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### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	32MHz
Connectivity	I <sup>2</sup> C, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	25
Program Memory Size	7KB (4K x 14)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	512 x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 5.5V
Data Converters	A/D 17x10b; D/A 1x5b, 1x8b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Through Hole
Package / Case	28-DIP (0.300", 7.62mm)
Supplier Device Package	28-SPDIP
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic16f1713-i-sp">https://www.e-xfl.com/product-detail/microchip-technology/pic16f1713-i-sp</a>

**TABLE 3-9: PIC16(L)F1713/6 MEMORY MAP, BANK 31**

Bank 31	
F8Ch	Unimplemented Read as '0'
FE3h	
FE4h	STATUS_SHAD
FE5h	WREG_SHAD
FE6h	BSR_SHAD
FE7h	PCLATH_SHAD
FE8h	FSR0L_SHAD
FE9h	FSR0H_SHAD
FEAh	FSR1L_SHAD
FEBh	FSR1H_SHAD
FECh	—
FEDh	STKPTR
FEEh	TOSL
FEFh	TOSH
FF0h	—
FFFh	

Legend:  = Unimplemented data memory locations, read as '0',

# PIC16(L)F1713/6

**TABLE 3-11: SPECIAL FUNCTION REGISTER SUMMARY (CONTINUED)**

Addr	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other Resets
Bank 2											
10Ch	LATA	LATA7	LATA6	LATA5	LATA4	LATA3	LATA2	LATA1	LATA0	xxxx xxxx	--uu -uuu
10Dh	LATB	LATB7	LATB6	LATB5	LATB4	LATB3	LATB2	LATB1	LATB0	xxxx xxxx	uuuu ----
10Eh	LATC	LATC7	LATC6	LATC5	LATC4	LATC3	LATC2	LATC1	LATC0	xxxx xxxx	uuuu uuuu
10Fh	—	Unimplemented								—	—
110h	—	Unimplemented								—	—
111h	CM1CON0	C1ON	C1OUT	—	C1POL	C1ZLF	C1SP	C1HYS	C1SYNC	00-0 0100	00-0 0100
112h	CM1CON1	C1INTP	C1INTN	C1PCH<2:0>			C1NCH<2:0>			0000 0000	0000 0000
113h	CM2CON0	C2ON	C2OUT	—	C2POL	C2ZLF	C2SP	C2HYS	C2SYNC	00-0 0100	00-0 0100
114h	CM2CON1	C2INTP	C2INTN	C2PCH<2:0>			C2NCH<2:0>			0000 0000	0000 0000
115h	CMOUT	—	—	—	—	—	—	MC2OUT	MC1OUT	---- --00	---- --00
116h	BORCON	SBOREN	BORFS	—	—	—	—	—	BORRDY	10-- ---q	uu-- ---u
117h	FVRCON	FVREN	FVRRDY	TSEN	TSRNG	CDAFVR<1:0>		ADFVR<1:0>		0q00 0000	0q00 0000
118h	DAC1CON0	DAC1EN	---	DAC1OE1	DAC1OE2	DAC1PSS<1:0>		---	DAC1NSS	0-00 00-0	0-00 00-0
119h	DAC1CON1	DAC1R<7:0>								0000 0000	0000 0000
11Ah	DAC2CON0	DAC2EN	—	DAC2OE1	DAC2OE2	DAC2PSS<1:0>		—	DAC2NSS	0-00 00-0	0-00 00-0
11Bh	DAC2CON1	—	—	—	DAC2R<4:0>					---0 0000	---0 0000
11Ch	ZCD1CON	ZCD1EN	—	ZCD1OUT	ZCD1POL	—	—	ZCD1INTP	ZCD1INTN	0-x0 --00	0-00 --00
11Dh	—	Unimplemented								—	—
11Eh	—	Unimplemented								—	—
11Fh	—	Unimplemented								—	—
Bank 3											
18Ch	ANSELA	—	—	ANSA5	ANSA4	ANSA3	ANSA2	ANSA1	ANSA0	--11 1111	---1 1111
18Dh	ANSELB	—	—	ANSB5	ANSB4	ANSB3	ANSB2	ANSB1	ANSB0	--11 1111	---1 ----
18Eh	ANSELC	ANSC7	ANSC6	ANSC5	ANSC4	ANSC3	ANSC2	—	—	1111 11--	1111 1111
18Fh	—	Unimplemented								—	—
190h	—	Unimplemented								—	—
191h	PMADRL	Program Memory Address Register Low Byte								0000 0000	0000 0000
192h	PMADRH	—	Program Memory Address Register High Byte							1000 0000	1000 0000
193h	PMDATL	Program Memory Read Data Register Low Byte								xxxx xxxx	uuuu uuuu
194h	PMDATH	—	—	Program Memory Read Data Register High Byte						--xx xxxx	--uu uuuu
195h	PMCON1	—	CFG5	LWLO	FREE	WRERR	WREN	WR	RD	-000 x000	-000 q000
196h	PMCON2	Program Memory Control Register 2								0000 0000	0000 0000
197h	VREGCON	—	—	—	—	—	—	VREGPM	Reserved	---- --01	---- --01
198h	—	Unimplemented								—	—
199h	RC1REG	USART Receive Data Register								0000 0000	0000 0000
19Ah	TX1REG	USART Transmit Data Register								0000 0000	0000 0000
19Bh	SP1BRGL	SP1BRG<7:0>								0000 0000	0000 0000
19Ch	SP1BRGH	SP1BRG<15:8>								0000 0000	0000 0000
19Dh	RC1STA	SPEN	RX9	SREN	CREN	ADDEN	FERR	OERR	RX9D	0000 0000	0000 0000
19Eh	TX1STA	CSRC	TX9	TXEN	SYNC	SENDB	BRGH	TRMT	TX9D	0000 0010	0000 0010
19Fh	BAUD1CON	ABDOVF	RCIDL	—	SCKP	BRG16	—	WUE	ABDEN	01-0 0-00	01-0 0-00

**Legend:** x = unknown, u = unchanged, q = value depends on condition, - = unimplemented, read as '0', r = reserved.  
Shaded locations are unimplemented, read as '0'.

- Note** 1: Unimplemented, read as '1'.  
2: Unimplemented on PIC16(L)F1713/6.

## 5.12 Determining the Cause of a Reset

Upon any Reset, multiple bits in the STATUS and PCON register are updated to indicate the cause of the Reset. Table 5-3 and Table 5-4 show the Reset conditions of these registers.

**TABLE 5-3: RESET STATUS BITS AND THEIR SIGNIFICANCE**

STKOVF	STKUNF	RWD $\overline{T}$	RMCLR	RI	POR	BOR	TO	PD	Condition
0	0	1	1	1	0	x	1	1	Power-on Reset
0	0	1	1	1	0	x	0	x	Illegal, $\overline{TO}$ is set on $\overline{POR}$
0	0	1	1	1	0	x	x	0	Illegal, $\overline{PD}$ is set on $\overline{POR}$
0	0	u	1	1	u	0	1	1	Brown-out Reset
u	u	0	u	u	u	u	0	u	WDT Reset
u	u	u	u	u	u	u	0	0	WDT Wake-up from Sleep
u	u	u	u	u	u	u	1	0	Interrupt Wake-up from Sleep
u	u	u	0	u	u	u	u	u	$\overline{MCLR}$ Reset during normal operation
u	u	u	0	u	u	u	1	0	$\overline{MCLR}$ Reset during Sleep
u	u	u	u	0	u	u	u	u	RESET Instruction Executed
1	u	u	u	u	u	u	u	u	Stack Overflow Reset (STVREN = 1)
u	1	u	u	u	u	u	u	u	Stack Underflow Reset (STVREN = 1)

**TABLE 5-4: RESET CONDITION FOR SPECIAL REGISTERS**

Condition	Program Counter	STATUS Register	PCON Register
Power-on Reset	0000h	---1 1000	00-- 110x
$\overline{MCLR}$ Reset during normal operation	0000h	---u uuuu	uu-- 0uuu
$\overline{MCLR}$ Reset during Sleep	0000h	---1 0uuu	uu-- 0uuu
WDT Reset	0000h	---0 uuuu	uu-- uuuu
WDT Wake-up from Sleep	PC + 1	---0 0uuu	uu-- uuuu
Brown-out Reset	0000h	---1 1uuu	00-- 11u0
Interrupt Wake-up from Sleep	PC + 1 <sup>(1)</sup>	---1 0uuu	uu-- uuuu
RESET Instruction Executed	0000h	---u uuuu	uu-- u0uu
Stack Overflow Reset (STVREN = 1)	0000h	---u uuuu	1u-- uuuu
Stack Underflow Reset (STVREN = 1)	0000h	---u uuuu	u1-- uuuu

**Legend:** u = unchanged, x = unknown, - = unimplemented bit, reads as '0'.

**Note 1:** When the wake-up is due to an interrupt and Global Enable bit (GIE) is set, the return address is pushed on the stack and PC is loaded with the interrupt vector (0004h) after execution of PC + 1.

## REGISTER 11-14: ODCONB: PORTB OPEN-DRAIN CONTROL REGISTER

R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
ODB7	ODB6	ODB5	ODB4	ODB3	ODB2	ODB1	ODB0
bit 7							bit 0

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
 u = Bit is unchanged                  x = Bit is unknown                      -n/n = Value at POR and BOR/Value at all other Resets  
 '1' = Bit is set                          '0' = Bit is cleared

bit 7-0                      **ODB<7:0>**: PORTB Open-Drain Enable bits  
 For RB<7:0> pins, respectively  
 1 = Port pin operates as open-drain drive (sink current only)  
 0 = Port pin operates as standard push-pull drive (source and sink current)

## REGISTER 11-15: SLRCONB: PORTB SLEW RATE CONTROL REGISTER

R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1
SLRB7	SLRB6	SLRB5	SLRB4	SLRB3	SLRB2	SLRB1	SLRB0
bit 7							bit 0

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
 u = Bit is unchanged                  x = Bit is unknown                      -n/n = Value at POR and BOR/Value at all other Resets  
 '1' = Bit is set                          '0' = Bit is cleared

bit 7-0                      **SLRB<7:0>**: PORTB Slew Rate Enable bits  
 For RB<7:0> pins, respectively  
 1 = Port pin slew rate is limited  
 0 = Port pin slews at maximum rate

## REGISTER 11-16: INLVLB: PORTB INPUT LEVEL CONTROL REGISTER

R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
INLVLB7	INLVLB6	INLVLB5	INLVLB4	INLVLB3	INLVLB2	INLVLB1	INLVLB0
bit 7							bit 0

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
 u = Bit is unchanged                  x = Bit is unknown                      -n/n = Value at POR and BOR/Value at all other Resets  
 '1' = Bit is set                          '0' = Bit is cleared

bit 7-0                      **INLVLB<7:0>**: PORTB Input Level Select bits  
 For RB<7:0> pins, respectively  
 1 = ST input used for PORT reads and interrupt-on-change  
 0 = TTL input used for PORT reads and interrupt-on-change

## REGISTER 12-2: RxyPPS: PIN Rxy OUTPUT SOURCE SELECTION REGISTER

U-0	U-0	U-0	R/W-0/u	R/W-0/u	R/W-0/u	R/W-0/u	R/W-0/u
—	—	—	RxyPPS<4:0>				
bit 7							bit 0

### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7-5 **Unimplemented:** Read as '0'

bit 4-0	RxyPPS<4:0>: Pin Rxy Output Source Selection bits	PORTA	PORTB	PORTC
	11xxx = Reserved			
	10111 = Rxy source is C2OUT	X		X
	10110 = Rxy source is C1OUT	X		X
	10101 = Rxy source is DT <sup>(1)</sup>		X	X
	10100 = Rxy source is TX/CK <sup>(1)</sup>		X	X
	10011 = Reserved			
	10010 = Reserved			
	10001 = Rxy source is SDO/SDA <sup>(1)</sup>		X	X
	10000 = Rxy source is SCK/SCL <sup>(1)</sup>		X	X
	01111 = Rxy source is PWM4OUT		X	X
	01110 = Rxy source is PWM3OUT		X	X
	01101 = Rxy source is CCP2		X	X
	01100 = Rxy source is CCP1		X	X
	01011 = Rxy source is COG1D <sup>(1)</sup>		X	X
	01010 = Rxy source is COG1C <sup>(1)</sup>		X	X
	01001 = Rxy source is COG1B <sup>(1)</sup>		X	X
	01000 = Rxy source is COG1A <sup>(1)</sup>		X	X
	00111 = Rxy source is LC4_out		X	X
	00110 = Rxy source is LC3_out		X	X
	00101 = Rxy source is LC2_out	X		X
	00100 = Rxy source is LC1_out	X		X
	00011 = Rxy source is NCO1_out	X		X
	00010 = Reserved			
	00001 = Reserved			
	00000 = Rxy source is LATxy	X	X	X

Example: RC3PPS = 0x0D outputs CCP2 on RC3

Outputs are available only on those ports indicated with a check.

**Note 1:** TRIS control is overridden by the peripheral as required.

**TABLE 12-2: SUMMARY OF REGISTERS ASSOCIATED WITH THE PPS MODULE**

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on page
PPSLOCK	—	—	—	—	—	—	—	PPSLOCKED	138
INTPPS	—	—	—	INTPPS<4:0>					137
T0CKIPPS	—	—	—	T0CKIPPS<4:0>					137
T1CKIPPS	—	—	—	T1CKIPPS<4:0>					137
T1GPPS	—	—	—	T1GPPS<4:0>					137
CCP1PPS	—	—	—	CCP1PPS<4:0>					137
CCP2PPS	—	—	—	CCP2PPS<4:0>					137
COGINPPS	—	—	—	COGINPPS<4:0>					137
SSPCLKPPS	—	—	—	SSPCLKPPS<4:0>					137
SSPDATPPS	—	—	—	SSPDATPPS<4:0>					137
SSPSSPPS	—	—	—	SSPSSPPS<4:0>					137
RXPPS	—	—	—	RXPPS<4:0>					137
CKPPS	—	—	—	CKPPS<4:0>					137
CLCIN0PPS	—	—	—	CLCIN0PPS<4:0>					137
CLCIN1PPS	—	—	—	CLCIN1PPS<4:0>					137
CLCIN2PPS	—	—	—	CLCIN2PPS<4:0>					137
CLCIN3PPS	—	—	—	CLCIN3PPS<4:0>					137
RA0PPS	—	—	—	RA0PPS<4:0>					137
RA1PPS	—	—	—	RA1PPS<4:0>					137
RA2PPS	—	—	—	RA2PPS<4:0>					137
RA4PPS	—	—	—	RA4PPS<4:0>					137
RA5PPS	—	—	—	RA5PPS<4:0>					137
RA6PPS	—	—	—	RA6PPS<4:0>					137
RA7PPS	—	—	—	RA7PPS<4:0>					137
RB0PPS	—	—	—	RB0PPS<4:0>					137
RB1PPS	—	—	—	RB1PPS<4:0>					137
RB2PPS	—	—	—	RB2PPS<4:0>					137
RB3PPS	—	—	—	RB3PPS<4:0>					137
RB4PPS	—	—	—	RB4PPS<4:0>					137
RB5PPS	—	—	—	RB5PPS<4:0>					137
RB6PPS	—	—	—	RB6PPS<4:0>					137
RB7PPS	—	—	—	RB7PPS<4:0>					137
RC0PPS	—	—	—	RC0PPS<4:0>					137
RC1PPS	—	—	—	RC1PPS<4:0>					137
RC2PPS	—	—	—	RC2PPS<4:0>					137
RC3PPS	—	—	—	RC3PPS<4:0>					137
RC4PPS	—	—	—	RC4PPS<4:0>					137
RC5PPS	—	—	—	RC5PPS<4:0>					137
RC6PPS	—	—	—	RC6PPS<4:0>					137
RC7PPS	—	—	—	RC7PPS<4:0>					137

**Legend:** — = unimplemented, read as '0'. Shaded cells are unused by the DAC module.

## REGISTER 13-11: IOCN: INTERRUPT-ON-CHANGE PORTE NEGATIVE EDGE REGISTER

U-0	U-0	U-0	U-0	R/W-0/0	U-0	U-0	U-0
—	—	—	—	IOCN3	—	—	—
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

u = Bit is unchanged

x = Bit is unknown

-n/n = Value at POR and BOR/Value at all other Resets

'1' = Bit is set

'0' = Bit is cleared

bit 7-4 **Unimplemented:** Read as '0'

bit 3 **IOCN:** Interrupt-on-Change PORTE Negative Edge Enable bits

1 = Interrupt-on-Change enabled on the pin for a negative going edge. IOCEFx bit and IOCIF flag will be set upon detecting an edge.

0 = Interrupt-on-Change disabled for the associated pin.

bit 2-0 **Unimplemented:** Read as '0'

## REGISTER 13-12: IOCEF: INTERRUPT-ON-CHANGE PORTE FLAG REGISTER

U-0	U-0	U-0	U-0	R/W/HS-0/0	U-0	U-0	U-0
—	—	—	—	IOCEF3	—	—	—
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

u = Bit is unchanged

x = Bit is unknown

-n/n = Value at POR and BOR/Value at all other Resets

'1' = Bit is set

'0' = Bit is cleared

HS - Bit is set in hardware

bit 7-4 **Unimplemented:** Read as '0'

bit 3 **IOCEF:** Interrupt-on-Change PORTE Flag bits

1 = An enabled change was detected on the associated pin.

Set when IOCEPx = 1 and a rising edge was detected on REx, or when IOCNx = 1 and a falling edge was detected on REx.

0 = No change was detected, or the user cleared the detected change.

bit 2-0 **Unimplemented:** Read as '0'



## 14.3 Register Definitions: FVR Control

### REGISTER 14-1: FVRCON: FIXED VOLTAGE REFERENCE CONTROL REGISTER

R/W-0/0	R-q/q	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
FVREN	FVRRDY <sup>(1)</sup>	TSEN <sup>(3)</sup>	TSRNG <sup>(3)</sup>	CDAFVR<1:0>	ADFVR<1:0>		
bit 7							bit 0

#### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	q = Value depends on condition

bit 7	<b>FVREN:</b> Fixed Voltage Reference Enable bit 1 = Fixed Voltage Reference is enabled 0 = Fixed Voltage Reference is disabled
bit 6	<b>FVRRDY:</b> Fixed Voltage Reference Ready Flag bit <sup>(1)</sup> 1 = Fixed Voltage Reference output is ready for use 0 = Fixed Voltage Reference output is not ready or not enabled
bit 5	<b>TSEN:</b> Temperature Indicator Enable bit <sup>(3)</sup> 1 = Temperature Indicator is enabled 0 = Temperature Indicator is disabled
bit 4	<b>TSRNG:</b> Temperature Indicator Range Selection bit <sup>(3)</sup> 1 = $V_{OUT} = V_{DD} - 4V_T$ (High Range) 0 = $V_{OUT} = V_{DD} - 2V_T$ (Low Range)
bit 3-2	<b>CDAFVR&lt;1:0&gt;:</b> Comparator FVR Buffer Gain Selection bits 11 = Comparator FVR Buffer Gain is 4x, with output $V_{CDAFVR} = 4x V_{FVR}$ <sup>(2)</sup> 10 = Comparator FVR Buffer Gain is 2x, with output $V_{CDAFVR} = 2x V_{FVR}$ <sup>(2)</sup> 01 = Comparator FVR Buffer Gain is 1x, with output $V_{CDAFVR} = 1x V_{FVR}$ 00 = Comparator FVR Buffer is off
bit 1-0	<b>ADFVR&lt;1:0&gt;:</b> ADC FVR Buffer Gain Selection bit 11 = ADC FVR Buffer Gain is 4x, with output $V_{ADFVR} = 4x V_{FVR}$ <sup>(2)</sup> 10 = ADC FVR Buffer Gain is 2x, with output $V_{ADFVR} = 2x V_{FVR}$ <sup>(2)</sup> 01 = ADC FVR Buffer Gain is 1x, with output $V_{ADFVR} = 1x V_{FVR}$ 00 = ADC FVR Buffer is off

- Note 1:** FVRRDY is always '1' on PIC16(L)F1713/6 only.  
**Note 2:** Fixed Voltage Reference output cannot exceed  $V_{DD}$ .  
**Note 3:** See **Section 15.0 "Temperature Indicator Module"** for additional information.

**TABLE 14-2: SUMMARY OF REGISTERS ASSOCIATED WITH FIXED VOLTAGE REFERENCE**

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on page
FVRCON	FVREN	FVRRDY	TSEN	TSRNG	CDAFVR<1:0>		ADFVR<1:0>		151

**Legend:** Shaded cells are not used with the Fixed Voltage Reference.

16.0 COMPARATOR MODULE

Comparators are used to interface analog circuits to a digital circuit by comparing two analog voltages and providing a digital indication of their relative magnitudes. Comparators are very useful mixed signal building blocks because they provide analog functionality independent of program execution. The analog comparator module includes the following features:

- Independent comparator control
- Programmable input selection
- Comparator output is available internally/externally
- Programmable output polarity
- Interrupt-on-change
- Wake-up from Sleep
- Programmable Speed/Power optimization
- PWM shutdown
- Programmable and fixed voltage reference

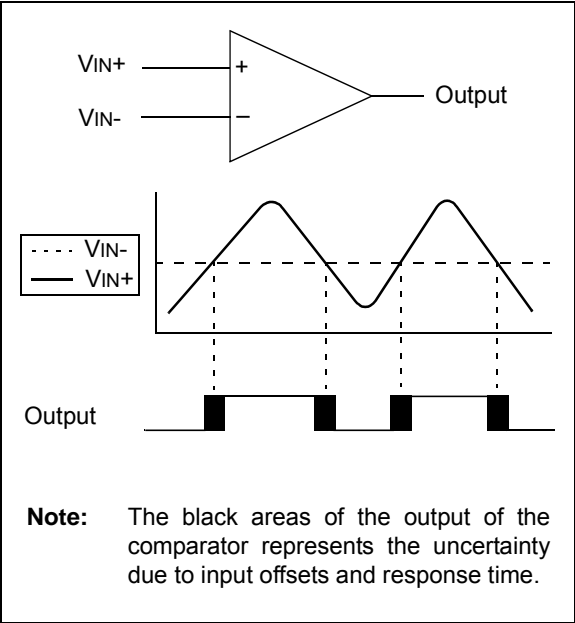
16.1 Comparator Overview

A single comparator is shown in Figure 16-1 along with the relationship between the analog input levels and the digital output. When the analog voltage at VIN+ is less than the analog voltage at VIN-, the output of the comparator is a digital low level. When the analog voltage at VIN+ is greater than the analog voltage at VIN-, the output of the comparator is a digital high level. The comparators available for this device are located in Table 16-1.

TABLE 16-1: AVAILABLE COMPARATORS

Device	C1	C2
PIC16(L)F1713/6	•	•

FIGURE 16-1: SINGLE COMPARATOR



## 19.1.5 CLCx SETUP STEPS

The following steps should be followed when setting up the CLCx:

- Disable CLCx by clearing the LCxEN bit.
- Select desired inputs using CLCxSEL0 through CLCxSEL3 registers (See Table 19-1).
- Clear any associated ANSEL bits.
- Set all TRIS bits associated with inputs.
- Clear all TRIS bits associated with outputs.
- Enable the chosen inputs through the four gates using CLCxGLS0, CLCxGLS1, CLCxGLS2, and CLCxGLS3 registers.
- Select the gate output polarities with the LCxPOLy bits of the CLCxPOL register.
- Select the desired logic function with the LCxMODE<2:0> bits of the CLCxCON register.
- Select the desired polarity of the logic output with the LCxPOL bit of the CLCxPOL register. (This step may be combined with the previous gate output polarity step).
- If driving a device pin, set the desired pin PPS control register and also clear the TRIS bit corresponding to that output.
- If interrupts are desired, configure the following bits:
  - Set the LCxINTP bit in the CLCxCON register for rising event.
  - Set the LCxINTN bit in the CLCxCON register for falling event.
  - Set the CLCxIE bit of the associated PIE registers.
  - Set the GIE and PEIE bits of the INTCON register.
- Enable the CLCx by setting the LCxEN bit of the CLCxCON register.

## 19.2 CLCx Interrupts

An interrupt will be generated upon a change in the output value of the CLCx when the appropriate interrupt enables are set. A rising edge detector and a falling edge detector are present in each CLC for this purpose.

The CLCxIF bit of the associated PIR registers will be set when either edge detector is triggered and its associated enable bit is set. The LCxINTP enables rising edge interrupts and the LCxINTN bit enables falling edge interrupts. Both are located in the CLCxCON register.

To fully enable the interrupt, set the following bits:

- LCxON bit of the CLCxCON register
- CLCxIE bit of the associated PIE registers
- LCxINTP bit of the CLCxCON register (for a rising edge detection)
- LCxINTN bit of the CLCxCON register (for a falling edge detection)
- PEIE and GIE bits of the INTCON register

The CLCxIF bit of the associated PIR registers, must be cleared in software as part of the interrupt service. If another edge is detected while this flag is being cleared, the flag will still be set at the end of the sequence.

## 19.3 Output Mirror Copies

Mirror copies of all LCxCON output bits are contained in the CLCxDATA register. Reading this register reads the outputs of all CLCs simultaneously. This prevents any reading skew introduced by testing or reading the CLCxOUT bits in the individual CLCxCON registers.

## 19.4 Effects of a Reset

The CLCxCON register is cleared to zero as the result of a Reset. All other selection and gating values remain unchanged.

## 19.5 Operation During Sleep

The CLC module operates independently from the system clock and will continue to run during Sleep, provided that the input sources selected remain active.

The HFINTOSC remains active during Sleep when the CLC module is enabled and the HFINTOSC is selected as an input source, regardless of the system clock source selected.

In other words, if the HFINTOSC is simultaneously selected as the system clock and as a CLC input source, when the CLC is enabled, the CPU will go idle during Sleep, but the CLC will continue to operate and the HFINTOSC will remain active.

This will have a direct effect on the Sleep mode current.

**TABLE 21-1: ADC CLOCK PERIOD (T<sub>AD</sub>) Vs. DEVICE OPERATING FREQUENCIES**

ADC Clock Period (T <sub>AD</sub> )		Device Frequency (F <sub>osc</sub> )					
ADC Clock Source	ADCS<2:0>	32 MHz	20 MHz	16 MHz	8 MHz	4 MHz	1 MHz
Fosc/2	000	62.5ns <sup>(2)</sup>	100 ns <sup>(2)</sup>	125 ns <sup>(2)</sup>	250 ns <sup>(2)</sup>	500 ns <sup>(2)</sup>	2.0 μs
Fosc/4	100	125 ns <sup>(2)</sup>	200 ns <sup>(2)</sup>	250 ns <sup>(2)</sup>	500 ns <sup>(2)</sup>	1.0 μs	4.0 μs
Fosc/8	001	0.5 μs <sup>(2)</sup>	400 ns <sup>(2)</sup>	0.5 μs <sup>(2)</sup>	1.0 μs	2.0 μs	8.0 μs <sup>(3)</sup>
Fosc/16	101	800 ns	800 ns	1.0 μs	2.0 μs	4.0 μs	16.0 μs <sup>(3)</sup>
Fosc/32	010	1.0 μs	1.6 μs	2.0 μs	4.0 μs	8.0 μs <sup>(3)</sup>	32.0 μs <sup>(2)</sup>
Fosc/64	110	2.0 μs	3.2 μs	4.0 μs	8.0 μs <sup>(3)</sup>	16.0 μs <sup>(2)</sup>	64.0 μs <sup>(2)</sup>
FRC	x11	1.0-6.0 μs <sup>(1,4)</sup>	1.0-6.0 μs <sup>(1,4)</sup>	1.0-6.0 μs <sup>(1,4)</sup>	1.0-6.0 μs <sup>(1,4)</sup>	1.0-6.0 μs <sup>(1,4)</sup>	1.0-6.0 μs <sup>(1,4)</sup>

**Legend:** Shaded cells are outside of recommended range.

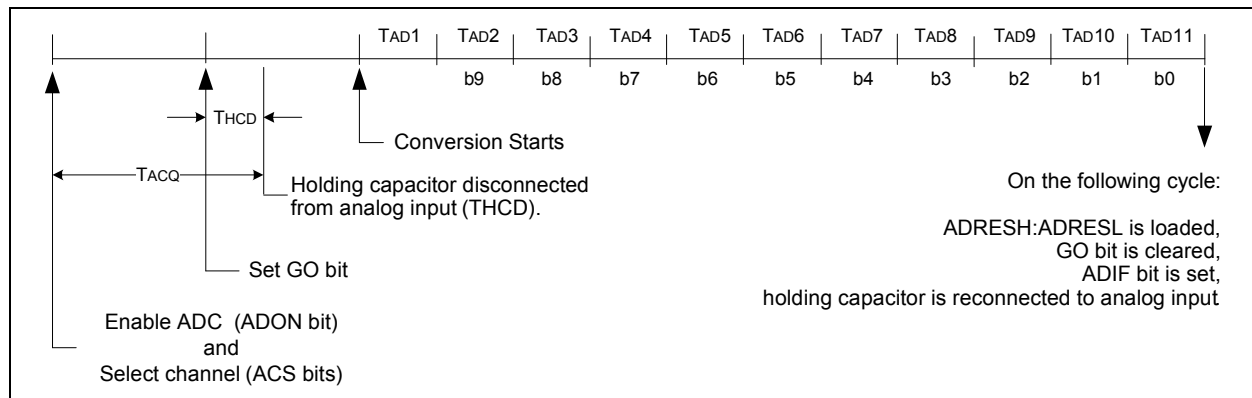
**Note 1:** See T<sub>AD</sub> parameter for FRC source typical T<sub>AD</sub> value.

**2:** These values violate the required T<sub>AD</sub> time.

**3:** Outside the recommended T<sub>AD</sub> time.

**4:** The ADC clock period (T<sub>AD</sub>) and total ADC conversion time can be minimized when the ADC clock is derived from the system clock Fosc. However, the FRC oscillator source must be used when conversions are to be performed with the device in Sleep mode.

**FIGURE 21-2: ANALOG-TO-DIGITAL CONVERSION T<sub>AD</sub> CYCLES**

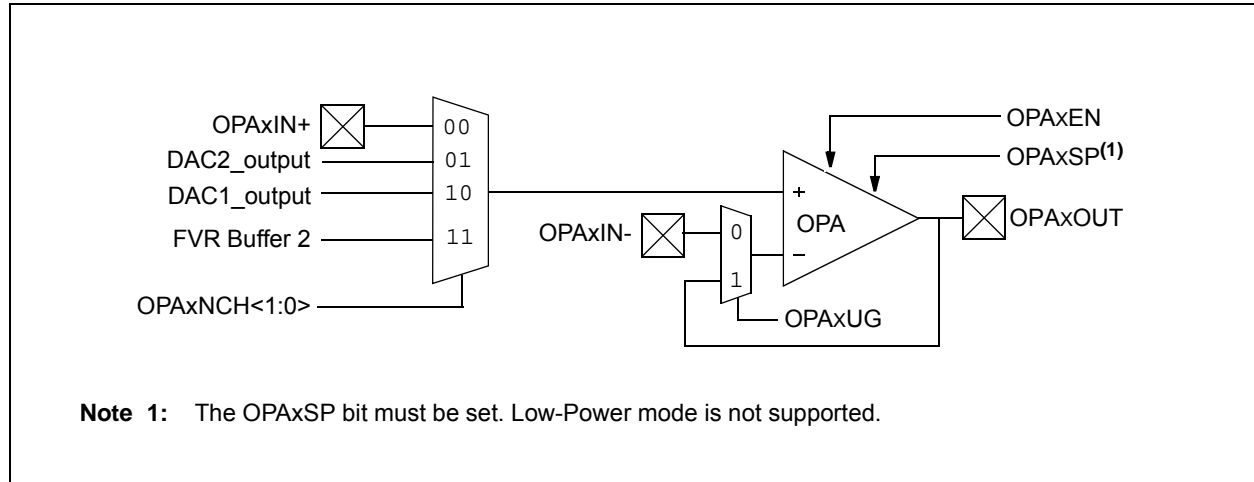


## 22.0 OPERATIONAL AMPLIFIER (OPA) MODULES

The Operational Amplifier (OPA) is a standard three-terminal device requiring external feedback to operate. The OPA module has the following features:

- External connections to I/O ports
- Low leakage inputs
- Factory Calibrated Input Offset Voltage

**FIGURE 22-1: OPAX MODULE BLOCK DIAGRAM**



## 29.3.2 SETUP FOR PWM OPERATION

The following steps should be taken when configuring the CCP module for standard PWM operation:

1. Use the desired output pin RxyPPS control to select CCPx as the source and disable the CCPx pin output driver by setting the associated TRIS bit.
2. Load the PR2 register with the PWM period value.
3. Configure the CCP module for the PWM mode by loading the CCPxCON register with the appropriate values.
4. Load the CCPRxL register and the DCxBx bits of the CCPxCON register, with the PWM duty cycle value.
5. Configure and start Timer2:
  - Clear the TMR2IF interrupt flag bit of the PIRx register. See Note below.
  - Configure the T2CKPS bits of the T2CON register with the Timer prescale value.
  - Enable the Timer by setting the TMR2ON bit of the T2CON register.
6. Enable PWM output pin:
  - Wait until the Timer overflows and the TMR2IF bit of the PIR1 register is set. See Note below.
  - Enable the CCPx pin output driver by clearing the associated TRIS bit.

**Note:** In order to send a complete duty cycle and period on the first PWM output, the above steps must be included in the setup sequence. If it is not critical to start with a complete PWM signal on the first output, then step 6 may be ignored.

## 29.3.3 TIMER2 TIMER RESOURCE

The PWM standard mode makes use of the 8-bit Timer2 timer resources to specify the PWM period.

## 29.3.4 PWM PERIOD

The PWM period is specified by the PR2 register of Timer2. The PWM period can be calculated using the formula of Equation 29-1.

### EQUATION 29-1: PWM PERIOD

$$PWM\ Period = [(PR2) + 1] \cdot 4 \cdot T_{OSC} \cdot (TMR2\ Prescale\ Value)$$

**Note 1:**  $T_{OSC} = 1/F_{OSC}$

When TMR2 is equal to PR2, the following three events occur on the next increment cycle:

- TMR2 is cleared
- The CCPx pin is set. (Exception: If the PWM duty cycle = 0%, the pin will not be set.)
- The PWM duty cycle is latched from CCPRxL into CCPRxH.

**Note:** The Timer postscaler (see **Section 27.1 “Timer2 Operation”**) is not used in the determination of the PWM frequency.

## 29.3.5 PWM DUTY CYCLE

The PWM duty cycle is specified by writing a 10-bit value to multiple registers: CCPRxL register and DCxB<1:0> bits of the CCPxCON register. The CCPRxL contains the eight MSBs and the DCxB<1:0> bits of the CCPxCON register contain the two LSBs. CCPRxL and DCxB<1:0> bits of the CCPxCON register can be written to at any time. The duty cycle value is not latched into CCPRxH until after the period completes (i.e., a match between PR2 and TMR2 registers occurs). While using the PWM, the CCPRxH register is read-only.

Equation 29-2 is used to calculate the PWM pulse width.

Equation 29-3 is used to calculate the PWM duty cycle ratio.

### EQUATION 29-2: PULSE WIDTH

$$Pulse\ Width = (CCPRxL:CCPxCON<5:4>) \cdot T_{OSC} \cdot (TMR2\ Prescale\ Value)$$

### EQUATION 29-3: DUTY CYCLE RATIO

$$Duty\ Cycle\ Ratio = \frac{(CCPRxL:CCPxCON<5:4>)}{4(PR2 + 1)}$$

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## 30.6.13.2 Bus Collision During a Repeated Start Condition

During a Repeated Start condition, a bus collision occurs if:

- A low level is sampled on SDA when SCL goes from low level to high level (Case 1).
- SCL goes low before SDA is asserted low, indicating that another master is attempting to transmit a data '1' (Case 2).

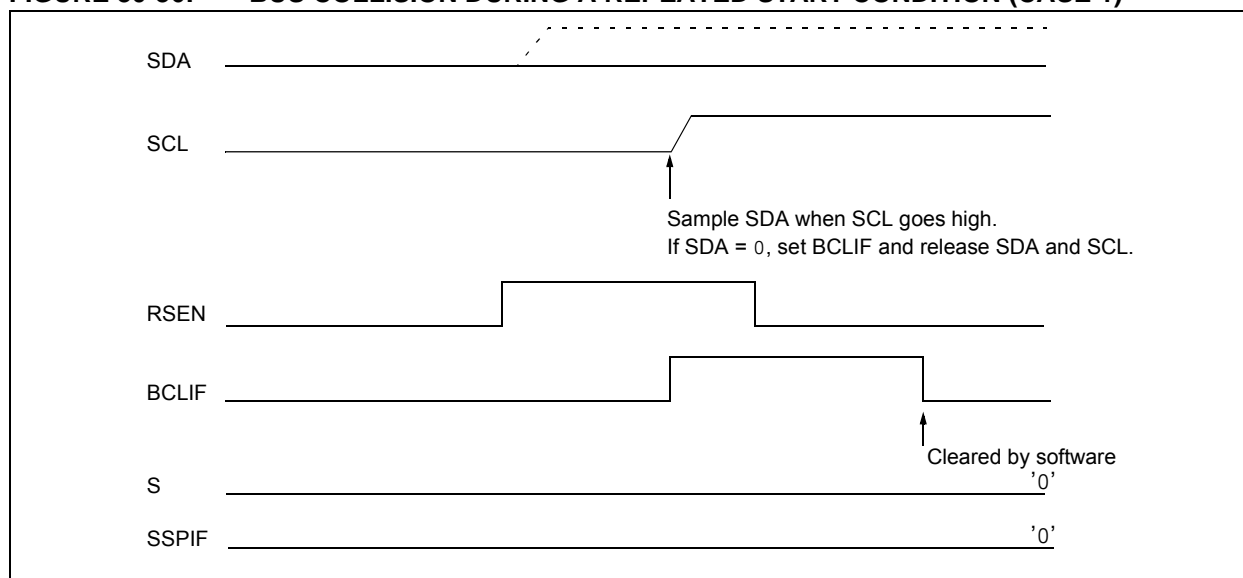
When the user releases SDA and the pin is allowed to float high, the BRG is loaded with SSPADD and counts down to zero. The SCL pin is then deasserted and when sampled high, the SDA pin is sampled.

If SDA is low, a bus collision has occurred (i.e., another master is attempting to transmit a data '0', Figure 30-36). If SDA is sampled high, the BRG is reloaded and begins counting. If SDA goes from high-to-low before the BRG times out, no bus collision occurs because no two masters can assert SDA at exactly the same time.

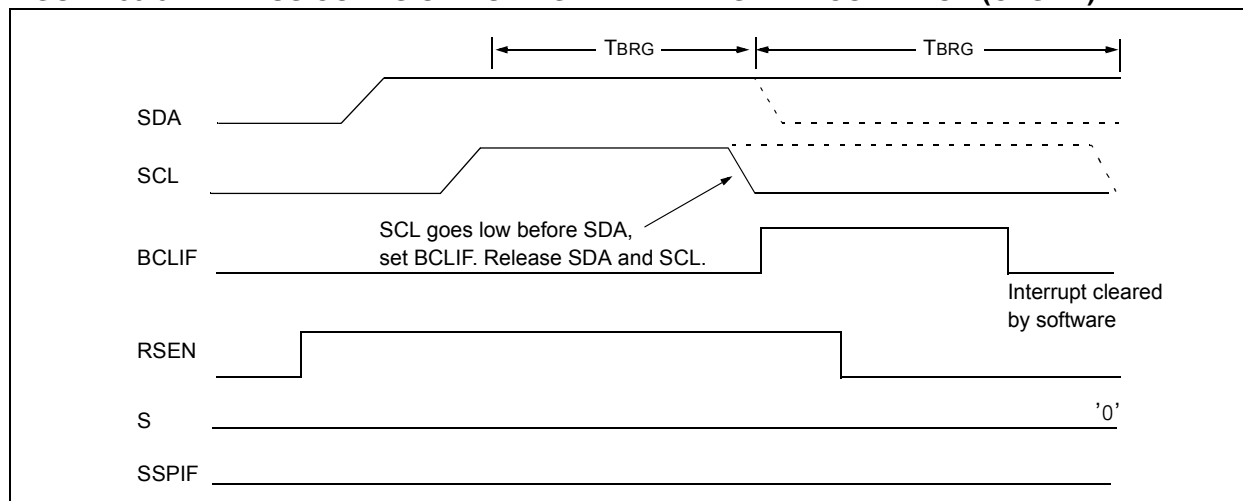
If SCL goes from high-to-low before the BRG times out and SDA has not already been asserted, a bus collision occurs. In this case, another master is attempting to transmit a data '1' during the Repeated Start condition, see Figure 30-37.

If, at the end of the BRG time-out, both SCL and SDA are still high, the SDA pin is driven low and the BRG is reloaded and begins counting. At the end of the count, regardless of the status of the SCL pin, the SCL pin is driven low and the Repeated Start condition is complete.

**FIGURE 30-36: BUS COLLISION DURING A REPEATED START CONDITION (CASE 1)**



**FIGURE 30-37: BUS COLLISION DURING REPEATED START CONDITION (CASE 2)**



## 33.0 INSTRUCTION SET SUMMARY

Each instruction is a 14-bit word containing the operation code (opcode) and all required operands. The opcodes are broken into three broad categories.

- Byte Oriented
- Bit Oriented
- Literal and Control

The literal and control category contains the most varied instruction word format.

Table 33-3 lists the instructions recognized by the MPASM™ assembler.

All instructions are executed within a single instruction cycle, with the following exceptions, which may take two or three cycles:

- Subroutine takes two cycles (CALL, CALLW)
- Returns from interrupts or subroutines take two cycles (RETURN, RETLW, RETFIE)
- Program branching takes two cycles (GOTO, BRA, BRW, BTFSS, BTFSC, DECFSZ, INCSFZ)
- One additional instruction cycle will be used when any instruction references an indirect file register and the file select register is pointing to program memory.

One instruction cycle consists of 4 oscillator cycles; for an oscillator frequency of 4 MHz, this gives a nominal instruction execution rate of 1 MHz.

All instruction examples use the format '0xhh' to represent a hexadecimal number, where 'h' signifies a hexadecimal digit.

## 33.1 Read-Modify-Write Operations

Any instruction that specifies a file register as part of the instruction performs a Read-Modify-Write (R-M-W) operation. The register is read, the data is modified, and the result is stored according to either the instruction, or the destination designator 'd'. A read operation is performed on a register even if the instruction writes to that register.

**TABLE 33-1: OPCODE FIELD DESCRIPTIONS**

Field	Description
f	Register file address (0x00 to 0x7F)
W	Working register (accumulator)
b	Bit address within an 8-bit file register
k	Literal field, constant data or label
x	Don't care location (= 0 or 1). The assembler will generate code with x = 0. It is the recommended form of use for compatibility with all Microchip software tools.
d	Destination select; d = 0: store result in W, d = 1: store result in file register f. Default is d = 1.
n	FSR or INDF number. (0-1)
mm	Pre-post increment-decrement mode selection

**TABLE 33-2: ABBREVIATION DESCRIPTIONS**

Field	Description
PC	Program Counter
$\overline{\text{TO}}$	Time-Out bit
C	Carry bit
DC	Digit Carry bit
Z	Zero bit
$\overline{\text{PD}}$	Power-Down bit



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**TABLE 34-11: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER, POWER-UP TIMER AND BROWN-OUT RESET PARAMETERS<sup>(2)</sup>**

Standard Operating Conditions (unless otherwise stated)							
Param No.	Sym.	Characteristic	Min.	Typ†	Max.	Units	Conditions
30	TMCL	MCLR Pulse Width (low)	2	—	—	μs	
31	TWDTLP	Low-Power Watchdog Timer Time-out Period	10	16	27	ms	VDD = 3.3V-5V 1:512 Prescaler used
32	TOST	Oscillator Start-up Timer Period <sup>(1)</sup>	—	1024	—	Tosc	
33*	TPWRT	Power-up Timer Period, $\overline{\text{PWRTE}} = 0$	40	65	140	ms	
34*	TIOZ	I/O high-impedance from MCLR Low or Watchdog Timer Reset	—	—	2.0	μs	
35	VBOR	Brown-out Reset Voltage	2.55	2.70	2.85	V	BORV = 0
			2.30	2.45	2.60	V	BORV = 1 (PIC16F1713/6)
			1.80	1.90	2.10	V	BORV = 1 (PIC16LF1713/6)
35A	VLPBOR	Low-Power Brown-out	1.8	2.1	2.5	V	LPBOR = 1
36*	VHYST	Brown-out Reset Hysteresis	0	25	75	mV	-40°C ≤ TA ≤ +85°C
37*	TBORDC	Brown-out Reset DC Response Time	1	3	35	μs	VDD ≤ VBOR

\* These parameters are characterized but not tested.

† Data in "Typ" column is at 3.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

**Note 1:** By design, the Oscillator Start-up Timer (OST) counts the first 1024 cycles, independent of frequency.

**2:** To ensure these voltage tolerances, VDD and VSS must be capacitively decoupled as close to the device as possible. 0.1 μF and 0.01 μF values in parallel are recommended.

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**TABLE 34-26: I<sup>2</sup>C BUS DATA REQUIREMENTS**

Standard Operating Conditions (unless otherwise stated)							
Param. No.	Symbol	Characteristic		Min.	Max.	Units	Conditions
SP100*	THIGH	Clock high time	100 kHz mode	4.0	—	μs	Device must operate at a minimum of 1.5 MHz
			400 kHz mode	0.6	—	μs	Device must operate at a minimum of 10 MHz
			SSP module	1.5T <sub>CY</sub>	—		
SP101*	TLOW	Clock low time	100 kHz mode	4.7	—	μs	Device must operate at a minimum of 1.5 MHz
			400 kHz mode	1.3	—	μs	Device must operate at a minimum of 10 MHz
			SSP module	1.5T <sub>CY</sub>	—		
SP102*	TR	SDA and SCL rise time	100 kHz mode	—	1000	ns	
			400 kHz mode	20 + 0.1C <sub>B</sub>	300	ns	C <sub>B</sub> is specified to be from 10-400 pF
SP103*	TF	SDA and SCL fall time	100 kHz mode	—	250	ns	
			400 kHz mode	20 + 0.1C <sub>B</sub>	250	ns	C <sub>B</sub> is specified to be from 10-400 pF
SP106*	THD:DAT	Data input hold time	100 kHz mode	0	—	ns	
			400 kHz mode	0	0.9	μs	
SP107*	TSU:DAT	Data input setup time	100 kHz mode	250	—	ns	(Note 2)
			400 kHz mode	100	—	ns	
SP109*	TAA	Output valid from clock	100 kHz mode	—	3500	ns	(Note 1)
			400 kHz mode	—	—	ns	
SP110*	TBUF	Bus free time	100 kHz mode	4.7	—	μs	Time the bus must be free before a new transmission can start
			400 kHz mode	1.3	—	μs	
SP111	C <sub>B</sub>	Bus capacitive loading		—	400	pF	

\* These parameters are characterized but not tested.

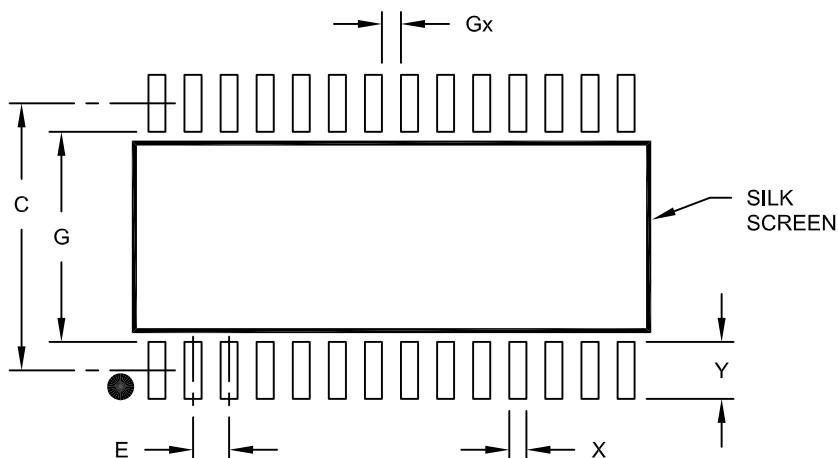
**Note 1:** As a transmitter, the device must provide this internal minimum delay time to bridge the undefined region (min. 300 ns) of the falling edge of SCL to avoid unintended generation of Start or Stop conditions.

**2:** A Fast mode (400 kHz) I<sup>2</sup>C bus device can be used in a Standard mode (100 kHz) I<sup>2</sup>C bus system, but the requirement TSU:DAT ≥ 250 ns must then be met. This will automatically be the case if the device does not stretch the low period of the SCL signal. If such a device does stretch the low period of the SCL signal, it must output the next data bit to the SDA line TR max. + TSU:DAT = 1000 + 250 = 1250 ns (according to the Standard mode I<sup>2</sup>C bus specification), before the SCL line is released.

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28-Lead Plastic Small Outline (SO) - Wide, 7.50 mm Body [SOIC]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



## RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E	1.27 BSC		
Contact Pad Spacing	C		9.40	
Contact Pad Width (X28)	X			0.60
Contact Pad Length (X28)	Y			2.00
Distance Between Pads	Gx	0.67		
Distance Between Pads	G	7.40		

### Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

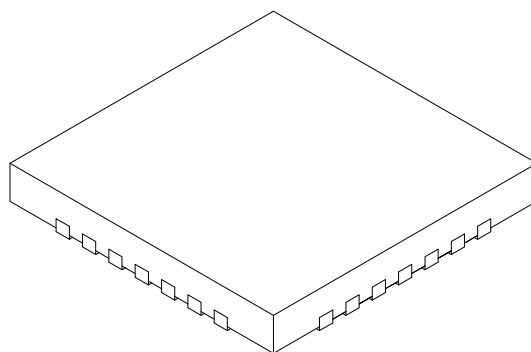
BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2052A

# PIC16(L)F1713/6

## 28-Lead Plastic Ultra Thin Quad Flat, No Lead Package (MV) – 4x4x0.5 mm Body [UQFN]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Number of Pins	N	28		
Pitch	e	0.40 BSC		
Overall Height	A	0.45	0.50	0.55
Standoff	A1	0.00	0.02	0.05
Contact Thickness	A3	0.127 REF		
Overall Width	E	4.00 BSC		
Exposed Pad Width	E2	2.55	2.65	2.75
Overall Length	D	4.00 BSC		
Exposed Pad Length	D2	2.55	2.65	2.75
Contact Width	b	0.15	0.20	0.25
Contact Length	L	0.30	0.40	0.50
Contact-to-Exposed Pad	K	0.20	-	-

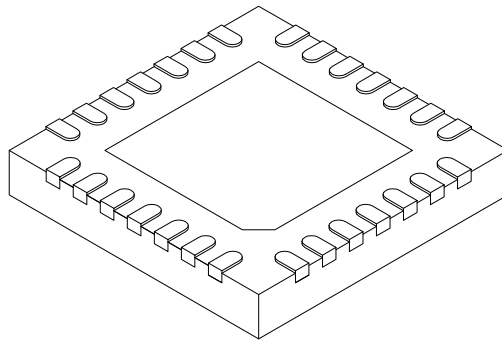
### Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Package is saw singulated.
- Dimensioning and tolerancing per ASME Y14.5M.  
BSC: Basic Dimension. Theoretically exact value shown without tolerances.  
REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-152A Sheet 2 of 2

## 28-Lead Plastic Quad Flat, No Lead Package (ML) - 6x6 mm Body [QFN] With 0.55 mm Terminal Length

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Dimension	Units Limits	MILLIMETERS		
		MIN	NOM	MAX
Number of Pins	N	28		
Pitch	e	0.65 BSC		
Overall Height	A	0.80	0.90	1.00
Standoff	A1	0.00	0.02	0.05
Terminal Thickness	A3	0.20 REF		
Overall Width	E	6.00 BSC		
Exposed Pad Width	E2	3.65	3.70	4.20
Overall Length	D	6.00 BSC		
Exposed Pad Length	D2	3.65	3.70	4.20
Terminal Width	b	0.23	0.30	0.35
Terminal Length	L	0.50	0.55	0.70
Terminal-to-Exposed Pad	K	0.20	-	-

**Notes:**

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Package is saw singulated
- Dimensioning and tolerancing per ASME Y14.5M.  
BSC: Basic Dimension. Theoretically exact value shown without tolerances.  
REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-105C Sheet 2 of 2