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## Understanding **Embedded - FPGAs (Field Programmable Gate Array)**

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

## Applications of Embedded - FPGAs

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications,

### Details

Product Status	Active
Number of LABs/CLBs	21000
Number of Logic Elements/Cells	84000
Total RAM Bits	3833856
Number of I/O	205
Number of Gates	-
Voltage - Supply	1.045V ~ 1.155V
Mounting Type	Surface Mount
Operating Temperature	-40°C ~ 100°C (Tj)
Package / Case	381-FBGA
Supplier Device Package	381-CABGA (17x17)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/lattice-semiconductor/lfe5um-85f-8bg381i">https://www.e-xfl.com/product-detail/lattice-semiconductor/lfe5um-85f-8bg381i</a>

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## Tables

Table 1.1. ECP5 and ECP5-5G Family Selection Guide .....	11
Table 2.1. Resources and Modes Available per Slice .....	14
Table 2.2. Slice Signal Descriptions .....	16
Table 2.3. Number of Slices Required to Implement Distributed RAM .....	17
Table 2.4. PLL Blocks Signal Descriptions .....	19
Table 2.5. DDRDLL Ports List .....	23
Table 2.6. sysMEM Block Configurations .....	25
Table 2.7. Maximum Number of Elements in a Slice .....	30
Table 2.8. Input Block Port Description .....	33
Table 2.9. Output Block Port Description .....	34
Table 2.10. Tristate Block Port Description .....	35
Table 2.11. DQSBUF Port List Description .....	37
Table 2.12. On-Chip Termination Options for Input Modes .....	40
Table 2.13. LFE5UM/LFE5UM5G SERDES Standard Support .....	42
Table 2.14. Available SERDES Duals per LFE5UM/LFE5UM5G Devices .....	43
Table 2.15. LFE5UM/LFE5UM5G Mixed Protocol Support .....	44
Table 2.16. Selectable Master Clock (MCLK) Frequencies during Configuration (Nominal) .....	46
Table 3.1. Absolute Maximum Ratings .....	47
Table 3.2. Recommended Operating Conditions .....	47
Table 3.3. Power Supply Ramp Rates .....	48
Table 3.4. Power-On-Reset Voltage Levels .....	48
Table 3.5. Hot Socketing Specifications .....	48
Table 3.6. Hot Socketing Requirements .....	49
Table 3.7. DC Electrical Characteristics .....	49
Table 3.8. ECP5/ECP5-5G Supply Current (Standby) .....	50
Table 3.9. ECP5UM .....	51
Table 3.10. ECP5-5G .....	52
Table 3.11. sysI/O Recommended Operating Conditions .....	53
Table 3.12. Single-Ended DC Characteristics .....	54
Table 3.13. LVDS .....	55
Table 3.14. LVDS25E DC Conditions .....	56
Table 3.15. BLVDS25 DC Conditions .....	57
Table 3.16. LVPECL33 DC Conditions .....	58
Table 3.17. MLVDS25 DC Conditions .....	59
Table 3.18. Input to SLVS .....	60
Table 3.19. Pin-to-Pin Performance .....	61
Table 3.20. Register-to-Register Performance .....	62
Table 3.21. ECP5/ECP5-5G Maximum I/O Buffer Speed .....	63
Table 3.22. ECP5/ECP5-5G External Switching Characteristics .....	64
Table 3.23. sysCLOCK PLL Timing .....	71
Table 3.24. Serial Output Timing and Levels .....	72
Table 3.25. Channel Output Jitter .....	72
Table 3.26. SERDES/PCS Latency Breakdown .....	73
Table 3.27. Serial Input Data Specifications .....	74
Table 3.28. Receiver Total Jitter Tolerance Specification .....	74
Table 3.29. External Reference Clock Specification (refclkp/refclkn) .....	75
Table 3.30. PCIe (2.5 Gb/s) .....	76
Table 3.31. PCIe (5 Gb/s) .....	77
Table 3.32. CPRI LV2 E.48 Electrical and Timing Characteristics .....	79
Table 3.33. Transmit .....	80
Table 3.34. Receive and Jitter Tolerance .....	80
Table 3.35. Transmit .....	80

## Acronyms in This Document

A list of acronyms used in this document.

Acronym	Definition
ALU	Arithmetic Logic Unit
BGA	Ball Grid Array
CDR	Clock and Data Recovery
CRC	Cycle Redundancy Code
DCC	Dynamic Clock Control
DCS	Dynamic Clock Select
DDR	Double Data Rate
DLL	Delay-Locked Loops
DSP	Digital Signal Processing
EBR	Embedded Block RAM
ECLK	Edge Clock
FFT	Fast Fourier Transforms
FIFO	First In First Out
FIR	Finite Impulse Response
LVC MOS	Low-Voltage Complementary Metal Oxide Semiconductor
LVDS	Low-Voltage Differential Signaling
LVPECL	Low Voltage Positive Emitter Coupled Logic
LV TTL	Low Voltage Transistor-Transistor Logic
LUT	Look Up Table
MLVDS	Multipoint Low-Voltage Differential Signaling
PCI	Peripheral Component Interconnect
PCS	Physical Coding Sublayer
PCLK	Primary Clock
PDPR	Pseudo Dual Port RAM
PFU	Programmable Functional Unit
PIC	Programmable I/O Cells
PLL	Phase-Locked Loops
POR	Power On Reset
SCI	SERDES Client Interface
SERDES	Serializer/Deserializer
SEU	Single Event Upset
SLVS	Scalable Low-Voltage Signaling
SPI	Serial Peripheral Interface
SPR	Single Port RAM
SRAM	Static Random-Access Memory
TAP	Test Access Port
TDM	Time Division Multiplexing

## 2.3. Routing

There are many resources provided in the ECP5/ECP5-5G devices to route signals individually or as busses with related control signals. The routing resources consist of switching circuitry, buffers and metal interconnect (routing) segments. The ECP5/ECP5-5G family has an enhanced routing architecture that produces a compact design. The Diamond design software tool suites take the output of the synthesis tool and places and routes the design.

## 2.4. Clocking Structure

ECP5/ECP5-5G clocking structure consists of clock synthesis blocks (sysCLOCK PLL); balanced clock tree networks (PCLK and ECLK trees); and efficient clock logic modules (CLOCK DIVIDER and Dynamic Clock Select (DCS), Dynamic Clock Control (DCC) and DLL). All of these functions are described below.

### 2.4.1. sysCLOCK PLL

The sysCLOCK PLLs provide the ability to synthesize clock frequencies. The devices in the ECP5/ECP5-5G family support two to four full-featured General Purpose PLLs. The sysCLOCK PLLs provide the ability to synthesize clock frequencies. The architecture of the PLL is shown in Figure 2.5. A description of the PLL functionality follows.

CLKI is the reference frequency input to the PLL and its source can come from two different external CLK inputs or from internal routing. A non-glitchless 2-to-1 input multiplexer is provided to dynamically select between two different external reference clock sources. The CLKI input feeds into the input Clock Divider block.

CLKFB is the feedback signal to the PLL which can come from internal feedback path, routing or an external I/O pin. The feedback divider is used to multiply the reference frequency and thus synthesize a higher frequency clock output.

The PLL has four clock outputs CLKOP, CLKOS, CLKOS2 and CLKOS3. Each output has its own output divider, thus allowing the PLL to generate different frequencies for each output. The output dividers can have a value from 1 to 128. The CLKOP, CLKOS, CLKOS2, and CLKOS3 outputs can all be used to drive the primary clock network. Only CLKOP and CLKOS outputs can go to the edge clock network.

The setup and hold times of the device can be improved by programming a phase shift into the CLKOS, CLKOS2, and CLKOS3 output clocks which will advance or delay the output clock with reference to the CLKOP output clock. This phase shift can be either programmed during configuration or can be adjusted dynamically using the PHASESEL, PHASEDIR, PHASESTEP, and PHASELOADREG ports.

The LOCK signal is asserted when the PLL determines it has achieved lock and de-asserted if a loss of lock is detected.

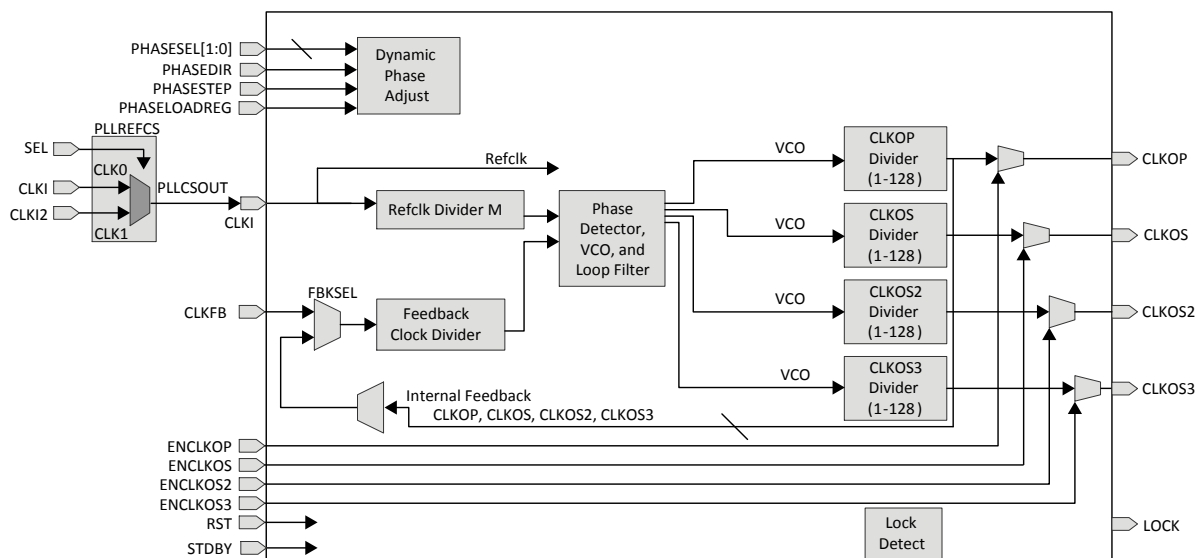


Figure 2.5. General Purpose PLL Diagram

### 2.8.6. Memory Core Reset

The memory array in the EBR utilizes latches at the A and B output ports. These latches can be reset asynchronously or synchronously. RSTA and RSTB are local signals, which reset the output latches associated with Port A and Port B, respectively. The Global Reset (GSRN) signal can reset both ports. The output data latches and associated resets for both ports are as shown in Figure 2.12.

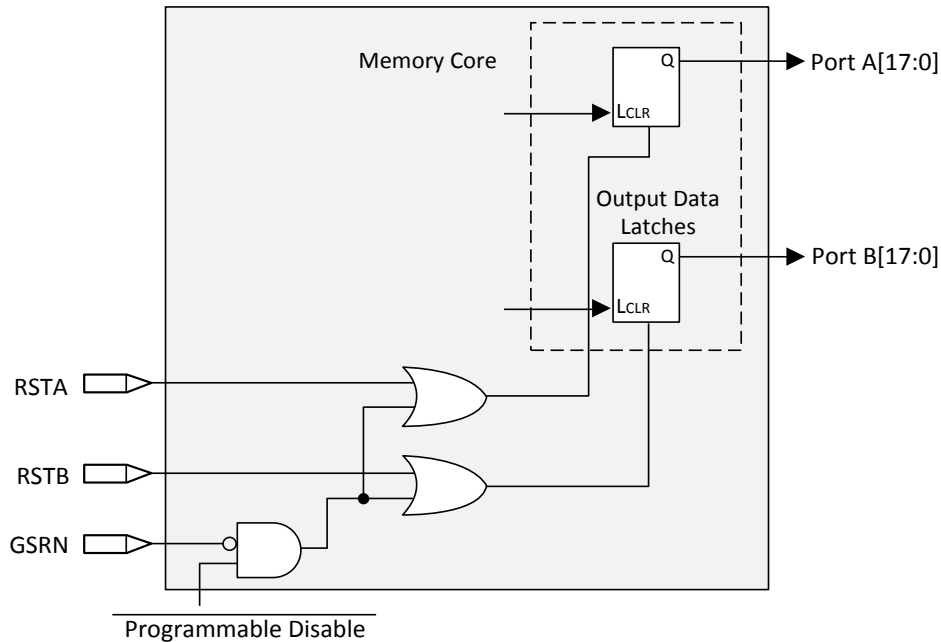


Figure 2.12. Memory Core Reset

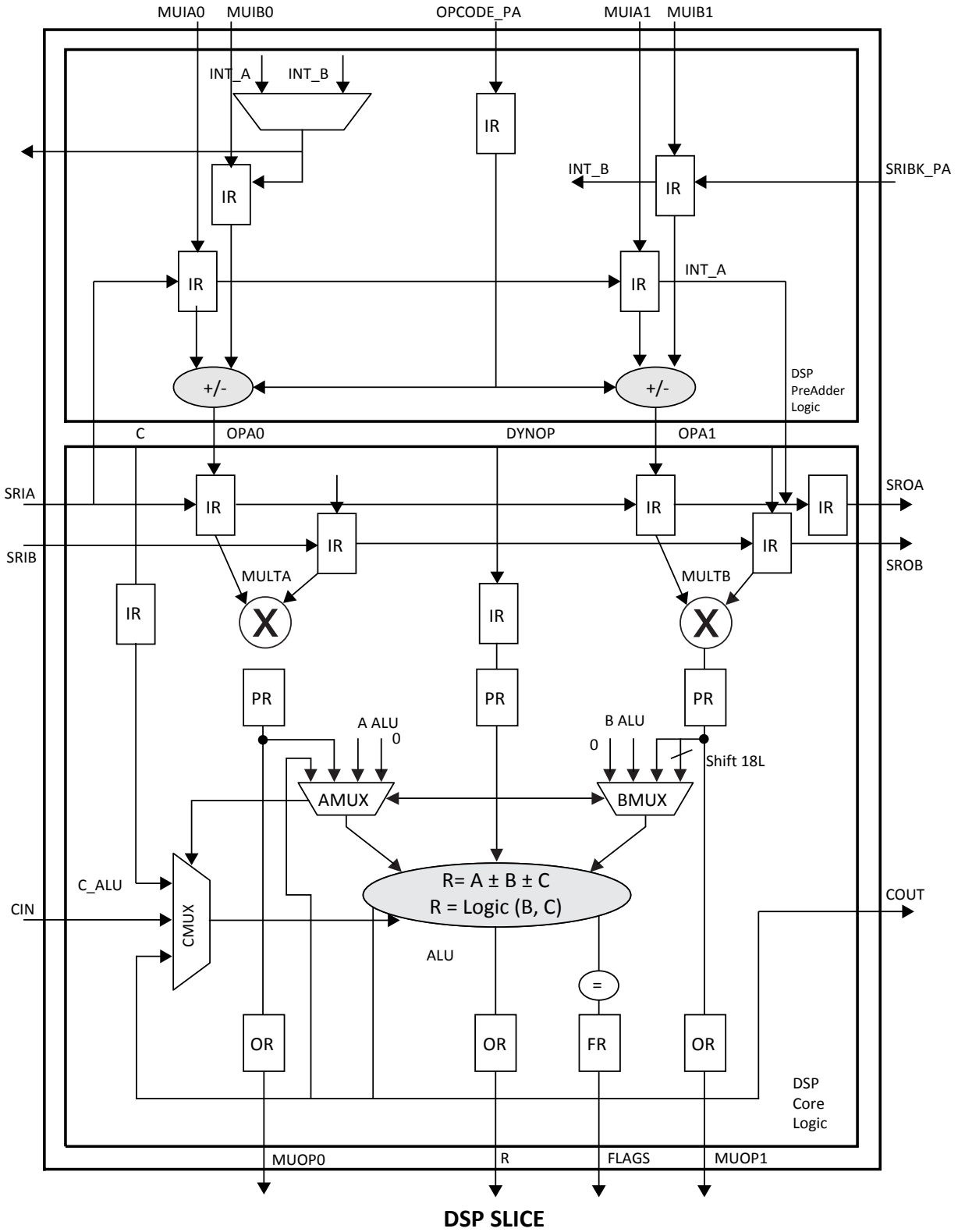
For further information on the sysMEM EBR block, see the list of technical documentation in [Supplemental Information](#) section on page 102.

## 2.9. sysDSP™ Slice

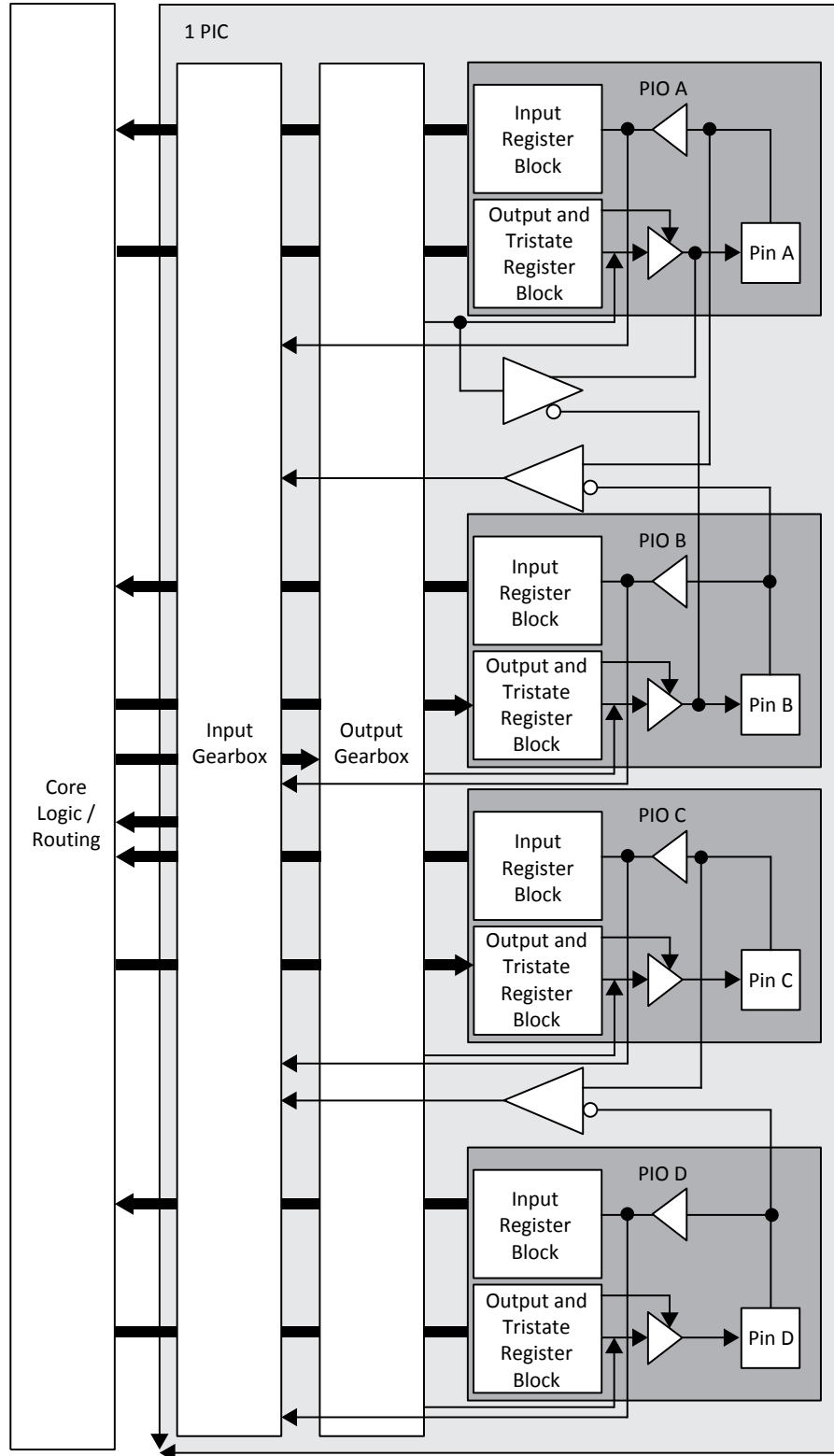
The ECP5/ECP5-5G family provides an enhanced sysDSP architecture, making it ideally suited for low-cost, high-performance Digital Signal Processing (DSP) applications. Typical functions used in these applications are Finite Impulse Response (FIR) filters, Fast Fourier Transforms (FFT) functions, Correlators, Reed-Solomon/Turbo/Convolution encoders and decoders. These complex signal processing functions use similar building blocks such as multiply-adders and multiply-accumulators.

### 2.9.1. sysDSP Slice Approach Compared to General DSP

Conventional general-purpose DSP chips typically contain one to four (Multiply and Accumulate) MAC units with fixed data-width multipliers; this leads to limited parallelism and limited throughput. Their throughput is increased by higher clock speeds. In the ECP5/ECP5-5G device family, there are many DSP slices that can be used to support different data widths. This allows designers to use highly parallel implementations of DSP functions. Designers can optimize DSP performance vs. area by choosing appropriate levels of parallelism. Figure 2.13 compares the fully serial implementation to the mixed parallel and serial implementation.



**Figure 2.15. Detailed sysDSP Slice Diagram**



**Figure 2.16. Group of Four Programmable I/O Cells on Left/Right Sides**



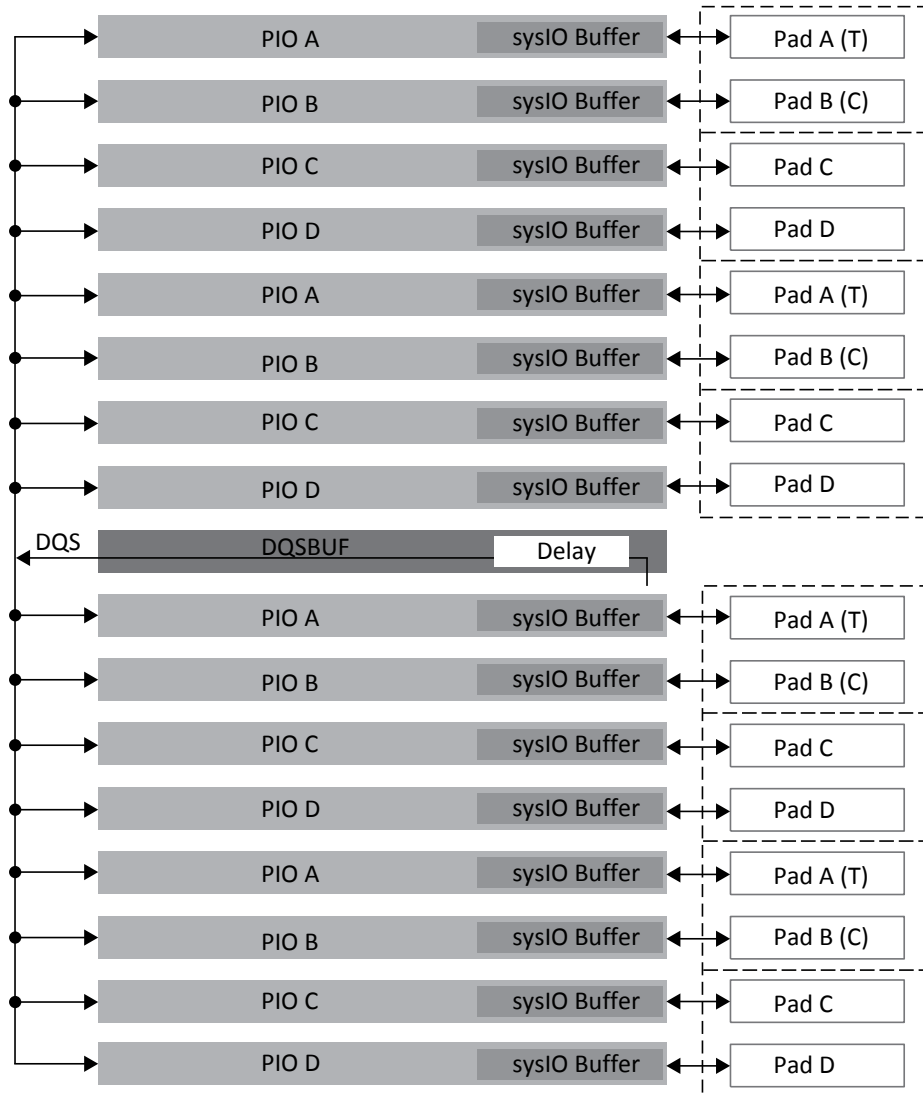


Figure 2.23. DQS Grouping on the Left and Right Edges

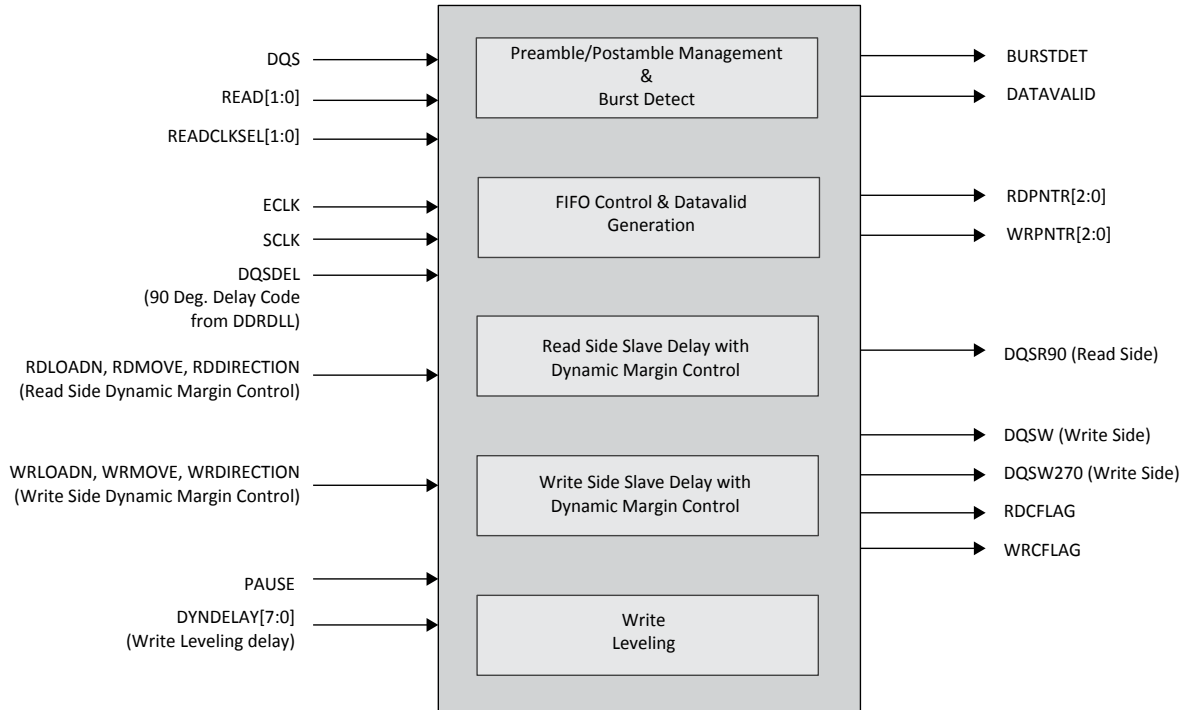
### 2.13.2. DLL Calibrated DQS Delay and Control Block (DQSBUF)

To support DDR memory interfaces (DDR2/3, LPDDR2/3), the DQS strobe signal from the memory must be used to capture the data (DQ) in the PIC registers during memory reads. This signal is output from the DDR memory device aligned to data transitions and must be time shifted before it can be used to capture data in the PIC. This time shifted is achieved by using DQSDEL programmable delay line in the DQS Delay Block (DQS read circuit). The DQSDEL is implemented as a slave delay line and works in conjunction with a master DDRDLL.

This block also includes slave delay line to generate delayed clocks used in the write side to generate DQ and DQS with correct phases within one DQS group. There is a third delay line inside this block used to provide write leveling feature for DDR write if needed.

Each of the read and write side delays can be dynamically shifted using margin control signals that can be controlled by the core logic.

FIFO Control Block shown in [Figure 2.24](#) generates the Read and Write Pointers for the FIFO block inside the Input Register Block. These pointers are generated to control the DQS to ECLK domain crossing using the FIFO module.



**Figure 2.24. DQS Control and Delay Block (DQSBUF)**

**Table 2.11. DQSBUF Port List Description**

Name	Type	Description
DQS	Input	DDR memory DQS strobe
READ[1:0]	Input	Read Input from DDR Controller
READCLKSEL[1:0]	Input	Read pulse selection
SCLK	Input	Slow System Clock
ECLK	Input	High Speed Edge Clock (same frequency as DDR memory)
DQSDEL	Input	90° Delay Code from DDRDLL
RDLOADN, RDMOVE, RDDIRECTION	Input	Dynamic Margin Control ports for Read delay
WRLOADN, WRMOVE, WRDIRECTION	Input	Dynamic Margin Control ports for Write delay
PAUSE	Input	Used by DDR Controller to Pause write side signals during DDRDLL Code update or Write Leveling
DYNDELAY[7:0]	Input	Dynamic Write Leveling Delay Control
DQSR90	Output	90° delay DQS used for Read
DQSW270	Output	90° delay clock used for DQ Write
DQSW	Output	Clock used for DQS Write
RDPNTR[2:0]	Output	Read Pointer for IFIFO module
WRPNTR[2:0]	Output	Write Pointer for IFIFO module
DATAVALID	Output	Signal indicating start of valid data
BURSTDET	Output	Burst Detect indicator
RDFLAG	Output	Read Dynamic Margin Control output to indicate max value
WRFLAG	Output	Write Dynamic Margin Control output to indicate max value

## 2.14. sysI/O Buffer

Each I/O is associated with a flexible buffer referred to as a sysI/O buffer. These buffers are arranged around the periphery of the device in groups referred to as banks. The sysI/O buffers allow users to implement the wide variety of standards that are found in today's systems including LVDS, HSUL, BLVDS, SSTL Class I and II, LVCMOS, LVTTTL, LVPECL, and MIPI.

### 2.14.1. sysI/O Buffer Banks

ECP5/ECP5-5G devices have seven sysI/O buffer banks, two banks per side at Top, Left and Right, plus one at the bottom left side. The bottom left side bank (Bank 8) is a shared I/O bank. The I/Os in that bank contains both dedicated and shared I/O for sysConfig function. When a shared pin is not used for configuration, it is available as a user I/O. For LFE5-85 devices, there is an additional I/O bank (Bank 4) that is not available in other device in the family.

In ECP5/ECP5-5G devices, the Left and Right sides are tailored to support high performance interfaces, such as DDR2, DDR3, LPDDR2, LPDDR3 and other high speed source synchronous standards. The banks on the Left and Right sides of the devices feature LVDS input and output buffers, data-width gearing, and DQSBUF block to support DDR2/3 and LPDDR2/3 interfaces. The I/Os on the top and bottom banks do not have LVDS input and output buffer, and gearing logic, but can use LVCMOS to emulate most of differential output signaling.

Each sysI/O bank has its own I/O supply voltage ( $V_{CCIO}$ ). In addition, the banks on the Left and Right sides of the device, have voltage reference input (shared I/O pin),  $V_{REF1}$  per bank, which allow it to be completely independent of each other. The  $V_{REF}$  voltage is used to set the threshold for the referenced input buffers, such as SSTL. Figure 2.25 shows the seven banks and their associated supplies.

In ECP5/ECP5-5G devices, single-ended output buffers and ratioed input buffers (LVTTTL, and LVCMOS) are powered using  $V_{CCIO}$ . LVTTTL, LVCMOS33, LVCMOS25 and LVCMOS12 can also be set as fixed threshold inputs independent of  $V_{CCIO}$ .

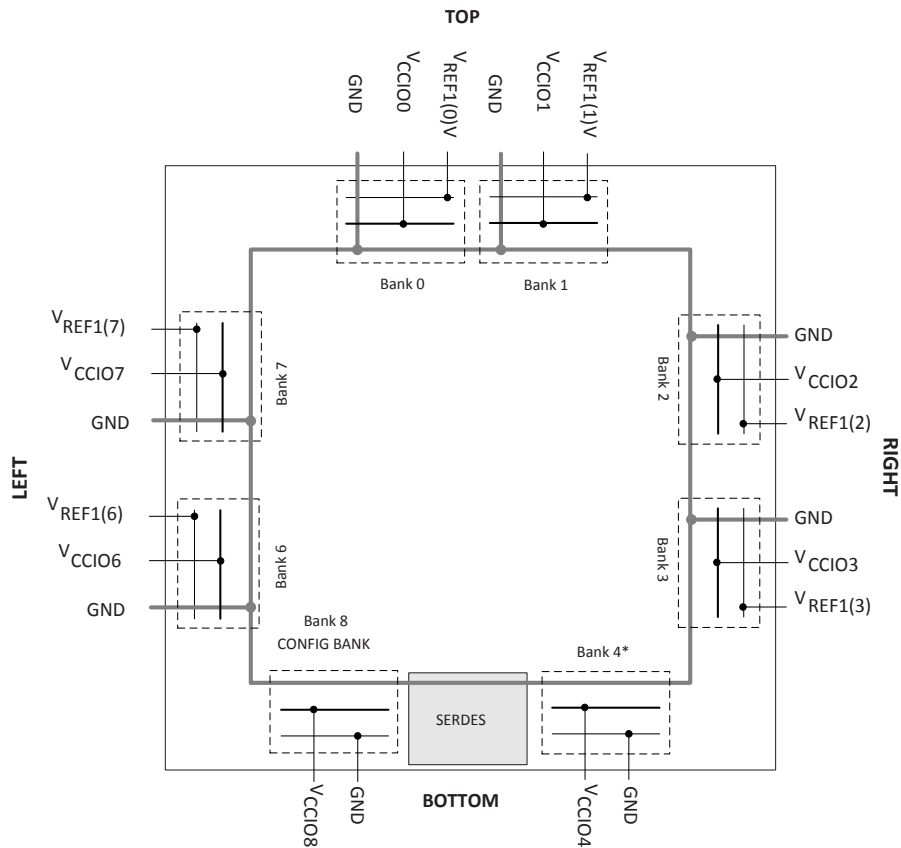


Figure 2.25. ECP5/ECP5-5G Device Family Banks

### 3.14.6. LVPECL33

The ECP5/ECP5-5G devices support the differential LVPECL standard. This standard is emulated using complementary LVCMOS outputs in conjunction with a parallel resistor across the driver outputs. The LVPECL input standard is supported by the LVDS differential input buffer. The scheme shown in Figure 3.3 is one possible solution for point-to-point signals.

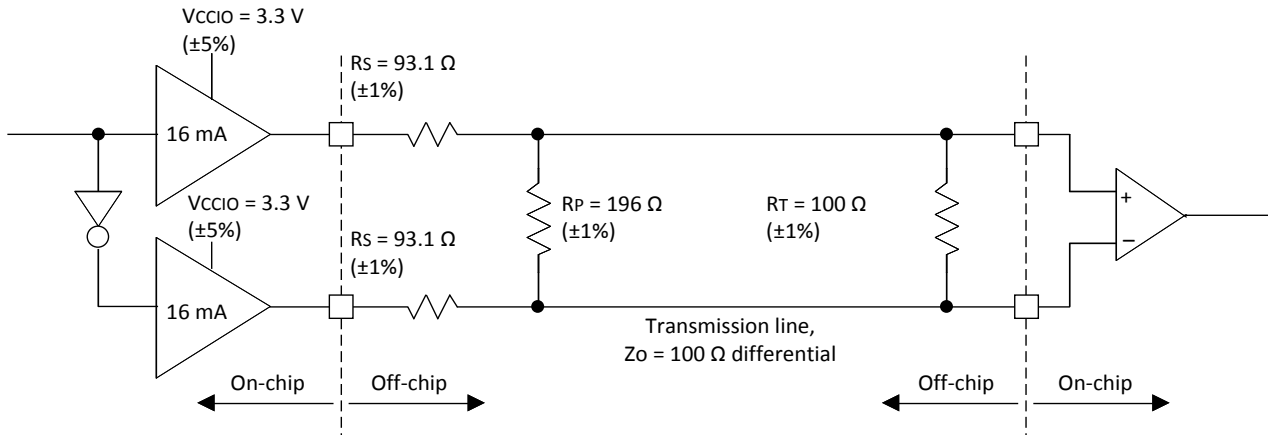


Figure 3.3. Differential LVPECL33

Over recommended operating conditions.

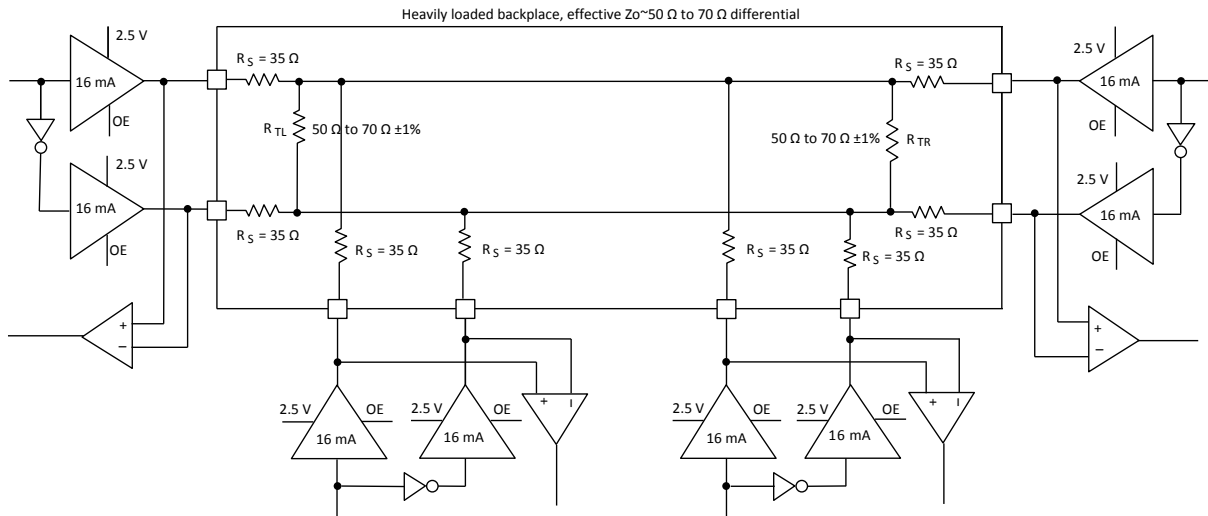
Table 3.16. LVPECL33 DC Conditions

Parameter	Description	Typical	Unit
V <sub>CCIO</sub>	Output Driver Supply (±5%)	3.30	V
Z <sub>OUT</sub>	Driver Impedance	10	Ω
R <sub>S</sub>	Driver Series Resistor (±1%)	93	Ω
R <sub>P</sub>	Driver Parallel Resistor (±1%)	196	Ω
R <sub>T</sub>	Receiver Termination (±1%)	100	Ω
V <sub>OH</sub>	Output High Voltage	2.05	V
V <sub>OL</sub>	Output Low Voltage	1.25	V
V <sub>OD</sub>	Output Differential Voltage	0.80	V
V <sub>CM</sub>	Output Common Mode Voltage	1.65	V
Z <sub>BACK</sub>	Back Impedance	100.5	Ω
I <sub>DC</sub>	DC Output Current	12.11	mA

Note: For input buffer, see LVDS Table 3.13 on page 55.

### 3.14.7. MLVDS25

The ECP5/ECP5-5G devices support the differential MLVDS standard. This standard is emulated using complementary LVCMOS outputs in conjunction with a parallel resistor across the driver outputs. The MLVDS input standard is supported by the LVDS differential input buffer. The scheme shown in Figure 3.4 is one possible solution for MLVDS standard implementation. Resistor values in the figure are industry standard values for 1% resistors.



**Figure 3.4. MLVDS25 (Multipoint Low Voltage Differential Signaling)**

**Table 3.17. MLVDS25 DC Conditions**

Parameter	Description	Typical		Unit
		Zo=50 Ω	Zo=70 Ω	
V <sub>CCIO</sub>	Output Driver Supply (±5%)	2.50	2.50	V
Z <sub>OUT</sub>	Driver Impedance	10.00	10.00	Ω
R <sub>S</sub>	Driver Series Resistor (±1%)	35.00	35.00	Ω
R <sub>TL</sub>	Driver Parallel Resistor (±1%)	50.00	70.00	Ω
R <sub>TR</sub>	Receiver Termination (±1%)	50.00	70.00	Ω
V <sub>OH</sub>	Output High Voltage	1.52	1.60	V
V <sub>OL</sub>	Output Low Voltage	0.98	0.90	V
V <sub>OD</sub>	Output Differential Voltage	0.54	0.70	V
V <sub>CM</sub>	Output Common Mode Voltage	1.25	1.25	V
I <sub>DC</sub>	DC Output Current	21.74	20.00	mA

**Note:** For input buffer, see LVDS Table 3.13 on page 55.

**Table 3.22. ECP5/ECP5-5G External Switching Characteristics (Continued)**

Parameter	Description	Device	-8		-7		-6		Unit
			Min	Max	Min	Max	Min	Max	
<b>Generic DDR Output</b>									
<b>Generic DDRX1 Outputs With Clock and Data Centered at Pin (GDDR1_TX.SCLK.Centered) Using PCLK Clock Input - Figure 3.6</b>									
t <sub>DVB_GDDR1_centered</sub>	Data Output Valid before CLK Output	All Devices	-0.67	—	-0.67	—	-0.67	—	ns + 1/2 UI
t <sub>DVA_GDDR1_centered</sub>	Data Output Valid after CLK Output	All Devices	-0.67	—	-0.67	—	-0.67	—	ns + 1/2 UI
f <sub>DATA_GDDR1_centered</sub>	GDDR1 Data Rate	All Devices	—	500	—	500	—	500	Mb/s
f <sub>MAX_GDDR1_centered</sub>	GDDR1 CLK Frequency (SCLK)	All Devices	—	250	—	250	—	250	MHz
<b>Generic DDRX1 Outputs With Clock and Data Aligned at Pin (GDDR1_TX.SCLK.Aligned) Using PCLK Clock Input - Figure 3.9</b>									
t <sub>DIB_GDDR1_aligned</sub>	Data Output Invalid before CLK Output	All Devices	-0.3	—	-0.3	—	-0.3	—	ns
t <sub>DIA_GDDR1_aligned</sub>	Data Output Invalid after CLK Output	All Devices	—	0.3	—	0.3	—	0.3	ns
f <sub>DATA_GDDR1_aligned</sub>	GDDR1 Data Rate	All Devices	—	500	—	500	—	500	Mb/s
f <sub>MAX_GDDR1_aligned</sub>	GDDR1 CLK Frequency (SCLK)	All Devices	—	250	—	250	—	250	MHz
<b>Generic DDRX2 Outputs With Clock and Data Centered at Pin (GDDR2_TX.ECLK.Centered) Using PCLK Clock Input, Left and Right sides Only - Figure 3.8</b>									
t <sub>DVB_GDDR2_centered</sub>	Data Output Valid Before CLK Output	All Devices	-0.442	—	-0.56	—	-0.676	—	ns + 1/2 UI
t <sub>DVA_GDDR2_centered</sub>	Data Output Valid After CLK Output	All Devices	—	0.442	—	0.56	—	0.676	ns + 1/2 UI
f <sub>DATA_GDDR2_centered</sub>	GDDR2 Data Rate	All Devices	—	800	—	700	—	624	Mb/s
f <sub>MAX_GDDR2_centered</sub>	GDDR2 CLK Frequency (ECLK)	All Devices	—	400	—	350	—	312	MHz
<b>Generic DDRX2 Outputs With Clock and Data Aligned at Pin (GDDR2_TX.ECLK.Aligned) Using PCLK Clock Input, Left and Right sides Only - Figure 3.9</b>									
t <sub>DIB_GDDR2_aligned</sub>	Data Output Invalid before CLK Output	All Devices	-0.16	—	-0.18	—	-0.2	—	ns
t <sub>DIA_GDDR2_aligned</sub>	Data Output Invalid after CLK Output	All Devices	—	0.16	—	0.18	—	0.2	ns
f <sub>DATA_GDDR2_aligned</sub>	GDDR2 Data Rate	All Devices	—	800	—	700	—	624	Mb/s
f <sub>MAX_GDDR2_aligned</sub>	GDDR2 CLK Frequency (ECLK)	All Devices	—	400	—	350	—	312	MHz
<b>Video DDRX71 Outputs With Clock and Data Aligned at Pin (GDDR71_TX.ECLK) Using PLL Clock Input, Left and Right sides Only - Figure 3.12</b>									
t <sub>DIB_LVDS71_i</sub>	Data Output Invalid before CLK Output	All Devices	-0.16	—	-0.18	—	-0.2	—	ns + (i) * UI
t <sub>DIA_LVDS71_i</sub>	Data Output Invalid after CLK Output	All Devices	—	0.16	—	0.18	—	0.2	ns + (i) * UI
f <sub>DATA_LVDS71</sub>	DDR71 Data Rate	All Devices	—	756	—	620	—	525	Mb/s
f <sub>MAX_LVDS71</sub>	DDR71 CLK Frequency (ECLK)	All Devices	—	378	—	310	—	262.5	MHz
<b>Memory Interface</b>									
<b>DDR2/DDR3/DDR3L/LPDDR2/LPDDR3 READ (DQ Input Data are Aligned to DQS)</b>									
t <sub>DVBQ_DDR2</sub> t <sub>DVBQ_DDR3</sub> t <sub>DVBQ_DDR3L</sub> t <sub>DVBQ_LPDDR2</sub> t <sub>DVBQ_LPDDR3</sub>	Data Output Valid before DQS Input	All Devices	—	-0.26	—	-0.317	—	-0.374	ns + 1/2 UI
t <sub>DVADQ_DDR2</sub> t <sub>DVADQ_DDR3</sub> t <sub>DVADQ_DDR3L</sub> t <sub>DVADQ_LPDDR2</sub> t <sub>DVADQ_LPDDR3</sub>	Data Output Valid after DQS Input	All Devices	0.26	—	0.317	—	0.374	—	ns + 1/2 UI

**Table 3.22. ECP5/ECP5-5G External Switching Characteristics (Continued)**

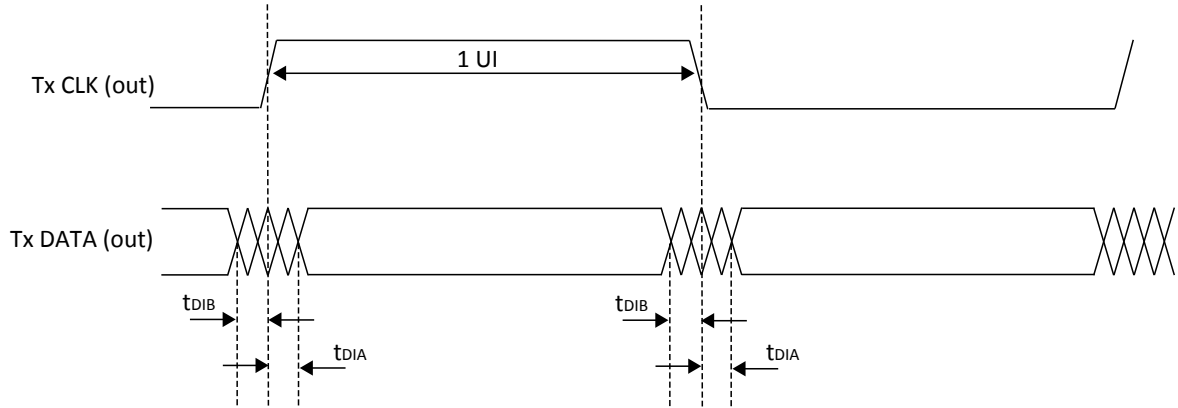
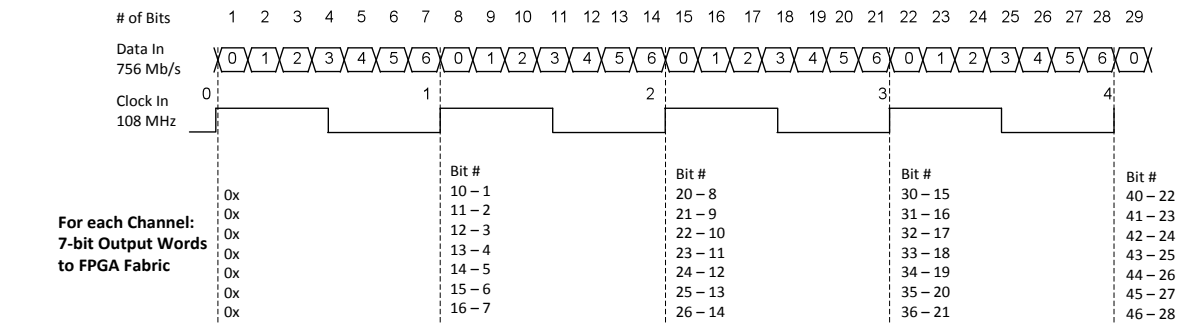


Figure 3.9. Transmit TX.CLK.Aligned Waveforms

**Receiver – Shown for one LVDS Channel**



**Transmitter – Shown for one LVDS Channel**

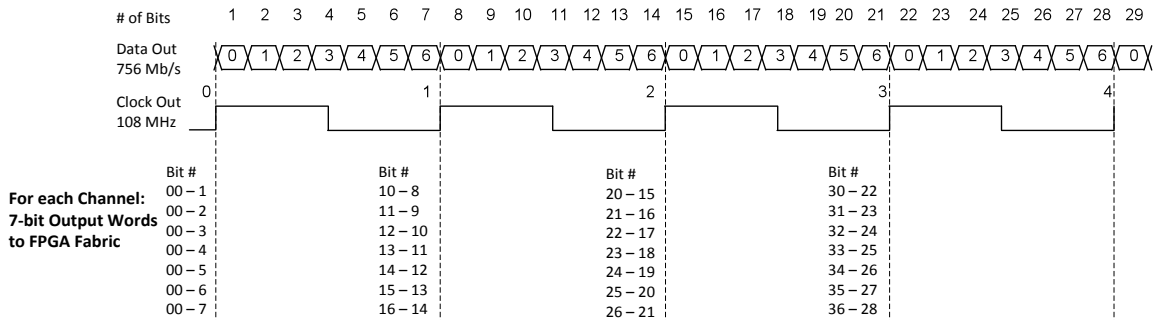


Figure 3.10. DDRX71 Video Timing Waveforms

### 3.20. SERDES High-Speed Data Transmitter

**Table 3.24. Serial Output Timing and Levels**

Symbol	Description	Min	Typ	Max	Unit
V <sub>TX-DIFF-PP</sub>	Peak-Peak Differential voltage on selected amplitude <sup>1, 2</sup>	-25%	—	25%	mV, p-p
V <sub>TX-CM-DC</sub>	Output common mode voltage	—	V <sub>CCHTX</sub> / 2	—	mV, p-p
T <sub>TX-R</sub>	Rise time (20% to 80%)	50	—	—	ps
T <sub>TX-F</sub>	Fall time (80% to 20%)	50	—	—	ps
T <sub>TX-CM-AC-P</sub>	RMS AC peak common-mode output voltage	—	—	20	mV
Z <sub>TX-SE</sub>	Single ended output impedance for 50/75 Ω	-20%	50/75	20%	Ω
	Single ended output impedance for 6K Ω	-25%	6K	25%	Ω
RL <sub>TX-DIFF</sub>	Differential return loss (with package included) <sup>3</sup>	—	—	-10	dB
RL <sub>TX-COM</sub>	Common mode return loss (with package included) <sup>3</sup>	—	—	-6	dB

**Notes:**

1. Measured with 50 Ω Tx Driver impedance at V<sub>CCHTX</sub>±5%.
2. Refer to [ECP5 and ECP5-5G SERDES/PCS Usage Guide \(TN1261\)](#) for settings of Tx amplitude.
3. Return los = -10 dB (differential), -6 dB (common mode) for 100 MHz ≤ f ≤ 1.6 GHz with 50 Ω output impedance configuration. This includes degradation due to package effects.

**Table 3.25. Channel Output Jitter**

Description	Frequency	Min	Typ	Max	Unit
Deterministic	5 Gb/s	—	—	TBD	UI, p-p
Random	5 Gb/s	—	—	TBD	UI, p-p
Total	5 Gb/s	—	—	TBD	UI, p-p
Deterministic	3.125 Gb/s	—	—	0.17	UI, p-p
Random	3.125 Gb/s	—	—	0.25	UI, p-p
Total	3.125 Gb/s	—	—	0.35	UI, p-p
Deterministic	2.5 Gb/s	—	—	0.17	UI, p-p
Random	2.5 Gb/s	—	—	0.20	UI, p-p
Total	2.5 Gb/s	—	—	0.35	UI, p-p
Deterministic	1.25 Gb/s	—	—	0.10	UI, p-p
Random	1.25 Gb/s	—	—	0.22	UI, p-p
Total	1.25 Gb/s	—	—	0.24	UI, p-p

**Notes:**

1. Values are measured with PRBS 2<sup>7</sup>-1, all channels operating, FPGA logic active, I/Os around SERDES pins quiet, reference clock @ 10X mode.
2. For ECP5-5G family devices only.



### 3.22. SERDES High-Speed Data Receiver

**Table 3.27. Serial Input Data Specifications**

Symbol	Description	Min	Typ	Max	Unit
V <sub>RX-DIFF-S</sub>	Differential input sensitivity	150	—	1760	mV, p-p
V <sub>RX-IN</sub>	Input levels	0	—	V <sub>CCA</sub> +0.5 <sup>2</sup>	V
V <sub>RX-CM-DCCM</sub>	Input common mode range (internal DC coupled mode)	0.6	—	V <sub>CCA</sub>	V
V <sub>RX-CM-ACCM</sub>	Input common mode range (internal AC coupled mode) <sup>2</sup>	0.1	—	V <sub>CCA</sub> +0.2	V
T <sub>RX-RELOCK</sub>	SCDR re-lock time <sup>1</sup>	—	1000	—	Bits
Z <sub>RX-TERM</sub>	Input termination 50/75 Ω /High Z	-20%	50/75/5 K	+20%	Ω
RL <sub>RX-RL</sub>	Return loss (without package)	—	—	-10	dB

**Notes:**

1. This is the typical number of bit times to re-lock to a new phase or frequency within ±300 ppm, assuming 8b10b encoded data.
2. Up to 1.655 for ECP5, and 1.76 for ECP5-5G.

### 3.23. Input Data Jitter Tolerance

A receiver’s ability to tolerate incoming signal jitter is very dependent on jitter type. High speed serial interface standards have recognized the dependency on jitter type and have specifications to indicate tolerance levels for different jitter types as they relate to specific protocols. Sinusoidal jitter is considered to be a worst case jitter type.

**Table 3.28. Receiver Total Jitter Tolerance Specification**

Description	Frequency	Condition	Min	Typ	Max	Unit
Deterministic	5 Gb/s	400 mV differential eye	—	—	TBD	UI, p-p
Random		400 mV differential eye	—	—	TBD	UI, p-p
Total		400 mV differential eye	—	—	TBD	UI, p-p
Deterministic	3.125 Gb/s	400 mV differential eye	—	—	0.37	UI, p-p
Random		400 mV differential eye	—	—	0.18	UI, p-p
Total		400 mV differential eye	—	—	0.65	UI, p-p
Deterministic	2.5 Gb/s	400 mV differential eye	—	—	0.37	UI, p-p
Random		400 mV differential eye	—	—	0.18	UI, p-p
Total		400 mV differential eye	—	—	0.65	UI, p-p
Deterministic	1.25 Gb/s	400 mV differential eye	—	—	0.37	UI, p-p
Random		400 mV differential eye	—	—	0.18	UI, p-p
Total		400 mV differential eye	—	—	0.65	UI, p-p

**Notes:**

1. Jitter tolerance measurements are done with protocol compliance tests: 3.125 Gb/s - XAUI Standard, 2.5 Gb/s - PCIe Standard, 1.25 Gb/s - SGMII Standard.
2. For ECP5-5G family devices only.

**Table 3.36. Receive and Jitter Tolerance**

Symbol	Description	Test Conditions	Min	Typ	Max	Unit
RL <sub>RX_DIFF</sub>	Differential return loss	From 100 MHz to 2.5 GHz	10	—	—	dB
RL <sub>RX_CM</sub>	Common mode return loss	From 100 MHz to 2.5 GHz	6	—	—	dB
Z <sub>RX_DIFF</sub>	Differential termination resistance	—	80	100	120	Ω
J <sub>RX_DJ</sub> <sup>2, 3, 4</sup>	Deterministic jitter tolerance (peak-to-peak)	—	—	—	0.37	UI
J <sub>RX_RJ</sub> <sup>2, 3, 4</sup>	Random jitter tolerance (peak-to-peak)	—	—	—	0.18	UI
J <sub>RX_SJ</sub> <sup>2, 3, 4</sup>	Sinusoidal jitter tolerance (peak-to-peak)	—	—	—	0.10	UI
J <sub>RX_TJ</sub> <sup>1, 2, 3, 4</sup>	Total jitter tolerance (peak-to-peak)	—	—	—	0.65	UI
T <sub>RX_EYE</sub>	Receiver eye opening	—	0.35	—	—	UI

**Notes:**

- Total jitter includes deterministic jitter, random jitter and sinusoidal jitter.
- Jitter values are measured with each high-speed input AC coupled into a 50 Ω impedance.
- Jitter and skew are specified between differential crossings of the 50% threshold of the reference signal.
- Jitter tolerance, Differential Input Sensitivity and Receiver Eye Opening parameters are characterized when Full Rx Equalization is enabled.

## 3.29. Gigabit Ethernet/SGMII(1.25Gbps)/CPRI LV E.12 Electrical and Timing Characteristics

### 3.29.1. AC and DC Characteristics

**Table 3.37. Transmit**

Symbol	Description	Test Conditions	Min	Typ	Max	Unit
T <sub>RF</sub>	Differential rise/fall time	20% to 80%	—	80	—	ps
Z <sub>TX_DIFF_DC</sub>	Differential impedance	—	80	100	120	Ω
J <sub>TX_DDJ</sub> <sup>2, 3</sup>	Output data deterministic jitter	—	—	—	0.10	UI
J <sub>TX_TJ</sub> <sup>1, 2, 3</sup>	Total output data jitter	—	—	—	0.24	UI

**Notes:**

- Total jitter includes both deterministic jitter and random jitter. The random jitter is the total jitter minus the actual deterministic jitter.
- Jitter values are measured with each CML output AC coupled into a 50 Ω impedance (100 Ω differential impedance).
- Jitter and skew are specified between differential crossings of the 50% threshold of the reference signal.

**Table 3.38. Receive and Jitter Tolerance**

Symbol	Description	Test Conditions	Min	Typ	Max	Unit
RL <sub>RX_DIFF</sub>	Differential return loss	From 100 MHz to 1.25 GHz	10	—	—	dB
RL <sub>RX_CM</sub>	Common mode return loss	From 100 MHz to 1.25 GHz	6	—	—	dB
Z <sub>RX_DIFF</sub>	Differential termination resistance	—	80	100	120	Ω
J <sub>RX_DJ</sub> <sup>1, 2, 3, 4</sup>	Deterministic jitter tolerance (peak-to-peak)	—	—	—	0.34	UI
J <sub>RX_RJ</sub> <sup>1, 2, 3, 4</sup>	Random jitter tolerance (peak-to-peak)	—	—	—	0.26	UI
J <sub>RX_SJ</sub> <sup>1, 2, 3, 4</sup>	Sinusoidal jitter tolerance (peak-to-peak)	—	—	—	0.11	UI
J <sub>RX_TJ</sub> <sup>1, 2, 3, 4</sup>	Total jitter tolerance (peak-to-peak)	—	—	—	0.71	UI
T <sub>RX_EYE</sub>	Receiver eye opening	—	0.29	—	—	UI

**Notes:**

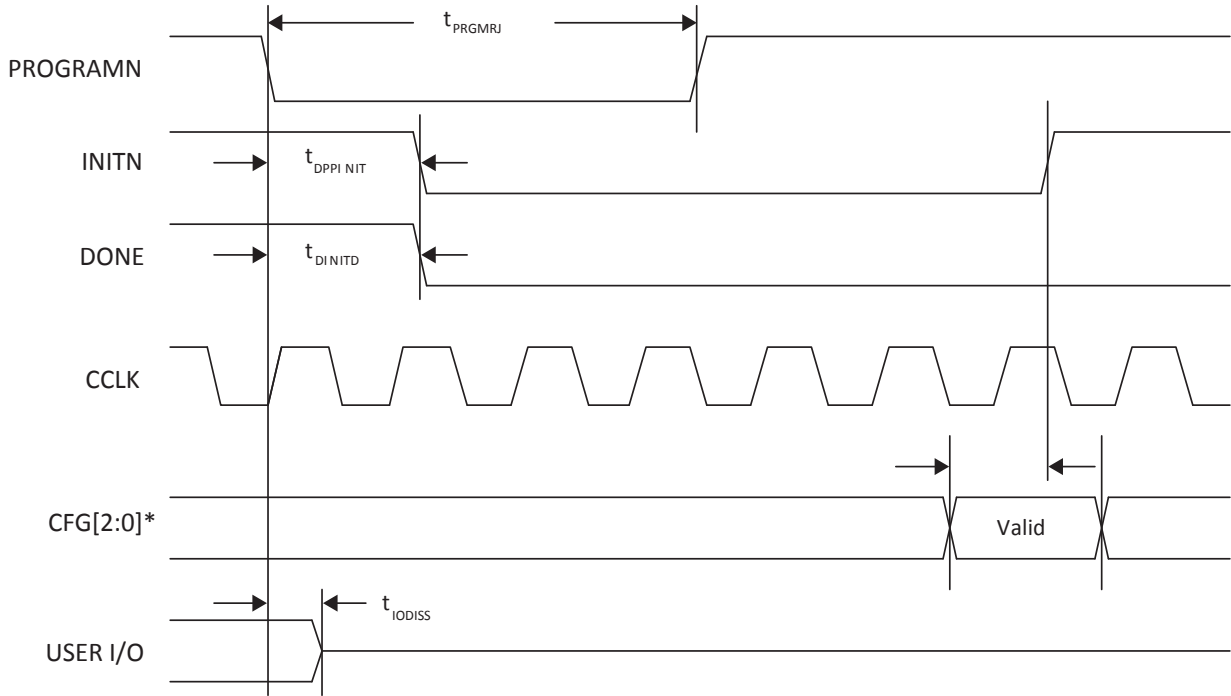
- Total jitter includes deterministic jitter, random jitter and sinusoidal jitter.
- Jitter values are measured with each high-speed input AC coupled into a 50 Ω impedance.
- Jitter and skew are specified between differential crossings of the 50% threshold of the reference signal.
- Jitter tolerance, Differential Input Sensitivity and Receiver Eye Opening parameters are characterized when Full Rx Equalization is enabled.

### 3.31. sysCONFIG Port Timing Specifications

Over recommended operating conditions.

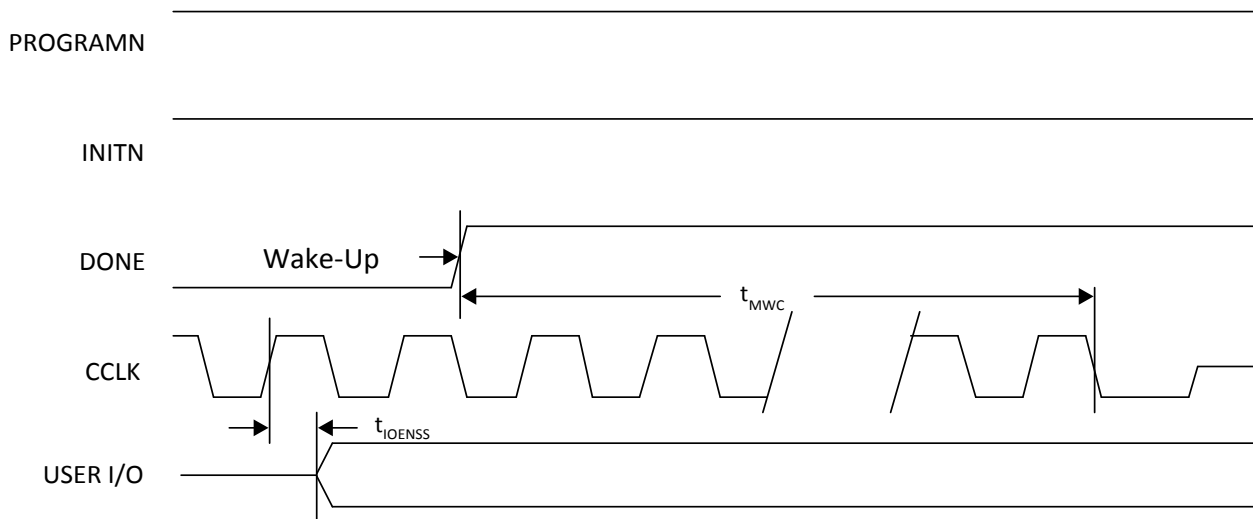
**Table 3.42. ECP5/ECP5-5G sysCONFIG Port Timing Specifications**

Symbol	Parameter		Min	Max	Unit
<b>POR, Configuration Initialization, and Wakeup</b>					
$t_{ICFG}$	Time from the Application of $V_{CC}$ , $V_{CCAUX}$ or $V_{CCIO8}$ (whichever is the last) to the rising edge of INITN	—	—	33	ms
$t_{VMC}$	Time from $t_{ICFG}$ to the valid Master CCLK	—	—	5	us
$t_{CZ}$	CCLK from Active to High-Z	—	—	300	ns
<b>Master CCLK</b>					
$f_{MCLK}$	Frequency	All selected frequencies	-20	20	%
$t_{MCLK-DC}$	Duty Cycle	All selected frequencies	40	60	%
<b>All Configuration Modes</b>					
$t_{PRGM}$	PROGRAMN LOW pulse accepted	—	110	—	ns
$t_{PRGMRJ}$	PROGRAMN LOW pulse rejected	—	—	50	ns
$t_{INITL}$	INITN LOW time	—	—	55	ns
$t_{DPPINT}$	PROGRAMN LOW to INITN LOW	—	—	70	ns
$t_{DPPDONE}$	PROGRAMN LOW to DONE LOW	—	—	80	ns
$t_{IODISS}$	PROGRAMN LOW to I/O Disabled	—	—	150	ns
<b>Slave SPI</b>					
$f_{CCLK}$	CCLK input clock frequency	—	—	60	MHz
$t_{CCLKH}$	CCLK input clock pulsewidth HIGH	—	6	—	ns
$t_{CCLKL}$	CCLK input clock pulsewidth LOW	—	6	—	ns
$t_{STSU}$	CCLK setup time	—	1	—	ns
$t_{STH}$	CCLK hold time	—	1	—	ns
$t_{STCO}$	CCLK falling edge to valid output	—	—	10	ns
$t_{STOZ}$	CCLK falling edge to valid disable	—	—	10	ns
$t_{STOV}$	CCLK falling edge to valid enable	—	—	10	ns
$t_{SCS}$	Chip Select HIGH time	—	25	—	ns
$t_{SCSS}$	Chip Select setup time	—	3	—	ns
$t_{SCSH}$	Chip Select hold time	—	3	—	ns
<b>Master SPI</b>					
$f_{CCLK}$	Max selected CCLK output frequency	—	—	62	MHz
$t_{CCLKH}$	CCLK output clock pulse width HIGH	—	3.5	—	ns
$t_{CCLKL}$	CCLK output clock pulse width LOW	—	3.5	—	ns
$t_{STSU}$	CCLK setup time	—	5	—	ns
$t_{STH}$	CCLK hold time	—	1	—	ns
$t_{CSSPI}$	INITN HIGH to Chip Select LOW	—	100	200	ns
$t_{CFGX}$	INITN HIGH to first CCLK edge	—	—	150	ns
<b>Slave Serial</b>					
$f_{CCLK}$	CCLK input clock frequency	—	—	66	MHz
$t_{SSCH}$	CCLK input clock pulse width HIGH	—	5	—	ns
$t_{SSCL}$	CCLK input clock pulse width LOW	—	5	—	ns
$t_{SUSCDI}$	CCLK setup time	—	0.5	—	ns
$t_{HS CDI}$	CCLK hold time	—	1.5	—	ns



\*The CFG pins are normally static (hardwired).

**Figure 3.20. Configuration from PROGRAMN Timing**



**Figure 3.21. Wake-Up Timing**

## 4. Pinout Information

### 4.1. Signal Descriptions

Signal Name	I/O	Description
<b>General Purpose</b>		
P[L/R] [Group Number]_[A/B/C/D]	I/O	<p>[L/R] indicates the L (Left), or R (Right) edge of the device. [Group Number] indicates the PIO [A/B/C/D] group.</p> <p>[A/B/C/D] indicates the PIO within the PIC to which the pad is connected. Some of these user-programmable pins are shared with special function pins. These pins, when not used as special purpose pins, can be programmed as I/Os for user logic. During configuration the user-programmable I/Os are tristated with an internal pull-down resistor enabled. If any pin is not used (or not bonded to a package pin), it is tristated and default to have pull-down enabled after configuration.</p> <p>PIO A and B are grouped as a pair, and PIO C and D are group as a pair. Each pair supports true LVDS differential input buffer. Only PIO A and B pair supports true LVDS differential output buffer.</p> <p>Each A/B and C/D pair supports programmable on/off differential input termination of 100 Ω.</p>
P[T/B][Group Number]_[A/B]	I/O	<p>[T/B] indicates the T (top) or B (bottom) edge of the device. [Group Number] indicates the PIO [A/B] group.</p> <p>[A/B] indicates the PIO within the PIC to which the pad is connected. Some of these user-programmable pins are shared with sysConfig pins. These pins, when not used as configuration pins, can be programmed as I/Os for user logic. During configuration, the pins not used in configuration are tristated with an internal pull-down resistor enabled. If any pin is not used (or not bonded to a package pin), it is tristated and default to have pull-down enabled after configuration.</p> <p>PIOs on top and bottom do not support differential input signaling or true LVDS output signaling, but it can support emulated differential output buffer.</p> <p>PIO A/B forms a pair of emulated differential output buffer.</p>
GSRN	I	Global RESET signal (active low). Any I/O pin can be GSRN.
NC	—	No connect.
RESERVED	—	This pin is reserved and should not be connected to anything on the board.
GND	—	Ground. Dedicated pins.
V <sub>CC</sub>	—	Power supply pins for core logic. Dedicated pins. V <sub>CC</sub> = 1.1 V (ECP5), 1.2 V (ECP5UM5G)
V <sub>CCAUX</sub>	—	Auxiliary power supply pin. This dedicated pin powers all the differential and referenced input buffers. V <sub>CCAUX</sub> = 2.5 V.
V <sub>CCIOx</sub>	—	Dedicated power supply pins for I/O bank x. V <sub>CCIO8</sub> is used for configuration and JTAG.
VREF1_x	—	Reference supply pins for I/O bank x. Pre-determined shared pin in each bank are assigned as VREF1 input. When not used, they may be used as I/O pins.
<b>PLL, DLL and Clock Functions</b>		
[LOC]_[GPLL][T, C]_IN	I	General Purpose PLL (GPLL) input pads: [LOC] = ULC, LLC, URC and LRC, T = true and C = complement. These pins are shared I/O pins. When not configured as GPLL input pads, they can be used as general purpose I/O pins.
GR_PCLK[Bank][num]	I	General Routing Signals in Banks 0, 1, 2, 3, 4, 6 and 7. There are two in each bank ([num] = 0, 1). Refer to <a href="#">ECP5 sysClock PLL/DLL Design and Usage Guide (TN1263)</a> . These pins are shared I/O pins. When not configured as GR pins, they can be used as general purpose I/O pins.
PCLK[T/C][Bank]_[num]	I/O	General Purpose Primary CLK pads: [T/C] = True/Complement, [Bank] = (0, 1, 2, 3, 6 and 7). There are two in each bank ([num] = 0, 1). These are shared I/O pins. When not configured as PCLK pins, they can be used as general purpose I/O pins.