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Applications of "<u>Embedded - Microcontrollers</u>"

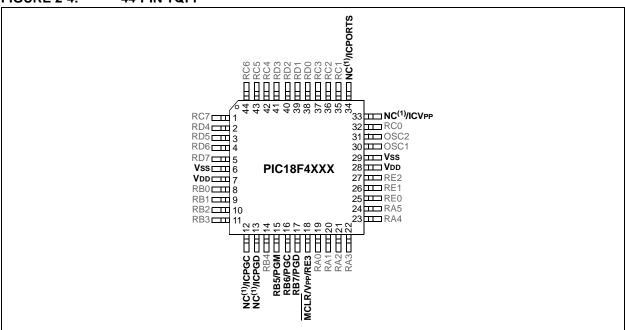
Details	
Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	40MHz
Connectivity	I ² C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, HLVD, POR, PWM, WDT
Number of I/O	36
Program Memory Size	64KB (32K x 16)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	3.8K x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 5.5V
Data Converters	A/D 13x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	44-TQFP
Supplier Device Package	44-TQFP (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic18lf4610t-i-pt

The following devices are included in 44-pin TQFP parts:

- PIC18F4221
- PIC18F4321
- PIC18F4410
- PIC18F4420
- PIC18F4423
- PIC18F4450
- PIC18F4455
- PIC18F4458PIC18F4480
- PIC18F4510
- PIC18F4520
- PIC18F4515

- PIC18F4523
- PIC18F4525
- PIC18F4550
- PIC18F4553
- PIC18F4580
- 1 10 101 1000
- PIC18F4585PIC18F4610
- PIC18F4620
- PIC18F4680
- PIC18F4682
- PIC18F4685

FIGURE 2-4: 44-PIN TQFP



Note 1: These pins are NC (No Connect) for all devices listed above with the exception of the PIC18F4450, PIC18F4455, PIC18F4458 and the PIC18F4553 devices (see Section 2.8 "Dedicated ICSP/ICD Port (44-Pin TQFP Only)" for more information on programming these pins in these devices).

For PIC18F2685/4685 devices, the code memory space extends from 0000h to 017FFFh (96 Kbytes) in five 16-Kbyte blocks. For PIC18F2682/4682 devices, the code memory space extends from 0000h to 0013FFFh (80 Kbytes) in four 16-Kbyte blocks. Addresses, 0000h through 0FFFh, however, define a "Boot Block" region that is treated separately from Block 0. All of these blocks define code protection boundaries within the code memory space.

The size of the Boot Block in PIC18F2685/4685 and PIC18F2682/4682 devices can be configured as 1, 2 or 4K words (see Figure 2-7). This is done through the BBSIZ<2:1> bits in the Configuration register, CONFIG4L. It is important to note that increasing the size of the Boot Block decreases the size of Block 0.

TABLE 2-3: IMPLEMENTATION OF CODE MEMORY

Device	Code Memory Size (Bytes)	
PIC18F2682	000000h 012EEEh (90K)	
PIC18F4682	000000h-013FFFh (80K)	
PIC18F2685	000000h 017EEEh (06K)	
PIC18F4685	000000h-017FFFh (96K)	

FIGURE 2-7: MEMORY MAP AND THE CODE MEMORY SPACE FOR PIC18F2685/4685 AND PIC18F2682/4682 DEVICES

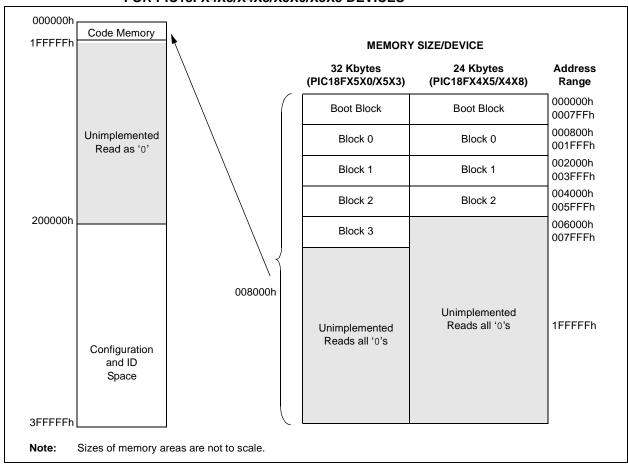
000000h					MEMORY S	IZE/DEVICE			Addres
Code Memory		(PI	96 Kbytes (PIC18F2685/4685)		80 Kbytes (PIC18F2682/4682)				
					BBSIZ1:	BBSIZ2			
			11/10	01	00	11/10	01	00	
				Boot	Boot Block*		Boot	Boot Block*	000000 0007FF
	Unimplemented Read as '0'		Boot Block*	Block*		Boot Block*	Block*		000800 000FFF
					Block 0			Disal: 0	001000l
			Block 0	Block 0	BIOCK U	Block 0	Block 0	Block 0	002000
200000h									003FFF
			Block 1		Block 1			001000	
				Block 2			Block 2		007FFF 008000
	Configuration								00BFFF 00C000
	and ID Space		Block 3		Block 3			00FFFF	
	Space			Dlook 4			Dlook 4		010000
		Block 4			Block 4		013FFF 014000		
			Block 5		Unimplemented				
3FFFFFh				Inimplemented Reads all '0's	d		Reads all '0's		017FFF
	zes of memory ar								」01FFFF

For PIC18FX5X0/X5X3 devices, the code memory space extends from 000000h to 007FFFh (32 Kbytes) in four 8-Kbyte blocks. For PIC18FX4X5/X4X8 devices, the code memory space extends from 000000h to 005FFFh (24 Kbytes) in three 8-Kbyte blocks. Addresses, 000000h through 0007FFh, however, define a "Boot Block" region that is treated separately from Block 0. All of these blocks define code protection boundaries within the code memory space.

TABLE 2-4: IMPLEMENTATION OF CODE MEMORY

Device	Code Memory Size (Bytes)
PIC18F2455	
PIC18F2458	000000h 005FFFh (24K)
PIC18F4455	000000h-005FFFh (24K)
PIC18F4458	
PIC18F2510	
PIC18F2520	
PIC18F2523	
PIC18F2550	
PIC18F2553	000000h 007FFFh (20K)
PIC18F4510	000000h-007FFFh (32K)
PIC18F4520	
PIC18F4523	
PIC18F4550	
PIC18F4553	

FIGURE 2-8: MEMORY MAP AND THE CODE MEMORY SPACE FOR PIC18FX4X5/X4X8/X5X0/X5X3 DEVICES

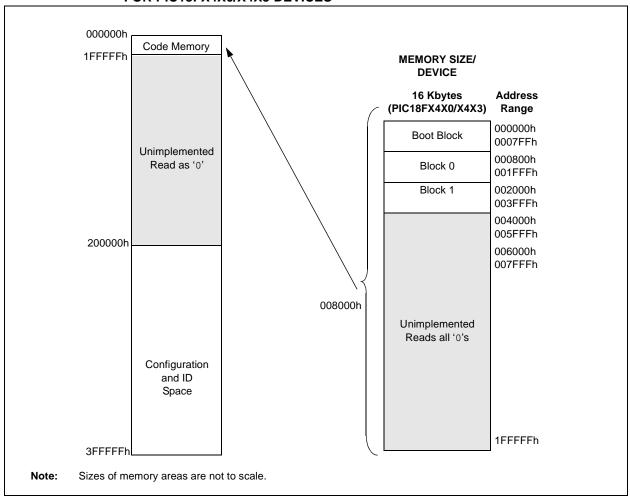


For PIC18FX4X0/X4X3 devices, the code memory space extends from 000000h to 003FFh (16 Kbytes) in two 8-Kbyte blocks. Addresses, 000000h through 0003FFh, however, define a "Boot Block" region that is treated separately from Block 0. All of these blocks define code protection boundaries within the code memory space.

TABLE 2-5: IMPLEMENTATION OF CODE MEMORY

Device	Code Memory Size (Bytes)
PIC18F2410	
PIC18F2420	
PIC18F2423	
PIC18F2450	000000h-003FFFh (16K)
PIC18F4410	
PIC18F4420]
PIC18F4450	

FIGURE 2-9: MEMORY MAP AND THE CODE MEMORY SPACE FOR PIC18FX4X0/X4X3 DEVICES



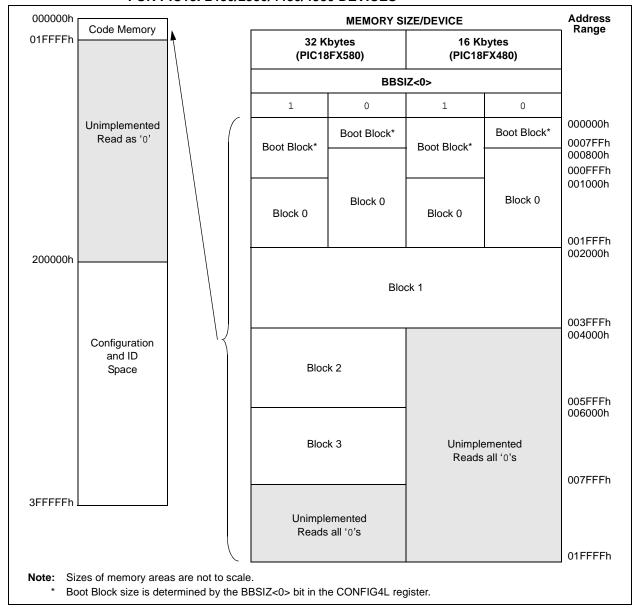
For PIC18F2480/4480 devices, the code memory space extends from 0000h to 03FFFh (16 Kbytes) in one 16-Kbyte block. For PIC18F2580/4580 devices, the code memory space extends from 0000h to 07FFFh (32 Kbytes) in two 16-Kbyte blocks. Addresses, 0000h through 07FFh, however, define a "Boot Block" region that is treated separately from Block 0. All of these blocks define code protection boundaries within the code memory space.

The size of the Boot Block in PIC18F2480/2580/4480/4580 devices can be configured as 1 or 2K words (see Figure 2-10). This is done through the BBSIZ<0> bit in the Configuration register, CONFIG4L. It is important to note that increasing the size of the Boot Block decreases the size of Block 0.

TABLE 2-6: IMPLEMENTATION OF CODE MEMORY

Device	Code Memory Size (Bytes)	
PIC18F2480	000000h 003EEEh (16K)	
PIC18F4480	000000h-003FFFh (16K)	
PIC18F2580	000000h 007EEEh (22K)	
PIC18F4580	000000h-007FFFh (32K)	

FIGURE 2-10: MEMORY MAP AND THE CODE MEMORY SPACE FOR PIC18F2480/2580/4480/4580 DEVICES



For PIC18F2221/4221 devices, the code memory space extends from 0000h to 00FFFh (4 Kbytes) in one 4-Kbyte block. For PIC18F2321/4321 devices, the code memory space extends from 0000h to 01FFFh (8 Kbytes) in two 4-Kbyte blocks. Addresses, 0000h through 07FFh, however, define a variable "Boot Block" region that is treated separately from Block 0. All of these blocks define code protection boundaries within the code memory space.

In addition to the code memory space, there are three blocks that are accessible to the user through Table Reads and Table Writes. Their locations in the memory map are shown in Figure 2-12.

Users may store identification information (ID) in eight ID registers. These ID registers are mapped in addresses, 200000h through 200007h. The ID locations read out normally, even after code protection is applied.

Locations, 300000h through 30000Dh, are reserved for the Configuration bits. These bits select various device options and are described in **Section 5.0 "Configuration Word"**. These Configuration bits read out normally, even after code protection.

Locations, 3FFFFEh and 3FFFFFh, are reserved for the Device ID bits. These bits may be used by the programmer to identify what device type is being programmed and are described in **Section 5.0 "Configuration Word"**. These Device ID bits read out normally, even after code protection.

2.3.1 MEMORY ADDRESS POINTER

Memory in the address space, 0000000h to 3FFFFFh, is addressed via the Table Pointer register, which is comprised of three pointer registers:

- TBLPTRU at RAM address 0FF8h
- TBLPTRH at RAM address 0FF7h
- · TBLPTRL at RAM address 0FF6h

TBLPTRU	TBLPTRH	TBLPTRL	
Addr[21:16]	Addr[15:8]	Addr[7:0]	

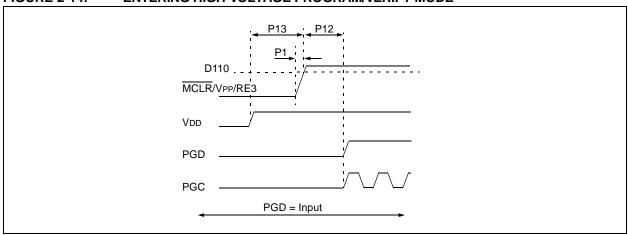
The 4-bit command, '0000' (core instruction), is used to load the Table Pointer prior to using many read or write operations.

2.5 Entering and Exiting High-Voltage ICSP Program/Verify Mode

As shown in Figure 2-14, the High-Voltage ICSP Program/Verify mode is entered by holding PGC and PGD low and then raising MCLR/VPP/RE3 to VIHH (high voltage). Once in this mode, the code memory, data EEPROM (selected devices only, see **Section 3.3 "Data EEPROM Programming"**), ID locations and Configuration bits can be accessed and programmed in serial fashion. Figure 2-15 shows the exit sequence.

The sequence that enters the device into the Program/Verify mode places all unused I/Os in the high-impedance state.

FIGURE 2-14: ENTERING HIGH-VOLTAGE PROGRAM/VERIFY MODE





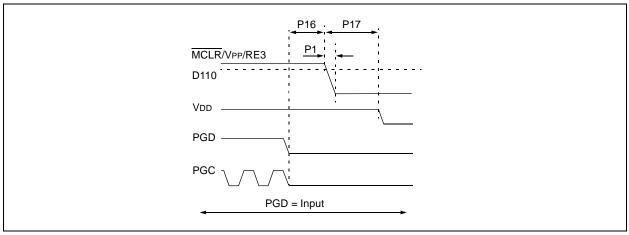


TABLE 3-2: BULK ERASE COMMAND SEQUENCE

4-Bit Command	Data Payload	Core Instruction
0000	0E 3C	MOVLW 3Ch
0000	6E F8	MOVWF TBLPTRU
0000	0E 00	MOVLW 00h
0000	6E F7	MOVWF TBLPTRH
0000	0E 05	MOVLW 05h
0000	6E F6	MOVWF TBLPTRL
1100	3F 3F	Write 3F3Fh to 3C0005h
0000	0E 3C	MOVLW 3Ch
0000	6E F8	MOVWF TBLPTRU
0000	0E 00	MOVLW 00h
0000	6E F7	MOVWF TBLPTRH
0000	0E 04	MOVLW 04h
0000	6E F6	MOVWF TBLPTRL
1100	8F 8F	Write 8F8Fh TO 3C0004h to erase entire device.
		NOP
		Hold PGD low until erase completes.
0000	00 00	
0000	00 00	

FIGURE 3-1: BULK ERASE FLOW

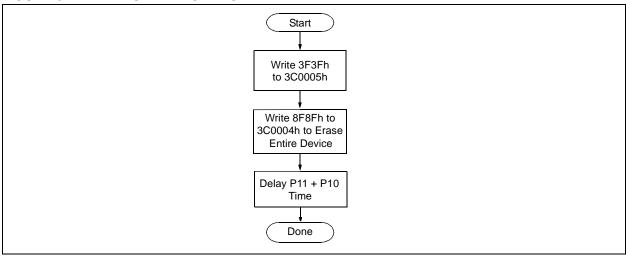


TABLE 3-3: ERASE CODE MEMORY CODE SEQUENCE

Step 1: Direct access to code memory and enable writes. 0000 8E A6 BSF EECON1, EEPGD 0000 9C A6 BCF EECON1, CFGS 0000 84 A6 BSF EECON1, WREN Step 2: Point to first row in code memory. 0000 6A F8 CLRF TBLPTRU 0000 6A F7 CLRF TBLPTRH 0000 6A F6 CLRF TBLPTRL Step 3: Enable erase and erase single row. 0000 88 A6 BSF EECON1, FREE 0000 82 A6 BSF EECON1, WR 0000 00 00 NOP - hold PGC high for time P9 and low for time P10.	4-Bit Command	Data Payload	Core Instruction		
0000 9C A6 BCF EECON1, CFGS 0000 84 A6 BSF EECON1, WREN Step 2: Point to first row in code memory. 0000 6A F8 CLRF TBLPTRU 0000 6A F7 CLRF TBLPTRH 0000 6A F6 CLRF TBLPTRL Step 3: Enable erase and erase single row. 0000 88 A6 BSF EECON1, FREE 0000 82 A6 BSF EECON1, WR	Step 1: Direct ac	cess to code memory an	d enable writes.		
0000 6A F8 CLRF TBLPTRU 0000 6A F7 CLRF TBLPTRH 0000 6A F6 CLRF TBLPTRL Step 3: Enable erase and erase single row. 0000 88 A6 BSF EECON1, FREE 0000 82 A6 BSF EECON1, WR	0000	9C A6	BCF EECON1, CFGS		
0000 6A F7 CLRF TBLPTRH 0000 6A F6 CLRF TBLPTRL Step 3: Enable erase and erase single row. 0000 88 A6 BSF EECON1, FREE 0000 82 A6 BSF EECON1, WR	Step 2: Point to f	irst row in code memory.			
0000 88 A6 BSF EECON1, FREE 0000 82 A6 BSF EECON1, WR	0000	6A F7	CLRF TBLPTRH		
0000 82 A6 BSF EECON1, WR	Step 3: Enable e	Step 3: Enable erase and erase single row.			
	0000	82 A6	BSF EECON1, WR		

FIGURE 3-3: SINGLE ROW ERASE CODE MEMORY FLOW

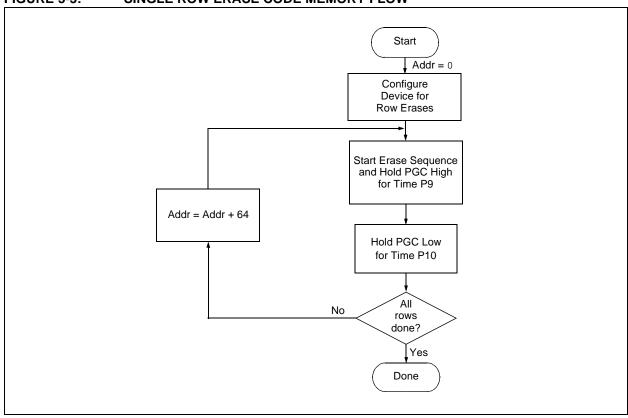
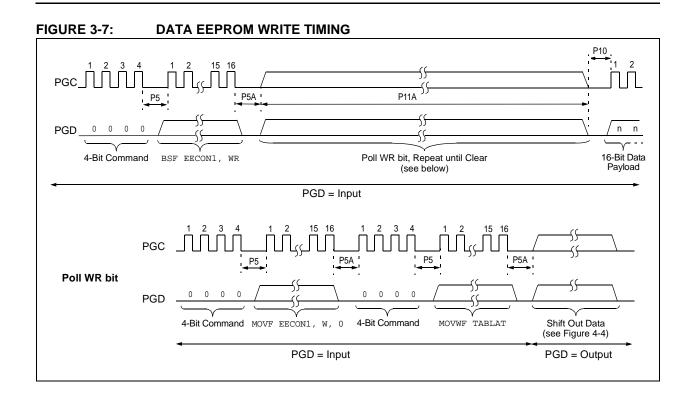


TABLE 3-5: WRITE CODE MEMORY CODE SEQUENCE

4-Bit Command	Data Payload	Core Instruction	
Step 1: Direct acc	ess to code memory an	d enable writes.	
0000	8E A6 9C A6	BSF EECON1, EEPGD BCF EECON1, CFGS	
Step 2: Load write	e buffer.		
0000 0000 0000 0000 0000	0E <addr[21:16]> 6E F8 0E <addr[15:8]> 6E F7 0E <addr[7:0]> 6E F6</addr[7:0]></addr[15:8]></addr[21:16]>	MOVLW <addr[21:16]> MOVWF TBLPTRU MOVLW <addr[15:8]> MOVWF TBLPTRH MOVLW <addr[7:0]> MOVWF TBLPTRL</addr[7:0]></addr[15:8]></addr[21:16]>	
Step 3: Repeat for	r all but the last two byte	es.	
1101	<msb><lsb></lsb></msb>	Write 2 bytes and post-increment address by 2.	
Step 4: Load write	Step 4: Load write buffer for last two bytes.		
1111 0000	<msb><lsb></lsb></msb>	Write 2 bytes and start programming. NOP - hold PGC high for time P9 and low for time P10.	
To continue writing data, repeat Steps 2 through 4, where the Address Pointer is incremented by 2 at each iteration of the loop.			



3.4 ID Location Programming

The ID locations are programmed much like the code memory. The ID registers are mapped in addresses, 200000h through 200007h. These locations read out normally even after code protection.

Note: The user only needs to fill the first 8 bytes of the write buffer in order to write the ID locations.

Table 3-8 demonstrates the code sequence required to write the ID locations.

In order to modify the ID locations, refer to the methodology described in **Section 3.2.1 "Modifying Code Memory"**. As with code memory, the ID locations must be erased before being modified.

TABLE 3-8: WRITE ID SEQUENCE

4-Bit Command	Data Payload	Core Instruction		
Step 1: Direct access to code memory and enable writes.				
0000	8E A6 9C A6	BSF EECON1, EEPGD BCF EECON1, CFGS		
Step 2: Load write	buffer with 8 bytes and writ	te.		
0000 0000 0000 0000 0000 0000 1101	0E 20 6E F8 0E 00 6E F7 0E 00 6E F6 <msb><lsb></lsb></msb>	MOVLW 20h MOVWF TBLPTRU MOVLW 00h MOVWF TBLPTRH MOVLW 00h MOVWF TBLPTRL Write 2 bytes and post-increment address by 2.		
1101 1101 1111 0000	<msb><lsb> <msb><lsb> <msb><lsb> 00 00</lsb></msb></lsb></msb></lsb></msb>	Write 2 bytes and post-increment address by 2. Write 2 bytes and post-increment address by 2. Write 2 bytes and start programming. NOP - hold PGC high for time P9 and low for time P10.		

3.5 Boot Block Programming

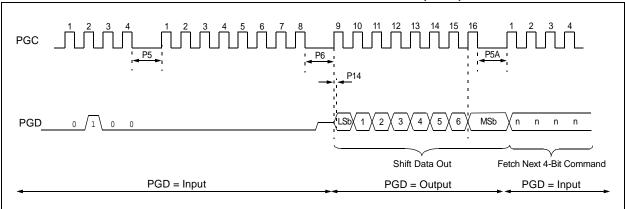
The code sequence detailed in Table 3-5 should be used, except that the address used in "Step 2" will be in the range of 000000h to 0007FFh.

3.6 Configuration Bits Programming

Unlike code memory, the Configuration bits are programmed a byte at a time. The Table Write, Begin Programming 4-bit command ('1111') is used, but only eight bits of the following 16-bit payload will be written. The LSB of the payload will be written to even addresses and the MSB will be written to odd addresses. The code sequence to program two consecutive configuration locations is shown in Table 3-9.

Note: The address must be explicitly written for each byte programmed. The addresses can not be incremented in this mode.

FIGURE 4-4: SHIFT OUT DATA HOLDING REGISTER TIMING (0010)



4.5 Verify Data EEPROM

A data EEPROM address may be read via a sequence of core instructions (4-bit command, '0000') and then output on PGD via the 4-bit command, '0010' (TABLAT register). The result may then be immediately compared to the appropriate data in the programmer's memory for verification. Refer to **Section 4.4 "Read Data EEPROM Memory"** for implementation details of reading data EEPROM.

4.6 Blank Check

The term Blank Check means to verify that the device has no programmed memory cells. All memories must be verified: code memory, data EEPROM, ID locations and Configuration bits. The Device ID registers (3FFFFEh:3FFFFh) should be ignored.

A "blank" or "erased" memory cell will read as '1'. Therefore, Blank Checking a device merely means to verify that all bytes read as FFh, except the Configuration bits. Unused (reserved) Configuration bits will read '0' (programmed). Refer to Figure 4-5 for blank configuration expect data for the various PIC18F2XXX/4XXX Family devices.

Given that Blank Checking is merely code and data EEPROM verification with FFh expect data, refer to Section 4.4 "Read Data EEPROM Memory" and Section 4.2 "Verify Code Memory and ID Locations" for implementation details.

FIGURE 4-5: BLANK CHECK FLOW

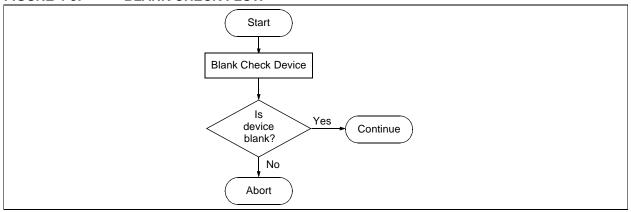


TABLE 5-3: PIC18F2XXX/4XXX FAMILY BIT DESCRIPTIONS

Bit Name	Configuration Words	Description
IESO	CONFIG1H	Internal External Switchover bit 1 = Internal External Switchover mode is enabled 0 = Internal External Switchover mode is disabled
FCMEN	CONFIG1H	Fail-Safe Clock Monitor Enable bit 1 = Fail-Safe Clock Monitor is enabled 0 = Fail-Safe Clock Monitor is disabled
FOSC<3:0>	CONFIG1H	Oscillator Selection bits 11xx = External RC oscillator, CLKO function on RA6 101x = External RC oscillator, CLKO function on RA6 1001 = Internal RC oscillator, CLKO function on RA6, port function on RA7 1000 = Internal RC oscillator, port function on RA6, port function on RA7 0111 = External RC oscillator, port function on RA6 0110 = HS oscillator, PLL is enabled (Clock Frequency = 4 x FOSC1) 0101 = EC oscillator, port function on RA6 0100 = EC oscillator, CLKO function on RA6 0011 = External RC oscillator, CLKO function on RA6 0010 = HS oscillator 0001 = XT oscillator 0000 = LP oscillator
FOSC<3:0>	CONFIG1H	Oscillator Selection bits (PIC18F2455/2550/4455/4550, PIC18F2458/2553/4458/4553 and PIC18F2450/4450 devices only) 111x = HS oscillator, PLL is enabled, HS is used by USB 110x = HS oscillator, HS is used by USB 1011 = Internal oscillator, HS is used by USB 1010 = Internal oscillator, XT is used by USB 1001 = Internal oscillator, CLKO function on RA6, EC is used by USB 1000 = Internal oscillator, port function on RA6, EC is used by USB 0111 = EC oscillator, PLL is enabled, CLKO function on RA6, EC is used by USB 0110 = EC oscillator, PLL is enabled, port function on RA6, EC is used by USB 0101 = EC oscillator, CLKO function on RA6, EC is used by USB 0100 = EC oscillator, port function on RA6, EC is used by USB 010x = XT oscillator, PLL is enabled, XT is used by USB 000x = XT oscillator, XT is used by USB
USBDIV	CONFIG1L	USB Clock Selection bit (PIC18F2455/2550/4455/4550, PIC18F2458/2553/4458/4553 and PIC18F2450/4450 devices only) Selects the clock source for full-speed USB operation: 1 = USB clock source comes from the 96 MHz PLL divided by 2 0 = USB clock source comes directly from the OSC1/OSC2 oscillator block; no divide
CPUDIV<1:0>	CONFIG1L	CPU System Clock Selection bits (PIC18F2455/2550/4455/4550, PIC18F2458/2553/4458/4553 and PIC18F2450/4450 devices only) 11 = CPU system clock divided by 4 10 = CPU system clock divided by 3 01 = CPU system clock divided by 2 00 = No CPU system clock divide

Note 1: The BBSIZ bits, BBSIZ<1:0> and BBSIZ<2:1> bits, cannot be changed once any of the following code-protect bits are enabled: CPB or CP0, WRTB or WRT0, EBTRB or EBTR0.

2: Not available in PIC18FXX8X and PIC18F2450/4450 devices.

5.3 Single-Supply ICSP Programming

The LVP bit in Configuration register, CONFIG4L, enables Single-Supply (Low-Voltage) ICSP Programming. The LVP bit defaults to a '1' (enabled) from the factory.

If Single-Supply Programming mode is not used, the LVP bit can be programmed to a '0' and RB5/PGM becomes a digital I/O pin. However, the LVP bit may only be programmed by entering the High-Voltage ICSP mode, where MCLR/VPP/RE3 is raised to VIHH. Once the LVP bit is programmed to a '0', only the High-Voltage ICSP mode is available and only the High-Voltage ICSP mode can be used to program the device.

- **Note 1:** The High-Voltage ICSP mode is always available, regardless of the state of the LVP bit, by applying VIHH to the MCLR/VPP/RE3 pin.
 - 2: While in Low-Voltage ICSP mode, the RB5 pin can no longer be used as a general purpose I/O.

5.4 Embedding Configuration Word Information in the HEX File

To allow portability of code, a PIC18F2XXX/4XXX Family programmer is required to read the Configuration Word locations from the hex file. If Configuration Word information is not present in the hex file, then a simple warning message should be issued. Similarly, while saving a hex file, all Configuration Word information must be included. An option to not include the Configuration Word information may be provided. When embedding Configuration Word information in the hex file, it should start at address, 300000h.

Microchip Technology Inc. feels strongly that this feature is important for the benefit of the end customer.

5.5 Embedding Data EEPROM Information In the HEX File

To allow portability of code, a PIC18F2XXX/4XXX Family programmer is required to read the data EEPROM information from the hex file. If data EEPROM information is not present, a simple warning message should be issued. Similarly, when saving a hex file, all data EEPROM information must be included. An option to not include the data EEPROM information may be provided. When embedding data EEPROM information in the hex file, it should start at address, F00000h.

Microchip Technology Inc. believes that this feature is important for the benefit of the end customer.

5.6 Checksum Computation

The checksum is calculated by summing the following:

- · The contents of all code memory locations
- · The Configuration Words, appropriately masked
- ID locations (if any block is code-protected)

The Least Significant 16 bits of this sum is the checksum. The contents of the data EEPROM are not used.

5.6.1 PROGRAM MEMORY

When program memory contents are summed, each 16-bit word is added to the checksum. The contents of program memory, from 000000h to the end of the last program memory block, are used for this calculation. Overflows from bit 15 may be ignored.

5.6.2 CONFIGURATION WORDS

For checksum calculations, unimplemented bits in Configuration Words should be ignored as such bits always read back as '1's. Each 8-bit Configuration Word is ANDed with a corresponding mask to prevent unused bits from affecting checksum calculations.

The mask contains a '0' in unimplemented bit positions, or a '1' where a choice can be made. When ANDed with the value read out of a Configuration Word, only implemented bits remain. A list of suitable masks is provided in Table 5-5.

TABLE 5-4: DEVICE BLOCK LOCATIONS AND SIZES (CONTINUED)

	Memory Size (Bytes)	Pins	Ending Address							Size (Bytes)			
Device			Boot Block	Block 0	Block 1	Block 2	Block 3	Block 4	Block 5	Boot Block	Block 0	Remaining Blocks	Device Total
PIC18F4455	24K	40	0007FF	001FFF	003FFF	005FFF	_	_	_	2048	6144	16384	24576
PIC18F4458	24K	40	0007FF	001FFF	003FFF	005FFF	_	_	_	2048	6144	16384	24576
PIC18F4480	16K	40	0007FF	001FFF	003FFF	_	-	_	_	2048	6144	8192	16384
PIC 18F4480			000FFF							4096	4096		
PIC18F4510	32K	40	0007FF	001FFF	003FFF	005FFF	007FFF	_	_	2048	6144	24576	32768
PIC18F4515	48K	40	0007FF	003FFF	007FFF	00BFFF	_	_	_	2048	14336	32768	49152
PIC18F4520	32K	40	0007FF	001FFF	003FFF	005FFF	007FFF	_	_	2048	14336	16384	32768
PIC18F4523	32K	40	0007FF	001FFF	003FFF	005FFF	007FFF	_	_	2048	14336	16384	32768
PIC18F4525	48K	40	0007FF	003FFF	007FFF	00BFFF	_	_	_	2048	14336	32768	49152
PIC18F4550	32K	40	0007FF	001FFF	003FFF	005FFF	007FFF	_	_	2048	6144	24576	32768
PIC18F4553	32K	40	0007FF	001FFF	003FFF	005FFF	007FFF	_	_	2048	6144	24576	32768
PIC18F4580	32K	40	0007FF	001FFF	003FFF	005FFF	007FFF	_	_	2048	6144	24576	32768
PIC 10F4500			000FFF							4096	4096		
	48K	40	0007FF	003FFF	007FFF	00BFFF	_	_	_	2048	14336	32768	49152
PIC18F4585			000FFF							4096	12288		
			001FFF							8192	8192		
PIC18F4610	64K	40	0007FF	003FFF	007FFF	00BFFF	00FFFF	_	_	2048	14336	49152	65536
PIC18F4620	64K	40	0007FF	003FFF	007FFF	00BFFF	00FFFF	_	_	2048	14336	49152	65536
	64K	40	0007FF	003FFF	007FFF	00BFFF	00FFFF	_	_	2048	14336	49152	65536
PIC18F4680			000FFF							4096	12288		
			001FFF							8192	8192		
PIC18F4682	80K	40	0007FF	003FFF	007FFF	00BFFF	00FFFF	013FFF	_	2048	14336	65536	81920
			000FFF							4096	12288		
			001FFF							8192	8192		
	96K	44	0007FF				00FFFF	FF 013FFF	017FFF	2048	14336	81920	98304
PIC18F4685			000FFF	003FFF	007FFF	00BFFF				4096	12288		
			001FFF							8192	8192		

Legend: — = unimplemented.

TABLE 5-5: CONFIGURATION WORD MASKS FOR COMPUTING CHECKSUMS

TABLE 5-5:	5: CONFIGURATION WORD MASKS FOR COMPUTING CHECKSUMS													
	Configuration Word (CONFIGxx)													
Davisa	1L	1H	2L	2H	3L	3H	4L	4H	5L	5H	6L	6H	7L	7H
Device	Address (30000xh)													
	0h	1h	2h	3h	4h	5h	6h	7h	8h	9h	Ah	Bh	Ch	Dh
PIC18F2221	00	CF	1F	1F	00	87	F5	00	03	C0	03	E0	03	40
PIC18F2321	00	CF	1F	1F	00	87	F5	00	03	C0	03	E0	03	40
PIC18F2410	00	CF	1F	1F	00	87	C5	00	03	C0	03	E0	03	40
PIC18F2420	00	CF	1F	1F	00	87	C5	00	03	C0	03	E0	03	40
PIC18F2423	00	CF	1F	1F	00	87	C5	00	03	C0	03	E0	03	40
PIC18F2450	3F	CF	3F	1F	00	86	ED	00	03	40	03	60	03	40
PIC18F2455	3F	CF	3F	1F	00	87	E5	00	07	C0	07	E0	07	40
PIC18F2458	3F	CF	3F	1F	00	87	E5	00	07	C0	07	E0	07	40
PIC18F2480	00	CF	1F	1F	00	86	D5	00	03	C0	03	E0	03	40
PIC18F2510	00	1F	1F	1F	00	87	C5	00	0F	C0	0F	E0	0F	40
PIC18F2515	00	CF	1F	1F	00	87	C5	00	0F	C0	0F	E0	0F	40
PIC18F2520	00	CF	1F	1F	00	87	C5	00	0F	C0	0F	E0	0F	40
PIC18F2523	00	CF	1F	1F	00	87	C5	00	0F	C0	0F	E0	0F	40
PIC18F2525	00	CF	1F	1F	00	87	C5	00	0F	C0	0F	E0	0F	40
PIC18F2550	3F	CF	3F	1F	00	87	E5	00	0F	C0	0F	E0	0F	40
PIC18F2553	3F	CF	3F	1F	00	87	E5	00	0F	C0	0F	E0	0F	40
PIC18F2580	00	CF	1F	1F	00	86	D5	00	0F	C0	0F	E0	0F	40
PIC18F2585	00	CF	1F	1F	00	86	C5	00	0F	C0	0F	E0	0F	40
PIC18F2610	00	CF	1F	1F	00	87	C5	00	0F	C0	0F	E0	0F	40
PIC18F2620	00	CF	1F	1F	00	87	C5	00	0F	C0	0F	E0	0F	40
PIC18F2680	00	CF	1F	1F	00	86	C5	00	0F	C0	0F	E0	0F	40
PIC18F2682	00	CF	1F	1F	00	86	C5	00	3F	C0	3F	E0	3F	40
PIC18F2685	00	CF	1F	1F	00	86	C5	00	3F	C0	3F	E0	3F	40
PIC18F4221	00	CF	1F	1F	00	87	F5	00	03	C0	03	E0	03	40
PIC18F4321	00	CF	1F	1F	00	87	F5	00	03	C0	03	E0	03	40
PIC18F4410	00	CF	1F	1F	00	87	C5	00	03	C0	03	E0	03	40
PIC18F4420	00	CF CF	1F 1F	1F 1F	00	87 87	C5	00	03	C0	03	E0 E0	03	40 40
PIC18F4423 PIC18F4450	00 3F	CF	3F	1F	00		C5	00	03	C0	03		03	40
PIC18F4455	3F	CF	3F	1F	00	86 87	ED E5	00	03 07	40 C0	03 07	60 E0	03 07	40
PIC18F4458	3F	CF	3F	1F	00	87	E5	00	07	CO	07	E0	07	40
PIC18F4480	00	CF	1F	1F	00	86	D5	00	03	CO	03	E0	03	40
PIC18F4510	00	CF	1F	1F	00	87	C5	00	05 0F	CO	05 0F	E0	05 0F	40
PIC18F4515	00	CF	1F	1F	00	87	C5	00	0F	CO	0F	E0	0F	40
PIC18F4515	00	CF	1F	1F	00	87	C5	00	0F	CO	0F	E0	0F	40
PIC18F4523	00	CF	1F	1F	00	87	C5	00	0F	CO	0F	E0	0F	40
PIC18F4525	00	CF	1F	1F	00	87	C5	00	0F	CO	0F	E0	0F	40
PIC18F4550	3F	CF	3F	1F	00	87	E5	00	0F	CO	0F	E0	0F	40
PIC18F4553	3F	CF	3F	1F	00	87	E5	00	0F	CO	0F	E0	0F	40
PIC18F4580	00	CF	1F	1F	00	86	D5	00	0F	CO	0F	E0	0F	40
PIC18F4585	00	CF	1F	1F	00	86	C5	00	0F	CO	0F	E0	0F	40
PIC18F4610	00	CF	1F	1F	00	87	C5	00	0F	C0	0F	E0	0F	40
		olle ere i			00	L 01	00	- 00	OI.	- 00	_ U		UI.	70

Legend: Shaded cells are unimplemented.

6.0 AC/DC CHARACTERISTICS TIMING REQUIREMENTS FOR PROGRAM/VERIFY TEST MODE

Standard Operating Conditions

Operating Temperature: 25°C is recommended

Operat	ing rem	perature: 25°C is recommended	<u> </u>	1	1	i
Param No.	Sym	Characteristic	Min	Max	Units	Conditions
D110	VIHH	High-Voltage Programming Voltage on MCLR/Vpp/RE3	VDD + 4.0	12.5	V	(Note 2)
D110A	VIHL	Low-Voltage Programming Voltage on MCLR/VPP/RE3	2.00	5.50	V	(Note 2)
D111	VDD	Supply Voltage During Programming	2.00	5.50	V	Externally timed, Row Erases and all writes
			3.0	5.50	V	Self-timed, Bulk Erases only (Note 3)
D112	IPP	Programming Current on MCLR/VPP/RE3	_	300	μΑ	(Note 2)
D113	IDDP	Supply Current During Programming	_	10	mA	
D031	VIL	Input Low Voltage	Vss	0.2 VDD	V	
D041	VIH	Input High Voltage	0.8 VDD	VDD	V	
D080	Vol	Output Low Voltage	_	0.6	V	IOL = 8.5 mA @ 4.5V
D090	Vон	Output High Voltage	VDD - 0.7	_	V	IOH = -3.0 mA @ 4.5V
D012	Сю	Capacitive Loading on I/O pin (PGD)	_	50	pF	To meet AC specifications
	•					
P1	TR	MCLR/VPP/RE3 Rise Time to Enter Program/Verify mode	_	1.0	μS	(Notes 1, 2)
P2	TPGC	Serial Clock (PGC) Period	100	_	ns	VDD = 5.0V
			1	_	μS	VDD = 2.0V
P2A	TPGCL	Serial Clock (PGC) Low Time	40	_	ns	VDD = 5.0V
			400	_	ns	VDD = 2.0V
P2B	TPGCH	Serial Clock (PGC) High Time	40	_	ns	VDD = 5.0V
			400	_	ns	VDD = 2.0V
P3	TSET1	Input Data Setup Time to Serial Clock ↓	15	_	ns	
P4	THLD1	Input Data Hold Time from PGC ↓	15	_	ns	
P5	TDLY1	Delay Between 4-Bit Command and Command Operand	40	_	ns	
P5A	TDLY1A	Delay Between 4-Bit Command Operand and Next 4-Bit Command	40	_	ns	
P6	TDLY2	Delay Between Last PGC ↓ of Command Byte to First PGC ↑ of Read of Data Word	20	_	ns	
P9	TDLY5	PGC High Time (minimum programming time)	1	_	ms	Externally timed
P10	TDLY6	PGC Low Time After Programming (high-voltage discharge time)	100	_	μS	
P11	TDLY7	Delay to Allow Self-Timed Data Write or Bulk Erase to Occur	5	_	ms	

Note 1: Do not allow excess time when transitioning MCLR between VIL and VIHH. This can cause spurious program executions to occur. The maximum transition time is:

¹ TCY + TPWRT (if enabled) + 1024 Tosc (for LP, HS, HS/PLL and XT modes only) +

² ms (for HS/PLL mode only) + 1.5 μ s (for EC mode only)

where TCY is the instruction cycle time, TPWRT is the Power-up Timer period and ToSC is the oscillator period. For specific values, refer to the Electrical Characteristics section of the device data sheet for the particular device.

^{2:} When ICPRT = 1, this specification also applies to ICVPP.

^{3:} At 0°C-50°C.



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