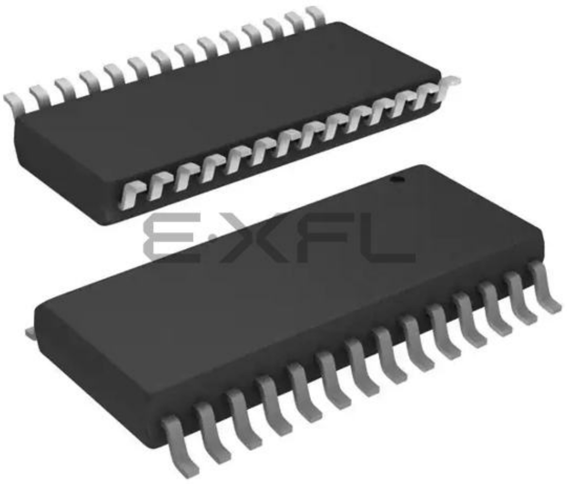
Microchip Technology - PIC18F2610-E/SO Datasheet



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"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

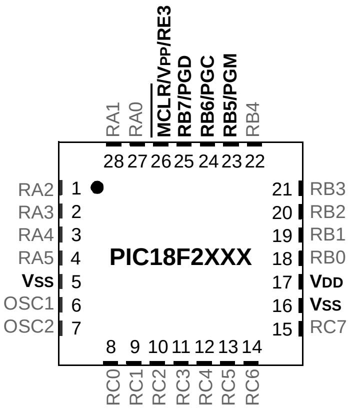
Applications of "Embedded - Microcontrollers"

Details	
Product Status	Obsolete
Core Processor	PIC
Core Size	8-Bit
Speed	25MHz
Connectivity	I²C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, HLVD, POR, PWM, WDT
Number of I/O	25
Program Memory Size	64KB (32K x 16)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	3.8K x 8
Voltage - Supply (Vcc/Vdd)	4.2V ~ 5.5V
Data Converters	A/D 10x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SOIC (0.295", 7.50mm Width)
Supplier Device Package	28-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic18f2610-e-so

The following devices are included in 28-pin QFN parts:

- PIC18F2221
- PIC18F2321
- PIC18F2410
- PIC18F2420
- PIC18F2423
- PIC18F2450
- PIC18F2480
-
- PIC18F2510
- PIC18F2520
- PIC18F2523
-
- PIC18F2580
- PIC18F2682
- PIC18F2685
-

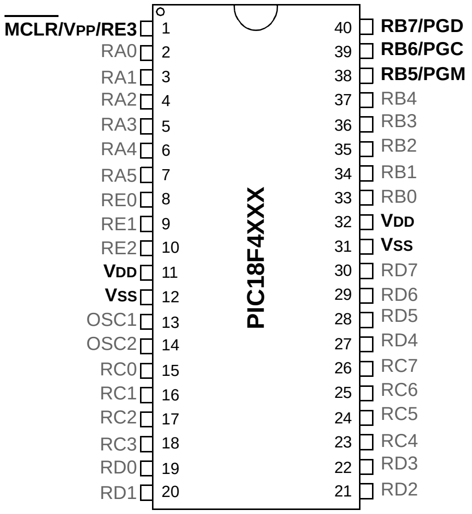
FIGURE 2-2: 28-Pin QFN



The following devices are included in 40-pin PDIP parts:

- PIC18F4221
- PIC18F4321
- PIC18F4410
- PIC18F4420
- PIC18F4423
- PIC18F4450
- PIC18F4455
- PIC18F4458
- PIC18F4480
- PIC18F4510
- PIC18F4515
- PIC18F4520
- PIC18F4523
- PIC18F4525
- PIC18F4550
- PIC18F4553
- PIC18F4580
- PIC18F4585
- PIC18F4610
- PIC18F4620
- PIC18F4680
- PIC18F4682
- PIC18F4685
-

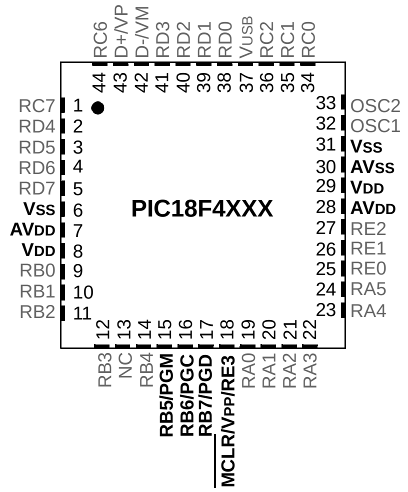
FIGURE 2-3: 40-Pin PDIP



The following devices are included in 44-pin QFN parts:

- PIC18F4221
- PIC18F4321
- PIC18F4410
- PIC18F4420
- PIC18F4423
- PIC18F4450
- PIC18F4455
- PIC18F4458
- PIC18F4480
- PIC18F4510
- PIC18F4520
- PIC18F4515
- PIC18F4523
- PIC18F4525
- PIC18F4550
- PIC18F4553
- PIC18F4580
- PIC18F4585
- PIC18F4610
- PIC18F4620
- PIC18F4680
- PIC18F4682
- PIC18F4685

FIGURE 2-5: 44-PIN QFN

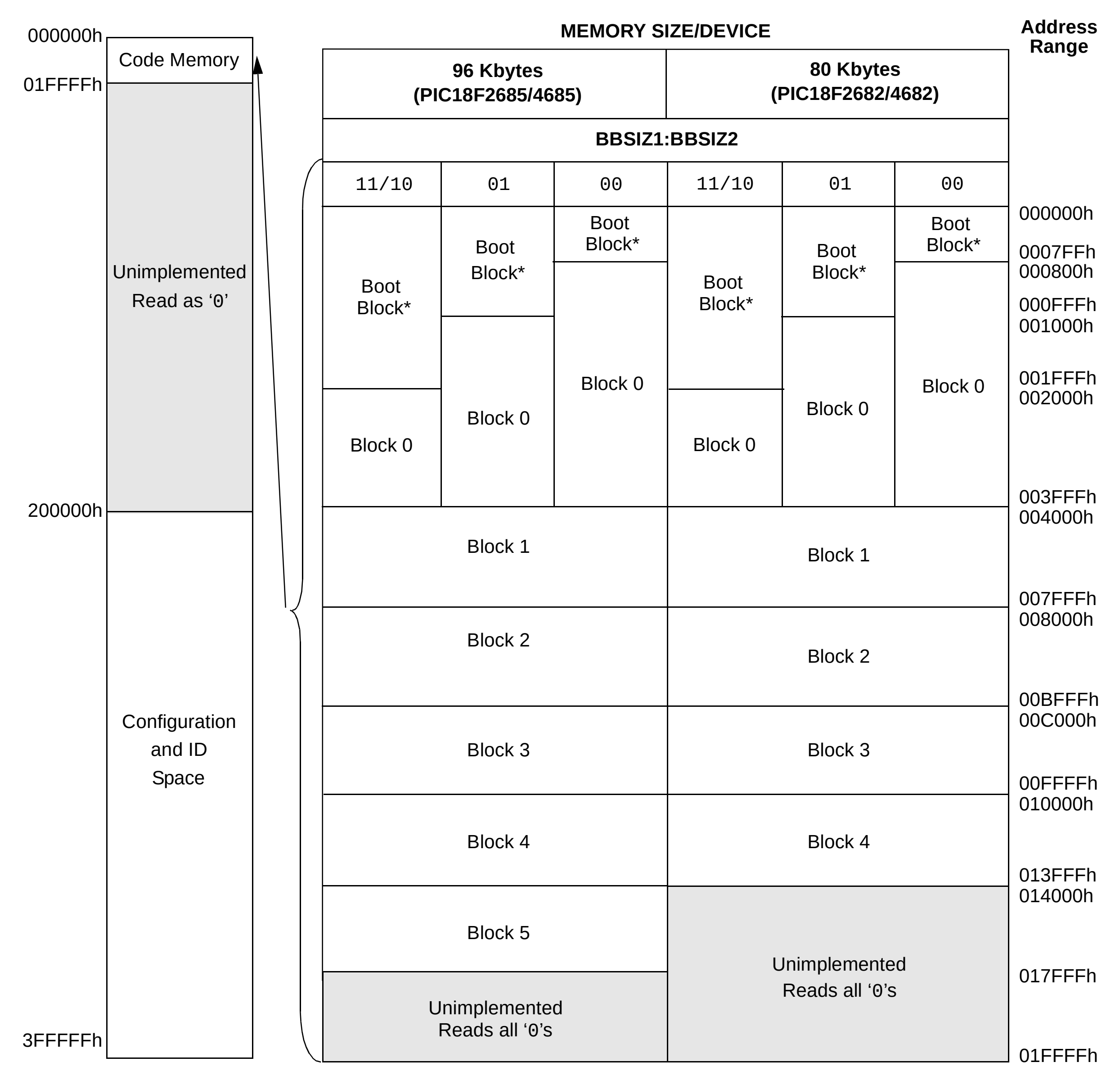


2.3 Memory Maps

For PIC18FX6X0 devices, the code memory space extends from 0000h to 0FFFFh (64 Kbytes) in four 16-Kbyte blocks. For PIC18FX5X5 devices, the code memory space extends from 0000h to 0BFFFFh (48 Kbytes) in three 16-Kbyte blocks. Addresses, 0000h through 07FFh, however, define a “Boot Block” region that is treated separately from Block 0. All of these blocks define code protection boundaries within the code memory space.

The size of the Boot Block in PIC18F2585/2680/4585/4680 devices can be configured as 1, 2 or 4K words (see Figure 2-6). This is done through the BBSIZ<1:0> bits in the Configuration register, CONFIG4L. It is important to note that increasing the size of the Boot Block decreases the size of Block 0.

FIGURE 2-7: MEMORY MAP AND THE CODE MEMORY SPACE FOR PIC18F2685/4685 AND PIC18F2682/4682 DEVICES



Note: Sizes of memory areas are not to scale.

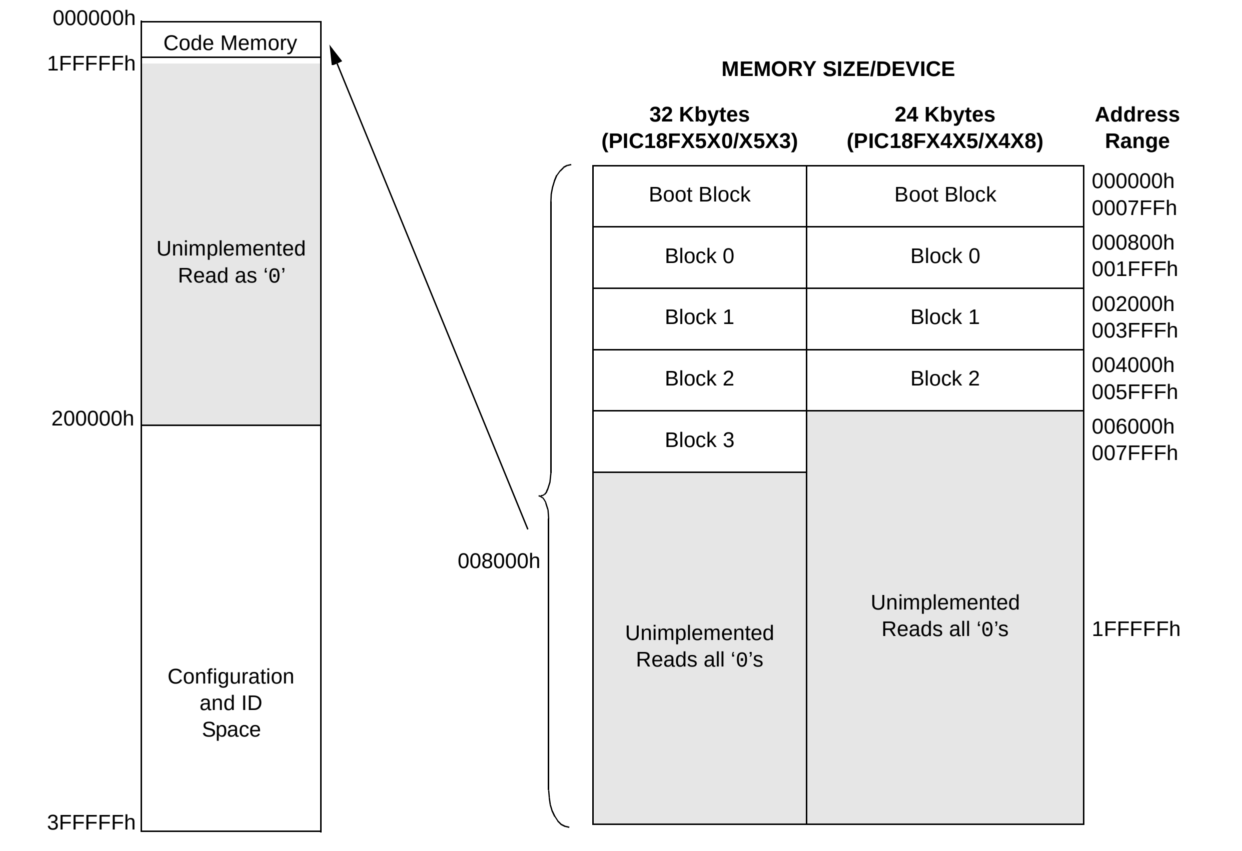
* Boot Block size is determined by the BBSIZ<1:2> bits in the CONFIG4L register.

For PIC18FX5X0/X5X3 devices, the code memory space extends from 000000h to 007FFFh (32 Kbytes) in four 8-Kbyte blocks. For PIC18FX4X5/X4X8 devices, the code memory space extends from 000000h to 005FFFh (24 Kbytes) in three 8-Kbyte blocks. Addresses, 000000h through 0007FFh, however, define a “Boot Block” region that is treated separately from Block 0. All of these blocks define code protection boundaries within the code memory space.

TABLE 2-4: IMPLEMENTATION OF CODE MEMORY

Device	Code Memory Size (Bytes)
PIC18F2455	000000h-005FFFh (24K)
PIC18F2458	
PIC18F4455	
PIC18F4458	
PIC18F2510	000000h-007FFFh (32K)
PIC18F2520	
PIC18F2523	
PIC18F2550	
PIC18F2553	
PIC18F4510	
PIC18F4520	
PIC18F4523	
PIC18F4550	
PIC18F4553	

FIGURE 2-8: MEMORY MAP AND THE CODE MEMORY SPACE FOR PIC18FX4X5/X4X8/X5X0/X5X3 DEVICES



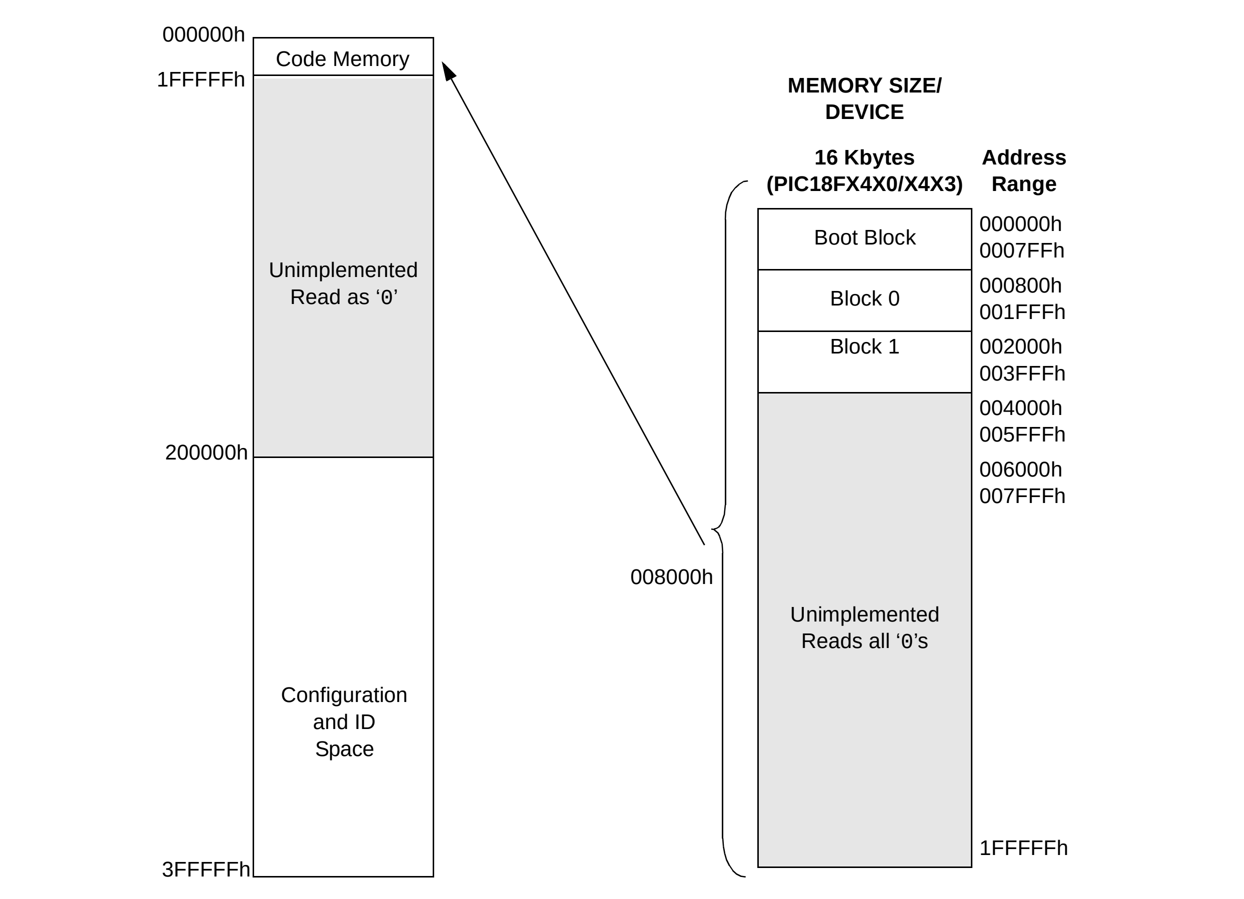
Note: Sizes of memory areas are not to scale.

For PIC18FX4X0/X4X3 devices, the code memory space extends from 000000h to 003FFFh (16 Kbytes) in two 8-Kbyte blocks. Addresses, 000000h through 0003FFh, however, define a "Boot Block" region that is treated separately from Block 0. All of these blocks define code protection boundaries within the code memory space.

TABLE 2-5: IMPLEMENTATION OF CODE MEMORY

Device	Code Memory Size (Bytes)
PIC18F2410	000000h-003FFFh (16K)
PIC18F2420	
PIC18F2423	
PIC18F2450	
PIC18F4410	
PIC18F4420	
PIC18F4450	

FIGURE 2-9: MEMORY MAP AND THE CODE MEMORY SPACE FOR PIC18FX4X0/X4X3 DEVICES



Note: Sizes of memory areas are not to scale.

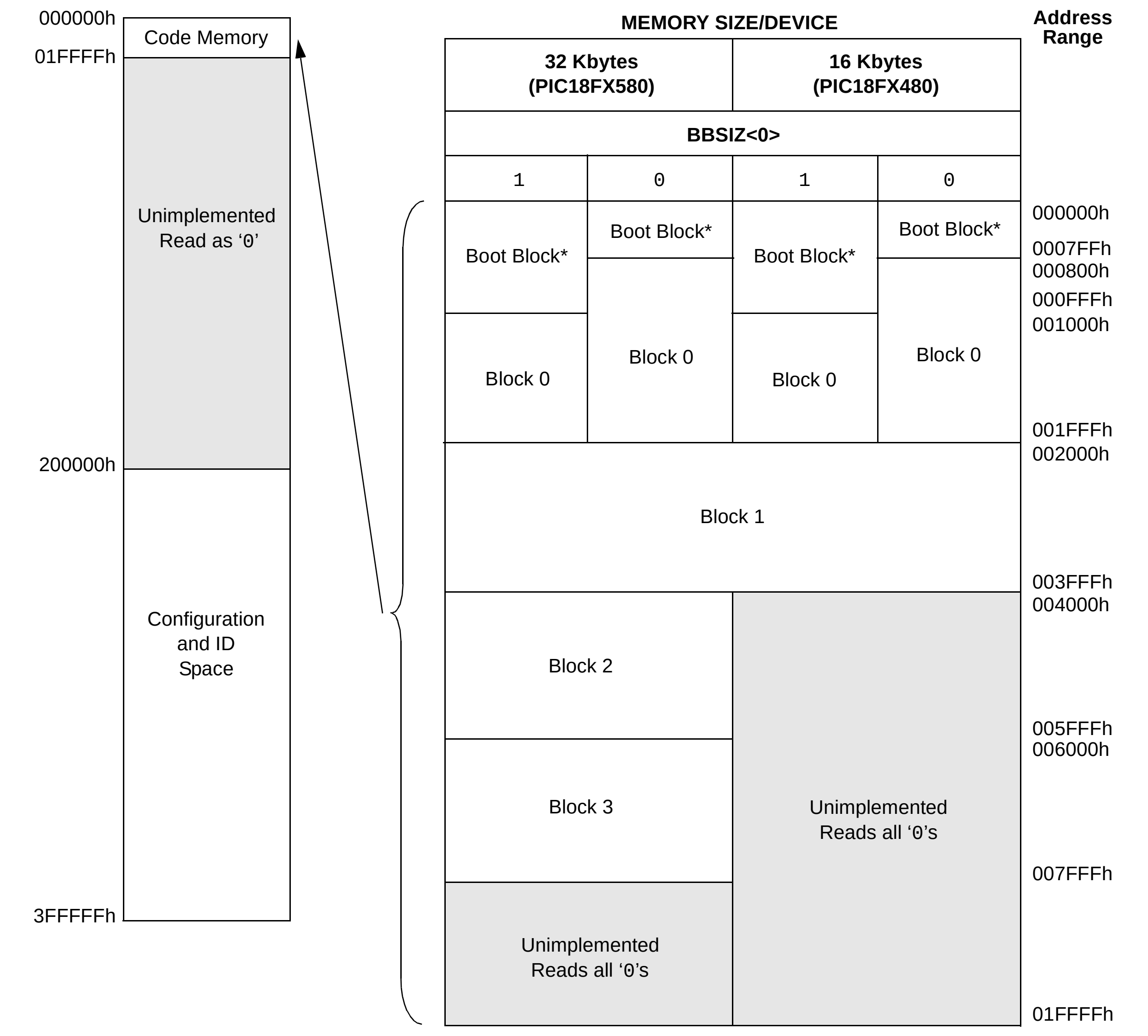
For PIC18F2480/4480 devices, the code memory space extends from 0000h to 03FFFh (16 Kbytes) in one 16-Kbyte block. For PIC18F2580/4580 devices, the code memory space extends from 0000h to 07FFFh (32 Kbytes) in two 16-Kbyte blocks. Addresses, 0000h through 07FFh, however, define a “Boot Block” region that is treated separately from Block 0. All of these blocks define code protection boundaries within the code memory space.

The size of the Boot Block in PIC18F2480/2580/4480/4580 devices can be configured as 1 or 2K words (see Figure 2-10). This is done through the BBSIZ<0> bit in the Configuration register, CONFIG4L. It is important to note that increasing the size of the Boot Block decreases the size of Block 0.

TABLE 2-6: IMPLEMENTATION OF CODE MEMORY

Device	Code Memory Size (Bytes)
PIC18F2480	000000h-003FFFh (16K)
PIC18F4480	
PIC18F2580	000000h-007FFFh (32K)
PIC18F4580	

FIGURE 2-10: MEMORY MAP AND THE CODE MEMORY SPACE FOR PIC18F2480/2580/4480/4580 DEVICES



Note: Sizes of memory areas are not to scale.

* Boot Block size is determined by the BBSIZ<0> bit in the CONFIG4L register.

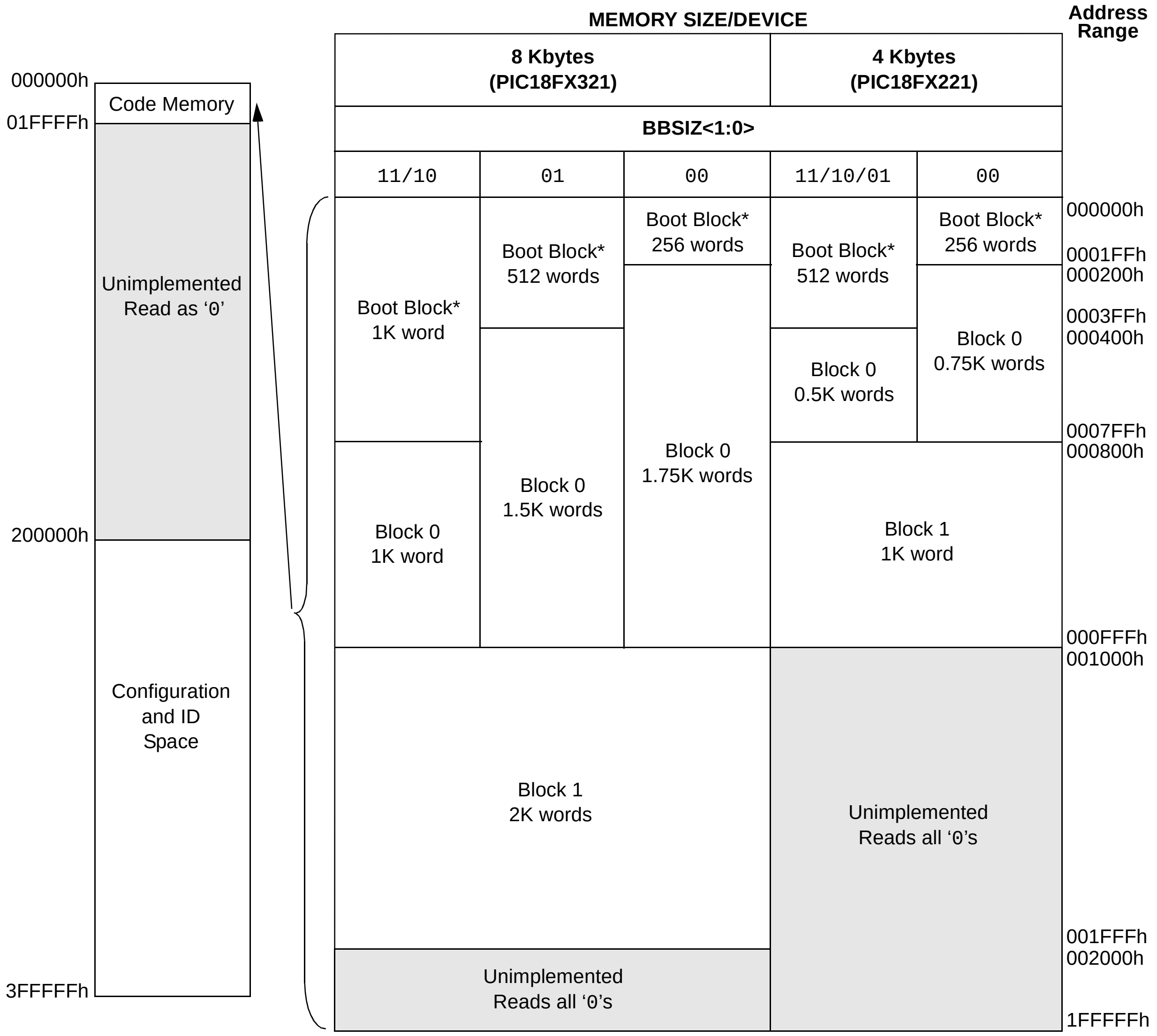
For PIC18F2221/4221 devices, the code memory space extends from 0000h to 00FFFh (4 Kbytes) in one 4-Kbyte block. For PIC18F2321/4321 devices, the code memory space extends from 0000h to 01FFFh (8 Kbytes) in two 4-Kbyte blocks. Addresses, 0000h through 07FFh, however, define a variable "Boot Block" region that is treated separately from Block 0. All of these blocks define code protection boundaries within the code memory space.

The size of the Boot Block in PIC18F2221/2321/4221/4321 devices can be configured as 256, 512 or 1024 words (see Figure 2-11). This is done through the BBSIZ<1:0> bits in the Configuration register, CONFIG4L (see Figure 2-11). It is important to note that increasing the size of the Boot Block decreases the size of Block 0.

TABLE 2-7: IMPLEMENTATION OF CODE MEMORY

Device	Code Memory Size (Bytes)
PIC18F2221	000000h-000FFFh (4K)
PIC18F4221	
PIC18F2321	000000h-001FFFh (8K)
PIC18F4321	

FIGURE 2-11: MEMORY MAP AND THE CODE MEMORY SPACE FOR PIC18F2221/2321/4221/4321 DEVICES



Note: Sizes of memory areas are not to scale.

* Boot Block size is determined by the BBSIZ<1:0> bits in the CONFIG4L register.

In addition to the code memory space, there are three blocks that are accessible to the user through Table Reads and Table Writes. Their locations in the memory map are shown in Figure 2-12.

Users may store identification information (ID) in eight ID registers. These ID registers are mapped in addresses, 200000h through 200007h. The ID locations read out normally, even after code protection is applied.

Locations, 300000h through 30000Dh, are reserved for the Configuration bits. These bits select various device options and are described in **Section 5.0 “Configuration Word”**. These Configuration bits read out normally, even after code protection.

Locations, 3FFFFEh and 3FFFFFh, are reserved for the Device ID bits. These bits may be used by the programmer to identify what device type is being programmed and are described in **Section 5.0 “Configuration Word”**. These Device ID bits read out normally, even after code protection.

2.3.1 MEMORY ADDRESS POINTER

Memory in the address space, 0000000h to 3FFFFFh, is addressed via the Table Pointer register, which is comprised of three pointer registers:

- TBLPTRU at RAM address 0FF8h
- TBLPTRH at RAM address 0FF7h
- TBLPTRL at RAM address 0FF6h

TBLPTRU	TBLPTRH	TBLPTRL
Addr[21:16]	Addr[15:8]	Addr[7:0]

The 4-bit command, ‘`0000`’ (core instruction), is used to load the Table Pointer prior to using many read or write operations.

2.6 Entering and Exiting Low-Voltage ICSP Program/Verify Mode

When the LVP Configuration bit is '1' (see **Section 5.3 "Single-Supply ICSP Programming"**), the Low-Voltage ICSP mode is enabled. As shown in Figure 2-16, Low-Voltage ICSP Program/Verify mode is entered by holding PGC and PGD low, placing a logic high on PGM and then raising $\overline{MCLR}/V_{PP}/RE3$ to V_{IH}. In this mode, the RB5/PGM pin is dedicated to the programming function and ceases to be a general purpose I/O pin. Figure 2-17 shows the exit sequence.

The sequence that enters the device into the Program/Verify mode places all unused I/Os in the high-impedance state.

FIGURE 2-16: ENTERING LOW-VOLTAGE PROGRAM/VERIFY MODE

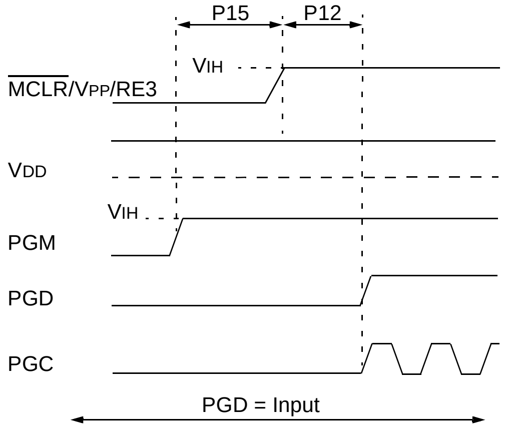


FIGURE 2-17: EXITING LOW-VOLTAGE PROGRAM/VERIFY MODE

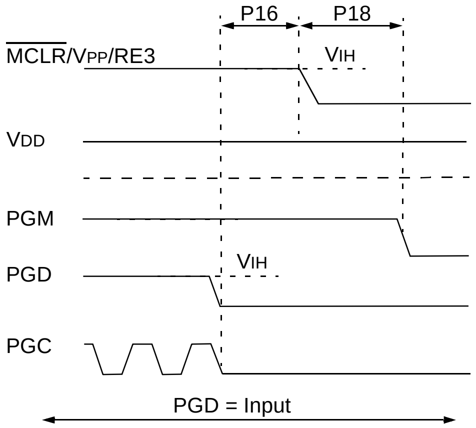


TABLE 3-2: BULK ERASE COMMAND SEQUENCE

4-Bit Command	Data Payload	Core Instruction
`0000`	`0E 3C`	`MOVLW 3Ch`
`0000`	`6E F8`	`MOVWF TBLPTRU`
`0000`	`0E 00`	`MOVLW 00h`
`0000`	`6E F7`	`MOVWF TBLPTRH`
`0000`	`0E 05`	`MOVLW 05h`
`0000`	`6E F6`	`MOVWF TBLPTRL`
`1100`	`3F 3F`	`Write 3F3Fh to 3C0005h`
`0000`	`0E 3C`	`MOVLW 3Ch`
`0000`	`6E F8`	`MOVWF TBLPTRU`
`0000`	`0E 00`	`MOVLW 00h`
`0000`	`6E F7`	`MOVWF TBLPTRH`
`0000`	`0E 04`	`MOVLW 04h`
`0000`	`6E F6`	`MOVWF TBLPTRL`
`1100`	`8F 8F`	`Write 8F8Fh TO 3C0004h to erase entire device.`
		`NOP`
		`Hold PGD low until erase completes.`
`0000`	`00 00`	
`0000`	`00 00`	

FIGURE 3-1: BULK ERASE FLOW

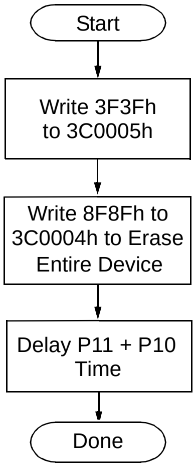


FIGURE 3-4: PROGRAM CODE MEMORY FLOW

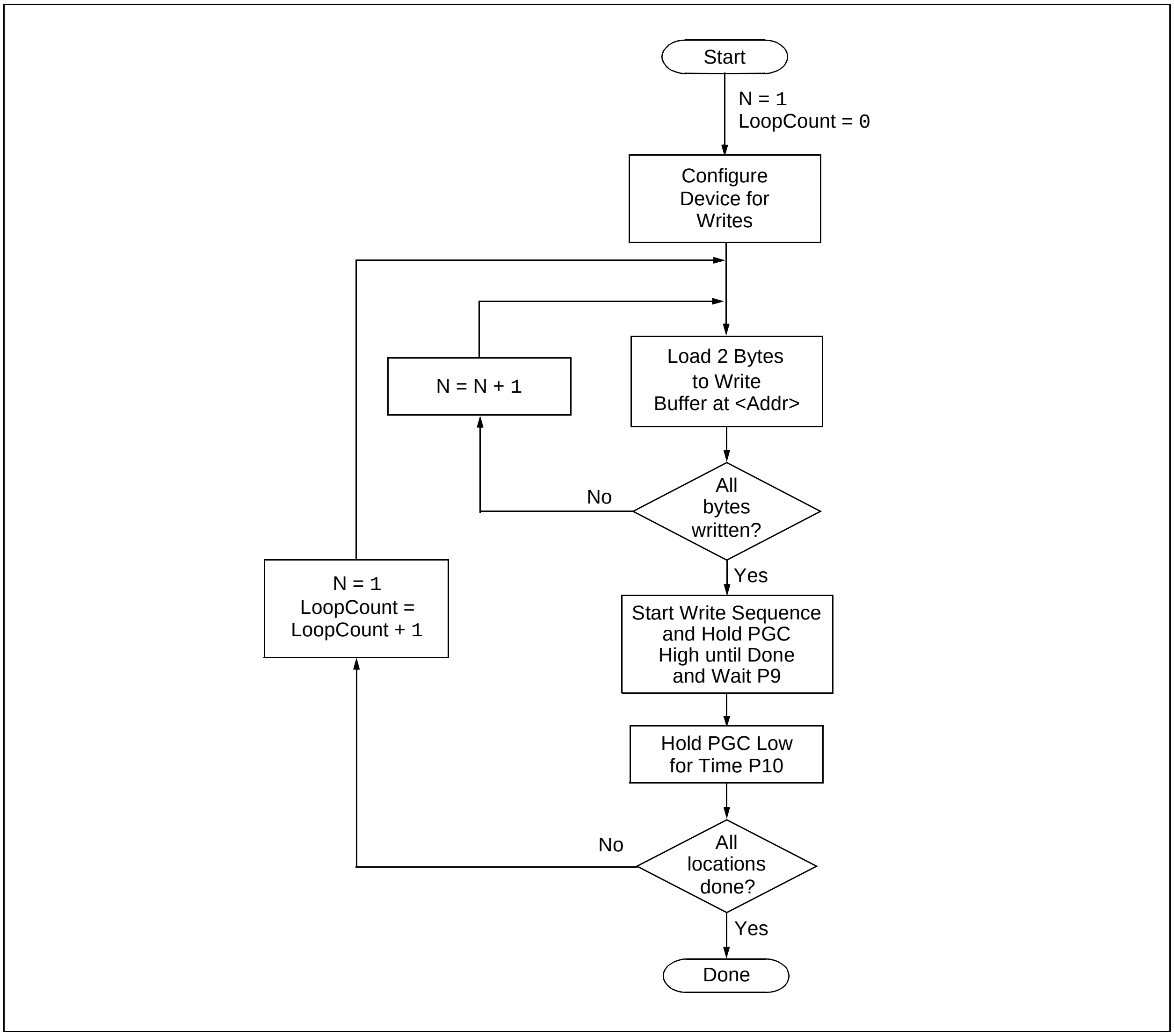
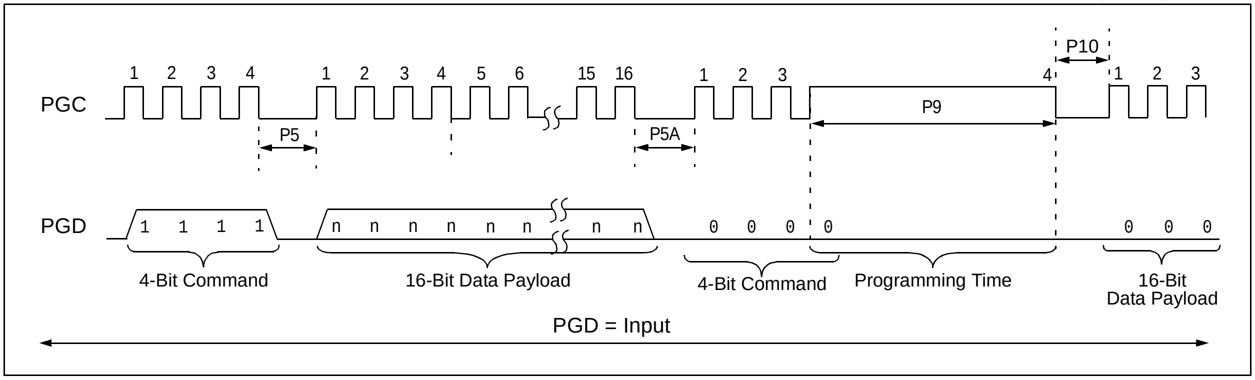

Start
N = 1
LoopCount = 0
Configure Device for Writes
Load 2 Bytes to Write Buffer at <Addr>
N = N + 1
No
All bytes written?
Yes
Start Write Sequence and Hold PGC High until Done and Wait P9
N = 1
LoopCount = LoopCount + 1
Hold PGC Low for Time P10
No
All locations done?
Yes
Done

FIGURE 3-5: TABLE WRITE AND START PROGRAMMING INSTRUCTION TIMING (1111)



3.2.1 MODIFYING CODE MEMORY

The previous programming example assumed that the device had been Bulk Erased prior to programming (see **Section 3.1.1 "High-Voltage ICSP Bulk Erase"**). It may be the case, however, that the user wishes to modify only a section of an already programmed device.

The appropriate number of bytes required for the erase buffer must be read out of code memory (as described in **Section 4.2 "Verify Code Memory and ID Locations"**) and buffered. Modifications can be made on this buffer. Then, the block of code memory that was read out must be erased and rewritten with the modified data.

The WREN bit must be set if the WR bit in EECON1 is used to initiate a write sequence.

TABLE 3-6: MODIFYING CODE MEMORY

4-Bit Command	Data Payload	Core Instruction
Step 1: Direct access to code memory.		
Step 2: Read and modify code memory (see **Section 4.1 "Read Code Memory, ID Locations and Configuration Bits"**).		
`0000`	`8E A6`	`BSF     EECON1, EEPGD`
`0000`	`9C A6`	`BCF     EECON1, CFGS`
Step 3: Set the Table Pointer for the block to be erased.		
`0000`	`0E <Addr[21:16]>`	`MOVLW   <Addr[21:16]>`
`0000`	`6E F8`	`MOVWF   TBLPTRU`
`0000`	`0E <Addr[8:15]>`	`MOVLW   <Addr[8:15]>`
`0000`	`6E F7`	`MOVWF   TBLPTRH`
`0000`	`0E <Addr[7:0]>`	`MOVLW   <Addr[7:0]>`
`0000`	`6E F6`	`MOVWF   TBLPTRL`
Step 4: Enable memory writes and set up an erase.		
`0000`	`84 A6`	`BSF     EECON1, WREN`
`0000`	`88 A6`	`BSF     EECON1, FREE`
Step 5: Initiate erase.		
`0000`	`82 A6`	`BSF     EECON1, WR`
`0000`	`00 00`	`NOP - hold PGC high for time P9 and low for time P10.`
Step 6: Load write buffer. The correct bytes will be selected based on the Table Pointer.		
`0000`	`0E <Addr[21:16]>`	`MOVLW   <Addr[21:16]>`
`0000`	`6E F8`	`MOVWF   TBLPTRU`
`0000`	`0E <Addr[8:15]>`	`MOVLW   <Addr[8:15]>`
`0000`	`6E F7`	`MOVWF   TBLPTRH`
`0000`	`0E <Addr[7:0]>`	`MOVLW   <Addr[7:0]>`
`0000`	`6E F6`	`MOVWF   TBLPTRL`
`1101`	`<MSB><LSB>`	`Write 2 bytes and post-increment address by 2.`
.	.	
.	.	`Repeat as many times as necessary to fill the write buffer`
.	.	
`1111`	`<MSB><LSB>`	`Write 2 bytes and start programming.`
`0000`	`00 00`	`NOP - hold PGC high for time P9 and low for time P10.`
To continue modifying data, repeat Steps 2 through 6, where the Address Pointer is incremented by the appropriate number of bytes (see Table 3-4) at each iteration of the loop. The write cycle must be repeated enough times to completely rewrite the contents of the erase buffer.		
Step 7: Disable writes.		
`0000`	`94 A6`	`BCF     EECON1, WREN`

FIGURE 3-7: DATA EEPROM WRITE TIMING

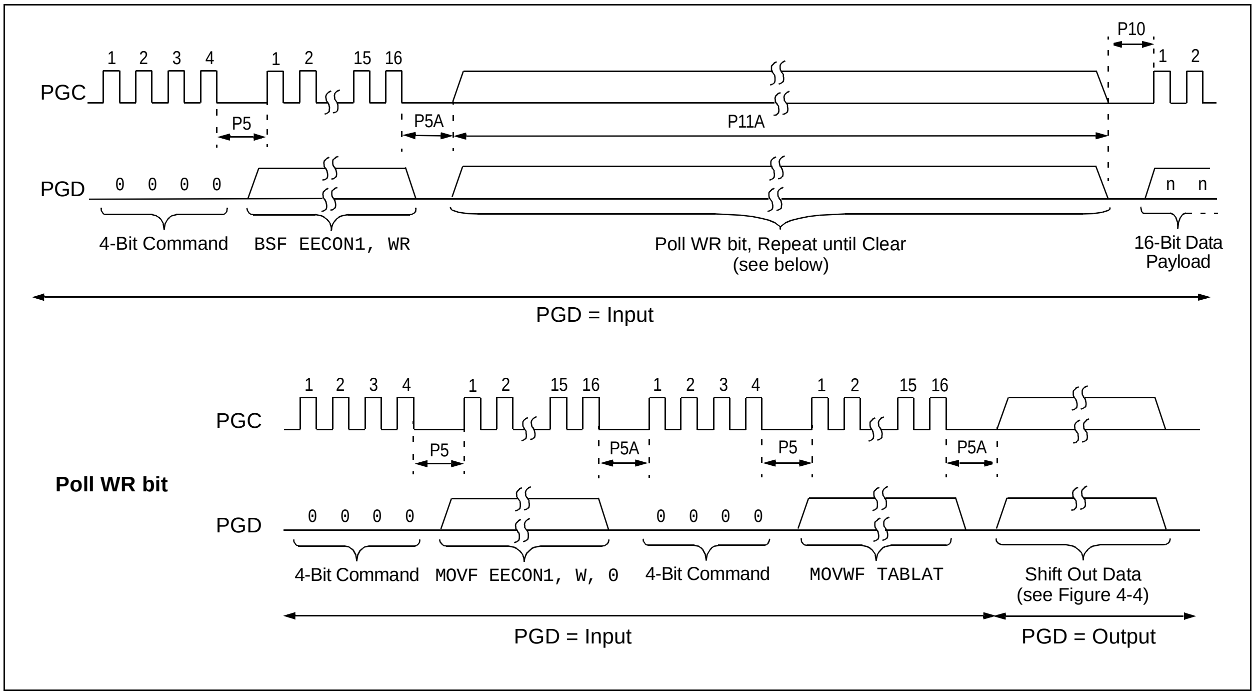
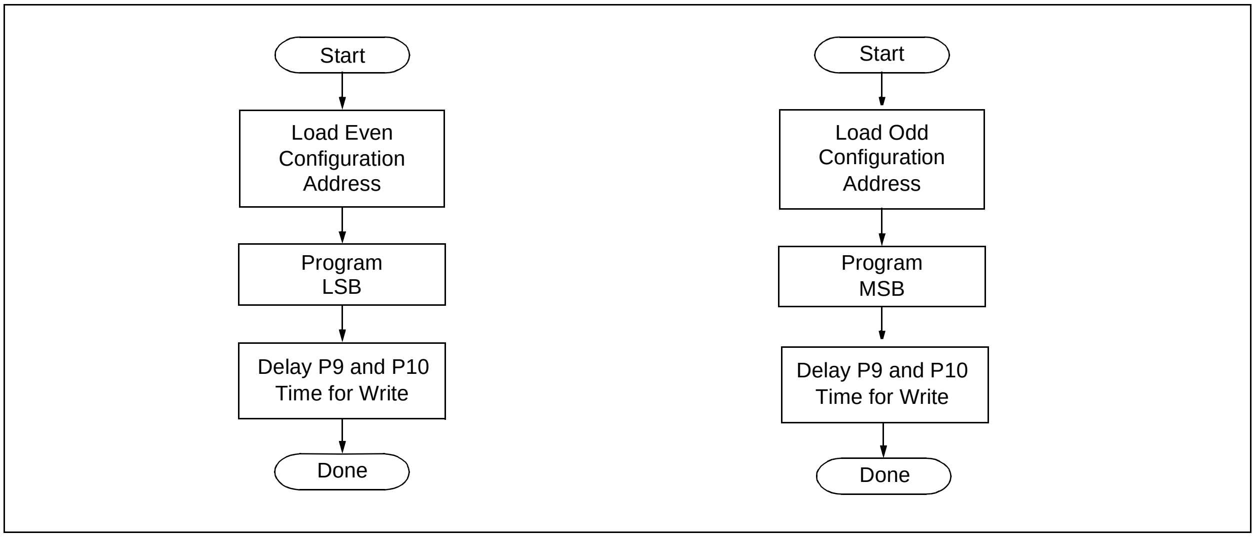


TABLE 3-9: SET ADDRESS POINTER TO CONFIGURATION LOCATION

4-Bit Command	Data Payload	Core Instruction
Step 1: Enable writes and direct access to configuration memory.		
0000 0000	8E A6 8C A6	BSF EECON1, EEPGD BSF EECON1, CFGS
Step 2: Set Table Pointer for configuration byte to be written. Write even/odd addresses.(1)		
0000 0000 0000 0000 0000 0000 1111 0000 0000 0000 1111 0000	0E 30 6E F8 0E 00 6E F7 0E 00 6E F6 <MSB ignored><LSB> 00 00 0E 01 6E F6 <MSB><LSB ignored> 00 00	MOVLW 30h MOVWF TBLPTRU MOVLW 00h MOVWF TBLPRTH MOVLW 00h MOVWF TBLPTRL Load 2 bytes and start programming. NOP - hold PGC high for time P9 and low for time P10. MOVLW 01h MOVWF TBLPTRL Load 2 bytes and start programming. NOP - hold PGC high for time P9 and low for time P10.

Note 1: Enabling the write protection of Configuration bits (WRTC = 0 in CONFIG6H) will prevent further writing of the Configuration bits. Always write all the Configuration bits before enabling the write protection for Configuration bits.

FIGURE 3-8: CONFIGURATION PROGRAMMING FLOW


Start
Load Even Configuration Address
Program LSB
Delay P9 and P10 Time for Write
Done
Start
Load Odd Configuration Address
Program MSB
Delay P9 and P10 Time for Write
Done

4.0 READING THE DEVICE

4.1 Read Code Memory, ID Locations and Configuration Bits

Code memory is accessed, one byte at a time, via the 4-bit command, '`1001`' (Table Read, post-increment). The contents of memory pointed to by the Table Pointer (TBLPTRU:TBLPTRH:TBLPTRL) are serially output on PGD.

The 4-bit command is shifted in, LSb first. The read is executed during the next eight clocks, then shifted out on PGD during the last eight clocks, LSb to MSb. A delay of P6 must be introduced after the falling edge of the 8th PGC of the operand to allow PGD to transition from an input to an output. During this time, PGC must be held low (see Figure 4-1). This operation also increments the Table Pointer by one, pointing to the next byte in code memory for the next read.

This technique will work to read any memory in the 000000h to 3FFFFFh address space, so it also applies to the reading of the ID and Configuration registers.

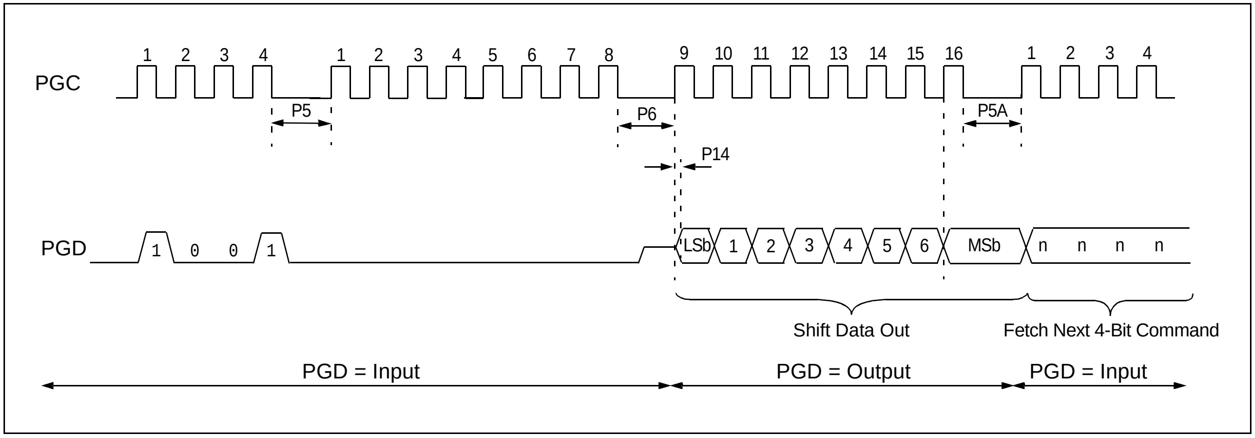
TABLE 4-1: READ CODE MEMORY SEQUENCE

4-Bit Command	Data Payload	Core Instruction
Step 1: Set Table Pointer.		

`0000`
`0000`
`0000`
`0000`
`0000`
`0000`
	`0E <Addr[21:16]>`
	`6E F8`
	`0E <Addr[15:8]>`
	`6E F7`
	`0E <Addr[7:0]>`
	`6E F6`
		`MOVLW Addr[21:16]`
		`MOVWF TBLPTRU`
		`MOVLW <Addr[15:8]>`
		`MOVWF TBLPTRH`
		`MOVLW <Addr[7:0]>`
		`MOVWF TBLPTRL`

Step 2: Read memory and then shift out on PGD, LSb to MSb.		
`1001`	`00 00`	`TBLRD *+`

FIGURE 4-1: TABLE READ POST-INCREMENT INSTRUCTION TIMING (`1001`)



5.0 CONFIGURATION WORD

The PIC18F2XXX/4XXX Family devices have several Configuration Words. These bits can be set or cleared to select various device configurations. All other memory areas should be programmed and verified prior to setting the Configuration Words. These bits may be read out normally, even after read or code protection. See Table 5-1 for a list of Configuration bits and Device IDs, and Table 5-3 for the Configuration bit descriptions.

5.1 ID Locations

A user may store identification information (ID) in eight ID locations, mapped in 200000h:200007h. It is recommended that the Most Significant nibble of each ID be Fh. In doing so, if the user code inadvertently tries to execute from the ID space, the ID data will execute as a NOP.

5.2 Device ID Word

The Device ID Word for the PIC18F2XXX/4XXX Family devices is located at 3FFFFEh:3FFFFFh. These bits may be used by the programmer to identify what device type is being programmed and read out normally, even after code or read protection.

In some cases, devices may share the same DEVID values. In such cases, the Most Significant bit of the device revision, REV4 (DEVID1<4>), will need to be examined to completely determine the device being accessed.

See Table 5-2 for a complete list of Device ID values.

FIGURE 5-1: READ DEVICE ID WORD FLOW

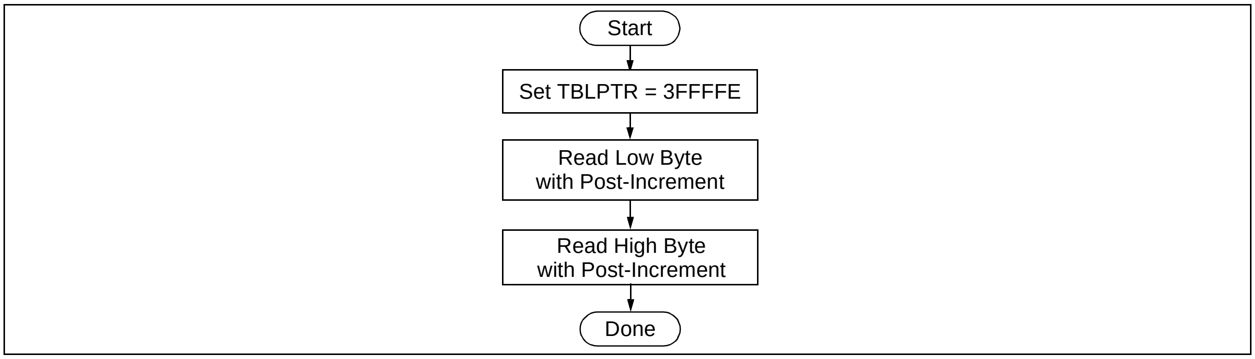


TABLE 5-1: CONFIGURATION BITS AND DEVICE IDS

File Name		Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Default/ Unprogrammed Value
300000h[1,8]	CONFIG1L	—	—	USBDIV	CPUDIV1	CPUDIV0	PLLDIV2	PLLDIV1	PLLDIV0	`--00 0000`
300001h	CONFIG1H	IESO	FCMEN	—	—	FOSC3	FOSC2	FOSC1	FOSC0	`00-- 0111`
										`00-- 0101`[1,8]
300002h	CONFIG2L	—	—	—	BORV1	BORV0	BOREN1	BOREN0	$\overline{\text{PWRTEN}}$	`---1 1111`
				VREGEN[1,8]						`--01 1111`[1,8]
300003h	CONFIG2H	—	—	—	WDTPS3	WDTPS2	WDTPS1	WDTPS0	WDTEN	`---1 1111`
300005h	CONFIG3H	MCLRE	—	—	—	—	LPT1OSC	PBADEN	CCP2MX[7]	`1--- -011`[7]
									—	`1--- -01-`
300006h	CONFIG4L	$\overline{\text{DEBUG}}$	XINST	ICPRT[1]	—	—	LVP	—	STVREN	`100- -1-1`[1]
				BBSIZ1	BBSIZ0	—				`1000 -1-1`
				—	BBSIZ[3]	—				`10-0 -1-1`[3]
				ICPRT[8]	—	BBSIZ[8]				`100- 01-1`[8]
				BBSIZ1[2]	BBSIZ2[2]	—				`1000 -1-1`[2]
300008h	CONFIG5L	—	—	CP5[10]	CP4[9]	CP3[4]	CP2[4]	CP1	CP0	`--11 1111`
300009h	CONFIG5H	CPD	CPB	—	—	—	—	—	—	`11-- ----`
30000Ah	CONFIG6L	—	—	WRT5[10]	WRT4[9]	WRT3[4]	WRT2[4]	WRT1	WRT0	`--11 1111`
30000Bh	CONFIG6H	WRTD	WRTB	WRTC[5]	—	—	—	—	—	`111- ----`
30000Ch	CONFIG7L	—	—	EBTR5[10]	EBTR4[9]	EBTR3[4]	EBTR2[4]	EBTR1	EBTR0	`--11 1111`
30000Dh	CONFIG7H	—	EBTRB	—	—	—	—	—	—	`-1-- ----`
3FFFFEh	DEVID1[6]	DEV2	DEV1	DEV0	REV4	REV3	REV2	REV1	REV0	See Table 5-2
3FFFFFh	DEVID2[6]	DEV10	DEV9	DEV8	DEV7	DEV6	DEV5	DEV4	DEV3	See Table 5-2

Legend: - = unimplemented. Shaded cells are unimplemented, read as '0'.

Note 1: Implemented only on PIC18F2455/2550/4455/4550 and PIC18F2458/2553/4458/4553 devices.

2: Implemented on PIC18F2585/2680/4585/4680, PIC18F2682/2685 and PIC18F4682/4685 devices only.

3: Implemented on PIC18F2480/2580/4480/4580 devices only.

4: These bits are only implemented on specific devices based on available memory. Refer to **Section 2.3 "Memory Maps"**.

5: In PIC18F2480/2580/4480/4580 devices, this bit is read-only in Normal Execution mode; it can be written only in Program mode.

6: DEVID registers are read-only and cannot be programmed by the user.

7: Implemented on all devices with the exception of the PIC18FXX8X and PIC18F2450/4450 devices.

8: Implemented on PIC18F2450/4450 devices only.

9: Implemented on PIC18F2682/2685 and PIC18F4682/4685 devices only.

10: Implemented on PIC18F2685/4685 devices only.

TABLE 5-3: PIC18F2XXX/4XXX FAMILY BIT DESCRIPTIONS (CONTINUED)

Bit Name	Configuration Words	Description
WRT5	CONFIG6L	Write Protection bit (Block 5 code memory area) **(PIC18F2685 and PIC18F4685 devices only)** 1 = Block 5 is not write-protected 0 = Block 5 is write-protected
WRT4	CONFIG6L	Write Protection bit (Block 4 code memory area) **(PIC18F2682/2685 and PIC18F4682/4685 devices only)** 1 = Block 4 is not write-protected 0 = Block 4 is write-protected
WRT3	CONFIG6L	Write Protection bit (Block 3 code memory area) 1 = Block 3 is not write-protected 0 = Block 3 is write-protected
WRT2	CONFIG6L	Write Protection bit (Block 2 code memory area) 1 = Block 2 is not write-protected 0 = Block 2 is write-protected
WRT1	CONFIG6L	Write Protection bit (Block 1 code memory area) 1 = Block 1 is not write-protected 0 = Block 1 is write-protected
WRT0	CONFIG6L	Write Protection bit (Block 0 code memory area) 1 = Block 0 is not write-protected 0 = Block 0 is write-protected
WRTD	CONFIG6H	Write Protection bit (Data EEPROM) 1 = Data EEPROM is not write-protected 0 = Data EEPROM is write-protected
WRTB	CONFIG6H	Write Protection bit (Boot Block memory area) 1 = Boot Block is not write-protected 0 = Boot Block is write-protected
WRTC	CONFIG6H	Write Protection bit (Configuration registers) 1 = Configuration registers are not write-protected 0 = Configuration registers are write-protected
EBTR5	CONFIG7L	Table Read Protection bit (Block 5 code memory area) **(PIC18F2685 and PIC18F4685 devices only)** 1 = Block 5 is not protected from Table Reads executed in other blocks 0 = Block 5 is protected from Table Reads executed in other blocks
EBTR4	CONFIG7L	Table Read Protection bit (Block 4 code memory area) **(PIC18F2682/2685 and PIC18F4682/4685 devices only)** 1 = Block 4 is not protected from Table Reads executed in other blocks 0 = Block 4 is protected from Table Reads executed in other blocks
EBTR3	CONFIG7L	Table Read Protection bit (Block 3 code memory area) 1 = Block 3 is not protected from Table Reads executed in other blocks 0 = Block 3 is protected from Table Reads executed in other blocks
EBTR2	CONFIG7L	Table Read Protection bit (Block 2 code memory area) 1 = Block 2 is not protected from Table Reads executed in other blocks 0 = Block 2 is protected from Table Reads executed in other blocks
EBTR1	CONFIG7L	Table Read Protection bit (Block 1 code memory area) 1 = Block 1 is not protected from Table Reads executed in other blocks 0 = Block 1 is protected from Table Reads executed in other blocks

Note 1: The BBSIZ bits, BBSIZ<1:0> and BBSIZ<2:1> bits, cannot be changed once any of the following code-protect bits are enabled: CPB or CP0, WRTB or WRT0, EBTRB or EBTR0.

2: Not available in PIC18FXX8X and PIC18F2450/4450 devices.

5.6.3 ID LOCATIONS

Normally, the contents of these locations are defined by the user, but MPLAB® IDE provides the option of writing the device's unprotected 16-bit checksum in the 16 Most Significant bits of the ID locations (see MPLAB IDE Configure/ID Memory" menu). The lower 16 bits are not used and remain clear. This is the sum of all program memory contents and Configuration Words (appropriately masked) before any code protection is enabled.

If the user elects to define the contents of the ID locations, nothing about protected blocks can be known. If the user uses the preprotected checksum, provided by MPLAB IDE, an indirect characteristic of the programmed code is provided.

5.6.4 CODE PROTECTION

Blocks that are code-protected read back as all '0's and have no effect on checksum calculations. If any block is code-protected, then the contents of the ID locations are included in the checksum calculation.

All Configuration Words and the ID locations can always be read out normally, even when the device is fully code-protected. Checking the code protection settings in Configuration Words can direct which, if any, of the program memory blocks can be read, and if the ID locations should be used for checksum calculations.

TABLE 5-5: CONFIGURATION WORD MASKS FOR COMPUTING CHECKSUMS

Device	Configuration Word (CONFIGxx)													
	1L	1H	2L	2H	3L	3H	4L	4H	5L	5H	6L	6H	7L	7H
	Address (30000xh)													
	0h	1h	2h	3h	4h	5h	6h	7h	8h	9h	Ah	Bh	Ch	Dh
PIC18F2221	00	CF	1F	1F	00	87	F5	00	03	C0	03	E0	03	40
PIC18F2321	00	CF	1F	1F	00	87	F5	00	03	C0	03	E0	03	40
PIC18F2410	00	CF	1F	1F	00	87	C5	00	03	C0	03	E0	03	40
PIC18F2420	00	CF	1F	1F	00	87	C5	00	03	C0	03	E0	03	40
PIC18F2423	00	CF	1F	1F	00	87	C5	00	03	C0	03	E0	03	40
PIC18F2450	3F	CF	3F	1F	00	86	ED	00	03	40	03	60	03	40
PIC18F2455	3F	CF	3F	1F	00	87	E5	00	07	C0	07	E0	07	40
PIC18F2458	3F	CF	3F	1F	00	87	E5	00	07	C0	07	E0	07	40
PIC18F2480	00	CF	1F	1F	00	86	D5	00	03	C0	03	E0	03	40
PIC18F2510	00	1F	1F	1F	00	87	C5	00	0F	C0	0F	E0	0F	40
PIC18F2515	00	CF	1F	1F	00	87	C5	00	0F	C0	0F	E0	0F	40
PIC18F2520	00	CF	1F	1F	00	87	C5	00	0F	C0	0F	E0	0F	40
PIC18F2523	00	CF	1F	1F	00	87	C5	00	0F	C0	0F	E0	0F	40
PIC18F2525	00	CF	1F	1F	00	87	C5	00	0F	C0	0F	E0	0F	40
PIC18F2550	3F	CF	3F	1F	00	87	E5	00	0F	C0	0F	E0	0F	40
PIC18F2553	3F	CF	3F	1F	00	87	E5	00	0F	C0	0F	E0	0F	40
PIC18F2580	00	CF	1F	1F	00	86	D5	00	0F	C0	0F	E0	0F	40
PIC18F2585	00	CF	1F	1F	00	86	C5	00	0F	C0	0F	E0	0F	40
PIC18F2610	00	CF	1F	1F	00	87	C5	00	0F	C0	0F	E0	0F	40
PIC18F2620	00	CF	1F	1F	00	87	C5	00	0F	C0	0F	E0	0F	40
PIC18F2680	00	CF	1F	1F	00	86	C5	00	0F	C0	0F	E0	0F	40
PIC18F2682	00	CF	1F	1F	00	86	C5	00	3F	C0	3F	E0	3F	40
PIC18F2685	00	CF	1F	1F	00	86	C5	00	3F	C0	3F	E0	3F	40
PIC18F4221	00	CF	1F	1F	00	87	F5	00	03	C0	03	E0	03	40
PIC18F4321	00	CF	1F	1F	00	87	F5	00	03	C0	03	E0	03	40
PIC18F4410	00	CF	1F	1F	00	87	C5	00	03	C0	03	E0	03	40
PIC18F4420	00	CF	1F	1F	00	87	C5	00	03	C0	03	E0	03	40
PIC18F4423	00	CF	1F	1F	00	87	C5	00	03	C0	03	E0	03	40
PIC18F4450	3F	CF	3F	1F	00	86	ED	00	03	40	03	60	03	40
PIC18F4455	3F	CF	3F	1F	00	87	E5	00	07	C0	07	E0	07	40
PIC18F4458	3F	CF	3F	1F	00	87	E5	00	07	C0	07	E0	07	40
PIC18F4480	00	CF	1F	1F	00	86	D5	00	03	C0	03	E0	03	40
PIC18F4510	00	CF	1F	1F	00	87	C5	00	0F	C0	0F	E0	0F	40
PIC18F4515	00	CF	1F	1F	00	87	C5	00	0F	C0	0F	E0	0F	40
PIC18F4520	00	CF	1F	1F	00	87	C5	00	0F	C0	0F	E0	0F	40
PIC18F4523	00	CF	1F	1F	00	87	C5	00	0F	C0	0F	E0	0F	40
PIC18F4525	00	CF	1F	1F	00	87	C5	00	0F	C0	0F	E0	0F	40
PIC18F4550	3F	CF	3F	1F	00	87	E5	00	0F	C0	0F	E0	0F	40
PIC18F4553	3F	CF	3F	1F	00	87	E5	00	0F	C0	0F	E0	0F	40
PIC18F4580	00	CF	1F	1F	00	86	D5	00	0F	C0	0F	E0	0F	40
PIC18F4585	00	CF	1F	1F	00	86	C5	00	0F	C0	0F	E0	0F	40
PIC18F4610	00	CF	1F	1F	00	87	C5	00	0F	C0	0F	E0	0F	40

Legend: Shaded cells are unimplemented.