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Details

Product Status	Obsolete
Core Processor	PIC
Core Size	8-Bit
Speed	25MHz
Connectivity	I ² C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, HLVD, POR, PWM, WDT
Number of I/O	25
Program Memory Size	48KB (24K x 16)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	3.8K x 8
Voltage - Supply (Vcc/Vdd)	4.2V ~ 5.5V
Data Converters	A/D 10x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SOIC (0.295", 7.50mm Width)
Supplier Device Package	28-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic18f2515-e-so

PIC18F2XXX/4XXX FAMILY

TABLE 2-1: PIN DESCRIPTIONS (DURING PROGRAMMING): PIC18F2XXX/4XXX FAMILY

Pin Name	During Programming		
	Pin Name	Pin Type	Pin Description
MCLR/VPP/RE3	VPP	P	Programming Enable
VDD ⁽²⁾	VDD	P	Power Supply
VSS ⁽²⁾	VSS	P	Ground
RB5	PGM	I	Low-Voltage ICSP™ Input when LVP Configuration bit equals '1' ⁽¹⁾
RB6	PGC	I	Serial Clock
RB7	PGD	I/O	Serial Data

Legend: I = Input, O = Output, P = Power
Note 1: See [Figure 5-1](#) for more information.
2: All power supply (VDD) and ground (VSS) pins must be connected.

The following devices are included in 28-pin SPDIP, PDIP and SOIC parts:

- PIC18F2221
- PIC18F2321
- PIC18F2410
- PIC18F2420
- PIC18F2423
- PIC18F2450
- PIC18F2455
- PIC18F2458
- PIC18F2480
- PIC18F2510
- PIC18F2515
- PIC18F2520
- PIC18F2523
- PIC18F2525
- PIC18F2550
- PIC18F2553
- PIC18F2580
- PIC18F2585
- PIC18F2610
- PIC18F2620
- PIC18F2680
- PIC18F2682
- PIC18F2685

The following devices are included in 28-pin SSOP parts:

- PIC18F2221
- PIC18F2321

FIGURE 2-1: 28-Pin SPDIP, PDIP, SOIC,SSOP



PIC18F2XXX/4XXX FAMILY

For PIC18F2685/4685 devices, the code memory space extends from 0000h to 017FFFh (96 Kbytes) in five 16-Kbyte blocks. For PIC18F2682/4682 devices, the code memory space extends from 0000h to 0013FFFh (80 Kbytes) in four 16-Kbyte blocks. Addresses, 0000h through 0FFFh, however, define a “Boot Block” region that is treated separately from Block 0. All of these blocks define code protection boundaries within the code memory space.

The size of the Boot Block in PIC18F2685/4685 and PIC18F2682/4682 devices can be configured as 1, 2 or 4K words (see [Figure 2-7](#)). This is done through the BBSIZ<2:1> bits in the Configuration register, CONFIG4L. It is important to note that increasing the size of the Boot Block decreases the size of Block 0.

TABLE 2-3: IMPLEMENTATION OF CODE MEMORY

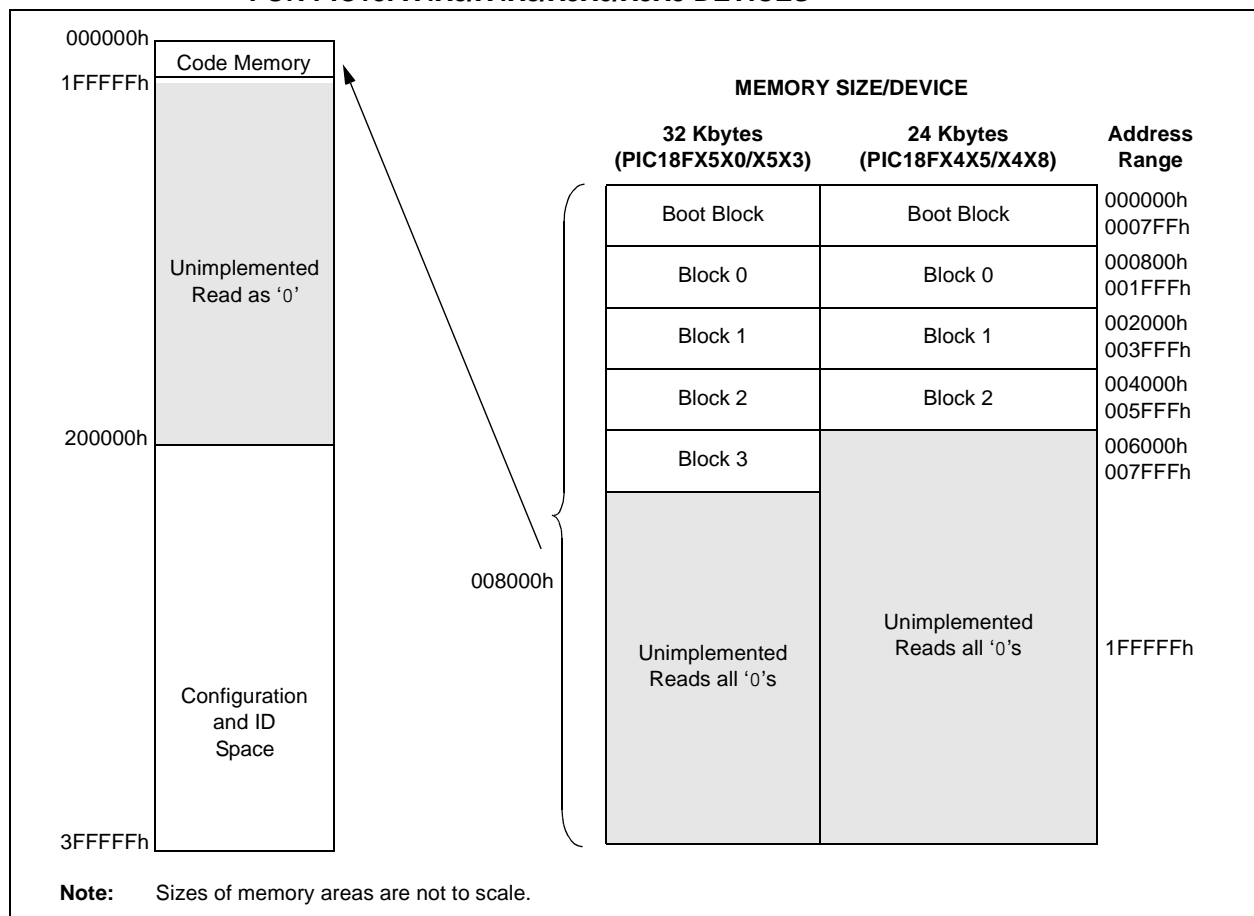
Device	Code Memory Size (Bytes)
PIC18F2682	000000h-013FFFh (80K)
PIC18F4682	
PIC18F2685	000000h-017FFFh (96K)
PIC18F4685	

PIC18F2XXX/4XXX FAMILY

TABLE 2-4: IMPLEMENTATION OF CODE MEMORY

Device	Code Memory Size (Bytes)
PIC18F2455	000000h-005FFFh (24K)
PIC18F2458	
PIC18F4455	
PIC18F4458	
PIC18F2510	000000h-007FFFh (32K)
PIC18F2520	
PIC18F2523	
PIC18F2550	
PIC18F2553	
PIC18F4510	
PIC18F4520	
PIC18F4523	
PIC18F4550	
PIC18F4553	

FIGURE 2-8: MEMORY MAP AND THE CODE MEMORY SPACE FOR PIC18FX4X5/X4X8/X5X0/X5X3 DEVICES



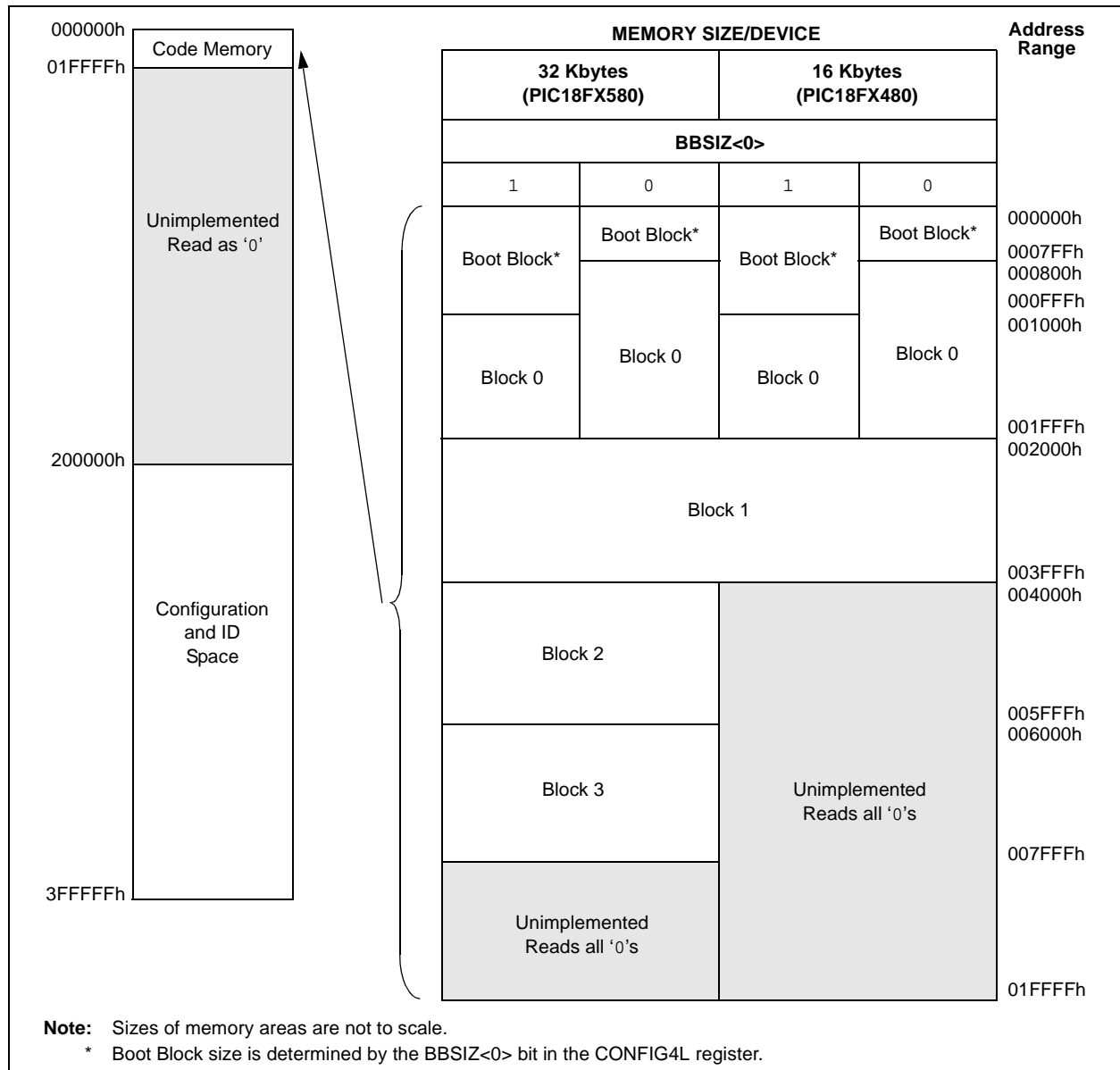
For PIC18FX4X0/X4X3 devices, the code memory space extends from 000000h to 003FFFh (16 Kbytes) in two 8-Kbyte blocks. Addresses, 000000h through 0003FFFh, however, define a "Boot Block" region that is treated separately from Block 0. All of these blocks define code protection boundaries within the code memory space.

PIC18F2XXX/4XXX FAMILY

TABLE 2-6: IMPLEMENTATION OF CODE MEMORY

Device	Code Memory Size (Bytes)
PIC18F2480	000000h-003FFFh (16K)
PIC18F4480	
PIC18F2580	000000h-007FFFh (32K)
PIC18F4580	

FIGURE 2-10: MEMORY MAP AND THE CODE MEMORY SPACE FOR PIC18F2480/2580/4480/4580 DEVICES



For PIC18F2221/4221 devices, the code memory space extends from 0000h to 00FFFh (4 Kbytes) in one 4-Kbyte block. For PIC18F2321/4321 devices, the code memory space extends from 0000h to 01FFFh (8 Kbytes) in two 4-Kbyte blocks. Addresses, 0000h through 07FFFh, however, define a variable "Boot Block" region that is treated separately from Block 0. All of these blocks define code protection boundaries within the code memory space.

PIC18F2XXX/4XXX FAMILY

2.5 Entering and Exiting High-Voltage ICSP Program/Verify Mode

As shown in [Figure 2-14](#), the High-Voltage ICSP Program/Verify mode is entered by holding PGC and PGD low and then raising $\overline{\text{MCLR}}/\text{VPP}/\text{RE3}$ to V_{IH} (high voltage). Once in this mode, the code memory, data EEPROM (selected devices only, see [Section 3.3 “Data EEPROM Programming”](#)), ID locations and Configuration bits can be accessed and programmed in serial fashion. [Figure 2-15](#) shows the exit sequence.

The sequence that enters the device into the Program/Verify mode places all unused I/Os in the high-impedance state.

FIGURE 2-14: ENTERING HIGH-VOLTAGE PROGRAM/VERIFY MODE

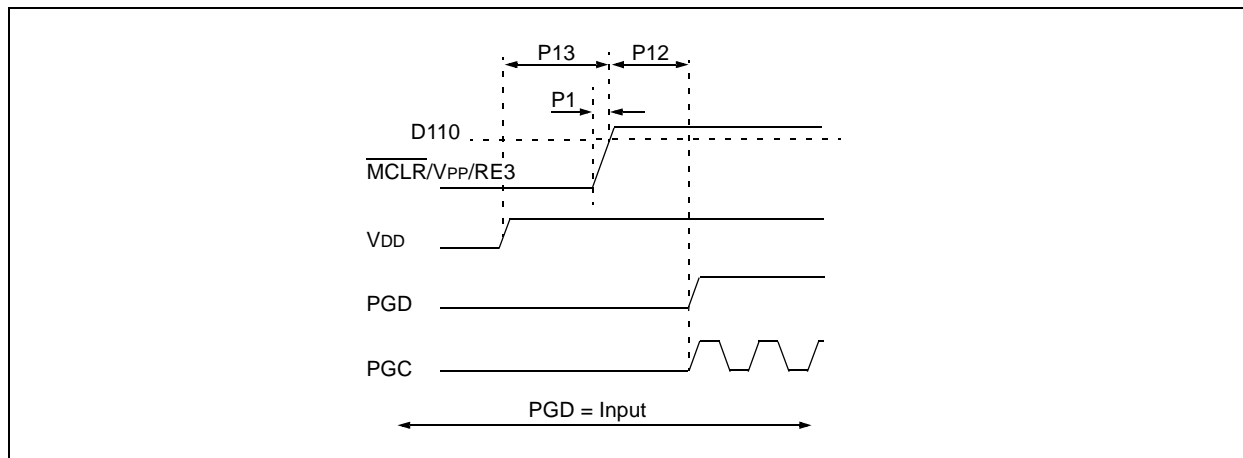
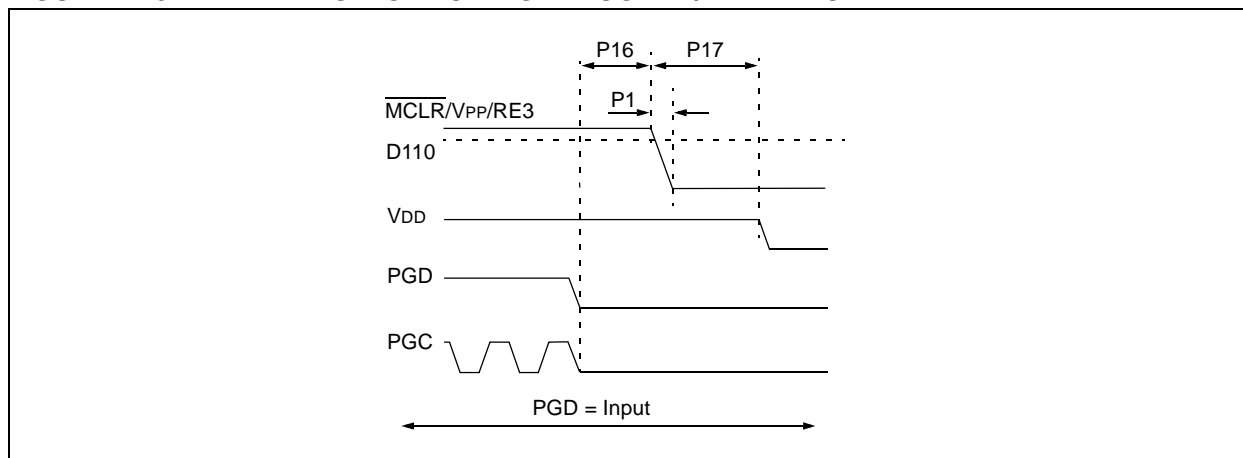


FIGURE 2-15: EXITING HIGH-VOLTAGE PROGRAM/VERIFY MODE



PIC18F2XXX/4XXX FAMILY

2.7 Serial Program/Verify Operation

The PGC pin is used as a clock input pin and the PGD pin is used for entering command bits and data input/output during serial operation. Commands and data are transmitted on the rising edge of PGC, latched on the falling edge of PGC and are Least Significant bit (LSb) first.

2.7.1 4-BIT COMMANDS

All instructions are 20 bits, consisting of a leading 4-bit command followed by a 16-bit operand, which depends on the type of command being executed. To input a command, PGC is cycled four times. The commands needed for programming and verification are shown in [Table 2-8](#).

Depending on the 4-bit command, the 16-bit operand represents 16 bits of input data or 8 bits of input data and 8 bits of output data.

Throughout this specification, commands and data are presented as illustrated in [Table 2-9](#). The 4-bit command is shown Most Significant bit (MSb) first. The command operand, or "Data Payload", is shown as <MSB><LSB>. [Figure 2-18](#) demonstrates how to serially present a 20-bit command/operand to the device.

2.7.2 CORE INSTRUCTION

The core instruction passes a 16-bit instruction to the CPU core for execution. This is needed to set up registers as appropriate for use with other commands.

TABLE 2-8: COMMANDS FOR PROGRAMMING

Description	4-Bit Command
Core Instruction (Shift in 16-bit instruction)	0000
Shift Out TABLAT Register	0010
Table Read	1000
Table Read, Post-Increment	1001
Table Read, Post-Decrement	1010
Table Read, Pre-Increment	1011
Table Write	1100
Table Write, Post-Increment by 2	1101
Table Write, Start Programming, Post-Increment by 2	1110
Table Write, Start Programming	1111

TABLE 2-9: SAMPLE COMMAND SEQUENCE

4-Bit Command	Data Payload	Core Instruction
1101	3C 40	Table Write, post-increment by 2

PIC18F2XXX/4XXX FAMILY

3.2.1 MODIFYING CODE MEMORY

The previous programming example assumed that the device had been Bulk Erased prior to programming (see [Section 3.1.1 “High-Voltage ICSP Bulk Erase”](#)). It may be the case, however, that the user wishes to modify only a section of an already programmed device.

The appropriate number of bytes required for the erase buffer must be read out of code memory (as described in [Section 4.2 “Verify Code Memory and ID Locations”](#)) and buffered. Modifications can be made on this buffer. Then, the block of code memory that was read out must be erased and rewritten with the modified data.

The WREN bit must be set if the WR bit in EECON1 is used to initiate a write sequence.

TABLE 3-6: MODIFYING CODE MEMORY

4-Bit Command	Data Payload	Core Instruction
Step 1: Direct access to code memory.		
Step 2: Read and modify code memory (see Section 4.1 “Read Code Memory, ID Locations and Configuration Bits”).		
0000 0000	8E A6 9C A6	BSF EECON1, EEPGD BCF EECON1, CFGS
Step 3: Set the Table Pointer for the block to be erased.		
0000 0000 0000 0000 0000 0000	0E <Addr[21:16]> 6E F8 0E <Addr[8:15]> 6E F7 0E <Addr[7:0]> 6E F6	MOVLW <Addr[21:16]> MOVWF TBLPTRU MOVLW <Addr[8:15]> MOVWF TBLPTRH MOVLW <Addr[7:0]> MOVWF TBLPTRL
Step 4: Enable memory writes and set up an erase.		
0000 0000	84 A6 88 A6	BSF EECON1, WREN BSF EECON1, FREE
Step 5: Initiate erase.		
0000 0000	82 A6 00 00	BSF EECON1, WR NOP - hold PGC high for time P9 and low for time P10.
Step 6: Load write buffer. The correct bytes will be selected based on the Table Pointer.		
0000 0000 0000 0000 0000 0000 1101 . . . 1111 0000	0E <Addr[21:16]> 6E F8 0E <Addr[8:15]> 6E F7 0E <Addr[7:0]> 6E F6 <MSB><LSB> . . . <MSB><LSB> 00 00	MOVLW <Addr[21:16]> MOVWF TBLPTRU MOVLW <Addr[8:15]> MOVWF TBLPTRH MOVLW <Addr[7:0]> MOVWF TBLPTRL Write 2 bytes and post-increment address by 2. Repeat as many times as necessary to fill the write buffer Write 2 bytes and start programming. NOP - hold PGC high for time P9 and low for time P10.
To continue modifying data, repeat Steps 2 through 6, where the Address Pointer is incremented by the appropriate number of bytes (see Table 3-4) at each iteration of the loop. The write cycle must be repeated enough times to completely rewrite the contents of the erase buffer.		
Step 7: Disable writes.		
0000	94 A6	BCF EECON1, WREN

PIC18F2XXX/4XXX FAMILY

3.3 Data EEPROM Programming

Note: Data EEPROM programming is not available on the following devices:	
PIC18F2410	PIC18F4410
PIC18F2450	PIC18F4450
PIC18F2510	PIC18F4510
PIC18F2515	PIC18F4515
PIC18F2610	PIC18F4610

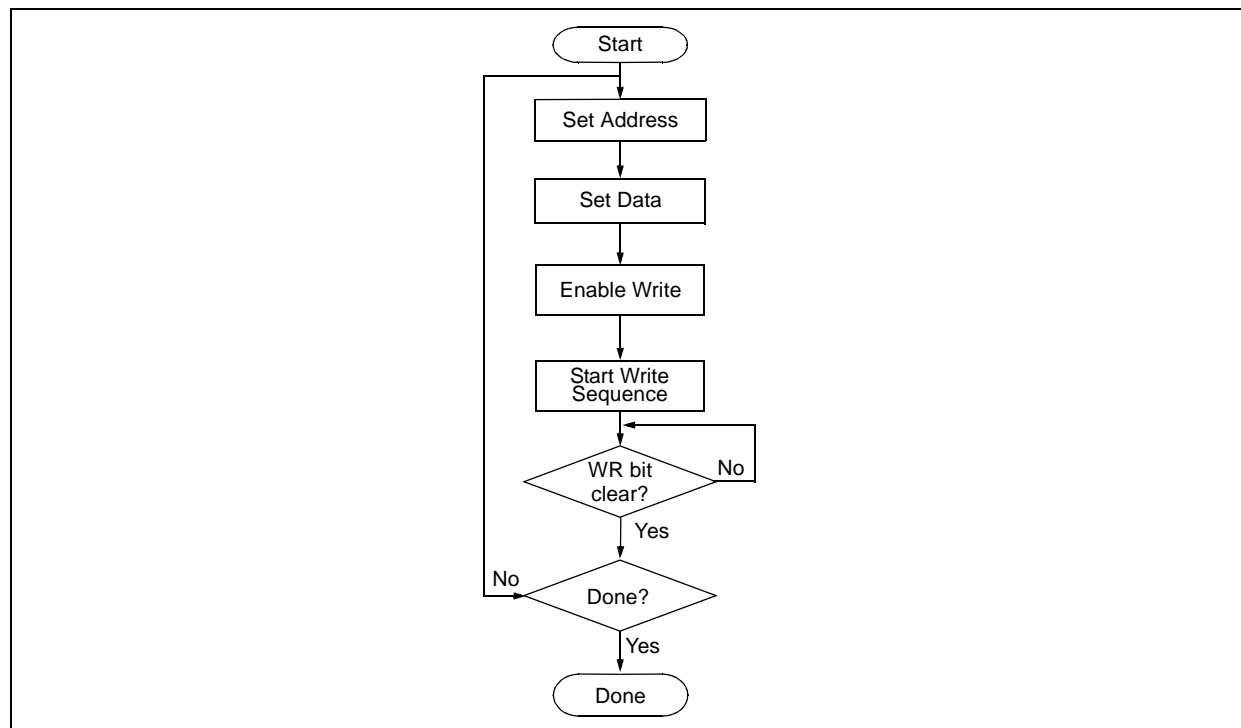
Data EEPROM is accessed one byte at a time via an Address Pointer (register pair: EEADRH:EEADR) and a data latch (EEDATA). Data EEPROM is written by loading EEADRH:EEADR with the desired memory location, EEDATA, with the data to be written and initiating a memory write by appropriately configuring the EECON1 register. A byte write automatically erases the location and writes the new data (erase-before-write).

When using the EECON1 register to perform a data EEPROM write, both the EEPGD and CFGS bits must be cleared (EECON1<7:6> = 00). The WREN bit must be set (EECON1<2> = 1) to enable writes of any sort and this must be done prior to initiating a write sequence. The write sequence is initiated by setting the WR bit (EECON1<1> = 1).

The write begins on the falling edge of the 4th PGC after the WR bit is set. It ends when the WR bit is cleared by hardware.

After the programming sequence terminates, PGC must still be held low for the time specified by Parameter P10 to allow high-voltage discharge of the memory array.

FIGURE 3-6: PROGRAM DATA FLOW



PIC18F2XXX/4XXX FAMILY

TABLE 3-7: PROGRAMMING DATA MEMORY

4-Bit Command	Data Payload	Core Instruction
Step 1: Direct access to data EEPROM.		
0000	9E A6	BCF EECON1, EEPGD
0000	9C A6	BCF EECON1, CFGS
Step 2: Set the data EEPROM Address Pointer.		
0000	0E <Addr>	MOVLW <Addr>
0000	6E A9	MOVWF EEADR
0000	0E <AddrH>	MOVLW <AddrH>
0000	6E AA	MOVWF EEADRH
Step 3: Load the data to be written.		
0000	0E <Data>	MOVLW <Data>
0000	6E A8	MOVWF EEDATA
Step 4: Enable memory writes.		
0000	84 A6	BSF EECON1, WREN
Step 5: Initiate write.		
0000	82 A6	BSF EECON1, WR
Step 6: Poll WR bit, repeat until the bit is clear.		
0000	50 A6	MOVF EECON1, W, 0
0000	6E F5	MOVWF TABLAT
0000	00 00	NOP
0010	<MSB><LSB>	Shift out data ⁽¹⁾
Step 7: Hold PGC low for time P10.		
Step 8: Disable writes.		
0000	94 A6	BCF EECON1, WREN
Repeat Steps 2 through 8 to write more data.		

Note 1: See [Figure 4-4](#) for details on shift out data timing.

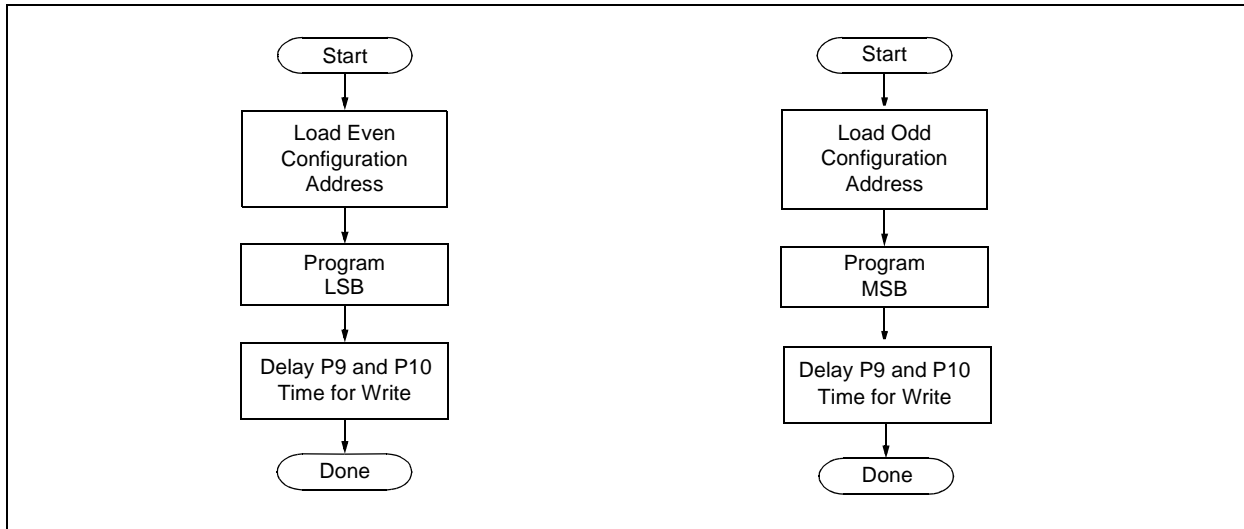
PIC18F2XXX/4XXX FAMILY

TABLE 3-9: SET ADDRESS POINTER TO CONFIGURATION LOCATION

4-Bit Command	Data Payload	Core Instruction
Step 1: Enable writes and direct access to configuration memory.		
0000	8E A6	BSF EECON1, EEPGD
0000	8C A6	BSF EECON1, CFGS
Step 2: Set Table Pointer for configuration byte to be written. Write even/odd addresses. ⁽¹⁾		
0000	0E 30	MOVLW 30h
0000	6E F8	MOVWF TBLPTRU
0000	0E 00	MOVLW 00h
0000	6E F7	MOVWF TBLPRTH
0000	0E 00	MOVLW 00h
0000	6E F6	MOVWF TBLPTRL
1111	<MSB ignored><LSB>	Load 2 bytes and start programming.
0000	00 00	NOP - hold PGC high for time P9 and low for time P10.
0000	0E 01	MOVLW 01h
0000	6E F6	MOVWF TBLPTRL
1111	<MSB><LSB ignored>	Load 2 bytes and start programming.
0000	00 00	NOP - hold PGC high for time P9 and low for time P10.

Note 1: Enabling the write protection of Configuration bits (WRTC = 0 in CONFIG6H) will prevent further writing of the Configuration bits. Always write all the Configuration bits before enabling the write protection for Configuration bits.

FIGURE 3-8: CONFIGURATION PROGRAMMING FLOW



PIC18F2XXX/4XXX FAMILY

4.0 READING THE DEVICE

4.1 Read Code Memory, ID Locations and Configuration Bits

Code memory is accessed, one byte at a time, via the 4-bit command, '1001' (Table Read, post-increment). The contents of memory pointed to by the Table Pointer (TBLPTRU:TBLPTRH:TBLPTRL) are serially output on PGD.

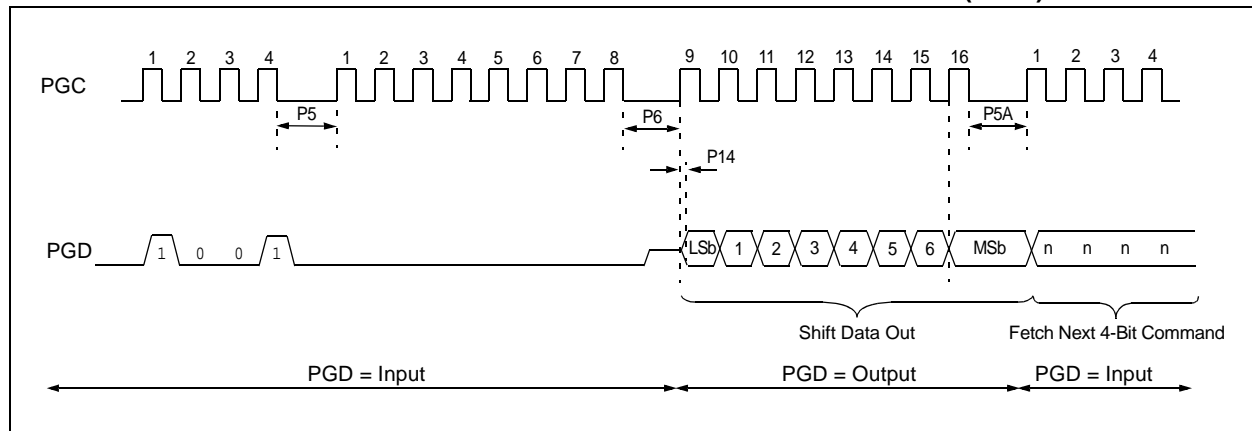
The 4-bit command is shifted in, LSb first. The read is executed during the next eight clocks, then shifted out on PGD during the last eight clocks, LSb to MSb. A delay of P6 must be introduced after the falling edge of the 8th PGC of the operand to allow PGD to transition from an input to an output. During this time, PGC must be held low (see [Figure 4-1](#)). This operation also increments the Table Pointer by one, pointing to the next byte in code memory for the next read.

This technique will work to read any memory in the 000000h to 3FFFFFFh address space, so it also applies to the reading of the ID and Configuration registers.

TABLE 4-1: READ CODE MEMORY SEQUENCE

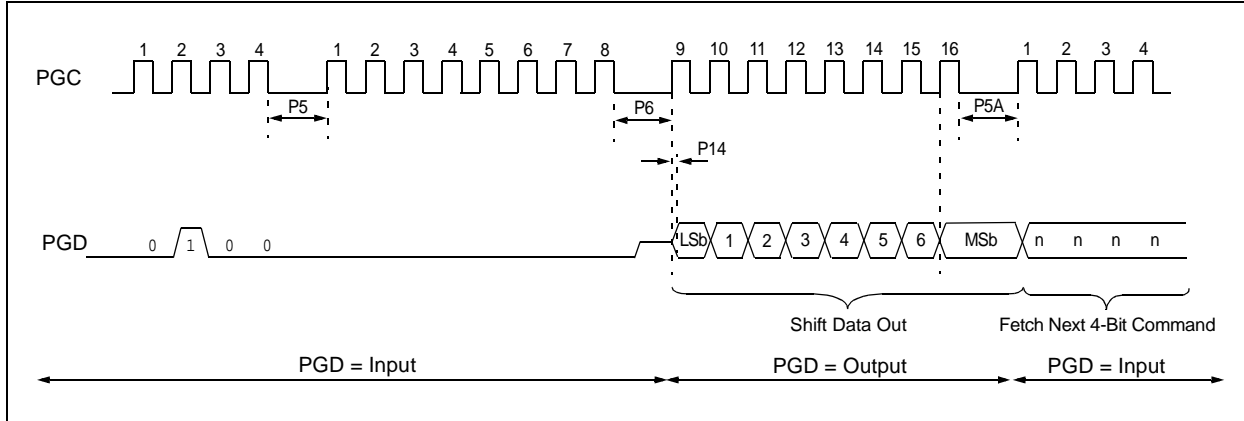
4-Bit Command	Data Payload	Core Instruction
Step 1: Set Table Pointer.		
0000	0E <Addr[21:16]>	MOVLW Addr[21:16]
0000	6E F8	MOVWF TBLPTRU
0000	0E <Addr[15:8]>	MOVLW <Addr[15:8]>
0000	6E F7	MOVWF TBLPTRH
0000	0E <Addr[7:0]>	MOVLW <Addr[7:0]>
0000	6E F6	MOVWF TBLPTRL
Step 2: Read memory and then shift out on PGD, LSb to MSb.		
1001	00 00	TBLRD *+

FIGURE 4-1: TABLE READ POST-INCREMENT INSTRUCTION TIMING (1001)



PIC18F2XXX/4XXX FAMILY

FIGURE 4-4: SHIFT OUT DATA HOLDING REGISTER TIMING (0010)



4.5 Verify Data EEPROM

A data EEPROM address may be read via a sequence of core instructions (4-bit command, '0000') and then output on PGD via the 4-bit command, '0010' (TABLAT register). The result may then be immediately compared to the appropriate data in the programmer's memory for verification. Refer to [Section 4.4 "Read Data EEPROM Memory"](#) for implementation details of reading data EEPROM.

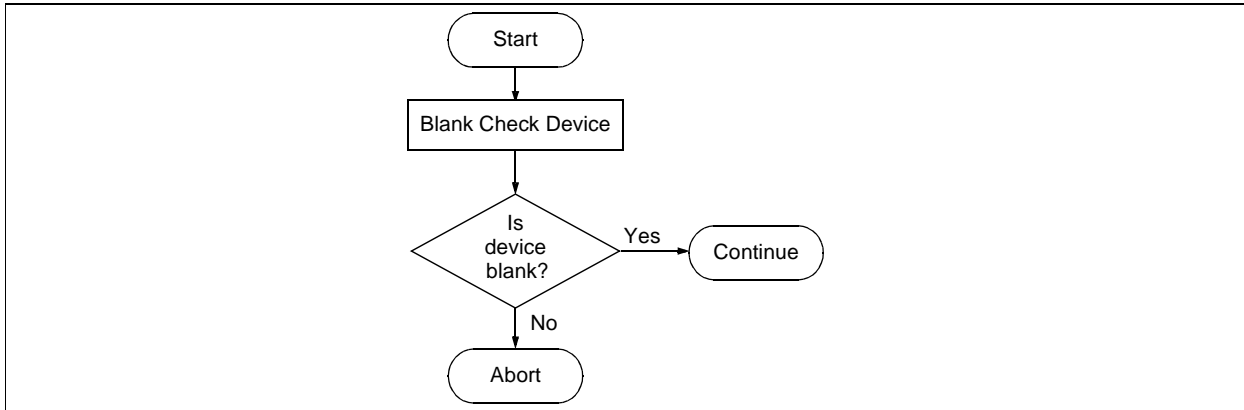
4.6 Blank Check

The term Blank Check means to verify that the device has no programmed memory cells. All memories must be verified: code memory, data EEPROM, ID locations and Configuration bits. The Device ID registers (3FFFFEh:3FFFFFh) should be ignored.

A "blank" or "erased" memory cell will read as '1'. Therefore, Blank Checking a device merely means to verify that all bytes read as FFh, except the Configuration bits. Unused (reserved) Configuration bits will read '0' (programmed). Refer to [Figure 4-5](#) for blank configuration expect data for the various PIC18F2XXX/4XXX Family devices.

Given that Blank Checking is merely code and data EEPROM verification with FFh expect data, refer to [Section 4.4 "Read Data EEPROM Memory"](#) and [Section 4.2 "Verify Code Memory and ID Locations"](#) for implementation details.

FIGURE 4-5: BLANK CHECK FLOW



PIC18F2XXX/4XXX FAMILY

TABLE 5-1: CONFIGURATION BITS AND DEVICE IDS

File Name		Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Default/ Unprogrammed Value
300000h ^(1,8)	CONFIG1L	—	—	USBDIV	CPUDIV1	CPUDIV0	PLLDIV2	PLLDIV1	PLLDIV0	--00 0000
300001h	CONFIG1H	IESO	FCMEN	—	—	FOSC3	FOSC2	FOSC1	FOSC0	00-- 0111 00-- 0101 ^(1,8)
300002h	CONFIG2L	—	—	— VREGEN ^(1,8)	BORV1	BORV0	BOREN1	BOREN0	PWRTEN	---1 1111 --01 1111 ^(1,8)
300003h	CONFIG2H	—	—	—	WDTPS3	WDTPS2	WDTPS1	WDTPS0	WDTEN	---1 1111
300005h	CONFIG3H	MCLRE	—	—	—	—	LPT1OSC	PBADEN	CCP2MX ⁽⁷⁾	1--- -011 ⁽⁷⁾ 1--- -01-
300006h	CONFIG4L	DEBUG	XINST	ICPRT ⁽¹⁾	—	—	LVP	—	STVREN	100- -1-1 ⁽¹⁾ 1000 -1-1 10-0 -1-1 ⁽³⁾ 100- 01-1 ⁽⁸⁾ 1000 -1-1 ⁽²⁾
				BBSIZ1	BBSIZ0	—				
				—	BBSIZ ⁽³⁾	—				
				ICPRT ⁽⁸⁾	—	BBSIZ ⁽⁸⁾				
				BBSIZ1 ⁽²⁾	BBSIZ2 ⁽²⁾	—				
300008h	CONFIG5L	—	—	CP5 ⁽¹⁰⁾	CP4 ⁽⁹⁾	CP3 ⁽⁴⁾	CP2 ⁽⁴⁾	CP1	CP0	--11 1111
300009h	CONFIG5H	CPD	CPB	—	—	—	—	—	—	11-- ----
30000Ah	CONFIG6L	—	—	WRT5 ⁽¹⁰⁾	WRT4 ⁽⁹⁾	WRT3 ⁽⁴⁾	WRT2 ⁽⁴⁾	WRT1	WRT0	--11 1111
30000Bh	CONFIG6H	WRTD	WRTB	WRTC ⁽⁵⁾	—	—	—	—	—	111- ----
30000Ch	CONFIG7L	—	—	EBTR5 ⁽¹⁰⁾	EBTR4 ⁽⁹⁾	EBTR3 ⁽⁴⁾	EBTR2 ⁽⁴⁾	EBTR1	EBTR0	--11 1111
30000Dh	CONFIG7H	—	EBTRB	—	—	—	—	—	—	-1-- ----
3FFFFEh	DEVID1 ⁽⁶⁾	DEV2	DEV1	DEV0	REV4	REV3	REV2	REV1	REV0	See Table 5-2
3FFFFFh	DEVID2 ⁽⁶⁾	DEV10	DEV9	DEV8	DEV7	DEV6	DEV5	DEV4	DEV3	See Table 5-2

Legend: — = unimplemented. Shaded cells are unimplemented, read as '0'.

Note 1: Implemented only on PIC18F2455/2550/4455/4550 and PIC18F2458/2553/4458/4553 devices.

2: Implemented on PIC18F2585/2680/4585/4680, PIC18F2682/2685 and PIC18F4682/4685 devices only.

3: Implemented on PIC18F2480/2580/4480/4580 devices only.

4: These bits are only implemented on specific devices based on available memory. Refer to [Section 2.3 "Memory Maps"](#).

5: In PIC18F2480/2580/4480/4580 devices, this bit is read-only in Normal Execution mode; it can be written only in Program mode.

6: DEVID registers are read-only and cannot be programmed by the user.

7: Implemented on all devices with the exception of the PIC18FXX8X and PIC18F2450/4450 devices.

8: Implemented on PIC18F2450/4450 devices only.

9: Implemented on PIC18F2682/2685 and PIC18F4682/4685 devices only.

10: Implemented on PIC18F2685/4685 devices only.

PIC18F2XXX/4XXX FAMILY

TABLE 5-2: DEVICE ID VALUES

Device	Device ID Value	
	DEVID2	DEVID1
PIC18F2221	21h	011x xxxx
PIC18F2321	21h	001x xxxx
PIC18F2410	11h	011x xxxx
PIC18F2420	11h	010x xxxx ⁽¹⁾
PIC18F2423	11h	010x xxxx ⁽²⁾
PIC18F2450	24h	001x xxxx
PIC18F2455	12h	011x xxxx
PIC18F2458	2Ah	011x xxxx
PIC18F2480	1Ah	111x xxxx
PIC18F2510	11h	001x xxxx
PIC18F2515	0Ch	111x xxxx
PIC18F2520	11h	000x xxxx ⁽¹⁾
PIC18F2523	11h	000x xxxx ⁽²⁾
PIC18F2525	0Ch	110x xxxx
PIC18F2550	12h	010x xxxx
PIC18F2553	2Ah	010x xxxx
PIC18F2580	1Ah	110x xxxx
PIC18F2585	0Eh	111x xxxx
PIC18F2610	0Ch	101x xxxx
PIC18F2620	0Ch	100x xxxx
PIC18F2680	0Eh	110x xxxx
PIC18F2682	27h	000x xxxx
PIC18F2685	27h	001x xxxx
PIC18F4221	21h	010x xxxx
PIC18F4321	21h	000x xxxx
PIC18F4410	10h	111x xxxx
PIC18F4420	10h	110x xxxx ⁽¹⁾
PIC18F4423	10h	110x xxxx ⁽²⁾
PIC18F4450	24h	000x xxxx
PIC18F4455	12h	001x xxxx
PIC18F4458	2Ah	001x xxxx
PIC18F4480	1Ah	101x xxxx
PIC18F4510	10h	101x xxxx
PIC18F4515	0Ch	011x xxxx
PIC18F4520	10h	100x xxxx ⁽¹⁾
PIC18F4523	10h	100x xxxx ⁽²⁾
PIC18F4525	0Ch	010x xxxx
PIC18F4550	12h	000x xxxx
PIC18F4553	2Ah	000x xxxx
PIC18F4580	1Ah	100x xxxx

Legend: The 'x's in DEVID1 contain the device revision code.

Note 1: DEVID1 bit 4 is used to determine the device type (REV4 = 0).

2: DEVID1 bit 4 is used to determine the device type (REV4 = 1).

PIC18F2XXX/4XXX FAMILY

TABLE 5-2: DEVICE ID VALUES (CONTINUED)

Device	Device ID Value	
	DEVID2	DEVID1
PIC18F4585	0Eh	101x xxxx
PIC18F4610	0Ch	001x xxxx
PIC18F4620	0Ch	000x xxxx
PIC18F4680	0Eh	100x xxxx
PIC18F4682	27h	010x xxxx
PIC18F4685	27h	011x xxxx

Legend: The 'x's in DEVID1 contain the device revision code.

Note 1: DEVID1 bit 4 is used to determine the device type (REV4 = 0).

2: DEVID1 bit 4 is used to determine the device type (REV4 = 1).

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TABLE 5-3: PIC18F2XXX/4XXX FAMILY BIT DESCRIPTIONS (CONTINUED)

Bit Name	Configuration Words	Description
EBTR0	CONFIG7L	Table Read Protection bit (Block 0 code memory area) 1 = Block 0 is not protected from Table Reads executed in other blocks 0 = Block 0 is protected from Table Reads executed in other blocks
EBTRB	CONFIG7H	Table Read Protection bit (Boot Block memory area) 1 = Boot Block is not protected from Table Reads executed in other blocks 0 = Boot Block is protected from Table Reads executed in other blocks
DEV<10:3>	DEVID2	Device ID bits These bits are used with the DEV<2:0> bits in the DEVID1 register to identify part number.
DEV<2:0>	DEVID1	Device ID bits These bits are used with the DEV<10:3> bits in the DEVID2 register to identify part number.
REV<4:0>	DEVID1	Revision ID bits These bits are used to indicate the revision of the device. The REV4 bit is sometimes used to fully specify the device type.

Note 1: The BBSIZ bits, BBSIZ<1:0> and BBSIZ<2:1> bits, cannot be changed once any of the following code-protect bits are enabled: CPB or CP0, WRTB or WRT0, EBTRB or EBTR0.

2: Not available in PIC18FXX8X and PIC18F2450/4450 devices.

5.3 Single-Supply ICSP Programming

The LVP bit in Configuration register, CONFIG4L, enables Single-Supply (Low-Voltage) ICSP Programming. The LVP bit defaults to a '1' (enabled) from the factory.

If Single-Supply Programming mode is not used, the LVP bit can be programmed to a '0' and RB5/PGM becomes a digital I/O pin. However, the LVP bit may only be programmed by entering the High-Voltage ICSP mode, where MCLR/VPP/RE3 is raised to V_{IH} . Once the LVP bit is programmed to a '0', only the High-Voltage ICSP mode is available and only the High-Voltage ICSP mode can be used to program the device.

Note 1: The High-Voltage ICSP mode is always available, regardless of the state of the LVP bit, by applying V_{IH} to the MCLR/VPP/RE3 pin.

2: While in Low-Voltage ICSP mode, the RB5 pin can no longer be used as a general purpose I/O.

5.4 Embedding Configuration Word Information in the HEX File

To allow portability of code, a PIC18F2XXX/4XXX Family programmer is required to read the Configuration Word locations from the hex file. If Configuration Word information is not present in the hex file, then a simple warning message should be issued. Similarly, while saving a hex file, all Configuration Word information must be included. An option to not include the Configuration Word information may be provided. When embedding Configuration Word information in the hex file, it should start at address, 300000h.

Microchip Technology Inc. feels strongly that this feature is important for the benefit of the end customer.

5.5 Embedding Data EEPROM Information In the HEX File

To allow portability of code, a PIC18F2XXX/4XXX Family programmer is required to read the data EEPROM information from the hex file. If data EEPROM information is not present, a simple warning message should be issued. Similarly, when saving a hex file, all data EEPROM information must be included. An option to not include the data EEPROM information may be provided. When embedding data EEPROM information in the hex file, it should start at address, F00000h.

Microchip Technology Inc. believes that this feature is important for the benefit of the end customer.

5.6 Checksum Computation

The checksum is calculated by summing the following:

- The contents of all code memory locations
- The Configuration Words, appropriately masked
- ID locations (if any block is code-protected)

The Least Significant 16 bits of this sum is the checksum. The contents of the data EEPROM are not used.

5.6.1 PROGRAM MEMORY

When program memory contents are summed, each 16-bit word is added to the checksum. The contents of program memory, from 000000h to the end of the last program memory block, are used for this calculation. Overflows from bit 15 may be ignored.

5.6.2 CONFIGURATION WORDS

For checksum calculations, unimplemented bits in Configuration Words should be ignored as such bits always read back as '1's. Each 8-bit Configuration Word is ANDed with a corresponding mask to prevent unused bits from affecting checksum calculations.

The mask contains a '0' in unimplemented bit positions, or a '1' where a choice can be made. When ANDed with the value read out of a Configuration Word, only implemented bits remain. A list of suitable masks is provided in [Table 5-5](#).

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TABLE 5-4: DEVICE BLOCK LOCATIONS AND SIZES

Device	Memory Size (Bytes)	Pins	Ending Address							Size (Bytes)			
			Boot Block	Block 0	Block 1	Block 2	Block 3	Block 4	Block 5	Boot Block	Block 0	Remaining Blocks	Device Total
PIC18F2221	4K	28	0001FF	0007FF	000FFF	—	—	—	—	512	1536	2048	4096
			0003FF							1024	1024		
PIC18F2321	8K	28	0001FF	000FFF	001FFF	—	—	—	—	512	3584	4096	8192
			0003FF							1024	3072		
			0007FF							2048	2048		
PIC18F2410	16K	28	0007FF	001FFF	003FFF	—	—	—	—	2048	6144	8192	16384
PIC18F2420	16K	28	0007FF	001FFF	003FFF	—	—	—	—	2048	6144	8192	16384
PIC18F2423	16K	28	0007FF	001FFF	003FFF	—	—	—	—	2048	6144	8192	16384
PIC18F2450	16K	28	0007FF	001FFF	003FFF	—	—	—	—	2048	6144	8192	16384
			000FFF							4096	4096		
PIC18F2455	24K	28	0007FF	001FFF	003FFF	005FFF	—	—	—	2048	6144	16384	24576
PIC18F2458	24K	28	0007FF	001FFF	003FFF	005FFF	—	—	—	2048	6144	16384	24576
PIC18F2480	16K	28	0007FF	001FFF	003FFF	—	—	—	—	2048	6144	8192	16384
			000FFF							4096	4096		
PIC18F2510	32K	28	0007FF	001FFF	003FFF	005FFF	007FFF	—	—	2048	6144	24576	32768
PIC18F2515	48K	28	0007FF	003FFF	007FFF	00BFFF	—	—	—	2048	14336	32768	49152
PIC18F2520	32K	28	0007FF	001FFF	003FFF	005FFF	007FFF	—	—	2048	14336	16384	32768
PIC18F2523	32K	28	0007FF	001FFF	003FFF	005FFF	007FFF	—	—	2048	14336	16384	32768
PIC18F2525	48K	28	0007FF	003FFF	007FFF	00BFFF	—	—	—	2048	14336	32768	49152
PIC18F2550	32K	28	0007FF	001FFF	003FFF	005FFF	007FFF	—	—	2048	6144	24576	32768
PIC18F2553	32K	28	0007FF	001FFF	003FFF	005FFF	007FFF	—	—	2048	6144	24576	32768
PIC18F2580	32K	28	0007FF	001FFF	003FFF	005FFF	007FFF	—	—	2048	6144	24576	32768
			000FFF							4096	4096		
PIC18F2585	48K	28	0007FF	003FFF	007FFF	00BFFF	—	—	—	2048	14336	32768	49152
			000FFF							4096	12288		
			001FFF							8192	8192		
PIC18F2610	64K	28	0007FF	003FFF	007FFF	00BFFF	00FFFF	—	—	2048	14336	49152	65536
PIC18F2620	64K	28	0007FF	003FFF	007FFF	00BFFF	00FFFF	—	—	2048	14336	49152	65536
PIC18F2680	64K	28	0007FF	003FFF	007FFF	00BFFF	00FFFF	—	—	2048	14336	49152	65536
			000FFF							4096	12288		
			001FFF							8192	8192		
PIC18F2682	80K	28	0007FF	003FFF	007FFF	00BFFF	00FFFF	013FFF	—	2048	14336	65536	81920
			000FFF							4096	12288		
			001FFF							8192	8192		
PIC18F2685	96K	28	0007FF	003FFF	007FFF	00BFFF	00FFFF	013FFF	017FFF	2048	14336	81920	98304
			000FFF							4096	12288		
			001FFF							8192	8192		
PIC18F4221	4K	40	0001FF	0007FF	000FFF	—	—	—	—	512	1536	2048	4096
			0003FF							1024	1024		
PIC18F4321	8K	40	0001FF	000FFF	001FFF	—	—	—	—	512	3584	4096	8192
			0003FF							1024	3072		
			0007FF							2048	2048		
PIC18F4410	16K	40	0007FF	001FFF	003FFF	—	—	—	—	2048	6144	8192	16384
PIC18F4420	16K	40	0007FF	001FFF	003FFF	—	—	—	—	2048	6144	8192	16384
PIC18F4423	16K	40	0007FF	001FFF	003FFF	—	—	—	—	2048	6144	8192	16384
PIC18F4450	16K	40	0007FF	001FFF	003FFF	—	—	—	—	2048	6144	8192	16384
			000FFF							4096	4096		

Legend: — = unimplemented.

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6.0 AC/DC CHARACTERISTICS TIMING REQUIREMENTS FOR PROGRAM/VERIFY TEST MODE

Standard Operating Conditions						
Operating Temperature: 25°C is recommended						
Param No.	Sym	Characteristic	Min	Max	Units	Conditions
D110	VIHH	High-Voltage Programming Voltage on MCLR/VPP/RE3	VDD + 4.0	12.5	V	(Note 2)
D110A	VIHL	Low-Voltage Programming Voltage on MCLR/VPP/RE3	2.00	5.50	V	(Note 2)
D111	VDD	Supply Voltage During Programming	2.00	5.50	V	Externally timed, Row Erases and all writes
			3.0	5.50	V	Self-timed, Bulk Erases only (Note 3)
D112	I _{PP}	Programming Current on MCLR/VPP/RE3	—	300	μA	(Note 2)
D113	I _{DDP}	Supply Current During Programming	—	10	mA	
D031	V _{IL}	Input Low Voltage	V _{SS}	0.2 V _{DD}	V	
D041	V _{IH}	Input High Voltage	0.8 V _{DD}	V _{DD}	V	
D080	V _{OL}	Output Low Voltage	—	0.6	V	I _{OL} = 8.5 mA @ 4.5V
D090	V _{OH}	Output High Voltage	V _{DD} – 0.7	—	V	I _{OH} = -3.0 mA @ 4.5V
D012	C _{IO}	Capacitive Loading on I/O pin (PGD)	—	50	pF	To meet AC specifications
P1	T _R	MCLR/VPP/RE3 Rise Time to Enter Program/Verify mode	—	1.0	μs	(Notes 1, 2)
P2	T _{PGC}	Serial Clock (PGC) Period	100	—	ns	V _{DD} = 5.0V
			1	—	μs	V _{DD} = 2.0V
P2A	T _{PGCL}	Serial Clock (PGC) Low Time	40	—	ns	V _{DD} = 5.0V
			400	—	ns	V _{DD} = 2.0V
P2B	T _{PGCH}	Serial Clock (PGC) High Time	40	—	ns	V _{DD} = 5.0V
			400	—	ns	V _{DD} = 2.0V
P3	T _{SET1}	Input Data Setup Time to Serial Clock ↓	15	—	ns	
P4	T _{HLD1}	Input Data Hold Time from PGC ↓	15	—	ns	
P5	T _{DLY1}	Delay Between 4-Bit Command and Command Operand	40	—	ns	
P5A	T _{DLY1A}	Delay Between 4-Bit Command Operand and Next 4-Bit Command	40	—	ns	
P6	T _{DLY2}	Delay Between Last PGC ↓ of Command Byte to First PGC ↑ of Read of Data Word	20	—	ns	
P9	T _{DLY5}	PGC High Time (minimum programming time)	1	—	ms	Externally timed
P10	T _{DLY6}	PGC Low Time After Programming (high-voltage discharge time)	100	—	μs	
P11	T _{DLY7}	Delay to Allow Self-Timed Data Write or Bulk Erase to Occur	5	—	ms	

- Note 1:** Do not allow excess time when transitioning MCLR between V_{IL} and V_{IH}. This can cause spurious program executions to occur. The maximum transition time is:
- 1 T_{CY} + T_{PWRT} (if enabled) + 1024 T_{OSC} (for LP, HS, HS/PLL and XT modes only) +
 - 2 ms (for HS/PLL mode only) + 1.5 μs (for EC mode only)
- where T_{CY} is the instruction cycle time, T_{PWRT} is the Power-up Timer period and T_{OSC} is the oscillator period. For specific values, refer to the Electrical Characteristics section of the device data sheet for the particular device.
- 2:** When ICPRT = 1, this specification also applies to ICVPP.
- 3:** At 0°C-50°C.



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