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"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "<u>Embedded -</u> <u>Microcontrollers</u>"

Details

E·XFI

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	10MHz
Connectivity	-
Peripherals	POR, WDT
Number of I/O	5
Program Memory Size	1.75KB (1K x 14)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	128 x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 5.5V
Data Converters	A/D 4x8b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	8-SOIC (0.209", 5.30mm Width)
Supplier Device Package	8-SOIJ
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic12c671t-10i-sm

Email: info@E-XFL.COM

Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong

2.0 PIC12C67X DEVICE VARIETIES

A variety of frequency ranges and packaging options are available. Depending on application and production requirements, the proper device option can be selected using the information in the PIC12C67X Product Identification System section at the end of this data sheet. When placing orders, please use that page of the data sheet to specify the correct part number.

For example, the PIC12C67X device "type" is indicated in the device number:

- 1. **C**, as in PIC12**C**671. These devices have EPROM type memory and operate over the standard voltage range.
- 2. **LC**, as in PIC12**LC**671. These devices have EPROM type memory and operate over an extended voltage range.
- 3. **CE**, as in PIC12**CE**674. These devices have EPROM type memory, EEPROM data memory and operate over the standard voltage range.
- 4. **LCE**, as in PIC12**LCE**674. These devices have EPROM type memory, EEPROM data memory and operate over an extended voltage range.

2.1 UV Erasable Devices

The UV erasable version, offered in windowed package, is optimal for prototype development and pilot programs.

The UV erasable version can be erased and reprogrammed to any of the configuration modes. Microchip's PICSTART[®] Plus and PRO MATE[®] programmers both support the PIC12C67X. Third party programmers also are available; refer to the Microchip Third Party Guide for a list of sources.

Note: Please note that erasing the device will also erase the pre-programmed internal calibration value for the internal oscillator. The calibration value must be saved prior to erasing the part.

2.2 <u>One-Time-Programmable (OTP)</u> <u>Devices</u>

The availability of OTP devices is especially useful for customers who need the flexibility for frequent code updates and small volume applications.

The OTP devices, packaged in plastic packages, permit the user to program them once. In addition to the program memory, the configuration bits must also be programmed.

2.3 <u>Quick-Turn-Programming (QTP)</u> <u>Devices</u>

Microchip offers a QTP Programming Service for factory production orders. This service is made available for users who choose not to program a medium to high quantity of units and whose code patterns have stabilized. The devices are identical to the OTP devices, but with all EPROM locations and configuration options already programmed by the factory. Certain code and prototype verification procedures apply before production shipments are available. Please contact your local Microchip Technology sales office for more details.

2.4 <u>Serialized Quick-Turn Programming</u> (SQTPSM) Devices

Microchip offers a unique programming service where a few user-defined locations in each device are programmed with different serial numbers. The serial numbers may be random, pseudo-random, or sequential.

Serial programming allows each device to have a unique number which can serve as an entry-code, password, or ID number.

3.1 Clocking Scheme/Instruction Cycle

The clock input (from OSC1) is internally divided by four to generate four non-overlapping quadrature clocks, namely Q1, Q2, Q3 and Q4. Internally, the program counter (PC) is incremented every Q1, and the instruction is fetched from the program memory and latched into the instruction register in Q4. The instruction is decoded and executed during the following Q1 through Q4. The clocks and instruction execution flow is shown in Figure 3-2.

3.2 Instruction Flow/Pipelining

An "Instruction Cycle" consists of four Q cycles (Q1, Q2, Q3 and Q4). The instruction fetch and execute are pipelined such that fetch takes one instruction cycle, while decode and execute takes another instruction cycle. However, due to the pipelining, each instruction effectively executes in one cycle. If an instruction causes the program counter to change (i.e., GOTO), then two cycles are required to complete the instruction (Example 3-1).

A fetch cycle begins with the program counter (PC) incrementing in Q1.

In the execution cycle, the fetched instruction is latched into the "Instruction Register" (IR) in cycle Q1. This instruction is then decoded and executed during the Q2, Q3, and Q4 cycles. Data memory is read during Q2 (operand read) and written during Q4 (destination write).



FIGURE 3-2: CLOCK/INSTRUCTION CYCLE

EXAMPLE 3-1: INSTRUCTION PIPELINE FLOW



FIGURE 4-2: PIC12C67X REGISTER FILE MAP

File Address	3		File Address					
00h	INDF ⁽¹⁾	INDF ⁽¹⁾	80h					
01h	TMR0	OPTION	81h					
02h	PCL	PCL	82h					
03h	STATUS	STATUS	83h					
04h	FSR	FSR	84h					
05h	GPIO	TRIS	85h					
06h			86h					
07h			87h					
08h			88h					
09h			89h					
0Ah	PCLATH	PCLATH	8Ah					
0Bh	INTCON	INTCON	8Bh					
0Ch	PIR1	PIE1	8Ch					
0Dh			8Dh					
0Eh		PCON	8Eh					
0Fh		OSCCAL	8Fh					
10h			90h					
11h			91h					
12h								
13h			93h					
14h								
15h			95h					
16h			96h					
17h			97h					
18h			98h					
19h			99h					
1Ah			9Ah					
1Bh			9Bh					
1Ch			9Ch					
1Dh			9Dh					
1Eh	ADRES		9Eh					
1Fh	ADCON0	ADCON1	9Fh					
20h		General Purpose Begister	A0h					
	General	riegister	BFh					
	Purpose		C0h					
	Register							
			EFh					
70h		Mapped in Bank 0	F0h					
7Fh	Bank 0	Bank 1	_ ⊢⊢n					
<u> </u>								
	Jnimplemented dat as '0'.	ta memory locatio	ons, read					
Note 1: Not a physical register.								

4.2.2 SPECIAL FUNCTION REGISTERS

The Special Function Registers are registers used by the CPU and Peripheral Modules for controlling the desired operation of the device. These registers are implemented as static RAM.

The Special Function Registers can be classified into two sets (core and peripheral). Those registers associated with the "core" functions are described in this section, and those related to the operation of the peripheral features are described in the section of that peripheral feature.

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on Power-on	Value on all other Posots ⁽³⁾
Bank 0										neset	nesels.
00h ⁽¹⁾	INDF	Addressina	this location	uses conter	nts of FSR to	address da	ta memorv (r	ot a physica	l register)	0000 0000	0000 0000
01h	TMR0	Timer0 mod	lule's registe	xxxx xxxx	uuuu uuuu						
02h ⁽¹⁾	PCL	Program Co	ounter's (PC)) Least Signi	ficant Byte					0000 0000	0000 0000
03h ⁽¹⁾	STATUS	IRP ⁽⁴⁾	RP1 ⁽⁴⁾	RP0	TO	PD	Z	DC	С	0001 1xxx	000g guuu
04h ⁽¹⁾	FSR	Indirect data	a memory ac	ddress pointe	er					xxxx xxxx	uuuu uuuu
05h	GPIO	SCL ⁽⁵⁾	SDA ⁽⁵⁾	GP5	GP4	GP3	GP2	GP1	GP0	11xx xxxx	11uu uuuu
06h	_	Unimpleme	nted			•				_	_
07h	_	Unimpleme	nted							_	_
08h	_	Unimpleme	nted							_	_
09h	—	Unimpleme	nted							_	—
0Ah ^(1,2)	PCLATH	—	—	—	Write Buffe	r for the upp	er 5 bits of th	e Program C	Counter	0 0000	0 0000
0Bh ⁽¹⁾	INTCON	GIE	PEIE	TOIE	INTE	GPIE	TOIF	INTF	GPIF	0000 000x	0000 000u
0Ch	PIR1	—	ADIF	—	_	_	_	—	_	-0	-0
0Dh	_	Unimpleme	nted							_	_
0Eh	_	Unimpleme	nted							-	—
0Fh	-	Unimpleme	nted							-	—
10h	_	Unimpleme	nted							_	—
11h	_	Unimpleme	nted							_	—
12h	—	Unimpleme	nted							—	—
13h	—	Unimpleme	nted							—	—
14h	_	Unimpleme	nted							_	—
15h	—	Unimpleme	nted							—	—
16h	—	Unimpleme	nted							_	—
17h	—	Unimpleme	nted							—	—
18h	—	Unimpleme	nted							—	—
19h	—	Unimpleme	nted							_	—
1Ah	—	Unimpleme	nted							—	—
1Bh	—	Unimpleme	nted							—	—
1Ch	—	Unimpleme	nted							—	—
1Dh	-	Unimpleme	nted							-	—
1Eh	ADRES	A/D Result	Register							xxxx xxxx	uuuu uuuu
1Fh	ADCON0	ADCS1	ADCS0	reserved	CHS1	CHS0	GO/DONE	reserved	ADON	0000 0000	0000 0000

TABLE 4-1: PIC12C67X SPECIAL FUNCTION REGISTER SUMMARY

Legend: x = unknown, u = unchanged, q = value depends on condition, - = unimplemented read as '0'. Shaded locations are unimplemented, read as '0'.

Note 1: These registers can be addressed from either bank.

2: The upper byte of the program counter is not directly accessible. PCLATH is a holding register for the PC<12:8> whose contents are transferred to the upper byte of the program counter.

3: Other (non power-up) resets include external reset through MCLR and Watchdog Timer Reset.

4: The IRP and RP1 bits are reserved on the PIC12C67X; always maintain these bits clear.

5: The SCL (GP7) and SDA (GP6) bits are unimplemented on the PIC12C671/672 and read as '0'.

4.2.2.1 STATUS REGISTER

The STATUS Register, shown in Register 4-1, contains the arithmetic status of the ALU, the RESET status and the bank select bits for data memory.

The STATUS Register can be the destination for any instruction, as with any other register. If the STATUS Register is the destination for an instruction that affects the Z, DC or C bits, then the write to these three bits is disabled. These bits are set or cleared according to the device logic. Furthermore, the TO and PD bits are not writable. Therefore, the result of an instruction with the STATUS Register as destination may be different than intended.

For example, CLRF STATUS will clear the upper three bits and set the Z bit. This leaves the STATUS Register as 000u uluu (where u = unchanged).

It is recommended, therefore, that only BCF, BSF, SWAPF and MOVWF instructions are used to alter the STATUS Register, because these instructions do not affect the Z, C or DC bits from the STATUS Register. For other instructions, not affecting any status bits, see the "Instruction Set Summary."

- Note 1: Bits IRP and RP1 (STATUS<7:6>) are not used by the PIC12C67X and should be maintained clear. Use of these bits as general purpose R/W bits is NOT recommended, since this may affect upward compatibility with future products.
 - 2: The C and DC bits operate as a borrow and digit borrow bit, respectively, in subtraction. See the SUBLW and SUBWF instructions for examples.

Reserved	Reserved	R/W-0	R-1	R-1	R/W-x	R/W-x	R/W-x						
IRP	RP1	RP0	TO	PD	Z	DC	С	R = Readable bit					
bit7							bit0	W = Writable bit U = Unimplemented bit, read as '0' - n = Value at POR reset					
bit 7:	 it 7: IRP: Register Bank Select bit (used for indirect addressing) 1 = Bank 2, 3 (100h - 1FFh) 0 = Bank 0, 1 (00h - FFh) The IRP bit is reserved; always maintain this bit clear. 												
bit 6-5:	<pre>bit 6-5: RP<1:0>: Register Bank Select bits (used for direct addressing) 11 = Bank 3 (180h - 1FFh) 10 = Bank 2 (100h - 17Fh) 01 = Bank 1 (80h - FFh) 00 = Bank 0 (00h - 7Fh) Each bank is 128 bytes. The RP1 bit is reserved; always maintain this bit clear.</pre>												
bit 4:	TO: Time- 1 = After p 0 = A WD	out bit oower-up, T time-out	CLRWDT in	struction,	or SLEEP in	struction							
bit 3:	PD : Power 1 = After p 0 = By exe	r-down bit oower-up o ecution of	or by the C the SLEEP	LRWDT ins	truction n								
bit 2:	Z: Zero bit 1 = The re 0 = The re	sult of an sult of an	arithmetic arithmetic	or logic of or logic of	peration is z peration is r	ero lot zero							
bit 1:	DC: Digit (1 = A carry 0 = No car	Carry/borr y-out from rry-out fro	ow bit (ADI 1 the 4th lo m the 4th l	DWF, ADDL' w order bit low order b	W, SUBLW, S t of the resu bit of the res	UBWF insti It occurred	ructions) (fo I	or $\overline{\text{borrow}}$ the polarity is reversed)					
bit 0:	 it 0: C: Carry/borrow bit (ADDWF, ADDLW, SUBLW, SUBWF instructions) 1 = A carry-out from the most significant bit of the result occurred 0 = No carry-out from the most significant bit of the result occurred 												
Note:	For born ond ope the sour	ow the po rand. For ce registe	larity is rev rotate (RR er.	versed. A s .F, RLF) ins	ubtraction is structions, t	s executed his bit is lo	by adding t aded with e	the two's complement of the sec- either the high or low order bit of					

REGISTER 4-1: STATUS REGISTER (ADDRESS 03h, 83h)

4.2.2.5 PIR1 REGISTER

This register contains the individual flag bits for the Peripheral interrupts.

Note: Interrupt flag bits get set when an interrupt condition occurs, regardless of the state of its corresponding enable bit or the global enable bit, GIE (INTCON<7>). User software should ensure the appropriate interrupt flag bits are clear prior to enabling an interrupt.

REGISTER 4-5: PIR1 REGISTER (ADDRESS 0Ch)







6.5 <u>Read Operations</u>

Read operations are initiated in the same way as write operations with the exception that the R/\overline{W} bit of the EEPROM address is set to one. There are three basic types of read operations; current address read, random read and sequential read.

6.5.1 CURRENT ADDRESS READ

The EEPROM contains an address counter that maintains the address of the last word accessed, internally incremented by one. Therefore, if the previous read access was to address n, the next current address read operation would access data from address n + 1. Upon receipt of the EEPROM address with the R/W bit set to one, the EEPROM issues an acknowledge and transmits the 8-bit data word. The processor will not acknowledge the transfer, but does generate a stop condition and the EEPROM discontinues transmission (Figure 6-8).

6.5.2 RANDOM READ

Random read operations allow the processor to access any memory location in a random manner. To perform this type of read operation, first the word address must be set. This is done by sending the word address to the EEPROM as part of a write operation. After the word address is sent, the processor generates a start condition following the acknowledge. This terminates the write operation, but not before the internal address pointer is set. Then the processor issues the control byte again, but with the R/\overline{W} bit set to a one. The EEPROM will then issue an acknowledge and transmits the 8-bit data word. The processor will not acknowledge the transfer, but does generate a stop condition and the EEPROM discontinues transmission (Figure 6-9). After this command, the internal address counter will point to the address location following the one that was just read.

6.5.3 SEQUENTIAL READ

Sequential reads are initiated in the same way as a random read, except that after the device transmits the first data byte, the processor issues an acknowledge as opposed to a stop condition in a random read. This directs the EEPROM to transmit the next sequentially addressed 8-bit word (Figure 6-10).

To provide sequential reads, the EEPROM contains an internal address pointer, which is incremented by one at the completion of each read operation. This address pointer allows the entire memory contents to be serially read during one operation.

FIGURE 6-9: RANDOM READ

FIGURE 6-10: SEQUENTIAL READ

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8.4 <u>A/D Conversions</u>

;

;

;

Example 8-2 shows how to perform an A/D conversion. The GPIO pins are configured as analog inputs. The analog reference (VREF) is the device VDD. The A/D interrupt is enabled and the A/D conversion clock is FRC. The conversion is performed on the GP0 channel.

Note:	The GO/DONE bit should NOT be set in
	the same instruction that turns on the A/D.

Clearing the GO/DONE bit during a conversion will abort the current conversion. The ADRES register will NOT be updated with the partially completed A/D conversion sample. That is, the ADRES register will continue to contain the value of the last completed conversion (or the last value written to the ADRES register). After the A/D conversion is aborted, a 2TAD wait is required before the next acquisition is started. After this 2TAD wait, an acquisition is automatically started on the selected channel.

EXAMPLE 8-2: DOING AN A/D CONVERSION

	BSF	STATUS,	RP0	;	Select Page 1
	CLRF	ADCON1		;	Configure A/D inputs
	BSF	PIE1,	ADIE	;	Enable A/D interrupts
	BCF	STATUS,	RP0	;	Select Page 0
	MOVLW	0xC1		;	RC Clock, A/D is on, Channel 0 is selected
	MOVWF	ADCON0		;	
	BCF	PIR1,	ADIF	;	Clear A/D interrupt flag bit
	BSF	INTCON,	PEIE	;	Enable peripheral interrupts
	BSF	INTCON,	GIE	;	Enable all interrupts
Er	nsure tha	at the re	equired	sampli	ng time for the selected input channel has elapsed.

Then the conversion may be started.

BSF	ADCON0, GO	; Start A/D Conversion
:		; The ADIF bit will be set and the GO/DONE bit
:		; is cleared upon completion of the A/D Conversion

9.0 SPECIAL FEATURES OF THE CPU

What sets a microcontroller apart from other processors are special circuits to deal with the needs of realtime applications. The PIC12C67X family has a host of such features intended to maximize system reliability, minimize cost through elimination of external components, provide power saving operating modes and offer code protection. These are:

- · Oscillator selection
- Reset
 - Power-on Reset (POR)
 - Power-up Timer (PWRT)
 - Oscillator Start-up Timer (OST)
- Interrupts
- Watchdog Timer (WDT)
- SLEEP
- Code protection
- ID locations
- In-circuit serial programming

The PIC12C67X has a Watchdog Timer, which can be shut off only through configuration bits. It runs off its own RC oscillator for added reliability. There are two timers that offer necessary delays on power-up. One is the Oscillator Start-up Timer (OST), intended to keep the chip in reset until the crystal oscillator is stable. The other is the Power-up Timer (PWRT), which provides a fixed delay of 72 ms (nominal) on power-up only, designed to keep the part in reset while the power supply stabilizes. With these two timers on-chip, most applications need no external reset circuitry.

SLEEP mode is designed to offer a very low current power-down mode. The user can wake-up from SLEEP through external reset, Watchdog Timer Wake-up, or through an interrupt. Several oscillator options are also made available to allow the part to fit the application. The INTRC/EXTRC oscillator option saves system cost, while the LP crystal option saves power. A set of configuration bits are used to select various options.

9.1 <u>Configuration Bits</u>

The configuration bits can be programmed (read as '0') or left unprogrammed (read as '1') to select various device configurations. These bits are mapped in program memory location 2007h.

The user will note that address 2007h is beyond the user program memory space. In fact, it belongs to the special test/configuration memory space (2000h-3FFFh), which can be accessed only during programming.

REGISTER 9-1: CONFIGURATION WORD

CP1	CP0	CP1	CP0	CP1	CP0	MCLRE	CP1	CP0	PWRTE	WDTE	FOSC2	FOSC1	FOSC0	Register:	CONFIG
bit13													bit0	Address	2007h
bit 13- 6-5 bit 7:	 it 13-8, CP<1:0>: Code Protection bit pairs⁽¹⁾ 6-5: 11 = Code protection off 10 = Locations 400h through 7FEh code protected (do not use for PIC12C671 and PIC12CE673) 01 = Locations 200h through 7FEh code protected 00 = All memory is code protected it 7: MCLRE: Master Clear Reset Enable bit 														
	1 : 0 :	= Mast = Mast	ter Clei ter Clei	ar Ena ar Disa	bled abled										
bit 4:	P\ 1 : 0 :	PWRTE: Power-up Timer Enable bit 1 = PWRT disabled 0 = PWRT enabled													
bit 3:	W 1 : 0 :	WDTE: Watchdog Timer Enable bit 1 = WDT enabled 0 = WDT disabled													
bit 2-0	FC 11 11 10 10 10 01 01 00 00 00	0 = WD1 disabled FOSC<2:0>: Oscillator Selection bits 111 = EXTRC, Clockout on OSC2 110 = EXTRC, OSC2 is I/O 101 = INTRC, Clockout on OSC2 100 = INTRC, OSC2 is I/O 011 = Invalid Selection 010 = HS Oscillator 001 = XT Oscillator 000 = LP Oscillator													
Note	1: Al	l of the	e CP<1	:0> pa	irs hav	e to be o	given th	ne sam	e value t	o enable	e the co	de prote	ection sch	eme listed.	

FIGURE 9-6: SIMPLIFIED BLOCK DIAGRAM OF ON-CHIP RESET CIRCUIT

9.5 Interrupts

There are four sources of interrupt:

Interrupt Sources
TMR0 Overflow Interrupt
External Interrupt GP2/INT pin
GPIO Port Change Interrupts (pins GP0, GP1, GP3)
A/D Interrupt

The Interrupt Control Register (INTCON) records individual interrupt requests in flag bits. It also has individual and global interrupt enable bits.

Note:	Individual interrupt flag bits are set, regard-									
	less of the status of their corresponding									
	mask bit or the GIE bit.									

A global interrupt enable bit, GIE (INTCON<7>), enables (if set) all un-masked interrupts or disables (if cleared) all interrupts. When bit GIE is enabled and an interrupt's flag bit and mask bit are set, the interrupt will vector immediately. Individual interrupts can be disabled through their corresponding enable bits in various registers. Individual interrupt flag bits are set, regardless of the status of their corresponding mask bit or the GIE bit. The GIE bit is cleared on reset. The "return-from-interrupt" instruction, RETFIE, exits the interrupt routine, as well as sets the GIE bit, which re-enables interrupts.

The GP2/INT, GPIO port change interrupt and the TMR0 overflow interrupt flags are contained in the INTCON register.

The peripheral interrupt flag ADIF, is contained in the Special Function Register PIR1. The corresponding interrupt enable bit is contained in Special Function Register PIE1, and the peripheral interrupt enable bit is contained in Special Function Register INTCON.

When an interrupt is responded to, the GIE bit is cleared to disable any further interrupt, the return address is pushed onto the stack and the PC is loaded with 0004h. Once in the interrupt service routine, the source(s) of the interrupt can be determined by polling the interrupt flag bits. The interrupt flag bit(s) must be cleared in software before re-enabling interrupts to avoid repeated interrupts.

For external interrupt events, such as GPIO change interrupt, the interrupt latency will be three or four instruction cycles. The exact latency depends on when the interrupt event occurs (Figure 9-14). The latency is the same for one or two cycle instructions. Individual interrupt flag bits are set, regardless of the status of their corresponding mask bit or the GIE bit.

FIGURE 9-13: INTERRUPT LOGIC

NOTES:

FIGURE 12-8: TIMER0 CLOCK TIMINGS

TABLE 12-5: TIMER0 AND TIMER1 EXTERNAL CLOCK REQUIREMENTS

Param No.	Sym	Characteris	Min	Тур†	Max	Units	Conditions	
40*	Tt0H	T0CKI High Pulse Width	No Prescaler	0.5TCY + 20	—	—	ns	Must also meet
			With Prescaler	10	—	—	ns	parameter 42
41*	TtOL	T0CKI Low Pulse Width	No Prescaler	0.5TCY + 20	—	—	ns	Must also meet
			With Prescaler	10	—	—	ns	parameter 42
42*	Tt0P	T0CKI Period	No Prescaler	TCY + 40	—	—	ns	
			With Prescaler	Greater of: 20 or <u>Tcy + 40</u> N	_	-	ns	N = prescale value (2, 4,, 256)
48	TCKE2tmr1	Delay from external clock e increment	2Tosc	_	7Tos c	_		

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

TABLE 12-6: GPIO PULL-UP RESISTOR RANGES

VDD (Volts)	Temperature (°C)	Min	Тур	Max	Units									
	GP0/GP1													
2.5	-40	38K	42K	63K	Ω									
	25	42K	48K	63K	Ω									
	85	42K	49K	63K	Ω									
	125	50K	55K	63K	Ω									
5.5	-40	15K	17K	20K	Ω									
	25	18K	20K	23K	Ω									
	85	19K	22K	25K	Ω									
	125	22K	24K	28K	Ω									
		G	P3											
2.5	-40	285K	346K	417K	Ω									
	25	343K	414K	532K	Ω									
	85	368K	457K	532K	Ω									
	125	431K	504K	593K	Ω									
5.5	-40	247K	292K	360K	Ω									
	25	288K	341K	437K	Ω									
	85	306K	371K	448K	Ω									
	125	351K	407K	500K	Ω									

* These parameters are characterized but not tested.

PIC12C67X

FIGURE 13-9: IOL vs. VOL, VDD = 5.5 V

8-Lead Plastic Dual In-line (P) - 300 mil (PDIP)

For the most current package drawings, please see the Microchip Packaging Specification located Note: at http://www.microchip.com/packaging

	Units	INCHES*			MILLIMETERS		
Dimension	Limits	MIN	NOM	MAX	MIN	NOM	MAX
Number of Pins	n		8			8	
Pitch	р		.100			2.54	
Top to Seating Plane	Α	.140	.155	.170	3.56	3.94	4.32
Molded Package Thickness	A2	.115	.130	.145	2.92	3.30	3.68
Base to Seating Plane	A1	.015			0.38		
Shoulder to Shoulder Width	Е	.300	.313	.325	7.62	7.94	8.26
Molded Package Width	E1	.240	.250	.260	6.10	6.35	6.60
Overall Length	D	.360	.373	.385	9.14	9.46	9.78
Tip to Seating Plane	L	.125	.130	.135	3.18	3.30	3.43
Lead Thickness	С	.008	.012	.015	0.20	0.29	0.38
Upper Lead Width	B1	.045	.058	.070	1.14	1.46	1.78
Lower Lead Width	В	.014	.018	.022	0.36	0.46	0.56
Overall Row Spacing	eВ	.310	.370	.430	7.87	9.40	10.92
Mold Draft Angle Top	α	5	10	15	5	10	15
Mold Draft Angle Bottom	β	5	10	15	5	10	15

*Controlling Parameter

Notes:

Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed .010" (0.254mm) per side. JEDEC Equivalent: MS-001 Drawing No. C04-018

8-Lead Ceramic Side Brazed Dual In-line with Window (JW) - 300 mil

Note: For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging

	Units	INCHES*		MILLIMETERS			
Dimension	Limits	MIN	NOM	MAX	MIN	NOM	MAX
Number of Pins	n		8			8	
Pitch	р		.100			2.54	
Top to Seating Plane	Α	.145	.165	.185	3.68	4.19	4.70
Top of Body to Seating Plane	A2	.103	.123	.143	2.62	3.12	3.63
Standoff	A1	.025	.035	.045	0.64	0.89	1.14
Package Width	E1	.280	.290	.300	7.11	7.37	7.62
Overall Length	D	.510	.520	.530	12.95	13.21	13.46
Tip to Seating Plane	L	.130	.140	.150	3.30	3.56	3.81
Lead Thickness	С	.008	.010	.012	0.20	0.25	0.30
Upper Lead Width	B1	.050	.055	.060	1.27	1.40	1.52
Lower Lead Width	В	.016	.018	.020	0.41	0.46	0.51
Overall Row Spacing	eB	.296	.310	.324	7.52	7.87	8.23
Window Diameter	W	.161	.166	.171	4.09	4.22	4.34
Lid Length	Т	.440	.450	.460	11.18	11.43	11.68
Lid Width	U	.260	.270	.280	6.60	6.86	7.11

*Controlling Parameter JEDC Equivalent: MS-015 Drawing No. C04-083

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