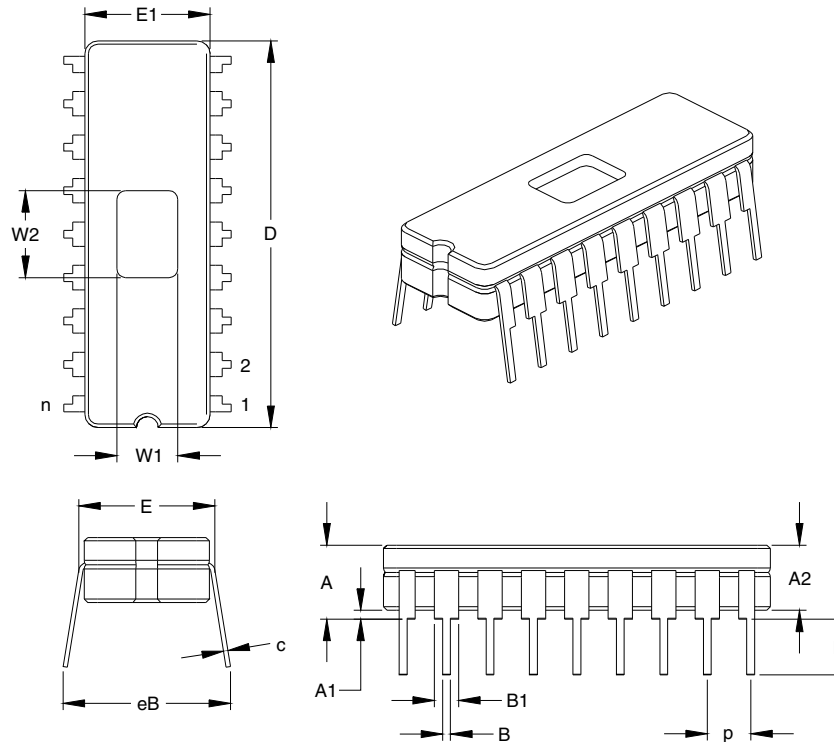
† Data in "Typ" column is at 5.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: Instruction cycle period (Tcy) equals four times the input oscillator time-base period. All specified values are based on characterization data for that particular oscillator type under standard operating conditions with the device executing code. Exceeding these specified limits may result in an unstable oscillator operation and/or higher than expected current consumption. All devices are tested to operate at "min." values with an external clock applied to the OSC1 pin. When an external clock input is used, the "Max." cycle time limit is "DC" (no clock) for all devices.

14.0 PACKAGING INFORMATION

18-Lead Ceramic Dual In-line with Window (JW) – 300 mil (CERDIP)

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Units		INCHES*			MILLIMETERS		
Dimension Limits		MIN	NOM	MAX	MIN	NOM	MAX
Number of Pins	n		18			18	
Pitch	p		.100			2.54	
Top to Seating Plane	A	.170	.183	.195	4.32	4.64	4.95
Ceramic Package Height	A2	.155	.160	.165	3.94	4.06	4.19
Standoff	A1	.015	.023	.030	0.38	0.57	0.76
Shoulder to Shoulder Width	E	.300	.313	.325	7.62	7.94	8.26
Ceramic Pkg. Width	E1	.285	.290	.295	7.24	7.37	7.49
Overall Length	D	.880	.900	.920	22.35	22.86	23.37
Tip to Seating Plane	L	.125	.138	.150	3.18	3.49	3.81
Lead Thickness	c	.008	.010	.012	0.20	0.25	0.30
Upper Lead Width	B1	.050	.055	.060	1.27	1.40	1.52
Lower Lead Width	B	.016	.019	.021	0.41	0.47	0.53
Overall Row Spacing	eB	.345	.385	.425	8.76	9.78	10.80
Window Width	W1	.130	.140	.150	3.30	3.56	3.81
Window Length	W2	.190	.200	.210	4.83	5.08	5.33

*Controlling Parameter
JEDEC Equivalent: MO-036
Drawing No. C04-010

PIC16CE62X

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