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### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	I <sup>2</sup> C, SPI
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	22
Program Memory Size	3.5KB (2K x 14)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	128 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 5.5V
Data Converters	A/D 5x8b
Oscillator Type	External
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-VQFN Exposed Pad
Supplier Device Package	28-QFN (6x6)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic16lf72-i-ml">https://www.e-xfl.com/product-detail/microchip-technology/pic16lf72-i-ml</a>

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## 2.0 MEMORY ORGANIZATION

There are two memory blocks in the PIC16F72 device. These are the program memory and the data memory. Each block has separate buses so that concurrent access can occur. Program memory and data memory are explained in this section. Program memory can be read internally by the user code (see Section 7.0).

The data memory can further be broken down into the general purpose RAM and the Special Function Registers (SFRs). The operation of the SFRs that control the “core” are described here. The SFRs used to control the peripheral modules are described in the section discussing each individual peripheral module.

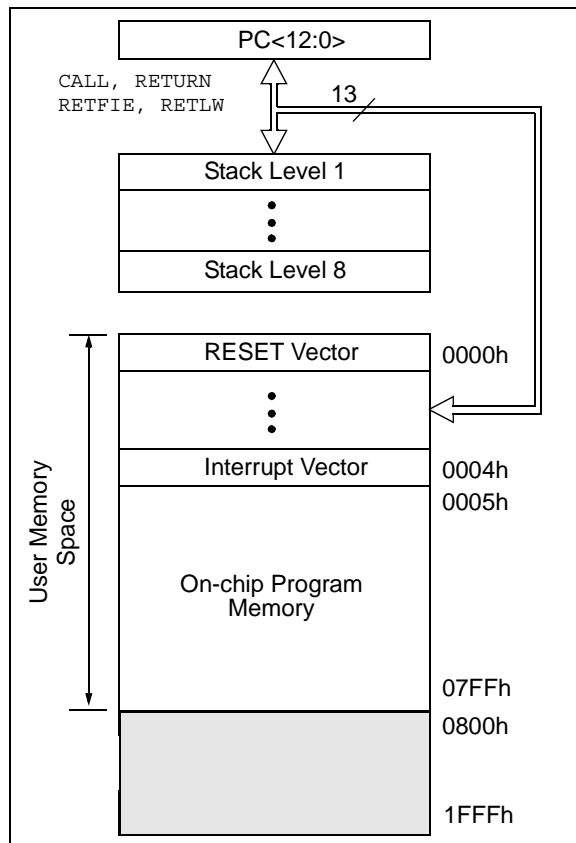
Additional information on device memory may be found in the PIC™ Mid-Range Reference Manual, (DS33023).

### 2.1 Program Memory Organization

PIC16F72 devices have a 13-bit program counter capable of addressing a 8K x 14 program memory space. The address range for this program memory is 0000h - 07FFh. Accessing a location above the physically implemented address will cause a wraparound.

The RESET Vector is at 0000h and the Interrupt Vector is at 0004h.

**FIGURE 2-1: PROGRAM MEMORY MAP AND STACK**



## 2.2 Data Memory Organization

The Data Memory is partitioned into multiple banks that contain the General Purpose Registers and the Special Function Registers. Bits RP1 (STATUS<6>) and RP0 (STATUS<5>) are the bank select bits.

RP1:RP0	Bank
00	0
01	1
10	2
11	3

Each bank extends up to 7Fh (128 bytes). The lower locations of each bank are reserved for the Special Function Registers. Above the Special Function Registers are General Purpose Registers, implemented as static RAM.

All implemented banks contain SFRs. Some “high use” SFRs from one bank may be mirrored in another bank, for code reduction and quicker access (e.g., the STATUS register is in Banks 0 - 3).

### 2.2.1 GENERAL PURPOSE REGISTER FILE

The register file can be accessed either directly, or indirectly, through the File Select Register FSR (see Section 2.5).

## 2.2.2.4 PIE1 Register

This register contains the individual enable bits for the peripheral interrupts.

**Note:** Bit PEIE (INTCON<6>) must be set to enable any peripheral interrupt.

### REGISTER 2-4: PIE1: PERIPHERAL INTERRUPT ENABLE REGISTER 1 (ADDRESS 8Ch)

U-0	R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
—	ADIE	—	—	SSPIE	CCP1IE	TMR2IE	TMR1IE
bit 7				bit 0			

bit 7      **Unimplemented:** Read as '0'

bit 6      **ADIE:** A/D Converter Interrupt Enable bit  
1 = Enables the A/D converter interrupt  
0 = Disables the A/D converter interrupt

bit 5-4      **Unimplemented:** Read as '0'

bit 3      **SSPIE:** Synchronous Serial Port Interrupt Enable bit  
1 = Enables the SSP interrupt  
0 = Disables the SSP interrupt

bit 2      **CCP1IE:** CCP1 Interrupt Enable bit  
1 = Enables the CCP1 interrupt  
0 = Disables the CCP1 interrupt

bit 1      **TMR2IE:** TMR2 to PR2 Match Interrupt Enable bit  
1 = Enables the TMR2 to PR2 match interrupt  
0 = Disables the TMR2 to PR2 match interrupt

bit 0      **TMR1IE:** TMR1 Overflow Interrupt Enable bit  
1 = Enables the TMR1 overflow interrupt  
0 = Disables the TMR1 overflow interrupt

#### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared      x = Bit is unknown

## 8.0 CAPTURE/COMPARE/PWM (CCP) MODULE

The CCP (Capture/Compare/PWM) module contains a 16-bit register that can operate as a:

- 16-bit capture register
- 16-bit compare register
- PWM master/slave duty cycle register.

Table 8-1 shows the timer resources of the CCP Module modes.

Capture/Compare/PWM Register1 (CCPR1) is comprised of two 8-bit registers: CCPR1L (low byte) and CCPR1H (high byte). The CCP1CON register controls the operation of CCP1. All are readable and writable.

Additional information on the CCP module is available in the PIC™ Mid-Range MCU Reference Manual, (DS33023).

**TABLE 8-1: CCP MODE - TIMER RESOURCE**

CCP Mode	Timer Resource
Capture	Timer1
Compare	Timer1
PWM	Timer2

### REGISTER 8-1: CCPCON1: CAPTURE/COMPARE/PWM CONTROL REGISTER 1 (ADDRESS 17h)

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	CCPxX	CCPxY	CCPxM3	CCPxM2	CCPxM1	CCPxM0
bit 7							bit 0

bit 7-6 **Unimplemented:** Read as '0'

bit 5-4 **CCPxX:CCPxY:** PWM Least Significant bits

Capture mode:

Unused

Compare mode:

Unused

PWM mode:

These bits are the two LSbs of the PWM duty cycle. The eight MSbs are found in CCPRxL.

bit 3-0 **CCPxM3:CCPxM0:** CCPx Mode Select bits

0000 = Capture/Compare/PWM disabled (resets CCPx module)

0100 = Capture mode, every falling edge

0101 = Capture mode, every rising edge

0110 = Capture mode, every 4th rising edge

0111 = Capture mode, every 16th rising edge

1000 = Compare mode, set output on match (CCPxIF bit is set)

1001 = Compare mode, clear output on match (CCPxIF bit is set)

1010 = Compare mode, generate software interrupt on match (CCPxIF bit is set, CCPx pin is unaffected)

1011 = Compare mode, trigger special event (CCPxIF bit is set, CCPx pin is unaffected); CCP1 resets TMR1 and starts an A/D conversion (if A/D module is enabled)

11xx = PWM mode

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

- n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

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Maximum PWM resolution (bits) for a given PWM frequency is calculated using Equation 8-3.

**EQUATION 8-3: PWM MAX RESOLUTION**

$$\text{PWM Maximum Resolution} = \frac{\log\left(\frac{F_{\text{OSC}}}{F_{\text{PWM}}}\right)}{\log(2)} \text{ bits}$$

**Note:** If the PWM duty cycle value is longer than the PWM period, the CCP1 pin will not be cleared.

For a sample PWM period and duty cycle calculation, see the PIC™ Mid-Range MCU Reference Manual (DS33023).

## 8.3.3 SET-UP FOR PWM OPERATION

The following steps should be taken when configuring the CCP module for PWM operation:

1. Set the PWM period by writing to the PR2 register.
2. Set the PWM duty cycle by writing to the CCPR1L register and CCP1CON<5:4> bits.
3. Make the CCP1 pin an output by clearing the TRISC<2> bit.
4. Set the TMR2 prescale value and enable Timer2 by writing to T2CON.
5. Configure the CCP1 module for PWM operation.

**TABLE 8-3: EXAMPLE PWM FREQUENCIES AND RESOLUTIONS AT 20 MHz**

PWM Frequency	1.22 kHz	4.88 kHz	19.53 kHz	78.12 kHz	156.3 kHz	208.3 kHz
Timer Prescaler (1, 4, 16)	16	4	1	1	1	1
PR2 Value	0xFF	0xFF	0xFF	0x3F	0x1F	0x17
Maximum Resolution (bits)	10	10	10	8	7	5.5

**TABLE 8-4: REGISTERS ASSOCIATED WITH PWM AND TIMER2**

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other RESETS
0Bh,8Bh 10Bh,18Bh	INTCON	GIE	PEIE	TMR0IE	INTE	RBIE	TMR0IF	INTF	RBIF	0000 000x	0000 000u
0Ch	PIR1	—	ADIF	—	—	SSPIF	CCP1IF	TMR2IF	TMR1IF	-0-- 0000	0000 0000
8Ch	PIE1	—	ADIE	—	—	SSPIE	CCP1IE	TMR2IE	TMR1IE	-0-- 0000	0000 0000
87h	TRISC	PORTC Data Direction Register								1111 1111	1111 1111
11h	TMR2	Timer2 Module Register								0000 0000	0000 0000
92h	PR2	Timer2 Module Period Register								1111 1111	1111 1111
12h	T2CON	—	TOUTPS3	TOUTPS2	TOUTPS1	TOUTPS0	TMR2ON	T2CKPS1	T2CKPS0	-000 0000	-000 0000
15h	CCPR1L	Capture/Compare/PWM Register1 (LSB)								xxxx xxxx	uuuu uuuu
16h	CCPR1H	Capture/Compare/PWM Register1 (MSB)								xxxx xxxx	uuuu uuuu
17h	CCP1CON	—	—	CCP1X	CCP1Y	CCP1M3	CCP1M2	CCP1M1	CCP1M0	--00 0000	--00 0000

Legend: x = unknown, u = unchanged, - = unimplemented, read as '0'. Shaded cells are not used by PWM and Timer2.

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## 10.1 A/D Acquisition Requirements

For the A/D converter to meet its specified accuracy, the charge holding capacitor (CHOLD) must be allowed to fully charge to the input channel voltage level. The analog input model is shown in Figure 10-2. The source impedance (Rs) and the internal sampling switch (Rss) impedance directly affect the time required to charge the capacitor CHOLD. The sampling switch (Rss) impedance varies over the device voltage (VDD). The source impedance affects the offset voltage at the analog input (due to pin leakage current).

**The maximum recommended impedance for analog sources is 10 kΩ.** After the analog input channel is selected (changed), this acquisition must be done before the conversion can be started.

To calculate the minimum acquisition time, TACQ, see the PIC™ Mid-Range MCU Reference Manual, (DS33023). In general, however, given a max of 10 kΩ and at a temperature of 100°C, TACQ will be no more than 16 μs.

## 10.2 Selecting the A/D Conversion Clock

The A/D conversion time per bit is defined as TAD. The A/D conversion requires 9.0 TAD per 8-bit conversion. The source of the A/D conversion clock is software selectable. The four possible options for TAD are:

- 2 TOSC
- 8 TOSC
- 32 TOSC
- Internal RC oscillator (2 - 6 μs)

For correct A/D conversions, the A/D conversion clock (TAD) must be selected to ensure a minimum TAD time as small as possible, but no less than 1.6 μs and not greater than 6.4 μs.

Table 10-1 shows the resultant TAD times derived from the device operating frequencies and the A/D clock source selected.

## 10.3 Configuring Analog Port Pins

The ADCON1, and TRISA registers control the operation of the A/D port pins. The port pins that are desired as analog inputs must have their corresponding TRIS bits set (input). If the TRIS bit is cleared (output), the digital output level (VOH or VOL) will be converted.

The A/D operation is independent of the state of the CHS<2:0> bits and the TRIS bits.

**Note 1:** When reading the port register, all pins configured as analog input channels will read as cleared (a low level). Pins configured as digital inputs, will convert an analog input. Analog levels on a digitally configured input will not affect the conversion accuracy.

**2:** Analog levels on any pin that is defined as a digital input (including the AN4:AN0 pins), may cause the input buffer to consume current out of the device specification.

## 10.4 A/D Conversions

**Note:** The GO/DONE bit should **NOT** be set in the same instruction that turns on the A/D.

Clearing the GO/DONE bit during a conversion will abort the current conversion. The ADRES register will NOT be updated with the partially completed A/D conversion sample. That is, the ADRES register will continue to contain the value of the last completed conversion (or the last value written to the ADRES register). After the A/D conversion is aborted, a 2 TAD wait is required before the next acquisition is started. After this 2 TAD wait, an acquisition is automatically started on the selected channel. The GO/DONE bit can then be set to start the conversion.

**TABLE 10-1: TAD vs. MAXIMUM DEVICE OPERATING FREQUENCIES (STANDARD DEVICES (C))**

AD Clock Source (TAD)		Maximum Device Frequency
Operation	ADCS<1:0>	Max.
2 TOSC	00	1.25 MHz
8 TOSC	01	5 MHz
32 TOSC	10	20 MHz
RC <sup>(1, 2)</sup>	11	(Note 1)

**Note 1:** The RC source has a typical TAD time of 4 μs, but can vary between 2-6 μs.

**2:** When the device frequencies are greater than 1 MHz, the RC A/D conversion clock source is only recommended for SLEEP operation.

## 11.5 Power-on Reset (POR)

A Power-on Reset pulse is generated on-chip when VDD rise is detected (in the range of 1.2V - 1.7V). To take advantage of the POR, tie the  $\overline{\text{MCLR}}$  pin to VDD, as described in Section 11.4. A maximum rise time for VDD is specified. See Section 14.0, Electrical Characteristics for details.

When the device starts normal operation (exits the RESET condition), device operating parameters (voltage, frequency, temperature,...) must be met to ensure operation. If these conditions are not met, the device must be held in RESET until the operating conditions are met. For more information, see Application Note, AN607- *Power-up Trouble Shooting* (DS00607).

## 11.6 Power-up Timer (PWRT)

The Power-up Timer provides a fixed 72 ms nominal time-out on power-up only from the POR. The Power-up Timer operates on an internal RC oscillator. The chip is kept in RESET as long as the PWRT is active. The PWRT's time delay allows VDD to rise to an acceptable level. A configuration bit is provided to enable/disable the PWRT.

The power-up time delay will vary from chip to chip due to VDD, temperature and process variation. See DC parameters for details (TPWRT, parameter #33).

## 11.7 Oscillator Start-up Timer (OST)

The Oscillator Start-up Timer (OST) provides 1024 oscillator cycles (from OSC1 input) delay after the PWRT delay is over (if enabled). This helps to ensure that the crystal oscillator or resonator has started and stabilized.

The OST time-out is invoked only for XT, LP and HS modes and only on Power-on Reset or wake-up from SLEEP.

## 11.8 Brown-out Reset (BOR)

The configuration bit, BOREN, can enable or disable the Brown-out Reset circuit. If VDD falls below VBOR (parameter D005, about 4V) for longer than TBOR (parameter #35, about 100  $\mu\text{s}$ ), the brown-out situation will reset the device. If VDD falls below VBOR for less than TBOR, a RESET may not occur.

Once the brown-out occurs, the device will remain in Brown-out Reset until VDD rises above VBOR. The Power-up Timer then keeps the device in RESET for TPWRT (parameter #33, about 72 ms). If VDD should fall below VBOR during TPWRT, the Brown-out Reset process will restart when VDD rises above VBOR, with the Power-up Timer Reset. The Power-up Timer is always enabled when the Brown-out Reset circuit is enabled, regardless of the state of the PWRT configuration bit.

## 11.9 Time-out Sequence

On power-up, the time-out sequence is as follows: the PWRT delay starts (if enabled) when a POR occurs. Then, OST starts counting 1024 oscillator cycles when PWRT ends (LP, XT, HS). When the OST ends, the device comes out of RESET.

If  $\overline{\text{MCLR}}$  is kept low long enough, all delays will expire. Bringing  $\overline{\text{MCLR}}$  high will begin execution immediately. This is useful for testing purposes or to synchronize more than one PIC16F72 device operating in parallel.

Table 11-5 shows the RESET conditions for the STATUS, PCON and PC registers, while Table 11-6 shows the RESET conditions for all the registers.

## 11.10 Power Control/Status Register (PCON)

The Power Control/Status Register, PCON, has two bits to indicate the type of RESET that last occurred.

Bit0 is Brown-out Reset Status bit,  $\overline{\text{BOR}}$ . Bit  $\overline{\text{BOR}}$  is unknown on a Power-on Reset. It must then be set by the user and checked on subsequent RESETS to see if bit  $\overline{\text{BOR}}$  cleared, indicating a Brown-out Reset occurred. When the Brown-out Reset is disabled, the state of the  $\overline{\text{BOR}}$  bit is unpredictable.

Bit1 is  $\overline{\text{POR}}$  (Power-on Reset Status bit). It is cleared on a Power-on Reset and unaffected otherwise. The user must set this bit following a Power-on Reset.



**TABLE 11-3: TIME-OUT IN VARIOUS SITUATIONS**

Oscillator Configuration	Power-up		Brown-out	Wake-up from SLEEP
	$\overline{\text{PWRTE}} = 0$	$\overline{\text{PWRTE}} = 1$		
XT, HS, LP	72 ms + 1024 TOSC	1024 TOSC	72 ms + 1024 TOSC	1024 TOSC
RC	72 ms	—	72 ms	—

**TABLE 11-4: STATUS BITS AND THEIR SIGNIFICANCE**

$\overline{\text{POR}}$ (PCON<1>)	$\overline{\text{BOR}}$ (PCON<0>)	$\overline{\text{TO}}$ (STATUS<4>)	$\overline{\text{PD}}$ (STATUS<3>)	Significance
0	x	1	1	Power-on Reset
0	x	0	x	Illegal, $\overline{\text{TO}}$ is set on $\overline{\text{POR}}$
0	x	x	0	Illegal, $\overline{\text{PD}}$ is set on $\overline{\text{POR}}$
u	0	1	1	Brown-out Reset
u	u	0	1	WDT Reset
u	u	0	0	WDT Wake-up
u	u	u	u	$\overline{\text{MCLR}}$ Reset during normal operation
u	u	1	0	$\overline{\text{MCLR}}$ Reset during SLEEP or interrupt wake-up from SLEEP

**TABLE 11-5: RESET CONDITION FOR SPECIAL REGISTERS**

Condition	Program Counter	STATUS Register	PCON Register
Power-on Reset	000h	0001 1xxx	---- --0x
$\overline{\text{MCLR}}$ Reset during normal operation	000h	000u uuuu	---- --uu
$\overline{\text{MCLR}}$ Reset during SLEEP	000h	0001 0uuu	---- --uu
WDT Reset	000h	0000 1uuu	---- --uu
WDT Wake-up	PC + 1	uuu0 0uuu	---- --uu
Brown-out Reset	000h	0001 1uuu	---- --u0
Interrupt Wake-up from SLEEP	PC + 1 <sup>(1)</sup>	uuu1 0uuu	---- --uu

Legend: u = unchanged, x = unknown, - = unimplemented bit, read as '0'.

**Note 1:** When the wake-up is due to an interrupt and the GIE bit is set, the PC is loaded with the interrupt vector (0004h).

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**TABLE 11-6: INITIALIZATION CONDITIONS FOR ALL REGISTERS**

Register	Power-on Reset, Brown-out Reset	MCLR Reset, WDT Reset	Wake-up via WDT or Interrupt
W	xxxx xxxx	uuuu uuuu	uuuu uuuu
INDF	N/A	N/A	N/A
TMR0	xxxx xxxx	uuuu uuuu	uuuu uuuu
PCL	0000h	0000h	PC + 1 <sup>(2)</sup>
STATUS	0001 1xxx	000q quuu <sup>(3)</sup>	uuuq quuu <sup>(3)</sup>
FSR	xxxx xxxx	uuuu uuuu	uuuu uuuu
PORTA	--0x 0000	--0u 0000	--uu uuuu
PORTB	xxxx xxxx	uuuu uuuu	uuuu uuuu
PORTC	xxxx xxxx	uuuu uuuu	uuuu uuuu
PCLATH	---0 0000	---0 0000	---u uuuu
INTCON	0000 000x	0000 000u	uuuu uuuu <sup>(1)</sup>
PIR1	-0-- 0000	-0-- 0000	-u-- uuuu <sup>(1)</sup>
TMR1L	xxxx xxxx	uuuu uuuu	uuuu uuuu
TMR1H	xxxx xxxx	uuuu uuuu	uuuu uuuu
T1CON	--00 0000	--uu uuuu	--uu uuuu
TMR2	0000 0000	0000 0000	uuuu uuuu
T2CON	-000 0000	-000 0000	-uuu uuuu
SSPBUF	xxxx xxxx	uuuu uuuu	uuuu uuuu
SSPCON	0000 0000	0000 0000	uuuu uuuu
CCPR1L	xxxx xxxx	uuuu uuuu	uuuu uuuu
CCPR1H	xxxx xxxx	uuuu uuuu	uuuu uuuu
CCP1CON	--00 0000	--00 0000	--uu uuuu
ADRES	xxxx xxxx	uuuu uuuu	uuuu uuuu
ADCON0	0000 00-0	0000 00-0	uuuu uu-u
OPTION	1111 1111	1111 1111	uuuu uuuu
TRISA	--11 1111	--11 1111	--uu uuuu
TRISB	1111 1111	1111 1111	uuuu uuuu
TRISC	1111 1111	1111 1111	uuuu uuuu
PIE1	-0-- 0000	-0-- 0000	-u-- uuuu
PCON	---- -q q	---- -uu	---- -uu
PR2	1111 1111	1111 1111	1111 1111
SSPADD	0000 0000	0000 0000	uuuu uuuu
SSPSTAT	--00 0000	--00 0000	--uu uuuu
ADCON1	---- -000	---- -000	---- -uuu
PMDATL	0--- 0000	0--- 0000	u--- uuuu
PMADRL	xxxx xxxx	uuuu uuuu	uuuu uuuu
PMDATH	xxxx xxxx	uuuu uuuu	uuuu uuuu
PMADRH	xxxx xxxx	uuuu uuuu	uuuu uuuu
PMCON1	1--- ---0	1--- ---0	1--- ---u

Legend: u = unchanged, x = unknown, - = unimplemented bit, read as '0', q = value depends on condition, r = reserved, maintain clear.

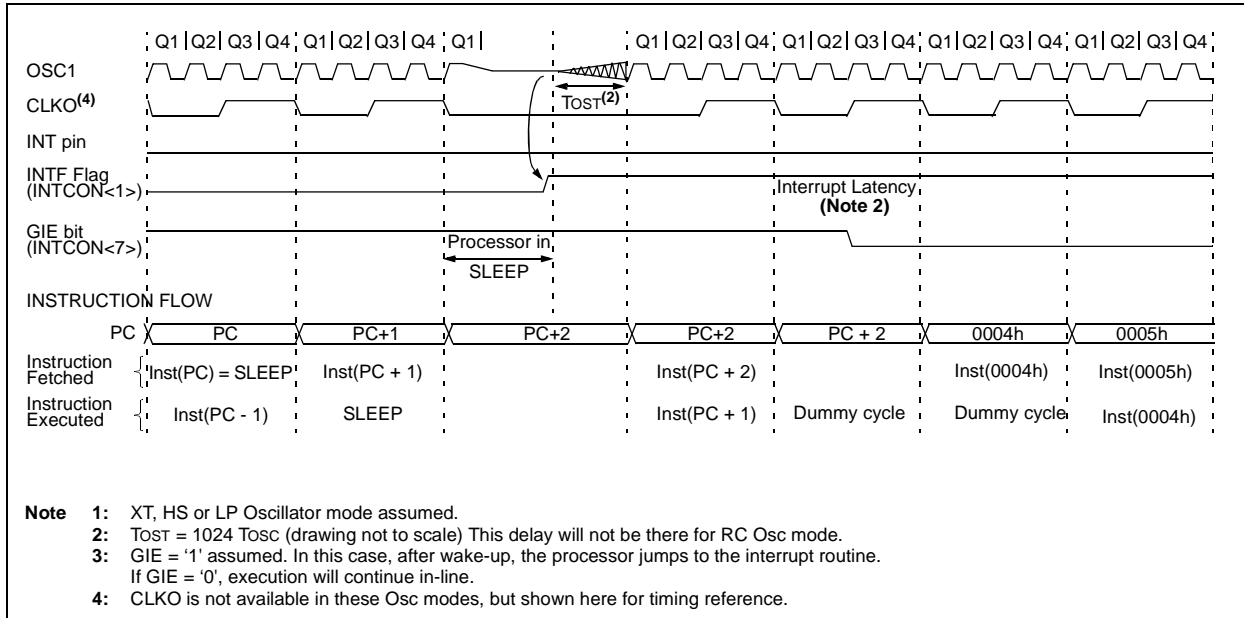
**Note 1:** One or more bits in INTCON, PIR1 will be affected (to cause wake-up).

**Note 2:** When the wake-up is due to an interrupt and the GIE bit is set, the PC is loaded with the interrupt vector (0004h).

**Note 3:** See Table 11-5 for RESET value for specific condition.

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**FIGURE 11-12: WAKE-UP FROM SLEEP THROUGH INTERRUPT**



## 11.15 Program Verification/ Code Protection

If the code protection bit(s) have not been programmed, the on-chip program memory can be read out for verification purposes.

## 11.16 ID Locations

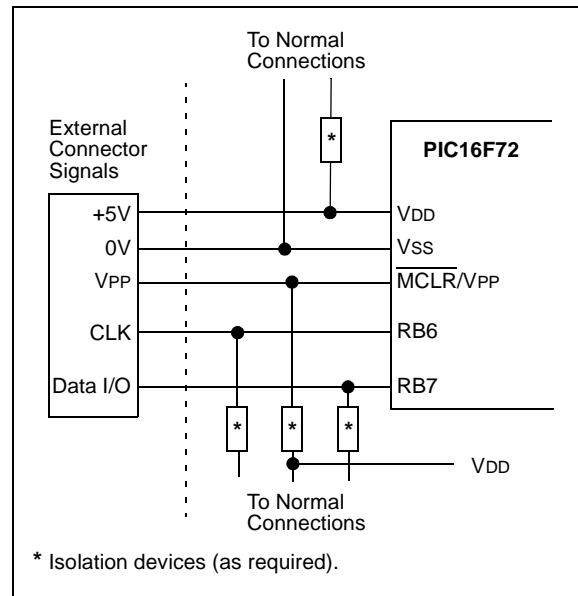
Four memory locations (2000h - 2003h) are designated as ID locations, where the user can store checksum or other code identification numbers. These locations are not accessible during normal execution, but are readable and writable during program/verify. It is recommended that only the four Least Significant bits of the ID location are used.

## 11.17 In-Circuit Serial Programming

PIC16F72 microcontrollers can be serially programmed while in the end application circuit. This is simply done with two lines for clock and data and three other lines for power, ground, and the programming voltage (see Figure 11-13 for an example). This allows customers to manufacture boards with unprogrammed devices, and then program the microcontroller just before shipping the product. This also allows the most recent firmware or a custom firmware to be programmed.

For general information of serial programming, please refer to the In-Circuit Serial Programming™ (ICSP™) Guide (DS30277). For specific details on programming commands and operations for the PIC16F72 devices, please refer to the latest version of the PIC16F72 FLASH Program Memory Programming Specification (DS39588).

**FIGURE 11-13: TYPICAL IN-CIRCUIT SERIAL PROGRAMMING CONNECTION**



<b>COMF</b>	<b>Complement f</b>
Syntax:	[ <i>label</i> ] COMF f,d
Operands:	$0 \leq f \leq 127$ $d \in [0,1]$
Operation:	(f) $\rightarrow$ (destination)
Status Affected:	Z
Description:	The contents of register 'f' are complemented. If 'd' = '0', the result is stored in W. If 'd' = '1', the result is stored back in register 'f'.

<b>GOTO</b>	<b>Unconditional Branch</b>
Syntax:	[ <i>label</i> ] GOTO k
Operands:	$0 \leq k \leq 2047$
Operation:	$k \rightarrow PC<10:0>$ $PCLATH<4:3> \rightarrow PC<12:11>$
Status Affected:	None
Description:	GOTO is an unconditional branch. The eleven-bit immediate value is loaded into PC bits <10:0>. The upper bits of PC are loaded from PCLATH<4:3>. GOTO is a two-cycle instruction.

<b>DECF</b>	<b>Decrement f</b>
Syntax:	[ <i>label</i> ] DECF f,d
Operands:	$0 \leq f \leq 127$ $d \in [0,1]$
Operation:	(f) - 1 $\rightarrow$ (destination)
Status Affected:	Z
Description:	Decrement register 'f'. If 'd' = '0', the result is stored in the W register. If 'd' = '1', the result is stored back in register 'f'.

<b>INCF</b>	<b>Increment f</b>
Syntax:	[ <i>label</i> ] INCF f,d
Operands:	$0 \leq f \leq 127$ $d \in [0,1]$
Operation:	(f) + 1 $\rightarrow$ (destination)
Status Affected:	Z
Description:	The contents of register 'f' are incremented. If 'd' = '0', the result is placed in the W register. If 'd' = '1', the result is placed back in register 'f'.

<b>DECFSZ</b>	<b>Decrement f, Skip if 0</b>
Syntax:	[ <i>label</i> ] DECFSZ f,d
Operands:	$0 \leq f \leq 127$ $d \in [0,1]$
Operation:	(f) - 1 $\rightarrow$ (destination); skip if result = 0
Status Affected:	None
Description:	The contents of register 'f' are decremented. If 'd' = '0', the result is placed in the W register. If 'd' = '1', the result is placed back in register 'f'. If the result is '1', the next instruction is executed. If the result is '0', then a NOP is executed instead, making it a 2 Tcy instruction.

<b>INCFSZ</b>	<b>Increment f, Skip if 0</b>
Syntax:	[ <i>label</i> ] INCFSZ f,d
Operands:	$0 \leq f \leq 127$ $d \in [0,1]$
Operation:	(f) + 1 $\rightarrow$ (destination), skip if result = 0
Status Affected:	None
Description:	The contents of register 'f' are incremented. If 'd' = '0', the result is placed in the W register. If 'd' = '1', the result is placed back in register 'f'. If the result is '1', the next instruction is executed. If the result is '0', a NOP is executed instead, making it a 2 Tcy instruction.

## 13.13 PICDEM 3 Low Cost PIC16CXXX Demonstration Board

The PICDEM 3 demonstration board is a simple demonstration board that supports the PIC16C923 and PIC16C924 in the PLCC package. It will also support future 44-pin PLCC microcontrollers with an LCD Module. All the necessary hardware and software is included to run the basic demonstration programs. The user can program the sample microcontrollers provided with the PICDEM 3 demonstration board on a PRO MATE II device programmer, or a PICSTART Plus development programmer with an adapter socket, and easily test firmware. The MPLAB ICE in-circuit emulator may also be used with the PICDEM 3 demonstration board to test firmware. A prototype area has been provided to the user for adding hardware and connecting it to the microcontroller socket(s). Some of the features include a RS-232 interface, push button switches, a potentiometer for simulated analog input, a thermistor and separate headers for connection to an external LCD module and a keypad. Also provided on the PICDEM 3 demonstration board is a LCD panel, with 4 commons and 12 segments, that is capable of displaying time, temperature and day of the week. The PICDEM 3 demonstration board provides an additional RS-232 interface and Windows software for showing the demultiplexed LCD signals on a PC. A simple serial interface allows the user to construct a hardware demultiplexer for the LCD signals.

## 13.14 PICDEM 17 Demonstration Board

The PICDEM 17 demonstration board is an evaluation board that demonstrates the capabilities of several Microchip microcontrollers, including PIC17C752, PIC17C756A, PIC17C762 and PIC17C766. All necessary hardware is included to run basic demo programs, which are supplied on a 3.5-inch disk. A programmed sample is included and the user may erase it and program it with the other sample programs using the PRO MATE II device programmer, or the PICSTART Plus development programmer, and easily debug and test the sample code. In addition, the PICDEM 17 demonstration board supports downloading of programs to and executing out of external FLASH memory on board. The PICDEM 17 demonstration board is also usable with the MPLAB ICE in-circuit emulator, or the PICMASTER emulator and all of the sample programs can be run and modified using either emulator. Additionally, a generous prototype area is available for user hardware.

## 13.15 KEELoQ Evaluation and Programming Tools

KEELOQ evaluation and programming tools support Microchip's HCS Secure Data Products. The HCS evaluation kit includes a LCD display to show changing codes, a decoder to decode transmissions and a programming interface to program test transmitters.

## 14.0 ELECTRICAL CHARACTERISTICS

### Absolute Maximum Ratings †

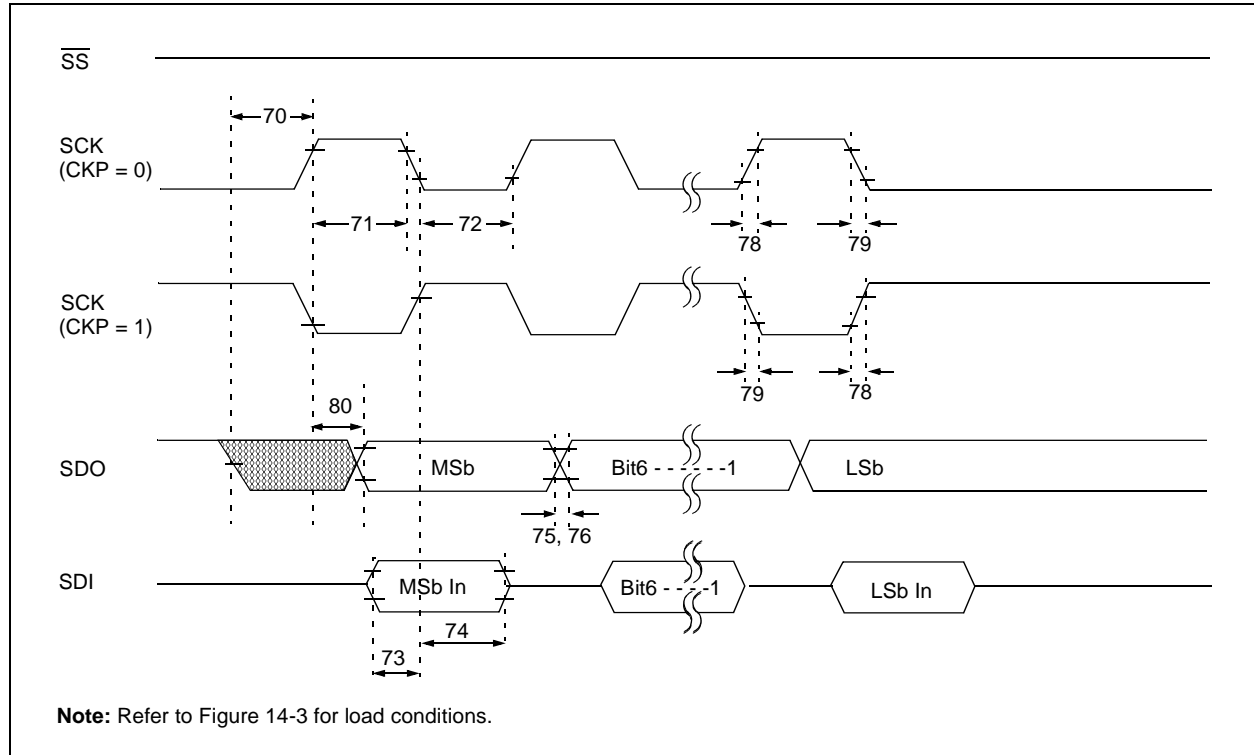
Ambient temperature under bias.....	-55 to +125°C
Storage temperature .....	-65°C to +150°C
Voltage on any pin with respect to VSS (except VDD, $\overline{\text{MCLR}}$ , and RA4) .....	-0.3V to (VDD + 0.3V)
Voltage on VDD with respect to VSS .....	-0.3 to +6.5V
Voltage on $\overline{\text{MCLR}}$ with respect to VSS ( <b>Note 2</b> ) .....	0 to +13.5V
Voltage on RA4 with respect to Vss .....	0 to +12V
Total power dissipation ( <b>Note 1</b> ) .....	1.0W
Maximum current out of VSS pin .....	300 mA
Maximum current into VDD pin .....	250 mA
Input clamp current, I <sub>IK</sub> (V <sub>I</sub> < 0 or V <sub>I</sub> > VDD).....	± 20 mA
Output clamp current, I <sub>OK</sub> (V <sub>O</sub> < 0 or V <sub>O</sub> > VDD) .....	± 20 mA
Maximum output current sunk by any I/O pin.....	25 mA
Maximum output current sourced by any I/O pin .....	25 mA
Maximum current sunk by PORTA, PORTB.....	200 mA
Maximum current sourced by PORTA, PORTB .....	200 mA
Maximum current sunk by PORTC .....	200 mA
Maximum current sourced by PORTC .....	200 mA

**Note 1:** Power dissipation is calculated as follows:  $P_{dis} = VDD \times \{I_{DD} - \sum I_{OH}\} + \sum \{(VDD - V_{OH}) \times I_{OH}\} + \sum (V_{OL} \times I_{OL})$

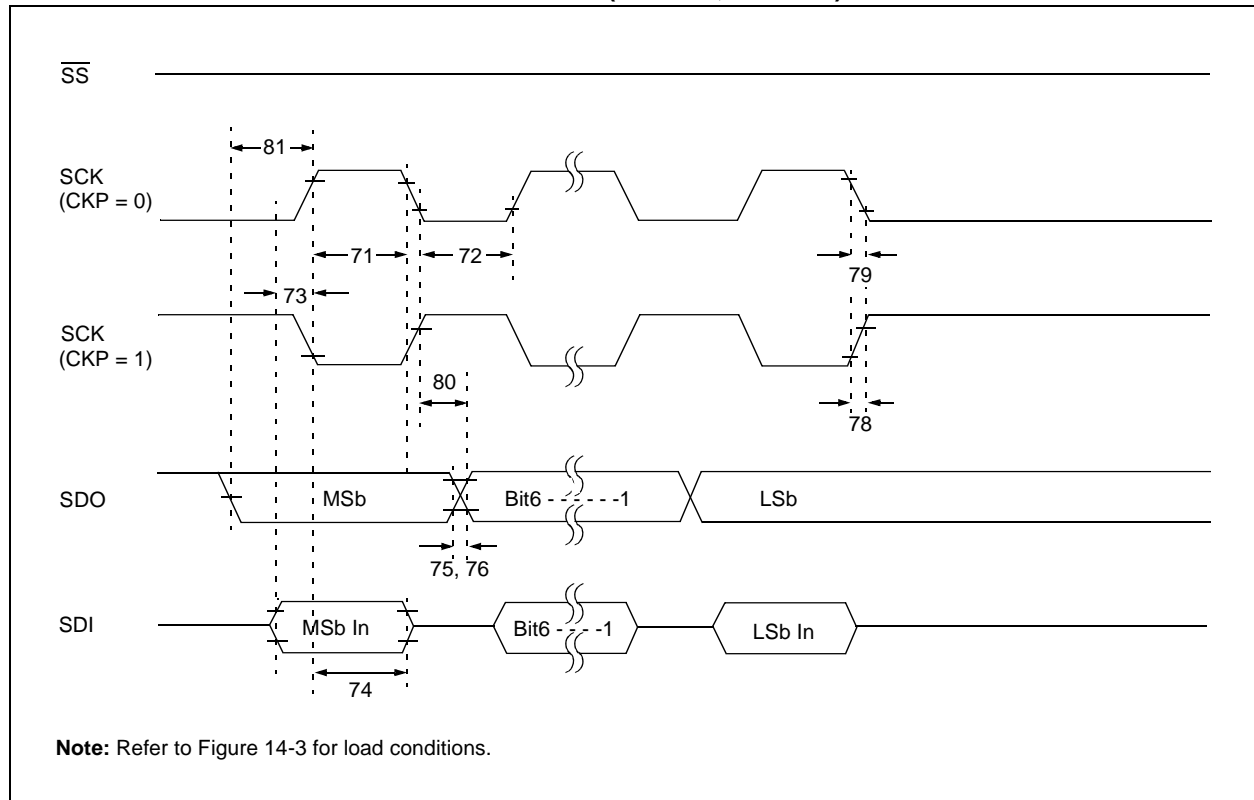
**2:** Voltage spikes at the  $\overline{\text{MCLR}}$  pin may cause unpredictable results. A series resistor of greater than 1 k $\Omega$  should be used to pull  $\overline{\text{MCLR}}$  to VDD, rather than tying the pin directly to VDD.

† NOTICE: Stresses above those listed under “Absolute Maximum Ratings” may cause permanent damage to the device. This is a stress rating only and functional operation of the device at those or any other conditions above those indicated in the operation listings of this specification is not implied. Exposure to maximum rating conditions for extended periods may affect device reliability.

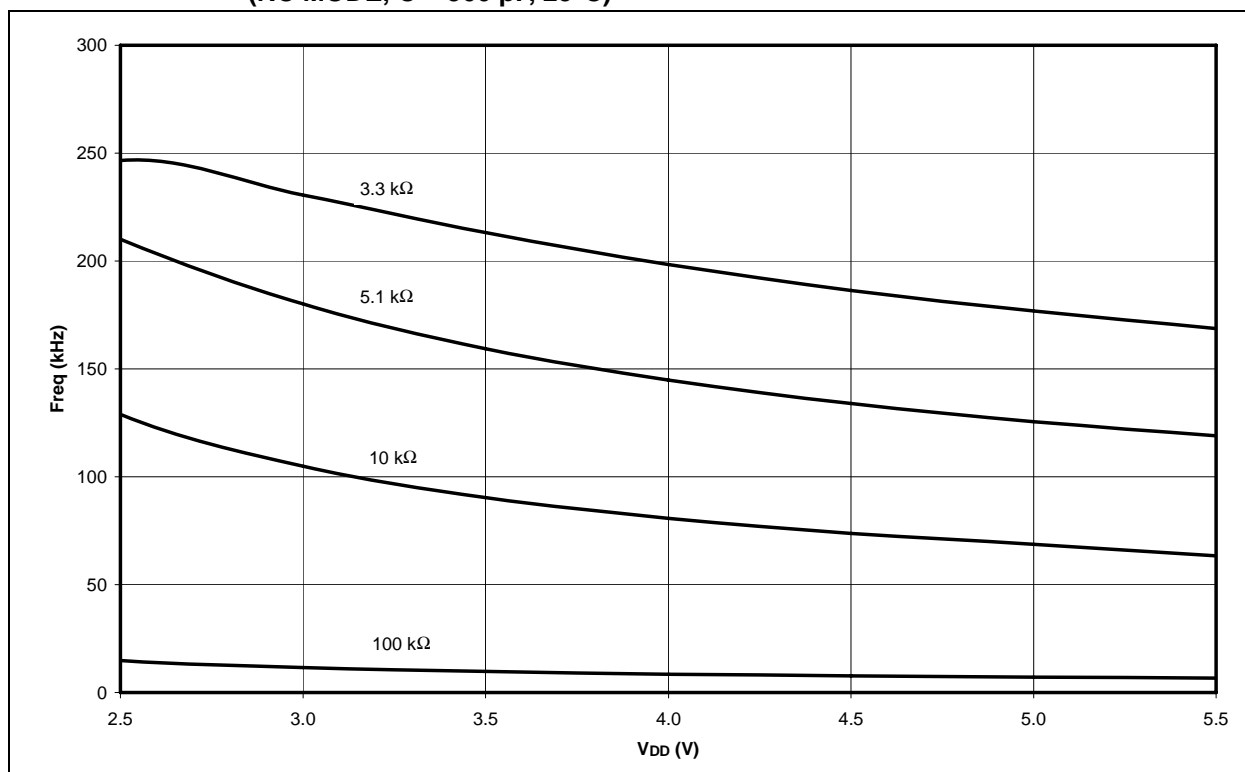
**FIGURE 14-10: SPI MASTER MODE TIMING (CKE = 0, SMP = 0)**



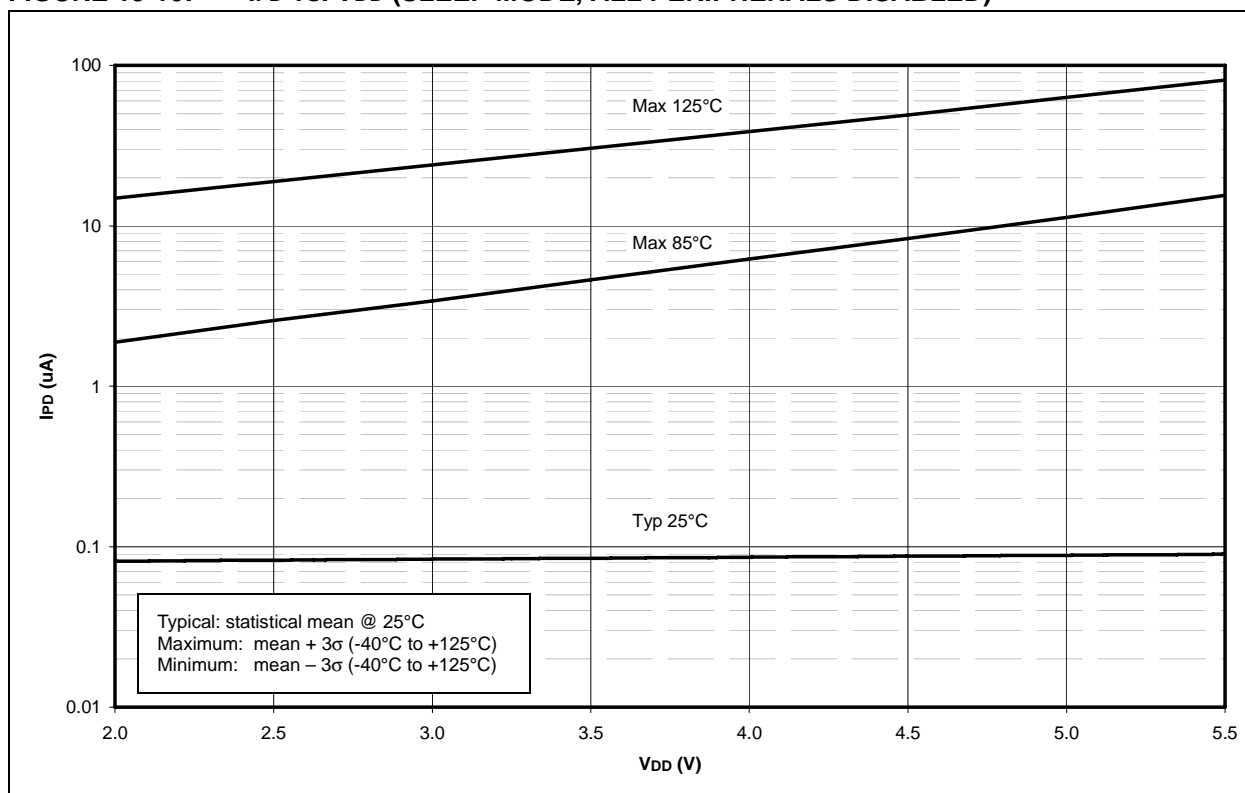
**FIGURE 14-11: SPI MASTER MODE TIMING (CKE = 1, SMP = 1)**



**FIGURE 15-9: AVERAGE  $F_{osc}$  vs.  $V_{DD}$  FOR VARIOUS VALUES OF R  
(RC MODE,  $C = 300$  pF,  $25^{\circ}\text{C}$ )**



**FIGURE 15-10:  $I_{PD}$  vs.  $V_{DD}$  (SLEEP MODE, ALL PERIPHERALS DISABLED)**





# PIC16F72

FIGURE 15-11:  $\Delta I_{BOR}$  vs.  $V_{DD}$  OVER TEMPERATURE

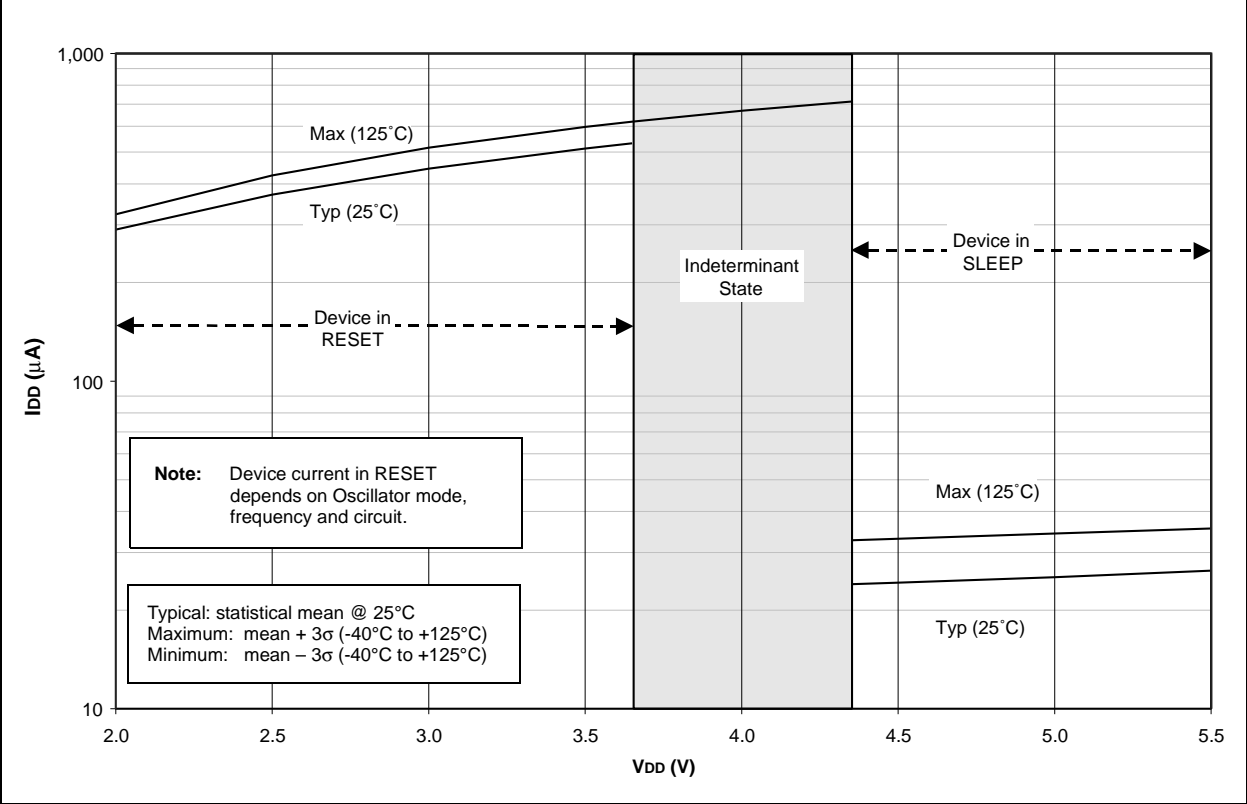
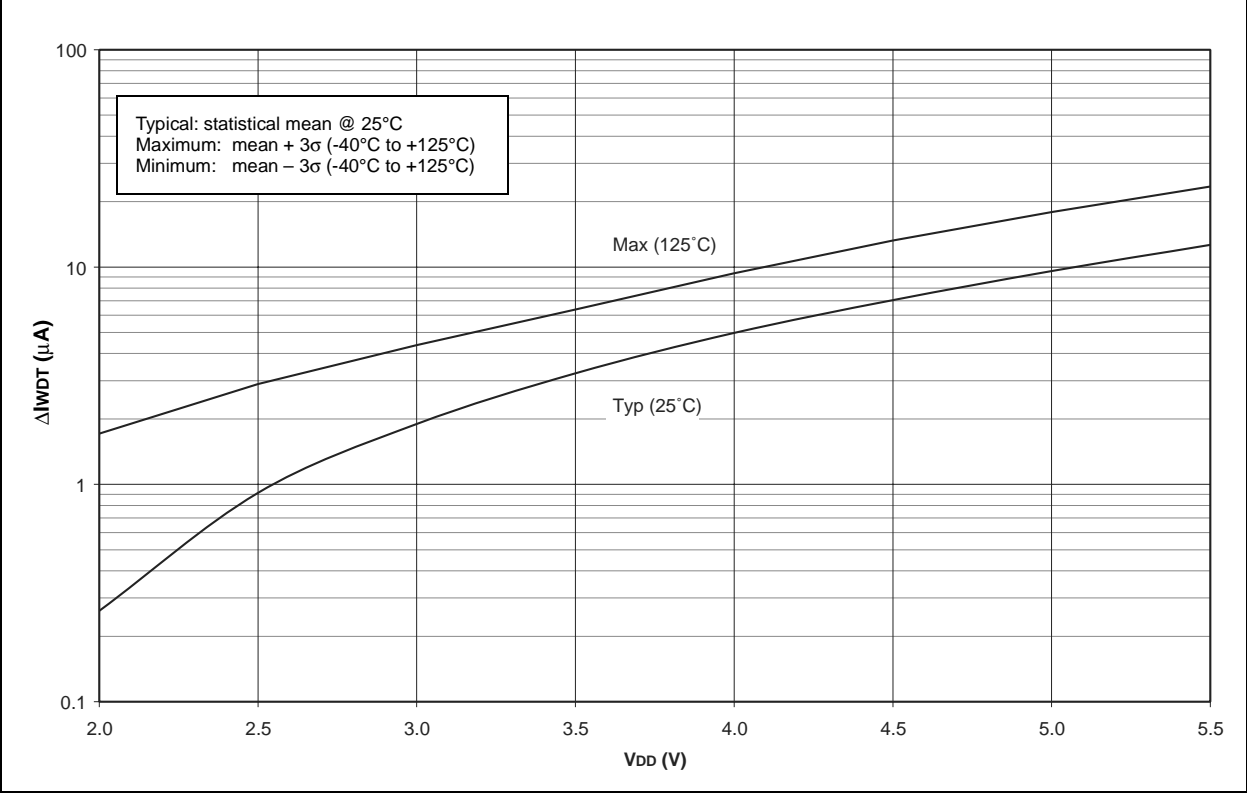


FIGURE 15-12: TYPICAL AND MAXIMUM  $\Delta I_{WDT}$  vs.  $V_{DD}$  OVER TEMPERATURE



# PIC16F72

FIGURE 15-15: TYPICAL, MINIMUM AND MAXIMUM  $V_{OH}$  vs.  $I_{OH}$  ( $V_{DD} = 5V$ ,  $-40^{\circ}C$  TO  $+125^{\circ}C$ )

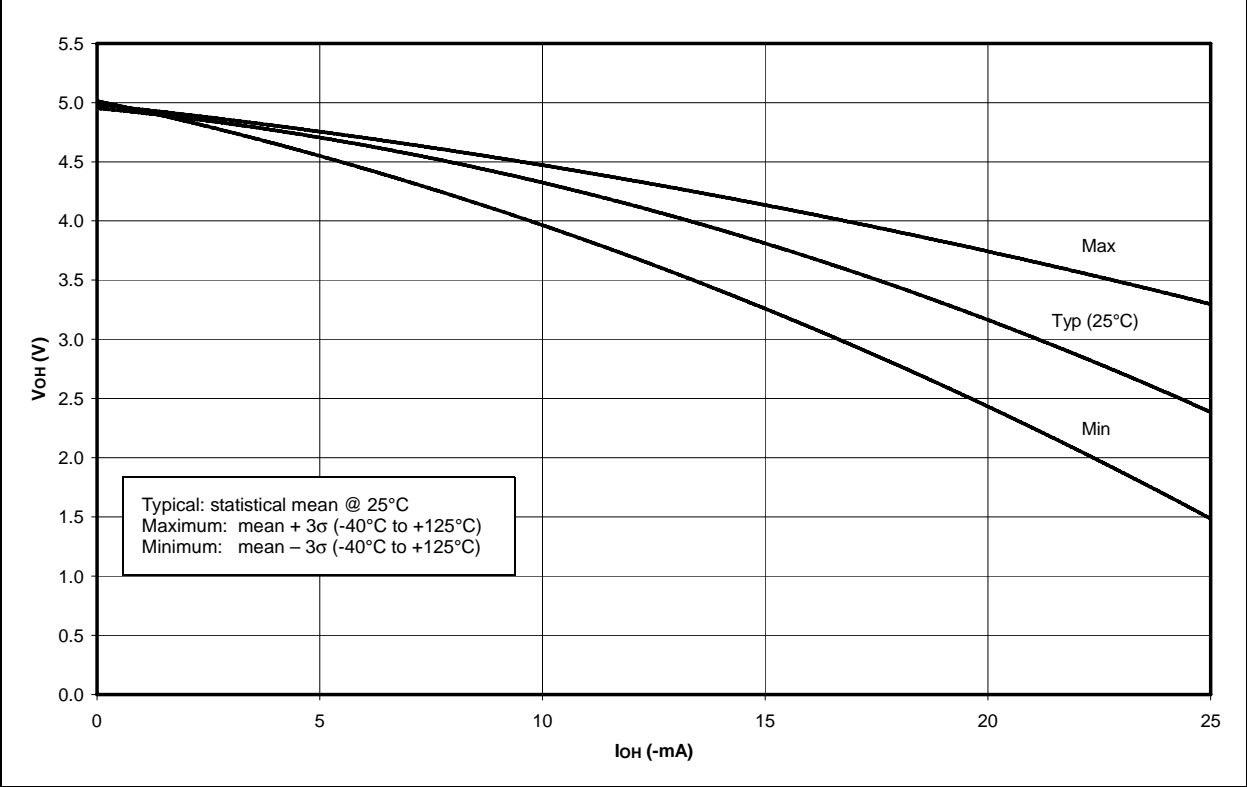
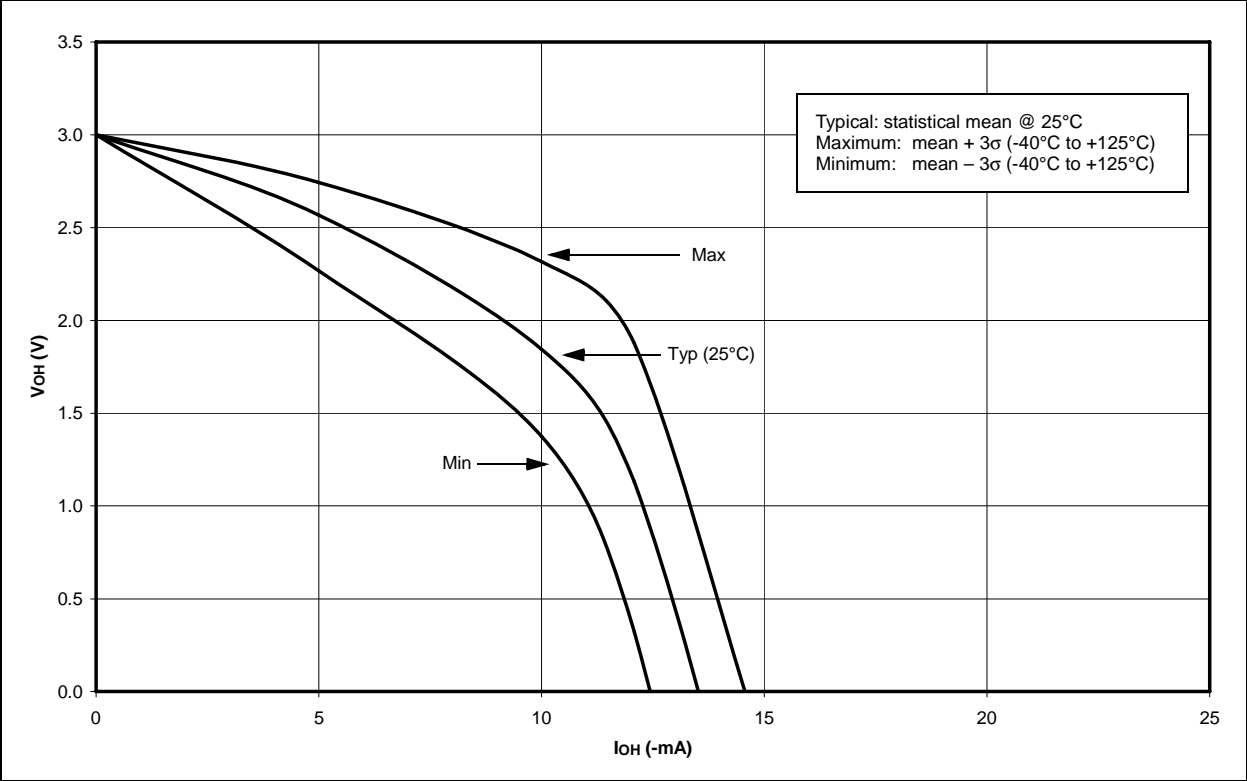


FIGURE 15-16: TYPICAL, MINIMUM AND MAXIMUM  $V_{OH}$  vs.  $I_{OH}$  ( $V_{DD} = 3V$ ,  $-40^{\circ}C$  TO  $+125^{\circ}C$ )



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NOTES:

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NOTES:

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