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### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	-
Peripherals	Brown-out Detect/Reset, POR, WDT
Number of I/O	13
Program Memory Size	3.5KB (2K x 14)
Program Memory Type	OTP
EEPROM Size	128 x 8
RAM Size	128 x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 5.5V
Data Converters	-
Oscillator Type	External
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Through Hole
Package / Case	18-DIP (0.300", 7.62mm)
Supplier Device Package	18-PDIP
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic16ce625-20-p">https://www.e-xfl.com/product-detail/microchip-technology/pic16ce625-20-p</a>

## 1.0 GENERAL DESCRIPTION

The PIC16CE62X are 18 and 20-Pin EPROM-based members of the versatile PIC® family of low-cost, high-performance, CMOS, fully-static, 8-bit microcontrollers with EEPROM data memory.

All PIC® microcontrollers employ an advanced RISC architecture. The PIC16CE62X family has enhanced core features, eight-level deep stack, and multiple internal and external interrupt sources. The separate instruction and data buses of the Harvard architecture allow a 14-bit wide instruction word with separate 8-bit wide data. The two-stage instruction pipeline allows all instructions to execute in a single-cycle, except for program branches (which require two cycles). A total of 35 instructions (reduced instruction set) are available. Additionally, a large register set gives some of the architectural innovations used to achieve a very high performance.

PIC16CE62X microcontrollers typically achieve a 2:1 code compression and a 4:1 speed improvement over other 8-bit microcontrollers in their class.

The PIC16CE623 and PIC16CE624 have 96 bytes of RAM. The PIC16CE625 has 128 bytes of RAM. Each microcontroller contains a 128x8 EEPROM memory array for storing non-volatile information, such as calibration data or security codes. This memory has an endurance of 1,000,000 erase/write cycles and a retention of 40 plus years.

Each device has 13 I/O pins and an 8-bit timer/counter with an 8-bit programmable prescaler. In addition, the PIC16CE62X adds two analog comparators with a programmable on-chip voltage reference module. The comparator module is ideally suited for applications requiring a low-cost analog interface (e.g., battery chargers, threshold detectors, white goods controllers, etc).

PIC16CE62X devices have special features to reduce external components, thus reducing system cost, enhancing system reliability and reducing power consumption. There are four oscillator options, of which the single pin RC oscillator provides a low-cost solution, the LP oscillator minimizes power consumption, XT is a standard crystal, and the HS is for High Speed crystals. The SLEEP (power-down) mode offers power savings. The user can wake-up the chip from SLEEP through several external and internal interrupts and reset.

A highly reliable Watchdog Timer with its own on-chip RC oscillator provides protection against software lock-up.

A UV-erasable Cerdip-packaged version is ideal for code development, while the cost-effective One-Time Programmable (OTP) version is suitable for production in any volume.

Table 1-1 shows the features of the PIC16CE62X mid-range microcontroller families.

A simplified block diagram of the PIC16CE62X is shown in Figure 3-1.

The PIC16CE62X series fits perfectly in applications ranging from multi-pocket battery chargers to low-power remote sensors. The EPROM technology makes customization of application programs (detection levels, pulse generation, timers, etc.) extremely fast and convenient. The small footprint packages make this microcontroller series perfect for all applications with space limitations. Low-cost, low-power, high-performance, ease of use and I/O flexibility make the PIC16CE62X very versatile.

### 1.1 Development Support

The PIC16CE62X family is supported by a full-featured macro assembler, a software simulator, an in-circuit emulator, a low-cost development programmer and a full-featured programmer. A "C" compiler is also available.

**TABLE 3-1: PIC16CE62X PINOUT DESCRIPTION**

Name	DIP/ SOIC Pin #	SSOP Pin #	I/O/P Type	Buffer Type	Description
OSC1/CLKIN	16	18	I	ST/CMOS	Oscillator crystal input/external clock source input.
OSC2/CLKOUT	15	17	O	—	Oscillator crystal output. Connects to crystal or resonator in crystal oscillator mode. In RC mode, OSC2 pin outputs CLKOUT which has 1/4 the frequency of OSC1, and denotes the instruction cycle rate.
MCLR/VPP	4	4	I/P	ST	Master clear (reset) input/programming voltage input. This pin is an active low reset to the device.
RA0/AN0	17	19	I/O	ST	PORTA is a bi-directional I/O port. Analog comparator input Analog comparator input Analog comparator input or VREF output Analog comparator input /output Can be selected to be the clock input to the Timer0 timer/counter or a comparator output. Output is open drain type.
RA1/AN1	18	20	I/O	ST	
RA2/AN2/VREF	1	1	I/O	ST	
RA3/AN3	2	2	I/O	ST	
RA4/T0CKI	3	3	I/O	ST	
RB0/INT	6	7	I/O	TTL/ST <sup>(1)</sup>	PORTB is a bi-directional I/O port. PORTB can be software programmed for internal weak pull-up on all inputs. RB0/INT can also be selected as an external interrupt pin.  Interrupt on change pin. Interrupt on change pin. Interrupt on change pin. Serial programming clock. Interrupt on change pin. Serial programming data.
RB1	7	8	I/O	TTL	
RB2	8	9	I/O	TTL	
RB3	9	10	I/O	TTL	
RB4	10	11	I/O	TTL	
RB5	11	12	I/O	TTL	
RB6	12	13	I/O	TTL/ST <sup>(2)</sup>	
RB7	13	14	I/O	TTL/ST <sup>(2)</sup>	
Vss	5	5,6	P	—	Ground reference for logic and I/O pins.
VDD	14	15,16	P	—	Positive supply for logic and I/O pins.

Legend:      O = output                      I/O = input/output                      P = power  
                  — = Not used                      I = Input                                      ST = Schmitt Trigger input  
                  TTL = TTL input

**Note 1:** This buffer is a Schmitt Trigger input when configured as the external interrupt.

**Note 2:** This buffer is a Schmitt Trigger input when used in serial programming mode.

# PIC16CE62X

## 4.2.2 SPECIAL FUNCTION REGISTERS

The Special Function Registers are registers used by the CPU and peripheral functions for controlling the desired operation of the device (Table 4-1). These registers are static RAM.

The special registers can be classified into two sets (core and peripheral). The Special Function Registers associated with the “core” functions are described in this section. Those related to the operation of the peripheral features are described in the section of that peripheral feature.

**TABLE 4-1: SPECIAL REGISTERS FOR THE PIC16CE62X**

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR Reset	Value on all other resets <sup>(1)</sup>
<b>Bank 0</b>											
00h	INDF	Addressing this location uses contents of FSR to address data memory (not a physical register)								xxxx xxxx	xxxx xxxx
01h	TMR0	Timer0 Module's Register								xxxx xxxx	uuuu uuuu
02h	PCL	Program Counter's (PC) Least Significant Byte								0000 0000	0000 0000
03h	STATUS	IRP <sup>(2)</sup>	RP1 <sup>(2)</sup>	RP0	$\overline{TO}$	$\overline{PD}$	Z	DC	C	0001 1xxx	000q quuu
04h	FSR	Indirect data memory address pointer								xxxx xxxx	uuuu uuuu
05h	PORTA	—	—	—	RA4	RA3	RA2	RA1	RA0	---x 0000	---u 0000
06h	PORTB	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0	xxxx xxxx	uuuu uuuu
07h	Unimplemented									—	—
08h	Unimplemented									—	—
09h	Unimplemented									—	—
0Ah	PCLATH	—	—	—	Write buffer for upper 5 bits of program counter					---0 0000	---0 0000
0Bh	INTCON	GIE	PEIE	TOIE	INTE	RBIE	TOIF	INTF	RBF	0000 000x	0000 000u
0Ch	PIR1	—	CMIF	—	—	—	—	—	—	-0-- ----	-0-- ----
0Dh-1Eh	Unimplemented									—	—
1Fh	CMCON	C2OUT	C1OUT	—	—	CIS	CM2	CM1	CM0	00-- 0000	00-- 0000
<b>Bank 1</b>											
80h	INDF	Addressing this location uses contents of FSR to address data memory (not a physical register)								xxxx xxxx	xxxx xxxx
81h	OPTION	RBPU	INTEDG	TOCS	TOSE	PSA	PS2	PS1	PS0	1111 1111	1111 1111
82h	PCL	Program Counter's (PC) Least Significant Byte								0000 0000	0000 0000
83h	STATUS	IRP	RP1	RP0	$\overline{TO}$	$\overline{PD}$	Z	DC	C	0001 1xxx	000q quuu
84h	FSR	Indirect data memory address pointer								xxxx xxxx	uuuu uuuu
85h	TRISA	—	—	—	TRISA4	TRISA3	TRISA2	TRISA1	TRISA0	---1 1111	---1 1111
86h	TRISB	TRISB7	TRISB6	TRISB5	TRISB4	TRISB3	TRISB2	TRISB1	TRISB0	1111 1111	1111 1111
87h	Unimplemented									—	—
88h	Unimplemented									—	—
89h	Unimplemented									—	—
8Ah	PCLATH	—	—	—	Write buffer for upper 5 bits of program counter					---0 0000	---0 0000
8Bh	INTCON	GIE	PEIE	TOIE	INTE	RBIE	TOIF	INTF	RBF	0000 000x	0000 000u
8Ch	PIE1	—	CMIE	—	—	—	—	—	—	-0-- ----	-0-- ----
8Dh	Unimplemented									—	—
8Eh	PCON	—	—	—	—	—	—	POR	BOD	---- -00x	---- -uuq
8Fh-9Eh	Unimplemented									—	—
90h	EEINTF	—	—	—	—	—	EESCL	EESDA	EEVDD	---- -111	---- -111
9Fh	VRCON	VREN	VROE	VRR	—	VR3	VR2	VR1	VR0	000- 0000	000- 0000

Legend: — = Unimplemented locations read as '0', u = unchanged, x = unknown, q = value depends on condition, shaded = unimplemented

**Note 1:** Other (non power-up) resets include  $\overline{MCLR}$  reset, Brown-out Reset and Watchdog Timer Reset during normal operation.

**Note 2:** IRP & RPI bits are reserved; always maintain these bits clear.

## 4.2.2.1 STATUS REGISTER

The STATUS register, shown in Register 4-1, contains the arithmetic status of the ALU, the RESET status and the bank select bits for data memory.

The STATUS register can be the destination for any instruction, like any other register. If the STATUS register is the destination for an instruction that affects the Z, DC or C bits, then the write to these three bits is disabled. These bits are set or cleared according to the device logic. Furthermore, the  $\overline{TO}$  and  $\overline{PD}$  bits are not writable. Therefore, the result of an instruction with the STATUS register as destination may be different than intended.

For example, `CLRF STATUS` will clear the upper-three bits and set the Z bit. This leaves the status register as 000uu1uu (where u = unchanged).

It is recommended, therefore, that only `BCF`, `BSF`, `SWAPF` and `MOVWF` instructions are used to alter the STATUS register, because these instructions do not affect any status bit. For other instructions, not affecting any status bits, see the "Instruction Set Summary".

**Note 1:** The IRP and RP1 bits (STATUS<7:6>) are not used by the PIC16CE62X and should be programmed as '0'. Use of these bits as general purpose R/W bits is NOT recommended, since this may affect upward compatibility with future products.

**Note 2:** The C and DC bits operate as a Borrow and Digit Borrow out bit, respectively, in subtraction. See the `SUBLW` and `SUBWF` instructions for examples.

### REGISTER 4-1: STATUS REGISTER (ADDRESS 03H OR 83H)

Reserved	Reserved	R/W-0	R-1	R-1	R/W-x	R/W-x	R/W-x
IRP	RP1	RP0	$\overline{TO}$	$\overline{PD}$	Z	DC	C
bit7							bit0

R = Readable bit  
W = Writable bit  
U = Unimplemented bit, read as '0'  
-n = Value at POR reset  
-x = Unknown at POR reset

bit 7: **IRP:** The IRP bit is reserved on the PIC16CE62X, always maintain this bit clear.

bit 6:5 **RP<1:0>:** Register Bank Select bits (used for direct addressing)  
11 = Bank 3 (180h - 1FFh)  
10 = Bank 2 (100h - 17Fh)  
01 = Bank 1 (80h - FFh)  
00 = Bank 0 (00h - 7Fh)  
Each bank is 128 bytes. The RP1 bit is reserved, always maintain this bit clear.

bit 4:  **$\overline{TO}$ :** Time-out bit  
1 = After power-up, `CLRWDT` instruction, or `SLEEP` instruction  
0 = A WDT time-out occurred

bit 3:  **$\overline{PD}$ :** Power-down bit  
1 = After power-up or by the `CLRWDT` instruction  
0 = By execution of the `SLEEP` instruction

bit 2: **Z:** Zero bit  
1 = The result of an arithmetic or logic operation is zero  
0 = The result of an arithmetic or logic operation is not zero

bit 1: **DC:** Digit carry/borrow bit (`ADDWF`, `ADDLW`, `SUBLW`, `SUBWF` instructions) (for borrow the polarity is reversed)  
1 = A carry-out from the 4th low order bit of the result occurred  
0 = No carry-out from the 4th low order bit of the result

bit 0: **C:** Carry/borrow bit (`ADDWF`, `ADDLW`, `SUBLW`, `SUBWF` instructions)  
1 = A carry-out from the most significant bit of the result occurred  
0 = No carry-out from the most significant bit of the result occurred

**Note:** For borrow the polarity is reversed. A subtraction is executed by adding the two's complement of the second operand. For rotate (`RRF`, `RLF`) instructions, this bit is loaded with either the high or low order bit of the source register.

## 4.2.2.6 PCON REGISTER

The PCON register contains flag bits to differentiate between a Power-on Reset, an external  $\overline{\text{MCLR}}$  reset, WDT reset or a Brown-out Reset.

**Note:**  $\overline{\text{BOD}}$  is unknown on Power-on Reset. It must then be set by the user and checked on subsequent resets to see if  $\overline{\text{BOD}}$  is cleared, indicating a brown-out has occurred. The  $\overline{\text{BOD}}$  status bit is a "don't care" and is not necessarily predictable if the brown-out circuit is disabled (by programming BODEN bit in the configuration word).

### REGISTER 4-6: PCON REGISTER (ADDRESS 8Eh)

U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
—	—	—	—	—	—	POR	$\overline{\text{BOD}}$
bit7						bit0	

bit 7-2: **Unimplemented:** Read as '0'

bit 1:  **$\overline{\text{POR}}$ :** Power-on Reset Status bit  
 1 = No Power-on Reset occurred  
 0 = A Power-on Reset occurred (must be set in software after a Power-on Reset occurs)

bit 0:  **$\overline{\text{BOD}}$ :** Brown-out Reset Status bit  
 1 = No Brown-out Reset occurred  
 0 = A Brown-out Reset occurred (must be set in software after a Brown-out Reset occurs)

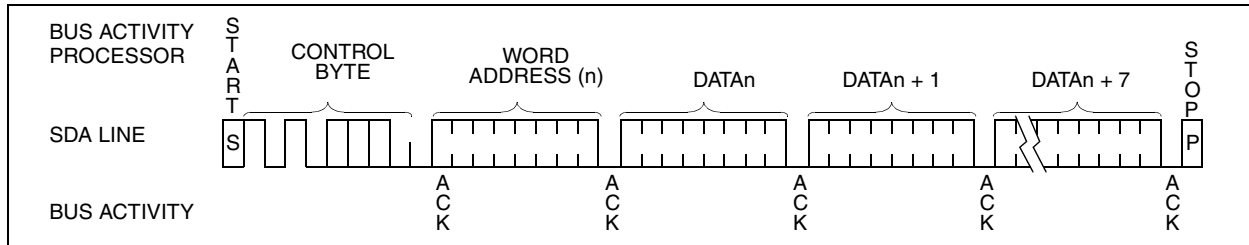
R = Readable bit  
 W = Writable bit  
 U = Unimplemented bit, read as '0'  
 -n = Value at POR reset  
 -x = Unknown at POR reset

# PIC16CE62X

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NOTES:

**FIGURE 6-6: PAGE WRITE**



## 6.5 Read Operation

Read operations are initiated in the same way as write operations with the exception that the R/W bit of the EEPROM address is set to one. There are three basic types of read operations: current address read, random read, and sequential read.

### 6.6 Current Address Read

The EEPROM contains an address counter that maintains the address of the last word accessed, internally incremented by one. Therefore, if the previous access (either a read or write operation) was to address  $n$ , the next current address read operation would access data from address  $n + 1$ . Upon receipt of the EEPROM address with R/W bit set to one, the EEPROM issues an acknowledge and transmits the eight bit data word. The processor will not acknowledge the transfer, but does generate a stop condition and the EEPROM discontinues transmission (Figure 6-7).

### 6.7 Random Read

Random read operations allow the processor to access any memory location in a random manner. To perform this type of read operation, first the word address must be set. This is done by sending the word address to the EEPROM as part of a write operation. After the word address is sent, the processor generates a start condition following the acknowledge. This terminates the write operation, but not before the internal address pointer is set. Then the processor issues the control byte again, but with the R/W bit set to a one. The EEPROM will then issue an acknowledge and transmits the eight bit data word. The processor will not acknowledge the transfer, but does generate a stop condition and the EEPROM discontinues transmission (Figure 6-8).

## 6.8 Sequential Read

Sequential reads are initiated in the same way as a random read except that after the EEPROM transmits the first data byte, the processor issues an acknowledge as opposed to a stop condition in a random read. This directs the EEPROM to transmit the next sequentially addressed 8-bit word (Figure 6-9).

To provide sequential reads, the EEPROM contains an internal address pointer which is incremented by one at the completion of each operation. This address pointer allows the entire memory contents to be serially read during one operation.

## 6.9 Noise Protection

The EEPROM employs a  $V_{CC}$  threshold detector circuit, which disables the internal erase/write logic if the  $V_{CC}$  is below 1.5 volts at nominal conditions.

The SCL and SDA inputs have Schmitt trigger and filter circuits, which suppress noise spikes to assure proper device operation even on a noisy bus.



FIGURE 6-7: CURRENT ADDRESS READ

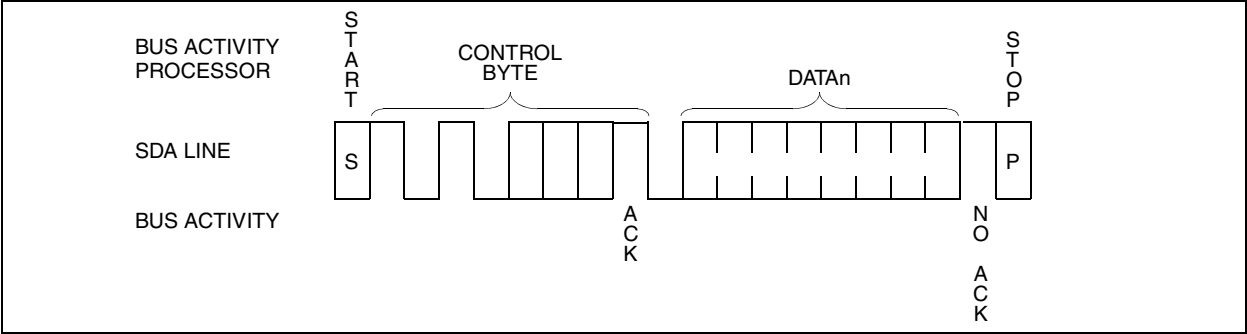


FIGURE 6-8: RANDOM READ

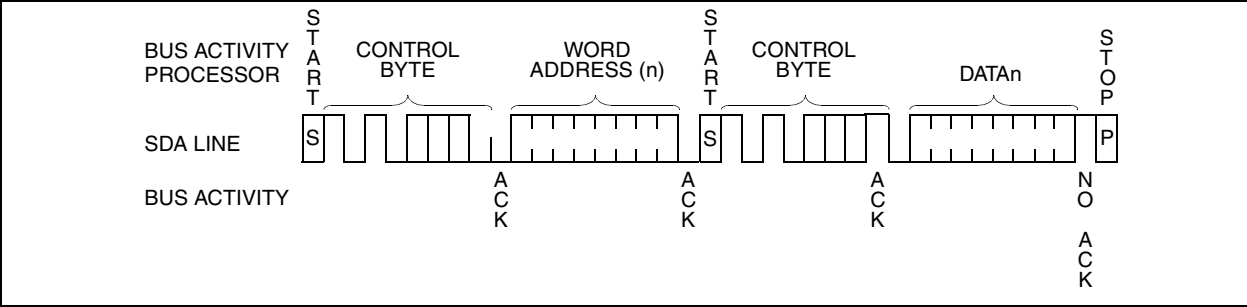
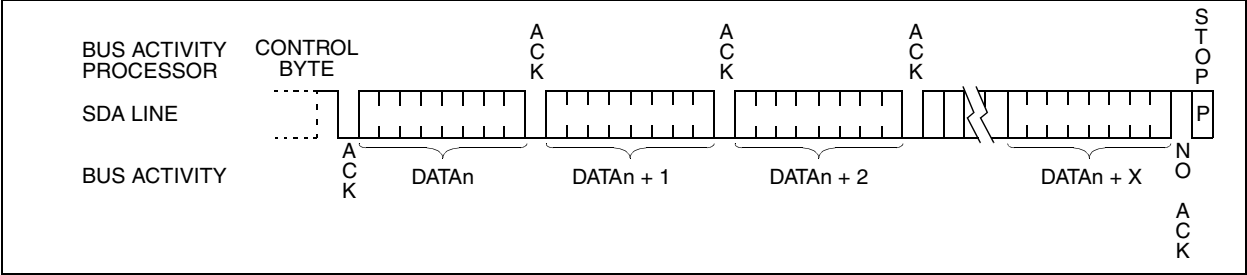


FIGURE 6-9: SEQUENTIAL READ



## 7.2 Using Timer0 with External Clock

When an external clock input is used for Timer0, it must meet certain requirements. The external clock requirement is due to internal phase clock (TOSC) synchronization. Also, there is a delay in the actual incrementing of Timer0 after synchronization.

### 7.2.1 EXTERNAL CLOCK SYNCHRONIZATION

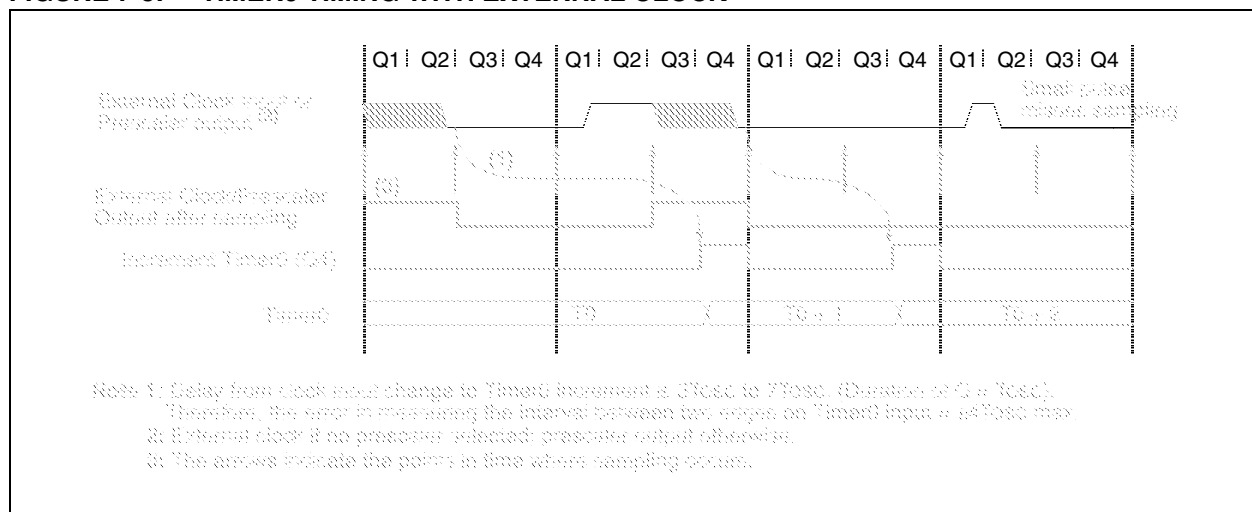
When no prescaler is used, the external clock input is the same as the prescaler output. The synchronization of T0CKI with the internal phase clocks is accomplished by sampling the prescaler output on the Q2 and Q4 cycles of the internal phase clocks (Figure 7-5). Therefore, it is necessary for T0CKI to be high for at least 2TOSC (and a small RC delay of 20 ns) and low for at least 2TOSC (and a small RC delay of 20 ns). Refer to the electrical specification of the desired device.

When a prescaler is used, the external clock input is divided by the asynchronous ripple-counter type prescaler so that the prescaler output is symmetrical. For the external clock to meet the sampling requirement, the ripple-counter must be taken into account. Therefore, it is necessary for T0CKI to have a period of at least 4TOSC (and a small RC delay of 40 ns) divided by the prescaler value. The only requirement on T0CKI high and low time is that they do not violate the minimum pulse width requirement of 10 ns. Refer to parameters 40, 41 and 42 in the electrical specification of the desired device.

### 7.2.2 TIMER0 INCREMENT DELAY

Since the prescaler output is synchronized with the internal clocks, there is a small delay from the time the external clock edge occurs to the time the TMR0 is actually incremented. Figure 7-5 shows the delay from the external clock edge to the timer incrementing.

**FIGURE 7-5: TIMER0 TIMING WITH EXTERNAL CLOCK**



The code example in Example 8-1 depicts the steps required to configure the comparator module. RA3 and RA4 are configured as digital output. RA0 and RA1 are configured as the V- inputs and RA2 as the V+ input to both comparators.

## EXAMPLE 8-1: INITIALIZING COMPARATOR MODULE

```
FLAG_REG EQU      0X20
CLRF   FLAG_REG   ;Init flag register
CLRF   PORTA       ;Init PORTA
MOVF   CMCON,W     ;Move comparator contents to W
ANDLW  0xC0        ;Mask comparator bits
IORWF  FLAG_REG,F  ;Store bits in flag register
MOVLW  0x03        ;Init comparator mode
MOVWF  CMCON       ;CM<2:0> = 011
BSF    STATUS,RP0  ;Select Bank1
MOVLW  0x07        ;Initialize data direction
MOVWF  TRISA       ;Set RA<2:0> as inputs
                          ;RA<4:3> as outputs
                          ;TRISA<7:5> always read '0'

BCF    STATUS,RP0  ;Select Bank 0
CALL   DELAY 10    ;10µs delay
MOVF   CMCON,F     ;Read CMCON to end change condition
BCF    PIR1,CMIF   ;Clear pending interrupts
BSF    STATUS,RP0  ;Select Bank 1
BSF    PIE1,CMIE   ;Enable comparator interrupts
BCF    STATUS,RP0  ;Select Bank 0
BSF    INTCON,PEIE ;Enable peripheral interrupts
BSF    INTCON,GIE  ;Global interrupt enable
```

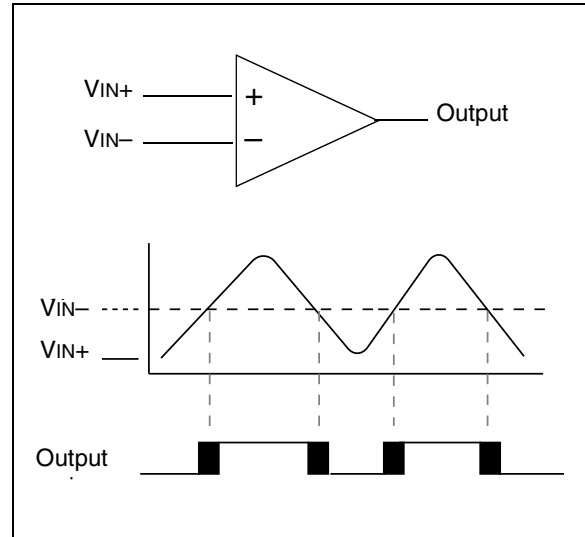
## 8.2 Comparator Operation

A single comparator is shown in Figure 8-2 along with the relationship between the analog input levels and the digital output. When the analog input at VIN+ is less than the analog input VIN-, the output of the comparator is a digital low level. When the analog input at VIN+ is greater than the analog input VIN-, the output of the comparator is a digital high level. The shaded areas of the output of the comparator in Figure 8-2 represent the uncertainty due to input offsets and response time.

## 8.3 Comparator Reference

An external or internal reference signal may be used depending on the comparator operating mode. The analog signal that is present at VIN- is compared to the signal at VIN+, and the digital output of the comparator is adjusted accordingly (Figure 8-2).

FIGURE 8-2: SINGLE COMPARATOR



### 8.3.1 EXTERNAL REFERENCE SIGNAL

When external voltage references are used, the comparator module can be configured to have the comparators operate from the same or different reference sources. However, threshold detector applications may require the same reference. The reference signal must be between VSS and VDD and can be applied to either pin of the comparator(s).

### 8.3.2 INTERNAL REFERENCE SIGNAL

The comparator module also allows the selection of an internally generated voltage reference for the comparators. Section 13, Instruction Sets, contains a detailed description of the Voltage Reference Module that provides this signal. The internal reference signal is used when the comparators are in mode CM<2:0>=010 (Figure 8-1). In this mode, the internal voltage reference is applied to the VIN+ pin of both comparators.

## 8.6 Comparator Interrupts

The comparator interrupt flag is set whenever there is a change in the output value of either comparator. Software will need to maintain information about the status of the output bits, as read from CMCON<7:6>, to determine the actual change that has occurred. The CMIF bit, PIR1<6>, is the comparator interrupt flag. The CMIF bit must be reset by clearing '0'. Since it is also possible to write a '1' to this register, a simulated interrupt may be initiated.

The CMIE bit (PIE1<6>) and the PEIE bit (INTCON<6>) must be set to enable the interrupt. In addition, the GIE bit must also be set. If any of these bits are clear, the interrupt is not enabled, though the CMIF bit will still be set if an interrupt condition occurs.

**Note:** If a change in the CMCON register (C1OUT or C2OUT) should occur when a read operation is being executed (start of the Q2 cycle), then the CMIF (PIR1<6>) interrupt flag may not get set.

The user, in the interrupt service routine, can clear the interrupt in the following manner:

- a) Any read or write of CMCON. This will end the mismatch condition.
- b) Clear flag bit CMIF.

A mismatch condition will continue to set flag bit CMIF. Reading CMCON will end the mismatch condition, and allow flag bit CMIF to be cleared.

## 8.7 Comparator Operation During SLEEP

When a comparator is active and the device is placed in SLEEP mode, the comparator remains active and the interrupt is functional if enabled. This interrupt will

wake-up the device from SLEEP mode when enabled. While the comparator is powered-up, higher sleep currents than shown in the power down current specification will occur. Each comparator that is operational will consume additional current as shown in the comparator specifications. To minimize power consumption while in SLEEP mode, turn off the comparators, CM<2:0> = 111, before entering sleep. If the device wakes-up from sleep, the contents of the CMCON register are not affected.

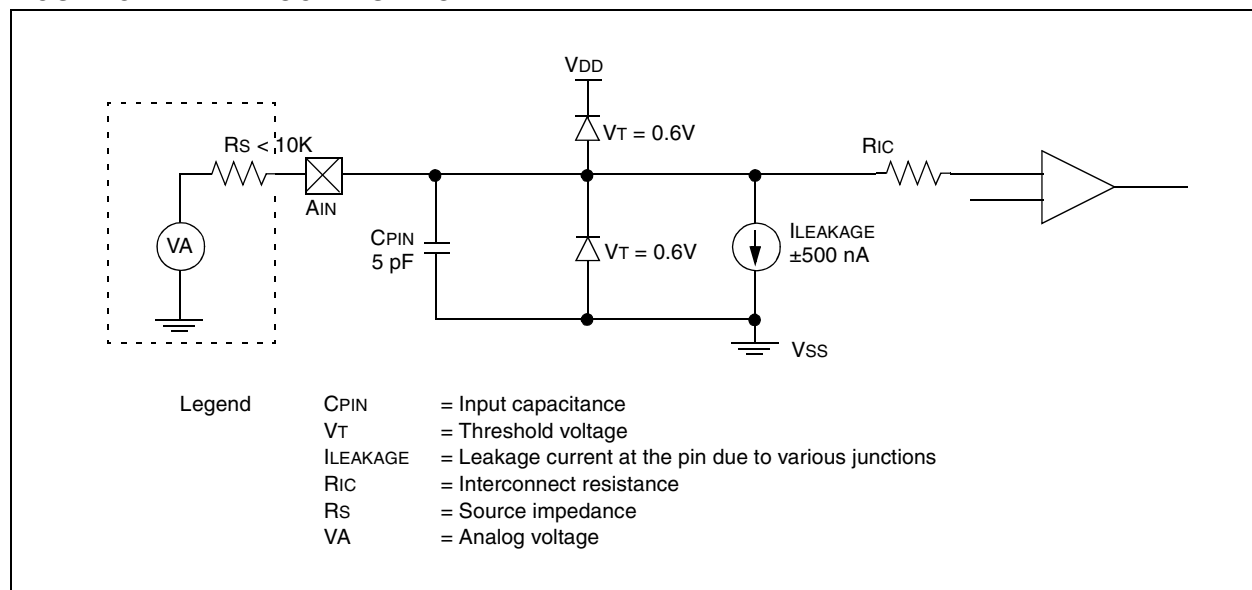
## 8.8 Effects of a RESET

A device reset forces the CMCON register to its reset state. This forces the comparator module to be in the comparator reset mode, CM<2:0> = 000. This ensures that all potential inputs are analog inputs. Device current is minimized when analog inputs are present at reset time. The comparators will be powered-down during the reset interval.

## 8.9 Analog Input Connection Considerations

A simplified circuit for an analog input is shown in Figure 8-4. Since the analog pins are connected to a digital output, they have reverse biased diodes to VDD and VSS. The analog input therefore, must be between VSS and VDD. If the input voltage deviates from this range by more than 0.6V in either direction, one of the diodes is forward biased and a latch-up may occur. A maximum source impedance of 10 kΩ is recommended for the analog sources. Any external component connected to an analog input pin, such as a capacitor or a Zener diode, should have very little leakage current.

**FIGURE 8-4: ANALOG INPUT MODEL**



# PIC16CE62X

**TABLE 8-1: REGISTERS ASSOCIATED WITH COMPARATOR MODULE**

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR	Value on All Other Resets
1Fh	CMCON	C2OUT	C1OUT	—	—	CIS	CM2	CM1	CM0	00-- 0000	00-- 0000
9Fh	VRCON	VREN	VROE	VRR	—	VR3	VR2	VR1	VR0	000- 0000	000- 0000
0Bh	INTCON	GIE	PEIE	T0IE	INTE	RBIE	T0IF	INTF	RBIF	0000 000x	0000 000u
0Ch	PIR1	—	CMIF	—	—	—	—	—	—	-0-- ----	-0-- ----
8Ch	PIE1	—	CMIE	—	—	—	—	—	—	-0-- ----	-0-- ----
85h	TRISA	—	—	—	TRISA4	TRISA3	TRISA2	TRISA1	TRISA0	---1 1111	---1 1111

Legend: - = Unimplemented, read as "0", x = Unknown, u = unchanged

FIGURE 10-17: WATCHDOG TIMER BLOCK DIAGRAM

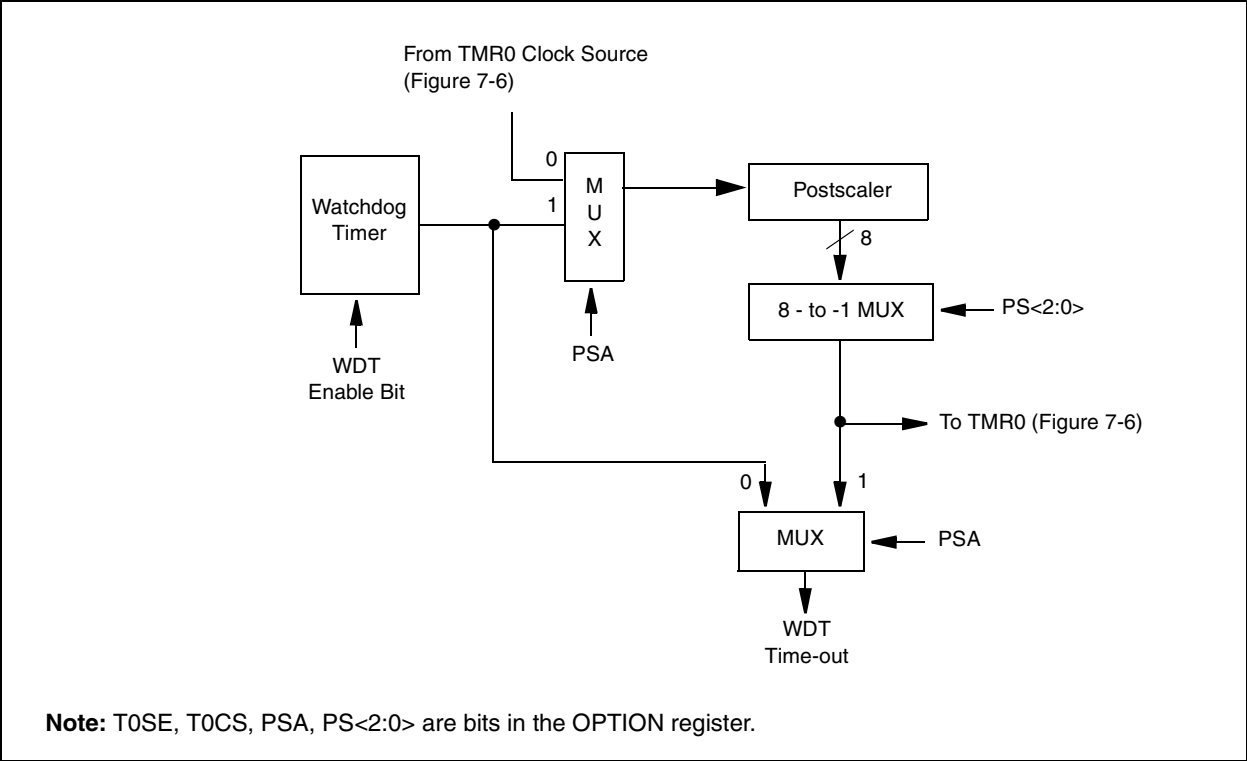


FIGURE 10-18: SUMMARY OF WATCHDOG TIMER REGISTERS

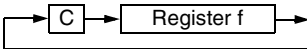
Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
2007h	Config. bits	—	BOREN	CP1	CP0	PWRTE	WDTE	FOSC1	FOSC0
81h	OPTION	RBP $\overline{U}$	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0

Legend: – = Unimplemented location, read as “0”, + = Reserved for future use

**Note:** Shaded cells are not used by the Watchdog Timer.

# PIC16CE62X

RETURN		Return from Subroutine								
Syntax:	[ <i>label</i> ]    RETURN									
Operands:	None									
Operation:	TOS → PC									
Status Affected:	None									
Encoding:	<table border="1"><tr><td>00</td><td>0000</td><td>0000</td><td>1000</td></tr></table>				00	0000	0000	1000		
00	0000	0000	1000							
Description:	Return from subroutine. The stack is POPed and the top of the stack (TOS) is loaded into the program counter. This is a two cycle instruction.									
Words:	1									
Cycles:	2									
Example	RETURN									
	After Interrupt									
	PC = TOS									

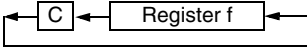
RRF	Rotate Right f through Carry				
Syntax:	[ <i>label</i> ] RRF f,d				
Operands:	$0 \leq f \leq 127$ $d \in [0,1]$				
Operation:	See description below				
Status Affected:	C				
Encoding:	<table><tr><td>00</td><td>1100</td><td>dfff</td><td>ffff</td></tr></table>	00	1100	dfff	ffff
00	1100	dfff	ffff		
Description:	<p>The contents of register 'f' are rotated one bit to the right through the Carry Flag. If 'd' is 0, the result is placed in the W register. If 'd' is 1, the result is placed back in register 'f'.</p> 				
Words:	1				
Cycles:	1				
Example	RRF REG1, 0				

Before Instruction

```
REG1 = 1110 0110
C     = 0
```

After Instruction

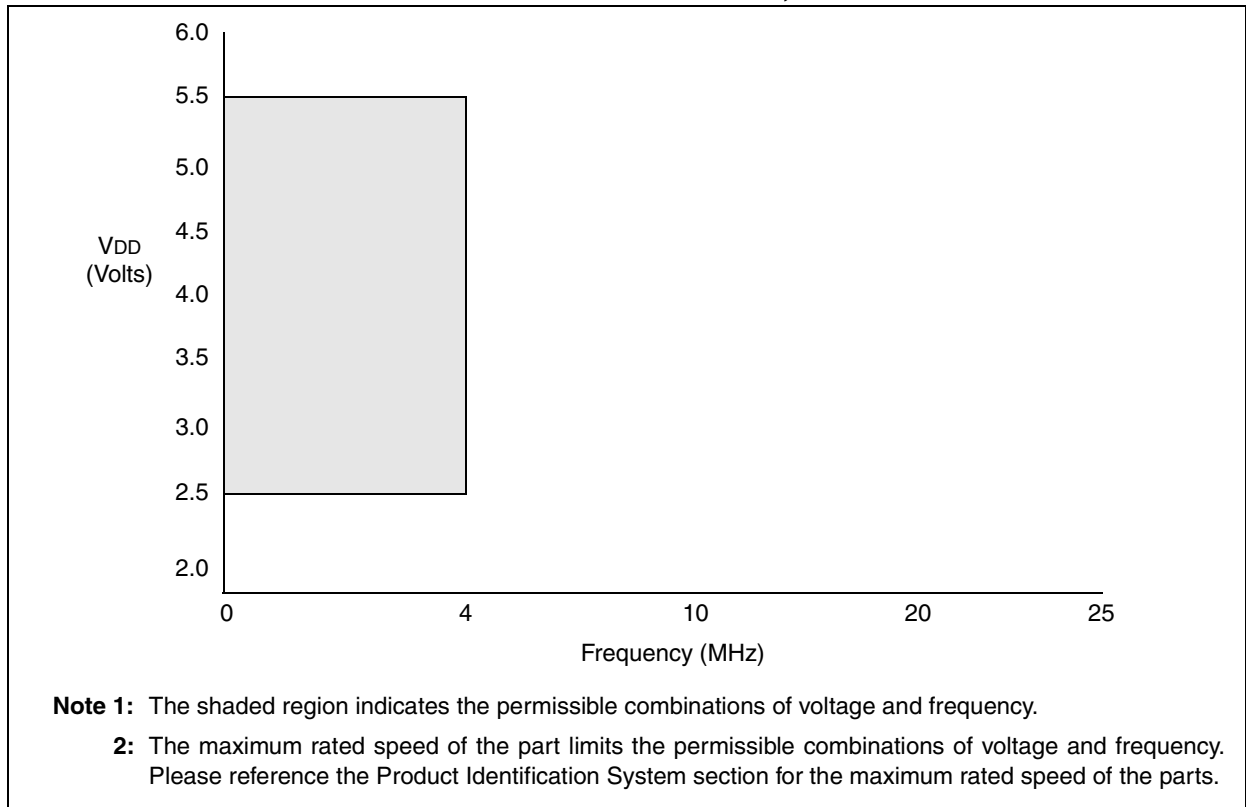
```
REG1 = 1110 0110
W     = 0111 0011
C     = 0
```

RLF		Rotate Left f through Carry							
Syntax:	[ <i>label</i> ] RLF f,d								
Operands:	$0 \leq f \leq 127$ $d \in [0,1]$								
Operation:	See description below								
Status Affected:	C								
Encoding:	<table><tr><td>00</td><td>1101</td><td>dfff</td><td>ffff</td></tr></table>					00	1101	dfff	ffff
00	1101	dfff	ffff						
Description:	<p>The contents of register 'f' are rotated one bit to the left through the Carry Flag. If 'd' is 0, the result is placed in the W register. If 'd' is 1, the result is stored back in register 'f'.</p> 								
Words:	1								
Cycles:	1								
Example	<pre>RLF      REG1, 0</pre> <p>Before Instruction</p> <pre>REG1 = 1110 0110 C     = 0</pre> <p>After Instruction</p> <pre>REG1 = 1110 0110 W     = 1100 1100 C     = 1</pre>								

# SLEEP

Syntax:	[ <i>label</i> ] SLEEP				
Operands:	None				
Operation:	00h → WDT, 0 → WDT prescaler, 1 → $\overline{\text{TO}}$ , 0 → $\overline{\text{PD}}$				
Status Affected:	$\overline{\text{TO}}$ , $\overline{\text{PD}}$				
Encoding:	<table><tr><td>00</td><td>0000</td><td>0110</td><td>0011</td></tr></table>	00	0000	0110	0011
00	0000	0110	0011		
Description:	<p>The power-down status bit, <math>\overline{\text{PD}}</math> is cleared. Time-out status bit, <math>\overline{\text{TO}}</math> is set. Watchdog Timer and its prescaler are cleared.</p> <p>The processor is put into <i>SLEEP</i> mode with the oscillator stopped. See Section 10.8 for more details.</p>				
Words:	1				
Cycles:	1				
Example:	SLEEP				

**FIGURE 13-3: PIC16LCE62X VOLTAGE-FREQUENCY GRAPH,  $-40^{\circ}\text{C} \leq T_A < +125^{\circ}\text{C}$**





# PIC16CE62X

## 13.3 DC CHARACTERISTICS:

**PIC16CE62X-04 (Commercial, Industrial, Extended)**  
**PIC16CE62X-20 (Commercial, Industrial, Extended)**  
**PIC16LCE62X (Commercial, Industrial)**

DC CHARACTERISTICS			Standard Operating Conditions (unless otherwise stated)				
			Operating temperature $-40^{\circ}\text{C} \leq \text{TA} \leq +85^{\circ}\text{C}$ for industrial and $0^{\circ}\text{C} \leq \text{TA} \leq +70^{\circ}\text{C}$ for commercial and $-40^{\circ}\text{C} \leq \text{TA} \leq +125^{\circ}\text{C}$ for extended				
			Operating voltage $\text{VDD}$ range as described in DC spec Table 13-1				
Parm No.	Sym	Characteristic	Min	Typ†	Max	Unit	Conditions
D030	VIL	<b>Input Low Voltage</b> I/O ports with TTL buffer	VSS	–	0.8V 0.15VDD	V	VDD = 4.5V to 5.5V, Otherwise
D031		with Schmitt Trigger input	VSS		0.2VDD	V	
D032		MCLR, RA4/T0CKI, OSC1 (in RC mode)	VSS	–	0.2VDD	V	Note1
D033		OSC1 (in XT and HS)	VSS	–	0.3VDD	V	
		OSC1 (in LP)	VSS	–	0.6VDD - 1.0	V	
D040	VIH	<b>Input High Voltage</b> I/O ports with TTL buffer	2.0V .25VDD + 0.8V	–	VDD VDD	V	VDD = 4.5V to 5.5V, Otherwise
D041		with Schmitt Trigger input	0.8VDD		VDD	V	
D042		MCLR RA4/T0CKI	0.8VDD	–	VDD	V	
D043		OSC1 (XT, HS and LP)	0.7VDD	–	VDD	V	
D043A		OSC1 (in RC mode)	0.9VDD				Note1
D070	IPURB	PORTB weak pull-up current	50	200	400	μA	VDD = 5.0V, VPIN = VSS
D060	IIL	<b>Input Leakage Current</b> (Notes 2, 3) I/O ports (Except PORTA)	–	–	±1.0	μA	VSS ≤ VPIN ≤ VDD, pin at hi-impedance
D061		PORTA	–	–	±0.5	μA	VSS ≤ VPIN ≤ VDD, pin at hi-impedance
D063		RA4/T0CKI	–	–	±1.0	μA	VSS ≤ VPIN ≤ VDD
		OSC1, MCLR	–	–	±5.0	μA	VSS ≤ VPIN ≤ VDD, XT, HS and LP osc configuration
D080	VOL	<b>Output Low Voltage</b> I/O ports	–	–	0.6	V	IOL=8.5 mA, VDD=4.5V, $-40^{\circ}$ to $+85^{\circ}\text{C}$
			–	–	0.6	V	IOL=7.0 mA, VDD=4.5V, $+125^{\circ}\text{C}$
D083		OSC2/CLKOUT (RC only)	–	–	0.6	V	IOL=1.6 mA, VDD=4.5V, $-40^{\circ}$ to $+85^{\circ}\text{C}$
			–	–	0.6	V	IOL=1.2 mA, VDD=4.5V, $+125^{\circ}\text{C}$
D090	VOH	<b>Output High Voltage</b> (Note 3) I/O ports (Except RA4)	VDD-0.7	–	–	V	IOH=-3.0 mA, VDD=4.5V, $-40^{\circ}$ to $+85^{\circ}\text{C}$
			VDD-0.7	–	–	V	IOH=-2.5 mA, VDD=4.5V, $+125^{\circ}\text{C}$
D092		OSC2/CLKOUT (RC only)	VDD-0.7	–	–	V	IOH=-1.3 mA, VDD=4.5V, $-40^{\circ}$ to $+85^{\circ}\text{C}$
			VDD-0.7	–	–	V	IOH=-1.0 mA, VDD=4.5V, $+125^{\circ}\text{C}$
*D150	VOD	<b>Open-Drain High Voltage</b>			8.5	V	RA4 pin
D100	COSC2	<b>Capacitive Loading Specs on Output Pins</b> OSC2 pin			15	pF	In XT, HS and LP modes when external clock used to drive OSC1.
D101	Cio	All I/O pins/OSC2 (in RC mode)			50	pF	

\* These parameters are characterized but not tested.

† Data in "Typ" column is at 5.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

**Note 1:** In RC oscillator configuration, the OSC1 pin is a Schmitt Trigger input. It is not recommended that the PIC16CE62X be driven with external clock in RC mode.

**2:** The leakage current on the MCLR pin is strongly dependent on applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.

**3:** Negative current is defined as coming out of the pin.

FIGURE 13-9: TIMER0 CLOCK TIMING

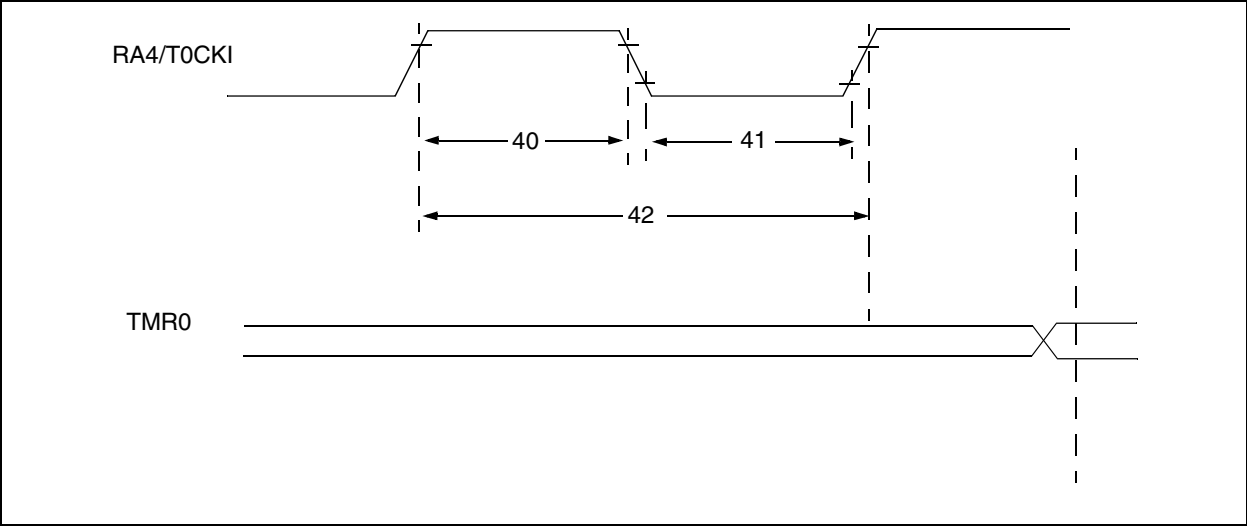


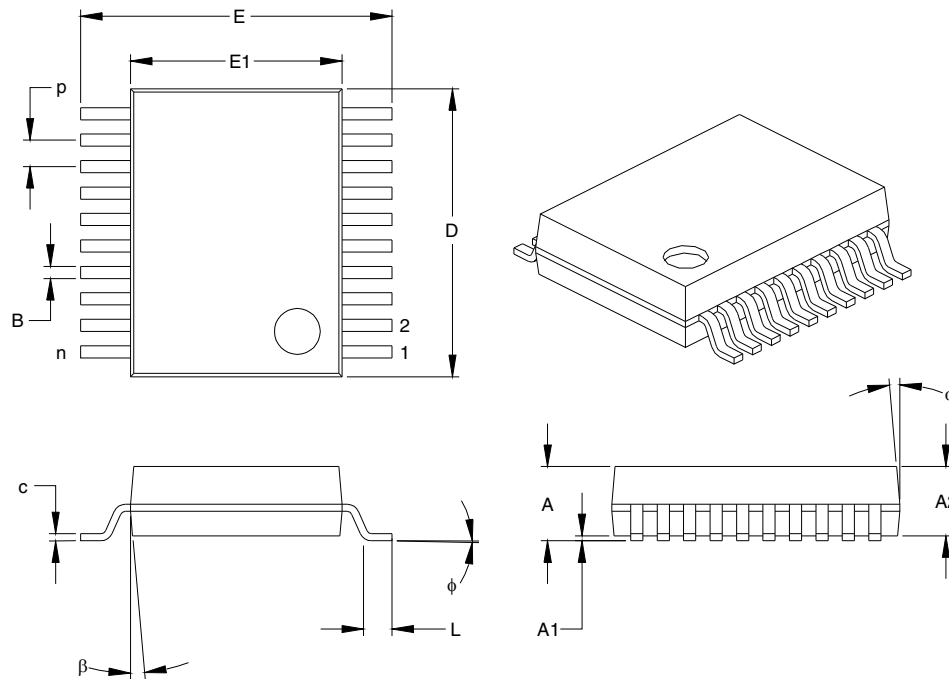
TABLE 13-6: TIMER0 CLOCK REQUIREMENTS

Parameter No.	Sym	Characteristic		Min	Typ†	Max	Units	Conditions
40	Tt0H	T0CKI High Pulse Width	No Prescaler	$0.5 T_{CY} + 20^*$	—	—	ns	
			With Prescaler	10*	—	—	ns	
41	Tt0L	T0CKI Low Pulse Width	No Prescaler	$0.5 T_{CY} + 20^*$	—	—	ns	
			With Prescaler	10*	—	—	ns	
42	Tt0P	T0CKI Period		$\frac{T_{CY} + 40^*}{N}$	—	—	ns	N = prescale value (1, 2, 4, ..., 256)

\* These parameters are characterized but not tested.  
† Data in "Typ" column is at 5.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

## 20-Lead Plastic Shrink Small Outline (SS) – 209 mil, 5.30 mm (SSOP)

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Units		INCHES*			MILLIMETERS		
Dimension	Limits	MIN	NOM	MAX	MIN	NOM	MAX
Number of Pins	n		20			20	
Pitch	p		.026			0.66	
Overall Height	A	.068	.073	.078	1.73	1.85	1.98
Molded Package Thickness	A2	.064	.068	.072	1.63	1.73	1.83
Standoff	A1	.002	.006	.010	0.05	0.15	0.25
Overall Width	E	.299	.309	.322	7.59	7.85	8.18
Molded Package Width	E1	.201	.207	.212	5.11	5.25	5.38
Overall Length	D	.278	.284	.289	7.06	7.20	7.34
Foot Length	L	.022	.030	.037	0.56	0.75	0.94
Lead Thickness	c	.004	.007	.010	0.10	0.18	0.25
Foot Angle	φ	0	4	8	0.00	101.60	203.20
Lead Width	B	.010	.013	.015	0.25	0.32	0.38
Mold Draft Angle Top	α	0	5	10	0	5	10
Mold Draft Angle Bottom	β	0	5	10	0	5	10

\*Controlling Parameter

Notes:

Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed .010" (0.254mm) per side.

JEDEC Equivalent: MO-150

Drawing No. C04-072

# PIC16CE62X

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NOTES:

# PIC16XXXXXX FAMILY

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