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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

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#### Details

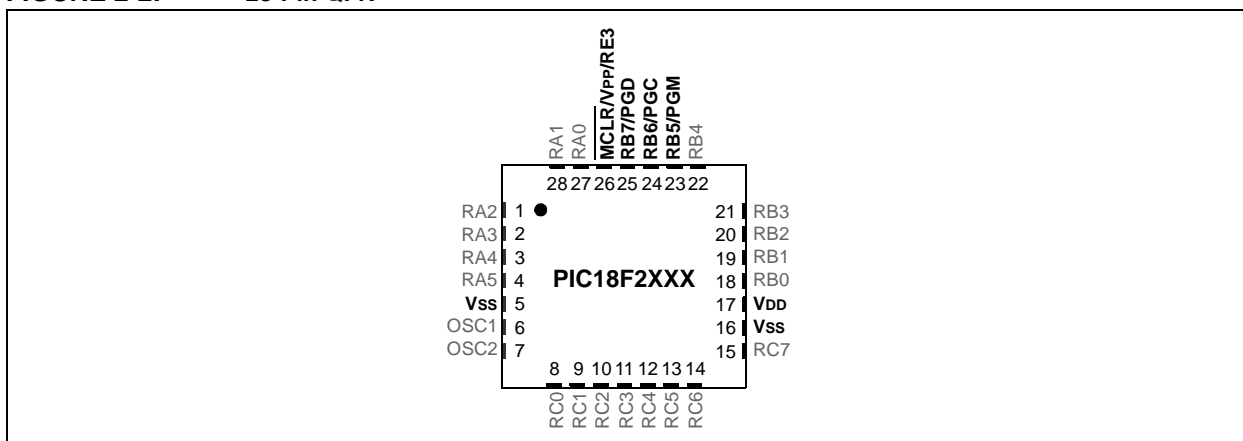
Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	25MHz
Connectivity	I <sup>2</sup> C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, HLVD, POR, PWM, WDT
Number of I/O	36
Program Memory Size	8KB (4K x 16)
Program Memory Type	FLASH
EEPROM Size	256 x 8
RAM Size	512 x 8
Voltage - Supply (Vcc/Vdd)	4.2V ~ 5.5V
Data Converters	A/D 13x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	44-TQFP
Supplier Device Package	44-TQFP (10x10)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic18f4321-e-pt">https://www.e-xfl.com/product-detail/microchip-technology/pic18f4321-e-pt</a>

# PIC18F2XXX/4XXX FAMILY

The following devices are included in 28-pin QFN parts:

- |              |              |              |              |
|--------------|--------------|--------------|--------------|
| • PIC18F2221 | • PIC18F2423 | • PIC18F2510 | • PIC18F2580 |
| • PIC18F2321 | • PIC18F2450 | • PIC18F2520 | • PIC18F2682 |
| • PIC18F2410 | • PIC18F2480 | • PIC18F2523 | • PIC18F2685 |
| • PIC18F2420 | •            | •            | •            |

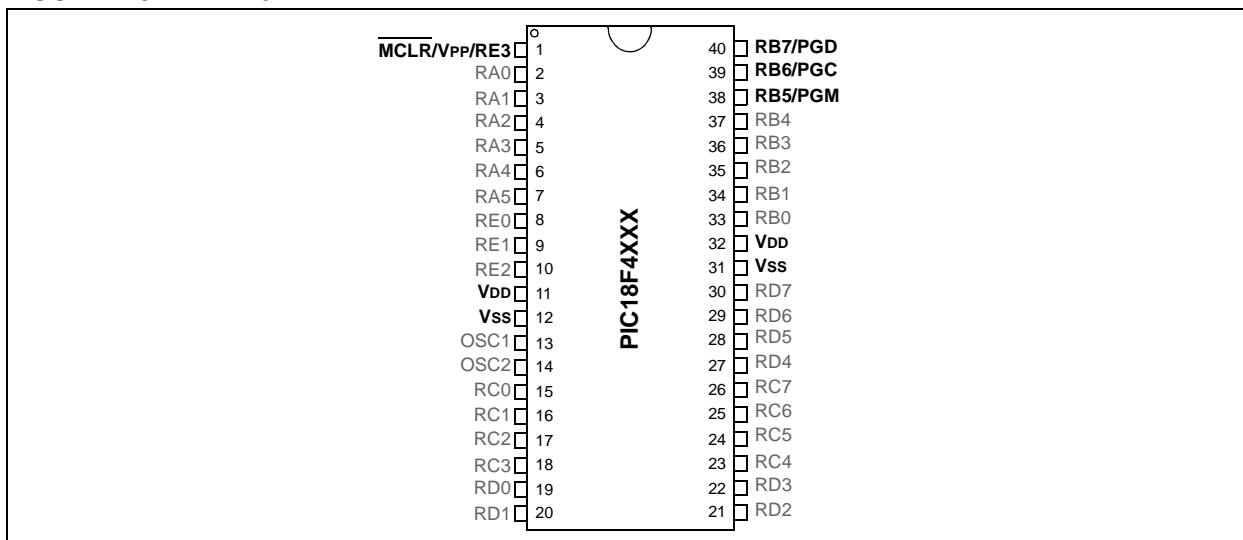
**FIGURE 2-2: 28-Pin QFN**



The following devices are included in 40-pin PDIP parts:

- |              |              |              |              |
|--------------|--------------|--------------|--------------|
| • PIC18F4221 | • PIC18F4455 | • PIC18F4523 | • PIC18F4610 |
| • PIC18F4321 | • PIC18F4458 | • PIC18F4525 | • PIC18F4620 |
| • PIC18F4410 | • PIC18F4480 | • PIC18F4550 | • PIC18F4680 |
| • PIC18F4420 | • PIC18F4510 | • PIC18F4553 | • PIC18F4682 |
| • PIC18F4423 | • PIC18F4515 | • PIC18F4580 | • PIC18F4685 |
| • PIC18F4450 | • PIC18F4520 | • PIC18F4585 | •            |

**FIGURE 2-3: 40-Pin PDIP**

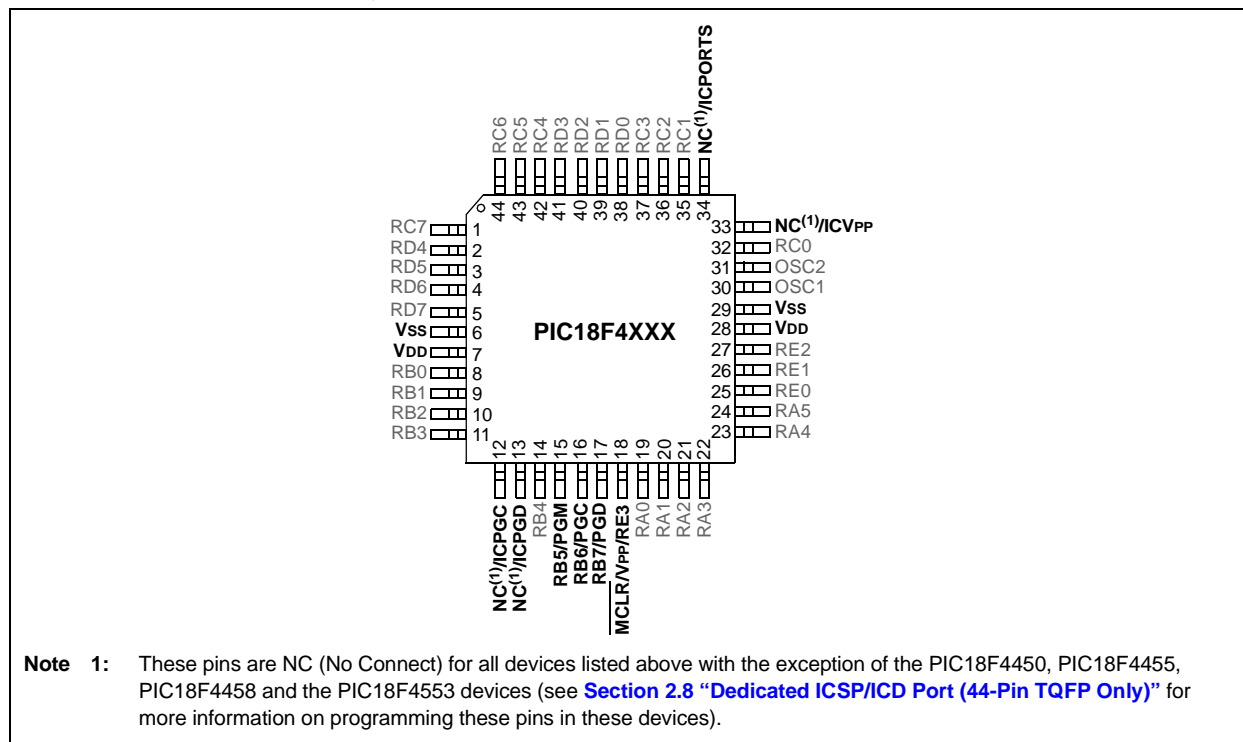


# PIC18F2XXX/4XXX FAMILY

The following devices are included in 44-pin TQFP parts:

- PIC18F4221
- PIC18F4321
- PIC18F4410
- PIC18F4420
- PIC18F4423
- PIC18F4450
- PIC18F4455
- PIC18F4458
- PIC18F4480
- PIC18F4510
- PIC18F4520
- PIC18F4515
- PIC18F4523
- PIC18F4525
- PIC18F4550
- PIC18F4553
- PIC18F4580
- PIC18F4585
- PIC18F4610
- PIC18F4620
- PIC18F4680
- PIC18F4682
- PIC18F4685

**FIGURE 2-4: 44-PIN TQFP**

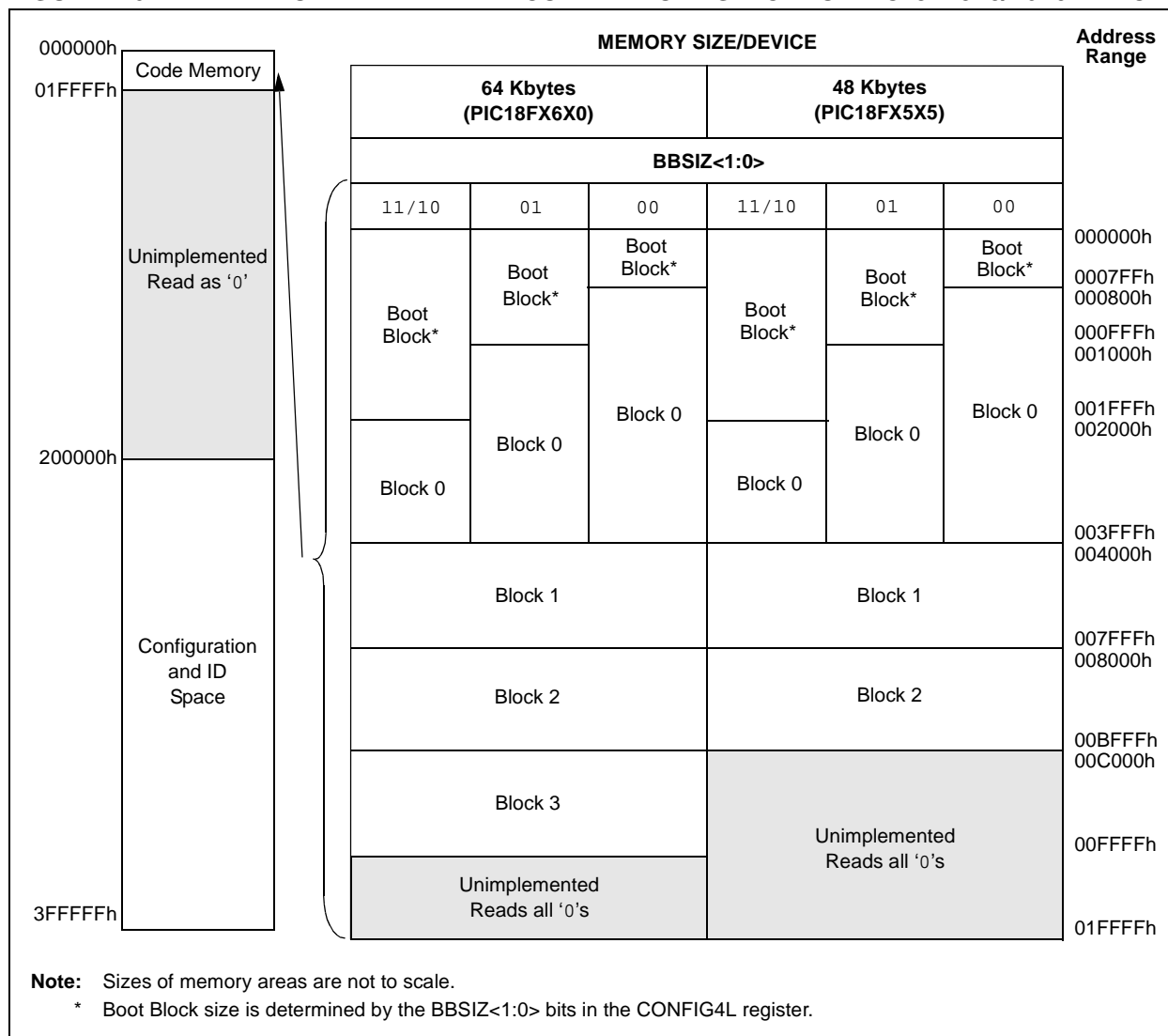


# PIC18F2XXX/4XXX FAMILY

**TABLE 2-2: IMPLEMENTATION OF CODE MEMORY**

Device	Code Memory Size (Bytes)
PIC18F2515	000000h-00BFFFh (48K)
PIC18F2525	
PIC18F2585	
PIC18F4515	
PIC18F4525	
PIC18F4585	
PIC18F2610	000000h-00FFFFh (64K)
PIC18F2620	
PIC18F2680	
PIC18F4610	
PIC18F4620	
PIC18F4680	

**FIGURE 2-6: MEMORY MAP AND THE CODE MEMORY SPACE FOR PIC18FX5X5/X6X0 DEVICES**

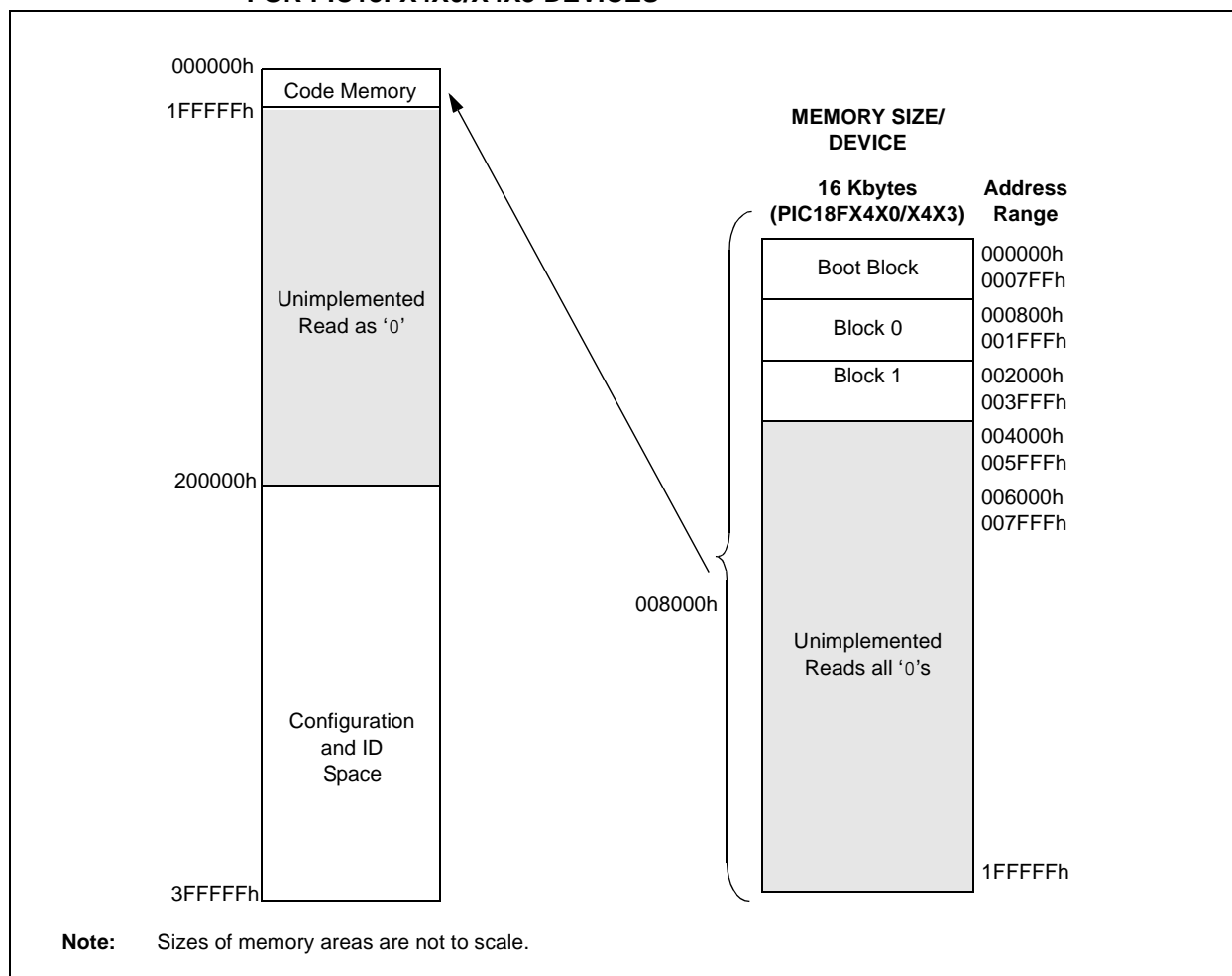


# PIC18F2XXX/4XXX FAMILY

**TABLE 2-5: IMPLEMENTATION OF CODE MEMORY**

Device	Code Memory Size (Bytes)
PIC18F2410	000000h-003FFFh (16K)
PIC18F2420	
PIC18F2423	
PIC18F2450	
PIC18F4410	
PIC18F4420	
PIC18F4450	

**FIGURE 2-9: MEMORY MAP AND THE CODE MEMORY SPACE FOR PIC18FX4X0/X4X3 DEVICES**



For PIC18F2480/4480 devices, the code memory space extends from 0000h to 03FFFh (16 Kbytes) in one 16-Kbyte block. For PIC18F2580/4580 devices, the code memory space extends from 0000h to 07FFFh (32 Kbytes) in two 16-Kbyte blocks. Addresses, 0000h through 07FFFh, however, define a "Boot Block" region that is treated separately from Block 0. All of these blocks define code protection boundaries within the code memory space.

The size of the Boot Block in PIC18F2480/2580/4480/4580 devices can be configured as 1 or 2K words (see [Figure 2-10](#)). This is done through the BBSIZ<0> bit in the Configuration register, CONFIG4L. It is important to note that increasing the size of the Boot Block decreases the size of Block 0.

---

TABLE 2-7: IMPLEMENTATION OF CODE MEMORY

**FIGURE 2-11: MEMORY MAP AND THE CODE MEMORY SPACE FOR PIC18F2221/2321/4221/4321 DEVICES**

		MEMORY SIZE/DEVICE					Address Range
000000h	Code Memory	8 Kbytes (PIC18FX321)			4 Kbytes (PIC18FX221)		
01FFFFh		BBSIZ<1:0>					
		11/10	01	00	11/10/01	00	
	Unimplemented Read as '0'	Boot Block* 1K word	Boot Block* 512 words	Boot Block* 256 words	Boot Block* 512 words	Boot Block* 256 words	000000h
				Block 0 1.75K words			
					Block 0 0.5K words	Block 0 0.75K words	
200000h		Block 0 1K word	Block 0 1.5K words		Block 1 1K word		
	Configuration and ID Space	Block 1 2K words			Unimplemented Reads all '0's		000FFFh 001000h
3FFFFFFh		Unimplemented Reads all '0's					001FFFh 002000h 1FFFFFFh

**Note:** Sizes of memory areas are not to scale.  
 \* Boot Block size is determined by the BBSIZ<1:0> bits in the CONFIG4L register.

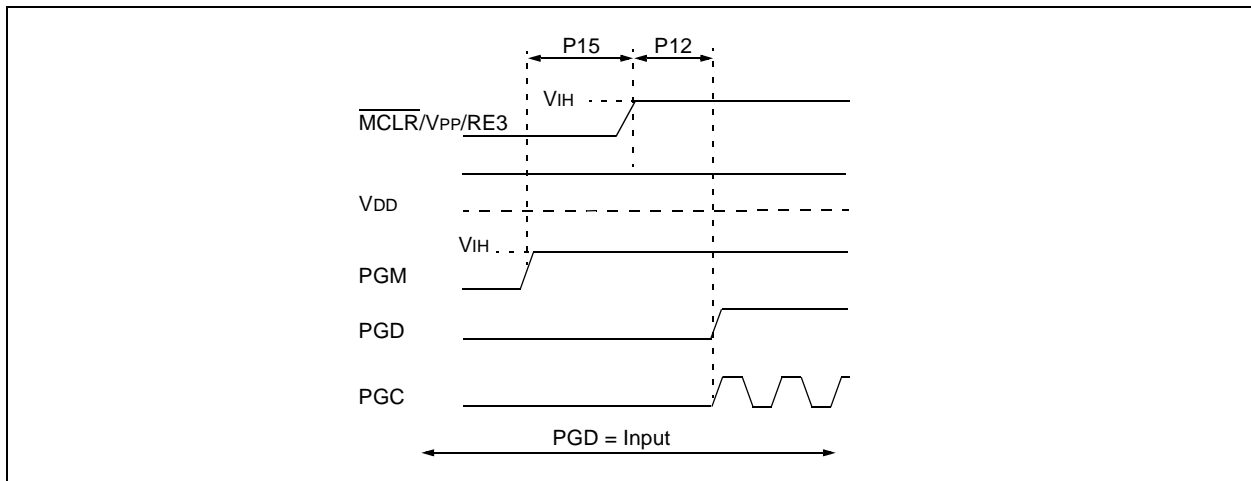
\* Boot Block size is determined by the BBSIZ<1:0> bits in the CONFIG4L register.

## 2.6 Entering and Exiting Low-Voltage ICSP Program/Verify Mode

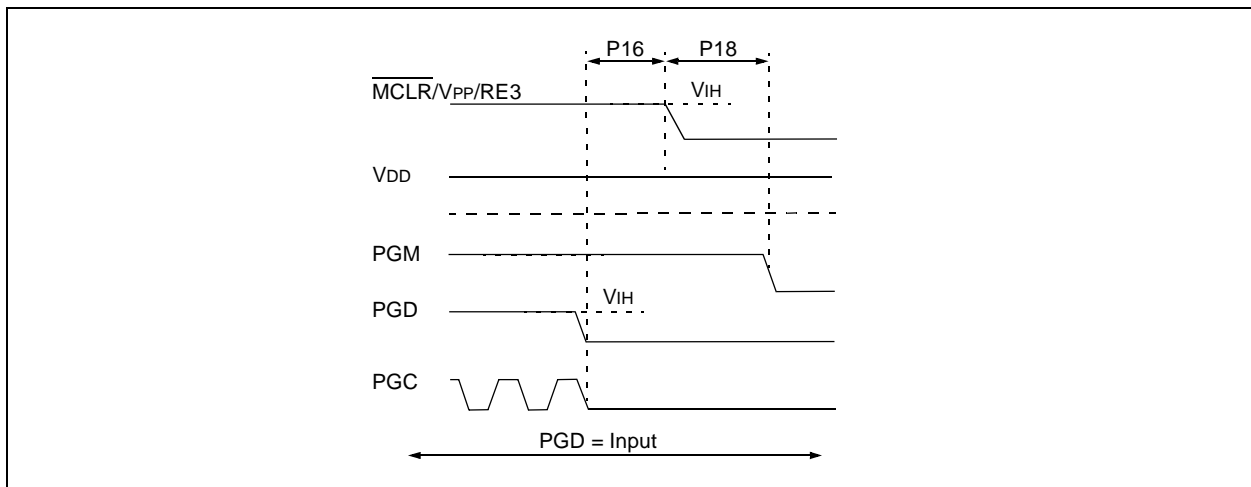
When the LVP Configuration bit is '1' (see [Section 5.3 “Single-Supply ICSP Programming”](#)), the Low-Voltage ICSP mode is enabled. As shown in [Figure 2-16](#), Low-Voltage ICSP Program/Verify mode is entered by holding PGC and PGD low, placing a logic high on PGM and then raising  $\overline{\text{MCLR}}/\text{VPP}/\text{RE3}$  to  $V_{IH}$ . In this mode, the RB5/PGM pin is dedicated to the programming function and ceases to be a general purpose I/O pin. [Figure 2-17](#) shows the exit sequence.

The sequence that enters the device into the Program/Verify mode places all unused I/Os in the high-impedance state.

**FIGURE 2-16: ENTERING LOW-VOLTAGE PROGRAM/VERIFY MODE**



**FIGURE 2-17: EXITING LOW-VOLTAGE PROGRAM/VERIFY MODE**



# PIC18F2XXX/4XXX FAMILY

## 2.7 Serial Program/Verify Operation

The PGC pin is used as a clock input pin and the PGD pin is used for entering command bits and data input/output during serial operation. Commands and data are transmitted on the rising edge of PGC, latched on the falling edge of PGC and are Least Significant bit (LSb) first.

### 2.7.1 4-BIT COMMANDS

All instructions are 20 bits, consisting of a leading 4-bit command followed by a 16-bit operand, which depends on the type of command being executed. To input a command, PGC is cycled four times. The commands needed for programming and verification are shown in [Table 2-8](#).

Depending on the 4-bit command, the 16-bit operand represents 16 bits of input data or 8 bits of input data and 8 bits of output data.

Throughout this specification, commands and data are presented as illustrated in [Table 2-9](#). The 4-bit command is shown Most Significant bit (MSb) first. The command operand, or "Data Payload", is shown as <MSB><LSB>. [Figure 2-18](#) demonstrates how to serially present a 20-bit command/operand to the device.

### 2.7.2 CORE INSTRUCTION

The core instruction passes a 16-bit instruction to the CPU core for execution. This is needed to set up registers as appropriate for use with other commands.

**TABLE 2-8: COMMANDS FOR PROGRAMMING**

Description	4-Bit Command
Core Instruction (Shift in 16-bit instruction)	0000
Shift Out TABLAT Register	0010
Table Read	1000
Table Read, Post-Increment	1001
Table Read, Post-Decrement	1010
Table Read, Pre-Increment	1011
Table Write	1100
Table Write, Post-Increment by 2	1101
Table Write, Start Programming, Post-Increment by 2	1110
Table Write, Start Programming	1111

**TABLE 2-9: SAMPLE COMMAND SEQUENCE**

4-Bit Command	Data Payload	Core Instruction
1101	3C 40	Table Write, post-increment by 2



# PIC18F2XXX/4XXX FAMILY

## 3.0 DEVICE PROGRAMMING

Programming includes the ability to erase or write the various memory regions within the device.

In all cases, except high-voltage ICSP Bulk Erase, the EECON1 register must be configured in order to operate on a particular memory region.

When using the EECON1 register to act on code memory, the EEPGD bit must be set (EECON1<7> = 1) and the CFGS bit must be cleared (EECON1<6> = 0). The WREN bit must be set (EECON1<2> = 1) to enable writes of any sort (e.g., erases) and this must be done prior to initiating a write sequence. The FREE bit must be set (EECON1<4> = 1) in order to erase the program space being pointed to by the Table Pointer. The erase or write sequence is initiated by setting the WR bit (EECON1<1> = 1). It is strongly recommended that the WREN bit only be set immediately prior to a program erase.

### 3.1 ICSP Erase

#### 3.1.1 HIGH-VOLTAGE ICSP BULK ERASE

Erasing code or data EEPROM is accomplished by configuring two Bulk Erase Control registers located at 3C0004h and 3C0005h. Code memory may be erased, portions at a time, or the user may erase the entire device in one action. Bulk Erase operations will also clear any code-protect settings associated with the memory block being erased. Erase options are detailed in [Table 3-1](#). If data EEPROM is code-protected (CPD = 0), the user must request an erase of data EEPROM (e.g., 0084h as shown in [Table 3-1](#)).

**TABLE 3-1: BULK ERASE OPTIONS**

Description	Data (3C0005h:3C0004h)
Chip Erase	3F8Fh
Erase Data EEPROM <sup>(1)</sup>	0084h
Erase Boot Block	0081h
Erase Configuration Bits	0082h
Erase Code EEPROM Block 0	0180h
Erase Code EEPROM Block 1	0280h
Erase Code EEPROM Block 2	0480h
Erase Code EEPROM Block 3	0880h
Erase Code EEPROM Block 4	1080h
Erase Code EEPROM Block 5	2080h

**Note 1:** Selected devices only, see [Section 3.3 “Data EEPROM Programming”](#).

The actual Bulk Erase function is a self-timed operation. Once the erase has started (falling edge of the 4th PGC after the NOP command), serial execution will cease until the erase completes (Parameter P11). During this time, PGC may continue to toggle but PGD must be held low.

The code sequence to erase the entire device is shown in [Table](#) and the flowchart is shown in [Figure 3-1](#).

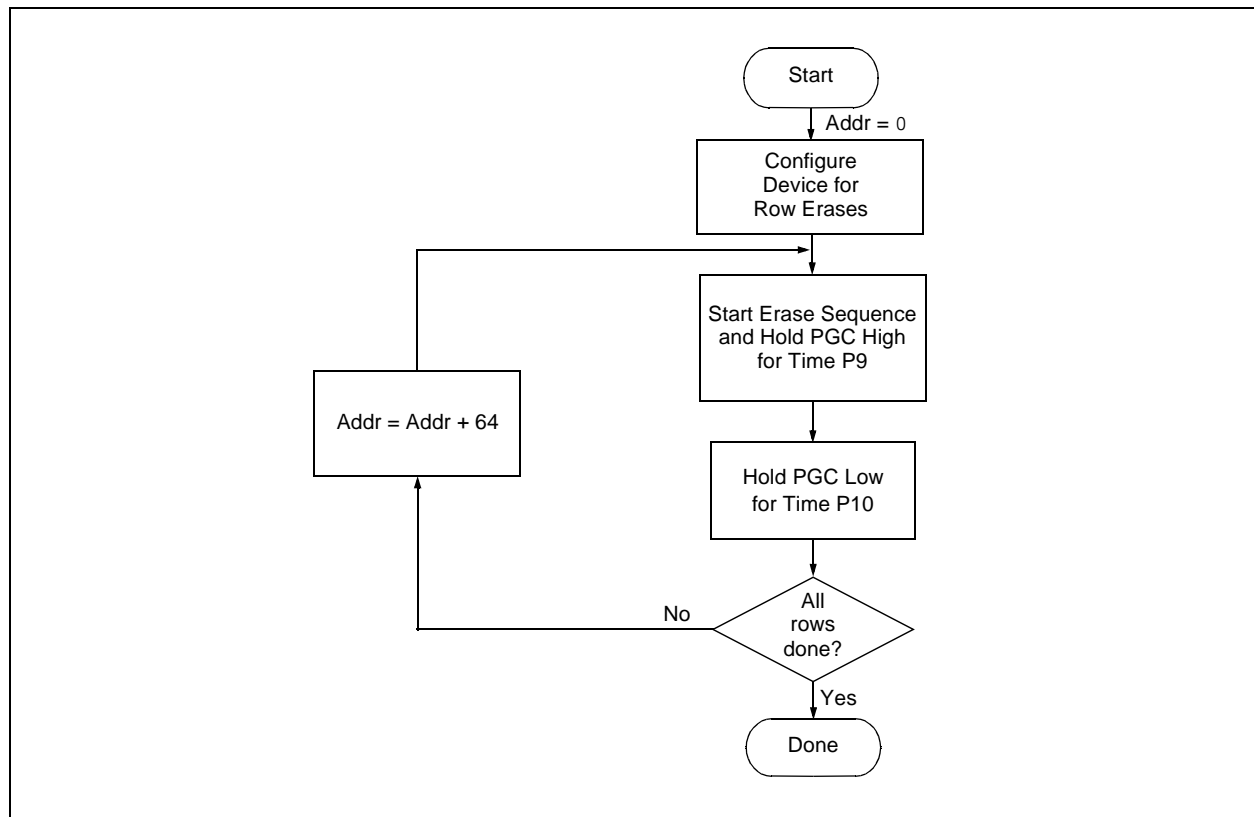
**Note:** A Bulk Erase is the only way to reprogram code-protect bits from an ON state to an OFF state.

# PIC18F2XXX/4XXX FAMILY

**TABLE 3-3: ERASE CODE MEMORY CODE SEQUENCE**

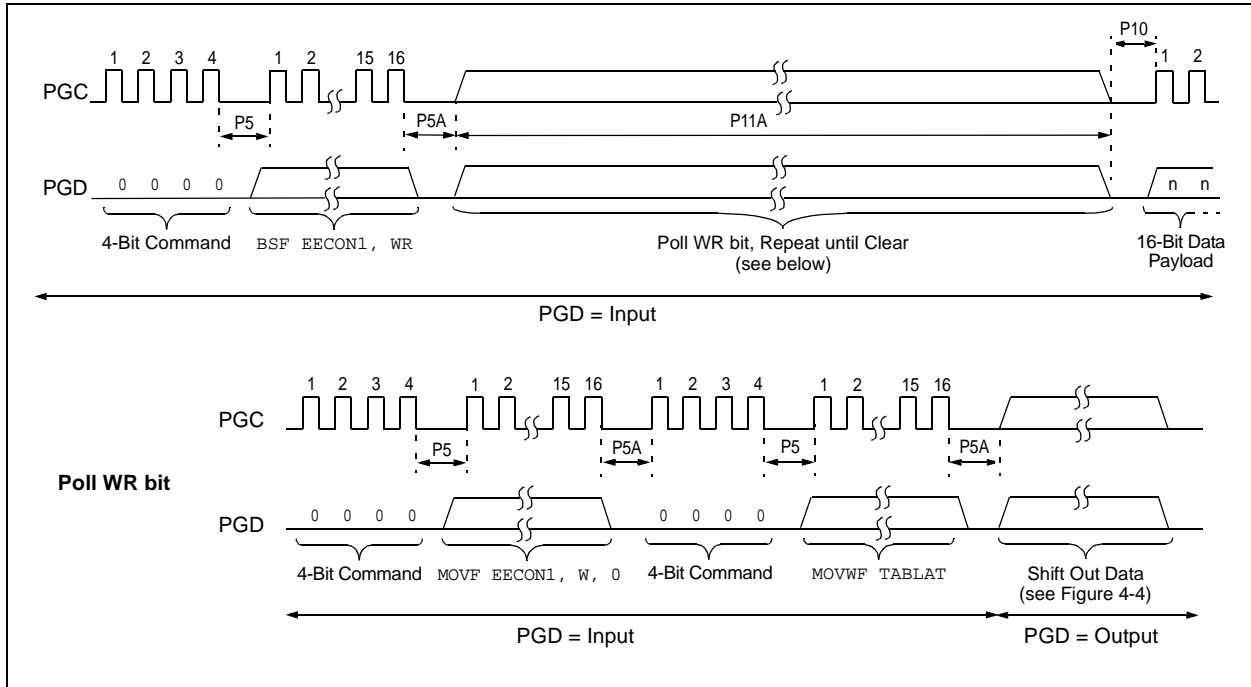
4-Bit Command	Data Payload	Core Instruction
Step 1: Direct access to code memory and enable writes.		
0000	8E A6	BSF EECON1, EEPGD
0000	9C A6	BCF EECON1, CFGS
0000	84 A6	BSF EECON1, WREN
Step 2: Point to first row in code memory.		
0000	6A F8	CLRF TBLPTRU
0000	6A F7	CLRF TBLPTRH
0000	6A F6	CLRF TBLPTRL
Step 3: Enable erase and erase single row.		
0000	88 A6	BSF EECON1, FREE
0000	82 A6	BSF EECON1, WR
0000	00 00	NOP - hold PGC high for time P9 and low for time P10.
Step 4: Repeat Step 3, with the Address Pointer incremented by 64 until all rows are erased.		

**FIGURE 3-3: SINGLE ROW ERASE CODE MEMORY FLOW**



# PIC18F2XXX/4XXX FAMILY

**FIGURE 3-7: DATA EEPROM WRITE TIMING**



# PIC18F2XXX/4XXX FAMILY

**TABLE 3-7: PROGRAMMING DATA MEMORY**

4-Bit Command	Data Payload	Core Instruction
Step 1: Direct access to data EEPROM.		
0000	9E A6	BCF EECON1, EEPGD
0000	9C A6	BCF EECON1, CFGS
Step 2: Set the data EEPROM Address Pointer.		
0000	0E <Addr>	MOVLW <Addr>
0000	6E A9	MOVWF EEADR
0000	0E <AddrH>	MOVLW <AddrH>
0000	6E AA	MOVWF EEADRH
Step 3: Load the data to be written.		
0000	0E <Data>	MOVLW <Data>
0000	6E A8	MOVWF EEDATA
Step 4: Enable memory writes.		
0000	84 A6	BSF EECON1, WREN
Step 5: Initiate write.		
0000	82 A6	BSF EECON1, WR
Step 6: Poll WR bit, repeat until the bit is clear.		
0000	50 A6	MOVF EECON1, W, 0
0000	6E F5	MOVWF TABLAT
0000	00 00	NOP
0010	<MSB><LSB>	Shift out data <sup>(1)</sup>
Step 7: Hold PGC low for time P10.		
Step 8: Disable writes.		
0000	94 A6	BCF EECON1, WREN
Repeat Steps 2 through 8 to write more data.		

**Note 1:** See [Figure 4-4](#) for details on shift out data timing.

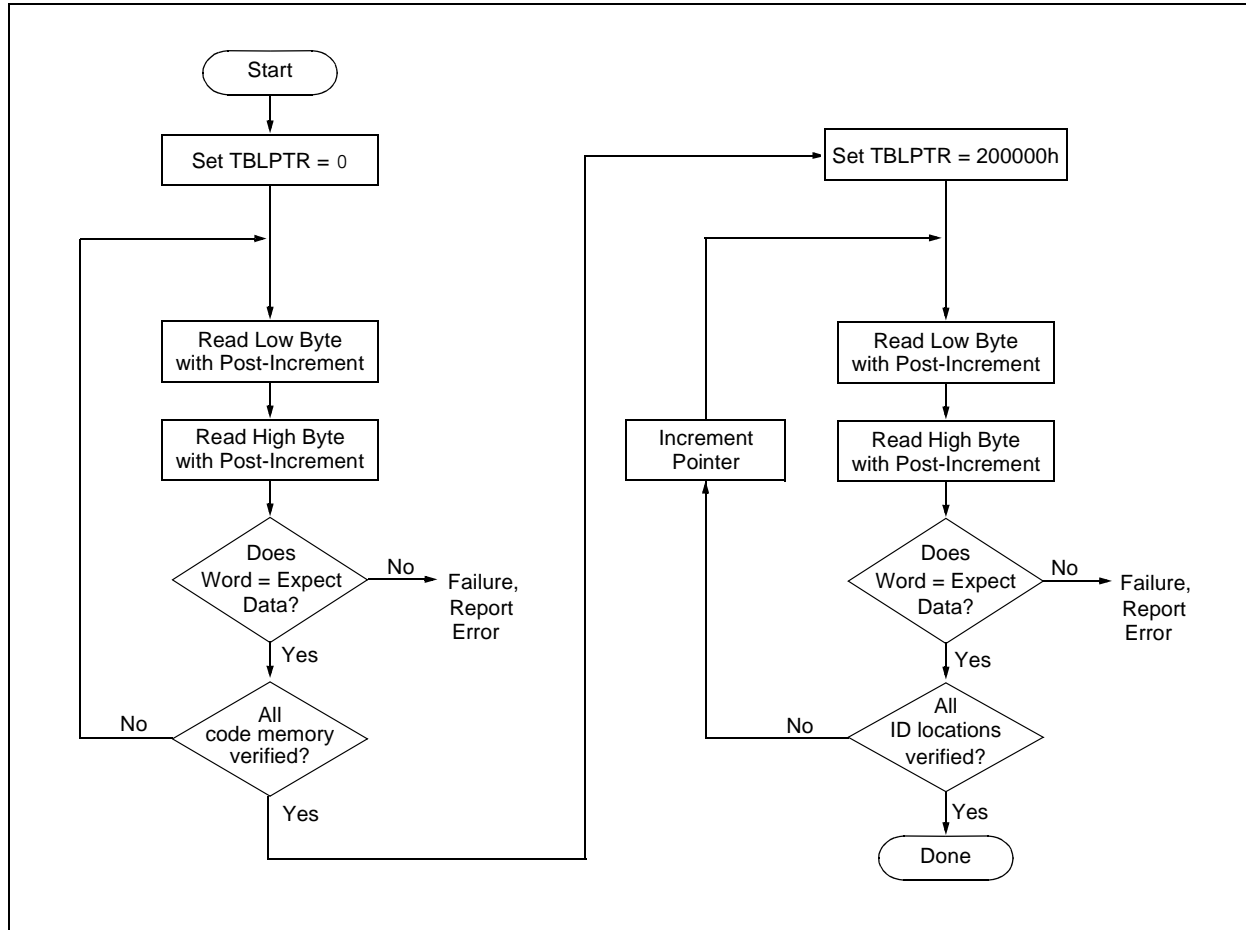
# PIC18F2XXX/4XXX FAMILY

## 4.2 Verify Code Memory and ID Locations

The verify step involves reading back the code memory space and comparing it against the copy held in the programmer's buffer. Memory reads occur a single byte at a time, so two bytes must be read to compare against the word in the programmer's buffer. Refer to [Section 4.1 "Read Code Memory, ID Locations and Configuration Bits"](#) for implementation details of reading code memory.

The Table Pointer must be manually set to 200000h (base address of the ID locations) once the code memory has been verified. The post-increment feature of the Table Read 4-bit command may not be used to increment the Table Pointer beyond the code memory space. In a 64-Kbyte device, for example, a post-increment read of address, FFFFh, will wrap the Table Pointer back to 000000h, rather than point to the unimplemented address, 010000h.

**FIGURE 4-2: VERIFY CODE MEMORY FLOW**

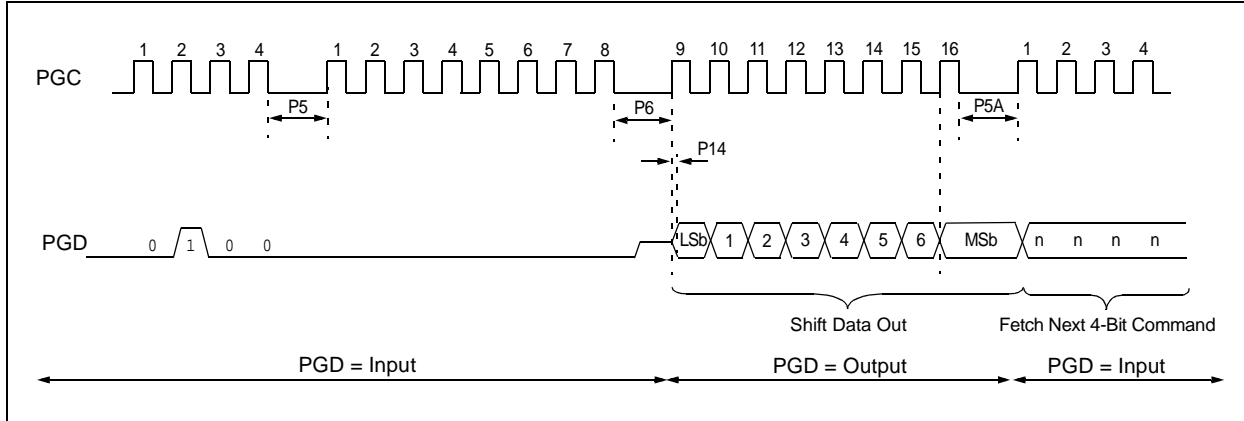


## 4.3 Verify Configuration Bits

A configuration address may be read and output on PGD via the 4-bit command, '1001'. Configuration data is read and written in a byte-wise fashion, so it is not necessary to merge two bytes into a word prior to a compare. The result may then be immediately compared to the appropriate configuration data in the programmer's memory for verification. Refer to [Section 4.1 "Read Code Memory, ID Locations and Configuration Bits"](#) for implementation details of reading configuration data.

# PIC18F2XXX/4XXX FAMILY

**FIGURE 4-4: SHIFT OUT DATA HOLDING REGISTER TIMING (0010)**



## 4.5 Verify Data EEPROM

A data EEPROM address may be read via a sequence of core instructions (4-bit command, '0000') and then output on PGD via the 4-bit command, '0010' (TABLAT register). The result may then be immediately compared to the appropriate data in the programmer's memory for verification. Refer to [Section 4.4 "Read Data EEPROM Memory"](#) for implementation details of reading data EEPROM.

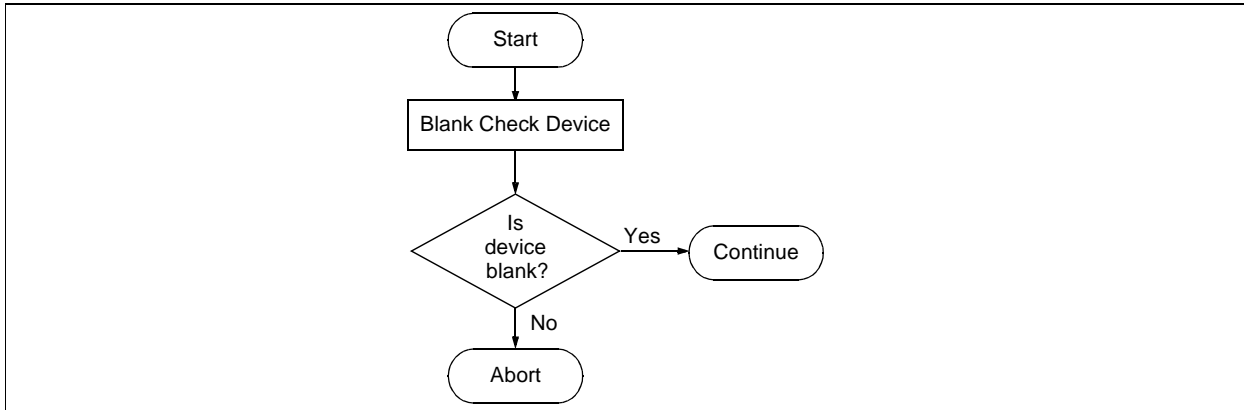
## 4.6 Blank Check

The term Blank Check means to verify that the device has no programmed memory cells. All memories must be verified: code memory, data EEPROM, ID locations and Configuration bits. The Device ID registers (3FFFFEh:3FFFFFh) should be ignored.

A "blank" or "erased" memory cell will read as '1'. Therefore, Blank Checking a device merely means to verify that all bytes read as FFh, except the Configuration bits. Unused (reserved) Configuration bits will read '0' (programmed). Refer to [Figure 4-5](#) for blank configuration expect data for the various PIC18F2XXX/4XXX Family devices.

Given that Blank Checking is merely code and data EEPROM verification with FFh expect data, refer to [Section 4.4 "Read Data EEPROM Memory"](#) and [Section 4.2 "Verify Code Memory and ID Locations"](#) for implementation details.

**FIGURE 4-5: BLANK CHECK FLOW**



# PIC18F2XXX/4XXX FAMILY

**TABLE 5-1: CONFIGURATION BITS AND DEVICE IDS**

File Name		Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Default/ Unprogrammed Value
300000h <sup>(1,8)</sup>	CONFIG1L	—	—	USBDIV	CPUDIV1	CPUDIV0	PLLDIV2	PLLDIV1	PLLDIV0	--00 0000
300001h	CONFIG1H	IESO	FCMEN	—	—	FOSC3	FOSC2	FOSC1	FOSC0	00-- 0111 00-- 0101 <sup>(1,8)</sup>
300002h	CONFIG2L	—	—	— VREGEN <sup>(1,8)</sup>	BORV1	BORV0	BOREN1	BOREN0	PWRTEN	---1 1111 --01 1111 <sup>(1,8)</sup>
300003h	CONFIG2H	—	—	—	WDTPS3	WDTPS2	WDTPS1	WDTPS0	WDTEN	---1 1111
300005h	CONFIG3H	MCLRE	—	—	—	—	LPT1OSC	PBADEN	CCP2MX <sup>(7)</sup>	1--- -011 <sup>(7)</sup> 1--- -01-
300006h	CONFIG4L	DEBUG	XINST	ICPRT <sup>(1)</sup>	—	—	LVP	—	STVREN	100- -1-1 <sup>(1)</sup> 1000 -1-1 10-0 -1-1 <sup>(3)</sup> 100- 01-1 <sup>(8)</sup> 1000 -1-1 <sup>(2)</sup>
				BBSIZ1	BBSIZ0	—				
				—	BBSIZ <sup>(3)</sup>	—				
				ICPRT <sup>(8)</sup>	—	BBSIZ <sup>(8)</sup>				
				BBSIZ1 <sup>(2)</sup>	BBSIZ2 <sup>(2)</sup>	—				
300008h	CONFIG5L	—	—	CP5 <sup>(10)</sup>	CP4 <sup>(9)</sup>	CP3 <sup>(4)</sup>	CP2 <sup>(4)</sup>	CP1	CP0	--11 1111
300009h	CONFIG5H	CPD	CPB	—	—	—	—	—	—	11-- ----
30000Ah	CONFIG6L	—	—	WRT5 <sup>(10)</sup>	WRT4 <sup>(9)</sup>	WRT3 <sup>(4)</sup>	WRT2 <sup>(4)</sup>	WRT1	WRT0	--11 1111
30000Bh	CONFIG6H	WRTD	WRTB	WRTC <sup>(5)</sup>	—	—	—	—	—	111- ----
30000Ch	CONFIG7L	—	—	EBTR5 <sup>(10)</sup>	EBTR4 <sup>(9)</sup>	EBTR3 <sup>(4)</sup>	EBTR2 <sup>(4)</sup>	EBTR1	EBTR0	--11 1111
30000Dh	CONFIG7H	—	EBTRB	—	—	—	—	—	—	-1-- ----
3FFFFEh	DEVID1 <sup>(6)</sup>	DEV2	DEV1	DEV0	REV4	REV3	REV2	REV1	REV0	See Table 5-2
3FFFFFh	DEVID2 <sup>(6)</sup>	DEV10	DEV9	DEV8	DEV7	DEV6	DEV5	DEV4	DEV3	See Table 5-2

**Legend:** — = unimplemented. Shaded cells are unimplemented, read as '0'.

**Note 1:** Implemented only on PIC18F2455/2550/4455/4550 and PIC18F2458/2553/4458/4553 devices.

**2:** Implemented on PIC18F2585/2680/4585/4680, PIC18F2682/2685 and PIC18F4682/4685 devices only.

**3:** Implemented on PIC18F2480/2580/4480/4580 devices only.

**4:** These bits are only implemented on specific devices based on available memory. Refer to [Section 2.3 “Memory Maps”](#).

**5:** In PIC18F2480/2580/4480/4580 devices, this bit is read-only in Normal Execution mode; it can be written only in Program mode.

**6:** DEVID registers are read-only and cannot be programmed by the user.

**7:** Implemented on all devices with the exception of the PIC18FXX8X and PIC18F2450/4450 devices.

**8:** Implemented on PIC18F2450/4450 devices only.

**9:** Implemented on PIC18F2682/2685 and PIC18F4682/4685 devices only.

**10:** Implemented on PIC18F2685/4685 devices only.

# PIC18F2XXX/4XXX FAMILY

**TABLE 5-3: PIC18F2XXX/4XXX FAMILY BIT DESCRIPTIONS (CONTINUED)**

Bit Name	Configuration Words	Description
WDTEN	CONFIG2H	Watchdog Timer Enable bit 1 = WDT is enabled 0 = WDT is disabled (control is placed on the SWDTEN bit)
MCLRE	CONFIG3H	MCLR Pin Enable bit 1 = MCLR pin is enabled, RE3 input pin is disabled 0 = RE3 input pin is enabled, MCLR pin is disabled
LPT1OSC	CONFIG3H	Low-Power Timer1 Oscillator Enable bit 1 = Timer1 is configured for low-power operation 0 = Timer1 is configured for high-power operation
PBADEN	CONFIG3H	PORTB A/D Enable bit 1 = PORTB A/D<4:0> pins are configured as analog input channels on Reset 0 = PORTB A/D<4:0> pins are configured as digital I/O on Reset
PBADEN	CONFIG3H	PORTB A/D Enable bit ( <b>PIC18FXX8X devices only</b> ) 1 = PORTB A/D<4:0> and PORTB A/D<1:0> pins are configured as analog input channels on Reset 0 = PORTB A/D<4:0> pins are configured as digital I/O on Reset
CCP2MX	CONFIG3H	CCP2 MUX bit 1 = CCP2 input/output is multiplexed with RC1 <sup>(2)</sup> 0 = CCP2 input/output is multiplexed with RB3
DEBUG	CONFIG4L	Background Debugger Enable bit 1 = Background debugger is disabled, RB6 and RB7 are configured as general purpose I/O pins 0 = Background debugger is enabled, RB6 and RB7 are dedicated to In-Circuit Debug
XINST	CONFIG4L	Extended Instruction Set Enable bit 1 = Instruction set extension and Indexed Addressing mode are enabled 0 = Instruction set extension and Indexed Addressing mode are disabled (Legacy mode)
ICPRT	CONFIG4L	Dedicated In-Circuit (ICD/ICSP™) Port Enable bit <b>(PIC18F2455/2550/4455/4550, PIC18F2458/2553/4458/4553 and PIC18F2450/4450 devices only)</b> 1 = ICPORT is enabled 0 = ICPORT is disabled
BBSIZ<1:0> <sup>(1)</sup>	CONFIG4L	Boot Block Size Select bits ( <b>PIC18F2585/2680/4585/4680 devices only</b> ) 11 = 4K words (8 Kbytes) Boot Block 10 = 4K words (8 Kbytes) Boot Block 01 = 2K words (4 Kbytes) Boot Block 00 = 1K word (2 Kbytes) Boot Block
BBSIZ<2:1> <sup>(1)</sup>	CONFIG4L	Boot Block Size Select bits ( <b>PIC18F2682/2685/4582/4685 devices only</b> ) 11 = 4K words (8 Kbytes) Boot Block 10 = 4K words (8 Kbytes) Boot Block 01 = 2K words (4 Kbytes) Boot Block 00 = 1K word (2 Kbytes) Boot Block

**Note 1:** The BBSIZ bits, BBSIZ<1:0> and BBSIZ<2:1> bits, cannot be changed once any of the following code-protect bits are enabled: CPB or CP0, WRTB or WRT0, EBTRB or EBTR0.

**2:** Not available in PIC18FXX8X and PIC18F2450/4450 devices.



## 5.3 Single-Supply ICSP Programming

The LVP bit in Configuration register, CONFIG4L, enables Single-Supply (Low-Voltage) ICSP Programming. The LVP bit defaults to a '1' (enabled) from the factory.

If Single-Supply Programming mode is not used, the LVP bit can be programmed to a '0' and RB5/PGM becomes a digital I/O pin. However, the LVP bit may only be programmed by entering the High-Voltage ICSP mode, where MCLR/VPP/RE3 is raised to  $V_{IH}$ . Once the LVP bit is programmed to a '0', only the High-Voltage ICSP mode is available and only the High-Voltage ICSP mode can be used to program the device.

**Note 1:** The High-Voltage ICSP mode is always available, regardless of the state of the LVP bit, by applying  $V_{IH}$  to the MCLR/VPP/RE3 pin.

**2:** While in Low-Voltage ICSP mode, the RB5 pin can no longer be used as a general purpose I/O.

## 5.4 Embedding Configuration Word Information in the HEX File

To allow portability of code, a PIC18F2XXX/4XXX Family programmer is required to read the Configuration Word locations from the hex file. If Configuration Word information is not present in the hex file, then a simple warning message should be issued. Similarly, while saving a hex file, all Configuration Word information must be included. An option to not include the Configuration Word information may be provided. When embedding Configuration Word information in the hex file, it should start at address, 300000h.

Microchip Technology Inc. feels strongly that this feature is important for the benefit of the end customer.

## 5.5 Embedding Data EEPROM Information In the HEX File

To allow portability of code, a PIC18F2XXX/4XXX Family programmer is required to read the data EEPROM information from the hex file. If data EEPROM information is not present, a simple warning message should be issued. Similarly, when saving a hex file, all data EEPROM information must be included. An option to not include the data EEPROM information may be provided. When embedding data EEPROM information in the hex file, it should start at address, F00000h.

Microchip Technology Inc. believes that this feature is important for the benefit of the end customer.

## 5.6 Checksum Computation

The checksum is calculated by summing the following:

- The contents of all code memory locations
- The Configuration Words, appropriately masked
- ID locations (if any block is code-protected)

The Least Significant 16 bits of this sum is the checksum. The contents of the data EEPROM are not used.

### 5.6.1 PROGRAM MEMORY

When program memory contents are summed, each 16-bit word is added to the checksum. The contents of program memory, from 000000h to the end of the last program memory block, are used for this calculation. Overflows from bit 15 may be ignored.

### 5.6.2 CONFIGURATION WORDS

For checksum calculations, unimplemented bits in Configuration Words should be ignored as such bits always read back as '1's. Each 8-bit Configuration Word is ANDed with a corresponding mask to prevent unused bits from affecting checksum calculations.

The mask contains a '0' in unimplemented bit positions, or a '1' where a choice can be made. When ANDed with the value read out of a Configuration Word, only implemented bits remain. A list of suitable masks is provided in [Table 5-5](#).

# PIC18F2XXX/4XXX FAMILY

**TABLE 5-4: DEVICE BLOCK LOCATIONS AND SIZES**

Device	Memory Size (Bytes)	Pins	Ending Address							Size (Bytes)			
			Boot Block	Block 0	Block 1	Block 2	Block 3	Block 4	Block 5	Boot Block	Block 0	Remaining Blocks	Device Total
PIC18F2221	4K	28	0001FF	0007FF	000FFF	—	—	—	—	512	1536	2048	4096
			0003FF							1024	1024		
PIC18F2321	8K	28	0001FF	000FFF	001FFF	—	—	—	—	512	3584	4096	8192
			0003FF							1024	3072		
			0007FF							2048	2048		
PIC18F2410	16K	28	0007FF	001FFF	003FFF	—	—	—	—	2048	6144	8192	16384
PIC18F2420	16K	28	0007FF	001FFF	003FFF	—	—	—	—	2048	6144	8192	16384
PIC18F2423	16K	28	0007FF	001FFF	003FFF	—	—	—	—	2048	6144	8192	16384
PIC18F2450	16K	28	0007FF	001FFF	003FFF	—	—	—	—	2048	6144	8192	16384
			000FFF							4096	4096		
PIC18F2455	24K	28	0007FF	001FFF	003FFF	005FFF	—	—	—	2048	6144	16384	24576
PIC18F2458	24K	28	0007FF	001FFF	003FFF	005FFF	—	—	—	2048	6144	16384	24576
PIC18F2480	16K	28	0007FF	001FFF	003FFF	—	—	—	—	2048	6144	8192	16384
			000FFF							4096	4096		
PIC18F2510	32K	28	0007FF	001FFF	003FFF	005FFF	007FFF	—	—	2048	6144	24576	32768
PIC18F2515	48K	28	0007FF	003FFF	007FFF	00BFFF	—	—	—	2048	14336	32768	49152
PIC18F2520	32K	28	0007FF	001FFF	003FFF	005FFF	007FFF	—	—	2048	14336	16384	32768
PIC18F2523	32K	28	0007FF	001FFF	003FFF	005FFF	007FFF	—	—	2048	14336	16384	32768
PIC18F2525	48K	28	0007FF	003FFF	007FFF	00BFFF	—	—	—	2048	14336	32768	49152
PIC18F2550	32K	28	0007FF	001FFF	003FFF	005FFF	007FFF	—	—	2048	6144	24576	32768
PIC18F2553	32K	28	0007FF	001FFF	003FFF	005FFF	007FFF	—	—	2048	6144	24576	32768
PIC18F2580	32K	28	0007FF	001FFF	003FFF	005FFF	007FFF	—	—	2048	6144	24576	32768
			000FFF							4096	4096		
PIC18F2585	48K	28	0007FF	003FFF	007FFF	00BFFF	—	—	—	2048	14336	32768	49152
			000FFF							4096	12288		
			001FFF							8192	8192		
PIC18F2610	64K	28	0007FF	003FFF	007FFF	00BFFF	00FFFF	—	—	2048	14336	49152	65536
PIC18F2620	64K	28	0007FF	003FFF	007FFF	00BFFF	00FFFF	—	—	2048	14336	49152	65536
PIC18F2680	64K	28	0007FF	003FFF	007FFF	00BFFF	00FFFF	—	—	2048	14336	49152	65536
			000FFF							4096	12288		
			001FFF							8192	8192		
PIC18F2682	80K	28	0007FF	003FFF	007FFF	00BFFF	00FFFF	013FFF	—	2048	14336	65536	81920
			000FFF							4096	12288		
			001FFF							8192	8192		
PIC18F2685	96K	28	0007FF	003FFF	007FFF	00BFFF	00FFFF	013FFF	017FFF	2048	14336	81920	98304
			000FFF							4096	12288		
			001FFF							8192	8192		
PIC18F4221	4K	40	0001FF	0007FF	000FFF	—	—	—	—	512	1536	2048	4096
			0003FF							1024	1024		
PIC18F4321	8K	40	0001FF	000FFF	001FFF	—	—	—	—	512	3584	4096	8192
			0003FF							1024	3072		
			0007FF							2048	2048		
PIC18F4410	16K	40	0007FF	001FFF	003FFF	—	—	—	—	2048	6144	8192	16384
PIC18F4420	16K	40	0007FF	001FFF	003FFF	—	—	—	—	2048	6144	8192	16384
PIC18F4423	16K	40	0007FF	001FFF	003FFF	—	—	—	—	2048	6144	8192	16384
PIC18F4450	16K	40	0007FF	001FFF	003FFF	—	—	—	—	2048	6144	8192	16384
			000FFF							4096	4096		

**Legend:** — = unimplemented.

# PIC18F2XXX/4XXX FAMILY

**TABLE 5-4: DEVICE BLOCK LOCATIONS AND SIZES (CONTINUED)**

Device	Memory Size (Bytes)	Pins	Ending Address							Size (Bytes)			
			Boot Block	Block 0	Block 1	Block 2	Block 3	Block 4	Block 5	Boot Block	Block 0	Remaining Blocks	Device Total
PIC18F4455	24K	40	0007FF	001FFF	003FFF	005FFF	—	—	—	2048	6144	16384	24576
PIC18F4458	24K	40	0007FF	001FFF	003FFF	005FFF	—	—	—	2048	6144	16384	24576
PIC18F4480	16K	40	0007FF	001FFF	003FFF	—	—	—	—	2048	6144	8192	16384
			000FFF							4096	4096		
PIC18F4510	32K	40	0007FF	001FFF	003FFF	005FFF	007FFF	—	—	2048	6144	24576	32768
PIC18F4515	48K	40	0007FF	003FFF	007FFF	00BFFF	—	—	—	2048	14336	32768	49152
PIC18F4520	32K	40	0007FF	001FFF	003FFF	005FFF	007FFF	—	—	2048	14336	16384	32768
PIC18F4523	32K	40	0007FF	001FFF	003FFF	005FFF	007FFF	—	—	2048	14336	16384	32768
PIC18F4525	48K	40	0007FF	003FFF	007FFF	00BFFF	—	—	—	2048	14336	32768	49152
PIC18F4550	32K	40	0007FF	001FFF	003FFF	005FFF	007FFF	—	—	2048	6144	24576	32768
PIC18F4553	32K	40	0007FF	001FFF	003FFF	005FFF	007FFF	—	—	2048	6144	24576	32768
PIC18F4580	32K	40	0007FF	001FFF	003FFF	005FFF	007FFF	—	—	2048	6144	24576	32768
			000FFF							4096	4096		
PIC18F4585	48K	40	0007FF	003FFF	007FFF	00BFFF	—	—	—	2048	14336	32768	49152
			000FFF							4096	12288		
			001FFF							8192	8192		
PIC18F4610	64K	40	0007FF	003FFF	007FFF	00BFFF	00FFFF	—	—	2048	14336	49152	65536
PIC18F4620	64K	40	0007FF	003FFF	007FFF	00BFFF	00FFFF	—	—	2048	14336	49152	65536
PIC18F4680	64K	40	0007FF	003FFF	007FFF	00BFFF	00FFFF	—	—	2048	14336	49152	65536
			000FFF							4096	12288		
			001FFF							8192	8192		
PIC18F4682	80K	40	0007FF	003FFF	007FFF	00BFFF	00FFFF	013FFF	—	2048	14336	65536	81920
			000FFF							4096	12288		
			001FFF							8192	8192		
PIC18F4685	96K	44	0007FF	003FFF	007FFF	00BFFF	00FFFF	013FFF	017FFF	2048	14336	81920	98304
			000FFF							4096	12288		
			001FFF							8192	8192		

**Legend:** — = unimplemented.

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