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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

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Details

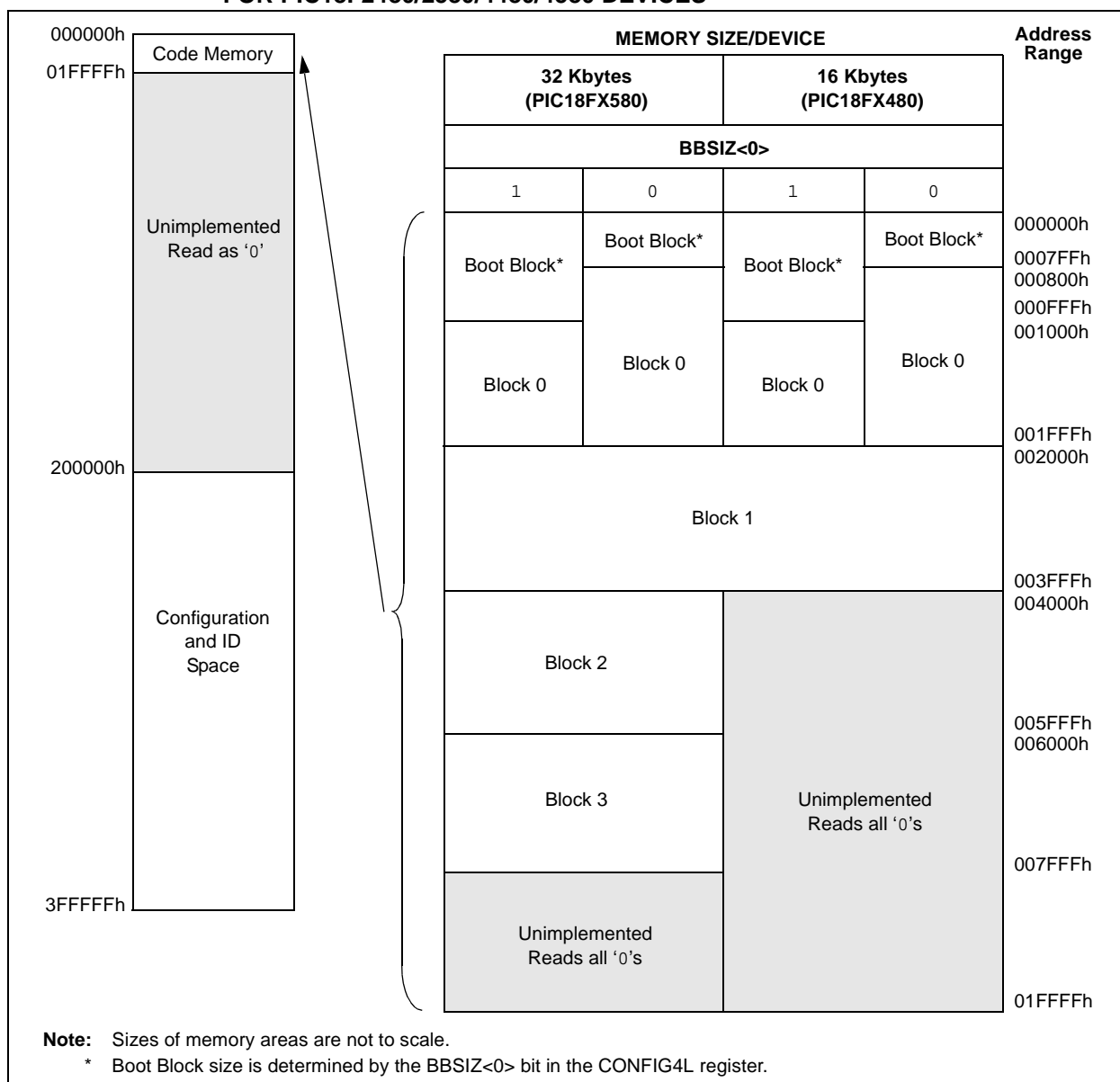
Product Status	Obsolete
Core Processor	PIC
Core Size	8-Bit
Speed	25MHz
Connectivity	I ² C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, HLVD, POR, PWM, WDT
Number of I/O	36
Program Memory Size	64KB (32K x 16)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	3.8K x 8
Voltage - Supply (Vcc/Vdd)	4.2V ~ 5.5V
Data Converters	A/D 13x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	44-TQFP
Supplier Device Package	44-TQFP (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic18f4610-e-pt

PIC18F2XXX/4XXX FAMILY

TABLE 2-6: IMPLEMENTATION OF CODE MEMORY

Device	Code Memory Size (Bytes)
PIC18F2480	000000h-003FFFh (16K)
PIC18F4480	
PIC18F2580	000000h-007FFFh (32K)
PIC18F4580	

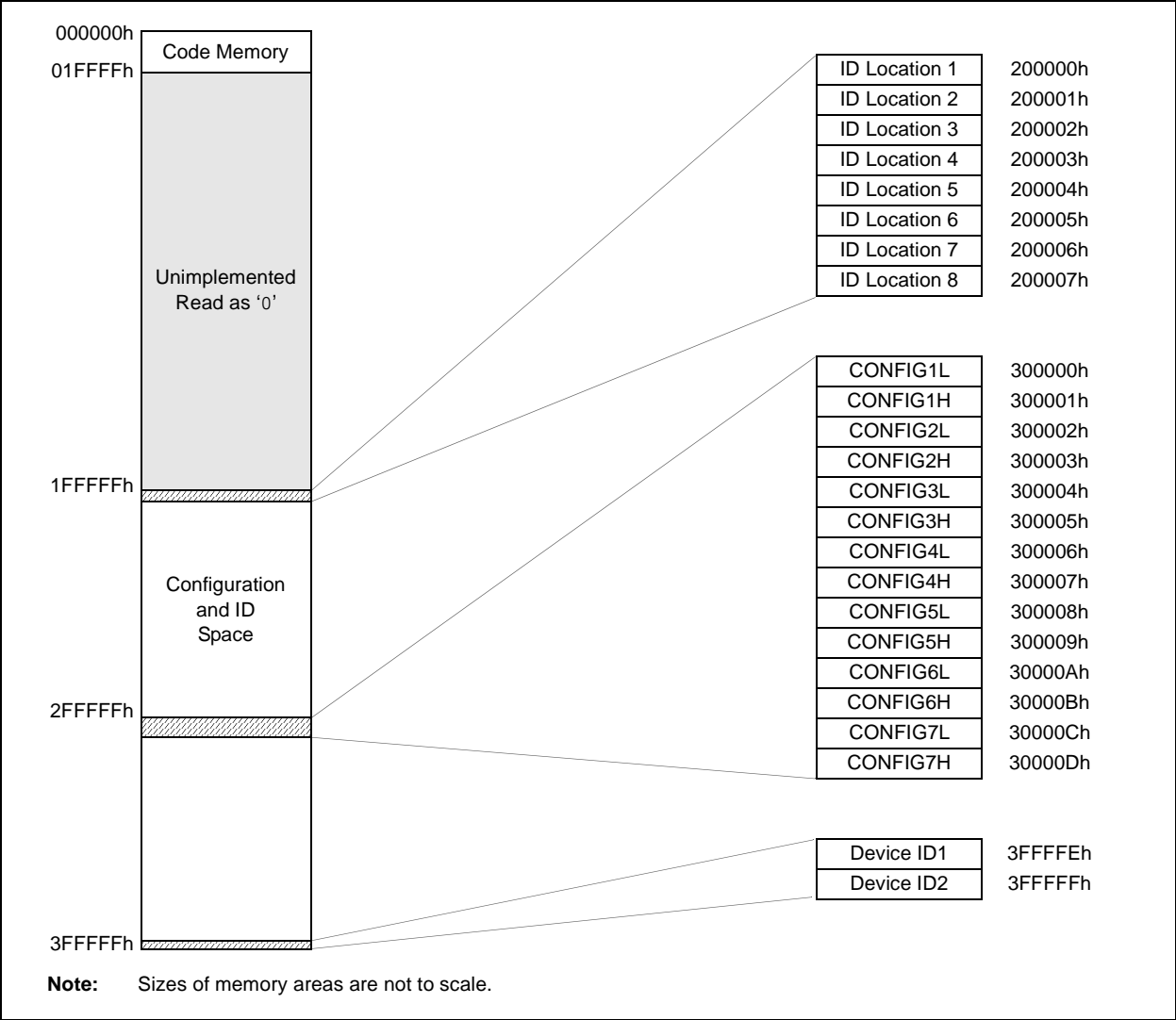
FIGURE 2-10: MEMORY MAP AND THE CODE MEMORY SPACE FOR PIC18F2480/2580/4480/4580 DEVICES



For PIC18F2221/4221 devices, the code memory space extends from 0000h to 00FFFh (4 Kbytes) in one 4-Kbyte block. For PIC18F2321/4321 devices, the code memory space extends from 0000h to 01FFFh (8 Kbytes) in two 4-Kbyte blocks. Addresses, 0000h through 07FFFh, however, define a variable "Boot Block" region that is treated separately from Block 0. All of these blocks define code protection boundaries within the code memory space.

PIC18F2XXX/4XXX FAMILY

FIGURE 2-12: CONFIGURATION AND ID LOCATIONS FOR PIC18F2XXX/4XXX FAMILY DEVICES



[illegible]

The sequence that enters the device into the Program/Verify mode places all unused I/Os in the high-impedance state.

PGD = Input

2.6 Entering and Exiting Low-Voltage ICSP Program/Verify Mode

When the LVP Configuration bit is '1' (see [Section 5.3 “Single-Supply ICSP Programming”](#)), the Low-Voltage ICSP mode is enabled. As shown in [Figure 2-16](#), Low-Voltage ICSP Program/Verify mode is entered by holding PGC and PGD low, placing a logic high on PGM and then raising $\overline{\text{MCLR}}/\text{VPP}/\text{RE3}$ to V_{IH} . In this mode, the RB5/PGM pin is dedicated to the programming function and ceases to be a general purpose I/O pin. [Figure 2-17](#) shows the exit sequence.

The sequence that enters the device into the Program/Verify mode places all unused I/Os in the high-impedance state.

FIGURE 2-16: ENTERING LOW-VOLTAGE PROGRAM/VERIFY MODE

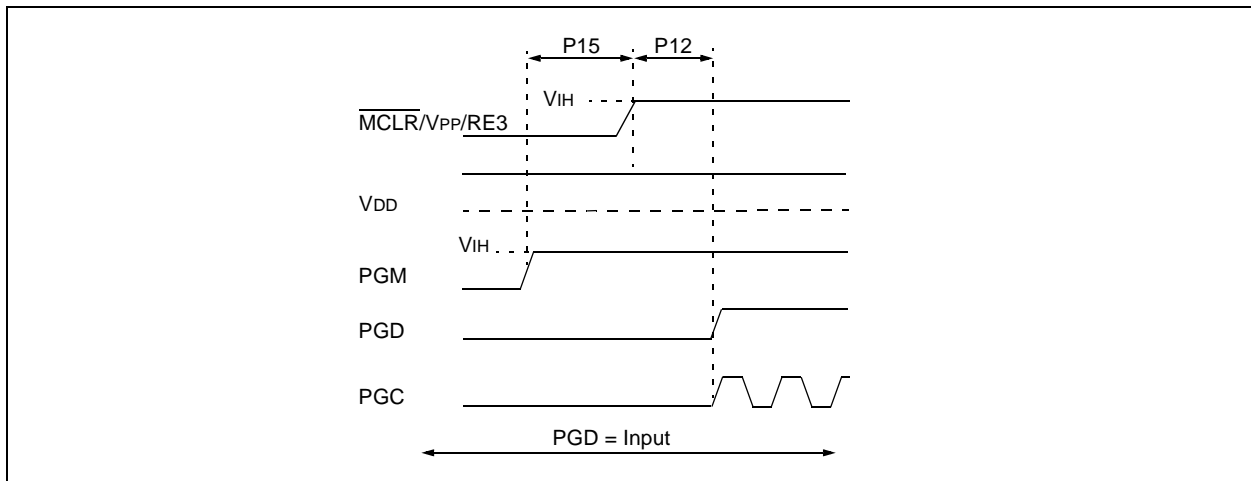
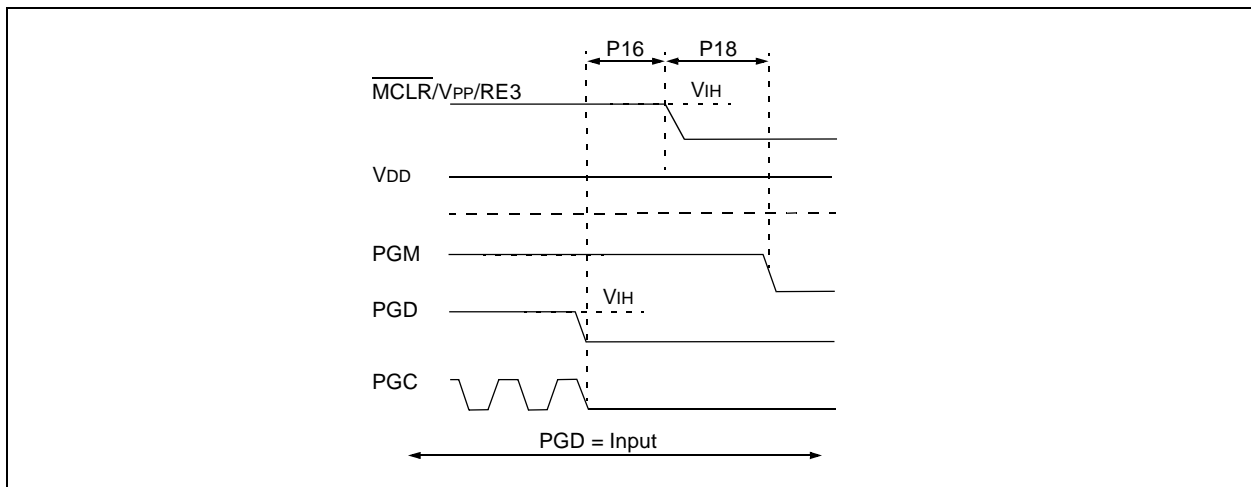


FIGURE 2-17: EXITING LOW-VOLTAGE PROGRAM/VERIFY MODE



PIC18F2XXX/4XXX FAMILY

2.7 Serial Program/Verify Operation

The PGC pin is used as a clock input pin and the PGD pin is used for entering command bits and data input/output during serial operation. Commands and data are transmitted on the rising edge of PGC, latched on the falling edge of PGC and are Least Significant bit (LSb) first.

2.7.1 4-BIT COMMANDS

All instructions are 20 bits, consisting of a leading 4-bit command followed by a 16-bit operand, which depends on the type of command being executed. To input a command, PGC is cycled four times. The commands needed for programming and verification are shown in [Table 2-8](#).

Depending on the 4-bit command, the 16-bit operand represents 16 bits of input data or 8 bits of input data and 8 bits of output data.

Throughout this specification, commands and data are presented as illustrated in [Table 2-9](#). The 4-bit command is shown Most Significant bit (MSb) first. The command operand, or "Data Payload", is shown as <MSB><LSB>. [Figure 2-18](#) demonstrates how to serially present a 20-bit command/operand to the device.

2.7.2 CORE INSTRUCTION

The core instruction passes a 16-bit instruction to the CPU core for execution. This is needed to set up registers as appropriate for use with other commands.

TABLE 2-8: COMMANDS FOR PROGRAMMING

Description	4-Bit Command
Core Instruction (Shift in 16-bit instruction)	0000
Shift Out TABLAT Register	0010
Table Read	1000
Table Read, Post-Increment	1001
Table Read, Post-Decrement	1010
Table Read, Pre-Increment	1011
Table Write	1100
Table Write, Post-Increment by 2	1101
Table Write, Start Programming, Post-Increment by 2	1110
Table Write, Start Programming	1111

TABLE 2-9: SAMPLE COMMAND SEQUENCE

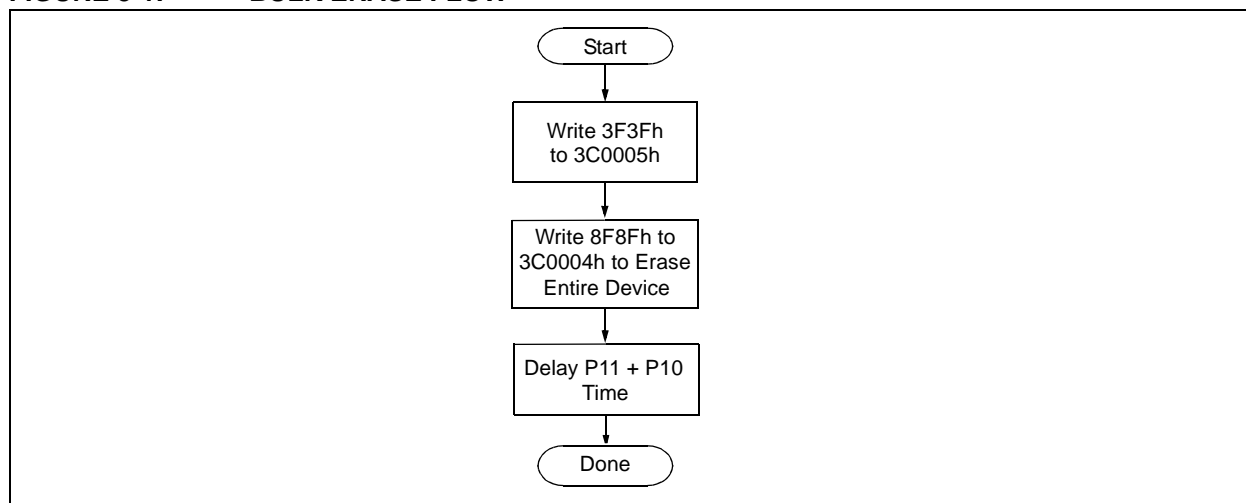
4-Bit Command	Data Payload	Core Instruction
1101	3C 40	Table Write, post-increment by 2

PIC18F2XXX/4XXX FAMILY

TABLE 3-2: BULK ERASE COMMAND SEQUENCE

4-Bit Command	Data Payload	Core Instruction
0000	0E 3C	MOVLW 3Ch
0000	6E F8	MOVWF TBLPTRU
0000	0E 00	MOVLW 00h
0000	6E F7	MOVWF TBLPTRH
0000	0E 05	MOVLW 05h
0000	6E F6	MOVWF TBLPTRL
1100	3F 3F	Write 3F3Fh to 3C0005h
0000	0E 3C	MOVLW 3Ch
0000	6E F8	MOVWF TBLPTRU
0000	0E 00	MOVLW 00h
0000	6E F7	MOVWF TBLPTRH
0000	0E 04	MOVLW 04h
0000	6E F6	MOVWF TBLPTRL
1100	8F 8F	Write 8F8Fh TO 3C0004h to erase entire device.
		NOP
		Hold PGD low until erase completes.
0000	00 00	
0000	00 00	

FIGURE 3-1: BULK ERASE FLOW



PIC18F2XXX/4XXX FAMILY

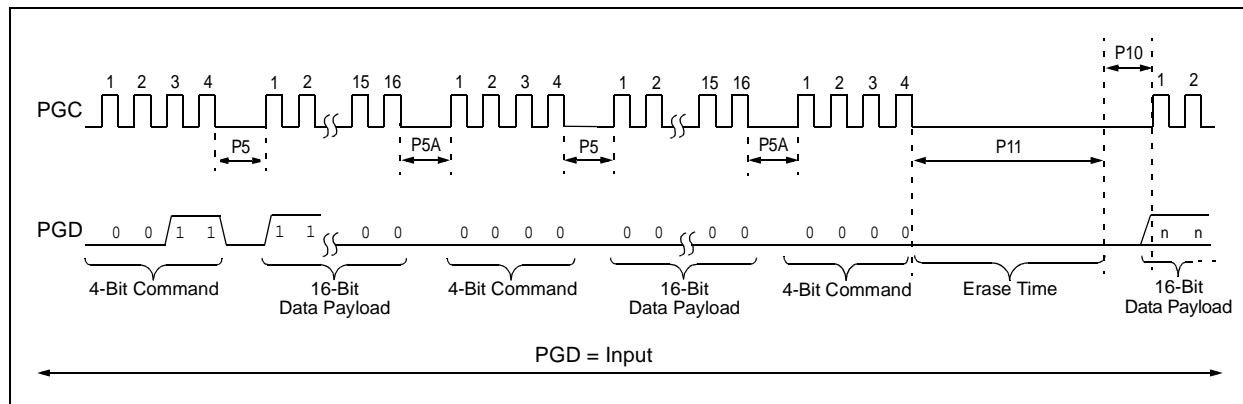
3.1.2 LOW-VOLTAGE ICSP BULK ERASE

When using low-voltage ICSP, the part must be supplied by the voltage specified in Parameter D111 if a Bulk Erase is to be executed. All other Bulk Erase details, as described above, apply.

If it is determined that a program memory erase must be performed at a supply voltage below the Bulk Erase limit, refer to the erase methodology described in [Section 3.1.3 “ICSP Row Erase”](#) and [Section 3.2.1 “Modifying Code Memory”](#).

If it is determined that a data EEPROM erase (selected devices only, see [Section 3.3 “Data EEPROM Programming”](#)) must be performed at a supply voltage below the Bulk Erase limit, follow the methodology described in [Section 3.3 “Data EEPROM Programming”](#) and write ‘1’s to the array.

FIGURE 3-2: BULK ERASE TIMING



3.1.3 ICSP ROW ERASE

Regardless of whether high or low-voltage ICSP is used, it is possible to erase one row (64 bytes of data), provided the block is not code or write-protected. Rows are located at static boundaries, beginning at program memory address, 000000h, extending to the internal program memory limit (see [Section 2.3 “Memory Maps”](#)).

The Row Erase duration is externally timed and is controlled by PGC. After the WR bit in EECON1 is set, a NOP is issued, where the 4th PGC is held high for the duration of the programming time, P9.

After PGC is brought low, the programming sequence is terminated. PGC must be held low for the time specified by Parameter P10 to allow high-voltage discharge of the memory array.

The code sequence to Row Erase a PIC18F2XXX/4XXX Family device is shown in [Table 3-3](#). The flowchart, shown in [Figure 3-3](#), depicts the logic necessary to completely erase a PIC18F2XXX/4XXX Family device. The timing diagram that details the Start Programming command and Parameters P9 and P10 is shown in [Figure 3-5](#).

Note: The TBLPTR register can point to any byte within the row intended for erase.

PIC18F2XXX/4XXX FAMILY

3.2 Code Memory Programming

Programming code memory is accomplished by first loading data into the write buffer and then initiating a programming sequence. The write and erase buffer sizes, shown in [Table 3-4](#), can be mapped to any location of the same size, beginning at 000000h. The actual memory write sequence takes the contents of this buffer and programs the proper amount of code memory that contains the Table Pointer.

The programming duration is externally timed and is controlled by PGC. After a Start Programming command is issued (4-bit command, '1111'), a NOP is issued, where the 4th PGC is held high for the duration of the programming time, P9.

After PGC is brought low, the programming sequence is terminated. PGC must be held low for the time specified by Parameter P10 to allow high-voltage discharge of the memory array.

The code sequence to program a PIC18F2XXX/4XXX Family device is shown in [Table 3-5](#). The flowchart, shown in [Figure 3-4](#), depicts the logic necessary to completely write a PIC18F2XXX/4XXX Family device. The timing diagram that details the Start Programming command and Parameters P9 and P10 is shown in [Figure 3-5](#).

Note: The TBLPTR register must point to the same region when initiating the programming sequence as it did when the write buffers were loaded.

TABLE 3-4: WRITE AND ERASE BUFFER SIZES

Devices (Arranged by Family)	Write Buffer Size (Bytes)	Erase Buffer Size (Bytes)
PIC18F2221, PIC18F2321, PIC18F4221, PIC18F4321	8	64
PIC18F2450, PIC18F4450	16	64
PIC18F2410, PIC18F2510, PIC18F4410, PIC18F4510	32	64
PIC18F2420, PIC18F2520, PIC18F4420, PIC18F4520		
PIC18F2423, PIC18F2523, PIC18F4423, PIC18F4523		
PIC18F2480, PIC18F2580, PIC18F4480, PIC18F4580		
PIC18F2455, PIC18F2550, PIC18F4455, PIC18F4550		
PIC18F2458, PIC18F2553, PIC18F4458, PIC18F4553		
PIC18F2515, PIC18F2610, PIC18F4515, PIC18F4610	64	64
PIC18F2525, PIC18F2620, PIC18F4525, PIC18F4620		
PIC18F2585, PIC18F2680, PIC18F4585, PIC18F4680		
PIC18F2682, PIC18F2685, PIC18F4682, PIC18F4685		

PIC18F2XXX/4XXX FAMILY

3.2.1 MODIFYING CODE MEMORY

The previous programming example assumed that the device had been Bulk Erased prior to programming (see [Section 3.1.1 “High-Voltage ICSP Bulk Erase”](#)). It may be the case, however, that the user wishes to modify only a section of an already programmed device.

The appropriate number of bytes required for the erase buffer must be read out of code memory (as described in [Section 4.2 “Verify Code Memory and ID Locations”](#)) and buffered. Modifications can be made on this buffer. Then, the block of code memory that was read out must be erased and rewritten with the modified data.

The WREN bit must be set if the WR bit in EECON1 is used to initiate a write sequence.

TABLE 3-6: MODIFYING CODE MEMORY

4-Bit Command	Data Payload	Core Instruction
Step 1: Direct access to code memory.		
Step 2: Read and modify code memory (see Section 4.1 “Read Code Memory, ID Locations and Configuration Bits”).		
0000 0000	8E A6 9C A6	BSF EECON1, EEPGD BCF EECON1, CFGS
Step 3: Set the Table Pointer for the block to be erased.		
0000 0000 0000 0000 0000 0000	0E <Addr[21:16]> 6E F8 0E <Addr[8:15]> 6E F7 0E <Addr[7:0]> 6E F6	MOVLW <Addr[21:16]> MOVWF TBLPTRU MOVLW <Addr[8:15]> MOVWF TBLPTRH MOVLW <Addr[7:0]> MOVWF TBLPTRL
Step 4: Enable memory writes and set up an erase.		
0000 0000	84 A6 88 A6	BSF EECON1, WREN BSF EECON1, FREE
Step 5: Initiate erase.		
0000 0000	82 A6 00 00	BSF EECON1, WR NOP - hold PGC high for time P9 and low for time P10.
Step 6: Load write buffer. The correct bytes will be selected based on the Table Pointer.		
0000 0000 0000 0000 0000 0000 1101 . . . 1111 0000	0E <Addr[21:16]> 6E F8 0E <Addr[8:15]> 6E F7 0E <Addr[7:0]> 6E F6 <MSB><LSB> . . . <MSB><LSB> 00 00	MOVLW <Addr[21:16]> MOVWF TBLPTRU MOVLW <Addr[8:15]> MOVWF TBLPTRH MOVLW <Addr[7:0]> MOVWF TBLPTRL Write 2 bytes and post-increment address by 2. Repeat as many times as necessary to fill the write buffer Write 2 bytes and start programming. NOP - hold PGC high for time P9 and low for time P10.
To continue modifying data, repeat Steps 2 through 6, where the Address Pointer is incremented by the appropriate number of bytes (see Table 3-4) at each iteration of the loop. The write cycle must be repeated enough times to completely rewrite the contents of the erase buffer.		
Step 7: Disable writes.		
0000	94 A6	BCF EECON1, WREN

PIC18F2XXX/4XXX FAMILY

3.3 Data EEPROM Programming

Note: Data EEPROM programming is not available on the following devices:	
PIC18F2410	PIC18F4410
PIC18F2450	PIC18F4450
PIC18F2510	PIC18F4510
PIC18F2515	PIC18F4515
PIC18F2610	PIC18F4610

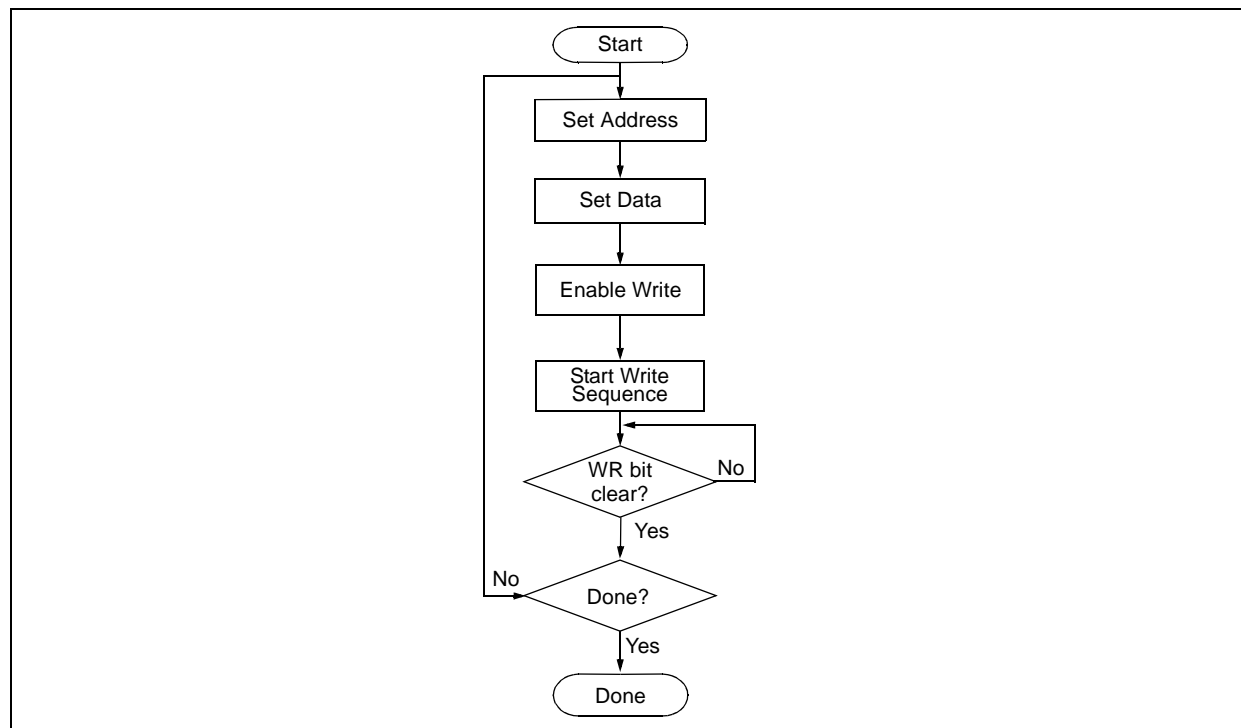
Data EEPROM is accessed one byte at a time via an Address Pointer (register pair: EEADRH:EEADR) and a data latch (EEDATA). Data EEPROM is written by loading EEADRH:EEADR with the desired memory location, EEDATA, with the data to be written and initiating a memory write by appropriately configuring the EECON1 register. A byte write automatically erases the location and writes the new data (erase-before-write).

When using the EECON1 register to perform a data EEPROM write, both the EEPGD and CFGS bits must be cleared (EECON1<7:6> = 00). The WREN bit must be set (EECON1<2> = 1) to enable writes of any sort and this must be done prior to initiating a write sequence. The write sequence is initiated by setting the WR bit (EECON1<1> = 1).

The write begins on the falling edge of the 4th PGC after the WR bit is set. It ends when the WR bit is cleared by hardware.

After the programming sequence terminates, PGC must still be held low for the time specified by Parameter P10 to allow high-voltage discharge of the memory array.

FIGURE 3-6: PROGRAM DATA FLOW



PIC18F2XXX/4XXX FAMILY

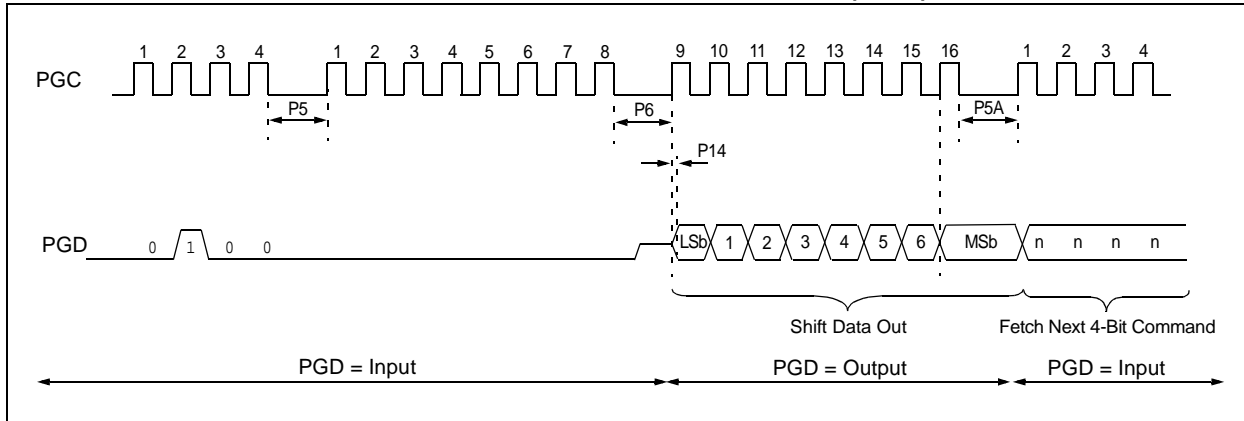
TABLE 3-7: PROGRAMMING DATA MEMORY

4-Bit Command	Data Payload	Core Instruction
Step 1: Direct access to data EEPROM.		
0000	9E A6	BCF EECON1, EEPGD
0000	9C A6	BCF EECON1, CFGS
Step 2: Set the data EEPROM Address Pointer.		
0000	0E <Addr>	MOVLW <Addr>
0000	6E A9	MOVWF EEADR
0000	0E <AddrH>	MOVLW <AddrH>
0000	6E AA	MOVWF EEADRH
Step 3: Load the data to be written.		
0000	0E <Data>	MOVLW <Data>
0000	6E A8	MOVWF EEDATA
Step 4: Enable memory writes.		
0000	84 A6	BSF EECON1, WREN
Step 5: Initiate write.		
0000	82 A6	BSF EECON1, WR
Step 6: Poll WR bit, repeat until the bit is clear.		
0000	50 A6	MOVF EECON1, W, 0
0000	6E F5	MOVWF TABLAT
0000	00 00	NOP
0010	<MSB><LSB>	Shift out data ⁽¹⁾
Step 7: Hold PGC low for time P10.		
Step 8: Disable writes.		
0000	94 A6	BCF EECON1, WREN
Repeat Steps 2 through 8 to write more data.		

Note 1: See [Figure 4-4](#) for details on shift out data timing.

PIC18F2XXX/4XXX FAMILY

FIGURE 4-4: SHIFT OUT DATA HOLDING REGISTER TIMING (0010)



4.5 Verify Data EEPROM

A data EEPROM address may be read via a sequence of core instructions (4-bit command, '0000') and then output on PGD via the 4-bit command, '0010' (TABLAT register). The result may then be immediately compared to the appropriate data in the programmer's memory for verification. Refer to [Section 4.4 "Read Data EEPROM Memory"](#) for implementation details of reading data EEPROM.

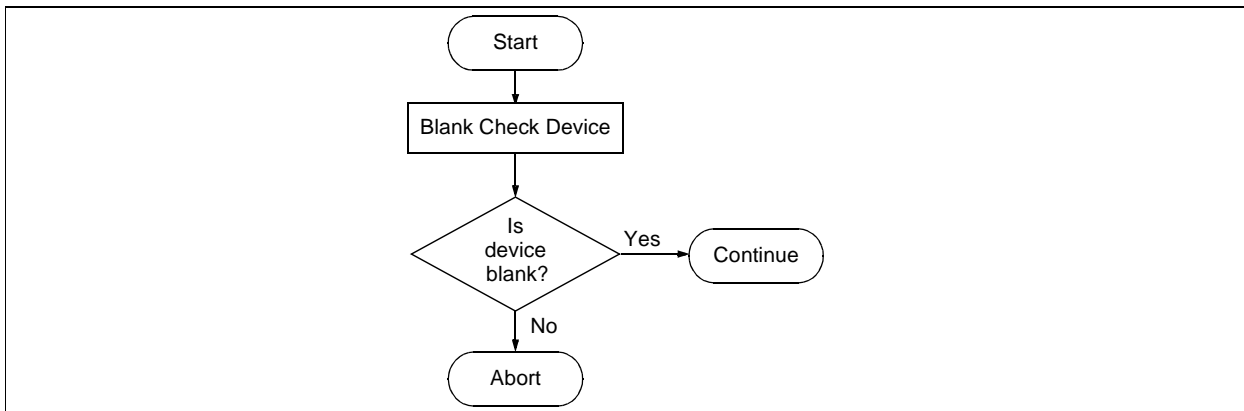
4.6 Blank Check

The term Blank Check means to verify that the device has no programmed memory cells. All memories must be verified: code memory, data EEPROM, ID locations and Configuration bits. The Device ID registers (3FFFFEh:3FFFFFh) should be ignored.

A "blank" or "erased" memory cell will read as '1'. Therefore, Blank Checking a device merely means to verify that all bytes read as FFh, except the Configuration bits. Unused (reserved) Configuration bits will read '0' (programmed). Refer to [Figure 4-5](#) for blank configuration expect data for the various PIC18F2XXX/4XXX Family devices.

Given that Blank Checking is merely code and data EEPROM verification with FFh expect data, refer to [Section 4.4 "Read Data EEPROM Memory"](#) and [Section 4.2 "Verify Code Memory and ID Locations"](#) for implementation details.

FIGURE 4-5: BLANK CHECK FLOW



PIC18F2XXX/4XXX FAMILY

TABLE 5-1: CONFIGURATION BITS AND DEVICE IDS

File Name		Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Default/ Unprogrammed Value
300000h ^(1,8)	CONFIG1L	—	—	USBDIV	CPUDIV1	CPUDIV0	PLLDIV2	PLLDIV1	PLLDIV0	--00 0000
300001h	CONFIG1H	IESO	FCMEN	—	—	FOSC3	FOSC2	FOSC1	FOSC0	00-- 0111 00-- 0101 ^(1,8)
300002h	CONFIG2L	—	—	— VREGEN ^(1,8)	BORV1	BORV0	BOREN1	BOREN0	PWRTEN	---1 1111 --01 1111 ^(1,8)
300003h	CONFIG2H	—	—	—	WDTPS3	WDTPS2	WDTPS1	WDTPS0	WDTEN	---1 1111
300005h	CONFIG3H	MCLRE	—	—	—	—	LPT1OSC	PBADEN	CCP2MX ⁽⁷⁾	1--- -011 ⁽⁷⁾ 1--- -01-
300006h	CONFIG4L	DEBUG	XINST	ICPRT ⁽¹⁾	—	—	LVP	—	STVREN	100- -1-1 ⁽¹⁾ 1000 -1-1 10-0 -1-1 ⁽³⁾ 100- 01-1 ⁽⁸⁾ 1000 -1-1 ⁽²⁾
				BBSIZ1	BBSIZ0	—				
				—	BBSIZ ⁽³⁾	—				
				ICPRT ⁽⁸⁾	—	BBSIZ ⁽⁸⁾				
				BBSIZ1 ⁽²⁾	BBSIZ2 ⁽²⁾	—				
300008h	CONFIG5L	—	—	CP5 ⁽¹⁰⁾	CP4 ⁽⁹⁾	CP3 ⁽⁴⁾	CP2 ⁽⁴⁾	CP1	CP0	--11 1111
300009h	CONFIG5H	CPD	CPB	—	—	—	—	—	—	11-- ----
30000Ah	CONFIG6L	—	—	WRT5 ⁽¹⁰⁾	WRT4 ⁽⁹⁾	WRT3 ⁽⁴⁾	WRT2 ⁽⁴⁾	WRT1	WRT0	--11 1111
30000Bh	CONFIG6H	WRTD	WRTB	WRTC ⁽⁵⁾	—	—	—	—	—	111- ----
30000Ch	CONFIG7L	—	—	EBTR5 ⁽¹⁰⁾	EBTR4 ⁽⁹⁾	EBTR3 ⁽⁴⁾	EBTR2 ⁽⁴⁾	EBTR1	EBTR0	--11 1111
30000Dh	CONFIG7H	—	EBTRB	—	—	—	—	—	—	-1-- ----
3FFFFEh	DEVID1 ⁽⁶⁾	DEV2	DEV1	DEV0	REV4	REV3	REV2	REV1	REV0	See Table 5-2
3FFFFFh	DEVID2 ⁽⁶⁾	DEV10	DEV9	DEV8	DEV7	DEV6	DEV5	DEV4	DEV3	See Table 5-2

Legend: — = unimplemented. Shaded cells are unimplemented, read as '0'.

Note 1: Implemented only on PIC18F2455/2550/4455/4550 and PIC18F2458/2553/4458/4553 devices.

2: Implemented on PIC18F2585/2680/4585/4680, PIC18F2682/2685 and PIC18F4682/4685 devices only.

3: Implemented on PIC18F2480/2580/4480/4580 devices only.

4: These bits are only implemented on specific devices based on available memory. Refer to [Section 2.3 "Memory Maps"](#).

5: In PIC18F2480/2580/4480/4580 devices, this bit is read-only in Normal Execution mode; it can be written only in Program mode.

6: DEVID registers are read-only and cannot be programmed by the user.

7: Implemented on all devices with the exception of the PIC18FXX8X and PIC18F2450/4450 devices.

8: Implemented on PIC18F2450/4450 devices only.

9: Implemented on PIC18F2682/2685 and PIC18F4682/4685 devices only.

10: Implemented on PIC18F2685/4685 devices only.

PIC18F2XXX/4XXX FAMILY

TABLE 5-2: DEVICE ID VALUES (CONTINUED)

Device	Device ID Value	
	DEVID2	DEVID1
PIC18F4585	0Eh	101x xxxx
PIC18F4610	0Ch	001x xxxx
PIC18F4620	0Ch	000x xxxx
PIC18F4680	0Eh	100x xxxx
PIC18F4682	27h	010x xxxx
PIC18F4685	27h	011x xxxx

Legend: The 'x's in DEVID1 contain the device revision code.

Note 1: DEVID1 bit 4 is used to determine the device type (REV4 = 0).

2: DEVID1 bit 4 is used to determine the device type (REV4 = 1).

PIC18F2XXX/4XXX FAMILY

TABLE 5-3: PIC18F2XXX/4XXX FAMILY BIT DESCRIPTIONS (CONTINUED)

Bit Name	Configuration Words	Description
PLLDIV<2:0>	CONFIG1L	Oscillator Selection bits (PIC18F2455/2550/4455/4550, PIC18F2458/2553/4458/4553 and PIC18F2450/4450 devices only) Divider must be selected to provide a 4 MHz input into the 96 MHz PLL: 111 = Oscillator divided by 12 (48 MHz input) 110 = Oscillator divided by 10 (40 MHz input) 101 = Oscillator divided by 6 (24 MHz input) 100 = Oscillator divided by 5 (20 MHz input) 011 = Oscillator divided by 4 (16 MHz input) 010 = Oscillator divided by 3 (12 MHz input) 001 = Oscillator divided by 2 (8 MHz input) 000 = No divide – oscillator used directly (4 MHz input)
VREGEN	CONFIG2L	USB Voltage Regulator Enable bit (PIC18F2455/2550/4455/4550, PIC18F2458/2553/4458/4553 and PIC18F2450/4450 devices only) 1 = USB voltage regulator is enabled 0 = USB voltage regulator is disabled
BORV<1:0>	CONFIG2L	Brown-out Reset Voltage bits 11 = VBOR is set to 2.0V 10 = VBOR is set to 2.7V 01 = VBOR is set to 4.2V 00 = VBOR is set to 4.5V
BOREN<1:0>	CONFIG2L	Brown-out Reset Enable bits 11 = Brown-out Reset is enabled in hardware only (SBOREN is disabled) 10 = Brown-out Reset is enabled in hardware only and disabled in Sleep mode (SBOREN is disabled) 01 = Brown-out Reset is enabled and controlled by software (SBOREN is enabled) 00 = Brown-out Reset is disabled in hardware and software
PWRTEN	CONFIG2L	Power-up Timer Enable bit 1 = PWRT is disabled 0 = PWRT is enabled
WDPS<3:0>	CONFIG2H	Watchdog Timer Postscaler Select bits 1111 = 1:32,768 1110 = 1:16,384 1101 = 1:8,192 1100 = 1:4,096 1011 = 1:2,048 1010 = 1:1,024 1001 = 1:512 1000 = 1:256 0111 = 1:128 0110 = 1:64 0101 = 1:32 0100 = 1:16 0011 = 1:8 0010 = 1:4 0001 = 1:2 0000 = 1:1

Note 1: The BBSIZ bits, BBSIZ<1:0> and BBSIZ<2:1> bits, cannot be changed once any of the following code-protect bits are enabled: CPB or CP0, WRTB or WRT0, EBTRB or EBTR0.

2: Not available in PIC18FXX8X and PIC18F2450/4450 devices.

PIC18F2XXX/4XXX FAMILY

TABLE 5-3: PIC18F2XXX/4XXX FAMILY BIT DESCRIPTIONS (CONTINUED)

Bit Name	Configuration Words	Description
WRT5	CONFIG6L	Write Protection bit (Block 5 code memory area) (PIC18F2685 and PIC18F4685 devices only) 1 = Block 5 is not write-protected 0 = Block 5 is write-protected
WRT4	CONFIG6L	Write Protection bit (Block 4 code memory area) (PIC18F2682/2685 and PIC18F4682/4685 devices only) 1 = Block 4 is not write-protected 0 = Block 4 is write-protected
WRT3	CONFIG6L	Write Protection bit (Block 3 code memory area) 1 = Block 3 is not write-protected 0 = Block 3 is write-protected
WRT2	CONFIG6L	Write Protection bit (Block 2 code memory area) 1 = Block 2 is not write-protected 0 = Block 2 is write-protected
WRT1	CONFIG6L	Write Protection bit (Block 1 code memory area) 1 = Block 1 is not write-protected 0 = Block 1 is write-protected
WRT0	CONFIG6L	Write Protection bit (Block 0 code memory area) 1 = Block 0 is not write-protected 0 = Block 0 is write-protected
WRTD	CONFIG6H	Write Protection bit (Data EEPROM) 1 = Data EEPROM is not write-protected 0 = Data EEPROM is write-protected
WRTB	CONFIG6H	Write Protection bit (Boot Block memory area) 1 = Boot Block is not write-protected 0 = Boot Block is write-protected
WRTC	CONFIG6H	Write Protection bit (Configuration registers) 1 = Configuration registers are not write-protected 0 = Configuration registers are write-protected
EBTR5	CONFIG7L	Table Read Protection bit (Block 5 code memory area) (PIC18F2685 and PIC18F4685 devices only) 1 = Block 5 is not protected from Table Reads executed in other blocks 0 = Block 5 is protected from Table Reads executed in other blocks
EBTR4	CONFIG7L	Table Read Protection bit (Block 4 code memory area) (PIC18F2682/2685 and PIC18F4682/4685 devices only) 1 = Block 4 is not protected from Table Reads executed in other blocks 0 = Block 4 is protected from Table Reads executed in other blocks
EBTR3	CONFIG7L	Table Read Protection bit (Block 3 code memory area) 1 = Block 3 is not protected from Table Reads executed in other blocks 0 = Block 3 is protected from Table Reads executed in other blocks
EBTR2	CONFIG7L	Table Read Protection bit (Block 2 code memory area) 1 = Block 2 is not protected from Table Reads executed in other blocks 0 = Block 2 is protected from Table Reads executed in other blocks
EBTR1	CONFIG7L	Table Read Protection bit (Block 1 code memory area) 1 = Block 1 is not protected from Table Reads executed in other blocks 0 = Block 1 is protected from Table Reads executed in other blocks

Note 1: The BBSIZ bits, BBSIZ<1:0> and BBSIZ<2:1> bits, cannot be changed once any of the following code-protect bits are enabled: CPB or CP0, WRTB or WRT0, EBTRB or EBTR0.

2: Not available in PIC18FXX8X and PIC18F2450/4450 devices.

PIC18F2XXX/4XXX FAMILY

TABLE 5-5: CONFIGURATION WORD MASKS FOR COMPUTING CHECKSUMS (CONTINUED)

Device	Configuration Word (CONFIGxx)													
	1L	1H	2L	2H	3L	3H	4L	4H	5L	5H	6L	6H	7L	7H
	Address (30000xh)													
	0h	1h	2h	3h	4h	5h	6h	7h	8h	9h	Ah	Bh	Ch	Dh
PIC18F4620	00	CF	1F	1F	00	87	C5	00	0F	C0	0F	E0	0F	40
PIC18F4680	00	CF	1F	1F	00	86	C5	00	0F	C0	0F	E0	0F	40
PIC18F4682	00	CF	1F	1F	00	86	C5	00	3F	C0	3F	E0	3F	40
PIC18F4685	00	CF	1F	1F	00	86	C5	00	3F	C0	3F	E0	3F	40

Legend: Shaded cells are unimplemented.

PIC18F2XXX/4XXX FAMILY

6.0 AC/DC CHARACTERISTICS TIMING REQUIREMENTS FOR PROGRAM/VERIFY TEST MODE

Standard Operating Conditions						
Operating Temperature: 25°C is recommended						
Param No.	Sym	Characteristic	Min	Max	Units	Conditions
D110	VIHH	High-Voltage Programming Voltage on MCLR/VPP/RE3	VDD + 4.0	12.5	V	(Note 2)
D110A	VIHL	Low-Voltage Programming Voltage on MCLR/VPP/RE3	2.00	5.50	V	(Note 2)
D111	VDD	Supply Voltage During Programming	2.00	5.50	V	Externally timed, Row Erases and all writes
			3.0	5.50	V	Self-timed, Bulk Erases only (Note 3)
D112	I _{PP}	Programming Current on MCLR/VPP/RE3	—	300	μA	(Note 2)
D113	I _{DDP}	Supply Current During Programming	—	10	mA	
D031	V _{IL}	Input Low Voltage	V _{SS}	0.2 V _{DD}	V	
D041	V _{IH}	Input High Voltage	0.8 V _{DD}	V _{DD}	V	
D080	V _{OL}	Output Low Voltage	—	0.6	V	I _{OL} = 8.5 mA @ 4.5V
D090	V _{OH}	Output High Voltage	V _{DD} – 0.7	—	V	I _{OH} = -3.0 mA @ 4.5V
D012	C _{IO}	Capacitive Loading on I/O pin (PGD)	—	50	pF	To meet AC specifications
P1	T _R	MCLR/VPP/RE3 Rise Time to Enter Program/Verify mode	—	1.0	μs	(Notes 1, 2)
P2	T _{PGC}	Serial Clock (PGC) Period	100	—	ns	V _{DD} = 5.0V
			1	—	μs	V _{DD} = 2.0V
P2A	T _{PGCL}	Serial Clock (PGC) Low Time	40	—	ns	V _{DD} = 5.0V
			400	—	ns	V _{DD} = 2.0V
P2B	T _{PGCH}	Serial Clock (PGC) High Time	40	—	ns	V _{DD} = 5.0V
			400	—	ns	V _{DD} = 2.0V
P3	T _{SET1}	Input Data Setup Time to Serial Clock ↓	15	—	ns	
P4	T _{HLD1}	Input Data Hold Time from PGC ↓	15	—	ns	
P5	T _{DLY1}	Delay Between 4-Bit Command and Command Operand	40	—	ns	
P5A	T _{DLY1A}	Delay Between 4-Bit Command Operand and Next 4-Bit Command	40	—	ns	
P6	T _{DLY2}	Delay Between Last PGC ↓ of Command Byte to First PGC ↑ of Read of Data Word	20	—	ns	
P9	T _{DLY5}	PGC High Time (minimum programming time)	1	—	ms	Externally timed
P10	T _{DLY6}	PGC Low Time After Programming (high-voltage discharge time)	100	—	μs	
P11	T _{DLY7}	Delay to Allow Self-Timed Data Write or Bulk Erase to Occur	5	—	ms	

- Note 1:** Do not allow excess time when transitioning MCLR between V_{IL} and V_{IH}. This can cause spurious program executions to occur. The maximum transition time is:
 1 T_{CY} + T_{PWRT} (if enabled) + 1024 T_{OSC} (for LP, HS, HS/PLL and XT modes only) +
 2 ms (for HS/PLL mode only) + 1.5 μs (for EC mode only)
 where T_{CY} is the instruction cycle time, T_{PWRT} is the Power-up Timer period and T_{OSC} is the oscillator period. For specific values, refer to the Electrical Characteristics section of the device data sheet for the particular device.
- 2:** When ICPRT = 1, this specification also applies to ICVPP.
- 3:** At 0°C-50°C.

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