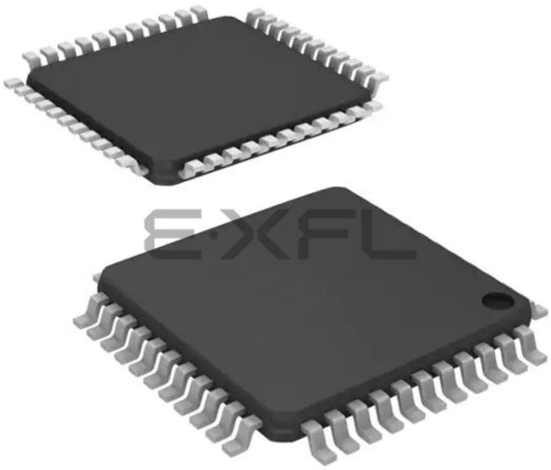

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What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

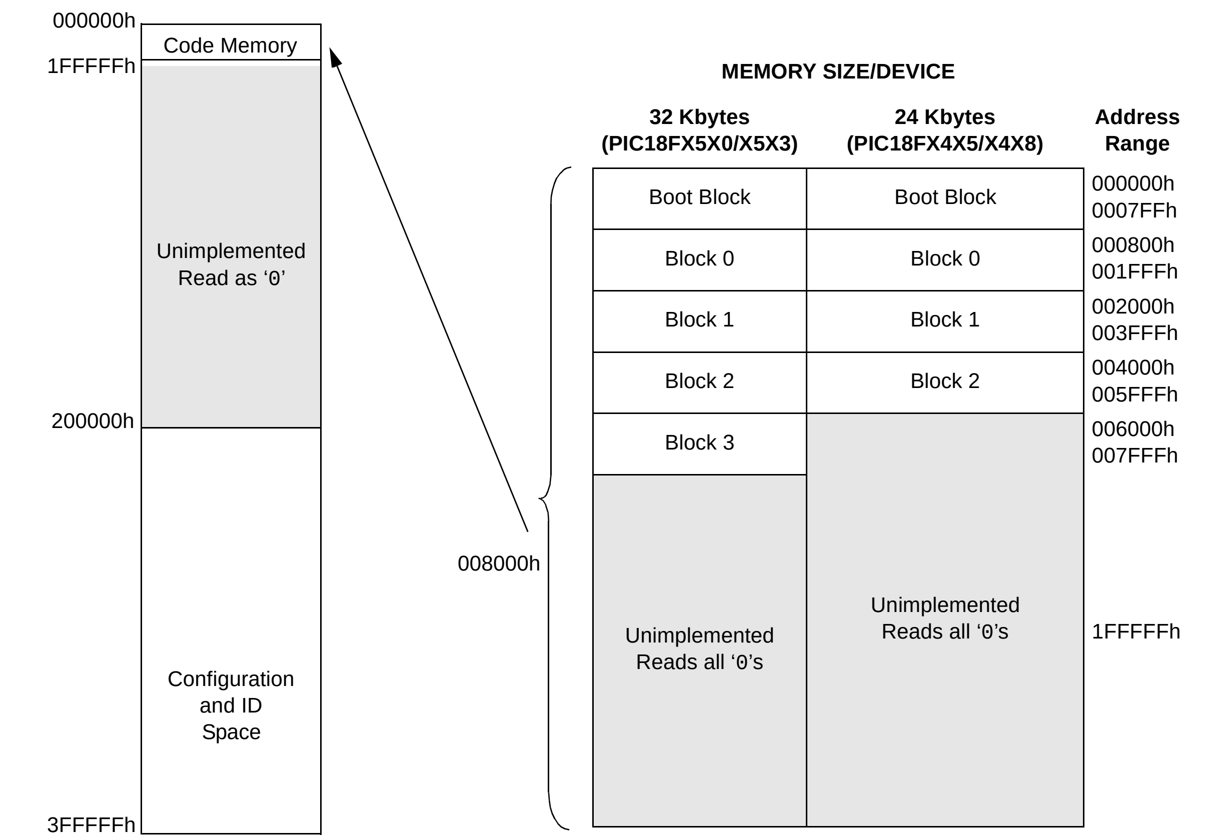
Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	40MHz
Connectivity	I²C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, HLVD, POR, PWM, WDT
Number of I/O	36
Program Memory Size	16KB (8K x 16)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	768 x 8
Voltage - Supply (Vcc/Vdd)	4.2V ~ 5.5V
Data Converters	A/D 13x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	44-TQFP
Supplier Device Package	44-TQFP (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic18f4410-i-pt

TABLE 2-4: IMPLEMENTATION OF CODE MEMORY

Device	Code Memory Size (Bytes)
PIC18F2455	000000h-005FFFh (24K)
PIC18F2458	
PIC18F4455	
PIC18F4458	
PIC18F2510	000000h-007FFFh (32K)
PIC18F2520	
PIC18F2523	
PIC18F2550	
PIC18F2553	
PIC18F4510	
PIC18F4520	
PIC18F4523	
PIC18F4550	
PIC18F4553	

FIGURE 2-8: MEMORY MAP AND THE CODE MEMORY SPACE FOR PIC18FX4X5/X4X8/X5X0/X5X3 DEVICES



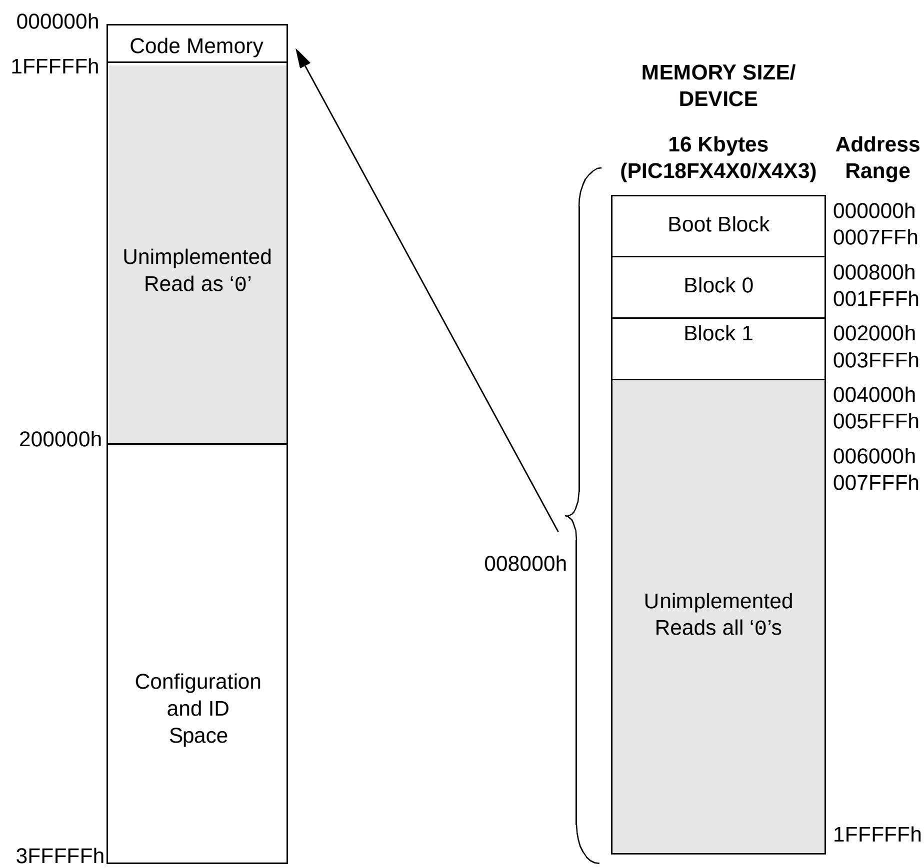
Note: Sizes of memory areas are not to scale.

For PIC18FX4X0/X4X3 devices, the code memory space extends from 000000h to 003FFFh (16 Kbytes) in two 8-Kbyte blocks. Addresses, 000000h through 0003FFh, however, define a “Boot Block” region that is treated separately from Block 0. All of these blocks define code protection boundaries within the code memory space.

TABLE 2-5: IMPLEMENTATION OF CODE MEMORY

Device	Code Memory Size (Bytes)
PIC18F2410	000000h-003FFFh (16K)
PIC18F2420	
PIC18F2423	
PIC18F2450	
PIC18F4410	
PIC18F4420	
PIC18F4450	

FIGURE 2-9: MEMORY MAP AND THE CODE MEMORY SPACE FOR PIC18FX4X0/X4X3 DEVICES



Note: Sizes of memory areas are not to scale.

For PIC18F2480/4480 devices, the code memory space extends from 0000h to 03FFFh (16 Kbytes) in one 16-Kbyte block. For PIC18F2580/4580 devices, the code memory space extends from 0000h to 07FFFh (32 Kbytes) in two 16-Kbyte blocks. Addresses, 0000h through 07FFh, however, define a "Boot Block" region that is treated separately from Block 0. All of these blocks define code protection boundaries within the code memory space.

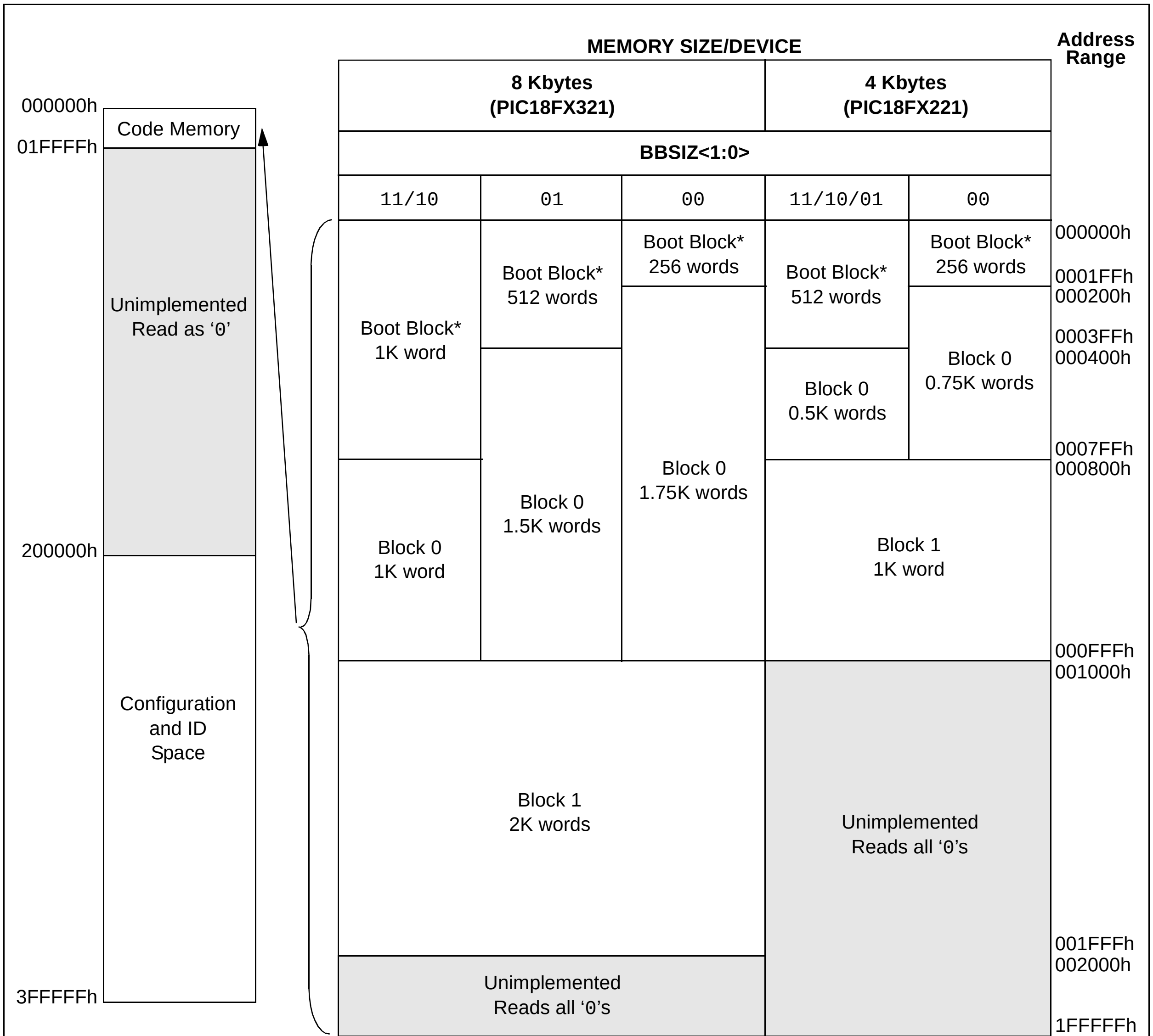
The size of the Boot Block in PIC18F2480/2580/4480/4580 devices can be configured as 1 or 2K words (see Figure 2-10). This is done through the BBSIZ<0> bit in the Configuration register, CONFIG4L. It is important to note that increasing the size of the Boot Block decreases the size of Block 0.

The size of the Boot Block in PIC18F2221/2321/4221/4321 devices can be configured as 256, 512 or 1024 words (see Figure 2-11). This is done through the BBSIZ<1:0> bits in the Configuration register, CONFIG4L (see Figure 2-11). It is important to note that increasing the size of the Boot Block decreases the size of Block 0.

TABLE 2-7: IMPLEMENTATION OF CODE MEMORY

Device	Code Memory Size (Bytes)
PIC18F2221	000000h-000FFFh (4K)
PIC18F4221	
PIC18F2321	000000h-001FFFh (8K)
PIC18F4321	

FIGURE 2-11: MEMORY MAP AND THE CODE MEMORY SPACE FOR PIC18F2221/2321/4221/4321 DEVICES

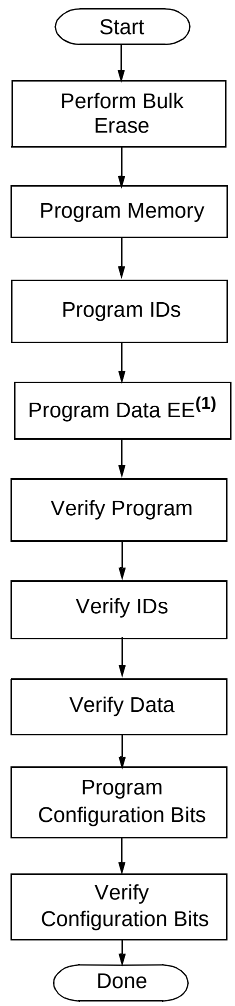


Note: Sizes of memory areas are not to scale.
* Boot Block size is determined by the BBSIZ<1:0> bits in the CONFIG4L register.

2.4 High-Level Overview of the Programming Process

Figure 2-13 shows the high-level overview of the programming process. First, a Bulk Erase is performed. Next, the code memory, ID locations and data EEPROM are programmed (selected devices only, see **Section 3.3 "Data EEPROM Programming"**). These memories are then verified to ensure that programming was successful. If no errors are detected, the Configuration bits are then programmed and verified.

FIGURE 2-13: HIGH-LEVEL PROGRAMMING FLOW



Note 1: Selected devices only, see **Section 3.3 "Data EEPROM Programming"**.

2.6 Entering and Exiting Low-Voltage ICSP Program/Verify Mode

When the LVP Configuration bit is '1' (see **Section 5.3 "Single-Supply ICSP Programming"**), the Low-Voltage ICSP mode is enabled. As shown in Figure 2-16, Low-Voltage ICSP Program/Verify mode is entered by holding PGC and PGD low, placing a logic high on PGM and then raising $\overline{MCLR}$/V_{PP}/RE3 to V_{IH}. In this mode, the RB5/PGM pin is dedicated to the programming function and ceases to be a general purpose I/O pin. Figure 2-17 shows the exit sequence.

The sequence that enters the device into the Program/Verify mode places all unused I/Os in the high-impedance state.

FIGURE 2-16: ENTERING LOW-VOLTAGE PROGRAM/VERIFY MODE

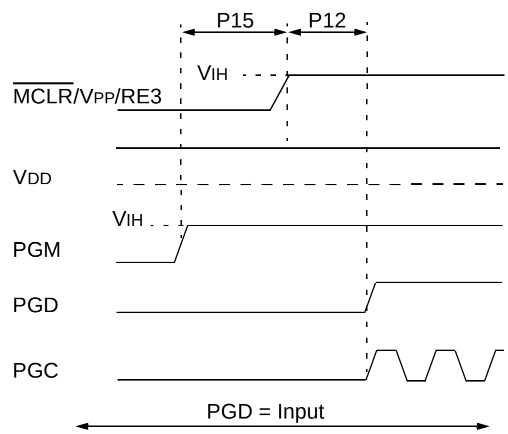
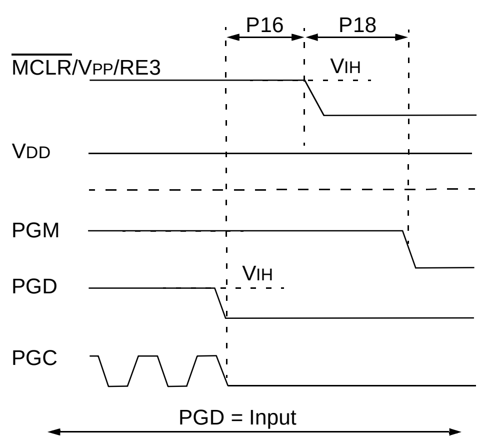


FIGURE 2-17: EXITING LOW-VOLTAGE PROGRAM/VERIFY MODE



3.0 DEVICE PROGRAMMING

Programming includes the ability to erase or write the various memory regions within the device.

In all cases, except high-voltage ICSP Bulk Erase, the EECON1 register must be configured in order to operate on a particular memory region.

When using the EECON1 register to act on code memory, the EEPGD bit must be set (EECON1<7> = 1) and the CFGS bit must be cleared (EECON1<6> = 0). The WREN bit must be set (EECON1<2> = 1) to enable writes of any sort (e.g., erases) and this must be done prior to initiating a write sequence. The FREE bit must be set (EECON1<4> = 1) in order to erase the program space being pointed to by the Table Pointer. The erase or write sequence is initiated by setting the WR bit (EECON1<1> = 1). It is strongly recommended that the WREN bit only be set immediately prior to a program erase.

3.1 ICSP Erase

3.1.1 HIGH-VOLTAGE ICSP BULK ERASE

Erasing code or data EEPROM is accomplished by configuring two Bulk Erase Control registers located at 3C0004h and 3C0005h. Code memory may be erased, portions at a time, or the user may erase the entire device in one action. Bulk Erase operations will also clear any code-protect settings associated with the memory block being erased. Erase options are detailed in Table 3-1. If data EEPROM is code-protected (CPD = 0), the user must request an erase of data EEPROM (e.g., 0084h as shown in Table 3-1).

TABLE 3-1: BULK ERASE OPTIONS

Description	Data (3C0005h:3C0004h)
Chip Erase	3F8Fh
Erase Data EEPROM(1)	0084h
Erase Boot Block	0081h
Erase Configuration Bits	0082h
Erase Code EEPROM Block 0	0180h
Erase Code EEPROM Block 1	0280h
Erase Code EEPROM Block 2	0480h
Erase Code EEPROM Block 3	0880h
Erase Code EEPROM Block 4	1080h
Erase Code EEPROM Block 5	2080h

Note 1: Selected devices only, see **Section 3.3 "Data EEPROM Programming"**.

The actual Bulk Erase function is a self-timed operation. Once the erase has started (falling edge of the 4th PGC after the NOP command), serial execution will cease until the erase completes (Parameter P11). During this time, PGC may continue to toggle but PGD must be held low.

The code sequence to erase the entire device is shown in Table and the flowchart is shown in Figure 3-1.

Note:	A Bulk Erase is the only way to reprogram code-protect bits from an ON state to an OFF state.

3.2 Code Memory Programming

Programming code memory is accomplished by first loading data into the write buffer and then initiating a programming sequence. The write and erase buffer sizes, shown in Table 3-4, can be mapped to any location of the same size, beginning at 000000h. The actual memory write sequence takes the contents of this buffer and programs the proper amount of code memory that contains the Table Pointer.

The programming duration is externally timed and is controlled by PGC. After a Start Programming command is issued (4-bit command, '1111'), a NOP is issued, where the 4th PGC is held high for the duration of the programming time, P9.

After PGC is brought low, the programming sequence is terminated. PGC must be held low for the time specified by Parameter P10 to allow high-voltage discharge of the memory array.

The code sequence to program a PIC18F2XXX/4XXX Family device is shown in Table 3-5. The flowchart, shown in Figure 3-4, depicts the logic necessary to completely write a PIC18F2XXX/4XXX Family device. The timing diagram that details the Start Programming command and Parameters P9 and P10 is shown in Figure 3-5.

Note: The TBLPTR register must point to the same region when initiating the programming sequence as it did when the write buffers were loaded.

TABLE 3-4: WRITE AND ERASE BUFFER SIZES

Devices (Arranged by Family)	Write Buffer Size (Bytes)	Erase Buffer Size (Bytes)
PIC18F2221, PIC18F2321, PIC18F4221, PIC18F4321	8	64
PIC18F2450, PIC18F4450	16	64
PIC18F2410, PIC18F2510, PIC18F4410, PIC18F4510	32	64
PIC18F2420, PIC18F2520, PIC18F4420, PIC18F4520		
PIC18F2423, PIC18F2523, PIC18F4423, PIC18F4523		
PIC18F2480, PIC18F2580, PIC18F4480, PIC18F4580		
PIC18F2455, PIC18F2550, PIC18F4455, PIC18F4550		
PIC18F2458, PIC18F2553, PIC18F4458, PIC18F4553		
PIC18F2515, PIC18F2610, PIC18F4515, PIC18F4610	64	64
PIC18F2525, PIC18F2620, PIC18F4525, PIC18F4620		
PIC18F2585, PIC18F2680, PIC18F4585, PIC18F4680		
PIC18F2682, PIC18F2685, PIC18F4682, PIC18F4685		

FIGURE 3-4: PROGRAM CODE MEMORY FLOW

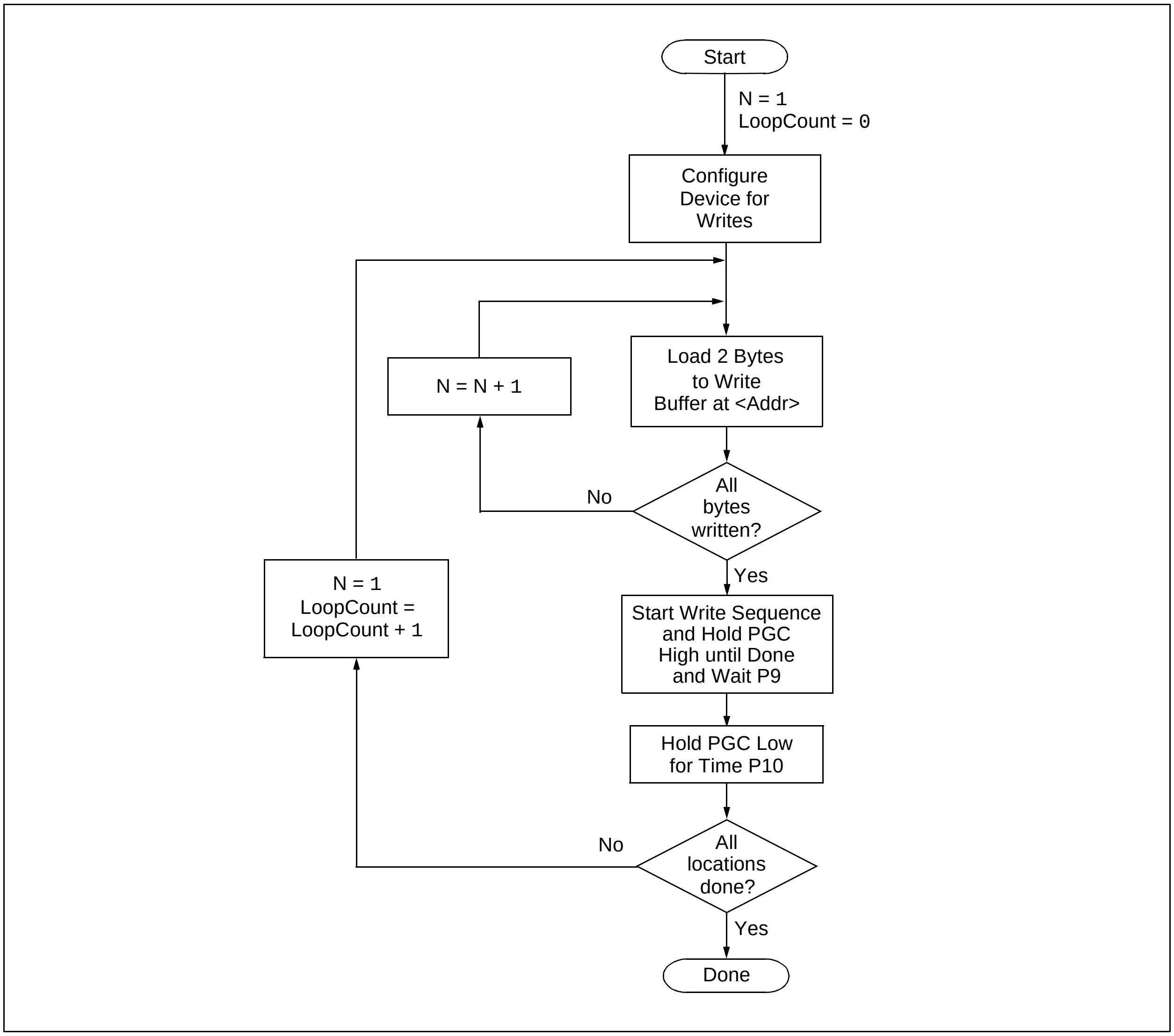
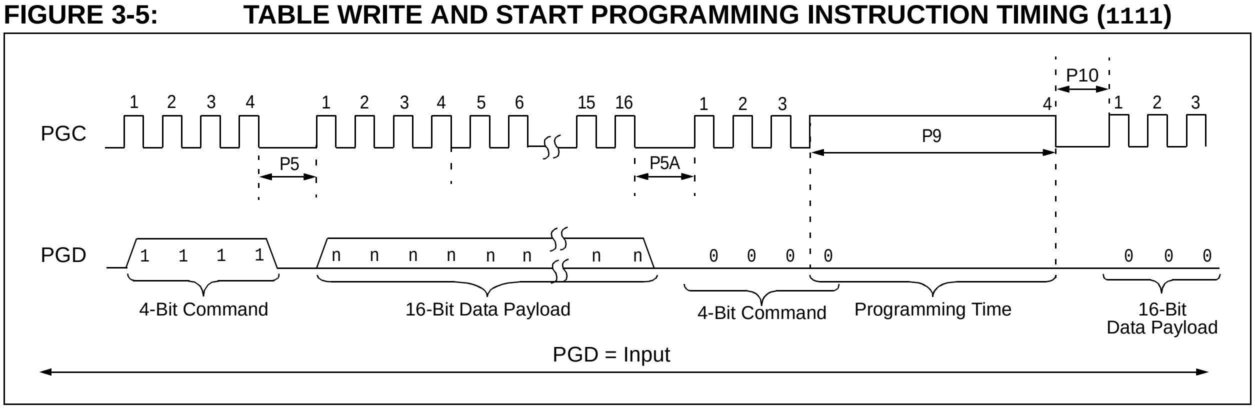


FIGURE 3-5: TABLE WRITE AND START PROGRAMMING INSTRUCTION TIMING (1111)



3.2.1 MODIFYING CODE MEMORY

The previous programming example assumed that the device had been Bulk Erased prior to programming (see **Section 3.1.1 “High-Voltage ICSP Bulk Erase”**). It may be the case, however, that the user wishes to modify only a section of an already programmed device.

The appropriate number of bytes required for the erase buffer must be read out of code memory (as described in **Section 4.2 “Verify Code Memory and ID Locations”**) and buffered. Modifications can be made on this buffer. Then, the block of code memory that was read out must be erased and rewritten with the modified data.

The WREN bit must be set if the WR bit in EECON1 is used to initiate a write sequence.

TABLE 3-6: MODIFYING CODE MEMORY

4-Bit Command	Data Payload	Core Instruction
Step 1: Direct access to code memory.		
Step 2: Read and modify code memory (see **Section 4.1 “Read Code Memory, ID Locations and Configuration Bits”**).		
0000	8E A6	BSF EECON1, EEPGD
0000	9C A6	BCF EECON1, CFGS
Step 3: Set the Table Pointer for the block to be erased.		
0000	0E <Addr[21:16]>	MOVLW <Addr[21:16]>
0000	6E F8	MOVWF TBLPTRU
0000	0E <Addr[8:15]>	MOVLW <Addr[8:15]>
0000	6E F7	MOVWF TBLPTRH
0000	0E <Addr[7:0]>	MOVLW <Addr[7:0]>
0000	6E F6	MOVWF TBLPTRL
Step 4: Enable memory writes and set up an erase.		
0000	84 A6	BSF EECON1, WREN
0000	88 A6	BSF EECON1, FREE
Step 5: Initiate erase.		
0000	82 A6	BSF EECON1, WR
0000	00 00	NOP - hold PGC high for time P9 and low for time P10.
Step 6: Load write buffer. The correct bytes will be selected based on the Table Pointer.		
0000	0E <Addr[21:16]>	MOVLW <Addr[21:16]>
0000	6E F8	MOVWF TBLPTRU
0000	0E <Addr[8:15]>	MOVLW <Addr[8:15]>
0000	6E F7	MOVWF TBLPTRH
0000	0E <Addr[7:0]>	MOVLW <Addr[7:0]>
0000	6E F6	MOVWF TBLPTRL
1101	<MSB><LSB>	Write 2 bytes and post-increment address by 2.
.	.	
.	.	Repeat as many times as necessary to fill the write buffer
.	.	
1111	<MSB><LSB>	Write 2 bytes and start programming.
0000	00 00	NOP - hold PGC high for time P9 and low for time P10.
To continue modifying data, repeat Steps 2 through 6, where the Address Pointer is incremented by the appropriate number of bytes (see Table 3-4) at each iteration of the loop. The write cycle must be repeated enough times to completely rewrite the contents of the erase buffer.		
Step 7: Disable writes.		
0000	94 A6	BCF EECON1, WREN

3.3 Data EEPROM Programming

Note: Data EEPROM programming is **not** available on the following devices:	
PIC18F2410	PIC18F4410
PIC18F2450	PIC18F4450
PIC18F2510	PIC18F4510
PIC18F2515	PIC18F4515
PIC18F2610	PIC18F4610

Data EEPROM is accessed one byte at a time via an Address Pointer (register pair: EEADRH:EEADR) and a data latch (EEDATA). Data EEPROM is written by loading EEADRH:EEADR with the desired memory location, EEDATA, with the data to be written and initiating a memory write by appropriately configuring the EECON1 register. A byte write automatically erases the location and writes the new data (erase-before-write).

When using the EECON1 register to perform a data EEPROM write, both the EEPGD and CFGS bits must be cleared (EECON1<7:6> = 00). The WREN bit must be set (EECON1<2> = 1) to enable writes of any sort and this must be done prior to initiating a write sequence. The write sequence is initiated by setting the WR bit (EECON1<1> = 1).

The write begins on the falling edge of the 4th PGC after the WR bit is set. It ends when the WR bit is cleared by hardware.

After the programming sequence terminates, PGC must still be held low for the time specified by Parameter P10 to allow high-voltage discharge of the memory array.

FIGURE 3-6: PROGRAM DATA FLOW

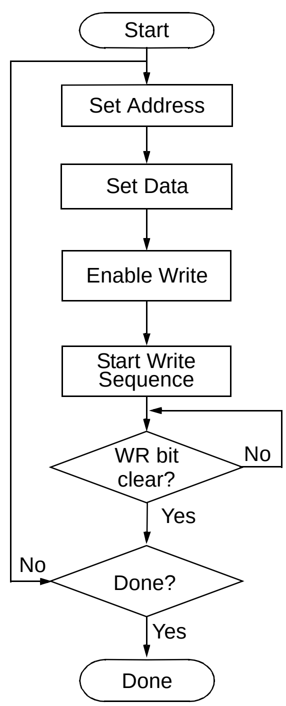
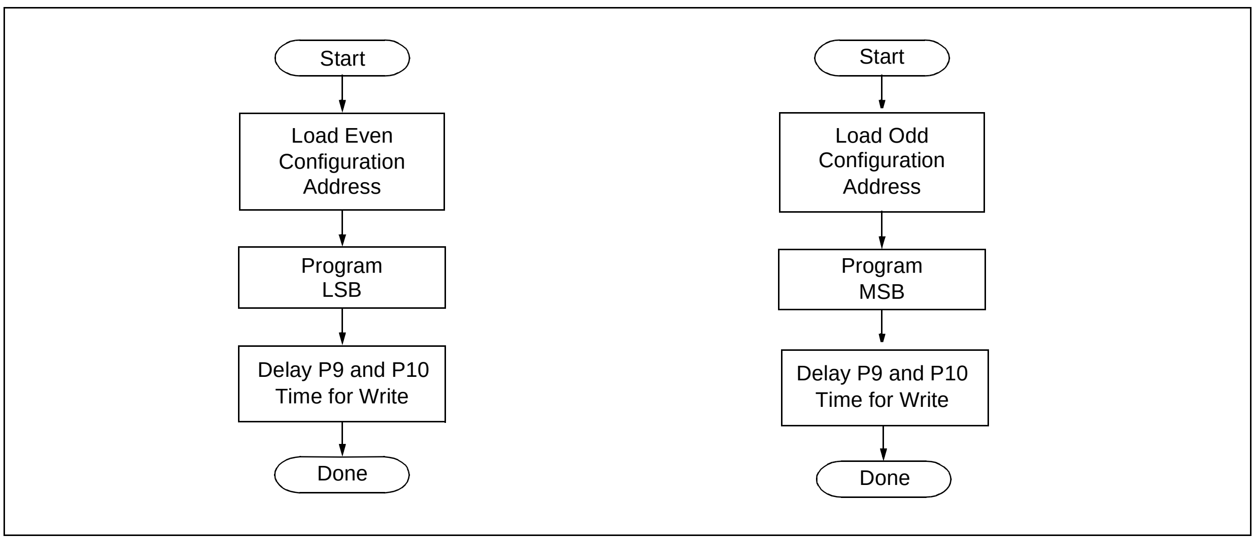


TABLE 3-9: SET ADDRESS POINTER TO CONFIGURATION LOCATION

4-Bit Command	Data Payload	Core Instruction
Step 1: Enable writes and direct access to configuration memory.		
0000 0000	8E A6 8C A6	BSF EECON1, EEPGD BSF EECON1, CFGS
Step 2: Set Table Pointer for configuration byte to be written. Write even/odd addresses.(1)		
0000 0000 0000 0000 0000 0000 1111 0000 0000 0000 1111 0000	0E 30 6E F8 0E 00 6E F7 0E 00 6E F6 <MSB ignored><LSB> 00 00 0E 01 6E F6 <MSB><LSB ignored> 00 00	MOVLW 30h MOVWF TBLPTRU MOVLW 00h MOVWF TBLPRTH MOVLW 00h MOVWF TBLPTRL Load 2 bytes and start programming. NOP - hold PGC high for time P9 and low for time P10. MOVLW 01h MOVWF TBLPTRL Load 2 bytes and start programming. NOP - hold PGC high for time P9 and low for time P10.

Note 1: Enabling the write protection of Configuration bits (WRTC = 0 in CONFIG6H) will prevent further writing of the Configuration bits. Always write all the Configuration bits before enabling the write protection for Configuration bits.

FIGURE 3-8: CONFIGURATION PROGRAMMING FLOW

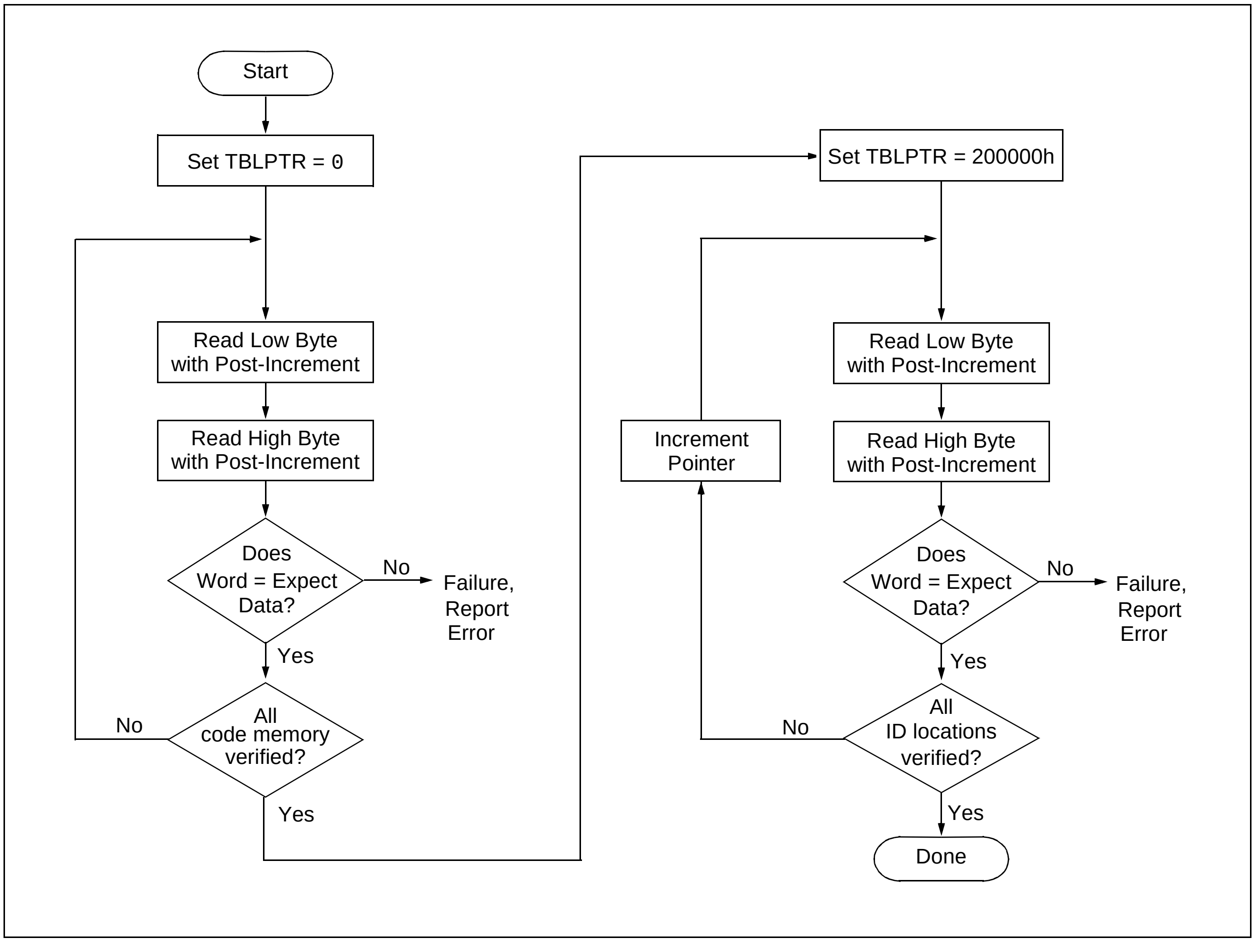


4.2 Verify Code Memory and ID Locations

The verify step involves reading back the code memory space and comparing it against the copy held in the programmer's buffer. Memory reads occur a single byte at a time, so two bytes must be read to compare against the word in the programmer's buffer. Refer to **Section 4.1 "Read Code Memory, ID Locations and Configuration Bits"** for implementation details of reading code memory.

The Table Pointer must be manually set to 200000h (base address of the ID locations) once the code memory has been verified. The post-increment feature of the Table Read 4-bit command may not be used to increment the Table Pointer beyond the code memory space. In a 64-Kbyte device, for example, a post-increment read of address, FFFFh, will wrap the Table Pointer back to 000000h, rather than point to the unimplemented address, 010000h.

FIGURE 4-2: VERIFY CODE MEMORY FLOW



4.3 Verify Configuration Bits

A configuration address may be read and output on PGD via the 4-bit command, '1001'. Configuration data is read and written in a byte-wise fashion, so it is not necessary to merge two bytes into a word prior to a compare. The result may then be immediately compared to the appropriate configuration data in the programmer's memory for verification. Refer to **Section 4.1 "Read Code Memory, ID Locations and Configuration Bits"** for implementation details of reading configuration data.

4.4 Read Data EEPROM Memory

Data EEPROM is accessed, one byte at a time, via an Address Pointer (register pair: EEADRH:EEADR) and a data latch (EEDATA). Data EEPROM is read by loading EEADRH:EEADR with the desired memory location and initiating a memory read by appropriately configuring the EECON1 register. The data will be loaded into EEDATA, where it may be serially output on PGD via the 4-bit command, '0010' (Shift Out Data Holding register). A delay of P6 must be introduced after the falling edge of the 8th PGC of the operand to allow PGD to transition from an input to an output. During this time, PGC must be held low (see Figure 4-4).

The command sequence to read a single byte of data is shown in Table 4-2.

FIGURE 4-3: READ DATA EEPROM FLOW

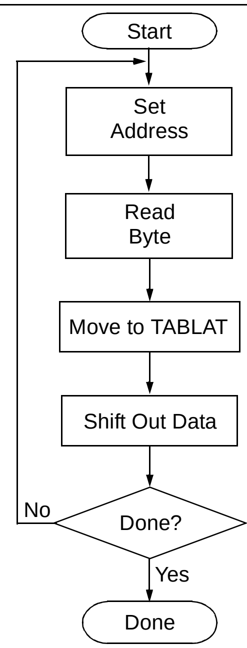


TABLE 4-2: READ DATA EEPROM MEMORY

4-Bit Command	Data Payload	Core Instruction
Step 1: Direct access to data EEPROM.		
0000 0000	9E A6 9C A6	BCF EECON1, EEPGD BCF EECON1, CFGS
Step 2: Set the data EEPROM Address Pointer.		
0000 0000 0000 0000	0E <Addr> 6E A9 0E <AddrH> 6E AA	MOVLW <Addr> MOVWF EEADR MOVLW <AddrH> MOVWF EEADRH
Step 3: Initiate a memory read.		
0000	80 A6	BSF EECON1, RD
Step 4: Load data into the Serial Data Holding register.		
0000 0000 0000 0010	50 A8 6E F5 00 00 <MSB><LSB>	MOVF EEDATA, W, 0 MOVWF TABLAT NOP Shift Out Data[(1)]

Note 1: The <LSB> is undefined. The <MSB> is the data.

TABLE 5-1: CONFIGURATION BITS AND DEVICE IDS

File Name		Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Default/ Unprogrammed Value
300000h[1,8]	CONFIG1L	—	—	USBDIV	CPUDIV1	CPUDIV0	PLLDIV2	PLLDIV1	PLLDIV0	`--00 0000`
300001h	CONFIG1H	IESO	FCMEN	—	—	FOSC3	FOSC2	FOSC1	FOSC0	`00-- 0111`
										`00-- 0101`[1,8]
300002h	CONFIG2L	—	—	—	BORV1	BORV0	BOREN1	BOREN0	$\overline{\text{PWRTEN}}$	`---1 1111`
				VREGEN[1,8]						`--01 1111`[1,8]
300003h	CONFIG2H	—	—	—	WDTPS3	WDTPS2	WDTPS1	WDTPS0	WDTEN	`---1 1111`
300005h	CONFIG3H	MCLRE	—	—	—	—	LPT1OSC	PBADEN	CCP2MX[7]	`1--- -011`[7]
									—	`1--- -01-`
300006h	CONFIG4L	$\overline{\text{DEBUG}}$	XINST	ICPRT[1]	—	—	LVP	—	STVREN	`100- -1-1`[1]
				BBSIZ1	BBSIZ0	—				`1000 -1-1`
				—	BBSIZ[3]	—				`10-0 -1-1`[3]
				ICPRT[8]	—	BBSIZ[8]				`100- 01-1`[8]
				BBSIZ1[2]	BBSIZ2[2]	—				`1000 -1-1`[2]
300008h	CONFIG5L	—	—	CP5[10]	CP4[9]	CP3[4]	CP2[4]	CP1	CP0	`--11 1111`
300009h	CONFIG5H	CPD	CPB	—	—	—	—	—	—	`11-- ----`
30000Ah	CONFIG6L	—	—	WRT5[10]	WRT4[9]	WRT3[4]	WRT2[4]	WRT1	WRT0	`--11 1111`
30000Bh	CONFIG6H	WRTD	WRTB	WRTC[5]	—	—	—	—	—	`111- ----`
30000Ch	CONFIG7L	—	—	EBTR5[10]	EBTR4[9]	EBTR3[4]	EBTR2[4]	EBTR1	EBTR0	`--11 1111`
30000Dh	CONFIG7H	—	EBTRB	—	—	—	—	—	—	`-1-- ----`
3FFFFEh	DEVID1[6]	DEV2	DEV1	DEV0	REV4	REV3	REV2	REV1	REV0	See Table 5-2
3FFFFFh	DEVID2[6]	DEV10	DEV9	DEV8	DEV7	DEV6	DEV5	DEV4	DEV3	See Table 5-2

Legend: - = unimplemented. Shaded cells are unimplemented, read as '0'.

Note 1: Implemented only on PIC18F2455/2550/4455/4550 and PIC18F2458/2553/4458/4553 devices.

2: Implemented on PIC18F2585/2680/4585/4680, PIC18F2682/2685 and PIC18F4682/4685 devices only.

3: Implemented on PIC18F2480/2580/4480/4580 devices only.

4: These bits are only implemented on specific devices based on available memory. Refer to **Section 2.3 "Memory Maps"**.

5: In PIC18F2480/2580/4480/4580 devices, this bit is read-only in Normal Execution mode; it can be written only in Program mode.

6: DEVID registers are read-only and cannot be programmed by the user.

7: Implemented on all devices with the exception of the PIC18FXX8X and PIC18F2450/4450 devices.

8: Implemented on PIC18F2450/4450 devices only.

9: Implemented on PIC18F2682/2685 and PIC18F4682/4685 devices only.

10: Implemented on PIC18F2685/4685 devices only.

TABLE 5-3: PIC18F2XXX/4XXX FAMILY BIT DESCRIPTIONS (CONTINUED)

Bit Name	Configuration Words	Description
PLLDIV<2:0>	CONFIG1L	Oscillator Selection bits **(PIC18F2455/2550/4455/4550, PIC18F2458/2553/4458/4553 and PIC18F2450/4450 devices only)** Divider must be selected to provide a 4 MHz input into the 96 MHz PLL: `111` = Oscillator divided by 12 (48 MHz input) `110` = Oscillator divided by 10 (40 MHz input) `101` = Oscillator divided by 6 (24 MHz input) `100` = Oscillator divided by 5 (20 MHz input) `011` = Oscillator divided by 4 (16 MHz input) `010` = Oscillator divided by 3 (12 MHz input) `001` = Oscillator divided by 2 (8 MHz input) `000` = No divide – oscillator used directly (4 MHz input)
VREGEN	CONFIG2L	USB Voltage Regulator Enable bit **(PIC18F2455/2550/4455/4550, PIC18F2458/2553/4458/4553 and PIC18F2450/4450 devices only)** `1` = USB voltage regulator is enabled `0` = USB voltage regulator is disabled
BORV<1:0>	CONFIG2L	Brown-out Reset Voltage bits `11` = V_{BOR} is set to 2.0V `10` = V_{BOR} is set to 2.7V `01` = V_{BOR} is set to 4.2V `00` = V_{BOR} is set to 4.5V
BOREN<1:0>	CONFIG2L	Brown-out Reset Enable bits `11` = Brown-out Reset is enabled in hardware only (SBOREN is disabled) `10` = Brown-out Reset is enabled in hardware only and disabled in Sleep mode SBOREN is disabled) `01` = Brown-out Reset is enabled and controlled by software (SBOREN is enabled) `00` = Brown-out Reset is disabled in hardware and software
PWRTEN	CONFIG2L	Power-up Timer Enable bit `1` = PWRT is disabled `0` = PWRT is enabled
WDPS<3:0>	CONFIG2H	Watchdog Timer Postscaler Select bits `1111` = 1:32,768 `1110` = 1:16,384 `1101` = 1:8,192 `1100` = 1:4,096 `1011` = 1:2,048 `1010` = 1:1,024 `1001` = 1:512 `1000` = 1:256 `0111` = 1:128 `0110` = 1:64 `0101` = 1:32 `0100` = 1:16 `0011` = 1:8 `0010` = 1:4 `0001` = 1:2 `0000` = 1:1

Note 1: The BBSIZ bits, BBSIZ<1:0> and BBSIZ<2:1> bits, cannot be changed once any of the following code-protect bits are enabled: CPB or CP0, WRTB or WRT0, EBTRB or EBTR0.

2: Not available in PIC18FXX8X and PIC18F2450/4450 devices.

TABLE 5-3: PIC18F2XXX/4XXX FAMILY BIT DESCRIPTIONS (CONTINUED)

Bit Name	Configuration Words	Description
WDTEN	CONFIG2H	Watchdog Timer Enable bit 1 = WDT is enabled 0 = WDT is disabled (control is placed on the SWDTEN bit)
MCLRE	CONFIG3H	$\overline{\text{MCLR}}$ Pin Enable bit 1 = $\overline{\text{MCLR}}$ pin is enabled, RE3 input pin is disabled 0 = RE3 input pin is enabled, $\overline{\text{MCLR}}$ pin is disabled
LPT1OSC	CONFIG3H	Low-Power Timer1 Oscillator Enable bit 1 = Timer1 is configured for low-power operation 0 = Timer1 is configured for high-power operation
PBADEN	CONFIG3H	PORTB A/D Enable bit 1 = PORTB A/D<4:0> pins are configured as analog input channels on Reset 0 = PORTB A/D<4:0> pins are configured as digital I/O on Reset
PBADEN	CONFIG3H	PORTB A/D Enable bit **(PIC18FXX8X devices only)** 1 = PORTB A/D<4:0> and PORTB A/D<1:0> pins are configured as analog input channels on Reset 0 = PORTB A/D<4:0> pins are configured as digital I/O on Reset
CCP2MX	CONFIG3H	CCP2 MUX bit 1 = CCP2 input/output is multiplexed with RC1**(2)** 0 = CCP2 input/output is multiplexed with RB3
$\overline{\text{DEBUG}}$	CONFIG4L	Background Debugger Enable bit 1 = Background debugger is disabled, RB6 and RB7 are configured as general purpose I/O pins 0 = Background debugger is enabled, RB6 and RB7 are dedicated to In-Circuit Debug
XINST	CONFIG4L	Extended Instruction Set Enable bit 1 = Instruction set extension and Indexed Addressing mode are enabled 0 = Instruction set extension and Indexed Addressing mode are disabled (Legacy mode)
ICPRT	CONFIG4L	Dedicated In-Circuit (ICD/ICSP™) Port Enable bit **(PIC18F2455/2550/4455/4550, PIC18F2458/2553/4458/4553 and PIC18F2450/4450 devices only)** 1 = ICPORT is enabled 0 = ICPORT is disabled
BBSIZ<1:0>**(1)**	CONFIG4L	Boot Block Size Select bits **(PIC18F2585/2680/4585/4680 devices only)** 11 = 4K words (8 Kbytes) Boot Block 10 = 4K words (8 Kbytes) Boot Block 01 = 2K words (4 Kbytes) Boot Block 00 = 1K word (2 Kbytes) Boot Block
BBSIZ<2:1>**(1)**	CONFIG4L	Boot Block Size Select bits **(PIC18F2682/2685/4582/4685 devices only)** 11 = 4K words (8 Kbytes) Boot Block 10 = 4K words (8 Kbytes) Boot Block 01 = 2K words (4 Kbytes) Boot Block 00 = 1K word (2 Kbytes) Boot Block

Note 1: The BBSIZ bits, BBSIZ<1:0> and BBSIZ<2:1> bits, cannot be changed once any of the following code-protect bits are enabled: CPB or CP0, WRTB or WRT0, EBTRB or EBTR0.

2: Not available in PIC18FXX8X and PIC18F2450/4450 devices.

TABLE 5-3: PIC18F2XXX/4XXX FAMILY BIT DESCRIPTIONS (CONTINUED)

Bit Name	Configuration Words	Description
EBTR0	CONFIG7L	Table Read Protection bit (Block 0 code memory area) 1 = Block 0 is not protected from Table Reads executed in other blocks 0 = Block 0 is protected from Table Reads executed in other blocks
EBTRB	CONFIG7H	Table Read Protection bit (Boot Block memory area) 1 = Boot Block is not protected from Table Reads executed in other blocks 0 = Boot Block is protected from Table Reads executed in other blocks
DEV<10:3>	DEVID2	Device ID bits These bits are used with the DEV<2:0> bits in the DEVID1 register to identify part number.
DEV<2:0>	DEVID1	Device ID bits These bits are used with the DEV<10:3> bits in the DEVID2 register to identify part number.
REV<4:0>	DEVID1	Revision ID bits These bits are used to indicate the revision of the device. The REV4 bit is sometimes used to fully specify the device type.

Note 1: The BBSIZ bits, BBSIZ<1:0> and BBSIZ<2:1> bits, cannot be changed once any of the following code-protect bits are enabled: CPB or CP0, WRTB or WRT0, EBTRB or EBTR0.

2: Not available in PIC18FXX8X and PIC18F2450/4450 devices.

5.3 Single-Supply ICSP Programming

The LVP bit in Configuration register, CONFIG4L, enables Single-Supply (Low-Voltage) ICSP Programming. The LVP bit defaults to a '1' (enabled) from the factory.

If Single-Supply Programming mode is not used, the LVP bit can be programmed to a '0' and RB5/PGM becomes a digital I/O pin. However, the LVP bit may only be programmed by entering the High-Voltage ICSP mode, where $\overline{MCLR}$/VPP/RE3 is raised to VIHH. Once the LVP bit is programmed to a '0', only the High-Voltage ICSP mode is available and only the High-Voltage ICSP mode can be used to program the device.

> **Note 1:** The High-Voltage ICSP mode is always available, regardless of the state of the LVP bit, by applying VIHH to the $\overline{MCLR}$/VPP/RE3 pin.
>
> **2:** While in Low-Voltage ICSP mode, the RB5 pin can no longer be used as a general purpose I/O.

5.4 Embedding Configuration Word Information in the HEX File

To allow portability of code, a PIC18F2XXX/4XXX Family programmer is required to read the Configuration Word locations from the hex file. If Configuration Word information is not present in the hex file, then a simple warning message should be issued. Similarly, while saving a hex file, all Configuration Word information must be included. An option to not include the Configuration Word information may be provided. When embedding Configuration Word information in the hex file, it should start at address, 300000h.

Microchip Technology Inc. feels strongly that this feature is important for the benefit of the end customer.

5.5 Embedding Data EEPROM Information In the HEX File

To allow portability of code, a PIC18F2XXX/4XXX Family programmer is required to read the data EEPROM information from the hex file. If data EEPROM information is not present, a simple warning message should be issued. Similarly, when saving a hex file, all data EEPROM information must be included. An option to not include the data EEPROM information may be provided. When embedding data EEPROM information in the hex file, it should start at address, F00000h.

Microchip Technology Inc. believes that this feature is important for the benefit of the end customer.

5.6 Checksum Computation

The checksum is calculated by summing the following:

- The contents of all code memory locations
- The Configuration Words, appropriately masked
- ID locations (if any block is code-protected)

The Least Significant 16 bits of this sum is the checksum. The contents of the data EEPROM are not used.

5.6.1 PROGRAM MEMORY

When program memory contents are summed, each 16-bit word is added to the checksum. The contents of program memory, from 000000h to the end of the last program memory block, are used for this calculation. Overflows from bit 15 may be ignored.

5.6.2 CONFIGURATION WORDS

For checksum calculations, unimplemented bits in Configuration Words should be ignored as such bits always read back as '1's. Each 8-bit Configuration Word is ANDed with a corresponding mask to prevent unused bits from affecting checksum calculations.

The mask contains a '0' in unimplemented bit positions, or a '1' where a choice can be made. When ANDed with the value read out of a Configuration Word, only implemented bits remain. A list of suitable masks is provided in Table 5-5.

TABLE 5-4: DEVICE BLOCK LOCATIONS AND SIZES

Device	Memory Size (Bytes)	Pins	Ending Address							Size (Bytes)			
			Boot Block	Block 0	Block 1	Block 2	Block 3	Block 4	Block 5	Boot Block	Block 0	Remaining Blocks	Device Total
PIC18F2221	4K	28	0001FF 0003FF	0007FF	000FFF	—	—	—	—	512 1024	1536 1024	2048	4096
PIC18F2321	8K	28	0001FF 0003FF 0007FF	000FFF	001FFF	—	—	—	—	512 1024 2048	3584 3072 2048	4096	8192
PIC18F2410	16K	28	0007FF	001FFF	003FFF	—	—	—	—	2048	6144	8192	16384
PIC18F2420	16K	28	0007FF	001FFF	003FFF	—	—	—	—	2048	6144	8192	16384
PIC18F2423	16K	28	0007FF	001FFF	003FFF	—	—	—	—	2048	6144	8192	16384
PIC18F2450	16K	28	0007FF 000FFF	001FFF	003FFF	—	—	—	—	2048 4096	6144 4096	8192	16384
PIC18F2455	24K	28	0007FF	001FFF	003FFF	005FFF	—	—	—	2048	6144	16384	24576
PIC18F2458	24K	28	0007FF	001FFF	003FFF	005FFF	—	—	—	2048	6144	16384	24576
PIC18F2480	16K	28	0007FF 000FFF	001FFF	003FFF	—	—	—	—	2048 4096	6144 4096	8192	16384
PIC18F2510	32K	28	0007FF	001FFF	003FFF	005FFF	007FFF	—	—	2048	6144	24576	32768
PIC18F2515	48K	28	0007FF	003FFF	007FFF	00BFFF	—	—	—	2048	14336	32768	49152
PIC18F2520	32K	28	0007FF	001FFF	003FFF	005FFF	007FFF	—	—	2048	14336	16384	32768
PIC18F2523	32K	28	0007FF	001FFF	003FFF	005FFF	007FFF	—	—	2048	14336	16384	32768
PIC18F2525	48K	28	0007FF	003FFF	007FFF	00BFFF	—	—	—	2048	14336	32768	49152
PIC18F2550	32K	28	0007FF	001FFF	003FFF	005FFF	007FFF	—	—	2048	6144	24576	32768
PIC18F2553	32K	28	0007FF	001FFF	003FFF	005FFF	007FFF	—	—	2048	6144	24576	32768
PIC18F2580	32K	28	0007FF 000FFF	001FFF	003FFF	005FFF	007FFF	—	—	2048 4096	6144 4096	24576	32768
PIC18F2585	48K	28	0007FF 000FFF 001FFF	003FFF	007FFF	00BFFF	—	—	—	2048 4096 8192	14336 12288 8192	32768	49152
PIC18F2610	64K	28	0007FF	003FFF	007FFF	00BFFF	00FFFF	—	—	2048	14336	49152	65536
PIC18F2620	64K	28	0007FF	003FFF	007FFF	00BFFF	00FFFF	—	—	2048	14336	49152	65536
PIC18F2680	64K	28	0007FF 000FFF 001FFF	003FFF	007FFF	00BFFF	00FFFF	—	—	2048 4096 8192	14336 12288 8192	49152	65536
PIC18F2682	80K	28	0007FF 000FFF 001FFF	003FFF	007FFF	00BFFF	00FFFF	013FFF	—	2048 4096 8192	14336 12288 8192	65536	81920
PIC18F2685	96K	28	0007FF 000FFF 001FFF	003FFF	007FFF	00BFFF	00FFFF	013FFF	017FFF	2048 4096 8192	14336 12288 8192	81920	98304
PIC18F4221	4K	40	0001FF 0003FF	0007FF	000FFF	—	—	—	—	512 1024	1536 1024	2048	4096
PIC18F4321	8K	40	0001FF 0003FF 0007FF	000FFF	001FFF	—	—	—	—	512 1024 2048	3584 3072 2048	4096	8192
PIC18F4410	16K	40	0007FF	001FFF	003FFF	—	—	—	—	2048	6144	8192	16384
PIC18F4420	16K	40	0007FF	001FFF	003FFF	—	—	—	—	2048	6144	8192	16384
PIC18F4423	16K	40	0007FF	001FFF	003FFF	—	—	—	—	2048	6144	8192	16384
PIC18F4450	16K	40	0007FF 000FFF	001FFF	003FFF	—	—	—	—	2048 4096	6144 4096	8192	16384

Legend: — = unimplemented.

6.0 AC/DC CHARACTERISTICS TIMING REQUIREMENTS FOR PROGRAM/VERIFY TEST MODE (CONTINUED)

Standard Operating Conditions Operating Temperature: 25°C is recommended						
Param No.	**Sym**	**Characteristic**	**Min**	**Max**	**Units**	**Conditions**
P11A	TDRWT	Data Write Polling Time	4	—	ms	
P12	THLD2	Input Data Hold Time from $\overline{MCLR}$/VPP/RE3 ↑	2	—	µs	
P13	TSET2	VDD ↑ Setup Time to $\overline{MCLR}$/VPP/RE3 ↑	100	—	ns	**(Note 2)**
P14	TVALID	Data Out Valid from PGC ↑	10	—	ns	
P15	TSET3	PGM ↑ Setup Time to $\overline{MCLR}$/VPP/RE3 ↑	2	—	µs	**(Note 2)**
P16	TDLY8	Delay Between Last PGC ↓ and $\overline{MCLR}$/VPP/RE3 ↓	0	—	s	
P17	THLD3	$\overline{MCLR}$/VPP/RE3 ↓ to VDD ↓	—	100	ns	
P18	THLD4	$\overline{MCLR}$/VPP/RE3 ↓ to PGM ↓	0	—	s	

Note 1: Do not allow excess time when transitioning $\overline{MCLR}$ between VIL and VIHH. This can cause spurious program executions to occur. The maximum transition time is:
1 TCY + TPWRT (if enabled) + 1024 TOSC (for LP, HS, HS/PLL and XT modes only) +
2 ms (for HS/PLL mode only) + 1.5 µs (for EC mode only)
where TCY is the instruction cycle time, TPWRT is the Power-up Timer period and TOSC is the oscillator period. For specific values, refer to the Electrical Characteristics section of the device data sheet for the particular device.

2: When ICPRT = 1, this specification also applies to ICVPP.

3: At 0°C-50°C.