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"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

#### Applications of "<u>Embedded -</u> <u>Microcontrollers</u>"

#### Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	40MHz
Connectivity	I <sup>2</sup> C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, HLVD, POR, PWM, WDT
Number of I/O	36
Program Memory Size	32KB (16K x 16)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	1.5K x 8
Voltage - Supply (Vcc/Vdd)	4.2V ~ 5.5V
Data Converters	A/D 13x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	44-VQFN Exposed Pad
Supplier Device Package	44-QFN (8x8)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic18f4510-i-ml

Email: info@E-XFL.COM

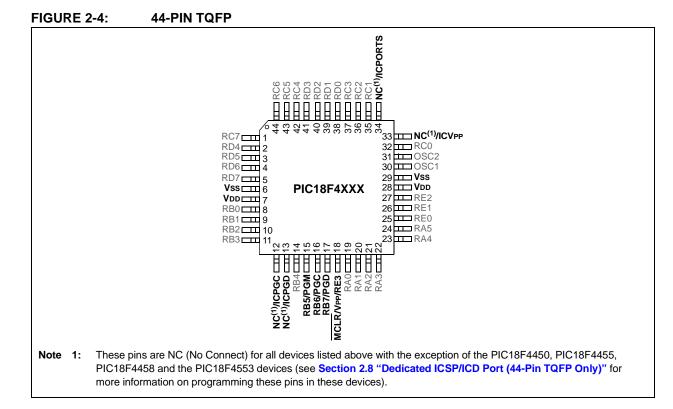
Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong

The following devices are included in 44-pin TQFP parts:

- PIC18F4221
- PIC18F4321
- PIC18F4410
- PIC18F4420
- PIC18F4423
- PIC18F4450
- PIC18F4455
- PIC18F4458
- PIC18F4480
- PIC18F4510
- PIC18F4520
- PIC18F4515

PIC18F4523

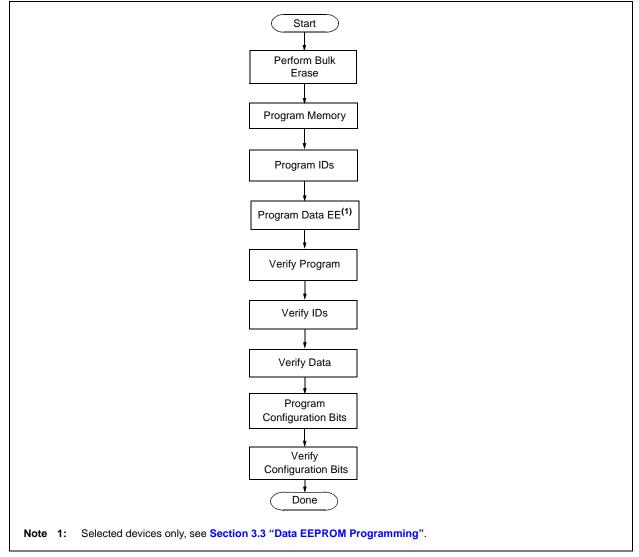
- PIC18F4525
- PIC18F4550
- PIC18F4553
- PIC18F4580
- PIC18F4585
- PIC18F4610
- PIC18F4620
- PIC18F4680
- PIC18F4682
- PIC18F4685



## 2.4 High-Level Overview of the Programming Process

Figure 2-13 shows the high-level overview of the programming process. First, a Bulk Erase is performed. Next, the code memory, ID locations and data EEPROM are programmed (selected devices only, see Section 3.3 "Data EEPROM Programming"). These memories are then verified to ensure that programming was successful. If no errors are detected, the Configuration bits are then programmed and verified.



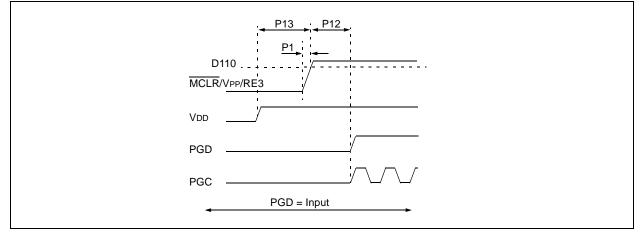


# 2.5 Entering and Exiting High-Voltage ICSP Program/Verify Mode

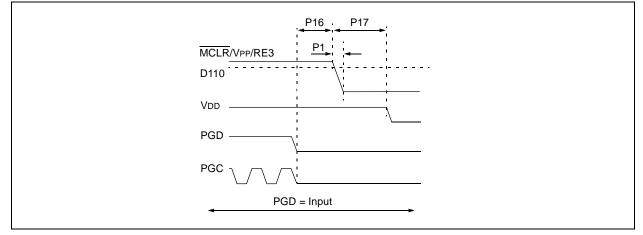
As shown in <u>Figure 2-14</u>, the High-Voltage ICSP Program/Verify mode is entered by holding PGC and PGD low and then raising MCLR/VPP/RE3 to VIHH (high voltage). Once in this mode, the code memory, data EEPROM (selected devices only, see **Section 3.3 "Data EEPROM Programming"**), ID locations and Configuration bits can be accessed and programmed in serial fashion. Figure 2-15 shows the exit sequence.

The sequence that enters the device into the Program/Verify mode places all unused I/Os in the high-impedance state.

#### FIGURE 2-14: ENTERING HIGH-VOLTAGE PROGRAM/VERIFY MODE



### FIGURE 2-15: EXITING HIGH-VOLTAGE PROGRAM/VERIFY MODE

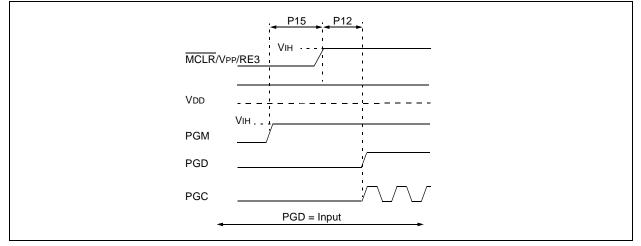


# 2.6 Entering and Exiting Low-Voltage ICSP Program/Verify Mode

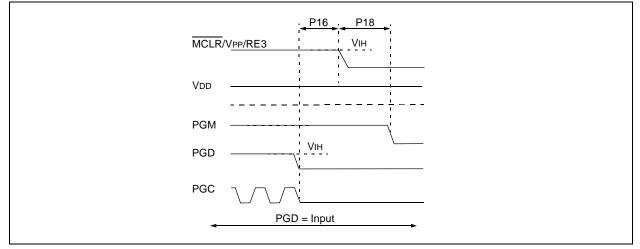
When the LVP Configuration bit is '1' (see Section 5.3 "Single-Supply ICSP Programming"), the Low-Voltage ICSP mode is enabled. As shown in Figure 2-16, Low-Voltage ICSP Program/Verify mode is entered by holding PGC and PGD low, placing a logic high on PGM and then raising MCLR/VPP/RE3 to VIH. In this mode, the RB5/PGM pin is dedicated to the programming function and ceases to be a general purpose I/O pin. Figure 2-17 shows the exit sequence.

The sequence that enters the device into the Program/Verify mode places all unused I/Os in the high-impedance state.

### FIGURE 2-16: ENTERING LOW-VOLTAGE PROGRAM/VERIFY MODE



#### FIGURE 2-17: EXITING LOW-VOLTAGE PROGRAM/VERIFY MODE



# 3.0 DEVICE PROGRAMMING

Programming includes the ability to erase or write the various memory regions within the device.

In all cases, except high-voltage ICSP Bulk Erase, the EECON1 register must be configured in order to operate on a particular memory region.

When using the EECON1 register to act on code memory, the EEPGD bit must be set (EECON1<7> = 1) and the CFGS bit must be cleared (EECON1<6> = 0). The WREN bit must be set (EECON1<2> = 1) to enable writes of any sort (e.g., erases) and this must be done prior to initiating a write sequence. The FREE bit must be set (EECON1<4> = 1) in order to erase the program space being pointed to by the Table Pointer. The erase or write sequence is initiated by setting the WR bit (EECON1<1> = 1). It is strongly recommended that the WREN bit only be set immediately prior to a program erase.

### 3.1 ICSP Erase

#### 3.1.1 HIGH-VOLTAGE ICSP BULK ERASE

Erasing code or data EEPROM is accomplished by configuring two Bulk Erase Control registers located at 3C0004h and 3C0005h. Code memory may be erased, portions at a time, or the user may erase the entire device in one action. Bulk Erase operations will also clear any code-protect settings associated with the memory block being erased. Erase options are detailed in Table 3-1. If data EEPROM is code-protected (CPD = 0), the user must request an erase of data EEPROM (e.g., 0084h as shown in Table 3-1).

Description	Data (3C0005h:3C0004h)
Chip Erase	3F8Fh
Erase Data EEPROM <sup>(1)</sup>	0084h
Erase Boot Block	0081h
Erase Configuration Bits	0082h
Erase Code EEPROM Block 0	0180h
Erase Code EEPROM Block 1	0280h
Erase Code EEPROM Block 2	0480h
Erase Code EEPROM Block 3	0880h
Erase Code EEPROM Block 4	1080h
Erase Code EEPROM Block 5	2080h

#### TABLE 3-1: BULK ERASE OPTIONS

Note 1: Selected devices only, see Section 3.3 "Data EEPROM Programming".

The actual Bulk Erase function is a self-timed operation. Once the erase has started (falling edge of the 4th PGC after the NOP command), serial execution will cease until the erase completes (Parameter P11). During this time, PGC may continue to toggle but PGD must be held low.

The code sequence to erase the entire device is shown in Table and the flowchart is shown in Figure 3-1.

Note: A Bulk Erase is the only way to reprogram code-protect bits from an ON state to an OFF state.

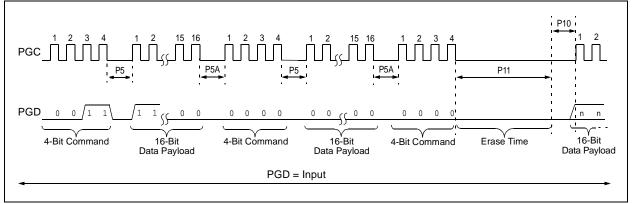
### 3.1.2 LOW-VOLTAGE ICSP BULK ERASE

When using low-voltage ICSP, the part must be supplied by the voltage specified in Parameter D111 if a Bulk Erase is to be executed. All other Bulk Erase details, as described above, apply.

If it is determined that a program memory erase must be performed at a supply voltage below the Bulk Erase limit, refer to the erase methodology described in Section 3.1.3 "ICSP Row Erase" and Section 3.2.1 "Modifying Code Memory".

If it is determined that a data EEPROM erase (selected devices only, see Section 3.3 "Data EEPROM Programming") must be performed at a supply voltage below the Bulk Erase limit, follow the methodology described in Section 3.3 "Data EEPROM Programming" and write '1's to the array.





#### 3.1.3 ICSP ROW ERASE

Regardless of whether high or low-voltage ICSP is used, it is possible to erase one row (64 bytes of data), provided the block is not code or write-protected. Rows are located at static boundaries, beginning at program memory address, 000000h, extending to the internal program memory limit (see Section 2.3 "Memory Maps").

The Row Erase duration is externally timed and is controlled by PGC. After the WR bit in EECON1 is set, a NOP is issued, where the 4th PGC is held high for the duration of the programming time, P9.

After PGC is brought low, the programming sequence is terminated. PGC must be held low for the time specified by Parameter P10 to allow high-voltage discharge of the memory array.

The code sequence to Row Erase a PIC18F2XXX/4XXX Family device is shown in Table 3-3. The flowchart, shown in Figure 3-3, depicts the logic necessary to completely erase a PIC18F2XXX/4XXX Family device. The timing diagram that details the Start Programming command and Parameters P9 and P10 is shown in Figure 3-5.

**Note:** The TBLPTR register can point to any byte within the row intended for erase.

4-Bit Command	Data Payload	Core Instruction
Step 1: Direct acc	cess to code memory an	d enable writes.
0000	8E A6 9C A6	BSF EECON1, EEPGD BCF EECON1, CFGS
Step 2: Load write	e buffer.	
0000 0000 0000 0000 0000 0000 Step 3: Repeat fo	0E <addr[21:16]> 6E F8 0E <addr[15:8]> 6E F7 0E <addr[7:0]> 6E F6 r all but the last two byte</addr[7:0]></addr[15:8]></addr[21:16]>	MOVLW <addr[21:16]> MOVWF TBLPTRU MOVUW <addr[15:8]> MOVWF TBLPTRH MOVLW <addr[7:0]> MOVWF TBLPTRL</addr[7:0]></addr[15:8]></addr[21:16]>
1101	<msb><lsb></lsb></msb>	Write 2 bytes and post-increment address by 2.
Step 4: Load write	e buffer for last two bytes	5.
1111 0000	<msb><lsb></lsb></msb>	Write 2 bytes and start programming. NOP - hold PGC high for time P9 and low for time P10.
To continue writin	g data, repeat Steps 2 th	brough 4, where the Address Pointer is incremented by 2 at each iteration of the loop.

#### TABLE 3-5: WRITE CODE MEMORY CODE SEQUENCE

#### 3.2.1 MODIFYING CODE MEMORY

The previous programming example assumed that the device had been Bulk Erased prior to programming (see **Section 3.1.1 "High-Voltage ICSP Bulk Erase**"). It may be the case, however, that the user wishes to modify only a section of an already programmed device.

The appropriate number of bytes required for the erase buffer must be read out of code memory (as described in Section 4.2 "Verify Code Memory and ID Locations") and buffered. Modifications can be made on this buffer. Then, the block of code memory that was read out must be erased and rewritten with the modified data.

The WREN bit must be set if the WR bit in EECON1 is used to initiate a write sequence.

4-Bit Command	Data Payload	Core Instruction
Step 1: Direct ac	ccess to code memory.	
Step 2: Read an	d modify code memory (see S	ection 4.1 "Read Code Memory, ID Locations and Configuration Bits").
0000	8E A6	BSF EECON1, EEPGD
0000	9C A6	BCF EECON1, CFGS
Step 3: Set the T	Table Pointer for the block to b	e erased.
0000	0E <addr[21:16]></addr[21:16]>	MOVLW <addr[21:16]></addr[21:16]>
0000	6E F8	MOVWF TBLPTRU
0000	0E <addr[8:15]></addr[8:15]>	MOVLW <addr[8:15]></addr[8:15]>
0000	6E F7	MOVWF TBLPTRH
0000	0E <addr[7:0]></addr[7:0]>	MOVLW <addr[7:0]></addr[7:0]>
0000	6E F6	MOVWF TBLPTRL
Step 4: Enable r	nemory writes and set up an e	rase.
0000	84 A6	BSF EECON1, WREN
0000	88 A6	BSF EECON1, FREE
Step 5: Initiate e	rase.	
0000	82 A6	BSF EECON1, WR
0000	00 00	NOP - hold PGC high for time P9 and low for time P10.
Step 6: Load wri	te buffer. The correct bytes wi	Il be selected based on the Table Pointer.
0000	0E <addr[21:16]></addr[21:16]>	MOVLW <addr[21:16]></addr[21:16]>
0000	6E F8	MOVWF TBLPTRU
0000	0E <addr[8:15]></addr[8:15]>	MOVLW <addr[8:15]></addr[8:15]>
0000	6E F7	MOVWF TBLPTRH
0000	0E <addr[7:0]></addr[7:0]>	MOVLW <addr[7:0]></addr[7:0]>
0000	6E F6	MOVWF TBLPTRL
1101	<msb><lsb></lsb></msb>	Write 2 bytes and post-increment address by 2.
•		Repeat as many times as necessary to fill the write buffer
1111	<msb><lsb></lsb></msb>	Write 2 bytes and start programming.
0000	00 00	NOP - hold PGC high for time P9 and low for time P10.
	at each iteration of the loop. T	bugh 6, where the Address Pointer is incremented by the appropriate number of byte he write cycle must be repeated enough times to completely rewrite the contents of
Step 7: Disable	writes.	
0000	94 A6	BCF EECON1, WREN

# TABLE 3-6: MODIFYING CODE MEMORY

### 3.3 Data EEPROM Programming

Note: Data EEPROM programming is not available or	Data EEPROM programming is <b>not</b> available on the following devices:								
PIC18F2410	PIC18F4410								
PIC18F2450	PIC18F4450								
PIC18F2510	PIC18F4510								
PIC18F2515	PIC18F4515								
PIC18F2610	PIC18F4610								

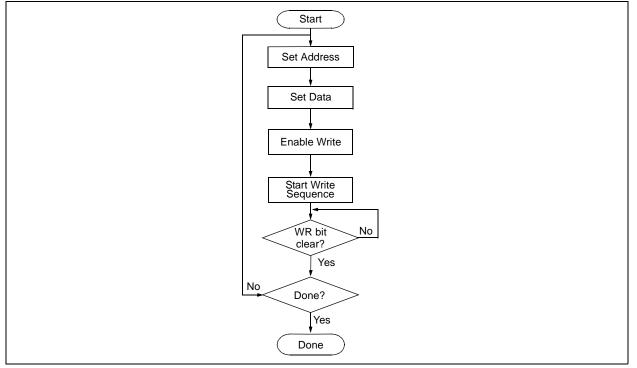
Data EEPROM is accessed one byte at a time via an Address Pointer (register pair: EEADRH:EEADR) and a data latch (EEDATA). Data EEPROM is written by loading EEADRH:EEADR with the desired memory location, EEDATA, with the data to be written and initiating a memory write by appropriately configuring the EECON1 register. A byte write automatically erases the location and writes the new data (erase-before-write).

When using the EECON1 register to perform a data EEPROM write, both the EEPGD and CFGS bits must be cleared (EECON1<7:6> = 00). The WREN bit must be set (EECON1<2> = 1) to enable writes of any sort and this must be done prior to initiating a write sequence. The write sequence is initiated by setting the WR bit (EECON1<1> = 1).

The write begins on the falling edge of the 4th PGC after the WR bit is set. It ends when the WR bit is cleared by hardware.

After the programming sequence terminates, PGC must still be held low for the time specified by Parameter P10 to allow high-voltage discharge of the memory array.

### FIGURE 3-6: PROGRAM DATA FLOW



# TABLE 3-7: PROGRAMMING DATA MEMORY

4-Bit Command	Data Payload	Core Instruction
Step 1: Direct acc	cess to data EEPROM.	
0000 0000	9E A6 9C A6	BCF EECON1, EEPGD BCF EECON1, CFGS
Step 2: Set the da	ata EEPROM Address Pointe	er.
0000 0000 0000 0000	OE <addr> 6E A9 OE <addrh> 6E AA</addrh></addr>	MOVLW <addr> MOVWF EEADR MOVLW <addrh> MOVWF EEADRH</addrh></addr>
Step 3: Load the	data to be written.	
0000 0000	OE <data> 6E A8</data>	MOVLW <data> MOVWF EEDATA</data>
Step 4: Enable m	emory writes.	
0000	84 A6	BSF EECON1, WREN
Step 5: Initiate wi	rite.	
0000	82 A6	BSF EECON1, WR
Step 6: Poll WR b	pit, repeat until the bit is clear	r.
0000 0000 0000 0010	50 A6 6E F5 00 00 <msb><lsb></lsb></msb>	MOVF EECON1, W, O MOVWF TABLAT NOP Shift out data <sup>(1)</sup>
Step 7: Hold PGC	C low for time P10.	
Step 8: Disable w	vrites.	
0000	94 A6	BCF EECON1, WREN
Repeat Steps 2 th	hrough 8 to write more data.	

**Note 1:** See Figure 4-4 for details on shift out data timing.

# 4.0 READING THE DEVICE

# 4.1 Read Code Memory, ID Locations and Configuration Bits

Code memory is accessed, one byte at a time, via the 4-bit command, '1001' (Table Read, post-increment). The contents of memory pointed to by the Table Pointer (TBLPTRU:TBLPTRH:TBLPTRL) are serially output on PGD.

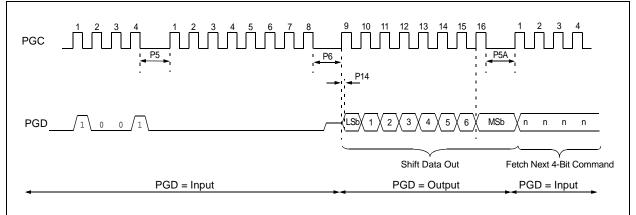
The 4-bit command is shifted in, LSb first. The read is executed during the next eight clocks, then shifted out on PGD during the last eight clocks, LSb to MSb. A delay of P6 must be introduced after the falling edge of the 8th PGC of the operand to allow PGD to transition from an input to an output. During this time, PGC must be held low (see Figure 4-1). This operation also increments the Table Pointer by one, pointing to the next byte in code memory for the next read.

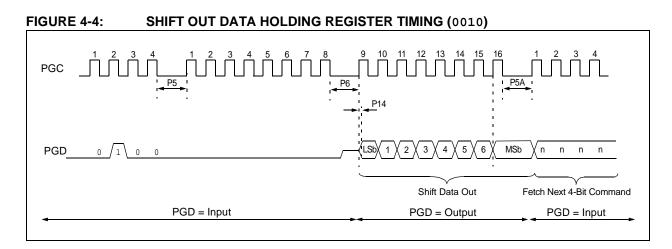
This technique will work to read any memory in the 000000h to 3FFFFFh address space, so it also applies to the reading of the ID and Configuration registers.

4-Bit Command	Data Payload	Core Instruction
Step 1: Set Table	Pointer.	
0000 0000 0000 0000 0000 0000	<pre>0E <addr[21:16]> 6E F8 0E <addr[15:8]> 6E F7 0E <addr[7:0]> 6E F6</addr[7:0]></addr[15:8]></addr[21:16]></pre>	MOVLW Addr[21:16] MOVWF TBLPTRU MOVLW <addr[15:8]> MOVWF TBLPTRH MOVLW <addr[7:0]> MOVWF TBLPTRL</addr[7:0]></addr[15:8]>
Step 2: Read mer	mory and then shift out on P	GD, LSb to MSb.
1001	00 00	TBLRD *+

 TABLE 4-1:
 READ CODE MEMORY SEQUENCE







# 4.5 Verify Data EEPROM

A data EEPROM address may be read via a sequence of core instructions (4-bit command, '0000') and then output on PGD via the 4-bit command, '0010' (TABLAT register). The result may then be immediately compared to the appropriate data in the programmer's memory for verification. Refer to **Section 4.4** "**Read Data EEPROM Memory**" for implementation details of reading data EEPROM.

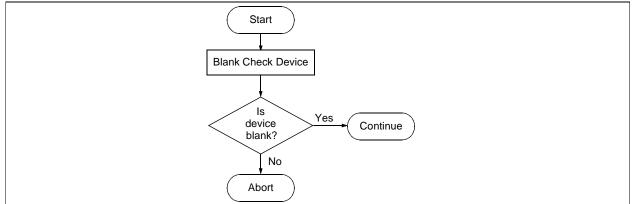
### 4.6 Blank Check

The term Blank Check means to verify that the device has no programmed memory cells. All memories must be verified: code memory, data EEPROM, ID locations and Configuration bits. The Device ID registers (3FFFFEh:3FFFFh) should be ignored.

A "blank" or "erased" memory cell will read as '1'. Therefore, Blank Checking a device merely means to verify that all bytes read as FFh, except the Configuration bits. Unused (reserved) Configuration bits will read '0' (programmed). Refer to Figure 4-5 for blank configuration expect data for the various PIC18F2XXX/4XXX Family devices.

Given that Blank Checking is merely code and data EEPROM verification with FFh expect data, refer to Section 4.4 "Read Data EEPROM Memory" and Section 4.2 "Verify Code Memory and ID Locations" for implementation details.





# 5.0 CONFIGURATION WORD

The PIC18F2XXX/4XXX Family devices have several Configuration Words. These bits can be set or cleared to select various device configurations. All other memory areas should be programmed and verified prior to setting the Configuration Words. These bits may be read out normally, even after read or code protection. See Table 5-1 for a list of Configuration bits and Device IDs, and Table 5-3 for the Configuration bit descriptions.

# 5.1 ID Locations

A user may store identification information (ID) in eight ID locations, mapped in 200000h:200007h. It is recommended that the Most Significant nibble of each ID be Fh. In doing so, if the user code inadvertently tries to execute from the ID space, the ID data will execute as a NOP.

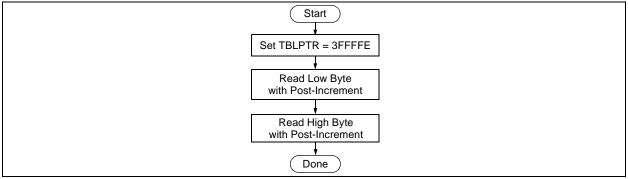
# 5.2 Device ID Word

The Device ID Word for the PIC18F2XX/4XXX Family devices is located at 3FFFFEh:3FFFFh. These bits may be used by the programmer to identify what device type is being programmed and read out normally, even after code or read protection.

In some cases, devices may share the same DEVID values. In such cases, the Most Significant bit of the device revision, REV4 (DEVID1<4>), will need to be examined to completely determine the device being accessed.

See Table 5-2 for a complete list of Device ID values.

#### FIGURE 5-1: READ DEVICE ID WORD FLOW



#### TABLE 5-2: DEVICE ID VALUES

Device	Device	e ID Value			
Device	DEVID2	DEVID1			
PIC18F2221	21h	011x xxxx			
PIC18F2321	21h	001x xxxx			
PIC18F2410	11h 011x 2				
PIC18F2420	11h	010x xxxx(1)			
PIC18F2423	11h	010x xxxx(2)			
PIC18F2450	24h	001x xxxx			
PIC18F2455	12h	011x xxxx			
PIC18F2458	2Ah	011x xxxx			
PIC18F2480	1Ah	111x xxxx			
PIC18F2510	11h	001x xxxx			
PIC18F2515	0Ch	111x xxxx			
PIC18F2520	11h	000x xxxx(1)			
PIC18F2523	11h	000x xxxx <b>(2)</b>			
PIC18F2525	0Ch	110x xxxx			
PIC18F2550	12h	010x xxxx			
PIC18F2553	2Ah	010x xxxx			
PIC18F2580	1Ah	110x xxxx			
PIC18F2585	0Eh	111x xxxx			
PIC18F2610	0Ch	101x xxxx			
PIC18F2620	0Ch	100x xxxx			
PIC18F2680	0Eh	110x xxxx			
PIC18F2682	27h	000x xxxx			
PIC18F2685	27h	001x xxxx			
PIC18F4221	21h	010x xxxx			
PIC18F4321	21h	000x xxxx			
PIC18F4410	10h	111x xxxx			
PIC18F4420	10h	110x xxxx(1)			
PIC18F4423	10h	110x xxxx(2)			
PIC18F4450	24h	000x xxxx			
PIC18F4455	12h	001x xxxx			
PIC18F4458	2Ah	001x xxxx			
PIC18F4480	1Ah	101x xxxx			
PIC18F4510	10h	101x xxxx			
PIC18F4515	0Ch	011x xxxx			
PIC18F4520	10h	100x xxxx(1)			
PIC18F4523	10h	100x xxxx <b>(2)</b>			
PIC18F4525	0Ch	010x xxxx			
PIC18F4550	12h	000x xxxx			
PIC18F4553	2Ah	000x xxxx			
PIC18F4580	1Ah	100x xxxx			

Legend: The 'x's in DEVID1 contain the device revision code.

**Note 1:** DEVID1 bit 4 is used to determine the device type (REV4 = 0).

**2**: DEVID1 bit 4 is used to determine the device type (REV4 = 1).

### TABLE 5-3: PIC18F2XXX/4XXX FAMILY BIT DESCRIPTIONS (CONTINUED)

Bit Name	Configuration Words	Description
PLLDIV<2:0>	CONFIG1L	Oscillator Selection bits (PIC18F2455/2550/4455/4550, PIC18F2458/2553/4458/4553 and PIC18F2450/4450 devices only)
		Divider must be selected to provide a 4 MHz input into the 96 MHz PLL: 111 = Oscillator divided by 12 (48 MHz input) 110 = Oscillator divided by 10 (40 MHz input) 101 = Oscillator divided by 6 (24 MHz input) 100 = Oscillator divided by 5 (20 MHz input) 011 = Oscillator divided by 4 (16 MHz input) 010 = Oscillator divided by 3 (12 MHz input) 001 = Oscillator divided by 2 (8 MHz input) 000 = No divide – oscillator used directly (4 MHz input)
VREGEN	CONFIG2L	USB Voltage Regulator Enable bit (PIC18F2455/2550/4455/4550, PIC18F2458/2553/4458/4553 and PIC18F2450/4450 devices only) 1 = USB voltage regulator is enabled
BORV<1:0>	CONFIG2L	0 = USB voltage regulator is disabled Brown-out Reset Voltage bits 11 = VBOR is set to 2.0V 10 = VBOR is set to 2.7V 01 = VBOR is set to 4.2V 00 = VBOR is set to 4.5V
BOREN<1:0>	CONFIG2L	<ul> <li>Brown-out Reset Enable bits</li> <li>11 = Brown-out Reset is enabled in hardware only (SBOREN is disabled)</li> <li>10 = Brown-out Reset is enabled in hardware only and disabled in Sleep mode SBOREN is disabled)</li> <li>01 = Brown-out Reset is enabled and controlled by software (SBOREN is enabled)</li> <li>00 = Brown-out Reset is disabled in hardware and software</li> </ul>
PWRTEN	CONFIG2L	Power-up Timer Enable bit 1 = PWRT is disabled 0 = PWRT is enabled
WDPS<3:0>	CONFIG2H	Watchdog Timer Postscaler Select bits 1111 = 1:32,768 1110 = 1:16,384 1101 = 1:8,192 1100 = 1:4,096 1011 = 1:2,048 1010 = 1:1,024 1001 = 1:512 1000 = 1:256 0111 = 1:128 0110 = 1:64 0101 = 1:32 0100 = 1:16 0011 = 1:8 0010 = 1:4 0001 = 1:2
		0000 = 1:1 000 = 1:1

**Note 1:** The BBSIZ bits, BBSIZ<1:0> and BBSIZ<2:1> bits, cannot be changed once any of the following code-protect bits are enabled: CPB or CP0, WRTB or WRT0, EBTRB or EBTR0.

**2:** Not available in PIC18FXX8X and PIC18F2450/4450 devices.

Bit Name	Configuration Words	Description
EBTR0	CONFIG7L	Table Read Protection bit (Block 0 code memory area)
		<ul> <li>1 = Block 0 is not protected from Table Reads executed in other blocks</li> <li>0 = Block 0 is protected from Table Reads executed in other blocks</li> </ul>
EBTRB	CONFIG7H	Table Read Protection bit (Boot Block memory area)
		<ul> <li>1 = Boot Block is not protected from Table Reads executed in other blocks</li> <li>0 = Boot Block is protected from Table Reads executed in other blocks</li> </ul>
DEV<10:3>	DEVID2	Device ID bits
		These bits are used with the DEV<2:0> bits in the DEVID1 register to identify part number.
DEV<2:0>	DEVID1	Device ID bits
		These bits are used with the DEV<10:3> bits in the DEVID2 register to identify part number.
REV<4:0>	DEVID1	Revision ID bits
		These bits are used to indicate the revision of the device. The REV4 bit is sometimes used to fully specify the device type.

## TABLE 5-3: PIC18F2XXX/4XXX FAMILY BIT DESCRIPTIONS (CONTINUED)

**Note 1:** The BBSIZ bits, BBSIZ<1:0> and BBSIZ<2:1> bits, cannot be changed once any of the following code-protect bits are enabled: CPB or CP0, WRTB or WRT0, EBTRB or EBTR0.

2: Not available in PIC18FXX8X and PIC18F2450/4450 devices.

	Memory				End	ing Addr	Size (Bytes)						
Device	Size (Bytes)	Pins	Boot Block	Block 0	Block 1	Block 2	Block 3	Block 4	Block 5	Boot Block	Block 0	Remaining Blocks	Device Total
PIC18F2221	4K	28	0001FF 0003FF	0007FF	000FFF	_	_	_	_	512 1024	1536 1024	2048	4096
											3584		
	01/	20	0001FF	000555	004555					512		4000	0400
PIC18F2321	8K	28	0003FF 0007FF	000FFF	001FFF	_		_	_	1024 2048	3072 2048	4096	8192
PIC18F2410	16K	28	0007FF	001FFF	003FFF			_	_	2048	6144	8192	16384
PIC18F2420	16K	28	0007FF	001FFF	003FFF			_		2048	6144	8192	16384
PIC18F2423	16K	28	0007FF	001FFF	003FFF					2048	6144	8192	16384
			0007FF							2048	6144		
PIC18F2450	16K	28	000FFF	001FFF	003FFF	—	—	—	—	4096	4096	8192	16384
PIC18F2455	24K	28	0007FF	001FFF	003FFF	005FFF				2048	6144	16384	24576
PIC18F2458	24K	28	0007FF	001FFF	003FFF	005FFF				2048	6144	16384	24576
			0007FF							2048	6144		
PIC18F2480	16K	28	000FFF	001FFF	003FFF	—	—	—	—	4096	4096	8192	16384
PIC18F2510	32K	28	0007FF	001FFF	003FFF	005FFF	007FFF	_	_	2048	6144	24576	32768
PIC18F2515	48K	28	0007FF	003FFF	007FFF	00BFFF	—	—	—	2048	14336	32768	49152
PIC18F2520	32K	28	0007FF	001FFF	003FFF	005FFF	007FFF	—	—	2048	14336	16384	32768
PIC18F2523	32K	28	0007FF	001FFF	003FFF	005FFF	007FFF	—	—	2048	14336	16384	32768
PIC18F2525	48K	28	0007FF	003FFF	007FFF	00BFFF				2048	14336	32768	49152
PIC18F2550	32K	28	0007FF	001FFF	003FFF	005FFF	007FFF			2048	6144	24576	32768
PIC18F2553	32K	28	0007FF	001FFF	003FFF	005FFF	007FFF	_	—	2048	6144	24576	32768
	32K	28	0007FF	001FFF	003FFF	005FFF	007FFF	_		2048	6144	04576	20769
PIC18F2580	32N	20	000FFF	UUIFFF	003FFF	005FFF	007FFF	_	_	4096	4096	24576	32768
			0007FF							2048	14336		
PIC18F2585	48K	28	000FFF	003FFF	007FFF	00BFFF	_	_	—	4096	12288	32768	49152
			001FFF							8192	8192		
PIC18F2610	64K	28	0007FF	003FFF	007FFF	00BFFF	00FFFF	_	—	2048	14336	49152	65536
PIC18F2620	64K	28	0007FF	003FFF	007FFF	00BFFF	00FFFF	—	—	2048	14336	49152	65536
			0007FF							2048	14336		
PIC18F2680	64K	28	000FFF	003FFF	007FFF	00BFFF	00FFFF	—	—	4096	12288	49152	65536
			001FFF							8192	8192		
			0007FF							2048	14336		
PIC18F2682	80K	28	000FFF	003FFF	007FFF	00BFFF	00FFFF	013FFF	—	4096	12288	65536	81920
			001FFF							8192	8192		
			0007FF							2048	14336		
PIC18F2685	96K	28	000FFF	003FFF	007FFF	00BFFF	00FFFF	013FFF	017FFF	4096	12288	81920	98304
			001FFF							8192	8192		
PIC18F4221	4K	40	0001FF	0007FF	000FFF	_	_	_	_	512	1536	2048	4096
			0003FF							1024	1024		
<b>DIO</b> / 0 <b>D</b> / 0 <b>D</b> /			0001FF							512	3584	4096	
PIC18F4321	8K	40	0003FF	000FFF	001FFF	_	—	—	—	1024	3072		8192
	4014	40	0007FF	004555	000555					2048	2048	0400	40004
PIC18F4410	16K	40	0007FF	001FFF		—	—	—	—	2048	6144	8192	16384
PIC18F4420	16K	40	0007FF	001FFF		—	—	—		2048	6144	8192	16384
PIC18F4423	16K	40	0007FF	001FFF	003FFF					2048	6144	8192	16384
PIC18F4450	16K	40	0007FF 000FFF	001FFF	003FFF	—	—	—	—	2048 4096	6144 4096	8192	16384
			JUUFFF							4090	4090		

### TABLE 5-4: DEVICE BLOCK LOCATIONS AND SIZES

**Legend:** — = unimplemented.

		Configuration Word (CONFIGxx)													
Device	1L	1H	2L	2H	3L	3H	4L	4H	5L	5H	6L	6H	7L	7H	
Device		Address (30000xh)													
	0h	1h	2h	3h	4h	5h	6h	7h	8h	9h	Ah	Bh	Ch	Dh	
PIC18F4620	00	CF	1F	1F	00	87	C5	00	0F	C0	0F	E0	0F	40	
PIC18F4680	00	CF	1F	1F	00	86	C5	00	0F	C0	0F	E0	0F	40	
PIC18F4682	00	CF	1F	1F	00	86	C5	00	3F	C0	3F	E0	3F	40	
PIC18F4685	00	CF	1F	1F	00	86	C5	00	3F	C0	3F	E0	3F	40	

### TABLE 5-5: CONFIGURATION WORD MASKS FOR COMPUTING CHECKSUMS (CONTINUED)

Legend: Shaded cells are unimplemented.

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